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INPUT-OUTPUT SUBROUTINE PACKAGE

UOM IOS
for the
IBM 7090/7094

by

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Abstract

19/96

This report describes an input-output subroutine package for use under the IBSYS or DC-IBSYS Monitor System on the IBM 7090/7094. The package is most useful in handling of non-standard tape records under the FORTRAN II and IBJOB sub-monitors of IBSYS. Handling of extremely long records, input records with incorrect parity, short records, variable length records, and mixed mode records are examples of good uses for the package. Also the package may be easily used to write efficient buffering routines.

auth

Introduction

Much of the information which must be processed on the IBM 7090/7094 consists of tape recordings in a format not easily handled by the standard library programs of systems such as IBJOB and FORTRAN II. Such information may come from satellites, radio telescopes, and medical applications. This report describes a basic tape input-output package which allows one to write a small program that handles the non-standard input-output, and the bulk of the program to process the information may be written in other languages such as FORTRAN. The package can also be used to pre-process information into standard FORTRAN records.

A new system to be put under IBSYS could utilize the package to accomplish all of its input-output.

The package requires the IOEX routines of IBSYS and will operate on any 7090/7094 IBSYS system which has tapes. Tapes are referenced by logical numbers which correspond to the standard IBSYS units (e.g. SYSIN1). Assembly parameters are provided for the package to be assembled as an IBCMAP or FAP subroutine. An important feature of the routines is that they may be called at interrupt times -- allowing the easy writing of buffering routines.

This package has already had wide use. Versions of the package were used exclusively by two sub-systems to accomplish all of their input-output operations. IOS is in both the IBLIB and FORTRAN II libraries on the UOM IBSYS operating systems tapes.

Identification

- a. 7090/7094 I/O Subroutine Package For IBSYS UOM IOS
- b. A. Beam, January, 1966
- c. Computer Science Center, University of Maryland,
College Park, Md.

Purpose

To provide a set of basic tape input-output routines for use in the FORTRAN II and IBJOB Monitor Systems which operate under IBSYS or DC-IBSYS.

Restrictions

The symbolic deck for IOS is distributed to handle 10 logical tape units which are assigned to specific SYSuni functions. The user may alter the assignments or change the number of logical units by simple changes in the symbolic deck. The package requires IOEX for execution.

Method

Tape units are referenced by means of logical numbers which are associated in a table with SYSuni functions (SYSOUL, SYSUT1, etc.), and this table may be changed to suit the purpose of the user. All data selects (read or write in binary or BCD modes) go through a general IOEX select routine with four entries. The select routine is coded so that it may be called at interrupt time if certain conditions are met. Non-data selects are handled by a routine which in turn uses the (NDATA routine of IOEX.

Usage

Usage of the various subroutines is described later. IOS is probably most useful for special purpose tape I/O, i.e. input-output which FORTRAN II and IBJOB library routines cannot handle. Special buffering routines are comparatively easy to write using IOS.

Storage

As distributed, IOS requires about 600 cells. Storage is increased or decreased depending on two assembly parameters which are described later.

Timing

The timing depends upon the way the package is used, and on the model of the tape drives.

Checkout

Various versions of IOS have been used many hours on the 7090 and 7094. It has also been used extensively under DC-IBSYS.

Entries to IOS

A - Non-data selects

The following entries are used for non-data reference to logical tape number N, N=1,2,.... In the calling sequences, N is the logical tape number; and except when specified differently, return is always to the location following the TIX instruction.

1) Rewind logical tape N

```
CALL    REWTAP
TIX     0,0,N
```

2) Backspace logical tape N one record

```
CALL    BSRTAP
TIX     0,0,N
```

3) Rewind and unload logical tape N

```
CALL    RUNTAP
TIX     0,0,N
```

4) Backspace logical tape N one file

```
CALL    BSFTAP
TIX     0,0,N
```

5) Write end of file on logical tape N

```
CALL    WEFTAP
TIX     0,0,N
```

6) Set logical tape N to low density

```
CALL    SETLOW
TIX     0,0,N
```

7) Set logical tape N to high density

```
CALL    SETHIH
TIX     0,0,N
```

8) Skip M records on logical tape N

CALL SKPREC
TIX M,0,N

9) Skip M files on logical tape N

CALL SKPFIL
TIX M,0,N

Note: Skipping of files and records is overlapped, so computing (and I/O on channels different from the one which N is on) may go on while the skipping is done.

10) Check activity of logical tape N

CALL CHEKIO
L TIX T,0,N

If T=0 then control will be returned to L+1 only after logical tape N is inactive.

If T≠0 and logical tape N is inactive then control goes to location T.

If T≠0 and logical tape N is active then control is immediately returned to location L+1.

B - Data selects

The following routine has four entries and is used for all data transmission. An important feature of the routine is that it may be called at trap time. The calling sequence is

	CALL	XXXXXX
L	TIX	EOR,0,N
L+1	TIX	L(IOC),W,ETT
L+2	TIX	EOF,T,RTT

where XXXXXX = RDSBIN for reading binary records.
 RDSDEC for reading BCD records.
 WRSBIN for writing binary records.
 WRSDEC for writing BCD records.

Control returns to location L+3.

N = the logical tape number of the tape to be read or written.

W \neq 0 if it is desired to wait until the specified I/O operation is completed before returning to the caller.

T \neq 0 if only one try is desired for reading even though the record may be redundant. This feature is most useful when the program must determine the mode of the information to be read.

EOR, ETT, EOF, and RTT are trap time exits to the user's routines. Any or all of these exits may be zero. A user's exit (if present) must be to a routine which carries out the desired function and then returns by means of a TRA 1,4 .

L(IOC) is the location of the first of a block of I/O commands. Up to P commands are allowed. If more than P commands are necessary then at least one of the first P+1 must be a TCH command. The I/O commands must terminate with a command which causes a channel interrupt, i. e. the last command must be a IOXT . The first P of the I/O commands are moved to storage within the select routine so the original block at L(IOC) may be modified immediately upon return from the select routine. However, modification is not allowed if there are more than P commands. IOS is distributed such that P=10. An assembly parameter

(described later) may be changed to increase or decrease P.

Calling sequence information is also moved to storage within IOS and hence the contents of L, L+1, and L+2 may be modified immediately upon return to L+3 .

Noise records as defined in IOEX will be accepted if there is at least one input output and proceed command preceding the last I/O command, i.e. the IOXT . Hence, tape may be erased by the two I/O commands:

IOCP	0,0,0
IORT	0,0,0

However, if only the second of the above two commands was used, then there would be a noise indication.

Permanent Redundancy

IOEX is trusted to write correctly. In reading, a redundant record (as read the last time) is accepted as correct and the user's RTT exit (if specified) is taken. The maximum number of read tries is determined by an IBSYS assembly parameter, or is one if T≠0 in the calling sequence.

End of Tape

If there is no end of tape user's exit specified and the end of tape condition is detected during writing then 2 end of files are added to the tape, a message is printed for the operators and the tape is rewound and unloaded. The machine then pauses for a fresh tape. It is assumed that the record being written at the time the end of tape is encountered is short enough to be written correctly and that enough tape is left to hold the 2 end of file marks. After the pause, a check for RTT and EOR exits is made. If a user's ETT exit is specified then it is taken without doing any of the above actions.

User Exits

EOR, ETT, EOF, and RTT, if non-zero specify entries to subroutines coded by the user. Each of these subroutines must carry out its desired function and return by means of a TRA 1,4 .

An entry to a user's routine is made at trap time, i.e. when an interrupt condition occurs due to channel command trap, a redundant read or write, detection of an end of file in reading, or detection of the end of tape in writing.

On entry to a user's routine the following information is available.

- a) The address of the accumulator contains the number of words read or written by the channel command just completed or in use at the time of the interrupt.
- b) The decrement of the accumulator contains the logical number of the unit in use at time of interrupt.

Restrictions on the User's Routine

- 1) The user's routine must exit by means of a TRA 1,4 .
- 2) For efficient I/O, the user's routine should not be overly time consuming.
- 3) Only one user's routine is entered for a single interrupt. The order of checking for an exit is as follows:

<u>Reading</u>	<u>Writing</u>
End of file exit (EOF)	End of tape exit (ETT)
Redundancy exit (RTT)	Redundancy exit (RTT)
End of record exit (EOR)	End of record exit (EOR)

- 4) Activity checking by calling CHEKIO is permissible only if in the sequence:

```
CALL    CHEKIO
TIX     T,0,N
```

T is non-zero. If T is zero, and logical tape N is active, then an endless wait will occur.

- 5) Index registers 1, 2, the AC, MQ, and indicators need not be saved by the user's routine.
- 6) Calls to REWTAP, BSRTAP, RUNTAP, BSFTAP, WEFTAP, SETLOW, SETHIH, SKPREC, SKPFIL, RDSBIN, RDSDEC, WRSBIN, WRSDEC may be issued by a user's routine, but only for a unit on the same channel on which the interrupt occurred.

- 7) Storage within IOS is allocated for 8 blocks of I/O commands and parameters. The number of blocks may be increased or decreased by an assembly parameter. One of these blocks is reserved whenever a logical unit is active. It is possible (if there is not one block per logical unit) that a block will not be available when activity is required. A data-select at non-trap time causes no trouble because an automatic wait for a free block will occur. However, at trap time there may not be more than one block available and no more than one data select should be issued without insuring that there is an available block.

Restrictions 6) and 7) above may be overcome by means of a special trap time routine which may be called by the user's routine. The calling sequence is as follows:

```
          CALL    ISITOK
L        TIX     BUSY,0,N
```

Control will return to location L+1 if it is permissible to select logical unit N. Control is returned to location BUSY if (1) logical tape unit N is on a channel different from the one for which the trap occurred (2) logical unit N is busy or (3) there is no available storage block for I/O command and parameter storage.

On entry to ISITOK, it is assumed that the accumulator contains what it had at the time the user's routine was entered, since the logical unit number in the decrement of the accumulator is used in determining if the channel which N is on is the same as the one for which the trap occurred.

If ISITOK is to be entered more than once, then the second or greater entry may be made to ISIT11 rather than ISITOK and the accumulator as saved on the first call will be used.

It is always permissible to re-select the logical unit for which the trap occurs, and for this type of use there is no requirement to call ISITOK .

Assembly Parameters

There are several parameters which should be checked (and if necessary changed) by the user of IOS.

- 1) **IOUTAB:** This parameter (defined by EQU) should be set to 0 to define the first 8 logical tape units to be the same as defined in the distributed FORTRAN II system under IBSYS, and set to 1 to define the first 7 logical tape units to be the same as defined in the distributed IBJOB system.
- 2) **CALL24:** Set this parameter to 0 or 1 depending upon the way the subroutines of IOS are to be entered. Use CALL24 EQU 0 if the FAP 'CALL' instruction is desired. Use CALL24 EQU 1 if the IBCMAP 'CALL' instruction is desired.
- 3) **ATONCE:** This parameter (distributed as 8) is the number of I/O command and parameter storage blocks allocated in the IOS package.
- 4) **IOCSIZ:** This parameter (distributed as 10) is the maximum number of I/O commands which are moved. The total number of cells reserved within IOS will be ATONCE* (IOCSIZ+4). This total number should not be less than 60. It is desirable that ATONCE be at least as great as the maximum number of tape units in use at any one time.

The logical tape unit table as distributed is as follows.

Logical Unit	SYSUNI (IOUTAB=1)	SYSUNI (IOUTAB=0)
1	SYSUT1	SYSLB1
2	SYSUT2	SYSUT3
3	SYSUT3	SYSUT4
4	SYSUT4	SYSUT1
5	SYSIN1	SYSIN1
6	SYSOUL	SYSOUL
7	SYSPP1	SYSPP1
8	SYSCK1	SYSUT2
9	SYSCK2	SYSCK1
10	SYSLB1	SYSCK2

The table may be modified or extended by the user.

Error Exits

The only error exit in IOS is when the user specifies an illegal logical tape number. A logical tape number is considered illegal if it falls outside the range of the assembled table or if the word in the table of logical units is zero. Also if the SYSUNI function is not attached. All errors go to symbolic location ELELEl within IOS. From ELELEl, control is sent to the IBSYS dump (SYSDMP) routine. If desired, the user may substitute his own error handling.

Use of IOS With Other I/O Routines

Since IOS uses IOEX to accomplish input-output, traps must not be disabled, and machine instructions for input-output must not be issued, until all pending interrupts have a chance to be processed.

FORTRAN II library routines for input-output do not use IOEX. Therefore, before using the FORTRAN II library routines for I/O, the user must delay until IOS has completed all of its operations. This may be accomplished by giving the sequence

```
CALL CHEKIO  
TIX 0,0,N
```

for N=the logical tape number of each unit which has been used by IOS.

The above restriction does not apply to IBJOB.

Example 1 -- Single Record Buffered BCD Output

Write a MAP subroutine to write BCD records of length N on logical tape T. The maximum record size is M words, and the records are to be single buffered.

The subroutine to accomplish this appears below, and is used by giving the calling sequence:

```
CALL WRITE(DUM)
ORG *-1          OVERLAY WITH PARAMETERS
DUM PZE A,0,N    A=ORIGIN OF N BCD WORDS
Returns here
```

The sequence could also be specified as follows:

```
CALL WRITE
TIX A,0,N
Returns here
```

The second sequence causes the second word of the code generated by the CALL pseudo-operation to be wrong, but the return will still be handled correctly since TIX with a tag of zero is a no operation. It is assumed that the subroutine uses an IOS assembled to handle the MAP 'CALL'.

Assembly parameters (T and M) for the WRITE subroutine are defined to write the regular output tape (SYSOUL). It is assumed that $N \geq 3$ in order to avoid writing short records which may be treated as noise.

For illustrative purposes the I/O commands are written so that short records (less than 3 words) could be written without giving a short record error message, and even to accept an $N=0$ in which case a short piece of tape would be erased. The subroutine assumes that IOS and hence IOEX will write each record correctly, and also that IOS will handle end of tape conditions.

\$IBMAP OUTPUT

• SINGLE RECORD BUFFERED OUTPUT ROUTINE--BCD MODE
 ENTRY WRITE

• ASSEMBLY PARAMETERS-DEFINED HERE FOR SYSOU1

T EQU 6 LOGICAL TAPE TO BE WRITTEN
 M EQU 22 MAXIMUM RECORD SIZE

• WRITE SUBROUTINE

WRITE	SXA	SAV4,4	
	CLA	3,4	AC=PZE L,0,N
	STD	TXI	STORE N=NO. WORDS TO WRITE
	PAX	0,4	I4=LOCATION OF N WORD REC.
TXI	TXI	**+1,4,**	COMPUTE L+N
	SXA	GET,4	STORE FOR PICKUP
	CALL	CHEKIO(TP1)	WAIT TILL LAST RECORD OUT
	ORG	*-1	OVERLAY CALL GENERATED WD.
TP1	TIX	0,0,T	SPECIFIES THE TAPE NUMBER
	LXD	TXI,4	I4=N
	TXI	**+1,4,BUFFER	COMPUTE BUFFER+N
	SXA	PUT,4	STORE FOR FILLING BUFFER
	LXC	TXI,4	I4=N
	TXL	**+2,4,M	OK IF .LE. M
	AXT	M,4	WRITE NO MORE THAN M WORDS
	SXD	IOC,4	SET THE I/O COMMAND
GET	CLA	** ,4	MOVE THE LINE TO
PUT	STO	** ,4	THE BUFFER
	TIX	GET,4,1	
	CALL	WRSDEC(TIX1,TIX2,TIX3)	GO TO IDS TO WRITE
	ORG	*-3	OVERLAY CALL GENERATED WDS
TIX1	TIX	0,0,T	T=LOGICAL TAPE
TIX2	TIX	IOC,0,0	IOC=LOC. OF I/O COMMAND
TIX3	TIX	0,0,0	
SAV4	AXT	** ,4	RESTORE I4
	TRA	1,4	RETURN TO CALLER

• I/O COMMANDS AND BUFFER STORAGE

IOC	IOCP	BUFFER,0,**	**=LENGTH OF RECORD
	IORT	0,0,0	CAUSES INTERRUPT
BUFFER	BSS	M	BUFFER STORAGE
	END		END OF WRITE SUBROUTINE

Example 2 -- Mixed Mode Input

Suppose a tape must be processed which contains both binary and BCD records, and also that the records vary in length. The maximum record length is known to not be greater than N. The logical tape number is T, and it is desired to read a record K times before calling it permanently redundant.

A subroutine (using IOS) is written to read one record into storage locations BUFFER+i, i=0,1,...P-1. When the record is finally read, the following information is available:

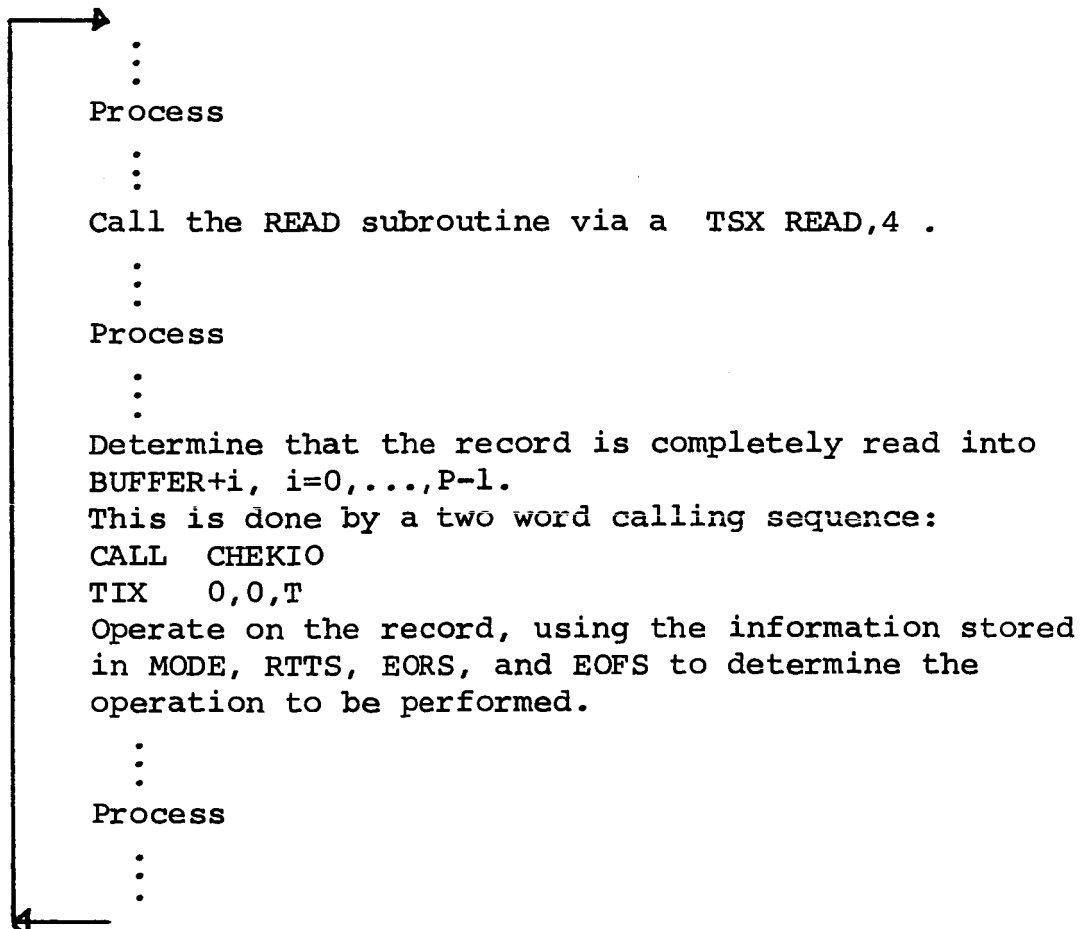
P, the length of the record is in the address of location EORS .

The mode of the record is BCD if the contents of location MODE is zero.

The record is permanently redundant if the contents of location RTTS is not zero.

The record is an end of file if the contents of location EOFS is not zero.

The name of the read subroutine is READ . A typical use of READ is described by the following diagram.



"Process" in the above diagram could be any type of operations desired. The reading of a record is overlapped with computing and other I/O (on channels other than that one which T is on) operations may be performed.

One application of the above diagram would be a tape copy routine. Another application is a routine to read the system input tape (SYSIN1).

The following READ subroutine has the parameters (T and N) set for reading SYSIN1 which consists of unblocked binary and BCD card images. K is defined as 100 and a bad record would be read 50 times in each mode before being called permanently redundant. If the record is accepted as read the last time, then it is in the opposite mode of that one which was used for the first try. If the mode is known and it is desired to accept bad records, then it would be better to define K as an odd integer.

The first try at reading a record is always in the same mode as the previous record was read the final time. MODE is assembled for the first read to be in BCD mode.

Note that the trap time user routine for handling redundancy calls READ, the same routine which is called in the above diagram. This illustrates the select routine of IOS being called at both interrupt and non-interrupt times.

The code for READ was written to use an IOS which was assembled to use the FAP type CALL pseudo-instruction.

```

• ASSEMBLY PARAMETERS--DEFINED HERE FOR UNBLUCKED SYSINI
K      EQU    100          MAX. NUMBER OF READ TRIES
T      EQU    5           LOGICAL TAPE TO BE READ
N      EQU    28         MAXIMUM RECORD LENGTH
• MAIN LINE READ ROUTINE
READ   SXA    SAVE4,4
      AXC    GOIOS,4      SET I4 FOR ENTRY TO IOS
      ZET    MODE        CHECK MODE OF READING
      TRA    RDSBIN      READ IN BINARY MODE
GOIOS  TRA    RDSDEC      READ IN BCD MODE
      TIX    TRPEOR,0,T   TRPEOR=END OF RECORD EXIT
      TIX    IOCOM,0,0    IOCOM=LOCATION OF I/O COM.
      TIX    TRPEOF,7,TRPRTT EGF EXIT,1 READ,RTT EXIT
SAVE4  AXT    **,4       IOS RETURNS CONTROL HERE
      TRA    1,4         EXIT
• TRAP TIME USER ROUTINES--CALLED BY SELECT MINUS OF IOS
TRPEOR STZ    RTTS      END OF RECORD---IT WAS READ O.K.
      STA    EORS      STORE RECORD LENGTH
TRPEX1 STZ    EOFS      CLEAR END OF FILE WORD
TRPEX2 AXT    K,1       RESTORE THE MAXIMUM NUMBER
      SXA    TRPCNT,1   OF READ TRIES
      TRA    1,4       RETURN TO IOS
TRPEOF STL    EOFS      END OF FILE--SET THE EOF SWITCH
      TRA    TRPEX2
TRPRTT STA    EORS      READING ERROR--SAVE THE LENGTH
      SXA    TRPSV4,4   SAVE I4 FOR RETURN TO IOS
TRPCNT AXT    K,4       I4=COUNTER FOR MAX. READS
      TNX    BADREC,4,1 TO BADREC IF CANT READ IT
      SXA    TRPCNT,4   SAVE THE REDUCED COUNTER
      TSX    BSKTAP,4   BACKSPACE THE TAPE
      TIX    0,0,T      T=LOGICAL TAPE NUMBER
      CLA    MODE        FLIP THE MODE SWITCH FOR
      COM                    THE NEXT READ TRY.  MODE=0
      STO    MODE        FOR BCD READ.
      TSX    READ,4     RE-READ IN DIFFERENT MODE
TRPSV4 AXT    **,4     RESTORE AND RETURN TO
      TRA    1,4       SELECT- ROUTINE OF IUS.
BADREC STL    RTTS      PERMANENTLY REDUNDANT--SET SWITCH
      LXA    TRPSV4,4   AND RETURN TO SELECT-. THE
      TRA    TRPEX1     RECORD IS ACCEPTED THO BAD
• STORAGE AND CONSTANTS
IOCOM  IORT   BUFFER,0,N  COM. TO READ UP TO N WORDS
BUFFER BSS    N          RECORD IS READ INTO HERE
MODE   PZE    **        MODE SWITCH(0 FOR BCD)
RTTS   PZE    **        SET NOT 0 IF PERM. ERROR
EORS   PZE    **        SET TO RECORD LENGTH.
EOFS   PZE    **        SET NOT 0 IF END OF FILE.
• END OF READ ROUTINE

```

Symbolic List of IOS

A symbolic listing of the IOS package follows. The listing appears as a FAP subroutine. To obtain an IIBM version, replace the * FAP card with a \$IIBM card and redefine IOUAB and CALL24 to be one rather than zero.

The code CLRIN through CHEKX overlays the storage for I/O command and parameter storage. This block of code is only entered once to set up the logical unit table and other initialization. The storage allocated by ATONCE and IOCSIZ must be at least as great as this block of code.

The SKPFIL and SKPREC subroutines of IOS provide a third example of a good use of the program.

FAP

LBL IOS00001

A. BEAM--- I/O ROUTINES FOR IBJOB OR F II MONITOR SYSTEMS.

* IDENTIFICATION

A. 7090/7094 I/O SUBROUTINE PACKAGE FOR IBSYS UOM IOS

B. A. BEAM, JANUARY, 1966

C. COMPUTER SCIENCE CENTER, UNIV. OF MARYLAND, COLLEGE PARK, MD.

- ENTRY RDSDEC
- ENTRY RDSBIN
- ENTRY WRSDEC
- ENTRY WRSBIN
- ENTRY CHEKIO
- ENTRY SETLOW
- ENTRY SETHIH
- ENTRY REWTAP
- ENTRY RUNTAP
- ENTRY BSRTAP
- ENTRY BSFTAP
- ENTRY WEFTAP
- ENTRY ISITOK
- ENTRY ISIT11
- ENTRY SKPREC
- ENTRY SKPFIL

A S S E M B L Y P A R A M E T E R S *****

- MAKE IOUTAB = 0 FOR FORTRAN II (FAP) ASSEMBLY
- MAKE IOUTAB = 1 FOR IBJOB (IBMAP) ASSEMBLY
- MAKE CALL24 = 0 IF FAP CALL IS DESIRED TO BE USED
- MAKE CALL24 = 1 IF MAP CALL IS DESIRED TO BE USED

IOUTAB EQU 0
CALL24 EQU 0

K EQU CALL24
T EQU IOUTAB

*MAX. NO. UNITS WHICH CAN BE HANDLED AT ONE TIME
ATONCE EQU 8

*MAX. NO. OF I/O COMMANDS WHICH ARE MOVED
IOCSIZ EQU 10

I/O UNIT TABLE

```

•
*
IOUTB BSS      0  MAKE ADDITIONS AFTER THIS CARD
•              IBJOB  F II      F II      LOGICAL NO.
PZE           T*SYSLB1+SYSCK2-T*SYSCK2      10
PZE           T*SYSCK2+SYSCK1-T*SYSCK1      9
PZE           T*SYSCK1+SYSUT2-T*SYSUT2      8
PZE           T*SYSPP1+SYSPP1-T*SYSPP1      7
PZE           T*SYSOU1+SYSOU1-T*SYSOU1      6
PZE           T*SYSIN1+SYSIN1-T*SYSIN1      5
PZE           T*SYSUT4+SYSUT1-T*SYSUT1      4
PZE           T*SYSUT3+SYSUT4-T*SYSUT4      3
PZE           T*SYSUT2+SYSUT3-T*SYSUT3      2
PZE           T*SYSUT1+SYSLB1-T*SYSLB1      1
IOPUT PZE      IOPUT-IOUTB

```

I B S Y S S Y M B O L D E F I N I T I O N S

```

*****
•
SYSACC BOOL    122
SYSCK1 BOOL    155
SYSCK2 BOOL    156
SYSCUR BOOL    102
SYSDMP BOOL    115
SYSIDR BOOL    117
SYSIN1 BOOL    151
SYSLB1 BOOL    140
SYSLB2 BOOL    141
SYSOU1 BOOL    147
SYSP0S BOOL    106
SYSPPI BOOL    153
SYSTRA BOOL    100
SYSUT1 BOOL    157
SYSUT2 BOOL    160
SYSUT3 BOOL    161
SYSUT4 BOOL    162
.CHEXI BOOL    134
.MODSW BOOL    135
(ACTIV BOOL    702
(BCD5R BOOL    720
(CHXAC BOOL    724
(COMMM BOOL    736
(CVPRT BOOL    722
(NDATA BOOL    704
(PAUSE BOOL    712
(PROUT BOOL    706
(RCHXI BOOL    727
(SYMUN BOOL    714
(TRAPX BOOL    734
(TRPSW BOOL    742
(URRXI BOOL    725

```

• ALL ERRORS COME HERE AND HENCE TO SYSDMP

E1E1E1 STL 0
TRA SYSDMP

* NON - DATA SELECTS *****

*
 • CALL YYYYYY
 • TIX 0,0,N
 •
 • YYYYYY = SETLOW, SETHIH, REWTAP, RUNTAP, BSRTAP, BSFTAP, OR WEFTAP
 •

•
 SETLOW LDQ SDL
 TRA NDATA
 SETHIH LDQ SDH
 TRA NDATA
 REWTAP LDQ REW
 TRA NDATA
 RUNTAP LDQ RUN
 TRA NDATA
 BSRTAP LDC BSR
 TRA NDATA
 BSFTAP LDC BSF
 TRA NDATA
 WEFTAP LDC WEF
 NDATA TRA NDAT WILL BE REPLACED BY SXD NDATAS,4
 NZT (TRPSW
 SXA NDATAS,4 NON-TRAP
 CLA 1+2*K,4
 PDX 0,4 LOGICAL UNIT
 TXL E1E1E1,4,0
 TXH E1E1E1,4,IOPUT-IOUTB
 NZT IOPUT,4
 TRA E1E1E1

• INSERT OTHER CHECKS IF DESIRED.....

CAL IOPUT,4
 LGR 18
 RQL 18
 ENB PZEO
 STQ NDATA1
 TSX (NDATA,4
 NDATA1 PZE **,0,**
 NDATAS TIX **,0,**
 LXD NDATAS,4 TRAP TIME EXIT
 ZET (TRPSW
 TRA 2+2*K,4
 LXA NDATAS,4 NOT TRAP TIME
 ENB* (TRAPX RESTORE TRAPS
 TRA 2+2*K,4
 •
 • END OF NDATA

SDL PZE 0,0,1
 SDH PZE 0,0,2
 REW PZE 0,0,3
 RUN PZE 0,0,4
 BSR PZE 0,0,5
 BSF PZE 0,0,6
 WEF PZE 0,0,7

*
 *
 *ROUTINE TO BE USED ONLY AT TRAP TIME---CALLED BY THE USERS TRAP TIME
 *ROUTINE...ON ENTRY THE AC MUST HAVE WHAT IT HAD WHEN THE USERS
 *ROUTINE WAS ENTERED.....

C A L L I N G S E Q U E N C E

* CALL ISITOK
 * TIX BUSY,0,N GOES TO BUSY IF N IS BUSY OR WRONG CHAN.
 * RETURN HERE IF O.K. TO RESELECT UNIT N
 *
 * AFTER THE FIRST CALL ENTRY CAN BE TO ISIT11 IN WHICH CASE THE AC
 * NEED NOT BE SUPPLIED AND THE VALUE IT HAD ON FIRST ENTRY WILL BE USED.
 *

```

ISITOK STO      ISITAC          SAVE AC
ISIT11 SXA      ISNOOK,1
        CLA      ISITAC          RESTORE THE AC
        PDX      0,1            I1 = TRAP UNIT
        CLA      IOPUT,1
        ANA      CHNLMS
        SLW      ISITCH          TRAPPED CHANNEL
        CLA      1+2*K,4
        PDX      0,1            I1 = UNIT IN QUESTION
        TXL      E1E1E1,1,0
        TXH      E1E1E1,1,IOPUT-IOUTB
        NZT      IOPUT,1
        TRA      E1E1E1          ILLEGAL UNIT
        STD      ISOK02          SET UNIT FOR CHEKID
        CLA      IOPUT,1
        ANA      CHNLMS          CHANNEL IN QUESTION
        ERA      ISITCH          DO THEY MATCH
        TZE      ISOK01          YES----IF ZERO
ISNOOK AXT      **,1
        CLA      ISITAC          RESTORE AC
        TRA*    1+2*K,4          GO TO BUSY EXIT
ISITAC PZE      **
ISITCH PZE      **
ISOK01 SXA      ISOK03,4          SAVE I4
        TSX      CHEKID,4        CHECK IF UNIT FREE
        TXI      *+3,0,1
        PZE      0
        BES      2*K-2
ISOK02 TIX      ISOK04,0,**      LOGICAL UNIT
ISOK03 AXT      **,4            ACTIVE-----DONT SELECT
        TRA      ISNOOK          GO TO BUSY EXIT
ISOK04 AXT      IOTSIZ,1
        NZT      IOCTAB+IOTSIZ,1 CHECK IF I/O BLOCK IS AVAILABLE
        TRA      ITISOK          YES
        TIX      *-2,1,IOCDEC    NOT YET
        TRA      ISOK03          NO
ITISOK LX A     ISOK03,4
        LX A     ISNOOK,1
        CLA      ISITAC
        TRA      2+2*K,4
    
```



```

*****
• ROUTINE TO DETERMINE IF LOGICAL UNIT N IS ACTIVE
•
•     C A L L I N G     S E Q U E N C E
•     CALL     CHEKIO
•     TIX      T,0,N
CHEKIO TRA     CHEK    WILL BE REPLACED BY  PXA  0,1
      XCA
      CAL      1+2*K,4
      PDX      0,1
      TXL      E1E1E1,1,0
      TXH      E1E1E1,1,IOPUT-IDOUTB
      NZT      IOPUT,1
      TRA      E1E1E1
      CLA*     IOPUT,1          ILLEGAL UNIT
                                T NOT 0 THEN TO  2,4 IF N ACTIVE
      PAC      0,1
      CAL      1+2*K,4
      ANA      CHEK77          T NOT 0 THEN TO T IF N INACTIVE
      TNZ      CHEKIN
      ZET      1,1            T = 0 THEN WAIT UNTIL INACTIVE AND TO 2,4
      TRA      *-1
CHEKIX XCA
      PAX      0,1
      TRA      2+2*K,4
CHEKIN ZET      1,1
      TRA      CHEKIX
      PAC      0,4
      TXI      CHEKIX,4,2+2*K
CHEK77 PZE     -1            END OF CHEKIO
•
*****
•

```

* SELECT ROUTINE FOR IBSYS (WITH DC IBSYS CAPABILITY)
 IOCDEC EQU IOCSIZ+1+3 I/O COM. BLOCK SIZE
 IOTSIZ EQU ATONCE*IOCSIZ+ATONCE*4

•
 DCMODE SYN .CHEXI
 MODSW SYN .MODSW
 •
 •

RDSDEC LDQ RTDFLG CALL XXXXXX,4
 TRA RDSWRS TIX EDR,0,N
 RDSBIN LDQ RTBFLG TIX L(IOC),W,ETT
 TRA RDSWRS TIX EOF,T,RTT
 WRSDEC LDQ WTDFLG RETURN
 TRA RDSWRS
 WRSBIN LDC WTBFLG
 RDSWRS TRA DATA WILL BE REPLACED BY PXA 0,1
 LGR 18 SAVE I1

***** FREE THE UNIT
 CLA 1+2*K,4
 PDX 0,1 I1 = UNIT
 TXL E1E1E1,1,0
 TXH E1E1E1,1,IOPUT-IOUTB
 NZT IOPUT,1
 TRA E1E1E1 ILLEGAL UNIT
 • INSERT OTHER CHECKS IF DESIRED.
 CLA* IOPUT,1 PRF L(UCB1) TO AC.
 PAC 0,1 I1 = -L(UCB1)

• CHECK IF TRAP TIME AND BUSY
 NZT 1,1
 TRA **7 NOT BUSY
 NZT (TRPSW
 TRA **5 NOT TRAP TIME
 RWIGN XCL TRAP TIME AND BUSY
 PDX 0,1 RESTORE I1
 PXC 0,0 CLEAR AC
 TRA 4+2*K,4
 ZET 1,1 WAIT FOR WORD 2
 TRA *-1 TO BE ZERO.

• SAVE L(UCB)
 LGR 15
 RQL 33
 ***** FIND A FREE BLOCK FOR IOC STORAGE
 RW1 AXC IOCTAB,1
 RW2 NZT 0,1
 TRA RW3 HAVE ONE
 TXI **1,1,-IOCDEC
 RWT1 TXH RW2,1,** = -IOCTAB-IOTSIZ
 NZT (TRPSW
 TRA RW1 KEEP LOOKING
 RQL 18
 TRA RWIGN NO BLOCK AVAIL, AND ITS TRAP TIME... IGNORE CALL.
 ***** DISABLE TRAPS
 RW3 ENB PZEO DISABLE
 ***** SETUP I/O STORAGE BLOCK AND (ACTIV CALL
 SXA UCB2,1 -L(I/O STORAGE)

	SXA	PDNI4S,1	
	CLA	2+2*K,4	
	STA	RW11	L(IOC)
	STC	1,1	L(IOC),WAIT,ETT
	CLA	3+2*K,4	
	STT	RTTSWT	
	STO	2,1	EOF,ONETIME,RTT
	CLA	1+2*K,4	
	STC	0,1	EOR,IGNORE,UNIT
	SXD	PDNI4S,4	SAVE I4
	SXA	RWI2,2	SAVE I2
	PDX	0,4	** I4 = UNIT
	XCL		PRF I1,0,L(UCB)
	STA	RWI1	SAVE I1 (OF CALLER
	PDC	0,2	** I2 = -L(UCB)
	STP	UCB2	TYPE OF SELECT
	CLA	IOPUT,4	
	STA	RW33	SET SYSUNI
	CLA	PDNI4S	
	STO	PDNI4+1	
	NZT	(TRPSW	
	STC	PDNI4	
	PXC	0,0	
	STP	RW33	
	CAL	WTDFLG	MZE
	ZET	(TRPSW	IF TRAP TIME
	ORS	RW33	GIVE PRIORITY
	ARS	1	
	ZET	RTTSWT	
	ORS	UCB2	SUPPRESS RTT MESSAGE
	CAL	UCB2	
	SLW	1,2	PLANT UCB2
*****	MOVE	THE COMMANDS	
	LAC	UCB2,4	GET NOISE IGNORE
	SXA	RW44,4	SWITCH ADDRESS
	AXT	0,4	
RW11	CAL	**,4	** = LOC OF USER I/O
	SLW	3,1	
	ARS	18+15	
	LBT		
	TRA	**+4	ITS IOXP
	ARS	1	ODD
	TZE	**+4	ITS TCH
	TRA	**+6	ITS IOXT
	COM		
RW44	STT	**	IGNORE NOISE
	TXI	**+1,4,-1	
	TXI	**+1,1,-1	
	TXH	RW11,4,-IOCSIZ-1	
RW11	AXT	**,1	
RW12	AXT	**,2	
	TSX	(ACTIV,4	
RW33	PZE	**	** = SYSUNI

```

ENB      PZEO          DISABLE
CLA      PDNI4+1
NZT      (TRPSW
CLA      PDNI4
PAX      0,4          I4=-L(I/O STORAGE)
XCA      SAVE IN MQ
CLA      1,4
ANA      TAGMSK      DO WE WAIT
ZET      (TRPSW
TRA      RW99          NO IF TRAP TIME
TZE      RW99          NO IF ZERO
          WAIT UNTIL COMPLETE
ENB*     (TRAPX
ZET      0,4          WAIT
TRA      *-1
RW99    XCA
PDX      0,4          RESTORE I4
ENB      PZEO
NZT      (TRPSW
ENB*     (TRAPX
TRA      4+2*K,4
    
```

END OF SETUP AND CALL (ACTIV PART

* T R A P T I M E S E L E C T * * * * *

*ON ENTRY TO MADSEL---

*UCB WORD 2 = PRF -L(I/O BLOCK),0,MADSEL

*PRF=1X1 FOR WRITE BINARY

• 1X0 FOR WRITE BCD

• 0X1 FOR READ BINARY

• 0X0 FOR READ BCD

*LET L(I/O BLOCK)=A ,THEN THE I/O BLOCK IS AS FOLLOWS.

• A+0 TIX EOR,IGNORENOISE,N

* A+1 TIX L(IOC),W,ETT L(IOC) NOT USED BY MADSEL

• A+2 TIX EOF,T,RTT

• A+3 IOXY

• ...

• ...

• ...

• A+12 IOXY

• A+13 TCH

```

MADSEL  SXA      SELI14,4      SAVE I4
          PAX      0,4          I4= L(UCB)
          SXA      SELWD1,4     INDIRECT UCB WORD1
          TXI      *+1,4,1
          SXA      SELWD2,4     INDIRECT UCB WORD2
          XCA
          CLA*     SELWD2
          PAC      0,2          L(I/O BLOCK)
          SXA      SELIOB,2
          PAX      0,2          I2=-L(I/O BLOCK)
          TQP      SLPLUS      SELECT +
          TRA      SELMN      SELECT -
    
```

```

*SELECT+++++
SLPLUS TSX      GETPAR,4          RTT SWITCH
      TIX      7,0,15
      TZE      **2
      STL*     (URRXI          ONE TRY ONLY
      CLA      SELIOB          SET FOR
      ADD      SEL333          RESET AND
      STA*     (RCHXI          LOAD CHANNEL
      CLA*     SELWD1
      PDX      0,4              I4= UNIT ADDRESS
      LDC*     SELWD2
      ROL      2
      STZ      MODSW           SET   BCD   MODE FOR   DC
      TQP      SLPSET
      TXI      **1,4,16        MAKE BINARY
      STL      MODSW           SET BINARY MODE FOR   DC
SLPSET SXA      SELWOP,4
      SXA      SELROP,4
      LDC*     SELWD2
      TQP      SELRD1          READ IF PLUS
      ZET*     DCMODE          CHECK D-C
      SELWOP  WRS      **      NOT D-C
      TRA      SELRCH
      SELRD1  ZET*     DCMODE          CHECK D-C
      SELROP  RDS      **      NOT D-C
      SELRCH  XEC*     (RCHXI
      SELPME  LXA      SELI14,4      EXIT
      TRA      1,4
*****END OF SELECT+++++
• A      TSX GETPAR,4
• A+1    NUM MASK,0,SHIFT
GETPAR  CAL      1,4              NUM = WORD NUMBER =0,1,...
      STA      SELMSK          MASK = 15 BIT ADDRESS MASK
      ARS      18              DOES ARS SHIFT BEFORE MASKING
      STA      SELARS
      ARS      15
      ACL      SELIOB
      STA      **1
      CAL      **
SELARS  ARS      **
      ANA      SELMSK
      TRA      2,4
• END OF GET PAR
-----
*SELECT-----
      SELMN  SXD      SELI14,1      SAVE I1
      LFT      40000      CHECK NOISE
      TRA      NNOISE      NO NOISE
• CHECK IF NOISE IS TO BE IGNORED.
      TSX      GETPAR,4
      PZE      7,0,15
      TNZ      NNOISE          NOISE OK IF NOT ZERO
*      IGNORE THE NOISE
      LXA      SELI14,4
      TRA      2,4
NNOISE LDQ*     SELWD2          SAVE WORD 2
    
```

	STZ*	SELWD2	RELEASE UNIT
	LNT	200000	
	TRA	SELER	NO EOT OR EOF
	TQP	SELEF	ITS END OF FILE
	TRA	SELET	ITS END OF TAPE
SELER	LNT	100000	
	TRA	SELOK	NO REDUNDANCY
	TSX	GETPAR,4	REDUNDANCY---ACCEPT
	TIX	-1,0,18	OR GO TO USER
	TRA	SELEX	
SELOK	TSX	GETPAR,4	NO ERROR DETECTED
	PZE	-1,0,0	
	TRA	SELEX	
SELET	TSX	GETPAR,4	END OF TAPE
	TXI	-1,0,18	
	TNZ	SELEX	GO TO USER EXIT
	TSX	GETPAR,4	GET THE LOGICAL
	PZE	-1,0,18	UNIT
	PAX	0,4	
	CAL	IOPUT,4	
	STA	SELU1	SYSUNI
	STA	SELU2	
	AXT	2,2	
	TSX	(NDATA,4	
SELU1	PZE	** ,0,7	END FILE THE TAPE
	NOP		
	TIX	*-3,2,1	
	TSX	(NDATA,4	
SELU2	PZE	** ,0,4	REWIND-UNLOAD
	LDQ*	SELWD1	UCB WORD 1
	TSX	(CVPRT,4	PRINT UNIT AND
	PZE	SELUB,0,4	MESSAGE
	TSX	(PAUSE,4	PAUSE FOR NEW TAPE
SELXT1	STZ*	SELI0B	RELEASE THE BLOCK
	TRA	SELER	EXIT
SELUB	BCI	4, FULL TAPE---REFRESH.	
SELEF	TSX	GETPAR,4	END OF FILE DETECTED
	TIX	-1,0,0	
	TRA	SELEX	
SELXTT	STZ*	SELI0B	
	TRA	SELPME	
SELEX	TZE	SELXTT	CHECK FOR USER EXIT
	STA	SELXT	THERE IS A USER EXIT.
		SAVE I1 AND I4	
	CLA	SELI14	
	STO	SELSVT	
	PXD	0,1	
	PDC	0,2	
	LDC	(COMMM,4	
	CAL	(COMMM	
	ORA	WTDFLG	WTDFLG=MZE 0
	SBM	-1,4	GET NO. OF WORDS
	STA	SELWD1	TRANSMITTED
	CAL*	SELI0B	

```

PDX      0,4
PXC      0,4
ORA      SELWD1          PZE NO.WDS.,0,N
AXC      (COMMM,1
STZ*     SELIOB          FREE THE BLOCK
AXC      **1,4
SELXT TXI **2,1          GO TO USER
                          USER RETURNS HERE
SELUR ENB PZEO
CLA      SELSVT
STO      SELI14
PDX      0,1             RESTORE I1
TRA      SELPME          EXIT
*        END OF SELECT-----

```

 • CONSTANTS AND STORAGE

```

UCB2 PZE      **0,MADSEL      **=-L(I/O STORAGE)
RTDFLG PZE     0
RTBFLG PON    0
WTDFLG MZE    0
WTBFLG MON    0
PZEO SYN      RTDFLG
PDNI4S PZE     **
RTTSWT PZE     0,**,0
CHNLMS OCT    017000000000    CHANNEL MASK
TAGMSK PZE     0,7,0
SELI14 PZE     **,0,0*0      **=I4 , 0*0 = I1
SELWD1 PZE     **           ** = L(UCB WORD 1)
SELWD2 PZE     **           ** = L(UCB WORD 2)
SELIOB PZE     **           ** = L(I/O BLOCK)
SELSK PZE     **
SEL333 PZE     3
IOCTAB BSS    IOTSIZ
PDNI4 BSS     2
SELSVT BSS    1

```

```

SELEND SYN    •
          BES  IOCTAB-*
          PZE  0
CLRIN  STZ    SELEND,4
          TIX  *-1,4,1
          AXT  **,4
          TRA  **
INCLRX SXA    *-2,4
          STO  *-2
          AXC  IOCTAB+IOTSIZ,4
          SXC  RWT1,4

```

```
* PUT ACTUAL CHANNEL INTO LOGICAL UNIT WORD
      AXT      IOPUT-IOUTB,4      I4 = NUMBER OF UNITS
CLRLP CLA*    IOPUT,4
      NZT*    IOPUT,4
      STZ     IOPUT,4
      STA     **+1
      CLA     **
      ANA     CHNLMS
      ZET     IOPUT,4
      STD     IOPUT,4
      TIX     CLRLP,4,1
      AXT     SELEND-INCLRX,4
      CLA     SKIPX
      STO     SKPI4T
      CLA     NDATX
      STO     NDATX
      CLA     DATAX
      STO     RDSWRS
      CLA     CHEKX
      STO     CHEKID
      TRA     CLRXIN
SKIP  CLA     **+2
      TRA     INCLRX
      TRA     SKPI4T
NDAT  CLA     **+2
      TRA     INCLRX
      TRA     NDATX
DATA  CLA     **+2
      TRA     INCLRX
      TRA     RDSWRS
CHEK  CLA     **+2
      TRA     INCLRX
      TRA     CHEKID
SKIPX PXA     **,4
NDATX SXC     NDATAS,4
DATAX PXA     0,1
CHEKX PXA     0,1
      BES     SELEND-*
```

```
*
* END OF SELECT
●
```



```

*SUBROUTINE TO SKIP M FILES/RECORDS ON LOGICAL N
• CALL XXXXXX XXXXXX = SKPREC OR
• TIX M,0,N XXXXXX = SKPFIL
• RETURN
SKPREC LDQ SKPRDS PZE 0,0,L(IOC)
TRA **2
SKPFIL LDQ SKPFLS PZE 0,0,L(IOC)
SKPI4T TRA SKIP WILL BE REPLACED BY PXA **,4
LGR 18 SAVE I4
CAL 1+2*K,4
PDX 0,4 LOGICAL UNIT
TXL E1E1E1,4,0
TXH E1E1E1,4,IOPUT-IOUB
NZT IOPUT,4
TRA E1E1E1
CLA* IOPUT,4
PAC 0,4 -L(UCB)
NZT 1,4 IS UNIT BUSY
TRA SKPTIP NOT BUSY
NZT (TRPSW IT IS BUSY
TRA *-3 NOT TRAP TIME SO HOLD
XCL IT IS TRAP TIME
PDX 0,4 SO IGNORE REQUEST
PXD 0,0 IF UNIT IS BUSY.
TRA 2+2*K,4
SKPTIP LGL 18
PAX 0,4 RESTORE
SXA SKPI4T,4 SAVE FOR TRAP TIME
NZT (TRPSW
SXA SKPI4S,4 NOT TRAP TIME
CLA 1+2*K,4
ANA CHEK77 GET SKIP COUNT
TNZ **3
CLA 1+2*K,4
TRA 2-K,4
ENB PZE0
CLA 1+2*K,4
PDC 0,4 I4=-UNIT
STD SKPLGN PUT UNIT INTO CALL
LGL 18 LOCATION OF IOC
STA SKPIOC PUT L(IO) INTO CALL
STA SKPCON,4 SAVE FOR TRAP TIME
STD SKPCON,4 SAVE COUNT FOR TRAP TIME
NZT (TRPSW
ENB* (TRAPX RESTORE TRAPS
TSX RDSBIN,4
TXI **5,0,1
PZE 0
BES 2*K-2
SKPLGN TIX SKPEOR,0,** ** = LOGICAL UNIT
SKPIOC TIX **,0,0
    
```

```

TIX      SKPEOR,7,SKPEOR
ENB      PZEO
SKPI4S  AXT      **,4
        ZET      (TRPSW
        LXA      SKPI4T,4           ITS TRAP TIME
        NZT      (TRPSW
        ENB*     (TRAPX
        TRA      2+2*K,4
●
SKPRDS  PZE      0,0,SKPRIO
SKPFLS  PZE      0,0,SKPFIO
SKPRIO  IORTN    0,0,0
SKPFIO  IORPN    0,0,-1
SKPCON  TCH      *-1
        BSS      IOPUT-IOUTB           STORAGE FOR SKIPPING
●
*
        AT TRAP TIME-----
SKPEOR  SXA      SKPTI4,4           SAVE I4
        PDC      0,4                I4==LOGICAL UNIT
        STD      SKPTUN             PUT UNIT INTO CALL
        CLA      SKPCON,4           PRF L(IO),0,NTOSKP
        STA      SKPTIO             L(IO) INTO CALL
        PDX      0,1                REDUCE THE
        TXI      **+1,1,-1          SKIP COUNT
        TXL      SKPTI4,1,0        FINISHED IF ZERO
        PXC      0,1
        STD      SKPCON,4           PUT COUNT BACK
        TSX      RDSBIN,4
        TXI      **+5,0,1
        PZE      0
        BES      2*K-2
SKPTUN  TIX      SKPEOR,0,**
SKPTIO  TIX      **,0,0
        TIX      SKPEOR,7,SKPEOR
SKPTI4  AXT      **,4
        TRA      1,4
* E N D   O F   S K P F I L   - -   S K P R E C
        END
    
```