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Annual Report on

Computer-Aided Circuit Analysis

Submitted to

NATIONAL AERONAUTICS AND SPACE ADMINISTRATION

Office of Grants and Research Contracts

Washington D. C 20546

This work was done under the NASA grant NGR-39-023-004, during the period May 15, 1965 to May 14, 1966, at the Electrical Engineering Department, Villanova University, Villanova, Pennsylvania.

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RESEARCH AND DEVELOPMENT DIVISION

VILLANOVA UNIVERSITY

VILLANOVA, PENNSYLVANIA

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Section I. Literature Search

One of the initial activities of computer-aided analysis of electric circuits consisted of a literature search in the subject area. Publications in the professional and technical journals may be classified into two catagories: those dealing with the general approach of analyzing circuit performance of any configuration within given sets of constraints, and those tailored for the design of specific types of networks. The primary interest of this project has been in the investigation and development of techniques and programs for the analytic solution of circuit problems in general. There is evidence of growing interest and activity both in industry and research institutions in exploiting digital computers as an aid in system design and reliability evaluation [1], [2]. It gradually comes to the realization that progress and practicality of the concepts involves more than the mathematical model formulation and digital algorithm applied to circuit solutions. Various other facets such as manmachine interface, time cost of operation, etc. will influence and contribute significantly to the success of the program [3].

In order to provide the uninitiated with a starting base to get into the area of computer-aided analysis and design and the specialists in the field with a ready reference which would reflect the current development in research and industry, a comprehensive bibliography is attempted and completed with 205 entries as included in this report. It is expected that the Bibliography will be revised and brought up to date and distributed when necessary.

One difficulty encountered in the preparation of the Bibliography is to arrive at a balanced medium between indiscriminative exhaustiveness which may tend blurring

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the significant contributions, and unintentional or misjudged omissions which would adversely affect its usefulness as a source of reference. Since the interest of the research activity weighs heavily on the analysis and design of conventional electronic circuits, many important titles which may be excellent background literature in the application of digital computer for circuit analysis are not contained in the Bibliography. Specific examples include Kron's method of large system analysis, Monte Carlo sampling technique in general digital simulation, computer solution of matrix functions and of nonlinear differential equations, and the design of graphic display as computer output. Another notable missing segment is concerned with the use of digital computers in electric power machinery design, power system distribution and transmission. There is a great wealth of literature in that area published in the IEEE Transactions on Power Apparatus and Systems and during the Power Industry Computer Application Conferences.

An early effort in analyzing the potentialities of automatic digital computers to research seems to be the technical paper in six parts by Clippinger, Dimsdale, and Levin [4] published in the Journal of the Society of Industrial and Applied Mathematics in 1953-54. Although the possible use of computers in the analysis of electric circuits has been recognized for some time, the first recorded arrangement in technical meetings on the subject is the session on "Computers in Network Synthesis" in 1957 WESCON Convention at which time three papers were presented.

> T. R. Bashkow and C. A. Desoer, "Digital Computers and Network Theory"
> D. T. Bell, "Digital Computers as Tools in Designing Transmission Networks"
> W. Mayeda and M. E. Van Valkenberg, "Network Analysis and Synthesis by Digital Computers"

In 1961 the IRE Transactions on Circuit Theory issued a special number on Network Design by Computers, including the following papers:

- G. M. Cohen and D. Plantnick, "The Design of Transistor IF Using an IBM 650 Digital Computer"
- C. A. Desoer and S. K. Mitra, "Design of Lossy Ladder Filters by Digital Computer"
- D. C. Fiedler, "A Combinatorial-Digital Computation of a Network Parameter"
- S. Hellerstein, "Synthesis of All-Pass Delay Equilizers"
- K. Yamanoto, K. Fujimoto, and H. Watanabe, "Programming the Minimum Inductance Transformation"

A Computer Program Reviews Department has since been inaugurated to the Transactions under the editorship of P. R. Geffe, which collects and publishes titles and reviews of available programs on circuit theory problems. There was a symposium on the Design of Networks with a Digital Computer at 1962 IRE International Convention when four papers were presented.

- F. H. Branin, Jr., "D-C and Transient Analysis of Networks Using a Digital Computer"
- O. P. Clark, "Design of Transistor Feedback Amplifiers and Automatic Control Circuits with the Aid of a Digital Computer"
- C. L. Semmelman, "Experience with a Steepest Decent Computer Program for Designing Delay Networks"
- G. C. Temes, "Filter Synthesis Using a Digital Computer"

In 1963 Lockheed Missiles and Space staff prepared an annotated bibliography on computer-aided analysis and design with 63 entries.

C. M. Pierce, "The Design and Analysis of Electrical and Electronic Systems by Means of Digital Computers: An Annotated Bibliography", Lockheed Missiles and Space Co., September, 1963; SB-63-65; ASTIA Document AD 439 440.

More recently the Third Allerton Conference on Circuit and System Theory, October 20-22, 1965, a special session was devoted to the Network Analysis and Design by

Digital Computers.

- R. M. Golden, "Digital Computer Simulation of Communication Systems Using the Block Diagram Computer: BLØDIB"
- J. Katzenelson and L. H. Seitelman, "An Iterative Method for Solution of Nonlinear Resistor Networks"
- M. L. Liou, "A Numerical Solution of Linear Time-Invariant System"
- C. Pottle, "On the Partial Fraction Expansion of a Rational Function with Multiple Poles by Digital Computer"
- H. C. So, "Analysis and Design of Linear Networks with Variable Parameters Using On-Line Simulation"
- A. D. Waren and L. S. Lasdon, "Practical Filter Design Using Mathematical Optimization"

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order of the last name of the first author of each paper. A subject index and a

chronological index are appended.

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Section II. Study of the Available Programs -- ASAP and ECAP

Three existing digital computer programs written expressly for circuit analysis and evaluation were reviewed and examined, namely, the Automated Statistical Analysis Program (ASAP) [1], the Circuit Analysis System (CIRCS) [2], and the Electronic Circuit Analysis Program (ECAP) [3]; the first and the third being developed by the International Business Machines Corporation, and the second at the Jet Propulsion Laboratory. They may be regarded as the offspring of the same lineage, because they share the same philosophy of attacking the problem and they possess strong similarities in modeling and formating. All three programs have the capability of accepting a topological description of the circuit in simple language, writing the circuit equations according to Kirchhoff's current law, and carrying out the analysis requested.

The ASAP is primarily designed to perform a Monte Carlo statistical analysis on the d-c currents and voltages of circuits containing transistors and diodes. It computes two types of sensitivities. The first type is a qualitative analysis where the measure of the spread of each parameter about the mean value is taken into consideration. The second type is based on a one per cent deviation of each component parameter from its nominal value. The CIRCS program provides options of d-c, a-c, and transient analysis, and also the Mandex worst case and sensitivity calculations. The ECAP, which has recently been released to general public, has the additional feature of including mutual inductance as a circuit element without finding its equivalent tee or pi. The ASAP works on the IBM-7090/94 computer while the other two operate on IBM-1620 with a 1311 disk file system.

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CIRCS requires a 20k core storage unit while ECAP requires a 40k core storage. Because ECAP is inclusive of the features of CIRCS, discussions and observations will be made in the this section of the report with regard to ASAP and ECAP only.

One of the justifications in using the digital computer for circuit analysis and design is to obtain information concerning the circuit operation and performance which would otherwise be unobtainable by other means, either for physical reasons or for time considerations. For instance, in the reliability study of a circuit comprising many component parts, it is practically impossible to find out systematically all the effects on the output of varying each component to a different extent on a lab bench. However, a well conceived computer program will have the fortet of carrying out the simulation faithfully and exhaustively. It is with this objective that the ASAP uses Monte Carlo method to produce various statistics of the circuit voltages and currents for any assigned range of tolerance and any shape of statistical distribution curve for each circuit element.

Diodes and transistors in the circuit are to be specified by piecewise linear v-i curves for the diodes, by I_b-V_{be} and I_c-V_{ce} curves for the transistor. There may be 2 to 10 values for each curve. The program determines the equivalent circuit for the diode or transistor and an iterative procedure is followed in locating the operating point. The automatic computation requires a large amount of input data and computer time. Moreover, the convergence of the process in arriving at a satisfactory operating point may be difficult to realize.

ASAP, in writing the nodal equations from the topological description in the data input, uses a pattern recognition subroutine to produce a trace table and establishes the algebraic equations satisfying Kirchhoff's current law. It is significant

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that the equations are solved algebraically in symbolic form by the Gauss reduction method without back-substitution. The back-substitution occurs numerically during the execution phase. It is quite probable that, during the solution process, some intermediate equation may become longer than the alloted storage space. This may arise as a result of the complexity of the circuit or of the particular sequence of solving one unknown after another. It would be an important factor which could severely limit the actual size of the circuit which can be handled by the program. The official statement concerning the capability limits of the ASAP lists 50 dependent nodes (a dependent node is defined as any node other than ground or those connected to a voltage source) and 40 diodes plus transistors. If these figures truly represent the upper limit of the program, it seems that ASAP will be found useful in quite large population of circuit configurations in practice.

The ASAP program requires a relatively large machine configuration to operate, which may not be readily available in some circumstances. Designers are hoping to be able to make use of digital computers as compactly as a cathoderay oscilloscope, if not demanding the comparable size and elementary simplicity in use as a slide rule. Technology will advance and meet the challenge in time. At the present time, however, efforts are made in developing programs adaptable for small size computer operation. The ECAP is such an undertaking. The complete ECAP program can be obtained through the IBM 1620 Users' Group.

The ECAP is a card input program designed for operation on IBM 1620 with 1311 disk storage drive. It has the features of automatic equation writing, three options of analysis, d-c, a-c, and transient, computation of partial derivatives and sensitivity coefficients of voltages, and automatic logarithmic modification of frequency in the a-c analysis portion.

Transistors and diodes are represented by their equivalent circuits in the analysis. In the transient calculations the parameter values of the diode and transistor can be made to vary as a function of circuit voltages and currents. To accomplish this, the complement of the circuit elements which are recognized by ECAP contains a "switch" element, which presents the pertinent equivalent circuit for a particular operating region. Thus the three commonly referred to regions of operation of a transistor, cutoff, active, and saturation, can be handled adequately; in a similar manner the diodes can be conducting with different forward resistance or nonconducting.

In the ECAP program the sensitivity coefficients are defined and calculated only for node voltages as their change for a 1% change in the branch parameter. In the worst case analysis both worst-case maximum and worst-case minimum are computed. In the former calculation, positive partial derivatives are multiplied by positive tolerances and negative partial derivatives by negative tolerances. In the latter, positive partial derivatives are multiplied by negative tolerances, etc. The basic assumption is that the circuit output variables are linearly related to the parameter values. This approximation is valid when the parameter tolerances are small. When the tolerance exceeds 10% of the nominal value, the manual recommends the parameter substitution method. First, the partial derivatives of the node voltages are calculated. Then the nominal value of each parameter in the circuit is replaced with its maximum or minimum value, in accordance with the sign of the corresponding partial derivative, and the result is treated as a new ECAP job. In the d-c analysis program, the d-c parameter modification solutions for a given circuit are obtained by correcting the nodal impedance matrix or the equivalent current vector associated with the circuit. This imposes the condition that the tolerance has to be limited in range in the automatic determination of worst cases. However, the a-c modification solutions, on the other hand, are completely new. Consequently it allows any extent of parameter change in the calculation.

A maximum of five coupled inductances can be included in the circuit that is to be analyzed. This is a feature not often found in other programs.

The transient response of node voltages and element currents are produced by ECAP at the start of a transient solution and at uniform intervals of time thereafter, until the end of the solution is reached. In addition, these output variables are also produced immediately before and immediately after each switch actuation, if any. The time of the switch actuation is also given.

The system of integro-differential equations which arises in the transient analysis is solved in ECAP by an implicit numerical integration technique. It involves two main tasks: the replacement of the system of integro-differential equations by an equivalent set of algebraic difference equations, and the repetitive numerical solution of the algebraic equations. In solving the equations at the end of each series of discrete intervals of time, each new solution is dependent upon the results of the previous solution. That is, the values of certain of the terms in the set of algebraic equations are always computed from the results of the previous solution. For the first solution (at the end of the first time step) these terms are evaluated from the circuit initial conditions. Therefore, the results of each solution become the initial conditions of the succeeding solutions.

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References

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- J. N. Hatfield, "A Linear Circuit Analysis Program for the IBM 1620/1311 20k Data Processing System: CIRCS," Jet Propulsion Lab., Pasadena, Calif., May, 1964.
- [3] International Business Machines Corp., "1620 Electronic Circuit Analysis Program: ECAP 1620-EE-02X," IBM Tech. Publ. Dept., White Plains, N.Y., 1965.

Section III Adaption of Current Techniques of Computer-Aided Circuit Analysis to Moderate Size Computer

One of the areas of interest to the project for investigation is the possible use of the moderate size computer for circuit analysis. Since the IBM 1620 digital computer is a relatively small machine and is available on campus, it was decided to study programming methods that could be performed using this computer. One method that seemed particularly suitable for programming by the IBM 1620 is the scheme used on the British general purpose computer called Deuce [1]. This method will give the solution of driving point and transfer functions of cascaded networks as a function of sinusoidal frequencies.

The Deuce method of programming was selected for the following reasons: (1) many practical circuits consist of cascaded stages with simple network geometry, although the circuits are composed of many components; (2) it permits and encourages the circuit designer to analyze his design with a minimum of programming experience in a span of time commensurate with bread-boarding a circuit; (3) the program can easily be modified to cope with configurations of various complexities and (4) the program can be run by the designer on a small computer.

1. The Analysis Procedure

The Deuce type program consists essentially of determining the steady state behavior of linear networks consisting of a number of three or four-terminal networks connected in cascade. The technique is designed primarily for identical sections in series. The sections may be one of the following structures: shunt and series branch (ladder network), bridged-T, or lattice. If the structure varies from one section to another, the most complicated segment is taken as the parent structure of the configuration. Other sections are then regarded as special cases of the parent structure by assigning proper values (either short circuit or open circuit) at proper places.

In the simple case of an ordinary ladder network, each section is an L with two branches (Fig. 1a), one shunt and one series. A program written to handle the ladder network is included in this report and will be discussed in detail later. Other programs may be written to handle cascaded networks having bridged-T or lattice sections as the parent structure (Fig. 1b, c, d).

As an illustration of determining the basic structure of a given network, consider the network of Fig. 2. Since one section of the network is the bridged-T, the network is considered a cascade connection of three bridged-T sections, two of which have branches missing. Once the basic structure is decided, the equation for driving point and transfer functions are derived. A table of these functions for all common network configurations can be made and used as needed in the programs. The program analysis proceeds step by step beginning with the output terminals of the networks and working toward the input terminals as shown in Fig. 3. (It could also be developed by proceeding from the input terminals to the output terminals).

Each section is analyzed knowing the output voltage and output admittance. As a starting point, the output voltage V_0 is assigned the reference value of 1.0 volt at an angle of 0^0 , and the output admittance Y_0 is assigned the value of zero mhos at an angle of 0^0 . The input voltage V_1 and input admittance Y_1 of the section are calculated using appropriate equations which have been prepared by the designer and stored in the program. Thus, in general, with V_i and Y_i known, V_{i+1} and Y_{i+1} of the next section are calculated. This procedure is continued until the input voltage V_n and the input admittance Y_n are determined.

Note that although V_0 is assumed equal to one volt, the actual value of V_n will ultimately determine the true value of V_0 . Similarly, Y_0 may be other than zero but this is simply specified at the start of the program, before Y_1, Y_2, \ldots, Y_n are computed.

2. Transforming a Network Diagram to Computer Input

In transforming a given circuit diagram to computer input, the basic component is taken as the series combination of <u>one</u> resistor, <u>one</u> inductor, and <u>one</u> capacitor. Let this RLC series combination be called a "twig". In Fig. 4a is shown several possible forms of a twig. Note that two elements of the same kind, e.g. two resistors, in series, form two twigs. The parallel connection of two or more twigs is a "nest". A "branch" may be formed by a twig, a nest, or a combination of the two. See Fig. 4b and 4c. In the particular case of a ladder network, the twigs, nests, and branches may appear either in the series arm or in the shunt arm. As shown in Fig. 5, the series arm is specified in terms of its impedance and the shunt arm in terms of its admittance.

The key idea of writing the circuit into the computer input is to assign a proper code to each and every twig. The code is interpreted by the machine and thus determines the location of the twig with respect to others in the basic configuration of the network. A twig may be found in several locations in the ladder network. For example it may (a) stand alone in series or shunt arm, (b) be in parallel with other twigs forming a nest, or, (c) be part of a branch composed of a twig and a nest. This is illustrated in Fig. 6.

It often happens that the network structure requires "dummy" twigs be introduced. The program is written in such a way that each series branch and shunt branch must end in a single twig. This twig serves the program control that causes the total impedance or admittance to be calculated. When the given structure does not contain the twig, the dummy twig is inserted. The dummy twig has zero values of inductance, susceptance and resistance and does not affect calculations other than its use as a program control. The use of the dummy twig will be included in the ladder example to be worked out in the following paragraph. Input data for the circuit to be analyzed are punched on standard 80 column IBM cards. Each twig of the circuit is represented on one IBM card. In general, each IBM card is divided into a number of fields as illustrated in Fig. 7. Two fields F(I) and G(I) are used to designate the position of the twigs in the structure of the cascaded section. Three other fields are used to indicate the value of the L, C and R components. Note that the type of component is designated by giving its value in a specific position of the fields. In the program, the symbol S (where S = 1/C) is used instead of C, since values of infinite C cannot be processed by the computer. The symbol H instead of L was used since L represents a number without a decimal in Fortran programming. If H, S or R are short circuits, the value of zero is entered into the respective fields.

3. Analysis of a Ladder Network

Consider the ladder network shown in Fig. 5 where it is desired to find V_n and Y_n , the input voltage and input admittance respectively, from some assumed V_0 and Y_0 at the output end.

First the equation for the solution of the voltage transfer function V_{r+1}/V_r and the driving-point admittance Y_r per section of the ladder network are derived by the circuit designer.

$$\frac{V_{r+1}}{V_r} = 1 + z_2 (Y_r + y_1)$$
$$Y_{r+1} = \frac{V_r}{V_{r+1}} (Y_r + y_1)$$

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where z and y denote branch impedance (series) and admittance (shunt) respectively, of each ladder section, and Y_r is the input admittance to the section.

Next, it is necessary to decide on a coding scheme in the first two fields, F (I) and G(I), on the data cards for entering the detailed structure of series and shunt branches. In the following example of coding, nine different combinations are possible in stating the location of one twig with respect to others.

F(I) G(I)

1	0	Indicates a twig that is part of a nest.
1	1	Indicates a current source G, of value $H(I)$ and angle $S(I)$.
1	2	Indicates a voltage source E, of value H(I) and angle S(I).
-1	-1	Indicates a twig that is in series with a nest, both of which are in the impedance part of the structure.
-1	-1	Indicates a twig that is in series with a nest, both of which are in the admittance part of the structure.
-1	-2	Indicates only one twig exists in an admittance part of the structure.
0	0	Indicates only one twig exists in an impedance part of the structure.
0	-1	not presently used.
0	1	not presently used.

Let us take the specific ladder network of Fig. 8 into consideration. Note that two branches are made up of single nests. At locations designated by (A) and (B) dummy twigs must be inserted. Note that these dummy twigs are located at the high potential ends of the Z and Y branches. The dummy twigs will be the last elements of the branches examined and will, therefore, terminate the branches. In order to use the ladder network program, there are three types of input cards that must be inserted with the program deck. These cards are:

- (1) The input control card. This card sets the limits of the four program loops. Only three of the loops are actually satisfied when solving a problem. In particular, the control card specifies J, L, M and N where
 - a) J = the number of twigs in the circuit. The network of Fig. 8 shows twelve twigs identified by circled numbers. The twigs numbered 4 and 7 are dummy twigs. This loop must be satisfied since J is equal to the number of input data cards. In the example of Fig. 8, the value of j is 12.
 - b) L = the number of frequencies at which analysis is desired. The attached program is written to read in five values of frequency-in radians/sec but could easily be extended. The program calls for 5 values of frequency on the read statement and, hence, at least 5 values must be available on the frequency input card. The value of L determines how many of the 5 frequencies will be used in making analysis computations. Therefore, L must be 1, 2, 3, 4, or 5. This loop must be satisfied.
 - c) M = the number of sections in the complete network. This number tells the machine when the input terminals have been reached. In the example of Fig. 8, there are 3 sections. This loop must be satisfied.
 - d) N = the number of twigs per section. This number varies from one section to the next. The value of N may be greater than or equal to the maximum number of twigs per section. This loop need not be satisfied. In the example of Fig. 8, there are 6 twigs in one section, hence, the value of N is set to 6 or more.

(2) Input data cards. As input "J" cards are inserted, each card identifies one twig and the order in which the cards are entered is of prime importance. The first input card must identify an admittance branch. If this branch possesses a nest, the first card must identify one of the twigs of the nest. Successive cards identify remaining twigs of the nest and then the terminating series twig, or if none is available, a dummy twig. After the admittance branch is terminated, the nest of the impedance branch, if one exists, is encountered. The last twig of the impedance branch must be a series twig or a dummy twig. In the network of Fig. 8, the twigs are numbered 1 through 12 in the order in which the data cards should be inserted with the program. Of course, cards 2 and 3, cards 5 and 6, as well as cards 8 and 9 may be interchanged but the order of the other cards may not be changed. As input data cards for the network of Fig. 10, the following cards would be inserted:

Card #	F(I)	G(I)	H(I)	S(I)	R(I)
1	-1	-2	0	0	7
2	1	0	0	0	6
3	1	0	0	10 ⁴	0
4	-1	-1	0	0	0
5	1	0	3x10-3	0	0
6	1	0	0	0	5
7	-1	1	0	0	0
8	1	0	2×10^{-3}	0	0
9	1	0	0	5x10 ³	4
10	-1	-1	0	0	3
11	-1	-2	0 _	2×10^3	2
12	0	0	10- ³	10 ³	1

- Note: Columns F (I) and G (I) indicate code while other columns H (I), S (I) and R (I) indicate magnitude of paramenters.
- (3) As additional input data, the several values of frequency for which the analysis is desired are specified.

It should be noted that a given problem may be coded in more than one way. Consider the network structure given by Fig. 9. This network may be coded as a single twig impedance in series with a single nest and dummy twig admittance. The input data will be in the following form:

Card #	F(I)	G(I)	H(I)	S(I)	R(I)
1	1	0	L_{2}	0	R ₃
2	1	0	L_1^2	1/C	0
3	1	0	0	0	R_2
4	-1	1	0	0	0
5	0	0	0	0	R ₁

Alternatively, the network may be drawn as shown in Fig. 10, and coded as single y twigs and single z dummy twigs.

Card #	F(I)	G(I)	H(I)	S(I)	R(I)
1	-1	-2	$\mathbf{L}_{\mathbf{q}}$	0	R ₃
2	0	0	0 ²	0	0
3	-1	-2	L_{1}	1/C	0
4	0	0	0	0	Ō
5	-1	-2	Û	0	Ro
6	0	0	0	0	R_1^2

For the example of Fig. 8, calculations will proceed in this manner: First the impedance value is calculated for the first twig which is R_7 . The value of the total admittance $y_t = Y_0 + (1/R_7)$ is then obtained. Next the impedance of the R_6 twig is calculated. Since this is a twig of a nest, the value $y_a = 1/R_6$ is calculated. Then the admittance of the C_4 twig is calculated, and then the total admittance y_a = $(1/R_6) + C_4$. The dummy card is read in as the twig of zero value terminating the branch. In a similar fashion the total impedance is obtained for the series branch. As a consequence, we have

> $V_1 = V_0 [1 + (total admittance) (total impedance)]$ $Y_1 = (total admittance) (V_0/V_1)$

The program then moves on to the section 2.

In section 2, the twig containing L_3 is encountered. The impedance is calculated as L_3 and the admittance becomes $1/L_3$. Next the twig R_5 is read. The impedance is calculated and the admittance becomes $(1/R_5) + (1/L_3)$. Finally the dummy card is read and the total admittance $y_t = (1/R_5) + (1/L_3)$ $+ Y_1$ is obtained.

The process is repeated until the input terminals are reached.

The complete write-up of the computer program for analyzing the ladder structure of Fig. 5 is contained in Appendix B of this report. It follows the flow chart Fig. 11 and involves four iterative loops of operation. They can be explained as follows.

Block 1

The parameters read here refer to: the number of twigs in the network; the number of frequencies at which analysis is desired; the number of sections in the total network; the maximum number of twigs in a section.

Block 2

The code and value of each twig is read and stored in the memory.

Block 3

The number of values of frequency at which analysis is desired are read and stored in the memory.

Blocks 4, 5 and 6

Initial values of output voltage and output admittance are specified. Note that some of these conditions are within loops and, hence, are executed more or less times than others.

Block 7

The impedance of a twig is calculated by separating the real and imaginary parts and then obtaining the magnitude of the impedance and the associated phase angle.

Block 8

The code of the twig being operated upon is identified. One of six subroutines is chosen.

Blocks 9, 10, 11, 12, 13, 14

Each twig is identified as having a form which must be handled by one of these subroutines. Only one of these subroutines is used for any one twig.

Block 15

At this point, a decision is made. If the loop has been repeated N times, then there are no more twigs in the section and the program precedes to Block 16. If not, the program begins operating on the next twig.

Block 16

The input voltage to the section just operated upon is calculated along with the appropriate phase angle.

Block 17

The input admittance to the section just operated upon is calculated along with the appropriate phase angle. This completes the calculations for this section.

Block 18

The calculated values of input voltage and input admittance of the section are assigned as the output voltages and output admittance for calculations of the next section.

Block 19

At this point, a decision is made. If the section just handled was the final section, then the values of input voltage and associated angle as well as input admittance and angle are punched as output data. If the section was not the final section, loop M is followed which then causes calculations of the next section to begin.

Block 20

It is at this point that output data is punched. The program is written to punch output data at the end of each section and at the end of the last stage. If only the input voltage and admittance are needed, the extra punch statement may be deleted. (Extra punch statement not shown in flow diagram. The statement would occur between Blocks 18 and 19.)

Block 21

At this point, the final decision is made. The complete network analysis has been performed at one frequency. If analysis is desired at additional frequencies, the loop L is entered; if not, the program is complete.

4. Two Numerical Examples Using Ladder Analysis Program

Example 1.

The circuit in Fig. 8 with the following given element values is analyzed.

R ₁ =	1 ohm	$L_1 = 1 mh$	$C_1 = 10^{-3} f$
R ₂ =	2 ohms	$L_2 = 2 mh$	$C_2 = 0.5 \times 10^{-3} f$
$R_3 =$	3 ohms	$L_3 = 3 mh$	$C_3 = 0.2 \times 10^{-3} f$
$R_4 =$	4 ohms		$C_4 = 2 \times 10^{-3} f$
$R_5 =$	5 ohms		
\mathbf{R}_6 =	6 ohms		
R ₇ =	7 ohms		

In order to made use of the program, the following steps must be taken.

(i) Determine the number of dummy twigs to be added.

(ii) Count the total number of twigs including the dummies.

(iii) Assign values to J, L, M and N. See the section under"The Input Control Card."

(iv) Code each twig.

(v) Determine the value of frequencies at which the analysis is made.

As a result, the input data cards as printed out in Table 1 is obtained. The output is printed in Table 2. Example 2.

A two-stage RC coupled transistor amplifier as given in Fig. 12a is to be analyzed. Using the short-circuit admittance model of the transistor in Fig. 12c, the given circuit is replaced by its equivalent Fig. 12b.

Input data are printed out in Table 3 and output is printed out in Table 4.

5. Concluding Remarks

The program described in this section when used to determine the voltage gain and input admittance of a two state RC coupled amplifier occupied approximately thirty thousand positions in the IBM 1620 memory and required approximately two and one-half minutes to process, including the compiling and loading time. Some of the conclusions which may be drawn from the numerical examples shown above may be stated as follows: (1) Fortran language circuit-analysis programs can be generated by circuit designers with some assistance of experienced programmers. (2) Advantage of analyzing cascaded type networks by a ladder method rather than a matrix method is the ability to analyze networks of many stages for only a small increase of memory space. (3) Complex numbers are easily manipulated by separating real and imaginary components. (4) The circuit parameter identification and data are easily entered on a punched card. (5) The program can easily be modified to accomodate many types of cascaded networks.

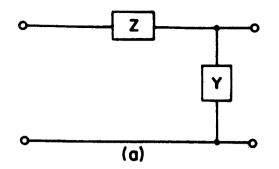
The inherent limitation of a Deuce type program is the network geometry restriction to cascaded networks. This problem can be resolved by using a matrix program as given in Section IV, but it should be noted that the size of the network will be severely limited due to the large memory space required for the matrix manipulations.

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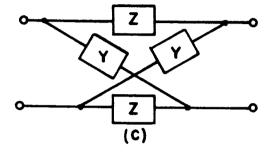
References

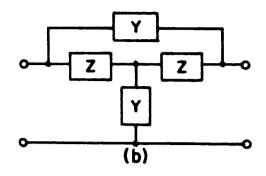
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[1] E. A. Pacello, "The Use of Deuce for Network Analysis." Marconi Review, vol. 24, pp. 101-114; 1961.



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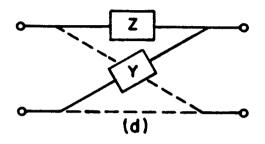


FIG. I FOUR BASIC FOUR-TERMINAL NETWORKS.

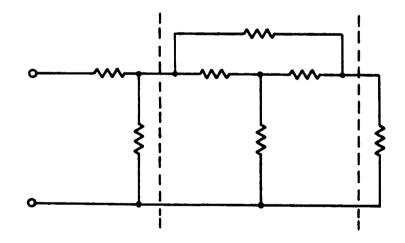
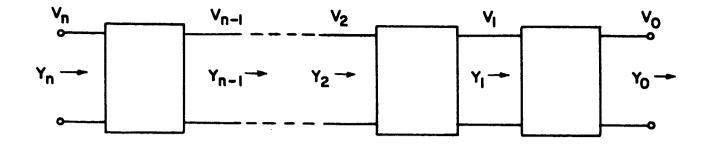


FIG. 2 A CASCADED BRIDGED-T WITH DEGENERATE SECTIONS.



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FIG. 3 CASCADED NETWORK CONFIGURATION.

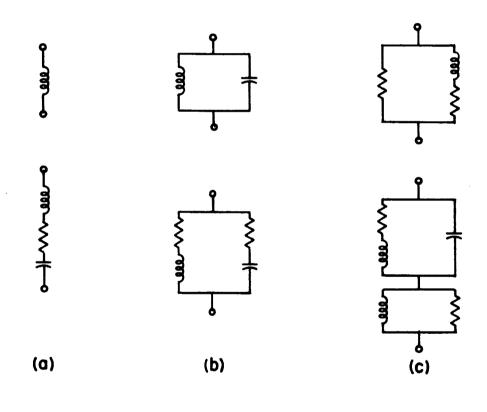
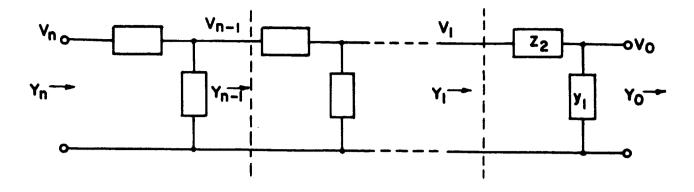


FIG. 4 SEVERAL VARIATIONS OF A TWIG (d), A NEST (b), AND A BRANCH (c).

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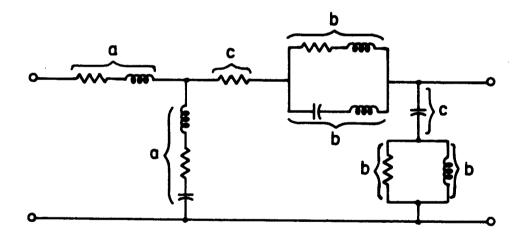


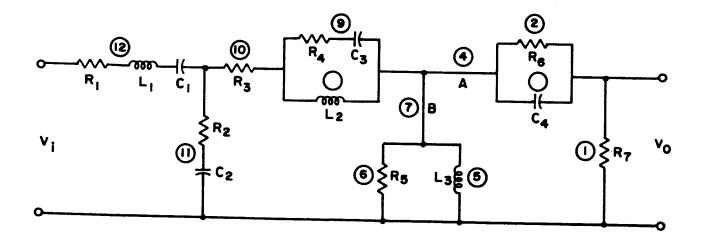
FIG. 6 (a) TWIGS STANDING ALONE; (b) TWIGS IN A NEST; (c) TWIGS IN BRANCHES COMPOSED OF OTHER NESTS.

	3-8	9-23	24-38	39-53	54-80
F(I)	G(I)	H(I)	S(I)	R(I)	UNUSED

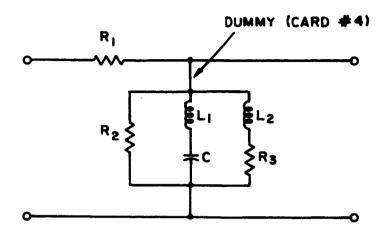
:

COLUMN

FIG. 7 FIELDS OF AN IBM CARD







:

FIG. 9 AN INVERTED L SECTION.

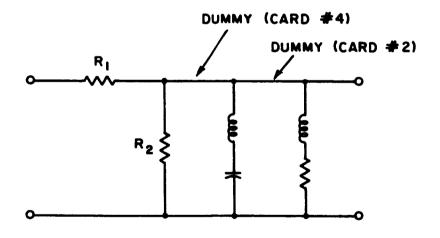


FIG. 10 AN ALTERNATE FORM OF INVERTED L SECTION.

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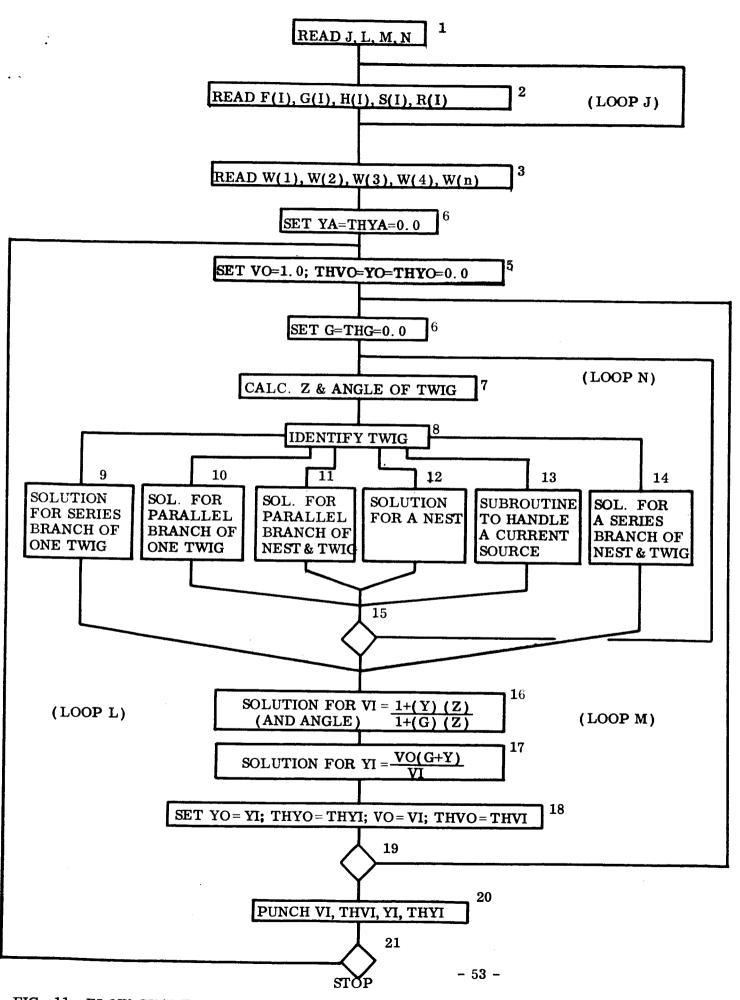
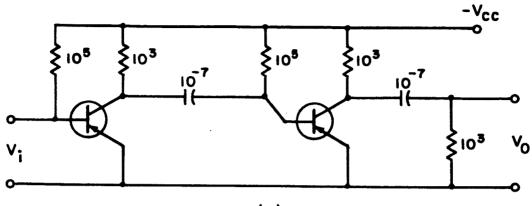


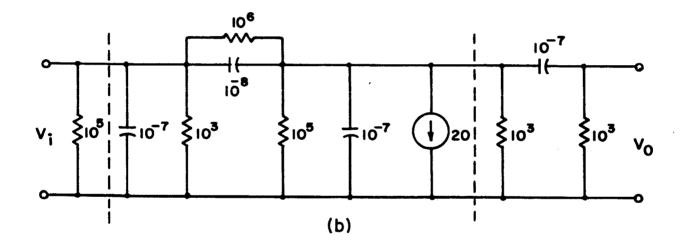
FIG. 11 FLOW CHART OF THE LADDER ANALYSIS PROGRAM



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(a)



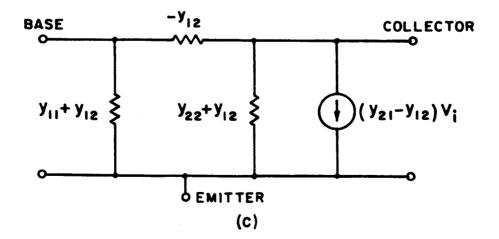


FIG. 12 A TWO-STAGE RC COUPLED AMPLIFIER

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12: 3 3	6		
- 1• -2•	0.0E00	0.0E00	7.0E00
1. 0.	0.0E00	0.0E00	6•0E00
1. 0.	0.0E00	1.0E04	0.0E00
-1 • -1 •	0.0E00	0.0E00	0•0E00
1. 0.	3.0E-3	0.0E00	0.0E00
1. 0.	0.0E00	0.0E00	5.0E00
-1. 1.	0.0E00	0.0E00	0.0E00
1. 0.	2.0E-3	0.0E00	0.0E00
1. 0.	0.0E00	5.0E03	4•0E00
$-1 \bullet -1 \bullet$	0.0E00	0.0E00	3.0E00
-1• -2•	0.0E00	2.0E03	2.0E00
0. 0.	1.0E-3	1.0E03	1.0E00
5.0E02	1.0E03 2.0E03	0.0E00	0.0E00

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TABLE 2
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C··C +00E-99 16.60E-02 17.40E-02 29.14E-02 18.01E-01-13.13E-02 79.28E-03 13.13E-02 50.00E+01 66.66E-02 15.70E-01 69.60E-02 12.79E-01 10.00E-01 15.70E-01 10.86E-01 15.39E-01 54.96E-01 49.76E-02 24.00E-02 55.14E-02 50.00E+01 98.81E-01 42.48E-02 24.79E-02 89.2CE-02 50.00E+01 9.8816889E+00 4.2481755E-01 2.4799813E-01 8.9207560E-01 5.000000E+02 16.66E-02 .00E-99 19.43E-02 54.04E-02 16.73E-01-22.79E-02 85.36E-03 22.79E-02 10.00E+02 33.33E-02 15.70E-01 38.87E-02 10.30E-01 50.00E-02 15.70E-01 62.95E-02 14.15E-01 43.00E-01 48.08E-03 17.59E-02 61.82E-02 10.00E+02 61.80E-01 29.55E-02 36.73E-02 48.24E-02 10.00E+02 6.1807711E+00 2.9552675E-01 3.6731263E-01 4.8245680E-01 1.0000000E+03 •00E-99 16.66E-02 26.03E-02 87.60E-02 14.15E-01-30.23E-02 10.09E-02 30.23E-02 20.00E+02 16.66E-02 15.70E-01 26.03E-02 69.47E-02 25.00E-02 15.70E-01 40.45E-02 11.10E-01 37.57E-01-24.58E-02 13.39E-02 52.94E-02 20.00E+02

57.29E-01 50.57E-02 38.10E-02-27.27E-02 20.00E+02

TABLE 3

27 5 5	8		
-12.	0.0E00	0.0E00	1.0E03
0. 0.	0.0E00	1.0E07	0.0E00
1. 0.	0.0E00	0.0E00	1.0E03
1. 1.	2.0E01	0.0E00	0.0E00
1. 0.	0.0E00	0.0E00	1.0E05
1. 0.	0.0E00	1.0E07	0.0E00
-1• 1•	0.0E00	0.0E00	0.0E00
1. 0.	0.0E00	0.0E00	1.0E06
1. 0.	0.0E00	1.0E08	0.0E00
-1 • -1 •	0.0E00	0.0E00	0.0E00
1. 0.	0.0E00	0.0E00	1.0E03
1. 0.	0.0E00	1.0E07	0.0E00
1. 0.	0.0E00	0.0E00	1•0E03
-1• 1•	0.0E00	0.0E00	0.0E00
0. 0.	0.0E00	1.0E07	0.0E00
1. 0.	0.0E00	0.0E00	1•0E03
1. 1.	2.0E01	0.0E00	0.0E00
1. 0.	0.0E00	0.0E00	1.0E05
1. 0.	0.0E00	1.0E07	0.0E00
-1• 1•	0.0E00	0.0E00	0.E00
1. 0.	0.0E00	0.0E00	1•0E06
1. 0.	0•0E00	1.0E08	0.0E00
$-1 \cdot -1 \cdot$	0.0E00	0.0E00	0.0E00
1. 0.	0.0E00	1.0E07	0.0E00
1. 0.	0.0E00	0.0E00	1.0E03
-1+0 1+0	0•0E00	0.0E00	0.0E00
0. 0.	0.0E00	0.0E00	0.0E00
1.0E00	1.0E03 1.0	E04 1.0E05	1•0E06

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TABLE 4

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10.00E-04 .00E-99

10.00E+03-15.70E-01 10.00E-08 15.70E-01 10.00E-01 10.00E-04 •00E-99 +00E-99 10.10E-04 10.10E-04 99.00E-06 10.00E-07 •00E-99 10.00E-07 99.99E-04 50.55E-02-47.12E-01 19.78E-03 98.54E-04 10.00E-01 10.00E-04 •00E-99 10.00E-04 99.99E-06 20.00E-04 49.99E-06 11.01E+04-62.73E-01 10.00E-08 15.70E-01 10.00E-01 10.00E-04 .00E-99 10.10E-04 .00E-99 10.10E-04 99.00E-06 10.00E-07 .00E-99 10.00E-07 99.99E-04 55.60E-01-94.15E-01 19.78E-03 98.54E-04 10.00E-01 10.00E-08 15.70E-01 10.00E-04 99.99E-06 55.66E-01-94.15E-01 20.78E-03 93.84E-04 10.00E-01 5.5666943E+00 -9.4153038E+00 2.0784913E-02 9.3848923E-03 1.0000000E+00 10.04E+00-14.71E-01 99.50E-06 14.71E-01 10.00E+02 10.00E-04 .00E-99 10.10E-04 .00E-99 10.14E-04 98.68E-03 10.00E-07 +00E-99 10.04E-06 14.71E-01 52.36E-05-44.10E-01 19.28E-02 12.69E-01 10.00E+02 •00E-99 10.00E-04 10.04E-04 99.66E-03 20.02E-04 49.95E-03 10.14E-01-47.21E-01 99.95E-06 15.70E-01 10.00E+02 ۰, 10.00E-04 •00E-99 10.10E-04 +00E-99 10.14E-04 98.68E-03 10.00E-07 •00E-99 10.04E-06 14.71E-01 52•36E-06-76•58E-01 19•46E-02 12•66E-01 10•00E+02 10.00E-05 15.70E-01 10.04E-04 99.66E-03 52.36E-06-76.58E-01 19.50E-02 12.61E-01 10.00E+02 5.2363348E-05 -7.6587626E+00 1.9506404E-01 1.2616574E+00 1.0000000E+03 14.14E-01-78.53E-02 70.71E-05 78.53E-02 10.00E+03

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10.10E-04 .00E-99 14.21E-04 78.04E-02 10.00E-07 •00E-99 10.00E-05 15.60E-01 15.56E-05-31.12E-01 90.89E-02 74.68E-02 10.00E+03 .00E-99 10.00E-04 14.14E-04 78.53E-02 22.36E-04 46.36E-02 14.18E-02-39.36E-01 99.92E-05 15.69E-01 10.00E+03 10.00E-04 •00E-99 10.10E-04 .00E-99 14.21E-04 78.04E-02 10.00E-07 .00E-99 10.00E-05 15.60E-01 16.53E-06-59.56E-01 85.83E-02 43.92E-02 10.00E+03 10.00E-04 15.70E-01 14.14E-04 78.53E-02 16.53E-06-59.56E-01 85.96E-02 43.97E-02 10.00E+03 1.6531502E-05 -5.9567135E+00 8.5965164E-01 4.3979027E-01 1.0000000E+04 10.04E-01-99.66E-03 99.50E-05 99.66E-03 10.00E+04 10.00E-04 •00E-99 10.10E-04 •00E-99 10.05E-03 14.70E-01 10.00E-07 .00E-99 10.00E-04 15.69E-01 56.67E-05-18.48E-01 17.73E-01 17.78E-02 10.00E+04 10.00E-04 •00E-99 10.04E-03 14.71E-01 10.19E-03 13.73E-01 10.08E-02-32.30E-01 99.89E-04 15.65E-01 10.00E+04 10.00E-04 •00E-99 10.10E-04 .00E-99 10.05E-03 14.70E-01 10.00E-07 •00E-99 10.00E-04 15.69E-01 10.5 E-05-48.52E-01 95.16E-02 50.75E-03 10.00E+04 10.00E-03 15.70E-01 10.04E-03 14.71E-01 10.59E-05-48.52E-01 95.32E-02 61.17E-03 10.00E+04 1.0595160E-04 -4.8523403E+00 9.5324231E-01 6.1179165E-02 1.0000000E+05 10.00E-01-99.99E-04 99.99E-05 99.99E-04 10.00E+05 10.00E-04 .00E-99 10.10E-04 •00E-99 10.00E-02 15.60E-01 - 59 -

:

10.00E-07

•00E-99

10.00E-03 15.70E-01 55.01E-04-15.98E-01 18.17E-01 23.17E-03 10.00E+05 10.00E-04 .00E-99 10.0UE-02 15.60E-01 10.00E-02 15.50E-01 10.09E-02-30.37E-01 99.42E-03 15.16E-01 10.00E+05 10.00E-04 •00E-99 •00E-99 10.10E-04 10.00E-02 15.60E-01 10.00E-07 .00E-99 10.00E-03 15.70E-01 10.57E-04-46.37E-01 95.55E-02 40.48E-03 10.00E+05 10.00E-02 15.70E-01 10.00E-02 15.60E-01 10.57E-04-46.37E-01 96.57E-02 14.40E-02 10.00E+05

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1.0571774E-03 -4.6379896E+00 9.6578132E-01 1.4408966E-01 1.0000000E+06

Appendix A

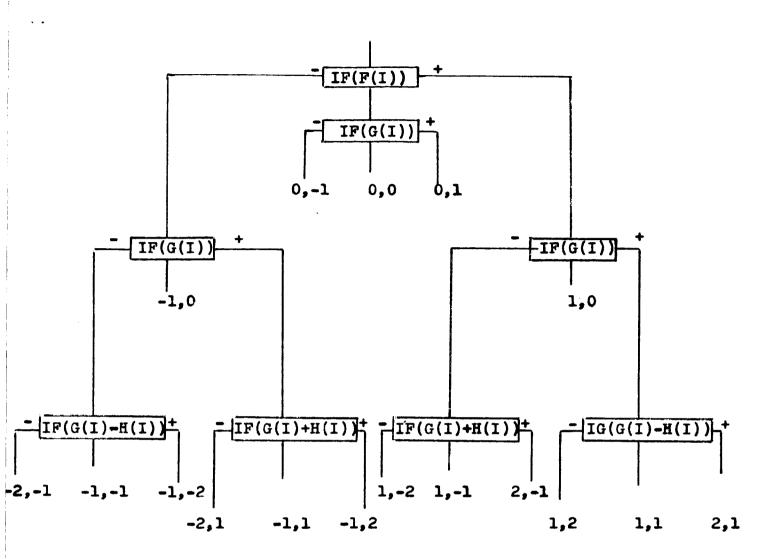
The Ladder Network Program was written in such a way that nine possible codes could be used. To identify twigs, current sources and voltage sources only seven codes were used. Nine codes were, therefore, more than enough to enter appropriate subroutines in the case of the simple ladder network program. When writing programs to handle more complex network structures, it is obvious that a greater number of subroutines will be used and, hence, a greater number of code combinations will be needed. The following sequence of IF statements can be used to enter any one of seventeen subroutines:

IF (F(I)) 1, 2, 3
I IF (G(I)) 4, 10, 5
IF (G(I)) 11, 12, 13
IF (G(I)) 6, 14, 7
IF (G(I)) 6, 14, 7
IF (F(I) - G(I)) 15, 16, 17
IF (F(I) + G(I)) 18, 19, 20
IF (F(I) + G(I)) 21, 22, 23
IF (F(I) - G(I)) 24, 25, 26

This enables the programmer to enter the following subprogram statement numbers corresponding to the given code.

.

Statement #	Code F(I)	G(I)
10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26	-1 0 0 1 -2 -1 -1 -1 -1 -1 -1 1 1 2 1 2	0 -1 0 1 0 -1 -1 -1 -2 1 1 2 -2 -1 -1 2 1



APPENDIX B

```
c. . c
      RLC ACTIVE-PASSIVE LADDER NETWORK ANALYSIS J HICKS 9/8/65
      READ 22. J.L.M.N
      DIMENSION W(10)
      DIMENSION F (50) + G (50) + H (50) + S (50) + R (50)
      DO 1 I=1 + J
    1 READ 20+ F(I)+G(I)+H(I)+S(I)+R(I)
      READ 21. W(1). W(2). W(3). W(4). W(5)
      YA=0 \bullet 0
      THYA=0.0
      DO 19 J=1+L
      I = O
      V0=1.0
      THV0=0.0
      Y0=0.0
      THY0=0.0
      DO 18 K=1.M
      CEYI=0.0
      THCEY=0.0
      DO 17 INDEX=1.N
      I = I + 1
      X=W(J)+H(I) - S(I)/W(J)
      Z = SQRT(R(1) * * 2 + X * * 2)
      IF(Z)2+3+2
    2 IF(R(I))4+5+4
    3 THZ=0.0
      GO TO B
    4 THZ=ATAN(X/R(1))
      GO TO 8
    5 IF(X)6+3+7
    6 THZ=-1.57079632
      GO TO B
    7 THZ=1.57079632
    8 IF(F(I))9.10.11
    9 1F(F(I)-G(I))12+13+14
С
      SOLUTION FOR SERIES BRANCH OF ONLY TWIG
   10 ZT=Z
      THZT=THZ
      GO TO 23
   11 IF(F(I)-G(I))15+15+16
С
      SOL FOR PARALLEL BRANCH OF A SERIES AND PARALLEL CKT
   12 A=Z*COS(THZ) + 1.0/YA*COS(-1.0*THYA)
      B=Z*SIN(THZ) + 1.0/YA*SIN(-1.0*THYA)
      ZTP=SQRT(A**2 + B**2)
      YTP=1.0/ZTP
      THYTP=-ATAN(B/A)
С
      SOL FOR YO + YTP
      A=YTP*COS(THYTP) + YO *COS(THYO)
      B=YTP*SIN(THYTP) + Y0*SIN(THY0)
      YT = SQRT(A + 2 + B + 2)
      THYT=ATAN(B/A)
      YA=0.0
      THYA=0.0
      GO TO 17
      SOL FOR SERIES BRANCH OF MORE THAN ONE TWIG ZT=Z+1/YA
С
   13 A=Z*COS(THZ) + 1.0/YA*COS(-1.0*THYA)
```

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```
B=Z*SIN(THZ) + 1.0/YA*SIN(-1.0*THYA)
 ۰.
      ZT = SQRT(A + 2 + B + 2)
      THZT=ATAN(B/A)
      YA=0.0
      THYA=0.0
      GO TO 23
С
      SOLUTION FOR PARALLEL BRANCH WITH ONLY ONE TWIG YP=1/Z+YO
   14 A=1.0/Z*COS(-1.0*THZ) + Y0*COS(THY0)
      B=1 \cdot 0/Z \times SIN(-1 \cdot 0 \times THZ) + Y0 \times SIN(THY0)
      YT=SQRT(A**2 + B**2)
      THYT=ATAN (B/A)
      GO TO 17
   15 CEYI=H(I)
      THCEY=S(I)
      GO TO 17
С
      SOLUTION FOR NEST YA=1/Z+YA
   16 A=1.0/Z*COS(-1.0*THZ) + YA*COS(THYA)
      B=1.0/Z*SIN(-1.0*THZ) + YA*SIN(THYA)
      YA=SQRT(A**2 + B**2)
      THYA=ATAN(B/A)
      PUNCH 24. YA. THYA
   17 CONTINUE
С
      SOLUTION FOR VI=VO(1.0+YT*ZT)/(1.0-CEYI*ZT)
   23 YTZ=YT+ZT
      THYTZ=THYT + THZT
С
      SOLVE FOR C=1.0 + YTZ
      A=1.0 + YTZ*COS(THYTZ)
      B=YTZ*SIN(THYTZ)
      C=SQRT(A**2+B**2)
      THC=ATAN(B/A)
      CZT=CEYI*ZT
      THCZT=THCEY+THZT
      A=1.0-CZT*COS(THCZT)
      B=-CZT*SIN(THCZT)
      E=SQRT(A**2 + B**2)
      IF(A)30+31+31
   30 THE=ATAN(B/A) + 3.14159264
      GO TO 32
   31 THE=ATAN(B/A)
   32 VI=V0*C/E
      THVI=THV0+THC-THE
С
      YI=CEYI + YT*V0/VI
      D=YT*V0/VI
      THD=THYT+THV0-THVI
      A=CEYI*COS(THCEY)+D*COS(THD)
      B=CEYI*SIN(THCEY) + D*SIN(THD)
      YI=SQRT(A**2+8**2)
      THYI=ATAN(B/A)
      PUNCH 24. VI. THVI. YI. THYI. W(J)
      YO = YI
      THY0=THYI
      V0=VI
   18 THV0=THVI
      PUNCH 21. VI. THVI. YI. THYI. W(J)
   19 CONTINUE.
```

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```
..20 FORMAT(2F4.0, 3E15.8)
21 FO-MAT(5E15.7)
22 FORMAT(414)
24 FORMAT (5E10.2/)
STOP
END
```

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Section IV On-Line Experience in the Time-Sharing Computing System

In celebration of M.I.T.'s Centennial Year, the School of Industrial Management of the Massachusetts Institute of Technology sponsored a series of evening lectures on the theme, "Management and the Computer of the Future". in March 1961. During one of the sessions Professor John McCarthy discussed the time-sharing computer systems [1] and introduced the notion of a community utility capable of supplying computer power to each "customer" where, when and in the amount needed. Such a utility would in some way be similar to an electrical power distribution system. There is a large, very large computer complex in some place. Computing services may be obtained at different locations by "inserting a plug into the wall". The time-sharing computer system interacts with many simultaneous users through a number of remote consoles. Such a system will look to each user like a large private computer. This idea goes quite a while back [2], [3], but only recently has it caught wide attention and keen interest in the computing profession. Its experimentation at M.I.T. bears the name of the research project MAC [4]. Other large time-sharing computer systems known in operation include those at System Development Corporation and Carnegie Institute of Technology.

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QUIKTRAN [5], developed by the International Dusiness Machines Corporation and Desk Side Computer System [6], developed by the General Electric Company are offered on a commercial basis.

The present computation facilities for academic activities at Villanova University consist of the IBM 1620 Data Processing System. On a first-come-first-served basis, the Computing Center has seen so many instances of overcrowding of many jobs to be processed in the rush hour, and of the inconvenience and frustration of the waiting period before one can get on the computer again in order to fix a misplaced comma in the program. In taking advantage of the time-sharing computing serivce of the General Electric Company, a direct tie line has been established between Villanova University and the General Electric Computer Center at Valley Forge, Pennsylvania, since September 1965.

Villanova University is one of the 85 users that time share the General Electric Computer Complex at Valley Forge. The main frame is the GE 235 Computer with a 20-bit word length and 6 microsecond core memory. The terminal teletypewriter at the user's end does not reach the central processing unit directly; it is first connected to an intermediate computer called Datanet 30 which is analogous to a telephone operator between the main switchboard and the telephone subscribers. Presently there are fifteen lines

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associated with the CPU through Datanet 30.

The teletype console accepts keyboard input and/or paper tape input. The tie line is rented from the local Bell Telephone Company. The user is allowed to store 32 programs in the computer, each of which is limited to 6,000 characters. He can exercise the option of either using a stored program or submitting a new program in operation. Associated with the Datanet 30 is a mass storage system disk of 20 million bits in BCD form. The computer spends 10 seconds with the user at each round. The Datanet 30, however, is asynchronous in serving the users. There are four Datanet 30 system units for the pool of 15 lines. The computer records the elapsed time in hundredths of a second and prints it out at the end of the task if requested.

The response of the Villanova engineering students to this facility can be judged by the average monthly use in excess of one hundred hours of on-line time. The reason for the immediate and enthusiastic use of this computer facility is the conversational mode of operation where the diagonastic language incorporated for debugging the programs is the main attraction. Also worthy of note is the degree of freedom in using G.E. Fortran as well as a library of mathematical subroutines useful in the solution of engineering problems.

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One of the problems which had been worked out on the G.E. facilities is the a-c solution of electric networks using an approach different from that described in Section III. A method for the solution of network responses due to sinusoidal driving forces developed by T. Fleetwood [7] was studied. This approach to nodal circuit analysis is unique in that it does not require the analyst to develop Kirchoff's current equations for the network under study. The method requires only the information of the number of nodes of the network and the elements between the nodes. Between any two nodes, only one element may appear, but this restriction is simplified by reducing series and parallel circuits before the calculation of the responses.

Complex Numbers

One of the difficult problems of using the digital computer for circuit analysis is the processing of complex numbers. This difficulty can be bypassed by replacing each complex quantity by a group of real numbers as shown by the following example:

Given the equations:

$$Y_{11}V_1 + Y_{12}V_2 = 0$$
 (1a)

$$Y_{21}V_1 + Y_{22}V_2 = 0$$
 (1b)

If equation (la) is separated into real and imaginary

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parts, one obtains:

 $(a_{11}+jb_{11})(V_{1R}+jV_{1I}) + (a_{12}+jb_{12})(V_{2R}+jV_{2I}) = 0$ Then multiplying and simplifying:

 $a_{11}V_{1R}-b_{11}V_{1I}+a_{12}V_{2R}-b_{12}V_{2I}+j(a_{11}V_{1I}+b_{11}V_{1R}+a_{12}V_{2I}+b_{12}V_{2R})=0$

For the above equation to be true both the real and the imaginary parts must be equal to zero giving the following equations:

$$a_{11}V_{11}+b_{11}V_{1R}+a_{12}V_{21}+b_{12}V_{2R} = 0$$

$$-b_{11}V_{11}+a_{11}V_{1R}-b_{12}V_{21}+a_{12}V_{2R} = 0$$

equation (1b) could be broken up similarly, giving:

 $a_{21}V_{11}+b_{21}V_{1R}+a_{22}V_{21}+b_{22}V_{2R} = 0$ $-b_{21}V_{11}+a_{21}V_{1R}-b_{22}V_{21}+a_{22}V_{2R} = 0$

All four equations now contain only real numbers and can be solved by conventional methods. Writing these in matrix notation, the equations would be:

1	a ₁₁	^b 11	^a 12	^b 12		V _{lI}		0	
	-b11	all	- ^b 12	a 12	-	V _{lR}	_	0	
-	a 21	^b 21		a 12 b ₂₂	X	V _{1I} V _{1R} V _{2I}	=	0	
]	- ^b 21	a 21	-b22	a 22		v _{2R}		0	

From this one can see that each admittance, Y_{ij} , is replaced by the real group $\begin{vmatrix} a_{ij} & b_{ij} \\ -b_{ij} & a_{ij} \end{vmatrix}$ and if this is extended to the general case, the system of equations becomes:

a11	p11	a 12	^b 12	• •	•	a _l	n ^b ln	1	Vli		0	
-b11	a 11	- ^b 12	^a 12	• •		-b _l	n ^a ln		VIR		0	
^a 21	^b 21	^a 22	b ₂₂ -	• •	•	^a 2	n ^b 2n		V _{2I}		0	
-b21	^a 21	-b22	a 22	• •	•	- ^b 2	n ^a 2n	x	V _{2R}	=	0	
•	•	•	•	•	, ,	•	•		•		•	
•	•	•	• •	• •	, ,	•	•		•		•	
•	•	•	•	•	•	•	٠		•		•	
anl	b _{nl}	^a n2	^b n2	• •	•	a _n	n ^b nn		V _{nI}		0	
-b _{n1}	a _{nl}	-b _{n2}	an2 '	• •	•	-b _n	n ^a nn		v _{nR}		0	

To solve this system of equations, two node voltages must be known, and for ease of operation node one has been used as the input and set equal to one volt; node two is used as the reference or ground node.

Nodal Equations

Once the equations have been written, there are standard routines available for their solution. However, the writing of the equations can often become tedious and drawn out. It is into the removal of this work, that efforts were put.

It is known that any admittance, Y, connected between two nodes, m and n, will be represented in the equation for each node as a self admittance and as a mutual admittance. Since the value of the self admittance is Y and that of the mutual admittance is -Y, the following chart shows where and how to enter Y in the matrix:

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Col. Row	m	α
m	Y	-Y
n	-Y	Y

.

(3)

Referring to the real number group, the real and imaginary parts will be entered in matrix (4) in the sixteen positions given below:

Col. Row	2m-1	2 m	2n-1	2n
2m-1	a	b	8	ъ
2m	-b	a	-b	8.
2n-1	a	Ъ	8	ъ
2n	-b	æ	-b	8

(4)

Voltage Controlled Current Sources

The effect of a voltage controlled current source upon the matrix can be shown by the following example, see Fig. 1.

In writing the equations for the five nodes, the effect of the source upon the equations can be observed.

node a
$$Y_1 V_a - 0V_b - Y_1 V_c + 0V_d + 0V_e + I_{in} = 0$$

node b $0V_a + (Y_2 + Y_{\downarrow}) V_b - Y_2 V_c - Y_{\downarrow} V_d - 0V_e - GM(V_d - V_b) = 0$
node c $-Y_1 V_a - Y_2 V_b + (Y_1 + Y_2 + Y_3) V_c - Y_3 V_d - 0V_e = 0$
node d $0V_a - Y_{\downarrow} V_b - Y_3 V_c + (Y_3 + Y_{\downarrow} + Y_5) V_d - Y_5 V_e + GM(V_c - V_b) = 0$
node e $0V_a - 0V_b - 0V_c - Y_5 V_d + Y_5 V_e - I_0 = 0$

Combining like terms and writing in matrix form, these equations become:

Yl	0	-Y ₁	0	0		Va		-I _{in}	
0	(¥2+¥4)+GM	-Y2-GM	-Y _l	0		v _b		0	
-Y1	-Y2	[¥] 1 ^{+¥} 2 ^{+¥} 3	-¥3	0	x	v _c	=	0	
0	-У <u>1</u> -GM	-¥3+GM	[¥] 3 ^{+¥} 4 ^{+¥} 5	-¥5		v _a		0	
0	0	0	-¥5	¥5		ve		IO	

Examining these equations, it can be seen that plus or minus GM is added to certain elements in the matrix. The elements to which it is added are given by the following table:

Col. Row	С	Ъ	
b	-GM	+GM	
đ	+GM	-GM	

(5)

where this means that to Y_{bb} , +GM is added and to Y_{bc} , -GM is added, etc.

.*

If the notation GM_{mnpq} is adopted to indicate that a voltage from node m to node n causes a current to flow from node p to node q, the above source would be given by GM_{cbbd} . From this and the preceding table, the table can be written in a general form.

Col.	m		
Row		'n	
р	-GM	+GM	
q	+GM	-GM	

(6)

Since GM is a real number, when the change is made to the real number form (see eq. 4), only the real parts are affected. The additions to the matrix then become:

Col. Row	2m-1	2m	2n-1	2n
2p-1	-GM	0	GM	0
2p	0	-GM	0	GM
2q-1	GM	0	-GM	0
2q	0	GM	0	-GM

Using these methods, the nodal equations can be

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written, and then solved by real number matrix techniques.

Example Problem

The single stage amplifier shown in Fig. 2 was chosen for an example, because of its relative simplicity and the ease with which the results could be checked.

The unusual grid resistor circuitry was chosed only to show how to use the condensation commands to reduce the number of nodes.

The AC equivalent circuits are shown in Figs. 3 and ц. The cathode bias was not simplified to show that the paralleling could be done while writing the equations.

To run this problem on the computer, the input data would be as follows:

5 7 0 5 10	(total number of nodes) (number of resistors) (number of inductors) (number of capacitors) (number of frequencies for which problem is to be run)
(frequ 20 40 80 100 200 400 800 1,000 2Kc 4Kc 8Kc 10Kc 20Kc 80Kc 100Kc	encies)

2 (number of condensations) 10 (number of passive elements after condensations are made) 1 (number of active sources) (inductances) (If there were any inductors, the order in which the values were read would indicate the position in storage, i.e. the first value is stored as 2,1; the second as 2,2, etc.) (capacitances) (The first value is stored as 3,1; 1E-06the second as 1,2; the third as 1,3, 3.8E-12 etc.) 2.8E-12 1E-12 1E - 06(resistances) (The first value is stored as 1,1; 1E06 the second as 1,2; the third as 1,3, **1E06** etc.) 5E05 1E04 1E03 6.6E03 **1**至0上 (condensations) (The first number signifies the operation; 1 for series combination. 2 for parallel combination. The next four numbers are the locations in storage of the two elements to be combined. After the combination they will be stored in the same place as the first element, i.e., the first condensation says to parallel the elements 1,1 and 1,2 and put the results in 1,1) (passive topology) (The first two numbers are the nodes 1331 between which the element is connected. 123454456478 1233222442 and the remaining two are the location of the element in storage, i.e., the first group says to put element 3,1 between nodes 1 and 3.)

(active topology) (The first entry is the trans-3.08E-03 3 4 5 4 conductance of the source and the next two numbers are the controlling nodes and the last two numbers are the nodes between which the current flows i.e., the voltage from node 3 to node 4 causes a current to flow from node 5 to node 4.)

The preceding data was then put on paper tape and run on the computer. The results as printed out by the

computer were:

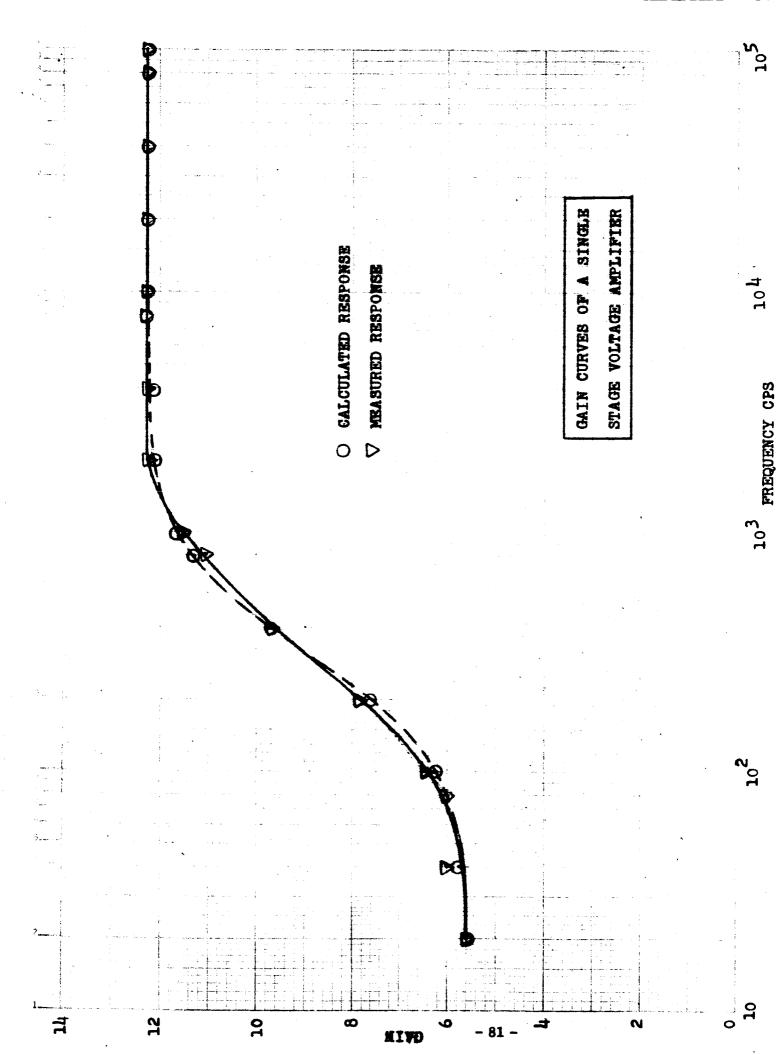
GAIN	DB GAIN	PHASE	FREQUENCY IN CPS
0.56769436E+01	0.15082292E+02	183.957	0.2000000E+02
0.57618576E+01	0.15211250E+02	187.081	0.4000000E+02
0.60765022E+01	0.15673073E+02	192.769	0.5000000E+02
0.62900701E+01	0.15973110E+02	195.065	0.1000000E+03
0.7 <u>5865646</u> E+01	0.17600903E+02	201.060	0.2000000E+03
0.96962458E+01	0.197 <u>32072E+02</u>	199.879	0.4000000E+03
0.11324897E+02	0.21080685E+02	193.944	0.8000000E+03
0.11622281E+02	0.21305827E+02	190.857	0.1000000E+04
0.12076287E+02	0.21638669E+02	185.736	0.2000000E+04
0.12201907E+02	0.21728554E+02	182.893	0.4000000E+04
0.12234150E+02	0.21751481E+02	181.418	0.8000000E+04
0.12238049E+02	0.21754244E+02	181.114	0.1000000E+05
0.12243233E+02	0.21757922E+02	180.471	0.2000000E+05
0.12244468E+02	0.21758798E+02	180.062	0.4000000E+05
0.12244530E+02	0.21758842E+02	179.685	0.8000000E+05
0.12244371E+02	0.21758730E+02	179.541	0.1000000E+06

As a check, the preceding circuit was set up in the lab and the gain was checked for the same frequencies. The results are summarized in the following table:

FREQUENCY	IN CPS	GAIN	FREQUENCY IN CPS	GAIN
20		5.6	2,000	12.25
40		6.0	4,000	12.25
80		6.0	8,000	12.25
100		6.5	10,000	12.25
200		7.85	20,000	12.25
400		9.75	40,000	12.25
800		11.05	80,000	12.25
1,000		11.5	100,000	12.25

From the curves plotted, it can be seen that the response as calculated by the computer is in agreement with the experimental data.

The input and computing time for this problem was fifteen minutes, while it took close to an hour to set up the circuit and make the required measurements. The saving in time is even greater than it seems because the computer also calculated phase response while the laboratory procedure did not.



Appendix

Actual Program

Implementing the preceding principles a program has been written for the G.E. Desk Side Computer System (DSCS). The program can be applied to any network made up of admittances and voltage controlled current sources with up to seven nodes. The size limitation is only a factor of memory space and with a larger memory available could easily be extended to twenty or more nodes. Two limitations that have been imposed on the system is that node one be connected only to node three and that the output node have the highest number.

The first thirty-three statements in the program deal with putting in the required data. Statement thirty-four repeats everything that is to follow for each value of frequency in question.

The next sixteen statements calculate the impedance and the admittance for all inductors and capacitors for the frequency in question. If any condensations must be made, the next twenty-two statements will do the required calculations. Statements fifty-seven to sixty-three will combine two elements in series and statements sixty-four to seventy will combine two elements in parallel.

The next twenty-five statements put the admittances into

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their proper place in the Y matrix, following equation (4). Also included in these statements is the ability to parallel elements by adding the new admittance to any value that was previously entered in the same position.

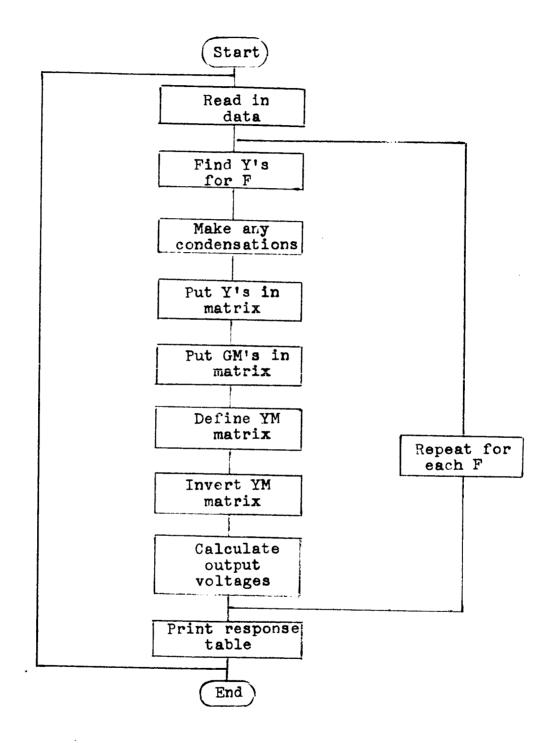
Then following equation (7), the next eighteen statements add the controlled sources, if any, to the proper places in the matrix.

Since V_{11} and V_2 were defined as zero, all elements from the first, third and fourth columns and rows disappear. Also since V_{1R} was defined as one volt, all elements of column two are constants and can be moved to the other side of the equal sign. The remaining matrix must then be inverted and to do this it was necessary to define a new matrix YM which does not contain the values from the first four rows and columns.

The next sixty-three statements write the YM matrix and then invert it using the Gauss-Jordan Method. [8] After the matrix has been inverted, it is multiplied by the constant vector to obtain the output. This is simplified since it was stipulated that node one must be connected only to node three and by doing this the constant vector has only one non-zero member and this has the value of the admittance between nodes one and two.

After obtaining the magnitude and phase of the output voltage, the process is repeated for each frequency and then the entire frequency response is printed out.

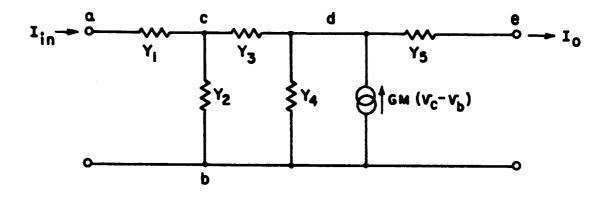
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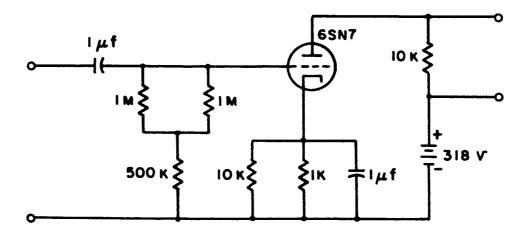
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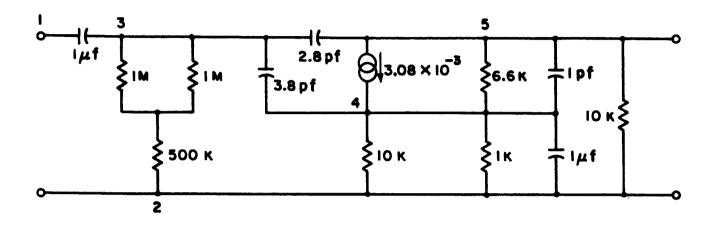




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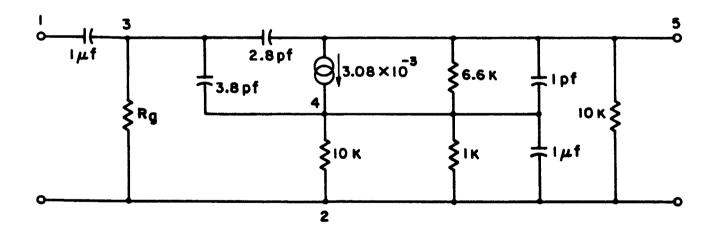


FIG. 4

0.0000 C SOLUTION OF AN ELECTRIC NETWORK 00010 COMMON Z(3,21), AL(20), C(20), ZA(3,21), ZR(3,21), Y(14,21) 171(3,21), YA(3,21), YI(3,21), YR(3,21), YB(3,21), YM(14,14) 00020 00030 3AGM(5),ATL(5),ATM(5),ATN(5),ATK(5),COND(10),COK(10) 00040 400.1(5), 001.(5), 00M(5), PTI(20), PTJ(20) 00050 51 NDEX(10,3),F(20),V(20),CA(20),PH(20),PTL(20),PTM(20) 00040 7 **PRINT 1003** 00070 READ: NAM, NR, NL, NC, NF 00080 READ: (F(N), N=1, NF) 00000 READ: NOON, NTOP, NA IO 00100 NUM=NAM*2 00110 PI=3.1415927 00100 IF (NL) 15,15,9 00130 9 READ: (AL(I), I=1, NL) 00140 15 TECNC) 20,20,21 00150 21 READ: (C(K) K=1, NC) 00160 20 READ: (Z(1,K),K=1,NR) DO 25 K=1.NR 00170 00180 YB(1,K)=1.0/2(1,K) 00190 25 7A(1,K) = YA(1,K) = 0.000200 IF(NCON) 23,23,24 00210 24 PRINT 1003 00550 READ:(CONO(I),COJ(I),COK(I),COL(I),COM(I),J=1,NCON) 00230 23 **PRINT 1003** 00240 READ: (PTI(I), PTJ(I), PTL(I), PTM(I), I=1, NTOP) 00250 IF(NATO) 61,61,62 002.60 62 **PRINT 1003** 00270 READ: (AGM(I), ATL(I), ATM(I), ATN(I), ATK(I), I=1, NATO) 00280 61 CONTINUE 00290 DO 792 MAK=1, NF 00300 IF(NL) 28,28,29 00310 SO DO 27 K=1, NL. 00320 Z(2,K)=2.0*PT*AL(X)*F(MAK) 00000 YB(2,K) = -1.0/Z(2,K)00340 27 ZA(2,K) = YA(2,K) = PI/2.00350 28 IF(NC) 34,34,31 00360 31 DO 33 K=1.NC 00370 32 YB(3,K)=2.0*PI*C(K)*F(MAK) -00380 $Z(3,K) = 1 \cdot 0/YB(3,K)$ 00320 33 ZA(3,K)=YA(3,K)=PI/2.000200 34 IF(NCON) 60,60,42 00/10 42 DO 40 JO=1, NCON 00420 45 NO=CONO(JO)00430 J = COJ(JO)00440 K=COK(JO) 00450 1=001(.10) 00460 M=COM(J) 00470 47 GO TO (48,58),NO 00480 48 $ZR(J_JK) = Z(J_JK) + COSF(ZA(J_JK)) + Z(L_JM) + COSF(ZA(L_JM))$ 00490 $ZI(J_{J}K)=Z(J_{J}K)*SINF(ZA(J_{J}K))+Z(L_{J}M)*SINF(ZA(L_{J}M))$ 00500 $Z(J_{J}K) = SQRTF(ZR(J_{J}K) * *2 + ZI(J_{J}K) * *2)$

00510 ZA(J,K)=ATANF(ZI(J,K)/ZR(J,K))

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00520		
00530		¥8(J,K)=1+0/Z(J,K) ¥4(J,K)=-Z4(J,K)
00520		
00550		$\begin{array}{c} 60 T0 40 \\ \end{array}$
00560		YR(J,K)=COSF(-ZA(J,K))/Z(J,K)+COSF(-ZA(L,M))/Z(L,M)
00570		YI(J,K)=SINF(-ZA(J,K))/Z(J,K)+SINF(-ZA(L,M))/Z(L,M)
00570		YA(J,K)=SQRTF(YR(J,K)++2+YI(J,K)++2)
00590		$Z(J_{J}K)=1.0/YB(J_{J}K)$
00.590		YA(J,K)=ATANF(YI(J,K)/YR(J,K))
00610		$ZA(J_{J}K) = -YA(J_{J}K)$
		CONTINUE
00620		DO 70 J=1, NUM
00630		DO 70 K=1, NUM
00640	-	$Y(J_{\bullet}K) = 0 \cdot 0$
00650		DO 99 LUEI, NTOP
00650		I=PTI(LJ)
00670		J=PT.I(LJ)
00680		L=P TL(L,I)
00690		M=PTM(LJ)
00700		Y(2*I,2*J)=-YB(L,M)*COSF(YA(L,M))+Y(2*T,2*J)
00710		Y(2*J,2*I)=-YB(L,M)*COSF(YA(L,M))+Y(2*J,2*I)
00720		Y(S*I-1,S*J-1)=Y(S*I,S*J)
00730		Y(2*J-1,2*I-1)=Y(2*J,2*I)
00740		Y(2#I;2#I)=YB(L;M)*COSF(YA(L;M))+Y(2*I;2*T)
00750		Y(2*J,2*J)=YB(L,M)*COSF(YA(L,M))+Y(2*J,2*J)
00760		Y(2*I-1,2*I-1)=Y(2*I,2*I)
00770		Y(2*J-1,2*J-1)=Y(2*J,2*J)
00780		Y(2*I-1,2*J)=-YB(L,M)*SINF(YA(L,M))+Y(2*I-1,2*J)
00790		Y(2*J-1,2*I)=-YB(L,M)*SINF(YA(L,M))+Y(2*J-1,2*I)
00800		Y(2*I,2*J-1)=-Y(2*J-1,2*J)
00810		Y(2*J,2*I-1)=-Y(2*J-1,2*T)
00820		Y(2*I-1,2*I)=YB(L,M)*SINF(YA(L,M))+Y(2*I-1,2*I)
00830		Y(2*J-1,2*J)=YB(1,M)*SINF(YA(L,M))+Y(2*J-1,2*J)
00840		Y(2*I,2*I-1)=-Y(2*I-1,2*I)
00850		Y(2*J,2*J-1)=-Y(2*J-1,2*J)
008 60	99	CONTINUE
00870		IF(NATO) 115,115,100
00880	100	D0 106 MM=1,NATO
00890		GM=AGM(MM)
00900		L=ATL(MM)
00910		M=ATM(MM)
00980		N=ATN(MM)
00930		KEATK(MM)
00940	110	Y(2*N,2*L)=Y(2*N,2*L)+GM
00950		Y(2*N-1,2*L-1)=Y(2*N-1,2*L-1)+GM
00960		Y(2*K-1,2*L-1)=Y(2*X-1,2*L-1)-GM
009 7 0		Y(2*K,2*L)=Y(2*K,2*L)-GM
00980		Y(2*N-1,2*M-1)=Y(2*N-1,2*M-1)-GM
00990		Y(2*N,2*M)=Y(2*N,2*M)+GM
01000		Y(2+K-1,2+M-1)=Y(2+K-1,2+M-1)+GM
01010		Y(2*K,2*M)=Y(2*K,2*M)+GM
01020		CONTINUE
01030	115	DO 120 J=5, NUM

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01040	DO 120 K=5, NUM
01050 120	YM(J-4,K-4)=Y(J,K)

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00000		SOLUTION OF AN ELECTRIC NETWORK (PART TWO)
00010		N=NUM-4
00030		DETERM=1.0
00030		DO 145 J=1,N
00040	145	INDEX(J,3)=0.0
00050	155	DO 550 I=1,N
0006 0	165	AMAX=0.0
00070	175	DO 180 J=1,N
00000		IFCINDEX(J, 3)-1) 195,180,715
00090	185	DO 205 K=1,N
00100		IF(INDEX(K, 3)-1)195,205,715
00110	195	IF(AMAX-ABSF(YM(J,K))) 215,205,205
00130	215	IROW=J
00130	225	ICOLUM=K
06140		AMAX=ABSF(YM(.J,K))
00150	205	CONTINUE
00160	180	CONTINUE
00170		INDEX(ICOLUM, 3) = INDEX(ICOLUM, 3)+1
00180	260	INDEX(I,1)=IROW
00190		INDEX(I,2)=ICOLUM
00500		IF(IROW-ICOLUM) 140,310,140
00510		DETERM=-DETERM
00550	1 50	DO 200 L=1,N
00230		SWAP=YM(IROW,L)
003 <i>4</i> 0	170	YM(IROW,L)=YM(ICOLUM,L)
00250	200	YM(ICOLUM,L)=SWAP
00260	310	PIVOT=YM(ICOLUM, ICOLUM)
00270		DETERM=DETERM*PIVOT
00280	330	YM(ICOLUM, ICOLUM)=1.0
00290	340	DO 350 L=1,N
00300	350	YM(ICOLUM,L)=YM(ICOLUM,L)/PIVOT
	380	DO 550 L1=1,N
00320	390	IF(L1-ICOLUM) 400, 550, 400
00330	400	T=YM(L1,ICOLUM)
00340		YM(L1, ICOLUM) = 0.0
00350	430	DO 450 L=1.N
00360	450	YM(L1,L)=YM(L1,L)-YM(ICOLUM,L)*T
00370	550	CONTINUE
00380	600	DO 710 I=1,N
00390	610	L=N+1-I
00400	620	IF(INDEX(L,1)-INDEX(L,2)) 630,710,630
00410	630	JROW=INDEX(L,1)
00420	640	JCOLUM=INDEX(L,2)
00430	650	D0 705 K=1,N
00440	660	SWAP=YM(K, JROW)
00450	670	YM(K, JROW)=YM(K, JCOLUM)
00460	700	YM(K, JCOLUM)=SWAP

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00470 705	CONTINUE
00480 710	CONTINUE
00496	DO 730 K=1.N
00500	LF(INDEX(K, 3)-1) 715,720,715
00510 715	ID=2
00520	GO TO 740
00530 720	CONTINUE
00540 730	CONTINUE
00550	ID=1
00560 740	GO TO (750,760),ID
005 70 760	LIN=0
00530	PRINT:LIN
00590	GO TO 850
00600 750	CONTINUE
00610	DO 780 I=1,N
00620	YM(I,1)=YM(I,1)*Y(1,2)
00630	YM(I,2)=YM(I,2)*Y(2,2)
0064 0 780	YM(],2)=YM(],2)+YM(],1)
00650	V(MAK)=SQRTF(YM(N,2)**2+YM(N-1,2)**2)
00660	GA(MAK)=20.0/LOGF(10.0)*LOGF(V(MAK))
00670	PH(MAK)=180.0/PI*ATANF(YM(N-1,2)/YM(N,2))
08800	IF(YM(N,2)) 775,775,791
00690 775	PH(MAK)=180.0+PH(MAK)
00700 791	$PRINT: (YM(I_2)) = I = I_2 N)$
00710 792	CONTINUE
00720	PRINT 9000
00730	PRINT 899, (V(MAK), GA(MAK), PH(MAK), F(MAK), MAK=1, NF)
00740 850	GO TO 7
00750 899	FORMAT(E16.8,E16.8,3X,F10.3,3X,E16.8)
00760 1003	
00770 9000 00780	STATE FLORE DE UNIN FLORE FRANCE FRANCE
00790	1 "FREQUENCY IN CPS")
00800	STOP
UUAUU	END

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Section V. On the Accuracy of Monte Carlo Method

It is generally recognized that in order to get meaningful answers from Monte Carlo simulation it is necessary to run the "experiment" a great number of times, varying from run to run only the particular random numbers in generating the combination of parameter values, to provide a large sample typical of the system.

The Automated Statistical Analysis Program [1] developed by IBM for circuit analysis, for example, uses 10,000 as the standard setting for the number of cases to be tested. In ascertaining the adequacy of this number of runs there are two extremes to be kept in mind. Cursory computation on one hand imparts little significance to the results to be useful in assessing the true performance of the circuit under investigation. On the other hand, exhaustive testing, even if it would not exceed the capability of the computer facilities available, defeats the purpose of random sampling which attempts at conclusive results from random selection of sample points. It is to be noted, however, that the accuracy of the statistical method actually bears a nonlinear relationship with the number of runs in the test. The intuitive idea that the more times the computation is carried through, the more meaningful the result will be, is often a vague and sometimes misleading notion.

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The accuracy of the Monte Carlo method mainly depends upon two factors: the number of runs and the randomness of the random numbers to be used in the tests. Take the instance of finding the area of an irregular geometric figure by the Monte Carlo method. First, draw the figure on a piece of paper of known dimension and therefore known area, put your finger down at random. Possible outcomes will be (a) the finger will land inside the irregular figure, a "success"; (b) it will be outside the figure, a "failure"; (c) it will come down on the boundary of the area or it may miss the paper entirely. After a large number of trials and ignoring the outcome of (c), the unknown area can be estimated by multiplying the total area of the paper divided by the sum of the number of successes and failures. The accuracy of the answer depends upon two factors. First, the number of trials must be large; second, the finger must be put down in a random manner each time.

Pursued by hand, the Monte Carlo method will only lead to bruised thumbs and poor estimates of the area. Mechanical means can be used to provide random numbers which tell the machine how to "put its finger down". But the wear of mechanical parts will develop a bias in favor of a particular number. With the advent of electronic digital computers, this situation is relieved; and we shall be able to approach randomness as nearly as allowed by the scheme we can devise.

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In this section, the accuracy of the Monte Carlo method and some of its main characteristics will be discussed. An exposition on the generation of random numbers will be presented in Section VI.

Bernoulli's Theorem

In the theory of probability one of the most important and beautiful theorems was discovered by Bernoulli (165h-1705) and published with a proof remarkably rigorous in his admirable posthumous book "Ars Conjectandi" (1713). If, in n trials, an event E occurs m times, the number m is called the "frequency" of E in n trials, and the ratio m/n receives the name of "relative frequency". Bernoulli's Theorem reveals an important porbability relation between the relative frequency of E and its probability p. It may be stated as follows: with the probability approaching 1 or certainty as near as we please, we may expect that the relative frequency (m/n) of an event E in a series of independent trials with constant probability p will differ from that probability by less than any given number $\delta > 0$, provided the number of trials is taken sufficiently large.

In other words, given two positive numbers δ and a, the probability P of the inequality

$$\left|\frac{m}{n}-p\right|>\delta$$
 (1)

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will be greater than 1 - a if the number of trials is above a certain limit depending upon δ and a.

To illustrate Bernoulli's Theorem, Uspensky [2] has given the example that, if p = 1/2, $\delta = .01$, a = .001, the formula

$$n \geq \frac{1+\delta}{\delta^2} \ln \frac{1}{\alpha} + \frac{1}{\delta} = 69,869$$
⁽²⁾

shows that in 69,869 trials or more there are at least 999 chances against 1 that the relative frequency will differ from 1/2 by less than 1/100. The number 69,869 found as a lower limit of the number of trials is much too large. A much smaller number of trials would suffice to fulfill all the requirements. From a practical standpoint, it is important to find as low a limit as possible for the necessary number of trials (given δ and a).

Since p is the required quantity while m/n is the approximate value obtained by the Monte Carlo method, it follows that the difference $\frac{m}{n} - p$ is the error of the Monte Carlo method. It is clear from the above that this error may be estimated probabilistically with a degree of reliability 1 - a.

The Limit Theorem in the Bernoulli's Case

The concept of Bernoulli trials, which deals with

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experiments having only two possible outcomes, is extremely useful because we are often interested only whether a certain result occurs among many possible outcomes or not. For example, although the output voltage of an electric circuit may assume a range of possible values, we are concerned only with whether it exceeds a specified value or not. By Bernoulli's Theorem it is justified to use the ratio of the number of successes m to the total number of trials n, m/n, as an estimate of the binomial probability of success, p. The number of successes changes from one binomial experiment of size n to another. It is thus a random variable, which will be designated as M, with possible values $m = 0, 1, 2 \dots$ Since M is a random variable, so is $\hat{p} = \frac{m}{n}$, with possible n. values 0, 1/n, 2/n, . . . (n-1)/n, 1.

The statistical averages of the random variables M and \hat{p} are:

$$E(M) = np$$
(3)

$$Var(M) = npq$$
 $\sigma_{M} = \sqrt{npq}$ (4)

$$E(\hat{p}) = E(\frac{M}{n}) = \frac{1}{n} E(M) = p$$
 (5)

$$\operatorname{Var}(\hat{p}) = \operatorname{Var}\left(\frac{M}{n}\right) = \frac{1}{n^{2}}\operatorname{Var}(M) = \frac{pq}{n} \quad \sigma_{\hat{p}} = \sqrt{pq/n} \quad (6)$$

where q = 1-p. A comparison of equations (1) and (6) reveals the interesting fact that σ_M increases as n increases for fixed p, while $\sigma_{\hat{p}}$ decreases as n increases. If the variance is small, then the value of the random variable tends to be

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close to its mean, which in this case (so called "unbiased estimate") means close to the true value of the parameter in question.

There are two approaches to find more precisely the relationship between the size of the sample, n, and the error of \hat{p} in the estimation of p, $|\hat{p} - p|$.

1. Conservative Chebyshev Approach

The well-known inequality bearing the name of the Russian mathematician Chebyshev (1821-1894) gives the upper (or lower) bound of such probabilities $P[|X - E(X)| \le C]$ when $E(X) = \mu$ and $Var(X) = \sigma^2$ are given. It may be stated as follows: for any positive number C,

$$P\left[|X - \mu| \ge h\sigma\right] \le \frac{1}{h^2}$$
(7)

This means that the probability assigned to values of X outside the interval $\mu - h\sigma$ to $\mu + h\sigma$ is at most $1/h^2$. In other words, at least the fraction $1 - (1/h^2)$ of the total probability of a random variable lies within h standard deviation of the mean.

In applying the Chebyshev inequality with $\mu = p$ and $\sigma = \sqrt{pq/n}$ in the case at hand, we find the probability that p is within h $\sqrt{pq/n}$ of p is at least 1 - $(1/h^2)$. One difficulty is that σ is dependent upon the exact value of p which is to be estimated by \hat{p} . However, we can find the

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value of p that maximizes $\sigma^2 = pq/n$. Since the graph of pq = p(1 - p) is a parabola that is symmetrical about the line of p = 1/2, the maximum value of pq is attained when p = q = 1/2. Therefore, the maximum value of pq is $1/2 \cdot 1/2 = 1/4$, and

$$\max \sigma = \sqrt{pq/n} = 1/\sqrt{4n}$$

Therefore we can say conservatively that the probability is at least $1 - (1/h^2)$ with the distance

$$|\hat{\mathbf{p}} - \mathbf{p}| \leq \frac{\mathbf{h}}{\sqrt{4\mathbf{n}}} \tag{8}$$

For example, if n = 1,000 and if we choose h = 2, the probability is at least 0.75 that

$$|\hat{p} - p| \leq \frac{2}{\sqrt{l \times 1,000}} = .032$$

or, in words, at least 75% of the probability distribution of \hat{p} is within .032 of p. For n = 1,000 and h = 5, at least 96% of the probability distribution of the error is less than $5/\sqrt{4,000} \approx .065$.

It is clear from equation (8) that the error in the approximate solution of a problem by the Monte Carlo method can be reduced by increasing the number of trials n, i.e. by increasing the computational time. For example, the time necessary to complete the solution must be increased by a

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factor of 100 if the accuracy is to be improved by one order of magnitude.

2. Conservative Normal Approach

From DeMoiore-Laplace Theorem [3] in the theory of probability, it is known that when the mean value μ is "far" from 0 and n, the extreme values of the binomial random variable X, (at least 3° from both 0 and n), it is justified to use the stronger normal distribution theory instead of the Chebyshev Theorem. In our case then, if np is at least $3\sqrt{npq}$ from both 0 and n, we know that the new random variable $Z = (X - np)/\sqrt{npq}$ is approximately normally distributed. Recalling that $\hat{p} = \frac{X}{p}$, we have

$$Z = \frac{X - np}{\sqrt{npq}} = \frac{\frac{X}{n} - p}{\sqrt{pq/n}} = \frac{\hat{p} - p}{\sqrt{pq/n}}$$

Now, since Z is approximately distributed according to the standard normal distribution, we can say that the probability is approximately 0.95 that

$$-2 \leq Z \leq 2 \quad \text{or} \quad -2 \leq \frac{\hat{p} - p}{\sqrt{pq/n}} \leq 2. \tag{9}$$

where the Z's represent 2 standard deviations, to approximate the more precise value 1.96 from the normal table [4]. We now multiply all terms of the right-hand expression

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of the inequality (9) by /pq/n, and get

$$-2\sqrt{pq/n} \leq \hat{p} - p \leq 2\sqrt{pq/n}$$

or $|\hat{p} - p| \leq 2\sqrt{pq/n}$

Maximizing pq as before at $pq = \frac{1}{4}$, we find from the normal distribution that the probability is approximately 0.95 and

$$|\hat{\mathbf{p}} - \mathbf{p}| \leq \frac{2}{\sqrt{4n}} = \frac{1}{\sqrt{n}}$$

If we choose h standard deviations instead of 2, the appropriate probability should be obtained from the normal table.

In general, the number of runs (n) required in the Monte Carlo method can thus be determined on the basis of normal distribution approach by the simple relation

$$n = \frac{C}{\mu E^2}$$

where E is the tolerable error range in per cent and C is the square of probability value for a given confidence limit.

For example, for 90 per cent confidence limit, C has the value of (1.64) = 2.69; for 95 confidence limit, C = (1.96) = 3.84; for 99 per cent confidence limit,

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C = (2.57) = 6.61. If we want the simulation result to be within \pm .05 error range, the number of runs corresponding to the three confidence limits would be 269, 384 and 661 respectively. Returning to the figure given in the ASAP operating manual, a 10,000-run computation will guarantee the result to be within \pm .013 error range with 99 per cent confidence limit, or, alternatively, \pm .02 error range with 99.99 per cent confidence limit.

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Generation of Random Numbers on IBM 1620 Computer*

*This is part of a thesis submitted by J.J. Perkowski in partial fulfillment of the requirements for the M.S. Degree to the Electrical Engineering Faculty of Villanova University, June, 1965.

CHAPTER I

INTRODUCTION

A group of n numbers are random if each number in the group has the same probability of occurring. An important property of random numbers is that knowing some of the numbers we cannot predict any other number in the sequence. In addition, the sequence of true random numbers whould not be limited to a finite length. Thus (1) total unpredictability, (2) equal likelihood of the outcomes and (3) infinite length of the sequence form the three basic properties of random numbers.

When the random digits are generated on a digital computer by means of some repetitive arithmatical process they are called pseudo-random digits. Pseudo is defined as deceptively resembling a specified thing, and the deception encountered here is that a pseudo-random process cannot generate an infinitely long random sequence. Eventually the process will either end up in a string of zeroes or will start repeating itself. Thus pseudo-random numbers violate the third property of random numbers.

Nevertheless pseudo-random numbers are best suited for computer applications as long as they pass predetermined statistical tests which will be used to test randomness in this paper. Let us consider some of the methods available for generating pseudo-random numbers:

A. Von Neumann's Center Squaring Method 6, 12 Running through the actual procedure of this method gives a hint of what can be expected in these random processes. Proceed as follows:

- 1) Start with some large number a_o containing 2k digits; any number will do.
- 2) Square a to get a containing 4k digits.
- 3) Take the middle 2k digits of a_o and call this a_l, the next random number.

4) a, is then squared and the process continues.

The assumption in this method is that any digit is as likely to occur as any other so the numbers will be random. Let us see if this is true with some examples.

Example 1

1) Let $a_0 = 1234$, number of digits = 2k = 4

2) $a_0 = 01522756$, 4k = 8

3) The middle 4 digits are 5227 so $a_1 = 5227$

This seems perfectly legitimate but certain numbers do not work so well.

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Example 2
```

Let $a_0 = 64$	then	a o = 4096	a _l = 09	a _l = 0081
$a_2 = 09$		a _l = 0 081	^a 2 = 08	a ₂ = 0064
a ₃ = 06		$a_3 = 0036$	$a_{14} = 03$	$a_{4} = 0009$
a ₅ = 00		- 105 -		

A. Von Neumann's Center Squaring Method [6, 12]

Running through the actual procedure of this method gives a hint of what can be expected in these random processes. Proceed as follows:

- 1) Start with some large number ao containing 2k digits; any number will do.
- 2) Square a_0 to get a_0^2 containing 4k digits.
- 3) Take the middle 2k digits of a_0^2 and call this al, the next random number.
- 4) al is then squared and the process continues.

The assumption in this method is that any digit is as likely to occur as any other so the numbers will be random. Let us see if this is true with some examples.

Example 1

- 1) Let $a_0 = 1234$, number of digits = 2k = 4
- 2) $a_0^2 = 01522756$, 4k = 8
- 3) The middle 4 digits are 5227 so $a_1 = 5227$

This seems perfectly legitimate but certain numbers do not work so well.

Example 2

Let	a ₀	=	64	th en	a _2	=	4096	this	gives
	al	Ξ	09	11	a_1^2	=	0081	Ħ	n
	a ₂	=	08	Ħ	a2 ²	=	0064	18	Ħ
	az	=	06	48	a3 ²	Ξ	0036	28	Ħ
	a.4	Ξ	03	It	a 4 ²	=	0009	11	H
	a 5	=	00						

This process degenerates into a string of zeroes for $a_0 = 64$ and for many other values. In addition this method often degenerates into short cycles of two or three numbers. Obviously this is not a good method and experience has shown unsatisfactory results if a_0 has less than eight digits. The National Bureau of Standards tried this method [6] and produced sixteen programs ranging in length from 11 to 104 numbers of four digits each with an average length of 52. This is not very ideal for practical applications.

B. Modified Von Neumann Method [6]

Considerable better results are obtained by a modified version of Von Neumann's method, in which a pair of numbers, a_0 and a_1 , are multiplied together and the central digits of the product are used for the number a_2 . The process is repeated for a_1 and a_2 to give a_3 . So if $a_0 \ge a_1 =$ (1234) $\ge (5678) = 07006652$ then $a_2 = 0066$. This type of process gives pseudo-random numbers that are more random and with a larger period than the mid-square method. In the tests run by NPS, ten sequences were computed, all of which degenerated into a string of zeroes. The lengths of the sequences ranged from 19 to 1253 with an average length of 591.

This method will be used later in the computer to generate data.

To summarize:

- 1) Select a₀ and a₁; any 2k digit number will do.
- 2) Take the product of a₀ and a₁; 4k digits.
- 3) Take the middle 2k digits of this product and call this a2
- 4) Take the product of a_1 and a_2 to get a_3 etc.

C. IBM Method

This method was taken from the IBM reference manual [1] and will be used later on the computer. The basic formula for this process is:

 $u_{n+1} = last d digits of xu_n$ (1.1) This will produce $5:10^{d-2}$ terms before repeating (for d greater than 3). An outline of this method as dictated in the IBM reference manual follows:

- Choose for a starting value any integer u₀ not divisible
 by 2 or 5; u₀ is d digits long.
- 2) Choose t for equation 1.2 as any integer
- 3) Choose r for equation 1.2 as any of the values 3, 11, 13, 19, 21, 27, 29, 37, 53, 59, 61, 67, 69, 77, 83, and 91.
- 4) Take the values from 2) and 3) and choose as a constant multiplier an integer x of the form:

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\mathbf{x} = 200\mathbf{t} \mathbf{\pm} \mathbf{r} \tag{1.2}
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(The plus-minus sign is used because x must be odd and odd numbers have the form $2n \pm 1$, $2n \pm 3$, etc.; the plus-minus sign simplifies selecting a value close to $10^{d/2}$ as a choice for x.)

5) Compute xuo, a product 2d digits long

- 6) Discard the high order d digits leaving u₁ consisting of the last d digit of the product.
- 7) The process is repeated.

As an example let d = 4 and $u_0 = 2357$. Since $10^{d/2} = 100$ a good choice for x is 109. So $xu_0 = (0109) (2357) =$ 00256913. Then $u_1 = 6913$, $xu_1 = (0109) (6913) = 00753517$ so $u_2 = 3517$. This method will be studied in much further detail in later discussions.

D. Lehmer Method

D. H. Lehmer is an important name in random numbers and a very simple method [7] which he developed calls for successive multiplications by a constant number (he chooses 23):

- 1) Choose an eight digit number u₀; any number will do.
- 2) Multiply u_0 by 23 to get a nine or ten digit u_0' .
- 3) The first and second digits on the left are removed and subtracted from what remains of u₀ ⁱ giving u₁

4) Continue the process with 23u1

Example

- 1) $u_0 = 12345678$
- 2) $23u_0 = 0283950594$
- 3) $u_1 = 83950594 02 = 83950592$
- 4) $23u_1 = etc.$

This method supposedly does not repeat until 5,882,352 sequences have been computed which contains about 47 million random digits. And so this paper will contain a method similar to this that produces sequences of six digits each. The method was modified slightly to better fit the Fortran computer language.

E. Residue Method

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In these four methods discussed so far, instructions state to choose any initial value for u_0 or a_0 etc. But when looking at the results of these methods, it will be seen that only certain initial values give good long programs; the others give short deteriorating programs. Just what the proper initial value is, though, can only be determined by trying many different values and selecting the best by observing the results. This, of course, entails a lot of guess work and a good bit of computer hours. And so a method is needed in which one does not have to pick a special initial value in order to get long sequences of usuable numbers. Such a method is the power residue method [8] which is extensively used today by anyone wishing to generate random numbers. The IEM manual spells out the procedure for this method. The method is based on the equation:

$$u_{n+1} = xu_n \pmod{10^d}$$
 (1.3)

The procedure is:

- 1) 10^{d} represents the word size of the machine and this will produce $5 \cdot 10^{d-2}$ terms before repeating. So in order to have at least 5,000 terms let d = 5.
- 2) The value of x is arrived at from the congruence

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 $x \equiv \pm (3, 11, 13, 19, 21, 27, 29, 37, 53, 59, 61, 67, 69, 77, 83, 91) \pmod{200}$

3) Choose uo as any integer not divisible by 2 or 5.

4) Compute $xu_0 \pmod{10^d}$ using fixed point integer arithmetic 5) Continue process for u_1 etc.

Example

- 1) d = 5
- 2) x = 3379
- $3) u_0 = 389$
- 4) $xu_0 \pmod{100,000}$ is simply this: $xu_0 = 1,314,431$

 $\frac{xu_0}{100,000} = 13 \text{ plus a remainder of } 14431$ It is this remainder that is u_1 $u_1 = 14431 \text{ etc.}$

Later on in Chapter III when this method is discussed emphasizing computer techniques, very interesting manipulations must be made to adapt this program to the computer.

But before the computer programs are discussed, the statistical tests to be used must first be listed.

CHAPTER II

STATISTICAL TESTS

INTRODUCTION

Before beginning the observations of the computer programs, it is necessary to explain the tests that were performed on the random numbers. By studying these tests in great detail now, we eliminate the possibility of their interfering with the flow of thought from one program to the next in the following chapter.*

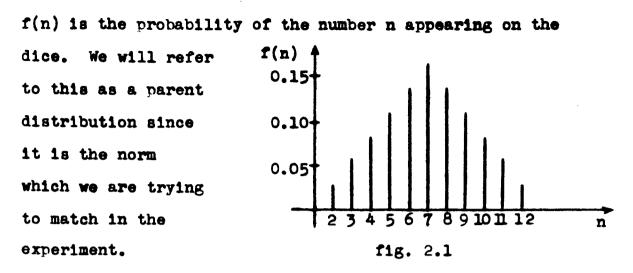
CHI-SQUARED TEST

The major problem that will be encountered when testing random numbers is which ones to keep as random and which ones to discard. The chi-squared (x^2) test of goodness of fit will be used to tell whether or not a set of numbers is satisfactory.

Whenever an experiment is performed (throwing dice for example), certain expected outcomes can be calculated using the formulas of probability theory. Then when the experiment is performed, the results may be compared with the theoretical calculations. Often these calculated values are put in the form of a probability distribution as in figure 2.1 where

* References for this chapter: see 9 to 11 in Bibliography

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The chi-squared test is used to tell just how much disagreement between the parent distribution and the experimental values (call this the sample distribution) can be reasonably expected or in other words how great the disagreement must be in order to justify that the dice do not obey the parent distribution.

These distributions are expressed most naturally as frequencies of events where the frequency of an event is the total number of times this event occurs among all the trials. Let f_0 be the frequency of occurrence of event n for a sample that will consist of N trials. If the parent distribution is f(n) then the frequency predicted by the parent distribution is Nf(n) written as f_c . These frequencies are related in the following way to get the chi-squared goodness to fit:

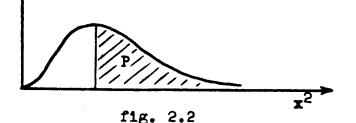
$$x^{2} = \frac{\hat{\Sigma}(f_{0} - f_{c})^{2}}{f_{c}}$$
(2.1)

For a sample of n events, n-1 events are independent leaving one dependent event. As an example, suppose we are running

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a test of the frequency of each digit, zero to nine, in a sample. If there are 1000 digits in the sample and there are 910 digits from one to nine, then the total number of zeroes is already determined and is <u>dependent</u> on the other values. So we say that this sample has nine <u>degrees of freedom</u> (v) or independent digits. In general v = n-1.

How are these results then interpreted? Clearly if the observed and calculated values agree exactly then $x^2 = 0$. The greater the difference between the sample and parent distribution, the greater will be the value of x^2 so generally speaking the larger x^2 , the worse the fit. The x curve is plotted as follows:



Chi-squared tables are found in most statistics books. So as an example, if the number of degrees of freedom is 10 and x^2 is calculated as 3.94 then the tables say that the probability that $x^2 \ge 3.94$ is 0.95. That is the probability of obtaining by chance a value of x^2 at least as bad as the observed fit is 0.95. So 95 times out of a hundred a worse fit will occur so we deduce that $x^2 = 3.94$ is a good fit. But suppose we calculated $x^2 = 23.2$ for 10 degrees of freedom. The table gives P = 0.01, so only one time out of a hundred will we get a worse fit; 99 out of 100 times a better fit

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occurs so we easily see that $x^2 = 23.2$ for 10 d.f. is not a good fit.

In most of our measurements we will use the 10 per cent points as our confidence limits:

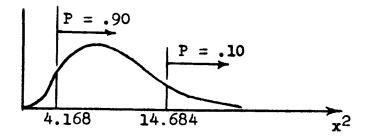


fig. 2.3

So for 9 degrees of freedom, we will generally only accept values of x^2 that fall in the range 4.168 to 14.685. These are very tight limits. If we wish to get more lax, we will reduce the limits to the 5 per cent points.

As a short example, take the count of the odd number digits of a group of 500 random digits. Using the decimal system the probability of each digit is one-tenth. So the expected frequency (f_c) of each is Nf(n) or (500)(1/10) = 50digits. This set of random numbers contains 40 ones, 43 threes, 47 fives, 54 sevens, and 59 nines. Calculate x^2 to see if these numbers are random.

The following table is set up:

n	f _o	fc	f _o - f _c	$(f_{0} - f_{c})^{2}$
1	5 0	40	10	100
3	50	43	7	49
5	50	47	3	9
7	50	54	- 4	16
9	50	59	- 9	81
				255

 $x^{2} = \sum \frac{(f_{0} - f_{c})^{2}}{f_{0}} = \frac{255}{50} = 5.1 \text{ from equation 2.1}$ x = 5.1 for 4 d.f.* p = 0.27

This is within the 10 per cent confidence limits so this is a good set of random numbers.

STANDARD DEVIATION

The standard deviation will be used in conjunction with the mean or average to gain certain knowledge about the random digits.

It is defined as follows:

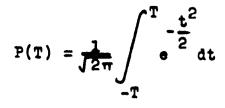
$$\sigma = \sqrt{\frac{1}{n} \sum_{m} (\mathbf{f}_{o} - \mathbf{f}_{c})^{2}}$$

where: σ = standard deviation

n = number of trials, etc.

In general the probability for a measurement to occur in an interval within To of the median is

* d.f. = degrees of freedom



The probability (see fig. 2.4) for a few values of T is: P(1) = 0.683 1-P(1) = 0.317

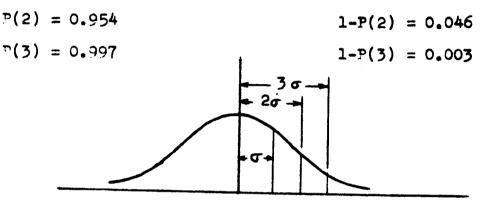


fig. 2.4

This means that the probability for a measurement to fall within one standard deviation of the mean is about 68 per cent, the probability of being farther away than 2 or is 4.6 per cent and farther away than 3 or is 0.3 per cent. So normally we should expect about 30 per cent of the data to fall outside the first standard deviation.

As an example, let us again take the odd numbered digits. The last column of Table II is also the $(f_0 - f_c)^2$ term in the formula for standard deviation (equation 2.2). So then:

$$\sigma = \sqrt{\frac{1}{n} \sum (t_0 - t_c)^2} = \sqrt{\frac{1}{5} (255)} = \sqrt{51}$$

 $\sigma = 7.14$

This gives the following results:

 Range
 # Readings Within Range

 σ
 42.86 to 57.14
 3

 2σ
 35.72 to 64.28
 5

 3σ
 28.58 to 71.42
 5

 These results are very favorable.
 Three-fifths or 60 per

cent fall within one σ compared with 68 per cent theoretically, and none fall further than 2σ away.

FREQUENCY TEST

This test is basically the comparison of the frequency of occurrence of each digit 0 to 9 with the expected value of the digit, i.e. one-tenth the number of digits in the group. Chi-squared test and standard deviation are used to see how close the digits are to the expected.

Remember where this expected or parent distribution comes from. We have mentioned that one of the properties of random numbers is that each digit is equally probable and even though we are generating pseudo-random numbers, this property still holds true. So we are justified in saying that the expected value for the frequency of occurrence of a digit is 1/10 the number of digits in a decimal system.

Variations of the frequency test would be running tests on every other digit, every third digit,...., every tenth digit, and also the frequency of odd digits to even digits is often compared as well as frequency of numbers below the

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mean (0, 1, 2, 3, 4) to numbers above the mean (5, 6, 7, 8, 9).

SERIAL TESTS

This test involves counting the frequencies of all pairs of numbers (00-99) and comparing them with the normal using x^2 or σ . This gives a good indication of whether certain digits tend to follow certain other digits, i.e. a given digit being dependent on the digit preceding it.

RUNS TESTS

Three different types of runs tests will be performed:

- 1) Run test above and below the median
- 2) Run test of individual digits
- 3) Run test up and down

(1) The run test above and below the median consists of dividing the numbers letting 0, 1, 2, 3, 4 equal a and 5, 6, 7, 8, 9 equal b. So a series of digits 2728910447 would give ababbaaaab, which contains four runs of one, a run of two b's, and a run of four a's. The total number of runs and runs of one, two, etc. are then compared with expected values which are calculated as follows:

expected total
$$= \frac{N+1}{2}$$
 (2.4)

expected number or runs = $(N - k+3)2^{-k-1}$ (2.5) where N = number of digits being tested

Confidence limits for expected total number of runs are found

from table 47, page 203 in [9].

A small sample of this table follows:

Table 3

90 per cent limits

number of runs expected (m)	lower limits	upper limits
100	88	114
200	178	224
300	268	334
400	358	444
500	448	554

N.B. For m>10, the number of runs is approximately normally distributed with mean m+1 and variance (σ^2) equal to m(m-1)/(2m-1).

(2) The run test up and down consists in determining if the differences between successive digits is positive or negative. So for N points (u_1, u_2, \ldots, u_n) we write a binary sequence whose nth term is "u" if $u_n < u_{n+1}$ and is "d" if $u_n > u_{n+1}$. So again for the sequence 2728910447 we get uduuddu-u. Letting the dash be a "u" this contains two runs of one, two runs of two, and one run of three. The results are, of course, then compared by x^2 with expected values that are calculated as follows:

expected total $= \frac{(2N-1)}{3}$ (2.6)

expected number of runs = $\frac{5N+1}{12}$ (2.7)

expected number of runs = $\frac{11N-14}{60}$ (2.8)

expected number of runs = $\frac{2 (k^2 + 3k + 1)N - (k^3 + 3k^2 - k - 4)}{(k+3)!}$ (2.9)

where N = number of digits being tested.

As noted in the example above, often a dash will occur in the case where $u_n = u_n+1$. A good way to overcome this is to take the u's and d's from the start of the sequence and use them in the place of each dash that turns up.

CHAPTER III

ANALYSIS OF PROGRAMS GENERATED ON THE COMPUTER

INTRODUCTION

The background of random numbers noted and the tests to be used understood, the discussion of the random numbers that I have generated on the computer can begin.

These programs will begin at the simplest level and proceed toward the complex, but useful, methods. Each method will generally be an improvement over the one preceding it, and these improvements will be emphasized a good deal. Consideration will also be given to variation of inputs and the effects on the results. Chapter I discussed these methods purely from the mathematical viewpoint, the theoretical side, but this chapter considers the problems of getting the programs to work on a computer. So computer techniques will be emphasized but will be tied in closely with the discussions of Chapter I.

As an aid to understanding this chapter, the actual Fortran language computer programs can be found in Appendix A while most of the actual numbers generated will be found in Appendix B.

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METHOD I - IBM METHOD

This method has been discussed previously in Chapter I taken from the IBM reference manual. Repeating the general formula for the method we get:

 $u_{n+1} = last d digits of xu_n$ (3.1)

The selection of initial values (u_0) , the input values for the computer is the most difficult task for this method.

The constant d was first selected (d = 4) so the number of terms before repeating is $5 \cdot 10^{d-2}$ which gives 500 terms.

The multiplier u_0 is chosen as any number not divisible by 2 or 5. Let $u_0 = 2357$.

The x is then chosen by the formula $x = 200t \pm r$ where t is any integer and r is any of the values listed in Chapter I which gives a value of x close to $10^{d/2}$ (100 in this case). Then t is chosen as one and r as 91 then

x = (200) (1) - (91)

 $\mathbf{x} = 109$

So the initial values are in summary:

```
d = 4
u_0 = 2357
x = 109
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Computing xu_0 these values will produce a product 8 digits long; but the high order 4 digits are discarded and the 4 low order digits are the value of u_1 . (See Appendix A.)

The problem remains of programming this on the computer.

The program was written entirely in fixed-point mode. To show the effect of fixed point, suppose a certain product is <u>767215.72</u>. Operation in this mode will discard the underlined digits leaving only +7215. So fixed-point mode rejects all decimals and digits to the left of the four low order digits. When the 8 digit product xu_0 is calculated, only the four low order digits are printed. This is exactly the u_1 that is required. This program consisted of numbers of four digits in length and contained 500 terms before repeating (see Appendix B). But looking at columns of numbers, it is noticed that the period of each column is not 500. The period for each column is

units column	T = 2
tens column	T = 10
hundreds column	T = 50
thousands column	T = 500

So the low order digits of the numbers are far from random. The periodicity of the digits increases as the order of the digit position increases.

The units column consists simply of the alternating digits 3 and 7. This column can be discarded as not random.

The tens column is composed of the 10 digit series 1157933975. Each digit appears twice, but they are only odd numbered digits. No even digits occur in this column so it certainly is not random.

The hundreds column contains 50 digits before repeating.

Twenty are even and thirty are odd. The probability is only 16 per cent that there could be 10 more odd digits than even digits at these values.

$$(x_2 = \frac{5^2 + 5^2}{25} = 2$$
 P = 0.16 for 1 d.f.)

so the hundreds column is rejected.

The thousands column consists of 500 digits distributed as follows:

51	28 7088	50	threes	50	sixes
50	ones	50	fours	50	sevens
50	twos	49	fives	50	eights
				50	nines

Calculating x^2 gives:

 $x^2 = \frac{1 + 8(0) + 1}{50} = 0.04$ for 10 degrees of freedom. From the x^2 table a $x^2 = 0.04$ gives a probability P = 0.999999.... for 9 d.f. This means that only one chance in 10,000..... will give a better fit. So it seems logical that this is a good set of random numbers. But statisticians caution about numbers that are too close to the norm. When numbers get too close to what is expected, they cease to be random. Hence we have mentioned before that limits of x^2 for acceptable results are the range 4.168 to 14.684. This lower limit is chosen to avoid these numbers that follow the norm too closely and are as a result not random. For this reason the numbers in the thousands column must be rejected. The entire method I is rejected then for the various reasons cited.

METHOD II - IMPROVED IBM METHOD

It was the purpose of this method to attempt to make improvements on Method I so that every column in Method II would be random instead of just one column.

In Method I it was the last digit which was least random so in this method the last digit is eliminated. After the product xu_0 has been computed and the first four digits are dropped, the remaining digits (formerly u_1) are now divided by the constant 10. So if u_1 was equal to 4487, dividing by 10 gives 448.7. But in the computer language (Fortran language) this number is in fixed-point mode so only the digits 448 are retained as the new u_1 .

Two statements are taken from Appendix A to show the difference in computer language

7 I(J) = N * K....Method I

7 I(J) = N K/N...Method II

where

7 = statement number

I(J) = u(n+1)

- N = X
- $K = u_n$

Let us now see if this improvement has helped generate numbers that are more random. Ninety-seven numbers of three

digits each were generated before they started repeating. (See Appendix 3.) Already an improvement can be seen. The hundreds column of Method I had a period of 50 while in this program this column has a period of 97. The other columns also have the same period, and hence it is increased many times over Method I.

a) Frequency Tests: There are 291 digits so there should be statistically speaking 29.1 of each digit. The frequency test on these digits gave the following table which is similar to table 2 in Chapter II:

Table 4

n	f _c	f _o	f _o - f _c	$(f_{0} - f_{c})^{2}$
0	29.1	29	0.1	0.01
l	29.1	27	2.1	4.40
2	29.1	31	1.9	3.60
3	29.1	23	6.1	37.30
4	29.1	29	0.1	0.01
5	29.1	32	2.9	8.40
6	29.1	34	4.9	24.00
7	29.1	27	2.1	4.40
8	29.1	30	0.9	0.81
9	29.1	<u>29</u>	0.1	0.01
	291.0	291		82.94

 $x^2 = \frac{82.94}{29.1} = 2.84$ for 9 d.f. P = .965

remembering that

u = digit being tested

 $f_c = expected number of each digit = Nf(n)$

 $f_0 = observed$ number of each digit = F(n)

At first glance these do not seem to agree with the present confidence limits so let us look at this with odd and even numbers separated. There are $\begin{cases} 145 \text{ odd digits} \\ 138 \text{ even digits} \end{cases}$

and x^2 for this information gives

$$\mathbf{x}^2 = \frac{(3.5)^2 + (3.5)^2}{41.5} = 0.173$$
 for 1 d.f.

which gives P = 0.65. This means the probability of having 7 more odd numbers than even in this particular case is 0.65. This is a good result. Also x^2 for odd number digits is 1.87 or P = 0.75 for 4 d.f. and for even digits 0.977 or P = 0.91 for 4 d.f. These deviations do not appear significant for rejection.

The standard deviation (σ) of this set is $\sigma = \sqrt{\Sigma \frac{(f_0 - f_c)^2}{N}} = \sqrt{\frac{82.94}{10}} = \sqrt{8.3} = 2.88$ m = 29.1

So for each standard deviation:

	Range	Observed	Expected	
	31.98	7	6.8	
m <u>+</u> σ⁻	26.12	ſ		
m () .	24.86	8	~ F	
m <u>+</u> 2 0	23.24	0	9 •5	

	Range	Observed	Expected
m	37.74	20	.
^m ± 3σ	20.36	10	9 .9

There are only two readings past 30. All the others fall within range.

b) Runs Tests: A run test above and below the mean was performed with the following results: number of runs counted------155 number of runs expected------146 range permitted as 90 per cent limits------134 - 160

These results were good.

έ

A run test up and down was also performed. There were 194 runs expected and 206 observed. For 90 per cent limits the range allowed is from 173 to 217. The observed value falls within this limit.

According to these tests there is little evidence of any divergence from the normal expectations. Only in the frequency test of these numbers is the result questionable. So we can conclude that these numbers are random, but there is one glaring fault with these random numbers. There is not enough of them. There are only 97 terms in the series; far from enough to apply this method to a Monte Carlo method.

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METHOD III - CENTER SQUARING METHOD

So far the methods that have been investigated have consisted of multiplying various numbers with a definite constant over and over. A better way for generation would be to have two new multipliers for each number generated.

This method (Von Neumann's Center Squaring Method) has been discussed in great detail in Chapter I. Short cycles have been obtained by some people that have used this method.

Three sets of random numbers were generated on an adding machine using three different initial values of **a**₀:

a _o =	= 1111	gave	54 te	rms
a _o =	= 1234	17	82	11
a _o :	= 6043	11	66	H .
m)				

These give an average period of 67 numbers of four digits each. (See Appendix B).

For $a_0 = 1234$ (82 terms) the frequency test gives: 0 - 9 3 - 10 6 - 6 1 - 13 4 - 9 7 - 5 2 - 13 5 - 8 8 - 8 9 - 3

This has $x^2 = 11.75$ for 9 d.f. or a P = 0.23 which is good. But notice the digits divided in this manner: (1, 2, 3, 4, 5) = 53 digits (6, 7, 8, 9, 0) = 31 " av. = 42

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The probability of this occurring is calculated:

$$x^{2} = \frac{11^{2} + 11^{2}}{42} = \frac{242}{42} = 5.76$$
 for 1 d.f.
P = 0.018

There is only about one chance in 50 of this occurring so this series is definitely biased toward the lower five digits.

The mid-square method is then out of consideration due to its short period and bias to certain digits.

METHOD IV - MODIFIED VON NEUMANN

Center squaring does not work satisfactorily so logically Method IV will be tried.

In programming this method a_0 and a_1 were multiplied together giving an eight digit number (C = 07006652). C is then divided by a factor D = 0.01 giving the product 070066.52. But this product is printed out in fixed-point mode so only the digits 0066 are printed; this is called a_2 or in Fortran language, I(2). (See Appendix A.)

Two different inputs picked at random were fed into the computer. They were as follows (with length of period included):

Inp	out	Period
a ₀ = 1111	a ₁ = 1111	T = 61
a _o = 1234	a ₁ = 5678	T = 1137
Both sequence	es ended in a	string of zeroes. The period for
our runs ave	rages out to T	= 599 where the NBS tests gave
T = 591 for	ten sequences.	

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It was virtually impossible to run any tests on the program resulting from the first input. However, some indication is given that this might be a good method by looking at the frequencies of the digits:

16	Zeroes	23	threes	18	sixes
20	ones	21	fours	14	sevens
16	twos	17	fives	16	eights
				18	nines

This gives an $x^2 = 3.72$ for 9 d.f. or P = 0.92. So nine times out of ten a worse fit will occur.

The frequency of digits for the second input were as follows:

212	zeroes	174	threes	213	sixes
216	ones	192	fours	191	sevens
203	twos	205	fives	206	eights
				188	nines

These were from a test of the first 250 numbers of four digits each. So for two thousand digits we expect two hundred of each number. Table 5 contains the frequency test.

These two tests show very good results concerning the randomness of these numbers. The probabilities for the frequency and odd versus even test were well within the confidence limits which we set. (See Table 5.)

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Table 5

n	fc	fo	f _o - f _c	$(f_{0} - f_{c})^{2}$
0	200	21 2	12	144
1	200	216	16	256
2	200	203	3	9
3	200	174	-26	676
4	200	192	- 8	64
5	200	205	5	25
6	200	213	13	169
7	200	19 1	- 9	81
8	200	206	6	36
9	200	188	-12	<u> 144</u>
				1604

 $x^2 = \frac{1604}{200} = 8.02$

P = 0.52 for 9 d.f.

For odd versus even we get

n	f _o	fc	f _o - f _c	$(f_o - f_c)^2$
odd	974	1000	-26	676
even	1026	1000	+26	676

$$x^2 = \frac{1352}{1000} = 1.352$$
 for 1 d.f.

₽ 2 0.25

A runs test above and below the median was taken with the following results:

	10020 0	
Length of Run	Observed	Expected
1	479	500.5
2	268	250.1
3	135	125.0
4	59	62.4
5	31	31.3
6	13	15.7
7	10	7.8
8	4	3.9
9	<u> </u>	2.0
Total	1000	998.7

Table 6

The results of this runs test are very good; and along with the frequency test, these give very good indication that the numbers generated in this method are random.

METHOD V - LEHMER'S METHOD

This is the method devised by D. H. Lehmer as was discussed in Chapter I, Section D.

Lehmer's formula is summarized:

 $u_n = 8RHDO \left[23u_{n-1} - 2LHDO (23 u_{n-1})\right]$ (3.2) where RHDO = right hand digits of

LHDO = left hand digits of

In terms of congruences this is written (according to Lehmer) as

$$u_n = u_0 23^n \pmod{10^8 + 1}$$
 (3.3)

which gives 5,882, 352 eight digit numbers.

The IBM 1620 was better adapted to produce a six digit number as a result. So the initial value u_n is an eight digit number, but this formula is used:

 $u_n = 6RHDO \left[23u_{n-1} - 2LHDO(23u_{n-1})\right]$ (3.4) as opposed to equation (3.3)

In the actual generation of the numbers (see Appendix A and B) certain problems arose with exponents exceeding the computers $\underline{E}\pm99$ limit. So three IF statements were used in the program to limit these exponents. This particular program prints out 801 six digit numbers; 4806 random digits total for each input applied. The program can be continued by using its last number as the input to the continued program.

Testing will now begin to determine whether these numbers are acceptable for use.

FREQUENCY TESTS

With 4806 random digits we expect 480.6 of each digit. The results of counting were:

511	Zeroes	470	threes	459	sixes
490	ones	505	fours	473	sevens
475	twos	450	fives	483	eights
				490	nines

To calculate x^2 , a chi-squared table is set up.

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Ta	.b]	le	7
		. . .	

n	fo	fc	$(f_0 - f_c)$	$(f_{0} - f_{c})^{2}$
0	511	480.6	30.4	924.16
1	490	480.6	9.4	88.36
2	475	480 .6	- 5.6	31.36
3	470	480.6	- 10.6	112.36
4	505	480.6	24.4	595.36
5	450	480.6	- 30.6	936.36
6	459	48 0.6	- 21.6	466 .56
7	473	480.6	- 7.6	57.76
8	483	480.6	2.4	5.76
9	490	480.6	9 .4	88.36
				3306.40

 $x^{2} = \frac{\sum (f_{0} - f_{c})^{2}}{f_{c}} = \frac{3306.4}{480.6} = 6.879 \text{ for } 9 \text{ d.f.}$ This gives P = 0.65 For odd digits

 $x^2 = \frac{1283.2}{480.6} = 2.67$ for 4 d.f. (P = 0.60)

For even digits

$$x^2 = \frac{2023.2}{480.6} = 4.20$$
 for 4 d.f. (P = 0.38)

So the x^2 value for 9 degrees of freedom is 6.879 and the probability of exceeding this value is approximately 0.65.

The total number of even digits is 2433 as against 2373 odd digits. Assuming that an even digit is as likely to occur as an odd, the probability of a departure from normal as high as this (2433-2373) is approximately 0.40; in other words, a difference greater than this might occur two times in five so the deviation does not appear significant. Calculation of this follows:

n f_0 f_c $f_0 - f_c$ $(f_0 - f_c)^2$ odd23732403-30900even2433240330900

 $x^2 = \frac{1800}{2403} = 0.749$ for 1 d.f. (P $\cong 0.40$)

With all these calculations considered, we conclude that there is no indication of any discrepancy in the behavior of odd versus even digits.

An inspection of the frequencies of occurrence shows that the digit that appeared most frequently (zero) was associated with a probability of 0.106 (P = 511/4806) and the least frequent digit (five) had a probability of 0.093 (P = 450/4806).

The standard duration of the frequencies is

$$\sigma = \sqrt{\frac{1}{N} \Sigma (f_0 - f_c)^2} = \sqrt{\frac{3306.4}{10}} = \sqrt{330.64} = 18.2$$

Since the mean is 480.6, the range of values for one standard deviation is 462 to 499. Six of the ten values of n fall in this range. This compares favorably with the 68 per cent expected.

These frequency tests give no indication of any abnormalcy

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compared with normal distribution.

SERIAL TEST

The frequency of the occurrence of all possible pairs of digits is given in Table 8. It was formed by entering the pair of digits ij into the ith row and the jth column.

Table 8

Serial Test

Frequency of 1st Digit

	Fred	luenc	ey of	' 2nč	i Die	it						
↓ ↓	40	1	2	3	4	5	6	7	8	9	Total	
0	52	51	55	51	64	42	47	51	51	47	511	
l	55	47	60	52	44	52	39	48	39	54	490	
2	56	49	37	43	53	37	51	51	60	37	4 74	
3	51	51	41	41	60	41	41	44	41	58	469	
4	50	54	44	56	41	5 5	41	54	53	51	505	
5	51	49	44	47	46	38	38	43	5 2	41	448	
6	43	49	46	47	44	46	54	47	40	43	458	
7	46	54	5 3	55	49	41	43	47	36	48	472	
8	63	41	46	45	49	49	48	50	46	46	483	
9	44	45	48	32	55	48	51	37	65	63	490	
Tot	511	490	474	469	50 5	448	458	472	483	490	4800	
0n]	Ly 48	300 o	f th	e 48	806 á	ligit	te we	ere i	pear	in t	his test;	the
-												

last 6 pairs were ignored.

This test is performed to show that the table is a random sample from a sequence in which one pair of digits

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is as likely to occur as another.

The chi-squared test compares the frequency (f_0) in each position of the table with the expected frequency $(f_c = 48)$. The number of degrees of freedom, v, is 90 due to the constraint that totals of corresponding rows and columns are the same.

We find:

 $x^2 = \frac{4161}{48} = 86.69$ for 90 d.f.

P≈ 0.40

This is within our confidence limits so by the serial test this sequence of numbers seems to be random.

RUNS TESTS

This will be the most severe test performed on the numbers. Having passed the frequency and serial tests, these digits will certainly be random if they can get by the runs tests. A set of non-pseudo random numbers may get past one or two tests but will certainly not get past all three tests.

Three runs tests were performed: runs test above and below the median, runs test up and down, and runs test of individual numbers as are explained in Chapter II. (1) Above and below the median: - All the generated numbers were used in this test and 5, 6, 7, 8, and 9 were considered above the median while 0, 1, 2, 3, and 4 were below the median. Table 9 shows the results of this test.

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	Table 9		
Length of Runs	Expected	Observed	% Error
1	1202.00	1143	- 4.9%
2	600,90	600	1%
3	300.40	267	- 11.1%
4	150.20	158	+ 5.2%
5	75.06	72	- 4.1%
6	37.50	32	- 14.7%
7	18.76	19	+ 1.3%
8	9.39	7	- 25.5%
9	4.68	6	+ 28.2%
10	2.34	3	+ 28.6%
11	1.17	2	+ 71.0%
12	0.59	2	+230.0%
	2401.82	2311	- 3.8%

Range for the Total (90% limits): 2258-2534

The expected values were calculated using the formulas given in Chapter II. Per cent error was calculated for each length of run. For 4806 digits, 2402 runs are expected but with a 90% leeway allow, the expected range is 2258 to 2534. The Lehmer method produced 2311 runs which is within the 90 per cent confidence limits.

The observed number of runs for the smaller lengths (1 to 6) fall below the expected amount on the average while lengths seven to twelve fall above the expected amount. But the excess of higher order runs does not effect the total

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picture too much since there are only thirteen runs from lengths nine to twelve anyway. The difference between observed and expected runs of lengths one and three (59 and 33 digits respectively or 92 digits as compared with the 91 digit differential of the total) actually cause the deficiency, for the most part, in the total number of runs observed with respect to the number expected; but as was shown, this total is well within the 90% limits. This test then gives no indication of these numbers not being pseudo-random. (2) Up and down:- This test was performed on 914 of the 4806 digits. Again expected values were calculated for Chapter II expressions, and the results given in Table 10.

Length of Runs	Expected	Observed
l	382.40	365
2	168.10	158
3	48.20	45
4	10.50	13
5	_1.87	2
Totals	611.07	583

Table 10

Note that 611 runs are expected and 583 are observed. The observed total is 4.6% in error of the calculated value which is a rather good result. The counts for individual lengths of runs also give no indication of the level of these numbers varying too slowly or too quickly. (3) Individual numbers:- This test was performed on all

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the numbers. The expected values were estimated from a test of similar nature by the Rand Corporation [11]. The

Table 11

Length of Run	Expected	Observed
1	3898.0	3958
2	389.8	369
3	38.9	39
4	3.9	3
5	0.4	0
Totals	4331.0	4369

The total number of runs counted are off from the expected value by only 0.88%. This is an excellent result and more or less confirms the decision that these numbers are pseudo-random.

CONCLUSION.

results follow:

Ample evidence for the pseudo-randomness has thus been given. The first property of total unpredictability has been upheld by the serial test and runs tests. The serial test showed that no two digits depended on each other overall while the runs tests proved that the digits were not dependent on their preceding or following digit. They were, in fact, unpredictable. Secondly, it was shown that the digits were equally probable by the results of the frequency test on the ten different digits involved.

We thus conclude that none of these tests contradict

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the assumption that the numbers generated by the Lehmer method are pseudo-random.

METHOD VI - RESIDUE METHOD

This is the method recommended very highly by the IBM computer manual. It entails obtaining products using the power residue method. This can be adapted to the computer using, once again, fixed-point mode of operation.

Repeating equation 1.3 we get

$$u_{n+1} \equiv xu_n \pmod{10^d}$$
 (3.5)

This process is separated into three distinct steps:

- 1) multiplying x by un
- 2) obtaining the residue of modulus 10^d is done by dividing xu by 10^d , dropping off the decimals of this result and multiplying this whole number by 10^d .
- 3) now take the result of 2) and subtract it from the result of 1). This gives u_{n+1} .

Example

1)
$$xu_n = 1,314,431$$

2) $\frac{xu_n}{10^d} = \frac{1,314,431}{10,000} = 13.14431$
dropping decimals gives 13
13 times 10^d gives 1,300,000
3) subtract: 1,314,431 - 1,300,000 = 14,431
 $u_{n+1} = 14,431$

Let us now put these series of events into a simple equation which requires only the basic arithmetic operations (addition, subtraction, multiplication, and division).

$$u_{n+1} = \frac{xu_n}{1} - \frac{xu_n}{10^d} 10^d$$
 (3.6)

where operation 2 is that special division which ignores remainders (drops off decimals).

This equation can now be applied very nicely to the computer as follows:

- 1) let $Y = X \cdot U(N)$ (same as operation 1 in equation 3.6)
- 2) let J = Y/P where P = 10^d and J is a fixed-point variable. Fixed point is ideal for operation 2 because it drops off decimals and retains only whole numbers.
- 3) let Z = J thus putting this whole number into floatingpoint mode so it matches up with other variables in the equation.
- 4) the final computer equation is

$$U(N+1) = Y-Z*P$$

(3.7)

(See Appendix A.)

Equation 1.3, 3.6, and 3.7 then are all the same, but the last two grew from the need of the simple operations that are required on the computer.

The numbers generated by this method (see Appendix B) were tested for randomness by the usual statistical tests.

The list consisted of five digit numbers with only zeroes

appearing in the units column. The periods for each power of ten was as follows:

units	T = 1
tens	T = 2
hundreds	T = 10
thousands	T = 50
ten thousands	T = 500

The low order digits then are far from random and will be excluded from the analysis. Looking then at the frequency of the digits in the high order column we get:

50	zeroes	50	threes	50	sixes
51	ones	50	fours	50	sevens
49	twos	50	fives	50	eights
				50	nines

Statistically speaking this results in a

 $x^2 = 0.04$ for 9 d.f. P>> 0.99.

This is what is called a fit that is "too good" and usually a sample giving these results is discarded. This sequence is, then, of no use but the reason for this is that in our program d (the word length) was equal to 4. In order for true randomness to occur, the IBM manual states cases where d, being equal to 10 and 35, gives excellent results. The IBM 704, 709, and 7090 with a 35-bit word length makes it possible to generate a sequence of over 8.5 billion numbers. The ten-digit word length of the 650 and 7070 allows for a sequence of 500 million terms.

So using these other computers, this becomes probably the best method available today for generating random numbers. But the numbers produced by the 1620 must be discarded.

CONCLUSION

As a result of these tests then, it is rather apparent that this sample distribution of numbers generated by the residue method is inadequate. The most evident failing is that the length of the period of these numbers is too short (T = 500) for use in any large scale Monte Carlo problems. The reason for this is that the IBM 1620 limits us to a five digit output using fixed-point arithmetic on this computer. This can be overcome on the other computers recommended that have a longer word length. Using a d = 8 or higher on another machine will give a much longer cycle.....T = $5 \cdot 10^{d-2}$ so the period will be five million terms or higher; surely enough for anyone's desires.

Taking these things into consideration along with the results of all six methods and the type of computer that was available, it has been decided that method five (D. H. Lehmer's method that was modified to fit the IBM 1620) is the one which best fits the properties of a pseudo-random number. Observe the following: The Improved IBM method passed all the statistical tests (but so did the Lehmer method), the Modified Von Neumann method had a long cycle (but so did

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the Lehmer method) and Lehmer's is a quick source of numbers obtainable directly from a computer.

From this statement, it is clear that only the Lehmer method is 1) truely pseudo-random, 2) is of long cycle, and 3) is easily obtainable from the computer that was made available to us.

This method then will be used in Chapter IV in the Monte Carlo application. Good approximations from the Monte Carlo problem will be further evidence that the Lehmer method is a good source for pseudo-random numbers.

This next method is considered merely from a curiosity point of view to see just how good or bad the numbers from a roulette wheel really are with respect to randomness.

METHOD VII - ROULETTE METHOD

Leaving now the arithmetic processes behind, we turn to a physical process which is manually controlled; that is, the spinning of a roulette wheel. Though this process cannot be seriously considered as a prime source of random digits (the method is much too slow); nevertheless, it will be interesting to see how this physical process compares with the fast arithmetic processes for randomness.

A small roulette wheel was used for this experiment and the following procedure was used:

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IF THESE NUMBERS THESE DIGITS CAME UP ON THE WERE USED AS ROULETTE WHEELRANDOM NUMBERS the last digits only were 0 to 9 • $\begin{cases} used so 17 became 7 and \\ 30 became 0 etc. \end{cases}$ 10 to 19 11 to 29 30 to 36 f these numbers were not used since they would have unbalanced the system double zero Using this method 2,200 digits were produced. The results of the tests follow. FREQUENCY TEST:

The frequency test produced the following data:

Table 12

n	f _o	fc	f _o - f _c	$(f_o - f_c)^2$
0	205	2 20	- 15	225
l	184	220	- 36	1296
2	212	220	- 8	64
3	208	220	- 12	144
4	225	220	5	25
5	194	220	- 26	676
6	265	220	45	2025
7	187	220	- 33	1089
8	262	220	42	1764
9	258	220	38	<u>1444</u>
	2200	2200		8752

 $x^2 = \frac{8752}{220} = 39.8$ for 9 d.f. (P<<<0.01)

Needless to say this is not within the 90% confidence limits for 9 d.f. (4.168 to 14.68). There is less than one chance in a hundred that there will be a worse fit than this, which is pretty bad.

For some reason there were too many sixes, eights, and nines. Their probability of occurrence was 0.12, 0.119, and 0.117 respectively compared with the expected 0.1. The number which showed up least was one with a probability of 0.0836, compared with 0.1. This great deviation is not typical for a good set of random numbers.

In comparing odd with even digits x^2 becomes:

n	fo	fc	f _o - f _c	$(f_o - f_c)^2$
odđ	1031	1100	69	4761
even	1169	1100	69	4761

$$x^2 = \frac{9522}{1100} = 8.65$$
 for 1 d.f. (P<< 0.01)

Another very poor fit and once again there is less than one chance in a hundred of a worse fit.

Apparently there is some unevenness in the physical structure of the wheel because the conditions effecting the experiment were maintained at a constant level. RUNS TEST UP AND DOWN:

Table 13 gives the results that were found in the runs test up and down. These results are pretty good so these numbers were distributed fairly well about the median.

Nevertheless these numbers obtained on the roulette

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wheel must be declared non-random on the basis that the frequency test showed uneven distribution among the digits that are theoretically supposed to be equally likely.

Table 13

Length of Runs	Observed	Expected
l	533	550.5
2	285	275.1
3	128	137.5
4	72	68.7
5	27	34.4
6	23	17.3
7	11	8.6
8	6	4.6
9	3	2_2
	1088	1098.6

Property number one. of pseudo-random numbers is violated and these numbers are rejected.

APPENDIX A

FORTRAN LANGUAGE PROGRAMS

This is a complete list of the Fortran language programs used to generate the random numbers in this paper.

METHOD I

Initial quantities: x = N = 109, $u_0 = K = 2357$ DIMENSION I(1000) PRINT 2 PRINT 4 J=1 N=109 READ 1,Kinput card: 2357 7 $I(J)=N \neq K$ TYPE 3, I(J)IF (J-1000)5,5,6 5 K=I(J)J=J+1GO TO 7 6 STOP 1 FORMAT (14)2 FORMAT (36RHANDOM NUMBERS GENERATED BY IBM 1620//) 3 FORMAT (16) 4 FORMAT (13HM=109 K=2357//) END

```
METHOD II
```

Initial quantities: x = N = 91, $u_0 = K = 2357$, L = 10DIMENSION I(1000) PRINT 2 PRINT 4 J=1 K=2357 L=10 (program continued on next page) READ 1,Ninput card: 0091
7 I(J)=N*K/N
TYPE 3,I(J)
IF (J-1000)5,5,6
5 N=I(J)
J=J+1
GO TO 7
6 STOP
1 FORMAT (14)
2 FORMAT (14)
2 FORMAT (36HRANDOM NUMBERS GENERATED BY IBM 1620//)
3 FORMAT (16)
4 FORMAT (12HN=91 K=2357//)
END

METHOD III

The random numbers for this method were not generated on the IBM computer; an adding machine was used.

METHOD IV Initial quantities: 1) $a_0 = A = 1111$, $a_1 = B = 1111$, D = 0.012) $a_0 = A = 1234$, $a_1 = B = 5678$ D = 0.01DIMENSION I(1300) J=3 PRINT 2 READ 1,A,B,Dinput card: 1111. 1111. 0.01 7 C=A+B 1234. 5678. 0.01 I(J)=C*DF=I(J)PUNCH 3,F IF (J-1300)5,5,6 5 A=B B = FJ=J+1 GO TO 7 6 STOP 1 FORMAT (2F6.0,F10.6) 2 FORMAT (13HA=1111 B;1111,//) 3 FORMAT (F8.0) END

METHOD V Initial quantities: $1)u_0 = A = 12345678, B = 23, D = 0.000001$ $2)u_0 = A = 68470236, B = 23, D = 0.000001$ DIMENSION G(2000) PRINT 2 J=1 23. READ 1,A,B,D 12345678.input card: .000001 7 C=A*B 68470236 23. .000001 I = C * DF=I G(J)=C-FPRINT 3,G(J) IF (J-175)5,5,6 5 P=0.1 A=G(J)*PJ = J + 1GO TO 7 6 IF (J-410)8.8.9 8 2=0.01 A=G(J)*QJ=J+1GO TO 7 9 IF (J-800)10.10.11 10 R=0.1 A=G(J)*RJ=J+1 GO TO 7 11 STOP 1 FORMAT (F11.0, F4.0, F10.8) 2 FORMAT (35HLEHMER METHOD IGNORE FIRST 2 DIGITS//) 3 FORMAT (E14.8) END

This method prints out data in the following manner:

•28395031E+09 •65308506E+09 •15020941E+10 •34548130E+10 •79 460620E+10 •18275935E+1 •42034649E+11 •96679687E+11 •222363 28E+12 •51143554E+12 •11763017E+13 •27054939E+13 •62226360E +13 •14312063E+14 •32917745E+14 •75710814E+14 •17413487E+15 •40051020E+15 •92117346E+15 •21186990E+16 •48730077E+16 •11 207918E+17 •25778211E+17 •59289885E+17 •13636674E+18 •31364 350E+18 •72138005E+18 •16591741E+19 •38161004E+19 •87770309

METHOD VI

```
Initial quantities: x = 3379, u_0 = U(0) = 389, P = 100000
  DIMENSION U(2000)
  PRINT 2
  N=0
READ 1, X, U(N), P
7 Y = X + U(N)
                           ....input card: 3379. 389. 100000.
  J=Y/P
  Z=J
  U(N+1)=Y-2*P
  PUNCH 3.U(N+1)
  IF (N-2000)5, 5, 6
5 N=N+1
  GO TO 7
6 STOP
1 FORMAT (F8.0, F6.0, F8.0)
2 FORMAT (33HRESIDUE METHOD IGNORE LAST 2 NOS.//)
3 FORMAT (F9.0)
  END
```

APPENDIX B

RANDOM NUMBERS

METHOD	I (280	of 500	numbers)				
6913 3517 3353 5477 6993 2237 3833 779873 6157 1113 1317 3553 7277 3193 6033 7597 3073 9117 3753 9117 39077 9393 7353 7353 7353 7353 7353 7353 73	I (280 3837 8233 7397 6273 3757 9513 6273 3757 9513 6273 5937 5937 5937 5937 5937 5937 50437 44757 3717 40577 5037 5057 5037 5057 5	of 500 7913 2517 4353 4477 7993 1237 4833 6797 5157 2113 0317 4553 62773 70337 5077 5157 40377 65973 63137 45577 65973 63137 45577 80397 50773 90957 39837 39837 39837 3973 9757 3513	numbers) 2837 9333 6397 7273 2757 0513 5917 4653 9877 6593 8637 1433 6197 5473 6197 5473 6197 5473 157 3715 1677 3757 3757 3757 3757 3757 3557 3597 3557 3597 3557 3597 3557 3597 3557 3597 3557 3597 3557 3597 3557 3597 3557 3597 3557 3597 3597 3557 3597 3557 3597 3557 3597 3557 3597 3557 3597 3557 3597 3557 3577 3777 3777 3777 3777 3777 37777 37777 37777 37777 377777777	8913 1517 38028397 181537 89237 181537 131557 1317 157737 1317 1629737 19157 19157 19157 19157 19157 19157 19157 19157 19157 19157 19157 19157 19157 19157 19157 19157 19157 1	1837 02337 5273 15134 59577 251973 51975 51975 51975 51975 51975 51975 51975 51975 51975 51975 51975 51975 51975 5	9913 0517 29936 42937 4117 43157 34117 5037 50397 6077 2073 4117 6077 3957 3957 3957 3957 3957 3957 3957 39	08373 42373 902579 86334745 717373737373737373737373737373737373737
2157 5113	9313 5117	2917 7953	8153 8677	0477 1993	819 3 3037	8837 3233	5433 2197

METHO	DII	(A11	numbers	incl	uded)				
998 228 739 182 897 465 600 420 994	285 174 011 592 534 863 409 401 515 385	744 360 852 816 331 016 771 724 646 262	753 482 607 263 989 107 219 618 662	033 778 374 151 590 063 849 109 691 868	587 355 673 626 548 163 419 758 660 562	463 129 408 458 950 915 665 740 418 552	035 249 689 397 572 820 274 581 941 793	910 487 785 024 656 619 898 658 090 213	204 082 327 073 206 554 577

METHOD III (three inputs)

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1) a _o =	1111						
1111 2343 4896 9708 2452 0123 0151	0228 0519 2693 2522 3604 9888 7725	6756 6435 4092 7444 4131 0651 4238	9606 2752 5735 8902 2456 0319 1017	0342 1169 3665 4322 6796 1856 4447	7758 1865 4782 8675 2556 5331 4195	5980 7604 8208 3712 7789 6685 6892	4996 9600 1600 5600 3600 9600 1600
2) a _o =	1234						
1234 5227 3215 3362 3030 1809 2724 4201 6484 0422 1780	1684 8358 8561 2907 4506 3040 2416 8370 0569 3237 4781	8579 5992 9040 7216 0706 4984 8402 5936 2360 5696 4444	7491 1150 3225 4006 0480 2304 3084 5110 1121 2566 5843	1406 9768 4138 1230 5129 6306 7656 6143 7394 2281 2166	6915 8172 7815 0742 5505 3050 3025 1506 2680 1824 3269	6863 1007 0140 0196 0384 1474 1726 9790 8441 2504 2700	2900 4100 8100 6100 2100 4100 8100
3) a ₀ =	6043						
6043 5178 8116 8694 5856 2927 5673 1829 3452	9163 9605 2560 5536 6472 8867 6236 8876 2833	3558 6593 4676 8649 8052 8347 6724 2121 4986	8601 9772 4919 1965 1812 1665 7722 6292 5892	7156 2083 2488 4785 8962 3174 0742 5505 3050	3025 1506 2680 1824 3269 6863 1007 0140 0196	0384 1474 1726 9790 8441 2504 2700 2900 4100	8100 6100 2100 4100 8100

METHOD IV (2 inputs)

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1) a ₀ = 1111,	a1 = 111	1				
111117781111503423439504603084311282128273048085363736495646502153453216	1475 7436 9618 9879 6385 0774 9419 2903 3433	9659 1953 3867 1601 1910 0579 1058 6125 4802	4122 7938 7204 1853 3490 4669 2948 7642 5286	3956 9144 0549 0035 0012 0067 0128 0085 0108	0091 0098 0089 0087 0077 0066 0050 0033 0016	0005 0000 0000 0000
2) $a_0 = 1234$	al = 567	8				
1234 0365 5678 5190 0066 8943 3747 4141 2473 0329 2663 3623 5855 1919 5918 9525 6498 2784 4551 5176 5723 4099 0453 2164 5925 8702 6840 8311 5270 3223 0468 7863 4663 3424 1822 9229 4959 6000 0352 3740 7455 4400 6241 4560 5266 0640 8651 9184 5561 8777 1082 6079 0170 3553 1839 5986 3126 2682 7487 0544 4043 4590 2699 4969 9120 8077 6148 1346 0697 8716 2851 7317 9871 7749 1422 6994	$\begin{array}{c} 1965\\ 7432\\ 6038\\ 7962\\ 6197\\ 3028\\ 2185\\ 2185\\ 2185\\ 8365\\ 2185\\ 8365\\ 2182\\ 8356\\ 2182\\ 8356\\ 2182\\ 8356\\ 2182\\ 8456\\ 2182\\ 8456\\ 2182\\ 8456\\ 855\\ 8457\\ 8456\\ 8558\\ 8457\\ 8456\\ 8558\\ 8457\\ 8559\\ 9999\\ 1876\\ 29999\\ 18761\\ 2078\\ 8456\\ 4069\end{array}$	1921 8165 92779 12649 14779 12640 1268 12686 1967 12638 12686 19779 126397 126397 126397 12639779 12639776 1263976 12639776 1263976 12639776 12639776 12639776 12639776 1263976	9065 003792 006997623 00609984651 006099846518886685399922943152208805 005265716046692530 005265716046692530 0052657160466925330	5246 566692 35662022908 56202908 56202908 56202908 56202908 56202908 56202908 56202908 56202908 56202908 56202908 56202908 56202908 56202908 5720901 86302909 5720901 86302909 5720901 86302909 5720901 86300 5729901 86300 5729901 86300 5729901 86300 5729901 86300 5729901 86300 5729901 86300 5729901 86300 5729901 86300 5729901 86300 5729901 86300 5729901 86300 5729901 5729000 5729000 5729000000000000000000000000000000000000	87645123925882999777291236770896452991572882999157299125729123677508964529997772912376775089645299123	2317 3420 9241 8395258 3055558 9355158 5180691 280691 280691 29873919 46990 4688320 2162 1502 1502 1502 1502 1502 1502 1502 150

METHOD IV (cont.)

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METHOD V (all numbers: 4806)

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839501	506272	990397	078608	ohere	100777	70774
530856	464430	_	238698	248515	192777	327344
502 091	968 199	837790	749003	171593	743393	455285
454810	832681	226913	242271	189468	309806	347166
946060		721914	157222	735773	451251	698473
	215177	236043	186169	292270	337887	770645
827595	694901	142897	728171	447220	677134	072499
203469	229829	182863	274792	328619	765741	366730
667967	128602	720592	443200	655807	061208	154343
223638	17957 0	25 7355	319366	760832	340776	955004
114354	713037	439192	634536	049923	148374	139658
176307	239979	310141	755949	314826	941273	221198
705499	435198	613328	038670	142404	136492	028756
222630	300947	751062	288943	927546	613931	386611
431203	592171	027450	136450	133336	012048	189211
2 91775	746203	263130	913851	606666	382771	335182
571084	016267	130521	130188	995431	180372	687091
741347	237396	900195	599423	378922	314858	880318
0 05100	124609	127047	978688	171539	682414	924711
211736	886584	592201	375090	294533	869557	
118690	123914	962077	162721	677740	89 9987	052689
873007	585001	371275	274261	858806	046990	721173
120798	945501	153930	673085	875252	708098	085873
577821	367466	254058	848082	041307	082869	497507
928985	145172	668431	850590	695010	490581	744259
363665	233894	837398	035631	079853	728332	321174
136430	663796	826007	681963	484663	717510	038713
213805	826732	029982	076850	712417	317519	989037
659171	801481	668950	476756		030289	607478
816104	024343	073861	696541	313853 021865	299656	697199
777039	655980	469872	310208	950299	603016	503555
018711	070876	680719			686941	955812
643043	463012	306566	013473	598560	479951	498389
067903	664933	005109	930986	676707	950382	034628
456170	302936	911731	594124	456430	484889	379659
649199	996759	589694	666490	944979	031754	473180
299315	892524	656303	432939	473455	373038	258836
988427	585288	409505	939578	028898	457974	895317
873371	646141	934180	461020	366457	255333	659212
580872	386146	448628	026031	442841	887269	531624
636013	928813	023184	359887	251851	640715	522729
362845	436263	353321	427726	879267	527363	102279
923453	020347	412644	248379	622314	512942	863525
423946	346789		871269	523131	079765	286108
017508	397606	244904	603919	503208	858344	858031
340266	241447	863282	518902	057367	274194	267348
382619		585564	493475	853198	830641	214899
238005	855333 567269	514680	034982	262340	261048	199420
847402	510478	483760	848049	803404	200412	758681
549028	474081	012652 842912	250506	254781	196098	344968
	-1-00T	042912	776169	185998	751010	459348

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METHOD V (cont.)

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356484	095212	9 96531	096212	437936	07 4945	107226
719923	418996	149206	402134	710720	087234	546616
775584	166369	643160	224899	934665	800643	857206
083835	982659	079288	417268	049733	104141	347157
392839	146007	398238	705771	081431	539549	098454
160351		215940				126449
	635823		923738	787309	840947	-
968805	062393	396660	024593	101083	343412	639087
142827	394350	701233	075653	532487	089869	769889
628491	207000	912833	774003	824721	106684	670718
045549	376115	999519	098021	339686	6 3 4530	994267
390470	696506	069883	525458	0812 79	75 9431	586800
198098	901969	760744	808538	086939	646707	054965
355610	974517	094974	335965	629995	988742	426410
691791	064134	518432	072711	748987	574108	580769
891128	747513	792397	067240	622673	052041	283570
894581	091922	332257	625468	983215	419704	952225
058404		064179		561397		790118
734328	511432	047615	728576		565312	790110
12420	776320		598713	049120	280020	561727
088894	328553	620956	977704	412973	940056	591961
504454	055667	728184	548724	549851	771314	261529
760256	028031	574827	046202	876465	557408	900156
324850	616442	972216	406273	935877	582024	370347
047177	771826	536084	534439	752506	238667	005182
008501	5 510 08	043294	272911	5530 76	894890	311915
611959	966733	399586	927719	572079	358256	317404
707496	523480	519058	733740	215770	002399	223008
527248	040409	269384	548767	889621	305512	812904
961268	392921	919575	562146	346143	302680	469687
510916	503728	715039	192941	996123	219616	488025
037511	265858	544456	884371	299103	805126	422463
386272	911463	552255	334063	287953	451772	871666
488448	696371	170188	968358	216228	483908	810481
262335		879146	292726	797322		164111
903376	540167	322027			412992	
677778	542384		273257	433853	849875	577455
	147488	940651	212847	479786	805478	202818
535883	873928	286356	789553	404509	152581	066470
532548	310018	258607	415979	828069	550947	165280
124848	913048	209480	475672	800452	196715	680167
868711	279994	278184	39405 7	141040	052453	164378
298044	243996	398141	806 316	524401	162066	417801
885495	206117	471573	795458	190619	672743	260953
273664	774073	384629	129544	038410	147315	500195
229421	280372	784621	497942	158838	413888	725049
202765	467488	790465	184524	665320	251934	967606
766366	375213	118064	024410	130230	479439	125499
362645	762998	471553	155610	409953	720272	098864
463405	784490	178452	657915	242899	956628	827388
365836	106620		113204	458653	100237	110297
741431		010459	406038	400000 715494		
780522	445241	152404	400030 077002		093050	553680
100322	172408	650351	233886	945632	814022	873481

Method V (cont.)

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350904 107079	382524 00 798 6	421750 2 70041	612392 0 60857	496 <u>3</u> 34 44 155 9	854328 816490
146261	318354	521095	439956	915588	567932
643645	332214	729857	611902	820582	906253
780372	226410	9 78659	290730	187340	358433
694854	820740	150915	968691	630898	124401
999814	487709	104716	8279 97	215100	186136
5 99 580	492170	8408 34	570437	094748	652819
057904	431999	113399	612013	171791	801464
433178	893592	560804	307620	695115	743370
596309	815529	889842	910715	198779	010973
287150	175719	354669	394732	425712	625245
960443	604134	115720	010789	279159	063805
809028	208965	166171	324814	542044	446750
566076	080587	648216	347074	734674	627535
601972	168534	790901	229829	989742	2943 34
284543	687634	719087	828609	176417	796968
905444	181552	005388	505784	110377	847026

METHOD VI

14431 62349 77270 95330 20070 16530 54870 05730 61670 82930 20470 68130 11270 81330 14070 81330 14070 81330 14070 88930 71730 88930 94470 45270 67330 68530 68530	89670 94930 68470 60130 79270 53330 02070 94530 16870 03670 03670 03670 03670 06130 13270 39330 96070 20530 70870 69730 17670 06930 16470 52130 47270 25330	24870 35730 31670 12930 90470 98130 81270 11330 84070 72530 78870 01730 45670 18930 64470 45670 18930 64470 44130 15270 97330 78070 98530 32870 56970 24930 38470 90130	72070 24530 86870 33730 73670 30930 12470 36130 83270 66070 50530 66070 99730 87670 87670 87670 82130 17270 55330 60070 76530 94870 65730 01670 42930	51270 41330 54070 02530 48870 31730 15670 48930 34470 74130 85300 27330 48530 27330 28530 2870 87730 29670 294930 29270 13330 42070 13330 42070 54530 56870 54530 56870 54530	82470 66130 53270 99330 36070 80530 10870 29730 57670 66930 56470 12130 87270 85330 30070 06530 64870 95730 71670 72930 30470 58130 21270 71330 24070 32530 18870	85670 78930 04470 04130 55270 57330 18070 58530 72870 27730 99670 84930 78470 50130 89270 43330 12070 84530 26870 93730 13670 90930 52470 96130 23270 29330 06070
68530 62870 37730	25330 90070 46530	90130 49270 83330	42 930 60 470 28130	63730 43670 67930	32530 18870 61730	06070 10530

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METHOD VII

349527 35126 2000884 87592000451484044485503088857704958820 345051456465995488 3688379907377742770 4669958866 30888498685205 3088849868 30949231982 30959680 309898298 30959680 309898298 30959680 309898298 30959680 309898298 30959680 30959680 309898298 30959680 30959600 30959600 30959600 309596000 3095960000000000000000	60471 25844 39578 767916 282727028272176 866199948 866168596 86915438 8661889689 86619995438 86619995438 86619995438 866168357 866168357 866168579 866168357 86616859648 86627300 86627900 8662700 866200 866200 866200 866200 8662000 8662000 866200000000000000000000000000000000000	61711 26638 297389 9826428 345759359 89826428 345755319 1148862730 1257126 105712 1355719 121121 1265318 1233859 12355859 12355859 12355859 12355859 12355859 12355855	93763 180362 40362 40362 40362 40362 40362 5093766 509796 5097962 14 5013924 40 5013954 40 5013954 5013954 5013954 5013954 5013954 5013954 5013954 5013954 5013954 5013954 5013954 5013954 5013954 501395555 5013955 501305 501005 501305 501305 501305 501305 501305 501305 501305 501305 501305 501305 501305 501305 5015 501	26624 96199 28019 368370 626301 914917 626536 10914621536 1093017 626536 1093017 626536 1093017 626536 109300 109306 109300 100700 100000000	059532995299396714889464661185827995959339667148894666118582799959999999999999999999999999999999	08842 075580 521505 462778 462778 462778 462778 462778 50692750 5191438 5191428 5191428 5191428 5191428 5191428 5191428 5191428 5191428 5191428 5191428 5191428 5191428 5191428 5191428 5191428 5191428 519758 5191428 519	24603 58047 938621 938621 939869 21798 5015828 428888 426881 14485682 9396526753 5015828 46888 468868 149376485 6174693 52267675 8015828 52267675 8015828 52267675 8015828 52267675 8015828 52267675 8015828 52267675 8015828 52267675 8015828 52267675 8015828 52267675 8015828 52267675 8015828 52267675 8015828 52267575 8015828 52267675 8015828 52267575 8015857575 8015857575 80158575 8015857575 8015857575757575757575757
93163 51039 83860	43273 14424 86966 16508	99552 55580 65533 22444	14369 93089 13884 29585	66691 08689 51632 09108	91421 92105 68689 56911	38162 42666 45918 06088	93203 31069 27916 63083

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Section VII Future Plans

1. Judging from the number of requests for reprints of the Bibliography on Computer-Aided Circuit Analysis and Design compiled earlier this year, it seems there is an existing demand for such a reference in various quarters. Continuous attention will be given to newly published literature so that the Bibliography may be updated by bringing in additional entries from time to time.

2. The time-sharing computer service provided by General Electric Company on the Villanova University campus has been used by graduate and undergraduate students to solve various types of problems ranging from the relatively short ones connected with simple laboratory experiments through more complicated and lengthy thesis problems. This research project is particularly interested in the use of a circuit analysis program developed by the General Electric staff called STANPAK (<u>Statistical Tolerance Analysis Package</u>). It is basically a reliability prediction and tolerance analysis and adjustment program using the statistical approach. It handles the steady states only and has not been extended to transient computations. Because of incomplete knowledge about the program and the peculiar limitations of the Desk Size Computer at the input terminal, the program has not been managed to smooth operation yet. Further effort will be made in the study and evaluation of the STANPAK in the coming months.

3. In the process of circuit design there is a stage of parameter optimization after the circuit geometry has been chosen. Instead of numerical values available for analysis, the circuit components and other parameters such as frequency may be represented by symbols. Nonnumerical manipulation by the digital computer is a vast area to be explored. The practical programs written for symbolic manipulation are far sparse than theoretical dissertation published on the subject. Techniques will be attempted for efficient manipulation of mathematical symbols. Again the interest will be centered around the computer size of the same order as IBM 1620 with a disk file.

4. In the manual solution of the transient response of electric circuits, the frequency domain approach by Laplace transform is always a favorable one. Several recent research papers were published in the new methods of finding: the inverse of the Lapalce transforms. An attempt will be made, using the digital computer as an aid, to evaluate and compare various approaches for accuracy, time and storage requirements for computation, and the ease with which these methods may be applied to various types of electronic circuits.