Boxed ambients with communication interfaces†

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We define BACI (Boxed Ambients with Communication Interfaces), an ambient calculus with a flexible communication policy. Traditionally, typed ambient calculi have a fixed communication policy determining the kind of information that can be exchanged with a parent ambient, even though mobility changes the parent. BACI lifts that restriction, allowing different communication policies with different parents during computation. Furthermore, BACI separates communication and mobility by making the channels of communication between ambients explicit. In contrast with other typed ambient calculi where communication policies are global, each ambient in BACI is equipped with a description of the communication policies ruling its information exchange with parent and child ambients. The communication policies of ambients increase when they move: more precisely, when an ambient enters another ambient, the entering ambient and the host ambient can exchange their communication ports and agree on the kind of information to be exchanged. This information is recorded locally in both ambients.

We show the type-soundness of BACI, proving that it satisfies the subject reduction property, and we study its behavioural semantics by means of a labelled transition system.

1. Introduction

In an ambient calculus, one can distinguish between two forms of dynamic behaviour: communication and migration (Cardelli and Gordon 2000). By communication, we mean the exchange of information between processes, which may be located in different ambients. By migration, we mean the ability of an ambient to relocate itself by entering or exiting other ambients. Communication and migration are deeply related since migration and communication may enable or disable each other.

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In calculi such as BA (Bugliesi et al. 2004) and NBA (Bugliesi et al. 2005), and those in Castagna et al. (2005) and Merro and Sassone (2002), an ambient can communicate with its parent ambient (the host ambient) or with a child ambient (an ambient it contains), and there may also be local communication between the processes within an ambient. In typed ambient calculi, communication is controlled by types, and the type of information being exchanged is often called the topic of conversation (TOC). For example, if an ambient sends the number 3 to its parent, we can say that the TOC is \texttt{Int}.

Migration, entering or exiting an ambient, changes the parent of an ambient. Existing typed mobile ambient calculi fix a TOC for communication with the parent for each ambient, and the TOC remains fixed even if migration changes the parent.

For example, consider Figure 1, where \textsc{host 1} needs to send \texttt{data} to \textsc{host 2}. \textsc{host 1} does not know where \textsc{host 2} is located, but it knows the location (\texttt{addr}) of a \textsc{router} that can forward to \textsc{host 2} the packet (\texttt{pkt}) containing the \texttt{data}. Assuming this, \textsc{host 1} spawns the packet and forwards the data to be transported along with the location of the router (Fig. 1(a)). Next, the packet moves inside the \textsc{router}, where it obtains the route to \textsc{host 2} (Fig. 1(b)). Finally, using that route, the packet reaches \textsc{host 2} and delivers \texttt{data} (Fig. 1(c)).

Note that the \texttt{pkt} ambient uses three different TOCs with its three different parents (that is, \textsc{host 1}, \textsc{router} and \textsc{host 2}). In order to implement this example in calculi where each ambient has a fixed type for parent communication, additional messenger ambients are needed to encode the communication with the different parents, using an auxiliary messenger ambient for each communication type. The use of these messenger ambients may lead to an overpopulation of ambients that makes the design of systems both error-prone and more difficult to understand.

The type systems of almost all ambient calculi assume that the communication behaviour of any ambient is known globally. This means that every ambient knows exactly what the communication types (that is, TOCs) of the rest of the ambients are. This assumption greatly simplifies reasoning with ambients; however, for distributed systems, this kind of global knowledge is not realistic. A more faithful model would allow each ambient to carry its own local view of its surroundings. Furthermore, in a mobile setting, such local views would be updateable, given that processes expand their local views as they move about.
In this paper we introduce **BACI**, a new mobile ambient calculus where each ambient carries a *communication interface* specifying how an ambient may interact with the environment. The design of **BACI** was driven by the desire to lift the restriction of a fixed TOC with parents, by allowing an ambient to change the TOC when changing parents and enabling the straightforward design of ambients that need to exchange information of different types with different ambients.

Moreover, **BACI** tackles the problem of describing the behaviour of systems that have local information regarding the usage of the communication channels. In **BACI**, each ambient is provided with its own *local view* of the communication behaviour of the rest of the system. This design provides both more flexibility and a framework that is closer to the implementation of distributed systems.

### 1.1. Ports and names

Communication with a child ambient is often labelled with the ambient’s name (named communication). For example:

\[ n[\langle 3 \rangle_{jn} | m[\ldots] | \ldots] \]  (ambient \( n \) wants to send 3 to its child \( m \)).

However, in communication with a parent, the name is often left implicit, since the parent can be uniquely determined by the location of an ambient.

\[ n[m[\langle 3 \rangle_{i} | \ldots] | \ldots] \]  (ambient \( m \) wants to send 3 to its parent \( n \)).

In order to allow different TOCs with different parents along with local typing information, **BACI** introduces named communication with parents and the use of communication ports.

A natural choice, which is used in most ambient calculi, is to use ambient names to identify communication with ambients. However, in a setting with local typing information, this can be problematic: an ambient name that is received as a message might be used to reference the ambient’s communication in a way that contradicts the local typing information. In the example

\[ \langle m \rangle_{ln} | n[(x)_{i} \langle 3 \rangle_{lx} | \langle p \rangle_{im} | m[\ldots] ] \]

\[ n[\langle 3 \rangle_{jn} | \langle p \rangle_{jm} | m[\ldots] ] \],

when the message containing the name \( m \) is transmitted down to the ambient \( n \), the variable \( x \) is replaced by \( m \) in the expression \( \langle 3 \rangle_{lx} \). If the local information in ambient \( n \) dictates that the communication type with child ambient \( m \) is not \( \text{Int} \) (that is, \( m \) expects ambient names from its parent), this substitution produces an inconsistency with the typing assumptions of \( n \) and a potential type mismatch in the communication between \( n \) and \( m \).

Therefore, in order to gain control over communication, we introduce the concept of a communication port: each ambient is locally associated (in addition to its ambient name) with a communication port. In this way, the communication ports are used to exchange information, and the ambient names are kept purely for migration.
In this framework, an ambient $n$ with communication port $c_n$ is written $n[c_n \parallel \cdots]$. For example:

$$n[c_n \parallel \cdots | m[c_m \parallel \langle 3 \rangle^{k_m}] | \cdots]$$  (ambient $m$ wants to send 3 to parent port $c_n$).

Communication and mobility are decoupled: an ambient’s name denotes a location and an ambient’s port denotes its unique communication channel. Notice that any combination of ports and ambient names is possible. This allows us to have non-determinism independently in either communication or mobility if, for instance, two ambients have the same port or the same name, respectively. Two ambients denoting different locations (that is, with different names) are indistinguishable from the communications point of view if they have the same port name.

The introduction of communication ports naturally leads us to associate TOCs with ports rather than, as usual, with ambient names. As we suggested earlier, there is no global knowledge of this association: each ambient has its local view, which associates communication ports with its communication behaviour. Moreover, local views can increase dynamically with relocation.

An ambient $n$ with port $c_n$ and local view $\Gamma$ is written $n[\Gamma \parallel c_n \parallel \cdots]$. So, our last example becomes

$$n[\cdots, \text{Int}^{k_n} \parallel c_n \parallel \cdots | m[\cdots, \text{Int}^{k_m} \parallel c_m \parallel \langle 3 \rangle^{k_m} | \cdots]]$$

In summary, each ambient in BACI comes equipped with its own local communication interface. A communication interface consists of:

— a communication port to exchange information with other ambients; and
— a local view associating topics of conversation to parent and children ports.

These two new ingredients allow

— different TOCs with different parents, and
— different TOCs with different children,

while sharing the same ambient name. Neither of these features is supported in any other BA calculus. Moreover, we will see in Subsection 1.3 that, when an ambient enters another ambient, they can exchange their port names, enriching in this way both their local views.

For example, in the expression

$$m[\{\text{Int}^{k_m} \parallel c_m \parallel (x : \text{Int})^{k_m}.P | n[\{\text{Int}^{k_n} \parallel c_n \parallel \langle 3 \rangle^{k_n}] \}]$$

the ambient $m$ has local view $\{\text{Int}^{k_m}\}$ and communication port $c_m$, while the ambient $n$ has local view $\{\text{Int}^{k_n}\}$ and communication port $c_n$. Here, $n$ sends the integer 3 to its parent port $c_m$. Similarly, $m$ reads a message $x$ from the port $c_n$ of its child ambient $n$. The local views of each participating ambient guarantee that the type of the message expected by $m$ and the type of the value sent by $n$ are compatible. In this example, since the local views are compatible (they both want to communicate information of type Int, and the channel names match), communication can take place without a risk of a type mismatch:

$$m[\{\text{Int}^{k_m} \parallel c_m \parallel (x : \text{Int})^{k_m}.P | n[\{\text{Int}^{k_n} \parallel c_n \parallel \langle 3 \rangle^{k_n}] \}] \rightarrow$$

$$m[\{\text{Int}^{k_m} \parallel c_m \parallel P\{x := 3\} | n[\{\text{Int}^{k_n} \parallel c_n \parallel 0]\}]$$.
After this communication has been performed, $x$ becomes 3 in $P$, and the input prefix $(x : \text{Int})^{\downarrow v}$ and the output $\langle 3 \rangle^{\uparrow w}$ are consumed.

1.2. Local interfaces

As in other ambient calculi (Giovannetti 2003), different ambients in BACI may share the same ambient name, but, additionally, in BACI the same port name may also be used by different ambients. BACI not only allows an ambient to have any arbitrary port name associated with it, but also allows ambients with the same port name and the same ambient name to have different local views. For example, the two ambients

$$p[\{\text{Int}^{\downarrow v}\} \parallel c_p \parallel (x : \text{Int})^{\downarrow w}.P] \mid p[\{\text{cap}^{\downarrow v}\} \parallel c_p \parallel (x : \text{cap})^{\downarrow w}.Q]$$

both have the name $p$ and port $c_p$, but differ in their local views.

Moreover, BACI can type the following example, which in statically typed calculi with global typing information would be rejected by the type-checker:

$$n[\{\text{Int}^{\downarrow v}\} \parallel u \parallel p.\langle 3 \rangle^{\uparrow v}] \mid p[\{\text{Int}^{\downarrow v}\} \parallel c_p \parallel (x : \text{Int})^{\downarrow w}.P] \mid p[\{\text{cap}^{\downarrow v}\} \parallel c_p \parallel (x : \text{cap})^{\downarrow w}.Q].$$

In this example, ambient $n$ wants to enter ambient $p$; however, there are two different ambients called $p$ and only one of them can receive the 3 that $n$ wants to send. The reason this example would be rejected in other calculi is that ambients $p$ have different types (one declaring that it can communicate an Int and the other declaring that it can communicate a capability, cap), contradicting the fact that names, such as $p$, have a unique type associated with them in a global environment. The local typing information in BACI’s ambients will allow $n$ to enter only the ambient $p$ that can receive the 3 that $n$ wants to send.

In all the variants of ambient calculi considered in Giovannetti (2003), ambient $n$ could enter either of the ambients named $p$, because those ambients would necessarily have the same type. However, since BACI allows different types for ambients with the same name, it only allows entry to the ambient that expects an Int, preventing a type mismatch during communication – we will illustrate this feature with an example in Subsection 3.2.

1.3. Knowledge acquisition

When an ambient enters another ambient, the host and the entering ambients can exchange their communication ports and establish a TOC between them. This is accomplished by sibling ambients using the actions $\text{inC}(v : \tilde{\phi})_m$ and $\text{inC}(u : \tilde{\phi})$, where $m$ is the destination ambient, $\tilde{\phi}$ is the topic of conversation, and the variables $v$ and $u$ are formal parameters for the communication ports of the destination and entering ambients. For example,

$$n[\emptyset \parallel c_n \parallel \text{inC}(v : \text{cap} \dot{\circ} m).\langle \text{in} p \rangle^{\downarrow v}] \mid m[\emptyset \parallel c_m \parallel \text{inC}(u : \text{cap}).(x : \text{cap})^{\downarrow w}.x]\rightarrow$$

$$m[\{\text{cap}^{\downarrow v}\} \parallel c_m \parallel n[\{\text{cap}^{\downarrow w}\} \parallel c_n \parallel \langle \text{in} p \rangle^{\downarrow w}] \mid (x : \text{cap})^{\downarrow w}.x]\rightarrow$$

$$m[\{\text{cap}^{\downarrow v}\} \parallel c_m \parallel n[\{\text{cap}^{\downarrow w}\} \parallel c_n \parallel 0] \mid \text{in} p].$$
At first, both ambients have no knowledge about each other’s ports because their local views are empty. However, when \( n \) enters \( m \), the ambients exchange their ports and they replace the port variables \( v \) and \( u \) bound by \( \text{in}C \) and \( \text{out}C \) with the actual port names \( cm \) and \( cn \). During the exchange, the local views are also updated, reflecting the fact that the processes inside the ambients will communicate using those newly identified port names.

1.4. Related work

Modelling the world wide web requires a notion of process at a given location and a location space where processes can move from one location to another. In the earliest proposals, such as the \( D\pi \)-calculus (Hennessy and Riely 2002) and the language Klaim (De Nicola et al. 1998), the structure of locations is flat. The Mobile Ambient (MA) calculus (Cardelli and Gordon 2000) deals with a hierarchical structure of locations called ambients. An interesting core model generalising many of the available calculi and languages has been developed within the Mikado project (Boudol 2003).

Many variants of MA have been designed: see Giovannetti (2003) for a tutorial. A crucial choice to be made in all these calculi is the form of interaction between processes in different ambients. In the original calculus (Cardelli and Gordon 2000), interaction is only local to an ambient; therefore, in order for processes in different ambients to communicate, at least one of the ambients’ boundaries has to be dissolved. In Cardelli and Gordon (2000), Amtoft et al. (2001), Bugliesi and Castagna (2002), Merro and Hennessy (2006) and Levi and Sangiorgi (2003), the open capability dissolves the ambient boundary.

The calculus \( M3 \) (Coppo et al. 2003; Coppo et al. 2004) allows general process mobility. In Boxed Ambients (BA) (Merro and Sassone 2002; Bugliesi et al. 2004; Bugliesi et al. 2005), parents and children can communicate as in the Seal calculus (Castagna et al. 2005). Our calculus, BACI, follows this last protocol.

The co-actions (which were first introduced in Levi and Sangiorgi (2003), and then used with modifications in Bugliesi and Castagna (2002), Merro and Hennessy (2006), Merro and Sassone (2002) and Bugliesi et al. (2005)) require the agreement of the ‘passive’ ambients involved in mobility. The co-actions of BACI, in which port names are communicated, were inspired by those of Bugliesi et al. (2005), though there the communication only involves the name of the entering ambient.

Ambient calculi are often typed: the types assure behavioural properties concerning communication, mobility, resource access, security, and so on (Cardelli et al. 2002; Amtoft et al. 2001; Bugliesi and Castagna 2002; Merro and Hennessy 2006; Merro and Sassone 2002; Levi and Sangiorgi 2003; Barbanera et al. 2003; Bugliesi et al. 2004; Lhoussaine and Sassone 2004; Bugliesi et al. 2005). To our knowledge, before BACI, only the calculi of Hennessy and Riely (2003), Bugliesi and Castagna (2002), Coppo et al. (2004) and Coppo et al. (2005) consider type information local to ambients, while in the other proposals there is a global environment containing all typing assumptions. When dealing with computing in wide area ‘open’ systems it is sensible to assume the existence of different local environments. The price to pay is that static checks
are no longer enough to assure correctness: we now need to carry typing information at run time. Following ideas from Goguen (1995), Goguen (1999) and Hennessy and Riely (2003), we define an operational semantics with types, which is simpler than a fully-fledged typed operational semantics in the sense that we only need to check agreement between the local views upon mobility. In both BACI and the calculus of Hennessy and Riely (2003) mobility is constrained by type-checking: the difference is that while in Hennessy and Riely (2003) a whole process must be type checked in order to see if it agrees with the view (called a filter) of the destination location, BACI only compares the types of the ports in the local views of the moving and destination ambients. To reduce the need for type-checking, Hennessy and Riely (2003) introduces the notion of trust between locations: processes originating at trusted locations need not be type checked.

In some sense, the run-time checking of BACI can be seen as a special case of proof carrying code (Necula 1997), since an ambient can be seen as mobile code that carries typing information to enable or disable mobility.

The local type information in BACI can dynamically increase with ambient movements: this is inspired by the mechanisms of knowledge acquisition for the Dπ-calculus considered in Hennessy et al. (2004).

The flexibility of sub-typing alone (see, for example, Zimmer (2000) and Merro and Sassone (2002)) does not allow different TOCs with different parents and with children sharing the same ambient name, or an increase in the type information.

Behavioural types (Amtoft et al. 2001; Amtoft et al. 2004) resemble computational traces in allowing polymorphic communications. BACI’s communication interfaces are also a permissive tool for typing non-local communications. In Amtoft et al. (2004), the type of communication with the parent changes when communication takes place. However, there is no named communication with the parent, making it impossible to express the fact that communication with different parents has different types, as in our last example.

In Section 4 we will discuss the behaviour of BACI processes by introducing a labelled transition system, which, essentially, follows Merro and Hennessy (2006), Coppo et al. (2003) and Bugliesi et al. (2005).

BACI was extended in Garralda and Compagnoni (2005) by the addition of multiple ports and port restriction. Furthermore, BACI provided the motivation for BACI_R, a mobile ambient calculus with distributed role-based access control (Compagnoni and Gunter 2005). Finally, Garralda et al. (2006) presents BASS, which is an extension of BACI with safe sessions (Honda et al. 1998; Bonelli et al. 2005; Dezani-Ciancaglini et al. 2006).

1.5. Organisation of the paper

Section 2 introduces the syntax of the calculus, its operational semantics, and the type system. Section 3 discusses two extended examples highlighting the features of BACI. Section 4 studies a reduction barbed congruence and a labelled transition system (LTS). The bisimilarity induced by the LTS is shown to be sound with respect to the congruence,
and some congruence laws are identified. Finally, we present conclusions and suggest further research.

Most of the technical proofs are included in the Appendices. An extended abstract of this work was presented at MFCS 2004 (Bonelli et al. 2004). We have improved the syntax with respect to that earlier presentation, and include all the technical proofs that were omitted from the earlier work due to space restrictions.

2. The calculus

2.1. Syntax of BACI

The syntax for types and terms of BACI is given in Table 1.

Types

BACI has two basic types: the type amb of ambient names and the type cap of capabilities. Communication types are the types of information being exchanged: shh denotes the absence of communication (no information exchange), and \((\varphi_1, \ldots, \varphi_k)\) is the type of a tuple of messages. Located types are communication types decorated with locations, of the form \((\varphi_1, \ldots, \varphi_k)\eta\), where the location \(\eta\) can be \(\ast\) for local communication, \(\uparrow\gamma\) for communication with a child port, or \(\downarrow\gamma\) for communication with a parent port.
Terms

We assume two disjoint denumerable sets of variables: one for ambient name, capability and message variables, which are ranged over by \( x, y, z, \ldots \); the other for port variables, which are ranged over by \( v, u, \ldots \). We use \( m, n, o, p, q \ldots \) for ambient name constants and \( x, y, z, \ldots \) for ambient name variables, and use \( \alpha, \beta \) to range over both ambient constants and ambient variables. We use \( \cal N \) for the set of ambient names. Communication port constants are written \( c, c_n, \ldots \) and communication port variables are written \( v, u, \ldots \), and we use \( \gamma \) to represent either a communication port constant or variable. The expressions \( \text{inC}(v : \varphi_1, \ldots, \varphi_k)\alpha \), \( \text{outC}(v : \varphi_1, \ldots, \varphi_k)\alpha \), \( \text{inC}(v : \varphi_1, \ldots, \varphi_k)\alpha \), \( \text{outC}(v : \varphi_1, \ldots, \varphi_k)\alpha \) are binders for \( v \) in prefixes and processes.

A pre-process is a process only if it is well formed according to the rules of Table 9. Hence, process and well-formed process are synonyms.

The process \( 0 \) is the null process, \( P_1 | P_2 \) denotes the parallel composition of processes \( P_1 \) and \( P_2 \), and \( (\nu n)P \) is the usual restriction operator that binds all free occurrences of \( n \) in \( P \). The expression \( \pi.P \) denotes the process that performs an action or a co-action \( \pi \) and then continues with \( P \). The \( \pi \) action includes input/output (I/O) actions and mobility actions. The I/O exchanges are directed upwards to the parent ambient, downwards to a child ambient or locally to other processes at the same level. The direction of each communication is determined by the superscript \( \eta \). Only prefixed processes can be replicated; as usual, the symbol \( ! \) denotes the replication operator. Replicated input in the \( \pi \)-calculus has the same expressive power of full replication (Honda and Yoshida 1994) and recursion (Milner 1993; Sangiorgi and Walker 2002). Moreover, prefixed replication allows a simpler labelled transition, that is, the transition \( \text{LTS REPL} \) of Table 15, as discussed in Section 4. Finally, note that the proof of congruence of full bisimilarity (Theorem 4.10) relies on this restriction.

Information is exchanged between processes by communicating tuples of messages. Each message can be either an ambient name or a (co-)capability\(^\dagger\). The ambient names received as messages can substitute an ambient name variable in an ambient constructor or in a capability. Capabilities and co-capabilities constitute the mobility actions and co-actions: the capability \( \text{in} \alpha \) allows an ambient to enter ambient \( \alpha \), and the capability \( \text{out} \alpha \) allows an ambient to exit ambient \( \alpha \). In order to be executed, each capability must be matched at the destination ambient with a corresponding co-capability \( \text{in} \alpha \) or \( \text{out} \alpha \). Both capabilities and co-capabilities can be sent as messages. A single (co-)capability or several (co-)capabilities forming a path may be sent.

In addition to these standard mobility actions and co-actions, \textbf{BACI} introduces the \( \text{inC} \) and \( \text{outC} \) actions and their corresponding co-actions \( \text{inC} \) and \( \text{outC} \). These actions and co-actions are similar to the enter and exit (co-)capabilities. However, they also have a port variable, which is bound at execution time with the port of the counterpart ambient involved in the mobility action.

\(^\dagger\) It is easy to extend the types of messages to handle basic types such as integer or boolean without any technical problems, but we shall not do so here for the sake of simplicity.
Table 2. Structural congruence

<table>
<thead>
<tr>
<th>Rule</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>!P ≡ P</td>
<td>(Struct Rep PAR)</td>
</tr>
<tr>
<td>(vn)(vm)P ≡ (vn)(vm)P</td>
<td>(Struct Res PAR)</td>
</tr>
<tr>
<td>(vn)(P</td>
<td>Q) ≡ P</td>
</tr>
<tr>
<td>(vn)m[Γm</td>
<td></td>
</tr>
<tr>
<td>(C.D).P ≡ C.D.P</td>
<td>(Struct .)</td>
</tr>
</tbody>
</table>

Port names cannot be sent as messages; therefore, the only way of learning a port name is by using the inC and outC actions with their co-actions. In their execution, the ambients affected by this action exchange port names using the binders in these special (co-)actions. Additionally, in order to retain typability, port variables have an associated exchange tuple \((\phi_1, \ldots, \phi_k)\).

An ambient is written \(\alpha[\Gamma || c || P]\), where \(\alpha\) is an ambient name constant or an ambient name variable; \(\Gamma\) is the local view, a finite set of located types; \(c\) is the communication port; and \(P\) is the enclosed process.

Each local view \(\Gamma\) can be seen as a function from locations to exchange tuples, so a particular location cannot appear twice with different tuples in the same \(\Gamma\).

A process is said to be closed if it does not contain any free variables. Processes differing only in the names of their bound variables are considered equal. In the following, we always consider well-formed processes unless we say explicitly otherwise.

Notation: We write \(\tilde{\phi}\) as a shorthand for \((\phi_1, \ldots, \phi_k)\) and \(\tilde{x}\) for \((x_1 : \phi_1, \ldots, x_k : \phi_k)\).

If \(\tilde{x} = (x_1, \ldots, x_n)\) and \(\tilde{M} = (M_1, \ldots, M_n)\), we write \(P\{\tilde{x} := \tilde{M}\}\) for the simultaneous capture-free substitution of all free occurrences of \(x_i\) by \(M_i\), \(1 \leq i \leq n\). We extend this notation to other syntactic constructs throughout the paper. We write \(fn(P)\) for the set of free ambient names in \(P\), and \(fv(P)\) for the set of free variables in \(P\).

2.2. Operational semantics

The operational semantics is defined in terms of structural congruence and reduction rules.

Structural congruence is the least congruence such that the set of processes is a commutative monoid with respect to \(\|\), having \(0\) as its neutral element, and the axioms of Table 2 are satisfied. This definition is standard and equates processes that should be regarded as essentially the same from an operational point of view.

The reduction relation is given by three groups of rules: mobility, communication and structural. The structural rules are standard. Before describing mobility and communication, we need the definitions presented in Tables 3 and 4.

The application \(\Gamma(\eta)\) of a local view \(\Gamma\) to a location \(\eta\) returns the exchange tuple associated with \(\eta\) in \(\Gamma\) if there exists a corresponding located type in \(\Gamma\). Otherwise, the application returns shh, which means that the location has no associated type (that is, the location does not occur in \(\Gamma\)).

The extension \(\oplus\) of a local view \(\Gamma\) with a located type \(\tilde{\phi}\eta\) has three possible outcomes:

- if \(\eta\) does not occur in \(\Gamma\), it is the local view \(\Gamma, \tilde{\phi}\eta\) obtained by adding \(\tilde{\phi}\eta\) to \(\Gamma\);
Communicating Processes

A process is an object that can communicate with other processes. Communication in box calculus is performed through communication channels. A process can output a message through a channel, and another process can receive the message through the same channel. Communication involves the use of ports, which are named channels through which messages can be sent and received.

### Operations on Locations and Local Views

<table>
<thead>
<tr>
<th>Table 3. Operations on locations and local views</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Application of local views to locations</strong></td>
</tr>
</tbody>
</table>
| $\Gamma(\eta) = \begin{cases} 
\tilde{\varphi} & \text{if } \tilde{\varphi} \in \Gamma, \\
\text{shh} & \text{otherwise.}
\end{cases}$ |
| **Addition of located types to local views** |
| $\Gamma \oplus \tilde{\varphi} \eta = \begin{cases} 
\Gamma, \tilde{\varphi} \eta & \text{if } \Gamma(\eta) = \text{shh}, \\
\Gamma & \text{if } \Gamma(\eta) = \tilde{\varphi}, \\
\text{undefined} & \text{otherwise.}
\end{cases}$ |
| **Preorder on communication types** |
| $\rho \leq \rho'$ if, and only if $\rho = \rho'$ or $\rho = \text{shh}$ |

### Location Substitution on Processes

<table>
<thead>
<tr>
<th>Table 4. Location substitution on processes</th>
</tr>
</thead>
<tbody>
<tr>
<td>$0_{{\xi c/\eta x}}$ = 0</td>
</tr>
<tr>
<td>$(P_1 \cdot P_2)<em>{{\xi c/\eta x}}$ = $P_1</em>{{\xi c/\eta x}} \cdot P_2_{{\xi c/\eta x}}$</td>
</tr>
<tr>
<td>$((\nu n)P)<em>{{\xi c/\eta x}}$ = $(\nu n)(P</em>{{\xi c/\eta x}})$</td>
</tr>
<tr>
<td>$(\alpha P)<em>{{\xi c/\eta x}}$ = $\alpha(P</em>{{\xi c/\eta x}})$</td>
</tr>
<tr>
<td>$\pi[\Gamma_x</td>
</tr>
<tr>
<td>$((\pi : \tilde{\varphi})^\nu P)<em>{{\xi c/\eta x}}$ = $(\pi : \tilde{\varphi})^\nu(P</em>{{\xi c/\eta x}})$ if $\eta \neq \xi v$</td>
</tr>
<tr>
<td>$((\pi : \tilde{\varphi})^{\nu} P)<em>{{\xi c/\eta x}}$ = $(\pi : \tilde{\varphi})^{\nu}(P</em>{{\xi c/\eta x}})$</td>
</tr>
<tr>
<td>$((\xi)\eta^n P)<em>{{\xi c/\eta x}}$ = $(\xi)\eta^n(P</em>{{\xi c/\eta x}})$</td>
</tr>
<tr>
<td>$(\alpha)\eta^n P_{{\xi c/\eta x}}$ = $\alpha(P_{{\xi c/\eta x}})$</td>
</tr>
<tr>
<td>$(C.P)<em>{{\xi c/\eta x}}$ = $C(P</em>{{\xi c/\eta x}})$</td>
</tr>
<tr>
<td>$(\text{in/out}(u : \tilde{\varphi})\eta z P)<em>{{\xi c/\eta x}}$ = $\text{in/out}(u : \tilde{\varphi})\eta z(P</em>{{\xi c/\eta x}})$ if $u \neq v$</td>
</tr>
<tr>
<td>$(\text{in/out}(u : \tilde{\varphi})\eta P)<em>{{\xi c/\eta x}}$ = $\text{in/out}(u : \tilde{\varphi})(P</em>{{\xi c/\eta x}})$ if $u \neq v$</td>
</tr>
</tbody>
</table>

— if $\Gamma$ does already contain $\tilde{\varphi} \eta$, then it is simply $\Gamma$; and
— it is undefined otherwise.

The set of communication types with the preorder $\leq$ is the flat domain whose bottom is shh.

Let $\xi \in \{\uparrow, \downarrow\}$. The location substitution on processes $P_{\{\xi c/\xi x\}}$ recursively replaces free occurrences of the location $\xi x$ with the location $\xi c$ in all input and output prefixes except across ambient boundaries. This requirement justifies the use of a different notation for location substitutions compared with that used for message substitutions. We use the convention of renaming the port variables bound in prefixes to ensure capture-free substitutions. Note that $\Gamma(\eta)$ and $P_{\{\xi c/\xi x\}}$ are always defined, while $\Gamma \oplus \tilde{\varphi} \eta$ may be undefined.

The communication rules in Table 5 include three different message passing forms:

— local between two processes inside the same ambient,
— input from a process inside an ambient, and
— output to a process inside an ambient.

These rules are fairly standard; however, instead of using the ambient names to establish communication, the processes involved in the communication use port names. In order to engage in communication with a process at the immediate upper level, a process needs
to use the port name associated with its parent ambient. Similarly, if a process wants to communicate with another process inside an ambient, it needs to use the port name associated with the ambient.

As shown in Table 6, the mobility rules consist of two pairs of rules: the rules that exercise the simple entry and exit capabilities, and the rules that use special primitives, which are similar to capabilities, but which additionally establish a TOC and exchange the port names associated with the ambients involved in the movement.
Table 7. Operational semantics (structural)

<table>
<thead>
<tr>
<th>Rule</th>
<th>Transformation</th>
</tr>
</thead>
<tbody>
<tr>
<td>(Red-Struct)</td>
<td>$P \equiv P'$, $P' \rightarrow Q'$, $Q' \equiv Q$</td>
</tr>
<tr>
<td>(Red-Par)</td>
<td>$P \rightarrow Q \implies P \mid R \rightarrow Q \mid R$</td>
</tr>
<tr>
<td>(Red-Res)</td>
<td>$P \rightarrow Q \implies (\nu n)P \rightarrow (\nu n)Q$</td>
</tr>
<tr>
<td>(Red-Amb)</td>
<td>$P \rightarrow Q \implies n[\Gamma \parallel c \parallel P] \rightarrow n[\Gamma \parallel c \parallel Q]$</td>
</tr>
</tbody>
</table>

The rules (Red-Enter) and (Red-Exit) require that the local views of the moving and destination ambients agree. This condition prevents type mismatch during possible message exchanges, as we will show at the end of the present section.

Consider (Red-Enter), for instance. If the entering ambient $n$ is willing to communicate with the host ambient $m$ using a type $\bar{\phi}$, the restriction $\Gamma_n(\uparrow c_m) \preceq \Gamma_m(\downarrow c_n)$ requires that the processes inside $m$ also use the type $\bar{\phi}$ when they are communicating with the location $\downarrow c_n$. This restriction allows some flexibility: if the incoming ambient is silent with respect to the communication with the host ambient, no restriction is really imposed on the local view of the host ambient. In that case, there is no risk of type mismatch in future message exchanges.

Note that the rule (Red-Exit) includes the outermost ambient $p$, which is the destination for the moving ambient $m$. Including ambient $p$ is necessary in order to compare the local views of the ambients $m$ and $p$. The destination ambient does not appear in the original formulation (Bugliesi et al. 2004), but it does contain the exiting co-action in the calculi of Merro and Hennessy (2006) and Teller et al. (2002).

After an ambient moves to a new location, the ambient can start communicating with processes at the host ambient. However, the processes at both ends of the communication must have prior knowledge of the communication port associated with that location.

In order to enable a process to learn dynamically the port name associated with the location it is moving to, we introduce the $\text{inC}$, $\text{outC}$ actions and the $\overline{\text{inC}}$, $\overline{\text{outC}}$ co-actions. As mentioned earlier, these action prefixes bind port variables. In both the rules (Red-EnterC) and (Red-ExitC), the port names of the ambients involved in the movement are exchanged: the moving ambient gets the port name associated with the destination and the ambient that receives the moving ambient obtains the port associated with it. In this way, the port variables bound by these prefixes are substituted by the corresponding port names within the continuation processes.

The variables bound in these actions and co-actions have a communication type $\bar{\phi}$. This is the type that the continuation process is expecting on that port. Therefore, to prevent type mismatches during communication, the types of the actions and co-actions are required to be the same. After the reduction, the type of the process inside the ambient affected by the movement may change, since new information was given to their processes. Consequently, the local views need to be updated as well. The resulting local views must not have any conflicting types. Therefore, we include a side condition in the (Red-EnterC) and (Red-ExitC) rules to guarantee that updated local views are defined.
Table 8. Well-formed Messages

\[
\begin{align*}
\text{(amb)} &: n \in \mathcal{N} & \Sigma \vdash n : \text{amb} \\
\text{(var)} &: C \in \{\text{in}, \text{out}\} & \Sigma \vdash C : \text{cap} \\
\text{(co-cap)} &: C \in \{\text{in}, \text{out}\} & \Sigma \vdash C : \text{cap} \\
\text{(cap)} &: \Sigma \vdash x : \text{amb} & \Sigma \vdash C : \text{cap} \\
\text{(cap-comp)} &: \Sigma \vdash C : \text{cap} & \Sigma \vdash D : \text{cap} \\
\text{(cap-\text{comp})} &: \Sigma \vdash C : \text{cap} & \Sigma \vdash C.D : \text{cap}
\end{align*}
\]

2.3. Typing rules

A typing environment, denoted by \( \Sigma \), declares variables of type \text{amb} and \text{cap}.

\[
\Sigma ::= \emptyset \quad \text{empty environment} \\
\quad | \quad \Sigma, x : \phi \quad \text{variable declaration}
\]

In the rest of the paper, we only consider typing environments that assign a unique type to each variable in their domains. The typing rules define two judgements:

— \( \Sigma \vdash M : \phi \), read ‘\( M \) is a well-formed message of type \( \phi \)’; and
— \( \Sigma \vdash_c P : \Gamma \), read ‘\( P \) is a well-formed process, assuming the local communication interface of its host consists of the communication port \( c \) and of the local view \( \Gamma \).’

The typing rules for the first judgement are given in Table 8.

The (amb) rule assigns to an ambient name the constant type \text{amb} rather than a more informative type, as in the majority of systems (Giovannetti 2003). Indeed, more informative types presuppose the availability of global information on the type of ambients. In our setting, which is based on local views, the only assumption we make is that we can identify an ambient name when we see one.

The (cap) and (co-cap) rules are also simpler than in formulations based on global knowledge of the communication types of ambients, since the control of message exchanges enabled by movements is delegated to run time.

The (var) and (cap-comp) rules are standard.

The rules defining the judgement \( \Sigma \vdash_c P : \Gamma \) are given in Table 9.

The typing rule (Inact) says that, since \( \emptyset \) does not interact with its host, it may be typed under a communication interface consisting of any port name \( c \) and any local view \( \Gamma \).

The rule for replication (Rep) is standard; however, the rule (Res) is not. Normally, the name \( n \) together with its type is assumed to belong to the global context \( \Sigma \), where it is associated with a type expressing properties of processes that stay in ambients named \( n \). However, in our local setting, the only relevant information is that \( n \) is an ambient name, that is, \( n \in \mathcal{N} \).

The rule for parallel composition (Comp) is also standard.
Table 9. Well-formed processes

<table>
<thead>
<tr>
<th>rule</th>
<th>premises</th>
<th>conclusion</th>
</tr>
</thead>
<tbody>
<tr>
<td>(INACT)</td>
<td>$\Sigma \vdash \alpha : \Gamma$</td>
<td>$\Sigma \vdash \alpha : \Gamma$</td>
</tr>
<tr>
<td>(REP)</td>
<td>$\Sigma \vdash \alpha P : \Gamma$</td>
<td>$\Sigma \vdash \alpha P : \Gamma$</td>
</tr>
<tr>
<td>(RES)</td>
<td>$\Sigma \vdash \alpha P : \Gamma$</td>
<td>$\Sigma \vdash \alpha P : \Gamma$</td>
</tr>
<tr>
<td>(COMP)</td>
<td>$\Sigma \vdash \alpha P_1 : \Gamma$</td>
<td>$\Sigma \vdash \alpha P_2 : \Gamma$</td>
</tr>
<tr>
<td>(CAP)</td>
<td>$\Sigma \vdash \alpha : \Gamma$</td>
<td>$\Sigma \vdash \alpha C.P : \Gamma$</td>
</tr>
<tr>
<td>(CapC)</td>
<td>$\Sigma \vdash \pi : \Gamma, \phi^b$</td>
<td>$\pi \in {\text{inC}(v : \phi)x, \text{outC}(v : \phi)x}$</td>
</tr>
<tr>
<td>(coCapC)</td>
<td>$\Sigma \vdash \pi : \Gamma, \phi^b$</td>
<td>$\pi \in {\text{inC}(v : \phi), \text{outC}(v : \phi)}$</td>
</tr>
<tr>
<td>(RECV)</td>
<td>$\Sigma, x_1 : \phi_1, \ldots, x_k : \phi_k \vdash \alpha P : \Gamma$</td>
<td>$\Gamma(\eta) = (\phi_1, \ldots, \phi_k)$</td>
</tr>
<tr>
<td>(SEND)</td>
<td>$\Sigma \vdash \alpha P : \Gamma$</td>
<td>$\Sigma \vdash M_i : \phi_i$ (1 ≤ $i$ ≤ $k$)</td>
</tr>
<tr>
<td>(AMB)</td>
<td>$\Sigma \vdash \alpha P : \Gamma'$</td>
<td>$\Sigma \vdash \alpha : \Gamma'$</td>
</tr>
</tbody>
</table>

The typing rule (CAP) says that the only information given by capabilities is the fact that they are capabilities. Since we rely purely on local information, we shall relegate the correct use of capabilities to run time.

A process of the form $\text{inC}(v : \rho)x.P$ is well formed under the assumption that the host ambient has local view $\Gamma$ only if $P$ is well formed under the assumption that the host ambient has local view $\Gamma, \phi^b$. In this way, we require that $P$ is typed with a local view where the parent port $v$ has the type $\phi$ associated with it.

The typing of the other prefixes mentioned in rules (CapC) and (coCapC) is similar. The difference between these two rules is that in the first rule the process communicates
with a new host ambient, while in the second it communicates with a newly entering child ambient.

The rules (Recv) and (Send) require that the type of the information that is exchanged together with its location must belong to the local view of the host ambient.

The (Amb) rule may be interpreted as follows. In order for $\alpha[\Gamma' \parallel c' \parallel P]$ to be considered a well-formed process under a host ambient whose communication interface consists of a port $c$ and a local view $\Gamma$, it must be the case that:

1. process $P$ is well formed under a host ambient whose communication interface consists of port $c'$ and local view $\Gamma'$;
2. $\alpha$ must be an ambient name or an ambient variable;
3. either $\alpha[\Gamma' \parallel c' \parallel P]$ communicates with its host ambient using the same communication type, or the ambient $\alpha$ does not engage in any communication with the host ambient (condition $\Gamma'(\uparrow c) \preceq \Gamma(\downarrow c')$);
4. no free port variables should occur in $\Gamma'$, that is, $\Gamma'$ should be closed.

The condition $\Gamma'(\uparrow c) \preceq \Gamma(\downarrow c')$ guarantees that, in the local view of the host ambient, there is a record of the communication types that child ambients use to communicate with the host. This constraint must be enforced regardless of whether or not the processes at the host ambient effectively communicate using the ports associated with the child ambient. Observe that port variables on the processes inside ambients may be replaced eventually by actual port names and the local view of the ambients will be updated accordingly. If the local views of host ambients do not record all of the information about the communication types used by any child ambient, some conflicts may arise after the substitution of a port variable with a port name.

Consider the following example. If the condition in question is not enforced, the pre-process (which is not a process!)

$$m[\emptyset \parallel c \parallel \inC(v_1: \text{amb}).(q)^{k_1} \parallel n[\{\text{cap}^k\} \parallel c' \parallel (x: \text{cap})^k.x]]$$

could be well formed for any port, local view and typing assumptions. Notice that the process in $m$ does not use the location $\downarrow c'$; it is silent with respect to this port. However, the child ambient $n$ is willing to communicate with its current host exchanging messages of type cap.

This pre-process is fine on its own. However, remember that the local views can be altered after the application of the (Red-EnterC) or (Red-ExitC) rules. If we put the previous process in parallel with the process

$$p[\emptyset \parallel c' \parallel \inC(v_2: \text{amb})m.(x: \text{amb})^{k_2}],$$

we can apply the rule (Red-EnterC) allowing the ambient $p$ to enter ambient $m$ resulting in

$$m[\{\text{amb}^{k'}\} \parallel c \parallel (q)^{k'} \parallel p[\{\text{amb}^k\} \parallel c' \parallel (x: \text{amb})^k] \parallel n[\{\text{cap}^k\} \parallel c' \parallel (x: \text{cap})^k.x]].$$

Note that the pre-process inside $m$ can now communicate with either $p$ or $n$. This particular situation has arisen because the entering ambient $p$ has the port $c'$ associated with it, which is the same port associated with the ambient $n$ already inside $m$. 
If we do not annotate the local view of $m$ with the communication type used by its child ambient, we get the following expression, which is not a pre-process:

$$m[\{\text{amb}^{k}\} \parallel c \parallel p[\{\text{amb}^{k}\} \parallel c' \parallel (x: \text{amb})^{k}] \mid n[\{\text{cap}^{k}\} \parallel c' \parallel q]].$$

This arises because the name $q$ can be wrongly communicated to ambient $n$ after applying rule (Red-Enter C) in the pre-process where a capability was expected.

The final condition for (AMB) requires that no port variables occur free in the local view of an ambient. This condition agrees with the definition of location substitution on processes (see Table 4). In fact, since the location substitution does not affect local views inside nested ambients, a free variable would always remain free. Allowing free variables in local views and propagating the location substitution inside nested ambients would lead to inconsistencies. For instance, in the pre-process

$$m[\emptyset \parallel c \parallel \text{inC}(v: \text{amb})n.P] \mid n[\emptyset \parallel c_n \parallel \text{inC}(u: \text{amb})(p[\{\text{cap}^{k}, \text{amb}^{k}\} \parallel c' \parallel Q])],$$

the ambient $m$ could enter ambient $n$ thanks to the (Red-EnterC) rule (see Table 6), which replaces the port variables in both ambients by the actual port names. The resulting process would be

$$n[\Gamma_n \parallel c_n \parallel m[\Gamma_m \parallel c \parallel P\{\uparrow c_n / \uparrow v\}] \mid p[\{\text{cap}^{k}, \text{amb}^{k}\} \parallel c' \parallel Q\{\downarrow c / \downarrow u\}]],$$

where $\Gamma_n = \{\text{amb}^{k}\}, \Gamma_m = \{\text{amb}^{k_u}\}$, and the local view of the ambient $p$ is inconsistent.

The type system guarantees that communication inside ambients and across ambient boundaries never leads to type mismatches. This is formalised in the following theorem.

**Theorem 2.1 (Subject Reduction).** If $\Sigma \vdash_c P : \Gamma$ and $P \rightarrow Q$, then $\Sigma \vdash_c Q : \Gamma$.

The proof of this theorem and supporting lemmas are included in Appendix A.

Finally, we want to prove formally that communication is safe, that is, no type mismatch can occur during communication. To this end, we extend without modification the reduction of processes to include pre-processes. Moreover, we add the constant $\text{Error}$ to the syntax of pre-processes, and add the reduction rule

$$P \rightarrow \text{Error}$$

when one of the following conditions holds:

- $P = (\bar{x} : \bar{\phi})^*Q \parallel (\bar{M})^*R$, and $\emptyset \not\prec \bar{M} : \bar{\phi}$;
- $P = m[\Gamma_m \parallel c_m \parallel (\bar{x} : \bar{\phi})^{k_u}.Q \mid n[\Gamma_n \parallel c_n \parallel (\bar{M})^{k_{n_u}}.R \mid S \mid T] \mid T]$, and $\emptyset \not\prec \bar{M} : \bar{\phi}$;
- $P = m[\Gamma_m \parallel c_m \parallel (\bar{x} : \bar{\phi})^{k_u}.Q \mid n[\Gamma_n \parallel c_n \parallel (\bar{x} : \bar{\phi})^{k_{n_u}}.R \mid S \mid T], and \emptyset \not\prec \bar{M} : \bar{\phi}$;
- $P = m[\Gamma_m \parallel c_m \parallel (\bar{x} : \bar{\phi})^{k_u}.Q \mid S], and \bar{\phi} \not\in \Gamma_m(\eta)$;
- $P = m[\Gamma_m \parallel c_m \parallel (\bar{M})^{\eta}.Q \mid S], and \emptyset \not\prec \bar{M} : \Gamma_m(\eta)$;
- $P = m[\Gamma_m \parallel c_m \parallel n[\Gamma_n \parallel c_n \parallel Q] \mid R], and \Gamma_n(\uparrow c_n) \not\leq \Gamma_m(\downarrow c_n)$.

From the Subject Reduction Theorem we immediately get the following proposition.

**Proposition 2.1.** If $P$ is a well-formed process and $P \rightarrow Q$, then $Q$ does not contain $\text{Error}$.
Clearly, for an arbitrary pre-process generated using the syntax of Table 1, it is easy to check if it is well formed according to the typing rules of Tables 8 and 9. In other words, there is no problem in writing a type checking algorithm for our calculus.

We think that it would not be sensible to infer the local views, since they express the communication policies of ambients. For this reason, we do not see how to design a reasonable type inference strategy for BACI.

3. Examples

In this section we sketch some examples to show the expressiveness of BACI. Before doing so, we define the following auxiliary notation to make the examples easier to read:

\[ \alpha \equiv [ \Gamma | c | P ] \triangleq [ \Gamma | c | \text{!in} | \text{!out} | P ] \]

This allows sibling and nested ambients of \( \alpha \) to freely enter and exit. Note that \( \alpha \equiv \) allows the entry of ambients that do not communicate with \( \alpha \) and of ambients whose communication port name is already known by \( \alpha \equiv \). For the sake of clarity, we may omit the type of input variables, since they can be obtained from the context.

3.1. Remote printer

In this example we represent two networks using ambients \( n_1 \) and \( n_2 \). Suppose the client is located in network \( n_1 \) and the printer in \( n_2 \), and routing from network \( n_1 \) to \( n_2 \) is also required. For simplicity, we place \( n_1 \) and \( n_2 \) at the same nesting level inside a larger ambient, called \( \text{inter} \). However, the locations \( n_1 \) and \( n_2 \) may be far from each other within the nesting hierarchies.

\[ \text{INTERNET} \triangleq \text{inter} \equiv [ \emptyset | c | N_1 | N_2 ] \]

\[ N_1 \triangleq \text{n1} \equiv [ \emptyset | c_1 | \text{CLIENT} | \text{ROUTER} ] \]

\[ N_2 \triangleq \text{n2} \equiv [ \emptyset | c_2 | \text{PRINTER} ] \]

The idea is that the client sends a print job to \( \text{PRINTER} \) via \( \text{ROUTER} \). A job ambient should receive two parameters, data and printer name, from \( \text{CLIENT} \) after releasing the job. After receiving the parameters, the job exits the client and enters \( \text{ROUTER} \). There, it receives the path to \( n_2 \), where the printer is located. After reaching \( n_2 \), the job enters the printer and communicates the data to be printed:

\[ \text{JOB}_{\text{cl}} \triangleq \text{job} \equiv \text{job} [ \Gamma_{\text{job}} | c_j | (d, p)^{\text{in}} \text{.out} \text{.in} \text{.route} \text{.route} \text{.in} \text{.p}.(d)^{\text{pr}} ] \]

where \( \Gamma_{\text{job}} \triangleq \{(\text{data.amb})^{\text{cl}}, \text{cap}^{\text{pr}}, \text{data}^{\text{pr}}\} \).

Notice that the job ambient is able to communicate with different parent ports using different TOCs. Here, \( c_j \) is the job’s port, \( c_{\text{cl}} \) is the client’s port, \( c_r \) is the router’s port and \( c_{\text{pr}} \) is the printer’s port.

\( \text{CLIENT} \) spawns the job and sends the data to be printed using the job ambient. Then, the job is received by \( \text{ROUTER} \), which communicates the route for reaching \( n_2 \) to the job. Finally, the job enters \( \text{PRINTER} \) and delivers its data:
Once it has delivered its data, the job ambient becomes inactive and useless. Using the algebraic properties of Section 4.3, we can show (using \(\equiv\) to denote barbed congruence as defined in Definition 4.3) that

\[
\text{job}[\Gamma_{\text{job}} \parallel cj \parallel 0] \equiv 0,
\]

and hence also that

\[
\text{printer}1 \equiv [\{\text{data}\} \parallel cj \parallel (d : \text{data})] \equiv \text{printer}1 \equiv [\{\text{data}\} \parallel cj \parallel (d : \text{data})].
\]

Then, all the ‘garbage’ ambients that accumulate inside the printer ambient can safely be discarded.

### 3.2. Printer services

We assume now that the printer can accept different file formats: for instance, postscript and proprietary formats. For each of these formats, we shall have a different type: we shall use `ps` to denote postscript format and `prop` to denote proprietary format.

The printer should have two different threads: one for managing the requests in postscript format and the other for managing the requests in proprietary format. After receiving a request, each thread translates it to an internal format, denoted by the type `inter`, which is understood by the printer drivers. After the printer receives data in `inter` format from one of its threads, it proceeds to print that data:

\[
\text{PRINTER} \equiv \text{printer}1 \equiv [\{\text{inter}\} \parallel cj \parallel (d : \text{inter})] \equiv \text{PRINTER} \equiv [\{\text{inter}\} \parallel cj \parallel (d : \text{inter})].
\]

\[
PSThread \equiv \text{thread}1 \equiv [\{\text{inter}, \text{ps}\} \parallel cj \parallel (d : \text{ps})] \equiv \text{PSThread} \equiv [\{\text{inter}, \text{ps}\} \parallel cj \parallel (d : \text{ps})].
\]

\[
PROPTHREAD \equiv \text{thread}1 \equiv [\{\text{inter}, \text{prop}\} \parallel cj \parallel (d : \text{prop})] \equiv \text{PROPTHREAD} \equiv [\{\text{inter}, \text{prop}\} \parallel cj \parallel (d : \text{prop})].
\]

Note that the only difference between the two threads is the kind of data they receive from the printing job. This must be reflected in the local view of each thread. The TOC between a printing job (that is, port `cj`) and the thread is either `ps` or `prop` depending on the thread function.

Similarly, we shall allow two kinds of printing jobs: one for each format. For instance, a postscript printing job would look like the process

\[
\text{PSJOB} \equiv \text{job}1 \equiv [\{\text{ps}\} \parallel cj \parallel \text{in printer.in thread.}\{\text{data}\}].
\]

As with the threads in the printer, the two versions of printing jobs only differ in their local views (and the type of data they are carrying). Also, the mobility path followed by a job to reach a thread is the same. The typing information in the local views only allows jobs with the same data format to enter a thread, that is, only postscript jobs are allowed to enter the postscript thread and only jobs with data in the proprietary format are allowed to enter the thread that specifically handles that format.
Clearly, encoding a similar example in the original BA calculus (Bugliesi et al. 2004) would be rather cumbersome.

3.3. File server cluster

This example represents some free download sites in which the user has a list of servers to choose for his download. We require that every time a customer requests a file download, the cluster designates one server from all the available servers in the cluster (that is, all the servers that are not serving other clients) to serve that request. Additionally, we want a cluster administrator to be able to execute some administrative operations like shutting down or powering up any particular server. For this reason, we assign a unique and distinctive name to each server. However, we use a common port name and interface for all of them to allow the cluster to communicate with all of them:

\[ \text{CLUSTER} \triangleq \text{cluster} = [ \Gamma_{clu} \parallel c_{clu} \parallel \text{LOAD\_BAL} | \text{SRV1} | \text{SRV2} ] \]

where \( \Gamma_{clu} \triangleq \{(\text{amb, filename})^{\mathbb{K}_{\text{cclu}}}\} \)

\[ \text{LOAD\_BAL} \triangleq \![\text{inC}(v_{cl} : (\text{amb, filename})),(\text{clname, fn})^{\mathbb{K}_{\text{vcl}}},(\text{clname, fn})^{\mathbb{K}_{\text{vcl}}})] \]

The \textit{cluster} includes all the servers and the load balancing mechanism. This mechanism allows a client to enter the cluster: the cluster receives the client’s request that it forwards to any available server. Note that the cluster does not know the client’s communication port in advance, and \textit{vice versa}: they are learnt on the \textit{enter} reduction, where the port names replace the variables bound by \textit{inC} and \( \text{inC} \). Each server has two main sub-processes: the service itself and the \textit{power management} process. The \textit{SERVE} process receives the forwarded request from the cluster ambient, and then it responds by spawning a messenger ambient called \textit{job}. This job reaches the client and delivers the requested file. Note that before receiving a request, \textit{SERVE} waits for an ‘on’ message from the power management ambient called \textit{pwr}. The \textit{pwr} ambient is used to inform the serving process that the server is still on. We now show how to use this feature to ‘shut down’ a server:

\[ \text{SRVi} \triangleq \text{srvi} = [ \Gamma_{srvi} \parallel c_{srvi} \parallel \text{!}(\text{on})^{\mathbb{K}_{\text{psrvi}}} \cdot \text{SERVE} | \text{PWR} ] \]

where \( \Gamma_{srvi} \triangleq \{(\text{onMsg})^{\mathbb{K}_{\text{psrvi}}},(\text{amb, filename})^{\mathbb{K}_{\text{vcl}}}\} \)

\[ \text{SERVE} \triangleq (\text{clname, filename})^{\mathbb{K}_{\text{cclu}}} \cdot \text{JOB} \]

\[ \text{JOB} \triangleq \text{job}[ \emptyset \parallel c_{j} \parallel \text{out srvi.inC}(v: \text{data}) \cdot \text{clname.}(\text{file}(\text{fname}))^{\mathbb{K}_{\text{vcl}}}] \]

\[ \text{PWR} \triangleq \text{pwr} = [\{\text{onMsg}^{\mathbb{K}_{\text{pwr}}}, c_{\text{pwr}} \parallel \text{!}(\text{on})^{\mathbb{K}_{\text{vcl}}}, \text{in pwoff}\}. \]

The purpose of \textit{pwr} is simple. If it is present inside a server, it enables the service by continuously sending ‘on’ messages. However, if it is not present, the server is not able to listen to or respond to a request. Therefore, in order to shut a server down, the administrator should send a \textit{POWER\_OFF} message to that server:

\[ \text{POWER\_OFF}(s) \triangleq \text{pwoff}[ \emptyset \parallel c_{\text{pwoff}} \parallel \text{in cluster.in s.in}] \]

The \textit{pwr} ambient would be locked inside \textit{pwoff} after entering that ambient. Once inside \textit{pwoff}, \textit{pwr} is rendered inoperative. In fact, using algebraic properties we can show that

\[ \text{pwoff} = [\emptyset \parallel c_{\text{pwoff}} \parallel \text{pwr} = [\{\text{onMsg}^{\mathbb{K}_{\text{pwr}}}, c_{\text{pwr}} \parallel \text{!}(\text{on})^{\mathbb{K}_{\text{vcl}}} \}] \approx \emptyset, \]

and get rid of these garbage ambient.
Similarly, the administrator can restore the pwr ambient inside the server to ‘power on’ that server:

\[ POWER_{ON} (s) \triangleq \text{pwron}[\emptyset \parallel {c_{\text{pon}}} \parallel \text{in}\ \text{cluster}.\text{in}\ s.TURN_{ON}] \]

\[ TURN_{ON} \triangleq \text{pwr}\{(\text{onMsg})^{c_{\text{on}}} \parallel c_{\text{pwr}} \parallel \text{out}\ \text{pwron} \mid !(\text{on})^{c_{\text{on}}} \mid \text{in}\ \text{pwroff}\}. \]

Finally, we present a ‘generic’ client. The clients are generic in the sense that they do not need to know any of the port names in advance, since all of them are learnt on execution. The only requirement is that the client is well behaved and sends its own name in the request. A malicious client could send a different name. However, this can only cause a response to be lost or sent to the wrong client, which is unlikely since the malicious client needs to guess a correct client name.

\[ CLIENT \triangleq \text{client}^{\text{universe}}[\Gamma_{\text{cl}} \parallel c_{\text{client}} \parallel \text{inC}(v_{\text{clu}}:\text{(amb, filename)})\text{cluster}\langle\text{client, afilename}\rangle \uparrow v_{\text{clu}}.\text{inC}(v_{j}:\text{data}).(\text{file})^{P}.P \mid Q]. \]

This is the basic structure of a client ambient. The port name can be changed without restrictions. The local view \( \Gamma_{\text{cl}} \) and the processes \( P \) and \( Q \) are arbitrary but for the restriction of not having conflicting types with the cluster and job ambients. The whole configuration looks like

\[ \text{SYSTEM} \triangleq \text{ADMIN} \mid \text{CLUSTER} \mid \text{CLIENTS}. \]

The \text{ADMIN} process could include processes like those in the power management and the \text{CLIENTS} are also initially placed outside the cluster. As we have seen, they need to enter the cluster to get served.

4. Behavioural semantics

In order to study the behavioural semantics of \text{BACI}, we define an intuitive notion of barbed congruence (Milner and Sangioiri 1992; Gordon and Cardelli 2003) based on the unlabelled reduction semantics given in Tables 2, 5, 6 and 7. We then introduce a labelled transition semantics inspired by Levi and Sangioiri (2003), Merro and Hennessy (2006), Bugliesi \textit{et al.} (2005) and Coppo \textit{et al.} (2003), and prove that it coincides with unlabelled reduction. Finally, we define a notion of labelled bisimilarity and show that it is sound with respect to barbed congruence. The immediate benefit is that the co-inductive nature of bisimilarity can be exploited by putting its vast body of proof techniques to work in order to reason about barbed congruence. Since \text{BACI} has co-capabilities and allows parent-child communications, there are several reasonable choices of barbs, among which we have

\[ P_{1}^{1}(n) \triangleq P \equiv (\nu n)(n[\Gamma_{n} \parallel c_{n} \parallel \text{in}.Q \mid R] \mid S) \]  

\[ P_{2}^{2}(n) \triangleq P \equiv (\nu n)(n[\Gamma_{n} \parallel c_{n} \parallel \text{inC}(v : \tilde{\phi}).Q \mid R] \mid S) \]  

\[ P_{3}^{3}(c,c_{n}) \triangleq P \equiv (\nu n)(n[\Gamma_{n} \parallel c_{n} \parallel (\tilde{x} : \tilde{\phi})^{k}.Q \mid R] \mid S) \]  

\[ P_{4}^{4}(c,c_{n}) \triangleq P \equiv (\nu n)(n[\Gamma_{n} \parallel c_{n} \parallel \langle \tilde{M} \rangle^{k}.Q \mid R] \mid S) \]  

provided that \( P \) is closed in all cases and \( n \notin \tilde{n} \) in (1) and (2).
When possible we will use $P \downarrow_1$ as shorthand for $P \downarrow_{(n-1)}$, which we call a 1-barb, and similarly for the other barbs. We write $P \downarrow_i$ (with $i \in [1 \ldots 4]$) if $P \rightarrow P'$ and $P' \downarrow_i$, where $\rightarrow$ is the reflexive and transitive closure of $\rightarrow$.

For each $i \in [1 \ldots 4]$, we define a reduction $i$-barred congruence $\cong_i$ between processes, which takes into account the $i$-barbs. We require $\cong_i$ to be the largest equivalence relation that is preserved by typed contexts, and when restricted to closed processes it is reduction closed and $i$-barb preserving.

**Definition 4.1.** For $i \in [1 \ldots 4]$, $\xi_i$-barbed bisimilarity is the largest symmetric relation, $\xi_i$, such that whenever $P \xi_i Q$:
- $P \downarrow_i$ implies $Q \downarrow_i$;
- $P \rightarrow P'$ implies $Q \rightarrow Q'$ for some $P' \xi_i Q'$.

A typing environment $\Theta$ extends an environment $\Sigma$ if $\Sigma$ is a subset of $\Theta$.

**Definition 4.2 ({$\Phi, d, \Delta$}/{$\Sigma, c, \Gamma$}-context).** Let $\Phi, \Sigma$ be typing environments, $d, c$ be port names and $\Delta, \Gamma$ be local views. We say that a context $C[\cdot]$ is a ({$\Phi, d, \Delta$}/{$\Sigma, c, \Gamma$})-context if $\Phi \vdash_d C[\cdot] : \Delta$ is a valid type judgement when the hole $[\cdot]$ of $C[\cdot]$ is considered as a process and the following typing rule for $[\cdot]$ is added to the rules in Table 9:

($\Sigma, c, \Gamma$)-HOLE

- $\Theta$ extends $\Sigma$
- $\Theta \vdash_c [\cdot] : \Gamma$

**Definition 4.3 (Barbed congruence).** Let $i \in [1 \ldots 4]$. Two processes $P, Q$ are $i$-barbed congruent ($P \cong_i Q$) if, for each typing environment $\Sigma$, port name $c$ and local view $\Gamma$ such that $\Sigma \vdash_c P : \Gamma$ and $\Sigma \vdash_c Q : \Gamma$, if $C[\cdot]$ is an arbitrary ({$\Phi, d, \Delta$}/{$\Sigma, c, \Gamma$})-context, we have that $C[P] \xi_i C[Q]$.

As expected, the four congruences coincide, so we can denote barbed congruence for BACI simply by $\cong$.

**Theorem 4.4 (Independence from barbs).** $\cong_i = \cong_j$ for all $i, j \in [1 \ldots 4]$.

**Proof.** The proof is by showing that the barbs imply each other by constructing, in each case, a context that relates two different barbs. The complete proof is deferred to Appendix B.

### 4.1. Labelled transition semantics

This section presents a labelled transition semantics (LTS) and proves that it coincides with reduction. It is the first step towards a characterisation of reduction barbed congruence in terms of labelled bisimulation. The LTS is given in Tables 11–15. These tables define the labelled transition relation

$P \xrightarrow{\xi} Q$

where
- $P$ is a closed process,
Labels
\[ \xi := (\tilde{M})^{\eta} \mid (\sim)^{\eta} \mid \text{get}(\tilde{M}, c, c') \mid \text{put}(c, c') \mid \text{pre-comm}(c) \mid \text{in}(n) \mid \text{out}(n) \mid \text{in}(c : p, c')n \mid \text{out}(c : p, c')n \mid [\Gamma]c \mid \text{in}(n) \mid \text{pop}(c : p, c') \mid \text{pre-exit}(c : p, c') \mid \text{in}(c : p, c')n \mid \text{out}(c : p, c')n \mid [\Gamma]c \mid \text{in}(c : p, c')n \mid \text{out}(c : p, c')n \mid \tau \]

Concretions
\[ K := (v\tilde{p})(P)Q \mid (v\tilde{p})(\tilde{M})P \]

Outcomes
\[ O := P \mid K \]

Table 11. Commitments: visible transitions (communication)

\[ \begin{array}{ll}
(\text{LTS SEND}) & (\text{LTS RECV}) \\
(\tilde{M})^{\eta}P \xrightarrow{(\sim)^{\eta}} (\tilde{M})P & (\tilde{x} : \tilde{\phi})^{\eta}P \xrightarrow{(\tilde{M})^{\eta}} P[\tilde{x} := \tilde{M}] \\
\text{P} \xrightarrow{[\Gamma_m \parallel \rho \parallel P]} & \text{m}[\Gamma_m \parallel \rho \parallel P] \\
\text{P} \xrightarrow{(\text{get}(\tilde{M}, c_{\rho}, c_{\eta}))} & \text{m}[\Gamma_m \parallel \rho \parallel P'] \\
\text{P} \xrightarrow{(\text{put}(c_{\rho}, c_{\eta}))} & \text{m}[\Gamma_m \parallel \rho \parallel P'] \\
\text{P} \xrightarrow{(\tilde{M})^{\eta}} (v\tilde{p})(\tilde{M})P' & \text{(lts pre-Comm-Put)} \\
\text{Q} \xrightarrow{\text{get}(\tilde{M}, c_{\rho}, c_{\eta})} \text{Q'} & \text{fn}(Q) \cap \tilde{p} = \emptyset \\
\text{P} \xrightarrow{(v\tilde{p})(\tilde{M})P'} & \text{Q} \xrightarrow{(\text{put}(c_{\rho}, c_{\eta}))} \text{Q'} \\
\text{P} \xrightarrow{\text{pre-comm}(c_{\rho})} (v\tilde{p})(P' \mid Q’) & \text{P} \xrightarrow{(v\tilde{p})(P' \mid Q’)} \\
\end{array} \]

— \( \xi \) is a label that encodes the interaction between \( P \) and the environment, and
— \( O \) is an ‘outcome’ resulting from that interaction.

Labels and outcomes are defined in Table 10.

An outcome may be a process \( P \) or a concretion \( (v\tilde{p})(P)Q \). Concretions are required to deal with transitions of components of the system that need to interact with the environment to be completed. Indeed, they prove convenient for formulating the silent transitions. In the concretion \( (v\tilde{p})(P)Q \), the process \( P \) is part of the system that interacts with the environment. For example, to complete an in \( n \) transition, the sibling ambient that hosts the entering one must be requested from the context. Similarly, in the concretion \( (v\tilde{p})(\tilde{M})Q \), the message \( \tilde{M} \) is the part of the system that interacts with the environment. This outcome is required only for the case of the transition for message output. In both
Table 12. Commitments: visible transitions (mobility without port exchanges)

\[
\begin{align*}
\text{(LTS Cap)} & \\
\zeta \in \{\text{in, out}\} & \\
\zeta \cdot n.P & \xrightarrow{\zeta n} P
\end{align*}
\]

\[
\begin{align*}
\text{(LTS In-Out)} & \\
\zeta \in \{\text{in, out}\} & \\
\delta \zeta \cdot P & \xrightarrow{\zeta \theta} \Gamma_m(\uparrow c) = \rho
\end{align*}
\]

\[
\begin{align*}
\text{(LTS Pop)} & \\
P & \xrightarrow{\text{out}(c: \varphi \cdot r_m)} (\uparrow c)(\Gamma_m)Q
\end{align*}
\]

\[
\begin{align*}
\text{(LTS COCap)} & \\
\zeta \in \{\text{in, out}\} & \\
\zeta . P & \xrightarrow{\zeta} P
\end{align*}
\]

\[
\begin{align*}
\text{(LTS COIN)} & \\
\zeta \in \{\text{in, out}\} & \\
\zeta . P & \xrightarrow{\zeta} P
\end{align*}
\]

\[
\begin{align*}
\text{(LTS COIN)} & \\
\zeta \in \{\text{in, out}\} & \\
\zeta . P & \xrightarrow{\zeta} P
\end{align*}
\]

\[
\begin{align*}
\text{(LTS PRE-Exit)} & \\
P & \xrightarrow{\text{pop}(c: \varphi \cdot r_m)} P' \quad Q \xrightarrow{\text{pop}(c: \varphi \cdot r_m)} Q'
\end{align*}
\]

\[
\begin{align*}
\text{Table 13. Commitments: visible transitions (mobility with port exchanges)}
\end{align*}
\]

\[
\begin{align*}
\text{(LTS CapC)} & \\
\zeta \in \{\text{inC, outC}\} & \\
\zeta (v: \tilde{\phi}) \cdot n.P & \xrightarrow{\zeta (v: \tilde{\phi})} P(\uparrow c/\uparrow v)
\end{align*}
\]

\[
\begin{align*}
\text{(LTS COCapC)} & \\
\zeta \in \{\text{inC, outC}\} & \\
\zeta (v: \tilde{\phi}) \cdot P & \xrightarrow{\zeta (v: \tilde{\phi})} P(\downarrow c_m/\downarrow v)
\end{align*}
\]

\[
\begin{align*}
\text{(LTS COINC)} & \\
\zeta \in \{\text{inC, outC}\} & \\
\zeta (v: \tilde{\phi}) \cdot P & \xrightarrow{\zeta (v: \tilde{\phi})} P(\downarrow c_m/\downarrow v)
\end{align*}
\]

\[
\begin{align*}
\text{(LTS PRE-ExitC)} & \\
P & \xrightarrow{\text{pop}(C: \tilde{\varphi} \cdot r_m)} P' \quad Q \xrightarrow{\text{pop}(C: \tilde{\varphi} \cdot r_m)} Q'
\end{align*}
\]

\[
\begin{align*}
\text{(LTS PopC)} & \\
P & \xrightarrow{\text{out}(C: \tilde{\varphi} \cdot r_m)} Q
\end{align*}
\]

\[
\begin{align*}
\text{(LTS COINC)} & \\
\zeta \in \{\text{inC, outC}\} & \\
\zeta (v: \tilde{\phi}) \cdot P & \xrightarrow{\zeta (v: \tilde{\phi})} P(\downarrow c_m/\downarrow v)
\end{align*}
\]

\[
\begin{align*}
\text{(LTS PRE-ExitC)} & \\
P & \xrightarrow{\text{pop}(C: \tilde{\varphi} \cdot r_m)} P' \quad Q \xrightarrow{\text{pop}(C: \tilde{\varphi} \cdot r_m)} Q'
\end{align*}
\]

\[
\begin{align*}
\text{cases, Q represents the remaining part of the process that is not affected by the transition.}
\end{align*}
\]

\[
\begin{align*}
\text{The transitions are inspired by those of Bugliesi et al. (2005) and Coppo et al. (2003).}
\end{align*}
\]

\[
\begin{align*}
\text{The τ transitions for message exchanges are (LTS τ-LOCALCOMM) for local exchange and}
\end{align*}
\]

\[
\begin{align*}
\text{(LTS τ-LOCALCOMM) for non-local exchange. Rule (LTS τ-COMM↓) uses the label pre-comm}
\end{align*}
\]

\[
\begin{align*}
\text{generated by rules (LTS PRE-COMM-GET) and (LTS PRE-COMM-PUT). In (LTS PRE-COMM-GET),}
\end{align*}
\]

\[
\begin{align*}
\text{the directed input action towards the child ambient must be met by a corresponding output}
\end{align*}
\]

\[
\begin{align*}
\text{action from the child. In (LTS PRE-COMM-PUT), the input and output roles are exchanged.}
\end{align*}
\]

\[
\begin{align*}
\text{The τ transitions for mobility are (LTS τ-ENTER), (LTS τ-ENTERC), (LTS τ-EXIT) and}
\end{align*}
\]

\[
\begin{align*}
\text{(LTS τ-EXITC). Since these are similar in spirit, we shall confine our discussion to (LTS}
\end{align*}
\]

\[
\begin{align*}
\text{τ-ENTERC). Rule (LTS τ-ENTERC) is in charge of synchronising two actions, namely the}
\end{align*}
\]

\[
\begin{align*}
\text{request by an ambient to enter a host ambient with the action witnessing the approval (by}
\end{align*}
\]

\[
\begin{align*}
\text{means of an appropriate co-action) on the part of the host ambient. Therefore, the label}
\end{align*}
\]
of the first action is \( \text{inC}(c_n : \tilde{\phi}, c_m)n \), while that of the second is \( \{ \Gamma_n \parallel c_n \parallel \text{inC}(c_m : \tilde{\phi})n \} \). The former records the communication ports of both the moving and destination ambients, their topic of conversation and the name of the destination ambient. The latter gives the same information plus the local view \( \Gamma_n \) of the destination ambient to which we add \( \tilde{\phi}^{\delta_{\text{cm}}} \). We know that \( \Gamma_n \parallel \tilde{\phi}^{\delta_{\text{cm}}} \) is defined by rule (LTS coINC). The process that actually moves is represented by \( P_m \) in the concretion resulting from the first action, while \( Q_n \) represents the process that runs alongside the visiting ambient. The processes \( P' \) and \( Q' \) are the sub-components of \( P \) and \( Q \) that do not participate in the movement. A third premise of the rule guarantees that free ambient names are not erroneously captured by the name restrictions on the conclusion of the rule.

---

**Table 14. Commitments: \( \tau \) transitions**

<table>
<thead>
<tr>
<th>Transition</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>( (\text{LTS } \tau\text{-LOCALCOMM}) )</td>
<td>( P \xrightarrow{\tau} (\psi)p[P'] )</td>
</tr>
<tr>
<td>( Q \xrightarrow{\tau} Q' )</td>
<td>( \text{fn}(Q) \cap \tilde{p} = \emptyset )</td>
</tr>
<tr>
<td>( P \parallel Q \xrightarrow{\tau} (\psi)p[P' \parallel Q'] )</td>
<td></td>
</tr>
</tbody>
</table>

**Table 15. Commitments: structural transitions**

<table>
<thead>
<tr>
<th>Transition</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>( (\text{LTS PAR}) )</td>
<td>( p \xrightarrow{\tau} O )</td>
</tr>
<tr>
<td>( (\text{LTS PATH}) )</td>
<td>( C.(D.P) \xrightarrow{\tau} P' )</td>
</tr>
<tr>
<td>( (\text{LTS AMBI}) )</td>
<td>( P \xrightarrow{\tau} P' )</td>
</tr>
<tr>
<td>( \pi.P \xrightarrow{\tau} O )</td>
<td></td>
</tr>
</tbody>
</table>

---

\( \text{fn}(Q) \cap \tilde{p} = \emptyset \)

\( P \parallel Q \xrightarrow{\tau} (\psi)p[P' \parallel Q'] \)

\( P \parallel Q \xrightarrow{\tau} (\psi)p[P' \parallel Q'] \)

\( P \parallel Q \xrightarrow{\tau} (\psi)p[P' \parallel Q'] \)

\( P \parallel Q \xrightarrow{\tau} (\psi)p[P' \parallel Q'] \)

\( P \parallel Q \xrightarrow{\tau} (\psi)p[P' \parallel Q'] \)

\( P \parallel Q \xrightarrow{\tau} (\psi)p[P' \parallel Q'] \)
Note that the transition (LTS REPL) is sound only because we do not allow full replication. For example, the expression !n[∅ ∥ cn ∥ in n | i\n n] is not a pre-process according to the syntax of Table 1.

By comparing the notion of observability (cf. the definition of barbs) with rule (LTS COIN), one can easily see that a name is observable if and only if the action [Γ ∥ c ∥ i\n n] can be performed. In particular, we have the following lemma.

**Lemma 4.5.** \( P \downarrow_{(n)}^{1} \) if and only if \( P \xrightarrow{[Γ_n ∥ c_n ∥ i\n n]} O \) for some \( Γ_n, c_n \) and \( O \).

**Proof.** The proof of this lemma and its supporting lemmas are in Appendix C.

A similar observation applies to rules (LTS COINC), (LTS GET), (LTS PUT) and the observability of co-in with port exchanges or of pairs of port names (cf. barbs (2), (3) and (4) at the start of Section 4). Thanks to Theorem 4.4, we need only consider one notion of barb.

As expected, unlabelled reduction and labelled reduction coincide.

**Theorem 4.6.** Let \( P \) be closed.

1 If \( P \xrightarrow{τ} P' \), then \( P \rightarrow P' \).

2 If \( P \rightarrow P' \), then \( P \xrightarrow{τ} Q \) and \( Q \equiv P' \) for some \( Q \).

**Proof.** The proof of the first statement is by induction on the transition rules. For the second statement, the proof is by induction on the reduction rules. See Appendix D for the proof of this theorem.

### 4.2. Full bisimilarity and its soundness

This section defines a notion of labelled bisimilarity and shows that it is sound with respect to reduction barbed congruence. Labelled bisimilarity requires checking when two processes produce equal observable actions. The problem is that the current definition of labelled reduction may produce a concretion instead of a process. This situation is remedied by introducing higher-order (HO) transitions (Merro and Hennessy 2006) for those labelled transitions of Tables 11–13 that produce a concretion as an outcome.

The HO-transitions are given in Tables 16–18. In these transitions we use richer labels obtained by adding to some of the previous labels \( ξ \) a new component (prefixed by \( ⋄ \)), which can have one of the following three shapes:

- \( P \);
- \( [Γ ∥ c ∥ P ] \);
- \( n[Γ ∥ c ∥ P ] ∣ Q \).

This component describes the minimum contribution of the context necessary to fire the transition. For example, in rule (HO OUT) the context must provide the three components (local view, port and process) of the ambient \( n \) from which the process \( P_m \) exits and in which the process \( P' \) remains.
Table 16. Commitments: higher-order transitions (communication)

\[
P \xrightarrow{(\text{HO } \text{Send} \ x)} (\overline{p})[\hat{M}]P' \quad \eta \in \{x, \downarrow \xi\}
\]

\[
\begin{align*}
\eta \in \{x, \downarrow \xi\} & \quad \text{fn}(Q) \cap \bar{p} = \emptyset \\
\text{fv}(Q) & \subseteq \bar{x}
\end{align*}
\]

\[
P \xrightarrow{(\text{HO } \text{Send})} (\overline{p})(P' \mid Q[\bar{x} := \hat{M}])
\]

Table 17. Commitments: higher-order transitions (mobility without port exchanges)

(HO In)

\[
P \xrightarrow{\text{in}(c_n : \rho \nu \nu \nu \mu m)} (\overline{p})[\hat{P}_m]P' \quad \text{fn}(Q) \cap \bar{p} = \emptyset
\]

\[
P \xrightarrow{\text{in}(c_n : \rho \nu \nu \nu \mu m) [\Gamma_n \parallel n\nu \parallel Q]} (\overline{p})(n[\Gamma_n \parallel n\nu \parallel Q] \mid P')
\]

(HO Out)

\[
P \xrightarrow{\text{out}(c_q : \rho \nu \nu \nu \mu m)} (\overline{p})[\hat{P}_m]P' \quad \text{fn}(Q) \cap \bar{p} = \emptyset
\]

\[
P \xrightarrow{\text{out}(c_q : \rho \nu \nu \nu \mu m) [\Gamma_n \parallel n\nu \parallel Q]} (\overline{p})(P_m \mid n[\Gamma_n \parallel n\nu \parallel Q] \mid P')
\]

(HO Co-In)

\[
P \xrightarrow{[\Gamma_n \parallel c_n \parallel \overline{\mu n}]} (\overline{p})[\hat{P}_1][\hat{P}_2] \quad \text{fn}(Q_m) \cap \bar{p} = \emptyset
\]

\[
P \xrightarrow{[\Gamma_n \parallel c_n \parallel \overline{\mu n} \parallel Q_m]} (\overline{p})(n[\Gamma_n \parallel n\nu \parallel P_1 \mid Q_m] \mid P_2)
\]

Since we always consider well-formed processes, in the higher-order labels we only allow processes, port names and local views to ensure that the processes obtained by the transition are well formed.

For HO transitions we get the following version of Lemma 4.5.

**Lemma 4.7.** \(P \models (\text{n})\) if and only if \(P \xrightarrow{[\Gamma \parallel c \parallel \overline{n} \parallel \nu \parallel Q]} P'\) for some \(\Gamma, c, Q\) and \(P'\).

**Proof.** The proof is straightforward by inspecting the higher-order transitions and Lemma 4.5. \(\square\)
Table 18. Commitments: higher-order transitions (mobility with port exchanges)

\[
\begin{align*}
\text{(HO InC)} & \\
\quad & \quad P \xrightarrow{\text{InC}(\phi, x_m) \in [\Gamma_n \mid c_n \mid Q]} (v^p)(\bar{n}[\Gamma_n \mid c_n \mid P_m \mid Q] \mid P') \quad \text{fn}(Q) \cap \bar{p} = \varnothing \\
\quad & \quad P \xrightarrow{\text{InC}(\phi, x_m) \not\in [\Gamma_n \mid c_n \mid Q]} (v^p)[\bar{n}[\Gamma_n \mid c_n \mid P_m \mid Q] \mid P']
\end{align*}
\]

\[
\begin{align*}
\text{(HO OutC)} & \\
\quad & \quad P \xrightarrow{\text{OutC}(\phi, x_m) \in [\Gamma_n \mid c_n \mid Q]} (v^p)[\bar{n}[\Gamma_n \mid c_n \mid P_m \mid Q] \mid P'] \quad \text{fn}(Q) \cap \bar{p} = \varnothing \\
\quad & \quad P \xrightarrow{\text{OutC}(\phi, x_m) \not\in [\Gamma_n \mid c_n \mid Q]} (v^p)[\bar{n}[\Gamma_n \mid c_n \mid P_m \mid Q] \mid P']
\end{align*}
\]

\[
\begin{align*}
\text{(HO Co-InC)} & \\
\quad & \quad P \xrightarrow{[\Gamma_n \mid c_n \mid \text{InC}(\phi) \in ]} (v^p)(P_1 \mid P_2) \quad \text{fn}(Q_m) \cap \bar{p} = \varnothing \\
\quad & \quad P \xrightarrow{[\Gamma_n \mid c_n \mid \text{InC}(\phi) \not\in ]} (v^p)[\bar{n}[\Gamma_n \mid c_n \mid P_1 \mid Q_m] \mid P_2]
\end{align*}
\]

We use \( \Lambda \) to denote the set of labels that includes both the first-order labels defined in Table 10, and the HO labels of Tables 16–18. In the following, we let \( \lambda \) range over \( \Lambda \) and \( \Longrightarrow \) denote the reflexive and transitive closure of \( \rightarrow \). We adopt the following notation:

1. \( \overset{\lambda}{\Rightarrow} \) denotes \( \Rightarrow \).
2. \( \overset{\lambda}{\Rightarrow} \) denotes \( \Rightarrow \) if \( \lambda = \tau \), and \( \overset{\lambda}{\Rightarrow} \) otherwise.

As a final step towards defining bisimilarity, we adapt the notion of a typed relation to our setting. A typed relation \( R \) is a set of pairs of the form \( (P; Q) \) where \( P \) and \( Q \) are two closed processes such that \( \emptyset \vdash_c \tau : \Gamma \) implies \( \emptyset \vdash_c \tau : \Gamma \) for any \( c, \Gamma \) and vice versa. We use the notation \( P \sqsubseteq R \sqsubseteq Q \) when \( (P; Q) \in R \).

**Definition 4.8 (Bisimilarity).**

1. A symmetric typed relation \( R \) over closed processes is a bisimulation if \( P \sqsubseteq R \sqsubseteq Q \) and \( P \overset{\lambda}{\Rightarrow} P' \) imply that there exists \( Q' \) such that:
   - \( Q \overset{\lambda}{\Rightarrow} Q' \); and
   - \( P' \sqsubseteq R \sqsubseteq Q' \).
2. We say that two closed processes \( P \) and \( Q \) are bisimilar, written \( P \cong Q \), if \( P \sqsubseteq R \sqsubseteq Q \) for some bisimulation \( R \).

Since variables in processes can only stand for ambient names, port names or (co)-capabilities, we can immediately define closing substitutions that respect types.

The definition of bisimulation is extended to arbitrary processes as usual.

**Definition 4.9 (Full bisimilarity).** Two processes \( P \) and \( Q \) are fully bisimilar, written \( P \cong \chi Q \), if \( P \sqsubseteq s R \sqsubseteq Q \) for every closing substitution \( s \) that respects types.

Following the proof scheme of Bugliesi et al. (2005) and Merro and Hennessy (2006), we can show that full bisimilarity is preserved by context.
Theorem 4.10. Full bisimilarity is a congruence.

Proof. See Appendix E.

Finally, we prove that \( \approx_c \) is contained in \( \cong \), as desired.

Theorem 4.11 (Soundness of full bisimilarity). If \( P \approx_c Q \), then \( P \cong Q \).

Proof. See Appendix F.

We conjecture the incompleteness of \( \approx_c \) for the same reason as the authors of Bugliesi et al. (2005) conjecture the incompleteness of the full bisimilarity arising from a similar LTS for NBA, namely the difficulty of finding a context that discriminates the label \( \langle \tilde{M} \rangle^k \). We also conjecture that an LTS for BACI inducing a complete full bisimilarity could be developed by following the approach of (Bugliesi et al. 2005).

4.3. Algebraic laws

This section presents some algebraic laws that give a better account of the semantics of processes in BACI. These and other laws can be proved by means of the labelled bisimilarity developed in the previous subsections.

The laws holding in BACI that deal with mobility are very similar to those true for the NBA calculus (Bugliesi et al. 2005), so we will not discuss them further here.

Instead, BACI’s refined treatment of communication using port names allows us to get quite interesting laws concerning input–output. For example, an ambient that is only willing to communicate with its father, but using a ‘wrong’ port name, is dead, that is, we have the following garbage collection laws:

\[
\begin{align*}
\nu n \left[ \Gamma_n \parallel c_n \parallel m \left[ \Gamma_m \parallel c_m \parallel \langle \tilde{x} : \tilde{\phi} \rangle^k . P \right] \mid Q \right] & \cong \nu n \left[ \Gamma_n \parallel c_n \parallel Q \right] \\
\nu n \left[ \Gamma_n \parallel c_n \parallel m \left[ \Gamma_m \parallel c_m \parallel \langle \tilde{M} \rangle^k . P \right] \mid Q \right] & \cong \nu n \left[ \Gamma_n \parallel c_n \parallel Q \right].
\end{align*}
\]

In NBA, a parent–child communication can be forced only if the processes involved in the communication are the only active processes inside both ambients. In BACI, however, there can be other active processes provided they do not know the port name of the communication partner and some ambient names do not occur in some processes or they are restricted. The conditions on port names avoid interfering communications, and the conditions on ambient names avoid interfering movements. More precisely, we have the following.

If \( c_m \) does not occur in \( S \), and hence no process in \( S \) can communicate with a process inside the ambient \( m \),

\[
\begin{align*}
(\nu n) (\nu n) \left[ \Gamma_n \parallel c_n \parallel m \left[ \Gamma_m \parallel c_m \parallel \langle \tilde{M} \rangle^k \parallel P \right] \parallel (\tilde{x} : \tilde{\phi})^k . Q \mid S \right] & \cong (\nu n) (\nu n) \left[ \Gamma_n \parallel c_n \parallel m \left[ \Gamma_m \parallel c_m \parallel P \right] \parallel Q \{ \tilde{x} := \tilde{M} \} \mid S \right].
\end{align*}
\]
Therefore, the mobility rules allow an ambient to learn the communication type of the
migrate, ambients must be able to increase their local knowledge of their surroundings.

Within an ambient, messages may be exchanged across ambient boundaries. The type
system guarantees that in this case the types of the local ports of the sending and
receiving ambients agree. Since communication interfaces are local and ambients may
be exchanged over parent and child ports. In addition to the usual communication
consisting of a communication port and a local view indicating the type of information that
may be exchanged. Each ambient comes equipped with a local communication interface

We have presented a typed calculus of mobile ambients that features both local and
dynamic typing. Each ambient comes equipped with a local communication interface

5. Conclusions

We have presented a typed calculus of mobile ambients that features both local and
dynamic typing. Each ambient comes equipped with a local communication interface
consisting of a communication port and a local view indicating the type of information that
may be exchanged over parent and child ports. In addition to the usual communication
within an ambient, messages may be exchanged across ambient boundaries. The type
system guarantees that in this case the types of the local ports of the sending and
receiving ambients agree. Since communication interfaces are local and ambients may
migrate, ambients must be able to increase their local knowledge of their surroundings.
Therefore, the mobility rules allow an ambient to learn the communication type of the

Each law can be proved by exhibiting the bisimulation \( \{LHS, RHS\} \cup \mathcal{I} \), where \( LHS \)
and \( RHS \) denote the left- and right-hand sides of the equation and \( \mathcal{I} \) is the identity.
local port of the ambient that it enters. Appropriate run-time checks are required so that the entering and host ambients agree on a topic of conversation. Among the novel aspects of BACI are:

— **Communicating ports.** In contrast with previous ambient calculi, BACI uses names for mobility and ports for communication.

— **Named communication with parents.** In previous calculi communication with a parent was decided by the location of an ambient, but in BACI the communication with a parent is indexed by the parent’s port, in a way similar to that in which communication with a child is usually indexed. This new named communication allows an ambient to communicate with different parents at different types.

— **Finer control of non-determinism.** The division between names and ports introduces the ability to have non-determinism for mobility and determinism for communication and *vice versa*, while in previous calculi this was not possible.

— **Local typing.** Having different TOCs with different parents allows us to control which parent can exchange information, while in previous calculi the type of a communication with the parent remained fixed.

Although communication control is local, this is not the case for mobility. Mobility is currently unrestricted, which poses the question of whether one might also include, in the local knowledge of an ambient, some indication of whether the ambient is allowed to move. Among the possible enhancements for BACI are the inclusion of access control mechanisms to regulate mobility and the extension of BACI’s type system with correspondence assertions to describe more complex protocols for port use.

### Appendix A. Subject Reduction (Theorem 2.1)

Table A gives the full definition of structural congruence. We start with some preliminary lemmas.

**Lemma A.1 (Subject congruence).**

1. If \( \Sigma \vdash_c P : \Gamma \) and \( P \equiv Q \), then \( \Sigma \vdash_c Q : \Gamma \).
2. If \( \Sigma \vdash_c Q : \Gamma \) and \( P \equiv Q \), then \( \Sigma \vdash_c P : \Gamma \).

*Proof.* The proof is by simultaneous induction on the derivations of \( \Sigma \vdash_c P : \Gamma \) and \( \Sigma \vdash_c Q : \Gamma \). Stating the lemma in its two parts allows us to deal easily with the case of rule (STRUCT SYMM). The other inductive cases are immediate by induction, so we will just focus on the interesting base cases.

**(STRUCT REP PAR)**

1. The derivation of \( \Sigma \vdash_c P : \Gamma \) ends in

   \[
   \frac{\Sigma \vdash_c R : \Gamma}{\Sigma \vdash_c !R : \Gamma} \quad (\text{REP})
   \]

   We may derive

   \[
   \frac{\Sigma \vdash_c R : \Gamma}{\Sigma \vdash_c R \mid !R : \Gamma} \quad (\text{COMP})
   \]
Table A. Structural congruence (full definition)

<table>
<thead>
<tr>
<th>Structure</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>$P \equiv P$</td>
<td>(Struct Refl)</td>
</tr>
<tr>
<td>$P \equiv Q \implies Q \equiv P$</td>
<td>(Struct Symm)</td>
</tr>
<tr>
<td>$P \equiv Q, Q \equiv R \implies P \equiv R$</td>
<td>(Struct Trans)</td>
</tr>
<tr>
<td>$P \equiv Q \implies (\nu n)[\Gamma_n \parallel c_n \parallel P] \equiv (\nu n)[\Gamma_n \parallel c_n \parallel Q]$</td>
<td>(Struct Amb)</td>
</tr>
<tr>
<td>$P \equiv Q \implies P</td>
<td>R \equiv Q</td>
</tr>
<tr>
<td>$\pi.P \equiv \pi.Q \implies \pi.P \equiv \pi.Q$</td>
<td>(Struct Rep)</td>
</tr>
<tr>
<td>$P \equiv Q \implies n[\Gamma_n \parallel c_n \parallel P] \equiv n[\Gamma_n \parallel c_n \parallel Q]$</td>
<td>(Struct Res)</td>
</tr>
<tr>
<td>$P \equiv Q \implies P \parallel R \equiv Q \parallel R$</td>
<td>(Struct Par Comm)</td>
</tr>
<tr>
<td>$(P</td>
<td>Q) \parallel R \equiv P</td>
</tr>
<tr>
<td>$\nu n.P \equiv \nu n.P$</td>
<td>(Struct Res Res)</td>
</tr>
<tr>
<td>$\nu n.Q \equiv \nu n.Q$, if $n \notin \text{fn}(P)$</td>
<td>(Struct Res Par)</td>
</tr>
<tr>
<td>$\nu n.m[\Gamma_m \parallel c_m \parallel P] \equiv m[\Gamma_m \parallel c_m \parallel (\nu n)P]$, if $n \neq m$</td>
<td>(Struct Res Amb)</td>
</tr>
<tr>
<td>$P \parallel 0 \equiv P$</td>
<td>(Struct Zero Par)</td>
</tr>
<tr>
<td>$(\nu n)0 \equiv 0$</td>
<td>(Struct Zero Res)</td>
</tr>
<tr>
<td>$(C.D).P \equiv C.D.P$</td>
<td>(Struct .)</td>
</tr>
</tbody>
</table>

(2) Note that a derivation of $\Sigma \vdash_c R | !R : \Gamma$ includes, as a subderivation, a derivation of $\Sigma \vdash_c R : \Gamma$.

(Struct Res Res)

(1) The derivation of $\Sigma \vdash_c P : \Gamma$ ends in

\[
\begin{align*}
\Sigma \vdash_c R : \Gamma \\
\Sigma \vdash_c (\nu m)R : \Gamma
\end{align*}
\]

Thus we derive

\[
\begin{align*}
\Sigma \vdash_c R : \Gamma \\
\Sigma \vdash_c (\nu n)(\nu m)R : \Gamma
\end{align*}
\]

(Struct Res Par)

(1) The derivation of $\Sigma \vdash_c P : \Gamma$ ends in

\[
\begin{align*}
\Sigma \vdash_c R_1 : \Gamma \\
\Sigma \vdash_c R_2 : \Gamma
\end{align*}
\]

\[
\begin{align*}
\Sigma \vdash_c (\nu n)(R_1 \mid R_2) : \Gamma
\end{align*}
\]

(Struct Rep Par)
We derive

\[
\begin{align*}
\sum \vdash c R_1 : \Gamma & \quad \sum \vdash (\nu \nu \nu n) R_2 : \Gamma \\
\sum \vdash (\nu \nu \nu n) R_2 & : \Gamma
\end{align*}
\]

(Res)

(Comp)

**(Struct Res Amb)**

(1) The derivation of \(\sum \vdash c P : \Gamma\) ends in

\[
\begin{align*}
\sum \vdash c m \Gamma_m & \vdash m : \text{amb} \quad \Gamma_m(\uparrow c) \leq \Gamma(\downarrow c_m) \quad \Gamma_m \text{ is closed} \\
\sum \vdash c m \Gamma & \vdash (\nu \nu \nu n) m \Gamma_m \parallel c_m \parallel R : \Gamma \\
\sum \vdash c m & \parallel (\nu \nu \nu n) m \Gamma_m \parallel c_m \parallel R : \Gamma
\end{align*}
\]

(Amb)

We derive

\[
\begin{align*}
\sum \vdash c m \Gamma_m & \vdash m : \text{amb} \quad \Gamma_m(\uparrow c) \leq \Gamma(\downarrow c_m) \quad \Gamma_m \text{ is closed} \\
\sum \vdash c m & \Gamma \vdash (\nu \nu \nu n) m \Gamma_m \parallel c_m \parallel R : \Gamma
\end{align*}
\]

(Amb)

**(Struct Zero Par)**

(1) The derivation of \(\sum \vdash c P : \Gamma\) ends in

\[
\begin{align*}
\sum \vdash c Q : \Gamma & \quad \sum \vdash 0 : \Gamma \\
\sum \vdash c Q & \vdash 0 : \Gamma
\end{align*}
\]

(Comp)

and we already have as hypothesis a derivation of \(\sum \vdash c Q : \Gamma\).

(2) Suppose we have a derivation of \(\sum \vdash c Q : \Gamma\). Thus we may derive \(\sum \vdash c P : \Gamma\) as follows:

\[
\begin{align*}
\sum \vdash c Q : \Gamma & \quad \sum \vdash 0 : \Gamma \\
\sum \vdash c Q & \vdash 0 : \Gamma
\end{align*}
\]

(Inact)

(Comp)

**(Struct Zero Res)**

(1) The derivation of \(\sum \vdash c P : \Gamma\) ends in

\[
\begin{align*}
\sum \vdash 0 : \Gamma & \quad \sum \vdash (\nu \nu \nu n) 0 : \Gamma \\
\sum \vdash (\nu \nu \nu n) 0 & : \Gamma
\end{align*}
\]

(Inact)

(Res)

and we may conclude by taking the subderivation of \(\sum \vdash 0 : \Gamma\).

We now generalise the definition of location substitution on processes given in Table 3 in two respects: we consider the simultaneous substitution of multiple locations on both processes and local views. If \(\sigma\) is a substitution, \(\sigma\{\eta_1 \mapsto \eta_2\}\) denotes the substitution that maps \(\eta_1\) to \(\eta_2\) and behaves like \(\sigma\) elsewhere.

**Definition A.2 (tpl-substitution).** We say that a location substitution \(\sigma\) is a type preserving location substitution (tpl-substitution) from a local view \(\Gamma\) to the local view \(\Delta\) if

\[
\forall \eta. \Gamma(\eta) \leq \Delta(\eta\sigma).
\]
Lemma A.3 (Location substitution). If we have
— $\sigma$ is a tpl-substitution from $\Gamma$ to $\Delta$, and
— $\Sigma \vdash_c P : \Gamma$,
then $\Sigma \vdash_c P\sigma : \Delta$.

Proof. The proof is by structural induction on processes. It is easy to prove most cases by applying the induction hypothesis on the premises of each rule. For the rules (RECV) and (SEND), observe that if $\Gamma(\eta) = \tilde{\phi}$, then $\Delta(\eta\sigma) = \tilde{\phi}$.

For rule (AMB), note that location substitution does not go recursively inside the ambient, but stops there instead. Therefore, the substitution does not change the original process. Additionally, we get $\Delta(\eta\sigma) = \tilde{\phi}$. The rule (CapC) applies for inC and outC prefixes. Both cases are analogous, so we will just show the case inC. Therefore, we have the process inC(v: $\tilde{\phi}$)a.P where (CapC)

\[
\begin{align*}
\Sigma \vdash_c P : \Gamma, \tilde{\phi}^b & \quad \Sigma \vdash x : \text{amb} \\
\Sigma \vdash_c \text{inC}(v: \tilde{\phi}) a. P : \Gamma
\end{align*}
\]

Let $\uparrow u$ be a fresh location. So, by construction, the substitution $\sigma\{\uparrow u/\uparrow v\}$ is a tpl-substitution from $\Gamma, \tilde{\phi}^b$ to $\Delta, \tilde{\phi}^b$. Now, by the induction hypothesis, we get

\[
\Sigma \vdash_c P\sigma\{\uparrow u/\uparrow v\} : \Delta, \tilde{\phi}^b
\]

and hence

\[
\Sigma \vdash_c \text{inC}(u: \tilde{\phi}) a. (P\sigma\{\uparrow u/\uparrow v\}) : \Delta
\]

is derivable. Note that the equality

\[
\text{inC}(u: \tilde{\phi}) a. (P\sigma\{\uparrow u/\uparrow v\}) = (\text{inC}(v: \tilde{\phi}) a. P)\sigma
\]

holds (due to $\alpha$-equivalence), so the induction step follows. $\blacksquare$

Lemma A.4 (Local view subsumption). If $\Sigma \vdash_c P : \Gamma$ and $\Gamma \subset \Delta$, then $\Sigma \vdash_c P : \Delta$.

Lemma A.5 (Weakening). If $\Sigma \vdash_c P : \Gamma$ and $\Sigma \vdash \Pi$, then $\Pi \vdash_c P : \Gamma$.

Definition A.6 (Variable substitution). We define the simultaneous substitution of name and capability variables with messages by structural induction:

— For names

\[
x\{\bar{x} := \bar{M}\} = \begin{cases} 
M_i & \text{if } x = x_i \\
\bar{x} & \text{otherwise}.
\end{cases}
\]

— For capabilities

\[
C\{\bar{x} := \bar{M}\} = \begin{cases} 
in(x\{\bar{x} := \bar{M}\}) & \text{if } C = \text{in } x \\
out(x\{\bar{x} := \bar{M}\}) & \text{if } C = \text{out } x \\
(D\{\bar{x} := \bar{M}\}).(E\{\bar{x} := \bar{M}\}) & \text{if } C = D.E \\
M_i & \text{if } C = x_i \\
C & \text{otherwise}.
\end{cases}
\]
— For messages
\[ M \{ \tilde{x} := \tilde{M} \} = \begin{cases} \alpha \{ \tilde{x} := \tilde{M} \} & \text{if } M = \alpha \\ C \{ \tilde{x} := \tilde{M} \} & \text{if } M = C. \end{cases} \]

— For processes
\[ P \{ \tilde{x} := \tilde{M} \} = \begin{cases} 0 & \text{if } P = 0 \\ P_1 \{ \tilde{x} := \tilde{M} \} \mid P_2 \{ \tilde{x} := \tilde{M} \} & \text{if } P = P_1 \mid P_2 \\ (\nu n)P_1 \{ \tilde{x} := \tilde{M} \} & \text{if } P = (\nu n)P_1 \\ !P_1 \{ \tilde{x} := \tilde{M} \} & \text{if } P = !P_1 \\ (\tilde{y} : \tilde{\phi})^n.P_1 \{ \tilde{x} := \tilde{M} \} & \text{if } P = (\tilde{y} : \tilde{\phi})^n.P_1 \\ (C \{ \tilde{x} := \tilde{M} \}).(P_1 \{ \tilde{x} := \tilde{M} \}) & \text{if } P = C.P_1 \\ \text{in/outC}(v : \tilde{\phi}).P_1 \{ \tilde{x} := \tilde{M} \} & \text{if } P = \text{in/outC}(v : \tilde{\phi}).P_1 \\ \alpha \{ \tilde{x} := \tilde{M} \}[\Gamma \parallel c \parallel P_1 \{ \tilde{x} := \tilde{M} \}] & \text{if } P = \alpha[\Gamma \parallel c \parallel P_1]. \end{cases} \]

**Lemma A.7.** Let \( \Sigma = \Sigma', x_1 : \phi_1, \ldots, x_k : \phi_k \) and \( \Sigma' \vdash M_i : \phi_i \) for \( i \in [1 \ldots k] \).

1. If \( \Sigma \vdash M' : \phi' \), then \( \Sigma' \vdash M' \{ \tilde{x} := \tilde{M} \} : \phi' \).
2. If \( \Sigma \vdash \vdash c \vdash P : \Gamma \), then \( \Sigma' \vdash \vdash c \vdash P \{ \tilde{x} := \tilde{M} \} : \Gamma \).

**Proof.** The proofs of both parts are by induction on the height of the derivation. We will just consider two interesting cases:

1. **(AMB)**

\[ \Sigma \vdash \vdash c \vdash P : \Gamma \quad \Sigma \vdash \vdash c : \text{amb} \quad \Gamma'(\uparrow c) \leq \Gamma(\downarrow c') \quad \Gamma' \text{ is closed} \]

By the induction hypothesis, \( \Sigma' \vdash P \{ \tilde{x} := \tilde{M} \} : \Gamma' \) and \( \Sigma' \vdash \vdash c \vdash P \{ \tilde{x} := \tilde{M} \} : \text{amb} \) hold. Then, by (AMB) and the definition of substitution, we derive \( \Sigma' \vdash \vdash c \vdash \Gamma' \parallel c \parallel P \{ \tilde{x} := \tilde{M} \} : \Gamma \), and the induction step follows.

2. **(RECV)**

\[ \Sigma, y_1 : \phi_1, \ldots, y_k : \phi_k \vdash c \vdash P : \Gamma \quad \Gamma(\eta) = (\phi_1, \ldots, \phi_k) \]

By \( \alpha \)-renaming, we can assume \( (\text{fv}(\tilde{M}) \cup \tilde{x}) \cap \tilde{y} = \emptyset \). By the induction hypothesis, we derive
\[ \Sigma', y_1 : \phi_1, \ldots, y_k : \phi_k \vdash c \vdash P \{ \tilde{x} := \tilde{M} \} : \Gamma, \]
and hence by rule (RECV),
\[ \Sigma' \vdash c \vdash (y_1 : \phi_1, \ldots, y_k : \phi_k)^n.P \{ \tilde{x} := \tilde{M} \} : \Gamma. \]
Finally, by the definition of substitution,
\[ \Sigma' \vdash c \vdash ((y_1 : \phi_1, \ldots, y_k : \phi_k)^n.P) \{ \tilde{x} := \tilde{M} \} : \Gamma, \]
and the induction step follows. \( \square \)
We can now prove subject reduction.

**Theorem 2.1 (Subject Reduction).** If $\Sigma \vdash_c P : \Gamma$ and $P \rightarrow Q$, then $\Sigma \vdash_c Q : \Gamma$.

**Proof.** The proof is by induction on the definition of $\rightarrow$. The most interesting cases are the base cases, as it is easy to prove the induction cases by applying Lemma A.1 and the induction hypothesis.

Communication reductions are proved using Lemma A.7. We consider two paradigmatic cases of movements.

(Red-Enter) We have

$$P \rightarrow Q$$

with

$$P = n[\Gamma_n \parallel c_n \parallel \text{in} \ m.P_1 | P_2] | m[\Gamma_m \parallel c_m \parallel \overline{m}.Q_1 | Q_2],$$

$$Q = m[\Gamma_m \parallel c_m \parallel n[\Gamma_n \parallel c_n \parallel P_1 | P_2] | Q_1 | Q_2]$$

where $\Gamma_n(\uparrow c_m) \leq \Gamma_m(\downarrow c_n)$.

For this reduction rule, the derivation of $\Sigma \vdash_c P : \Gamma$ ends in

$$\Sigma \vdash_c n[\Gamma_n \parallel c_n \parallel \text{in} \ m.P_1 | P_2] : \Gamma \quad \Sigma \vdash_c m[\Gamma_m \parallel c_m \parallel \overline{m}.Q_1 | Q_2] : \Gamma$$

(Comp)

The derivations above end in

$$\Sigma \vdash_c c_n P_1 : \Gamma_n$$

$$\Sigma \vdash_c \text{in} \ m.P_1 : \Gamma_n$$

(CAP)

$$\Sigma \vdash_c P_2 : \Gamma_n$$

(Comp)

$$\Sigma \vdash n : \text{amb} \quad \Gamma_n(\uparrow c) \leq \Gamma(\downarrow c_n) \quad \Gamma_n \text{ is closed}$$

(Amb)

and

$$\Sigma \vdash c_m Q_1 : \Gamma_m$$

$$\Sigma \vdash c_m \overline{m}.Q_1 : \Gamma_m$$

(COCAPC)

$$\Sigma \vdash c_m Q_2 : \Gamma_m$$

(Comp)

$$\Sigma \vdash m : \text{amb} \quad \Gamma_m(\uparrow c) \leq \Gamma(\downarrow c_m) \quad \Gamma_m \text{ is closed}$$

(Amb)

respectively.

From the previous derivations and the hypothesis we obtain

$$\Sigma \vdash c_n P_1 : \Gamma_n \quad \Sigma \vdash c_n P_2 : \Gamma_n$$

(Comp)

$$\Sigma \vdash n : \text{amb} \quad \Gamma_n(\uparrow c_m) \leq \Gamma_m(\downarrow c_n) \quad \Gamma_n \text{ is closed}$$

(Amb)
and

\[
\Sigma \vdash_{cn} Q_1 : \Gamma_m \quad \Sigma \vdash_{cn} Q_2 : \Gamma_m
\]
\[
\frac{\Sigma \vdash_{cn} Q_1 \mid Q_2 : \Gamma_m}{(\text{COMP})}
\]

Finally, composing these two derivations using (COMP) we get

\[
\Sigma \vdash_{cn} n[\Gamma_n \parallel c_n \parallel P_1 \mid P_2] : \Gamma_m
\]
\[
\Sigma \vdash_{cn} Q_1 \mid Q_2 : \Gamma_m
\]
\[
\frac{\Sigma \vdash m : \text{amb} \quad \Gamma_m(\uparrow c) \leq \Gamma(\downarrow c_m) \quad \Gamma_m \text{ is closed}}{m[\Gamma_m \parallel c_m \parallel n[\Gamma_n \parallel c_n \parallel P_1 \mid P_2] \mid Q_1 \mid Q_2] : \Gamma_m}(\text{AMB})
\]

and the induction step follows.

(REDENC) We have

\[
P \rightarrow Q
\]

where

\[
P = n[\Gamma_n \parallel c_n \parallel \text{inC}(v:\tilde{\phi})m.P_1 \mid P_2] \mid m[\Gamma_m \parallel c_m \parallel \overline{\text{inC}}(v' : \tilde{\phi}).Q_1 \mid Q_2],
\]

\[
Q = m[\Gamma_m \oplus \tilde{\phi}^{k_n} \parallel c_m \parallel n[\Gamma_n \oplus \tilde{\phi}^{k_n} \parallel c_n \parallel P_1 \parallel c_m / \parallel v'] \mid P_2] \mid Q_1 \mid Q_2
\]

where \( \Gamma_m \oplus \tilde{\phi}^{k_n} \) and \( \Gamma_n \oplus \tilde{\phi}^{k_n} \) are defined.

For this reduction rule, the derivation of \( \Sigma \vdash_{c} P : \Gamma \) ends in

\[
\Sigma \vdash_{c} n[\Gamma_n \parallel c_n \parallel \text{inC}(v:\tilde{\phi})m.P_1 \mid P_2] \mid m[\Gamma_m \parallel c_m \parallel \overline{\text{inC}}(v' : \tilde{\phi}).Q_1 \mid Q_2] : \Gamma
\]

\[\text{(COMP)}\]

The derivations above end in

\[
\Sigma \vdash_{cn} P_1 : \Gamma_m, \tilde{\phi}^{k_n}
\]
\[
\Sigma \vdash_{cn} \text{inC}(v' : \tilde{\phi}).Q_1 : \Gamma_m
\]
\[
\Sigma \vdash_{cn} P_2 : \Gamma_n
\]
\[
\frac{\Sigma \vdash_{cn} \text{inC}(v : \tilde{\phi})m.P_1 : \Gamma_n}{(\text{CAPC})}
\]
\[
\Sigma \vdash_{cn} P_n : \Gamma
\]
\[
\frac{\Sigma \vdash_{c} \text{inC}(v : \tilde{\phi})m.P_1 : \Gamma_n}{(\text{COMP})}
\]
\[
\Sigma \vdash n : \text{amb} \quad \Gamma_n(\uparrow c) \leq \Gamma(\downarrow c_m) \quad \Gamma_n \text{ is closed}
\]
\[
\Sigma \vdash_{c} n[\Gamma_n \parallel c_n \parallel \text{inC}(v : \tilde{\phi})m.P_1 \mid P_2] \mid m[\Gamma_m \parallel c_m \parallel \overline{\text{inC}}(v' : \tilde{\phi}).Q_1 \mid Q_2] : \Gamma
\]
\[\text{(AMB)}\]

and

\[
\Sigma \vdash_{cn} Q_1 : \Gamma_m, \tilde{\phi}^{k_n'}
\]
\[
\Sigma \vdash_{cn} \overline{\text{inC}}(v' : \tilde{\phi}).Q_1 : \Gamma_m
\]
\[
\Sigma \vdash_{cn} Q_2 : \Gamma_n
\]
\[
\frac{\Sigma \vdash_{cn} \text{inC}(v' : \tilde{\phi}).Q_1 : \Gamma_m}{(\text{COCAPC})}
\]
\[
\Sigma \vdash_{cn} Q_1 : \Gamma_m
\]
\[
\frac{\Sigma \vdash_{cn} \overline{\text{inC}}(v' : \tilde{\phi}).Q_1 \mid Q_2 : \Gamma_m}{(\text{COMP})}
\]
\[
\Sigma \vdash m : \text{amb} \quad \Gamma_m(\uparrow c) \leq \Gamma(\downarrow c_m) \quad \Gamma_m \text{ is closed}
\]
\[
\Sigma \vdash_{c} m[\Gamma_m \parallel c_m \parallel \overline{\text{inC}}(v' : \tilde{\phi}).Q_1 \mid Q_2] : \Gamma
\]
\[\text{(AMB)}\]

respectively.

Note that \( \Gamma'_m = \Gamma_m \oplus \tilde{\phi}^{k_n'} \) and \( \Gamma'_n = \Gamma_n \oplus \tilde{\phi}^{k_n} \) are defined by hypothesis, and the substitutions \( \{\downarrow c_m / \parallel v'\} \) and \( \{\uparrow c_m / \parallel v'\} \) are tpl-substitutions from \( \Gamma_m, \tilde{\phi}^{k_n'} \) to \( \Gamma'_m \) and from \( \Gamma_n, \tilde{\phi}^{k_n} \) to \( \Gamma'_n \), respectively.
Applying Lemma A.3 to $\Sigma \vdash_{c_n} P_1 : \Gamma_n, \phi^{k_n}$ and $\Sigma \vdash_{c_n} Q_1 : \Gamma_m, \phi^{k_n}$, respectively, and Lemma A.4 to $\Sigma \vdash_{c_n} P_2 : \Gamma_n$ and $\Sigma \vdash_{c_n} Q_2 : \Gamma_m$, respectively, we can derive

$$\Sigma \vdash_{c_n} P_1 \{ \uparrow c_m / \uparrow v \} : \Gamma_n \odot \phi^{k_n} \quad \Sigma \vdash_{c_n} P_2 : \Gamma_n \odot \phi^{k_n}$$

$$(\text{COMP})$$

$$\Sigma \vdash_{c_n} P_2 : \Gamma_n \odot \phi^{k_n}$$

$$(\text{AMB})$$

Finally, composing these two derivations using (COMP), we get

$$\Sigma \vdash_{c_n} n[\Gamma_n \odot \phi^{k_n} \parallel c_n \parallel P_1 \{ \uparrow c_m / \uparrow v \} \mid P_2] : \Gamma_m \odot \phi^{k_n}$$

$$(\text{COMP})$$

$$\Sigma \vdash_{c_n} Q_1 \{ \downarrow c_n \downarrow v' \} : \Gamma_m \odot \phi^{k_n}$$

$$(\text{AMB})$$

$$\Sigma \vdash_{c_n} Q_1 \{ \downarrow c_n \downarrow v' \} \mid Q_2 : \Gamma_m \odot \phi^{k_n}$$

$$(\text{COMP})$$

$$\Sigma \vdash_{c_n} m[\Gamma_m \odot \phi^{k_n} \parallel c_m \parallel n[\Gamma_n \odot \phi^{k_n} \parallel c_n \parallel P_1 \{ \uparrow c_m / \uparrow v \} \mid P_2] \mid Q_1 \{ \downarrow c_n \downarrow v' \} \mid Q_2]$$

$$(\text{AMB})$$

\[
\]

\[\]

Appendix B. Independence from barbs (Theorem 4.4)

**Lemma B.1.** If $P$ is a well-formed process in the environment $\Sigma$, then for all $c$ there exists $\Gamma$ such that $\Sigma \vdash_c P : \Gamma$.

**Proof.** We can build $\Gamma$ by structural induction on $P$ as the result of the map $\mathcal{L}^\vee(\Sigma, P, c)$ defined by:

$$\mathcal{L}^\vee(\Sigma, \emptyset, c) = \emptyset$$

$$\mathcal{L}^\vee(\Sigma, P_1 \mid P_2, c) = \mathcal{L}^\vee(\Sigma, P_1, c) \cup \mathcal{L}^\vee(\Sigma, P_2, c)$$

$$\mathcal{L}^\vee(\Sigma, (\nu n)P', c) = \mathcal{L}^\vee(\Sigma, P', c)$$

$$\mathcal{L}^\vee(\Sigma, ! P', c) = \mathcal{L}^\vee(\Sigma, P', c)$$

\[
\mathcal{L}^\vee(\Sigma, \pi.P', c) = \begin{cases} 
\mathcal{L}^\vee(\Sigma, P', c) \cup \{\phi^{\eta}\} \quad & \text{if either } \pi = (\bar{x} : \phi)^\eta \\
\text{or } \pi = (\bar{M})^\eta \text{ and } \Sigma \vdash \bar{M} : \phi \\
\mathcal{L}^\vee(\Sigma, P', c) - \{\phi^{\eta}\} \quad & \text{if either } \pi = \text{inC}(v : \phi)^x \\
\text{or } \pi = \text{outC}(v : \phi)^x \\
\mathcal{L}^\vee(\Sigma, P', c) - \{\phi^{\eta}\} \quad & \text{if either } \pi = \text{inC}(v : \phi) \\
\text{or } \pi = \text{outC}(v : \phi) \\
\mathcal{L}^\vee(\Sigma, P', c) \quad & \text{otherwise}
\end{cases}
\]

\[
\]
Theorem 4.4 (Independence from barbs). $\equiv_i = \equiv_j$ for all $i, j \in [1 \ldots 4]$.

Proof. We need to show that all barbs imply each other. This can be accomplished, as usual, by exhibiting a corresponding typed context.

Suppose we have to prove that $\equiv_i \subseteq \equiv_j$. We need to prove that if $P \equiv_i Q$, then $P$ and $Q$ expose the same barbs of the form $\bar{c}$.

Following the standard procedure, we prove that for each pair $i \neq j \in [1 \ldots 4]$ we can build a context $C_{i,j}[\cdot]$ such that, if $C_{i,j}[P]$ is well formed, then $C_{i,j}[P] \upharpoonright_\Sigma$ if and only if $P \upharpoonright_\Sigma$. The name exposed in the $i$ barb must be a fresh name introduced by the context $C_{i,j}[\cdot]$, so it cannot be exposed by the process $P$.

Next, we provide the details for each case:

- $P \equiv_1 Q \implies P \equiv_2 Q$

Assuming that $P$ exposes the barb $\downarrow_{(i)}^2$, we need to show that $Q$ exposes the barb $\downarrow_{(i)}^2$. To this end, we build the context

$$C_{2,1}[] \triangleq \ell[\varnothing \parallel c \parallel \text{inC}(v: \bar{\phi})n.out \ n.in] \mid [] \mid \text{out}$$

where $\ell$ is a fresh name and $c$ is arbitrary.

Note that for an arbitrary processes $R$, we have that $C_{2,1}[R]$ exposes the barb $\downarrow_{(i)}^1$ if and only if the process $R$ allows ambient $l$ to enter $n$ with a inC($v: \bar{\phi})n$ prefix. This means that $R$ exposes the barb $\downarrow_{(i)}^2$. Therefore, if $C_{2,1}[P] \equiv_1 C_{2,1}[Q]$, then either they both expose the barb $\downarrow_{(i)}^1$ or neither does, and hence, if $P$ exposes the above barb, then $Q$ must also expose the same barb.

- $P \equiv_2 Q \implies P \equiv_3 Q$

Assuming that $P$ exposes the barb $\downarrow_{(c,e_1)}^3$ that $\Gamma = \mathcal{L} \mathcal{V}(\varnothing, P, c)$ (the definition of $\mathcal{L} \mathcal{V}(\varnothing, P, c)$ is given in the proof of Lemma B.1) and that $\Gamma(\downarrow c) = \bar{\phi}$, we build the context

$$C_{3,2}[] \triangleq \ell[\Gamma \parallel c \parallel \langle \bar{M} \rangle^k \cdot \text{inC}(v: \text{amb}) \mid []]$$

where $\ell$ is a fresh name, and $\top \bar{M} : \bar{\phi}$. Note that each type in $\bar{\phi}$ must be either amb or cap, so such an $\bar{M}$ always exists.

- $P \equiv_3 Q \implies P \equiv_4 Q$

Assuming that $P$ exposes the barb $\downarrow_{(e_1,e_2)}^4$, that $\Gamma = \mathcal{L} \mathcal{V}(\varnothing, P, c)$ and that $\Gamma(\downarrow c) = \bar{\phi}$, we build the context

$$C_{4,3}[] \triangleq \ell[\Gamma' \parallel c \parallel \langle \bar{\phi} \rangle^k \cdot (y: \text{amb})^{k'} \mid []]$$

where $\Gamma' = \{\Gamma, \text{amb}^k\}$ and $l, c'$ are fresh.
— $P \equiv_4 Q \implies P \equiv_1 Q$

Assuming that $P$ exposes the barb $\downarrow^1_{(n)}$, we build the context

$$C_{1,A}[\cdot] \triangleq \{ \{ \text{amb}^k \} \parallel c_l \mid n.\text{out} n.(l)^c \} \mid [\cdot]$$

where $l$, $c$ and $c_l$ are fresh. □

Appendix C. Observability and the labelled transition system (Lemma 4.5)

We need to relate the structure of the processes and the outcomes in the LTS rules to the labels of the visible transitions (Lemmas C.1–C.3). To this end, we extend the structural congruence for processes to concretions by adding the following axioms and rules:

$$\begin{align*}
\text{(STRUCT CONCR P)} & \quad P \equiv P' \text{ and } Q \equiv Q' \implies (v\bar{p}\bar{\nu})\langle P \parallel Q \rangle \equiv (v\bar{p}\bar{\nu})\langle P' \parallel Q' \rangle \\
\text{(STRUCT CONCR M)} & \quad P \equiv P' \implies (v\bar{p}\bar{\nu})\langle M \parallel P \rangle \equiv (v\bar{p}\bar{\nu})\langle M \parallel P' \rangle \\
\text{(STRUCT CONCRNCOMM P)} & \quad (v\bar{\bar{\nu}}\bar{\bar{p}})\langle P \parallel Q \rangle \equiv (v\bar{\bar{\nu}}\bar{\bar{p}})\langle P \parallel Q \rangle \\
\text{(STRUCT CONCRNCOMM M)} & \quad (v\bar{\bar{\nu}}\bar{\bar{p}})\langle M \parallel P \rangle \equiv (v\bar{\bar{\nu}}\bar{\bar{p}})\langle M \parallel P \rangle \\
\text{(STRUCT CONCRNLEFT)} & \quad (v\bar{\nu})\langle P \parallel Q \rangle \equiv (v\bar{\nu})\langle P \parallel Q \rangle & \text{if } \bar{\nu} \cap \text{fn}(Q) = \emptyset \\
\text{(STRUCT CONCRNRIGHT P)} & \quad (v\bar{\nu})\langle P \parallel Q \rangle \equiv (v\bar{\nu})\langle P \parallel Q \rangle & \text{if } \bar{\nu} \cap \text{fn}(P) = \emptyset \\
\text{(STRUCT CONCRNRIGHT M)} & \quad (v\bar{\nu})\langle M \parallel P \rangle \equiv (v\bar{\nu})\langle M \parallel P \rangle & \text{if } \bar{\nu} \cap \text{fn}(M) = \emptyset \\
\end{align*}$$

We also use the following notational conventions:

— $(v\bar{\nu})((v\bar{\nu})\langle P \parallel Q \rangle)$ is defined to be $(v\bar{\nu})\langle P \parallel Q \rangle$,
— $(v\bar{\nu})((v\bar{\nu})\langle M \parallel P \rangle)$ is defined to be $(v\bar{\nu})\langle M \parallel P \rangle$,
— $((v\bar{\nu})\langle P \parallel Q \rangle) \mid R$ is defined to be $(v\bar{\nu})\langle P \parallel Q \mid R \rangle$,
— $((v\bar{\nu})\langle M \parallel P \rangle) \mid R$ is defined to be $(v\bar{\nu})\langle M \parallel P \mid R \rangle$,

where fn$(R) \cap \bar{\nu} = \emptyset$ in the last two cases.

The proofs of the following three lemmas by induction on the LTS rules are standard.

**Lemma C.1 (Structure of the processes on visible transitions – communication).**

1. If $P$ $\xrightarrow{\langle M \parallel \nu \rangle}$ $P'$, then for some $\bar{\nu}, \bar{\nu} \bar{p}, \bar{x}, P_1$ and $Q$:
   \[
   \vdash \bar{M} : \bar{\nu} , \\
   P \equiv (v\bar{p}\bar{\nu})(\bar{x} : \bar{\nu} \bar{p} \parallel P_1 \mid Q) \\
   \text{and} \\
   P' \equiv (v\bar{p}\bar{\nu})(P_1[\bar{x} := \bar{M} \mid Q]) .
   \]

2. If $P$ $\xrightarrow{\langle \nu \rangle}$ $O$, then for some $\bar{M}, \bar{\nu}, \bar{p}, P_1$ and $Q$:
   \[
   \vdash \bar{M} : \bar{\nu} , \\
   P \equiv (v\bar{p}\bar{\nu})(\bar{M} \bar{\nu} \parallel P_1 \mid Q) \\
   \text{and} \\
   O \equiv (v\bar{p}\bar{\nu})(\bar{M} \parallel P_1 \mid Q) .
   \]

3. If $P$ $\xrightarrow{\text{get}(\bar{M}, m, \bar{c}, \bar{\nu})}$ $P'$, then for some $\bar{\nu}, \bar{p}, m, \Gamma_m, \bar{x}, P_1, P_2$ and $Q$:
   \[
   \vdash \bar{M} : \bar{\nu} , \\
   P \equiv (v\bar{p}\bar{\nu})(\Gamma_m \parallel c_m \parallel (\bar{x} : \bar{\nu} \bar{p} \parallel \bar{x} \bar{\nu} \parallel P_1 \mid P_2) \mid Q) .
   \]
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and

\[ P' \equiv (v \vec{p})(m \parallel c_m \parallel P_1 \{ \vec{x} := \vec{M} \} | P_2) | Q). \]

4 If \( \xrightarrow{\text{put}(c_m,c_n,m)} O \), then for some \( \vec{M}, \vec{\phi}, \vec{p}, m, \Gamma_m, P_1, P_2 \) and \( Q \):

\[ \vdash \vec{M} : \vec{\phi}, \]

\[ P \equiv (v \vec{p})(m \parallel c_m \parallel (\vec{M})^{\vec{\nu}_n}.P_1 | P_2) | Q) \]

and

\[ O \equiv (v \vec{p})(\vec{M})m \parallel c_m \parallel P_1 | P_2) | Q). \]

5 If \( \xrightarrow{\text{pre-comm}(c_m)} P' \), then for some \( \vec{M}, \vec{\phi}, \vec{p}, m, \Gamma_m, c_m, \vec{x}, P_1, P_2, Q_1 \) and \( Q_2 \):

\[ \vdash \vec{M} : \vec{\phi}, \]

and either

\[ P \equiv (v \vec{p})(m \parallel c_m \parallel (\vec{x} : \vec{\phi})^{\vec{\nu}_n}.P_1 | P_2) | Q_1 | Q_2) \]

and

\[ P' \equiv (v \vec{p})(m \parallel c_m \parallel P_1 \{ \vec{x} := \vec{M} \} | P_2) | Q_1 | Q_2) \]

or

\[ P \equiv (v \vec{p})(m \parallel c_m \parallel (\vec{M})^{\vec{\nu}_n}.P_1 | P_2) | (\vec{x} : \vec{\phi})^{\vec{\nu}_n}.Q_1 | Q_2) \]

and

\[ P' \equiv (v \vec{p})(m \parallel c_m \parallel P_1 | P_2) | Q_1 \{ \vec{x} := \vec{M} \} | Q_2). \]

Lemma C.2 (Structure of the processes on visible transitions – mobility without port exchanges).

1 If \( P \xrightarrow{\vec{\zeta}} P' \) where \( \vec{\zeta} \in \{ \text{in} n, \text{out} n, \text{in} \vec{m}, \text{out} \vec{m} \} \), then for some \( \vec{p}, P_1 \) and \( Q \):

\[ P \equiv (v \vec{p})(\vec{\zeta}.P_1 | Q), \]

\[ P' \equiv (v \vec{p})(P_1 | Q) \]

and

\( n \notin \vec{p}. \)

2 If \( \xrightarrow{\text{cap}(c_m)} O \) where \( \vec{\zeta} \in \{ \text{in}, \text{out} \} \), then for some \( \vec{p}, m, \Gamma_m, P_1, P_2 \) and \( Q \):

\[ P \equiv (v \vec{p})(m \parallel c_m \parallel \vec{\zeta}.n.P_1 | P_2) | Q), \]

\[ O \equiv (v \vec{p})(m \parallel c_m \parallel P_1 | P_2) | Q), \]

\( \Gamma_m(\uparrow c) = \rho \)

and

\( n \notin \vec{p}. \)

3 If \( \xrightarrow{\text{pop}(c_n,c_m)} O \), then for some \( \vec{p}, P_1, P_2 \) and \( Q \):

\[ P \equiv (v \vec{p})(m \parallel c_n \parallel \vec{n}.P_1 | P_2) | Q), \]

\[ O \equiv (v \vec{p})(P_1 | P_2) | Q) \]

and

\( n \notin \vec{p}. \)

4 If \( \xrightarrow{\text{pop}(c_m,c_n,m)} P' \), then for some \( \vec{p}, n, \Gamma_n, c_n, m, \Gamma_m, P_1, P_2, Q_1 \) and \( Q_2 \):

\[ P \equiv (v \vec{p})(m \parallel c_n \parallel m \parallel c_m \parallel \text{out} n.P_1 | P_2) | Q_1) | Q_2), \]

\[ P' \equiv (v \vec{p})(m \parallel c_n | Q_1) | Q_2) | m \parallel c_m \parallel P_1 | P_2) | Q_2), \]

and

\( \Gamma_m(\uparrow c) = \rho. \)
5. If $P \xrightarrow{\text{pre-exit}(c ; \phi, e_m)} P'$, then for some $\tilde{p}, n, \Gamma_n, c_n, m, \Gamma_m, P_1, P_2, Q_1, Q_2$ and $Q_3$:

$P \equiv (\nu \tilde{p})(n[\Gamma_n \parallel c_n \parallel m[\Gamma_m \parallel c_m \parallel \text{out}(n.P_1 \mid P_2) \mid Q_1] \parallel \text{out}(Q_2) \mid Q_3]),$

$P' \equiv (\nu \tilde{p})(P_1 \{\uparrow c / \uparrow v\} \mid Q_2)$

and $\Gamma_m(\uparrow c) = \rho.$

Lemma C.3 (Structure of the processes on visible transitions – mobility with port exchanges).

1. If $P \xrightarrow{\zeta(c ; \phi)n} P'$ where $\zeta \in \{\text{inC}, \text{outC}\}$, then for some $\tilde{p}, v, P_1$ and $Q$:

$P \equiv (\nu \tilde{p})(\zeta(v ; \tilde{\phi})n.P_1 \mid Q),$

$P' \equiv (\nu \tilde{p})(P_1 \{\downarrow c / \downarrow v\} \mid Q)$

and $n \notin \tilde{p}.$

2. If $P \xrightarrow{\zeta(c_{\phi, e_m})} P'$ where $\zeta \in \{\text{inC}, \text{outC}\}$, then for some $\tilde{p}, v, P_1$ and $Q$:

$P \equiv (\nu \tilde{p})(\zeta(v ; \tilde{\phi}).P_1 \mid Q)$

and $P' \equiv (\nu \tilde{p})(P_1 \{\downarrow c / \downarrow v\} \mid Q).$

3. If $P \xrightarrow{\zeta(c_{\phi, e_m})} O$ where $\zeta \in \{\text{inC}, \text{outC}\}$, then for some $\tilde{p}, m, \Gamma_m, v, P_1, P_2$ and $Q$:

$P \equiv (\nu \tilde{p})(m[\Gamma_m \parallel c_m \parallel \zeta(v ; \tilde{\phi}).n.P_1 \mid P_2] \mid Q),$

$O \equiv (\nu \tilde{p})(m[\Gamma_m \parallel \tilde{\phi}^k \parallel c_m \parallel \text{out}(P_1 \{\uparrow c / \uparrow v\} \mid P_2)]Q)$

and $n \notin \tilde{p}.$

4. If $P \xrightarrow{[\Gamma_m \parallel c_n \parallel \text{inC}(c_{\phi, e_m})]} O$, then for some $\tilde{p}, v, P_1, P_2$ and $Q$:

$P \equiv (\nu \tilde{p})(n[\Gamma_n \parallel c_n \parallel \text{inC}(v ; \tilde{\phi}).P_1 \mid P_2] \mid Q),$

$O \equiv (\nu \tilde{p})(P_1 \{\downarrow c / \downarrow v\} \mid P_2)Q,$

$\Gamma_n \parallel \tilde{\phi}^k_{\text{in}}$ is defined

and $n \notin \tilde{p}.$

5. If $P \xrightarrow{\text{popC}(c ; \tilde{\phi}, e_m)} P'$, then for some $\tilde{p}, n, \Gamma_n, c_n, m, \Gamma_m, v, P_1, P_2, Q_1$ and $Q_2$:

$P \equiv (\nu \tilde{p})(n[\Gamma_n \parallel c_n \parallel m[\Gamma_m \parallel c_m \parallel \text{outC}(v ; \tilde{\phi}).n.P_1 \mid P_2] \mid Q_1] \mid Q_2),$

$P' \equiv (\nu \tilde{p})(n[\Gamma_n \parallel c_n \parallel Q_1] \parallel m[\Gamma_m \parallel \tilde{\phi}^k \parallel c_m \parallel P_1 \mid P_2] \mid Q_2)$

and $\Gamma \parallel \tilde{\phi}^k$ is defined.

6. If $P \xrightarrow{\text{pre-exitC}(c ; \tilde{\phi}, e_m)} P'$, then for some $\tilde{p}, n, \Gamma_n, c_n, m, \Gamma_m, v, P_1, P_2, Q_1, u, Q_2$, and $Q_3$:

$P \equiv (\nu \tilde{p})(n[\Gamma_n \parallel c_n \parallel m[\Gamma_m \parallel c_m \parallel \text{outC}(v ; \tilde{\phi}).n.P_1 \mid P_2] \mid Q_1] \parallel \text{outC}(u ; \tilde{\phi}).Q_2 \mid Q_3),$

$P' \equiv (\nu \tilde{p})(n[\Gamma_n \parallel c_n \parallel Q_1] \parallel m[\Gamma_m \parallel \tilde{\phi}^k \parallel c_m \parallel \text{out}(P_1 \{\uparrow c / \uparrow v\} \mid P_2) \mid Q_2] \parallel \text{out}(Q_2 \{\downarrow c / \downarrow u\} \mid Q_3)$

and $\Gamma \parallel \tilde{\phi}^k_{\text{out}}$ is defined.

The following three lemmas are useful for showing that structurally congruent processes have the same labelled transitions (Lemma C.7).
Lemma C.4 (LTS message receive). If $P \xrightarrow{(\tilde{M},\eta)} P'$ and $\tilde{n} \cap \text{fn}(P) = \emptyset$, then, for any fresh names $\tilde{m}$, we have $P \xrightarrow{(\tilde{M},\eta)} P''$ where $\tilde{M}' = \tilde{M} \{ \tilde{n} := \tilde{m} \}$, $P'' = P' \{ \tilde{n} := \tilde{m} \}$.

Proof. We proceed by induction on the LTS rules. Most of the rules hold trivially or can be proved straightforwardly using the induction hypothesis. We only consider the proof for the rules (LTS Recv) and (LTS Res).

— (LTS Recv)
We have

$$P = (\tilde{x} : \tilde{\phi}) \cdot P_1 \xrightarrow{(\tilde{M},\eta)} P_1 \{ \tilde{x} := \tilde{M} \} = P'.$$

So, by the same rule,

$$P \xrightarrow{(\tilde{M},\eta)} P_1 \{ \tilde{x} := \tilde{M}' \} = P''$$

where $\tilde{M}' = \tilde{M} \{ \tilde{n} := \tilde{m} \}$. Finally,

$$P'' = P_1 \{ \tilde{x} := \tilde{M} \{ \tilde{n} := \tilde{m} \} \} = P' \{ \tilde{n} := \tilde{m} \}$$

since $\tilde{n} \cap \text{fn}(P_1) = \emptyset$ and $\tilde{m}$ are fresh.

— (LTS Res)

We have

$$P = (\nu\nu\nu \tilde{p}) \cdot P_1 \xrightarrow{(\tilde{M},\eta)} (\nu\nu\nu \tilde{p})(P_1 \{ \tilde{x} := \tilde{M} \}) = P'$$

because

$$P_1 \xrightarrow{(\tilde{M},\eta)} P_1 \{ \tilde{x} := \tilde{M} \} = P_1'$$

and $\tilde{p} \cap \text{fn}(\tilde{M}) = \emptyset$. By the induction hypothesis,

$$P_1 \xrightarrow{(\tilde{M},\eta)} P_1 \{ \tilde{n} := \tilde{m} \}$$

where $\tilde{M}' = \tilde{M} \{ \tilde{n} := \tilde{m} \}$. Since $\text{fn}(\tilde{M}') \subseteq \text{fn}(\tilde{M}) \cup \tilde{m}$ and $\tilde{p} \cap \tilde{m} = \emptyset$, we apply the rule (LTS Res) to get

$$P \xrightarrow{(\tilde{M},\eta)} (\nu\nu\nu \tilde{p})(P_1' \{ \tilde{n} := \tilde{m} \}) = P''$$

Finally, note that

$$P'' = (\nu\nu\nu \tilde{p})(P_1 \{ \tilde{x} := \tilde{M} \{ \tilde{n} := \tilde{m} \} \}) = (\nu\nu\nu \tilde{p})(P_1' \{ \tilde{n} := \tilde{m} \})$$

because $\text{fn}(P_1) \cap \tilde{n} = \emptyset$, and

$$(\nu\nu\nu \tilde{p})(P_1' \{ \tilde{n} := \tilde{m} \}) = P' \{ \tilde{n} := \tilde{m} \}$$

because $\tilde{n}$ can only appear free in $\tilde{M}$, $\tilde{p} \cap \text{fn}(\tilde{M}) = \emptyset$ and $\tilde{m}$ are fresh.

Lemma C.5 (Location renaming and message variable substitution preserve structural equivalence). If $P \equiv Q$, then:

1. $P \{ \eta' / \eta \} \equiv Q \{ \eta' / \eta \}$;
2. $P \{ \tilde{x} := \tilde{M} \} \equiv Q \{ \tilde{x} := \tilde{M} \}$.

Proof. The proof is by induction on the structural equivalence rules.
Lemma C.6. If $P \equiv Q$, then $\text{fn}(P) = \text{fn}(Q)$.

Proof. The proof is by induction on the structural equivalence rules.

Lemma C.7. If $P \xrightarrow{\xi} O$ and $P \equiv Q$, there exists $O'$ such that $Q \xrightarrow{\xi} O'$ and $O \equiv O'$.

Proof. As with Lemma A.1, we must show a stronger statement in order to make the proof easier. That statement is:

If
(a) $P \xrightarrow{\xi} O$ and $P \equiv Q$,
(b) $P \xrightarrow{\xi} O$ and $Q \equiv P$,

there exists $O'$ such that $Q \xrightarrow{\xi} O'$.

The proof is by simultaneous induction on the derivations of $P \equiv Q$ and $Q \equiv P$. For each structural equivalence rule we need to inspect both sides of the equivalence in the consequent of the rule. For each of these subcases we have to consider different sub-subcases for each LTS rule that matches the structure of the subcases. This gives us a lot of sub-subcases, but most of them have similar proofs. For the induction cases of the structural rules, most of the proofs are tedious but simple. The most interesting cases are the base cases. Some of these use Lemmas C.4–C.6.

Lemma 4.5 $P \xrightarrow{\tau} (n)$ if and only if $P \xrightarrow{\tau} (n)$ for some $\Gamma_n, c_n$, and $O$.

Proof. By definition, in order to expose the barb $n$, the process $P$ must be structurally equivalent to $(\nu \tilde{p}, \tilde{q}) (n[\Gamma_n \parallel c_n \parallel \tilde{m}.Q | R]) | S)$. Using Lemma C.7, we can show that $P$ moves using the transition above. The converse is easily proved by Lemma C.2(3).

Appendix D. Coincidence between unlabelled and labelled reductions (Theorem 4.6)

Theorem 4.6. Let $P$ be closed.

1. If $P \xrightarrow{\tau} P'$, then $P \xrightarrow{} P'$.

2. If $P \xrightarrow{} P'$, then $P \xrightarrow{\tau} Q$ and $Q \equiv P'$ for some $Q$.

Proof.

1. We use induction on the LTS rules. For each case, we use Lemmas C.1–C.3 to determine the structure of the process $P$ so that we can apply the reduction rules, and, hence, show that $P$ reduces to $P'$. Most of the cases are similar. We illustrate, as an example, the proof for the rule (LTS $\tau$-EnterC).

\[
\begin{align*}
\text{(LTS } \tau\text{-EnterC)} \\
\quad \quad P \xrightarrow{\text{inC}(c_n : \tilde{p} \parallel \tilde{m})n} (\nu \tilde{p})[P_m]P' \\
\quad \quad Q \xrightarrow{[\Gamma_n \parallel c_n \parallel \tilde{m}C(c_n : \tilde{p})n]} (\nu \tilde{q})[Q_n]Q' \\
\quad \quad \text{fn}(P) \cap \tilde{q} = \text{fn}(Q) \cap \tilde{p} = \tilde{p} \cap \tilde{q} = \emptyset \\
\quad \quad P | Q \xrightarrow{\xi} (\nu \tilde{p}, \tilde{q})[n[\Gamma_n \parallel \tilde{p} \parallel \tilde{m} | c_n \parallel \tilde{m}Q_n | P_m] | Q'] \\
\end{align*}
\]
Appendix E. Congruence of full bisimilarity (Theorem 4.10)

In this appendix we prove the same result as we proved for first-order transitions and arbitrary outcomes in Lemma C.7, but now allowing higher-order transitions and restricting the outcomes to be processes.

Lemma E.1 (** is a bisimulation**). If $P \xrightarrow{\lambda} P'$ and $P \equiv Q$, there exists $Q'$ such that $Q \xrightarrow{\lambda} Q'$ and $P' \equiv Q'$.

Proof. Lemma C.7 applies directly for most of the cases. The HO cases are simple, and for most of them we again use Lemma C.7 by applying it to the antecedents of each rule. We include the paradigmatic case where (HO OUT) is the last rule applied in the derivation of $P \xrightarrow{\lambda} P'$. We have

$$P \xrightarrow{\text{out}(c_q : \rho; c_m)\rho_0}[\Gamma_n | c_n \parallel R] \xrightarrow{\lambda} P'$$

$$\xrightarrow{\lambda}$$

By Lemma C.3(3) and (4),

$$P \equiv (v\tilde{p})(m[\Gamma_m \parallel c_m \parallel \text{inC}(v: \tilde{\phi})]n.P_1 | P_2] | P'),$$

$$P_m \equiv m[\Gamma_m \oplus \tilde{\phi}^{k_n} \parallel c_m \parallel P_1 \{\uparrow c_n/\uparrow v\} | P_2]$$

and

$$n \notin \tilde{p},$$

for some $m, \Gamma_m, v, P_1$ and $P_2$,

and

$$Q \equiv (v\tilde{q})(n[\Gamma_n \parallel c_n \parallel \text{inC}(u: \tilde{\phi})]Q_1 | Q_2] | Q'),$$

$$Q_n \equiv Q_1 \{\downarrow c_m/\downarrow u\} | Q_2,$$

$\Gamma_n \oplus \tilde{\phi}^{k_n}$ is defined

and

$$n \notin \tilde{q},$$

for some $u, Q_1$ and $Q_2$.

Now,

$$P | Q \equiv (v\tilde{p})(m[\Gamma_m \parallel c_m \parallel \text{inC}(v: \tilde{\phi})]n.P_1 | P_2] | P') |$$

$$(v\tilde{q})(n[\Gamma_n \parallel c_n \parallel \text{inC}(u: \tilde{\phi})]Q_1 | Q_2] | Q')$$

$$\equiv (v\tilde{p}, \tilde{q})(m[\Gamma_m \parallel c_m \parallel \text{inC}(v: \tilde{\phi})]n.P_1 | P_2]$$

$$n[\Gamma_n \parallel c_n \parallel \text{inC}(u: \tilde{\phi})] Q_1 | Q_2] | P' | Q')$$

because $\text{fn}(Q) \cap \tilde{p} = \emptyset, \text{fn}(P) \cap \tilde{q} = \emptyset$, and $\tilde{p} \cap \tilde{q} = \emptyset$.

By (RED-ENTERC)

$$m[\Gamma_m \parallel c_m \parallel \text{inC}(v: \tilde{\phi})]n.P_1 | P_2]$$

$$n[\Gamma_n \parallel c_n \parallel \text{inC}(u: \tilde{\phi})] Q_1 \{\downarrow c_m/\downarrow u\} | Q_2 | m[\Gamma_m \parallel \tilde{\phi}^{k_n} \parallel c_m \parallel P_1 \{\uparrow c_n/\uparrow v\} | P_2].$$

Finally, applying the structural reduction rules in Table 7, we conclude that

$$P | Q \xrightarrow{\lambda} (v\tilde{p}, \tilde{q})(n[\Gamma_n \parallel \tilde{\phi}^{k_n} \parallel c_n \parallel Q_n | P_m] | P' | Q').$$

(2) The proof of this part is routine using induction on the reduction rules. $\square$
because

\[ P \xrightarrow{\text{out}(c_q : \rho, c_m)n} (v \tilde{p})(P_m \parallel P_1). \]

So

\[ P' = (v \tilde{p})(P_m \mid n[\Gamma \parallel c_m \parallel P_1 \parallel R]). \]

By Lemma C.7 we have

\[ Q \xrightarrow{\text{out}(c_q : \rho, c_m)n} O \]

and \( O \equiv (v \tilde{p})(P_m \parallel P_1). \)

Now we need to consider each possible rule used to derive that equivalence. The cases of the basic rules are the most interesting ones. We show the case where (STRUCT CONCRNLEFT) was used and \( O = (v \tilde{p})(P_m \parallel P_1). \) By (HO OUT), we get

\[ Q \xrightarrow{\text{out}(c_q : \rho, c_m)n \circ \Gamma \parallel c_m \parallel R} Q' \]

where

\[ Q' = (v \tilde{p})P_m \mid n[\Gamma \parallel c_m \parallel P_1 \parallel R]. \]

Since \( \tilde{p} \cap (\{n\} \cup \text{fn}(P_1) \cup \text{fn}(R)) = \emptyset, \) the result follows. \( \square \)

In the following we will use \( \overset{\lambda}{\rightarrow} \) and \( \overset{\lambda}{\Rightarrow} \) as shorthand notation for the composition of \( \rightarrow \) and \( \Rightarrow \) (respectively) with \( \equiv \).

**Lemma E.2 (Higher-order transitions of processes in parallel).**

1. If \( P \overset{\lambda}{\rightarrow} P' \) and \( \lambda \notin \{(-)^k \circ m[\Gamma \parallel c_m \parallel Q] \mid Q', \text{out}(c_q : \rho, c_m)n \circ \Gamma \parallel c_m \parallel Q\}, \) \( \text{outC}(c_q : \tilde{\phi}, c_m)n \circ \Gamma \parallel c_m \parallel Q\}, \) then \( P \mid R \overset{\lambda}{\rightarrow} P' \mid R \) for all processes \( R \).
2. If \( P \overset{\lambda}{\Rightarrow} P' \) and \( \lambda \notin \{(-)^k \circ m[\Gamma \parallel c_m \parallel Q] \mid Q', \text{out}(c_q : \rho, c_m)n \circ \Gamma \parallel c_m \parallel Q\}, \) \( \text{outC}(c_q : \tilde{\phi}, c_m)n \circ \Gamma \parallel c_m \parallel Q\}, \) then \( P \mid R \overset{\lambda}{\Rightarrow} P' \mid R \) for all processes \( R \).
3. If \( P \overset{\lambda}{\rightarrow} P' \) then \( P \mid R \overset{\lambda}{\rightarrow} P' \).
4. If \( P \overset{\lambda}{\Rightarrow} P' \) and \( \lambda \notin \{(-)^k \circ m[\Gamma \parallel c_m \parallel Q] \mid Q', \text{out}(c_q : \rho, c_m)n \circ \Gamma \parallel c_m \parallel Q\}, \) \( \text{outC}(c_q : \tilde{\phi}, c_m)n \circ \Gamma \parallel c_m \parallel Q\}, \) then \( P \mid R \overset{\lambda}{\Rightarrow} P' \).
5. If \( P \overset{\lambda}{\rightarrow} P' \) then \( P \mid R \overset{\lambda}{\rightarrow} P' \).
6. If \( Q \overset{\lambda}{\rightarrow} Q' \) and \( Q \overset{\lambda}{\rightarrow} Q' \) then \( P \overset{\lambda}{\rightarrow} P' \).
7. If \( Q \overset{\lambda}{\rightarrow} Q' \) and \( Q \overset{\lambda}{\rightarrow} Q' \) then \( P \overset{\lambda}{\rightarrow} P' \).
8. If \( Q \overset{\lambda}{\Rightarrow} Q' \) and \( Q \overset{\lambda}{\Rightarrow} Q' \) then \( P \overset{\lambda}{\Rightarrow} P' \).
9. If \( Q \overset{\lambda}{\rightarrow} Q' \) and \( Q \overset{\lambda}{\rightarrow} Q' \) then \( P \overset{\lambda}{\rightarrow} P' \).
10. If \( Q \overset{\lambda}{\Rightarrow} Q' \) and \( Q \overset{\lambda}{\Rightarrow} Q' \) then \( P \overset{\lambda}{\Rightarrow} P' \).
Boxed ambients with communication interfaces

(11) If \( P \xrightarrow{\text{inC}(c_n : \phi, c_m)n} P' \) and \( R \xrightarrow{[\Gamma_n || c_n || \text{inC}(c_m : \phi)n]} (v\bar{p})(O)R' \), then \( P \mid R \xrightarrow{\tau} (v\bar{p})(P' \mid R') \).

(12) If \( P \xrightarrow{\text{inC}(c_n : \phi, c_m)n} (v\bar{p})(O)P' \) and \( R \xrightarrow{[\Gamma_n || c_n || \text{inC}(c_m : \phi)n]} Q \rightarrow Q' \), then \( P \mid R \xrightarrow{\tau} (v\bar{p})(P' \mid R') \).

**Proof.** In the proofs of all cases with higher-order labels, we derive the transitions of processes and their shapes by inspection of the transition rules.

(1) If \( \lambda \) is a first-order label, this transition follows from rule (lts Par). Otherwise we will just consider the paradigmatic case where \( \lambda = \text{inC}(c_n : \phi, c_m)n \circ [\Gamma_n || c_n || Q] \).

Then

\[
P \xrightarrow{\text{inC}(c_n : \phi, c_m)n} (v\bar{p})(P_m \mid P_1)
\]

and \( P' \equiv (v\bar{p})(n[\Gamma_n || c_n || P_m || Q] \mid P_1) \). By the parallel composition rule (lts Par) we get

\[
P \mid R \xrightarrow{\text{inC}(c_n : \phi, c_m)n} (v\bar{p})(P_m \mid P_1) \mid R.
\]

So we can conclude \( P \mid R \xrightarrow{\lambda} P' \mid R \) by rule (HO Inc).

(2) \( P \xrightarrow{\hat{\lambda}} P' \) means either \( P \xrightarrow{\lambda} P' \) if \( \lambda = \tau \) or \( P \xrightarrow{Q \rightarrow Q'} P' \) for some \( Q, Q' \). In the first case (2) follows from rule (lts Par); in the second case it follows from (1), Lemma E.1, and rule (lts Par).

(5) (The proofs of (3) and (4) are similar.)

If

\[
P \xrightarrow{\text{outC}(c_q : \phi, c_m)n}[\Gamma_n || c_n || R \mid Q] P',
\]

then

\[
P \xrightarrow{\text{outC}(c_q : \phi, c_m)n} (v\bar{p})(P_m \mid P_1)
\]

and

\[
P' \equiv (v\bar{p})(P_m || n[\Gamma_n || c_n || P_1 || R \mid Q]).
\]

By rule (lts Par) we get

\[
P \mid R \xrightarrow{\text{outC}(c_q : \phi, c_m)n} (v\bar{p})(P_m \mid P_1) \mid R.
\]

So we can conclude

\[
P \mid R \xrightarrow{\text{outC}(c_q : \phi, c_m)n}[\Gamma_n || c_n || Q] P'
\]

by rule (HO OutC).

(7) (The proofs of (6) and (8) are similar.)

If

\[
P \xrightarrow{(-)^n \circ R} P',
\]

then

\[
P \xrightarrow{(-)^n} (v\bar{q})(\bar{M}_\phi P_1)
\]
and
\[ P' \equiv (\nu \nu \tilde{q})(P_1 \mid R[\tilde{x} := \tilde{M}]) \equiv (\nu \tilde{q})(P_1 \mid Q'), \]

since \( \text{fn}(\tilde{M}) \cap \tilde{n} = \emptyset \). Finally,
\[ P \mid Q \xrightarrow{\text{pre-comm}(c_n)} (\nu \tilde{q})(P_1 \mid Q') \equiv P'. \]

(11) (The proofs of (9), (10) and (12) are similar.)

If \( P \in \text{C}(c_n : \tilde{\varphi}, c_m) \nabla [\Gamma_n \parallel c_n \parallel R]\), then
\[ P \xrightarrow{\lambda} (\nu \nu \tilde{p})(n[\Gamma_n \parallel c_n \parallel P_m \mid Q] \mid P_1). \]

We then get \( P \mid R \xrightarrow{\tau} (\nu \tilde{p})(P' \mid R') \) by rule (LTS \( \tau \)-ENTER).

Lemma E.3.

(1) If \( !P \xrightarrow{\lambda} Q \), then \( \lambda \) is different from \( \tau \) and \( P \xrightarrow{\lambda} P' \) for some \( P' \).

(2) If \( P \xrightarrow{\lambda} Q \) and \( q \notin \text{fn}(\lambda) \), then \((\nu q)P \xrightarrow{\lambda} (\nu q)Q \).

Proof.

(1) The proof is immediate if we recall that \( P \) must be prefixed.

(2) When \( \lambda \) is first order the proof is immediate by rule (LTS Res). For higher-order labels, we consider the case \( \lambda = \text{outC}(c_q : \tilde{\varphi}, c_m) n \circ [\Gamma_n \parallel c_n \parallel R] \) only, the other cases being similar. In this case
\[ P \xrightarrow{\text{outC}(c_q : \tilde{\varphi}, c_m) n} (\nu \tilde{p})(P_m)P_1 \]

and
\[ Q = (\nu \tilde{p})(n[\Gamma_n \parallel c_n \parallel P_1 \mid R] \mid P_m). \]

By rule (LTS Res) we get
\[ (\nu q)P \xrightarrow{\text{outC}(c_q : \tilde{\varphi}, c_m) n} (\nu q, \tilde{p})(P_m)P_1, \]
so we can conclude by rule (HO Out).

Lemma E.4. Full bisimilarity is an equivalence relation.

Proof. The proof is standard apart from the condition on types, which only matters for reflexivity. We require that \( P \) well formed and \( P \xrightarrow{\lambda} P' \) imply that \( P' \) is well formed too. If \( \lambda \) is a first-order label, the proof by cases on \( \lambda \) is standard. If \( \lambda \) is a higher-order label, it holds by definition. Then we get that \( \{(P; P) \mid P \text{ well-formed}\} \) is a bisimulation.

Theorem 4.10. Full bisimilarity is a congruence.

Proof. The proof is organised in the following three steps:

A Full bisimilarity is preserved by input prefixes and by the capabilities and co-capabilities that exchange communication ports.
Bisimilarity is preserved by capability and output prefixes and by parallel composition, ambient construction and restriction.

C Bisimilarity is preserved by replication.

**Step A** For input prefixes, assuming \( P \approx Q \), we need to show that \((x : \bar{\phi})^n.Ps \approx (x : \bar{\phi})^n.Qs\) for all closing substitutions \( s \). By definition, we have \((x : \bar{\phi})^n.Ps = (x : \bar{\phi})^n.(Ps)\) (with \( s \) capture free). The only transitions from \((x : \bar{\phi})^n.(Ps)\) are of the form

\[
(x : \bar{\phi})^n.(Ps) \xrightarrow{\langle \tilde{M} \rangle^n} Ps\{\tilde{x} := \tilde{M}\}
\]

for a message \( \tilde{M} \) such that \( \vdash \tilde{M} : \bar{\phi} \). Since we also have

\[
(x : \bar{\phi})^n.(Qs) \xrightarrow{\langle \tilde{M} \rangle^n} Qs\{\tilde{x} := \tilde{M}\},
\]

it remains to prove that \( Ps\{\tilde{x} := \tilde{M}\} \approx Qs\{\tilde{x} := \tilde{M}\} \). But this follows directly from the assumption \( P \approx Q \), since it implies \( Ps' \approx Qs' \) where \( s' = s\{\tilde{x} := \tilde{M}\} \).

The proof is similar for the binding capabilities (and co-capabilities). For example, we need to show that \( \text{inC}(v : \bar{\phi})^n.Ps \approx \text{inC}(v : \bar{\phi})^n.Qs \), assuming that \( P \approx Q \). Again, by definition, we have that \( \text{inC}(v : \bar{\phi})^n.Ps = \text{inC}(v : \bar{\phi})^n.(Ps) \) (with \( s \) capture free). As in the previous case, \( \text{inC}(v : \bar{\phi})^n.(Ps) \) can only move with a transition of the form

\[
\text{inC}(v : \bar{\phi})^n.(Ps) \xrightarrow{\text{inC}(cn : \bar{\phi})^n} Ps\{\uparrow c_n/\uparrow v\}.
\]

Then

\[
\text{inC}(v : \bar{\phi})^n.(Qs) \xrightarrow{\text{inC}(cn : \bar{\phi})^n} Qs\{\uparrow c_n/\uparrow v\}.
\]

We need to prove that \( Ps\{\uparrow c_n/\uparrow v\} \approx Qs\{\uparrow c_n/\uparrow v\} \). But this follows directly from the assumption \( P \approx Q \) since it implies \( Ps' \approx Qs' \) where \( s' = s\{\uparrow c_n/\uparrow v\} \).

**Step B** Since we know that \( \approx \) is preserved by input prefixes, we can consider \( \approx \). We define \( B \) as the contextual closure of \( \approx \) with respect to capability and output prefixes and by parallel composition, ambient construction and restriction, that is, as the least symmetric relation such that:

1. \( \approx \leq B \).
2. \( P B Q \) implies \( C.P B C.Q \).
3. \( P B Q \) implies \( \langle \tilde{M} \rangle^n.P B \langle \tilde{M} \rangle^n.Q \).
4. \( P B Q \) implies \( P | R B Q | R \) and \( R B R | Q \).
5. \( P B Q \) implies \( n[\Gamma \parallel c \parallel P] B n[\Gamma \parallel c \parallel Q] \).
6. \( P B Q \) implies \( (vn)P B (vn)Q \).

It is clearly enough to show that \( B \) is a bisimulation up to \( \equiv \), since this implies \( B \equiv \approx \), and we conclude \( B = \approx \), which proves that \( \approx \) (and then \( \approx_c \)) is preserved by the listed process constructors. The proof is by induction on the definition of \( B \) using Lemmas E.2 and E.3.

1. This condition follows by definition.
2. Note that if \( C.P \xrightarrow{\lambda} P' \), then \( \lambda = C \in \{\text{in } x, \text{out } x, \text{in } \overline{\text{in } x}, \text{out } \overline{\text{in } x}\} \) and \( P' \equiv P \). Since we also have \( C.Q \xrightarrow{\lambda} Q \), we have \( C \in \{\text{in } x, \text{out } x, \text{in } \overline{\text{in } x}, \text{out } \overline{\text{in } x}\} \), we are done.
(3) This proof is similar to (2).

(4) We need to consider many different subcases:

- If \( P \mid R \xrightarrow{\lambda} P \mid R' \) because \( R \xrightarrow{\lambda} R' \) and
  \[
  \lambda \notin \{ (-)^k \circ m \left[ [\Gamma_m \parallel c_m] \parallel Q \right] \mid Q',
  \text{out}(c_q : \rho, c_m)n \circ \left[ [\Gamma_n \parallel c_n] \parallel Q \right],
  \text{outC}(c_q : \tilde{\phi}, c_m)n \circ \left[ [\Gamma_n \parallel c_n] \parallel Q \right] \}.
  \]

  The proof follows trivially by Lemma E.2(1) and contextuality of \( B \).

- Let \( P \mid R \xrightarrow{\lambda} P' \mid R \) because \( P \lambda \xrightarrow{} P' \) and
  \[
  \lambda \notin \{ (-)^k \circ m \left[ [\Gamma_m \parallel c_m] \parallel Q \right] \mid Q',
  \text{out}(c_q : \rho, c_m)n \circ \left[ [\Gamma_n \parallel c_n] \parallel Q \right],
  \text{outC}(c_q : \tilde{\phi}, c_m)n \circ \left[ [\Gamma_n \parallel c_n] \parallel Q \right] \}.
  \]

  Then, by induction, \( Q \xrightarrow{\lambda} Q' \) for some \( Q' \) such that \( P' \not\equiv B Q' \). By Lemma E.2(2), we get \( Q \mid R \equiv Q' \mid R \), and then \( P' \mid R \not\equiv Q' \mid R \) by the contextuality of \( B \).

- Let
  \[
  P \mid R \xrightarrow{(\neg)^k \circ m[\Gamma_m \parallel c_m] \mid S_1 \mid S_2} R'
  \]
  because
  \[
  R \xrightarrow{(\neg)^k} (\nu \nu \tilde{\rho})(\tilde{\chi}) R_1.
  \]

  Then
  \[
  R' = (\nu \nu \tilde{\rho})(m[\Gamma_m \parallel c_m \mid P \mid R_1 \mid S_1] \mid S_2 \{ \tilde{\chi} := \tilde{\chi} \}).
  \]

  By rule (lts Par), we have
  \[
  Q \mid R \xrightarrow{(\neg)^k} (\nu \nu \tilde{\rho})(\tilde{\chi}) Q \mid R_1
  \]
  and then, by rule (HO Send), we get
  \[
  Q \mid R \xrightarrow{(\neg)^k \circ m[\Gamma_m \parallel c_m] \mid S_1 \mid S_2} (\nu \nu \tilde{\rho})(m[\Gamma_m \parallel c_m \mid Q \mid R_1 \mid S_1] \mid S_2 \{ \tilde{\chi} := \tilde{\chi} \}),
  \]
  so we are done by the contextuality of \( B \).

- The proofs in cases
  \[
  P \mid R \xrightarrow{\xi q[\Gamma_m \parallel c_m] \mid S_1 \mid S_2} R'
  \]
  with
  \[
  \xi \in \{ \text{out}(c_q : \rho, c_m)n, \text{outC}(c_q : \tilde{\phi}, c_m)n \}
  \]
  because \( R \xrightarrow{\xi} (\nu \nu \tilde{\rho})(R_1) R_2 \) are similar to the previous case.

- Let
  \[
  P \mid R \xrightarrow{(\neg)^k \circ m[\Gamma_m \parallel c_m] \mid S_1 \mid S_2} P'
  \]
because

\[ P \xrightarrow{(-)^k} (\nu \tilde{p})(\bar{M})P_1. \]

Then

\[ P' = (\nu \tilde{p})(m[\Gamma_m \parallel c_m \parallel P_1 \mid R \mid S_1] \mid S_2\{\bar{x} := \bar{M}\}). \]

By rule (HO SEND) we get

\[ P \xrightarrow{(-)^k \text{on}[\Gamma_m \parallel c_m \parallel R \mid S_1] \mid S_2} P'. \]

Then, by induction,

\[ Q \Rightarrow Q_1 \xrightarrow{(-)^k \text{on}[\Gamma_m \parallel c_m \parallel R \mid S_1] \mid S_2} Q_2 \Rightarrow Q' \]

for some \( Q_1, Q_2, \) and \( Q' \) such that \( P' \not\Rightarrow Q' \). By rule (LTS PAR), we have \( Q \mid R \Rightarrow Q_1 \mid R \), and by Lemma E.2(3), we have

\[ Q_1 \mid R \xrightarrow{(-)^k \text{on}[\Gamma_m \parallel c_m \parallel R \mid S_1] \mid S_2} Q_2, \]

so we are done.

— The proofs in cases \( P \mid R \xi \parallel [\Gamma_n \parallel c_n \parallel S] \)

with \( \xi \in \{\text{out}(c_q : \rho, c_m)n, \text{outC}(c_q : \tilde{\phi}, c_m)n\} \) because \( P \xrightarrow{\xi} (\nu \tilde{p})(P_1)P_2 \) are similar to the previous case.

— If

\[ P \mid R \xrightarrow{\text{pre-comm}(c_m)} P' \]

because

\[ P \xrightarrow{(-)^k \text{on}[\Gamma_m \parallel c_m \parallel R \mid S_1] \mid S_2} (\nu \tilde{p})(\bar{M})P_1 \]

and

\[ R \xrightarrow{\text{get}(\bar{M}, \rho, c_m)} R_1, \]

then \( \text{fn}(R) \cap \tilde{p} = \emptyset \) and \( P' \equiv (\nu \tilde{p})(P_1 \mid R_1) \). By Lemma C.1(3) we have

\[ R \equiv (\nu \tilde{q})(m[\Gamma_m \parallel c_m \parallel \{\bar{x} := \tilde{M}\} \mid S_1 \mid S_2 \mid S_3]) \]

and

\[ R_1 \equiv (\nu \tilde{q})(m[\Gamma_m \parallel c_m \parallel S_1 \{\bar{x} := \bar{M}\} \mid S_2 \mid S_3]). \]

We can assume that \( \text{fv}(S_2) \cup \text{fv}(S_3) \cap \bar{x} = \emptyset \). Let

\[ R_2 \equiv (\nu \tilde{q})(m[\Gamma_m \parallel c_m \parallel S_1 \mid S_2 \mid S_3]). \]

By (HO PUT) and induction, we have

\[ P \xrightarrow{(-)^k \text{on} R_2} P' \]

and

\[ Q \Rightarrow Q_1 \xrightarrow{(-)^k \text{on} R_2} Q_2 \Rightarrow Q' \]
for some $Q_1, Q_2$ and $Q'$ such that $P' \Bmod Q'$. By (lts Par), we have $Q \Longrightarrow Q_1 | R$ and by Lemma E.2 (7), we have

$$Q_1 | R \xrightarrow{\text{pre-comm}(c_n)} Q_2 \Longrightarrow Q'.$$

— The proofs in cases $P | R \xrightarrow{\text{pre-comm}(c_n)} P'$ because

- $P \xrightarrow{\text{get}(c_n, c_m)} P_1$ and $R \xrightarrow{(\text{pre})^{\mu_n}} (v\tilde{p})(\tilde{M})R_1$
- $P \xrightarrow{\text{put}(c_n, c_m)} (v\tilde{p})(\tilde{M})P_1$ and $R \xrightarrow{\text{put}(c_n, c_m)} R_1$
- $P \xrightarrow{\text{pre}(\mu_n)} P_1$ and $R \xrightarrow{\text{put}(c_n, c_m)} (v\tilde{p})(\tilde{M})R_1$

are similar to the previous case.

— The proofs in cases $P | R \tau \rightarrow P'$ because

- $P \xrightarrow{(\text{pre})^{*}} (v\tilde{p})(\tilde{M})P_1$ and $R \xrightarrow{(\text{pre})^{*}} R_1$
- $P \xrightarrow{(\text{pre})^{*}} P_1$ and $R \xrightarrow{(\text{pre})^{*}} (v\tilde{p})(\tilde{M})R_1$

are simpler than the previous cases.

— If

$$P | R \xrightarrow{\text{pre-exitC}(c : \phi,c_m)} P' | R'$$

because

$$P \xrightarrow{\text{popC}(c : \phi,c_m)} P'$$

and $R \xrightarrow{\text{outC}(c_m : \phi)} R'$, then by the induction hypothesis

$$Q \Longrightarrow Q_1 \xrightarrow{\text{popC}(c : \phi,c_m)} Q_2 \Longrightarrow Q'$$

and $P' \Bmod Q'$. By rule (lts PRE-ExitC) we get

$$Q | R \Longrightarrow Q_1 | R \xrightarrow{\text{pre-exitC}(c : \phi,c_m)} Q_2 | R' \Longrightarrow Q' | R'$$

and the case follows by contextuality of $\Bmod$.

— The proof for the case $P | R \xrightarrow{\text{pre-exitC}(c : \phi,c_m)} P' | R'$ because $P \xrightarrow{\text{outC}(c_m : \phi)} P'$ and $R \xrightarrow{\text{popC}(c : \phi,c_m)} R'$ is analogous to the previous case.

— The proofs for the cases $P | R \xrightarrow{\text{pre-exit}(c' : \rho,c_m)} P' | R'$ are similar to the previous case.

— If $P | R \tau \rightarrow P'$ because

$$P \xrightarrow{\text{in}(c_n : \rho,c_m)} (v\tilde{p})(\tilde{M})P_2$$

and

$$R \xrightarrow{\text{in}(c_n : \rho,c_m)} (v\tilde{q})(\tilde{M})R_2,$$

then

$$P' \equiv (v\tilde{p}, \tilde{q})(n[\Gamma_n \parallel c_n \parallel P_1 | R_1] | P_2 | R_2).$$

By rule (HO SEND) we get

$$P \xrightarrow{\text{in}(c_n : \rho,c_m)\text{in}[\Gamma_n \parallel c_n \parallel R_1]} (v\tilde{p})(n[\Gamma_n \parallel c_n \parallel P_1 | R_1] | P_2).$$
Then, by induction,

\[
Q \Rightarrow Q_1 \xrightarrow{\text{in}(c_n : \rho, c_m) \text{no} \left[ \Gamma_n \parallel c_n \parallel R_1 \right]} Q_2 \Rightarrow Q'
\]

for some \( Q_1, Q_2 \) and \( Q' \) such that

\[
(\nu \bar{p})(n[\Gamma_n \parallel c_n \parallel P_1 \parallel R_1] \parallel P_2) \not\rightarrow Q'.
\]

By rule (LTS PAR), we have \( Q \mid R \Rightarrow Q_1 \mid R \), and by Lemma E.2(9), we have

\[
Q_1 \mid R \Rightarrow (\nu \bar{q})(Q_2 \mid R_2),
\]

and this concludes the proof by contextuality of \( \not\rightarrow \).

(5) This condition also requires us to examine different cases:

- The case \( n[\Gamma \parallel c \parallel P] \triangleright n[\Gamma \parallel c \parallel P'] \) because \( P \not\rightarrow P' \) is trivial.

  - Let

\[
m[\Gamma_m \parallel c_m \parallel P] \xrightarrow{\text{get}(M,c_m,cm)} m[\Gamma_m \parallel c_m \parallel P']
\]

because

\[
P \xrightarrow{\langle \hat{M} \rangle c_m} P'.
\]

By induction,

\[
Q \Rightarrow Q_1 \xrightarrow{\langle \hat{M} \rangle c_m} Q_2 \Rightarrow Q'
\]

for some \( Q_1, Q_2 \) and \( Q' \) such that \( P' \not\rightarrow Q' \). Note that \( m[\Gamma_m \parallel c_m \parallel Q] \) is a well-formed process since \( m[\Gamma_m \parallel c_m \parallel P] \) is well formed and \( P \not\rightarrow Q \). We have

\[
m[\Gamma_m \parallel c_m \parallel Q] \Rightarrow m[\Gamma_m \parallel c_m \parallel Q_1]
\]

and

\[
m[\Gamma_m \parallel c_m \parallel Q_2] \Rightarrow m[\Gamma_m \parallel c_m \parallel Q']
\]

by rule (LTS AMB). Moreover,

\[
m[\Gamma_m \parallel c_m \parallel Q_1] \xrightarrow{\text{get}(M,c_m,cm)} m[\Gamma_m \parallel c_m \parallel Q_2]
\]

by rule (LTS GET), and this concludes the proof.

- The proofs in cases:

  - \( n[\Gamma_n \parallel c_n \parallel P] \triangleright n[\Gamma_n \parallel c_n \parallel P'] \) because \( P \xrightarrow{\text{pre-comm}(c_n)} P' \)

  - \( p[\Gamma_p \parallel c_p \parallel P] \triangleright p[\Gamma_p \parallel c_p \parallel P'] \) because \( P \xrightarrow{\text{pre-exit}(c_p : \rho, c_m)} P' \)

  - \( p[\Gamma_p \parallel c_p \parallel P] \triangleright p[\Gamma_p \parallel \phi^c_n \parallel c_p \parallel P'] \) because \( P \xrightarrow{\text{pre-exitC}(c_p : \rho, c_m)} P' \)

are similar to the previous case.
— Let

\[
\text{n}[\Gamma_n \parallel c_n \parallel P] \xrightarrow{\text{pop}(c: \rho, cn)} (\nu \nu \bar{p})(n[\Gamma_n \parallel c_n \parallel P_n] | P_m)
\]

because

\[
P \xrightarrow{\text{out}(c: \rho, cn)n} (\nu \nu \bar{p})(P_m)P_n.
\]

By rule (HO OUT), we get

\[
P \xrightarrow{\text{out}(c_q: \rho, cm)n[\Gamma_n \parallel c_n \parallel 0]} (\nu \nu \bar{p})(n[\Gamma_n \parallel c_n \parallel 0] | P_m).
\]

By induction,

\[
Q \implies Q_1 \xrightarrow{\text{out}(c_q: \rho, cn)n[\Gamma_n \parallel c_n \parallel 0]} Q_2 \implies Q'
\]

for some \(Q_1, Q_2\) and \(Q'\) such that \((\nu \nu \bar{p})(n[\Gamma_n \parallel c_n \parallel 0] | P_m) \not\subseteq Q'\). We have

\[
\text{n}[\Gamma_n \parallel c_n \parallel Q] \implies \text{n}[\Gamma_n \parallel c_n \parallel Q_1]
\]

and

\[
\text{n}[\Gamma_n \parallel c_n \parallel Q_2] \implies \text{n}[\Gamma_n \parallel c_n \parallel Q']
\]

by rule (lts Amb). From

\[
Q_1 \xrightarrow{\text{out}(c_q: \rho, cn)n[\Gamma_n \parallel c_n \parallel 0]} Q_2
\]

we get

\[
Q_1 \xrightarrow{\text{out}(c: \rho, cn)n} (\nu \nu \bar{q})(Q_m)Q_n
\]

and

\[
Q_2 \equiv (\nu \nu \bar{q})(n[\Gamma_n \parallel c_n \parallel Q_n] | Q_m).
\]

By rule (lts POP) we get

\[
\text{n}[\Gamma_n \parallel c_n \parallel Q_1] \xrightarrow{\text{pop}(c: \rho, cn)} Q_2,
\]

and this concludes the proof.

— The proof in case

\[
\text{n}[\Gamma_n \parallel c_n \parallel P] \xrightarrow{\text{popC}(c: \bar{c}_n)} (\nu \nu \bar{p})(n[\Gamma_n \parallel c_n \parallel P_n] | P_m)
\]

because

\[
P \xrightarrow{\text{outC}(c: \bar{c}_n)n} (\nu \nu \bar{p})(P_m)P_n
\]

is similar to the previous case.

(6) We also have several cases for this condition. Let

\[
(\nu \nu \bar{q})P \xrightarrow{\text{outC}(c_q: \bar{c}_n)n[\Gamma_n \parallel c_n \parallel R]} P'
\]

because

\[
(\nu \nu \bar{q})P \xrightarrow{\text{outC}(c_q: \bar{c}_n)n} (\nu \nu \bar{p})(P_m)P_n.
\]

Then \(P' \equiv (\nu \nu \bar{q})P''\) and

\[
P \xrightarrow{\text{out}(c_q: \rho, cm)n[\Gamma_n \parallel c_n \parallel R]} P''
\]
where

\[ P'' \equiv (v\overline{p})(P_m \mid n[\Gamma_n \parallel c_n \parallel P_n \parallel R]). \]

By induction,

\[ Q \Rightarrow Q_1 \xrightarrow{\text{outC}(c_q : \phi,c_m)n \in [\Gamma_n \parallel c_n \parallel R]} Q_2 \Rightarrow Q'' \]

and \( P'' \not\equiv Q'' \) for some \( Q_1, Q_2, Q'' \). As \( q \) is bound, we can assume

\[ q \notin \text{fn(outC}(c_q : \phi,c_m)n \in [\Gamma_n \parallel c_n \parallel R])). \]

By Lemma E.3(2),

\[ (vq)Q \Rightarrow (vq)Q_1 \xrightarrow{\text{outC}(c_q : \phi,c_m)n \in [\Gamma_n \parallel c_n \parallel R]} (vq)Q_2 \Rightarrow (vq)Q'', \]

and \( (vq)Q'' \not\equiv (vq)P'' \equiv P' \) by contextuality of \( \mathcal{B} \).

The proofs in the other cases are similar.

**Step C** For the final step, we consider the relation \( \mathcal{C} \) defined as \( \mathcal{B} \) plus a rule for replication:

1. \( \approx \subseteq \mathcal{C} ; \)
2. \( P \mathcal{C} Q \) implies \( C.P \mathcal{C} C.Q ; \)
3. \( P \mathcal{C} Q \) implies \( \langle \tilde{M} \rangle^n.P \mathcal{C} \langle \tilde{M} \rangle^n.Q ; \)
4. \( P \mathcal{C} Q \) implies \( P \mid R \mathcal{C} Q \mid R \) and \( R \mid P \mathcal{C} R \mid Q ; \)
5. \( P \mathcal{C} Q \) implies \( n[\Gamma \parallel c \parallel P] \mathcal{C} n[\Gamma \parallel c \parallel Q] ; \)
6. \( P \mathcal{C} Q \) implies \( (\nu n)P \mathcal{C} (\nu n)Q ; \)
7. \( P \approx Q \) implies \( !P \mathcal{C} !Q , \) where \( P, Q \) are prefixed processes.

We prove that

- If \( P \xrightarrow{\lambda} P' \) where \( \lambda \neq \tau \), then \( Q \xrightarrow{\lambda} Q' \) and \( P' \approx \mathcal{C} \approx Q' . \)
- If \( P \xrightarrow{\lambda} P' \), then \( Q \Rightarrow Q' \) and \( P' \equiv \mathcal{C} \equiv Q' . \)
- If \( Q \xrightarrow{\lambda} Q' \) where \( \lambda \neq \tau \), then \( P \xrightarrow{\lambda} P' \) and \( Q' \approx \mathcal{C} \approx P' . \)
- If \( Q \xrightarrow{\lambda} Q' \), then \( P \Rightarrow P' \) and \( Q' \equiv \mathcal{C} \equiv P' . \)

From the above we can conclude that \( \mathcal{C} \) is a bisimilarity using Exercise 2.4.64 of Sangiorgi and Walker (2002), and hence, \( \mathcal{C} = \approx \).

The proofs for the first six cases are exactly as in **Step B**.

For (7), note first that if \( !P \xrightarrow{\lambda} P' \), then \( P \xrightarrow{\lambda} P_1 \) and \( \lambda \neq \tau \) by Lemma E.3(1). If \( \lambda \) is a first-order label, we get \( P' \equiv !P \mid P_1 \). By definition, \( Q \xrightarrow{\lambda} Q_2 \Rightarrow Q_1 \) and \( P_1 \approx Q_1 \) for some \( Q_2, Q_1 \). By rules \( \text{(lts Repl)} \) and \( \text{(lts Par)} \), \( !Q \xrightarrow{\lambda} !Q \mid Q_2 \Rightarrow Q_2 \equiv !Q \mid Q_1 \). Finally, note that \( !P \mid P_1 \mathcal{C} !Q \mid P_1 \approx !Q \mid Q_1 \), since in **Step B** we proved that \( \approx \) is preserved by parallel composition.

If \( \lambda \) is a higher-order label, note that only the HO rules \( \text{(HO SEND } \star - \downarrow \text{)} \) and \( \text{(HO Send)} \) can be used. We give the proof for \( \lambda = ( - )^k \circ m[\Gamma_m \parallel c_m \parallel R] \mid S \), that is, for rule \( \text{(HO Send)} \). The proof for \( \text{(HO Send } \star - \downarrow \text{)} \) is simpler.

We have

\[ P \xrightarrow{( - )^k} (v\overline{p})(\tilde{M})P_1 \]
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and

\[ P' = (\nu \tilde{p})(m[\Gamma_m \parallel c_m \parallel P_1 | \ !P | R] | S\{\tilde{x} := \tilde{M}\}). \]

By rule (HO Send\(^1\))

\[ P \xrightarrow{(-)^k \text{om}[\Gamma_m \parallel c_m \parallel \ !Q | R] | S} P'', \]

where

\[ P'' = (\nu \tilde{p})(m[\Gamma_m \parallel c_m \parallel P_1 | \ !Q | R] | S \{\tilde{x} := \tilde{M}\}). \]

Note that \( P' \notc P'' \) by the definition of \( \notc \). By definition,

\[ Q \xrightarrow{(-)^k \text{om}[\Gamma_m \parallel c_m \parallel \ !Q | R] | S} Q' \]

for some \( Q', Q'' \) such that \( P'' \approx Q'' \). Then, by Lemma E.2(3),

\[ \neg \quad Q \xrightarrow{(-)^k \text{om}[\Gamma_m \parallel c_m \parallel \ !Q | R] | S} \equiv Q'. \]

By Lemma E.1, we get

\[ !Q \xrightarrow{(-)^k \text{om}[\Gamma_m \parallel c_m \parallel \ !Q | R] | S} T \]

for some \( T \equiv Q' \), and \( T \Rightarrow T' \) for some \( T' \equiv Q'' \). Finally, \( P' \notc P'' \approx Q'' \equiv T' \), so we are done.

Note that the above proof uses the restriction that all replicated processes are prefixed.

\[ \square \]

Appendix F. Soundness of full bisimilarity (Theorem 4.11)

**Lemma F.1.** Full bisimilarity is barb preserving over closed processes.

**Proof.** Suppose \( P, Q \) are closed processes, \( P \approx Q \) and \( P \downarrow (n) \). By Lemma 4.7, \( P \downarrow (n) \) implies

\[ P \xrightarrow{[\Gamma | c | \overline{m}n]_c R} P' \]

for some \( \Gamma, c, R, P' \). Then, since \( P \approx Q \), we get

\[ Q \xrightarrow{[\Gamma | c | \overline{m}n]_c R} Q' \]

for some \( Q' \). In particular, there are \( Q_1, Q_2 \) such that

\[ Q \Rightarrow Q_1 \xrightarrow{[\Gamma | c | \overline{m}n]_c R} Q_2 \Rightarrow Q'. \]

From Lemma 4.7 we deduce \( Q_1 \downarrow (n) \), and hence \( Q \downarrow (n) \), as required.

\[ \square \]

**Theorem 4.11 (Soundness of full bisimilarity).** If \( P \approx Q \), then \( P \approx Q \).

**Proof.** It suffices to show that \( \approx_c \) is a barbed bisimulation. This follows from the fact that \( \approx_c \) is a congruence (This follows from Theorem 4.10.):

1. is a congruence (This follows from Theorem 4.10.);
2. is reduction closed on closed processes (Suppose \( P, Q \) are closed processes, \( P \approx Q \) and \( P \Rightarrow P' \). By Theorem 4.6, \( P \Rightarrow P_1 \) and \( P_1 \equiv P' \). Since \( P \approx Q \), there exists \( Q' \) such
that $Q \Rightarrow Q'$ and $P' \equiv P_1 \simeq c Q'$. By Lemma E.1 and by transitivity of $\simeq c$ we are done.);
3 Is barb preserving on closed processes (This follows from Lemma F.1.).

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References


