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# Solving nonlinearly constrained global optimization problem via an auxiliary function method ${}^{\star}$

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# ABSTRACT

This paper considers the nonlinearly constrained continuous global minimization problem. Based on the idea of the penalty function method, an auxiliary function, which has approximately the same global minimizers as the original problem, is constructed. An algorithm is developed to minimize the auxiliary function to find an approximate constrained global minimizer of the constrained global minimization problem. The algorithm can escape from the previously converged local minimizers, and can converge to an approximate global minimizer of the problem asymptotically with probability one. Numerical experiments show that it is better than some other well known recent methods for constrained global minimization problems.

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# 1. Introduction

Consider the following nonlinearly constrained continuous global minimization problem,

$$(P) \begin{cases} \min f(x) \\ \text{s.t. } g_i(x) \le 0, i \in I \\ h_j(x) = 0, j \in J \\ x \in X, \end{cases}$$
(1)

where I, J are sets of finite indices, X is a bounded closed box in  $\mathbb{R}^n$ , i.e.,  $X = \{x \in \mathbb{R}^n : a \le x \le b\}, f(x) \in \mathbb{C}^1, g_i(x) \in \mathbb{C}^1, i \in I, h_j(x) \in \mathbb{C}^1, j \in J.$ 

Global optimization has many applications in engineering, decision science and operations research. The task of global optimization is to find a solution with the smallest objective function value. A number of methods has been developed for constrained global optimization problems. Roughly speaking, these methods can be classified into two categories [1,2], the exact methods [3–5] and the heuristic methods [2,5,6].

The exact methods include the Branch and Bound method and the cutting plane method. These methods are applicable to certain well-structured problems of type, such as the concave programming, D.C. programming, Lipschitz optimization, and others [3–5]. The exact methods can obtain verified optimal solutions of constrained global optimization problems, but are time consuming.

The heuristic methods do not guarantee the quality of global optimum, but give satisfactory results for much larger range of global optimization problems in a relatively short time. Some methods, e.g., the simulated annealing, and genetic

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algorithms, use different techniques to avoid getting entrapment in poor local minima, and overcome the difficulties encountered in gradient based local optimization methods. These methods usually use the penalty function method to convert the constrained global minimization problem to an unconstrained one, by adding a penalty term to the objective function [7].

However, it is difficult or impossible to choose a static value of the penalty parameter such that the penalty problem and the original problem have the same global minimizers. So dynamic or adaptive penalties are proposed in GA literatures [8–11,7]. Dynamic penalty functions are sensitive to certain parameters related to run time [12]. In [13–15], Wah et al. introduced the Lagrangian based Simulated Annealing method for constrained global optimization, which avoid parametric problems in penalty functions. Their algorithms adopt an ascending approach for the Lagrangian parameters. Basing on the idea of multiobjective optimization, Hedar and Fukushima [16] reformulated problem (P) as a multiobjective optimization problem, and then solved the reformulated problem by the multi-start Simulated Annealing method does not use penalty functions, and has no parametric problems. Furthermore, there has been relatively little work related to the incorporation of constraints into the Particle Swarm Optimization (PSO) algorithm. In [17], Cabrera and Coello assigned a fitness function without parameters to a solution, and developed a PSO algorithm for problem (P) using a small population size.

An important class of heuristic methods for continuous global optimization are gradient-based methods, which try to minimize some auxiliary functions to descend from one local minimizer to another better one of the original problem [5]. The methods using auxiliary functions include the terminal repeller unconstrained sub-energy tunneling method (TRUST) [18,19], the filled function method [20], the diffusion equation method [21], and the tunneling method [22, 23]. However, these methods [24–26] have not been developed extensively for constrained global optimization, such that their performances have been compared or can be comparable with other heuristic methods, e.g., the simulated annealing, genetic algorithms, etc.

In this paper, basing on the idea of the penalty function method, we propose an auxiliary function, which has no parametric problems, and propose a gradient-based method for the constrained global optimization problem. The paper is organized as follows. In Section 2, we introduce an auxiliary function for the constrained global minimization problem (*P*), and analyze some properties of the proposed function. In Section 3, we propose a global optimization method called the auxiliary function method, which minimizes the auxiliary function dynamically to obtain approximately a global minimizer of the constrained global minimization problem (*P*). Moreover, we prove the asymptotic convergence property of the method in Section 4. Numerical experiments of the method are presented in Section 5.

#### 2. Auxiliary function and its properties

Suppose that problem (*P*) is feasible. Let  $x_1^*$  be a point in *X*, and let  $f_1^*$  be a finite number such that, if  $x_1^*$  is a feasible point of problem (*P*), then  $f_1^* = f(x_1^*)$ ; otherwise  $f_1^*$  is an upper bound on the global minimal value of problem (*P*).

Let  $S = \{x \in X : g_i(x) \le 0, i \in I, h_j(x) = 0, j \in J\}$ . Take p(x) be a differentiable penalty term of problem (*P*), such that for all  $x \in X$ , p(x) = 0 if and only if  $x \in S$ , say,

$$p(x) = \sum_{i \in I} \max^2\{0, g_i(x)\} + \sum_{j \in J} h_j^2(x).$$

Given a small positive constant  $\epsilon$ , we relax problem (P) as the following problem,

$$(RP) \quad \begin{cases} \min f(x) \\ \text{s.t. } p(x) \le \epsilon \\ x \in X. \end{cases}$$

Since if  $\epsilon \to 0$ , then a global minimizer of problem (*RP*) will tend to a global minimizer of problem (*P*), we think that if we can find a global minimizer of problem (*RP*), then problem (*P*) is solved approximately.

Furthermore, let

$$F(x) = v(f(x) - f_1^* + \epsilon) + p(x),$$
(2)

let v(t) be a univariate function, which is a continuously differentiable, and monotonically increasing function for t > 0 such that,

$$v(t) = 0$$
, for all  $t \le 0$ ; and  $v'(t) > 0$ , for all  $t > 0$ . (3)

Obviously,  $F(x) \ge 0$ , and F(x) = 0 if and only if  $f(x) \le f_1^* - \epsilon$  and p(x) = 0. Construct the following auxiliary function

$$T(x, k, l) = f(x) - f_1^* + [F(x) + k||x - x_1^*|| - (f(x) - f_1^*)]u(lF(x)),$$
(4)

where k, l are nonnegative parameters,  $\|\cdot\|$  designates the Euclidean norm, u(t) is a continuously differentiable and monotonically increasing univariate function of t, and has the following property,

$$u(0) = 0, u(t) = 1 ext{ for } t \ge 1; u'(t) > 0, ext{ for } 0 < t < 1; ext{ and } u'(t) = 0, ext{ for } t \ge 1. ext{ (5)}$$

$$T(x, k, l) = \begin{cases} f(x) - f_1^*, & \text{if } F(x) = 0; \\ f(x) - f_1^* + [F(x) + k || x - x_1^* || - (f(x) - f_1^*)] u(lF(x)), & \text{if } 0 < F(x) < \frac{1}{l}; \\ F(x) + k || x - x_1^* ||, & \text{if } F(x) \ge \frac{1}{l}. \end{cases}$$
(6)

In the function T(x, k, l), we classify the value of F(x) into three cases. For the three cases, we have the following results.

Theorem 1. Let I satisfy that

$$l > \max\left\{\frac{1}{v(\epsilon)}, \frac{1}{\epsilon}\right\}.$$
(7)

For  $x \in X$ , we have,

(1) if F(x) = 0, then p(x) = 0 and  $f(x) \le f_1^* - \epsilon$ ; (2) if  $0 < F(x) < \frac{1}{l}$ , then  $f(x) < f_1^*$ , and  $p(x) < \epsilon$ ; (3) if  $F(x) \ge \frac{1}{l}$ , then either p(x) > 0, or  $f(x) \ge f_1^* - \epsilon + v^{-1}(\frac{1}{l}) > f_1^* - \epsilon$ .

**Proof.** (1) If F(x) = 0, then by (2),

$$v(f(x) - f_1^* + \epsilon) + p(x) = 0.$$
(8)

Since v(t) and p(x) are nonnegative, equality (8) leads to p(x) = 0, and

$$v(f(x) - f_1^* + \epsilon) = 0.$$
(9)

Furthermore, by (3) and (9), we have  $f(x) \le f_1^* - \epsilon$ .

(2) If  $0 < F(x) < \frac{1}{l}$ , then by (2),  $p(x) < \frac{1}{l}$ . So if we take *l* such that inequality (7) holds, then  $p(x) < \frac{1}{l} < \epsilon$ . Moreover, we also have  $v(f(x) - f_1^* + \epsilon) < \frac{1}{l}$ , which leads to

$$f(\mathbf{x}) < f_1^* - \epsilon + v^{-1} \left(\frac{1}{l}\right). \tag{10}$$

So if we take *l* such that inequality (7) holds, then  $\frac{1}{l} < v(\epsilon)$ ,  $v^{-1}(\frac{1}{l}) < \epsilon$ , and by (10) we have  $f(x) < f_1^* - \epsilon + v^{-1}(\frac{1}{l}) < f_1^*$ .

(3) If  $F(x) \ge \frac{1}{l}$ , and if x is not a feasible solution of problem (P), then p(x) > 0 and case (3) holds; if x is a feasible solution of problem (P), i.e., p(x) = 0, then by (2),  $v(f(x) - f_1^* + \epsilon) \ge \frac{1}{l}$ , and

$$f(x) \ge f_1^* - \epsilon + v^{-1} \left(\frac{1}{l}\right). \tag{11}$$

Thus if we take *l* such that it satisfies inequality (7), then  $0 < v^{-1}(\frac{1}{l}) < \epsilon$ , and by (11), case 3 of Theorem 1 holds.

Theorem 1 means that, for  $x \in X$ , if F(x) = 0, then such a point x is a feasible solution of problem (*P*), and is lower than  $f_1^*$ ; if  $0 < F(x) < \frac{1}{l}$ , then such a point x is a feasible solution of problem (*RP*), and is lower than  $f_1^*$ ; and if  $F(x) \ge \frac{1}{l}$ , then such a point x is either not a feasible solution of problem (*P*), or not lower than  $f_1^*$  enough.

The objective of this paper is to find an approximate constrained global minimizer of problem (*P*), or problem (*RP*), by minimizing the function T(x, k, l) over the bounded closed box *X*. According to the above analysis, while minimizing T(x, k, l) over *X*, if we can find a point *x* such that  $F(x) < \frac{1}{l}$ , then we have found a feasible solution of problem (*RP*), which is lower than  $f_1^*$ ; and if  $F(x) \ge \frac{1}{l}$ , then such a point is either infeasible or not lower enough than  $f_1^*$  of problem (*P*). So while using a local search method to minimize the function T(x, k, l), we hope that the method can find a point in the set  $\{x \in X : F(x) < \frac{1}{l}\}$ , but not getting stuck in  $\{x \in X : F(x) \ge \frac{1}{l}\}$ .

Firstly, we analyze properties of the function T(x, k, l) on X. We construct the following auxiliary global minimization problem

(AP) 
$$\begin{cases} \min T(x, k, l) \\ \text{s.t. } x \in X. \end{cases}$$

**Lemma 1.** For all  $x \in \{x \in X : F(x) = 0\}$ , for all  $y \in \{x \in X : F(x) \ge \frac{1}{l}\}$ , it holds that T(x, k, l) < T(y, k, l).

**Proof.** For all  $x \in \{x \in X : F(x) = 0\}$ , by (6),  $T(x, k, l) = f(x) - f_1^* < 0$ . Moreover, for all  $y \in \{x \in X : F(x) \ge \frac{1}{l}\}$ ,  $F(y) \ge \frac{1}{l}$ , and by (6)

 $T(y, k, l) = F(y) + k ||y - x_1^*|| > 0.$ 

Hence T(x, k, l) < T(y, k, l).  $\Box$ 

By Lemma 1, it is obvious that the following corollary holds.

**Corollary 1.** If  $\{x \in X : F(x) = 0\} \neq \emptyset$ , then all global minimizers of problem (AP) are in the set  $\{x \in X : F(x) < \frac{1}{4}\}$ .

**Theorem 2.** Suppose that  $\{x \in X : F(x) = 0\} \neq \emptyset$ , and suppose that y is a local minimizer of problem (AP). If F(y) = 0, then y is a constrained local minimizer of problem (P).

**Proof.** If F(y) = 0, then by (6),  $T(y, k, l) = f(y) - f_1^* < 0$ . If y is a local minimizer of problem (AP), then there exists a neighborhood N(y) of y such that

$$T(y, k, l) = f(y) - f_1^* \le T(x, k, l), \quad \text{for all } x \in N(y) \cap X.$$
(12)

Thus, for any  $x \in N(y) \cap S$ , if F(x) = 0, then by (6),  $T(x, k, l) = f(x) - f_1^*$ , and by (12), it holds that  $f(y) \le f(x)$ ; and if F(x) > 0, then by (2),  $F(x) = v(f(x) - f_1^* + \epsilon) + p(x) > 0$ . Since  $x \in S$  and p(x) = 0, we have  $F(x) = v(f(x) - f_1^* + \epsilon) > 0$ . Thus,  $f(x) > f_1^* - \epsilon$ . But F(y) = 0, and by (1) of Theorem 1,  $f(y) \le f_1^* - \epsilon$ . So, f(x) > f(y). The above two cases implies that for all  $x \in N(y) \cap S$ ,  $f(x) \ge f(y)$ , i.e., y is a constrained local minimizer of problem (*P*).

**Theorem 3.** Suppose that *l* satisfies inequality (7), and  $\{x \in X : F(x) = 0\} \neq \emptyset$ . Let  $f^*$  be the global minimal value of problem (P). If  $y^*$  is a global minimizer of problem (AP), then  $p(y^*) < \frac{1}{1}$  and  $f(y^*) \leq f^*$ . Specially, if  $p(y^*) = 0$ , then  $y^*$  is a global minimizer of problem (P).

**Proof.** Since  $\{x \in X : F(x) = 0\} \neq \emptyset$ , there exists an  $x \in X$  such that p(x) = 0, and  $v(f(x) - f_1^* + \epsilon) = 0$ , i.e.,  $f(x) \le f_1^* - \epsilon$ . Thus for a global minimizer  $x^*$  of problem (*P*), it holds that  $p(x^*) = 0$ , and  $f(x^*) \le f_1^* - \epsilon$ ,  $T(x^*, k, l) = f(x^*) - f_1^*$ .

If  $y^*$  is a global minimizer of problem (AP), then

$$T(y^*, k, l) \le T(x^*, k, l) = f(x^*) - f_1^*.$$
(13)

Moreover, by Corollary 1,  $F(y^*) < \frac{1}{t}$ , which is equivalent to

$$v(f(y^*) - f_1^* + \epsilon) + p(y^*) < \frac{1}{l}.$$
 (14)

Inequality (14) leads to

1

$$p(\mathbf{y}^*) < \frac{1}{l},\tag{15}$$

and

$$v(f(y^*) - f_1^* + \epsilon) < \frac{1}{l}.$$
 (16)

For inequality (16), we have

$$f(\mathbf{y}^*) - f_1^* + \epsilon < v^{-1}\left(\frac{1}{l}\right),$$

i.e.,

$$f(\mathbf{y}^*) < f_1^* - \epsilon + v^{-1}\left(\frac{1}{l}\right).$$
 (17)

Thus if *l* satisfies inequality (7), then (17) results in  $f(y^*) < f_1^*$ . In this case,  $-(f(y^*) - f_1^*) > 0$ , and

$$T(y^*, k, l) = f(y^*) - f_1^* + [F(y^*) + k ||y^* - x_1^*|| - (f(y^*) - f_1^*)]u(lF(y^*))$$
  

$$\geq f(y^*) - f_1^*.$$
(18)

So combining (13) and (18), we have

$$f(\mathbf{y}^*) \le f(\mathbf{x}^*). \tag{19}$$

Hence by (15) and (19),  $y^*$  is an approximate global minimizer of problem (P).

Furthermore, if  $p(y^*) = 0$ , then  $y^*$  is a feasible solution of problem (P), and by (19),  $y^*$  is a global minimizer of problem *(P)*. □

Theorem 3 means that, under the assumptions of Theorem 3, the global minimizers of problem (AP) are feasible solutions of problem (RP), and are not worse than the global minimizers of problem (P). Hence, since problem (RP) is a relaxation of problem (P), if we can find a global minimizer of problem (AP), then we can solve problem (RP), and solve problem (P) approximately.

## 3. Auxiliary function method

The method presented in this paper tries to find a feasible solution of problem (*RP*) lower than  $f_1^*$ , using a local search method to minimize the function T(x, k, l) over the bounded closed box X. While using a local search method to minimize the function T(x, k, l), we hope that the method can find a point in the set  $\{x \in X : F(x) < \frac{1}{l}\}$ , but not getting stuck in  $\{x \in X : F(x) \ge \frac{1}{l}\}$ , since in the first case we have found a point x such that  $F(x) < \frac{1}{l}$ . This point is either a feasible solution of problem (*P*), which is lower then  $f_1^*$ , or a feasible solution of problem (*RP*), which is lower then  $f_1^*$ .

In the second case, we show in the following that, if the value of parameter k is large enough, then any point except  $x_1^*$  in  $\{x \in X : F(x) \ge \frac{1}{l}\}$  will not be a stationary point of T(x, k, l).

**Theorem 4.** For any  $x \in G_k = \{x \in X : F(x) \ge \frac{1}{l}, \|\nabla F(x)\| < k\}, x \neq x_1^*, x_1^* - x \text{ is a descent direction of } T(x, k, l) \text{ at } x, \text{ and } x \text{ is not a stationary point of } T(x, k, l).$ 

**Proof.** By (4), for  $x \in X$ ,  $x \neq x_1^*$ , the gradient of T(x, k, l) is

$$\nabla T(x, k, l) = \nabla f(x) + \left[ \nabla F(x) + k \frac{x - x_1^*}{\|x - x_1^*\|} - \nabla f(x) \right] u(lF(x)) + [F(x) + k\|x - x_1^*\| - (f(x) - f(x_1^*))] u'(lF(x)) l\nabla F(x).$$
(20)

For any  $x \in G_k = \{x \in X : F(x) \ge \frac{1}{l}, \|\nabla F(x)\| < k\}, x \neq x_1^*$ , we have  $lF(x) \ge 1$ , and by (5), u(lF(x)) = 1, u'(lF(x)) = 0. So equality (20) leads to

$$\nabla T(x, k, l) = \nabla F(x) + k \frac{x - x_1^*}{\|x - x_1^*\|},$$
(21)

and

$$\frac{(x_1^* - x)^{\mathrm{T}}}{\|x - x_1^*\|} \nabla T(x, k, l) = \frac{(x_1^* - x)^{\mathrm{T}}}{\|x - x_1^*\|} \nabla F(x) - k.$$

Since  $\|\nabla F(x)\| < k$ , we have

$$\frac{(x_1^* - x)^{\mathrm{T}}}{\|x - x_1^*\|} \nabla F(x) - k \le \left\| \frac{(x_1^* - x)^{\mathrm{T}}}{\|x - x_1^*\|} \right\| \cdot \|\nabla F(x)\| - k$$
  
=  $\|\nabla F(x)\| - k$   
< 0.

Hence  $\frac{(x_1^*-x)^T}{\|x-x_1^*\|} \nabla T(x, k, l) < 0$ , and Theorem 4 holds.  $\Box$ 

In Theorem 4, it is obvious that  $G_0 = \emptyset$ , and  $G_0 \subseteq G_{k_1} \subseteq G_{k_2} \subseteq \cdots \subseteq G_{k_m} \subseteq G_L \subseteq \{x \in X : F(x) \ge \frac{1}{l}\}$ , where  $0 < k_1 < k_2 < \cdots < k_m$ , and *L* is an upper bound of ||F(x)|| over *X*. Moreover, if k > L, then  $G_k = \{x \in X : F(x) \ge \frac{1}{l}\}$ .

**Corollary 2.** Let  $x_1^* \in X$ . Suppose that  $F(x_1^*) > \frac{1}{l}$ , or suppose that  $F(x_1^*) \ge \frac{1}{l}$  but  $x_1^*$  is a local minimizer of F(x) over X. If k > L, then  $x_1^*$  is a local minimizer of T(x, k, l) over X.

**Proof.** For  $x_1^* \in X$  such that  $F(x_1^*) > \frac{1}{l}$ , or  $F(x_1^*) \ge \frac{1}{l}$  but  $x_1^*$  is a local minimizer of F(x) over X, there exists a neighborhood  $N(x_1^*)$  of  $x_1^*$  such that for all  $x \in N(x_1^*) \cap X$ ,  $F(x) \ge \frac{1}{l}$ . Thus if k > L, then by Theorem 4, for all  $x \in N(x_1^*) \cap X$ ,  $x \neq x_1^*, x_1^* - x$  is a descent direction of T(x, k, l) at x, which means that  $x_1^*$  is a local minimizer of T(x, k, l) over X.  $\Box$ 

Theorem 4 and Corollary 2 suggest that, if minimization of T(x, k, l) over X gets stuck at a local minimizer in the set  $\{x \in X : F(x) \ge \frac{1}{l}\}$ , then by increasing the value of k, minimization of T(x, k, l) can escape from the local minimizer. Hence if we increase the value of k sufficiently, then minimizing T(x, k, l) over X, we will finally reach the set  $\{x \in X : F(x) < \frac{1}{l}\}$ , or converge to  $x_1^*$ .

However, too large value of parameter k is not good for finding better solutions of T(x, k, l) over X. Suppose that  $y \in X$  is a local minimizer of T(x, k, l) with k = 0, which is lower than  $x_1^*$ , and B(y) is an attraction region of T(x, k, l) with k = 0 at y. Then minimizing T(x, k, l) over X from an initial point  $x' \in B(y)$  with  $F(x') \ge \frac{1}{l}$  will converge to y. But from x' to minimize

T(x, k, l) with a large value of k may escape from the attraction region B(y), and cannot guarantee to converge to a better local minimizer y, since by Theorem 4, if k is large enough, then  $x_1^* - x'$  is always a descent direction of T(x, k, l) at x'.

So we have one question which is, whether or not the minimization of T(x, k, l) on X from the initial point could converge to the local minimizer lower than the current best one. The essence of such a question is linked to, whether or not we can make T(x, k, l) keep the descent directions of F(x) at the points in the region  $\{x \in X : F(x) \ge \frac{1}{l}\}$ , since in this region  $T(x, k, l) = F(x) + k||x - x_1^*||$ . In fact, we have the following result.

**Theorem 5.** Suppose that d is a descent direction of F(x) at an  $x \in \{x \in X : F(x) \ge \frac{1}{l}, x \neq x_1^*\}$ , *i.e.*,  $d^T \nabla F(x) < 0$ . Then d is a descent direction of T(x, k, l) if and only if one of the following conditions holds:

1. 
$$k = 0;$$
  
2.  $k > 0$ , and  $d^{\mathsf{T}}(x - x_1^*) \le 0;$   
3.  $k > 0, d^{\mathsf{T}}(x - x_1^*) > 0$ , and  
 $k < -\frac{d^{\mathsf{T}} \nabla F(x) \|x - x_1^*\|}{d^{\mathsf{T}}(x - x_1^*)}.$ 

**Proof.** By (21), for any  $x \in X$  such that  $x \neq x_1^*$  and  $F(x) \geq \frac{1}{4}$ , we have

$$d^{\mathrm{T}} \nabla T(x, k, l) = d^{\mathrm{T}} \nabla F(x) + k \frac{d^{\mathrm{T}}(x - x_{1}^{*})}{\|x - x_{1}^{*}\|}.$$

Thus,  $d^{\mathrm{T}} \nabla T(x, k, l) < 0$  if and only if

$$d^{\mathrm{T}} \nabla F(x) + k \frac{d^{\mathrm{T}}(x - x_{1}^{*})}{\|x - x_{1}^{*}\|} < 0,$$

which leads to

$$k\frac{d^{\mathrm{I}}(x-x_{1}^{*})}{\|x-x_{1}^{*}\|} < -d^{\mathrm{T}}\nabla F(x).$$
(22)

The right hand side of inequality (22) is positive, since  $d^T \nabla F(x) < 0$ . So if k = 0, or k > 0 and  $d^T(x - x_1^*) \le 0$ , then inequality (22) holds; otherwise if k > 0 and  $d^{T}(x - x_{1}^{*}) > 0$ , then inequality (22) holds if and only if

$$k < -\frac{d^{T}\nabla F(x) \|x - x_{1}^{*}\|}{d^{T}(x - x_{1}^{*})}. \quad \Box$$

Theorem 5 implies that T(x, k, l) might not keep the descent directions of F(x) at a point in the region  $\{x \in X : F(x) \ge l\}$  $\frac{1}{L}$ ,  $x \neq x_1^*$  if k is too large. So while minimizing T(x, k, l) on X from an initial point in the region  $\{x \in X : F(x) \geq \frac{1}{L}, x \neq x_1^*\}$ , to keep the descent directions of F(x), the value of k should not be too large.

But by Theorem 4, to bypass a previously converged local minimizer while minimizing T(x, k, l) on X, k should be large enough. This contradicts the above conclusion of Theorem 5. So in the algorithm presented in the sequel, we take k = 0initially, and increase the value of *k* sequentially.

The basic idea of the algorithm can be described as follows.

By Theorem 3, we can solve problem (P) approximately by minimizing T(x, k, l) over X. And by Theorem 4, parameter k is used for escaping previously converged local minimizers. So we minimize T(x, k, l) with k = 0 over X firstly, from a random initial point using any local search method.

If the minimization sequence converges to a point x' with  $F(x') < \frac{1}{l}$ , then by Theorem 1, the algorithm has found a feasible solution of problem (*RP*), which is lower than  $f_1^*$ . Hence we update the current best local minimizer and local minimal value of problem (*RP*), by taking  $x_1^* = x'$ ,  $f_1^* = f(x')$ , and repeat the above process.

If the minimization sequence converges to a point x' with  $F(x') \ge \frac{1}{l}$  and  $F(x') \le F(x_1^*)$ , then

$$T(x', 0, l) = F(x') \le F(x_1^*) = T(x_1^*, 0, l)$$

In this case x' is not worse than  $x_1^*$  for problem (*AP*) with k = 0, so we still let  $x_1^* = x'$ , and repeat the above process; if the minimization sequence converges to a point x' with  $F(x') \ge \frac{1}{L}$  and  $F(x') > F(x_1^*)$ , then  $T(x', 0, l) > T(x_1^*, 0, l)$ . In this case, by Theorem 4, we can try to escape from the current local minimizer x' of problem (AP) obtained with k = 0, by setting  $k = \delta_k$ .

Now for k > 0, we minimize T(x, k, l) over X from a uniformly generated x' using any local search method. Denote also by x' an obtained local minimizer. If  $F(x') < \frac{1}{l}$ , then as before we let  $x_1^* = x'$ ,  $f_1^* = f(x_1^*)$ , and repeat the above process. But if  $F(x') \ge \frac{1}{l}$ , then by Theorem 4, the algorithm may have escaped from the previously converged local minimizer,

and by Theorem 5, x' might be in another attraction region of some local minimizer of T(x, 0, l) over X, which is lower

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than  $x_1^*$ . So we minimize T(x, 0, l) over X from x' using any local search method. Suppose that x'' is an obtained local minimizer. If  $F(x'') < \frac{1}{l}$ , then as before we let  $x_1^* = x'', f_1^* = f(x_1^*)$ , and repeat the above process; if  $\frac{1}{l} \le F(x'') \le F(x_1^*)$ , i.e.,  $T(x'', 0, l) \le T(x_1^*, 0, l)$ , then let  $x_1^* = x''$ , and repeat the above process; or else if  $F(x'') > F(x_1^*)$ , then x' is not in another attraction region of T(x, 0, l) lower than  $x_1^*$ , so we set  $k = k + \delta_k$ , and minimize T(x, k, l) over X from x' again, till the minimization sequence converges to  $x_1^*$ , and repeat the above process.

The algorithm is described as follows.

**Algorithm** (*Auxiliary Function Method*). Step 1. Let  $\epsilon$  be a small positive number, and let  $l > \max\{\frac{1}{v(\epsilon)}, \frac{1}{\epsilon}\}$ . Let  $N_L$  be a sufficiently large integer, and let  $\delta_k$  be a positive number. Set N = 0.

Let  $f_1^*$  be an upper bound on the global minimal value of problem (*P*). Select randomly a point  $x \in X$ . If  $F(x) > \frac{1}{l}$ , then let  $x_1^* = x$ ; if  $F(x) \le \frac{1}{l}$ , then use the exterior penalty function method to find a feasible solution x' of problem (*P*) from x, let  $x_1^* = x'$ , and let  $f_1^* = f(x_1^*)$ .

Step 2. Set k = 0, and N = N + 1. If  $N \ge N_L$ , then go to Step 4; otherwise draw randomly an initial point y in X, go to Step 3.

Step 3. Minimize T(x, k, l) over X from y using any local search method. Suppose that x' is an obtained local minimizer. Step 3.1. If  $F(x') < \frac{1}{l}$ , then let  $x_1^* = x'$ ,  $f_1^* = f(x_1^*)$ , and go to Step 2.

Step 3.2. If  $\frac{1}{l} \leq F(x') \leq F(x_1^*)$  and k = 0, then let  $x_1^* = x'$ , and go to Step 2; if  $F(x') > F(x_1^*)$  and k = 0, then set  $k = \delta_k$ , y = x', and repeat Step 3.

Step 3.3. If  $F(x') \ge \frac{1}{l}$  and k > 0, then minimize T(x, 0, l) over X from x' using any local search method. Suppose that x'' is an obtained local minimizer. If  $F(x'') < \frac{1}{l}$ , then let  $x_1^* = x'', f_1^* = f(x_1^*)$ , and go to Step 2; if  $\frac{1}{l} \le F(x'') \le F(x_1^*)$ , then let  $x_1^* = x''$ , and go to Step 2; else if  $F(x'') > F(x_1^*)$ , then set  $k = k + \delta_k, y = x'$ , and repeat Step 3.

 $x_1^* = x''$ , and go to Step 2; else if  $F(x'') > F(x_1^*)$ , then set  $k = k + \delta_k$ , y = x', and repeat Step 3. Step 4. Stop the algorithm, if  $p(x_1^*) \le \epsilon$ , then output  $x_1^*$  and  $f(x_1^*)$  as an approximate global minimal solution and an approximate global minimal value of problem (*P*) respectively.

In the above algorithm at Step 3.2, we have the case  $\frac{1}{l} \le F(x') \le F(x_1^*)$ . This case may happen. To prove it, we need the following result.

**Lemma 2.** Suppose that x' is a local minimizer of T(x, 0, l) over X. If  $F(x') \ge \frac{1}{l}$ , then x' is a local minimizer of F(x) over X.

**Proof.** Since x' is a local minimizer of T(x, 0, l) over X, there exists a neighborhood N(x') of x' such that,

$$T(x, 0, l) \ge T(x', 0, l), \quad \text{for all } x \in N(x') \cap X.$$
 (23)

Since  $F(x') \ge \frac{1}{l}$ , and by (6), we have  $T(x', 0, l) = F(x') \ge \frac{1}{l}$ . Thus inequality (23) leads to

$$T(x,0,l) \ge F(x') \ge \frac{1}{l}, \quad \text{for all } x \in N(x') \cap X.$$
(24)

Furthermore, for any  $x \in N(x') \cap X$ , if  $F(x) \ge \frac{1}{l}$ , then by (6), T(x, 0, l) = F(x), and by (24), we have  $F(x) \ge F(x')$ ; if  $0 < F(x) < \frac{1}{l}$ , then by Theorem 1,  $f(x) < f_1^*$ . So  $F(x) - (f(x) - f_1^*) > 0$ , and

$$T(x, 0, l) = f(x) - f_1^* + [F(x) - (f(x) - f_1^*)]u(lF(x)) < f(x) - f_1^* + [F(x) - (f(x) - f_1^*)] = F(x) < \frac{1}{l}.$$
(25)

But inequality (25) contradicts inequality (24). So the case  $0 < F(x) < \frac{1}{l}$  will not happen; moreover, if F(x) = 0, then by (6) and Theorem 1,  $T(x, 0, l) = f(x) - f_1^* < 0$ , which also contradicts inequality (24), and means that the case F(x) = 0 will not happen. Hence for all  $x \in N(x') \cap X$ ,  $F(x) \ge F(x')$ , i.e., x' is a local minimizer of F(x) over X.

**Theorem 6.** In the algorithm, if  $x_1^*$  is a local minimizer of F(x) over X, then  $F(x_1^*) \ge \frac{1}{4}$ ; else  $F(x_1^*) > \frac{1}{4}$ .

**Proof.** In the algorithm at Step 1, we select randomly a point  $x \in X$ . If  $F(x) > \frac{1}{l}$ , then let  $x_1^* = x$ . So we have  $F(x_1^*) > \frac{1}{l}$ . If  $F(x) \le \frac{1}{l}$ , then we use the exterior penalty function method to find a feasible solution x' of problem (*P*) from x, let  $x_1^* = x'$ , and let  $f_1^* = f(x_1^*)$ . In this case,

$$F(x_1^*) = v(f(x_1^*) - f_1^* + \epsilon) + p(x_1^*) = v(\epsilon)$$

Since we take *l* such that  $l > \max\{\frac{1}{v(\epsilon)}, \frac{1}{\epsilon}\}$ , we have  $F(x_1^*) > \frac{1}{l}$ , and Theorem 6 holds. In the algorithm at Step 3.1, if  $F(x') < \frac{1}{l}$ , then we let  $x_1^* = x', f_1^* = f(x_1^*)$ . In this case,

$$F(x_1^*) = v(f(x_1^*) - f_1^* + \epsilon) + p(x_1^*) = v(\epsilon) + p(x_1^*) \ge v(\epsilon)$$

Since we take *l* such that  $l > \max\{\frac{1}{v(\epsilon)}, \frac{1}{\epsilon}\}$ , we have  $F(x_1^*) > \frac{1}{l}$ , and Theorem 6 holds.

In the algorithm at Step 3.2, we have  $\frac{1}{1} \leq F(x') \leq F(x_1^*)$ . Moreover, by Step 3 and Step 3.2, x' is a local minimizer of T(x, 0, l) over X. Hence by Lemma 2, x' is a local minimizer of F(x) over X. Thus if we let  $x_1^* = x'$ , then  $F(x_1^*) \ge \frac{1}{2}$ , and  $x_1^*$  is a local minimizer of F(x) over X, and Theorem 6 holds.

Step 3.3 can be analyzed similar to Steps 3.1 and 3.2.

By Theorem 6, in the above algorithm we always have  $F(x_1^*) \ge \frac{1}{7}$ , so the case  $\frac{1}{7} \le F(x_1^*) \le F(x_1^*)$  may happen. Moreover, Theorem 6 also suggests that the condition of Corollary 2 will always hold for the above algorithm.

#### 4. Convergence of the algorithm

For ease of description, we introduce the following notations. Suppose that  $f^{\oplus}$  is the global minimal value of problem (*RP*). During the *i*-th iteration of the above algorithm, let  $x_i$  be the *i*-th random point drawn uniformly in X at Step 2 of the algorithm.

Let  $F_i(x) = v(f(x) - f_i^* + \epsilon) + p(x)$ . Take  $f_{i+1}^*$  and  $x_{i+1}^*$  such that, in the algorithm at Steps 3.1 and 3.3, if the case  $F_i(x') < \frac{1}{l}$ happens, then let  $x_{i+1}^* = x'$ ,  $f_{i+1}^* = f(x')$ , and by Theorem 1, it is obvious that  $f_{i+1}^* < f_i^*$ , and  $p(x_{i+1}^*) < \frac{1}{l}$ ; if the case  $F_i(x'') < \frac{1}{l}$ happens, then let  $x_{i+1}^* = x'', f_{i+1}^* = f(x'')$ , we also have  $f_{i+1}^* < f_i^*$ , and  $p(x_{i+1}^*) < \frac{1}{i}$ .

Moreover, in the algorithm at Steps 3.2 and 3.3 of the *i*-th iteration, if the case  $\frac{1}{i} \leq F_i(x') \leq F_i(x_i^*)$  happens, we only let  $x_{i+1}^* = x'$ , but take  $f_{i+1}^* = f_i^*$ ; if the case  $\frac{1}{l} \le F_i(x'') \le F_i(x_i^*)$  happens, we still only let  $x_{i+1}^* = x''$ , but take  $f_{i+1}^* = f_i^*$ . So we have two sequences,  $x_i^*$  and  $f_i^*$ , i = 1, 2, ... For the two sequences, we have the following result.

**Theorem 7.** (1)  $f_1^* \ge \cdots \ge f_i^* \ge f_{i+1}^* \ge \cdots \ge f^{\oplus}$ . (2) If there exists an index *i* such that  $F_i(x_i^*) < 2v(\epsilon)$ , then for all j > i, we have  $F_i(x_i^*) < 2v(\epsilon)$ .

**Proof.** (1) By the above analysis, it holds that  $f_1^* \ge \cdots \ge f_i^* \ge f_{i+1}^* \ge \cdots$ . We only need to prove that  $f_i^* \ge f^{\oplus}$ , for all  $i \ge 1$ . In fact, for  $f_1^*$ , by Step 1 of the algorithm, we have  $f_1^* \ge f^{\oplus}$ . Suppose that for some  $i \ge 1$ , we have  $f_i^* \ge f^{\oplus}$ . Now for  $f_{i+1}^*$ , if  $f_{i+1}^*$  is taken from Step 3.1, i.e.,  $F_i(x') < \frac{1}{l}$ ,  $f_{i+1}^* = f(x')$ , then x' is feasible solution of problem (*RP*), and  $f_{i+1}^* = f(x') \ge f^{\oplus}$ . If  $f_{i+1}^*$  is taken from Step 3.2, then  $f_{i+1}^* = f_i^*$ , and we have  $f_{i+1}^* \ge f^{\oplus}$ . If  $f_{i+1}^*$  is taken from Step 3.3, then we have two cases. If  $F_i(x'') < \frac{1}{l}$ , then  $f_{i+1}^* = f(x'')$ , and by the same reason for Step 3.1, we have  $f_{i+1}^* \ge f^{\oplus}$ . If  $\frac{1}{l} \le F_i(x'') \le F_i(x_i^*)$ , then  $f_{i+1}^* = f_i^*$ , and we have  $f_{i+1}^* \ge f^{\oplus}$ . So assertion (1) of Theorem 7 holds.

(2) If there exists an index *i* such that  $F_i(x_i^*) < 2v(\epsilon)$ , then we consider how the algorithm takes the value of  $x_{i+1}^*$ . If  $x_{i+1}^*$ is taken from Step 3.1, i.e.,  $F_i(x') < \frac{1}{l}, x_{i+1}^* = x', f_{i+1}^* = f(x')$ , then  $p(x') < \frac{1}{l}$ , and by (2) and (7),

$$\begin{split} F_{i+1}(x_{i+1}^*) &= v(f(x_{i+1}^*) - f_{i+1}^* + \epsilon) + p(x_{i+1}^*) \\ &= v(\epsilon) + p(x_{i+1}^*) = v(\epsilon) + p(x') < v(\epsilon) + \frac{1}{l} < 2v(\epsilon). \end{split}$$

If  $x_{i+1}^*$  is taken from Step 3.2, then  $F_i(x') \le F_i(x_i^*), x_{i+1}^* = x', f_{i+1}^* = f_i^*$ . So we have

$$F_{i+1}(x_{i+1}^*) = v(f(x_{i+1}^*) - f_{i+1}^* + \epsilon) + p(x_{i+1}^*)$$
  
=  $v(f(x') - f_i^* + \epsilon) + p(x') = F_i(x') \le F_i(x_i^*) < 2v(\epsilon).$ 

If  $x_{i+1}^*$  is taken from Step 3.3, then we have two cases. If  $F_i(x'') < \frac{1}{i}$ , then  $x_{i+1}^* = x''$ ,  $f_{i+1}^* = f(x'')$ , and by the same reason for Step 3.1, we have  $F_{i+1}(x_{i+1}^*) < 2v(\epsilon)$ . If  $\frac{1}{i} \leq F_i(x'') \leq F_i(x_i^*)$ , then  $f_{i+1}^* = f_i^*$ , and we still have  $F_{i+1}(x_{i+1}^*) < 2v(\epsilon)$ . So assertion (2) of Theorem 7 holds.

Assertion (2) of Theorem 7 implies that, if we take v(t) and  $\epsilon$  such that  $2v(\epsilon) \leq \epsilon$ , then if there exists i such that  $F_i(x_i^*) < 2v(\epsilon) \le \epsilon$ , then for all j > i,  $F_i(x_i^*) < 2v(\epsilon) \le \epsilon$ . Moreover, it also implies that  $p(x_i^*) < \epsilon$ , i.e.,  $x_i^*$  is a feasible solution of problem (RP).

Next we prove the asymptotic convergence property of the above algorithm.

Let S<sup>\*</sup> be the set of global minimizers of problem (P). Note that  $x^* \in X$  is called a global minimizer of problem (P) if  $f(x^*) \le f(x), \forall x \in X \text{ and } p(x) = 0$ . This leads to a definition of the set of points that are in the vicinity of global minimizers.

**Definition 1.** Given  $\epsilon > 0$ , the set of  $\epsilon$ -optimal solutions is defined by

$$S_{\epsilon}^* = \{ x \in X : f(x) - f(x^*) < \epsilon, p(x) < \epsilon \}.$$

Without loss of generality, suppose that the Lebesgue measure of  $S_{\epsilon}^*$  is positive, i.e.,  $\mu(S_{\epsilon}^*) > 0$ . And without loss of generality, suppose that  $S_{\epsilon}^* \neq X$ . Thus, it is obvious that  $0 < \mu(S_{\epsilon}^*) < \mu(X)$ .

**Lemma 3.** The probability that  $x_i \notin S_{\epsilon}^*$  satisfies that

$$0 < Pr\{x_i \notin S_{\epsilon}^*\} = 1 - \frac{\mu(S_{\epsilon}^*)}{\mu(X)} < 1,$$
(26)

and

$$Pr\{x_i \notin S_{\epsilon}^*\} = Pr\{x_{i+1} \notin S_{\epsilon}^*\}, \quad i = 1, 2, 3, \dots$$
(27)

**Proof.** Since  $\mu(S_{\epsilon}^*) > 0$ , and  $x_i$  is a random point drawn uniformly and independently in X, it is obvious that (26) and (27) hold.  $\Box$ 

**Lemma 4.** Let  $q = Pr\{x_i \notin S_{\epsilon}^*\}$ . The probability that  $f_i^* - (f^* + \epsilon) \ge 0$  satisfies that

 $Pr\{f_i^* - (f^* + \epsilon) \ge 0\} \le q^{i-1}, \quad i = 1, 2, 3, \dots$ 

**Proof.**  $f_{i+1}^*$  is a random variable dependent on  $x_i$ , which is drawn randomly at Step 2 of the algorithm, i = 1, 2, ... Let  $E_i$  be the event that  $f_i^* \ge f^* + \epsilon$ , i = 1, 2, 3, ... Let  $F_i$  be the event that at the *i*-th iteration of the algorithm, draw uniformly an  $x_i \in X$  at Step 2, minimize T(x, k, l) on X among Steps 3.1–3.3, and get  $f_{i+1}^* < f^* + \epsilon$ . Then  $E_{i+1} = E_i \cap \overline{F}_i$ , i = 1, 2, ... Furthermore, it is obvious that  $\{x_i \in S_{\epsilon}^*\} \subseteq F_i$ , and  $\overline{F}_i \subseteq \{x_i \notin S_{\epsilon}^*\}$ , so we have

$$Pr\{E_{i+1}\} = Pr\{E_i \cap \overline{F}_i\} \leq Pr\{E_i \cap \{x_i \notin S_{\epsilon}^*\}\}.$$

Since  $x_i$  is drawn independently of  $E_i$ , and by Eqs. (26) and (27), inequality (28) leads to

$$Pr\{E_{i+1}\} \leq Pr\{E_i\} \cdot Pr\{x_i \notin S_{\epsilon}^*\}$$
  
$$\leq \cdots$$
  
$$\leq Pr\{E_1\} \cdot \prod_{j=1}^{i} Pr\{x_j \notin S_{\epsilon}^*\}$$
  
$$\leq \prod_{j=1}^{i} Pr\{x_j \notin S_{\epsilon}^*\}$$
  
$$= \prod_{j=1}^{i} q$$
  
$$= q^i.$$

Hence Lemma 4 holds. □

**Theorem 8.** For the sequence  $f_i^*$ , i = 1, 2, 3, ..., we have

$$Pr\{\lim_{i \to \infty} \{f_i^* - (f^* + \epsilon) < 0\}\} = 1.$$

Proof. The proof of Theorem 8 is equivalent to proving that

$$\Pr\left\{\bigcap_{i=1}^{\infty}\bigcup_{j=i}^{\infty}\{f_j^* - (f^* + \epsilon) \ge 0\}\right\} = 0.$$
(29)

Since  $f_i^*$ , i = 1, 2, 3, ..., is a nonincreasing sequence, and by Lemmas 3 and 4, we have

$$Pr\left\{\bigcap_{i=1}^{\infty}\bigcup_{j=i}^{\infty}\{f_{j}^{*}-(f^{*}+\epsilon)\geq 0\}\right\} \leq \lim_{i\to\infty}Pr\left\{\bigcup_{j=i}^{\infty}\{f_{j}^{*}-(f^{*}+\epsilon)\geq 0\}\right\}$$
$$\leq \lim_{i\to\infty}\sum_{j=i}^{\infty}Pr\{f_{j}^{*}-(f^{*}+\epsilon)\geq 0\}$$
$$\leq \lim_{i\to\infty}\sum_{j=i}^{\infty}q^{j-1}$$
$$= \lim_{i\to\infty}\frac{q^{i-1}}{1-q}$$
$$= 0.$$

So (29) holds.  $\Box$ 

(28)

**Theorem 9.** Let *l* satisfy inequality (7). Take v(t) and  $\epsilon$  such that

$$v(\epsilon) \le \min\left\{\frac{\epsilon}{2}, \frac{1}{2}v(2\epsilon)\right\}.$$
(30)

Then  $x_i^*$  converges to a point in the set  $\{x \in X : f(x) - f^* < 2\epsilon, p(x) < \epsilon\}$  with probability one.

**Proof.** Without loss of generality, suppose that at Step 1 of the algorithm,  $f_1^* \ge f(x^*) + \epsilon$ , where  $x^*$  is a global minimizer of problem (*P*). Thus by the algorithm, the event that  $\{f_i^* - (f^* + \epsilon) < 0\}$  implies that there exists j < i, such that  $f_j^* < f_{j-1}^*$ . In the algorithm, we may get this  $f_j^*$  at Step 3.1 or Step 3.3.

At Step 3.1, we have  $F_{j-1}(x') < \frac{1}{l}, x_j^* = x', f_j^* = f(x')$ . So

$$F_j(x_j^*) = v(f(x_j^*) - f(x_j^*) + \epsilon) + p(x_j^*) = v(\epsilon) + p(x_j^*).$$
(31)

Since  $F_{j-1}(x') < \frac{1}{l}$ , we have  $p(x') = p(x_j^*) < \frac{1}{l}$ . Hence inequality (31) leads to  $F_j(x_j^*) < v(\epsilon) + \frac{1}{l}$ . And by (7), we have  $F_j(x_j^*) < 2v(\epsilon)$ . At Step 3.3, we have  $F_{j-1}(x') < \frac{1}{l}, x_j^* = x'', f_j^* = f(x'')$ , and by the same reason, we also have  $F_j(x_j^*) < 2v(\epsilon)$ .

Thus by Theorem 7, for all  $m \ge j$ ,  $F_m(x_m^*) < 2v(\epsilon)$ . Furthermore, by (2),  $p(x_m^*) < 2v(\epsilon)$ , and  $v(f(x_m^*) - f_m^* + \epsilon) < 2v(\epsilon)$ . And by (30), we have  $p(x_m^*) < \epsilon$ , and  $f(x_m^*) - f_m^* + \epsilon < 2\epsilon$ , i.e.,

$$p(\boldsymbol{x}_m^*) < \boldsymbol{\epsilon}, \tag{32}$$

and  $f(x_m^*) - (f^* + 2\epsilon) < f_m^* - (f^* + \epsilon)$ . Hence

$$\{f_m^* - (f^* + \epsilon) < 0\} \subseteq \{f(x_m^*) - (f^* + 2\epsilon) < 0\}.$$
(33)

Now, let m = i. By (32) and (33), we have  $\{f_i^* - (f^* + \epsilon) < 0\} \subseteq \{f(x_i^*) - (f^* + 2\epsilon) < 0, p(x_i^*) < \epsilon\}$ . And by Theorem 8, it is easy to know that

$$Pr\{\lim_{i \to \infty} \{f(x_i^*) - (f^* + 2\epsilon) < 0, p(x_i^*) < \epsilon\}\} = 1. \quad \Box$$

It must be remarked that, there exist  $\epsilon$  and v(t) such that inequalities (3) and (30) hold. For example, we can take  $\epsilon < 0.5$ , and  $v(t) = \max^2\{0, t\}$ .

### 5. Numerical experiments

In this section, we test the algorithm on a set of standard test problems G1–G13 [16,27,10,11] except G2, since the objective function of problem G2 is not differentiable. These test problems are considered diverse enough to cover many kinds of difficulties that constrained global optimization faces [16], and have been used to test performances of algorithms for constrained global optimization.

For the function T(x, k, l), we take  $p(x) = \sum_{i \in l} \max^2\{0, g_i(x)\} + \sum_{j \in J} h_j^2(x)$ ,  $\epsilon = 0.0001$ ,  $v(t) = \max^2\{0, t\}$ , and  $u(t) = 1 - \max^2\{0, 1 - t\}$ . We use the BFGS local search method as the local minimization method in the algorithm.

The objective function of problem (*P*) can be changed as  $f(x) + \alpha p(x)$ , where  $\alpha \ge 0$ , since  $f(x) + \alpha p(x)$  has the same global minimizers as problem (*P*) over the feasible set of problem (*P*). In this way, the algorithm works for a wide range of values of  $\alpha$ , with slight variations in the number of function calls. We take  $\alpha = 10$ , and present the results in this section for all test problems.

For ease of comparison of computational efforts, the stopping criterion of our algorithm is changed as: if our algorithm finds a solution *x* such that

$$|f(x) - f^*| < 10^{-4} |f^*|, \ p(x) < 10^{-7}, \tag{34}$$

where  $f^* \neq 0$ , and  $f^*$  is the global minimal value of a problem being solved, then stop the algorithm; otherwise if inequalities (34) can not be satisfied in 10<sup>7</sup> evaluations of T(x, k, l), then we stop the algorithm and output the results.

We take  $\delta_k = 1$ , and use the algorithm to solve each problem 30 times. We put in Table 1 the best known objective function value in the second column. We report in Table 1 the best and the worst optimal values obtained from 30 runs for each test problem. To understand quality of the obtained solutions, we report in Table 1 for each problem the average optimal value and the standard deviation of the obtained objective function values for all 30 runs. Moreover, the success rate, the average number of function evaluations of T(x, k, l), per run, and the average number of local searches, per run, used to obtained these results in 30 runs, are reported in the third and the last two columns of Table 1 for each problem respectively. It needs to point out that the number of function evaluations of T(x, k, l) is equal to the number of function evaluations of f(x).

It can be seen from Table 1 that, our algorithm works out all problems, for all runs with low standard deviations, and not too high computational costs.

Table 1	
Test results for	problems G1–G13.

Prob.	Opt.	Succ. (%)	Best	Av. opt.	Worst	S.D.	Av. T-evals	NLS
G1	-15	100	-14.99985	-14.99912	-14.99850	$4.54746  imes 10^{-4}$	92032.6	3307.8
G3	1	100	0.999987	0.999945	0.999901	0.000047	1190.6	15.8
G4	-30665.539	100	-30665.50	-30665.32	-30665.23	0.063547	76989.9	1134.1
G5	5126.4981	100	5126.5	5126.65	5126.96	0.145896	64413.6	455.7
G6	-6961.81388	100	-6961.774	-6961.620	-6961.484	0.099685	4818.1	37.0
G7	24.3062091	100	24.30694	24.30789	24.30863	$4.9999 \times 10^{-4}$	51710.3	275.3
G8	0.095825	100	0.095825	0.095825	0.095825	0.0	192.8	6.3
G9	680.630057	100	680.6376	680.67833	680.6980	0.016262	51125.2	73.9
G10	7049.250	100	7049.333	7049.545	7049.603	0.071513	1382179.6	37040.4
G11	0.75	100	0.750000	0.750002	0.750007	$2.2 \times 10^{-6}$	9581.1	96.5
G12	1	100	1.000000	0.999988	0.999935	$1.7 \times 10^{-5}$	4661.9	179.6
G13	0.0539498	100	0.0539499	0.0539531	0.0539552	$1.559\times10^{-4}$	42537.5	366.4

#### Table 2

Comparison of test results for problems G1-G13.

Prob.: opt.		PSO	SR	ASCHEA	SMES	FSA	Our alg.
G1:-15	Best Av. Worst		15 15 15				
G3: 1	Best	1.0004	1.000	1	1.001038	1.0000015	0.999987
	Av.	0.9936	1.000	0.99989	1.000989	0.9991874	0.999945
	Worst	0.6674	1.000	N.A.	1.000579	0.9915186	0.999901
G4: -30665.539	Best Av. Worst	30665.5398 30665.5397 30665.5338	30665.539 30665.539 30665.539	—30665.5 —30665.5 N.A.	-30665.53906 -30665.53906 -30665.53906		-30665.50 -30665.32 -30665.23
G5: 5126.4981	Best	5126.6467	5126.497	5126.5	5126.599609	5126.4981	5126.5
	Av.	5495.2389	5128.881	5141.65	5174.492301	5126.4981	5126.65
	Worst	6272.7423	5142.472	N.A.	5304.166992	5126.4981	5126.96
G6: —6961.81388	Best	6961.8371	-6961.814	—6961.81	-6961.813965	-6961.81388	-6961.774
	Av.	6961.8370	-6875.940	—6961.81	-6961.283984	-6961.81388	-6961.620
	Worst	6961.8355	-6350.262	N.A.	-6961.481934	-6961.81388	-6961.484
G7: 24.3062091	Best	24.3278	24.307	24.3323	24.326715	24.310571	24.30694
	Av.	24.6996	24.374	24.6636	24.474926	24.3795271	24.30789
	Worst	25.2962	24.642	N.A.	24.842829	24.644397	24.30863
G8: 0.095825	Best	0.095825	0.095825	0.09582	0.095826	0.095825	0.095825
	Av.	0.095825	0.095825	0.09582	0.095826	0.095825	0.095825
	Worst	0.095825	0.095825	N.A.	0.095826	0.095825	0.095825
G9: 680.630057	Best	680.6307	680.630	680.630	680.631592	680.63008	680.6376
	Av.	680.6391	680.656	680.641	680.643410	680.63642	680.67833
	Worst	680.6671	680.763	N.A.	680.719299	680.69832	680.6980
G10: 7049.250	Best	7090.4524	7054.316	7061.13	7051.902832	7059.86350	7049.333
	Av.	7747.6298	7559.192	7497.434	7253.047005	7509.32104	7049.545
	Worst	10533.6658	8835.655	N.A.	7638.366211	9398.64920	7049.603
G11: 0.75	Best	0.7499	0.750	0.75	0.749090	0.7499990	0.750000
	Av.	0.7673	0.750	0.75	0.749358	0.7499990	0.750002
	Worst	0.9925	0.750	N.A.	0.749830	0.7499990	0.750007
G12: 1	Best	1.0000	1.000000	N.A.	1.000000	1.000000	1.000000
	Av.	1.0000	1.000000	N.A.	1.000000	1.000000	0.999988
	Worst	1.0000	1.000000	N.A.	1.000000	1.000000	0.999935
G13: 0.0539498	Best	0.05941	0.053957	N.A.	0.053986	0.0539498	0.0539499
	Av.	0.81335	0.057006	N.A.	0.166385	0.2977204	0.053953
	Worst	2.44415	0.216915	N.A.	0.468294	0.4388511	0.0539552

To examine the performance of our algorithm, we compare its results in Table 2 with some methods for constrained global optimization. These methods are the Particle Swarm Optimization (PSO) method [17], the Stochastic Ranking (SR) method [28], the Adaptive Segregational Constraint Handling EA (ASCHEA) method [9], the Simple Multimembered Evolution Strategy (SMES) method [29], and the Derivative-Free Filter Simulated Annealing (FSA) method [16]. The results of the compared methods are taken from the papers cited.

The results of the PSO method were obtained from 50 runs. The others were obtained from 30 runs. The PSO method could obtain the optimal solution for all problems except G10 and G13. The SR, ASCHEA, and SMES methods could obtain the optimal solutions for problems {G1, G3, G4, G8, G11, G12}, {G4, G6, G8, G11}, and {G1, G4, G8, G12}, respectively. The

Table 3			
Comparison	of our Algorithm	with	FSA

Prob.	Opt.	Av. opt.	Av. opt.			Av. func. eva	Av. func. evals.	
		FSA	Our alg.	FSA	Our alg.	FSA	Our alg.	
G1	-15	-14.993316	-14.99912	0.004813	$4.54746 \times 10^{-4}$	293449	184065.2	
G3	1	0.9991874	0.999945	0.001653	0.000047	433342	2381.2	
G4	-30665.539	-30665.4665	-30665.32	0.173218	0.063547	123154	153979.8	
G5	5126.4981	5126.4981	5126.65	0.000000	0.145896	65418	128827.2	
G6	-6961.81388	-6961.81388	-6961.620	0.000000	0.099685	60355	9636.2	
G7	24.3062091	24.3795271	24.30789	0.071635	$4.9999 \times 10^{-4}$	575730	103420.6	
G8	0.095825	0.095825	0.095825	0.0	0.0	79695	385.6	
G9	680.630057	680.63642	680.67833	0.014517	0.016262	471604	102250.4	
G10	7049.3307	7509.32104	7049.545	542.3421	0.071513	337187	2764359.2	
G11	0.75	0.749999	0.750002	0.0	$2.2 \times 10^{-6}$	32207	19162.2	
G12	1.0	1.0	0.999988	0.0	$1.7 \times 10^{-5}$	85173	9323.6	
G13	0.0539498	0.2977204	0.0539531	0.188652	$1.559\times10^{-4}$	162536	85075	

#### Table 4

Comparison of our algorithm with PSO.

Prob.	Opt.	Av. opt.	Av. opt.			Av. obj. eval	Av. obj. evals.	
		PSO	Our alg.	PSO	Our alg.	PSO	Our alg.	
G1	-15	-13.2734	-14.99912	1.41E + 00	$4.54746 \times 10^{-4}$	240000	92032.6	
G3	1	0.9936	0.999945	4.71E-02	0.000047	240000	1190.6	
G4	-30665.539	-30665.5397	-30665.32	6.83E-04	0.063547	240000	76989.9	
G5	5126.4981	5495.2389	5126.65	4.05E + 02	0.145896	240000	64413.6	
G6	-6961.81388	-6961.8370	-6961.620	2.61E-04	0.099685	240000	4818.1	
G7	24.3062091	24.6996	24.30789	2.52E-01	$4.9999 \times 10^{-4}$	240000	51710.3	
G8	0.095825	0.095825	0.095825	0.0	0.0	240000	192.8	
G9	680.630057	680.6391	680.67833	6.68E-03	0.016262	240000	51125.2	
G10	7049.3307	7747.6298	7049.545	5.52E + 02	0.071513	240000	1382179.6	
G11	0.75	0.7673	0.750002	6.00E-02	$2.2 \times 10^{-6}$	240000	9581.1	
G12	1.0	1.0000	0.999988	0.0	$1.7 \times 10^{-5}$	240000	4661.9	
G13	0.0539498	0.81335	0.0539531	3.81E-01	$1.559\times10^{-4}$	240000	42537.5	

FSA method could obtain the optimal solutions for problems {G5, G6, G8, G11, G12}. Our method can obtain the optimal solutions for all problems.

It must be pointed out specially that, problem G10 cannot be solved to optimality by the other methods. But our algorithm can find a better optimal value and a corresponding solution, and solve it in all runs to satisfy inequality (34).

The FSA method [16] was claimed that it outperforms the EA-based methods [9,10,29,28] from the computational cost aspect, so we compare in Table 3 the results of our method with those of the FSA method. For the FSA method, we take the summation of the average objective and constraint function evaluations as the average function evaluations of the method. Also we double the average T-function evaluations as the average function evaluations for our algorithm, since we put the objective function and the constraint function in T(x, k, l) together.

In Table 3, our algorithm uses more average function evaluations than the FSA method to get the results of problems {G4, G5, G10}, but our algorithm gets much better average optimal values and standard deviations on problem G10. For problems {G4, G5}, our algorithm gets the optimal values in all 30 runs, but due to accuracy reasons, the average optimal values and standard deviations of our algorithm are not as good as the FSA method.

For the other problems {G1, G3, G6, G7, G8, G9, G11, G12, G13}, our algorithm uses a much smaller number of function evaluations to work out these problems. Moreover, our algorithm gets better average optimal values and standard deviations than the FSA method on problems {G1, G3, G7, G10, G13}, gets almost the same average optimal value and standard deviation as the FSA method on problems {G4, G8, G11, G12}. However, for problems {G5, G6, G9}, the FSA method gets a little better average optimal values and standard deviations than our algorithm.

Next, we compare in Table 4 our algorithm with the PSO method [17] on the average optimal value, the standard deviation, and the average objective function evaluations. In Table 4, our algorithm uses more average objective function evaluations than the PSO method to get the results of problem G10, but our algorithm gets much better average optimal value and standard deviation on problem G10.

For the other problems, our algorithm uses a much smaller number of objective function evaluations to work out these problems. Moreover, our algorithm gets better average optimal values and standard deviations than the PSO method on problems {G1, G3, G5, G7, G11, G13}, gets the same average optimal value and standard deviation as the PSO method on problems G8. However, for problems {G4, G6, G9, G12}, the PSO method gets a little better average optimal values and standard deviations than our algorithm, but this is due to the accuracy reason, since we used the stopping criterion (34), while the PSO method [17] used the stopping criterion  $|f(x) - f^*| < 10^{-4}$ .

### 6. Conclusions

We have proposed an auxiliary function T(x, k, l) for problem (*P*), which is based on the penalty method, and has no parametric problems. The global minimizers of T(x, k, l) lie in the vicinity of global minimizers of problem (*P*). By taking the value of parameter *k* increasingly, minimization of T(x, k, l) can successfully escape from a previously converged local minimizer. An algorithm has been designed to minimize T(x, k, l) on *X* to find an approximate constrained global minimizer of problem (*P*) from random initial points. Numerical experiments were conducted on a set of standard test problems, and show that the algorithm is better than some well known recent constrained global minimization methods.

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