

An algorithm for finding a shortest vector in a two-dimensional modular lattice*

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Abstract

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Let $0 < a, b < d$ be integers with $a \neq b$. The lattice $L_d(a, b)$ is the set of all multiples of the vector (a, b) modulo d . An algorithm is presented for finding a shortest vector in $L_d(a, b)$. The complexity of the algorithm is shown to be logarithmic in the size of d when the number of arithmetical operations is counted.

1. Introduction

A classical algorithm, due to Gauss, for finding a shortest vector in a two-dimensional lattice has been used as one of the main building blocks in the recent L^3 (Lenstra, A.K., Lenstra, H.W. Jr. and Lovasz, L.) basis reduction algorithm for general lattices [2]. The complexity of the Gauss algorithm has been shown to be logarithmic in the maximal integer among the entries of the vectors forming the basis of the lattice at input (when counting the number of arithmetical operations involved) [1].

Let $0 < a, b < d$ be integers such that $a \neq b$. We define $L_d(a, b)$ to be the modular lattice generated by the vector (a, b) modulo d , i.e. the (finite) set of all vectors of the form $(ia \pmod{d}, ib \pmod{d})$, $0 \leq i < d$, which is closed under addition modulo d .

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We present, in this paper, an algorithm for finding a shortest vector in a lattice $L_d(a, b)$ as above, and we prove that the complexity of the algorithm is logarithmic in the size of d when the number of arithmetical operations is counted.

While our algorithm bears certain similarities to the algorithm of Gauss, the two algorithms are different and cannot be reduced one to the other when the Gauss algorithm is considered over vectors with integer entries only. Thus, e.g. in the modular lattice generated by the vector $(4, 1)$ modulo 5, a shortest (nonzero) vector is the vector $(2, 3) = (3 \cdot 4 \pmod{5}, 3 \cdot 1 \pmod{5})$ (or the vector $(3, 2)$ which has the same length). The shortest vector in the corresponding general (nonmodular) lattice containing the vectors $(4, 1)$ and $(3, 2)$ is $(-1, 1) = (3 - 4, 2 - 1)$.

Conversely, consider the general (nonmodular) lattice with base vectors $(7, 11)$ and $(5, 8)$. The determinant $|\begin{smallmatrix} 7 & 11 \\ 5 & 8 \end{smallmatrix}|$ is equal to 1. It can be shown that under these circumstances no $d > 1$ exists such that $(5, 8) = (i7 \pmod{d}, i11 \pmod{d})$, $0 \leq i < d$, since the existence of such a d would imply that the above determinant has a value $\geq d$ (see Section 2).

It is hoped that this algorithm will enable generalizations for general n -dimensional modular lattices and will have applications to other areas of study (e.g. cryptology, coding theory, geometry of numbers, etc.).

2. Preliminaries

Given the integers $0 < a, b < d$ and i , the notation $i(a, b) \pmod{d}$ stands for the vector $(ia \pmod{d}, ib \pmod{d})$.

We shall denote by $L_d(a, b)$ the modular lattice $L_d(a, b) = \{i(a, b) \pmod{d} : 0 \leq i \leq d - 1\}$. We start with a few simple remarks:

(1) If $\gcd(a, b, d) = g > 1$ then the lattice $L_{d/g}(a/g, b/g)$ is an isomorphic contraction of the lattice $L_d(a, b)$. The shortest vector of the original lattice is equal to the shortest vector of the $L_{d/g}$ lattice multiplied by g . We shall assume therefore that $\gcd(a, b, d) = 1$.

(2) If $\gcd(a, b, d) = 1$ but $\gcd(a, b) = g_1 > 1$ then $L_d(a/g_1, b/g_1) = L_d(a, b)$. This follows from the fact that g_1 is invertible modulo d , given that $\gcd(a, b, d) = 1$. Thus,

$$i(a, b) \pmod{d} = j \left(\frac{a}{g_1}, \frac{b}{g_1} \right) \pmod{d},$$

where

$$j = ig_1 \pmod{d} \text{ if } i \text{ is given} \quad \text{and} \quad i = jg_1^{-1} \pmod{d} \text{ if } j \text{ is given.}$$

(3) Any two vectors in L_d whose determinant is equal to $\pm d$ will be called a geometrical basis for L_d . It will be shown in the next section that any vector $(a, b) \neq (1, 1)$ (with $\gcd(a, b) = 1$) belongs to a geometrical basis. Vectors in L_d will be considered both as vectors and as points in two-dimensional space. Let (a, b) and (c, e) be a geometrical basis in L_d . Consider the topological torus formed from the square

$0 \leq x, y \leq d$ when its edges $x=0, y=0$ are identified with the edges $x=d, y=d$, respectively. The area of the face of this torus is d^2 and it is covered by d nonoverlapping translates of the parallelogram whose vertices are $(0, 0), (a, b), (c, e), (a+c, b+e)$ and whose area is d . It follows that the determinant of any 2 points in L_d which are not colinear is equal to $\pm kd$, where k is an integer such that $0 < k < d$.

3. Some properties of L_d

Lemma 3.1. *Let (c, e) be a point vector in $L_d(a, b)$ such that $\gcd(c, e) = 1$. If $c > 1$ then there is a vector (c_1, e_1) in $L_d(a, b)$ such that $|\begin{smallmatrix} c_1 & e_1 \\ c_1 & e_1 \end{smallmatrix}| = d$. If $e > 1$ then there is a vector (c_2, e_2) in $L_d(a, b)$ such that $|\begin{smallmatrix} c_2 & e_2 \\ c_2 & e_2 \end{smallmatrix}| = -d$.*

Proof. Assume that $c > 1$. $\gcd(c, e) = 1$ implies that there are integers u, v such that $cu - ev = 1$. Multiplying by d we get $cud - evd = d$. This equality induces the set of equalities

$$c(ud - ke) - e(vd - kc) = d$$

for any integer k .

Let k_0 be the maximal k such that both $(ud - k_0e) = e_1 \geq 0$ and $(vd - k_0c) = c_1 \geq 0$. If both e_1 and c_1 are smaller than d , then from $(c_1, e_1) = (v, u)d - (c, e)k_0$ we get that (c_1, e_1) is a modular multiple of a vector in $L_d(a, b)$ and satisfies therefore the requirement of Lemma 3.1. To complete the proof of the first part of the lemma we must show that $c_1, e_1 < d$.

From the choice of k_0 we know that either $c_1 < c$ or $e_1 < e$. Assume, by way of contradiction, that

$$ce_1 - ec_1 = d$$

and either

$$c_1 < c < d \text{ together with } e_1 \geq d$$

or

$$c_1 \geq d \text{ together with } e_1 < e < d.$$

In the first case we have that $c_1 \leq c - 1, e < d$ and $e_1 \geq d$. Also, since $c > 1$ (by assumption), $c - 1 > 0$. Therefore,

$$d = ce_1 - ec_1 > cd - d(c - 1) = d,$$

a contradiction.

In the second case, we have that $e_1 \leq e - 1, c < d$ and $c_1 \geq d$. This implies that

$$d = ce_1 - ec_1 < d(e - 1) - ed = -d,$$

which is impossible.

It follows that $c_1, e_1 < d$ and the proof of the first part of the lemma is complete. The proof of the second part is similar. \square

Remark. The excluded point vector $(1, 1)$ can never belong to a geometrical basis since the value of the determinant $|\begin{smallmatrix} 1 & 1 \\ c & e \end{smallmatrix}|$ is always less than d , in absolute value, given that $0 \leq c, e < d$. Moreover, if the vector $(1, 1)$ belongs to a modular lattice L_d , then

$$L_d = \{(k, k); 0 \leq k < d\}.$$

No other vector $(c, e) \neq (k, k)$ can belong to L_d . Any such vector forms a determinant with $(1, 1)$ in L_d whose value is less than d , which cannot happen for vectors in L_d (see Section 2).

The next few lemmas provide a characterization of the set of points forming a geometrical basis with a given vector.

Lemma 3.2. *Let (a, b) be a vector in a lattice L_d . Let (c, e) be another vector in L_d such that (a, b) and (c, e) form a geometrical basis. If $\gcd(a, b) = g > 1$ with $(a, b) = g(a', b')$ then any vector of the form $k(a', b')$, $1 \leq k < g$, is not in L_d .*

Proof. Since (a, b) and (c, e) form a basis we have that $|\begin{smallmatrix} a & b \\ c & e \end{smallmatrix}| = |\begin{smallmatrix} ga' & gb' \\ c & e \end{smallmatrix}| = \pm d$. Assume that the determinant equals $+d$ (the other case is similar). This implies that $0 < |\begin{smallmatrix} ka' & kb' \\ c & e \end{smallmatrix}| < |\begin{smallmatrix} ga' & gb' \\ c & e \end{smallmatrix}| = d$. Given that (c, e) is in L_d , if $k(a', b')$ is in L_d then $|\begin{smallmatrix} ka' & kb' \\ c & e \end{smallmatrix}|$ must be equal to 0 or a nonzero multiple of d , a contradiction. \square

Lemma 3.3. *Let (a, b) be a vector in a lattice L_d and let (c, e) and (c', e') be two vectors in L_d such that both form a basis with (a, b) . Then (c, e) can be written in the form*

$$(c, e) = (c', e') + i(a, b) \quad \text{or} \quad (c, e) = -(c', e') + i(a, b)$$

for some $1 \leq i < d$.

Proof. It follows from the assumptions that $ae - bc = \pm(ae' - bc')$. Let $\gcd(a, b) = g$ with $(a, b) = g(a', b')$. Then

$$ga'(e \pm e') = gb'(c \pm c'),$$

implying that

$$e \pm e' = kb' \quad \text{and} \quad c \pm c' = ka'$$

(since $\gcd(a', b') = 1$) for some integer k .

Thus,

$$(c, e) = (c', e') + k(a', b') \quad \text{or} \quad (c, e) = -(c', e') + k(a', b').$$

If $g=1$ or $g|k$ then we are done. To complete the proof we show that this is the only possible case. Otherwise, let $g > 1$ and $k = gs + r$, $0 < r < g$. Then

$$(c, e) = (c', e') + s(a, b) + r(a', b')$$

or

$$(c, e) = -(c', e') + s(a, b) + r(a', b').$$

In both cases $r(a', b')$ must be in L_d since (c, e) , (c', e') and $s(a, b)$ are in L_d and all the entries of all the vectors involved are nonnegative. But this contradicts Lemma 3.2 since $0 < r < g$. \square

Corollary 3.4. *Let (a, b) , (c, e) be two vectors in L_d which are a geometrical basis. The set of all vectors forming a basis with (a, b) in L_d is the set (*):*

$$\{(p, q) = \pm(c, e) + i(a, b) : -d \leq i \leq d, 0 \leq p, q < d\}. \quad (*)$$

Lemma 3.5. *Let i_0 be the maximal i such that $(c, e) - i_0(a, b)$ is nonnegative and let i_1 be the minimal i such that $-(c, e) + i_1(a, b)$ is nonnegative in the set (*). Then the shortest vector in the set (*) is the shortest of (p', q') and (p'', q'') , where*

$$(p', q') = (c, e) - i_0(a, b),$$

$$(p'', q'') = -(c, e) + i_1(a, b).$$

Proof. Left to the reader. \square

Remark. Note that i_0 can be defined as

$$i_0 = \begin{cases} \text{if } a, b > 0 \text{ then } \min\{\lfloor \frac{c}{a} \rfloor, \lfloor \frac{e}{b} \rfloor\}, \\ \text{if } b = 0 \text{ then } \lfloor \frac{c}{a} \rfloor, \\ \text{if } a = 0 \text{ then } \lfloor \frac{e}{b} \rfloor, \end{cases}$$

and i_1 can be defined in a similar way. It follows that the number of operations involved in the computation of the shortest vector in the set (*) is constant.

The algorithm to be presented in the sequel bears some resemblance to the classical algorithm of Gauss for finding a minimal vector in a general two-dimensional lattice. As in the classical algorithm, after a geometrical basis is found (Lemma 3.1), a sequence of decreasing vectors in the lattice is generated until the minimal vector is found. A particular case in our algorithm needs special attention in order to keep the

complexity of the general algorithm linear (in the magnitude of d). A procedure for handling this particular case (defined below) is provided in Section 4.

4. Crossing vector procedure

Definition 4.1. Let $v_1=(v_{11},v_{12})$ and $v_2=(v_{21},v_{22})$ be nonnegative vectors. Let $\delta=(\delta_1,\delta_2)=(v_{11}-v_{21},v_{12}-v_{22})$ be their difference vector. v_1 and v_2 are crossing if $\delta_1\delta_2<0$. They are left crossing if $\delta_1>0$ ($\delta_2<0$) and are right crossing if $\delta_1<0$ ($\delta_2>0$). $|v|$ denotes the length of a vector v .

Procedure Min-Cross (*finding a minimal-length vector in a lattice defined by a crossing basis*).

Input: A basis v_2, v_1 for a lattice L_d such that $|v_2|<|v_1|$, v_2 and v_1 are crossing. Let v_{2j} and v_{1j} be the entries in v_2 and v_1 such that $v_{1j}-v_{2j}=\delta_j>0$. Denote by u_s the vector $u_s=v_2-s(\delta_1,\delta_2)$ with $u_{-1}=v_1$.

1. If $v_{2j}=0$ return v_2 , halt.
2. Repeat until
 $|v_2|>|v_1|$ or $v_{2j}=0$.
begin
 - 2.1. Find $k:=\left\lceil\frac{v_{1j}}{v_{2j}}\right\rceil$
{Remark: $v_{1j}>v_{2j}$ implies that $k\geq 2$ }
 - 2.2. If $k=2$ do begin
Set $m:=\left\lfloor\frac{v_{2j}}{\delta_j}\right\rfloor$;
{Remark: $k=2$ implies $m\geq 1$ }
Set $p_1=\left\lfloor\frac{v_{21}\delta_1+v_{22}\delta_2}{\delta_1^2+\delta_2^2}\right\rfloor$
{Remark: $p_1\leq m$ }
 - 2.3. If $p_1<0$ return v_2 , halt;
define $p=\begin{cases} p_1 & \text{if } |u_{p_1}|\leq|u_{p_1+1}| \text{ or } p_1=m \\ p_1+1 & \text{otherwise} \end{cases}$
 - 2.4. If $p\leq m-1$ return u_p , halt;
 - 2.5. Set $v_2:=u_p$, $v_1:=u_{p-1}$, $k:=\left\lceil\frac{v_{1j}}{v_{2j}}\right\rceil$
end;

{Remark: Now $k>2$ and $\delta_j>0$ }
- 2.6. Set $v_3:=v_2$, $v_2:=-v_1+kv_2$, $v_1:=v_3$
end (repeat);

3. If $|v_2| > |v_1|$ return v_1 , else return v_2
end of algorithm.

5. Properties of the Min-Cross procedure

The vectors at input v_1 and v_2 are assumed to satisfy the following properties:

- (a) $|v_2| < |v_1|$,
 - (b) v_2 and v_1 are cross vectors,
 - (c) v_2 and v_1 are a geometrical basis for a lattice L_d .
- Consider the sequence of vectors

$$v_1, v_2, v_3, \dots, v_i \tag{1}$$

such that for all $i > 2$ the following properties hold:

- (d) $|v_i| < |v_{i-1}|$, $i \geq 2$,
 - (e) v_i is the shortest vector in L_d which forms a basis for L_d with v_{i-1} .
- We proceed to prove the following theorem.

Theorem 5.1. (f) v_i and v_{i-1} are cross vectors, of the same type (left or right) as v_2 and v_1 , for all $i \geq 2$.

(g) The vectors generated at steps 2.5 and 2.6 by the procedure Min-Cross are a subsequence of the sequence (1), starting from v_2 and on.

(h) v_i , the last vector in (1), is the last vector generated by the procedure, at one of the steps 1, 2.3, 2.4, 3.

(i) The number of iterations of the procedure is logarithmic in the magnitude of d .

Proof. (f): It is proved by induction. By assumption v_2 and v_1 are cross vectors. Assume that v_{i-1} and v_{i-2} , $i \geq 3$, are left cross vectors with $v_{i-1,1} < v_{i-2,1}$ and $v_{i-1,2} > v_{i-2,2}$ (the right cross case is similar). If v_{i-1} is not the last vector in the sequence then, by the properties of v_i ((d) and (e)) and by Lemma 3.5, v_i must be one of the vectors

$$v_i = v_{i-2} - i_0 v_{i-1} \quad \text{or} \quad v_i = -v_{i-2} + i_1 v_{i-1},$$

where i_0 and i_1 are as defined in Lemma 3.5. The first of the two choices requires $i_0 = 0$, otherwise v_i is a vector with negative entries since v_{i-1} and v_{i-2} are cross. The only possible choice which can result in a shorter vector is therefore $v_i = -v_{i-2} + i_1 v_{i-1}$. If $v_{i-1,1} = 0$ (steps 1 and 2 in the procedure) then no shorter vector in L_d can form a basis with v_{i-1} . This follows from the fact that $v_{i-2,1} > v_{i-1,1} = 0$ (our assumption) so that $v_i = -v_{i-2} + i_1 v_{i-1}$ is a vector with negative entries. Therefore, if $v_{i-1,1} = 0$ then $v_{i-1} = v_i$ is the last vector in the sequence (1). Otherwise, with $i_1 = \lceil v_{i-2,1}/v_{i-1,1} \rceil \geq 2$ (since $v_{i-2,1} > v_{i-1,1}$) and $v_i = -v_{i-2} + i_1 v_{i-1}$ we have that $v_{i,1}$ is $v_{i-1,1}$ minus the

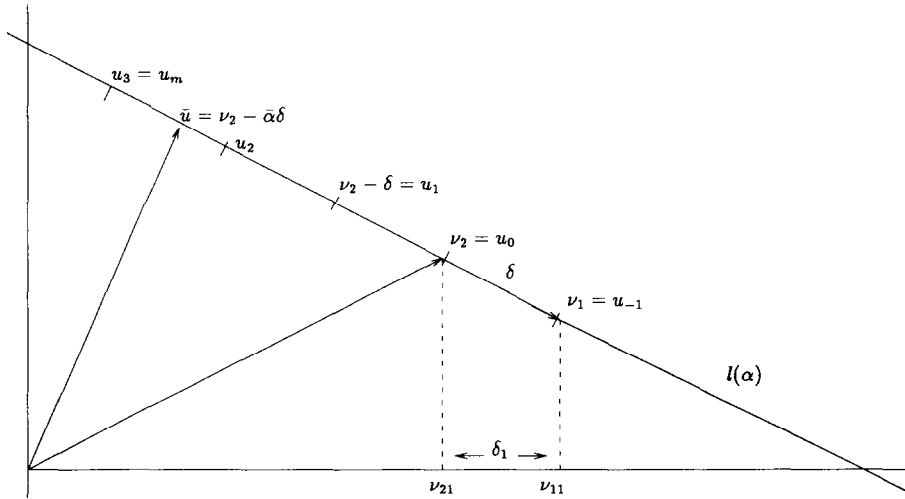


Fig. 1.

remainder from the division of $v_{i-2,1}$ by $v_{i-1,1}$, so $v_{i,1} < v_{i-1,1}$. The second entry in v_i satisfies

$$\begin{aligned} v_{i,2} &= -v_{i-2,2} + i_1 v_{i-1,2} \geq -v_{i-2,2} + 2v_{i-1,2} \\ &= (-v_{i-2,2} + v_{i-1,2}) + v_{i-1,2} > v_{i-1,2} \end{aligned}$$

(since $v_{i-1,2} > v_{i-2,2}$). It follows that v_i and v_{i-1} are left cross vectors as required.

(g) and (h): We shall follow the procedure step by step to verify that the generated sequence satisfies the required properties, using an inductive argument. Assume that the procedure has gone through several iterations and that the subsequence of vectors, ending in the currently defined vectors v_1, v_2 , generated so far, satisfies the required properties (this is vacuously true at the input stage). For the sake of simplicity, we shall assume w.l.o.g. that j , as defined in the procedure, is given by $j = 1$ (i.e. v_2 and v_1 are left cross vectors).

Step 1: If $v_{21} = 0$ then, as explained in the proof of property (f), v_2 is the last vector in the sequence (1) and is the last vector generated by the procedure, as required.

Before considering steps 2 and 3, we must prove some additional properties of the lattice L_d . Consider Fig. 1, where the line passing through v_1 and v_2 is

$$l(\alpha) = v_2 - \alpha(v_1 - v_2) = v_2 - \alpha\delta.$$

Let $m = \lfloor v_{21}/\delta_1 \rfloor$ and assume $k = \lceil v_{11}/v_{21} \rceil = 2$.

Claim 1. $k = 2$ implies that $m \geq 1$.

Proof of Claim 1. $k=2$ implies that $v_{11} \leq 2v_{21}$ by the definition of k . This implies that $\delta_1 = v_{11} - v_{21} \leq v_{21}$ or $v_{21}/\delta_1 \geq 1$, resulting in $m = \lfloor v_{21}/\delta_1 \rfloor \geq 1$. \square

Define, as before, $u_i = v_2 - i\delta$ ($u_{-1} = v_1$, $\delta = v_1 - v_2$), $k_i = \lceil u_{i-1,1}/u_{i,1} \rceil$ ($k = k_0$), and assume the following: $k_0 = 2$, u_0 is the shortest vector in L_d forming a basis with u_{-1} and u_0, u_{-1} are left cross vectors.

Claim 2. Under the above assumptions, for all $0 \leq i < m$, $k_i = 2$, the vector u_i is the shortest vector forming a basis in L_d with u_{i-1} , u_i and u_{i-1} are left cross, and $u_{i-1} - u_i = \delta$.

Proof of Claim 2. By induction. For $i=0$, the properties follow from the definitions and assumptions.

Assume now that, for $i > 0$, $k_{i-1} = 2$, u_{i-1} is the shortest vector forming a basis in L_d with u_{i-2} . u_{i-1} and u_{i-2} are left cross vectors and $u_{i-2} - u_{i-1} = \delta$. The shortest vector forming a basis in L_d with u_{i-1} is

$$2u_{i-1} - u_{i-2} = u_{i-1} - (u_{i-2} - u_{i-1}) = u_{i-1} - \delta$$

and

$$u_{i-1} - \delta = v_2 - (i-1)\delta - \delta = v_2 - i\delta = u_i.$$

It follows from the above equalities that $u_{i-1} - u_i = \delta$.

To show that u_i and u_{i-1} are left cross, one can use an argument similar to the argument used in the proof of property (f).

Finally, since $i < m$, we have that $u_{m,1} = v_{21} - m\delta_1$ is positive and closer to the origin than $u_{i1} = v_{21} - i\delta_1$ by a multiple of δ_1 . Thus, $u_{i1} \geq \delta_1$. Therefore, $u_{i1} \geq u_{i-1,1} - u_{i,1} = \delta_1$ or $2u_{i1} \geq u_{i-1,1}$. But $u_{i,1} < u_{i-1,1}$ since u_i and u_{i-1} are left cross. Therefore, $k_i = \lceil u_{i-1,1}/u_{i,1} \rceil = 2$ and the proof is now complete. \square

Claim 3. Under the same assumptions as in Claim 2, u_m is the shortest vector forming a basis for L_d with u_{m-1} , $u_{m-1} - u_m = \delta$. u_m and u_{m-1} are left cross but $k_m \geq 3$.

Proof of Claim 3. The proofs of the first three properties are similar to the corresponding proofs in Claim 2. Now, by the definition of m , $u_{m,1} < \delta_1$ (since $u_m - \delta$ has a negative x -coordinate), while $u_{m-1,1} = \delta_1 + u_{m,1}$. Thus, $u_{m-1,1} > 2u_{m,1}$ and $k_m = \lceil u_{m-1,1}/u_{m,1} \rceil > 2$. \square

Claim 3 proves the remark after step 2.5.

To find the shortest vector on the line $l(\alpha)$ we can differentiate the value $\beta^2(\alpha) = (v_{21} - \alpha\delta_1)^2 + (v_{22} - \alpha\delta_2)^2$:

$$\frac{d}{d\alpha} (\beta^2(\alpha)) = -2((v_{21} - \alpha\delta_1)\delta_1 + (v_{22} - \alpha\delta_2)\delta_2) = 0.$$

The solution is $\bar{\alpha} = (v_{21}\delta_1 + v_{22}\delta_2)/(\delta_1^2 + \delta_2^2)$, resulting in $\bar{u} = v_2 - \bar{\alpha}\delta$.

We can proceed now with the analysis of our procedure.

Assume $k=2$. If $\bar{\alpha} < 0$ (step 2.3, $p_1 = \lfloor \bar{\alpha} \rfloor$) then there is no vector shorter than v_2 forming a basis for L_d with v_1 (the shortest such vector is the vector $v_2 - \delta$ which must be longer than v_2 since v_2 is longer than $v_2 + (-\bar{\alpha})\delta$). v_2 must therefore be the final vector in the sequence (1) and the procedure halts.

Let u_r be the shortest vector in the sequence (u_i) on $l(\alpha)$.

If $r=m$: this happens if $p_1 = \lfloor \bar{\alpha} \rfloor = m$ or $p_1 = \lfloor \bar{\alpha} \rfloor = m-1$ but $p = m(|u_m| < |u_{m-1}|)$. Then the sequence u_{-1}, u_0, \dots, u_m is the subsequence v_1, v_2, \dots, v_{m+2} of (1), by Claim 2 with $m \geq 1$ (Claim 1). This case corresponds to step 2.5 in the procedure. The vectors v_1 and v_2 are reset and the procedure continues with step 3.

If $r < m$, then u_r is one of the vectors $v_2 - \lfloor \bar{\alpha} \rfloor \delta, v_2 - \lceil \bar{\alpha} \rceil \delta, u_{r+1}$ with $r+1 \leq m$ is the shortest vector in L_d which forms a base with u_r . But in this case $|u_{r+1}| > |u_r|$ and therefore the sequence (1) terminates with $u_r = v_{r+2}$. If this is the case the procedure halts with u_r at output.

If $k \geq 3$, then the procedure proceeds directly to step 2.6 and it either halts with v_1 at output (if the new v_2 (the shortest vector forming a basis with v_1) is longer than v_1) or it halts with the new v_2 at output (if the new v_2 is terminal) or it proceeds with a new iteration. The proof of properties (g) and (h) is thus complete.

Proof of Theorem 5.1 (conclusion). Let v_{j+2} be the new v_2 vector created at step 2.6 at iteration j . The application of step 2.6 is based on $k > 2$. Therefore, $k = \lceil v_{j+1,1}/v_j + 2, 1 \rceil > 2$ or $v_{j+1,1} > 2v_{j+2,1}$. Thus, the new first coordinate of v is decreased by a factor of at least 2. The number of iterations is therefore logarithmic in the magnitude of the coordinates of the vectors at input which are bounded by d .

All properties of the procedure are now proved. \square

6. The main algorithm

To find the shortest vector in a modular lattice L_d generated by a vector $v_1 = (a, b)$, modulo d , $a \neq b$, apply the following algorithm.

1. Assume $\gcd(a, b, d) = 1$
2. If $\gcd(a, b) = g > 1$ then reset $(a, b) := (1/g)(a, b)$. Now $(a, b) \neq (1, 1)$
3. Based on Lemmas 3.1 and 3.5 find the shortest vector v_2 forming a basis with v_1
4. While $|v_2| < |v_1|$
 - 4.1. If v_2 and v_1 are crossing
return (Min-Cross (v_1, v_2))
 - 4.2. $v_1 := v_2$
 - 4.3. Based on Lemma 3.5 find the shortest vector v_2 forming a basis with v_1
5. Return v_1

We conclude now by showing that the algorithm is correct and that its complexity is logarithmic in the size of d (when counting the number of arithmetical operations).

7. Proof of correctness

When the algorithm terminates, either via the Min-Cross procedure or at step 5, it produces a vector v such that no vector in L_d forming a basis with v is shorter than v . We claim that such a vector v is the shortest vector in L_d . We first need the following.

Lemma 7.1. *Let ABC be a triangle in the plane such that the vertices A, B, C correspond to vectors in L_d . If the area of ABC is greater than $d^2/2$ then there must be a point of L_d different from A, B and C on the border of or inside the triangle.*

Proof. Consider the torus formed by identifying the edges $x=d, y=d$ with the edges $x=0, y=0$, respectively, of the square $\{(x, y): 0 \leq x, y \leq d\}$. The area of the face of this torus is d^2 . If no lattice point exists inside or on the border of ABC then the parallelogram formed by the edges AB and AC has no lattice points inside or on its border, except its vertices. Under the assumption of Lemma 7.1, the area of the parallelogram is greater than d^2 . Thus, d translates of this parallelogram will cover the whole torus with no overlap, implying that the area of the torus is greater than d^2 , a contradiction. \square

Theorem 7.2. *If a vector v in L_d has the property that no vector in L_d forming a basis with v is shorter than v , then v is the shortest vector in L_d .*

Proof. Assume to the contrary that there is a vector v_1 shorter than v in L_d . v_1 cannot form a basis with v by the properties of v_1 . Therefore, the triangle whose vertices are $0, v, v_1$ (0 is the origin) must have an area which is greater than $d^2/2$. Both vectors v and v_1 belong to some basis and therefore, by Lemma 3.2, no vector in L_d can subdivide v or v_1 . By Lemma 7.1 there must be a point in L_d inside the triangle or on the line joining v to v_1 . Let v_2 be such a point; then obviously $|v_2| < |v|$ (since $|v_1| < |v|$) and the area of the triangle whose vertices are $0, v_2, v$ is smaller than the area of the original triangle. Choose v_2 to be a point as above and such that the area of the triangle whose vertices are $0, v_2, v$ is minimal. It follows from the choice of v_2 that no vector in L_d can be inside the minimal triangle or on its $(0, v_2)$ or (v, v_2) boundaries. Now v_2 cannot form a basis with v since $|v_2| < |v|$. Therefore, the area of the minimal triangle must be greater than $d^2/2$. But this contradicts, by Lemma 7.1, the fact that no points of L_d exist inside or on the boundary of this minimal triangle. The algorithm is thus shown to be correct. \square

8. Complexity analysis

If, at step 4, $|v_2| \geq |v_1|$, the algorithm halts. If, at step 4.1, v_2 and v_1 are crossing, then the algorithm enters procedure Min-Cross and will eventually halt, while executing this procedure, in at most $O(\log_2 d)$ steps.

Let v_i, v_{i-1}, v_{i-2} be the vectors generated at step 4.3 at the $i, i-1$ and $i-2$ iterations, respectively, with $i \geq 2$. Since $|v_{i-1}| < |v_{i-2}|$ with $|v_{i-1}|^2$ and $|v_{i-2}|^2$ integers, the algorithm will eventually halt. Since the algorithm did not enter the procedure Min-cross at step 4.1, we must have that $|v_{i-1}| < |v_{i-2}|$ and v_{i-1}, v_{i-2} are not crossing. Therefore, $v_{i-1,1} \leq v_{i-2,1}$, $v_{i-1,2} \leq v_{i-2,2}$, and at least one of the inequalities is strict. Let $k_i = \min(\lfloor v_{i-2,1}/v_{i-1,1} \rfloor, \lfloor v_{i-2,2}/v_{i-1,2} \rfloor)$; $k_i \geq 1$ (since the vectors are not cross). The vector v_i generated at step 4.3 is either equal to $v_{i-2} - k_i v_{i-1}$ or a shorter vector (in case $-v_{i-2} + i_1 v_{i-1}$, as defined in Lemma 3.5, is shorter than $v_{i-2} + i_0 v_{i-1}$). Set $v'_i = v_{i-2} - k_i v_{i-1}$. It follows that

$$|v'_i| = |v_{i-2} - k_i v_{i-1}| \geq |v_i|.$$

Now $v_{i-2} = v'_i + k_i v_{i-1}$, which implies that

$$|v_{i-2}| = |v'_i + k_i v_{i-1}| \geq |v'_i + v_{i-1}|$$

since k_i is positive and the entries of the vectors involved are nonnegative.

Consider the parallelogram whose vertices are the origin O and the points A, B, C, corresponding to v_{i-1}, v'_i and $v'_i + v_{i-1}$, all in the positive quadrant. Since v'_i and v_{i-1} are both in the positive quadrant, the origin is an acute angle in the parallelogram and the angle between the edges OA and AC is obtuse. It follows from the law of cosines that $OC^2 \geq OA^2 + AC^2 = OA^2 + OB^2$, which implies that

$$|v'_i + v_{i-1}|^2 \geq |v'_i|^2 + |v_{i-1}|^2.$$

Combining the last three inequalities we get that

$$|v_{i-2}|^2 \geq |v'_i + v_{i-1}|^2 \geq |v'_i|^2 + |v_{i-1}|^2 \geq |v_i|^2 + |v_{i-1}|^2.$$

Note also that the numbers involved in the above inequality are nonnegative integers.

Let t be the number of iterations of the algorithm through step 4.3 and let ϕ be the positive solution of the equation $x^2 = x + 1$, $\phi = (1 + \sqrt{5})/2$. Then

$$|v_t|^2 \geq 1,$$

$$|v_{t-1}|^2 \geq |v_t|^2 \geq 1,$$

$$|v_{t-2}|^2 \geq |v_{t-1}|^2 + |v_t|^2 \geq 2 > \phi,$$

$$|v_{t-3}|^2 \geq |v_{t-2}|^2 + |v_{t-1}|^2 > \phi + 1 = \phi^2,$$

$$|v_{t-j}|^2 \geq |v_{t-j+1}|^2 + |v_{t-j+2}|^2 > \phi^{j-1},$$

$$|v_0|^2 = |v_{t-t}|^2 > \phi^{t-1}.$$

We get that

$$(t-1)\log\phi < \log|v_0|^2 < 4\log d$$

or

$$t < \frac{4\log d}{\log\phi} + 1.$$

The complexity of the algorithm is thus shown to be logarithmic in the magnitude of d . If the algorithm does not enter the Min-Cross procedure then the number of iterations before it halts is bounded as above. If it enters the procedure Min-Cross then the number of iterations before entering the procedure is also bounded as above, and after entering the procedure Min-Cross the algorithm will stay in the procedure no more than a logarithmic number of iterations before halting.

References

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