Relating SPO and DPO graph rewriting with Petri nets having read, inhibitor and reset arcs*

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Abstract

It belongs to the folklore that graph grammars can be seen as a proper generalisation of Petri nets. In this paper we show how this intuitive relationship can be made formal. The double-pushout approach to graph rewriting turns out to be strictly related to Petri nets with read and inhibitor arcs, while the single-pushout approach has strong connections to Petri nets with read and reset arcs.

Keywords: Petri nets, read arcs, inhibitor arcs, reset arcs, algebraic graph rewriting

Introduction

It belongs to the folklore that graph transformation systems can be seen as a proper generalisation of Petri nets \cite{20,12}. The correspondence is based on the observation that a Petri net is essentially a rewriting system over structures simpler than graphs, i.e., (multi)sets or markings, the rewriting rules being the transitions of the net. And, in turn, net markings can be represented as a
restricted kind of graphs, namely discrete, labelled graphs where the presence of a token in a place \( s \) is represented by including a node labelled by \( s \).

In this view graph transformation systems are a proper generalisation of Petri nets in two dimensions:

- They allow to specify contextual rewritings, namely rewriting steps which can occur only in the presence of a specific context which is preserved, i.e., not affected by the step.
- They allow to deal with general graphs, rather than discrete graphs.

The possibility of specifying a context for a rewriting step has an interesting computational interpretation: the context can be thought of as a part of the state which is accessed in a read-only way. This represents the basis to establish a connection with contextual nets [25], an extension of basic Petri nets where transitions can check for the presence of tokens without consuming them.

The second generalisation, i.e., the fact that general graphs are rewritten, leads to complex kinds of dependencies between events in graph grammar computations [4]. In particular, in the DPO approach [17,14], the dangling condition prevents a rule to be applied at a given match when its application would leave a dangling edge. The fact that the dangling condition is a negative application condition establishes a link with contextual nets [25], an extension of basic Petri nets where transitions can check for the absence of tokens in places. In the SPO approach [22,18], instead, there is no dangling condition: when a node is deleted by the application of a rule all the edges connected to such node are deleted. In this way, the edges which would remain dangling are removed as a kind of side-effect of the application of the rule. This is reminiscent of reset arcs [3] in the world of Petri nets: a transition connected to a place \( s \) through a reset arc can fire regardless of the state of \( s \), but its firing will always remove all the tokens in \( s \).

In this paper we show how the intuitive correspondences outlined above can be made formal. Graph transformation systems in the DPO approach turn out to be strictly related to Petri nets with read and inhibitor arcs (inhibitor nets), while the SPO approach exhibits strong connections to Petri nets with read and reset arcs (reset nets). More precisely we show that any safe DPO grammar can be encoded as a (safe) inhibitor net, while any safe SPO grammar can be encoded as a (safe) reset net. Vice versa, general inhibitor and reset nets can be encoded into DPO and SPO grammars, respectively.

An inhibitor net is encoded as a DPO grammar which acts on possibly non-discrete graphs. Roughly, for any transition \( t \) of the original net, if \( t \) is inhibited by a place \( s \) then the corresponding production \( p_t \) deletes (and produces again) a node \( n_s \). Then the encoding ensures that in the graph there
are edges attached to \( n_s \) if and only if the corresponding place \( s \) is marked in the net. In this way, due to the dangling condition, the production \( p_t \) will be applicable to all and only the graphs corresponding to the markings where transition \( t \) was fireable. The encoding of reset nets into SPO grammars is completely analogous.

All encodings mentioned above preserve the sequential behaviour of the models at hand (firing/rewriting relation and reachability). Furthermore, the encodings defined for safe (DPO and SPO) grammars, as well as those for safe inhibitor and reset nets, also preserve the concurrent behaviour of the involved systems. However, the encodings of general nets into graph transformation systems are not faithful from the point of view of concurrency. Intuitively, this happens because in the encoding of a transition as a DPO (SPO) production, the negative testing (reset) operation is simulated by an action which deletes a part of the state (node \( n_s \)) and this imposes a bound to the number of tests which can be conducted in parallel.

The rest of the paper is structured as follows. In Section 1 we review the algebraic approaches to graph rewriting. In Section 2 we introduce Petri nets with read, inhibitor and reset arcs. In Section 3 we define the encodings of grammars into nets, while in Section 4 and 5 we discuss the encodings of nets into grammars. Finally, in Section 6 we draw some conclusions.

1 The Single and Double Pushout Approaches

This section introduces some basics of the algebraic approaches to graph rewriting considered in the paper. We concentrate on typed hypergraph rewriting systems, both in the single-pushout (SPO) \([22,18]\) and double-pushout (DPO) \([17,14]\) approaches. Typed rewriting is a well-established variant of the classical approach where rewriting takes place on so-called typed graphs, i.e., graphs labelled over a structure which is itself a graph \([13,23]\).

1.1 Hypergraphs and hypergraph morphisms

Given a partial function \( f : A \rightarrow B \) we will denote by \( \text{dom}(f) \) its domain, i.e., the set \( \{ a \in A \mid f(a) \text{ is defined} \} \). Let \( f, g : A \rightarrow B \) be two partial functions. We will write \( f \preceq g \) when \( \text{dom}(f) \subseteq \text{dom}(g) \) and \( f(x) = g(x) \) for all \( x \in \text{dom}(f) \).

Given a set \( A \) we denote by \( A^* \) the set of finite strings of elements of \( A \). Given \( u \in A^* \) we write \( |u| \) to indicate the length of \( u \) and \( u_i \) to denote the \( i \)-th element of \( u \). Furthermore, if \( f : A \rightarrow B \) is a function then we denote by \( f^* : A^* \rightarrow B^* \) its extension to strings.
A (hyper)graph $G$ is a triple $G = (V_G, E_G, c_G)$, where $V_G$ is a set of nodes, $E_G$ is a set of edges and $c_G : E_G \rightarrow V_G^*$ is a function mapping each edge to the list of nodes it is connected to. We will improperly write $n \in c_G(e)$ if node $n$ is connected to edge $e$, i.e., if $n \in V_G, e \in E_G$ and there are $s, s' \in V_G^*$ such that $c_G(e) = sns'$. An edge $e \in E_G$ is called a $k$-ary edge if $|c_G(e)| = k$. A graph $G$ is called edge-discrete if $V_G = \emptyset$ (and thus all edges are 0-ary).

A graph $G$ will be considered sometimes as an unstructured collection of nodes and edges (assuming, without loss of generality, that $V_G \cap E_G = \emptyset$). Thus usual set operations and relations will be applied to graphs.

Definition 1.1 [partial graph morphism] A partial graph morphism $f : G \rightarrow H$ is a pair of partial functions $\langle f_N : N_G \rightarrow N_H, f_E : E_G \rightarrow E_H \rangle$ such that

(i) for any $e \in E_G$, if $f(e)$ is defined then $|c_G(e)| = |c_H(f(e))|$

(ii) $c_H \circ f_E \leq f_N^* \circ c_G$ (see Fig. 1.(a)).

We denote by $P\text{Graph}$ the category of (unlabelled) graphs and partial graph morphisms. A morphism is called total if both components are total, and the corresponding full subcategory of $P\text{Graph}$ is denoted by $\text{Graph}$.

Notice that if $f$ is defined over an edge then it must be defined on all the nodes the edge is attached to: this ensures that the domain of $f$ is a well-formed graph. The inequality in condition (ii) ensures that any subgraph of a graph $G$ can be the domain of a partial morphism $f : G \rightarrow H$. Instead, the stronger (apparently natural) condition $c_H \circ f_E = f_N^* \circ c_G$ would have imposed $f$ to be defined over an edge whenever it is defined on one of the nodes the edge is attached to.

Given a graph $T$, a typed graph $G$ over $T$ is a graph $|G|$, together with a total morphism $t_G : |G| \rightarrow T$. A partial morphism between $T$-typed graphs $f : G_1 \rightarrow G_2$ is a partial graph morphisms $f : |G_1| \rightarrow |G_2|$ consistent with the typing, i.e., such that $t_{G_1} \geq t_{G_2} \circ f$ (see Fig. 1.(b)). A typed graph $G$ is called injective if the typing morphism $t_G$ is injective. The category of $T$-typed graphs and partial typed graph morphisms is denoted by $T-P\text{Graph}$.

Given a partial typed graph morphism $f : G_1 \rightarrow G_2$, we denote by $\text{dom}(f)$ the domain of $f$ typed in the obvious way. Since in this paper we work only...
with typed notions, we will usually omit the qualification “typed”.

1.2 DPO rewriting

Fixed a graph $T$ of types, a $(T$-typed) DPO production $q = (L_q \xleftarrow{l_q} K_q \xrightarrow{r_q} R_q)$ is a pair of injective typed graph morphisms $l_q : K_q \to L_q$ and $r_q : K_q \to R_q$, where $|L_q|$, $|K_q|$ and $|R_q|$ are finite graphs. The typed graphs $L_q$, $K_q$, and $R_q$ are called the left-hand side, the interface, and the right-hand side of the production, respectively.

**Definition 1.2 [DPO direct derivation]** Given a typed graph $G$, a production $q$, and a match (i.e., a graph morphism) $g : L_q \to G$, a direct derivation $\delta$ from $G$ to $H$ using $q$ (based on $g$) exists, written $\delta : G \Rightarrow_q H$, if the diagram

\[ \begin{array}{ccc}
G & \xrightarrow{g} & K_q \\
\downarrow & & \downarrow \\
D & \xrightarrow{k} & H \\
\end{array} \]

\[ \begin{array}{ccc}
L_q & \xleftarrow{l_q} & K_q \\
& \searrow & \downarrow \\
& & R_q \\
\end{array} \]

can be constructed, where both squares have to be pushouts in $T$-Graph.

Intuitively, the rewriting step removes from the graph $G$ the image of the items of the left-hand side which are not in the interface, namely $g(L_q - l_q(K_q))$, adding the items of the right-hand side which are not in the interface, namely $R_q - r_q(K_q)$. The items in the image of $K_q$ are “preserved” by the rewriting step (intuitively, they are accessed in a “read-only” manner).

Given an injective morphism $l_q : K_q \to L_q$ and a match $g : L_q \to G$ as in the above diagram, their pushout complement (i.e., a graph $D$ with morphisms $k$ and $b$ such that the left square is a pushout) exists if and only if the gluing condition is satisfied. This consists of two parts:

- **identification condition**, requiring that if two distinct nodes or edges of $L_q$ are mapped by $g$ to the same image, then both must be in the image of $l_q$;
- **dangling condition**, stating that no edge in $G - g(L_q)$ should be attached to a node in $g(L_q - l_q(K_q))$ (because otherwise the application of the production would leave such an edge “dangling”).

1.3 SPO rewriting

Fixed a graph $T$ of types, a $(T$-typed) SPO production $q$ is an injective partial typed graph morphism $L_q \xrightarrow{r_q} R_q$. The typed graphs $L_q$ and $R_q$ are called the left-hand side and the right-hand side of the production, respectively.
Definition 1.3 [SPO direct derivation] Given a typed graph $G$, a production $q$, and a match (i.e., a total graph morphism) $g : L_q \to G$, we say that there is a direct derivation $\delta$ from $G$ to $H$ using $q$ (based on $g$), written $\delta : G \Rightarrow_q H$, if, for suitable morphisms $h$ and $d$, the following is a pushout square in $T$-PGraph.

$$
\begin{array}{ccc}
L_q & \xrightarrow{r_q} & R_q \\
\downarrow g & & \downarrow h \\
G & \Rightarrow_d & H
\end{array}
$$

The effect is similar to that of a DPO rewriting step, with $\text{dom}(r_q)$ playing the role of the interface: the step removes from the graph $G$ the image of the items of $L_q$ which are not in $\text{dom}(r_q)$, namely $g(L_q - \text{dom}(r_q))$, adding the items of $R_q$ which are not in the image of $r_q$, namely $R_q - r_q(\text{dom}(r_q))$. The items in the image of $\text{dom}(r_q)$ are “preserved” by the step.

A relevant difference with respect to the DPO approach is that here there is no dangling condition preventing a rule to be applied whenever its application would leave dangling edges. In fact, as a consequence of the way pushouts are constructed in $T$-PGraph, when a node is deleted by the application of a rule also all the edges connected to such node are deleted by the rewriting step, as a kind of side-effect. For instance, production $q$ in the top row of Fig. 2, which consumes node $B$, can be applied to the graph $G$ in the same figure. As a result both node $B$ and the loop edge $L$ are removed. Even if the category PGraph has all pushouts, still we will consider a condition which corresponds to the identification condition of the DPO approach.

Definition 1.4 [valid match] A match $g : L_q \to G$ is called valid when for any $x, y \in |L_q|$, if $g(x) = g(y)$ then $x, y \in \text{dom}(r_q)$.

Conceptually, a match is not valid if it requires a single resource to be consumed twice, or to be consumed and preserved at the same time.

In the paper we will consider only valid derivations. This is needed to have a computational interpretation which is resource-conscious, i.e., where a resource can be consumed only once.
1.4 Graph grammars

Graph grammars in the DPO/SPO approach are defined as collections of DPO/SPO productions with a start graph.

Definition 1.5 [typed graph grammar] A (T-typed) graph grammar \( G \) is a tuple \( \langle T, G_s, P, \pi \rangle \), where \( G_s \) is the start (typed) graph, \( P \) is a set of production names, and \( \pi \) is a function which associates a graph production to each production name in \( P \).

We will assume that for each production name \( q \) the corresponding production \( \pi(q) \) is, in the DPO case, \( L_q \overset{t_q}{\leftarrow} K_q \overset{r_q}{\rightarrow} R_q \), and in the SPO case \( L_q \overset{r_q}{\Rightarrow} R_q \).

A derivation in a grammar \( G \) is a sequence of direct derivations starting from the start graph, namely \( \rho = \{G_{i-1} \Rightarrow q_{i-1} G_i\}_{i \in \{1, \ldots, n\}} \), with \( G_0 = G_s \).

Given an SPO graph grammar, we can easily construct a corresponding DPO grammar, which behaves as the original grammar when the dangling condition is satisfied. Clearly, the converse construction is possible as well.

Definition 1.6 [from DPO to SPO and backward] Let \( q = L_q \overset{r_q}{\Rightarrow} R_q \) be an SPO production. The corresponding DPO production, denoted by \( \mathcal{D}(q) \) is

\[
L_q \overset{t_q}{\leftarrow} \text{dom}(r_q) \overset{r_q}{\rightarrow} R_q
\]

where \( l_q \) is the inclusion of \( \text{dom}(r_q) \) into \( L_q \) and, with abuse of notation, \( r_q \) denotes the total function obtained as the restriction of \( r_q \) to its domain.

Given a SPO grammar \( \mathcal{G} = \langle T, G_s, P, \pi \rangle \), we denote by \( \mathcal{D}(\mathcal{G}) \) the DPO grammar \( \langle T, G_s, P, \pi' \rangle \), where for all \( q \in P \), \( \pi'(q) = \mathcal{D}(\pi(q)) \).

Vice versa, given a DPO grammar \( \mathcal{G} \) we can define, in a dual way, the SPO grammar \( \mathcal{S}(\mathcal{G}) \).

For instance, if we consider the DPO grammar \( \mathcal{G}_2 \) in Fig. 3 and the SPO grammar \( \mathcal{G}'_2 \) in Fig. 4 then \( \mathcal{G}_2 = \mathcal{S}(\mathcal{G}'_2) \) and \( \mathcal{G}'_2 = \mathcal{D}(\mathcal{G}_2) \).

2 Petri nets with read, inhibitor and reset arcs

In this section we introduce some basic extensions of P/T Petri nets, i.e., Petri nets with read, inhibitor and reset arcs. As already mentioned read arcs (also called test, activator or positive contextual arcs) \([10,25,19,28]\) allow a transition to check for the presence of tokens without consuming them. This allows to represent faithfully the situations where a resource is read but not consumed (read-only accesses). Read arcs have been used, for example, to model concurrent accesses to shared data (e.g., read operations in a database) \([27,15]\), to study temporal efficiency in asynchronous systems \([28]\) and to give a truly
concurrent semantics to concurrent constraint programs [24,7].

Inhibitor arcs, which allow a transition to test for the absence of tokens in a place, have been introduced in [1] to solve a synchronisation problem not expressible in classical Petri nets. This extension makes the model Turing complete because they allow to simulate the zero-testing operation of RAM machines which cannot be expressed neither by flow nor by read arcs. Inhibitor arcs have been employed, for example, for performance evaluation of distributed systems [2], to provide \(\pi\)-calculus with a net-based semantics [8] and to show the existence of an expressiveness gap between two different semantics of a process algebra based on Linda coordination primitives [9].

Reset arcs [3] allow a transition to remove all the tokens in a place, if any: the notion of enabling is not influenced by reset arcs, but if a transition is connected to a place by a reset arc then its firing resets the content of the place. Reset arcs have been used, e.g., to model communications through unreliable channels where messages can be lost (see [6,11] and references therein). It is worth stressing that nets with reset arcs have peculiar decidability properties: reachability and boundedness are undecidable, while coverability and termination are decidable [16]. As such they lie somehow between ordinary nets and nets with inhibitor arcs.

A study of the expressiveness of these kinds of arcs, along with a comparison with other extensions proposed in the literature, like priorities, exclusive-or transitions and switches, is carried out in [26,21].

To give the formal definition of these generalised Petri nets we need some notation for sets and multisets. Let \(A\) be a set. The powerset of \(A\) is denoted by \(2^A\). A multiset of \(A\) is a function \(M : A \rightarrow \mathbb{N}\), where \(\mathbb{N}\) is the set of natural numbers. The set of multisets of \(A\) is denoted by \(\mu A\). The usual operations and relations on multisets, like multiset union \(\oplus\) or multiset difference \(\ominus\), are used. We write \(M \leq M'\) if \(M(a) \leq M'(a)\) for all \(a \in A\). If \(M \in \mu A\), we denote by \([M]\) the multiset defined as \([M](a) = 1\) if \(M(a) > 0\) and \([M](a) = 0\) otherwise, obtained by changing all non-zero coefficients of \(M\) to 1; sometimes \([M]\) will be confused with the corresponding subset \(\{a \in A \mid [M](a) = 1\}\) of \(A\). Given a multiset \(M\) and a subset \(X \subseteq A\), the multiset \(M' = M \downarrow X\) is defined by \(M'(a) = M(a)\) if \(a \notin X\) and \(M'(a) = 0\), otherwise.

A multirelation \(f : A \rightarrow B\) is a multiset of \(A \times B\). We will limit our attention to finitary multirelations, namely multirelations \(f\) such that the set \(\{b \in B \mid f(a,b) > 0\}\) is finite. Multirelation \(f\) induces in an obvious way a (possibly partial) function \(\mu f : \mu A \rightarrow \mu B\), defined as \(\mu f(\sum_{a \in A} n_a \cdot a) = \sum_{b \in B} \sum_{a \in A}(n_a \cdot f(a,b)) \cdot b\).\(^4\)

\(^4\) The function \(\mu f\) can be partial since infinite coefficients are disallowed in multisets. For instance, given the multirelation \(f : \mathbb{N} \rightarrow \{0\}\) with \(f(n,0) = 1\) for all \(n \in \mathbb{N}\), then \(\mu f\) is
Definition 2.1 [read, inhibitor and reset arcs] A (marked) Petri net with read, inhibitor and reset arcs is a tuple $N = \langle S, Tr, F, C, I, R, m \rangle$, where

- $S$ is a set of places;
- $Tr$ is a set of transitions;
- $F = \langle F_{\text{pre}}, F_{\text{post}} \rangle$ is a pair of multirelations from $Tr$ to $S$;
- $C$, $I$ and $R$ are relations between $Tr$ and $S$, called the context, inhibitor and reset relation, respectively;
- $m \in \mu S$ is a multiset called the initial marking.

Some subclasses of nets will play a relevant role in the paper:

- If $C$, $I$ and $R$ are empty, the net is called ordinary net and denoted by $N_O = \langle S, Tr, F, m \rangle$.
- If $I$ and $R$ are empty, the net is called contextual net and denoted by $N_C = \langle S, Tr, F, C, m \rangle$.
- If $R$ is empty, the net is called inhibitor net and denoted by $N_I = \langle S, Tr, F, C, I, m \rangle$.
- If $I$ is empty, the net is called reset net and denoted by $N_R = \langle S, Tr, F, C, R, m \rangle$.

We assume, as usual, that $S \cap Tr = \emptyset$. The functions from $\mu Tr$ to $\mu S$ induced by the multirelations $F_{\text{pre}}$ and $F_{\text{post}}$ are denoted by $\cdot(\cdot)$ and $(\cdot)^\cdot$, respectively. If $A \in \mu Tr$ is a multiset of transitions, $\cdot A$ is called its preset, while $A^\cdot$ is called its post-set. Moreover, by $\underline{A}$ we denote the context of $A$, defined as $\underline{A} = C([A])$, by $\uparrow A = I([A])$ the inhibitor set of $A$, and by $\downarrow A = R([A])$ the reset set of $A$. The same notation is used to denote the functions from $S$ to $2^{Tr}$ defined as, for $s \in S$, $\cdot s = \{ t \in Tr \mid F_{\text{post}}(t, s) > 0 \}$, $s^\cdot = \{ t \in Tr \mid F_{\text{pre}}(t, s) > 0 \}$, $s_\downarrow = \{ t \in Tr \mid C(t, s) \}$, $s_\uparrow = \{ t \in Tr \mid I(t, s) \}$ and $\downarrow s = \{ t \in Tr \mid R(t, s) \}$.

A finite multiset of transitions $A$ is enabled at a marking $M$, if $M$ contains the pre-set of $A$ and an additional set of tokens which covers the context of $A$. Furthermore the places of the inhibitor set of $A$ must be empty both before and after the firing of the transitions in $A$. Finally, no place in the reset set of $A$ can be used (read, consumed or produced).

Definition 2.2 [token game] Let $N$ be a net with read, inhibitor and reset arcs, and let $M$ be a marking of $N$, i.e., a multiset $M \in \mu S$. A finite multiset $A \in \mu Tr$ is enabled at $M$ if (i) $\cdot A \uplus \underline{A} \leq M$, (ii) $[M \uplus A^\cdot] \cap \uparrow A = \emptyset$, and (iii) $(\cdot A \uplus \underline{A} \uplus A^\cdot) \cap \downarrow A = \emptyset$. The step relation between markings is defined as undefined on the multiset $\sum_{n \in N} 1 \cdot n$. 
M [A] M' \iff A \text{ is enabled at } M \text{ and } M' = (M \ominus \bullet A \oplus A^\bullet) \downarrow \ominus A.

Step and firing sequences, as well as reachable markings, are defined in the usual way. We will assume that for any transition \( t, (\ominus t \cup t^\bullet) \cap ([\bullet t \oplus t^\bullet] \cup t) = \emptyset \) (otherwise the transition would never be executable).

3 Encoding safe grammars as extended nets

We present here an encoding of graph grammars as extended nets. The encoding works for a restricted class of grammars only, namely for safe grammars. The notion of safeness for grammars, originally defined in the context of dpo [13], generalises the corresponding notion for P/T nets, which requires that each place contains at most one token in any reachable marking. Since large part of the theory is independent from the adopted approach, when possible we will give notions and constructions for a generic grammar \( G \), without sticking specifically to the dpo or spo approach.

Definition 3.1 [safe grammar] A grammar \( G = \langle T, G_s, P, \pi \rangle \) is safe if, for all \( H \) such that \( G_s \Rightarrow^* H \), \( H \) has an injective typing morphism.

The definition can be understood by thinking of nodes and edges of the type graph as a generalisation of places in Petri nets. In this view the number of different items of a graph which are typed on a given item of the type graph corresponds to the number of tokens contained in a place, and thus the condition of safeness for a marking is generalised to typed graphs by the injectivity of the typing morphism.

Safe graph grammars admit a natural net-like pictorial representation, where items of the type graph and productions play, respectively, the role of places and transitions of Petri nets. The basic observation is that typed graphs having an injective typing morphism can be safely identified with the corresponding subgraphs of the type graph (just thinking of injective morphisms as inclusions). Therefore, in particular, each graph \( G = \langle |G|, t_G \rangle \) reachable in a safe grammar can be identified with the subgraph \( t_G(|G|) \) of the type graph \( T \), and thus it can be represented by suitably decorating the nodes and edges of \( T \). Concretely, nodes and edges are drawn as circles and boxes, respectively, and they are filled if they belongs to \( t_G(|G|) \) and empty otherwise (see Fig. 3). This is analogous to the usual technique of representing the marking of a safe net by putting a token in each place which belongs to the marking.

With the above identification, in each reachable graph of a safe grammar a production can be applied only to the subgraph of the type graph which is the image via the typing morphism of its left-hand side. Therefore according to its typing, we can think that a production produces, preserves and consumes items.
of the type graph. This is expressed by drawing productions as arrow-shaped boxes, connected to the consumed and produced resources by incoming and outcoming arrows, respectively, and to the preserved resources by undirected lines.

For instance, Fig. 3 presents two examples of safe DPO grammars, with their pictorial representation. Notice that the typing morphisms for the start graph and the productions are represented by suitably labelling the involved graphs with items of the type graph.

A completely analogous representation can be given for SPO grammars. Formally, we represent any SPO grammar \( G \) exactly as the corresponding DPO grammar \( D(G) \). For instance, the SPO grammar \( G_2' \) in Fig. 4 is represented exactly as the grammar \( G_2 \) in Fig. 3, since \( D(G_2') = G_2 \).

Given the graphical representation of safe DPO and SPO grammars, as in the right part of Fig. 3, one could play the token game on them as if they were contextual Petri nets. However, the resulting behaviour would not correspond faithfully to the behaviour of the original grammars, since the token game can delete and generate nodes and edges freely, without any care for the consistency of the graphical structure of the state. In the next two subsections we will show how the encoding can be finalised, separately for DPO and SPO grammars, by adding inhibitor and reset arcs, respectively.

Before that, we will define the pre-set \( \bullet q \), context \( \underline{q} \) and post-set \( q^* \) of a production \( q \), thus introducing a net-like language for the productions of a grammar.

**Definition 3.2** [pre-set, post-set, context]

(i) Let \( G \) be a safe DPO graph grammar. For any \( q \in P \) we define

\[
\bullet q = t_{L_q}(|L_q| - l_q(|K_q|)) \quad q^* = t_{R_q}(|R_q| - r_q(|K_q|)) \quad q = t_{K_q}(|K_q|)
\]

seen as sets of nodes and edges of the graph of types, and we say that \( q \) consumes, creates and preserves items in \( \bullet q \), \( q^* \) and \( q \), respectively.

(ii) The definition for SPO grammars is essentially the same: the pre-set, post-set and context of a production \( q = r_q : L_q \mapsto R_q \) are defined as above just replacing \( l_q(|K_q|) \) with \( \text{dom}(r_q) \) and \( r_q(|K_q|) \) with \( r_q(\text{dom}(r_q)) \).

For instance, for the DPO grammar \( G_2 \) in Fig. 3, as well as for the SPO grammar \( G_2' \) in Fig. 4, the pre-set, context and post-set of production \( p_1 \) are \( \bullet p_1 = \{C\} \), \( \underline{p_1} = \{B\} \) and \( p_1^* = \{A, L\} \).

**Definition 3.3** [self-loops] We say that a safe grammar \( G \) has a self-loop if there exists a production \( q \in P \) such that \( q^* \cap \bullet q \neq \emptyset \).

In the remainder of this section we will restrict our attention to graph
DPO grammar $G_1$

$\eta_1$

\[
\begin{array}{c}
A \quad L \quad B \\
\bullet \quad \longrightarrow \\
B \\
\bullet
\end{array}
\]

\[
\begin{array}{c}
B \\
\bullet \\
\longrightarrow
\end{array}
\]

\[
\begin{array}{c}
A \\
\bullet \\
\longrightarrow
\end{array}
\]

$TG = G_{in} = \quad \begin{array}{c}
A \quad L \quad B \\
\bullet \quad \bullet
\end{array}$


DPO grammar $G_2$

$\eta_1$

\[
\begin{array}{c}
B \quad C \\
\bullet \quad \longrightarrow \\
B \\
\bullet
\end{array}
\]

\[
\begin{array}{c}
A \quad L \quad B \\
\bullet \quad \bullet \\
\longrightarrow \\
A \\
L \\
B \\
\bullet \quad \bullet
\end{array}
\]

$\eta_2$

\[
\begin{array}{c}
A \quad L \quad B \\
\bullet \quad \bullet \\
\longrightarrow \\
B \\
\bullet
\end{array}
\]

$\eta_3$

\[
\begin{array}{c}
A \\
\bullet \\
\longrightarrow
\end{array}
\]

$TG = G_{in} = \quad \begin{array}{c}
A \quad L \quad B \\
\bullet \quad \bullet \\
C \\
\bullet \\
\bullet
\end{array}$

Figure 3. Two safe DPO grammars and their net-like representation.

SPO grammar $G'_2$

$\eta_1$

\[
\begin{array}{c}
B \quad C \\
\bullet \quad \longrightarrow \\
A \quad L \quad B \\
\bullet \quad \bullet
\end{array}
\]

\[
\begin{array}{c}
A \quad L \quad B \\
\bullet \quad \bullet \\
\longrightarrow \\
B \\
\bullet
\end{array}
\]

$\eta_3$

\[
\begin{array}{c}
A \quad L \quad B \\
\bullet \quad \bullet \\
\longrightarrow \\
A \\
L \\
B \\
\bullet \quad \bullet
\end{array}
\]

$\eta_4$

\[
\begin{array}{c}
B \\
\bullet \\
\longrightarrow
\end{array}
\]

$TG = G_{in} = \quad \begin{array}{c}
A \quad L \quad B \\
\bullet \quad \bullet \\
C \\
\bullet \\
\bullet
\end{array}$

Figure 4. An SPO grammar corresponding to the DPO grammar $G_2$ in Fig. 3. The partial morphisms from the lhs to the rhs of productions are represented by the dotted arrows.

grammars without self-loops.

3.1 Encoding in the DPO case

In the case of DPO grammars, because of the dangling condition, a production $q$ which consumes a node $n$ can be applied only if there are no edges connected
to \( n \) which would remain dangling after the application of \( q \). In other words, if \( n \in \bullet q, e \not\in \bullet q \) and \( n \in c(e) \) then the application of \( q \) is inhibited by the presence of \( e \). By analogy with inhibitor nets we introduce the inhibitor set of a production.

**Definition 3.4** [inhibitor set] Let \( G \) be a DPO graph grammar. The inhibitor set of a production \( q \in P \) is defined by

\[
\bullet q = \{ e \in E_T \mid \exists n \in \bullet q, n \in c(e) \land e \not\in \bullet q \}
\]

For instance, in the grammar \( G_2 \) of Fig. 3 the inhibitor set of production \( p_4 \)

\[
\bullet p_4 = \{ L \}
\]

Note that with the above definition, a production \( q \) of a safe grammar \( G \) satisfies the dangling condition w.r.t. the match determined by the typing morphism if and only if \( t_{Lq}([Lq]) \cap \bullet q = \emptyset \). The correspondence between DPO safe grammars and inhibitor nets can be made more explicit:

**Definition 3.5** [from DPO grammars to inhibitor nets] To any safe DPO grammar \( G = \langle T, G_s, P, \pi \rangle \) we associate an inhibitor net \( N_I(G) = \langle S, Tr, F, C, I, m \rangle \), where the places are the items of \( T \) (i.e., \( S = V_T \cup E_T \)), the transitions are the productions (i.e., \( Tr = P \)), and for each transition \( t \in Tr \), the pre-set, post-set, context and inhibitor set are defined as in Definitions 3.2(i) and 3.4. The initial marking \( m \) is the set of items in (the image in \( T \) of) \( G_s \).

Figure 5 shows the inhibitor nets \( N_I(G_1) \) and \( N_I(G_2) \) corresponding to the safe DPO grammars \( G_1 \) and \( G_2 \) of Fig. 3.

It is possible to show that a \( T \)-typed DPO grammar \( G \) and the net \( N_I(G) \), as defined above, have essentially the same behaviour in the sense that each (concurrent) derivation in \( G \) corresponds to a step sequence in \( N_I(G) \) using the same productions and leading to the same state, and vice versa. More precisely, given a graph \( G \) injectively typed over \( T \), let us denote by \( m(G) \) the corresponding safe marking over the net \( N_I(G) \), i.e., the set of nodes and edges in \( t_G([G]) \). Then the following result holds:

**Proposition 3.6** Let \( G \) be a safe DPO \( T \)-typed graph grammar and let \( G \) be an injectively \( T \)-typed graph. Then there is a parallel direct derivation \( G^q_1+\ldots+q_n \)

\( \xrightarrow{t} G' \) in \( G \) if and only if there is a step \( m(G) | q_1 \oplus \ldots \oplus q_n \) \( m(G') \) in \( N_I(G) \).

The result can be proved along the following lines. First, observe that given any injectively typed graph \( G \), if a (parallel) production \( q = q_1 + \ldots + q_n \) can be applied to \( G \) then the existence of the match exactly corresponds to the fact that the marking \( m(G) \) covers the pre-set and the context of \( q \). Then, by construction, the fact that the dangling condition holds for the match
Figure 5. The inhibitor nets \( N_I(G_1) \) and \( N_I(G_2) \) corresponding to the grammars \( G_1 \) and \( G_2 \) in Fig. 3. exactly corresponds to the absence of tokens in the inhibitor set of \( q \). Finally, the requirement that the post-set of \( q \) does not intersect its inhibitor set is enforced by the fact a production \( q \), to be inhibited by an edge \( L \), must delete a node which \( L \) is attached to.

### 3.2 Encoding in the SPO case

The encoding for SPO grammars is formally the same as for DPO grammars, but with inhibitor arcs replaced by reset arcs. In fact, as already mentioned, when a production \( q \) which deletes a node \( n \) is applied, all the edges connected to \( n \) that would remain dangling after the application of \( q \) are removed. Therefore, if \( n \in \bullet q, e \notin \bullet q \) and \( n \in c(e) \), then we can say that the application of \( q \) resets the edge \( e \). By analogy with reset nets we introduce the reset set of a production.

**Definition 3.7** (reset set) Let \( G \) be a SPO graph grammar. The reset set of a production \( q \in P \) is defined by

\[
\ominus q = \{ e \in E_T \mid \exists n \in \bullet q. \ n \in c(e) \land e \notin \bullet q \}
\]

For instance, in the SPO grammar \( G'_2 \) of Fig. 4 the reset set of production \( p_4 \) is \( \ominus p_4 = \{ L \} \).

The correspondence between safe SPO grammars and reset nets is formalised in the following definition.

**Definition 3.8** (from SPO grammars to reset nets) To any safe SPO grammar \( G = \langle T, G_s, P, \pi \rangle \) we associate a reset net \( N_R(G) = \langle S, Tr, F, C, R, m \rangle \), where \( S = V_T \cup E_T \), \( Tr = P \), and for each transition \( t \in Tr \), the pre-set, post-set, context and reset set are defined as in Definitions 3.2(ii) and 3.7. The initial marking \( m \) is the set of items in the start graph \( G_s \).

Figure 6 shows the reset net corresponding to the safe SPO grammars \( G'_2 \) of Fig. 4. Since \( G_2 = \mathcal{D}(G'_2) \), this net is obtained simply by replacing inhibitor arcs with reset arcs in the net \( N_I(G_2) \), depicted in the right side of Fig. 5.
It is possible to show that, as for DPO grammars, a $T$-typed SPO grammar $G$ and the reset net $\mathcal{N}_R(G)$, as defined above, have essentially the same behaviour.

**Proposition 3.9** Let $\mathcal{G}$ be an SPO $T$-typed graph grammar and let $G$ be an injectively $T$-typed graph. Then there is a parallel direct derivation $G \xrightarrow{q_1 + \ldots + q_n} G'$ in $\mathcal{G}$ iff there is a step $\mathbf{m}(G) [q_1 \oplus \ldots \oplus q_n] \mathbf{m}(G')$ in $\mathcal{N}_R(\mathcal{G})$.

The encoding of graph grammars as Petri nets is heavily based on the safety hypothesis: since in a safe grammar each reachable graph is (up to isomorphism) a subgraph of the type graph, it can be described by suitably marking the items of the type graph itself with tokens. The connectivity among such items does not need to be described explicitly in the encoding, since it can be “inherited” from the type graph. For non-safe grammars one can still consider a similar construction: a non injective graph $G$ determines a non-safe marking of the type graph, but the correspondence is not one-to-one (several graphs induce the same marking) and thus some information about connectivity of the items in $G$ is lost. Still, restricting to graph grammars where productions do not delete nodes, the Petri net associated to a graph grammar $\mathcal{G}$ can be seen as an (over-)approximation of the original grammar $\mathcal{G}$, in a way that resembles the work on Petri graphs [5].

4 Encoding extended nets as graph grammars

We have seen that safe DPO and SPO grammars can be encoded as safe reset and inhibitor nets, respectively. In this section we investigate the possibility of providing an encoding in the opposite direction, i.e., of encoding inhibitor nets into DPO grammars and reset nets into SPO grammars.
4.1 Ordinary nets

It is part of the folklore (see e.g., the discussion in [12] and references therein), that Petri nets can be seen as a very special kind of graph grammars. The simple idea is that the marking of a net can be represented as a discrete graph typed over the places: a token in place $s$ is represented as a node typed over $s$. Then transitions are seen as productions which consume and produce nodes, as prescribed by their pre- and post-set. In this way, Petri nets exactly correspond to graph grammars acting over discrete graphs, where productions do not preserve items.

To make it extensible to more general classes of Petri nets, here we consider a slightly different encoding, where edges, rather than nodes, play the role of tokens, i.e., Petri nets are seen as grammars acting on edge-discrete graphs.

The encoding of markings into graphs will depend on the specific kind of nets we are considering. However, in all cases there will be an edge $s$ in the type graph for each place $s$ of the net, and the number of edges typed over $s$ will represent the number of tokens in that place.

**Definition 4.1** [relating markings and typed graphs] Let $G$ by a $T$-typed graph. The marking generated by $G$, denoted by $m(G) \in \mu_{E_T}$, is defined by $m(G)(e) = |t_G^{-1}(e)|$ for any $e \in E_T$.

Given a graph $T$, any marking $m \in \mu_{E_T}$ corresponds to a $T$-typed graph $G_T(m)$ defined as follows:

- $|G_T(m)| = (V, E, c)$, where
  - $V = \{ n \in V_T \mid \exists e \in E_T. n \in c_T(e) \land m(e) > 0 \}$, i.e., $|G_T(m)|$ has nodes taken from $T$ and a node is included if it is attached to an edge which appears in the multiset
  - $E = \{ (e, i) \mid e \in E_T, 1 \leq i \leq m(e) \}$
  - for any $(e, i) \in E$, $c(e, i) = c_T(e)$.
- The typing $t_{G_T(m)}$ is the identity on nodes, and $t_{G_T(m)}(e, i) = e$ for all $(e, i) \in E$.

Observe that, since isolated nodes do not contribute to the marking, given a graph $T$ and a marking $m \in \mu_{E_T}$, the graph $G_T(m)$ is, in some sense, the least $T$-typed graph such that $m(G_T(m)) = m$.

**Definition 4.2** Let $N_O = \langle S, Tr, F, m \rangle$ be an ordinary Petri net. The corresponding DPO grammar $G_d(N_O) = (T, G_s, P, \pi)$ is defined as follows.

- $T = (\emptyset, S, c_e)$, where $c_e(s) = \epsilon$ (the empty string) for all $s \in S$
- $P = Tr$
- $G_s = G_T(m)$
• for any \( t \in P \), \( \pi(t) = G_T(t) \leftarrow \emptyset \rightarrow G_T(t) \).

Observe that, as anticipated, the type graph \( T \) is an “edge-discrete” hypergraph, with only 0-ary edges, one for each place. Production names are net transitions, and the span associated with each production is the obvious one, with empty interface since nothing is explicitly preserved by a P/T net transition.

The encoding as \( \text{sPO} \) grammar is completely analogous. We can define the \( \text{sPO} \) grammar corresponding to a net \( N_O \) as \( G_s(N_O) = S(G_d(N_O)) \).

In Fig. 7 the reader can find a Petri net transition and the corresponding DPO production, with the typing morphism depicted explicitly.

4.2 Contextual nets

The encoding of contextual nets as graph grammars is an easy extension of the previous one. The corresponding grammars still operate only on edge-discrete graphs. The novelty is that, since a transition of a contextual net can “read” some token via read arcs, the corresponding productions can have a non-empty interface, i.e., they can preserve some edges.

**Definition 4.3** Let \( N_C = \langle S, Tr, F, C, m \rangle \) be a contextual Petri net. The corresponding DPO grammar \( G_d(N_C) = \langle T, G_s, P, \pi \rangle \) is defined as follows.

• \( T = (\emptyset, S, c_\epsilon) \)
• \( P = Tr \)
• \( G_s = G_T(m) \)
• for any \( t \in P \), \( \pi(t) = G_T(t \oplus \cdot t) \leftarrow G_T(t) \rightarrow G_T(t \oplus t^*) \), where the left and right morphisms in the span are inclusions.

An example of contextual net transition with the corresponding DPO production can be found in Fig. 8. The typing over \( T \) is implicitly represented by labelling the items.

As in the previous case, a completely analogous encoding can be carried out using \( \text{sPO} \) grammars.
4.3 Inhibitor nets

Not surprisingly, inhibitor nets are represented as DPO grammars by using the effects of the dangling condition to encode inhibitor arcs. This requires to move from edge-discrete graphs to graphs which possibly include nodes. More precisely, as in the previous cases the type graph includes one edge for each place \( s \) of the net. In addition, if place \( s \) inhibits at least one transition, then the type graph contains one node \( n_s \) to which the edge corresponding to \( s \) is connected. If place \( s \) inhibits transition \( t \), the production corresponding to \( t \) will delete and produce again the node \( n_s \) corresponding to \( s \). In this way the presence of a token in place \( s \), represented by an edge labelled over \( s \) connected to such node, will inhibit the production because of the dangling condition.

All the nodes corresponding to inhibiting places are included in the start graph and, since each time they are deleted they are immediately regenerated, they will be present in any reachable graph. As a consequence, the reachable graph corresponding to a marking \( m \) will coincide with \( G_T(m) \) only up to isolated nodes. This is formalised by the following definition of complete graph for a marking.

**Definition 4.4** [complete graph for a marking] Let \( T \) be a graph and let \( m \in \mu E_T \) be a marking. The **complete \( T \)-typed graph** corresponding to \( m \), denoted \( \tilde{G}_T(m) \), is defined as \( G_T(m) \cup D_T \), where \( G_T(m) \) is as in Definition 4.1 and \( D_T \) is the discrete graph including only the nodes of \( T \), i.e., \( D_T = (V_T, \emptyset, \emptyset) \).

In the sequel, given a relation \( r \subseteq X \times Y \) and a subset \( X' \subseteq X \), we call **\( r \)-image** of \( X' \) the set \( r(X') = \{ y \in Y \mid \exists x \in X'. \, r(x, y) \} \).

**Definition 4.5** Let \( N_I = (S, Tr, F, C, I, m) \) be an inhibitor Petri net. The corresponding DPO grammar \( G_d(N_I) = (T, G_s, P, \pi) \) is defined as follows.

- \( T = (V, S, c) \), where \( V = \{ n_s \mid s \in I(Tr) \} \), \( c(s) = n_s \) for each \( s \in I(Tr) \), and \( c(s) = \epsilon \) for each \( s \in S - I(Tr) \).
- \( P = Tr \)
- \( G_s = \tilde{G}_T(m) \)
• for each $t \in P$,

$$
\pi(t) = G_T(t \oplus t) \cup G_t \cup G_I \leftarrow G_T(t) \cup G_t \rightarrow G_T(t \oplus t^*) \cup G_t \cup G_I
$$

where $G_t = \langle \{n_s \in V \mid s \in t \oplus t^*\}, \emptyset, \emptyset \rangle$, $G_I = \langle \{n_s \in V \mid s \in t^*\}, \emptyset, \emptyset \rangle$ and the left and right morphisms in the span are inclusions.

Observe that, as mentioned above, the production corresponding to a transition $t$ deletes the edges in its pre-set, preserves the edges in its context, produces the edges in its post-set, preserving all the attached nodes, and deletes and produces again each node $n_s$ such that $s \in t^*$. The last point is ensured by including the graph $G_I$, which contains exactly such nodes, both in the lhs and in the rhs, but not in the interface of the production.

A very simple inhibitor net and the corresponding DPO grammar are presented in Fig. 9.

4.4 Reset nets

The duality between DPO/inhibitor arcs and SPO/reset arcs is confirmed also in the encoding of reset nets into SPO grammars. In fact, it can be obtained from the encoding described in the previous section in a trivial way: just replace inhibitor arcs with reset arcs and DPO productions with the corresponding SPO productions.

As before, the type graph contains one edge for each place, and, in addition, for each place which is reset by at least one transition the type graph includes one node, to which the corresponding edge is connected. If transition $t$ resets place $s$, the production corresponding to $t$ will delete and produce again the node $n_s$ corresponding to $s$. In this way, all tokens in place $s$, represented by edges labelled over $s$ connected to that node, will be removed by the application of the corresponding SPO production.

**Definition 4.6** Let $N_R = \langle S, Tr, F, C, R, m \rangle$ be a reset Petri net. The corresponding SPO grammar $G_s(N_R) = \langle T, G_s, P, \pi \rangle$ is defined as follows.
• \( T = (V, S, c) \), where \( V = \{ n_s \mid s \in R(Tr) \} \), \( c(s) = n_s \) for each \( s \in R(Tr) \), and \( c(s) = \epsilon \) for each \( s \in S - R(Tr) \)

• \( P = T_T \)

• \( G_s = \tilde{G}_T(m) \)

• for each \( t \in P \),

\[
\pi(t) = G_T(t \triangleleft t^*) \cup G_t \cup G_R \rightarrow G_T(t \triangleleft t^*) \cup G_t \cup G_R
\]

where \( G_t = \langle \{ n_s \in V \mid s \in t^* \}, \emptyset, \emptyset \rangle \), \( G_R = \langle \{ n_s \in V \mid s \in \ominus t \}, \emptyset, \emptyset \rangle \) and the morphism is a partial inclusion with domain \( G_T(t) \cup G_t \).

Equivalently, one could define the SPO grammar \( G_s(N_R) \) as \( S(G_d(N_I)) \), where \( N_I = \langle S, Tr, F, C, I, m \rangle \), with \( I = R \), is the inhibitor net obtained from \( N_R \) replacing reset arcs with inhibitor arcs. An example, obtained in this way from the DPO grammar and inhibitor net in Fig. 9, can be found in Fig. 10.

4.5 Correspondence results

The encodings of inhibitor and reset nets into DPO and SPO grammars presented in the previous sections preserve the firing relation and reachability, in the following sense.

**Proposition 4.7** Let \( N_I \) be an inhibitor net and let \( M \) be a marking of \( N_I \). Then \( M \mid t \) \( M' \) in \( N_I \) if \( \tilde{G}_T(M) \xrightarrow{t} G' \) in \( G_d(N_I) \) and \( m(G') = M' \).

Similarly, if \( N_R \) is a reset net and \( M \) is a marking of \( N_R \), then \( M \mid t \) \( M' \) in \( N_R \) if \( \tilde{G}_T(M) \xrightarrow{t} G' \) in \( G_s(N_R) \) and \( m(G') = M' \).

The proof can be done by formalising the intuitions in the previous paragraphs. First one proves that, for both encodings, tokens in a place \( s \) corresponds to edges connected to the node \( n_s \). When relating DPO grammars and inhibitor nets, a transition inhibited by a place \( s \) is encoded as a production which removes (and generates again) node \( n_s \). Hence, such production can be applied if and only if there are no edges connected to \( n_s \), i.e., if and only if
Figure 11. An inhibitor Petri net $N_I$ where transitions can fire concurrently, while in $G_d(N_I)$ they cannot.

there are no tokens in place $s$. The argument for SPO grammars and reset nets is analogous.

Unfortunately, the encodings do not preserve the concurrency of the original net. For example, for inhibitor nets, if two transitions are inhibited by the same place $s$, then their encodings as DPO productions cannot be executed in parallel, since both such productions delete and produce again the node $n_s$ corresponding to $s$. For instance, in the inhibitor net in Fig. 11, the two transitions $t_1$ and $t_2$ can fire concurrently. However, in the corresponding DPO grammar the productions associated to $t_1$ and $t_2$ delete and generate again the same node $n_s$ and thus they are forced to be applied sequentially.

5 Encoding safe nets

If we restrict to safe inhibitor and reset nets, the encodings given in the previous section can be improved to preserve also the concurrent operational behaviour of the original net. We discuss only the case of inhibitor nets, since the one of reset nets is, again, related to it by the usual form of duality.

Given a safe inhibitor net, the idea is to include in the type graph a different node for each transition which is inhibited by a given place. More precisely, for each transition $t$ and for each place $s$ which inhibits $t$, the type graph includes a node $(s, t)$. There is still only one edge associated to $s$, and it is connected to all such nodes. Then the production corresponding to $t$ will delete and produce again node $(s, t)$. In this way, because of the dangling condition it will not be enabled if there is a token in $s$ (represented by an $s$-edge connected to all the $(s, t_i)$ nodes). But having a different node for each transition inhibited by $s$ allows one to fire in parallel several transitions inhibited by the same place. Having only one node for each transition suffices, since in a safe net one cannot have two copies of the same transition concurrently enabled.

**Definition 5.1** Let $N_I = \langle S, Tr, F, C, I, m \rangle$ be an inhibitor Petri net. The corresponding DPO grammar $G'_d(N_I) = \langle T, G_s, P, \pi \rangle$ is defined as follows.

- $T = (V, S, c)$, where
  - $V = \bigcup_{t \in Tr} @t \times \{t\}$,
\[ T = (s, t_2)(s, t_1) \]

\[ G_s = (s) = G_t \]

\[ P = T \]

\[ G_S = \tilde{G}_T(m) \]

\[ s' = (s, t_1, \ldots, t_n) \]

Informally, the production corresponding to \( t \) deletes the edges in its pre-set, preserves the edges in its context, produces the edges in its post-set, preserving all the attached nodes, and deletes and produces again the nodes \((t, s)\) for any inhibiting place \( s \in \mathcal{O}_t \).

As an example, the DPO graph grammar corresponding to the safe inhibitor net in Fig. 11, can be found in Fig. 12. It can be shown that this new encoding preserve also concurrent steps of the original net.

**Proposition 5.2** Let \( N_I \) be a safe inhibitor net and let \( M \) be a safe marking of \( N_I \). Then \( M[t_1 + \ldots + t_n] M' \) in \( N_I \) iff \( \tilde{G}_T(M) \xrightarrow{t_1 + \ldots + t_n} G' \) and \( m(G') = M' \) in \( G'_d(N_I) \).

### 6 Conclusions

In this paper we discussed how the intuitive view of graph grammars as generalisations of Petri nets can be made formal. More specifically, we showed that graph rewriting in the double-pushout and single-pushout approach is strictly related to inhibitor and reset Petri nets, respectively.

We proved that any safe DPO/SPO grammar can be encoded as a safe inhibitor/reset net. Vice versa, general inhibitor and reset nets can be encoded as DPO and SPO grammars, respectively. This last encoding preserves the se-
quential, but not the concurrent behaviour of the models at hand. An encoding which preserves the concurrent behaviour is defined only for safe inhibitor and reset nets. We conjecture that this should be extensible also to bounded nets, but not to general nets. In fact when encoding a net transition as a DPO (SPO) production, the negative testing (reset) operation is simulated by an action which deletes a part of the state, thus imposing a bound to the number of tests which can be performed in parallel.

Generally speaking, we hope that this formalisation of the relationship between graph grammars and generalised Petri nets, can help to enhance the already lively cross-fertilization activity between the two areas. In particular, this tight relationship suggests the possibility of reusing in the setting of graph rewriting the enormous amount of notions, techniques and tools existing for Petri nets, and of studying problems conceptually relevant for graph rewriting in the simpler setting of inhibitor and reset nets.

References


