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## An integer *L*-shaped algorithm for the Dial-a-Ride Problem with stochastic customer delays

Géraldine Heilporn a,b, Jean-François Cordeau A, Gilbert Laporte b,\*

- a Canada Research Chair in Logistics and Transportation and CIRRELT, HEC Montréal, 3000 chemin de la Côte-Sainte-Catherine, Montréal, Canada H3T 2A7
- <sup>b</sup> Canada Research Chair in Distribution Management and CIRRELT, HEC Montréal, 3000 chemin de la Côte-Sainte-Catherine, Montréal, Canada H3T 2A7

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#### ABSTRACT

This paper considers a single-vehicle Dial-a-Ride Problem in which customers may experience stochastic delays at their pickup locations. If a customer is absent when the vehicle serves the pickup location, the request is fulfilled by an alternative service (e.g., a taxi) whose cost is added to the total cost of the tour. In this case, the vehicle skips the corresponding delivery location, which yields a reduction in the total tour cost. The aim of the problem is to determine an a priori Hamiltonian tour minimizing the expected cost of the solution. This problem is solved by means of an integer *L*-shaped algorithm. Computational experiments show that the algorithm yields optimal solutions on several instances within reasonable CPU times. It is also shown that the actual cost of an optimal solution obtained with this algorithm can be significantly smaller than that of an optimal solution obtained with a deterministic formulation.

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#### 1. Introduction

The single-vehicle *Dial-a-Ride Problem* (DARP) consists in satisfying at minimum cost a set of customer transportation requests, each defined by a specific origin-destination pair, while respecting side constraints related to operational considerations and to quality of service. These typically include load and capacity constraints, total duration and ride time constraints, as well as time windows. Customer requests can either be outbound – a desired arrival time at a destination is specified – or inbound—a desired departure time from the origin is specified. Time windows of given widths are then constructed around these desired times.

Our aim is to propose an exact algorithm for a stochastic version of the DARP called the single-vehicle *DARP with stochastic customer delays* (S-DARP). In this problem, customers arrive at their origin with a stochastic delay. Such delays are frequently encountered when customers must be picked up at hospitals or other healthcare facilities. Indeed, because waiting times and the duration of medical appointments are often unpredictable, customers cannot guarantee at which time they will become available to be picked up for their inbound request. We assume that if a customer is absent when the vehicle serves the pickup location, the vehicle moves immediately to the next location. In this case, the "missed" customer request is fulfilled by an alternative service such as a taxi whose cost must be added to the total cost of the tour. Furthermore, the vehicle will skip the corresponding delivery node, yielding a reduction in the tour cost. The single-vehicle S-DARP consists in determining an a priori Hamiltonian tour that minimizes the expected cost of the tour actually followed by the vehicle.

There exists a rich literature on the DARP. The single-vehicle case was introduced by Psaraftis [19,20], who solved it by dynamic programming. Desrosiers et al. [10] formulated the problem as an integer program, and solved instances with up

<sup>\*</sup> Corresponding author. Fax: +15143437121. E-mail addresses: gilbert@crt.umontreal.ca, gilbert.laporte@cirrelt.ca (G. Laporte).

to 40 requests, also by dynamic programming. More recently, Cordeau [5] presented some valid inequalities and a branch-and-cut algorithm for the multi-vehicle DARP. The author solved instances involving up to 32 requests. Ropke et al. [22] later presented stronger formulations and new valid inequalities for the DARP and the *Pickup and Delivery Problem with Time Windows* (PDPTW), which can be viewed as a DARP without ride time constraints. They solved instances with up to 96 requests using a branch-and-cut algorithm. Ropke and Cordeau [21] then proposed a branch-and-cut-and-price method for the PDPTW. This algorithm uses some of the inequalities introduced by Ropke et al. [22] within a column generation framework and it could solve some tightly constrained instances with up to 500 requests. Very recently, Bartolini [1] also formulated the PDPTW as a set partitioning problem with additional cuts. He proposed an exact algorithm for the problem, using both relaxations of the formulation and a branch-and-cut-and-price algorithm. His method provided better results than that of Ropke and Cordeau [21] in terms of lower bound quality and computing time. For recent reviews of the DARP, see [6,7].

The S-DARP is related to the *Probabilistic Traveling Salesman Problem* (PTSP), in which vertices are present with given probabilities. The PTSP is solved in two stages. In the first stage, an a priori Hamiltonian tour must be determined before any information on the present vertices is known. The set of present vertices is then revealed. In the second stage solution, the vehicle follows its planned tour but skips the absent vertices. The PTSP consists in determining an a priori Hamiltonian tour that minimizes the expected length of the tour actually followed by the vehicle in the second stage. The PTSP was introduced by Jaillet [14,15] who presented several combinatorial and asymptotic results, among which is an efficient method to compute the expected length of the second stage tour. Laporte et al. [17] proposed an exact integer *L*-shaped algorithm for this problem and solved instances with up to 50 vertices. The latter algorithm, which we will adapt to our problem, is based on the *L*-shaped method for continuous programs [24] and on Benders decomposition [2]. The integer *L*-shaped algorithm was put forward by Laporte and Louveaux [16] for stochastic integer programs with integer recourse. It applies branch-and-cut to an initial relaxed model, which is then iteratively tightened by appending lower bounding functionals and optimality cuts to the current problem. The optimality cuts require the knowledge of an integer feasible solution and are thus only imposed at the nodes of the branch-and-cut tree corresponding to integer solutions. In contrast, the lower bounding functionals can be imposed at any node of the tree.

The integer *L*-shaped algorithm was also applied by Gendreau et al. [11] to the *Vehicle Routing Problem* (VRP) with stochastic customers and demands. In this problem, each vertex has a given probability of being present and has a stochastic demand. The authors have solved instances involving up to 70 vertices. Hjorring and Holt [13] presented improved optimality cuts and lower bounding functionals for the related single-vehicle problem with stochastic demands only (i.e., all vertices are present), and solved instances with up to 90 vertices. Finally, Laporte et al. [18] derived better optimality cuts and lower bounding functionals for a stochastic capacitated VRP with Poisson or normal demands. These authors have solved instances involving up to 100 vertices. For more details about the stochastic VRP, we refer the interested reader to the surveys of Gendreau et al. [12] and of Cordeau et al. [8].

In related work, Campbell and Thomas [3,4] studied a PTSP in which customers should be visited before a known deadline. In the first paper [3], the authors presented two recourse models and a chance constrained model for the problem, and discussed several special cases. Whereas the recourse models penalize deadline violations in the objective function, the chance constrained model restricts the probability that a deadline violation occurs. The authors also compared through computational experiments the solution values obtained using stochastic or deterministic formulations. In a follow-up paper, Campbell and Thomas [4] proposed approximation methods to quickly compute deadline violations. These methods provide good quality solutions and yield significant reductions in computing time with respect to an exact computation of the deadline violations. They can thus be incorporated within local search algorithms.

The purpose of this paper is to introduce an integer *L*-shaped algorithm for the single-vehicle S-DARP. The remainder of the paper is organized as follows. Section 2 provides a formal description of the S-DARP, together with a mixed-integer linear programming formulation. Section 3 describes our integer *L*-shaped algorithm. This section also includes details about the computation of the delay cost associated with a feasible Hamiltonian tour, and provides the optimality cuts appended to the stochastic model. Note that no lower bounding functionals are generated because no strong constraints of this type could be identified. Computational results are presented in Section 4, followed by the conclusion in Section 5.

#### 2. Formal problem description

Consider a set of n customer requests  $r_1, \ldots, r_n$ , where each  $r_i$  is composed of a pickup node i and a delivery node n+i. Let G=(N,A) be the corresponding directed graph, with  $N=P\cup D\cup \{0,2n+1\}$ ,  $P=\{1,\ldots,n\}$  the set of pickup nodes,  $D=\{n+1,\ldots,2n\}$  the set of delivery nodes,  $\{0,2n+1\}$  the depot nodes, and  $A=\{(i,j):i\in N\setminus \{2n+1\},j\in N\setminus \{0,i,i-n\}\}$  the set of arcs.

To each node  $i \in N$  corresponds a load  $q_i$  such that  $q_0 = q_{2n+1} = 0$ ,  $q_i > 0$  and  $q_{n+i} = -q_i$  (i = 1, ..., n), and the vehicle capacity is given by Q. Furthermore, a service duration  $d_i$  as well as a time window  $[e_i, l_i]$  are provided for each node  $i \in N$ . In a deterministic context, the latter corresponds to an interval in which the vehicle must begin service at node i, which implies that a customer making a request  $r_i$  is supposed to be available at the pickup node at time  $e_i$  at the latest. With each arc  $(i, j) \in A$  are associated a routing  $\cos t c_{ij}$  and a travel time  $t_{ij}$ , which satisfy the triangle inequality. We assume that  $e_i \ge e_0 + d_0 + t_{0i}$  for all  $i \in N \setminus \{0\}$  since the vehicle starts from the depot node 0. Also, a maximal ride time R is imposed on the duration of any customer trip, while an upper bound T is imposed on the total tour duration. Note that other forms

of maximal ride times could also be considered, like a maximal ride time for customer request  $r_i$  depending on the travel time  $t_{i,n+i}$ . This would not affect the algorithm we propose although the model would likely be harder to solve.

In the S-DARP, customers can be delayed, i.e., the customer is present at node  $i \in P$  at time  $e_i + \xi_i$ , where  $\xi_i$  is a nonnegative random variable. The taxi cost corresponding to a "missed" customer request  $r_i$  is denoted by  $b_i$ . We assume that  $b_i \ge \max_{k,l \in N} \{c_{k,n+i} + c_{n+i,l} - c_{kl}\}$  for all  $i \in P$ , i.e., the cost of fulfilling a customer request by taxi is always larger than the reduction in the tour cost obtained by skipping the corresponding delivery node. Since the objective function of the problem consists in minimizing the total expected cost of the tour, we need to ensure that the vehicle picks up as many customers as possible. Hence the beginning of service at any pickup node has to be scheduled as late as possible in order to maximize the chance of picking up customers at the nodes. Furthermore, in the DARP, it is common to assume that if the vehicle arrives at node  $j \in N$  earlier than  $e_j$ , then waiting occurs before the beginning of service at this node [7]. In the S-DARP, we consider that the vehicle should avoid arriving at node  $j \in N$  earlier than  $e_j$  to maximize the probability of picking up a delayed customer. Hence, if the vehicle travels on arc (i, j), any waiting necessary before the beginning of service at node j will be replaced by a postponement of the beginning of service at node j, up to time  $l_i$ .

To model the S-DARP, we define binary flow variables  $x_{ij}$  equal to 1 if and only if the vehicle travels on arc  $(i, j) \in A$ . Let  $y_i$ ,  $i \in N$ , be variables equal to the beginning of service at the nodes of G, and let  $u_i$  be the vehicle load upon leaving node  $i \in P \cup D$ . The model is then:

S-DARP: minimize 
$$\sum_{(i,j)\in A} c_{ij} x_{ij} + \Theta(x,y)$$
 (1)

subject to:

$$\sum_{j\in P} x_{0j} = 1 \tag{2}$$

$$\sum_{i \in D} x_{j,2n+1} = 1 \tag{3}$$

$$\sum_{i \in N} x_{ij} = 1 \quad i \in P \cup D \tag{4}$$

$$\sum_{i \in N} x_{ij} - \sum_{i \in N} x_{ij} = 0 \quad i \in P \cup D$$
 (5)

$$y_i \ge y_i + d_i + t_{ii} - M_{ii}(1 - x_{ii}) \quad (i, j) \in A$$
 (6)

$$y_i + d_i + t_{i,n+i} \le y_{n+i} \quad i \in P \tag{7}$$

$$y_{n+i} - y_i - d_i \le R \quad i \in P \tag{8}$$

$$u_j - u_i \ge q_j - Q_i(1 - x_{ij}) + (Q_i - q_i - q_j)x_{ji} \quad i, j \in P \cup D$$
 (9)

$$\max\{0, q_i\} \le u_i \le \min\{Q, Q + q_i\} \quad i \in N \tag{10}$$

$$y_{2n+1} - y_0 < T \tag{11}$$

$$e_i \le y_i \le l_i \quad i \in N \tag{12}$$

$$y_i \ge e_i + \sum_{i \in N} \max\{0, \min\{e_j - e_i - d_i - t_{ij}, l_i - e_i\}\} x_{ij} \quad i \in N$$
(13)

$$x_{ij} \in \{0, 1\} \quad (i, j) \in A,$$
 (14)

with  $M_{ij} = \max\{0, l_i + d_i + t_{ij} - e_j\}$ ,  $Q_i = Q$  for  $i \in P$  and  $Q_i = Q - 1$  for  $i \in D$ . The objective function (1) minimizes the expected cost of the tour actually followed by the vehicle. In addition to the cost of the a priori tour, a function  $\Theta(x, y)$  measures the expected cost of delay caused by absent customers (also called *delay cost* in the following). Constraint (2) (resp. (3)) imposes that the first node after (resp. before) the depot is a pickup (resp. delivery) node. Constraints (4) and (5) mean that all pickup and delivery nodes are visited. Constraints (6) and (7) ensure that the beginning of service variables are consistent, and constraints (8) enforce a maximal ride time R for each customer. Constraints (9) guarantee the consistency of load variables. Indeed, they consist of the linearization of constraints  $u_j - u_i \ge q_j x_{ij}$ , lifted by using the reverse arc (j, i), as in [9]. Constraints (10) define lower and upper bounds on the vehicle load. Constraints (11) impose a total maximal duration T for the tour, while (12) are the time window constraints. Finally, constraints (13) ensure that the vehicle avoids arriving at a node earlier than the beginning of the corresponding time window, if possible. Indeed, if the vehicle travels on an arc (i,j) such that  $e_i + d_i + t_{ij} \le e_j$ , the earliest time  $e_i$  is postponed by  $\min\{e_j - e_i - d_i - t_{ij}, l_i - e_i\}$ . The last term  $l_i - e_i$  ensures that the deadline  $l_i$  is not exceeded.

#### 3. The integer L-shaped method for the S-DARP

In our implementation of the integer *L*-shaped method for the S-DARP, we solve a relaxed version of the model S-DARP, which is iteratively tightened by means of optimality cuts. Hence the objective function (1) is replaced with

$$\operatorname{minimize} \sum_{i \in N} \sum_{j \in N \setminus \{i\}} c_{ij} x_{ij} + \theta, \tag{15}$$

where  $\theta$  is a lower bound on the delay cost  $\Theta(x, y)$ , while integrality constraints (14) are also relaxed. A lower bounding constraint  $\theta \ge L$  is also included in the formulation, where L is a global lower bound for the delay cost. Since we have assumed that the cost of fulfilling a request by taxi is larger than any corresponding reduction in the tour cost, we can clearly set L=0.

Our implementation of the integer *L*-shaped method for the S-DARP can be summarized as follows:

Step 1 (Initialization). Set a solution counter r=0 and the best objective function value  $z^*=\infty$ . The first subproblem in the search tree is the relaxed problem defined above.

Step 2 (Subproblem selection). Choose a subproblem in the search tree (according to a best-bound rule). If none exists, the best solution has been found: stop.

Step 3 (Subproblem solution). Solve the current subproblem and let z be its optimal value. If  $z > z^*$ , fathom the corresponding node of the search tree and go to Step 2.

Step 4 (Integrality test). If the current solution is not integer, create two subproblems by branching on a fractional variable  $x_{ii}$ , add these to the search tree and go to Step 2.

Step 5 (Delay cost lower bounding). Set r=r+1. The current solution  $(x^r,y^r,\theta^r)$  is feasible. Compute a lower bound  $\underline{\theta}$  on the delay cost  $\Theta(x^r,y^r)$ . Compute the corresponding lower bound on the objective function value  $\underline{z}^r:=c^Tx^r+\underline{\theta}$ . If  $\underline{\theta}>\lambda\theta^r$  ( $\lambda\in\mathbb{R}^+_0$ ) or  $\underline{z}^r>z^*$ , generate optimality cuts and go to Step 2.

Step 6 (Delay cost computation). Compute the delay cost  $\Theta(x^r, y^r)$ . If  $\Theta(x^r, y^r) > \theta^r$ , generate optimality cuts and go to Step 2.

Step 7 (Best solution test). Compute the objective function value  $z^r := c^T x^r + \Theta(x^r, y^r)$  associated with the current feasible solution  $(x^r, y^r, \theta^r)$ . If  $z^r \le z^*$ , set  $z^* = z^r$  and save  $x^r$  as the new best solution. Fathom the node of the search tree and go to Step 2.

Several optimality cuts are appended to the stochastic model during Steps 5 and 6 of the algorithm. Similarly to Hjorring and Holt [13], optimality cuts are generated in Step 5 if the lower bound  $\underline{\theta}$  on the delay cost exceeds the current value  $\theta^r$  by a factor  $\lambda$ . The exact value of  $\lambda$  will be experimentally determined during preliminary numerical tests. Optimality cuts are also appended to the model if the lower bound on the objective function value  $\underline{z}^r$  is larger than the best known objective function value  $z^*$ . In Step 6 of the algorithm, optimality cuts are generated if the delay cost  $\Theta(x^r, y^r)$  is larger that the current value  $\theta^r$ . Finally, Step 7 of the algorithm compares the objective function value  $z^r$  of the current solution with the best known objective function value  $z^*$ . If  $z^r \leq z^*$ , then  $x^r$  corresponds to a new best solution.

The main difficulty of this method consists in computing the delay cost  $\Theta(x^r, y^r)$  associated with a feasible solution  $(x^r, y^r, \theta^r)$  in Step 6. In the following section, we define the delay cost more precisely and provide the details of its computation.

#### 3.1. Computing the delay cost associated with a feasible Hamiltonian tour

The probability that the vehicle picks up a customer at a node depends on the customer delay relative to the beginning of service at this node. In order to ensure that the vehicle picks up as many customers as possible, the beginning of service at any pickup node has to be scheduled as late as possible in order to maximize the related probabilities.

#### 3.1.1. Postponing the beginnings of service at the nodes

Consider that a feasible solution  $(x^r, y^r, \theta^r)$  to the stochastic relaxed model is known, and let the vector  $(s_0 = 0, s_1, \ldots, s_{2n}, s_{2n+1} = 2n+1)$  describe the corresponding Hamiltonian tour. The waiting times before the beginning of service at nodes are defined as

$$w_{s_i}^r = \max\{0, y_{s_i}^r - t_{s_{i-1}s_i} - d_{s_{i-1}} - y_{s_{i-1}}^r\} \quad i = 1, \dots, 2n + 1.$$
(16)

Similarly to Savelsbergh [23], we define forward time slack variables  $z_{s_i}$  ( $s_i \in N$ ) such that

$$z_{s_{2n+1}} = l_{2n+1} - y_{2n+1}^r \tag{17}$$

$$z_{s_i} = \min\{l_{s_i} - y_{s_i}^r, z_{s_{i+1}} + w_{s_{i+1}}^r\} \quad i = 0, \dots, 2n.$$
(18)

These correspond to the largest postponements that can be imposed on the beginning of service at the nodes so that the Hamiltonian tour remains feasible. In order to satisfy constraint (11) on the maximal tour duration, these variables are iteratively adjusted. Indeed, assume that  $y_0^r + z_0 + T < y_{2n+1}^r + z_{2n+1}$ , i.e., the maximal postponements of beginning of service at nodes 0 and 2n + 1 yield a tour duration larger than T. In this case, we set  $z_{2n+1} = y_0^r + z_0 + T - y_{2n+1}^r$ , and the variables  $z_{s_i}$  ( $i = 0, \ldots, 2n$ ) are recomputed using (18). Then we can set the updated beginning of service  $y_0^R = y_0^r + z_0$ .

Next, the beginning of service at nodes are updated in order to maximize the probabilities that the vehicle picks up customers. In order to satisfy constraints (8) on the maximal customer ride times, the first pickup node  $s_j$  of the tour is postponed:

$$y_{s_i}^R = y_{s_i}^r + z_{s_i}, (19)$$

where  $y_{s_j}^R$  is the updated beginning of service at node  $s_j$ , and the forward time slack variable at the corresponding delivery node is updated as follows:

$$z_{n+s_i} = \min\{z_{n+s_i}, R + y_{s_i}^R + d_{s_i} - y_{n+s_i}^R\}$$
(20)

to ensure a maximal ride time R for this customer request. Let k be the index of the delivery node, i.e.,  $n + s_j = s_k$ . Now let j denote the index of the second pickup node of the tour. Forward time slack variables for nodes  $s_i$  such that  $j \le i < k$  are recomputed using (18). Then, the beginning of service at the second pickup node can be postponed following (19), and this process is iterated until the last pickup node of the tour has been reached. Note that the beginning of service at delivery nodes, as well as the beginning of service at the depot node 2n + 1, do not have to be scheduled as late as possible. The latter are set according to the postponements at pickup nodes, i.e.,

$$y_{s_i}^R = \max\{y_{s_i}^r, y_{s_{i-1}}^R + d_{s_{i-1}} + t_{s_{i-1}s_i}\} \quad s_i \in D \cup \{2n+1\}.$$

Now consider a customer request  $r_j$ ,  $j \in \{1, ..., n\}$ , and let  $(s_0, ..., s_k = j, ..., s_l = n + j, ..., s_{2n+1})$  be a feasible Hamiltonian tour. With probability  $1 - p_j$ , an additional taxi cost  $b_j$  must be included in the delay cost whereas the vehicle skips the delivery node  $n + j \in D$ , yielding a reduction in the tour cost and thus in the delay cost. In this case, the beginning of service at each pickup node  $s_i \in P$  such that k < i < l is postponed by at most  $g^{(r_j)} = t_{s_{l-1}s_l} + d_{s_l} + t_{s_ls_{l+1}} - t_{s_{l-1}s_{l+1}}$  in order to increase the corresponding probabilities  $p_{s_i}$ . The beginning of service at delivery nodes  $s_i \in D$  such that k < i < l are postponed accordingly. However, note that the full postponement  $g^{(r_j)}$  is only achieved at nodes such that the remaining tour remains feasible. We thus define the following updated waiting times:

$$w_{s_{l+1}}^{R(r_j)} = \max\{0, y_{s_{l+1}}^R - t_{s_{l-1}s_{l+1}} - d_{s_{l-1}} - y_{s_{l-1}}^R\}$$
(22)

$$w_{s_i}^{R(r_j)} = \max\{0, y_{s_i}^R - t_{s_{i-1}s_i} - d_{s_{i-1}} - y_{s_{i-1}}^R\} \quad i = k+2, \dots, l-1.$$
(23)

Hence new forward time slack variables  $z_{s_i}^{(r_j)}$  are defined for the nodes  $s_i \in N$  such that k < i < l:

$$z_{s_{l-1}}^{(r_j)} = \min\{l_{s_{l-1}} - y_{s_{l-1}}^R, z_{s_{l+1}} - y_{s_{l+1}}^R + y_{s_{l+1}}^r + w_{s_{l+1}}^{R(r_j)}\} \quad s_{l-1} \in P$$

$$(24)$$

$$z_{s_{l-1}}^{(r_j)} = \min\{l_{s_{l-1}} - y_{s_{l-1}}^R, z_{s_{l+1}} - y_{s_{l+1}}^R + y_{s_{l+1}}^r + w_{s_{l+1}}^{R(r_j)}, R + y_{s_{l-1}-n}^R + d_{s_{l-1}-n} - y_{s_{l-1}}^R\} \quad s_{l-1} \in D$$
(25)

$$z_{s_i}^{(r_j)} = \min\{l_{s_i} - y_{s_i}^R, z_{s_{i+1}}^{(r_j)} + w_{s_{i+1}}^{R(r_j)}\} \quad s_i \in P, \ i = k+1, \dots, l-2$$
(26)

$$z_{s_i}^{(r_j)} = \min\{l_{s_i} - y_{s_i}^R, z_{s_{i+1}}^{(r_j)} + w_{s_{i+1}}^{R(r_j)}, R + y_{s_{i-n}}^R + d_{s_i-n} - y_{s_i}^R\} \quad s_i \in D, \ i = k+1, \dots, l-2.$$
 (27)

These correspond to the largest feasible postponements of beginning of service at nodes when the customer request  $r_j$  is fulfilled by taxi. In this case, updated beginning of service at nodes  $y_{s_i}^{R(r_j)}$  are set as follows:

$$y_{s_i}^{R(r_j)} = y_{s_i}^R + \min\{g^{(r_j)}, z_{s_i}^{(r_j)}\} \quad k < i < l, \ s_i \in P$$
 (28)

$$y_{s_i}^{R(r_j)} = \max\{y_{s_i}^R, y_{s_{i-1}}^{R(r_j)} + d_{s_{i-1}} + t_{s_{i-1}s_i}\} \quad k < i < l, \ s_i \in N \setminus P,$$
(29)

with  $y_{s_k}^{R(r_j)} = y_{s_k}^R$ . Note that the computation of the forward time slack variables implies that, even if the beginning of service is further postponed at a pickup node j, a maximal ride time of R still holds with respect to  $y_i^R$ .

If several delivery nodes are skipped by the vehicle, the services times at nodes must be updated accordingly. Let  $r_{j_1}$  and  $r_{j_2}$  be two customer requests whose corresponding delivery nodes  $n+j_1, n+j_2 \in D$  are skipped by the vehicle with probabilities  $(1-p_{j_1})$  and  $(1-p_{j_2})$ , respectively. Let  $(s_0, \ldots, s_h = j_1, \ldots, s_k = j_2, \ldots, s_l = n+j_1, \ldots, s_m = n+j_2, \ldots, s_{2n+1})$  be the feasible tour. The updated waiting times are then defined as:

$$w_{s_{l+1}}^{R(r_{j_1},r_{j_2})} = \max\{0, y_{s_{l+1}}^{R(r_{j_2})} - t_{s_{l-1}s_{l+1}} - d_{s_{l-1}} - y_{s_{l-1}}^{R(r_{j_2})}\} \quad m > l+1$$
(30)

$$w_{s_{m+1}}^{R(r_{j_1}, r_{j_2})} = \max\{0, y_{s_{m+1}}^R - t_{s_{l-1}s_{l+1}} - d_{s_{l-1}} - y_{s_{l-1}}^{R(r_{j_2})}\} \quad m = l+1$$
(31)

$$w_{s_{i}}^{R(r_{j_{1}},r_{j_{2}})} = \max\{0, y_{s_{i}}^{R(r_{j_{2}})} - t_{s_{i-1}s_{i}} - d_{s_{i-1}} - y_{s_{i-1}}^{R(r_{j_{2}})}\} \quad i = k+2, \dots, l-1.$$
(32)

In what concerns the forward time slack variables, several particular cases must be considered for the node  $s_{l-1}$ , which depend on the relative positions of the nodes  $s_l$  and  $s_m$ :

$$z_{s_{l-1}}^{(r_{j_1}, r_{j_2})} = \min\{l_{s_{l-1}} - y_{s_{l-1}}^{R(r_{j_2})}, z_{s_{l+1}}^{(r_{j_2})} - y_{s_{l+1}}^{R(r_{j_2})} + y_{s_{l+1}}^{R} + w_{s_{l+1}}^{R(r_{j_1}, r_{j_2})}\} \quad s_{l-1} \in P, \ m > l+1$$

$$(33)$$

$$\begin{split} z_{s_{l-1}}^{(r_{j_1},r_{j_2})} &= \min\{l_{s_{l-1}} - y_{s_{l-1}}^{R(r_{j_2})}, z_{s_{l+1}}^{(r_{j_2})} - y_{s_{l+1}}^{R(r_{j_2})} + y_{s_{l+1}}^R + w_{s_{l+1}}^{R(r_{j_1},r_{j_2})}\} \quad s_{l-1} \in P, \ m > l+1 \\ z_{s_{l-1}}^{(r_{j_1},r_{j_2})} &= \min\{l_{s_{l-1}} - y_{s_{l-1}}^{R(r_{j_2})}, z_{s_{l+1}}^{(r_{j_2})} - y_{s_{l+1}}^{R(r_{j_2})} + y_{s_{l+1}}^R + w_{s_{l+1}}^{R(r_{j_1},r_{j_2})}, R - y_{s_{l-1}}^{R(r_{j_2})} + y_{s_{l-1}-n}^R + d_{s_{l-1}-n}\} \end{split}$$

$$s_{l-1} \in D, \ m > l+1$$
 (34)

$$z_{s_{l-1}}^{(r_{j_1}, r_{j_2})} = \min\{l_{s_{l-1}} - y_{s_{l-1}}^{R(r_{j_2})}, z_{s_{m+1}} - y_{s_{m+1}}^{R} + y_{s_{m+1}}^{r} + w_{s_{m+1}}^{R(r_{j_1}, r_{j_2})}\} \quad s_{l-1} \in P, \ m = l+1$$

$$(35)$$

$$\begin{split} z_{s_{l-1}}^{(r_{j_1},r_{j_2})} &= \min\{l_{s_{l-1}} - y_{s_{l-1}}^{R(r_{j_2})}, z_{s_{m+1}} - y_{s_{m+1}}^R + y_{s_{m+1}}^r + w_{s_{m+1}}^{R(r_{j_1},r_{j_2})}\} \quad s_{l-1} \in P, \ m = l+1 \\ z_{s_{l-1}}^{(r_{j_1},r_{j_2})} &= \min\{l_{s_{l-1}} - y_{s_{l-1}}^{R(r_{j_2})}, z_{s_{m+1}} - y_{s_{m+1}}^R + y_{s_{m+1}}^r + w_{s_{m+1}}^{R(r_{j_1},r_{j_2})}, R - y_{s_{l-1}}^{R(r_{j_2})} + y_{s_{l-1}-n}^R + d_{s_{l-1}-n}\} \end{split}$$

$$s_{l-1} \in D, \ m = l+1.$$
 (36)

The remaining forward time slack variables are defined as follows:

$$z_{s_{i}}^{(r_{j_{1}},r_{j_{2}})} = \min\{l_{s_{i}} - y_{s_{i}}^{R(r_{j_{2}})}, z_{s_{i+1}}^{(r_{j_{1}},r_{j_{2}})} + w_{s_{i+1}}^{R(r_{j_{1}},r_{j_{2}})}\} \quad s_{i} \in P, \ i = k+1, \dots, l-2$$

$$(37)$$

$$z_{s_{i}}^{(r_{j_{1}},r_{j_{2}})} = \min\{l_{s_{i}} - y_{s_{i}}^{R(r_{j_{2}})}, z_{s_{i+1}}^{(r_{j_{1}},r_{j_{2}})} + w_{s_{i+1}}^{R(r_{j_{1}},r_{j_{2}})}, R - y_{s_{i}}^{R(r_{j_{2}})} + y_{s_{i}-n}^{R} + d_{s_{i}-n}\} \quad s_{i} \in D, \ i = k+1, \ldots, l-2.$$

$$(38)$$

For the corresponding beginning of service at nodes, we obtain

$$y_{s_i}^{R(r_{j_1}, r_{j_2})} = y_{s_i}^{R(r_{j_2})} + \min\{g^{(r_{j_1}, r_{j_2})}, z_{s_i}^{(r_{j_1}, r_{j_2})}\} \quad k < i < l, \ s_i \in P$$
(39)

$$y_{s_i}^{R(r_{j_1}, r_{j_2})} = \max\{y_{s_i}^{R(r_{j_2})}, y_{s_{i-1}}^{R(r_{j_1}, r_{j_2})} + d_{s_{i-1}} + t_{s_{i-1}s_i}\} \quad k < i < l, \ s_i \in D,$$

$$(40)$$

where

$$g^{(r_{j_1}, r_{j_2})} = t_{s_{l-1}s_l} + d_{s_l} + t_{s_ls_{l+1}} - t_{s_{l-1}s_{l+1}} \quad m > l+1$$

$$\tag{41}$$

$$g^{(r_{j_1},r_{j_2})} = t_{s_{l-1}s_l} + d_{s_l} + t_{s_ls_{l+2}} - t_{s_{l-1}s_{l+2}} \quad m = l+1.$$

$$\tag{42}$$

Indeed, if the vehicle skips node  $n + j_2 \in D$ , the beginning of service at pickup nodes  $s_i \in P$  such that k < i < m can be postponed by at most  $g^{(\hat{r}_{j_2})}$ . Since the vehicle skips both nodes  $n+j_1, n+j_2 \in D$  with probability  $(1-p_{j_1})(1-p_{j_2})$ , the beginning of service at pickup nodes  $s_i \in P$  such that k < i < l can be further postponed by at most  $g^{(r_{j_1}, r_{j_2})}$ . This quantity results from the elimination of node  $n + j_1$  from the tour, considering that node  $n + j_2$  has already been skipped. As before, the beginning of service at delivery nodes is postponed according to the previous modifications. Also, the maximal ride time of R for customer request  $r_i$  is still ensured with respect to the updated beginning of service  $y_i^R$  at the corresponding pickup node.

The beginning of service at nodes can be updated similarly when more than two delivery nodes are skipped by the vehicle. In order to compute all possible updated beginnings of service at nodes, we use the following pseudo-codes. We denote by  $\pi(k)$  the index of node  $k \in N$  in the current feasible tour. The purpose of Algorithm 1 is to compute all possible updated beginnings of service at nodes. The updated beginning of service at nodes  $y_i^R$ ,  $i \in N$  are first provided. For each pickup node  $i \in P$  which is not immediately before the corresponding delivery node  $n+i \in D$  in the Hamiltonian tour, Algorithm 1 also computes the updated beginning of service at nodes  $y_{\pi(l)}^{R(r_i)}$ ,  $\pi(i) < \pi(l) < \pi(n+i)$ , i.e., at the nodes lying between i and n+i in the Hamiltonian tour. Next, for each pickup node  $j \in P$  such that the corresponding delivery node  $n+j \in D$  (i) lies between i and n+i and (ii) is not the immediate successor of j in the Hamiltonian tour, Algorithm 1 selects the maximal index I between  $\pi$  (i) and  $\pi$  (j), and then calls a function 'Revision (j, I,  $y^{R(r_i)}$ )'. In this function, whose description is provided in Algorithm 2, the updated beginning of service at nodes  $y_{\pi(l)}^{R(r_j,r_i)}$ ,  $I < \pi(l) < \pi(n+j)$  are computed. Then, as above, for each pickup node  $k \in P$  such that  $n+k \in D$  (i) lies between I and n+j and (ii) is not the immediate successor of k in the Hamiltonian tour, the maximal index J between I and  $\pi(k)$  is selected and the recursive function Revision  $(k, J, y^{R(r_j, r_i)})$  is called again. The latter will compute the updated beginning of service at nodes  $y_{\pi(l)}^{R(r_k,r_j,r_l)}$ ,  $J < \pi(l) < \pi(n+k)$ , and so on until all possible updated beginning of service. until all possible updated beginnings of service at nodes are provided.

#### 3.1.2. Computing the probabilities of picking up customers at the nodes

The delay cost associated with a feasible Hamiltonian tour of the form  $(s_0, s_1, \dots, s_{2n}, s_{2n+1})$  can now be defined as follows:

$$\Theta(x^r, y^r) = E_{\xi}\Theta(x^r, y^r, \xi) 
= \sum_{s_r \in D} b_{s_i - n} (1 - v_{s_i}) + \sum_{i = 0}^{2n} \sum_{i = i+1}^{2n+1} c_{s_i s_j} v_{s_i} v_{s_j} \prod_{k = i+1}^{j-1} (1 - v_{s_k}) - \sum_{i = 0}^{2n} c_{s_i s_{i+1}},$$
(43)

#### **Algorithm 1** Computation of all updated beginnings of service at nodes (represented by a vector y)

```
1: compute v^R
2: for all i \in P s.t. \pi(n+i) > \pi(i) + 1 do
      compute y^{R(r_i)} from y^R
3:
4:
      for j \in P s.t. \pi(i) < \pi(n+j) < \pi(n+i) and \pi(n+j) > \pi(j) + 1 do
        I \leftarrow \max\{\pi(i), \pi(j)\}\
5:
        Revision(j, I, y^{R(r_i)})
6:
                  {this function computes the updated beginning}
                  {of service at nodes of the form y^{R(r_j,r_i)}, from y^{R(r_i)}}
7:
      end for
8: end for
9: return v
```

#### **Algorithm 2** Revision (j, I, y)

```
1: compute y^{R(r_j,\dots)} from y {for instance, compute y^{R(r_j,r_i)} from y^{R(r_i)}}
2: for all k \in P s.t. I < \pi(n+k) < \pi(n+j) and \pi(n+k) > \pi(k) + 1 do
3: J \leftarrow \max\{I, \pi(k)\}
4: Revision(k, J, y^{R(r_j,\dots)})
{this function computes the updated beginning}
{of service at nodes of the form y^{R(r_k,r_j,\dots)}, from y^{R(r_j,\dots)}}
5: end for
```

where  $\prod_{k=i+1}^{j-1} (1-v_{s_k}) = 1$  for i = j-1, and  $v_{s_i}$  is the probability that the vehicle actually visits node  $s_i \in N$ . This probability is defined as

$$v_{s_i} = \begin{cases} 1 & \text{if } s_i \in P \cup \{0, 2n+1\} \\ p_{s_i-n} & \text{if } s_i \in D, \end{cases}$$
(44)

where  $p_{s_i}$  is the probability that the vehicle picks up the customer at node  $s_i \in P$ . To obtain the latest  $p_{s_i}$ , we need to aggregate the probabilities that the vehicle picks up the customer at node  $s_i \in P$ , over all possible values for the beginning of service variable  $y_{s_i}$ . Define  $R(s_i)$  as the set of customer requests  $r_j$  such that node  $s_i$  appears between the nodes j and n+j on the tour, i.e.,  $R(s_i) = \{r_j : \pi(j) < i < \pi(n+j)\}$ . The set  $Y(s_i)$  of all possible values for  $y_{s_i}$  can be described as  $Y(s_i) = \{y_{s_i}^{R(S)} : S \subseteq R(s_i)\}$ . We obtain:

$$p_{s_i} = \sum_{y_{s_i}^{R(S)} \in Y(s_i)} P(\xi_{s_i} \le y_{s_i}^{R(S)} - e_{s_i}) P(y_{s_i} = y_{s_i}^{R(S)})$$
(45)

$$= \sum_{\substack{y_{s_i}^{R(S)} \in Y(s_i)}} p_{s_i}|_{y_{s_i}^{R(S)}} P(y_{s_i} = y_{s_i}^{R(S)}). \tag{46}$$

with

$$P(y_{s_i} = y_{s_i}^{R(S)}) = \prod_{r_k \in S} (1 - p_k) \prod_{r_k \in R(s_i) \setminus S} p_k.$$
(47)

Indeed, the probability that the beginning of service at node  $s_i \in P$  equals  $y_{s_i}^{R(S)}$  depends on what happened before this node on the Hamiltonian tour. More precisely, it depends on the probabilities  $p_k$  that the vehicle picks up the customer at node k, where  $r_k \in R(s_i)$ .

Note that, because calculating all possible updated beginnings of service at nodes of N is computationally expensive, the same is true for the computation of the exact delay  $\cos \Theta(x^r, y^r)$  using (43)–(47). This explains why, in Step 5 of the integer L-shaped algorithm, a lower bound  $\underline{\theta}$  for  $\Theta(x^r, y^r)$  is first computed. In the following section, we provide a valid setting for  $\underline{\theta}$  and focus on the optimality cuts appended to the stochastic model in Steps 5 and 6 of the integer L-shaped algorithm.

#### 3.2. Optimality cuts

Every time a feasible solution  $(x^r, y^r, \theta^r)$  of the stochastic model is found in Step 5 of the integer L-shaped algorithm, a lower bound  $\underline{\theta}$  for  $\Theta(x^r, y^r)$  is computed. Similarly to Hjorring and Holt [13], we define a partial route as a sequence  $(s_0 = 0, s_1, s_2, \dots, s_p)$  such that  $s_p \in P$  and  $x_{s_i s_{i+1}} = 1$  for  $i = 0, \dots, p-1$ . The next proposition provides a valid setting for  $\underline{\theta}$ .

**Proposition 1.** Assume that  $(s_0 = 0, s_1, s_2, ..., s_p)$  is a partial route, where  $s_p \in P$  and  $V \subseteq N$  is the corresponding node set. Then a lower bound for the delay cost associated with the partial route can be computed as:

$$\underline{\theta} = \sum_{s_i \in D \cap V} b_{s_i - n} (1 - \bar{v}_{s_i}) + \sum_{i = 0}^{p-1} \sum_{i = i+1}^{p} c_{s_i s_j} \underline{v}_{s_i} \underline{v}_{s_j} \prod_{k = i+1}^{j-1} (1 - \bar{v}_{s_k}) - \sum_{i = 0}^{p-1} c_{s_i s_{i+1}}$$

$$(48)$$

where  $\prod_{k=i+1}^{l} (1 - \bar{v}_{s_k}) = 1$  for i = l, while  $\underline{v}_{s_i}$  and  $\bar{v}_{s_i}$  ( $s_i \in V$ ) are computed as follows:

$$v_{s_i} = \bar{v}_{s_i} = 1 \quad s_i \in P \tag{49}$$

$$\underline{v}_{s_i} = p_{s_{i-n}} = P(\xi_{s_i-n} \le y_{s_{i-n}} - e_{s_i-n}) \quad s_i \in D$$
(50)

$$\bar{v}_{s_i} = \bar{p}_{s_i-n} = P(\xi_{s_i-n} \le \bar{y}_{s_i-n} - e_{s_i-n}) \quad s_i \in D, \tag{51}$$

with

$$\underline{y}_{s_0} = e_0 \tag{52}$$

$$\underline{y}_{s_i} = \max\{e_{s_i}, y_{s_{i-1}} + d_{s_{i-1}} + t_{s_{i-1}s_i}\} \quad 1 \le i \le p$$
(53)

$$\bar{y}_{s_p} = \min \left\{ l_{s_p}, l_{n+s_p} - t_{s_p, n+s_p} - d_{s_p}, \min_{i \in P \setminus V} \{ l_{s_i} - t_{s_p, s_i} - d_{s_p} \} \right\}$$
(54)

$$\bar{y}_{s_i} = \min\{l_{s_i}, l_{n+s_i} - t_{s_i, n+s_i} - d_{s_i}, \bar{y}_{s_k} - t_{s_i, s_k} - d_{s_i}\} \quad s_i \in P$$
(55)

$$\bar{y}_{s_i} = \min\{l_{s_i}, \bar{y}_{s_i} - t_{s_i, s_i} - d_{s_i}\} \quad s_i \in D, \tag{56}$$

where  $s_k$  is the next pickup node appearing after  $s_i$  in the partial route. Further, for any pickup node  $s_i$  such that the corresponding delivery node  $n + s_i$  appears before  $s_k$  in the partial route, we can replace  $l_{n+s_i}$  by  $\bar{y}_{n+s_i}$  in (55).

**Proof.** The lower bound  $\underline{\theta}$  can be decomposed into several parts: a reduction in the tour cost according to the sequence of nodes that are actually visited by the vehicle, and an additional taxi cost for customer requests whose corresponding delivery node belongs to the partial route.

Since  $s_1$  and  $s_p$  are pickup nodes, these are actually visited by the vehicle. Hence the reduction in the tour cost for the partial route is equal to the total cost of the successive arcs that are actually traversed by the vehicle, minus the cost of all arcs belonging to the sequence.

The probability  $p_{s_i}$  that the vehicle picks up the customer at node  $s_i \in P$  is  $p_{s_i} = P(\xi_{s_i} \leq y_{s_i} - e_{s_i})$ , where  $y_{s_i}$  is the beginning of service at node  $s_i$ . By constraints (6) and (12), the lower bounds (52) and (53) can easily be deduced. Next, the beginning of service at node  $s_i$  can be postponed depending on the delivery nodes that the vehicle will skip on its tour. One can easily check that it cannot be scheduled after  $\bar{y}_{s_i}$ , and we obtain  $1 - p_{s_i} = P(\xi_{s_i} > y_{s_i} - e_{s_i}) \geq P(\xi_{s_i} > \bar{y}_{s_i} - e_{s_i})$ . The result follows.  $\square$ 

Now let  $S \subseteq A$  be the arc set corresponding to a partial route. As in [13], a *general optimality cut* for this partial route is:

$$\theta \ge \underline{\theta} \left( \sum_{(i,j) \in S} x_{ij} - |S| + 1 \right), \tag{57}$$

where  $\underline{\theta}$  is a lower bound on the delay cost associated with the partial route. The number of general optimality cuts associated with any feasible Hamiltonian tour  $x^r$  is in O(n). In order to avoid appending all these to the stochastic model in Step 5, this step is executed as follows:

Step 5.1 (Initialization). Let  $(s_0 = 0, s_1, \dots, s_{2n}, s_{2n+1} = 2n + 1)$  represent the feasible Hamiltonian tour  $x^r$ . Set a boolean b = 0, an arc counter k = 1,  $S = \{(s_0, s_1)\}$  and  $\theta = 0$ .

Step 5.2 (Partial route construction). While  $s_{k+1} \in D$ , set  $S = S \cup \{(s_k, s_{k+1})\}$  and k = k+1. If  $s_{k+1} = 2n+1$ : stop (go to Step 6 of the algorithm).

Step 5.3 (Delay cost lower bounding). Set  $S = S \cup \{(s_k, s_{k+1})\}$ , k = k+1 and update  $\underline{\theta}$ . If b = 0 and  $\underline{\theta} \ge \lambda \theta^r$  ( $\lambda \in \mathbb{R}_0^+$ ), append the corresponding optimality cut to the model and set b = 1.

Step 5.4 (Optimality cut test). If  $c^Tx^r + \underline{\theta} \ge z^*$ , append the corresponding optimality cut to the stochastic model and stop (go to Step 2 of the algorithm). Otherwise go to Step 5.2.

With the above decomposition of Step 5, at most two general optimality cuts are appended to the stochastic model from a given feasible solution  $(x^r, y^r, \theta^r)$ . Next, if we obtain  $s_{k+1} = 2n+1$  in Step 5.2, this means that the partial route corresponds to the feasible Hamiltonian tour  $x^r$ . In this case, the exact delay cost  $\Theta(x^r, y^r)$  is computed in Step 6 and compared to the current value  $\theta^r$ . If  $\Theta(x^r, y^r) > \theta^r$ , then the *specific optimality cut* 

$$\theta \ge \Theta(\mathbf{x}^{\mathrm{r}}, \mathbf{y}^{\mathrm{r}}) \left( \sum_{(i,j) \in A: x_{ij}^{\mathrm{r}} = 1} \mathbf{x}_{ij} - 2n \right) \tag{58}$$

is included in the stochastic model. However, we should note that this cut is only active when  $x = x^r$ , which means that numerous optimality cuts could be required during the algorithm.

#### 4. Computational results

The integer L-shaped algorithm for the single-vehicle S-DARP was incorporated within the branch-and-cut algorithm of Cordeau [5] and tested on several instances. The algorithm was programmed in C++ and implemented with ILOG CPLEX 10.1 and the Concert Library. All tests were run on an AMD Opteron 285 computer (2.6 GHz) running Linux.

The algorithm was applied to four sets of randomly generated instances involving 12 to 26 customer requests. As in Cordeau [5], the node positions are randomly chosen in a square  $[-10, 10]^2$  according to a continuous uniform distribution, and the depot is located at the center of the square. Routing costs and travel times are both equal to the Euclidean distance between the nodes. All instances include half inbound requests and half outbound requests. For an inbound request, an earliest time  $e_i$  at the pickup node is randomly generated in [0, T - 60], where T is the maximal tour duration. For an outbound request, a deadline  $l_{n+i}$  at the delivery node is randomly generated in [60, T]. The corresponding deadline  $l_i$  at the pickup node and earliest time  $e_{n+i}$  at the delivery node are then set according to a prespecified time window width. The latter is equal to 15 for half of the inbound and outbound requests; the time window width for the other half of the requests is equal to 30 in instances C1 and CL1, and 60 in instances D1 and DL1. Furthermore, instances C1 and D1 are generated with R = 30, Q = 3, Q = 1 and Q = 3 and Q =

In what concerns the taxi costs, we consider that the cost of a taxi from node i to node n+i is equal to twice the Euclidean distance between these nodes plus a fixed cost of 25, i.e.,  $b_i = 2d_{i,n+i} + 25$ . The fixed cost can be interpreted as an administrative cost related to calling a taxi and updating data in the computer system. Furthermore, we assume that each stochastic delay variable  $\xi_i$  ( $i \in P$ ) follows a semi-triangular distribution on the interval  $[0, l_i - e_i]$ , whose density function f(x) is given by

$$f(x) = \frac{-2x}{(l_i - e_i)^2} + \frac{2}{l_i - e_i} \quad x \in [0, l_i - e_i].$$
 (59)

It follows that

$$P(\xi_i \le x) = \int_0^x \frac{-2t}{(l_i - e_i)^2} + \frac{2}{l_i - e_i} dt = \frac{-x^2}{(l_i - e_i)^2} + \frac{2x}{l_i - e_i}.$$
 (60)

In Tables 1–4, we compare several possible choices in terms of optimality cuts for instances C1, D1 and CL1, DL1, respectively. The columns 'CPU' and 'Cuts' provide the CPU times (in seconds) and the number of optimality cuts appended to the model S-DARP. The first six columns provide the results obtained when adding general optimality cuts during the algorithm. The notation 'O1' means that a cut is appended to the model when the current feasible solution is such that  $c^Tx^r + \theta \ge z^*$ , i.e., a lower bound on the current objective function value is larger that the best current objective function value. The notation 'O2 (1.1)' (resp. 'O2 (2.5)') means that a cut is appended to the model when  $\theta \ge \lambda \theta^r$  with  $\lambda = 1.1$  (resp.  $\lambda = 2.5$ ), i.e., a lower bound on the current delay cost exceeds the current  $\theta^r$  value by 10% (resp. 150%). The last two columns provide the results obtained when appending only specific cuts during the algorithm. We have also imposed a time limit of two hours on the solution of any instance, after which the solution process was aborted.

**Table 1**Appending general or specific optimality cuts to (S-DARP) for instances C1.

Inst.	General cuts	;					Specific cuts	
	01 + 02(1.3)	1)	01 + 02(2.5)	O1 + O2(2.5)		01		
	Cuts	CPU	Cuts	CPU	Cuts	CPU	Cuts	CPU
	161	6	161	6	160	6	166	6
C1-12	101	3	101	3	101	3	100	3
	26	3	26	3	34	2	47	3
	4,154	328	4,146	328	3,958	350	6,395	560
C1-14	66	4	66	4	66	4	73	4
	1,260	82	1,296	80	1,250	85	1,833	122
	10,054	3466	10,052	3795	10,135	4154	10,368	3900
C1-16	3,370	260	3,366	272	3,669	396	11,574	2240
	21,977	7200	21,834	7200	20,945	7200	22,045	7200
	754	65	754	65	751	65	759	64
C1-18	15,549	7200	15,209	7200	15,175	7200	15,310	7200
	18,050	7200	18,241	7200	17,985	7200	19,751	7200
	16,810	7200	17,476	7200	16,076	7200	17,861	7200
C1-20	5,659	1327	5,505	1365	5,252	1415	5,387	1615
	18,859	7200	18,043	7200	16,338	7200	15,824	7200

**Table 2**Appending general or specific optimality cuts to (S-DARP) for instances D1.

Inst.	General cuts	General cuts									
	C1 + C2 (1.1)		C1 + C2 (2.5)		C1						
	Cuts	CPU	Cuts	CPU	Cuts	CPU	Cuts	CPU			
	310	20	310	21	310	21	350	23			
D1-12	232	14	232	14	284	19	363	21			
	14,744	7200	14,513	4002	13,478	7091	17,247	7200			
	13,995	7200	12,883	7200	13,508	7200	16,052	7200			
D1-14	5,499	608	5,499	609	5499	601	5,495	546			
	780	43	780	44	780	44	780	42			

 Table 3

 Appending general or specific optimality cuts to (S-DARP) for instances CL1.

Inst.	General cuts	1					Specific cuts	
	C1 + C2 (1.1)	)	C1 + C2 (2.5	)	C1			
	Cuts	CPU	Cuts	CPU	Cuts	CPU	Cuts	CPU
	190	5	189	5	186	6	186	5
CL1-12	591	23	591	25	591	23	622	24
	33	1	33	1	33	1	33	1
	42	2	42	2	40	3	114	8
CL1-14	21,530	7200	20,350	7200	21,932	7200	23,400	7200
	932	52	928	49	944	50	1,306	63
	69	3	68	3	66	4	66	4
CL1-16	21,374	7200	18,652	7200	19,187	7200	19,840	7200
	1,533	115	1,533	104	1,532	102	1,841	120
	116	7	114	7	115	7	148	8
CL1-18	2,273	202	2,273	200	2,130	205	2,402	222
	14,011	7200	14,206	7200	14,167	7200	16,217	7200
	4,987	677	4,987	641	4,983	650	4983	627
CL1-20	18,197	7200	19,152	7200	17,818	7200	18,866	7200
	137	14	137	14	137	14	137	14
	10,581	2215	10,567	2174	10,564	2300	10,564	2112
CL1-22	17,122	7200	17,292	7200	16,287	7200	17,492	7200
	14,555	7200	14,916	7200	14,859	7200	15,919	7200
	17,879	7200	19,278	7200	17,799	7200	19,488	7200
CL1-24	11,911	7200	12,075	7200	9,311	7200	10,045	7200
	5,041	1215	4,825	1129	4,709	1164	4,709	1083
	2,541	572	2,290	572	2,107	559	2,138	547
CL1-26	5,731	7200	6,273	7200	4,837	7200	5,212	7200
	14,982	7200	15,430	7200	15,213	6913	18,309	7200

**Table 4** Appending general or specific optimality cuts to (S-DARP) for instances DL1.

Inst.	General cuts						Specific cuts	
	C1 + C2 (1.1)	)	C1 + C2 (2.5	5)	C1			
	Cuts	CPU	Cuts	CPU	Cuts	CPU	Cuts	CPU
	306	8	303	8	316	9	364	10
DL1-12	2,549	182	2,549	182	2,525	157	4,236	292
	286	31	286	31	286	31	287	30
	103	3	98	3	94	3	97	3
DL1-14	1,523	128	1,522	130	1,516	130	1,607	132
	147	8	147	8	147	8	147	7
	367	34	363	34	351	35	418	35
DL1-16	7,431	1486	7,845	1698	6,950	1294	10,533	2327
	16,913	7200	16,639	7200	11,763	7200	14,429	7200
	882	64	882	64	882	64	882	61
DL1-18	21,976	7200	21,722	7200	20,688	7200	22,396	7200
	750	148	741	150	607	153	1,418	221
	15,253	7200	15,280	7200	15,089	7200	16,604	7200
DL1-20	12,973	7200	13,059	7200	13,166	7200	14,050	7200
	366	27	364	27	291	26	295	26
	2,774	359	2,774	356	2,774	358	2,773	344
DL1-22	13,080	7200	12,945	7200	13,235	7200	14,311	7200
	14,589	7200	12,636	7200	13,342	7200	14,539	7200

From Tables 1–4, we observe that appending general optimality cuts to S-DARP allows us to solve more instances than with specific optimality cuts. Also, appending general cuts yields smaller CPU times and fewer cuts than with specific cuts. However, the differences are not always important. The largest instances solved to optimality within two hours involve 20 customer requests for instances C1, 14 customer requests for instances D1, 26 customer requests for instances CL1, and 22 customer requests for instances DL1. For most instances, the best strategy in terms of optimality cuts consists in appending both types ('O1' and 'O2') of general cuts. Furthermore, the second type 'O2' of general cuts should not be used too often, and the parameter  $\lambda = 2.5$  is preferred to  $\lambda = 1.1$ . However, note that appending only the first type 'O1' of general cuts provides better CPU times for several large instances.

In Tables 5–8, we compare the results obtained by solving the S-DARP with the integer L-shaped algorithm to the results obtained by first solving the corresponding deterministic model, and then computing the expected delay cost associated with the optimal solution. Both types of general optimality cuts (with parameter  $\lambda=2.5$ ) are appended during the algorithm, i.e., cuts are added whenever  $c^Tx^r+\underline{\theta}\geq z^*$  or  $\underline{\theta}\geq 2.5\theta^r$ . To compare the stochastic and deterministic models in terms of optimal solution values, we have also computed the delay cost associated with the deterministic optimal solution. Columns 'F.Cost' and 'D.Cost' denote the fixed and delay costs associated with the optimal tour. For the stochastic model, the column 'IGap' provides the percent gap between the first integer feasible solution and the optimal solution. For the deterministic model, the column 'Gap' provides the percent gap between the optimal solutions of the linear relaxation and of the integer problem, respectively. Columns 'CPU' and 'Nodes' provide the CPU times (in seconds) and the number of nodes in the branch-and-cut tree. As above, a time limit of two hours was imposed, after which the solution process was aborted. In this case, the reported results are those corresponding to the best integer feasible solution found by the algorithm. Finally, the column '% Red' provides the percent cost reduction achieved by solving the stochastic model optimally, compared with solving a deterministic model and then computing the associated delay cost.

Comparing Tables 5–8, we conclude that the wider time windows of instances D1 and DL1 make the problem more difficult to solve. Indeed, we observe larger CPU times for these instances, both for the stochastic and for the deterministic models. These tables also show that instances C1 and D1 are more difficult to solve than instances CL1 and DL1. Hence the S-DARP is easier to solve for larger vehicles.

As expected, the CPU times are larger for the S-DARP than for the corresponding deterministic model. For the former problem, we also observe very large gaps between the first integer feasible solutions and the optimal solutions, as well as a large number of nodes in the branch-and-cut tree. This can be explained by the fact that the integer *L*-shaped algorithm starts without any information on the delay cost. Yet, we can solve several small to medium size instances. Furthermore, from the last columns '% Red' of Tables 5–8, we conclude that using a stochastic model yields a significant reduction of the optimal solution values (i.e., fixed costs plus delay costs).

**Table 5**Comparison of stochastic and deterministic optimal solutions for instances C1.

Inst.	Stochastic					Deterministic				
	F.Cost	D.Cost	IGap	CPU	Nodes	F.Cost	D.Cost	Gap	CPU	_
	142.84	3.24	22.42	6	428	125.86	63.30	0.00	<1	22.76
C1-12	142.54	5.41	31.91	3	209	139.84	11.18	0.00	<1	2.02
	133.74	0.34	34.63	3	184	121.84	58.67	0.00	<1	25.71
	153.54	12.05	30.85	328	14,233	150.14	54.41	7.35	3	19.04
C1-14	146.00	5.10	9.39	4	212	142.12	23.17	0.00	<1	8.57
	135.87	6.24	36.36	80	4,283	123.93	61.50	0.00	<1	23.35
	159.70	44.96	11.84	3795	34,475	141.12	90.13	8.69	7	11.49
C1-16	173.40	21.06	23.07	272	9,488	157.84	80.80	0.00	<1	18.5
	161.39	32.94	15.05	7200	75,737	146.07	89.84	3.55	3	17.62
	208.93	26.57	19.15	65	2,056	204.26	40.66	2.31	3	3.84
C1-18	191.45	27.66	28.58	7200	48,320	176.38	107.33	5.91	4	22.76
	185.34	18.99	49.72	7200	70,061	171.61	72.70	0.00	1	16.35
	195.27	26.02	19.60	7200	45,831	181.90	125.56	1.64	4	28.02
C1-20	194.36	54.00	24.43	1365	17,174	188.99	120.06	3.73	5	19.63
	182.49	42.69	18.12	7200	61,950	164.97	101.02	16.55	433	15.33

**Table 6**Comparison of stochastic and deterministic optimal solutions for instances D1.

Inst.	Stochastic			Determinis	% Red					
	F.Cost	D.Cost	IGap	CPU	Nodes	F.Cost	D.Cost	Gap	CPU	
	117.35	0.96	35.93	21	1,564	109.80	36.84	5.53	1	19.31
D1-12	150.64	8.67	44.62	14	1,158	142.38	82.68	0.00	<1	29.20
	115.32	23.16	29.64	4002	85,047	84.86	94.67	0.00	<1	22.86
	135.20	5.77	31.85	7200	130,725	119.58	68.53	10.09	62	25.05
D1-14	141.64	13.95	5.32	609	19,044	140.24	20.80	5.12	2	3.37
	129.12	16.77	20.42	44	2,602	128.86	17.17	0.00	<1	0.09

**Table 7**Comparison of stochastic and deterministic optimal solutions for instances CL1.

Inst.	Stochastic					Determinis	stic			% Red
	F.Cost	D.Cost	IGap	CPU	Nodes	F.Cost	D.Cost	Gap	CPU	
	123.12	13.44	18.43	5	385	112.00	49.73	0.00	<1	15.55
CL1-12	111.31	6.66	13.66	25	1,914	103.02	31.07	0.00	<1	12.01
	128.39	5.58	0.31	1	84	125.46	8.92	0.00	<1	0.30
	156.53	3.36	13.94	2	111	147.10	35.09	0.00	<1	12.23
CL1-14	130.47	8.62	21.30	7200	68,370	119.36	59.26	3.15	1	22.12
	131.01	15.01	1.25	49	2,911	122.32	25.53	0.00	<1	1.23
	184.23	26.81	27.40	3	133	174.66	80.72	0.00	<1	17.35
CL1-16	153.61	18.60	14.24	7200	59,626	146.94	69.20	8.17	10	20.31
	154.02	33.39	28.47	104	4,464	148.40	82.07	0.00	<1	18.67
	183.10	35.24	17.95	7	238	182.17	75.35	0.00	<1	15.20
CL1-18	177.36	18.84	33.55	200	6,817	177.34	32.37	0.00	<1	6.43
	170.17	42.06	26.07	7200	69,633	156.06	100.29	0.83	1	17.20
	206.04	9.23	16.89	641	13,203	195.16	45.75	0.00	< 1	10.63
CL1-20	191.27	0.00	60.83	7200	46,160	155.62	62.04	5.09	6	12.11
	210.37	20.39	0.48	14	450	205.01	26.85	0.00	<1	0.46
	233.57	31.55	26.07	2174	22,132	225.59	80.74	6.87	7	13.44
CL1-22	212.21	8.07	17.23	7200	46,421	175.00	81.38	0.23	1	14.07
	203.82	12.12	26.25	7200	57,918	193.74	57.27	2.40	2	13.96
	217.06	46.76	1.30	7200	48,587	209.80	89.24	0.00	1	11.77
CL1-24	212.71	57.06	20.11	7200	36,330	185.44	132.03	3.94	10	15.02
	256.60	75.21	30.54	1129	13,192	247.77	125.20	3.58	9	11.03
	214.75	70.89	10.36	572	7,453	206.37	108.88	6.25	20	9.38
CL1-26	251.20	47.90	30.61	7200	56,776	238.39	154.94	9.42	340	23.95
	276.76	35.19	26.51	7200	45,867	260.37	176.48	3.11	10	28.58

**Table 8**Comparison of stochastic and deterministic optimal solutions for instances DL1.

Inst.	Stochastic					Determinis	Deterministic				
	F.Cost	D.Cost	IGap	CPU	Nodes	F.Cost	D.Cost	Gap	CPU		
	116.31	9.49	19.48	8	640	105.45	52.41	0.00	<1	20.30	
DL1-12	101.54	3.30	34.55	182	11,058	93.14	47.92	0.00	<1	25.67	
	113.01	12.67	45.91	31	2,561	106.78	31.03	2.62	2	8.79	
	152.58	16.79	12.75	3	176	145.84	39.35	0.00	<1	8.53	
DL1-14	161.06	6.42	26.90	130	7,364	159.68	9.75	3.61	1	1.14	
	140.98	9.60	51.04	8	418	136.15	87.61	0.00	<1	32.69	
	163.94	17.68	36.22	34	1,473	154.37	53.43	5.66	2	12.59	
DL1-16	141.31	0.00	52.98	1698	35,343	125.75	82.58	0.00	<1	32.16	
	148.56	7.77	16.32	7200	55,011	137.09	44.75	5.46	7	14.02	
	177.15	7.21	17.18	64	2,122	168.13	42.06	0.00	<1	12.28	
DL1-18	180.41	17.97	36.96	7200	42,428	166.74	78.30	2.94	1	19.03	
	168.97	22.56	1.59	150	5,047	167.93	26.64	4.28	3	1.55	
	200.05	5.36	14.47	7200	76,469	196.04	27.72	3.74	2	8.19	
DL1-20	172.31	30.44	12.97	7200	40,324	168.36	69.77	8.35	12	14.85	
	200.34	14.84	14.08	27	850	185.55	59.93	0.00	<1	12.33	
	219.97	18.2	13.43	356	7,512	209.11	61.05	0.18	1	11.83	
DL1-22	215.67	43.04	14.50	7200	55,415	187.19	160.39	4.05	13	25.56	
	207.67	32.46	4.96	7200	45,647	206.29	38.16	6.58	19	1.76	

Since solving the deterministic model does not encourage Hamiltonian tours with late beginnings of service at the nodes, we questioned the fairness of the above comparison. In order to better assess the value of a stochastic model, we have compared the corresponding optimal solution values with those of restricted or penalized deterministic models, both constructed to encourage Hamiltonian tours with late beginnings of service at the nodes. In the restricted deterministic model, the earliest times  $e_i$  of inbound requests (i.e., those for which a desired departure time is specified by the customer) were increased by  $E(\xi_i) = (l_i - e_i)/3$ . In the penalized deterministic model, the term  $\sum_{i \in P} (l_i - y_i)/(l_i - e_i)$  was appended to the objective function. We then compared the corresponding optimal solution values with those of the stochastic and deterministic models presented earlier. We first observed that several instances became infeasible when reducing the time window width of inbound requests. In addition, we observed that the modified models do not necessarily decrease the gap with respect to the optimal solution values of the stochastic model. Indeed, modifying the deterministic model implies changes in the optimal tour, which could force the vehicle to serve some customers earlier than what is desirable. Instead, the stochastic model allows the identification of good tradeoffs, i.e., it encourages the vehicle to serve some customers early and thus to follow a tour in which several other customers are served sufficiently late.

#### 5. Conclusion

This paper was concerned with a single-vehicle Dial-a-Ride Problem with stochastic customer delays, a problem often arising when customers need to be picked up after a medical appointment. The aim is then to determine an a priori Hamiltonian tour minimizing the expected cost of the tour followed by the vehicle. Since customer delays can yield important modifications of the objective function, we have decomposed the actual cost of a tour into two parts. The first one corresponds to the deterministic tour cost, whereas the second one is a cost associated with stochastic customer delays. We have described an integer *L*-shaped algorithm for the problem. Computational results have shown that this algorithm provides optimal solutions for small size instances within reasonable computing times. We have also observed that solving the problem as a stochastic program instead of a deterministic program can yield reductions of up to 33% in the expected solution cost. However, our results show that for most instances of realistic size, solving the stochastic problem exactly is impractical. An interesting avenue of research would be the design of fast heuristics yielding near-optimal solutions.

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