

# COMPUTING AN INTERIOR POINT FOR INEQUALITIES USING LINEAR OPTIMIZATION (\*)

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## ABSTRACT

The problem of finding the middle of a feasible region defined by solutions to a set of linear inequalities is considered. The solution of this problem is formulated as a primal-dual pair of linear optimization problems whose solutions can be obtained using linear programming computations.

## INTRODUCTION

We consider here the problem of solving linear inequalities. These are written in matrix-vector notation as

$$\underline{A}\underline{x} \leq \underline{b}, \quad \underline{x} \geq \underline{0}, \quad (\underline{A}_{m \times n}, \underline{x}_{1 \times n}, \underline{b}_{1 \times m}) \quad (1)$$

There are many ways to solve equation (1) for  $\underline{x}$  that involve reposing it as a linear optimization problem. Such techniques are well-known and are a part of the classical literature on linear programming [2], [3]. Einarsson [1] has a problem of the form of equation (1) but with an additional requirement. Each inequality is to be satisfied as a *strict* inequality. The value of the smallest nonnegative slack variable

$$s_i = b_i - \sum_{j=1}^n a_{ij} x_j$$

is to be a maximum. If the row vectors of the matrix  $A$  are scaled to each have length one, this defines the *middle* of the feasible region.

The purpose of this note is to show that Einarsson's requirement can be stated easily using linear optimization theory.

## THE PRIMAL-DUAL FORMULATION FOR THE MIDDLE POINT

To formulate a primal problem statement for Einarsson's requirements we introduce the two constant vectors

$$\underline{e}_{1 \times m} = (1, \dots, 1)^T, \quad \underline{u}_{1 \times (n+1)} = (0, \dots, 0, 1)^T$$

and a nonnegative scalar variable

$$s = \min_{1 \leq i \leq m} s_i, \quad (s_i = b_i - \sum_{j=1}^n a_{ij} x_j \geq 0)$$

Define the vector

$$\hat{\underline{x}}_{1 \times (n+1)} = (\underline{x}^T, s)^T \geq \underline{0} \quad (2)$$

The primal problem for solving equation (1) for a point in the middle of the feasible region is

$$\begin{aligned} &\text{maximize } \underline{u}^T \hat{\underline{x}} (= s) \\ &\text{subject to } [A : \underline{e}] \hat{\underline{x}} \leq \underline{b}, \quad \hat{\underline{x}} \geq \underline{0} \end{aligned} \quad (3)$$

The dual of the problem of equation (3) is (Ref. [3], p. 124),

$$\begin{aligned} &\text{minimize } \underline{b}^T \underline{v} \\ &\text{subject to } \begin{bmatrix} A^T \\ \underline{e}^T \end{bmatrix} \underline{v} \geq \underline{u}, \quad \underline{v} \geq \underline{0} \end{aligned} \quad (4)$$

Nonnegative slack (or excess) variables can be introduced into either of the problems given in equations (3) or (4) to yield a standard linear programming problem [3]. If the dual problem of equation (4) is solved, its dual coefficients provide a solution of the primal problem of equation (3). While either problem can be used to obtain a solution, the dual formulation of equation (4) has a real advantage for  $m \gg n$ . The reason for this is that the revised simplex algorithm will be solving a sequence of (essentially)  $n$  by  $n$  linear algebraic systems in equation (4). The problem of equation (3) requires a sequence of  $m$  by  $m$  linear algebraic systems, probably entailing a lot more work if  $m \gg n$ . It is interesting to note that such inequality problems as Einarsson's can give rise to linear programming problems that are *naturally* unbounded. In fact whenever there exists any solution of equation (1),  $\underline{x} \geq \underline{0}$ , and any  $n$ -vector  $\underline{\tilde{x}}$  satisfying  $A\tilde{\underline{x}} < \underline{0}$  then the primal problem of equation (3) will be unbounded.

In case some of the components,  $x_i$ , of the vector  $\underline{x}$  are free to take on either sign, one can introduce the positive and negative parts

$$x_i = x_i' - x_i'', \quad (x_i', x_i'' \geq 0),$$

into the primal problem of equation (3). This process leads again to a standard linear programming problem

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after slack (or excess) variables are introduced into equations (3) or (4).

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