



# Improved approximability and non-approximability results for graph diameter decreasing problems<sup>☆</sup>

Davide Bilò<sup>a</sup>, Luciano Gualà<sup>b</sup>, Guido Proietti<sup>a,c,\*</sup>

<sup>a</sup> Dipartimento di Informatica, Università di L'Aquila, 67010 L'Aquila, Italy

<sup>b</sup> Dipartimento di Matematica, Università di Tor Vergata, 00133 Roma, Italy

<sup>c</sup> Istituto di Analisi dei Sistemi ed Informatica, CNR, 00185 Roma, Italy

## ARTICLE INFO

### Keywords:

Approximation algorithms  
Graphs  
Edge addition  
Diameter

## ABSTRACT

In this paper, we study two variants of the problem of adding edges to a graph so as to reduce the resulting diameter. More precisely, given a graph  $G = (V, E)$ , and two positive integers  $D$  and  $B$ , the *Minimum-Cardinality Bounded-Diameter Edge Addition* (MCBD) problem is to find a minimum-cardinality set  $F$  of edges to be added to  $G$  in such a way that the diameter of  $G + F$  is less than or equal to  $D$ , while the *Bounded-Cardinality Minimum-Diameter Edge Addition* (BCMD) problem is to find a set  $F$  of  $B$  edges to be added to  $G$  in such a way that the diameter of  $G + F$  is minimized. Both problems are well known to be NP-hard, as well as approximable within  $O(\log n \log D)$  and 4 (up to an additive term of 2), respectively. In this paper, we improve these long-standing approximation ratios to  $O(\log n)$  and to 2 (up to an additive term of 2), respectively. As a consequence, we close, in an asymptotic sense, the gap on the approximability of MCBD, which was known to be not approximable within  $c \log n$ , for some constant  $c > 0$ , unless  $P = NP$ . Remarkably, as we further show in the paper, our approximation ratio remains asymptotically tight even if we allow for a solution whose diameter is optimal up to a multiplicative factor approaching  $\frac{5}{3}$ . On the other hand, on the positive side, we show that at most twice of the minimal number of additional edges suffices to get at most twice of the required diameter. Some of our results extend to the edge-weighted version of the problems.

© 2011 Elsevier B.V. All rights reserved.

## 1. Introduction

In this paper, we study two basic network design problems. In the first one, we are given a network and a distance requirement  $D$ . The goal is to find a minimum-cardinality set of links to be added to the network so that every pair of its nodes is connected by a path of at most  $D$  links. More formally

### MINIMUM-CARDINALITY BOUNDED-DIAMETER EDGE ADDITION (MCBD)

*Instance:* an undirected graph  $G = (V, E)$  and a value  $D \in \mathbb{Z}^+$ .

*Goal:* find a minimum-cardinality set  $F$  of edges to be added to  $G$  such that the *diameter* of  $G + F = (V, E \cup F)$  is less than or equal to  $D$ .

<sup>☆</sup> A preliminary version of this work has appeared in Proceedings of the 35th International Symposium on Mathematical Foundations of Computer Science (MFCS 2010), Lecture Notes in Computer Science 6281, Springer, pp. 150–161. This work was partially supported by the PRIN 2008 research project COGENT (COmputational and GamE-theoretic aspects of uncoordinated NeTworks), funded by the Italian Ministry of Education, University, and Research.

\* Corresponding author at: Dipartimento di Informatica, Università di L'Aquila, 67010 L'Aquila, Italy. Tel.: +39 0862 433727.

E-mail addresses: [davide.bilo@univaq.it](mailto:davide.bilo@univaq.it) (D. Bilò), [guala@mat.uniroma2.it](mailto:guala@mat.uniroma2.it) (L. Gualà), [guido.proietti@univaq.it](mailto:guido.proietti@univaq.it) (G. Proietti).

Similarly, one can define the specular problem in which we are given a network and a *budget*  $B$  on the number of addable links, and the goal is to add such links so that the resulting network has minimum (in terms of number of links) diameter. More formally

**BOUNDED-CARDINALITY MINIMUM-DIAMETER EDGE ADDITION (BCMD)**

*Instance:* an undirected graph  $G$  and a value  $B \in \mathbb{Z}^+$ .

*Goal:* find a set  $F$  of  $B$  edges to be added to  $G$  such that the diameter of  $G + F$  is minimized.

These two problems arise in practical applications like telecommunication networks and airplane flights scheduling [7,12], but they also received a lot of attention in the graph theory community (see [1,8,11,14,23,25]).

Notice that the two defined problems are the optimization version of the same underlying decision problem. Therefore, for the sake of unifying the exposition, we will denote by  $B$  the cardinality of an optimal solution for MCBDB, and by  $D$  the value of an optimal solution for BCMD.

Having this in mind, and following standard terminology on *bicriteria* optimization problems, for  $\beta, \delta \geq 1$ , a  $(\beta, \delta)$ -approximation algorithm for BCMD will denote an algorithm which can select a set  $F$  of additional edges whose size is at most  $\beta$  times the budget  $B$ , and returns a graph  $G + F$  of diameter less than or equal to  $\delta D$  (where  $D$  is the value of the diameter of an optimal solution for BCMD with budget  $B$ ). Symmetrically, a  $(\delta, \beta)$ -approximation algorithm for MCBDB will denote an algorithm that returns a graph  $G + F$  whose diameter is at most  $\delta$  times the required value  $D$ , by using at most  $\beta B$  edges (where  $B$  is the size of an optimal solution for MCBDB with required diameter  $D$ ). Observe that a  $(\beta, \delta)$ -approximation algorithm for BCMD is a  $(\delta, \beta)$ -approximation algorithm for MCBDB, and vice versa.<sup>1</sup>

1.1. Related work and our results

In the rest of the paper we will denote by  $n$  the number of vertices of  $G$ . For  $D = 1$  MCBDB is clearly in P, while in papers [10,20] it was proven that for  $D = 2, 3, 4$ , MCBDB is not approximable within  $c \log n$  for some constant  $c > 0$ , unless  $P = NP$ . This inapproximability result holds in fact for any fixed value of  $D \geq 5$ , by an easy extension of the NP-hardness result for MCBDB given by Chepoi and Vaxès [6]. As a consequence, there exists no  $(c \log n, \delta)$ -approximation algorithm for BCMD for  $\delta < 1 + 1/D$ , unless  $P = NP$ .

On the positive side, BCMD admits a constant  $(4 + \frac{2}{D})$ -approximation algorithm [20]; the same algorithm guarantees a  $(2 + \frac{2}{D})$ -approximation for *forests*. Concerning positive results for MCBDB, Dodis and Khanna [10] provide an  $O(\log n \log D)$ -approximation algorithm as well as both approximability and non-approximability results for a more general version of MCBDB in which edges are associated with a cost and a length function, and  $B$  and  $D$  are redefined accordingly. Furthermore, some variants of MCBDB have been studied by Chepoi and Vaxès [6]. Here, a 2-approximation algorithm for forests is given for even values of  $D$ , while for odd values an 8-approximation algorithm has been given by Ishii et al. [16]. This latter result has been improved by in paper [5], where a  $(2 + \epsilon)$ -approximation algorithm up to an additive constant of  $O(\epsilon^{-5})$ , for every  $\epsilon > 0$ , has been given. Establishing whether BCMD and MCBDB restricted to trees/forests are in P is still an open problem. Furthermore, concerning bicriteria approximation algorithms, Dodis and Khanna [10] provide a polynomial time  $(O(\log n), 2 + \frac{2}{D})$ -approximation algorithm for BCMD. The same results has been proved also by Kapoor and Sarwat [18]. Finally, Meyerson and Tagiku [21] study a problem related to BCMD on edge-weighted graphs, where the objective is that of minimizing the average distance.

Graph theory community addressed the problems for paths and cycles. Chung and Garey [8] provide lower and upper bounds on the value  $D$  of the diameter when  $B$  edges are added to a graph. For paths, they show that  $\frac{n}{B+1} - 1 \leq D < \frac{n}{B+1} + 3$ , while for cycles they show that  $\frac{n}{B+1} - 1 \leq D \leq \frac{n}{B+1} + 3$  if  $B$  is odd, and  $\frac{n}{B+2} - 1 \leq D < \frac{n}{B+2} + 3$  otherwise. Alon et al. [1] provide lower and upper bounds on the number  $B$  of edges to add to a cycle to obtain a graph of diameter at most  $D$ . They show that  $\lfloor \frac{n}{D-1} \rfloor - 7 \leq B \leq \lfloor \frac{n}{D-1} \rfloor$  if  $D$  is even, and  $\lfloor \frac{n}{D-2} \rfloor - 15 \leq B \leq \lfloor \frac{n}{D-2} \rfloor$  otherwise. All the above upper bounds are obtained via polynomial time algorithms. This implies better approximations for paths and cycles.

In this paper, we provide a different analysis of the algorithm of Li et al. [20], in order to show that it actually computes a  $(2 + \frac{2}{D})$ -approximate solution for BCMD. Moreover, when the input instance is a forest, we achieve optimality up to small constant additive terms. More precisely, we get an approximation guarantee of  $(1 + \frac{2}{D})$  for even values of  $D$ , and of  $(1 + \frac{4}{D})$  for odd values of  $D$ . Concerning approximability of MCBDB, we improve the result given by Dodis and Khanna [10], by providing an  $O(\log n)$ -approximation algorithm. Thus, we close in an asymptotic sense the approximability of MCBDB. Notably, our algorithm extends to directed graphs, as well as to the case where we place the distance requirements  $D_{u,v}$  for each pair  $u, v$  of vertices. We regard our result as a significant contribution for the comprehension of MCBDB since, as we further show in the paper, our approximation ratio cannot be improved asymptotically, unless  $P = NP$ , even if we allow for a solution whose diameter is optimal up to a multiplicative factor of  $\frac{5}{3} - \frac{7-(D+1) \bmod 3}{3D}$ . Notice that this also implies a better inapproximability threshold for BCMD for any  $D \geq 6$ . On the other hand, on the positive side, we also show that if a doubling of the optimal diameter is tolerated, then MCBDB admits a  $(2 - \frac{1}{B})$ -approximation algorithm. Table 1 summarizes the currently best known results for the two problems (results are given in form of bicriteria ratios for BCMD, and our contributions are written in bold).

<sup>1</sup> Indeed, we can always guess the value of an optimal solution for the problem.

**Table 1**

Table of currently best known results for  $(\beta, \delta)$ -approximation algorithms for BCMD. The non-approximability results hold for some constant  $c > 0$  unless  $P = NP$ . The question mark means that the entry of the table is still an open problem.

Input instance	APPROXIMABILITY	NON-APPROXIMABILITY
General	$(2 - \frac{1}{\beta}, 2)$	$(c \log n, \delta < 1 + \frac{1}{\beta}), \forall D \geq 2$ [6,10,20]
	$(1, 2 + \frac{2}{\beta})$	$(c \log n, \delta < \frac{5}{3} - \frac{7-(D+1) \bmod 3}{D}), \forall D \geq 6$
	$(O(\log n), 1)$	
Forests	$(2, 1)$ for $D = 2h$ [6]	
	$(2 + \epsilon, 1)$ for $D = 2h + 1$ [5]	?
	$(1, 1 + \frac{2}{\beta})$ for $D = 2h$	
	$(1, 1 + \frac{4}{\beta})$ for $D = 2h + 1$	

Some of our results extend to the edge-weighted version of BCMD (WBCMD for short), where each edge  $e$  of the graph in input has a non-negative real weight  $w(e)$  associated with it, all edges to be added to the graph have weight equal to  $\omega \geq 0$ , and distances are measured w.r.t. edge weights.<sup>2</sup> More precisely, we provide  $(2 + \frac{2\omega}{D})$ - and  $(2 - \frac{1}{\beta}, 2)$ -approximation algorithms. Moreover, we prove an inapproximability result of  $(c \log n, \delta)$  for some constant  $c$  and for every  $\delta < 2 - \frac{3\omega}{D}$ , unless  $P = NP$ . Observe that our approximation ratio matches the lower bound for  $\omega = 0$ . Weaker results for WBCMD have been found independently by Demaine and Zadimoghaddam [9]. Moreover, in the same paper the authors also give an  $(O(\log n), 1 + \epsilon)$ -approximation algorithm for the edge-weighted version of the MCBM.

The paper is organized as follows. We give preliminary definitions in Section 2. The  $(2 + \frac{2}{D})$ -approximation algorithm for BCMD is described in Section 3, and Section 4 is devoted to the approximation for MCBM. Sections 3 and 4 also contain some conjectures that would imply better approximability results. Bicriteria approximability and non-approximability results are given in Section 5. Finally, in Section 6, we provide the results for WBCMD.

## 2. Basic definitions

A graph  $G$  is a pair  $G = (V(G), E(G))$ , where  $V(G)$  is the set of vertices of  $G$  and  $E(G)$  is the set of edges of  $G$ . The set  $E(G)$  is a subset of all the unordered pairs of distinct vertices in  $G$ , i.e.,  $E(G) \subseteq \{(u, v) \mid u, v \in V(G), u \neq v\}$ . Moreover, we say that  $u$  and  $v$  are the *endvertices* of the edge  $(u, v)$ , as well as that  $(u, v)$  is *adjacent* to  $u$  and to  $v$ , respectively. Furthermore, for two given vertices  $u, v \in V(G)$  we say that  $u$  is a *neighbor* of  $v$  if and only if  $(u, v) \in E(G)$ . We denote by  $\bar{G}$  the *complement* of  $G$ , i.e., the graph with  $V(\bar{G}) := V(G)$  and  $E(\bar{G}) := \{(u, v) \mid u, v \in V(G), u \neq v\} \setminus E(G)$ . A graph  $G'$  is a *subgraph* of  $G$  if  $V(G') \subseteq V(G)$  and  $E(G') \subseteq E(G)$ . For every  $F \subseteq \{(u, v) \mid u, v \in V(G), u \neq v\}$ , we denote by  $G + F$  the graph with vertex set equal to  $V(G)$  and edge set equal to  $E(G) \cup F$ . We use  $G + e$  instead of  $G + \{e\}$ . For a given subset  $U \subseteq V(G)$  we denote by  $G[U]$  the subgraph of  $G$  induced by  $U$ , i.e., the graph with vertex set  $V(G[U]) := U$  and edge set  $E(G[U]) := \{(u, v) \mid u, v \in U, (u, v) \in E(G)\}$ .

A *path*  $P$  in a graph  $G$  is an alternating sequence of vertices and edges  $(v_1, e_1, \dots, v_h, e_h, v_{h+1})$  (not necessarily distinct) such that  $e_i = (v_{i-1}, v_i) \in E(G)$  for every  $i = 1, \dots, h$ . The vertices  $v_1$  and  $v_{h+1}$  are the *endvertices* of the path  $P$ , or equivalently,  $P$  is path from  $v_1$  to  $v_{h+1}$  in  $G$ . Moreover, the *length* of  $P$  is equal to  $h$ . A path is *simple* if  $v_i \neq v_j$  for every  $i \neq j$ . A *shortest path* between two vertices  $u$  and  $v$  of a given graph  $G$  is a path from  $u$  to  $v$  in  $G$  of minimum length. By  $d_G(u, v)$  we denote the *distance* between  $u$  and  $v$  in  $G$ , i.e., the length of a shortest path from  $u$  to  $v$ . The *diameter* of  $G$  will be denoted by  $\text{diam}(G) := \max_{u, v \in V(G)} d_G(u, v)$ . Moreover, for a given  $U \subseteq V(G)$ , we denote by  $r_G(U) := \min_{v \in V(G)} \max_{u \in U} d_G(v, u)$  the *radius* of  $U$  in  $G$ . A graph is *connected* if for every  $u, v \in V(G)$  there exists a path in  $G$  having  $u$  and  $v$  as endvertices.

Let  $\lambda \in \mathbb{Z}^+$ . We denote by  $G^\lambda$  the graph with vertex set  $V(G)$  and edge set  $E(G^\lambda) = \{(u, v) \mid u, v \in V(G), d_G(u, v) \leq \lambda\}$ . A set  $\{v_1, \dots, v_\ell\}$  of vertices of  $G$  is an *independent set* of  $G$  if and only if  $(v_i, v_j) \notin E(G)$  for every  $i, j = 1, \dots, \ell$ . An independent set  $\{v_1, \dots, v_\ell\}$  of  $G$  is maximum if for every independent set  $\{v'_1, \dots, v'_{\ell'}\}$  of  $G$  we have that  $\ell \geq \ell'$ . By  $\alpha(G)$  we denote the cardinality of a maximum independent set of  $G$ . A graph  $G$  is a *clique* if  $V(G)$  is an independent set in  $\bar{G}$ .

For a given positive integer  $k > 0$ , and a subset  $U \subseteq V(G)$ , we say that  $\{V_1, \dots, V_k\}$  is a *k-clustering* of  $U$  if (i)  $\forall i, V_i \subseteq V(G)$ , and (ii)  $U \subseteq \bigcup_{i=1}^k V_i$ . We say that  $z_i \in V(G)$  is a *center* of cluster  $V_i$  if  $\max_{v \in V_i} d_G(z_i, v) = r_G(V_i)$ . For two given  $j, j' \in \mathbb{Z}^+, j \leq j'$ , we denote by  $[j, j']$  the set  $\{j'' \mid j'' \in \mathbb{Z}^+, j \leq j'' \leq j'\}$  and by  $(j, j']$  the set  $\{j'' \mid j'' \in \mathbb{Z}^+, j < j'' \leq j'\}$ .

## 3. Approximation algorithms for BCMD

We begin this section by describing the  $(4 + \frac{2}{D})$ -approximation algorithm for BCMD of Li et al. [20] and show that it actually computes a  $(2 + \frac{2}{D})$ -approximate solution. This algorithm uses an algorithm for the *k-center Problem* as a black

<sup>2</sup> The addition of parallel edges is allowed.

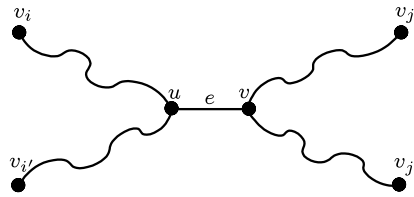


Fig. 1. Case (i) of the proof of Lemma 2.

box. The  $k$ -center Problem is the problem that takes a graph  $G$  and an integer  $k \in \mathbb{Z}^*$  as inputs and asks for a  $k$ -clustering  $\langle V_1, \dots, V_k \rangle$  of  $V(G)$  that minimizes  $\max_{i \in [1, k]} r_G(V_i)$ . It is well known that this problem cannot be approximated within a factor better than 2, unless  $P = NP$  [22]. On the other hand, 2-approximation algorithms are given in papers [13,15].

The algorithm of Li et al. [20] uses any algorithm  $\mathcal{A}$  for the  $k$ -center problem on input  $G$  and  $k = B + 1$  to find a  $(B + 1)$ -clustering  $\langle V_0, \dots, V_B \rangle$  of  $V(G)$ . Then, it computes a center  $z_i$  for every cluster  $V_i$  and outputs the set  $F = \{(z_0, z_i) \mid i \in [1, B]\}$ . We prove that this algorithm computes a  $(2 + \frac{2}{B})$ -approximate solution when  $\mathcal{A}$  is the 2-approximation algorithm of Gonzalez [13]. In the following we provide the description of a variant of the Gonzalez algorithm (Gonzalez for short) that computes a  $k$ -clustering of a subset of vertices of the graph.

The algorithm Gonzalez takes as input a graph  $H$ , a set of vertices  $U \subseteq V(H)$ , and a value  $k \in \mathbb{Z}^+$ . The algorithm returns a  $k$ -clustering  $\langle V_1, \dots, V_k \rangle$  of  $U$  which is computed in two steps. In the first step,  $k$  vertices  $v_1, \dots, v_k \in U$  (not necessarily distinct) are computed, and in the second step, the  $k$ -clustering  $\langle V_1, \dots, V_k \rangle$  of  $U$  is computed using information gathered in the first step. The first step goes as follows. Vertex  $v_1 \in U$  is chosen arbitrarily. Then, for every  $i = 2, \dots, k$ , vertex  $v_i \in U$  is a vertex that maximizes the minimum distance from  $v_1, \dots, v_{i-1}$ , i.e.,  $v_i \in \arg \max_{v \in U} \min_{j \in [1, i-1]} d_H(v_j, v)$ . The second step goes as follows. At the beginning  $V_i = \{v_i\}$  for every  $i$ . Then, every vertex  $v \in U \setminus \{v_1, \dots, v_k\}$  is assigned to the cluster associated with the closest of the  $v_i$ 's, i.e., vertex  $v$  is added to cluster  $V_i$  if  $d_H(v_i, v) \leq d_H(v_j, v)$ , for every  $j \in [1, k], j \neq i$ . Ties are broken arbitrarily.

The subsequent lemmas are the key of our proof.

**Lemma 1.** *Let  $H$  be a graph, let  $U \subseteq V(H)$ , and let  $\lambda \in \mathbb{Z}^+$ . If  $\alpha(H^\lambda[U]) \leq k^3$  then the algorithm Gonzalez on input  $H, U$ , and  $k$  computes a  $k$ -clustering  $\langle V_1, \dots, V_k \rangle$  of  $U$  such that  $r_H(V_i) \leq \lambda, \forall i \in [1, k]$ .*

**Proof.** We first show by contradiction that in  $H$  with  $\alpha(H^\lambda[U]) \leq k$ , we have  $\max_{v \in U} \min_{j \in [1, k]} d_H(v_j, v) \leq \lambda$ . For the sake of contradiction, assume that  $\max_{v \in U} \min_{j \in [1, k]} d_H(v_j, v) > \lambda$ . Then, by construction,  $d_H(v_j, v_{j'}) > \lambda$  for every  $j, j' \in [1, k], j \neq j'$ . Let  $u \in U$  be any vertex such that  $u \in \arg \max_{v \in U} \min_{j \in [1, k]} d_H(v_j, v)$ . We have that  $\{v_1, \dots, v_k\} \cup \{u\}$  is an independent set of  $H^\lambda[U]$  of cardinality  $k + 1$ , thus contradicting the assumption that  $\alpha(H^\lambda[U]) \leq k$ . As a consequence of the above claim, we have that

$$r_H(V_i) \leq \max_{v \in V_i} d_H(v_i, v) \leq \max_{v \in U} \min_{j \in [1, k]} d_H(v_j, v) \leq \lambda$$

for every  $i \in [1, k]$ .  $\square$

**Lemma 2.** *Let  $H$  be a graph and let  $\lambda \in \mathbb{Z}^+$ . For every  $e \in E(\bar{H}), \alpha((H + e)^\lambda) \geq \alpha(H^\lambda) - 1$ .*

**Proof.** Let  $v_1, \dots, v_\ell$  be an independent set in  $H^\lambda$ . For the sake of contradiction, assume there exists an edge  $e = (u, v) \in E(\bar{H})$  such that  $\alpha((H + e)^\lambda) < \ell - 1$ . This implies that (i) there exist four distinct indexes  $i, i', j, j' \leq \ell$  such that  $(v_i, v_j), (v_{i'}, v_{j'}) \in E((H + e)^\lambda)$  or (ii) there exist three distinct indexes  $i, i', i'' \leq \ell$  such that  $(v_i, v_{i'}), (v_{i'}, v_{i''}), (v_{i''}, v_i) \in E((H + e)^\lambda)$ .

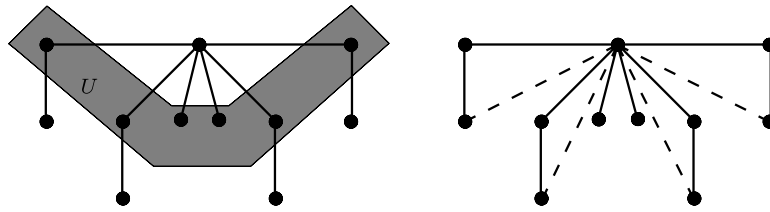
We deal with case (i) first. Since  $d_H(v_i, v_j), d_H(v_{i'}, v_{j'}) > \lambda$  and since  $d_{H+e}(v_i, v_j), d_{H+e}(v_{i'}, v_{j'}) \leq \lambda$ , then, both the shortest path from  $v_i$  and  $v_j$  in  $H + e$  and the shortest path from  $v_{i'}$  and  $v_{j'}$  in  $H + e$  pass through edge  $e$ . Therefore, without loss of generality, we have that (see also Fig. 1)

$$\begin{cases} d_H(v_i, u) + 1 + d_H(v_j, v) \leq \lambda \\ d_H(v_{i'}, u) + 1 + d_H(v_{j'}, v) \leq \lambda \\ \lambda < d_H(v_i, u) + d_H(v_{i'}, u) \\ \lambda < d_H(v_j, v) + d_H(v_{j'}, v). \end{cases}$$

If we sum up all the inequalities we get  $2 < 0$ , a contradiction.

Now, we deal with case (ii). Since  $d_H(v_i, v_{i'}), d_H(v_{i'}, v_{i''}), d_H(v_{i''}, v_i) > \lambda$  and since  $d_{H+e}(v_i, v_{i'}), d_{H+e}(v_{i'}, v_{i''}), d_{H+e}(v_{i''}, v_i) \leq \lambda$ , any shortest path in  $H + e$  between any pair of the three vertices  $v_i, v_{i'}, v_{i''}$  has to go through the edge  $e$ . Thus, two

<sup>3</sup> Here,  $H^\lambda[U]$  means the subgraph of  $H^\lambda$  induced by  $U$ .



**Fig. 2.** Tight example for the upper bound on  $D'$ . On the left side, the input graph  $G$  is depicted. Let  $U$  be the set of vertices within the shaded area. The budget is  $B = |U| - 2$ . Observe that  $U$  is a maximum independent set of  $G$ , and thus,  $\alpha(G) = B + 2$ . On the right side, the addition of  $B$  edges to  $G$  (the dashed edges) induces a graph of diameter  $D = 2$ . Thus,  $\alpha(G^{D'}) \leq B + 1$  if and only if  $D' \geq 2$ .

of the three vertices  $v_i, v_{i'}, v_{i''}$  are closer to one endvertex of  $e$  than to the other one. Without loss of generality, assume that  $d_H(v_{i'}, v) \leq d_H(v_i, u)$ , and  $d_H(v_{i''}, v) \leq d_H(v_{i'}, u)$ . As a consequence,

$$\begin{aligned} d_H(v_{i'}, v_{i''}) &\leq d_H(v_{i'}, v) + d_H(v_{i''}, v) \\ &< \min\{d_H(v_{i'}, v) + 1 + d_H(v_{i''}, u), d_H(v_i, u) + 1 + d_H(v_{i''}, v)\} \\ &= d_{H+e}(v_{i'}, v_{i''}) \leq \lambda, \end{aligned}$$

and thus  $(v_{i'}, v_{i''}) \in E(H^\lambda)$ , a contradiction.  $\square$

Thanks to the above lemmata, we can prove the following.

**Theorem 1.** *There exists a  $(2 + \frac{2}{D})$ -approximation algorithm for BCMD running in polynomial time.*

**Proof.** Let  $F^*$  be an optimal solution for the BCMD on input instance  $G$  and  $B$ , and let  $D = \text{diam}(G + F^*)$ . As  $\alpha((G + F^*)^D) = 1$  and  $|F^*| \leq B$ , by a repeated use of Lemma 2, we obtain  $\alpha((G + F^*)^D) \geq \alpha(G^D) - |F^*|$ , and thus  $\alpha(G^D) \leq B + 1$ . As a consequence, Lemma 1 implies that the algorithm Gonzalez computes a  $(B + 1)$ -clustering  $\langle V_0, \dots, V_B \rangle$  of  $V(G)$  such that  $r_G(V_i) \leq D, \forall i \in [0, B]$ . Let  $z_i$  be a center of cluster  $V_i$  and let  $F = \{(z_0, z_i) \mid i \in [1, B]\}$  be the solution returned by the algorithm of Li et al. [20] when algorithm Gonzalez is used as the  $k$ -clustering procedure. Clearly,  $|F| \leq B$ . Moreover, every vertex  $v \in V(G)$  is at distance at most  $D + 1$  from  $z_0$  in  $G + F$ . Therefore,  $\text{diam}(G + F) \leq 2D + 2$ . The claim follows.  $\square$

Looking at the proof of Theorem 1, one can notice that the approximation ratio of the algorithm for BCMD is actually  $\frac{2D'+2}{D}$ , where  $D' \in \mathbb{Z}^+$  is the minimum positive integer value such that  $\alpha(G^{D'}) \leq B + 1$ . Moreover, as a consequence of Lemma 2, we proved that  $D' \leq D$ . The example in Fig. 2 shows that this upper bound is essentially tight.

The following theorem shows a better approximability result for the class of forests.

**Theorem 2.** *For the BCMD restricted to forests, there exists a linear time algorithm which returns a  $(1 + \frac{2}{D})$ -approximate solution for even values of  $D$  and a  $(1 + \frac{4}{D})$ -approximate algorithm for odd values of  $D$ .*

**Proof.** Let  $G$  be a forest and let  $\{H_1, \dots, H_\ell\}$  be a minimum partition of  $G^D$  in cliques.<sup>4</sup> As forests are perfect graphs<sup>5</sup> and because  $G^D$  is still a perfect graph (see [3]), we have that  $\alpha(G^D) = \ell$ . Moreover, analogously to the proof of Theorem 1, we have that  $\ell \leq B + 1$ . Additionally, each  $H_i$  can be extended to a subtree  $T_i$  of  $G$  such that  $V(H_i) \subseteq V(T_i)$  and  $\text{diam}(T_i) \leq D$ . As an unweighted undirected tree of diameter  $\lambda$  has radius equal to  $\lceil \lambda/2 \rceil$  [2], it follows that  $\langle V(T_1), \dots, V(T_\ell) \rangle$  is an  $\ell$ -clustering of  $V(G)$  such that  $r_G(V(T_i)) \leq \lceil D/2 \rceil$ , for every  $i \in [1, \ell]$ . As a consequence, an optimal solution for the  $k$ -center problem on input  $G$  and  $k = B + 1$  is a  $(B + 1)$ -clustering  $\langle V_0, \dots, V_B \rangle$  such that  $r_G(V_i) \leq \lceil D/2 \rceil$ , for every  $i \in [0, B]$ . Furthermore, such a clustering can be found in linear time [4,19]. Let  $z_i$  be a center of  $V_i$ . Let  $F = \{(z_0, z_i) \mid i \in [1, B]\}$ . Clearly,  $|F| \leq B$ . Moreover, every vertex  $v \in V(G)$  is at distance at most  $\lceil D/2 \rceil + 1$  from  $z_0$  in  $G + F$ . Therefore,  $\text{diam}(G + F) \leq 2\lceil D/2 \rceil + 2$ . Thus, if  $D$  is even we get  $\text{diam}(G + F) \leq D + 2$ , while for odd values of  $D$  we obtain  $\text{diam}(G + F) \leq D + 4$ . This completes the proof.  $\square$

*Open problems and conjectures.* Despite all our efforts, we could not find an example in which the algorithm of Theorem 1 returns a solution having diameter strictly greater than  $2D - 1$ . Therefore we conjecture that

**Conjecture 1.** *The algorithm of Theorem 1 computes a  $(2 - \frac{1}{D})$ -approximate solution for BCMD.*

As it might be difficult to either prove or disprove the above conjecture, we propose the following alternative conjecture which, as we will prove, implies a weaker approximability result.

**Conjecture 2.** *Let  $G$  be a graph and let  $B$  be the minimum number of edges whose addition to  $G$  induces a graph of diameter equal to  $D$ . Then, there exists a  $(B + 1)$ -clustering  $\langle U_0, U_1, \dots, U_B \rangle$  of  $V(G)$  such that (i)  $r_G(U_0) \leq D$  and (ii)  $\text{diam}(G[U_i]) \leq D - 1, \forall i \in [1, B]$ .*

<sup>4</sup> A partition of  $G$  in cliques is a collection  $\{H_1, \dots, H_\ell\}$  of vertex-disjoint subgraphs of  $G$  such that  $\bigcup_{i=1}^\ell V(H_i) = V(G)$  and each  $H_i$  is a clique. A partition  $\{H_1, \dots, H_\ell\}$  of a graph  $G$  in cliques is minimum if and only if for every other partition  $\{H'_1, \dots, H'_{\ell'}\}$  of  $G$  in cliques we have that  $\ell \leq \ell'$ .

<sup>5</sup> A graph  $G$  is perfect if and only if the size of a minimum partition of  $G$  in cliques equals  $\alpha(G)$  [3].

**Theorem 3.** *If Conjecture 2 holds, then there exists a 2-approximation algorithm for BCMD running in polynomial time.*

**Proof.** The algorithm guesses  $D$  and the center  $z_0$  of the cluster  $U_0$  and builds cluster  $V_0 = \{v \mid v \in V(G), d_G(z_0, v) \leq D\}$ . Let  $U = V(G) \setminus V_0$ . Then, the algorithm computes a  $B$ -clustering  $\langle V_1, \dots, V_B \rangle$  of  $U$  using the algorithm Gonzalez. Next, it computes a center  $z_i$  for each cluster  $V_i$  and finally returns the set  $F = \{(z_0, z_i) \mid i \in [1, B]\}$ .

Clearly  $U_0 \subseteq V_0$ . Moreover, because  $\text{diam}(G[U_i]) \leq D - 1$  and  $U \subseteq \bigcup_{i=1}^B U_i$ , we have that  $\alpha(G^{D-1}[U]) \leq B$  and thus, by Lemma 1,  $r_G(V_i) \leq D - 1$ . As a consequence,  $\text{diam}(G + F) \leq 2D$ . This completes the proof.  $\square$

#### 4. An $O(\log n)$ -approximation algorithm for MCBD

In this section we describe an  $O(\log n)$ -approximation algorithm for MCBD. Without loss of generality, we can restrict our focus to the class of connected graphs. Indeed, if  $D < \text{diam}(G)$  and the number of connected components of  $G$  is equal to  $\ell \geq 2$ , then we can first add  $\ell - 1$  edges to  $G$  to make it connected and then run our  $O(\log n)$ -approximation algorithm. Since the value of an optimal solution has to be greater than or equal to  $\ell - 1$ , then we are still guaranteed to compute an  $O(\log n)$ -approximate solution. In what follows, we provide an informal description of the algorithm. For a formal description, see Algorithm 1.

---

##### Algorithm 1 $O(\log n)$ -approximation algorithm for MCBD

---

```

if  $\text{diam}(G) \leq D$  then return  $\emptyset$  endif
if  $G$  is not connected then
  add to  $G$  the minimum number of edges to make it connected;
end if
– beginning of first phase –
 $F_1 := \emptyset$ ;
 $i := 0$ ;
 $H_i := G$ ;
fix a vertex  $s \in V(G)$ ;
while  $\text{cost}(H_i) > 0$  do
   $g := 0$ ;
  for all  $e \in \{(s, v) \mid v \in V(G)\}$  do
    if  $\text{gain}(e, H_i) > g$  then  $g := \text{gain}(e, H_i)$ ;  $\bar{e} := e$ ; endif
  end for
   $F_1 := F_1 \cup \{\bar{e}\}$ ;
   $H_{i+1} := H_i + \bar{e}$ ;
   $i := i + 1$ ;
end while
 $G_1 := G + F_1$ ;
– end of first phase –
– beginning of second phase –
 $Z := \{\{u, v\} \mid \{u, v\} \in \mathcal{I}(G_1)\}$ ;
for all  $e \in E(\bar{G})$  do
   $S_e := \{\{u, v\} \mid \{u, v\} \in Z, d_{G_1+e}(u, v) \leq D\}$ ;
end for
 $\mathcal{S} := \{S_e \mid e \in E(\bar{G})\}$ ;
compute a solution  $X$  for the Set Cover Problem on input  $Z$  and  $\mathcal{S}$ ;
 $F_2 := \{e \mid S_e \in X\}$ ;
– end of second phase –
return  $F_1 \cup F_2$ ;

```

---

In the rest of the section, for any graph  $H$ , let  $\mathcal{I}(H)$  be a set of unordered pairs of vertices defined as follows  $\mathcal{I}(H) := \{\{u, v\} \mid u, v \in V(H), d_H(u, v) > D\}$ . The algorithm uses a greedy approach and consists of two phases. In the first phase, the algorithm fixes a vertex  $s \in V(G)$  and computes a set  $F_1$  of edges incident to  $s$  such that for each pair  $\{u, v\} \in \mathcal{I}(G)$ ,  $d_{G+F_1}(s, u) + d_{G+F_1}(s, v) \leq D + 1$ . Observe that this immediately implies that  $\text{diam}(G + F_1) \leq D + 1$ . Moreover, for every pair  $\{u, v\} \in \mathcal{I}(G)$  there exists a path from  $u$  to  $v$  in  $G + F_1$  of length less than or equal to  $D + 1$  which contains  $s$ . Let  $G_1 = G + F_1$ . In the second phase, the algorithm computes a set  $F_2$  of edges such that  $\text{diam}(G_1 + F_2) \leq D$ . More precisely, for every pair  $\{u, v\} \in \mathcal{I}(G_1)$ , there exists an edge  $e \in F_2$  such that  $d_{G_1+e}(u, v) \leq D$ . We will prove that  $|F_1|, |F_2| = O(B \log n)$ .

For the rest of the section, let  $s \in V(G)$  be fixed. We now describe the first phase of the algorithm. For any graph  $H$  and for every two vertices  $u, v \in V(H)$ , we define

$$\mu_H(u, v) := \max \{0, d_H(s, u) + d_H(s, v) - (D + 1)\}.$$



Furthermore, let

$$\text{cost}(H) := \sum_{\{u,v\} \in \mathcal{I}(H)} \mu_H(u, v).$$

Let  $F_s = \{(s, v) \mid v \in V(G)\}$ . For a given edge  $e$ , define  $\text{gain}(e, H) := \text{cost}(H) - \text{cost}(H + e)$  to be the *gain* of edge  $e$  w.r.t.  $H$ . The algorithm first sets  $F_1 := \emptyset$  and  $H_0 := G$  and then proceeds in discrete steps. During step  $i \geq 1$ , the algorithm selects an edge  $e = (s, v) \in F_s$  that maximizes  $\text{gain}(e, H_{i-1})$ , adds  $e$  to  $F_1$ , and sets  $H_i := H_{i-1} + e$ . The first phase of the algorithm ends when  $\text{cost}(H_i) = 0$ . We prove the following

**Lemma 3.** *At the end of the first phase,  $\mu_{G+F_1}(u, v) = 0$  for every  $u, v \in V(G)$ . Moreover,  $|F_1| = O(B \log n)$ .*

**Proof.** Clearly, the first phase of the algorithm ends when  $\mu_{H_i}(u, v) = \mu_{G+F_1}(u, v) = 0$ , for every  $\{u, v\} \in \mathcal{I}(G)$ .

Let  $F^*$  be an optimal solution for MCBP on inputs  $G$  and  $D$  and let  $U = \{v_1, \dots, v_\ell\}$  be the set of endvertices of the edges in  $F^*$ . Clearly,  $\ell \leq 2B$ . Let  $e_j^* = (s, v_j)$ , for every  $j \in [1, \ell]$ , and let  $\hat{F} = \{e_1^*, \dots, e_\ell^*\}$ . Observe that  $\mu_{G+\hat{F}}(u, v) = 0$ , for every  $u, v \in \mathcal{I}(G)$ . Moreover,  $\hat{F} \subseteq F_s$ .

**Proposition 1.** *For every  $i$ ,  $\sum_{j=1}^{\ell} \text{gain}(e_j^*, H_i) \geq \text{cost}(H_i)$ .*

**Proof.** For each  $j \in [1, \ell]$ , let  $H_i^j$  denote the graph  $H_i + \{e_1^*, \dots, e_j^*\}$  and let  $H_i^0 = H_i$ . Observe that  $\text{cost}(H_i^\ell) = 0$  as  $G + \hat{F}$  is a subgraph of  $H_i^\ell$ . As edges  $e_1^*, \dots, e_\ell^*$  are all incident to  $s$ , for all  $j \in [1, \ell]$  and for all  $v \in V(G)$ ,  $d_{H_i^j}(s, v) < d_{H_i^{j-1}}(s, v)$  implies  $d_{H_i^j}(s, v) = d_{H_i+e_j^*}(s, v)$ . As a consequence, for all  $j \in [1, \ell]$  and for all  $v \in V(G)$ ,  $d_{H_i}(s, v) - d_{H_i+e_j^*}(s, v) \geq d_{H_i^{j-1}}(s, v) - d_{H_i^j}(s, v)$ . Then, by a simple case analysis, it follows that  $\mu_{H_i}(u, v) - \mu_{H_i+e_j^*}(u, v) \geq \mu_{H_i^{j-1}}(u, v) - \mu_{H_i^j}(u, v)$  for all  $j \in [1, \ell]$  and for all  $u, v \in V(G)$ , and thus  $\text{gain}(e_j^*, H_i) \geq \text{gain}(e_j^*, H_i^{j-1})$ . Therefore

$$\begin{aligned} \sum_{j=1}^{\ell} \text{gain}(e_j^*, H_i) &\geq \sum_{j=1}^{\ell} \text{gain}(e_j^*, H_i^{j-1}) = \sum_{j=1}^{\ell} \left( \text{cost}(H_i^{j-1}) - \text{cost}(H_i^j) \right) \\ &= \text{cost}(H_i) - \text{cost}(H_i^\ell) = \text{cost}(H_i). \quad \square \end{aligned}$$

As a consequence of the above proposition, for every  $i \geq 1$ , there exists an edge  $e \in F_s$  such that  $\text{gain}(e, H_{i-1}) \geq \max \left\{ 1, \frac{\text{cost}(H_{i-1})}{\ell} \right\} \geq \max \left\{ 1, \frac{\text{cost}(H_{i-1})}{2B} \right\}$ . This implies that  $\text{cost}(H_i) \leq \text{cost}(H_0) \left(1 - \frac{1}{2B}\right)^i = \text{cost}(G) \left(1 - \frac{1}{2B}\right)^i$  for every  $i$ . Moreover, at the beginning of the last step of the algorithm, say  $\eta + 1$ , we have that  $\text{cost}(H_\eta) \geq 1$ . Therefore,  $1 \leq \text{cost}(H_\eta) \leq \text{cost}(G) \left(1 - \frac{1}{2B}\right)^\eta$ . Taking the natural logarithm and simplifying, we finally get

$$\eta \leq 2B \ln \text{cost}(G) = O(B \log n),$$

where the equality comes from the fact that  $\text{cost}(G) = O(n^3)$  as  $G$  is connected.  $\square$

We now describe the second phase of the algorithm. Let  $G_1 = G + F_1$ , where  $F_1$  is the set of edges computed by the algorithm in the first phase. We make a reduction to the *Set Cover Problem*. The *Set Cover Problem* takes as input a set of objects  $Z$  and a collection  $\mathcal{S}$  of subsets of  $Z$  and asks for the minimum-cardinality subset  $\mathcal{S}' \subseteq \mathcal{S}$  that covers  $Z$ , i.e.,  $\bigcup_{S \in \mathcal{S}'} S = Z$ . The Set Cover Problem is well known to be approximable within  $O(\log |Z|)$  [17]. We build an instance of the Set Cover Problem as follows. The objects in  $Z$  are the unordered pairs in  $\mathcal{I}(G_1)$ . There is a set  $S_e$  for every edge  $e$  in  $\bar{G}$  which is defined as follows

$$S_e := \left\{ \{u, v\} \mid \{u, v\} \in Z, d_{G_1+e}(u, v) \leq D \right\}.$$

Let  $\mathcal{S}''$  be a solution computed by the  $O(\log |Z|)$ -approximation algorithm for Set Cover Problem and let  $F_2 = \{e \mid S_e \in \mathcal{S}''\}$ . We can prove the following

**Lemma 4.** *At the end of the second phase,  $\text{diam}(G_1 + F_2) \leq D$ . Moreover,  $|F_2| = O(B \log n)$ .*

**Proof.** Let  $\{u, v\} \in \mathcal{I}(G_1)$ . By construction, pair  $\{u, v\} \in Z$  and there exists  $S_e \in \mathcal{S}''$  such that  $d_{G_1+e}(u, v) \leq D$ . As  $e \in F_2$ , we have that  $d_{G_1+F_2}(u, v) \leq d_{G_1+e}(u, v) \leq D$ . Therefore,  $\text{diam}(G_1 + F_2) \leq D$ .

Let  $F^*$  be an optimal solution for MCBP on inputs  $G$  and  $D$  and let  $U$  be the set of endvertices of the edges in  $F^*$ . We claim that

$$\mathcal{S}^* = \{S_{(s,u)} \mid u \in U\} \cup \{S_e \mid e \in F^*\}$$

is a feasible solution for the instance of the Set Cover Problem defined above. Observe that this is enough to prove the claim, as  $|\mathcal{S}^*| \leq 3B$  and  $|Z| = |\mathcal{I}(G_1)| \leq n^2$  implies  $|F_2| = O(|\mathcal{S}^*| \log |Z|) = O(B \log n)$ .

Let  $\{u, v\}$  be a pair in  $\mathcal{I}(G_1)$  and let  $P$  be a shortest path from  $u$  to  $v$  in  $G + F^*$ . As  $d_{G_1}(u, v) > D$  while  $d_{G_1+F^*}(u, v) \leq D$ ,  $P$  contains some edge of  $F^*$ . We traverse  $P$  from  $u$  to  $v$ . Let  $u'$  be the first vertex of  $P$  which is also a vertex of  $U$ , and let  $v'$  be the last vertex of  $P$  which is also a vertex of  $U$ . If  $P$  contains exactly one edge of  $F^*$ , i.e.,

$(u', v') \in F^*$ , then pair  $\{u, v\}$  is in set  $S_{(u', v')}$  by construction and  $S_{(u', v')} \in \mathcal{S}^*$ . If  $P$  contains two or more edges of  $F^*$ , then  $d_{G_1}(u, u') + d_{G_1}(v', v) \leq D - 2$ . Moreover, as Lemma 3 implies that  $d_{G_1}(s, u) + d_{G_1}(s, v) = D + 1$ , we have  $d_{G_1}(u, u') + d_{G_1}(v', v) \leq d_{G_1}(s, u) + d_{G_1}(s, v) - 3$ . Therefore,  $d_{G_1}(u, u') \leq d_{G_1}(s, u) - 2$  or  $d_{G_1}(v', v) \leq d_{G_1}(s, v) - 2$ . Without loss of generality, assume that  $d_{G_1}(u, u') \leq d_{G_1}(s, u) - 2$ . Then,  $d_{G_1+(s, u')}(u, v) \leq d_{G_1+(s, u')}(s, u) + d_{G_1+(s, u')}(s, v) \leq d_{G_1}(u, u') + 1 + d_{G_1}(s, v) \leq d_{G_1}(s, u) + d_{G_1}(s, v) - 1 = D$ . As a consequence, the pair  $\{u, v\}$  is in the set  $S_{(s, u')}$ . As  $S_{(s, u')} \in \mathcal{S}^*$ , the proof is completed.  $\square$

Lemmas 3 and 4 yield the main theorem of this section.

**Theorem 4.** Algorithm 1 is a polynomial time  $O(\log n)$ -approximation algorithm for MCBD.

**Remark 1.** We already pointed out that our algorithm extends to directed graphs. It also extends to the case when we place the distance requirements  $D_{u_i, v_i}$  for  $\ell$  pairs  $\{u_1, v_1\}, \dots, \{u_\ell, v_\ell\}$  of vertices of  $G$  (in particular the resulting graph need not be connected). The approximation ratio becomes  $O(\log \ell + \log D_{\max})$ , where  $D_{\max} = \max_{i \in [1, \ell]} D_{u_i, v_i}$ .

*Open problems and conjectures for MCBD.* The first natural open problem is that of determining whether MCBD is in P for the class of forests. In the following, we provide a conjecture which, as we will prove, guarantees the existence of a polynomial time  $(1 + 1/B)$ -approximation algorithm for the class of forests for all even values of  $D$ . To the best of our knowledge, 2 is the approximation factor of the best up to date algorithm for the MCBD problem on forests for even values of  $D$  (see paper [6]).

**Conjecture 3.** Let  $G$  be a forest, let  $D \in \mathbb{Z}^+$  be an even integer, and let  $B$  the minimum number of edges whose addition to  $G$  induces a graph of diameter less than or equal to  $D$ . Then, there exists a  $(B + 1)$ -clustering  $\langle U_0, U_1, \dots, U_B \rangle$  of  $V(G)$  such that (i)  $\text{diam}(G[U_0]) \leq D$ , (ii)  $\text{diam}(G[U_1]) \leq D - 1$ , and (iii)  $\text{diam}(G[U_i]) \leq D - 2, \forall i \in (1, B)$ .

**Theorem 5.** If Conjecture 3 holds, then there exists a polynomial time algorithm computing a  $(1 + \frac{1}{B})$ -approximate solution for MCBD on forests for the case in which  $D$  is an even number.

**Proof.** We claim that a clustering satisfying the conditions of Conjecture 3 can be found in polynomial time. Let  $\langle U_0, \dots, U_B \rangle$  be a  $(B + 1)$ -clustering of  $V(G)$  satisfying the condition of Conjecture 3. First of all observe that  $G[U_i]$  is a tree. It is well known that a tree  $T$  has exactly one center if  $\text{diam}(T)$  is even while it has exactly two adjacent centers if  $\text{diam}(T)$  is odd [2]. Let  $Z_i$  be the set of centers of  $G[U_i]$ . The algorithm guesses one center  $z_0 \in Z_0$  and the set  $Z_1$ . Let  $E_0$  be the set of edges of  $G$  incident to  $z_0$ . The algorithm builds a new tree  $G'$  from  $G$  as follows. First, it appends sufficiently many paths of length  $D/2 - 1$  ( $2n/D$  paths are enough) to  $z_0$  and sufficiently many paths of length  $D/2 - 1$  (again,  $2n/D$  paths are enough) to all vertices in  $Z_1$ . Then it identifies all the edges in  $E_0$ .<sup>6</sup> Finally, if  $|Z_1| = 2$ , the algorithm identifies also the (unique) edge  $\bar{e}$  linking the two vertices in  $Z_1$ . Observe that  $G'$  has a  $(B + 1)$ -clustering  $\langle U'_0, \dots, U'_B \rangle$  such that  $r_{G'}(U'_i) \leq D/2 - 1$ . Moreover, every such  $(B + 1)$ -clustering has to contain a cluster whose only center is  $x_{E_0}$  and, if  $|Z_1| = 2$ , a cluster whose only center is  $x_{\bar{e}}$ .

The algorithm then finds in linear time a  $(B + 1)$ -clustering  $\langle V'_0, \dots, V'_B \rangle$  of  $V(G')$  minimizing the maximum value among the cluster radii [4, 19]. Moreover, each cluster  $V'_i$  can be extended to a cluster  $V''_i$  such that (i)  $V'_i \subseteq V''_i$ , (ii)  $G[V''_i]$  is a tree, and (iii)  $r_{G'}(V'_i) = r_{G'}(V''_i)$ . Without loss of generality, assume that  $x_{E_0}$  is the center of  $V'_0$ . Moreover, if  $|Z_1| = 2$ , without loss of generality, assume that  $x_{\bar{e}}$  is the center of  $V'_1$ . Let  $V_0$  be equal to  $V'_0 \setminus \{x_{E_0}\}$  plus  $z_0$  and all vertices adjacent to  $z_0$  in  $G$ . If  $|Z_1| = 2$ , then let  $V_1$  be equal to  $V'_1 \setminus \{x_{\bar{e}}\}$  plus the vertices in  $Z_1$ . For every other  $i \in (1, B)$  let  $V_i = V'_i$ . The  $(B + 1)$ -clustering  $\langle V_0, \dots, V_B \rangle$  of  $V(G)$  satisfies the conditions of Conjecture 3. Let  $z_i$  be a center of cluster  $V_i, i \in (1, B)$ , and let  $F := \{(z_0, z_i) \mid i \in (1, B)\} \cup \{(z_0, z) \mid z \in Z_1\}$ . Observe that each vertex is at distance of at most  $D/2$  in the graph  $G + F$ . As a consequence  $\text{diam}(G + F) \leq D$ . Moreover,  $|F| \leq B + 1$ .<sup>7</sup> The claim follows.  $\square$

We observe that the result of Theorem 5 implies the existence of a PTAS for the problem. In fact, for every  $\epsilon > 0$  and assuming that Conjecture 3 holds, the algorithm of Theorem 5 computes a  $(1 + \epsilon)$ -approximate solution for every  $B > 1/\epsilon$ , while, for every  $B \leq 1/\epsilon$ , the brute-force-search algorithm that computes an optimal solution runs in time  $n^{O(B)} = n^{O(1/\epsilon)}$ .

### 5. On the existence of bicriteria approximation algorithms

In this section we first prove the existence of a  $(2 - \frac{1}{B}, 2)$ -approximation algorithm for BCMD and then we show that for every  $D \geq 4$  there is no polynomial time algorithm with an approximation guarantee of  $(c \log n, \delta)$ , for some constant  $c > 0$ , and for every  $\delta < \frac{5}{3} - \frac{7-(D+1) \bmod 3}{3D}$ , unless  $P = NP$ .

We slightly modify the algorithm described in Section 3 to show the existence of a  $(2 - \frac{1}{B}, 2)$ -approximation algorithm for BCMD. The correctness proof follows from the subsequent two key lemmas.

**Lemma 5.** Let  $U \subseteq V(G)$ . Let  $\langle U_1, \dots, U_k \rangle$  be a  $k$ -clustering of  $U$  and let  $R = \max_{i \in [1, k]} r_G(U_i)$ . Then the algorithm Gonzalez finds a  $k$ -clustering  $\langle V_1, \dots, V_k \rangle$  of  $U$  such that  $r_G(V_i) \leq 2R, \forall i \in [1, k]$ .

<sup>6</sup> Let  $H$  be a graph and let  $F \subseteq E(H)$ . Let  $U$  be the set of vertices which are not incident to any of the edges in  $F$  and let  $\bar{F} := \{(u, v) \mid (u, v) \in E(H), u, v \in U\}$ . The graph obtained from  $H$  by identifying the edges in  $F$  is the graph  $H'$  with vertex set  $V(H') := U \cup \{x_f\}$  and edge set  $E(H') := \bar{F} \cup \{(x_f, v) \mid (u, v) \in E(H), u \in V(H) \setminus U\}$ .

<sup>7</sup> Observe that if  $|Z_1| = 1$ , then  $|F| \leq B$  and the algorithm is exact.



**Proof.** The proof immediately follows from [Lemma 1](#) after observing that  $\alpha(G^{2R}) \leq k$  as the distance between every pair of vertices  $u, v \in U_i$  for every  $i$  is  $d_G(u, v) \leq 2 \cdot r_G(U_i) \leq 2R$ .  $\square$

**Lemma 6.** *There exists a  $(2B)$ -clustering  $\langle U_1, \dots, U_{2B} \rangle$  of  $V(G)$  such that  $r_G(U_1) \leq D$  and  $r_G(U_i) \leq \frac{D-1}{2}$ , for every  $i \in (1, 2B]$ .*

**Proof.** Let  $F^*$  be an optimal solution for BCMD on input  $G$  and  $B$ , and let  $V' = \{v_1, \dots, v_\ell\}$  be the set of endvertices of the edges in  $F^*$ . Clearly,  $\ell \leq 2B$ . Let  $\langle U_1, \dots, U_\ell \rangle$  be an  $\ell$ -clustering of  $V(G)$  defined as follows. The cluster  $U_i$  contains vertex  $v_i$  and all the vertices  $v \in V(G) \setminus \bigcup_{k=1}^{i-1} U_k$  such that  $d_G(v, v_i) \leq d_G(v, v_j), \forall j \in (i, \ell]$ . Clearly,  $r_G(U_i) \leq \max_{v \in U_i} d_G(v, v_i)$ . As a consequence, we have to prove the claim for the case in which there exist  $i \in [1, \ell]$  and  $v \in U_i$  such that  $d_G(v, v_i) > \frac{D-1}{2}$ . Without loss of generality, let us assume that there exists  $v \in U_1$  such that  $d_G(v, v_1) > \frac{D-1}{2}$ ; let  $v^*$  denote an arbitrary but fixed vertex  $v$  with this property.

Let  $v, v'$  be two vertices of  $U_i$ . Every path from  $v$  to  $v'$  in  $G + F^*$  passing through some edge of  $F^*$  has a length greater than or equal to  $d_G(v, v_i) + 1 + d_G(v', v_i)$ , while a shortest path in  $G$  from  $v$  to  $v'$  has a length of at most  $d_G(v, v_i) + d_G(v', v_i)$ . As a consequence,  $d_G(v, v') = d_{G+F^*}(v, v') \leq D$ .

We modify the  $\ell$  clusters by moving vertices from  $U_2, \dots, U_\ell$  to  $U_1$  as follows. As long as there exists a vertex  $v \in U_i, i \in (1, \ell]$ , such that  $d_G(v, v_i) > \frac{D-1}{2}$ , we remove  $v$  from  $U_i$  and we add  $v$  to  $U_1$ . Any path in  $G + F^*$  from  $v^*$  to  $v$  passing through any edge in  $F^*$  has a cost greater than or equal to  $d_G(v^*, v_1) + 1 + d_G(v, v_i) > D$ . Therefore,  $d_G(v^*, v) = d_{G+F^*}(v^*, v) \leq D$ . As a consequence,  $r_G(U_1) \leq \max_{v \in U_1} d_G(v^*, v) \leq D$ . Moreover, for every  $i \in (1, \ell]$ ,  $r_G(U_i) \leq \max_{v \in V_i} d_G(v_i, v) \leq \frac{D-1}{2}$  by construction. The claim follows.  $\square$

Let  $\langle U_1, \dots, U_{2B} \rangle$  be a  $(2B)$ -clustering of  $V(G)$  from [Lemma 6](#). Let  $v_1$  be a center of  $U_1$ , and let  $D' = r_G(U_1)$ . Our algorithm, whose formal description is given below ([Algorithm 2](#)), first guesses  $v_1$  and  $D'$ . Then, it computes a cluster  $V_1 = \{v \in V(G) \mid d_G(v_1, v) \leq D'\}$  and uses the Gonzalez algorithm to find a  $(2B - 1)$ -clustering  $\langle V_2, \dots, V_{2B} \rangle$  of  $V(G) \setminus V_1$ . As  $U_1 \subseteq V_1$ ,  $\langle U_2, \dots, U_{2B} \rangle$  is a  $(2B - 1)$ -clustering of  $V(G) \setminus V_1$ . Therefore, [Lemma 5](#) implies that  $r_G(V_i) \leq D - 1$ , for every  $i \in (1, 2B]$ . Let  $z_i$  be a center of cluster  $V_i$ . The algorithm outputs  $F = \{(z_1, z_i) \mid i \in (1, 2B)\}$ . Observe that every vertex  $v$  is at distance of at most  $D$  from  $z_1$  in  $G + F$ . Therefore,  $\text{diam}(G + F) \leq 2D$ . Also observe that  $|F| \leq 2B - 1$ . We have proved the following theorem.

**Theorem 6.** *Algorithm 2 returns a  $(2 - \frac{1}{B}, 2)$ -approximate solution for BCMD.*

---

#### Algorithm 2 Bicriteria approximation algorithm

---

```

F := ∅;
for all v ∈ V(G) do
  for all v' ∈ V(G) do
    V1 := {u ∈ V(G) | dG(v, u) ≤ dG(v, v')};
    compute a (2B - 1)-clustering ⟨V2, ..., V2B⟩ of V(G) \ V1 using Gonzalez;
    compute center zi for every cluster Vi, i ∈ [1, 2B];
    F' := {(z1, zi) | i ∈ [1, 2B]};
    if diam(G + F') < diam(G + F) then F := F' endif
  end for
end for
return F

```

---

Concerning inapproximability of BCMD we can prove the following.

**Theorem 7.** *For every fixed integer  $D \geq 4$ , there exists no  $(c \log n, \delta)$ -approximation algorithm for BCMD, for some constant  $c > 0$  and for every  $\delta < \frac{5}{3} - \frac{7-(D+1) \bmod 3}{3D}$ , unless  $P = NP$ .*

**Proof.** The reduction is from the *Minimum Dominating Set Problem* (MDS for short), i.e., the problem of finding a minimum-cardinality set of vertices  $U$  of a given graph  $G'$  on  $\hat{n}$  vertices such that every vertex of  $G'$  is in  $U$  or it is a neighbor of some vertex in  $U$ . The MDS is not approximable within  $c' \log \hat{n}$ , for some constant  $c' > 0$ , unless  $P = NP$  [24].

Let  $G'$  be a graph with  $\hat{n}$  vertices and let  $k^*$  be the size of a minimum dominating set in  $G'$ . We transform the instance of MDS to an instance of BCMD with  $n$  vertices and claim that the existence of a  $(c \log n, \delta)$ -approximation algorithm for BCMD, with  $\delta < \frac{5}{3} - \frac{7-(D+1) \bmod 3}{3D}$ , implies the existence of a  $(c' \log \hat{n})$ -approximation algorithm for MDS, for some  $c' < 17c$ . This would immediately lead to a contradiction by choosing  $c$  small enough.

For the sake of exposition, we prove the result for every  $D = 6\rho + 4$ , where  $\rho \geq 0$  is a fixed integer. We build the input graph  $G$  in the following way (see [Fig. 3](#)).  $G$  contains 2 copies  $G_1, G_2$  of  $G'$  plus a singleton vertex  $s$  such that  $s \notin V(G')$ . For every  $u \in V(G')$ , denote by  $u_i$  the copy of  $u$  in  $G_i$ . Replace each edge  $(u_i, v_i) \in E(G_i)$  with a path  $P_{u_i, v_i}$  from  $u_i$  to  $v_i$  of length  $2\rho + 1$  by adding  $2\rho$  new vertices and  $2\rho + 1$  new edges. For every vertex  $u \in V(G')$ , and for every  $i = 1, 2$ , append a path  $P_u^i$  to  $u_i$  of length  $\rho$  by adding  $\rho$  new vertices and  $\rho$  new edges. For every  $i = 1, 2$ , denote by  $v_u^i$  the endvertex of  $P_u^i$  different from  $u_i$  (if  $\rho = 0$  then  $v_u^i = u_i$ ). Set  $B = 2k^*$ . Observe that  $n \leq 1 + 2\hat{n} + 2(2\rho\hat{n}^2 + \rho\hat{n}) \leq 5\rho\hat{n}^2$ , for  $\hat{n}$  large enough.



**Theorem 9.** Algorithm 2 returns a  $(2 - \frac{1}{B}, 2)$ -approximate solution for WBCMD.

**Proof.** The proof is identical to the proof of Theorem 6 after observing that Lemma 6 can be extended to prove that there exists a  $(2B)$ -clustering  $\langle U_1, \dots, U_{2B} \rangle$  of  $V(G)$  such that  $r_G(U_1) \leq D$  and  $r_G(U_i) \leq \frac{D-\omega}{2}$ , for every  $i \in (1, 2B]$ .  $\square$

**Theorem 10.** For every  $\omega \geq 0$ , and for every  $D \geq 2\omega$ , there exists no  $(c \log n, \delta)$ -approximation algorithm for WBCMD, for some constant  $c > 0$  and for every  $\delta < 2 - \frac{3\omega}{D}$ , unless  $P = NP$ .

**Proof.** Let  $\omega \geq 0$  and let  $D \geq 2\omega$  be fixed. We build the input graph  $G$  in the following way.  $G$  contains 2 copies  $G_1, G_2$  of  $G'$  plus a singleton vertex  $s$  such that  $s \notin V(G')$ . All the edges in  $G$  have a weight equal to  $D/2 - \omega$ . Set  $B = 2k^*$ . Observe that  $n = 1 + 2\hat{n}$ . The proof goes along the same line of the proof of Theorem 7.  $\square$

## Acknowledgements

The authors wish to thank the anonymous referees for their insightful comments.

## References

- [1] Noga Alon, András Gyárfás, Miklós Ruszinkó, Decreasing the diameter of bounded degree graphs, *Journal of Graph Theory* 35 (3) (2000) 161–172.
- [2] R. Balakrishnan, K. Ranganathan, *A Textbook of Graph Theory*, Springer, 2000.
- [3] Andreas Brandstädt, Van Bang Le, Jeremy Spinrad, *Graph classes: a survey*, SIAM Monographs on Discrete Mathematics and Applications (1999).
- [4] R. Chandrasekaran, Andrew F. Daugherty, Location on tree networks:  $p$ -centre and  $n$ -dispersion problems, *Mathematics of Operations Research* 6 (1) (1981) 50–57.
- [5] Victor Chepoi, Bertrand Estellon, Karim Nouioua, Yann Vaxès, Mixed covering of trees and the augmentation problem with odd diameter constraints, *Algorithmica* 45 (2) (2006) 209–226.
- [6] Victor Chepoi, Yann Vaxès, Augmenting trees to meet biconnectivity and diameter constraints, *Algorithmica* 33 (2) (2002) 243–262.
- [7] F.R.K. Chung, Diameters of graph: old problems and new results, *Congressus Numerantium* 60 (1987) 295–317.
- [8] F.R.K. Chung, M.R. Garey, Diameter bounds for altered graphs, *Journal of Graph Theory* 8 (4) (1984) 511–534.
- [9] Erik D. Demaine, Morteza Zadimoghaddam, Minimizing the diameter of a network using shortcut edges, in: Haim Kaplan (Ed.), *Proceedings of the 12th Scandinavian Symposium and Workshops on Algorithm Theory, SWAT*, in: *Lecture Notes in Computer Science*, vol. 6139, Springer, 2010, pp. 420–431.
- [10] Yevgeniy Dodis, Sanjeev Khanna, Designing networks with bounded pairwise distance, in: *Proceedings of the 31st Annual ACM Symposium on Theory of Computing, STOC*, 1999, pp. 750–759.
- [11] Paul Erdős, András Gyárfás, Miklós Ruszinkó, How to decrease the diameter of triangle-free graphs, *Combinatorica* 18 (4) (1998) 493–501.
- [12] Paul Erdős, Alfréd Rényi, On a problem in the theory of graphs, *Publications of the Mathematical Institute of the Hungarian Academy of Sciences (series B)* (7) (1963) 623–639.
- [13] Teófilo F. Gonzalez, Clustering to minimize the maximum intercluster distance, *Theoretical Computer Science* 38 (1985) 293–306.
- [14] Elena Grigorescu, Decreasing the diameter of cycles, *Journal of Graph Theory* 43 (4) (2003) 299–303.
- [15] Dorit S. Hochbaum, David B. Shmoys, A unified approach to approximation algorithms for bottleneck problems, *Journal of the ACM* 33 (3) (1986) 533–550.
- [16] Toshimasa Ishii, Shigeyuki Yamamoto, Hiroshi Nagamochi, Augmenting forests to meet odd diameter requirements, *Discrete Optimization* 3 (2) (2006) 154–164.
- [17] David S. Johnson, Approximation algorithms for combinatorial problems, *Journal of Computer and System Science* 9 (3) (1974) 256–278.
- [18] Sanjiv Kapoor, Mohammad Sarwat, Bounded-diameter minimum-cost graph problems, *Theory of Computing Systems* 41 (4) (2007) 779–794.
- [19] O. Kariv, S.L. Hakimi, An algorithmic approach to network location problems, *SIAM Journal on Applied Mathematics* 37 (3) (1979) 513–538.
- [20] Chung-Lun Li, S. Thomas McCormick, David Simchi-Levi, On the minimum-cardinality-bounded-diameter and the bounded-cardinality-minimum-diameter edge addition problem, *Operations Research Letters* 11 (1992) 303–308.
- [21] Adam Meyerson, Brian Tagiku, Minimizing average shortest path distances via shortcut edge addition, in: Irit Dinur, Klaus Jansen, Joseph Naor, José D.P. Rolim (Eds.), *Proceedings of the 12th International Workshop on Approximation, Randomization, and Combinatorial Optimization (APPROX-RANDOM)*, in: *Lecture Notes in Computer Science*, vol. 5687, Springer, 2009, pp. 272–285.
- [22] Jan Plesník, On the computational complexity of centers locating in a graph, *Aplikace Mat.*, 25.
- [23] Jan Plesník, The complexity of designing a network with minimum diameter, *Networks* 11 (1) (1981) 77–85.
- [24] Ran Raz, Shmuel Safra, A sub-constant error-probability low-degree test, and a sub-constant error-probability PCP characterization of NP, in: *Proceedings of the 29th Annual ACM Symposium on Theory of Computing, STOC*, 1997, pp. 475–484.
- [25] Anneke A. Schoone, Hans L. Bodlaender, Jan van Leeuwen, Diameter increase caused by edge deletion, *Journal of Graph Theory* 11 (3) (1987) 409–427.