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# ALGORITHMS FOR CONSTRUCTING GRAPHS AND DIGRAPHS WITH GIVEN VALENCES AND FACTORS\*

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Abstract. Given a set of valences  $\{v_i\}$  such that  $\{v_i\}$  and  $\{v_i-k\}$  are both realizable as valences of graphs without loops or multiple edges, an explicit construction method is described for obtaining a graph with valences  $\{v_i\}$  having a k-factor. A number of extensions of the result are obtained. Similar results are obtained for directed graphs.

#### 1. Introduction

In this note we obtain a short proof of a result of Kundu [3] (also obtained by Chungphaison in certain cases) that if the sequences  $\{v_i\}$  and  $\{v_i-k\}$  are both realizable as the valences of the vertices of a graph without loops or multiple edges, then there is a realization of the former which has the one of the latter as a subgraph. This proof gives rise to some simple extensions of the result.

The argument, like that of Kundu, applies when k above is replaced by  $k_i$  with  $k_i$  either k or k + 1 for each i; it applies as well if  $0 < k_i = k$ or k + 1 for each i except  $i_0$  with  $0 \le k_{i_0} \le v_i$ . This and other extensions are described in the final section.

It leads as well to a simple algorithm for constructing the graph G described above. An algorithm for the case of directed graphs is also presented in Section 4.

In Section 2 we describe the construction method for realization of a simple sequence, and finally the method as modified to realize  $\{v_i\}$  and  $\{v_i-k_i\}$  simultaneously. The simple sequence realization method has been known and has appeared in the literature [1, 2].

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### 2. The simple sequence realization method

**Theorem 2.1.** Suppose the sequence of natural numbers (in non-increasing order)  $\{v_j\}$  can be realized as the valences of the vertices  $(V_j)$ of graph G. Then they can be realized as the valences of a graph in which vertex  $V_k$  is adjacent to the first  $v_k$  vertices other than itself.

**Proof.** If otherwise, let G be a realization chosen to maximize the number of vertices adjacent to  $V_k$  among the first  $v_k$ . Let  $V_m$  be a vertex not adjacent to  $V_k$  in G with  $m \le v_k$  or, if  $k \le v_k$ , with  $m \le v_k + 1$ , i.e., with  $V_m$  among the first  $v_k$  vertices. Let  $V_q$  be a vertex not among the first  $v_k$  that is adjacent to  $V_k$  in G. Then  $v_m > v_q$  (if  $v_m = v_q$ , names could be interchanged), and hence  $V_m$  is adjacent to some vertex  $V_p$ , with  $p \ne q$ , such that  $(V_q V_p)$  is not in G. If we alter G by removing edges  $(V_m V_p)$  and  $(V_k V_q)$  and replacing them by  $(V_m V_k)$ ,  $(V_p V_q)$ , we obtain a graph G' with one more vertex adjacent to  $V_k$  among the first  $v_k$ , violating the definition of G. This theorem leads to the following algorithm.

Algorithm 2.2. For constructing a graph realizing a set of vertex valences. Choose any vertex  $V_k$ . "Lay it off" by connecting it by edges to the first  $v_k$  (other) vertices on a list of vertices arranged in non-increasing valence order, removing  $V_k$  from the list, and reducing the residual valences of vertices to which it is attached by one. Reorder the vertices if necessary. Repeat with another vertex until there are none.

#### 3. Realizing valences with a factor

Suppose now we are given two sequences  $\{v_k\}$  and  $\{v_k - p_k\}$ , with  $p_k = p$  or p + 1 for each k, both of which are realizable by graph valences without loops or multiple edges. We define two steps for constructing a realization  $G_T$  of  $\{v_k\}$  which contains a realization  $G_S$  of  $\{v_k - p_k\}$  as a subgraph. These are:

Step 1. A "laying off" step, in which a vertex  $V_k$  is connected by edges in  $G_T$  to the first  $a_k$  vertices (excluding itself) with the vertices arranged in non-increasing order of residual *a*-valence, and to the first  $b_k$  vertices (excluding itself) in  $G_S$  with the vertices ordered by residual *b*-valence. Again residual valences are then recomputed for each vertex and they are reordered for the purpose of future "laying off". The difference between this step and the step in Algorithm 2.2 above is that here, if any vertex  $V_k$  has  $a_k - b_k = 0$ , it must be "laid off" before any vertex  $V_p$  with  $a_p - b_p > 0$ , whereas the order of laying off is arbitrary in Algorithm 2.2.

Step 2. A "switching" step, which is to be used after each laying off step that attempts to connect  $V_k$  by an edge in  $G_S$  which is not in  $G_T$ .

After such connections are eliminated by switching steps, each vertex laid off will be connected to vertices in  $G_S$  only if they are so connected in  $G_T$ . If the layoff vertex  $V_k$  had  $a_k - b_k = 0$ , the values of  $a_p - b_p$ for remaining vertices will be unchanged after the layoff and switching. Otherwise, they will be decreased by one, by the procedure, for any vertex which is connected to  $V_k$  in  $G_T$  and not in  $G_S$ . It follows that if we always lay off vertices in Step 1 which have  $a_k - b_k = 0$  first,  $a_p - b_p$  can never become negative for residual vertices.

Let, at the beginning, the vertices be arranged in non-increasing order of *a*-valence and *b*-valence simultaneously. A vertex  $V_k$ , being laid off in  $G_T$  and  $G_S$ , can then get connected to a vertex  $V_q$  in  $G_S$  and not in  $G_T$  when  $a_k - b_k \ge 0$  only if non-increasing order of the remaining vertices becomes altered in  $G_S$  or in  $G_T$  so that  $V_q$  appears closer to the beginning for  $G_S$  than it does for  $G_T$ . Since  $a_k - b_k \ge 0$  when  $V_k$  is laid off, for each  $V_q$  so connected we can find a  $V_m$  such that  $V_k$  lays off against  $V_m$  in  $G_T$  and not in  $G_S$ .

If  $a_q - a_m = 0$  when  $V_k$  is laid off, then the order of  $V_q$  and  $V_m$  in  $G_T$  is immaterial – so we can reverse it by inserting  $(V_q V_k)$  rather than  $(V_m V_k)$  in  $G_T$ . Similarly, if  $b_q - b_m = 0$ , we can replace  $(V_q V_k)$  in  $G_S$  by  $(V_m V_k)$  since the ordering of  $V_q$  and  $V_m$ , when laying out  $V_k$  in  $G_S$ , was immaterial.

We need therefore only consider cases in which  $a_q - a_m < 0$  and  $b_q - b_m > 0$ , so that  $a_q - b_q \le (a_m - b_m) - 2$ . Since at the beginning we had  $(a_q - b_q) \ge (a_m - b_m) - 1$ , we must have laid off at least one vertex  $(V_s \text{ below})$  which diminished  $(a_q - b_q)$  without changing  $(a_m - b_m)$ .

There remain two significant subcases; if  $V_s$  is adjacent to  $V_m$  in both  $G_T$  and  $G_S$  as constructed so far, we have the following edges present.

 $(V_m V_s)$  in  $G_T$  and  $G_S$ ,  $(V_a V_s)$  in  $G_T$  only,  $(V_q V_k)$  in  $G_s$  only,

 $(V_m V_k)$  in  $G_T$  only,

which we switch by replacing  $(V_m V_s)$  and  $(V_q V_k)$  in  $G_s$  by  $(V_m V_k)$ and  $(V_q V_s)$ . This switch preserves all valences achieved so far.

If  $V_s$  is adjacent to  $V_m$  neither in  $G_T$  nor  $G_S$ , the following edges are present:

 $(V_q V_s)$  in  $G_T$  only,  $(V_1 V_s)$  in  $G_s$  only.

 $(V_q^T V_k)$  in  $G_S$  only,  $(V_m V_k)$  in  $G_T$  only,

and we replace the two edges in  $G_T$  by  $(V_q V_k)$  and  $(V_m V_s)$ . Again all valences are preserved.

By successive application of laying off, and switching when necessary, one can construct the entire graph.

The algorithm for same can be summarized as follows.

Algorithm 3.1. If there are no two residual vertices, stop. If there are, then:

Step 1. Compute the residual valences  $a_k$  and  $b_k$  of vertex  $V_k$  for each k, in  $G_S$  and  $G_T$ . Proceed to Step 2.

Step 2. If there are residual vertices with  $a_k - b_k = 0$ , choose one otherwise choose any residual vertex  $V_k$ . Remove  $V_k$  from the list of residual vertices. Go to Step 3.

Step 3. Connect  $V_k$  (tentatively) to the  $a_k$  vertices other than  $V_k$  having largest a value in  $G_T$  and to the  $b_k$  vertices having largest b value in  $G_S$ . Proceed to Step 4.

Step 4. If  $G_S \,\subset \, G_T$  so far, go to Step 1. If an edge  $(V_k V_q)$  is in  $G_S$ and not in  $G_T$ , find an edge  $(V_k V_m)$  in  $G_T$  and not in  $G_S$ . If  $a_q - a_m = 0$ . remove  $(V_k V_m)$  from  $G_T$  and insert  $(V_k V_q)$ . If  $b_q - b_m = 0$ , remove  $(V_k V_q)$  from  $G_S$  and insert  $(V_k V_m)$ . If  $a_q - a_m < 0$  and  $b_q - b_m > 0$ , find a vertex  $V_s$  such that  $(V_s V_q)$  is currently assigned to  $G_T - G_S$ , and  $(V_s V_m)$  is currently in neither or both  $G_S$  and  $G_T$ . Go to Step 5.

Step 5. If  $(V_s V_m)$  is in both  $G_s$  and  $G_T$ , replace edges  $(V_m V_s)$  and  $(V_q V_k)$  in  $G_s$  by  $(V_m V_k)$  and  $(V_q V_s)$ . If  $(V_m V_s)$  is in neither, replace edges  $(V_q V_s)$  and  $(V_m V_k)$  in  $G_T$  by  $(V_q V_k)$  and  $(V_m V_s)$ . Go to Step 4.

This procedure constructs  $G_T$  and  $G_S$  simultaneously, so long as  $\{v_k\}, \{v_k - p_k\}$  and  $\{p_k\}$  were all realizable as valence sequences and  $p_k = p$  or p + 1. It extends however to many other cases. Thus if, for some particular  $m, v_m \ge p_m \ge 0$  and we omit the restriction  $p_m = p$ 

or p + 1, we can lay off  $V_m$  first, and the procedure will work as above so long as there are no other vertices having  $p_k = 0$ . Thus if  $p \ge 1$ , one  $p_m$  may be chosen arbitrarily. Another extension is that if  $b_m = 0$ , then whenever the switching procedure is needed at  $V_m$ , we can only encounter the situation that  $a_m - a_q > 0$ ,  $b_q - b_m > 0$  (since  $b_m = 0$ ,  $b_m - b_q > 0$  is impossible for any q). So all we need is  $p_m \le p + 1$  at  $V_m$  to make the switching step possible. We state all these in the following theorem.

**Theorem 3.2.** Suppose that the sequences  $\{a_i\}$  and  $\{b_i\}$ , i = 1, ..., n, are all graphical (i.e., realizable as the valences of a graph without loops or multiple edges), and  $a_i \ge b_i$ . Assume that there exists a non-negative integer p such that

- (i) if  $b_i \neq 0$ , then  $a_i b_i = p \text{ or } p + 1$ ;
- (ii) if  $b_i = 0$ , then  $a_i b_i = a_i \le p + 1$ ;
- (iii) if p > 0, then conditions (i) and (ii) are not required at vertex 1, i.e.  $a_1-b_1$  may be arbitrary.

Then there exists a graph with valences  $\{a_i\}$  which has a subgraph with valences  $\{b_i\}$ .

### 4. Directed graphs

We shall allow only digraphs having no multiple arcs and no loops and all digraphs are to be drawn on vertices  $V_1, V_2, ..., V_n$ . However, a pair of arcs  $V_i V_j, V_j V_i$  is allowed. (An arc from  $V_i$  to  $V_j$  is written as  $V_i V_j$ .) Given a sequence of ordered pairs of non-negative integers  $\langle (a_i^+, a_i^-) \rangle$ , we say that it is graphical if there exists a digraph G with the outdegree and indegree of vertex  $V_i$  being equal respectively to  $a_i^+$  and  $a_i^-$ . We say that G has degree sequence  $\langle (a_i^+, a_i^-) \rangle$ . We shall identify G with the set of arcs in G.

Kundu proved the following theorem.

**Theorem 4.1.** Assume that the degree sequences  $\langle (a_i^+, a_i^-) \rangle$ ,  $\langle (b_i^+, b_i^-) \rangle$  are all graphical. Also, assume that  $a_i^+ - b_i^+ = c$ , c a non-negative constant, and that  $a_i^- \ge b_i^-$ . Then there exists a digraph  $G_T$  with degree sequence  $\langle (a_i^+, a_i^-) \rangle$  containing a subgraph  $G_S$  with degree sequence  $\langle (b_i^+, b_i^-) \rangle$ .

We first give a constructive proof of the same result by using a similar

laying-off and switching procedure to that used above in the case of graphs.

First, we need two algorithms for constructing a digraph with a given graphical sequence.

We define  $(x, y) \ge 0$  (x', y') if x > x', or x = x' and  $y \ge y'$  (i.e., the ordinary lexicographic order), and we also define  $(x, y) \ge_r (x', y')$  if y > y', or y = y' and  $x \ge x'$  (i.e., lexicographic order from right to left).

Algorithm 4.2. Let the sequence  $\langle (a_i^+, a_i^-) \rangle$  be graphical. Then we can construct a digraph G with the given degree sequence  $\langle (a_i^+, a_i^-) \rangle$  as follows:

Step 1. Set  $L = \emptyset$ ,  $G = \emptyset$ .

Step 2. If all the residual indegrees of  $L^c$  are 0, stop. G is then the required digraph. Otherwise, choose a vertex  $V_i$  from  $L^c = \{V_1, ..., V_n\} - L$ such that  $a_i^- > 0$ . Uncose  $a_i^-$  vertices  $V_{l_1}, ..., V_{l_{a_i}}$  other than  $V_i$  with the biggest degree with respect to the lexicographic order  $\geq_{\rho}$ . I.e., for any vertex  $V_q$  other than  $V_i$ ,  $V_{l_1}$ , ...,  $V_{l_{q_i}}$ , we always have  $(a_{l_i}^+, a_{l_i}^-)$  $\geq_{\ell} (a_q^+, a_q^-) \text{ for all } j = 1, ..., a_i^-.$ Step 3. Replace G by  $G \cup \{ \overline{V_{l_j} V_i}: j = 1, ..., a_i^- \}$ . Replace L by

 $L \cup \{V_i\}.$ 

Step 4. If  $L^c = \emptyset$ , stop. Now G is the required digraph. If  $L^c \neq \emptyset$ , replace  $(a_i^+, a_i^-)$  by  $(a_i^+, 0)$  and replace  $(a_{l_j}^+, a_{l_j}^-)$  by  $(a_{l_j}^+ - 1, a_{l_j}^-)$ ,  $j = 1, ..., a_i^-$ . Other degrees remain unchanged. Go to Step 2.

That Algorithm 4.2 works follows from the following theorem.

**Theorem 4.3.** Let the sequence  $\langle (a_i^+, a_i^-) \rangle$  be graphical, and let  $V_k$  be a fixed vertex. Let  $S(V_k) = \{V_i, ..., V_{l_{a_k}}\}$  be a fixed set of vertices other than  $V_k$  such that the degree of each vertex in  $S(V_k)$  is bigger  $(\geq_{0} in the$ lexicographic order) than the degree of each vertex in  $\{V_1, ..., V_n\}$  - $\{V_{k}, V_{l_{1}}, ..., V_{l_{a_{k}}}\}$ . Then there exists a digraph G with the given  $\langle (a_i^+, a_i^-) \rangle$  and with the property that  $V_{l_i} V_k \in G$  for all  $i = 1, ..., a_k^-$ .

**Proof.** If otherwise, let G be chosen to maximize the number of vertices V in  $S(V_k)$  such that  $VV_k$  is in G. Then there exists a vertex  $V_m \in S(V_k)$ and a vertex  $V_q \notin S(V_k)$  such that  $V_m V_k \notin G$  and  $V_q V_k \in G$ . By assumption, we have  $(a_m^+, a_m^-) \ge Q(a_q^+, a_q^-)$ . Case 1. There exists a vertex  $V_p$ ,  $p \ne k$ , q, m, such that  $V_m \lor V_p \in G$ ,

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 $\overrightarrow{V_q V_p} \notin G$ . By removing  $\overrightarrow{V_m V_p}$ ,  $\overrightarrow{V_q V_k}$  and replacing them by  $\overrightarrow{V_m V_k}$ ,  $\overrightarrow{V_q V_p}$ , we get a new digraph G' with the given graphical sequence  $\langle (a_i^+, a_i^-) \rangle$ .

Case 2. If Case 1 does not hold, then we must have  $a_m^+ = a_q^+$ ,  $a_m^- \ge a_q^$ and  $\overrightarrow{V_m V_q} \in G$ ,  $\overrightarrow{V_q V_m} \notin G$ . Since  $a_m^- \ge a_q^-$ , there exists a vertex  $V_{i}$ ,  $r \neq m, q$ , such that  $\overrightarrow{V_r V_m} \in G$ ,  $\overrightarrow{V_r V_q} \notin G$ . By removing  $\overrightarrow{V_r V_m}$ ,  $\overrightarrow{V_m V_q}$ ,  $\overrightarrow{V_q V_k}$  and replacing them by  $\overrightarrow{V_r V_q}$ ,  $\overrightarrow{V_q V_m}$ ,  $\overrightarrow{V_m V_k}$ , we get a new digraph G'' with the given  $\langle (a_i^+, a_i^-) \rangle$ .

The new digraphs G', G'' all have one more vertex in  $S(V_k)$ , namely  $V_m$ , such that  $V_m V_k$  is the new digraph, a contradiction to the assumption on G.

The other algorithm for constructing a digraph with a given graphical sequence is:

Algorithm 4.4. All steps except Step 2 are the same as those in Algorithm 4.2, so we need state Step 2 only.

Step 2. If all the residual indegrees of  $L^c$  are 0, stop. G is then the required digraph. Otherwise, choose a vertex  $V_i$  from  $L^c$  such that  $a_i^- > 0$  and such that  $(a_i^+, a_i^-) \ge_r (a_j^+, a_j^-)$  for all j = 1, ..., n. (Here we use the lexicographic order from right to left).

Choose  $a_i^-$  vertices  $V_{l_1}, ..., V_{l_{a_i}^-}$  other than  $V_i$  with the biggest outward degree. (I.e., for any  $V_j \in \{V_1, ..., V_n\} - \{V_i, V_{l_1}, ..., V_{l_{a_i}^-}\}$ , we have  $a_m^+ \ge a_i^+$  for all  $m = l_1, ..., l_{a_i^-}$ .)

Algorithm 4.4 is justified by the following theorem.

**Theorem 4.5.** Let the sequence  $\langle (a_i^+, a_i^-) \rangle$  be graphical, and let  $V_k$  be a vertex such that  $(a_k^+, a_k^-) \ge_r (a_j^+, a_j^-)$  for all j = 1, ..., n. Let  $S(V_k) = \{V_{l_1}, ..., V_{l_{a_k}}\}$  be a fixed set of  $a_k^-$  vertices other than  $V_k$  such that the outward degree of each vertex in  $S(V_k)$  is bigger than the outward degree of each vertex in  $S(V_k)$  is bigger than the outward degree of each vertex in  $\{V_1, ..., V_n\} - \{V_k, V_{l_1}, ..., V_{l_{a_k}}\}$ . Then there exists a graph G with the given  $\langle (a_i^+, a_i^-) \rangle$  and with the property that  $V_{l_i} V_k \in G$  for all  $i = 1, ..., a_k^-$ .

**Proof.** If otherwise, let G be chosen to maximize the number of vertices V in  $S(V_k)$  such that  $\overrightarrow{VV}_k$  is in G. Then there exists a vertex  $V_m \in S(V_k)$  and a vertex  $V_q \notin S(V_k)$  such that  $\overrightarrow{V_mV_k} \notin G$  and  $\overrightarrow{V_qV_k} \in G$ . Also, by assumption  $a_m^+ \ge a_q^+$ .

Case 1. There exists a vertex  $V_p$ ,  $p \neq m$ , q, k, such that  $V_m V_p \in G$ and  $V_q V_p \notin G$ . By removing  $V_m V_p$ ,  $V_q V_k$  and replacing them by  $V_m V_k$ ,  $V_q V_p$ , we get a new digraph G' with  $\langle (a_i^+, a_i^-) \rangle$ .

Case 2. If Case 1 does not hold, we must have  $a_m^+ = a_q^+$ ,  $V_m V_q \in G$ and  $V_q V_m \notin G$ . Since  $(a_k^+, a_k^-) \ge_r (a_q^+, a_q^-)$ , we still have two subcases to consider.

Case 2.1. There exists a vertex  $V_r$  such that  $\overrightarrow{V_r}V_k \in G$  and  $\overrightarrow{V_r}V_q \notin G$ . If we replace  $V_m V_q$ ,  $V_r V_k$  by  $V_m V_k$ ,  $V_r V_q$ , we get a new digraph G'' having degree sequence  $\langle (a_i^+, a_i^-) \rangle$ .

Case 2.2. If no such  $V_r$  exists as in Case 2.1, we must have  $a_k^- = a_q^$ and  $a_k^+ \ge a_q^+$ , and also  $V_k^- V_q \notin G$ . Since  $a_k^+ \ge a_q^+$ , there must exist a vertex  $V_s$  such that  $s \ne q$ , k and  $V_k^- V_s \in G$ ,  $V_q^- V_s \notin G$ . By removing  $V_m^- V_q$ ,  $V_q^- V_k$ ,  $V_k^- V_s$  and replacing them by  $V_m^- V_k$ ,  $V_k^- V_q$ ,  $V_q^- V_s$ , we get a new digraph G''' with degree sequence  $\langle (a_i^+, a_i^-) \rangle$ .

The new digraphs G', G'', G''' all have one more vertex in  $S(V_k)$ , namely  $V_m$ , such that  $V_n V_k$  is in the new graph. This is a contradiction.

Now, we can prove Theorem 4.1 by the following algorithm.

Algorithm 4.6. With the assumptions of Theorem 4.1, we construct  $G_T$ ,  $G_S$  via the following steps:

Step 1. Set  $G_T = \emptyset$ ,  $G_S = \emptyset$ ,  $L = \emptyset$ .

Step 2. If for all vertices  $V_k$  in  $L^c$ ,  $(a_k^+, a_k^-) = (0, 0)$ , stop. Then  $G_T$ ,  $G_S$  are the required digraphs. Otherwise, choose a vertex  $V_k$  in  $L^c$  such that  $(b_k^+, b_k^-) \ge_r (b_j^+, b_j^-)$  for all j = 1, ..., n.

Choose  $b_k^-$  vertices  $V_{n_1}, ..., V_{n_b k} = S(V_k)$  such that  $V_k \notin S(V_k)$  and such that for all  $V_i \notin S(V_k) \cup \{V_k\}$ , we have  $a_j^+ \ge a_i^+$  for all  $j = n_1, ..., n_{b_k^-}$ .

Choose  $a_k^-$  vertices  $\{V_{l_1}, ..., V_{l_{a_k}}\} = T(V_k)$  such that  $V_k \notin T(V_k)$ and such that for all  $V_i \notin T(V_k) \cup \{V_k\}$ , we have  $(a_j^+, a_j^-) \ge_{\mathbb{Q}} (a_i^+, a_i^-)$ for all  $j = l_1, ..., l_{a_k}$ .

Replace  $G_S$  by  $G_S \cup \{V_{n_i} \lor V_k: i = 1, ..., b_k^-\}$ . Replace  $G_T$  by  $G_T \cup \{V_{l_i} \lor V_k: i = 1, ..., a_k^-\}$ . Step 3. (i) If  $G_S \subset G_T$ , remove flag on next line. Go to Step 6. (ii) If  $G_S \notin G_T$ , go to Step 4 if no flag here; to Step 5 if flag. Step 4. Choose vertex  $V_m \in T(V_k)$ ,  $V_q \in S(V_k)$  such that  $V_m \lor V_k$  $\in G_T - G_S$ ,  $V_q \lor V_k \in G_S - G_T$ . 4. Directed graphs

(i) If  $(a_m^+, a_m^-) = (a_a^+, a_a^-)$ , go to Step 3 with  $T(V_k)$  replaced by

 $T(V_k) \cup \{ \widetilde{V}_q \} - \{ V_m \}.$ (ii) If  $b_q^+ = b_m^+$ , go to Step 3 with  $S(V_k)$  replaced by  $S(V_k) \cup \{ V_m \} \{V_a\}.$ 

(iii) If for all choices of  $V_m \in T(V_k)$ ,  $V_q \in S(V_k)$  such that  $V_m V_k$  $\in G_T - G_S$ ,  $V_q V_k \in G_S - G_T$ , we have neither  $(a_m^+, a_m^-) = (a_q^+, a_q^-)$  nor  $b_q^+ = b_m^+$ , insert flag on second line of Step 3, go to Step 5. Step 5. Choose a vertex  $V_p$ ,  $p \neq m$ , k, q, such that  $V_q^- V_p \in G_T$  and

such that  $V_m V_p$  lies either in both  $G_T$  and  $G_S$  or in neither of them.

(i) If  $V_m \lor V_p$  is in both  $G_T$  and  $G_S$ , replace  $G_S$  by  $G_S \cup \{V_m \lor V_k, V_q \lor V_p\}$  $-\{V_m \lor V_p, V_q \lor V_k\}.$ (ii) If  $V_m \lor V_p$  is neither of  $G_T$  and  $G_S$ , replace  $G_T$  by  $G_T \cup \{V_q \lor V_k\}$ ,

 $V_m V_p \} - \{ V_m V_k, V_a V_p \}.$ 

Go to Step 3.

Step 6. Replace I by  $L \cup \{V_k\}$ .

(i) If  $L^c = \emptyset$ , s, sp. Then  $G_T$ ,  $G_S$  are the required digraphs.

(ii) If  $L^c \neq \emptyset$ , replace  $(a_k^+, a_k^-)$  by  $(a_k^+, 0)$  and  $(b_k^+, b_k^-)$  by  $(b_k^+, 0)$ , and replace  $(a_{l_i}^+, a_{l_i}^-)$  by  $(a_{l_i}^+ - 1, a_{l_i}^-)$ ,  $i = 1, ..., a_k^-$  and  $(b_{n_i}^+, b_{n_i}^-)$  by  $(b_{n_i}^+ - 1, b_{n_i}^-)$ ,  $i = 1, ..., b_{k}^{-}$ .

Go to Step 2.

Justification of Algorithm 4.6. We need only justify Step 5. Suppose that there exist  $V_m \in T(V_k)$ ,  $V_q \in S(V_k)$  such that  $V_m V_k \in G_T - G_S$ ,  $V_q^- V_k \in G_S - G_T, \text{ and } (a_m^+, a_m^-) \neq (a_q^+, a_q^-), b_q^+ \neq b_m^+. \text{ We must then}$ have  $(a_m^+, a_m^-) \ge \varrho(a_q^+, a_q^-)$  and  $b_q^+ > b_m^+.$ (i)  $a_m^+ > a_q^+, b_q^+ > b_m^+.$  Then  $a_m^+ - b_m^+ \ge a_q^+ - b_q^+ + 2.$  Since  $a_m^+ - b_m^+ = a_q^+ - b_q^+ = \text{constant } c$  in the beginning, there must exist a vertex  $V_p \in L$ ,

 $p \neq k, m, q$ , such that  $V_{\overline{q}}V_{\overline{p}} \in G_T$  and  $V_{\overline{m}}V_{\overline{p}}$  is in both  $G_T$  and  $G_S$ or in neither of them.

(ii)  $a_m^+ = a_q^+$ ,  $a_m^- > a_q^-$ ,  $b_q^+ > b_m^+$ . In this case, we have  $a_m^+ - b_m^+ \ge a_q^+ - b_q^+ + 1$  and  $a_m^- > 0$ . The latter implies that  $V_m \notin U$ , so that  $V_q^- V_m \notin G_T$ . Thus  $a_m^+ - b_m^+ \ge a_q^+ - b_q^- + 1$  implies the existence of  $V_p$  as in (i). The existence of such a  $V_p$  justifies Step 5.

From the justifications of Algorithm 4.6, we see that Kundu's result for digraph can be extended to the following situation. If for some i,  $b_i^+=0$ , then  $V_i$  can only take the role of  $V_m$  and never of  $V_q$  in (i) and (ii). The argument thus remains intact if we relax the condition  $a_i^+ - b_i^+ =$ c to  $a_i^+ - b_i^+ \le c$  at this vertex. We therefore have the following theorem.

**Theorem 4.7.** Assume that the degree sequences  $\langle (a_i^+, a_i^-) \rangle$ ,  $\langle (b_i^+, b_i^-) \rangle$ are all graphical;  $a_i^+ \ge b_i^+$ ,  $a_i^- \ge b_i^-$ . Also, assume that there is a nonnegative integer c such that  $a_i^+ - b_i^+ = c$  if  $b_i^+ \ne 0$ ,  $a_i^+ - b_i^+ \le c$  if  $b_i^+ = \partial$ . Then there exists a graph  $G_T$  with degree sequence  $\langle (a_i^+, a_i^-) \rangle$  and containing a subgraph  $G_S$  with degree sequence  $\langle (b_i^+, b_i^-) \rangle$ .

Added in proof. Kundu has raised the question: "What similar results hold for more general  $k_i$ , in particular if all  $k_i$  but two are equal to k or k + 1, and two,  $k_1$  and  $k_2$ , are different?" The method of section 3 above can easily be shown to apply for  $k \ge 2$ , whenever it is possible to lay off the two odd vertices first so that s is a subgraph of T on arcs containing them and so that the remaining residual degree sequences are both realizable. This will be so if and only if either of

or

$$(v_i - \delta_{i1} - \delta_{i2})$$
$$(v_i - k_1 + \delta_{i1} + \delta_{i2})$$

(Kronecker  $\delta$ 's) are realizable given that  $\{v_i\}$  and  $\{v_i - k_i\}$  are realizable. In other words, the sequence  $\{v_i\}$  will be realizable by a graph possessing a subgraph with degrees  $\{v_i - k_i\}$  when both these sequences are realizable and there is a realization of the former containing an arc joining the first two vertices, or one of the latter not containing that arc.

## References

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