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# Telescoping in the context of symbolic summation in Maple

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#### Abstract

This paper is an exposition of different methods for computing closed forms of definite sums. The focus is on recently-developed results on computing closed forms of definite sums of hypergeometric terms. A design and an implementation of a software package which incorporates these methods into the computer algebra system Maple are described in detail.

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#### 1. Introduction

In order to compute closed forms of definite sums, one can apply one of at least three methods: the *classical telescoping method*, the *creative telescoping method*, or the *conversion method*. The classical telescoping method is based on the computation of an anti-difference of the input summand T, or on the construction of an additive decomposition of T; the conversion method uses hypergeometric series as an intermediate representation.

The creative telescoping method is principally based on Zeilberger's algorithm (Zeilberger, 1991). This method has proven itself to be a very useful tool for computing closed forms of definite sums of hypergeometric terms which occur in many

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parts of mathematics including combinatorics, probability, number theory, and analysis of algorithms. Regardless of the extensive work on, or related to Zeilberger's algorithm (Wilf and Zeilberger, 1992; Chyzak and Salvy, 1998; Chyzak, 2000), there still exist many interesting problems arising from the algorithm, and a number of them were not considered or solved in the "classics".

In addition to providing an outline of the three methods, this paper also includes a summary of some recent results by Abramov (2002a), Abramov (2002b), Abramov and Le (2002) and Le (2001) which supply a theoretical foundation as well as algorithms to overcome, or at least alleviate, two key problems of Zeilberger's algorithm: (a) the limitations in the domain of applicability of Zeilberger's algorithm, and (b) the efficiency of the algorithm. The main focus of the paper, however, is on the design of a software package which provides various tools, based on the above-mentioned three methods, for computing closed forms of indefinite and definite sums. For definite sums of hypergeometric terms, the design starts with the module Telescopers for computing the minimal Z-pairs of hypergeometric terms (Abramov et al., 2002a). This module forms a component of the module Hypergeometric (Abramov et al., 2001), a toolbox for working with hypergeometric terms in general, and for computing closed forms of indefinite and definite sums of hypergeometric terms in particular. The module Hypergeometric, together with the modules IndefiniteSum and DefiniteSum, form the main components of the module SumTools (Abramov et al., 2002b), a symbolic summation toolbox in Maple (Monagan et al., 2002).

The organization of the paper is as follows. We discuss in Section 2 the classical telescoping method, and show the design of the module IndefiniteSum for computing the anti-differences of various classes of summands. The first part of Section 3 is essentially the work described in Abramov et al. (2002a). It is devoted to the design of the combination of algorithms for computing the minimal Z-pairs of hypergeometric terms. An implementation based on this design results in the module Telescopers. A comparison between this module and other related software packages is also given. The functions in the module Telescopers form a component of the module Hypergeometric which is the focus of the second part of Section 3. In Section 4 we discuss the conversion method, and show the design of the module DefiniteSum for finding closed forms of definite sums. The last section, Section 5, provides the design and functional descriptions of the package SumTools. This package encompasses all the modules described in previous sections.

This paper provides a substantial extension of a previous version of this paper as presented at ICMS 2002 (Abramov et al., 2002a). First, the paper puts that work in the context of a specific method for computing closed forms of definite sums of hypergeometric terms, namely the creative telescoping method. Secondly, the paper includes descriptions of the design and implementation of two well-known methods: the classical telescoping method, and the conversion method, as well as shows the combination of the three methods. The end result is the software package SumTools, a symbolic summation toolbox in Maple.

Symbolic summation is a vast research area in computer algebra. It is necessary to point out that our software package currently does not include implementation of all known algorithms. Various software packages on summation have been developed (mainly in Maple and Mathematica). They include the work on summation in difference

fields (Schneider, 2001), multivariate hypergeometric summation (Wegschaider, 1997), q-hypergeometric summation (Böing and Koepf, 1999; Koornwinder, 1993; Riese, 1995), bibasic, multibasic and mixed hypergeometric summation (Riese, 1997; Bauer and Petkovšek, 1999) and tools for manipulation of (q-)hypergeometric series (Gauthier, 1999; Krattenthaler, 1995).

Throughout the paper,  $\mathbb{K}$  is a field of characteristic zero,  $\mathbb{C}$  is the field of complex numbers,  $\mathbb{Q}$  is the field of rational numbers,  $\mathbb{Z}$  and  $\mathbb{N}$  denote the set of integers and nonnegative integers, respectively. The symbols  $E_n$ ,  $E_k$  denote the shift operators with respect to n and k, respectively defined by  $E_nT(n,k) = T(n+1,k)$ , and  $E_kT(n,k) = T(n,k+1)$ . Note that both univariate and bivariate functions will be considered.

# 2. Classical telescoping

For a given function T(k) over  $\mathbb{K}$ , the problem of *indefinite summation* asks if there exists a function G(k) over  $\mathbb{K}$ , or over some suitable extension of  $\mathbb{K}$ , such that  $(E_k - 1)G = T$ , and to compute such a G, provided that it exists. The computed function G is called an *anti-difference* of T. Note that G is unique up to any function G(k) such that G(k+1) = G(k).

Consider the definite sum

$$\sum_{k=a}^{b} T(k), \qquad a \le b, \ b - a \in \mathbb{N}. \tag{1}$$

If an anti-difference G(k) of the summand T(k) can be computed, then by writing out (1) in full, we have

$$\sum_{k=a}^{b} T(k) = \sum_{k=a}^{b} (G(k+1) - G(k)) = G(b+1) - G(a).$$

In this case, we have computed a closed form of (1) using the classical telescoping method by first computing an anti-difference G(k) of the summand T(k). If either the non-existence within a class of functions of an anti-difference G for the summand T is proven, or it is not known how to compute such a G, then a plausible approach is to apply an algorithm which solves the additive decomposition problem to decompose T in the form  $T(k) = (E_k - 1)T_1 + T_2$  where  $T_2$  is simpler than T in some sense. Then the application of the classical telescoping method to  $(E_k - 1)T_1$  results in

$$\sum_{k=a}^{b} T(k) = T_1(b+1) - T_1(a) + \sum_{k=a}^{b} T_2(k).$$

#### 2.1. Indefinite sums

There are different algorithms for computing anti-differences for different classes of summands. Lafon's survey (Lafon, 1983) includes treatments for polynomials, rational functions, hypergeometric terms, and indefinite summation using extensions of function

domains. In addition to the above classes, the following methods can also be included in the set of tools for solving the indefinite summation problem:

- (1) Koepf's extension (Koepf, 1998) of Gosper's algorithm (Gosper, 1977) to *j*-fold hypergeometric terms.
- (2) The extension of Gosper's algorithm as described in Petkovšek et al. (1996, Chapter 5) to handle sums of hypergeometric terms.
- (3) The method of accurate summation as presented in Abramov and Hoeij (1999) to handle functions whose minimal annihilators can be computed.

#### 2.2. Additive decomposition

For a given function T(k), an algorithm which solves the additive decomposition problem (ADP) constructs two functions  $T_1(k)$  and  $T_2(k)$  such that

$$T(k) = (E_k - 1)T_1(k) + T_2(k)$$
(2)

where  $T_2(k)$  is "simpler" than T(k) in some sense. The functions  $T_1(k)$  and  $T_2(k)$  are called the *summable* and the *non-summable* parts of T(k), respectively. It is important that any algorithm which solves the ADP should guarantee that if the input function T(k) is summable, then the computed non-summable part  $T_2(k)$  returned from the algorithm should be identically zero. It is also desirable that  $T_1(k)$  is in some sense "maximal", in other words that if  $T_2(k)$  is given to that same algorithm solving the ADP, its summable part should be identically zero.

Let T(k) be a rational function of k. Then the ADP for T was solved in Abramov (1975) (see also Abramov, 1995; Paule, 1995; Pirastu and Strehl, 1995). The characteristic property of the non-summable part  $T_2(k)$  is that its denominator has the lowest degree. In this case, one can express the indefinite sum of  $T_2(k)$  in terms of the digamma and polygamma functions, and the problem of computing a closed form for the indefinite sum of the input rational function T(k) is solved.

Let T(k) be a hypergeometric term in k over  $\mathbb{K}$  (or a term for short). Recall that the characteristic property of a term T(k) is that the ratio T(k+1)/T(k) is a rational function of k over  $\mathbb{K}$ . This rational function, denoted by  $\mathcal{C}_k(T)$ , is the certificate of T(k). A term T(n,k) in two variables n and k over  $\mathbb{K}$  has two certificates  $\mathcal{C}_n(T) = T(n+1,k)/T(n,k)$  and  $\mathcal{C}_k(T) = T(n,k+1)/T(n,k)$ . They are named the n-certificate and the k-certificate, respectively. These certificates are rational functions of n and k over  $\mathbb{K}$ .

**Definition 2.1** (Abramov and Petkovšek, 2001b). Let  $R \in \mathbb{K}(k) \setminus \{0\}$ . If there are non-zero polynomials  $f_1, f_2, v_1, v_2 \in \mathbb{K}[k]$  such that

- (i)  $R = F \cdot (E_k V)/V$  where  $F = f_1/f_2$ ,  $V = v_1/v_2$ , and  $\gcd(v_1, v_2) = 1$ , (ii)  $\gcd(f_1, E_k^h f_2) = 1$  for all  $h \in \mathbb{Z}$ ,
- then  $F \cdot (E_k V)/V$  is a rational normal form (RNF) of R.

For every rational function one can construct an RNF (Abramov and Petkovšek, 2001b) which in general is not unique.

As presented in Abramov and Petkovšek (2001a, 2002), the algorithm to solve the ADP for a term T(k) constructs two terms  $T_1(k)$ ,  $T_2(k)$  such that (2) holds, and either  $T_2$  vanishes or  $C_k(T_2)$  has an RNF

$$\frac{f_1}{f_2} \frac{E_k(v_1/v_2)}{(v_1/v_2)} \tag{3}$$

with  $v_2$  of minimal degree. Any RNF of  $C_k(T_2)$  of the form (3) has  $v_2 \in \mathbb{K}[k]$  of the same minimal degree.

**Theorem 2.1** (Abramov and Petkovšek, 2001a). Let T(k) be a term and equality (2) be valid for some terms  $T_1(k)$ ,  $T_2(k)$ . Suppose that  $T_2(k) \neq 0$ . Let (3) be an RNF of  $C_k(T_2)$ . Then (2) is an additive decomposition of T(k) iff for each irreducible p from  $\mathbb{K}[k]$  such that  $p \mid v_2$ , the following three properties hold:

**Pa**: 
$$E_k^h p \mid v_2 \Rightarrow h = 0$$
, **Pb**:  $E_k^h p \mid f_1 \Rightarrow h < 0$ , **Pc**:  $E_k^h p \mid f_2 \Rightarrow h > 0$ . (4)

When working with terms in two variables n and k over  $\mathbb{C}$ , we can consider n as a parameter, and hence can construct an additive decomposition with respect to k:

$$T(n,k) = (E_k - 1)T_1(n,k) + T_2(n,k).$$
(5)

If (3) is an RNF with respect to k of  $C_k(T_2)$  with  $f_1, f_2, v_1, v_2 \in \mathbb{C}[n, k]$ , then for each irreducible factor  $p \in \mathbb{C}[n, k]$  of  $v_2$ , properties (4) hold. Here  $\mathbb{K}$  is  $\mathbb{C}(n)$ , and  $\mathbb{K}(k)$  is  $\mathbb{C}(n, k)$ .

# 2.3. Implementation

The functions for computing indefinite sums are grouped together into the package IndefiniteSum:

The diagram in Fig. 1 provides the classes of summands the package can handle, the corresponding algorithm which handles each class, and the ordering of these algorithms. They include the classes of polynomials, rational functions, hypergeometric terms, *j*-fold hypergeometric terms, and functions for which minimal annihilators can be constructed, e.g., d'Alembertian terms. The main function *Indefinite*, which computes an indefinite sum of a given input expression, is a combination of the algorithms handling these classes. The two functions *AddIndefiniteSum*, *RemoveIndefiniteSum* provide a library extension mechanism which allows the addition and removal of closed forms of indefinite sums which the existing algorithms cannot yet handle (a modified structural patternmatching approach is employed). Currently the summands that can be handled in this way include expressions containing the harmonic function, the logarithmic function, the digamma and polygamma functions, as well as the sine, cosine and exponential functions.

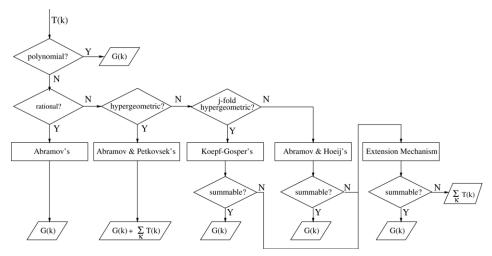


Fig. 1. Indefinite sum: a flowchart.

# Example 2.1.

> T := binomial(k/2+n,n)\*2^(-n);

$$T := 2^{-n} \binom{k/2 + n}{n}.$$

Since T is a 2-fold term in k, i.e., T(k+2)/T(k) is a rational function of k, Koepf's extension to Gosper's algorithm is used:

> Sum(T,k) = Hypergeometric(T,k);

$$\sum_{k} 2^{-n} \binom{k/2+n}{n} = \frac{1}{2(n+1)} 2^{-n} \left( k \binom{k/2+n}{n} + (k+1) \binom{k/2+1/2+n}{n} \right).$$

#### Example 2.2.

> T :=  $k^2/binomial(2*k,k)/(k^2+3*k+2)$ ;

$$T := \frac{k^2}{(k^2 + 3k + 2)\binom{2k}{k}}.$$

Although the term T is not summable, it is possible to apply the algorithm which solves the ADP to express the indefinite sum of T in terms of the indefinite sum of a simpler term  $T_2$  which is the non-summable part of T:

> Sum(T,k) = Hypergeometric(T,k);

$$\sum_{k} \frac{k^2}{(k^2 + 3k + 2)\binom{2k}{k}} = -\frac{6k^2 - 11k - 125}{9(k+1)} \prod_{i=1}^{k-1} \frac{i}{2(2i+1)} + \sum_{k} \frac{457k + 250}{54(k+1)} \prod_{i=1}^{k-1} \frac{i}{2(2i+3)}.$$

Note that a minimal multiplicative representation of T is

$$\frac{k^2}{2(k+1)(k+2)} \prod_{i=1}^{k-1} \frac{i+1}{2(2i+1)}.$$

Example 2.3 (Abramov and Hoeij, 1999).

> T := 
$$1/5*((1/2+1/2*5^(1/2))^k-(1/2-1/2*5^(1/2))^k)^2$$
;

$$T := \left(\frac{1}{\sqrt{5}} \left( \left(\frac{1+\sqrt{5}}{2}\right)^k - \left(\frac{1-\sqrt{5}}{2}\right)^k \right) \right)^2.$$

The complete factored minimal annihilator for T can be constructed using Abramov and Zima (1997), and the application of the method of accurate summation (Abramov and Hoeij, 1999) provides a closed form for the indefinite sum of T:

> Sum(T,k) = AccurateSummation(T,k);

$$\begin{split} & \sum_{k} \left( \frac{1}{\sqrt{5}} \left( \left( \frac{1 + \sqrt{5}}{2} \right)^{k} - \left( \frac{1 - \sqrt{5}}{2} \right)^{k} \right) \right)^{2} \\ & = \frac{1}{5} (-1)^{k} - \frac{1}{10} (1 + \sqrt{5}) \left( \frac{1 - \sqrt{5}}{2} \right)^{2k} - \frac{1}{10} (1 - \sqrt{5}) \left( \frac{3 + \sqrt{5}}{2} \right)^{k} . \end{split}$$

Note that instead of calling a specific routine corresponding to the given class of summands as shown in the above three examples, calling the general routine *Indefinite* should yield the same answers.

#### Example 2.4. Let

> T := 
$$2^(2*k-1)/k/(2*k+1)/binomial(2*k,k)+$$
  
>  $(k+1)^2*4^(k+1)/(k+2)/(k+3);$ 

$$T := \frac{1}{k(2k+1)} 2^{2k-1} {2k \choose k}^{-1} + \frac{(k+1)^2}{(k+2)(k+3)} 4^{k+1}.$$

Since *T* is a sum of terms, the extension of Gosper's algorithm described in Petkovšek et al. (1996, Chapter 5) is used:

> Sum(T,k) = Indefinite(T,k);

$$\sum_{k} \left( \frac{1}{k(2k+1)} 2^{2k-1} {2k \choose k}^{-1} + \frac{(k+1)^2}{(k+2)(k+3)} 4^{k+1} \right)$$
$$= -\frac{1}{k} 2^{2k-1} {2k \choose k}^{-1} + \frac{(k-1)}{3(k+2)} 4^{k+1}.$$

#### Example 2.5.

```
> T := \sin(k) * \cos(k+1) - \ln(2*k);

T := \sin(k) \cos(k+1) - \ln(2k).
```

Since knowledge about the functions sin, cos, and ln is known via the library extension mechanism, it is possible to compute a closed form for  $\sum_k T$ :

```
> Sum(T,k) = Indefinite(T,k);
\sum_{k} (\sin(k)\cos(k+1) - \ln(2k))
= -\frac{1}{2} \frac{k - k\cos(1)^2 + \cos(k)^2 + 2k\ln(2)\sin(1) + 2\ln(\Gamma(k))\sin(1)}{\sin(1)}.
```

Consider the problem of computing an anti-difference of the hyperbolic function sinh(ak) with respect to k:

```
> Indefinite(sinh(a*k),k);
\sum_{k} sinh(ak)
```

The use of the library extension mechanism can help Maple solve the problem.

```
> sumsinh := proc(f,k) local a;
> if not type(f,'sinh'(linear(k))) or
> depends(op(f)/k,k) then
> FAIL
> else
> a := op(f)/k;
> -sinh(a*k)/2+sinh(a)*cosh(a*k)/2/(cosh(a)-1)
> end if;
> end proc:
> AddIndefiniteSum('sinh',sumsinh);
> Indefinite(sinh(a*k),k);
```

$$-\frac{1}{2}\sinh(3k) + \frac{\sinh(3)}{2(\cosh(3) - 1)}\cosh(3k).$$

# 3. Creative telescoping

The method of creative telescoping can be useful when the summand T is a function of the summation index k and of a parameter n, i.e., T = T(n, k). If it is not clear how to construct a function G(n, k) such that G(n, k + 1) - G(n, k) = T(n, k), then a possible approach is to construct a *telescoper* for T, in other words an operator

$$L = a_{\rho}(n)E_{n}^{\rho} + \dots + a_{1}(n)E_{n} + a_{0}(n)$$
(6)

such that for the function  $\tilde{T}(n,k) = LT(n,k)$  a corresponding function G(n,k) can be computed. That is,

$$LT(n,k) = G(n,k+1) - G(n,k).$$
 (7)

This provides an opportunity to find closed forms of definite sums of  $\tilde{T}(n,k)$ , where the summation bounds can be functions which depend on n. However, we are computing the sum of  $\tilde{T}(n,k)$ , instead of T(n,k). For the definite sum of T(n,k), the application of the operator  $\sum_{k=u(n)}^{v(n)}$  to both sides of (7) results in

$$a_{\rho}(n) \sum_{k=u(n)}^{v(n)} T(n+\rho,k) + \dots + a_0(n) \sum_{k=u(n)}^{v(n)} T(n,k) = H(n)$$
 (8)

where H(n) = G(n, v(n) + 1) - G(n, u(n)). If u(n), v(n) are polynomials of degree 1 or constants ( $\pm \infty$  included), then by adding to H(n) a fixed number of terms obtained from T(n, k), one can transform (8) to a recurrence

$$a_{\rho}(n) f(n+\rho) + \dots + a_1(n) f(n+1) + a_0(n) f(n) = H^*(n),$$
 (9)

where  $f(n) = \sum_{k=u(n)}^{v(n)} T(n,k)$ . This recurrence can be used for finding f(n) (if we are able to solve it), or to prove some properties of f(n) by induction on n.

The theory of creative telescoping was initially designed by Zeilberger (1991) for the case when the summand T(n, k) is a hypergeometric term. In this case, the operator L of the form (6) is an element from  $\mathbb{C}[n, E_n]$ , and the function G(n, k) such that (7) holds is a hypergeometric term. The theory includes an algorithm, called Zeilberger's algorithm or  $\mathbb{Z}$  for short, for computing a  $\mathbb{Z}$ -pair (L, G) for T. It was later generalized to holonomic functions by Chyzak and Salvy (1998) and Chyzak (2000). It should be noted that even for the hypergeometric case, the construction of the  $\mathbb{Z}$ -pairs can be very expensive. It is therefore desirable that problems related to the efficiency of  $\mathbb{Z}$  be solved.

#### 3.1. When does Zeilberger's algorithm succeed?

For a given term T(n, k), if  $\mathcal{Z}$  terminates in finite time given T as input, and succeeds in computing a Z-pair for T, then we say that " $\mathcal{Z}$  is *applicable* to T", or "there exists a Z-pair for T".

**Definition 3.1.** A polynomial  $\alpha(n,k) \in \mathbb{C}[n,k]$  is *integer-linear* if it has the form an + bk + c where  $a, b \in \mathbb{Z}$  and  $c \in \mathbb{C}$ .

**Definition 3.2** (Petkovšek et al., 1996; Wilf and Zeilberger, 1992). A term T(n, k) is *proper* if it can be written in the form

$$P(n,k) \frac{\prod_{i=1}^{l} \Gamma(\alpha_i(n,k))}{\prod_{i=1}^{m} \Gamma(\beta_i(n,k))} u^n v^k, \tag{10}$$

where  $\alpha_i(n, k)$ ,  $\beta_i(n, k)$  are integer-linear,  $l, m \in \mathbb{N}$ ,  $u, v \in \mathbb{C}$ , and  $P(n, k) \in \mathbb{C}[n, k]$ .

The question of whether  $\mathcal{Z}$  is applicable to a term T was not conclusively answered for quite some time, although a sufficient condition was known via the "fundamental theorem"

(Petkovšek et al., 1996; Wilf and Zeilberger, 1992) which states that if T(n, k) is proper, then there exists a Z-pair for T. The following theorem provides a necessary and sufficient condition for the termination of  $\mathcal{Z}$ .

**Theorem 3.1** (Abramov, 2002a). Let T(n, k) be a term in n and k, and (5) be an additive decomposition of T with respect to k. Let (3) be an RNF with respect to k of  $C_k(T_2)$  with  $v_2 \in \mathbb{C}[n, k]$ . Then a Z-pair for T(n, k) exists iff each factor of  $v_2(n, k)$  irreducible in  $\mathbb{C}[n, k]$  is integer-linear.

For a given polynomial  $f(n, k) \in \mathbb{C}[n, k]$ , a decision procedure for the factorability of f into integer-linear polynomials is described in Abramov and Le (2000). This procedure does not require a complete factorization of f into irreducible factors.

#### 3.2. Efficient algorithms for computing the minimal Z-pairs

Let T(n, k) be a term. In this section we assume that  $\mathcal{Z}$  is proven applicable to T. The algorithm uses an item-by-item examination on the order  $\rho$  of the telescopers L. It starts with the value of 0 for  $\rho$  and increases  $\rho$  until it is successful in finding a Z-pair (L, G) for T. Since the computed telescoper is of minimal possible order, it is called the *minimal* telescoper, and the computed Z-pair is called the *minimal* Z-pair. Note that it is not necessarily true that the recurrence (9) obtained by summing both sides of (7) over k is of minimal possible order (Paule and Schorn, 1995).

Let  $\rho$  be the order of the minimal telescoper for T, then  $\mathcal{Z}$  simply wastes resources trying to compute a Z-pair where the guessed orders of the telescopers are less than  $\rho$ .

For the case where T is also a rational function of n and k (the class of rational functions is a proper subset of the class of terms), there exists a direct algorithm (Le, 2001, 2003) which constructs the minimal Z-pair for T efficiently without using item-by-item examination. For the case where T is a non-rational term, there exists an algorithm (Abramov and Le, 2002) which computes a lower bound  $\mu$  for the order of the telescopers for T. This helps avoid the time to compute a telescoper of order less than  $\mu$ .

#### 3.2.1. A direct algorithm for the rational case

Let  $T(n, k) \in \mathbb{C}(n, k)$ . Consider an additive decomposition of T with respect to k of the form (5). First one constructs a special representation for the non-summable part  $T_2$  as stated in the following theorem.

**Theorem 3.2** (Le, 2001). Set

$$T_2 = \sum_{i=1}^t \sum_{j=1}^{m_i} \frac{r_{ij}(n)}{(a_i n + b_i k + c_i)^j}, a_i, b_i \in \mathbb{Z}, b_i > 0, \gcd(a_i, b_i) = 1, c_i \in \mathbb{C}, \quad (11)$$

 $r_{ij}(n) \in \mathbb{C}(n)$ . Then  $T_2(n,k)$  can be represented in the form

$$M_1F_1 + \dots + M_sF_s, \tag{12}$$

where each  $M_i \in \mathbb{C}(n)[E_n, E_k, E_k^{-1}]$ , each  $F_i = 1/(a_i n + b_i k + c_i)^{m_i}$  is such that  $a_i, b_i \in \mathbb{Z}, b_i > 0$ ,  $\gcd(a_i, b_i) = 1, c_i \in \mathbb{C}, m_i \in \mathbb{N} \setminus \{0\}$ , and for all  $i \neq j$ , at least one of the following four relations is not satisfied:

$$m_i = m_j$$
,  $a_i = a_j$ ,  $b_i = b_j$ ,  $c_i - c_j \in \mathbb{Z} \setminus \{0\}$ .

 $T_2$  can be written in the form (11) since  $\mathcal{Z}$  is assumed to be applicable to T. Once the representation (12) is constructed, one can compute the minimal telescopers for each  $M_i F_i \in \mathbb{C}(n,k)$  directly and efficiently. The minimal Z-pair for  $T_2(n,k)$ , and subsequently for T(n,k), can then be constructed using least common left multiple computation. This direct algorithm is in general more efficient than the original  $\mathcal{Z}$ .

# 3.2.2. Computation of a lower bound for the general hypergeometric case

Let T(n, k) be a non-rational term. Consider an additive decomposition of T with respect to k of the form (5). Since the minimal telescopers for T and its non-summable part  $T_2$  are the same, the focus is shifted to computing a lower bound for the order of the telescopers for  $T_2$ . Let an RNF with respect to k of  $C_k(T_2)$  be of the form (3). For each irreducible p such that  $p \mid v_2$ , the three properties **Pa**, **Pb**, **Pc** in (4) hold.

**Definition 3.3** (Abramov and Le, 2002). Let  $M \in \mathbb{C}[n, E_n]$  be such that  $MT_2 \neq 0$ , and there exists an RNF  $F'(E_kV'/V')$ ,  $V' = v_1'/v_2'$  of  $C_k(MT_2)$  such that each of the irreducible factors of  $v_2'$  does not have at least one of the three properties **Pa**, **Pb**, **Pc**. Then M is a *crushing operator* for  $T_2$ . The minimal crushing operator is a crushing operator of minimal order.

It is simple to show that if L is a telescoper for  $T_2$ , then L is also a crushing operator for  $T_2$ . Hence, the problem of computing a lower bound for the order of the telescopers for  $T_2$  is reduced to the problem of computing a lower bound for the order of the minimal crushing operator for  $T_2$ .

**Theorem 3.3** (Abramov and Le, 2002). Let  $C_k(T_2)$  have an RNF with respect to  $k F(E_k V)/V$  of the form (3),  $f_1, f_2, v_1, v_2 \in \mathbb{C}[n, k]$ , and  $D = d_1(n, k)/d_2(n, k), d_1, d_2 \in \mathbb{C}[n, k]$ , be such that  $C_n(T_2) = D(E_n V)/V$ . Let there exist a crushing operator for  $T_2$  of order  $\rho$ . Then for each integer-linear factor p of  $v_2$ ,  $\deg_k p = 1$ , there exists an integer h such that

$$E_{\nu}^{h} p \mid E_{n} v_{2} \cdot E_{n}^{2} v_{2} \cdots E_{n}^{\rho} v_{2} \cdot d_{2} \cdot E_{n} d_{2} \cdots E_{n}^{\rho-1} d_{2}.$$
 (13)

As a consequence, if  $\rho_p$  is the minimal positive value of  $\rho$  such that there exists an h satisfying (13), then the order of any crushing operator for  $T_2$  is not less than  $\mu = \max_{p|v_2} \rho_p$ .

Since  $\mathcal{Z}$  is assumed to be applicable to the input term T(n,k), it follows from Theorem 3.1 that the polynomial  $v_2 \in \mathbb{C}[n,k]$  factors into integer-linear polynomials. By Abramov and Petkovšek (2001c), the polynomial  $d_2 \in \mathbb{C}[n,k]$  in Theorem 3.3 also factors into integer-linear polynomials. An algorithm, called *LowerBound*, which realizes Theorem 3.3 is described in Abramov and Le (2002). Once each of the two polynomials  $v_2, d_2$  is written as a product of integer-linear polynomials (this does require a complete factorization of monic univariate polynomials into irreducible factors, see Le (2001)),

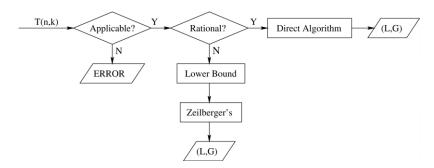


Fig. 2. Algorithms for computing minimal Z-pairs.

the algorithm is reduced to solving bivariate linear diophantine equations, a very inexpensive operation.

# 3.3. Implementation

# 3.3.1. Construction of the minimal Z-pairs

The algorithms presented in this section, when combined with the original  $\mathcal{Z}$ , provide us with a design of a group of functions for computing minimal Z-pairs for terms. The diagram in Fig. 2 shows a sketch of the design. In our implementation, this group of functions forms the module Telescopers:

The exported variables indicate the functions that are accessible to users. They have the following descriptions:

- (1) Additive Decomposition (T, k) computes an additive decomposition of the term T in k. The output is a list of two elements  $[T_1, T_2]$  representing the two terms  $T_1, T_2$  in an additive decomposition of T;
- (2) *IsZApplicable* (T, n, k) returns *true* if  $\mathcal{Z}$  is applicable to the term T(n, k), *false* otherwise;
- (3) ZpairDirect  $(R, n, k, E_n)$  computes the minimal Z-pair for the rational function R(n, k) using the direct algorithm. The output is a list of two elements [L, G] representing the minimal Z-pair (L, G) for R, or an error message if it is proven that  $\mathcal{Z}$  is not applicable to R;
- (4) LowerBound (T, n, k) returns  $\mu \in \mathbb{N}$  which is the computed lower bound for the order of the telescopers for the term T(n, k), or an error message if it is proven that  $\mathcal{Z}$  is not applicable to T;

(5) Zeilberger  $(T, n, k, E_n)$  returns a list of two elements [L, G] representing the minimal Z-pair (L, G) for the input term T(n, k). This is an implementation of the original  $\mathcal{Z}$ . Note that an upper bound  $\rho$  for the order of the telescopers for T(n, k) needs to be specified in advance (the default value is 6). The function returns an error message if no telescoper of order less than or equal to  $\rho$  exists.

The main function of the module is MinimalZpair. It has the calling sequence "MinimalZpair ( $T, n, k, E_n$ )" where T is a term in n and k, and  $E_n$  denotes the shift operator with respect to n. This function follows the design as sketched in Fig. 2. For an input term T(n, k), the execution steps can be described as follows:

- 1. determine the applicability of  $\mathcal{Z}$  to T;
- 2. if it is proven in step 1 that a *Z*-pair for *T* does not exist, return the conclusive error message "there does not exist a *Z*-pair for *T*"; Otherwise,
  - a. if *T* is a rational function of *n* and *k*, apply the direct algorithm to compute the minimal *Z*-pair for *T*;
  - b. T is a non-rational term. First compute a lower bound  $\mu$  for the order of the telescopers for T. Then compute the minimal Z-pair using the original  $\mathcal Z$  with  $\mu$  as the starting value for the guessed orders.

For case 2b, let  $(T_1, T_2)$  be an additive decomposition of T with respect to k. Since the non-summable part  $T_2$  is simpler than T in some sense, we first apply  $\mathcal{Z}$  to  $T_2$  to obtain the minimal Z-pair (L, G) for  $T_2$ . It can be shown that  $(L, LT_1 + G)$  is the minimal Z-pair for the input term T.

**Example 3.1.** This example is a comparison between the original  $\mathcal{Z}$  and the direct algorithm (case 2a of MinimalZpair). The test samples are the same as those used in Example 5 in Le (2001). Three sets of tests  $(S_1, S_2, S_3)$ , each of which consists of 20 rational functions of n and k, were randomly generated. Each rational function is generated to be of the form (12), but is given to the algorithm with numerator and denominator in expanded form. We ran MinimalZpair, Zeilberger (denoted by  $\mathcal{M}$  and  $\mathcal{Z}$  respectively) on these tests, and collected resource requirements. We also enforced a limit of 2000 s on each input rational function in the tests. Note that we only recorded the time and space requirements for the tests that ran under this time limit.

Table 1 shows the time and space requirements for tests  $S_1$ ,  $S_2$  and  $S_3$ .

# **Example 3.2.** Consider the term

$$T(n,k) = \frac{1}{nk+1} \binom{2n}{2k}.$$

It takes *LowerBound* 0.62 s and 3045 kB to return the error message "Error, (in LowerBound) Zeilberger's algorithm is not applicable". The function recognizes that the polynomial  $v_2(n, k)$  in Theorem 3.1 is (nk + 1) which does not factor into a product of integer-linear polynomials, and returns the conclusive answer quickly. On the other hand,

<sup>&</sup>lt;sup>1</sup> All the reported timings were obtained on a 400 MHz SUN SPARC SOLARIS with 1 GB RAM.

	Completed		Timing (s)		Memory (kB)	
	$\mathcal{M}$	$\mathcal{Z}$	$\mathcal{M}$	$\mathcal{Z}$	$\mathcal{M}$	$\mathcal{Z}$
$S_1$	20	15	12.15	3127.84	54,159	8,095,930
$S_2$	20	18	12.43	2635.94	54,653	7,873,146
$S_3$	20	0	959.07	_	3,864,026	_

Table 1
Time and space requirements for *MinimalZpair* and *Zeilberger* 

it takes *Zeilberger* 33.95 s and 166,396 kB to return the error message "Error, (in Zeilberger) No recurrence of order 6 was found". The function does not know if a Z-pair for T exists. It tries to compute one and returns an inconclusive answer. Since there does not exist a Z-pair for T, the higher the value of the upper bound for the order of L is set, the more time and memory are wasted.

**Example 3.3.** For  $b \in \mathbb{N} \setminus \{0\}, j \in \{1, 3\}$ , let

$$T_1 = \frac{1}{(nk-1)(n-bk-2)^j(2n+k+3)!}, \quad T_2 = \frac{1}{(n-bk-2)(2n+k+3)!}.$$

Consider the term  $T(n,k) = (E_k - 1)T_1(n,k) + T_2(n,k)$ . This example is a comparison between Zeilberger and case 2b of MinimalZpair. The computed lower bound for the order of the telescopers is b, while the order of the minimal telescoper is b+1. Let  $\mu \in \mathbb{N}$  be the starting value for the guessed order of the telescopers. Recall that the function Zeilberger applies Z to the input term T with  $\mu = 0$ , while MinimalZpair applies Z to the non-summable term  $T_2$  in the decomposition (5) with  $\mu = b$ . Table 2 shows the time and space requirements. As one can easily notice, as b and/or j increase, the relative performance of Zeilberger (compared to MinimalZpair) quickly worsens.

#### 3.4. A comparison

There exist different Maple implementations of  $\mathcal{Z}$  such as Zeil in the EKHAD package (Petkovšek et al., 1996), sumrecursion in the sumtools package (Koepf, 1998), summandToRec in the HYPERG package (Gauthier, 1999). A Mathematica implementation (the function Zb) is described in Paule and Schorn (1995). These programs are in principle equivalent to the program Zeilberger in the module Telescopers. They do not include an implementation of the criterion for the applicability of  $\mathcal{Z}$ .

For the case where the input is a rational function, a program such as *Zb* "accepts an input if the irreducible factors of the denominator are integer-linear" (Paule and Schorn, 1995). This is equivalent to the condition that the input be a proper term. By Theorem 3.1, such a program prevents the computation of a *Z*-pair when such a pair exists. Note that we also implemented in the program *MinimalZpair* a direct and efficient algorithm to compute the minimal *Z*-pairs.

For the case where the input T(n, k) is a non-rational term, all the aforementioned programs apply  $\mathcal{Z}$  directly to T. On the other hand, MinimalZpair first computes a lower bound  $\mu$  for the order of the telescopers (a fairly low-cost operation), and then applies  $\mathcal{Z}$  to the term  $T_2$  in the additive decomposition (5) using  $\mu$  as the starting value for the guessed

j	b	Timing (s)		Memory (kB)	
		MinimalZpair	Zeilberger	MinimalZpair	Zeilberger
	1	6.49	5.35	27,838	24,702
	2	8.34	34.64	33,066	142,889
1	3	11.13	124.53	44,233	535,736
	4	14.46	570.02	56,410	1,882,730
	5	25.79	2999.22	97,506	6,536,309
	1	14.64	16.40	62,566	73,830
3	2	17.24	228.59	68,304	770,529
	3	20.15	1,286.51	78,701	3,074,051
	4	24.08	8,771.08	91,844	10,766,646
	5	38.60	77,663.68	139,823	33,423,168

Table 2
Time and space requirements of *MinimalZpair* and *Zeilberger* 

orders of the telescopers (note that the existence of a Z-pair is guaranteed). The minimal Z-pair for T can then be easily obtained. Experimentation shows that this proposed approach helps expedite the construction of the minimal Z-pairs.

# 3.4.1. The Maple package hypergeometric

The package Hypergeometric provides tools for working with terms in general, and for finding closed forms of indefinite and definite sums of terms in particular. It includes the Telescopers package.

> print(Hypergeometric);

module()

export IsHypergeometricTerm, AreSimilar, PolynomialNormalForm,

RationalCanonicalForm, MultiplicativeDecomposition,

AdditiveDecomposition, Gosper, ExtendedGosper, Zeilberger,

ZeilbergerRecurrence, IsZApplicable, KoepfGosper, KoepfZeilberger,

ExtendedZeilberger, ZpairDirect, LowerBound, MinimalZpair,

ConjugateRTerm, WZMethod, IndefiniteSum, DefiniteSum:

#### option package:

**description** "Tools for working with hypergeometric terms"; **end module** 

The module consists of three main components.

- (1) The first component includes functions for computing normal forms of rational functions and of terms: *PolynomialNormalForm*, *RationalCanonicalForm*, *MultiplicativeDecomposition*, and *AdditiveDecomposition*. See Abramov et al. (2001) for functional specifications of these functions.
- (2) The second component includes functions for indefinite and definite sums of terms. For indefinite sums, they are *Gosper, KoepfGosper, ExtendedGosper*, and *AdditiveDecomposition*, and are described in Section 2.3. For definite sums, in addition to the functions as described in Section 3.3.1, the function

*ZeilbergerRecurrence* is also included in the set of tools for definite sums of terms. *ZeilbergerRecurrence*  $(T, n, k, f, l \dots u)$  constructs the induced recurrence for the definite sum  $f(n) = \sum_{k=1}^{u} T(n, k)$  where T is a term in n and k.

(3) The functions in the first two components, when combined with the existing functions of the Maple system, allow one to compute closed forms of indefinite and definite sums of terms. The two functions in the third component are *IndefiniteSum* and *DefiniteSum*. *IndefiniteSum* is described in Section 3.3.1. *DefiniteSum* has the calling sequence *DefiniteSum*  $(T, n, k, l \dots u)$ . The function tries to compute a closed form of the definite sum  $f(n) = \sum_{k=1}^{u} T(n, k)$  where T(n, k) is a term in n and k. The four types of definite sums supported are

$$\sum_{k=rn+s}^{un+v} T(n,k), \sum_{k=rn+s}^{\infty} T(n,k), \sum_{k=-\infty}^{un+v} T(n,k),$$

$$\sum_{k=-\infty}^{\infty} T(n,k), r, s, u, v \in \mathbb{Z}.$$

The diagram in Fig. 3 shows the combination of algorithms for computing closed forms of definite sums of terms.

The combination of  $\mathcal{Z}$  and Petkovšek's algorithm *Hyper* (Petkovšek, 1992) plays an important role in the study of definite sums of terms. For a given term T(n,k), we are interested in knowing if there exists a *closed form* of  $\sum_{k=a(n)}^{b(n)} T(n,k)$ . By closed form, we mean the sum can be expressed as a linear combination of a fixed number of terms. First, the application of  $\mathcal{Z}$  to T(n,k) yields a linear recurrence operator  $L \in \mathbb{C}[n,E_n]$  of the form (6) and a term G(n,k) such that relation (7) holds. By summing both sides of (7) over a specified range of k, we obtain in general an inhomogeneous linear recurrence equation with polynomial coefficients of the form (9). As an example, let

$$f(n) = \sum_{k=rn+s}^{un+v} T(n,k), \qquad r,s,u,v \in \mathbb{Z}.$$

Then (9) becomes

$$\sum_{i=0}^{\rho} a_i(n) f(n+i) = G(n, un+v+1) - G(n, rn+s) + \sum_{i=0}^{\rho} a_i(n) \left( \sum_{k=rn+s+ri}^{rn+s-1} T(n+i, k) + \sum_{k=un+v+1}^{un+v+ui} T(n+i, k) \right).$$
(14)

Hyper now comes into play (see also Hoeij, 1999). If the recurrence (9) has a solution f(n) which is a linear combination of a fixed number of terms in n, then Hyper will find such a solution, otherwise it returns the message "No such solution exists". It is not surprising that closed forms of many sums with binomial coefficients as summands in Gould (1972) and Riordan (1968) can be obtained by first using  $\mathcal{Z}$ , and then Hyper.

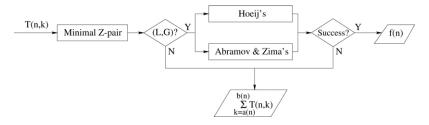


Fig. 3. Definite sums of hypergeometric terms.

**Example 3.4** (Riordan, 1968, Ex. 11, p. 164). Let T be the hypergeometric term

> T := binomial(2\*n,2\*k)^2;

$$T := \binom{2n}{2k}^2.$$

Then

> Sum(T,k=0...n) = DefiniteSum(T,n,k,0...n);

$$\sum_{k=0}^{n} {2n \choose 2k}^2 = \frac{1}{2} \frac{4^n \left(\Gamma\left(2n + \frac{1}{2}\right)\sqrt{\pi} + (-1)^n \Gamma\left(n + \frac{1}{2}\right)^2\right)}{\sqrt{\pi} \Gamma\left(n + \frac{1}{2}\right) \Gamma\left(n + 1\right)}.$$

Note that we can *enlarge* the domain of closed forms by including d'Alembertian terms—a d'Alembertian term can be described as nested indefinite sums of hypergeometric terms, or equivalently, as a term which is annihilated by a product of first-order difference operators (see Abramov and Zima, 1996). The function *DefiniteSum* can handle this case as well.

#### 4. Definite summation

In addition to the classical and the creative telescoping methods, it is a standard practice to have a front-end, principally based on a pattern-matching approach, to recognize certain specific types of definite sums. We also employ another quite powerful method: the conversion method which is a combination of both algorithmic and pattern-matching approaches.

#### 4.1. The conversion method

For a given definite sum, the conversion method consists of two steps:

- (1) Conversion of the given definite sum to an expression involving hypergeometric series. See, for example, the hypergeometric series lookup algorithm from Petkovšek et al. (1996, Chapter 3).
- (2) Conversion of the hypergeometric series produced in step (1) to standard special and elementary functions. Examples of these standard functions include Bessel

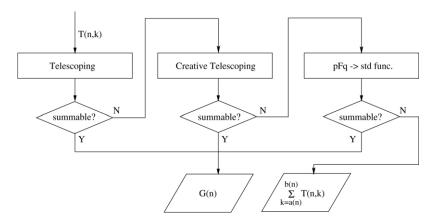


Fig. 4. Definite sum: a flowchart.

functions, Legendre functions, and elliptic integrals. The process is a combination of the algorithmic approach as developed in Roach (1996) and a pattern-matching approach from a hypergeometric database such as Prudnikov et al. (1990).

#### 4.2. Implementation

The package DefiniteSum consists of functions for computing closed forms of definite sums:

```
> print(SumTools:-DefiniteSum);
module()
export Telescoping, CreativeTelescoping, pFqToStandardFunctions, Definite;
description "definite sums";
end module
```

The exported functions *Telescoping*, *CreativeTelescoping*, *pFqToStandardFunctions* compute closed forms of definite sums using the classical telescoping method, the creative telescoping method, and the conversion method respectively. The main function *Definite* is the combination of these methods with the ordering as shown in Fig. 4.

Example 3.4 illustrates the use of the creative telescoping method for computing closed forms of definite sums. We now provide some examples of definite sums whose closed forms are computed using other methods.

# Example 4.1. Let

> T := 
$$(2+k)^{(k-2)*(1+n-k)^{(n-k)/(k!*(n-k)!)}}$$
;  

$$T := \frac{(2+k)^{k-2}(1+n-k)^{n-k}}{k!(n-k)!}.$$

Consider the problem of computing a closed form of  $f(n) = \sum_{k=0}^{n} T$ . The front-end (based on a pattern-matching approach) recognizes that the summand is of Abel's type, and hence a closed form for f(n) is computed as:

> Sum(T,k=0...n) = Definite(T,k=0...n);

$$\sum_{k=0}^{n} \frac{(2+k)^{k-2}(1+n-k)^{n-k}}{k!(n-k)!} = \frac{1}{4} \frac{(3+n)^n}{n!} - \frac{1}{6} \frac{(3+n)^{n-1}}{(n-1)!}.$$

# Example 4.2.

> T := binomial(2\*n-2\*k,n-k)\*2^(4\*k)\* ((2\*k)\*(2\*k+1)\*binomial(2\*k,k));

$$T := \frac{1}{2} \frac{\binom{2n-2k}{n-k} 2^{4k}}{k(2k+1)\binom{2k}{k}}.$$

Since T is summable with respect to k, a closed form of  $\sum_{k=1}^{n} T$  can be computed using the classical telescoping method:

> Sum(T,k=1...n) = Definite(T,k=1...n);

$$\sum_{k=1}^{n} \frac{1}{2} \frac{\binom{2n-2k}{n-k} 2^{4k}}{k(2k+1) \binom{2k}{k}} = 4 \frac{(2n-1) \binom{2n-2}{n-1}}{2n+1}.$$

# Example 4.3. Let

> T :=  $2^{(2*k)}/Pi^{(1/2)*GAMMA(k-n)*GAMMA(k+n)}/GAMMA(2*k+1)*z^k;$ 

$$T := \frac{2^{2k} \Gamma(k-n) \Gamma(k+n) z^k}{\sqrt{\pi} \Gamma(2k+1)}.$$

In order to compute a closed form of  $f(n) = \sum_{k=0}^{\infty} T$ , the function *Definite* uses the conversion method by first converting f(n) to  $(-\sqrt{\pi}/(\sin(\pi n)n)_2F_1(n,-n;1/2;z))$ , which is then converted to standard functions:

> Sum(T,k=0...infinity) = Definite(T,k=0...infinity);

$$\sum_{k=0}^{\infty} \frac{2^{2k} \Gamma(k-n) \Gamma(k+n) z^k}{\sqrt{\pi} \Gamma(2k+1)} = -\frac{\sqrt{\pi} \cos(2n \arcsin(\sqrt{z})) \csc(\pi n)}{n}.$$

#### 5. The SumTools package

Computing a closed form of a sum is one of the basic operations in general computer algebra systems such as Maple, Mathematica, Macsyma, MuPAD. We propose in this section a re-design of summation in Maple. The focus is on a smooth integration of independent blocks of code, and on the implementation of recently-developed algorithms. Its design is based on four requirements: *applicability*, *simplicity*, *extensibility*, and *performance*.

## 5.1. Non-functional requirements

- (1) Applicability. The package should cover a wide range of (potentially overlapping) algorithms which handle various classes of summands. If a sum is both (1) present in some form in a standard text covering summation, and (2) can be summed by a published algorithm, then this package should succeed in computing a closed form for that case.
- (2) Simplicity. The output of the main entry points for summation (DefiniteSummation and IndefiniteSummation) for the package should be as simple as possible. Simplicity is expected to be defined externally to this package, but also to be a concept compatible with summation.
- (3) Extensibility. New algorithms should be easy to incorporate into this package. As well, choosing the ordering in which to insert new algorithms should be objectively decidable. For example, assuming algorithms are known for them, it should be simple to add new code for implementing the many formulas that appear in large collections such as those in Gould (1972), Riordan (1968) and Prudnikov et al. (1990).
- (4) *Performance*. The algorithms for any given class of summands should be the most efficient ones known. Performance benchmarks to verify that each class of summands is summed in the appropriate complexity class need to be built.

Note that a number of these requirements are opposites. For example, simplicity and performance are often incompatible. Thus compromises have to be made to balance out these requirements against one another. These natural-sounding requirements actually have some deep implications for various aspects of the implementation. For instance, extensibility and applicability imply a high level of uniform modularization of the algorithms, as well as a control structure which is quite extensible. In other words, although operationally Figs. 1 and 4 describe the current control flow, the actual control structure cannot be so hard-coded. Another point is that there needs to be a precise *design philosophy* carefully documented, so as to guide future developers in how to decide objectively where their new algorithms should be inserted into the existing scheme.

# 5.2. Functional description

The package SumTools exports three functions and three sub-packages:

The three exported functions are *IndefiniteSummation*, *DefiniteSummation*, and *Summation*. *IndefiniteSummation* (f, k) computes a closed form of an indefinite sum of f with respect to k; *DefiniteSummation* (f, k = m ... n) computes a closed form of the

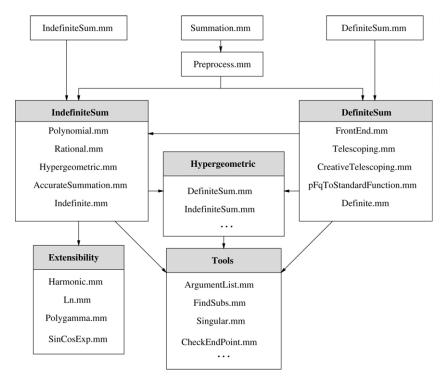


Fig. 5. SumTools package: code structure and code dependency.

definite sum of f over the specified range  $m \dots n$  of the summation index k; Summation (f, k) or Summation  $(f, k = m \dots n)$  handles both indefinite and definite sums.

The sub-packages IndefiniteSum, Hypergeometric, and DefiniteSum are described in Sections 2—4, respectively.

#### 5.3. Code structure and dependency

Fig. 5 shows code structure and code dependency of the package SumTools. The *Preprocess* function classifies the given sum into one of the two types (indefinite or definite). Each type is handled by the corresponding independent sub-module. This allows easy extensibility of functionalities. The integrability of the package as a whole is shown by the dependency of the sub-modules: Hypergeometric provides functionalities, while Tools provides various auxiliary tools to IndefiniteSum and DefiniteSum; Extensibility provides a library extension mechanism to IndefiniteSum which in turn provides functionality to DefiniteSum.

#### 5.4. Testing

The goal is to include as many tests from different sources as possible. We have prepared a number of tests. Many of them are taken from Gould (1972) and Riordan (1968). For the

indefinite case, 618 summands are tested: 30 polynomials, 60 rational functions, 477 hypergeometric terms, and 51 others used for accurate summation. For the definite case, 177 summands are used to test the three main methods.

# 5.5. Remarks on the package

We have presented in this section a design and implementation of the SumTools package. When the package is completed, the function *Summation* is expected to replace the current command *sum* in Maple. In terms of functionality, the package includes algorithms for accurate summation and of additive decomposition of hypergeometric terms for the indefinite case, as well as the integration of the sub-package SumTools:-Hypergeometric and of the function *convert/StandardFunctions* (used in the conversion method) for the definite case. These algorithms are not implemented or not incorporated in the current *sum* (as of Maple 9).

Although the code structure is new, we should stress that we re-use good pieces of code written by various Maple developers throughout many years. Hence, this work is a collective contribution of many Maple developers. Of equal importance, the design also focuses on integrability and extensibility. This hopefully will help with the maintenance and future development.

# Acknowledgements

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