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ALLMAT: A TSS/360 FORTRAN IV
SUBROUTINE FOR EIGENVALUES
AND EIGENVECTORS OF A
GENERAL COMPLEX MATRIX

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16. Abstract Subroutine ALLMAT is described and listed. ALLMAT computes the eigenvalues and eigenvectors of a general (non-Hermitian) complex matrix. The program uses the complex QR algorithm to compute eigenvalues and inverse iteration to compute eigenvectors. The user has the option of computing only the eigenvalues, if desired. An entry point EVDATA is available to provide the user with timing and accuracy information, as well as the number of iterations necessary for each eigenvalue and eigenvector.			
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ALLMAT: A TSS/360 FORTRAN IV SUBROUTINE FOR EIGENVALUES
AND EIGENVECTORS OF A GENERAL COMPLEX MATRIX

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SUMMARY

A subroutine is described and listed that computes the eigenvalues and eigenvectors of a general (non-Hermitian) complex matrix. The program, ALLMAT, uses the complex QR algorithm to compute eigenvalues and inverse iteration to compute eigenvectors. The user has the option of computing only the eigenvalues, if desired. An entry point EVDATA is available to provide the user with timing and accuracy information, as well as the number of iterations necessary for each eigenvalue and eigenvector.

INTRODUCTION

Many areas of physics, mathematics, statistics, and engineering require the eigenvalues and eigenvectors of square matrices. This area of numerical analysis, sometimes called the algebraic eigenvalue problem, holds a place that is as important as the more familiar areas such as numerical integration, curve fitting, and numerical integration of differential equations. A general library of subroutines for a computer installation is commonly limited to one such program, and quite often this one subroutine is of only limited applicability.

The ideal subroutine for the algebraic eigenvalue problem should have many features: it should be fast and accurate; it should give a matrix of eigenvectors that are linearly independent; it should be capable of computing only eigenvalues at a corresponding increase in speed; it should have minimal storage requirements; and it must be able to treat all matrices, real or complex, symmetric or nonsymmetric, regardless of the condition of the matrix. Unfortunately, probably no such procedure exists. The usefulness of any subroutine may be judged on the basis of how many of these criteria are fulfilled, as balanced against the needs of the individual user.

There are many different techniques for diagonalizing a square matrix. The treatise by Wilkinson (ref. 1) is evidence for this. Reference 1 describes the state-of-the-art for the algebraic eigenvalue problem as of 1965. Typically, one chooses a particular method because he believes that his matrix has some feature that requires special handling, because a subroutine is conveniently at hand, or because he knows only that one method. Two of the most commonly used procedures are the power method and the Jacobi transformation.

The power method is a special-purpose procedure that computes the largest eigenvalue of a matrix by the formation of a sequence of powers of the matrix acting upon an arbitrary vector. This procedure is useful for the computation of a few eigenvalues (the largest in magnitude) and their eigenvectors. The computation of a full set of eigenvalues and eigenvectors is both time consuming and inaccurate.

The Jacobi transformation, as it applies to a complex Hermitian matrix, consists of a sequence of unitary transformations that diagonalize 2×2 submatrices of the full matrix. This procedure generates the eigenvectors along with the eigenvalues and is particularly useful when the eigenvectors are required to be orthogonal to a high degree of accuracy. The limitations of the Jacobi transformation are that the accuracy of the eigenvectors is usually limited, and as yet no extension to nonsymmetric or non-Hermitian matrices has been made. The most common computer library subroutine for the algebraic eigenvalue problem is a real-symmetric version of the Jacobi method (ref. 2).

For a general (i. e., nonsymmetric or non-Hermitian) matrix, two procedures have been derived to compute the eigenvalues and eigenvectors, respectively. The input matrix is reduced to a Hessenberg form (ref. 1), and the QR transformation of Francis (refs. 3 and 4) is used to compute the eigenvalues. With a knowledge of the eigenvalues, the Wielandt inverse iteration method (ref. 1) generates the eigenvectors. The QR transformation and inverse iteration appear to be the best currently available for their respective tasks (ref. 1) in terms of accuracy and speed. This combined procedure has been coded at the Oak Ridge National Laboratory (ref. 5) for an IBM 360/50 using the H-level FORTRAN compiler and COMPLEX*16 arithmetic. This program was used as the basis for the subroutine to be described in this report.

In order to make the subroutine as general as possible, some modifications and additions were made to the ORNL program, as follows. The fact that for some matrices the Hessenberg form may be decomposed into disjoint submatrices is incorporated in both the QR transformation and the inverse iteration to reduce computational time. A perturbation method is used to obtain linearly independent eigenvectors when eigenvalues are either degenerate or very nearly the same value (meaning that the matrix itself may be ill-conditioned (ref. 1)). An auxiliary entry point is provided to give the user in-

formation about the number of iterations required, timing data (measured as central processor or CPU time elapsed in the computation), and error data for the resulting eigenvalues and eigenvectors. Finally, a flag has been provided to allow the user to compute only the eigenvalues, with the use of the QR transformation. The relative contribution made by the present work is seen from the observation that approximately 60 percent of the coding of the current form of the subroutine ALLMAT is the ORNL coding while the remaining 40 percent is new.

The end result of the work described here is a subroutine for the IBM/360 to compute the eigenvalues and eigenvectors of a square matrix. Certainly, this is not meant to be the final work in such procedures, the algebraic eigenvalue problem is an area of extensive research in numerical analysis. On the other hand, this subroutine does satisfy most of the criteria mentioned earlier for the ideal subroutine, at least to some degree. The criterion that is least satisfied is minimal storage. Because ALLMAT is written with COMPLEX*16 arithmetic and has some large scratch-pad arrays, the subroutine uses a large amount of storage. On a TSS/360 system this storage requirement is not a basic limitation on the subroutine, but it does imply that the CPU time is affected.

This brief mention of storage requirements is an opportunity to interpose a slight warning to the prospective user of ALLMAT. If only a small number of the (largest) eigenvalues of a matrix are desired, the power method is more efficient than ALLMAT. For a real, symmetric matrix, a problem that requires eigenvectors along with the eigenvalues would be better suited to a real Jacobi subroutine. On the other hand, for the computation of eigenvalues alone, or for the eigenvalues and eigenvectors of a real, nonsymmetric matrix or for a complex matrix, ALLMAT seems to be the best choice, at this time.

The next section of this report describes schematically the construction of the subroutine ALLMAT. This includes the information necessary for a programmer to use ALLMAT. Also included are brief descriptions of the mathematical procedures used in ALLMAT. The following section discusses the special features that have been incorporated in ALLMAT, including a description of the subsidiary ENTRY EVDATA that provides timing and accuracy information for the user. Finally, a number of test matrices are used as examples for ALLMAT. These examples give an indication of running times and accuracy obtainable with the program, even with some ill-conditioned input matrices. A FORTRAN listing of ALLMAT is given in the appendix.

This report is intended to be used as a user's manual for the subroutine ALLMAT, and as such it described the call vector for the subroutine and the rules for usage. In addition, enough information is provided the prospective user to allow an intelligent application of this program to his particular problem. The prospective user should not

apply this program to his problem without some understanding of the numerical methods involved and of the construction of the subroutine.

GENERAL CONSTRUCTION

Usage

The information to be discussed in this section is aimed at explaining the program as a FORTRAN subroutine, along with a description of the ENTRY EVDATA.

The user's access is through the statement (see the appendix for the complete FORTRAN listing of the subroutine):

```
CALL ALLMAT (AA, LAMBDA, M, MM, EVECT, NCAL)
```

where

- AA input COMPLEX*16 matrix, of dimension $M \leq MM$. Upon return from ALLMAT, i^{th} column of AA is i^{th} eigenvector, corresponding to i^{th} eigenvalue.
- LAMBDA COMPLEX*16 vector of length M that contains eigenvalues upon return from ALLMAT.
- M actual dimension of input matrix AA.
- MM dimension of AA as it appears in a dimension statement in the calling program. MM is the upper bound for the size of matrices used. As ALLMAT is currently written, MM must be no greater than 50.
- EVECT a logical switch. If EVECT = .TRUE., the eigenvectors of AA are calculated, and returned in the matrix AA. If EVECT = .FALSE., no eigenvectors are calculated and AA contains no useful information upon return from ALLMAT.
- NCAL number of eigenvalues successfully computed by ALLMAT. If $NCAL < M$ some attempts of the QR transformation did not converge within 10 iterations. The value of the element of LAMBDA that corresponds to this eigenvalue has been set to zero by ALLMAT.

In addition to the primary entry point, a secondary ENTRY EVDATA is available to give the user information on the CPU time taken for the eigenvalue and eigenvector procedures. Also available are the number of QR iterations required for each eigen-

value, the number of inverse iterations required for each eigenvector, and the Euclidean norms of the residual vectors. A more complete description of these quantities is given later. The usage for this optional entry point is

CALL EVDATA (ITS, KTS, NCO, MCO, RNORM)

where

- ITS** elapsed time for QR transformation for eigenvalues, including time to reduce to upper Hessenberg form. ITS is an integer, in microminutes.
- KTS** elapsed time for inverse iteration for eigenvectors. Does not include time represented by ITS. Also an integer in microminutes.
- NCO** an integer vector of dimension MM that has as its i^{th} element the number of QR iterations for the i^{th} eigenvalue. $\text{NCO}(i) \leq 10$. If $\text{NCO}(i) = 0$, this eigenvalue was obtained along with another, no separate QR iteration was required. If $\text{NCO}(i) < 0$, no convergence was obtained for this eigenvalue within ten QR iterations.
- MCO** integer vector of dimension MM that has as its i^{th} element the number of inverse iterations necessary to obtain the i^{th} eigenvector. $\text{MCO}(i) \leq 10$.
- RNORM** REAL*8 vector of the norms of the residual vectors of AA. See section SPECIAL FEATURES OF ALLMAT for a more complete description. RNORM also has a dimension MM.

As an example of the usage of ALLMAT, consider a 6×6 complex matrix AA that is to be diagonalized. Let us assume that the TYPE statement in the calling program that specifies the dimensions of AA and LAMBDA has the form

COMPLEX*16 AA (10, 10), LAMBDA(10)

The arrays have been overdimensioned for more generality. Let us further assume that eigenvectors are desired from ALLMAT, so that EVECT has been assigned a value .TRUE.. Then the call to ALLMAT is

CALL ALLMAT (AA, LAMBDA, 6, 10, EVECT, NCAL)

Upon return from ALLMAT the integer variable NCAL contains the number of eigenvalues that have been successfully computed by ALLMAT. The i^{th} column of AA (I. E.

AA (1, 1) to AA (6, 1)) contains the i^{th} eigenvector, corresponding to the eigenvalue LAMBDA (1).

If the timing and error information provided by EVDATA are desired by the user, then the statement

CALL EVDATA (ITS, KTS, NCO, MCO, RNORM)

is used, where NCO, MCO, and RNORM have been dimensioned at least six in the calling program. The conversion from ITS or KTS (in microminutes) to milliseconds is obtained by multiplying either integer by 0.06 and assigning the result to a floating-point variable.

QR TRANSFORMATION

The basis of the QR transformation is a theorem by Francis that states any non-singular matrix A has a unique decomposition into the product of a unitary matrix Q and an upper triangular matrix R (ref. 3), or

$$A = QR$$

The QR algorithm consists of forming a sequence of matrices similar to $A (=A_{(1)})$ such that

$$A_{(K)} = Q_{(K)} R_{(K)}$$

and then

$$A_{(K+1)} = R_{(K)} Q_{(K)}$$

where $A_{(K)}$ is the form of the matrix after the K^{th} decomposition. Francis (ref. 3) shows that this sequence of matrices has as its limit an upper triangular matrix, the diagonal elements of which are the eigenvalues of the original matrix A. Furthermore, even if the original matrix is singular, the algorithm still gives convergence to a unique triangular matrix, even though some of the intermediate Q and R may not be unique.

A full description of the QR transformation is certainly not relevant to this report. A detailed discussion of the convergence properties and the error analysis of the QR algorithm is given in references 1, 3, and 4. It is sufficient to note for our purpose

that the QR algorithm is an extremely stable, rapidly converging procedure to calculate the eigenvalues of a general matrix (ref. 1). The version of the QR transformation that is part of ALLMAT, one that includes origin shifts to accelerate convergence, is powerful enough to satisfy nearly all of the needs of the average user.

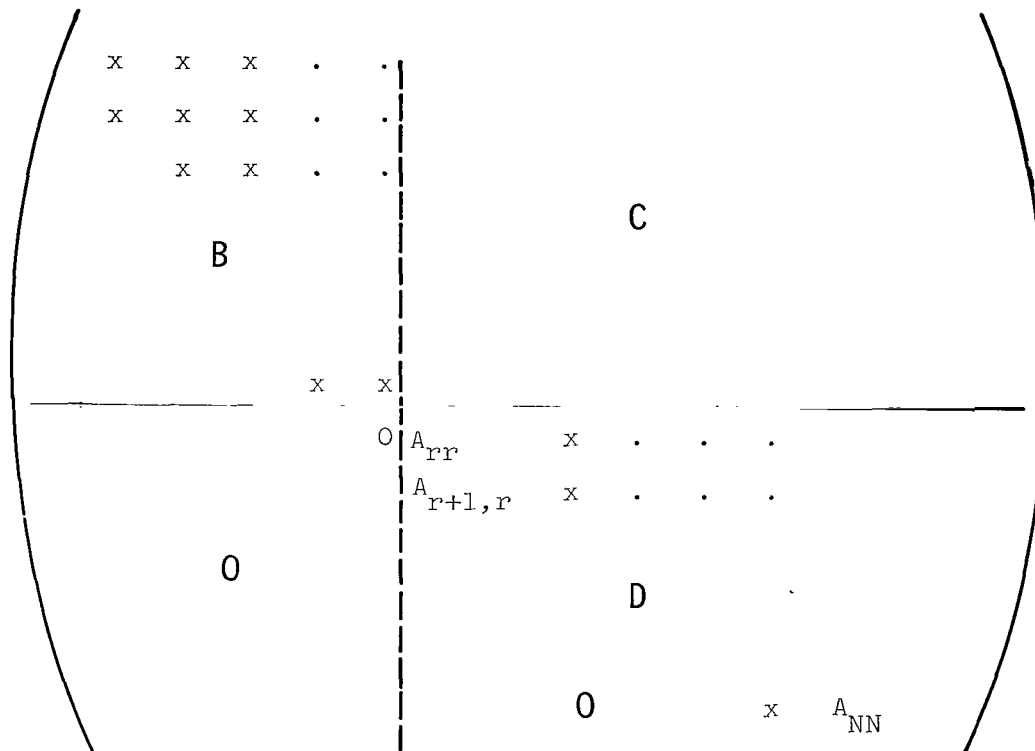
There is one unusual feature of the standard way in which the QR algorithm is employed that the prospective user should be aware of. A preliminary step in any implementation of the QR transformation is the reduction of the input matrix to Hessenberg form. An upper Hessenberg form (i. e., $A_{ij} = 0$ if $i > j + 1$) is used in ALLMAT. The reduction is accomplished by a sequence of elementary transformations (ref. 1). The elements of these elementary transformations are stored in the unused portion of A (the lower subtriangle of A) and in the integer vector JNT. This information is used at the end of the inverse iteration to recover the eigenvectors of the original matrix from the eigenvectors of the Hessenberg matrix. The point of caution for the user is that the working matrix for the subroutine is the Hessenberg form, which in general bears no simple relation to the input matrix. Thus, if the user attempts to debug this subroutine at an intermediate stage, the relation between the Hessenberg form and the original form must be kept in mind.

The advantage of using the Hessenberg form is apparent in the time needed to complete the computation of the eigenvalues. Most methods that operate on the entire input matrix, such as the Jacobi method, require a number of operations that is approximately $30N^3$ (ref. 2), where N is the order of the matrix. The reduction to Hessenberg form is a one-pass operation and requires αN^3 operations, where α is of order unity. The QR algorithm applied to the Hessenberg form only requires something of the order of N^2 operations. One interesting result of this is the observation (ref. 5) that under many conditions the QR transform produces eigenvalues in less time than the Jacobi transformation.

Inverse Iteration

The basis of the inverse iteration procedure is the observation that, if λ is an eigenvalue of the matrix A, the quantity $(A - \lambda I)$, where I is the unit matrix, will be singular. Thus, if λ is a good approximation to an eigenvalue of A, the matrix $(A - \lambda I)^{-1}$ may be iterated to obtain an approximation Y to the eigenvector X. The iteration process is carried out until after the K^{th} iteration the norm of the iterated vector, $(A - \lambda I)^{-1} Y_K$ is greater than some preselected value (see the appendix). This procedure is equivalent to the power method, but in inverse powers of the matrix $(A - \lambda I)$. The speed with which this iteration produces an eigenvector depends on the accuracy of the estimate for the eigenvalue, but rarely does this procedure, combined

indicate matrix elements, generally nonzero, whose values are unimportant. Now let one of the subdiagonal elements vanish, for example $A(R, R - 1) = 0$. Then the Hessenberg matrix may be decomposed into four submatrices as shown in sketch (b).



(b)

The submatrices B and D are upper Hessenberg matrices of order $R - 1$ and $N - R + 1$, respectively. Submatrix C is a nonzero matrix with $N - R + 1$ columns and $R - 1$ rows. The remaining submatrix of this partition of A is entirely filled with zeroes.

The result of this decomposition is that the problem of finding the eigenvalues of B and D becomes entire disjoint; that is, the eigenvalues of B and D, collectively, are the eigenvalues of A. The submatrix C plays no part in the eigenvalue problem. Thus, instead of the solution of a single matrix of order N, the problem has been reduced to the solution of two matrices, of order $N - R + 1$ and $R - 1$. Since $N^2 > (N - R + 1)^2 + (R - 1)^2$ for $N \geq 3$ and R that is not trivial, this decomposition implies a significant reduction in the total number of operations in the QR transforma-

tion. For many input matrices, particularly those matrices that are sparse, a number of such decompositions may be performed and the gain in machine time is important.

This decomposition is not as important for the calculation of the eigenvectors, although some improvement is made. The eigenvectors corresponding to eigenvalues of D (see sketch (b)) depend upon the submatrices B and C , so that the entire matrix must be used in the inverse iteration procedure. The eigenvectors corresponding to the eigenvalues of B , on the other hand, do not require matrices C or D , so that only B is used in the inverse iteration. Thus, some advantage is gained from the decomposition for the calculation of the eigenvectors. On the whole, though, the main advantage of the decomposition enters in the QR transformation.

Perturbation of Close Eigenvalues

One difficulty with the inverse iteration method arises when two or more eigenvalues are very nearly the same. Since every calculated eigenvalue differs from the "true" eigenvalue by an amount that depends on many factors, these eigenvalues may not produce linearly independent eigenvectors. The way chosen to resolve this accidental degeneracy was to perturb each successive close eigenvalue by an amount small enough to not disturb the convergence of the iterative procedure, but large enough to resolve the eigenvectors into linearly independent vectors (ref. 1). The choice of the perturbation, EPSIL , is arbitrary and a better choice could be made for particular types of matrices.

Since the existence of close but distinct eigenvalues implies that the matrix may be ill-conditioned (ref. 1), the accuracy of the calculated eigenvectors will be in doubt. In this sense, the use of a perturbation to separate the eigenvalues is an attempt to recover some useful information from a badly posed problem. Thus, for most matrices encountered, the existence of close but distinct eigenvalues should be rare. The occurrence of multiple eigenvalues is more common.

Multiple Eigenvalues

The existence of a set of multiple eigenvalue is a not uncommon occurrence in physical problems. The existence of such a set implies that there is a subspace of eigenvectors that one desires the basis vectors of. In this situation the perturbation is of some help. If, by the process of perturbing the degenerate eigenvalues within the inverse iteration process, one can obtain a set of distinct eigenvectors, even if they are not linearly independent, then there is a standard solution to the problem of determining

the basis vectors. For this purpose ALLMAT takes the set of distinct eigenvectors produced by the perturbation technique just discussed and uses a Gram-Schmidt (ref. 1) orthogonalization procedure to give a set of linearly independent eigenvectors. Since the Gram-Schmidt process involves taking the differences of nearly equal numbers in many cases, the accuracy of such a procedure is less than the accuracy of an inverse iteration vector for a distinct eigenvalue. Again, however, this represents an attempt to salvage as much information as one can from an undesirable situation. In practice, as shall be seen in the section TESTS, the results of this perturbation and orthogonalization procedure are good.

ENTRY EVDATA

The remaining special feature of ALLMAT is represented by the secondary entry point, EVDATA, as discussed in general construction. A typical user of an installation-supplied mathematical subroutine is usually blissfully unaware of any error considerations for his problem. Since the accuracy of any matrix eigenvalue evaluation strongly depends upon the properties of the input matrix, ignoring error information is equivalent to shutting one's eyes to avoid an oncoming truck. Additionally, since some eigenvalues and eigenvectors may in fact be absent due to nonconvergence either in QR or inverse iteration, the information provided by EVDATA is important to a user. The use of the TSS/FORTRAN multiple-data set capability means that this information is readily available to the user, without so much as the disturbance of an artistic output format.

The information available in EVDATA includes the number of iterations, the CPU time elapsed for the eigenvalue and the eigenvector computations, and an error estimate for each eigenvalue-eigenvector pair. The timing and counting variable provided in EVDATA were discussed sufficiently under usage, but the error information requires some further comment.

If λ and X are an exact eigenvalue and an exact eigenvector of the matrix A , then the vector $AX - \lambda X$ will be identically zero. Since neither λ nor X can ever be computed exactly, this vector $(AX - \lambda X)$, called the residual vector, will be nonzero. The magnitude of this vector is then a measure of the error in λ and X . The length of a vector, as used in ALLMAT, is the Euclidean norm, $\|X\| = (\sum |x(i)|^2)^{1/2}$. The vector RNORM of EVDATA contains the norm of the residual vector for each eigenvalue-eigenvector pair, scaled to the Euclidean norm of the input matrix.

The data entry point EVDATA may be used even if no eigenvectors are computed (i. e., if ETECT = .FALSE.) In this case only ITS and NCO contain meaningful values.

TESTS

Seven matrices were chosen as examples for ALLMAT. The dimensions of these matrices vary from four to 19. All but two matrices are real but not symmetric, one of the remaining matrices is Hermitian, and the final example matrix is complex, but not Hermitian. Some of these matrices were chosen to illustrate ill-conditioning of one type or another. Since the numerical values of the eigenvectors are not of general use, they are not displayed.

Matrix 1

$$A_1 = \begin{pmatrix} 0.1 & -0.7 & -0.4 & -0.5 \\ -0.5 & 0.2 & -0.1 & -0.2 \\ 0.4 & 0.5 & 0.5 & 0.7 \\ 0.1 & 0.2 & 0.5 & 0.4 \end{pmatrix}$$

This real, but unsymmetric, matrix of order four has the exact eigenvalues 0.9, 0.6, -0.3, and 0. In addition, the computed eigenvalue corresponding to 0. is 0.14E-16. The information available from EVDATA on this test includes:

Eigenvalue	Number of QR iterations	Number of inverse iterations	RNORM
-0.3	8	3	0.65E-16
.14E-16	1	3	.43E-16
.6	1	3	.16E-16
.9	1	3	.91E-16

The total time for the QR transformation, including the initial reduction to Hessenberg form was 0.053 second, and the time for the inverse iteration was 0.046 second.

Matrix 2

$$A_2 = \begin{pmatrix} 0.25000025 & -1.0 & -0.49999975 & -0.99999975 \\ -0.50000050 & 0.5 & 0.24999950 & 0.25000025 \\ 1.00000025 & 1.25 & 1.00000025 & 1.25000025 \\ -0.49999975 & -0.25 & 0.25000025 & 0.50000025 \end{pmatrix}$$

This matrix has eigenvectors identical to those of matrix 1, but has a different set of eigenvalues. The exact eigenvalues of A_2 are given in the following table:

Eigenvalue	Number of QR iterations	Number of inverse iterations	RNORM
1.5	2	3	0.68E-16
.75000075	4	3	.10E-15
.75	0	3	.46E-14
-.75	1	3	.64E-15

The closeness of the second and third eigenvalues hint at some error problems with the eigenvectors. The time for QR transformation was 0.020 second, and the time for the inverse iteration was 0.090 second. The difficulties anticipated from the closeness of the eigenvalues are evidenced in the degradation of the third value of RNORM in the table.

Matrix 3

$$A_3 = \begin{pmatrix} 0.009 & 5.00101 & -8.999 & 3.999 \\ -0.001 & 5.01101 & -8.999 & 3.999 \\ -0.001 & 4.91101 & -8.899 & 3.999 \\ -0.001 & 4.96101 & -8.999 & 4.049 \end{pmatrix}$$

This matrix A_3 is an example of an ill conditioned matrix, in contrast with the previous example. Here, A_2 had two nearly alike eigenvalues even though the matrix is not mathematically ill conditioned (ref. 1).

Eigenvalue	Number of QR iterations	Number of inverse iterations	RNORM
0.01	3	3	0.25E-16
.01001	3	3	.14E-16
.1	3	3	.18E-16
.05	1	3	.23E-16

The time for QR transformation was 0.038 second; that for inverse iteration was 0.025 second. Apparently, the ill conditioning did not effect the inverse iterations, as all values of RNORM are satisfactory.

Matrix 4

$$A_4 = \begin{pmatrix} 6. & 5. & 4. & 3. & 2. & 1. \\ 1. & -2. & 1. & 6. & 3. & 2. \\ 2. & 3. & 2. & -2. & 4. & 3. \\ 3. & 1. & -3. & -1. & 5. & 5. \\ 4. & -4. & 2. & 0. & 1. & 4. \\ 5. & 0. & 1. & 3. & 6. & 6. \end{pmatrix}$$

Unlike the first three test matrices, A_4 has a pair of complex eigenvalues.

Eigenvalue	Number of QR iterations	Number of inverse iterations	RNORM
3.0929	6	3	0.78E-16
.1772+.95E-16i	6	3	.24E-15
.42295+4.3954i	5	3	.11E-15
.42295-4.3954i	4	3	.17E-15
15.247+.11E-14i	1	3	.56E-15
-7.3630	1	3	.47E-15

The time for QR transformation was 0.142 second; that for inverse iteration was 0.314 second. The imaginary part of the sum of the eigenvalues (which should be 0.) is 0.355E-14.

Matrix 5

This test matrix is a 19 by 19 real, unsymmetric matrix given by Francis (ref. 4) to demonstrate the QR transformation. The matrix is too complicated to list here, but the error information is informative. The time to produce the eigenvalues was 2 seconds, and the time to calculate the 19 eigenvectors was 22 seconds. Although this time is large when compared with the previous examples, it is quite reasonable when compared with other methods (ref. 5). Even with a matrix of this order, the residual vectors all had norms less than 1.E-16.

Matrix 6

$$A_6 = \begin{pmatrix} 0. & -.91375103i & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. \\ .91375103i & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & 0. & -.38821306i & 0. & 0. & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & .38821306i & 0. & 0. & -.14433376i & 0. & 0. & 0. & -.94674090i & 0. \\ 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & 0. & 0. & .14433376i & 0. & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & 0. & 0. & 0. & .14433376i & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & .14433376i & 0. & 0. & 0. & 1.02140683i & 0. & 0. & -.03966810i & 0. \\ 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & 0. & .74705540i \\ 0. & 0. & 0. & .94674090i & 0. & 0. & 0. & .03966810i & 0. & 0. & 0. \\ 0. & 0. & .94674090i & 0. & 0. & -.03966810i & 0. & 0. & 0. & -.74705540i & 0. \end{pmatrix}$$

This matrix has several features that make it useful as an example. Each nonzero element of A_6 is a purely imaginary number and, in addition, A_6 is Hermitian. Thus, the eigenvalues of A_6 are real and, since the trace of A_6 vanishes, the eigenvalues occur in positive-negative pairs. There is a pair of degenerate eigenvalues with the value 0, so that the orthogonalization procedure must be used to obtain the eigenvectors. Finally, A_6 is sufficiently sparse that the decomposition of the Hessenberg form is effective in reducing the time required for the computations.

Eigenvalue	Number of QR iterations	Number of inverse iterations	RNORM
-0.91376103	3	3	0.26E-16
.91376103	3	3	.16E-16
-1.03872417	7	3	.31E-15
-.38452612	6	3	.96E-16
.38452612	5	3	.55E-15
1.03872417	4	3	.74E-15
-1.53711192	1	3	.15E-14
1.53711192	1	3	.21E-14
0	3	3	0
0	1	3	0

The time for QR transformation was 1.07 second; that for inverse iteration was 1.50 second. The eigenvalues appear in this table in the order in which they are calculated by the QR algorithm. Since the reduction to Hessenberg form and the use of the decomposed Hessenberg form rearrange the matrix, the eigenvalues are not computed in pairs, necessarily. This same effect caused the QR routine to take three iterations to compute a zero eigenvalue. The degenerate eigenvalues caused no loss of accuracy in the computation of the eigenvectors. Furthermore, the sum of the eigenvalues is purely imaginary, and has the magnitude $0.4E-14$, reflecting the zero trace of A_6 .

Matrix 7

The final example matrix was generated from matrix A_4 by taking each element of this 6 by 6 real, nonsymmetric matrix and multiplying by the imaginary unit i . The result, A_7 , is a complex non-Hermitian matrix whose eigenvalues are the eigenvalues

Eigenvalue	Number of QR iterations	Number of inverse iterations	RNORM
3.0929i	6	3	0.77E-16
.95E-16+.1772i	6	3	.28E-15
4.3954+.42295i	5	3	.10E-15
-4.3954+.42295i	4	3	.16E-15
.44E-15-7.3630i	1	3	.48E-15
15.247i	1	3	.52E-15

of A_4 multiplied by i . The Qr transformation time was 0.140 second, and the inverse iteration time was 0.319 second.

A comparison of the results indicated in the preceding table with the results for example A_4 shows that ALLMAT handles the non-Hermitian form with comparable speed, at no loss of accuracy in the eigenvalues and eigenvectors. The sum of the eigenvalues is $0.31E-14+12.i$.

These seven examples were chosen to be representative of the application of ALLMAT. Some matrices (A_1, A_4, A_5 , and A_7) pose no particular problems, while the remaining (A_2, A_3 , and A_6) were included to demonstrate one of more special characteristics of the program. It is seen from the results given above that ALLMAT had no difficulty with any of these test matrices. The norm of the residual vectors is typically less than $1.E-15$, and all computed eigenvalues that were also known exactly were in agreement to at least 14 places. At no point did either the QR algorithm or the inverse iteration fail to give convergence within the allotted limit of 10 iterations. In fact, only once did the inverse iteration procedure require more than three iterations to satisfy the convergence criterion.

CONCLUDING REMARKS

This report is intended to be a user's guide for the prospective user of ALLMAT. The information presented here about the construction of ALLMAT should be considered a minimum for the use of this matrix eigenvector program. No program of the complexity of ALLMAT should be used without some understanding of the basic algorithms involved. Certainly, though, most users will apply ALLMAT without consideration of even the simplified discussion presented here. For these users the entry point EVDATA should be required usage as an indicator when ALLMAT does fail on a matrix.

Experience has shown that two inverse iterations are usually enough to give an eigenvector correct to sufficient accuracy. The current version of ALLMAT, however, iterates until the norm of the iterated vector, $(A - \lambda I)^{-1} X$, is greater than $1.E40$. If computing time is at a premium, this criterion can be easily changed to a test on the number of iterations. The current limitation on ALLMAT is to matrices of dimension no larger than 50. This restriction may also be changed easily.

ALLMAT was designed to be a general purpose matrix eigenvalue and eigenvector subroutine. Almost any matrix, including the most general case of a complex, non-Hermitian matrix, is amenable to diagonalization by ALLMAT. Furthermore, timing

test (ref. 5) indicate that the QR transform may be preferred to the Jacobi method for the eigenvalues of real and symmetric matrices.

Lewis Research Center,
National Aeronautics and Space Administration,
Cleveland, Ohio, September 16, 1970,
129-02.

APPENDIX - FORTRAN LISTING

```

0000100      SUBROUTINE ALLMAT (AA,LAMBDA,M,MM,EVECT,NCAL)
0000200      -IMPLICIT REAL*8 (A-H,O-Z)
0000300      -COMPLEX*16 AA(MM,MM)
0000400C
0000500C      IF THE USER REQUIRES DIMENSION LARGER THAN 50, THE
0000600C      DIMENSIONS IN THE 2 LINES FOLLOWING THIS COMMENT MUST
0000700C      BE CHANGED FROM 50 TO A SIZE TO SUIT THE USER.
0000800C
0000900      -COMPLEX*16 A(50,50),H(50,50),HL(50,50),LAMBDA(MM)
0001000      -COMPLEX*16 VECT(50),MULT(50),SHIFT(3),TEMP,SINT,COST,TEMP1,TEMP2
0001100      -COMPLEX*16 EIG,CONJI
0001200      LOGICAL EVECT,INTH(50)
0001300      DIMENSION NCOUNT(50),M COUNT(50)
0001400      INTEGER JNT(50),R,RP1,RP2
0001500      DO 1000 J=1,M
0001600      DO 1000 I=1,M
0001700 1000 A(I,J) = AA(I,J)
0001800      CALL CPUTIM(ITIM)
0001900      ITSUM = 0
0002000      KTSUM = 0
0002100      CONJI = (0.,-1.)
0002200C
0002300C      THE CONSTANT EPSIL DETERMINES THE CONVERGENCE OF THE
0002400C      QR ALGORITHM, AND ALSO IS THE PERTURBATION PARAMETER
0002500C      FOR THE INVERSE ITERATION.
0002600C
0002700      EPSIL = 1.0D-12
0002800C
0002900C      THE CONSTANT EPSMAX DETERMINES THE CONVERGENCE OF THE
0003000C      INVERSE ITERATION. THIS NUMBER IS THE LOGARITHM OF
0003100C      NORM OF THE ITERATED EIGENVECTOR THAT IS SUFFICIENT
0003200C      FOR CONVERGENCE.
0003300C
0003400      EPSMAX = 40.
0003500      NSTOP = M
0003600      N = NSTOP
0003700      NSTART = 1
0003800      MN1 = 1
0003900      NCAL = 0
0004000      IF (N.NE.1) GOTO 1
0004100      LAMBDA(1) = A(1,1)
0004200      A(1,1) = 1.0
0004300      GO TO 92

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0004400 1 ICOUNT = 1
0004500   SHIFT(1) = 0.
0004600   IF (N.NE.2) GOTO 4
0004700 2 NSP1 = NSTART + 1
0004800   TEMP = (A(NSTART,NSTART)+A(NSP1,NSP1)+CDSQRT -
0004900   1((A(NSTART,NSTART)+A(NSP1,NSP1))**2-4.*(A(NSP1, -
0005000   INSP1)*A(NSTART,NSTART)-A(NSP1,NSTART)*A(NSTART, -
0005100   INSP1))))/2.
0005200   RELTEM = TEMP
0005300   AMGTEM = CONJI*TEMP
0005400   IF (RELTEM.NE.0..OR.AMGTEM.NE.0.) GOTO 3
0005500   LAMBDA(NSTOP) = SHIFT(1)
0005600   LAMBDA(MN1) = A(NSTART,NSTART)+A(NSP1,NSP1)+SHIFT(1)
0005700   NCOUNT(NSTOP) = ICOUNT
0005800   NCOUNT(MN1) = ICOUNT
0005900   GO TO 37
0006000 3 LAMBDA(NSTOP) = TEMP + SHIFT(1)
0006100   LAMBDA(MN1)=(A(NSTART,NSTART)*A(NSP1,NSP1)- -
0006200   1A(NSP1,NSTART)*A(NSTART,NSP1))/(LAMBDA(NSTOP) -
0006300   2-SHIFT(1))+SHIFT(1)
0006400   NCOUNT(NSTOP) = ICOUNT
0006500   NCOUNT(MN1) = ICOUNT
0006600   ICOUNT = 1
0006700   GO TO 37
0006800C
0006900C   REDUCE MATRIX A TO HESSENBERG FORM.
0007000C
0007100 4 NM2 = N-2
0007200   DO 15 R=1,NM2
0007300     RP1 = R+1
0007400     RP2 = R+2
0007500     ABIG = 0.
0007600     JNT(R) = RP1
0007700     DO 5 I=RP1,N
0007800       RELAIR = A(I,R)
0007900       AMGAIR = CONJI*A(I,R)
0008000       ABSSQ = RELAIR**2 + AMGAIR**2
0008100       IF (ABSSQ.LE.ABIG) GOTO 5
0008200       JNT(R) = I
0008300       ABIG = ABSSQ
0008400 5 CONTINUE
0008500   INTER = JNT(R)
0008600   IF (ABIG.EQ.0.) GOTO 15
0008700   IF (INTER.EQ.RP1) GOTO 8
0008800   DO 6 I=R,N
0008900     TEMP = A(RP1,I)
0009000     A(RP1,I) = A(INTER,I)
0009100 6 A(INTER,I) = TEMP
0009200   DO 7 I=1,N
0009300     TEMP = A(I,RP1)
0009400     A(I,RP1) = A(I,INTER)
0009500 7 A(I,INTER) = TEMP
0009600 8 DO 9 I=RP2,N
0009700     MULT(I) = A(I,R)/A(RP1,R)
0009800 9 A(I,R) = MULT(I)
0009900   DO 11 I=1,RP1

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```

0010000    TEMP = 0.
0010100    DO 10 J=RP2,N
0010200    10 TEMP = TEMP + A(I,J)*MULT(J)
0010300    11 A(I,RP1) = A(I,RP1) + TEMP
0010400    DO 13 I=RP2,N
0010500    TEMP = 0.
0010600    DO 12 J=RP2,N
0010700    12 TEMP = TEMP + A(I,J)*MULT(J)
0010800    13 A(I,RP1) = A(I,RP1)+TEMP-MULT(I)*A(RP1,RP1)
0010900    DO 14 I=RP2,N
0011000    DO 14 J=RP2,N
0011100    14 A(I,J) = A(I,J) - MULT(I)*A(RP1,J)
0011200    15 CONTINUE
0011300C
0011400C    CALCULATE EPSILON.
0011500C
0011600    EPS = 0.
0011700    DO 16 I=1,N
0011800    16 EPS = EPS + CDABS(A(I,I))
0011900    DO 18 I=2,N
0012000    SUM = 0.
0012100    IM1 = I - 1
0012200    DO 17 J=IM1,N
0012300    17 SUM = SUM + CDABS(A(I,J))
0012400    18 IF(SUM.GT.EPS) EPS=SUM
0012500    EPS = DSQRT(DFLOAT(N))*EPS*1.D-20
0012600    IF (EPS.EQ.0.) EPS=1.D-20
0012700    EPSIL = DMAX1(EPS, EPSIL)
0012800C
0012900C    SAVE THE HESSENBERG FORM IN THE ARRAY H.
0013000C
0013100    20 DO 19 I=1,N
0013200    DO 19 J=1,N
0013300    19 H(I,J) = A(I,J)
0013400    NSM1 = NSTOP - 1
0013500    IF (NSM1.NE.0) GOTO 100
0013600    R = 1
0013700C
0013800C    START SCANNING FOR ZEROES IN THE SUB-DIAGONAL. THIS
0013900C    DEFINES THE SUB-BLOCKS OF THE DECOMPOSED HESSENBERG
0014000C    FORM.
0014100C
0014200    GO TO 102
0014300    100 DO 101 I=1,NSM1
0014400    R = NSTOP - I + 1
0014500    RELAM1 = A(R,R-1)
0014600    AMGAM1 = CONJ1*A(R,R-1)
0014700    IF ((DABS(RELAM1)+DABS(AMGAM1)).LE.EPSIL) GOTO 102
0014800    101 CONTINUE
0014900    R = 1
0015000    102 NSTART = R
0015100C
0015200C    NSTART AND NSTOP ARE THE INDICES OF THE BEGINNING AND
0015300C    END OF A DECOMPOSED HESSENBERG BLOCK.
0015400C
0015500    NS = NSTOP - NSTART + 1

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0015600      NC = NS
0015700      MN1 = NSTOP + NSTART - N
0015800 103 IF (NS.NE.1) GOTO 21
0015900      LAMBDA(MN1) = A(NSTART,NSTART) + SHIFT(1)
0016000      NCOUNT(MN1) = ICOUNT
0016100      GO TO 37
0016200 21 IF(NS.EQ.2) GOTO 2
0016300 ✓ 22 RELANN = A(N,N)
0016400 ✓   AMGANN = CONJI*A(N,N)
0016500      -RLNNM1 = A(N,N-1)
0016600      -AMNNM1 = CONJI*A(N,N-1)
0016700      RLNDN1 = A(N,N-1)/A(N,N)
0016800      AMNDN1 = CONJI*(A(N,N-1)/A(N,N))
0016900      IF (RELANN.NE.0..OR.AMGANN.NE.0.) -
0017000 - 1IF (DABS(RLNDN1) + DABS(AMNDN1)-1.D-18) 24,24,23
0017100 23 IF (DABS(RLNNM1)+DABS(AMNNM1).GE.EPS) GOTO 25
0017200 24 LAMBDA(MN1) = A(N,N) + SHIFT(1)
0017300      NCOUNT(MN1) = ICOUNT
0017400      ICOUNT = 1
0017500      N = N - 1
0017600      NS = NS - 1
0017700      MN1 = MN1 + 1
0017800      GO TO 21
0017900C
0018000C      DETERMINE SHIFT
0018100C
0018200 25 SHIFT(2)=(A(N-1,N-1)+A(N,N)+CDSQRT((A(N-1, -
0018300 1N-1)+A(N,N))*2-4.*(A(N,N)*A(N-1,N-1)-A(N,N-1) -
0018400 2*A(N-1,N))))/2.
0018500      RELSHF = SHIFT(2)
0018600      AMGSHF = CONJI*SHIFT(2)
0018700      IF (RELSHF.NE.0..OR.AMGSHF.NE.0.) GOTO 26
0018800      SHIFT(3) = A(N-1,N-1)+A(N,N)
0018900      GO TO 27
0019000 26 SHIFT(3)=(A(N,N)*A(N-1,N-1)-A(N,N-1)*A(N-1,N))/SHIFT(2)
0019100 27 IF (DABS(SHIFT(2)-A(N,N)).LT.CDABS(SHIFT(3) -
0019200 1-A(N,N))) GO TO 28
0019300      INDEX = 3
0019400      GO TO 29
0019500 28 INDEX = 2
0019600 29 IF (CDABS(A(N-1,N-2)).GE.EPS) GOTO 30
0019700      LAMBDA(MN1) = SHIFT(2) + SHIFT(1)
0019800      LAMBDA(MN1+1) = SHIFT(3) + SHIFT(1)
0019900      NCOUNT(MN1) = ICOUNT
0020000      NCOUNT(MN1+1) = 0
0020100      ICOUNT = 1
0020200      N = N - 2
0020300      NS = NS - 2
0020400      MN1 = MN1 + 2
0020500      GO TO 103
0020600 30 SHIFT(1) = SHIFT(1) + SHIFT(INDEX)
0020700      DO 31 I=NSTART,N
0020800 31 A(I,I) = A(I,I) - SHIFT(INDEX)
0020900C
0021000C      PERFORM GIVENS ROTATIONS, QR ITERATES.
0021100C

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0021200      IF (ICOUNT.LE.10) GOTO 32
0021300      NCOUNT(MN1) = -ICOUNT
0021400      NC = NC - NS
0021500      GO TO 37
0021600 32 NM1 = N - 1
0021700      TEMP1 = A(NSTART,NSTART)
0021800      TEMP2 = A(NSTART+1,NSTART)
0021900      DO 36 R=NSTART,NM1
0022000          NN = R
0022100          RP1 = R + 1
0022200          RELTM1 = TEMP1
0022300          AMGTM1 = CONJ1*TEMP1
0022400          RELTM2 = TEMP2
0022500          AMGTM2 = CONJ1*TEMP2
0022600          RHO = DSQRT(RELTM1**2+AMGTM1**2+RELTM2**2+AMGTM2**2)
0022700          IF (RHO.EQ.0.) GOTO 36
0022800          COST = TEMP1/RHO
0022900          SINT = TEMP2/RHO
0023000          INDEX = MAX0(NN-1,NSTART)
0023100          DO 33 I=INDEX,N
0023200              TEMP = DCONJG(COST)*A(NN,I)+DCONJG(SINT)*A(RP1,I)
0023300              A(RP1,I) = -SINT*A(NN,I)+COST*A(RP1,I)
0023400 33 A(NN,I) = TEMP
0023500              TEMP1 = A(RP1,RP1)
0023600              TEMP2 = A(NN+2,R+1)
0023700              DO 34 I=NSTART,R
0023800                  TEMP=COST*A(I,NN)+SINT*A(I,RP1)
0023900                  A(I,RP1) = -DCONJG(SINT)*A(I,NN)+DCONJG(COST)*A(I,RP1)
0024000 34 A(I,NN) = TEMP
0024100                  INDEX = MIN0(NN+2,N)
0024200                  DO 35 I=RP1,INDEX
0024300                      A(I,NN) = SINT*A(I,RP1)
0024400 35 A(I,RP1)=DCONJG(COST)*A(I,RP1)
0024500 36 CONTINUE
0024600          ICOUNT = ICOUNT + 1
0024700          GO TO 22
0024800C
0024900C      CALCULATE VECTORS.
0025000C
0025100 37 IF (.NOT.EVECT) GOTO 64
0025200      CALL CPUTIM(JTIM)
0025300      ITSUM = ITSUM + (JTIM - ITIM)
0025400      IF (NC.EQ.0) GOTO 64
0025500      NPNCAL = NSTART + NC - 1
0025600      N = NSTOP
0025700      NS = NSTOP - NSTART + 1
0025800      NM1 = N - 1
0025900      IF (N.NE.2) GO TO 38
0026000      EPS = QMAX1(CDABS(LAMBDA(1)),CDABS(LAMBDA(2)))*1.D-16
0026100      IF (EPS.EQ.0.) EPS=EPSIL
0026200      H(1,1) = A(1,1)
0026300      H(2,1) = A(2,1)
0026400      H(1,2) = A(1,2)
0026500      H(2,2) = A(2,2)
0026600 38 DO 63 L=NSTART,NPNCAL
0026700      ABIG = 0.

```

```

0026800      EIG = LAMBDA(L)
0026900      IF (L.EQ.NSTART) GOTO 40
0027000      LM1 = L - 1
0027100      RELEIG = EIG
0027200      AMGEIG = CONJI*EIG
0027300      DO 39 I=NSTART,LM1
0027400      RELAMI = LAMBDA(I)
0027500      AMGAMI = CONJI*LAMBDA(I)
0027600      IF (DABS(RELEIG-RELAMI).GT.EPSIL) GOTO 39
0027700      IF (DABS(AMGEIG-AMGAMI).GT.EPSIL) GOTO 39
0027800      EIG = EIG + CONJI*EPSIL
0027900      39 CONTINUE
0028000      40 DO 42 I=1,N
0028100          DO 41 J=1,N
0028200              41 HL(J,I) = H(J,I)
0028300              42 HL(I,I) = HL(I,I) - EIG
0028400              DO 46 I=1,NM1
0028500                  MULT(I) = 0.
0028600                  INTH(I) = .FALSE.
0028700                  IP1 = I + 1
0028800                  IF (CDABS(HL(I+1,I)).LE.CDABS(HL(I,I))) GO TO 44
0028900                  INTH(I) = .TRUE.
0029000                  DO 43 J=1,N
0029100                      TEMP = HL(I+1,J)
0029200                      HL(I+1,J) = HL(I,J)
0029300              43 HL(I,J) = TEMP
0029400              44 RELHII = HL(I,I)
0029500                  AMGHII = CONJI*HL(I,I)
0029600                  IF (RELHII.EQ.0..AND.AMGHII.EQ.0.) GOTO 46
0029700                  MULT(I) = -HL(I+1,I)/HL(I,I)
0029800                  DO 45 J=IP1,N
0029900                      45 HL(I+1,J)=HL(I+1,J) + MULT(I)*HL(I,J)
0030000              46 CONTINUE
0030100                  DO 48 I=1,N
0030200                      48 VECT(I) = 1.
0030300                          IF (NSTOP.EQ.M) GOTO 110
0030400                          NSTP1 = NSTOP + 1
0030500                          DO 47 I=NSTP1,M
0030600                              47 VECT(I) = 0.
0030700          110 ICOUNT = 1
0030800          49 RELHNN = HL(N,N)
0030900              AMGHNN = CONJI*HL(N,N)
0031000              IF (RELHNN.EQ.0..AND.AMGHNN.EQ.0.) HL(N,N)=EPS
0031100              VECT(N) = VECT(N)/HL(N,N)
0031200              DO 51 I=1,NM1
0031300                  K = N-I
0031400                  DO 50 J=K,NM1
0031500                      50 VECT(K) = VECT(K) - HL(K,J+1)*VECT(J+1)
0031600                  RELHKK = HL(K,K)
0031700                  AMGHKK = CONJI*HL(K,K)
0031800                  IF (RELHKK.EQ.0..AND.AMGHKK.EQ.0.) HL(K,K)=EPS
0031900              51 VECT(K) = VECT(K)/HL(K,K)
0032000              BIG = 0.
0032100              DO 52 I=1,N
0032200                  RELVEC = VECT(I)
0032300                  AMGVEC = CONJI*VECT(I)

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0032400      SUM = DABS(RELVEC)+DABS(AMGVEC)
0032500      IF (SUM.LE.BIG) GOTO 52
0032600      BIG = SUM
0032700      II = I
0032800      RELV = RELVEC
0032900      AMGV = AMGVEC
0033000  52  CONTINUE
0033100      IF (BIG.EQ.0.) GOTO 155
0033200      IF (AMGV.EQ.0.) GOTO 135
0033300      IF (DABS(AMGV).GT.DABS(RELV)) GOTO 125
0033400      RAT = AMGV/RELV
0033500      DEN = RELV + RAT*AMGV
0033600      DO 120 I=1,N
0033700      IF (I.EQ.II) GOTO 120
0033800      RELVEC = VECT(I)
0033900      *  AMGVEC = CONJI*VECT(I)
0034000      RELVC = (RELVEC + RAT*AMGVEC)/DEN
0034100      AMGVC = (AMGVEC - RAT*RELVEC)/DEN
0034200      VECT(I) = DCMPLX(RELVC,AMGVC)
0034300  120 CONTINUE
0034400      VECT(II) = 1.
0034500      GO TO 150
0034600  125 RAT = RELV/AMGV
0034700      DEN = AMGV + RAT*RELV
0034800      DO 130 I=1,N
0034900      IF (I.EQ.II) GOTO 130
0035000      RELVEC = VECT(I)
0035100      AMGVEC = CONJI*VECT(I)
0035200      RELVC = (AMGVEC + RAT*RELVEC)/DEN
0035300      AMGVC = (RAT*AMGVEC - RELVEC)/DEN
0035400      VECT(I) = DCMPLX(RELVC,AMGVC)
0035500  130 CONTINUE
0035600      VECT(II) = 1.
0035700      GO TO 150
0035800  135 DO 53 I=1,N
0035900      53 VECT(I) = VECT(I)/BIG
0036000  150 ABIG = ABIG + DLOG10(BIG)
0036100      IF (ABIG.GT.EPSMAX) GOTO 55
0036200  155 IF(ICOUNT.GE.10) GOTO 55
0036300      DO 54 I=1,NM1
0036400      IF (.NOT.INTH(I)) GOTO 54
0036500      TEMP = VECT(I)
0036600      VECT(I) = VECT(I+1)
0036700      VECT(I+1) = TEMP
0036800      54 VECT(I+1) = VECT(I+1)+MULT(I)*VECT(I)
0036900      ICOUNT = ICOUNT + 1
0037000      GO TO 49
0037100      55 IF (M.LE.2) GOTO 69
0037200      MCOUNT(L) = ICOUNT
0037300      MM2 = M-2
0037400      DO 57 I=1,MM2
0037500      M11 = M-1-I
0037600      M11 = M-I+1
0037700      DO 56 J=M11,M
0037800      56 VECT(J)=H(J,M11)*VECT(M11+1)+VECT(J)
0037900      INDEX = JNT(M11)

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0038000      TEMP = VECT(M1I+1)
0038100      VECT(M1I+1) = VECT(INDEX)
0038200      57 VECT(INDEX) = TEMP
0038300C
0038400C      NORMALIZE EIGENVECTOR.
0038500C
0038600      69 SUM = 0.
0038700          DO 58 I=1,M
0038800          RELVEC = VECT(I)
0038900          AMGVEC = CONJI*VECT(I)
0039000      58 SUM = SUM + RELVEC*RELVEC + AMGVEC*AMGVEC
0039100          SUM = DSQRT(SUM)
0039200          IF (SUM.EQ.0.) GO TO 60
0039300          DO 59 I=1,M
0039400      59 VECT(I) = VECT(I)/SUM
0039500      60 CONTINUE
0039600          DO 61 I=1,M
0039700      61 A(I,L) = VECT(I)
0039800          CALL CPUTIM(KTIM)
0039900          KTSUM = KTSUM + (KTIM - JTIM)
0040000      63 CONTINUE
0040100          NCAL = NCAL + NC
0040200      64 IF(NSTART.EQ.1) GOTO 70
0040300          SHIFT(1) = 0.
0040400          NSTOP = NSTART - 1
0040500          N = NSTOP
0040600          GO TO 20
0040700      70 DO 80 L=2,M
0040800          DO 79 I=1,M
0040900      79 JNT(I) = 0
0041000          RELAML = LAMBDA(L)
0041100          AMGAML = CONJI*LAMBDA(L)
0041200          LM1 = L - 1
0041300          R = 0
0041400          DO 71 I=1,LM1
0041500          RELAMI = LAMBDA(I)
0041600          AMGAMI = CONJI*LAMBDA(I)
0041700          IF (DABS(RELAML-RELAMI).GT.EPS) GOTO 71
0041800          IF (DABS(AMGAML-AMGAMI).GT.EPS) GOTO 71
0041900          JNT(I) = L
0042000          R = R + 1
0042100      71 CONTINUE
0042200          IF (R.EQ.0) GOTO 80
0042300          DO 72 I=1,M
0042400      72 VECT(I) = 0.
0042500          DO 75 I=1,LM1
0042600          IF (JNT(I).NE.L) GOTO 75
0042700          TEMP = 0.
0042800          DO 73 J=1,M
0042900      73 TEMP = TEMP + DCONJG(A(J,L))*A(J,I)
0043000          DO 74 J=1,M
0043100      74 VECT(J) = VECT(J) + TEMP*A(J,I)
0043200          IF (R.EQ.1) GOTO 76
0043300          R = R - 1
0043400      75 CONTINUE
0043500      76 SUM = 0.

```

```

0043600      DO 77 I=1,M
0043700      A(I,L) = A(I,L) - VECT(I)
0043800 77 SUM = SUM + A(I,L)*DCONJG(A(I,L))
0043900      IF (SUM.EQ.0.) GOTO 80
0044000      SUM = DSQRT(SUM)
0044100      DO 78 I=1,M
0044200 78 A(I,L) = A(I,L)/SUM
0044300 80 CONTINUE
0044400 92 DO 95 J=1,M
0044500      DO 95 I=1,M
0044600      TEMP = A(I,J)
0044700      A(I,J) = AA(I,J)
0044800 95 AA(I,J) = TEMP
0044900      RETURN
0045000      ENTRY EVDATA (ITS,KTS,NCO,MCO,RNORM)
0045100      DIMENSION MCO(1),NCO(1),RNORM(1)
0045200      DO 83 I=1,M
0045300 83 NCO(I) = NCOUNT(I)
0045400      ITS = ITSUM
0045500      IF (.NOT.EVECT) RETURN
0045600      DO 84 I=1,M
0045700 84 MCO(I) = MCOUNT(I)
0045800      ANORM = 0.
0045900      DO 85 I=1,M
0046000      DO 85 J=1,M
0046100 85 ANORM = ANORM + A(J,I)*DCONJG(A(J,I))
0046200      ANORM = DSQRT(ANORM)
0046300      IF (ANORM.EQ.0.) ANORM=1.
0046400      KTS = KTSUM
0046500      DO 90 L=1,M
0046600      VNORM = 0.
0046700      DO 89 I=1,M
0046800      TEMP = 0.
0046900      DO 82 J=1,M
0047000 82 TEMP = TEMP + A(I,J)*AA(J,L)
0047100      TEMP = TEMP - LAMBDA(L)*AA(I,L)
0047200 89 VNORM = VNORM + (CDABS(TEMP))**2
0047300 90 RNORM(L) = DSQRT(VNORM)/ANORM
0047400      RETURN
0047500      END

```

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