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December 2007

Online at <http://mpra.ub.uni-muenchen.de/7324/>
MPRA Paper No. 7324, posted 25. February 2008 / 11:19

Advances in Complex Systems
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Waiting Times in Simulated Stock Markets

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Received (received date)

Revised (revised date)

Exploiting a precise reproduction of a stock exchange, the robustness of the Continuous Double Auction (CDA) mechanism, evaluated by means of the waiting time distributions, has been proved versus 36 different set ups made by varying both the operators' behaviour and the market micro structure. The obtained results demonstrate that the CDA remains able to clear strongly different order flows, though the Milan stock exchange seemed to be a little more efficient than the NYSE under the allocative point of view, witnessing the intrinsic complexity of the stock market. The simulation has been built as an Agent Based Model in order to obtain a plausible order flow. The decisions of single agents and their interaction through the market book are realistic and reproduce some empirical analysis results. The mentioned results have been obtained either by the analysis of the complete pending time series and the same computation of the asks and bids series alone.

Keywords: Waiting times; Agent Based Modeling; Stock Market; Micro structures; Market Architectures.

1. Introduction

Stock market is pretended to be a complex system where small variation in the environment could dramatically affect the outcomes. This research focuses on our own opinion that Continuous Double Auction (CDA) seems to show the same behavior in waiting time distribution even under different setups and different order flows.

To investigate this idea we used an agent based model able to reproduce both the Milan stock exchange and the NYSE orders rankings. Into the model operate a wide bunch of fully similar agents that simply toss random decisions about: i) buying or selling, ii) the share quantity going to be bought or sold and iii) the requested price. To create different orders flows, various decision routines are used.

During the research several different market scenarios have been experimented through the interaction of one thousand agents for one hundred days each time.

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Each experiment has been repeated using different pseudo random generation seeds to check the obtained figures. The observation of such data confirms that the waiting time distribution seem to be fully independent by both different setups and order flows, so it appears to be only related to the continuous double action mechanism.

2. Book setups and Orders Flows Modeling

Many regulated markets implement trading via the continuous double auction (CDA), through which buyers and sellers send their orders at any times. These orders, including price and quantity (volume), are collected into a book. The limit order book is designed for the continuous double auctions mechanism. In a CDA, orders may be submitted in any moment during the trading period. At any time if there are open bids and asks that are compatible in terms of price and quantity of goods, a trade is executed immediately. Then some information about the trade are broadcast to all participants (price, volume...) depending on local rules.

Depending on market regulations, traders may submit various kinds of orders. The most common are limit orders: orders to buy a stated amount of a security at or below a given price, or to sell it at or above a given price (the limit price); There are also market orders: orders to buy or sell a stated quantity of a security at the most advantageous price obtainable after the order is represented in the Trading Crowd.

2.1. The Limit Order Book

The limit order book of a specific stock, at a specific instant in time t , can be described as follows:

$$\beta_n \leq \dots \beta_3 \leq \beta_2 \leq \beta_1 < \alpha_1 \leq \alpha_2 \leq \alpha_3 \dots \leq \alpha_m \quad (1)$$

where the β_i represent buy limit orders (bids) and the α_i sell limit orders (offers or asks); those limit orders are characterized by a limit price, a volume and a time of arrival in the book, and they are all waiting in queue to be (potentially) executed. The highest bid β_1 , also called best bid, and the lowest offer α_1 , or best offer, define the spread $\alpha_1 - \beta_1$. Orders queued in the book are usually sorted by price, time of arrival and volume, with variations from market to market – see [6] for a more detailed description. β_1 will be executed, only if the book receives a market sell order or a limit sell order with an offering price lower than β_1 ($\beta_1 \geq \alpha_x$). In this case, a trade is generated and the new market price becomes β_1 .

But, can changes in rules/architectures really affect market performances?

Some researchers [1, 10, 8] compared price dynamics of different market protocols (Walrasian market, batch auction, continuous double auction and dealership) using agent-based artificial exchanges.

We introduce a comparison of rules for incoming orders flows ranking in the book, according to the Price-Time-Quantity rule and the Price-Quantity-Time one^a.

The Price-Quantity-Rule (herefore “Nyse”, PQT or NY) is used in New York Stock Exchange^b:

Rule 72. Priority and Precedence of Bids and Offers

I. Bids. – Where bids are made at the same price, the priority and precedence shall be determined as follows:

Priority of first bid

(a) Except as provided in paragraph (b) below, when a bid is clearly established as the first made at a particular price, the maker shall be entitled to priority and shall have precedence on the next sale at that price, up to the number of shares of stock or principal amount of bonds specified in the bid, irrespective of the number of shares of stock or principal amount of bonds specified in such bid.

[...]

The Price-Time-Quantity rule (herefore “Milan”, PTQ or MI) is applied in various order-driven markets like the Italian Stock Exchange^c:

Article 4.1.4

The orders for each instrument shall be automatically ranked on the book according to price – in order of decreasing price if to buy and increasing price if to sell – and, where the price is the same, according to entry time. Modified orders shall lose their time priority if the modification implies an increase in the quantity or a change in the price.

[...]

2.2. Orders Flows Modeling

In the stock market simulations, the basic price decision mechanism is usually very simple, the agents:

- (1) know only the last executed price;
- (2) choose randomly the buy or sell side;
- (3) fix their limit price and quantity.

^aThis comparison was firstly overviewed in a previous work [4], founding that:

In a homogeneous population of traders there is no concrete advantage regarding the two rules, as shown by our results for which Milan is a little quick in order execution. However in real world orders are strategically placed for every level of prices, that means to be quicker (PTQ) or bigger (PQT) than the average of traders.

^b<http://rules.nyse.com/>

^c<http://www.borsaitaliana.it/documenti/regolamenti/>

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Usually the order price at time t (o_t) is defined as a variation of the last executed price in the market (p_{t-1}).

The orders price can be defined as a Gaussian (G),

$$o_t = N(p_{t-1}, 0.2) \quad (2)$$

or as a multiplicative process

$$o_t = p_{t-1} \cdot \xi \quad (3)$$

where ξ can be $N(1, 0.2)$ (MG) or $U[0.5; 1.5]$ (MU),
or additive

$$o_t = p_{t-1} + \xi \quad (4)$$

where ξ can be $N(0, 0.2)$ (AG) or $U[-1; 1]$ (AU),
or exponential (E)

$$o_t = p_{t-1} \cdot e^{\delta \cdot \xi} \quad (5)$$

where δ is the price deviation, 0.02 and $\xi = N(0, 1)$.

The order quantity q_t can be modeled according to a Gaussian (G), $N(2, 50)$, or an uniform distribution (U), $U[1; 100]$, or can be simply constant and equal to 1 (S).

For this work, we explore all the combination of prices and quantity decisions, having 18 scenarios to be applied to the two different book mechanisms. They are labeled according to previous described acronyms, so “AU G MI” means we adopted an additive uniform price process, a Gaussian size and the Milan orders ranking.

3. The simulation framework: SumWEB

The Agent Based Modeling (ABM) paradigm [16] focuses on the central role of the agent, the representation in silicon of a real operator able to perform an own and autonomous behavior. Artificial agents may be endowed with the ability to compute and modify their own strategies to adapt them to the current conditions of the environment. Following the ABM approach, phenomena observed at an aggregate level could be reproduced through the interaction among simple entities performed by running the simulation. ABM has become the main instrument to deal with complexity, so it is strongly eligible as a tool to investigate matters related to the evolution and adaptation of autonomous behaviors.

SumWEB (SUM Web Economic Behaviour)^d is basically an extension of Pietro Terna’s [15, 14] simulation SUM (Surprising (Un)realistic Market).

The main feature of the software is the realism of implementation. The large part of the coded mechanisms were directly inspired by MTA (*Mercato Telematico Azionario*, the Italian Stock Exchange), that’s an order driven book. So SUM and

^d<http://eco83.econ.unito.it/sumweb/> described in [2] and [3]

SumWEB have a tick per tick realistic formation price mechanism (a continuous double auction CDA), with characteristics as opening and closing auctions, market and limit price orders.

Then it can manage more than one single stock, and different financial instruments (futures and market indexes). This means that it can be used to understand rules and regulation of real markets dealing with their micro-foundations, or to act as policy maker developing and new rules tester.

The Sum model can host several type of artificial agents:

- Random. They are the simplest agents, that choose randomly their actions. They represent a crowd of little investors;
- Financial Technique. They use schemata and rules such as traders. Eg. They can arbitrage a future contract against the underlying assets or use stop-loss/take-profit strategy;
- Simple Cognitive. They perform simple behavior observing the market operations. They can imitate the last movement or ask for suggestion to other agents;
- Social. Agents increase their knowledge by “informal” chatting into the group and, after pondering, raise beliefs to be used both acting in the market and spreading to others.
- Minded. They have a cognitive-like and adaptable structure. They are principally genetic algorithms, neural networks and classifier systems. They evolve themselves during every run;
- Avatar, the interface for humans. They “capture” humans’ orders bringing them into the book.

As technological overview of the software we can observe that it is a SWARM^e [7] based Objective-C simulation.

4. Results

We ran several simulations for each scenario, composed by different decisions mechanisms in term of quantity or price, and by different market rules. The price realizations are quite heterogeneous, as shown by box plot (figure 1) of closing prices for different scenarios.

All the realizations show the same shapes in waiting (pending) time distribution (see [13, 11, 12]) under different market conditions.

We define tick time as the arrival time in book of every order (incremented by one at every event), so the pending time^f is the amount of time an order waits in

^e<http://www.swarm.org>

^fThe waiting times could be defined as follows:

- intertrade time, among executed orders;
- arrival time, among orders submissions;
- pending time, permanence in book until their execution.

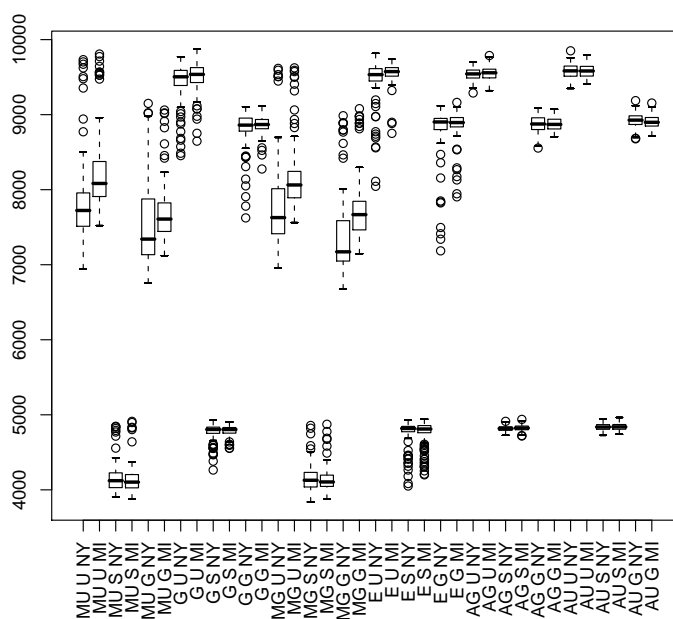


Fig. 2. Trades numbers box plots for several realizations

interesting fit the tails of Asks and Bids distribution with an exponential (green dashed line), which α are $-2.023e-04$ (Bids) and $-2.921e-04$ (Asks)ⁱ. These exponents were confirmed by empirical analysis in [5], who found a typical value in -1.5 ± 0.1 .

In figure 2 the trades number distributions across the different scenarios are drawn. Obviously at the bottom are those scenarios used a single share per order (S). The others show different patterns, even if the standard descriptive statistics figures (average, median...) underline that the PTQ ranking rule is a little bit more allocative efficient than PQT rule adopted in New York.

5. Criticism

We found very similar shapes for all scenarios, but we would like to underline two limitations: the poorness of traders population and the market rules not yet fully explored.

respectively. The p-values are 99% significant.

ⁱR-squared 0.6347 and 0.7315, intercept -3.774 and -3.218

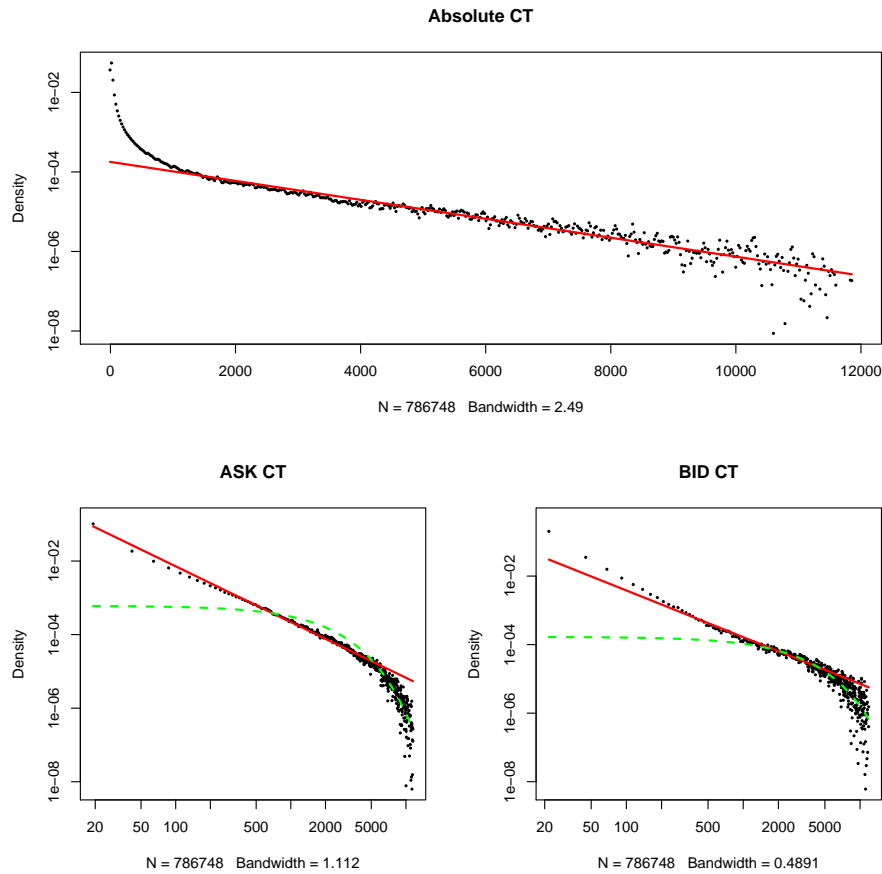


Fig. 3. Pending Time probability distribution for PQT market having orders with multiplicative-uniform prices and uniform quantities

To keep the focus on market mechanisms, we decide to simplify agents behaviour using random agent only, that don't perform any market analysis or any valuation on their own portfolio. So our agents act at any turn and cannot wait for strategically issuing orders, they are not sensible to any kind of news and events, and they do not relax neither sleep or simply wait as in [9].

The implementation of CDA mechanism is robust and flexible. In the presented realizations it still miss some details.

Orders cancellation, market suspensions and circuit breakers can increase the realism but we still prefer to follow the simplest market implementation.

As example the figure 4 shows a Milan like market (PTQ), populated by 1000 agents adopting exponential prices (eq. 5) with single quantities, for 100 days. In

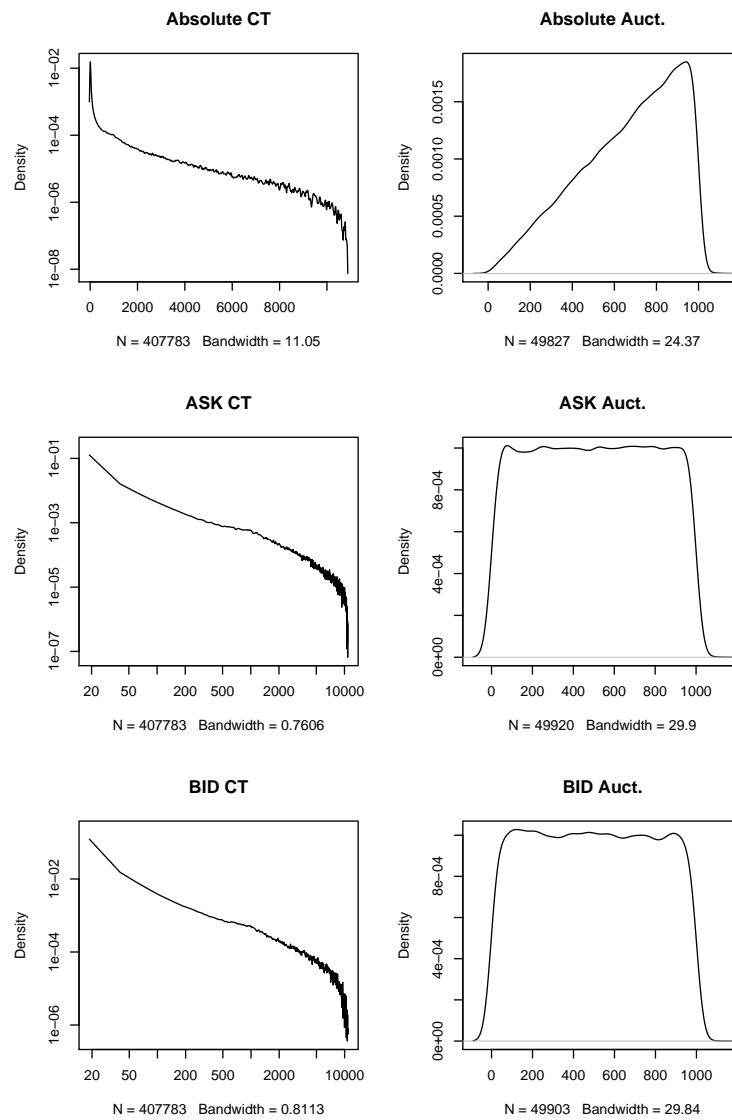


Fig. 4. Continuous Time and Auction pending times probability for PTQ market having orders with exponential prices and single quantities

this simulation we add the opening and the closing auctions^j at the beginning and at the end of all days.

During auction time the orders are collected and enqueued into the book until

^jThe auction is modeled according to Milan Stock Exchange rules.

the auction starts; then the auction price is set up and the orders are matched as far as possible according to their rank. So, we consider the ask (or bid) pending time as the time they wait until the execution (at current time t) into the book ($\tau_{ask} = t - t_{ask}$) while “absolute” time is the longest time the orders waited into the book ($\tau_{abs} = t - \min(t_{bid}; t_{ask})$).

Those results confirm the general shapes for continuous time executed order probability distribution (exponential for absolute, and power law for ask and bid) and show very particular behaviours: triangular probability for absolute prices, and flat for asks and bids. The latest effects are due to a constant auction time at $t = 1000$ and a global uniform probability for orders to be issued in a time $[0; 1000]$.

6. Conclusions

The results witnessed the existence of some regularities that may be interpreted as the emergence of a property related to the continuous double auction mechanism. This property has shown itself to be independent from the different rules used to enqueue incoming orders in Milan stock exchange (so called PTQ) and NYSE (PQT), as well as from diverse random distributions adopted to determine the behaviors of the agents in setting up both prices and quantities.

A possible reason of this emergence could be related to the capability of the indirect interaction among the agents to clean up the waiting queues, mainly due to the prices trend. The agents are always changing their requested prices by slightly biasing current ones, such a mechanism generated a prices dynamic that ensures the large majority of the order founded a counterpart in a reasonable time span.

The results could be classified as emergent because, in a priori reasoning there are not strong reason for expecting that independent random walking agents will generate a decisions time sequence that systematically would nearly clean up the market.

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