#### **ECONOMIC RESEARCH REPORTS**

THE "TYPES" OF A BAYESIAN EQUILIBRIUM

BY

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RR # 93-36

August, 1993

# C. V. STARR CENTER FOR APPLIED ECONOMICS



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## The "Types" of a Bayesian Equilibrium

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<sup>1</sup>I thank the C.V. Starr Center and the Presidential Fellowship Fund at New York University for their generosity. I also thank Professor Jim Jordan for many helpful discussion. All errors in this paper are my own responsibility.

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#### **Abstract**

In this paper I formally define and compare the various notions of a "type" and the associated concept of a Bayesian Nash equilibrium. I discuss re-parametrizations of the basic model and indicate which of the concepts of a type become equivalent under various re-parametrizations of the model. This paper will use the framework developed in Nyarko (1993b) which is itself a generalization of the papers of Ambruster and Boge (1979), Boge and Eisele (1979), Mertens and Zamir (1985), and others. The framework will be a model where agents have imperfect information over both the underlying fundamentals of the economy (or game) and the strategies being used by the other agents. Agents will also have imperfect information about the beliefs of others, about the beliefs about other agents beliefs, etc.

Journal of Economic Literature No's: C70, C72, C73, D81, D82, D83, D84.

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#### 1. Introduction

1.1. Consider a multi-agent model where agents have incomplete information over both the underlying fundamentals of the economy (or game) and the strategies being used by the other agents. The decision-theoretic or "Savage-Bayesian" framework for this incomplete information problem would model each agent as being characterized by her utility parameter and her belief over the <u>both</u> the fundamentals <u>and</u> the strategies of other agents. The agent is also characterized by her belief about other agents' beliefs; and her belief about their beliefs about other agents beliefs, etc. We will define a Savage-Bayesian type of an agent to be a specification of her own utility parameter and her hierarchy of beliefs over the fundamentals and the strategies of others. This is the concept of a type that would be used in decision theory (of the kind in Savage (1954) for example).

A game-theoretic formulation of the incomplete information problem would model agents as being characterized by some arbitrarily specified "type." An equilibrium would then specify how each agent would choose strategies as a function of her type. For example, in the Harsanyi (1968) Bayesian equilibrium concept an agent's type specifies her utility parameter and her hierarchy of beliefs over the utility parameters of others (and in particular does not specify beliefs about the strategies of others). Most of the work in applied game theory defines an agent's type to be her utility parameter. Aumann (1987) studies the correlated equilibrium concept and implicitly defines a type to be a Savage-Bayesian type.

In this paper I formally define and compare the various notions of a type and the associated concept of a Bayesian Nash equilibrium. I discuss re-parametrizations of the basic model and indicate which of the concepts of a type become equivalent under various re-parametrizations of the model. This paper will use the framework developed in Nyarko (1993b) which is itself a

generalization of the papers of Ambruster and Boge (1979), Boge and Eisele (1979), Mertens and Zamir (1985), Tan and Werlang (1988), Brandenberger and Dekel (1993) and Heifetz (1990).

1.2. A Motivating Example. The following model of competitive firms facing an unknown demand curve is studied in much greater detail in Nyarko (1991): Suppose that there is a set of agents indexed by the unit interval I=[0,1] and uniformly distributed along that interval. (For technical reasons suppose also that there are finitely many classes of agents within that interval with all agents of the same class identical in all respects.) Fix any date n. At that date agent i must choose an output level  $y_{in}$ . The aggregate output is then  $y_n \equiv \int_0^1 y_{in} di$ . The price of that output is determined via a linear demand curve  $p_n = \alpha - \beta y_n + \epsilon_n$ , where  $\alpha$  and  $\beta$  are fixed parameters, "the fundamentals," and  $\epsilon_n$  is the date n shock to the demand curve - a zero mean unobserved random variable. We suppose that the parameter  $\beta$  of the demand curve is "common knowledge" among the agents. However there is imperfect information over the parameter  $\alpha$ . The cost to firm i of choosing the output  $y_{in}$  is  $c(y_{in}) = 0.5y_{in}^2$ . The profit of firm i is then  $p_n y_{in} - 0.5y_{in}^2$ . Let  $E_{in}$  denote the date n "expectations operator" of agent i. The profit maximizing output of firm i is then  $y_{in} = E_{in}p_n = E_{in}\alpha - \beta E_{in}y_n$ . Notice that to choose an optimal action agent i must form a belief over both the fundamentals,  $\alpha$ , and the (aggregate) actions of other agents,  $y_n$ .

Given any "random variable" x let  $G_n x$  denote the "average opinion" of x, i.e., the average of the date n expectations of agents over x,  $G_n x \equiv \int_0^1 (E_{in} x) di$ . If agents do not know the beliefs of others then in general there will be uncertainty over expressions like  $E_{in} G_n x$ , agent i's expectation of the average opinion of x, and  $G_n^2 x$ , the average opinion of the average opinion of x. Inductively, we may defined  $G_n^r x$  to be the r-times average opinion of the average opinion ... of x. If there is maximizing behavior of firms (which we write as (MB)) or 1-level knowledge of (MB) (i.e., if

agents know that other agents engage in (MB)); 2-level knowledge of (MB) (i.e., if agents know that other agents know that other agents engage in (MB)) or R-levels of knowledge of (MB) or common- or  $\infty$ -level knowledge (the latter with the added assumption that  $0 < \beta < 1$ ) then we obtain:

(MB)  $y_{in} = E_{in}\alpha - \beta E_{in}y_n$  so by integration over i,  $y_n = G_n\alpha - \beta G_ny_n$ .

(1-level knowledge of (MB)): 
$$y_{in} = E_{in}\alpha - \beta E_{in}G_{n}\alpha + \beta^{2}E_{in}G_{n}y_{n}$$
.

(2-level knowledge of (MB)): 
$$y_{in} = E_{in}\alpha - \beta E_{in}G_{n}\alpha + \beta^{2}E_{in}G_{n}^{2}\alpha - \beta^{3}E_{in}G_{n}^{2}y_{n}.$$

(R-level knowledge of (MB)): 
$$y_{in} = \sum_{r=1}^{R+1} (-\beta)^{r-1} E_{in} (G_n^{r-1} \alpha) + (-\beta)^{R+1} E_{in} G_n^R y_n (\text{where } G^0 \alpha = \alpha).$$

(common knowledge of (MB) and  $0 < \beta < 1$ ):  $y_{in} = \sum_{r=1}^{\infty} (-\beta)^{r-1} E_{in}(G_n^{r-1}\alpha)$ .

In Nyarko (1993b) a framework was provided to represent the model above. In this paper we will discuss various definitions of a type and the resulting definition of a Bayesian Nash equilibrium (BNE). For example, a Savage-Bayesian type will specify an agent's preferences and that agent's belief hierarchy over both actions and unknown parameters. If we assume (MB) then each agent will choose actions as a function of their Savage-Bayesian type. If we assume knowledge of (MB) by all agents then each agent can compute the other agents' actions as a function of their Savage-Bayesian type. We will then be in a Savage-Bayesian BNE. Another example of the concept of a type that will be studied is that of a Harsanyi type. An agent's Harsanyi type will be defined to be that agent's belief hierarchy over the "fundamentals", which in the example above will be the parameter  $\alpha$ . Expressions like  $E_{in}(G_n^{r-1}\alpha)$  are determined by agent i's Harsanyi type. If we assume

common knowledge of (MB) and  $0 < \beta < 1$ , then we saw above that each agent's action is a function only of that agent's Harsanyi type. Further, each agent will be able to compute the actions of others as a function of their Harsanyi types. We will then be in what will be defined as a Harsanyi BNE.

#### 2. Some Terminology and Mathematical Preliminaries

2.1. I is the *finite* set of economic agents. Nature is agent 0, and is not a member of I. Given any collection of sets  $\{X_i\}_{id}$ , we define  $X = \prod_{id} X_i$  and  $X_i = \prod_{j \neq i} X_j$  unless otherwise stated; (given  $X_0$  and  $\{X_i\}_{id}$ , we shall sometimes state that  $X_i = X_0 x \prod_{j \neq i} X_j$ ). Given any collection of functions  $f_i: X_i \to Y_i$  for iel,  $f_i: X_i \to Y_i$  is defined by  $f_i(x_i) = \prod_{j \neq i} f_j(x_j)$ . The cartesian product of metric spaces will always be endowed with the product topology. Let X be any metric space.  $\mathcal{P}(X)$  denotes the set of probability measures on X (with X endowed with its Borel  $\sigma$ -algebra, generated by the open sets of X). The set  $\mathcal{P}(X)$  will be endowed with the weak topology of measures; (see Billingsley (1968) for more on this). The following fact will be used repeatedly: If X is a complete and separable metric space then so is  $\mathcal{P}(X)$ . (See, e.g., Parthasarathy Theorems II.6.2 and II.6.5.) For ease of exposition, wherever the intent is obvious we shall assume, without mentioning this, that generic sets and functions are Borel-measurable and generic conditional probabilities are fixed regular versions.  $\mathbb{R}$  denotes the real line.

#### 3. The Basic Model

- 3.1. In this section I summarize the basic model. All of the details appear in Nyarko (1993b).
- 3.2. Belief Hierarchies. Recall that I is the set of agents and nature is referred to as agent 0 (not a member of I). Suppose we are given a collection of complete and separable metric spaces

 $Y_0$  and  $\{Y_i\}_{i\in I}$ . We shall consider  $Y_i$  to be the set pertaining to agent i; this will have the meaning that i "knows" her own value of  $y_i \in Y_i$ . We consider  $Y_0$  to be the parameters of "nature." We proceed to construct the space of hierarchies of beliefs over the space  $Y = Y_0 x \Pi_{i \in I} Y_i$ . Construct the sets  $\{B_i^r\}_{r=1}^{\infty}$  inductively as follows:

$$B_i^1 \equiv \mathcal{P}(Y_{-i}) \qquad \text{where } Y_{-i} \equiv Y_0 x \Pi_{i \neq i} Y_i; \tag{3.3}$$

and given  $\{B_j^r\}_{j\in I}$  for some  $r \ge 1$ , define

$$\mathbf{B_{i}^{r+1}} \equiv \mathcal{P}(\mathbf{B_{-i}^{r}} \mathbf{x} \mathbf{Y_{-i}}). \tag{3.4}$$

An element  $b_i^1 \epsilon B_i^1$  represents agent i's beliefs about  $y_{\cdot i} \epsilon Y_{\cdot i}$  and shall be referred to as agent i's first order belief. An element  $b_i^2 \epsilon B_i^2$  specifies agent i's belief about the first order beliefs of others and shall be referred to as agent i's second order belief. An element  $b_i^r \epsilon B_i^r$  is i's r-th order belief and it specifies agent i's belief about the (r-1)-th order beliefs of other agents. The set of hierarchies of beliefs of agent i is a subset  $B_i$  of the Cartesian product  $\prod_{r=1}^{\infty} B_i^r$  obeying a certain "probabilistic coherence condition," requiring that lower order beliefs be a "projection" of higher order beliefs; e.g., the first order belief of an agent should be equal to the marginal on  $Y_{\cdot i}$  of that agent's second order belief.

There is a mapping  $P_i$ :  $B_i \to \mathcal{P}(B_{.i}xY_{.i})$  which associates with each hierarchy of beliefs  $b_i = (b_i^{\ 1}, b_i^{\ 2}, \dots) \in B_i$  an associated probability  $P_i(b_i) \in \mathcal{P}(B_{.i}xY_{.i})$  with the property that for each integer r, the marginal of  $P_i(b_i)$  on  $B_{.i}^{\ r}xY_{.i}$  is equal to  $b_i^{\ r+1}$ . In particular,  $P_i(b_i)$  is the belief that agent i with hierarchy of beliefs  $b_i$  has about the belief hierarchies of other agents. The mapping  $P_i$  is a homomorphism between  $B_i$  and  $\mathcal{P}(B_{.i}xY_{.i})$ .

**3.5. The Economic Model.** Time is discrete and has dates n=1,2,3,... At each date n agent i chooses an action  $a_{in}$  in an action space  $A_i$ . Let  $z_{in} \in Z_i$  denote the vector of all observations of agent i during the course of date n. We assume that agents observe their own actions, so  $z_{in}$  is a vector which includes a specification of  $a_{in}$ . Just before choosing the date n action  $a_{in} \in A_i$ , agent i would have information on the date n partial history  $z_i^{N-1} = \{z_{i1},...,z_{iN-1}\} \in Z_i^{N-1}$ . ( $z_i^0$  is the null or empty history.) We suppose  $Z_i$  and  $A_i$  are complete and separable metric spaces for all  $i \in I$ . Define

$$F_{iN} = \{f_{iN}: Z_i^{N-1} \rightarrow A_i \text{ with } f_{iN} \text{ Borel-measurable}\}, \quad F_i = \Pi_{N=1}^{\infty} F_{iN} \text{ and } F = \Pi_{iel} F_i. \tag{3.6}$$

A <u>behavior strategy</u> for agent i is any  $f_i \in F_i$ . We assume that for all i and N,  $F_{iN}$  is endowed with a metric which makes it a complete and separable metric space.

We let  $\Theta \equiv \Theta_0 x \Pi_{icl} \Theta_i$  denote the space of <u>"fundamentals"</u> or <u>attribute vectors</u> of agents.  $\theta_0 \epsilon \Theta_0$  will denote nature's attribute vector; this parameter will determine any underlying randomness of the economy.  $\theta_i \epsilon \Theta_i$  denotes the utility parameter or attribute vector of agent i. Agent i's utility or payoff function is some function  $u_i: \Theta_0 x \Theta_i x F_i x F_i \to \mathbb{R}$  which depends upon nature's attribute vector,  $\theta_0$ , agent i's attribute vector,  $\theta_i$ , agent i's strategy vector,  $f_i$ , and the strategy vector of the other agents,  $f_i$ . It will be assumed that the functional forms of the utility functions are common knowledge; however agents will have imperfect information over the attribute vectors and the behavior strategies of other agents.  $\Theta_0$  and  $\Theta_i$  for each iel are assumed to be complete and separable metric spaces.

We may think of agents actions or behavior strategies as resulting in certain physical outcomes which in turn result in utility to the agents. Following Harsanyi (1968 pt. I p. 167) we shall think of the utility attribute vectors of agents,  $\theta \in \Theta$ , as being broadly defined and in particular

as specifying (i) the physical outcome function produced by any given tuple of behavior strategies; (ii) the utilities of agents following any physical outcome; (ii) the strategy spaces available to the agent. Harsanyi (1967, pt. I) also argued that any private information signal received by an agent may also be included in a specification of the utility attribute vector. Incomplete information on any of the above three items may therefore be represented as incomplete information over the agents' attribute vectors. We shall refer the this loosely as the *Harsanyi Principle*. We shall from time to time consider the implications of very broad interpretations of the "Harsanyi Principle."

We shall suppose that sequence of observations and actions of the economy,  $\{z_n\}_{n=1}^{\infty} \in Z^{\infty}$  has a probability distribution  $P_{\gamma}$  which depends upon the true date 0 vector  $\gamma = (\theta_0, \{f_i\}_{i\in I})$  of nature's attribute vector and the behavior strategies of agents. We may without loss of generality suppose that this probability distribution as a function of  $\gamma$  is "common knowledge" among the agents in the economy. We shall assume that  $P_{\gamma}$  is a regular conditional probability on  $Z^{\infty}$ . (Of course, by assuming that  $\theta_0$  includes a specification of the utility parameters of all agents, we may model the situation where agent i's utility function and  $P_{\gamma}$  are functions of agent j's attribute vector (for some or all  $j \in I$ ), as in some formulations of adverse selection models in economics).

3.7. The Savage-Bayesian Types of Agents. At date 0 there is imperfect information over space of attribute vectors  $\Theta = \Theta_0 x \Pi_{iel} \Theta_i$ , <u>and</u> over the space of behavior strategies,  $F = \Pi_{jel} F_j$ . Let  $Q_i^{\infty}$  be agent i's space of belief hierarchies over  $\Theta x F$  defined and constructed as in section 3.1. (In that construction set  $Y_0 = \Theta_0$  and  $Y_j = \Theta_j x F_j$  for all  $j \in I$ ; what we refer to here as  $Q_i^{\infty}$  is the same as what was referred to in that construction as  $B_i$ .) Any  $q_i^{\infty} = (q_i^1, q_i^2, ...) \in Q_i^{\infty}$  is a possible belief hierarchy for agent i over  $\Theta x F$ . At date 0 each agent i will be characterized by some attribute vector,  $\theta_i \in \Theta_i$ , and some belief hierarchy  $q_i^{\infty} \in Q_i^{\infty}$ . We refer to the tuple  $q_i = (\theta_i, q_i^{\infty})$  as agent i's

<u>Savage-Bayesian type</u> and we define  $Q_i = \theta_i x Q_i^{\infty}$  and  $Q = \Pi_{id} Q_i$ . An agent's Savage-Bayesian type,  $q_i = (\theta_i, q_i^{\infty})$ , contains all the information for that agent to engage in decision-making: preferences are specified by  $\theta_i$  and beliefs specified by  $q_i^{\infty}$ .

3.8. Behavior Strategy Choice Rules and Expected Utility Maximization. We define a <u>behavior strategy choice rule</u> to be any (measurable) function  $\mu_i^{""}:Q_i\rightarrow P(F_i)$  which determines agent i's (possibly randomized) behavior strategy as a function of that agent's Savage-Bayesian type,  $q_i$ . Define  $U_i(q_i,f_i)$  to be the expected utility function of agent i of Savage-Bayesian type  $q_i=(\theta_i,q_i^1,q_i^2,q_i^3,...)$  obtained by integrating out the coordinates  $\theta_0$  and  $F_{-i}$  from the utility function  $u_i$  with respect to the measure  $q_i^1$ :

$$U_i(q_i, f_i) \equiv \int u_i(\theta_0, \theta_i, f_i, f_i) dq_i^{-1}.$$
 (3.9)

Conditional on any  $q_i$  an expected utility maximizer will choose a behavior strategy to maximize the expression in (3.9). If there is more than one solution to this maximization problem the agent could in general randomize over the set of maximizers. Expected utility maximization will therefore under fairly general conditions result in a behavior strategy choice rule. We suppose that each agent i has a behavior strategy choice rule which determines how that agent will choose behavior strategies as a function of her Savage-Bayesian type.

**3.10.** The State Space  $\Omega$ . We define the state space to be the set  $\Omega \equiv Qx\Theta_0xFxZ^{\infty}$ . Any  $\omega = (\{q_i\}_{i\in I}, \theta_0, \{f_i\}_{i\in I}, z^{\infty}) \in \Omega$  specifies the Savage-Bayesian types of agents,  $\{q_i\}_{i\in I}$ , nature's attribute vector,  $\theta_0$ , the vector of agents' behavior strategies,  $\{f_i\}_{i\in I}$ , and the sample path of actions and observations,  $z^{\infty} \in Z^{\infty}$ .

**3.11.** The Ex Post Beliefs of Agents over  $\Omega$ . In Nyarko (1993b, (2.2)) the following "product" operation  $\otimes$  was introduced: Let X and W be two complete and separable metric spaces. Suppose we are given a ("marginal") distribution,  $\Psi'$ , over X; i.e.,  $\Psi' \in P(X)$ . Let  $G: X \to P(W)$  be any function mapping X into the set of probability measures on W. Let G(.;x) denote the value of G at x (so  $G(.;x) \in P(W)$ ). Then each x defines a probability G(.;x) on W ("conditional" on x). We may therefore "integrate" the conditionals with respect to the marginal to obtain a joint distribution,  $\Psi$ , over XxW. This joint probability,  $\Psi$ , will have a marginal over X equal to  $\Psi'$  and a conditional over W given x equal to G(.;x). We shall use the notation  $\Psi' \otimes G$  or  $\Psi' \otimes G(.;x)$  to denote this joint probability and refer to it as the "product of  $\Psi'$  and G(.;x)". (For this "product" operation we will require the measurability of G(.;x) in x; in Nyarko (1993b) this is shown to be equivalent to the requirement that G(.;x) be a regular conditional probability.)

Each Savage-Bayesian type  $q_i$  of agent i induces a unique measure  $\mu_i(.;q_i)$  over  $\Omega$  representing that agent's belief over  $\Omega$  under the following conditions: (i) agent i knows her own Savage-Bayesian type  $q_i$ ; (ii) agent i knows her behavior strategy choice rule  $\mu_i^{""}:Q_i \rightarrow P(F_i)$ ; (iii) agent i's belief over the space  $Q_i \times \Theta_0 \times F_{-i}$  of Savage-Bayesian types of others, nature's attribute vector and the behavior strategies of others is obtained via the measure  $P_i(q_i^{\infty})$  defined in (3.2) where  $q_i = (\theta_i, q_i^{\infty})$ ; and (iv) agent i's belief over the action and observation space  $Z^{\infty}$  is computed via the measure  $P_{\gamma}$  of section (3.5). Let  $1_i(q_i)$  be the probability over  $Q_i$  which assigns probability one to the given  $q_i$ . Then using the notation just introduced we may write the measure  $\mu_i(.;q_i)$  just defined as follows:

$$\mu_{\mathbf{i}}(.;\mathbf{q}_{\mathbf{i}}) \equiv [[1_{\mathbf{i}}(\mathbf{q}_{\mathbf{i}}) \otimes \mu_{\mathbf{i}}^{m}] \otimes P_{\mathbf{i}}(.)] \otimes P_{\gamma}. \tag{3.12}$$

3.13. Ex Ante Subjective Beliefs. We assume that each agent i has an ex ante subjective

belief  $\mu_i$  over the state space  $\Omega$ . The interpretation is that at date 0 agent i is "born" and realizes her Savage-Bayesian type  $q_i$ . The ex post belief of that agent over the state space is then represented by the conditional probability  $\mu_i(. \mid q_i)$  of  $\mu_i$  given  $q_i$ , and must agree with the measure  $\mu_i(.;q_i)$  of (3.11) for  $\mu_i$  almost every  $q_i \in Q_i$ . A probability  $\mu \in \mathcal{P}(\Omega)$  is a <u>common prior</u> for the agents if for all ieI,  $\mu$  is an ex ante subjective belief for agent i.

**3.14. Condition (GH).** We shall say that the collection of subjective ex ante beliefs of agents,  $\{\mu_i\}_{id}$ , obey *condition (GH)* if  $\mu_i$  and  $\mu_j$  are mutually absolutely continuous  $\forall i, j \in I$ ; (i.e., for all measurable  $D \subseteq \Omega$  and  $\forall i, j \in I$ ,  $\mu_i(D) > 0$  if and only  $\mu_j(D) > 0$ ). Condition (GH) requires that agents agree ex ante about the events which have zero probability. Condition (GH) does *not* require the ex post probabilities,  $\mu_i(. \mid q_i)$  and  $\mu_j(. \mid q_j)$ , to be mutually absolutely continuous. It should be clear that if  $\mu_i = \mu$  for all i so that  $\mu$  is a common prior then condition (GH) holds. Condition (GH) is therefore weaker than the common prior assumption. We therefore name this "condition (GH)" for "Generalized Harsanyi" common prior condition. To avoid unnecessary "probability zero" complications we shall impose condition (GH) in the remainder of this paper.

## 4. A T-based Pseudo Bayesian-Nash-Equilibrium

**4.1.** We shall first present the "intuitive" definition of a Bayesian Nash equilibrium. We will take as given a collection of (complete and separable) metric spaces,  $\{T_i^\#\}_{iel}$ . Define for each i,  $T_i \equiv \Theta_i x T_i^\#$ . Then any  $\tau_i = (\theta_i, \tau_i^\#) \epsilon T_i$  specifies agent i's attribute vector  $\theta_i$  and possibly some other parameter  $\tau_i^\# \epsilon T_i^\#$ . We will refer to a  $T_i$  as a space of agent i's "characteristics." Define  $T \equiv \Theta_0 x \Pi_{jel} T_i$ , the cartesian product of the space of nature's attribute vectors and the  $T_i$ 's. We will

take as given a collection of probability measures  $\{\pi_i\}_{i\in I}$  where for each  $i\in I$   $\pi_i$  is a probability measure over the space of characteristics. We may interpret  $\pi_i$  as an ex ante belief for agent i over the characteristic space T; the conditional probability  $\pi_i(. \mid \tau_i)$  will then be the ex post belief of agent i with "characteristics"  $\tau_i \in T_i$ .

A <u>T\_rbased decision function</u> for agent i is any (measurable) mapping  $D_i:T_i\to P(F_i)$ ; it represents a (possibly randomized) decision rule for agent i, used in choosing a behavior strategy as a function of agent i's characteristics,  $\tau_i \in T_i$ . Suppose that each agent i knows that agent j uses some  $T_j$ -based decision function  $D_j$ . Let  $D_{\cdot i}(\tau_{\cdot i}) \equiv \Pi_{j\neq i}D_j(\tau_j)$  be the measure over  $F_{\cdot i}$  equal to product of the measures  $\{D_j(\tau_j)\}_{j\neq i}$ . Recall that the utility function of agent i is the function  $u_i:\Theta_0x\Theta_ixF_ixF_{\cdot i}\to \mathbb{R}$ . We may denote, with obvious abuse of notation, the following (which is equal to the utility of agent i when agents use the decision functions  $\{D_j(\tau_j)\}_{j\neq i}$ ):

$$u_{i}(\theta_{0},\theta_{i},D_{i}(\tau_{i}),D_{-i}(\tau_{-i})) \equiv \int_{F_{i}} \int_{F_{-i}} u_{i}(\theta_{0},\theta_{i},f_{i},f_{-i})dD_{i}(\tau_{i})dD_{-i}(\tau_{-i}), \qquad (4.2)$$

where  $dD_i(\tau_i)$  (resp.  $dD_{-i}(\tau_{-i})$ ) denotes integration over  $F_i$  (resp.  $F_{-i}$ ) with respect to the measure  $D_i(\tau_i)$  (resp.  $D_{-i}(\tau_{-i})$ ). The ex ante expected utility of the agent is then obtained by integration of (4.2) over  $\tau \in T$  with respect to agent i's ex ante belief  $\pi_i$ . We denote this by

$$W_{i}(D_{i}, D_{.i}) \equiv \int u_{i}(\theta_{0}, \theta_{i}, D_{i}(\tau_{i}), D_{.i}(\tau_{.i})) d\pi_{i},$$
 (4.3)

where the integral is with respect to  $\pi_i$  over the variables  $\theta_0, \theta_i, \tau_i$  and  $\tau_{-i}$ . A collection of decision functions  $\{D_i^*\}_{i\in I}$  is said to be a <u>T-based pseudo Bayesian-Nash-Equilibrium (BNE)</u> for  $\{\pi_i\}_{i\in I}$ , if for each  $i\in I$  and for all  $T_i$ -based decision functions  $D_i$  for agent i,

$$W_i(D_i^*, D_{-i}^*)) \ge W_i(D_i, D_{-i}^*).$$
 (4.4)

The above should really be referred to as a BNE without common priors. If the ex ante beliefs  $\{\pi_i\}_{i\in I}$  are common (i.e.,  $\pi_i = \pi_j \ \forall i, j \in I$ ) then we have a <u>T-based pseudo BNE with common priors.</u>

4.5. Some Problems with the Definition of a Pseudo BNE. Since we wish to interpret the state space as consisting of all relevant variables it seems natural to require characteristics to be random variables on the state space. This also helps resolve some problems. To begin with, it is possible that a characteristic has an "intrinsic definition." Our definition of a pseudo BNE may not respect any such "intrinsic definition" of a characteristic. For example suppose that one of the agents, Agent A say, may have one of two possible characteristics, "LEFT" or "RIGHT." Suppose also that agent A has two actions "left" and "right." It is easy to design a pseudo BNE where the agent of with characteristic LEFT chooses action right, and the agent of characteristic RIGHT chooses action left. Of course by relabelling we may get around this problem - and indeed this is essentially the "revelation principle." However, we may want our equilibrium to have such consistency embedded into it. The situation where an agent's characteristic is her "suggested" action or behavior strategy occurs in the study of correlated equilibria.

The above mentioned problem occurs in a slightly different context in our model with hierarchies of beliefs. In the definition of a pseudo BNE we make no restrictions on agent i's ex ante belief  $\pi_i$ . Suppose for example that the space of characteristics is the space of Savage-Bayesian types. There are two ways of computing the beliefs of agent i of Savage-Bayesian type  $q_i$  over the types of others. First, we may use the conditional of  $\pi_i$  given  $q_i$ ,  $\pi_i$ (.  $| q_i$ ); alternatively, each  $q_i = (\theta_i, q_i^{\infty})$  defines a probability over the types of others given by  $P_i(q_i^{\infty})$  as described in section 3.2.

Since the prior belief  $\pi_i$  is arbitrary there is no a priori reason why the conditional,  $\pi_i(. \mid q_i)$  should agree with  $P_i(q_i^{\infty})$  over the space of Savage-Bayesian types of others.

Another related issue is the following: In principle an agent's characteristic may reveal information about the future which has not yet occurred. For example, we may have an agent's characteristic equal to the outcome of the toss of a coin which the agent is yet to flip. The potential for self-referencing problems in this case should be obvious.

To handle the above issues in the next section we shall require the characteristics to be random variables on the state space  $\Omega$  and we shall impose some measurability conditions. We will in that case refer to a characteristic as a type. Bayesian Nash equilibria will be defined to be measures on the state space obeying properties analogous to those in the definition of a pseudo BNE - in which case we drop the qualifier "pseudo."

### 5. The Types of Agents

5.1. Recall that  $q_i$  denotes agent i's Savage-Bayesian type and it may be considered a random variable on the state space  $\Omega$ . Let  $\Im_{i0} \equiv \sigma(\{q_i\})$  denote the  $\sigma$ -algebra generated by  $q_i$ . This represents agent i's information at date 0. We define a type <u>space</u> for agent i to be the same as a space of characteristics for agent i: i.e., any  $T_i \equiv \Theta_i x T_i^{**}$  where  $T_i^{**}$  is a complete and separable metric space. We refer to  $T \equiv \Theta_0 x \Pi_{id} T_j$  as a type <u>space</u> (where, recall,  $\Theta_0$  is the space of nature's attributes). We shall define a <u>type for agent i</u> to be any  $\Im_{i0}$ -measurable random variable on  $\Omega$  of the form  $\tau_i = (\theta_i, \tau_i^{**})$  taking values in  $T_i$ . Hence  $\tau_i: \Omega \rightarrow T_i$ . By an abuse of terminology we shall also refer to any realization of this random variable as agent i's type. The rationale for the measurability conditions on the definition of a type should be straightforward: At date zero the only information that agent

i has is encoded in the vector  $\mathbf{q}_i = (\theta_i, \mathbf{q}_i^{\infty})$ .

5.2. Savage-Bayesian Types. The belief of agent i is completely specified by that agent's hierarchy of beliefs,  $q_i^{\infty}$ , and the utility function is completely specified by the attribute vector  $\theta_i$ . Hence the decision problem facing the agent i is completely specified by the vector  $q_i = (\theta_i, q_i^{\infty})$ . For example the expected utility maximization problem of (3.9) is completely characterized by  $q_i$ . It is for this reason that we refer to  $q_i$  as agent i's <u>Savage-Bayesian type</u>. By construction  $q_i$  may be considered a random variable on  $\Omega$ . It also is also trivially  $\sigma(\{q_i\})$  measurable and hence satisfies all the requirements to refer to it as a type.

By assumption (see (3.8)) agents use behavior strategy rules  $\mu_i$ "(df<sub>i</sub> | q<sub>i</sub>) which are, conditional on q<sub>i</sub>, independent of the Savage-Bayesian types or realized behavior strategies of other agents. This implies that the notion of a Savage-Bayesian type is "rich" enough so that conditional on their types agents choose behavior strategies independently of each other. Hence implicitly, and following the Harsanyi Principle, we have modelled the attribute vector as specifying any correlation signals or private information the agent recent receives.

5.3. Harsanyi Types. Nyarko (1993b, section 9) showed how to construct a date n hierarchy of beliefs over any random variable. We may consider  $\theta$ , the attribute vector, to be a random variable on  $\Omega$ ; indeed,  $\theta$  is the projection from  $\Omega = [\Pi_{iel} \Theta_i x Q_i^{\infty}] x \Theta_0 x F x Z^{\infty}$  onto  $\Theta = \Theta_0 x \Pi_{iel} \Theta_i$ . Let  $h_i^{\infty}$  denote agent i's hierarchy of beliefs over  $\Theta$  at date 0 (i.e., conditional on  $\Im_{i0} = \sigma(\{q_i\})$ ). The vector  $h_i = (\theta_i, h_i^{\infty})$  is a random variable on  $\Omega$  which is  $\Im_{i0}$ -measurable, so is a type for agent i. We refer to  $h_i = (\theta_i, h_i^{\infty})$  as agent i's *Harsanyi type*. An agent's Harsanyi type specifies that agent's belief about  $\theta$ ; that agent's beliefs about other

agents' beliefs about other agents' beliefs about  $\theta$ ; etc. Define  $H_i^{\infty}$  to be the <u>space</u> of hierarchies of beliefs over the space of attribute vectors,  $\theta$ . The space  $H_i \equiv \theta_i x H_i^{\infty}$  is the Harsanyi type space of agent i and  $H = \theta_0 x \Pi_{id} H_i$  is the Harsanyi type space.

In Harsanyi (1967, Pt. I) a vector  $c_i$  was identified. This vector specifies in the Harsanyi framework both the utility parameters of agent i and the subjective belief  $R_i(. \mid c_i)$  of agent i over the vectors  $c_{\cdot i}$  of other agents. On p. 170 Harsanyi writes " $R_i$  ... is a function whose mathematical form ... is known to all n players." Harsanyi continues on p. 171 "... the rules of the game as such allow any given player to belong to any one of a number of possible "types," corresponding to alternative values his ... vector  $c_i$  could take and so representing alternative payoff functions  $U_i$  and the alternate subjective probability distributions ... that player i could have in the game. Each player is always assumed to know his own actual type but to be in general ignorant about the other players' actual types."

In the Harsanyi setup  $c_i$  does <u>not</u> specify beliefs about the strategy vectors of others. We therefore interpret the vector  $c_i$  of Harsanyi (1967) to be what we have referred to above as the Harsanyi type  $h_i = (\theta_i, h_i^{\infty})$ . This vector of course specifies agent i's utility parameter,  $\theta_i$ , and agent i's beliefs about the vectors of other agents,  $h_i$ , which recall is specified by the measure  $P_i(h_i^{\infty})$  of section (3.2). Hence we feel justified in referring to  $h_i$  as a "Harsanyi type." (The vector  $c_i$  was also referred to by Harsanyi (1967) as an "attribute vector;" this should not be confused with our use of the term in referring to  $\theta_i$ , which should really be referred to as a <u>utility</u> attribute vector).

**5.4.** Attribute Types. Agent i's attribute type will be defined to be the same as agent i's attribute vector. It should be obvious that  $\theta_i$  satisfies the definition of a type.

One may also be looking for the notion of a "sunspot" type. One may argue thus: suppose

that the utility parameters are common knowledge. Suppose however that each agent observes some private but payoff irrelevant variable, "sunspots." Should we not model this as a type different from the attribute vector? The answer is no! All opportunities for correlations and private information via the receipt of exogenous information signals should be considered a part of the attribute vector. This is a possible interpretation of what we referred to as the Harsanyi Principle in (3.5).

5.5. The Relationship Between the different notions of Types. We have a partial ordering on the "informativeness" of the various notions of a type. The most "informative" of course is a Savage-Bayesian type and the least "informative" is the attribute type. If  $\tau_i$  is a type for agent i and  $\sigma(\{\tau_i\})$  denotes the  $\sigma$ -algebra generated by  $\tau_i$  then  $\sigma(\{\theta_i\}) \subseteq \sigma(\{\tau_i\}) \subseteq \sigma(\{q_i\})$  in the sense that  $\sigma(\{q_i\})$  is the finest  $\sigma$ -algebra and  $\sigma(\{\theta_i\})$  is the coarsest with everything else lying in between.

#### 6. T-Based Bayesian Nash Equilibria (BNE)

**6.1. Some Terminology.** We shall use the notion of a pseudo Bayesian Nash equilibrium to motivate our definition here of a Bayesian Nash equilibrium. There will be two differences: Where previously we had "characteristics" we now have "types" defined on the state space; and second our definition will be in terms of ex ante beliefs over the state space (as opposed to decision functions and prior beliefs over types). So fix a collection of types  $\{\tau_i\}_{i\in I}$  as in (5.1) taking values in a collection of type spaces for the agents  $\{T_i\}_{i\in I}$  and set  $T \equiv \Theta_0 x \Pi_{i\in I} T_i$ . The definition below will use the following terminology: given any random variable x on  $\Omega$  taking values in a set X we let  $\mu_i(. \mid x)$  denote (any fixed regular version of) the probability  $\mu_i$  conditional on x. Also, given any

probability  $\nu$  on  $\Omega$  we let  $\nu(dx)$  denote the induced distribution of x by  $\nu$ . Further, if for all j in some finite index set J  $\nu_j$  is a probability measure on some metric space  $X_j$  we let  $\Pi_{j \in J} \nu_j$  denote the product of the measures  $\nu_j$  over  $\Pi_{j \in J} X_j$ .

**6.2.** Definition (BNE). The collection of ex ante subjective beliefs of agents over  $\Omega$ ,  $\{\mu_i\}_{i \in I}$ , will be referred to as a T-based Bayesian Nash equilibrium (BNE) if there exists a subset  $\Omega'$  of  $\Omega$ such that  $\mu_i(\Omega')=1$  for all iel and such that at each  $\omega=(q,\theta_0,f,z^{\infty})\in\Omega'$  and for each i, jel,

i.  $f_i \in Argmax U_i(q_i,.)$ 

- (agent i is maximizing, see (3.8));
- $\mu_i(\mathrm{df}_i \mid \mathbf{q}_i, \tau_i) = \mu_i(\mathrm{df}_i \mid \tau_i)$ ii.

(agent i uses a T<sub>i</sub>-based decision function);

- $\mu_i(\mathrm{d}f_i \mid \mathbf{q}_i, \tau_i) = \mu_i(\mathrm{d}f_i \mid \tau_i)$ iii.
- (i knows j's true decision function); and
- iv.
  - $\mu_i(\mathrm{df}_{\cdot i} \mid q_i, \{\tau_j\}_{j \neq i}) = \Pi_{j \neq i} \, \mu_i(\mathrm{df}_j \mid q_i, \tau_j) \quad \text{(i believes that each agent's behavior strategy choice}$

is independent of the types of others).

**6.3.** A BNE with Common Priors. The definition in (6.2) should really be referred to as a T-based BNE <u>without</u> common priors. If  $\mu_i = \mu_j$  for all i, jeI in (6.2) then we have a T-based BNE with common priors.

6.4. From a BNE to a Pseudo BNE. Fix a collection of ex ante subjective beliefs over  $\Omega$ ,  $\{\mu_i\}_{i\in I}$ . Recall that a type is a random variable on the state space  $\Omega$ . Define  $\pi_i$  to be the probability distribution over the type space T induced by  $\mu_i$ . Then  $\pi_i$  is agent i's ex ante belief over the type space T. For each  $i \in I$ , define  $D_i^*(\tau_i)$  to be the marginal distribution on  $F_i$  of  $\mu_i(. \mid \tau_i)$ , i's ex ante belief conditional on i's type  $\tau_i$ . We verify in appendix A that if  $\{\mu_i\}_{i\in I}$  obey the conditions

in (6.2) then  $\{D_i^*\}_{i\in I}$  is a T-based pseudo BNE for  $\{\pi_i\}_{i\in I}$ . To avoid tedious and uninteresting problems with the appropriate choice of versions of the conditional probabilities, we impose condition (GH) of (3.14) in this verification. Hence we see that the definition in (6.2) yields the "intuitive" definition of a Pseudo BNE of section 4.

6.5. From a Pseudo BNE to a BNE. Fix a characteristic space T. Suppose we are given ex ante beliefs over the characteristic space,  $\{\pi_i\}_{i\in I}$ , and suppose that  $\{D_i\}_{i\in I}$  is a T-based pseudo BNE for  $\{\pi_i\}_{i\in I}$ . In appendix B we will construct an associated ex ante belief,  $\overline{\mu}_i$  for each  $i\in I$ , over the cartesian product of the characteristic space and the state space,  $Tx\Omega$ . The measure  $\overline{\mu}_i$  will have the property that agent i's beliefs about the items in the state space  $\Omega$  under the pseudo BNE agrees with the value of the conditional,  $\overline{\mu}_i(. \mid \tau_i)$ , over  $\Omega$ . Hence we may indeed interpret  $\overline{\mu}_i$  to be the ex ante belief of agent i in the pseudo BNE. We will also verify that the marginal of  $\overline{\mu}_i$  over  $\Omega$ , which we denote by  $\mu_i$ , is an ex ante subjective belief for agent i in the sense of (3.13). Implicit in the construction will be an assumption that the beliefs  $\{\pi_i\}_{i\in I}$  and the decision rules  $\{D_i\}_{i\in I}$  are "common knowledge;" further, to avoid irrelevant questions about versions of conditional probabilities we assume that the beliefs  $\{\pi_i\}_{i\in I}$  are mutually absolutely continuous.

In section 4.5 we mentioned that a pseudo BNE does not necessarily respect the "intrinsic" definition of a characteristic. The above construction illustrates this problem. Suppose that the characteristic has an intrinsic definition. Then there exists a (measurable) function  $m:\Omega\to T$  which specifies the "intrinsic meaning,"  $m(\omega)$ , of the characteristic at each  $\omega\in\Omega$ . The measure  $\overline{\mu}_i$  will not necessarily respect this "intrinsic meaning" and in particular it will not necessarily be the case that  $\overline{\mu}_i(\{(\tau,\omega)\in Tx\Omega: m(\omega)=\tau\})=1$ . Therefore, if  $\mu_i$  is the marginal of  $\overline{\mu}_i$  over  $\Omega$ , in general the measures  $\{\mu_i\}_{i\in I}$  over  $\Omega$  do not constitute a T-based BNE (where here we are referring to a BNE with types

given by  $m(\omega)$  at each  $\omega \in \Omega$ ). On the other hand if we suppose that  $\overline{\mu}_i(\{(\tau,\omega)\in Tx\Omega: m(\omega)=\tau\})=1$  so that the pseudo BNE respects the definition of a characteristic, then  $\mu_i$  is a T-based BNE. (This is verified in the appendix B.) In summary "a T-based Pseudo BNE which respects the intrinsic meaning or definition of a characteristic induces a T-based BNE."

### 7. Some Special Cases of a BNE

7.1. A Savage-Bayesian BNE. Consider each agent i's type space to be Qi, her space of Savage-Bayesian types. A Savage-Bayesian BNE is a T-based BNE with  $T = \Theta_0 x \Pi_{id} Q_i$ . One may ask: What does the assumption of Savage-Bayesian BNE provide us with that we do not already have by construction of the ex ante subjective beliefs? Well, suppose that the type is indeed the Savage Bayesian type so that  $\tau_i = q_i$ . Since by assumption agents choose actions conditional on  $q_i$ 6.2(ii) will hold for any ex ante subjective probability  $\mu_i$ . Condition 6.2(i) holds if i is maximizing expected utility; conditions 6.2(iii)-(iv) will hold when i knows that j is maximizing expected utility and i can solve j's maximization problem to determine j's behavior as a function of j's Savage Bayesian type  $q_j = (\theta_j, q_j^{\infty})$ ). Hence the assumption that a collection of ex ante subjective beliefs constitutes a Savage-Bayesian BNE equilibrium is equivalent to (a) "maximizing behavior (b) "knowledge of maximizing behavior" and (c) in the event of a player having a non-unique optimal behavior strategy from a given Savage-Bayesian type, all agents know the selection rule she uses. The concept of a Savage-Bayesian BNE otherwise provides no restrictions on behavior. (As regards condition (c) above, one may want to assume that the selection rule for choice among optima is encoded in the attribute vector. This could be an interpretation of the Harsanyi Principle of (3.5). Alternatively, a re-parametrization of the model which achieves this effect is studied in (8.2).

Under such an assumption (or model re-parametrization) maximizing behavior (MB) and knowledge of (MB) is equivalent to the assumption of a Savage-Bayesian BNE.)

- **7.2. A Harsanyi BNE.** Recall from (5.3) that  $\{H_i\}_{i\in I}$  is the space of Harsanyi types for the agents and  $H \equiv \Theta_0 x \Pi_{i\in I} H_i$  is the Harsanyi type space. A *Harsanyi*-Bayesian Nash equilibrium is any H-based BNE. The Harsanyi BNE is the version of a BNE that Harsanyi (1967) modelled.
- 7.3. An Attribute BNE. This is nothing other than an Attribute-based Bayesian Nash Equilibrium; i.e., a T-Based BNE where the type space T is equal to the space of attribute vectors,
  Θ. Due to its simplicity the notion of an Attribute BNE (with common priors) is the BNE most used in the applications in the game theory and economics literature.
- 7.4. A Partial Ordering of BNE's. The partial ordering over types discussed in (5.5) implies an analogous partial ordering over equilibria. For example, suppose we are given an attribute BNE. Then each agent's behavior strategy choice is a function of that agent's attribute vector. This defines a Harsanyi BNE for example by requiring each agent i of Harsanyi type  $h_i \equiv (\theta_i, h_i^{\infty})$  to choose a behavior strategy equal to that which would be chosen in the Attribute BNE when agent i's attribute vector is  $\theta_i$ . More formally, note from the definition in (6.2) that a T-based BNE is requires each agent to be maximizing utility and requires that "everything" (an in particular all decision-making) can be stated in terms of the T-types. If decision-making can be stated in terms of  $\theta_i$ , then decision-making can also be stated in terms of  $\tau_i \equiv (\theta_i, \tau_i^{\#})$  by making the parameter  $\tau_i^{\#}$  redundant. This argument shows that if  $\{\mu_i\}_{i\in I}$  is an attribute-based BNE then it is also a T-based BNE for all type spaces T. A similar argument implies that if  $\{\mu_i\}_{i\in I}$  is a T-based BNE, for any type

space T, then it is also necessarily a Savage-Bayesian-Nash-equilibrium.

More generally, suppose that for each agent iel we have two types  $\tau_i$  and  $\hat{\tau}_i$  taking values in the spaces  $T_i$  and  $\hat{T}_i$  respectively. (In particular,  $\tau_i:\Omega\to T_i$  and  $\hat{\tau}_i:\hat{T}\to\Omega$ .) Suppose further that  $\tau_i$  contains more information than  $\hat{\tau}_i$  in the sense that the  $\sigma$ -algebra generated by  $\tau_i$  is finer than that generated by  $\hat{\tau}_i$  (i.e.,  $\sigma(\{\hat{\tau}_i\})\subseteq\sigma(\{\tau_i\})$ ). Define  $T\equiv\Theta_0x\Pi_{iel}T_i$  and  $\hat{T}\equiv\Theta_0x\Pi_{iel}\hat{T}_i$ . Then it may easily be shown that if the collection of ex ante beliefs  $\{\mu_i\}_{iel}$  is a  $\hat{T}$ -based BNE then it is also a T-based BNE. The partial ordering of types in (5.5) therefore induces an analogous ranking of T-based BNE's.

7.3. A (complete information) Nash equilibrium. In defining a Nash equilibrium we take as given the attribute vectors of agents,  $\overline{\theta} = (\overline{\theta}_0, {\{\overline{\theta}_i\}_{id}}) \epsilon \Theta$ , say. A Nash equilibrium for the given vector of attribute vectors is then typically defined to be a collection of (possibly randomized) behavior strategies with respect to which each agent i with attribute vector  $\overline{\theta}_i$  is best-responding to the behavior strategies of others. Now suppose that  $\{\mu_i\}_{id}$  is an Attribute-based BNE such that each  $\mu_i$  assigns probability one to the vector  $\overline{\theta}$ . Then it should be clear that the (possibly randomized) behavior strategies,  $\{D_i(\overline{\theta}_i)\}_{id}$ , defined by the decision functions at  $\overline{\theta}$  constitute a Nash equilibrium for the game with attribute vector profile  $\overline{\theta}$ . In particular, we may define a Nash equilibrium for  $\overline{\theta}$  to be an attributed Based BNE,  $\{\mu_i\}_{id}$ , where  $\mu_i(\{\overline{\theta}\})=1$  for all ieI.

## 8. Is there any Real Difference Between the Notions of a Type?

**8.1. Re-Parametrizing the Original Model.** In our analysis the "primitives" are made up of two parts: the economic primitives  $\langle I,A,\theta,Z^{\infty},P_{\gamma}\rangle$  from which the space of hierarchies of

beliefs, Q, and the "state" space  $\Omega = Qx\Theta_0xFxZ^\infty$  are constructed, and the ex ante subjective beliefs of the agents  $\{\mu_i\}_{id}$ . Fix such a set of primitives and call this the <u>original model</u>. We now study the consequence of re-parameterizing the model. In particular, we construct from the original model a <u>new model</u> (which we index by a hat, ^ ). In the new model the definition of agent i's space of attribute vectors is expanded from the space  $\Theta_i$  in the original model to some augmented space  $\hat{\Theta}_i$  which specifies some additional variables. The space of behavior strategies and nature's space of attribute vectors remain the same. This will define in a natural way a new "state" space  $\hat{\Omega} = \hat{Q}x\Theta_0xFxZ^\infty$  where  $\hat{Q} = \Pi_{id}\hat{Q}_i$  and where  $\hat{Q}_i$  specifies agent i's hierarchy of beliefs over the augmented space of attribute vectors and space of behavior strategies of others  $\hat{\Theta}_{-i}xF_{-i}$ . The subjective ex ante beliefs of the old model,  $\{\mu_i\}_{id}$ , will then generate in the obvious manner a collection of ex ante subjective beliefs  $\{\hat{\mu}_i\}_{id}$  over the "state space" of the new model,  $\hat{\Omega}$ . The original model and the new model will be different parametrizations of each other will not result in any change in the decision-making of agents or the "economics" of the problem.

**8.2.** The Re-Parametrization with  $\hat{\theta}_i = \theta_i x F_i$ . For our first re-parametrization let us define the new model by indexing each agent by both her attribute vector of the original model <u>and</u> the behavior strategy she chooses. In particular suppose that we set  $\hat{\theta}_i = \theta_i x F_i$ . Let us focus our attention on the <u>new</u> model. Any attribute vector  $\hat{\theta}_j = (\theta_j, f_j)$  of agent j specifies a behavior strategy for that agent. Agent  $i \neq j$  should therefore be able to "read" off the attribute vector  $\hat{\theta}_j = (\theta_j, f_j)$  to infer the behavior strategy of agent j,  $f_j$ . Let us refer to agent i as being <u>literate</u> if, when forming a belief over the set  $\hat{\theta}_j x F_j$  agent i does indeed "read"; i.e., if for all  $j \in I$  agent i's (first order) belief assigns probability one to the set  $\{(\hat{\theta}_j, \hat{f}_j) = ((\theta_j, f_j), \hat{f}_j) \in \hat{\theta}_j x \hat{F}_j$ :  $f_j = \hat{f}_j \}$ . Suppose that this literacy condition is common knowledge. Then it should be clear that any belief hierarchy  $\hat{q}_i$  for agent i over

 $\hat{\Theta}x\hat{F}$  under which the literacy condition is common knowledge will induce a unique belief hierarchy over  $\hat{\Theta}$  (and vice versa). In particular, when agent i is forming a belief (hierarchy) over  $\hat{\Theta}xF$ , her belief (hierarchy) over the second coordinate,  $\hat{F}$ , is redundant since it is encoded in the attribute vector space  $\hat{\Theta}$ . Hence in the new model, belief hierarchies over  $\hat{\Theta}xF$  (and in particular *Savage-Bayesian* types) and belief hierarchies over  $\hat{\Theta}$  (and in particular *Harsanyi* types) are essentially one and the same thing. By re-parametrizing the model in this way we are able to eliminate any distinction between Harsanyi and Savage-Bayesian types! (In appendix C this argument is made formally. In particular we construct there the new model. The common knowledge of literacy condition will be implicit in the construction. We then show that there is a homomorphism between the space of Savage-Bayesian types and Harsanyi types.)

Notice however that an attribute type  $\hat{\theta}_i = (\theta_i, f_i)$  in the new model merely specifies the original utility parameter  $\theta_i$  and the behavior strategy  $f_i$ ; it does not specify any beliefs. Hence an attribute type need not be the same as a Harsanyi or Savage-Bayesian type in this re-parametrization. As regards BNE's the above argument shows that a Savage-Bayesian BNE is the same as a Harsanyi BNE; that is, if  $\{\hat{\mu}_i\}_{i\in I}$  is a Savage-Bayesian BNE then it is also a Harsanyi BNE. (The vice-versa is of course always true - see (7.4).)

Even more is true! From our common knowledge of literacy condition each agent can "read" the behavior strategy from the attribute vector. Notice that this is the principal requirement for an attribute BNE. Indeed, suppose that  $\{\hat{\mu}_i\}_{i\in I}$  is a Savage-Bayesian BNE in the re-parameterized model. Then there is "maximizing behavior" and agents know other agents' behavior strategy choices as a function of their attribute vectors (by "reading" it off the attribute vector). Hence if the collection  $\{\hat{\mu}_i\}_{i\in I}$  is a Savage-Bayesian BNE then it is necessarily an attribute BNE. In (7.4) we argued that all BNE's "lie between" a Savage-Bayesian BNE on the one hand and an attribute BNE

on the other. We may therefore conclude that under the above re-parametrization all notions of a BNE are equivalent; that is, in the re-parametrized model, if  $\{\hat{\mu}_i\}_{i\in I}$  is a T-based BNE then it is also a T'-based BNE for all type spaces T and T'.

8.3. The Re-Parametrization with  $\hat{\theta}_i = \theta_i x Q_i^{\infty}$ . Now let us suppose instead that in the new model we index each agent by both her attribute vector of the original model and her hierarchy of beliefs, qi... Hence agent i's attribute vector in the new model is the same as her Savage-Bayesian type in the original model. In particular, we set  $\hat{\Theta}_i \equiv \Theta_i \times Q_i^{\infty} \equiv Q_i$ . Let the space  $\hat{Q}_i^{\infty}$  denote the space specifying agent i's hierarchy of beliefs over ÔxF. Now, the space Qi<sup>∞</sup> is a space of hierarchies of beliefs over  $\Theta xF$ ; and the space  $\hat{Q}_i^{\infty}$  is a space of hierarchies of beliefs over the space  $\hat{\Theta}xF = Qx\Theta_0xF$  which itself involves a space Q of hierarchies of beliefs. It is well-known that there is a homomorphism between a space of hierarchies of beliefs and a space of hierarchies of beliefs over hierarchies of beliefs. In particular, there is a homomorphism  $\Psi_i: Q_i \xrightarrow{\circ} \hat{Q}_i \xrightarrow{\circ}$  between the spaces  $Q_i^{\infty}$  and  $\hat{Q}_i^{\infty}$ , where  $\hat{q}_i^{\infty} = \Psi_i(q_i^{\infty})$  may be interpreted as the hierarchy of beliefs over  $\hat{\Theta}xF$  of the agent i with hierarchy of beliefs q<sub>i</sub> over θxF. (See e.g., Brandenberger and Dekel (1993).) The space of Savage-Bayesian types of agent i in the new model is by definition  $\hat{Q}_i \equiv \hat{\Theta}_i x \hat{Q}_i^{\ \omega} = \Theta_i x Q_i^{\ \omega} x \hat{Q}_i^{\ \omega}$ . However, the only Savage-Bayesian types we should be worried about are those which respect the homomorphism above; i.e., those in the set  $\hat{Q}_i^* \equiv \{(\theta_i, q_i^{\infty}, \hat{q}_i^{\infty}) \in \hat{Q}_i \mid \hat{q}_i^{\infty} = \Psi_i(q_i^{\infty})\}$ . This requirement is analogous to the "common knowledge of literacy" condition used in (8.2). It should be clear that the spaces  $\hat{\theta}_i \equiv \theta_i x Q_i^{\circ}$  and  $\hat{Q}_i^{*}$  are homomorphic. In particular, in the new model knowledge of the attribute vector  $\hat{ heta}_i$  is equivalent to knowledge of the Savage-Bayesian type  $\hat{ heta}_i$ . In the new, reparametrized model an attribute type is the same as a Savage-Bayesian type!

From (5.5) we argued that a type must contain at least as much information as the attribute

vector and no more information than the Savage-Bayesian type. Hence we may conclude that in this re-parametrization of the model <u>all</u> notions of a type are equivalent. This in turn implies that in this new model an attribute BNE is the same as a Savage-Bayesian BNE and indeed that all notions of a T-based BNE are the same, regardless of the notion of a type used in its definition.

8.5. It all depends upon the definition of an attribute! Given the results of the previous sub-section one may now ask why so much fuss was made in section 5 about the distinction between Savage-Bayesian types on the one hand and the Harsanyi, the attribute and other types on the other hand. After all, can we not re-parametrize away any distinction between the various notions of a type and the notions of a type-based BNE? The answer of course should be straightforward to see. If the type space is modelled to be a very "simple" space then the requirement of a BNE imposes a lot of restrictions. When the type space is a very "complex" space then the requirement of a BNE imposes few restrictions on the model. Hence in some sense the "less complex" is the definition of a type the "better" is the resulting concept of a BNE.

A Savage-Bayesian type is that which completely specifies beliefs and hence the decision-making problem of the agent. It is the "most complex" notion of a type. In section (7.1) we argued that a BNE based on Savage-Bayesian types imposes no restrictions other than the requirement that each agent should be maximizing utility and should know that others are maximizing utility. This very complex notion of a type results in a "bad" equilibrium concept since it results in few restrictions on behavior.

Consider next the notion of a Harsanyi type. Harsanyi types, recall, are belief hierarchies over the attribute vector  $\Theta$ . The Harsanyi BNE concept is one which results in a relationship between Harsanyi types and the behavior strategies chosen by the agents. The "less complex" is

the definition of the attribute vectors, the "less complex" will be the notion of a Harsanyi type. The greater then is the restriction imposed by the equilibrium concept. When we define, as in (8.2), the attribute vectors of agents' to include a specification of their chosen behavior strategies then we have in some sense a very "complex" definition of attribute vectors; this then results in a very "complex" definition of a Harsanyi type and therefore a "bad" equilibrium concept. Indeed in this case we argued earlier that a Harsanyi type then becomes equivalent to a Savage-Bayesian type and so is the "most complex" possible. The resulting concept of a Harsanyi BNE therefore results in very few restrictions.

Finally consider the restrictions of an attribute BNE. When the attribute vector is "simple" this equilibrium notion will provide a lot of restrictions. Suppose however we consider, as we did in the previous section, a re-parametrization of the model where an agent's attribute vector in the new model also specifies that agent's Savage-Bayesian type in the original model. We argued in this case that in the new, re-parametrized model, an agent's attribute vector is essentially the same as the agent's Savage-Bayesian type. This re-parametrization therefore results in the "most complex" definition of an attribute vector, and therefore a very "bad" equilibrium concept.

In summary we may conclude thus: "the less you put into the definition of a type the more you get out of the definition of a Bayesian-Nash-Equilibrium."

## 9. BNE's and Correlated Equilibrium

9.1. Correlation. One may ask whether or not our definition of a BNE allows for the correlations in the standard definitions of a correlated equilibrium of Aumann (1974). (See also Forges (1993).) One may argue as follows: First, we modelled each agent iel as choosing behavior

strategies,  $\mu_i$ "'(df<sub>i</sub> | q<sub>i</sub>), as a function of q<sub>i</sub>, agent i's Savage-Bayesian type. Therefore agent i's behavior strategy choice is independent of the behavior strategies that will be chosen by others. So, one may conclude, no correlation is allowed in the behavior strategies of agents.

Well, this conclusion argument is incorrect! We are free to broadly interpret the meaning of the attribute vector,  $\theta_i$ , which, recall, is specified in the Savage-Bayesian type  $q_i = (\theta_i, q_i^{\infty})$ . It is through this parameter that correlations may be introduced. In particular, an agent's attribute vector may specify not only that agent's utility parameters but may also specify some extraneous (i.e., payoff irrelevant) parameters that are used by agents to coordinate their behavior strategies at date 0. (Correlations over time may be modelled through the observation process  $\{z_n\}_{n=1}^{\infty}$ .) Indeed, from the previous section we know that we may re-parametrize the model so that agent i's attribute vector also specifies a "suggested" behavior strategy which may used in correlating agents' actions. Hence our definition of a BNE encompasses the standard definitions of correlated equilibrium.

- **9.2. Independence.** We now ask the following question: What is the nature of the independence assumptions we need to <u>exclude</u> correlations in a BNE. Well, let  $\{\mu_i\}_{i\in I}$  be a T-based BNE and let  $\pi_i$  denote the distribution over T induced by  $\mu_i$ . I claim that the following assumption on the ex ante subjective beliefs of agents over the type space,  $\{\pi_i\}_{i\in I}$ , suffices:
- (9.3) for each iel,  $\pi_i$  is a product measure over  $\Theta_0 x \Pi_{jel} T_j$ .

To see this notice that the conclusion in (6.4) was that in a T-based BNE agents' behavior is the same as in a T-based pseudo BNE and in particular agents choose behavior strategies via decision functions which are a function of their own type and is, conditional on own type, independent of the

types and behavior strategies of others. If those types are themselves "independent," and in particular if (9.3) holds then the agents' behavior strategies must be independent of the types and behavior strategies of other agents. In particular when (9.3) holds the induced distribution over the types and behavior strategies TxF is a product measure over the spaces  $\Theta_0$ ,  $\{T_jxF_j\}_{jel}$ . The independence assumption (9.3) (or its absence) is important in the model of a BNE of Milgrom and Weber (1985) and also of Jordan (1991a,b) and Nyarko (1992 and 1993a).

9.4. With Independence Types are Attributes. Suppose now that we have a T-based BNE,  $\{\mu_i\}_{i\in I}$ , which obeys the independence assumption (9.3). It turns out this implies that  $\{\mu_i\}_{i\in I}$ is then necessarily an attribute based BNE. In particular, under the independence assumption types are "essentially" attribute vectors. The argument for this is as follows: Agent i's type is of the form  $\tau_i \equiv (\theta_i, \tau_i^*)$ . Her Savage-Bayesian type is of the form  $q_i = (\theta_i, q_i^*)$ . Since agent i's type  $\tau_i$  is by definition a  $\sigma(\{q_i\})$ -measurable random variable there exists a Borel-measurable function  $g_i:Q_i\to T_i$ such that  $\tau_i = g_i(\theta_i, q_i^{\infty})$ . However,  $q_i^{\infty}$  determines agent i's belief over the behavior strategies and Savage-Bayesian types of other agents via the measure  $P_i(q_i^{\infty})$  of (3.2). Under the independence assumption (9.3) agent i's beliefs about the other agents' Savage-Bayesian types must be independent of her own  $\tau_i$  type. So  $P_i(q_i^{\infty})$  must be independent of  $q_i^{\infty}$  with  $\mu_i$  probability one. In particular with  $\mu_i$ -probability one  $P_i(q_i^{\infty})$  is equal to some (non-random) measure,  $\overline{p}_i^{\infty}$  say, (over  $Q_i x \Theta_0 x F_i$ ). From (3.2) we know that the function P<sub>i</sub> is one-to-one. Hence there must be some (non-random) hierarchy of beliefs  $\overline{q_i}^{\infty}$  such that  $\mu_i$  assigns probability one to the event that  $q_i^{\infty} = \overline{q_i}^{\infty}$ . This in turn implies that with  $\mu_i$ -probability one  $\tau_i = g_i(\theta_i, \overline{q_i}^{\infty})$ . This is true for all  $i \in I$  with  $\mu_i$ -probability one (and hence under condition (GH) with  $\mu_j$  probability one). In particular for any agent i, conditioning with respect to  $\tau_i$  or  $\tau_j$  is the same as conditioning with respect to  $\theta_i$  or  $\theta_j$  respectively. We may therefore

replace  $\tau_i$  with  $\theta_i$  and  $\tau_j$  with  $\theta_j$  in each of the conditions of (6.2). This implies that if  $\{\mu_i\}_{i\in I}$  is a T-based BNE and the independence condition (9.3) holds then  $\{\mu_i\}_{i\in I}$  is also an attribute-based BNE.

9.5. On Aumann (1987). The main theorem of Aumann (1987) states that "if there is Bayes' rationality (i.e., maximizing behavior) at every state of the world then the distribution of actions is a correlated equilibrium." Well, as argued in (9.1), under our broad definition of an attribute vector the difference between Nash and correlated Nash equilibrium disappears. Next, if maximizing behavior occurs at every state of the world then there will necessarily be "common knowledge" of maximizing behavior since there are no states where the event "non-maximizing behavior" occurs. We argued in (7.1) that under maximizing behavior and knowledge of maximizing behavior any collection of ex ante beliefs constitutes a Savage-Bayesian BNE. Hence we obtain the implication of the main theorem of Aumann (1987) if we interpret the types as Savage-Bayesian types.

#### 10. Conclusion

We have provided a discussion of the various notions of a type. The concept of a Savage-Bayesian type on the one hand is that required for decision theory. The concepts of a Harsanyi type, an attribute type and other notions of a type are used in game-theory. Our formal definition and comparison of these notions of type will hopefully provide some insights into the similarities and differences between the decision-theoretic and game-theoretic approaches to modelling multi-agent interactions where agents have incomplete information over both the fundamentals and the behavior strategies used by other agents.

#### 11. Technical Appendices

11.1. Appendix A: From a BNE to a Pseudo BNE. We now show that the conditions in (6.2) define a T-based pseudo BNE as asserted in (6.4). Let  $\{\mu_i\}_{i\in I}$ ,  $\{\pi_i\}_{i\in I}$  and  $\{D_i^*\}_{i\in I}$  be as in (6.4). Fix any  $i\in I$  and let  $D_i:T_i\to P(F_i)$  be any alternative decision function for agent i. We seek to show that (4.4) is true. We shall use the notation of (6.1): given any probability  $\nu$  on  $\Omega$  and any random variable x on  $\Omega$ ,  $\nu(dx)$  denotes the induced distribution of x by  $\nu$  and  $\int .\nu(dx)$  denotes integration with respect to  $\nu(dx)$ ; further, given any finite collection of Borel measures  $\{\nu_j\}_j$  with  $\nu_j$  a probability over a metric space  $X_j$ ,  $\Pi_j\nu_j$  denotes the product of the measures over the cartesian product  $\Pi_iX_i$ .

The following statements are true for  $\mu_i$ -almost every <u>fixed</u>  $q_i \in Q_i$  and  $\tau_i \in T_i$ : The measure  $\mu_i(df_i \mid q_i)$  is agent i's behavior strategy choice rule as a function of  $q_i$ . Denote by  $D_i(\tau_i)(df_i)$ , the measure over  $F_i$  induced by the alternative decision function  $D_i$  when agent i's type is  $\tau_i$ . From 6.2(i) agent i is maximizing utility so, recalling the definition of  $U_i$  of (3.9) and the fact that  $\tau_i$  is the type of the agent with Savage-Bayesian type  $q_i$ , we conclude that

$$\int U_i(q_i, f_i) \mu_i(df_i \mid q_i) \ge \int U_i(q_i, f_i) D_i(\tau_i)(df_i). \tag{11.2}$$

We make the following three observations: first, we may re-write the utility function  $U_i$  of (3.9) of agent i as  $U_i(q_i,f_i)=\int u_i(\theta_0,\theta_i,f_i,f_{-i})\mu_i(df_{-i}\mid q_i,\tau_{-i})\mu_i(d\tau_{-i}\mid \tau_i)$  where  $\mu_i(d\tau_{-i}\mid \tau_i)$  integrates over  $\theta_0\in\Theta_0$  which recall is a coordinate of  $T_{-i}\equiv\Theta_0x\Pi_{j\neq i}T_j$ ; second, from (6.2iv)  $\mu_i(df_{-i}\mid q_i,\tau_{-i})=\Pi_{j\neq i}\mu_j(df_{-j}\mid q_i,\tau_{-j})$  (which from 6.2iii) =  $\Pi_{j\neq i}\mu_j(df_{-j}\mid \tau_j)=\Pi_{j\neq i}D_j^*(\tau_j)(df_{-j})\equiv D_{-i}^*(\tau_{-i})(df_{-j})$ ; and third,  $\mu_i(d\tau_{-i}\mid \tau_i)=\pi_i(d\tau_i\mid \tau_i)$ . These three observations imply that

$$U_{i}(q_{i},f_{i}) = \int u_{i}(\theta_{0},\theta_{i},f_{i},f_{-i})D_{-i}^{*}(\tau_{-i})(df_{-i})\pi_{i}(d\tau_{-i} \mid \tau_{i}). \tag{11.3}$$

Since  $\tau_i$  is measurable with respect to the  $\sigma$ -algebra generated by  $q_i$ , conditioning  $\mu_i$  on  $(q_i, \tau_i)$  is the same as conditioning on only  $q_i$ . Using this fact (for the first equality below) and condition 6.2(ii) (for the second) we conclude that

$$\mu_{i}(df_{i} \mid q_{i}) = \mu_{i}(df_{i} \mid q_{i}, \tau_{i}) = \mu_{i}(df_{i} \mid \tau_{i}) \equiv D_{i} * (\tau_{i}). \tag{11.4}$$

Recalling the definition of  $W_i$  in (4.3) we see that by putting (11.3) and (11.4) into (11.2) and integrating over  $\tau_i$  with respect to  $\pi_i$ , we obtain (4.4).//

11.5. Appendix B: From a Pseudo BNE to a BNE. Let T,  $\{\pi_i\}_{i\in I}$  and  $\{D_i\}_{i\in I}$  be as in (6.5). We proceed to perform the following exercises mentioned in (6.5): (i) construct the measure  $\overline{\mu}_i$  over  $\Omega x T$ ; (ii) show that the marginal,  $\mu_i$ , of  $\overline{\mu}_i$  over  $\Omega$  is a subjective ex ante belief for agent i over  $\Omega$ ; and (iii) show that if the pseudo BNE respects the "intrinsic" definition of a characteristic then  $\{\mu_i\}_{i\in I}$  is a T-based BNE.

(i) Construction of the measure  $\overline{\mu_i}$ : Given any  $\tau \in T$ , define  $D(\tau)$  to be the product measure over  $\Pi_{id}F_i$  induced by the decision functions  $\{D_i(\tau_i)\}_{id}$ . Define  $\eta_i$  to be the measure over  $\Omega_0 \equiv TxF$  whose marginal on T is  $\pi_i$  and whose conditional on F given  $\tau$  is  $D(\tau)$ ; (using the notation of (3.11) this is the measure  $\pi_i \otimes D(\tau)$ ). Now, the vector of attributes and behavior strategies,  $(\theta, f) \in \Theta xF$ , may be considered to be a random variable over  $\Omega_0$ , equal to the projection of  $\Omega_0 \equiv TxF = \Theta xT^{\#}xF$  onto the  $\Theta xF$  coordinate. We denote this by  $(\theta(\omega_0), f(\omega_0))$ . We construct at  $\omega_0 \in \Omega_0$  agent i's belief hierarchy  $q_i^{\infty}(\omega_0) = (q_i^{-1}(\omega_0), q_i^{-2}(\omega_0), \ldots) \in Q_i^{\infty}$  over the random variable  $(\theta, f)$  by induction as follows: the first

order belief at  $\omega_0$ ,  $q_i^1(\omega_0)$ , is defined by setting for  $M \subseteq \Theta_{-i}xF_{-i}$ ,

$$q_i^{1}(\omega_0)(M) \equiv \eta_i(\{(\theta_{-i}, f_{-i}) \in M\} \mid \tau_i)(\omega_0);$$
 (11.6)

and given r-th order beliefs for each  $j \in I$  at each  $\omega_0 \in \Omega_0$ , (r+1)-th order beliefs are defined by setting for each  $M \subseteq Q_i^r x \Theta_i x F_i$ ,

$$q_{i}^{r+1}(\omega_{0})(M) = \eta_{i}(M' \mid \tau_{i})(\omega_{0}) \text{ where } M' = \{\omega_{0}' \in \Omega_{0} \mid (q_{-i}^{r}(\omega_{0}'), \theta_{-i}(\omega_{0}'), f_{-i}(\omega_{0}')) \in M\},$$
(11.7)

and where  $\eta_i(. \mid \tau_i)$  denotes a fixed regular version of the conditional of  $\eta_i$  given  $\tau_i$ . Define  $q_i(\omega_0) \equiv (\theta_i(\omega_0), q_i^{\infty}(\omega_0))$ . It can be shown that  $q_i^{\infty}(\omega_0)$  is measurable with respect to the  $\sigma$ -aglebra generated by  $\tau_i$  on the Borel measure space of  $\Omega_0$ . Hence there is a Borel-measurable function  $L_i: T_i \rightarrow Q_i$  such that  $q_i(\omega_0) = L_i(\tau_i(\omega_0))$  at each  $\omega_0 \in \Omega_0$  ( $\eta_i$ -a.e). (One should consult Nyarko (1993b) for the details, and in particular see Lemma 9.6 of Nyarko (1993b) for a proof that  $q_i^{\infty}(\omega_0)$  obeys the "probabilistic coherence condition" mentioned in (3.2) of this paper so that  $q_i(\omega_0)$  does indeed belong to  $Q_i$  (for  $\eta_i$ -a.e.  $\omega_0$ ); and see Lemma 9.5 of Nyarko (1993b) for the verification of the fact that under the assumption that  $\{\pi_i\}_{i\in I}$  are mutually absolutely continuous, the above construction is independent of the versions of the conditional probabilities  $\eta_i(. \mid \tau_i)$  used.) We define, using the notation of (3.11), the measure

$$\overline{\mu}_{i} = [[\pi_{i} \otimes L(\tau)] \otimes D(\tau)] \otimes P_{\gamma}$$
(11.8)

to be the measure over  $Tx\Omega$  with the following properties: (a) the marginal over T is equal to  $\pi_i$ ; (b) the conditional over Q given  $\tau$  assigns probability one to the vector  $L(\tau) = \{L_i(\tau_i)\}_{id}$ ; (c) the

distribution over F given any  $(\tau,q) \in TxQ$  is equal to  $D(\tau) \equiv \Pi_{jd} D_j(\tau_j)$ ; and (d) the distribution over  $Z^{\infty}$  given any  $(\tau,q,f)$  is equal to  $P_{\gamma}$  of section (3.6) where  $\tau = \{\{(\theta_i,\tau_i^{\#})\}_{i\in I},\theta_0\}$  and  $\gamma = (\theta_0,f)$ . Then it should be clear that  $\overline{\mu}_i(. \mid \tau_i)$  represents the belief over  $\Omega$  of agent i of type  $\tau_i$  in the pseudo BNE under the assumption that the ex ante beliefs  $\{\pi_j\}_{j\in I}$  and the decision functions  $\{D_j\}_{j\in I}$  are "common knowledge."

(ii)  $\mu_1$  is a subjective ex ante belief: Let  $\mu_i$  be the marginal of  $\overline{\mu_i}$  on  $\Omega$ . Recall again our terminology from (6.1): given any measure  $\eta$  over a cartesian product XxY,  $\eta(dx)$  denotes the marginal of  $\eta$  on X. Also recall the definition of the product operation  $\otimes$  of (3.11). By integration (actually "disintegration") or equivalently by iterated conditioning, it should be clear that we may write  $\mu_i$  as follows:

$$\mu_{i} = [[\mu_{i}(dq_{i}) \otimes \mu_{i}(df_{i} \mid q_{i})] \otimes \mu_{i}(d(q_{\cdot i}, \theta_{0}, f_{\cdot i}) \mid q_{i})] \otimes P_{\gamma}.$$

$$(11.9)$$

From Nyarko (1993b, (9.7)) it may be shown that at  $\eta_i$ -a.e.  $\omega_0$ , our earlier construction of  $q_i(\omega_0) = (\theta_i(\omega_0), q_i^{\infty}(\omega_0))$ , is "coherent" in the following sense: the probability distribution of the random variable  $(q_{\cdot i}, \theta_0, f_{\cdot i})$  on  $\Omega_0$  induced by  $\eta_i(. \mid q_i(\omega_0))$  (the conditional of  $\eta_i$  given  $q_i(\omega_0)$ ) is equal to the measure  $P_i(q_i^{\infty}(\omega_0))$  of section (3.2). This in turn implies that for  $\mu_i$ -a.e.  $q_i = (\theta_i, q_i^{\infty})$ ,  $\mu_i(d(q_{\cdot i}, \theta_0, f_{\cdot i}) \mid q_i) = P_i(q_i^{\infty})$ . By comparing (11.9) and (3.12), we see that  $\mu_i$  is indeed an ex ante subjective belief for agent i over the state space  $\Omega$ .

(iii)  $\mu_i$  obeys (6.2): Now take as given the "intrinsic meaning" of the characteristic; i.e., fix the mappings  $m_i:\Omega\to T_i$  and define  $m(\omega)\equiv\{\theta_0,\{m_i(\omega)\}_{i\in I}\}$ . Assume that the pseudo BNE respects the definition m: i.e., assume that for all ieI,  $\overline{\mu}_i(\{(\tau,\omega)\in Tx\Omega: m(\omega)=\tau\})=1$ . Recall that  $\mu_i$  is the marginal of  $\overline{\mu}_i$  on  $\Omega$ . We proceed to show that  $\{\mu_i\}_{i\in I}$  is a T-based BNE.

Fix any agent i and a characteristic  $\tau_i$ . Let  $q_i(\tau_i) \equiv L_i(\tau_i)$  where  $L_i: T_i \rightarrow Q_i$  is the function

defined in part (i) and write  $q_i(\tau_i) = (\theta_i(\tau_i), q_i^{\infty}(\tau_i))$ ;  $q_i(\tau_i)$  is the Savage-Bayesian type of that agent of characteristic  $\tau_i$  in the pseudo BNE. From the definition of a pseudo BNE agent i's choice of a behavior strategy is optimal given that agent's belief about the behavior strategy choices of other agents. From the coherence property mentioned in part (ii) above, this belief is the same as that generated by the measure  $P_i(q_i^{\infty}(\tau_i))$ . In particular, for  $\eta_i$ -a.e.  $(\tau_i, f_i) \in T_i \times F_i$ ,  $f_i$  maximizes agent i's utility  $U_i(.,q_i(\tau_i))$  (see (3.9)) when agent i's Savage-Bayesian type is  $q_i(\tau_i)$ . From the definition of  $\mu_i$  this in turn implies that for  $\mu_i$ -a.e.  $(q_i, f_i) \in Q_i \times F_i$ ,  $f_i$  maximizes  $U_i(.,q_i)$ . Hence (6.2i) holds.

To prove the rest of (6.2) we make the following observations: First,  $m_i$  may be considered a random variable on  $Tx\Omega$  by defining  $m_i(\tau,\omega)$  to be equal to  $m_i(\omega)$ . Since the pseudo BNE is assumed to respect the intrinsic definition of a characteristic,  $m_i = \tau_i \ \overline{\mu}_i$ -a.e. So conditioning on  $m_i$  is equivalent to conditioning on  $\tau_i$  ( $\overline{\mu}_i$ -a.e.). Second,  $q_i = L_i(\tau_i)$  by construction so conditioning with respect to the pair  $(q_i, \tau_i)$  is equivalent to conditioning with respect to only  $\tau_i$  (again  $\overline{\mu}_i$ -a.e.). Third, since  $\mu_i$  is the marginal of  $\overline{\mu}_i$  over  $\Omega$ , both measures agree over random variables defined over  $\Omega$ . Finally, if  $\pi_i$  and  $\pi_j$  are mutually absolutely continuous, then so are  $\overline{\mu}_i$  and  $\overline{\mu}_j$ . Hence, all of the above observations which are true  $\overline{\mu}_i$  a.e. are also true  $\overline{\mu}_i$ -a.e.

To prove (6.2ii) we may therefore argue as follows:  $\mu_i(\mathrm{d}f_i \mid q_i, m_i) = \overline{\mu}_i(\mathrm{d}f_i \mid m_i)$ . To prove (6.2iii) we have the following related arguments:  $\mu_i(\mathrm{d}f_j \mid q_i, m_j) = \overline{\mu}_i(\mathrm{d}f_j \mid q_i, m_j) = \overline{\mu}_i(\mathrm{d}f_j \mid q_i, \tau_j) = D_j(\tau_j)$  (by definition of  $\overline{\mu}_i$ ) =  $\overline{\mu}_i(\mathrm{d}f_j \mid \tau_j) = \overline{\mu}_i(\mathrm{d}f_j \mid m_j) = \mu_i(\mathrm{d}f_j \mid m_j)$ . Condition (6.2iv) follows similarly. Hence  $\{\mu_i\}_{i \in I}$  is a T-based BNE.

11.10. Appendix C. Details of the Re-Parametrization in (8.2). Suppose we are given the <u>original</u> model with primitives specified by  $\langle \Theta, F, Z^{\infty}, \{\mu_i\}_{id} \rangle$ . We shall now construct

a <u>new</u> model (specified by a hat,  $\hat{}$ ), where we change the attribute vector to specify in addition the behavior strategy chosen by the agent; i.e., where  $\hat{\Theta}_i \equiv \Theta_i x F_i$  for all iel. We will show that with this re-parametrization there is a homomorphism between the space of Harsanyi Types and the space of Savage-Bayesian types.

For each  $i \in I$  we may construct the <u>space</u> of hierarchies of beliefs over  $\hat{\Theta}xF$ ,  $\{\hat{Q}_i^k\}_{k=1}^{\infty}$ , in the manner described in (3.2) (by setting  $Y_i$  of that section equal to  $\hat{\Theta}_ixF_i$ ). Define  $\hat{Q}_i$  to be the resulting set of Savage-Bayesian types of agent i and set  $\hat{Q} = \prod_{i \in I} \hat{Q}_i$ . Define  $\hat{\Omega} = \hat{Q}x\Theta_0xFxZ^{\infty}$ ; this is the state space for the new model. Define for each  $i \in I$ ,  $\psi_i^1:Q_i^1 \rightarrow \hat{Q}_i^1$  by setting for each  $q_i^1 \in Q_i^1$  and  $\hat{M} \subseteq \hat{\Theta}_ixF_i$ ,

$$\psi_{i}^{1}(q_{i}^{1})(\hat{M}) \equiv q_{i}^{1}(M) \text{ where } M \equiv \{(\theta_{.i}, f_{.j}) \in \Theta_{.i} x F_{.i} : (\theta_{.i}, f_{.i}, f_{.i}) \in \hat{M}\}.$$
 (11.11)

The range of  $\psi_i^1$  in  $\hat{Q}_i^1$  is the set of first order beliefs in the new model such that agent i "reads off" agent j's attribute vector to infer her behavior strategy. Let us proceed inductively. Given  $\psi_i^r: Q_j^r \rightarrow \hat{Q}_j^r$  for each  $j \in I$  and for some integer r, define  $\psi_i^{r+1}: Q_i^{r+1} \rightarrow \hat{Q}_i^{r+1}$  by setting for each  $q_i^{r+1} \in Q_i^{r+1}$  and  $\hat{M} \subseteq \hat{Q}_{-i}^r \times \hat{\Theta}_{-i} \times F_{-i}$ 

$$\psi_{i}^{r+1}(q_{i}^{r+1})(\hat{M}) \equiv q_{i}^{r+1}(M) \text{ where } M \equiv \{(q_{.i}^{r}, \theta_{.i}, f_{.i}) \in Q_{.i}^{r} x \theta_{.i} x F_{.i} : (\psi_{.i}^{r}(q_{.i}^{r}), (\theta_{.i}, f_{.i}), f_{.i}) \in \hat{M}\}.$$
(11.12)

Next define  $\psi_i: Q_i x F_i \rightarrow \hat{\theta}_i x \Pi^{\infty}_{r=1} \hat{Q}_i^r$  by setting  $\psi_i((\theta_i, q_i^1, q_i^2, \ldots), f_i) = (\hat{\theta}_i, \hat{q}_i^1, \hat{q}_i^2, \ldots)$  where  $\hat{\theta}_i \equiv (\theta_i, f_i)$  and  $\hat{q}_i^r \equiv \psi_i^r(q_i^r)$  for each r. One may check that the sequence  $\psi_i(q_i, f_i)$  obeys the probabilistic coherence condition mentioned in (3.2) so belongs to  $\hat{Q}_i$ . Define the measure  $\hat{\mu}_i$  over  $\hat{\Omega}$  by setting for each  $\hat{M} \subseteq \hat{\Omega}$ ,  $\hat{\mu}_i(\hat{M}) \equiv \mu_i(M)$  where  $M \equiv \{\omega = (q, \theta_0, f, z^{\infty}) \in \Omega: (\psi(q, f), \theta_0, f, z^{\infty}) \in \hat{M}\}$ .  $\hat{\mu}_i$  is agent i's ex ante belief in the new model.

Define  $\hat{Q}_i^*$  to be the range of  $\psi_i$  in  $\hat{Q}_i$ . Then  $\hat{Q}_i^*$  is the subset of  $\hat{Q}_i$  where the hierarchies of beliefs of agent i in the new model obey the "common knowledge of literacy condition" mentioned in (8.2). The mapping  $\psi_i$ :  $Q_ixF_i \rightarrow \hat{Q}_i^*$  can easily be seen to be a homomorphism between  $Q_ixF_i$  and  $Q_i^*$ . A Harsanyi type for agent i in the *new model* specifies agent i's attribute vector  $\hat{\theta}_i \equiv (\theta_i, f_i)$  as well as a hierarchy of beliefs over  $\hat{\theta} \equiv \theta xF$ . A Savage-Bayesian type  $q_i = (\theta_i, q_i^*)$  in the *original model* specifies agent i's attribute vector,  $\theta_i$ , as well as a hierarchy of beliefs over the set  $\theta xF \equiv \hat{\theta}$  (but does not specify agent i's behavior strategy). Hence, the *space* of Harsanyi types in the *new* model,  $\hat{H}_i$ , is equal to the cartesian product  $Q_ixF_i$  of agent i's space of Savage-Bayesian types and her space of behavior strategies. The mapping  $\psi_i$  therefore defines a homomorphism between the space of Harsanyi types of the *new model*,  $\hat{H}_i \equiv Q_ixF_i$ , and the set of Savage-Bayesian types in the *new model* which obey the "common knowledge of literacy condition,"  $\hat{Q}_i^*$ .

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