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BARGAINING IN NETWORKS AND THE MYERSON VALUE *

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Abstract -

We focus on a multiperson bargaining situation where the negotiation possibilities for the players are represented by a graph, that is, two players can negotiate directly with each other if and only if they are linked directly in the graph. The value of cooperation among players is given by a TU game. For the case where the graph is a tree and the TU game is strictly convex we present a noncooperative bargaining procedure, consisting of a sequence of bilateral negotiations, for which the unique subgame perfect equilibrium outcome coincides with the Myerson value of the induced graph-restricted game. In each bilateral negotiation, the corresponding pair of players bargains about the difference in payoffs to be received at the end. At the beginning of such negotiation there is a bidding stage in which both players announce prices. The player with the highest price becomes the proposer and makes a take-it-or-leave-it offer in terms of difference in payoffs to the other player. If the proposal is rejected, the proposer pays his announced price to the other player, after which this particular link is eliminated from the graph and the mechanism starts all over again for the remaining graph.

Keywords: Myerson value, implementation, cooperative games, networks.

JEL Classification: C71, C72

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1. Introduction

In this paper we study multiperson bargaining situations where the negotiation possibilities for the players are represented by a tree, that is, a connected nondirected graph without cycles. The interpretation is that two players can directly negotiate with each other if and only if there is a link between the two players in the tree. Moreover, there is a TU game which assigns to every coalition of players the surplus that can be achieved if all players in this coalition cooperate. Each pair of players linked directly in the graph bargains about their diærence in payoæs to be received from cooperation. It is assumed that a coalition of players is able to extract the full surplus from cooperation if and only if each pair of coalition members linked directly in the graph has reached an agreement upon its diærence in payoæs. At the end of the bargaining process the coalitions formed are exactly the maximal coalitions for which the full surplus from cooperation can be achieved. For such a coalition there is a unique allocation which distributes the full surplus among its members and respects the agreed upon bilateral diærences in payoæs.

The situation described above is mathematically equivalent to a graph-restricted cooperative game, which consists of a TU game and a graph representing the communication possibilities among the players. A well-known solution for such games is the Myerson value (Myerson, 1977), which is an extension of the Shapley value to graph-restricted games. In this paper we present a noncooperative bargaining procedure which leads to the Myerson value in case the graph is a tree and the underlying TU game is strictly convex. By considering strictly convex games, we assume that the marginal contribution of a player to a coalition is increasing in the size of the coalition.

The bargaining procedure consists of a sequence of bilateral negotiations in which pairs of players bargain about their di¤erence in payo¤s to be realized at the end. Since a pair of players can only negotiate directly if there is a link connecting them, each bilateral negotiation corresponds to a link in the tree. Before the bargaining procedure starts, we choose an order of the links such that at any moment the set of remaining links is connected. For every link fi; jg, let Φ_{ij} be the di¤erence in payo¤s about which the players bargain. The interpretation of Φ_{ij} is that, if in the future all pairs of players agree upon their di¤erence, player i's share from cooperation should exceed player j's share by the amount of Φ_{ij} . At the beginning of this bilateral negotiation both players announce a price. The player with the highest price is then allowed to propose a di¤erence Φ_{ij} . The other player may accept or reject this di¤erence. In case of acceptance both players commit to this di¤erence Φ_{ij} and the mechanism turns to the following link. In case of rejection the proposer has to pay his announced price to the other player, the link fi; jg is eliminated and the mechanism starts all over again for the remaining graph. If the remaining graph is no longer connected, the mechanism is applied separately to each of the connected components in this remaining graph.

The procedure continues until all links in the remaining graph have been considered. The ...nal outcome of the procedure will consist of (1) a ...nal graph, which is a forest (a disjoint collection of trees), (2) the agreed upon dixerences Φ_{ij} for this forest and, possibly, (3) for each player a collection of prices which he is to pay or receive as the result of rejected proposals. The ...nal payoxs for the players are then de...ned as follows. For every tree in the resulting forest there is a unique allocation x which distributes the value of the tree (or, to be more precise, the

value of the coalition consisting of the players in this tree) among its members, respecting the agreed upon di¤erences Φ_{ij} : The …nal payo¤ for a player is then the sum of his payo¤ in x and the net sum of the prices received and the prices paid.

The main result in this paper is that there is a unique subgame perfect equilibrium outcome to this procedure, in which all proposed di¤erences are accepted and the ...nal payo¤s for the players coincide with the Myerson value applied to the induced graph-restricted game.

At this stage we wish to compare this procedure with related bargaining mechanisms proposed in the literature. The bargaining procedures that perhaps come closest to our mechanism are the bidding-for-the-surplus procedure proposed in Pérez-Castrillo and Wettstein (2001) and Mutuswami, Pérez-Castrillo and Wettstein (2001) and the mechanism proposed by Moulin (1984). Similarly to our mechanism, the latter procedures also consist of a bidding stage, at which the role of proposer is decided by means of an auction, and a bargaining stage at which the proposer makes an oxer to other players. The mechanism in Pérez-Castrillo and Wettstein (2001) implements the Shapley value for zero-monotonic TU games, whereas the mechanism in Mutuswami et al. (2001) implements the Myerson value for situations where the value from cooperation does not only depend on the coalition formed but also on the communication graph which connects the players in the coalition¹. The bidding-for-the-surplus mechanism consists of three stages. In the ...rst stage every player i chooses for each of the other players j a price that i is willing to pay to j. The net bid of a player is the sum of the prices he is willing to pay to the other players minus the sum of the prices the other players want to pay to him. The player with the highest net bid becomes the proposer. At the second stage, the proposer pays his prices to the other players and announces an allocation for each of them. In the third stage, the other players sequentially accept or reject this proposal. In case of a rejection by at least one player the proposer leaves the game and obtains his stand-alone payox, and the mechanism starts again without considering this player. In case of unanimous acceptance, every player except the proposer receives his share of the allocation and the proposer gets the value of the grand coalition minus the payments made to the other players. Other noncooperative bargaining procedures which implement the Shapley value are, for instance, Dasgupta and Chiu (1998), Gul (1989), Hart and Mas-Colell (1996) and Winter (1994). Mutuswami et al. (2001) extend the bidding-for-the-surplus mechanism to the provision of public goods and network formation. The dixerence with respect to the former mechanism is that at the second stage the proposer announces in addition a coalition and a connected graph on such coalition. Vidal and Bergantiños (2001) apply the bidding-for-the-surplus mechanim to implement the Owen value, which is an extension of the Shapley value to cooperative situations where players are organized in a-priori unions.

Moulin (1984) implements the Kalai-Smorodinsky bargaining solution. In this mechanism there is a bidding stage and a bargaining stage. At the bidding stage players simultaneously announce a probability. The player with the highest probability, say p_i , is allowed to make an oxer to the rest of players, which sequentially accept or reject such an oxer starting from the player with the lowest probability. If there is a rejection, the player who rejects is allowed to make a counteroxer to the rest of players. If at least one player rejects this counteroxer,

¹The Myerson value in this more general context is also called the Jackson and Wolinsky allocation rule (Jackson and Wolinsky (1996)).

then the status quo point is enforced. If there is unanimous approval, then this counteroxer is implemented with probability p_i , whereas the status quo point is implemented with probability 1_i p_i . Bergantiños, Casas-Méndez and Vázquez-Brage (2000) have extended the de...nition of the Kalai-Smorodinsky bargaining solution to NTU games and have modi...ed Moulin's mechanism in order to implement the latter solution.

In comparison with the mechanisms above, the procedure presented in this paper di¤ers in various aspects. First of all, the negotiations in our procedure are always bilateral, whereas in all of the above mechanisms, except Gul's, negotiations are multilateral. Another important di¤erence with the mechanisms above lies in the procedure which is followed after a proposal has been rejected. In the bidding-for-the-surplus mechanism, for instance, the player whose proposal has been rejected should leave the game, whereas in our mechanism only the link for which the di¤erence has been negotiated is eliminated, but the proposer stays in the game as long as he has other links left. Finally, the role of the prices is di¤erent within our procedure in comparison with Gul (1989) and the bidding-for-the-surplus mechanim. In the latter two procedures prices are always paid in equilibrium, whereas in our mechanism the announced prices are paid only if a proposal is rejected. Hence, in equilibrium, no prices are paid.

The paper is organized as follows. Section 2 presents some basic de...nitions. In Section 3 we present the mechanism and show that it implements the Myerson value. Section 4 contains some concluding remarks.

2. The model

Let N=f1;:::; ng be the set of players and let 2^N the set of all possible coalitions. A characteristic function is a function $v:2^N$! < which de…nes for every coalition the value or worth obtained from cooperation among players inside this coalition. We assume that v(;)=0. The pair [N;v] is called a cooperative game with transferable utility (TU-game). We shall assume throughout the paper that the game [N;v] is strictly convex, that is,

$$v(S [fi;jq); v(S [fiq) > v(S [fjq); v(S)$$

for all $i \in j$ and all $S \mu Nnfi;jg$.

A TU-allocation rule is a function a which assigns to every TU-game [N; v] a payox vector (N; v) 2 < n, where n is the number of players.

De...nition 2.1. The Shapley value is the allocation rule © with

$$©_{i}(N;v) = \frac{X}{S\mu Nnfig} \frac{S!(n_{i} S_{i} 1)!}{n!} [v(S [fig)_{i} v(S)]$$

for all TU-games [N; v] and all players i; where s = jSj; n = jNj:

Consider a graph g consisting of a set of n nodes and a set of undirected links. The nodes represent the players and the links are denoted by fi; jg; with i; j 2 N. The interpretation is that players i and j can negotiate directly if and only if the link fi; jg is in g.

The triple [N; v; g] is called a graph-restricted cooperative game with transferable utility. This triple is also called a network or a communication situation. An allocation rule in this context is a function which assigns to every graph-restricted cooperative game a payo¤ vector in $<^n$, where n is the number of players.

In a graph g, a path is a sequence of adjacent links $fi_1; i_2g; fi_2; i_3g; ...; fi_{K_i-1}; i_Kg$ with $fi_k; i_{k+1}g$ 2 g and all $i_1; i_2; ...; i_K$ pairwise di¤erent. For a coalition S μ N let g^S be the restriction of the graph g to nodes in S. We say that S is a maximal connected coalition if (1) for every two nodes i; j 2 S there is a path in g^S connecting them, and (2) for every i 2 S and j 2 S there is no path in g connecting them. Let Njg be the partition of N consisting of the maximal connected coalitions induced by g^S . A graph g is said to be connected if N is the unique maximal connected coalition. A graph g is called a tree if for every two nodes there is a unique path connecting them. We say that g is a forest if it is a disjoint union of trees.

Given a graph-restricted game [N; v; g], we de...ne the following auxiliary TU-game, to which we refer as the point game induced by [N; v; g].

De...nition 2.2. The point game [N; vjg] of a graph-restricted cooperative game [N; v; g] is the TU game de...ned by

vjg(S) = X v(T) T2Sjg

for all $S \mu N$:

Hence, the value of a coalition in the point game is given by the sum of the values of its maximal connected coalitions.

De...nition 2.3. The Myerson value of a graph-restricted cooperative game [N; v; g] is the Shapley value applied to the induced point game [N; v; g].

We denote the Myerson value of a graph-restricted cooperative game [N; v; g] by m (N; v; g). Myerson (1977) has provided the following axiomatic characterization.

Theorem 2.4. (Myerson, 1977) The Myerson value is the only allocation rule ^a which satis...es the following two axioms:

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1 component ecciency
a_i(N; v; g) = v(S) for all [N; v; g] and all maximal connected coalitions S 2 Njg. i2S
2. Fairness
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 $a_i(N;v;g)_i a_i(N;v;gnfi;jg) = a_j(N;v;g)_i a_j(N;v;gnfi;jg)$ for all [N;v;g] and all links fi;jg 2g. Here, gnfi;jg is the graph which remains after deleting the link fi;jg:

3. The mechanism

In this section we present a noncooperative bargaining procedure which for a given tree g^{π} and strictly convex TU-game [N; v] yields the Myerson value m (N; v; g^{π}) as the unique subgame perfect equilibrium outcome. Since N and v are ...xed, we shall write m (g^{π}) instead of m (N; v; g^{π}).

Fix a tree g[¤] and an order ¼ over the links in g[¤]. For every link I 2 g[¤] let L⁺ (Ij¼) be the set of links which weakly follow link I given the order ¼. We say that the order ¼ is regular if for every link I the graph L⁺ (Ij¼) μ g[¤] is connected. Note that in any regular ¼ the link I is always an exterior link in L⁺ (Ij¼). Let ¦ be a function which assigns to every subgraph g μ g[¤] a regular order on the links in g.

The bargaining procedure j ($v; g^n; j$) is de...ned as follows. Let i = j (g^n). Suppose that the link fi; j g is reached by i. Then, players i and j enter the following two-step bargaining procedure.

Step 1

Players i and j simultaneously choose a non-negative price. The player with the highest bid will be the proposer in step 2. If there is a draw, the player which is not a terminal node in L^+ (fi; j g j½) will be the proposer in step 2. In case fi; j g is the last link, and thus both players are terminal nodes in L^+ (fi; j g j½), the player with the lowest index becomes the proposer.

Step 2

The proposer oxers a dixerence in payoxs \diamondsuit_{ij} 2 < and the other player can accept or reject this dixerence.

If C_{ij} is accepted, choose the next link according to the order ¼ and return to step 1 for this link.

If \mathfrak{C}_{ij} is rejected, then the proposer must pay the price he bid at step 1 to the other player and the link fi; jg is deleted from the graph. Afterwards, the procedure above is applied to the reduced graph $g^{\pi}nfi$; jg with respect to the order $| (g^{\pi}nfi;jg) \rangle$. If $g^{\pi}nfi$; jg is not connected, then it is understood that the procedure is applied to each of the trees in $g^{\pi}nfi$; jg separately. If, for instance, the diærence at link fh; kg is rejected in $g^{\pi}nfi$; jg, the procedure starts for the remaining graph $g^{\pi}n(fi;jg[fh;kg))$, and so on, until there are no links left. In the latter case, every player i receives his stand-alone payoæ v (i).

The procedure stops whenever all links in the actual graph have been accepted or there are no links left. Therefore, the procedure stops after ...nitely many steps, since g^{α} has ...nitely many links and after every rejection one link is deleted from the actual graph. At the end, we arrive at a ...nal subgraph g^F μ g^{α} for which all dimerences have been accepted. By construction, g^F is a forest. For every tree g^0 in g^F there is a unique component e Φ cient payom vector x for the players in g^0 which respects all the agreed upon dimerences for the links in g^0 . The ...nal payom for a player i in g^0 is given by x plus the prices received minus the prices payed as the result of rejections in the past.

We assume that the players in the bargaining procedure play a subgame perfect equilibrium with the following tie-breaking rule: (1) if a player is indi¤erent between accepting a di¤erence Φ_{ij} or not, he is supposed to accept, (2) if player j is a terminal node in L+ (fi;jgj¼) and player i is not, then, if player i is indi¤erent between proposing di¤erence Φ_{ij} and Φ_{ij} with $\Phi_{ij} < \Phi_{ij}$, he is supposed to propose Φ_{ij} , and (3) if player i is indi¤erent between choosing prices p^1 and p^2 at the bidding stage, with $p^1 < p^2$, then he is supposed to choose price p^1 . In the sequel, when we write subgame perfect equilibrium, we always mean subgame perfect equilibrium satisfying this tie-breaking rule.

Theorem 3.1. Let the TU-game [N;v] be strictly convex, g^* a tree which connects all players in N and \dagger a function which assigns to every subgraph of g^* a regular order over the links.

Then, the mechanism i ($v; g^x; l$) has a unique subgame perfect equilibrium outcome. In this outcome all the di¤erences proposed in g^x are accepted and the ...nal payoxs for the players coincide with the Myerson value $m(N; v; g^x)$.

Proof of Theorem 3.1. We prove this result by induction on the number of links in $g^{\tt m}$. If $g^{\tt m}$ has no link, the result is trivial. Consider now a graph $g^{\tt m}$ with K links. For the sake of convenience we assume that $g^{\tt m}$ is a tree which connects all players. If not, each tree of the forest $g^{\tt m}$ could be treated separately. Assume that the result holds for every forest with at most K $_i$ 1 links. We prove that the statement in the theorem holds for $g^{\tt m}$.

We need the following notation. Let L be the set of all links in g^{π} . For a given link fi; jg let Li (fi; jg) be the set of links which precede fi; jg and let L+ (fi; jg) be the set of links which weakly follow fi; jg given the order \dagger (g^{π}). For a given pro…le of dimerences $\Phi = (\Phi_l)_{l2L}$ let $\Phi = (\Phi_l)_{l2L}$ let

$$\label{eq:definition} \ensuremath{\mathfrak{C}}^{\protect\ensuremath{\mathtt{n}}}_{ij} = m_i \ (N; v; g^{\protect\ensuremath{\mathtt{n}}} f i; j g)_i \ m_j \ (N; v; g^{\protect\ensuremath{\mathtt{n}}} f i; j g) :$$

We refer to $\mbox{$C_{ij}^{n}$}$ as the fair di¤erence at fi; jg. In the sequel, for a subgraph g $\mbox{$\mu$}$ g, we simply write m (g) to denote the Myerson value of the graph-restricted game [N; v; g], since [N; v] is ...xed. By Theorem 2.4 the Myerson value m (g*) is the unique component e¢cient allocation which respects all fair di¤erences in L. By $\mbox{$C_{L^i$}$}_{L^i$}$ (fi;jg) we denote a pro...le of past di¤erences that has been agreed upon before reaching fi; jg. For a given $\mbox{$C_{L^i$}$}_{L^i$}$ (fi;jg), let j $\mbox{$C_{L^i$}$}_{L^i$}$ (fi;jg) be the subgame starting at link fi; jg where all past di¤erences have been accepted and coincide with $\mbox{$C_{L^i$}$}_{L^i$}$ (fi;jg). For every di¤erence $\mbox{$C_{ij}$}$ let j $\mbox{$C_{L^i$}$}_{L^i$}$ (fi;jg); $\mbox{$C_{ij}$}_{ij}$ be the subgame starting directly after fi; jg in which the past di¤erences are given by $\mbox{$C_{L^i$}$}_{L^i$}$ (fi;jg); $\mbox{$C_{ij}$}_{ij}$ contains a subgame perfect equilibrium in which all proposed di¤erences are accepted. De...ne $\mbox{$C_{jj}$}_{ij}$ contains a subgame perfect equilibrium in which all proposed di¤erences are accepted. De...ne $\mbox{$C_{jj}$}_{ij}$ contains a subgame perfect equilibrium in which all proposed di¤erences are accepted. De...ne $\mbox{$C_{jj}$}_{ij}$ be the set of payo* vectors in <\mbox{\$N\$} Note that $\mbox{$C_{L^i$}$}_{ij}$ is ...nite whenever fi; jg is not the last link. Let $\mbox{$X^a$}$ $\mbox{$C_{L^i$}$}_{ij}$ jbe the set of payo* vectors in <\mbox{\$N\$} induced by subgame perfect equilibria % in the subgame j $\mbox{$C_{L^i$}$}_{ij}$ where all di**erences are accepted in %. Note that $\mbox{$X^a$}$ $\mbox{$C_{L^i$}$}_{ij}$ is nonempty if and only if $\mbox{$C_{L^i$}$}_{ij}$ 2 $\mbox{$D_{ij}$}$ $\mbox{$C_{L^i$}$}_{ij}$ is nonempty if and only if $\mbox{$C_{L^i$}$}_{ij}$ 2 $\mbox{$D_{ij}$}$ $\mbox{$C_{L^i$}$}_{ij}$ is nonempty if and only if $\mbox{$C_{L^i$}$}_{ij}$ 2 $\mbox{$D_{ij}$}$ $\mbox{$C_{L^i$}$}_{ij}$ is nonempty if and only if $\mbox{$C_{L^i$}$}_{ij}$ 2 \m

$$X^{a} \overset{\textbf{i}}{\Leftrightarrow}_{\mathsf{L}_{i}} (\mathsf{f} \mathsf{i} : \mathsf{j} \mathsf{g}) \overset{\textbf{c}}{=} \underbrace{\overset{\textbf{l}}{\Leftrightarrow}_{\mathsf{i} \mathsf{j}}} X^{a} \overset{\textbf{i}}{\Leftrightarrow}_{\mathsf{L}_{i}} (\mathsf{f} \mathsf{i} : \mathsf{j} \mathsf{g}) ; \overset{\textbf{c}}{\Leftrightarrow}_{\mathsf{i} \mathsf{j}} \overset{\textbf{c}}{:}$$

By X_{ij}^{a} i c $^{L_{i}}$ i c c i c $^{$

de...ne the set

e set
$$\mathbf{n} = \mathbf{s} \cdot \mathbf{o}$$

$$D_{\text{Li } (fi;jg)} = \bigoplus_{\text{Li } (fi;jg)} \mathbf{x} \bigoplus_{\text{Li } (fi;jg)} \left(\bigoplus_{\text{Li } (fi;jg)}^{\text{x}} \right) + \mathbf{m} \text{ (gnl) for all } 12 \text{ L} ;$$

where the inequality should be read coordinatewise. We prove the following lemma.

Lemma 3.2. Consider a subgame i $\begin{picture}(20,0) \put(0,0){\line(1,0){15}} \put(0,0){\line(1,0){1$

- horizontal² line segments.
- (2) If $\bigoplus_{i \in [f], [g]} 2D_{L^i}$ (fi:jg), then there is a unique subgame perfect equilibrium outcome in $\bigoplus_{i \in L^i} (f_{i};jg)$ where at every link the corresponding players agree on the fair digerence. (3) If $\bigoplus_{i \in I} (f_{i};jg) > \bigoplus_{i \in I} (f_{i};jg) > \bigoplus_{i \in I} (f_{i};jg)$ for which all digerences are accepted, players i and j agree on the digerence $\bigoplus_{i \in I} (f_{i};jg) \in \bigoplus_{i \in I} (f_{i};jg) \in \bigoplus_{i$

Proof of Lemma 3.2. We prove this result by induction on the number of links that follow fi; jg. Consider a pro…le of di¤erences Φ_{Li} (fi:ig). From now on, we will omit Φ_{Li} (fi:ig) from the variables whenever this cannot lead to confusion.

Suppose ...rst that there is no link following fi; jg.

(1) Note that if the link fi; jq is built, the grand coalition is formed. Given the past dixerences $\Phi_{L^i \ (fi;jg)}$ each $\Phi_{ij} \ 2 < induces$ the unique payox vector $x \ 2 <^n$ satisfying

$$\begin{array}{rcl} X & & \\ & x_r & = & v(N); \\ & & \\ x_{h,i} & x_k & = & \Phi_{hk} \text{ for all fh; kg 2 L:} \end{array}$$

Let

 $S_i = fig[fr 2 Nj there is a path in gn fi; jq connecting r and iq:$

Let s_i be the number of player in S_i . Similarly we de...ne s_i . For every link fh_i kg fi_i g we de...ne

 S_h (fh; kq) = fhg [fr 2 Nj there is a path in gn fh; kg connecting r and hg;

and s_h (fh; kg) as the cardinality of S_h (fh; kg). Similarly we de...ne S_k (fh; kg). Let

$$c (fh; kgj fi; jg) = \begin{cases} s_k (fh; kg); & \text{if path from } fi; jg \text{ to } k \text{ contains } h \\ s_h (fh; kg); & \text{otherwise.} \end{cases}$$

²Our convention is to put player i's payo¤ on the horizontal axis and player j's payo¤ on the vertical axis. Recall that, by convention, player j is the exterior node in L⁺ (fi; jg). Non-horizontal thus means that player j's payo¤ cannot be constant on any of the line segments.

Then it may be veri...ed that system (3.1) is equivalent to

$$s_{i}x_{i} + s_{j}x_{j} = v(N) + \sum_{\substack{12Lnfi;jg\\ }} c(Ij fi;jg) \mathfrak{C}_{I};$$

$$x_{i} i_{j} x_{j} = \mathfrak{C}_{ij}:$$
(3.2)

Consequently,

Since s_i and s_j are strictly positive and c_i is given for $i \in f_i$; jg, the set k_{ij} is a strictly decreasing line.

- (1.a) is satis...ed since $\Phi_{ij}^{min} = i \ 1$ and $D_{ij}^a = (i \ 1; 1)$, (1.b) and (1.c) follow inmediately from (3.3).
- (2) Suppose that $\bigoplus_{L^i (fi;jg)} 2 D_{L^i (fi;jg)}$. Let $e_i = m_i (g^n fi;jg)$ and $e_j = m_j (g^n fi;jg)$. Then, de...ne the price

Assume that i < j. If a di¤erence \mathfrak{C}_{ij} is rejected, the procedure for the reduced graph $g^{\mathtt{m}} n \, fi; jg$ starts. By the induction hypothesis at the beginning of the proof, the procedure for the reduced graph $g^{\mathtt{m}} n \, fi; jg$ yields the Myerson value $m \, (g^{\mathtt{m}} n \, fi; jg)$. Suppose that player i is the proposer and has chosen price p. Then $e_j + p$ can be seen as the outside option for player j, since by rejecting player i's di¤erence he receives the price p from player p is the proposer and has chosen price p, p can be seen as the outside option for player p. Since $\mathfrak{C}_{L^i} = \mathfrak{C}_{I^i;jg} = \mathfrak{C}_{I^$

So any equilibrium at this step should yield expected payo¤s x_i $e_i + p^{\pi}$ and x_j $e_j + p^{\pi}$. But there is only one feasible pair $(x_i; x_j)$ 2 X_{ij} such that x_i $e_i + p^{\pi}$ and x_j $e_j + p^{\pi}$, namely $x_i^{\pi}; x_j^{\pi} = (e_i + p^{\pi}; e_j + p^{\pi})$. This implies that, if there is an equilibrium at this stage, it should imply payo¤s $(e_i + p^{\pi}; e_j + p^{\pi})$. It may be veri…ed by the reader that there is a unique equilibrium behavior in which both players choose price p^{π} at step 1, player i o¤ers the di¤erence Φ^{π}_{ij} which induces the payo¤ pair $(e_i + p^{\pi}; e_j + p^{\pi})$ and player j accepts this di¤erence. Hence, property (2) holds.

(3) Since $\Phi_{ij}^{min} = i + 1$, it cannot be the case that $\Phi_{ij}^{min} > \Phi_{ij}^{\pi}$, and therefore there is nothing to show.

(4) This property is shown in the same way as (2). This completes the proof of the lemma for the last link.

Now consider some link fi; jg which is followed by at least one other link. By induction, assume that for every link fh; kg following fi; jg and for every pro…le of di¤erences agreed upon until fh; kg the properties (1) to (4) hold. We prove that properties (1) to (4) hold for link fi; jg and for every pro…le of di¤erences $\Phi_{\text{Li}}(\text{fi};jg)$.

(1.a) Let Φ_{ij}^1 2 D_{ij}^a and Φ_{ij}^2 Φ_{ij}^1 . We prove that Φ_{ij}^2 2 D_{ij}^a , which would imply (1.a). Let fh; kg be the link which immediately follows fi; jg. By induction assumptions (3) and (4) applied to link fh; kg, we know that Φ_{ij}^1 induces a unique dimerence Φ_{hk}^1 which is agreed upon at link fh; kg in equilibrium.

For every pro…le of di¤erences $(\Phi_1)_{12L}$ the …nal payo¤s for the players are given by \mathbf{X}

$$\begin{array}{cccc} X & & & & \\ & X_r & = & v(N); \\ r2N & & & \\ X_{i \ j} & X_{j} & = & & & \\ X_{m \ j} & X_{r} & = & & & \\ \end{array}$$

for all fm; rg 2 Ln fi; jg. This system of equations implies

$$x_{i}(\diamondsuit) = \frac{1}{n} 4_{V}(N) + \frac{X}{12Lnfi;jg} c(Ij fi;jg) \diamondsuit_{i} + s_{j} \diamondsuit_{ij} 5;$$

$$2$$

$$X$$

$$X$$

$$3$$

$$3$$

$$4$$

$$1$$

$$2$$

$$3$$

$$4$$

$$3$$

$$4$$

$$3$$

$$x_{m}(\textcircled{t}) = \frac{1}{n} 4_{V}(N) + s_{r}(fm; rg) \textcircled{t}_{mr} + \frac{X}{12Ln(fi;jg[fm;rg)} c(Ij fm; rg) \textcircled{t}_{I} + c(fi;jgjfm; rg) \textcircled{t}_{ij} 5;$$

$$(3.5)$$

for all links fm; rg ϕ fi; jg; where $\phi = (\phi_I)_{I2L}$.

For all links fm; rg 2 L⁺ (fh; kg) we have, since the rule of order ¼ is regular, that c (fi; jgj fm; rg) = s_j and c (fh; kgj fm; rg) = s_k . Recall that, by convention, j is an exterior node in L⁺ (fi; jg) and k is an exterior node in L⁺ (fh; kg) μ L⁺ (fi; jg), and hence every link fm; rg 2 L⁺ (fh; kg) belongs to S_i and S_h (fh; kg). As such, c (fi; jgj fm; rg) = s_j and c (fh; kgj fm; rg) = s_k for all links fm; rg 2 L⁺ (fh; kg). Suppose that Φ_{hk}^2 is such that

$$x_{m} \overset{\textbf{i}}{\leftarrow}_{L_{i} (fi;jg)}; \overset{\textbf{f}}{\leftarrow}_{l_{j}}^{1}; \overset{\textbf{f}}{\leftarrow}_{hk}; \overset{\textbf{f}}{\leftarrow}_{L^{+} (fh;kg)nfh;kg} \overset{\textbf{f}}{\leftarrow}$$

$$= x_{m} \overset{\textbf{i}}{\leftarrow}_{L_{i} (fi;jg)}; \overset{\textbf{f}}{\leftarrow}_{l_{j}}^{2}; \overset{\textbf{f}}{\leftarrow}_{hk}; \overset{\textbf{f}}{\leftarrow}_{L^{+} (fh;kg)nfh;kg}$$

for every player m in L^+ (fh; kg). The latter equation follows from the system of equations (3.5).

We know by induction assumptions (3) and (4) that $\ensuremath{\varphi}_{ij}^1$ and $\ensuremath{\varphi}_{hk}^1$ induce a unique subgame perfect equilibrium outcome in the subgame $_i$ $\ensuremath{\varphi}_{\text{Li }(fi;jg)}; \ensuremath{\varphi}_{ij}^1; \ensuremath{\varphi}_{hk}^1$ in which all dixerences are accepted. Let $\ensuremath{\varphi}$ be the pro…le of dixerences accepted in this outcome in the subgame $\ensuremath{\varphi}_{ij}; \ensuremath{\varphi}_{hk}^1$. Since the subgames $_i$ $\ensuremath{\varphi}_{\text{Li }(fi;jg)}; \ensuremath{\varphi}_{ij}^1; \ensuremath{\varphi}_{hk}^1$ and $_i$ $\ensuremath{\varphi}_{\text{Li }(fi;jg)}; \ensuremath{\varphi}_{ij}^2; \ensuremath{\varphi}_{hk}^2$ are equivalent, we may thus conclude that the latter subgame has a unique subgame perfect equilibrium outcome in which the pro…le of dixerences $\ensuremath{\varphi}$ is accepted. 3

Let ${}^ix_h^1; x_k^1$ be the payoʻʻ'a pair for players h and k induced by ${}^tC_{Li\ (fi;jg)}; {}^tC_{hk}^1; {}^tC$ and let ${}^ix_h^2; x_k^2$ be induced by ${}^tC_{Li\ (fi;jg)}; {}^tC_{ij}^2; {}^tC_{hk}^2; {}^tC$. By equation (3.5) applied to player h we obtain that $x_h^1 = x_h^2$. Recall that, by convention, player k is a terminal node in L+ (fh; kg). From equation (3.6) it follows that ${}^tC_{hk}^2$: ${}^tC_{hk}^1; {}^tC_{hk}^1; {}^tC_{hk$

(1.b) Let fm; rg be the link which immediately preceds fi; jg. Fix a pro…le of di¤erences $\Phi_{\text{Li (fm;rg)}}$. We show that D^a_{ij} and X^a_{ij} depend continuously on Φ_{mr} . By induction, this would imply eventually that D^a_{ij} and X^a_{ijc} depend continuously on $\Phi_{\text{Li (fi;jg)}}$. For every Φ_{mr} , de…ne D^a_{ij} (Φ_{mr}) = D^a_{ij} $\Phi_{\text{Li (fm;rg)}}$; Φ_{mr} and Φ_{ij}^{min} (Φ_{mr}) = Φ_{ij}^{min} $\Phi_{\text{Li (fm;rg)}}$; Φ_{mr} . We show the following claim.

Claim 1. For all \diamondsuit_{mr}^1 , \diamondsuit_{mr}^2 we have that

$$\diamondsuit_{ij}^{min} \stackrel{\textbf{i}}{\Leftarrow} \diamondsuit_{mr}^{2} = \diamondsuit_{ij}^{min} \stackrel{\textbf{i}}{\Leftarrow} \diamondsuit_{mr}^{1} + \frac{s_{r} (fm; rg)}{s_{i}} \stackrel{\textbf{f}}{\Leftarrow} \diamondsuit_{mr}^{1} \stackrel{\textbf{k}}{\Leftarrow} \diamondsuit_{mr}^{2} :$$

Proof of Claim 1. De...ne

$$\label{eq:problem} \Phi_{ij}^2 \,=\, \Phi_{ij}^{min}{}^{\boldsymbol{i}}\,\Phi_{mr}^1 + \frac{s_r\,(fm;rg)}{s_i}\,{}^{\boldsymbol{f}}\Phi_{mr}^1{}_{\boldsymbol{i}} \quad \Phi_{mr}^2:$$

Note that, by construction,

$$s_r (fm; rg) \, \Phi_{mr}^1 + s_j \, \Phi_{ij}^{min} \, \Phi_{mr}^1 = s_r (fm; rg) \, \Phi_{mr}^2 + s_j \, \Phi_{ij}^2$$

By choosing $\ensuremath{\mathfrak{C}}_{ij}^2$ after $\ensuremath{\mathfrak{C}}_{mr}^2$ the induced subgame $\ensuremath{\mathfrak{C}}$ the remaining players to the subgame $\ensuremath{\mathfrak{C}}$ the subgame $\ensuremath{\mathfrak{C}}$ this follows from the system of equations (3.5). Since $\ensuremath{\mathfrak{C}}_{ij}^{min}$ the player $\ensuremath{\mathfrak{C}}_{ij}^{1}$ the remaining players to the subgame $\ensuremath{\mathfrak{C}}_{ij}^{1}$ the remaining players to the remaini

de...nition, \diamondsuit^2_{ij} 2 D^a_{ij} \diamondsuit^{c}_{mr} , which implies that

By exchanging the roles of $\ensuremath{\Phi_{mr}}^1$ and $\ensuremath{\Phi_{mr}}^2$ we can similarly show that

$$\bigoplus_{ij}^{\min} {}^{\mathbf{i}} \bigoplus_{mr}^{1} {}^{\mathbf{c}} \cdot \bigoplus_{ij}^{\min} {}^{\mathbf{i}} \bigoplus_{mr}^{2} {}^{\mathbf{c}} + \frac{s_r (fm; rg)}{s_i} {}^{\mathbf{f}} \bigoplus_{mr}^{2} {}^{\mathbf{c}} \bigoplus_{mr}^{1} {}^{\mathbf{c}} :$$
(3.8)

It is easy to verify that inequalities (3.7) and (3.8) can only be satis...ed when both are equalities. This completes the proof of Claim 1.

By (1.a) it follows that

$$D_{ij}^{a} \overset{\mathbf{i}}{\oplus} \mathbb{C}_{mr}^{2} = D_{ij}^{a} \overset{\mathbf{i}}{\oplus} \mathbb{C}_{mr}^{1} + \frac{s_{r} (fm; rg)}{s_{j}} \overset{\mathbf{f}}{\oplus} \mathbb{C}_{mr}^{1} ; \qquad (3.9)$$

for all $\mbox{$

(1.c) Let fm; rg be the link which immediately follows fi; jg. By induction assumptions (1.b), (3) and (4) applied to link fm; rg, it follows that every Φ_{ij} 2 D^a_{ij} induces a unique subgame perfect equilibrium payo¤ $(x_i(\Phi_{ij}); x_j(\Phi_{ij}))$, which depends continuously on Φ_{ij} . Since by (1.a) applied to link fi; jg we know that D^a_{ij} is connected, it follows that X^a_{ij} is connected.

We now show that X_{ij}^a consists of non-increasing non-horizontal line segments. For every \mathfrak{P}_{ij} 2 D_{ij}^a let \mathfrak{P}_{ij} be the pro…le of future equilibrium di¤erences induced by \mathfrak{P}_{ij} . Let $D_{ij}^1;D_{ij}^2;D_{ij}^3;:::$ be a partition of D_{ij}^a such that (1) \mathfrak{P}_{ij} is constant for all \mathfrak{P}_{ij} 2 D_{ij}^1 and (2) for all k 2 there is a link I^k following f_i ; g_i such that g_i is the ...rst link for which \mathfrak{P}_{ij} changes with respect to \mathfrak{P}_{ij} . We show that for every D_{ij}^k the total derivative $\frac{dx_i}{d\mathfrak{P}_{ij}}$ is

Assume ...rst that $\Phi_{ij} \ge D_{ij}^1$. Since $\Phi_1(\Phi_{ij})$ is constant on D_{ij}^1 , it follows from equation (3.4) that $\frac{dx_i}{d\Phi_{ii}} = \frac{s_j}{n} > 0$ and $\frac{dx_j}{d\Phi_{ii}} = \frac{s_i}{n} < 0$.

node in the remaining graph L⁺ ($\{ \!\!\! \} \!\!\! \}$ h, kg). Note also that fh; kg cannot be the last link, since in this case Φ_{lk} Φ^1_{ij} = Φ^π_{hk} = Φ^1_{lk} Φ^2_{ij} , which would be a contradiction.

Claim 2. If Φ_{ii}^1 is close enough to Φ_{ii}^2 , then

Proof of Claim 2. Let $L_{+}^{fh;kg}$ be the set of links following fi; jg and preceding fh; kg. Let $\Phi_{L_{+}^{fh;kg}}$ Φ_{ij}^{1} be the equilibrium dimerences for links in $L_{+}^{fh;kg}$ if the dimerence Φ_{ij}^{1} is agreed upon. For Φ_{ij}^{1} we de...ne D_{nk}^{a} Φ_{ij}^{1} as the set of those dimerences Φ_{nk} for which all dimerences at links following fh; kg are accepted, given that the dimerences Φ_{ij}^{1} and $\Phi_{L_{+}^{fh;kg}}$ Φ_{ij}^{1} are already realized. Let X_{nk}^{a} Φ_{ij}^{1} be the set of feasible payom pairs for players h and k if the dimerences Φ_{ij}^{1} and $\Phi_{L_{+}^{fh;kg}}$ Φ_{ij}^{1} have been realized and all future dimerences are to be accepted. Similarly we de...ne Φ_{ij}^{a} and Φ_{ij}^{a} and Φ_{ij}^{a} and Φ_{ij}^{a} and Φ_{ij}^{a} and Φ_{ij}^{a} are connected unions of non-increasing non-horizontal line segments.

We now distinguish two cases.

Case 1. If $\mbox{$\varphi$}_{hk}^{min} \ \mbox{$\varphi$}_{ij}^1 > \mbox{$\varphi$}_{hk}^{\pi}.$$ Then, if $\mbox{$\varphi$}_{ij}^2$ is close enough to $\mbox{$\varphi$}_{ij}^1$, we have that $\mbox{$\varphi$}_{hk}^{min} \ \mbox{$\varphi$}_{ij}^2 > \mbox{$\varphi$}_{hk}^{\pi}.$$ The latter follows from the fact that $\mbox{$\varphi$}_{hk}^{min} \ \mbox{$(\varphi$}_{ij})$ depends continuously-on $\mbox{$\varphi$}_{ij}$. Then,-by induction assumption (3) of our lemma, it holds that $\mbox{$\varphi$}_{hk} \ \mbox{$\varphi$}_{ij}^1 = \mbox{$\varphi$}_{hk}^{min} \ \mbox{$\varphi$}_{ij}^1$ and $\mbox{$\varphi$}_{hk} \ \mbox{$\varphi$}_{ij}^2 = \mbox{$\varphi$}_{hk}^{min} \ \mbox{$\varphi$}_{ij}^2$.

From above, we know that

$$x_{i}(\diamondsuit_{ij}) = \frac{1}{n} 4v(N) + X \atop 12Lnfi;jg c(Ij fi;jg) \diamondsuit_{I} + s_{j} \diamondsuit_{ij} 5;$$
(3.11)

$$x_{m}(\diamondsuit_{ij}) = \frac{1}{n} 4_{V}(N) + s_{r}(fm;rg) \diamondsuit_{mr} + X$$

$$x_{l2Ln(fi;jg[fm;rg)} c(Ij fm;rg) \diamondsuit_{l} + c(fi;jgjfm;rg) \diamondsuit_{ij} 5;$$

$$(3.12)$$

for all links fm; rg & fi; jg.

For all links fm; rg 2 L⁺ (fh; kg) we have, since the rule of order $\{(g^x)\}$ is regular, that $c(fi; jgjfm; rg) = s_j$ and $c(fh; kgjfm; rg) = s_k(fh; kg)$. Suppose that c(fh; kg) is such that

$$s_j \, \oplus_{ij}^1 + s_k \, (fh; kg) \, \oplus_{hk}^i \, \oplus_{ij}^1 \, \oplus_{ji}^{\mathfrak{C}} = s_j \, \oplus_{ij}^2 + s_k \, (fh; kg) \, \oplus_{hk}^2$$

We show that

By exchanging the roles of \mathbb{Q}^1_{ij} and \mathbb{Q}^2_{ij} we can similarly show that

It is easy to verify that inequalities (3.13) and (3.14) can only be satis...ed when both are equalities. This conspletes the proof of the claim for case 1.

Case 2. If $\mbox{$\Phi_{hk}^{min}$} \ \mbox{$\Phi_{ij}^{1}$} \ < \mbox{$\Phi_{hk}^{\pi}$}.$ Then, if $\mbox{$\Phi_{ij}^{2}$}$ is close enough to $\mbox{$\Phi_{ij}^{1}$}$, we have that $\mbox{$\Phi_{hk}^{min}$} \ \mbox{$\Phi_{ij}^{2}$} \ < \mbox{$\Phi_{hk}^{\pi}$}$. By induction assumption (4) applied to link fh; kg we know that $\mbox{$\Phi_{hk}$} \ \mbox{$\Phi_{ij}^{1}$} \ = \mbox{$\Phi_{hk}$} \ \mbox{$\Phi_{ij}^{2}$} \ .$ This completes the proof of the claim.

 equivalent for the players remaining after fh; kg. From induction assumptions (3) and (4) in the lemma it follows that each of these subgames has a unique pro...le of equilibrium di¤erences. Therefore, all these subgames induce the same pro...le of equilibrium di¤erences. From equation (3.11) we have therefore that

$$\frac{dx_{i}\left(\diamondsuit_{ij}\right) }{d\diamondsuit_{ij}}=\frac{1}{n}\cdot s_{j}+c\left(fh;kgjfi;jg\right) \frac{@\diamondsuit_{hk}\left(\diamondsuit_{ij}\right) ^{*}}{@\diamondsuit_{ij}}:$$

Recall that

$$c\left(fh;kgj\;fi;jg\right) = \begin{cases} s_k\left(fh;kg\right); & \text{if path from }fi;jg\;to\;k\;contains\;h\\ i\;s_h\left(fh;kg\right); & \text{otherwise.} \end{cases} :$$

Since $s_j \, c_{ij} + s_k \, (fh; kg) \, c_{hk} \, (c_{ij})$ is constant, we know that

$$\frac{@ \diamondsuit_{hk} (\diamondsuit_{ij})}{@ \diamondsuit_{ii}} = i \frac{S_j}{S_k (fh; kg)};$$

which implies that

Suppose that the path from fi; jg to k does not contain h. Then, the path from fi; jg to h contains k. We therefore know that S_k (fh; kg) ¶ S_j [fig. Recall that j is a terminal node in L⁺ (fi; jg) and fh; kg 2 L⁺ (fi; jg). This implies that $s_j + s_k$ (fh; kg) j 1.

Thus, for every Φ_{ij} 2 D_{ii}^k it holds that

$$0 \cdot \frac{dx_i \left(\bigoplus_{ij} \right)}{d \bigoplus_{ij}} < 1:$$

Since $x_j (\Phi_{ij}) = x_i (\Phi_{ij})_i \Phi_{ij}$ it follows that

$$i \cdot 1 \cdot \frac{dx_j \left(\bigoplus_{ij} \right)}{d \bigoplus_{ij}} < 0$$

for every $\Phi_{ij} \ 2 \ D_{ij}^k$. Given that both $\frac{dx_i \ (\Phi_{ij})}{d\Phi_{ij}}$ and $\frac{dx_j \ (\Phi_{ij})}{d\Phi_{ij}}$ remain constant in D_{ij}^k , we may conclude that the set of feasible payo¤ pairs $(x_i \ (\Phi_{ij}); x_j \ (\Phi_{ij}))$ for $\Phi_{ij} \ 2 \ D_{ij}^k$ constitutes a non-increasing non-horizontal line segment in $<^{fi;j}g$.

We may thus conclude that the set of feasible payox pairs X_{ij}^a is a connected union of non-increasing non-horizontal line segments. We have thus shown property (1.c).

(2) Let $\diamondsuit_{\text{Li }(fi;jg)}$ 2 $D_{\text{Li }(fi;jg)}$. Let fh; kg be the link which directly follows fi; jg. Then, by de...nition of $D_{\textbf{J}^{\text{Li }}(fi;jg)}$ and $D_{\text{Li},(fh;kg)}$, there is an open interval \diamondsuit_{ij}^{π} i^{-2} ; \diamondsuit_{ij}^{π} i^{-2} such that for every \diamondsuit_{ij} 2 \diamondsuit_{ij}^{π} i^{-2} ; \diamondsuit_{ij}^{π} i^{-2} we have that $\ifmmode{i}{i}\ellow{}\e$

induction assumption (2) to link fh; kg we know that for every $\bigoplus_{ij}^{\pi} (2^{ij})^{-2}$ it holds that $\bigoplus_{L^{+}(fh;kg)}^{\pi} (2^{ij})^{-2}$ in equilibrium. Let

This implies that $(e_i + p^{\alpha}; e_j + p^{\alpha})$ 2 X^a_{ij} and, moreover, belongs to the relative interior of a strictly decreasing line segment in X^a_{ij} . By (1.c) we know that X^a_{ij} is a connected union of non-increasing non-horizontal line segments. Hence,

$$f(x_i; x_j) \ 2 \ X_{ij} j \ x_i \ e_i + p^x \ and \ x_j \ e_j + p^x g = f(e_i + p^x; e_j + p^x)g.$$

Note that players i and j can guarantee $e_i + p^{\pi}$ and $e_j + p^{\pi}$. Moreover, we know that $(e_i + p^{\pi}; e_j + p^{\pi})$ dominates every payo $^{\pi}$ pair $(x_i; x_j)$ corresponding to an equilibrium in which some future difference is rejected. Thus it follows, similarly to the proof of property (2) for the last link, that there is a unique equilibrium behavior where players i and j agree on the fair di $^{\pi}$ erence Φ^{π}_{ij} .

(3) Let
$$\bigoplus_{ij}^{min} \bigoplus_{L^i \ (fi:jg)}^{t} > \bigoplus_{ij}^{\pi}$$
. We de…ne the price p^{π} by
$$p^{\pi} = max \quad p \ 2 \ < j \ 9 \ (x_i; x_j) \ 2 \ X_{ij}^a \ such \ that \ x_i \ _e_i \ + \ p \ and \ x_j \ _e_j \ + \ p \ :$$

Since X_{ij}^a is a connected union of non-increasing non-horizontal line segments and $\Phi_{ij}^{min} \Phi_{L^i (fi;jg)}^{\ \ \ \ } > \Phi_{ij}^a$, it may be veri...ed easily that

(
$$x_i; x_j$$
) 2 $X_{ii}^a j x_i$ $e_i + p^{\alpha}$ and x_j $e_j + p^{\alpha} = f(e_i + p; e_j + p^{\alpha})g$,

for some \mathfrak{p} , $\mathfrak{p}^{\mathtt{m}}$. Players i and j can guarantee payo \mathtt{m} s $e_i + \mathfrak{p}^{\mathtt{m}}$ and $e_j + \mathfrak{p}^{\mathtt{m}}$ by choosing price $\mathfrak{p}^{\mathtt{m}}$ at step 1 of the mechanism. Hence, if there is a subgame perfect equilibrium in which all diærences are accepted, the equilibrium payo \mathtt{m} s for players i and j should be $(e_i + \mathfrak{p}; e_j + \mathfrak{p}^{\mathtt{m}})$. Since $\mathfrak{C}^{\mathtt{min}}_{ij} \, \mathfrak{C}_{\mathsf{L}^i \, (fi;jg)}$ is the unique diærence which induces the payo \mathtt{m} s $e_i + \mathfrak{p}$ and $e_j + \mathfrak{p}^{\mathtt{m}}$ we may conclude that in every subgame perfect equilibrium in \mathfrak{p} $\mathfrak{C}_{\mathsf{L}^i \, (fi;jg)}$ for which all diærences are accepted, players i and j agree on the diærence $\mathfrak{C}^{\mathtt{min}}_{ij} \, \mathfrak{C}_{\mathsf{L}^i \, (fi;jg)}$.

(4) Let
$$\bigoplus_{ij3}^{min} {}^{i} \bigoplus_{L^{i}} {}^{ff:jg)}_{3} \stackrel{\ \ \, }{\dot{\mathbf{3}}} \bigoplus_{ij}^{\pi}$$
. We distinguish two cases.

Case 1. If $x_i \oplus_{ij}^{\pi}$; $x_j \oplus_{ij}^{\pi}$ belongs to the relative interior of a strictly decreasing line segment in X_{ii}^a . De...ne the price p^{π} by

Since by property (1.c), the set X^a_{ij} consists of a connected union of non-increasing non-horizontal line segments, it may be veri...ed that

©
$$(x_i; x_j)$$
 2 $X_{ij}^a j x_i$, $e_i + p^x$ and x_j , $e_j + p^x = f(e_i + p^x; e_j + p^x)g$.

We know that players i and j can guarantee payoxs $e_i + p^x$ and $e_j + p^x$ by choosing price p^x at step 1 of the mechanism. Hence, if there is a subgame perfect equilibrium in which all dixerences

are accepted, the equilibrium payo¤s for players i and j should be $(e_i + p^{\pi}; e_j + p^{\pi})$, and hence both players should agree on $_3$ \mathfrak{C}^{π}_{ij} ...

We ...rst show that in every equilibrium in which the di¤erence at fi;jg is accepted, player j chooses a price $p_j \cdot p^{\pi}$. Suppose that player j chooses a price $p_j > p^{\pi}$ in equilibrium. We distinguish two cases. If player j becomes the proposer, then player i only accepts the di¤erence if he receives at least $e_i + p_j > e_i + p^{\pi}$. This implies that player j's payo¤ is strictly less than $e_j + p^{\pi}$, which is a contradiction since player j can always guarantee a payo¤ equal to $e_j + p^{\pi}$. If player i becomes the proposer, that is, $p_i \downarrow p_j > p^{\pi}$, then player j should get at least $e_j + p_i > e_j + p^{\pi}$ and player i receives at most $e_i + p^{\pi}$. However player i can get more than $e_i + p^{\pi}$ by choosing some p_i^0 with $p^{\pi} < p_i^0 < p_j$ and rejecting player j's o¤er, which is a contradiction. Hence, we may conclude that in every equilibrium in which the di¤erence Φ_{ij} is accepted, player j chooses a price $p_i \cdot p^{\pi}$.

Since, by assumption, $(e_i + p^{\pi}; e_j + p^{\pi})$ 2 X_{ij}^a we have that \mathfrak{p} \mathfrak{p}^{π} . We show that in every equilibrium in which the dimerence \mathfrak{C}_{ij} is accepted, player i chooses a price p_i 2 $[p^{\pi}; \mathfrak{p}]$. Suppose ...rst that $p_i > \mathfrak{p}$. Since we know that player j chooses $p_j \cdot p^{\pi}$, player i becomes the proposer and should give at least $e_j + p_i > e_j + \mathfrak{p}$ to player j. However this implies that player i gets strictly less than $e_i + p^{\pi}$, which is a contradiction since player i can guarantee $e_i + p^{\pi}$. Suppose now that $p_i < p^{\pi}$. We distinguish two cases. If player i becomes the proposer, player j would obtain $e_j + p_i < e_j + p^{\pi}$, which is a contradiction since player j can always guarantee a payome $e_j + p^{\pi}$. If player j becomes the proposer, that is, $p_j > p_i$, then it would be strictly better for player j to choose some p_j^0 with $p_i < p_j^0 < p_j$, because in the latter case he only has to give $e_i + p_j^0 < e_i + p_j$ to player i. The reason that this is strictly better for player j follows from the fact that there are no horizontal parts in X_{ij}^a . This is a contradiction. Hence, we may conclude that in every equilibrium in which \mathfrak{C}_{ij} is accepted, player i chooses a price $p_i \ 2 \ [p^{\pi}; \mathfrak{p}]$.

Since player j chooses a price $p_j \cdot p^{\pi}$, then, if player i chooses a price $p_i \cdot 2 \cdot [p^{\pi}; p]$ his ...nal payom is always $e_i + p^{\pi}$. Hence, player i is indimerent among all prices in $[p^{\pi}; p]$. By the tie-breaking rule player i is supposed to choose the price p^{π} .

Let \mathfrak{C}_{ij} be the di¤erence which induces the payo¤ pair $(e_i + p^\pi; e_j + p)$. Hence, $\mathfrak{K}_{ij} \cdot \mathfrak{C}_{ij}^\pi$. Given that player i chooses the price p^π , player i is indi¤erent among all di¤erences in \mathfrak{C}_{ij} ; \mathfrak{C}_{ij}^π . By the tie-breaking rule, player i is supposed to choose \mathfrak{C}_{ij}^π . Hence, we may conclude that in every subgame perfect equilibrium in i \mathfrak{C}_{Li} (fi;jg) for which all di¤erences are accepted, players i and j agree on the fair di¤erence \mathfrak{C}_{ij}^π . This completes the proof of Lemma 3.2.

In order to prove the statement in Theorem 3.1 we need the following lemma.

Lemma 3.3. If the TU-game [N; v] is strictly convex and g is a tree which connects all players in N, then $m_i(N; v; g) > m_i(N; v; gna)$ for all links a 2 g and for all players i 2 N.

The proof of this lemma is given in the appendix.

Since by assumption the game [N;v] is strictly convex and the Myerson value is the unique component e Φ cient allocation rule which respects all fair di¤erences, Lemma 3.3 implies for every link fi; jg 2 L: if $\Phi_{Li\ (fi;jg)} = (\Phi_I^n)_{I2Li\ (fi;jg)}$ then $\Phi_{Li\ (fi;jg)}$ 2 $D_{Li\ (fi;jg)}$. But then, by applying property (2) of Lemma 3.2 recursively, starting at the ...rst link, we have that there is a unique subgame perfect equilibrium outcome in which at every link the fair di¤erence is proposed and accepted. Consequently, the unique subgame perfect equilibrium outcome of the mechanism is the Myerson value. \mathbf{Y}

4. An extension

In this paper we have restricted ourselves to cooperative games in which the surplus from cooperation depends only on the coalition and not on the graph connecting that coalition. There is a more general model in which the surplus from cooperation depends on the particular network fromed. Thus, two networks connecting the same group of players can have dixerent values. Let g^N be the complete graph on N and let C (g) be the set of connected components in some graph g. The value or worth of a graph is represented by a function $w: gjg \mu g^N ! <$. The function $w: gjg \mu g^N ! <$.

$$w(g) = \underset{h2C(g)}{\times} w(h):$$

The function w is called strictly convex if

$$w(g)_i w(gna) > w(gnl)_i w(gnfl; ag)$$

for every tree g and pair of links I; a 2 g; I \bullet a. For a given graph g and value function w we may de...ne the TU-game [N; U $_{0}$] by

$$U_g(S) = X_{h2C(g^S)} w(h):$$

The Myerson value is de...ned as the Shapley value of the game [N; Uq], i. e.,

$$m(N; w; g) = O(N; U_g)$$
:

We can prove the following lemma.

Lemma 4.1. Let w be a function from $gj g \mu g^N$ to < and let g be a tree which connects all players in N. If w is strictly convex and component additive, then $m_i(N; w; g) > m_i(N; w; gna)$ for all links a 2 g and all players i 2 N.

The proof of Lemma 4.1 is similar to the proof of Lemma 3.3 and is therefore omitted.

Our mechanism $_i$ (v; g^* ; $_i$) may be de...ned for this more general context, too. By making use of Lemma 4.1 and using the fact that the Myerson value in this context is the unique allocation rule satisfying component e Φ ciency and fairness, we may prove that this mechanism has a unique subgame perfect equilibrium outcome, which coincides with the Myerson value.

5. Appendix

Proof of Lemma 3.3. Consider a reduced graph gna, and the corresponding point game [N; vj (gna)]. De...ne the TU-game [N; w], where

$$w(S) = vjg(S)_i vj(gna)(S) = X V(T)_i V(T)$$

 $V(T)_i V(T)$

We show that for all i 2 N it holds that w(S) $_i$ w(Sn fig) $_s$ 0 for all S μ N and i 2 S, and w(S) $_i$ w(Sn fig) > 0 for some S μ N and i 2 S.

Case 1. Assume ...rst that player i is one of the two nodes in a, namely a=fi;jg. Recall that $g^S=ffi;jg\ 2$ gj i 2 S and j 2 Sg is the graph g restricted to S. This graph g^S is a forest, given that $g^S\ \mu$ g, and g is a tree. We know, by strict convexity of the game, that w(S)>0 whenever Sjg \oint Sj (gna). If Sjg = Sjgna, it holds that w(S)=0. If players i and j belong to S we have that w(S)>0 and w(Snfig)=0, and hence $w(S)_i\ w(Snfig)>0$. If i 2 S but j 2 S, we have that w(S)=w(Snfig)=0, hence $w(S)_i\ w(Snfig)=0$.

Case 2. Now assume that player i is not a node in a. We use the following notation. Let a=fj;kg. Given g is a tree, once this link a is deleted, player i will be (directly or indirectly) connected with just one of these two players, say player j. If coalition S does not contain j or k or both, then we have that Sjg=Sj (gna) and therefore w (S) = w (Sn fig) = 0. Let S be such that players i, j and k belong to S: Consider the set

$$S_j$$
 (fj;kg) = fjg [r 2 Sj there is a path in $g^S n fj$;kg connecting r and j

and

$$S_k(fj;kg) = fkg[r 2 Sj there is a path in $g^S n fj;kg$ connecting r and k :$$

It is easy to see that $S = S_j$ (fj;kg) [S_k (fj;kg) and S_j (fj;kg) \ S_k (fj;kg) = ;. Furthermore, the sets S_j (fj;kg) and S_k (fj;kg) are disconnected in gna. By assumption, i 2 S_j (fj;kg). Hence,

$$w(S) = vjg(S)_i vj(gna)(S) = vjg(S)_i vjg(S_i(fj;kg))_i vjg(S_k(fj;kg))$$

and

$$w (Snfig) = vjg (Snfig)_i vj (gna) (Snfig) = = vjg (Snfig)_i vjg (S_i (fj;kg) nfig)_i vjg (S_k (fj;kg));$$

since i $2 S_k$ (fj; kg). Hence,

$$w\left(S\right)_{i} \ w\left(Sn\,fig\right) = \left[vjg\left(S\right)_{i} \ vjg\left(Sn\,fig\right)\right]_{i} \ \left[vjg\left(S_{j}\left(fj;kg\right)\right)_{i} \ vjg\left(S_{j}\left(fj;kg\right)\right)\right] :$$

Given that S_j (fj;kg) μ S and the game [N; vjg] is convex³, we know that w (S)_i w (Sn fig) _ 0. It remains to check that there exists at least one S such that w (S)_i w (Sn fig) > 0.

³Van den Nouweland (1993) proves in Theorem 2.4.2 that if the underlying TU-game is convex and the graph has no cycles, then the point game is also convex.

Since g is a tree, there exists a unique path going from player i to player j. Let P be the set of players on the path from i to j. Note that the minimal number of players in P is two, which is the case when players i and j are directly connected. Take S = P [fkg. Note that S, S_i (fj;kg), S_i fig and S_i (fj;kg) n fig are connected in g. Thus,

$$w(S)_{i} w(Snfig) = v(S)_{i} v(Snfig)_{j} [v(S_{i}(f_{j};kg))_{j} v(S_{i}(f_{j};kg))nfig)] > 0;$$

by strict convexity of the game [N; v].

Applying the Shapley value to [N; w] yields

since there always exist at least one S μ N such that w(S) $_i$ w(Sn fig) > 0, while in general for any other S we know that w(S) $_i$ w(Sn fig) $_s$ 0. But, by additivity of the Shapley value, this implies

$$\circ_i(N; w) = \circ_i(N; v; g)_i \circ_i(N; v; gna) = m_i(N; v; g)_i m_i(N; v; gna) > 0$$
:

This completes the proof of Lemma 3.3. ¥

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