

Social Welfare versus Inequality Concerns in an Incomplete Contract Experiment

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Abstract

We study a situation where two players first choose a sharing rule, then invest into a joint production process, and then split joint benefits. We investigate how social preferences determine investments. In our experiment we find that even the materially disadvantaged player cares more for social welfare than about inequality. Behavioral preferences of disadvantaged players actually increase inequality. We also investigate when players give up an advantageous sharing rule. Power-sharing can be successful in the experiment, even when it is not in a selfish world.

JEL-Code: C91, D23, D86.

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1 Introduction

An essential characteristic of a successful partnership is that all parties involved have an incentive to make significant relationship-specific investments. However, it is not uncommon that one partner has more power than another and is therefore able to appropriate a large share of the overall benefits that accrue from the partnership. In a world with costly contracting, such power imbalances may affect resource allocations by shaping the incentives of individuals to undertake productive activities that enhance the value of partnership projects.

Power imbalances abound in many real world partnerships. The distinctive feature of *sharecropping contracts* in the agricultural sector is the division of product between tenants and landlords according to some predetermined share-out. The tenant's share of output has been observed to be as low as 20 percent in Southern India (Tomlinson, 1996, p. 81) or as high as 80 percent in Argentina in the 1890s (Adelman, 1994, p. 137). In a *supplier-manufacturer relationship* in the automotive industry, the supplier may have no comparable demanders for its parts other than the manufacturer. Consequently, the incentive for the manufacturer to appropriate quasi rents by negotiating a revised lower price at which it will accept parts from the supplier may be large (Klein et al., 1978). Power imbalances also exist in *company-community partnerships* in the developing world, particularly in those related to the 'fair trade' commercialization of non-timber forest products in Brazilian Amazonia (Morsello, 2006).¹ Aspects of trade deals between large corporations and communities which have led to power asymmetries are premium prices and single buyers (Corry, 1993; Turner, 1995), which drastically undermine communities' negotiating power (Mayers and Vermeulen, 2002). In consequence, corporations typically appropriate larger portions of the overall benefits accruing from company-community partnerships.

The objective of this paper is to investigate experimentally whether power imbalances between trading partners discourage or encourage relationship-specific investment when contracts are incomplete. Since the seminal work of Grossman and Hart (1986) and Hart and Moore (1990), it is well under-

¹While initially the commercialization of these products was promoted primarily by non-governmental organizations, corporations such as *The Body Shop* or *Ives Rocher* now dominate the scene, having been encouraged by increased demand for environmentally and socially responsible products (Morsello and Adger, 2006)

stood that there is a close connection between the allocation of power—as determined by the allocation of private control and property rights—and the incentives of partners to undertake relationship-specific investments. In this paper we build on this literature to consider how the balance of power between trading partners impacts on their investment behavior in an experimental setting. Our main contribution lies in providing new insights into the behavioral motives that enter partners’ investment decisions when complete contracts are infeasible. To this end, we develop a simple model of incomplete contracts based on social preferences, and use the theoretical results to guide our way of interpreting the data from our experiment.

Our experiment has the following main features. Two equally productive players simultaneously decide how much to invest into a joint production process. These investments cannot be specified in an ex-ante contract. The total monetary benefit from the production process is a Cobb-Douglas transformation of the players’ respective investments. A sharing rule determines how the total monetary benefit from joint production is split between the two players. Under a symmetric or “balanced-power” partnership structure, each player is entitled to an (almost) equal share of the total monetary benefit. Under an asymmetric or “imbalanced-power” partnership structure, the power-advantaged player receives a substantially larger share of the total monetary benefit than the weak player. Throughout the experiment, we elicit not only players’ own investment strategies, but also their beliefs about their partners’ investment strategies.

Our experimental design allows us to address two sets of questions. The first set is: How do power imbalances between trading partners affect incentives to make relationship-specific investments? What behavioral motives do we detect when we compare partners’ investment behavior under balanced and imbalanced power structures? To get at these questions, we exogenously impose both the (symmetric) balanced-power and the (asymmetric) imbalanced-power partnership structure on the players and examine their investment behavior. We show that no allocation of power induces first best investments, but some allocations are more efficient than others. In particular, since the players are equally productive, in our setup theory predicts that total investments would be lower in the presence of power imbalances. This is confirmed by our experimental evidence. However, we also observe behavioral motives entering the players’ investment behavior. An

interesting feature of our design is that it allows us to clearly disentangle inequality aversion (Fehr and Schmidt, 1999) from social-welfare concerns (Charness and Rabin, 2002). Differently from numerous other experiments in which a Pareto-improvement also decreases inequality, in our case the only way equally inequality averse players can lower payoff differences in equilibrium is by investing less efficiently. On the other hand, if players are concerned about social-welfare they will raise their investment. We find that when power is shared equally both players invest strictly more than the principle of own-payoff maximization would suggest. Also under the imbalanced-power structure, both types of players invest more than predicted by Nash equilibrium, although overinvestment is higher among strong players. This behavior is consistent with the hypothesis that individuals are concerned with social efficiency (Charness and Rabin, 2002), while it cannot be explained by inequality aversion (Fehr and Schmidt, 1999).

Having established this, we turn our attention to the following question: Under what conditions would a player which is advantaged by an asymmetric sharing rule agree to “tie her hands” and sign a contract that establishes symmetric sharing? For example, in a company-community deal in a developing country, a large corporation may have to decide whether to agree to contracts and mechanisms that allow fairer negotiations between the trade partners (Morsello, 2006). To address this issue, the following experimental procedure is adopted. Players first invest into joint production under both the symmetric and asymmetric sharing rule. Then, after having gained some experience, the players are allowed to switch from an asymmetric rule to a symmetric one. This switch requires mutual consent. Theory predicts that the disadvantaged player always has an incentive to switch to more symmetric rules.² For the advantaged player the situation is less clear: Switching to a symmetric rule generates better incentives for total investment but also reduces this player’s share of the joint profit. We analyze two situations, one in which it is individually rational for strong players to switch to a more equal structure, and one in which they should theoretically refuse to do so. Our key results are the following. Disadvantaged players almost always vote for a balanced-power partnership structure, as one would probably expect. What is more intriguing is the behavior of advantaged players, which exhibits a sub-

²This is because both total investments and weak players’ shares of the benefits would increase as a result.

stantial degree of heterogeneity. Surprisingly, a majority of strong players are willing to give up their strong position irrespective of whether it is individually rational or not. However, there are also participants who are disinclined to abandon power even when the principle of own-payoff maximization tells them to do so.

The remainder of the paper is organized as follows. Section 2 discusses the related experimental literature. Section 3 describes the experimental features and setup. Section 4 generates behavioral prediction. Section 5 presents the results. Section 6 concludes

2 Related Experiments

Despite the mounting evidence that economic agents exhibit social preferences (Fehr and Schmidt, 1999; Bolton and Ockenfels, 2000; Charness and Rabin, 2002), scholars have only recently started to focus on the analysis and implications of the incomplete contract approach when the neoclassical self-interest paradigm does not hold (Hart, 2008; Hart and Moore, 2008). Furthermore there is virtually no experimental evidence testing the predictions of this kind of models.

One notable exception and the closest antecedent to this paper is Fehr et al. (2008b) who use experiments to compare different allocations of ownership rights.³ The key finding of this study, which contrasts with the theoretical prediction of the property rights model developed by Hart (1995), is that joint ownership is the most efficient ownership structure. The superiority of joint ownership in the experimental setting can be explained by the fact that it makes better use of fairness as an enforcement device than alternative ownership structures. Our paper looks at the extent to which power imbalances between trade partners affect relationship-specific investments. Although some of the issues we are interested in are similar to those explored in Fehr et al. (2008b), our experimental setup differs markedly from theirs.

First, we employ a non-linear payoff function instead of a linear one. Players receive payoffs based on a Cobb-Douglas transformation of their investments into a physical asset. Investments are therefore complements at the margin, and the equilibrium outcome is interior rather than on the boundary

³Another exception is the study by Fehr et al. (2008a) which provides experimental evidence in line with the idea of Hart and Moore (2008) that competitively determined contracts constitute a reference point for trading relationships.

of the strategy space. Second, in our experiment players invest simultaneously while Fehr et al. (2008b) look at the case of sequential investments. Due to the simultaneous-move design, the only asymmetry between players is due to the asymmetric sharing rule. Hence, we minimize confounding behavioral effects such as trust or reciprocity. Third, we not only observe players' investment strategies, but also players' beliefs about their opponents' investment strategies. This allows us to learn more about the motives of the players.

A key finding of our incomplete contract experiment is that people tend to disregard inequality, instead making investment choices that improve social welfare. Relatedly, Charness and Grosskopf (2001) present evidence that most people in simple experimental games are prepared to make monetary sacrifices to help other persons, but only few sacrifice money merely to achieve equality of payoffs. Kritikos and Bolle (2001) show that participants in binary-choice dictator games which allow for discrimination between different types of distributional concerns are efficiency rather than equity-oriented. Finally, Engelmann and Strobel (2004) study simple one-shot distribution experiments, showing that a combination of efficiency concerns, maximin preferences, and selfishness can rationalize most of their data while inequality aversion cannot explain some important patterns. The results presented here confirm these findings, but in a new and different context. In particular, ours is the first study showing that concerns for social welfare are key determinants of investment behavior in a world of costly contracting.

Our paper also makes contact with several other strands of the experimental literature. Both our study and that by Fehr et al. (2008b) has been preceded by a small experimental literature on hold-up problems. A hold-up problem arises when part of the return on an agent's relationship-specific investment is expropriated by her trading partner in an ex-post process of negotiation. In an early experiment, Hackett (1994) showed that agents who invest relatively more tend to receive larger shares of ex-post surplus. The fact that higher ex-ante investments are rewarded through more favorable ex-post sharing agreements mitigates problems of underinvestment and hold-up, a finding which is also at the heart of the study by Oosterbeek et al. (2003). Gantner et al. (2001) study simple bargaining games with prior production. Their key finding is a significant correlation between a player's input into the production process and the output share she claims during the bargaining process, which suggests that equity considerations matter in this context.

The games we analyze also share some features with public good games, which have been extensively explored in the laboratory. A common finding is that people cooperate more than in the Nash equilibrium, although cooperation decays during the experiment. Our symmetric partnership structure is strongly reminiscent of non-linear public good games with interior Nash equilibria (for a review of the relevant experimental literature see Laury and Holt, 2008). The analogy is less evident when it comes to the asymmetric partnership setup; this treatment is evocative of a (partially) excludable public good game, i.e., one player can exclude the other from enjoying part of the public good.

The final part of our experiment also bears some aspects of a gift-exchange game. Fehr et al. (1998) find that gift exchange actually works in the laboratory, although it is not a subgame perfect equilibrium.

3 Implementation of the Experiment

3.1 Baseline Game and Experimental Design

Consider the following model. There are two agents, A and B . Each agent $i \in \{A, B\}$ owns M_i units of initial endowment of a private good. Agents choose how to split M_i between their own consumption (x_i) and investment in a production process (I_i). The monetary value of the output produced by the investments of A and B is given by $Q(I_A, I_B) = \vartheta I_A^\alpha I_B^\beta$, where $\vartheta > 0$, $\alpha > 0$ and $\beta > 0$ are productivity parameters. A sharing rule (or an allocation of power) determines how the monetary value of output is split between the agents. Let $\pi_A = \pi$ be the share that goes to A , and let $\pi_B = 1 - \pi$ be the share that goes to B . Each agent i maximizes a payoff function of the form $U_i(I_A, I_B) = x_i + \pi_i Q(I_A, I_B)$ subject to the constraint $M_i = x_i + I_i$. Throughout the paper, we focus on environments in which the two agents are symmetric in productive terms, i.e. $\alpha = \beta$. For simplicity of notation, we will only refer to α hereafter.

We report data from an experiment based on the above basic model. The experiment was run at the University of Jena (Germany) in June and July 2008 and was computerized using z-Tree (Fischbacher, 2007). A total of 146 participants, recruited with Orsee (Greiner, 2004), took part in the experiment. A translation of the instructions can be found in Appendix B.

Configuration	SYM	ASYM	FLEX	n
<i>conflict</i> (-C) $\vartheta = 24.83, \alpha = 0.359$	SYM-C $\pi = 0.491$	ASYM-C $\pi = 0.708$	FLEX-C, choice between $\pi = 0.491$ and $\pi = 0.708$	8 sessions 70 participants
<i>no conflict</i> (-NC) $\vartheta = 14, \alpha = 0.41$	SYM-NC $\pi = 0.483$	ASYM-NC $\pi = 0.748$	FLEX-NC, choice between $\pi = 0.483$ and $\pi = 0.748$	8 sessions 76 participants

TABLE 1: List of experimental treatments

Table 1 is useful in explaining the general structure of the experiment.

Participants were assigned to one of our two configurations: *conflict* and *no conflict*. Within each configuration, participants experience three types of treatments: an *asymmetric contract* (ASYM), a *symmetric contract* (SYM) and a *flexible contract* (FLEX). In ASYM and SYM, the sharing rule used to divide the benefits from joint production is exogenously fixed. We will refer to these two configurations as *fixed contracts*. ASYM and SYM represent exemplifications of situations characterized by power balance and imbalance respectively. In FLEX participants can choose either a symmetric or an asymmetric contract. If, in FLEX, both participants choose the same sharing rule then this rule is adopted. In case of disagreement the asymmetric rule ASYM is used as the default rule. The FLEX treatment allows to analyze whether participants want to switch from an asymmetric to a symmetric power structure.

At the beginning of each session we decided randomly whether participants would first play 10 rounds of ASYM (this happened in 7 sessions) and then 10 rounds of SYM, or whether to use the opposite sequence (this happened in 9 sessions). After having experienced 10 rounds of SYM and 10 rounds of ASYM participants played 10 rounds of FLEX.⁴ Participants were rematched randomly after each round. Although different parameters (ϑ and α) and sharing rules are employed in *conflict* and *no conflict*, equilibrium predictions for the two configurations differ mainly in the flexible contract treatment. With the *conflict*-parameters there is a conflict of interest between the two players: in FLEX-C the selfish *A*-players prefer the asymmetric contract while *B*-players prefer the symmetric contract. With the *no conflict*-parameters this is not the case: in FLEX-NC both types of players, *A* and *B*, prefer the symmetric contract. We will explain this in more detail when illustrating this treatment. When discussing asymmetric

⁴In one session of the experiment we played 12 and not 10 rounds of each contract.

contracts, we will refer to type A players as strong and to type B players as weak. We now turn to a more detailed description of the experiment.

3.2 Fixed Contracts

In each treatment, players simultaneously invest into joint production under either symmetric or asymmetric sharing rules. Under symmetric sharing rules (π^{SYM} is 0.491 or 0.483), each player is entitled to an *almost equal* share of the total monetary output. Under asymmetric sharing rules (π^{ASYM} is 0.708 or 0.748), the strong player receives a substantially larger portion of the total output. In our experiment, players choose integer investment numbers only (multiples of 50 from 0 to 500) and derive their payoffs from payoff tables (see table 2 for an example). The parameter values (ϑ and α) used in our treatments are given in Table 1. M_i is always 500. Payoffs in the experiment are rounded to integers. Furthermore, in the experiment the values of the investments (0 to 500) are replaced by consecutive numbers (1 to 11).

Discretizing a continuous problem and presenting it with the help of payoff tables has both advantages and disadvantages. A key advantage is that it allows us to elicit players' expectations in a natural way. In each round of the experiment, players are asked to click on a row they might want to choose and on a column they think their opponents might select. These rows and columns and their intersection are then highlighted on the computer screen. Participants can experiment by clicking on rows and columns as often as they want until they are satisfied with their choices and expectations. Only when a participant clicks on an "OK" button does she proceed to the result stage of the round. This feature not only allows us to check for the consistency of players' expectations and behavior, but it also promotes a more thoughtful decision-making process. Table 2 presents an example of a decision screen in the experiment.

The disadvantage of discretizing a continuous problem is that it quickly leads to a large number of equilibria. If we want to have a clear equilibrium prediction, and still present payoffs in the form of tables, then we have to live with a parameter space that is considerably restricted. In particular, we can only use values of π which are bounded away from $1/2$. Hence, when we call a sharing rule "symmetric" then this is only an approximation; $\pi = 0.491$ and $\pi = 0.483$ are as close as we can get to $1/2$.

We illustrate the best reply functions for ASYM and SYM, under either

		expected choice of the other player										
		1	2	3	4	5	6	7	8	9	10	11
your own choice	1	⁵⁰⁰ 500	⁴⁵⁰ 500	⁴⁰⁰ 500	³⁵⁰ 500	³⁰⁰ 500	²⁵⁰ 500	²⁰⁰ 500	¹⁵⁰ 500	¹⁰⁰ 500	⁵⁰ 500	⁰ 500
	2	⁵⁰⁰ 450	⁵⁷⁰ 742	⁵⁵⁴ 824	⁵²⁸ 883	⁴⁹⁸ 930	⁴⁶⁴ 970	⁴²⁹ 1005	³⁹² 1036	³⁵⁴ 1065	³¹⁵ 1092	²⁷⁵ 1117
	3	⁵⁰⁰ 400	⁶⁰⁴ 774	⁵⁹⁸ 880	⁵⁷⁹ 955	⁵⁵⁴ 1015	⁵²⁵ 1067	⁴⁹⁴ 1112	⁴⁶⁰ 1152	⁴²⁵ 1189	³⁹⁰ 1223	³⁵³ 1255
	4	⁵⁰⁰ 350	⁶²⁸ 783	⁶²⁹ 905	⁶¹⁵ 992	⁵⁹⁴ 1062	⁵⁶⁸ 1121	⁵⁴⁰ 1173	⁵⁰⁹ 1220	⁴⁷⁶ 1263	⁴⁴³ 1302	⁴⁰⁸ 1339
	5	⁵⁰⁰ 300	⁶⁴⁸ 780	⁶⁵⁴ 915	⁶⁴⁴ 1012	⁶²⁵ 1089	⁶⁰³ 1155	⁵⁷⁶ 1213	⁵⁴⁸ 1265	⁵¹⁷ 1312	⁴⁸⁵ 1356	⁴⁵² 1397
	6	⁵⁰⁰ 250	⁶⁶⁴ 770	⁶⁷⁵ 917	⁶⁶⁸ 1021	⁶⁵³ 1105	⁶³² 1176	⁶⁰⁸ 1239	⁵⁸¹ 1295	⁵⁵² 1347	⁵²² 1394	⁴⁹⁰ 1438
	7	⁵⁰⁰ 200	⁶⁷⁹ 755	⁶⁹⁴ 912	⁶⁹⁰ 1023	⁶⁷⁶ 1113	⁶⁵⁸ 1189	⁶³⁵ 1256	⁶¹⁰ 1316	⁵⁸³ 1371	⁵⁵⁴ 1421	⁵²³ 1468
	8	⁵⁰⁰ 150	⁶⁹² 736	⁷¹⁰ 902	⁷⁰⁹ 1020	⁶⁹⁸ 1115	⁶⁸¹ 1195	⁶⁶⁰ 1266	⁶³⁶ 1329	⁶¹⁰ 1387	⁵⁸² 1441	⁵⁵³ 1490
	9	⁵⁰⁰ 100	⁷⁰⁴ 715	⁷²⁵ 889	⁷²⁶ 1013	⁷¹⁷ 1112	⁷⁰² 1197	⁶⁸³ 1271	⁶⁶⁰ 1337	⁶³⁵ 1398	⁶⁰⁸ 1454	⁵⁸⁰ 1506
	10	⁵⁰⁰ 50	⁷¹⁵ 692	⁷⁴⁰ 873	⁷⁴³ 1002	⁷³⁵ 1106	⁷²² 1194	⁷⁰⁴ 1271	⁶⁸² 1341	⁶⁵⁸ 1404	⁶³³ 1463	⁶⁰⁵ 1517
	11	⁵⁰⁰ 0	⁷²⁵ 667	⁷⁵³ 855	⁷⁵⁸ 989	⁷⁵² 1097	⁷⁴⁰ 1188	⁷²³ 1268	⁷⁰³ 1340	⁶⁸⁰ 1406	⁶⁵⁵ 1467	⁶²⁸ 1524

OK

In this example a participant has clicked on “3” in the left column to indicate her own choice. As a result the corresponding row is shown in red. She has also clicked on “9” in the top row to indicate her expectations about the choice of the other player. As a result this column is shown in red and the intersecting pair of payoffs is highlighted with a blue circle. The participant can now click on the OK-button to continue to the next stage. She can also wait and adjust her choices and expectations. Own payoffs are shown in boldface in the bottom left part of each cell of the table, the other payoffs are shown in a smaller font in the top right part.

TABLE 2: An example of a decision screen in the experiment

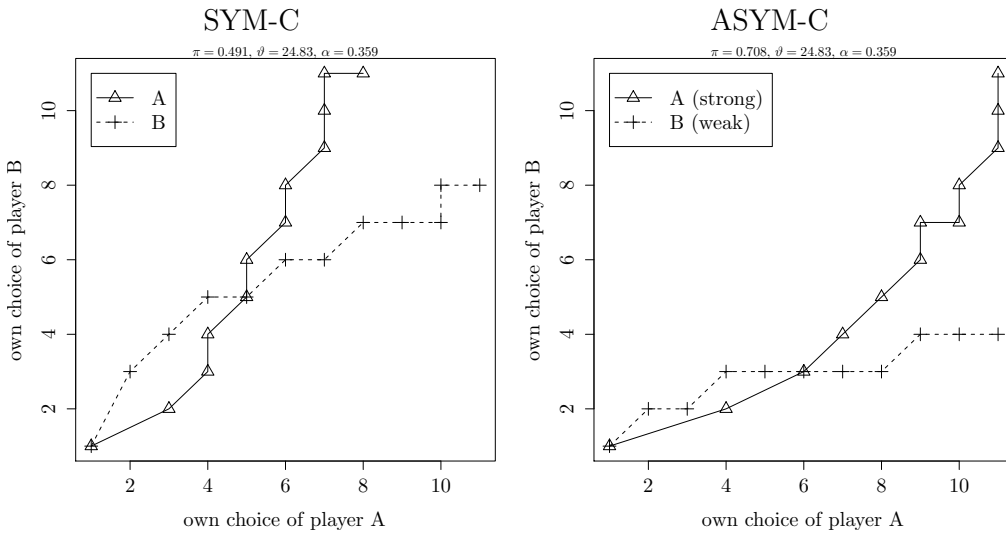


FIGURE 1: Best reply functions in SYM-C and ASYM-C with *conflict*

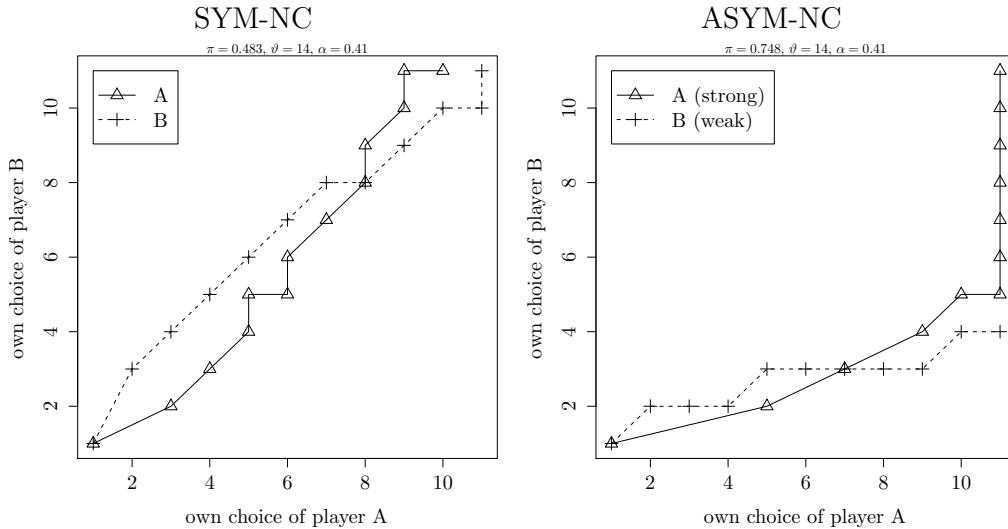


FIGURE 2: Best reply functions in SYM-NC and ASYM-NC with *no conflict*

conflict or *no conflict*, in Figures 1 and 2, assuming that individuals are motivated purely by self-interest. For each situation there is an interior Nash equilibrium in which both players invest part of their endowment into joint production; there is also an equilibrium in which both players invest zero. We note that no sharing rule induces first best investments. Intuitively, this is because players do not capture the full marginal returns on their investments. As a consequence, equilibrium investment levels are inefficiently low. However, some sharing rules provide better investment incentives than others. In particular, if participants in the experiment are motivated by self-interest *and* select interior equilibria, then asymmetric sharing rules lead to lower aggregate investments than symmetric sharing rules.⁵

We now turn our attention to payoff distributions. If players follow standard equilibrium predictions and select interior equilibria, then asymmetric sharing rules not only imply lower aggregate investments, but also unequal payoff distributions. This is illustrated in Figure 3, which shows the convex hull of the feasible payoff pairs for both treatments, under either *conflict* or

⁵Theoretically, if players simultaneously choose I_A and I_B to respectively maximize $M_A - I_A + \pi\vartheta I_A^\alpha I_B^\beta$ and $M_B - I_B + (1 - \pi)\vartheta I_A^\alpha I_B^\beta$, then the sharing rule that maximizes joint payoffs and provides optimal investment incentives is given by

$$\pi^* = \frac{1}{1 + \varphi} \quad \text{where} \quad \varphi = \sqrt{\frac{(1 - a)b}{(1 - b)a}}.$$

If players are symmetric in productive terms ($a = b$), then $\varphi = 1$ and the optimal sharing rule is $\pi = 1/2$.

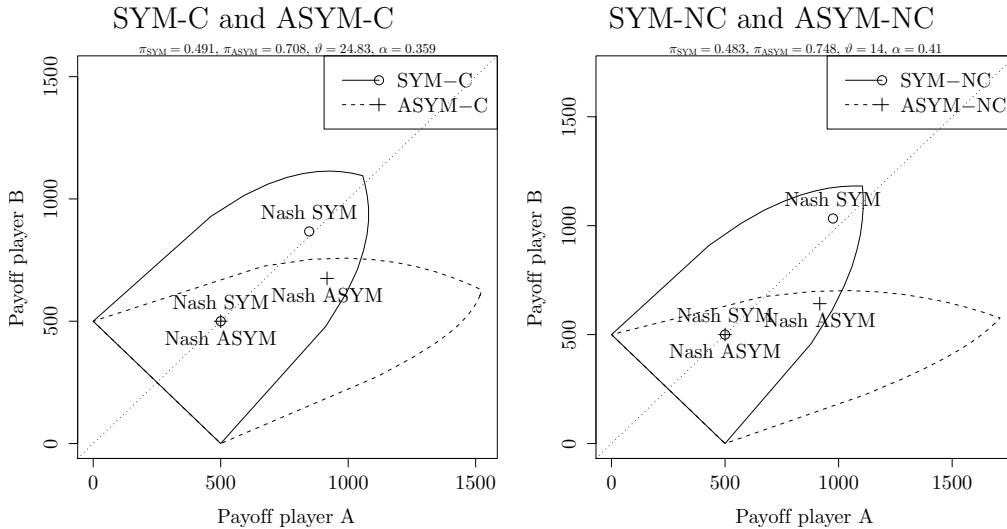


FIGURE 3: Convex hull of payoff possibilities

no conflict. The dashed line marks the set of all payoff combinations that can be obtained with asymmetric sharing rules. The solid line shows the set of all payoff combinations that can be achieved with symmetric sharing rules. Equilibrium payoff pairs implied by asymmetric sharing rules are marked with a “+”, while those implied by symmetric sharing rules are marked with a “o”. If players choose interior equilibria then ASYM sharing rules give rise to rather large payoff differences. The interior equilibrium payoffs of type *A* players exceed those of type *B* players by about 36% in *conflict* and 43% in *no conflict*. For the sharing rules that we call SYM there is still a deviation, but it is much smaller: 2% in *conflict* and 6% in *no conflict*.

3.3 Flexible Contracts

After having played the fixed contract game with 10 rounds of SYM and 10 rounds of ASYM sharing rules, in FLEX players can choose between ASYM and SYM. The default rule is always ASYM. If both players prefer the same contract (either SYM or ASYM), then this contract is implemented; if players disagree, then the status quo contract ASYM is used. We use the strategy method and ask players in each period whether they prefer SYM or ASYM and, simultaneously, which investment they would choose under ASYM and under SYM. When both players have made their choice we reveal the chosen contract, investments and payoffs.

Which contracts should players choose? In Figure 3 we notice that in

both conditions, *conflict* and *no conflict*, a weak (*B*) player prefers SYM over ASYM in equilibrium. Intuitively, this is because both total investments and the weak player's share increase from ASYM to SYM. For the strong (*A*) player the situation is different: On the one hand, an agreement to implement a more equitable sharing rule reduces a strong (*A*) player's share of the total surplus ("surplus division effect"). On the other hand, such an agreement induces the weak (*B*) player to invest more into joint production ("investment effect"). Under *conflict*, the surplus division effect dominates the investment effect, and so it is rational for a strong (*A*) player to veto the implementation of a more equitable sharing rule. Under *no conflict*, the investment effect dominates the surplus division effect, and hence it is rational for a strong (*A*) player to give up her power in favor of a symmetric sharing rule.

4 Behavioral Predictions

Our discussion and predictions so far are based on the assumption of common knowledge of rationality and selfishness of all players. However, experimental evidence suggests that not all individuals simply maximize monetary payoffs. Two features of our basic model make it conceivable that behavioral motives might enter players' investment decisions:

The allocation under standard equilibrium predictions is inefficient and unequal. Players might therefore be concerned about social efficiency or reveal an aversion towards inequality. In this section we will show that these different types of social preferences call for quite different investment choices.

To generate behavioral predictions we follow a model of social preferences as proposed by Charness and Rabin (2002). While the players in our experiment choose integer investment numbers only, it is instructive to generate behavioral predictions based on the continuous choice problem underlying the experiment. Letting

$$U_A(I_A, I_B) = M - I_A + \pi \vartheta (I_A I_B)^\alpha \quad \text{and} \quad U_B(I_A, I_B) = M - I_B + (1 - \pi) \vartheta (I_A I_B)^\alpha \quad (1)$$

denote player *A*'s and *B*'s monetary payoffs, we suppose that players' preferences are given by:

$$V_A(I_A, I_B) = (\rho \cdot r + \sigma \cdot s) \cdot U_B(I_A, I_B) + (1 - \rho \cdot r - \sigma \cdot s) \cdot U_A(I_A, I_B) \quad (2)$$

and

$$V_B(I_A, I_B) = (\rho \cdot s + \sigma \cdot r) \cdot U_A(I_A, I_B) + (1 - \rho \cdot s - \sigma \cdot r) \cdot U_B(I_A, I_B) \quad (3)$$

where $r = 1$ and $s = 0$ if $U_A(\cdot) > U_B(\cdot)$, $r = 0$ and $s = 1$ if $U_A(\cdot) < U_B(\cdot)$, and $r = 0$ and $s = 0$ if $U_A(\cdot) = U_B(\cdot)$. This is basically the model of Charness and Rabin (2002), except that, in this simultaneous move game, we leave out the term for reciprocity. The parameters ρ and σ allow for a range of different “distributional preferences”. We focus here on “competitive preferences”, “difference-averse preferences” and “social-welfare preferences”. Competitive preferences correspond to $\sigma \leq \rho \leq 0$, meaning that each player prefers to do as well as possible in comparison to her opponent, while also caring directly about her own payoff. Models of inequity (difference) aversion (Fehr and Schmidt, 1999; Bolton and Ockenfels, 2000) assume that people prefer to minimize disparities between their own payoffs and those of other people. Inequity aversion corresponds to $\sigma < -\rho < 0$. That is, people suffer utility losses from both disadvantageous and advantageous payoff disparities, but suffer more from disparities that are to their disadvantage. By contrast, the notion of social-welfare preferences captures the idea that individuals prefer higher payoffs for themselves and for other persons, but are more concerned about own payoffs when they are disadvantaged compared to others (Charness and Rabin, 2002). Concerns for social-welfare can be represented by assuming that $1 > \rho > \sigma > 0$. We now explain how these three different forms of distributional preferences would theoretically affect players’ incentives to invest into joint production.

Suppose that the sharing rule used to divide output is exogenous. As a benchmark, consider the equilibrium investments under the assumption of selfishness of all players. In this case, the investments I_A and I_B are chosen simultaneously and non-cooperatively to maximize $U_A(I_A, I_B)$ and $U_B(I_A, I_B)$, respectively.⁶ We have:

Proposition 1 *If the participants exhibit self-interested preferences ($r = s = 0$), then there exists a unique interior Nash equilibrium in pure strategies in which the participants’ investment levels are given by*

$$I_A^s = \left[\alpha \vartheta \pi^{1-\alpha} (1 - \pi)^\alpha \right]^{\frac{1}{1-2\alpha}} \quad \text{and} \quad I_B^s = \left[\alpha \vartheta \pi^\alpha (1 - \pi)^{1-\alpha} \right]^{\frac{1}{1-2\alpha}} \quad (4)$$

⁶In the discussion to follow, we will ignore the existence of an equilibrium in which both players invest zero.

Proof. See Appendix A.1.

We next consider how distributional concerns would alter the players' investment incentives. As we will demonstrate below, the equilibrium investments of individuals with distributional preferences depend on the degree of asymmetry in the sharing rule π . Without loss of generality, we restrict our attention to parameter values satisfying $\pi \geq 1/2$, i.e., the case in which any asymmetry in the sharing rule favors player A and discriminates against player B . For algebraic convenience, define

$$\kappa_A = \frac{(1-\rho)\pi + \rho(1-\pi)}{1-\rho} \quad \text{and} \quad \gamma_B = \frac{(1-\sigma)(1-\pi) + \sigma\pi}{1-\sigma} \quad (5)$$

and

$$\varepsilon = \frac{2\pi - 1}{\alpha}. \quad (6)$$

We have the following:

Proposition 2 *Suppose that players exhibit distributional preferences ($r \neq 0$ and $s \neq 0$). Assume $\pi \geq 1/2$ and define:*

$$\bar{\pi} = \frac{\mu}{1+\mu} \quad \text{where} \quad \mu = \frac{(1-\sigma)[(1-\alpha)(1-\rho) + \rho\alpha]}{(1-\rho)[(1-\alpha)((1-\sigma) + \sigma\alpha)]} > 1.^7 \quad (7)$$

(a) *If the sharing rule π is sufficiently bounded away from one-half, $\pi \in [\bar{\pi}, 1)$, then there exists a unique interior Nash equilibrium in pure strategies in which the players' investment levels are given by*

$$I_A^* = [\alpha\vartheta(\kappa_A)^{1-\alpha}(\gamma_B)^\alpha]^{\frac{1}{1-2\alpha}} \quad \text{and} \quad I_B^* = [\alpha\vartheta(\kappa_A)^\alpha(\gamma_B)^{1-\alpha}]^{\frac{1}{1-2\alpha}}. \quad (8)$$

(b) *If the sharing rule π is sufficiently close to one-half, $\pi \in [1/2, \bar{\pi})$, then there exists a closed set of Pareto-rankable Nash equilibria in pure strategies. In the most efficient equilibrium the players' investment levels are given by*

$$\bar{I}_A = [\alpha\vartheta(\kappa_A)^{1-\alpha}(\kappa_A - \varepsilon)^\alpha]^{\frac{1}{1-2\alpha}} \quad \text{and} \quad \bar{I}_B = [\alpha\vartheta(\kappa_A)^\alpha(\kappa_A - \varepsilon)^{1-\alpha}]^{\frac{1}{1-2\alpha}}. \quad (9)$$

In the least efficient equilibrium the players' investment levels are given

⁷That we have $\mu > 1$ follows from the assumption of our distributional model that $\rho > \sigma$. Note that this assumption is satisfied irrespective of whether one is interested in "competitive preferences", "difference-averse preferences" or "social welfare preference".

by

$$\underline{I}_A = [\alpha \vartheta (\gamma_B + \varepsilon)^{1-\alpha} (\gamma_B)^\alpha]^{\frac{1}{1-2\alpha}} \quad \text{and} \quad \underline{I}_B = [\alpha \vartheta (\gamma_B + \varepsilon)^\alpha (\gamma_B)^{1-\alpha}]^{\frac{1}{1-2\alpha}}. \quad (10)$$

Proof. See Appendix A.2.⁸

If the sharing rule used to divide output is sufficiently asymmetric, then the players' best response functions are well behaved and a unique equilibrium in pure strategies exists [part (a) of the proposition]. Conversely, if the sharing rule used to divide output is sufficiently close to one-half, then there exists a set of Pareto-rankable Nash equilibria in pure strategies [part (b) of the proposition]. In each equilibrium, the investments chosen by A and B lead to an equalization of their respective payoffs.

In order to generate behavioral predictions, we now contrast the investment incentives of self-interested players with those of individuals who are either inequity-averse or care about social welfare. In so doing, we focus purely on the parameters used in our experiment. We use the term *simultaneous overinvestment* to describe a situation in which the investments chosen by both players exceed those of self-interested individuals. Similarly, the notion *simultaneous underinvestment* denotes outcomes in which both players choose investment levels that are lower than those chosen by their selfish counterparts. For sharing rules that are bounded away from one-half, we have:

Prediction 1 (Asymmetric Sharing Rules) *If the sharing rule used to divide output is asymmetric ($\pi = 0.708$ in ASYM-C and $\pi = 0.748$ in ASYM-NC) then:*

- (a) *If players are motivated by inequity aversion ($\sigma < -\rho < 0$) or have competitive preferences ($\sigma \leq \rho \leq 0$), then there is simultaneous underinvestment in equilibrium.*
- (b) *If players are concerned about social-welfare ($1 \geq \rho \geq \sigma > 0$), then there is simultaneous overinvestment in equilibrium.*

⁸For the sake of simplicity, the proposition establishes all possible equilibrium configurations for the case in which γ_B is strictly positive. This requires that $\sigma > \hat{\sigma}$, where $\hat{\sigma} = -\frac{1-\pi}{2\pi-1}$. All behavioral predictions that are to follow continue to hold in the case where $\sigma \leq \hat{\sigma}$. A detailed proof is contained in Appendix A.

Proof. See Appendix A.3.

These results are driven by the complementarity in our investment game. Suppose both players display inequity aversion and consider the self-interest Nash equilibrium prediction as a starting point.⁹ The only way a player of type B can reduce payoff differences is by decreasing her investment; knowing this, and given that A is less concerned than B about inequality ($\sigma < -\rho < 0$), A 's best reply is to also lower her investment. The iteration of this kind of reasoning results in a Pareto-inferior equilibrium with respect to the Nash prediction based on self-interested players. Now consider players who display social-welfare preferences. Then player A has an incentive to raise her investment, with respect to the rational Nash equilibrium, thus increasing joint payoffs while keeping ahead of her opponent. Knowing this, B 's best reply is to raise her investment as well, thus provoking an even higher increase in A 's choice which augments her own payoff. This leads to an equilibrium that Pareto-dominates the self-interest Nash prediction.

The above discussion assumes that the sharing rule used to divide output is sufficiently asymmetric. For sharing rules that are close to one-half, we have the following:

Prediction 2 (Symmetric Sharing Rules) *If the sharing rule used to divide output is close to one-half ($\pi = 0.491$ in SYM-C and $\pi = 0.483$ in SYM-NC) then:*

- (a) *If players have competitive preferences ($\sigma \leq \rho \leq 0$), then there is simultaneous underinvestment in equilibrium.*
- (b) *If players are motivated by inequity aversion ($\sigma < -\rho < 0$), then there can be simultaneous underinvestment and simultaneous overinvestment in equilibrium.*
- (c) *If players are concerned about social-welfare ($1 \geq \rho \geq \sigma > 0$), then there is simultaneous overinvestment in equilibrium.*

Proof. See Appendix A.4.

While our theoretical predictions are derived from the continuous choice problem that underlies our experiment, they carry over to the discrete investment game that our players face in the laboratory. Assuming that players

⁹Similar points hold when individuals exhibit competitive preferences.

	Simultaneous underinvestment (1)		Simultaneous overinvestment (2)	
	Parameter values	Consistent with	Parameter values	Consistent with
Asymmetric sharing rules				
ASYM-C ($\pi = 0.708$)	$\sigma < -0.05, \rho < 0.38$	IA and CP	$\sigma > 0.03, \rho > -0.11$	CSW
ASYM-NC ($\pi = 0.748$)	$\sigma < -0.03, \rho < 0.46$	IA and CP	$\sigma > 0.02, \rho > -0.20$	CSW
Symmetric sharing rules				
SYM-C ($\pi = 0.491$)	$\sigma < -0.51 \cdot \rho - 0.06$	IA and CP	$\sigma > 0.02 - 1.2 \cdot \rho$	IA and CSW
SYM-NC ($\pi = 0.483$)	$\sigma < 0.05, \rho < -0.01$	CP	$\sigma > 0.02, \rho > -0.05$	CSW

IA=inequity aversion; **CSW**=concern for social welfare; **CP**=competitive preferences.

TABLE 3: Behavioral Predictions

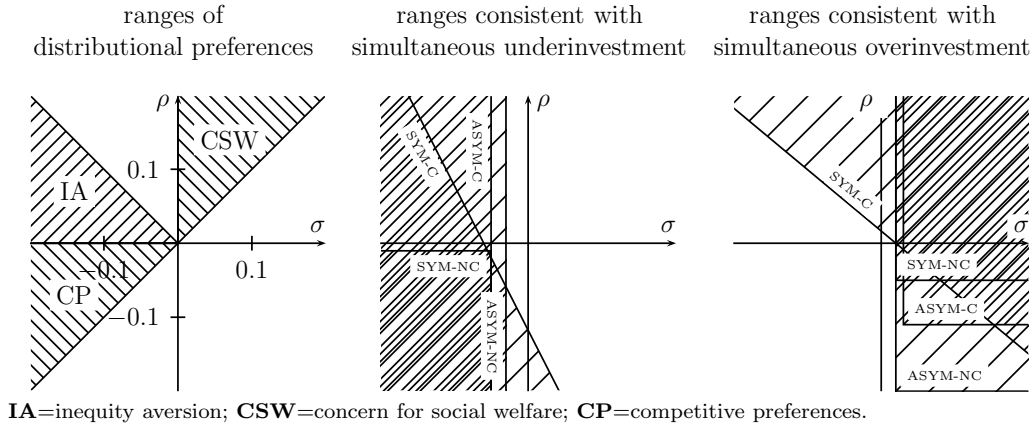


FIGURE 4: Behavioral Predictions — Illustration of Table 3

have distributional preferences, Table 3 gives necessary conditions on σ and ρ for the existence of an equilibrium in our discrete choice experiment in which both A and B either underinvest (column 1) or overinvest (column 2) compared to self-interested individuals. Figure 4 illustrates the table.

With the help of these conditions we can now relate behavior in the experiment to preferences. In all four treatments simultaneous overinvestment as an equilibrium outcome is consistent with concerns for social welfare. Conversely, simultaneous underinvestment as an equilibrium outcome is consistent with either a competitive preference or an intrinsic preference to minimize differences in payoffs.

Overall, our investment game with asymmetric sharing rules allows us to disentangle social-welfare concerns from inequality aversion and competitive preferences. Differently from numerous other experiments in which a Pareto-improvement also decreases inequality¹⁰, in our case the only way equally

¹⁰See Charness and Rabin (2002) for a discussion.

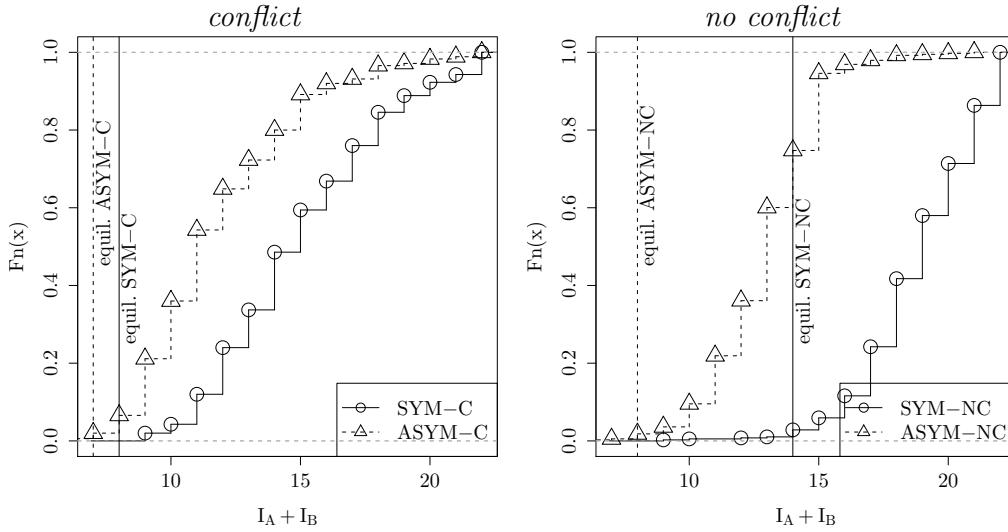


FIGURE 5: Distribution of investments under Fixed Contracts

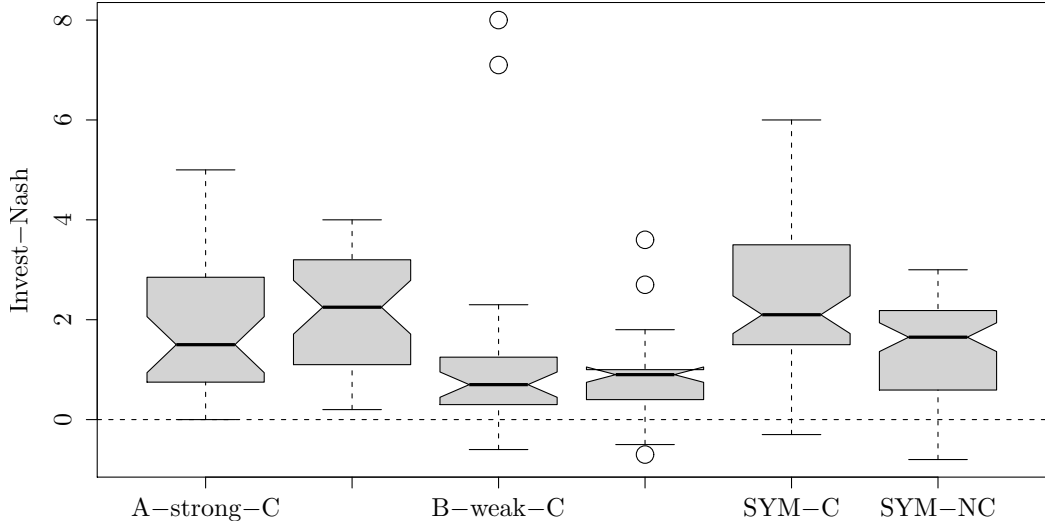
inequality averse players can lower payoff differences in equilibrium is by investing even less efficiently than selfish individuals. On the other hand, if players are equally concerned about social-welfare they will in equilibrium raise their investment compared to self-interested players.

5 Results

We now turn to a detailed examination of the experimental data. We consider investment choices under fixed contracts in Section 5.1, discuss the consistency of expectations and behavior in Section 5.2, and examine the effects of endogenizing sharing rules in Section 5.3.

5.1 Fixed Contracts

We begin by examining investment choices when contracts are fixed. In so doing, we exploit the data collected during treatments ASYM and SYM for both configurations *conflict* and *no conflict*. As we mentioned earlier, if players follow standard equilibrium predictions, then no sharing rule would induce first best investments. However, symmetric sharing rules are predicted to provide better aggregate investment incentives than asymmetric sharing rules. This prediction is confirmed by our results. Figure 5 shows the cumulative distribution of investments in both treatments under *conflict* and *no conflict* respectively. Under both configurations we observe that aggregate



Notches extend to $\pm 1.58\text{IQR}/\sqrt{n}$ and indicate a 95% conf. interval for the difference in two medians (see Chambers et al., 1983).

FIGURE 6: Average investments (over Nash investment) per player

investments are substantially lower in ASYM, i.e. when one individual appropriates a large portion of the total benefits accruing from the partnership. This confirms one of the central insights of the modern property rights approach (Grossman and Hart, 1986; Hart and Moore, 1990), namely that the allocation of power in partnerships is important for investment incentives. We record this in the following.

Result 1 *Aggregate investments are higher under symmetric sharing rules than under asymmetric sharing rules.*

The key issue motivating our experiment lies in understanding the behavioral motives that enter partners' investment behavior under symmetric and asymmetric power structures. To get at this issue, we now compare investment behavior in the experiment with equilibrium investments of selfish players. Figure 6 shows the difference between average investment and Nash equilibrium investment for both players and both treatments (under both parameter configurations) as a boxplot. Note that these differences are fairly similar under *conflict* and *no conflict*. Both types of players invest more than predicted by Nash equilibrium, although overinvestment is higher among strong (*A*) players or with a symmetric sharing rule.¹¹

¹¹As previously mentioned, our SYM treatment is similar to a non-linear public good game with an interior equilibrium. A prominent experiment in this area is the study by

	β	σ	t	p value	95% conf interval	pmvd
1	0.777	0.235	3.31	0.0010	0.316 1.24	
d_{SYM}	1.65	0.0904	18.3	0.0000	1.47 1.83	0.845
d_{strong}	0.817	0.104	7.83	0.0000	0.612 1.02	0.155

TABLE 4: Mixed effects estimation of equation 11 for *no conflict*

	β	σ	t	p value	95% conf interval	pmvd
1	0.522	0.182	2.88	0.0040	0.166 0.878	
d_{SYM}	0.963	0.0611	15.8	0.0000	0.843 1.08	0.351
d_{strong}	1.51	0.0705	21.4	0.0000	1.37 1.65	0.649

TABLE 5: Mixed effects estimation of equation 11 for *conflict*

We can provide a more formal analysis of the behavioral patterns observed in Figure 6. To do so, we call I_{ij} the investment of player i in period j during a given treatment (either SYM or ASYM). Moreover, let I^N be the respective Nash equilibrium investment levels. We then estimate the following equation:

$$\bar{I} - I^N = \beta_1 + \beta_{SYM} \cdot d_{SYM} + \beta_{strong} \cdot d_{strong} + u_s + u_{ij} \quad (11)$$

Sessions are indexed with s , players are indexed with i , and different periods have the index j . To simplify the notation we do not write indices ij for variables. Throughout the paper and unless specified otherwise we estimate mixed effects models with a random effect for session u_s where we assume that error terms u_s and u_{ij} follow a normal distribution with mean zero.

The dummy variable d_{SYM} is one for symmetric power sharing and zero otherwise, d_{strong} is one for the strong player (A) under asymmetric sharing rules and zero otherwise. The reference group is, hence, weak players (B) under asymmetric power sharing. We estimate equation (11) separately for *conflict* and *no conflict*. Results are shown in Tables 5 and 4.

To assess the impact of coefficients on the variance of our dependent variable we use as a measure of relative importance the proportional marginal value decomposition (pmvd) as proposed by Feldman (2005) using the implementation of Grömping (2007). Other measures of relative importance (such as lmr) yield similar results.

Isaac and Walker (1998), who analyze the effect of the location of the aggregate Nash equilibrium in the strategy space. In line with their findings, we observe that investments are closer to Nash equilibrium when the latter is closer to efficiency, i.e., overinvestment is lower under SYM-NC compared to SYM-C.

		<i>no conflict</i>			<i>conflict</i>				
		ASYM-NC player A			ASYM-C player A				
player B		<	=	>	player B		<	=	>
	<	1	6	31		<	1	6	29
	=	7	32	70		=	4	15	82
>	13	29	161	>	9	29	213		
		SYM-NC player A			SYM-C player A				
player B		<	=	>	player B		<	=	>
	<	0	3	15		<	3	4	18
	=	1	4	23		=	6	7	23
>	4	37	263	>	27	70	230		

The tables show for the different treatments the frequency of pairs of choices where players' investments were smaller (<), equal (=), or larger (>) than Nash equilibrium investments.

TABLE 6: Frequencies of choices

Result 2 (a) *Under both symmetric and asymmetric sharing rules, strong (A) and weak (B) players overinvest on average.*

(b) *With ASYM, strong (A) players overinvest more than weak (B) players.*

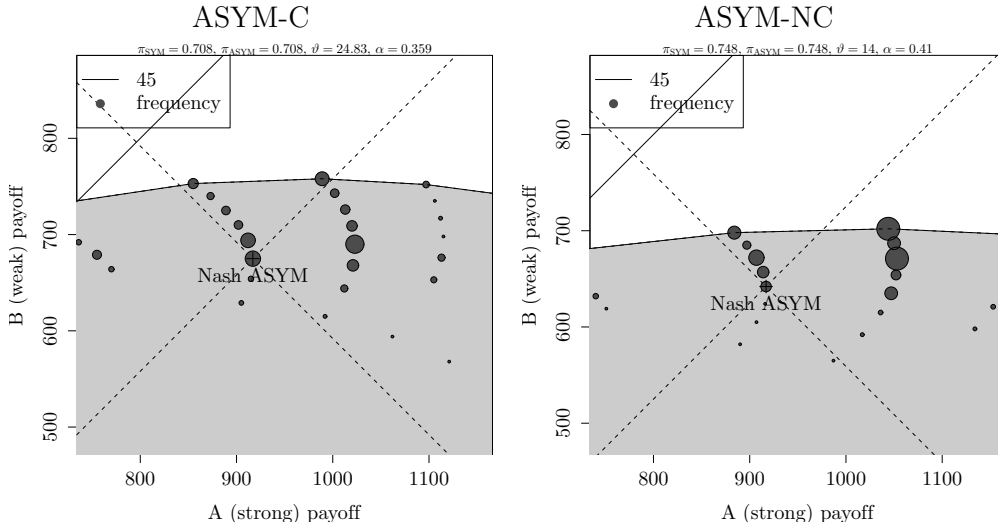
(c) *With SYM, players invest more than weak (B) players under ASYM.*

The first part of this result follows from the positive coefficients in Tables 5 and 4. The second and third parts are implied by a positive β_{strong} and a positive β_{SYM} , respectively.

The above discussion indicates that players' investments deviate from equilibrium investments of selfish players. We now check whether distributional preferences can explain our observations. More precisely, in light of the predictions we formulated in Section 4, we want to explore whether players' behavior is consistent with either inequity aversion, social welfare or competitive preferences. Table 5.1 shows frequencies of pairs of investments that were smaller, equal or larger than Nash equilibrium. We see that in all cases the majority of pairs simultaneously invests more than Nash equilibrium.

Recall from Prediction 1 that inequity averse players would not simultaneously overinvest under ASYM. The observed behavior is consistent not with inequity aversion but with social welfare preferences.

Result 3 *Players' behavior is consistent with social welfare preferences, while it cannot be explained by either inequality aversion or competitive preferences.*



Sizes (areas) of the circles are proportional to empirical frequencies. The shaded area is the convex hull of possible payoffs.

FIGURE 7: Payoff distributions under asymmetric sharing rules

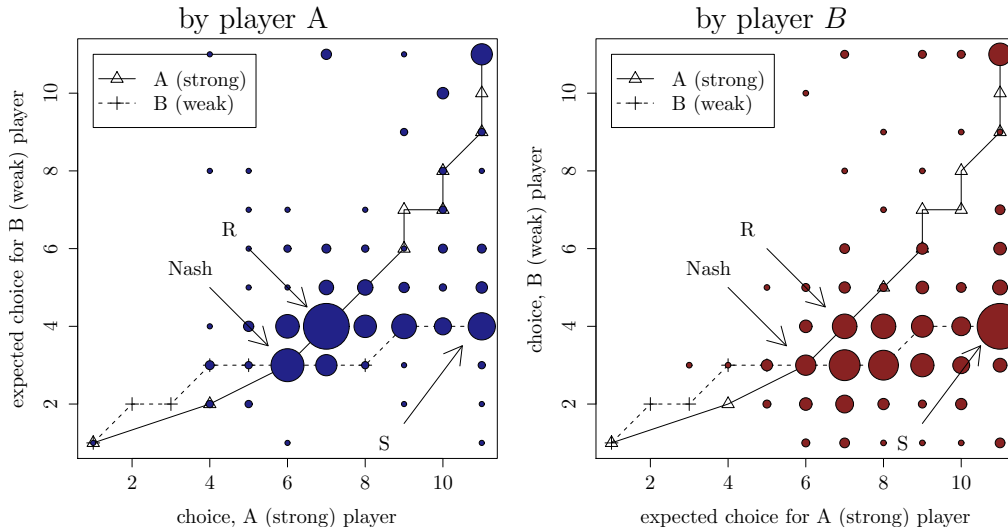
As a consequence of the simultaneous overinvestment of both players, in the majority of cases social welfare increases. Interestingly, this comes with an increase in inequality. Figure 7 shows the distribution of payoffs for the weak and for the strong player in ASYM. Sizes of the circles are proportional to empirical frequencies. We clearly see that the actual allocations are typically more efficient than Nash equilibrium allocations. However, they often become even more unequal than the (already unequal) Nash equilibrium allocation. For the ASYM treatments inequality in the experiment (measured as payoff ratio) is 5.4% larger on average than inequality under the Nash equilibrium.¹² These results do support the general findings outlined in Charness and Rabin (2002).

Result 4 *When asymmetric sharing rules are employed, payoff allocations are typically more efficient, but more unequal than the self-interest equilibrium allocation.*

5.2 Expectations and Behavior

To better understand the results described above, we analyze players' expectations in the fixed contract treatments. Figures 8 and 9 show the distribution of choices and expectations for ASYM-C and SYM-C respectively. As in fig-

¹²This is significantly different from zero with a p -value of 2.5%.



Sizes (areas) of the circles are proportional to empirical frequencies.

FIGURE 8: Distribution of choices and expectations in ASYM-C

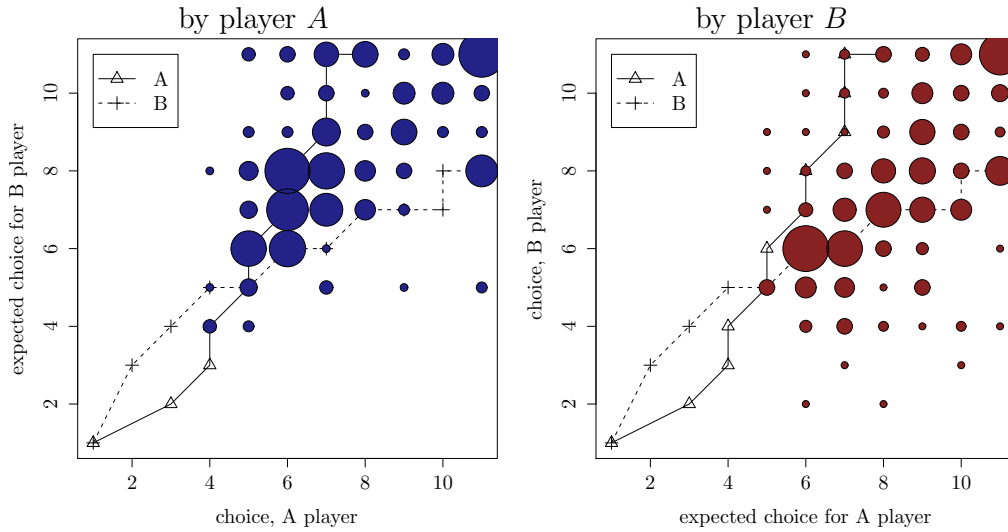
ure 7 sizes of circles are proportional to frequencies. The figures also include the best reply functions as already shown in Figure 1.¹³

Let us start with the left hand graph in Figure 8. This graph shows choices and expectations of type *A* players, i.e. players who get a share of $\pi = 0.708$. With selfish players equilibrium choices and expectations would be given by the intersection of the two best reply curves, i.e. the point marked “Nash” in the graph. While some choices and expectations are consistent with this point, a peak of the distribution can be found at point *R*. This point describes a situation where a type *A* player expects an investment of 4 by the opponent (i.e. more than equilibrium) and chooses a best reply (i.e. 7). A second peak of the distribution can be found at point *S*. Here expectations of the type *A* player are the same as in point *R* (a moderate overinvestment of the type *B* player), however *A*’s choice is full investment.

The right hand graph in Figure 8 shows choices and expectations of type *B* players. These choices and expectations are surprisingly consistent with those of player *A*. The only exception is type *B* players expects type *A* players to invest slightly more than what type *A* players actually do.

It is interesting to note that these expectations, and subsequent choices, are consistent with the equilibrium prediction when players display concerns for social welfare. Strong players invest well above the self-interest Nash equi-

¹³As best reply functions are closer to each other under *no conflict*, the relative figures are less instructive and we do not show them for the sake of brevity



Sizes (areas) of the circles are proportional to empirical frequencies.

FIGURE 9: Distribution of choices and expectations in SYM-C

librium level, and expect a slight overinvestment of their weak opponents. On the other hand, weak players expect their opponents to choose investments above the self-interest Nash equilibrium, and reply by slightly overinvesting, even though not as much as their opponents.

Figure 9 refers to the symmetric contract. We can see that a large part of players expect their opponents to invest more than Nash equilibrium and best reply accordingly by overinvesting. As in the asymmetric case, this pattern is also consistent with the hypothesis that individuals display social welfare preferences.

Result 5 *Players' expectations of their partners' choices are generally consistent with the actual investments undertaken. Furthermore, players' expectations, and their consequent choices, are compatible with the hypothesis of social welfare preferences.*

5.3 Flexible contracts

The last part of the experiment is the situation FLEX where players can choose what kind of sharing rule to adopt. Figure 10 reports the distribution of votes for the symmetric contract over time, under either parameter configuration. Players are clearly guided by the rational equilibrium prediction. *B* players, who in equilibrium benefit from the symmetric contract both in FLEX-C and FLEX-NC, almost always vote in favor of this sharing rule.

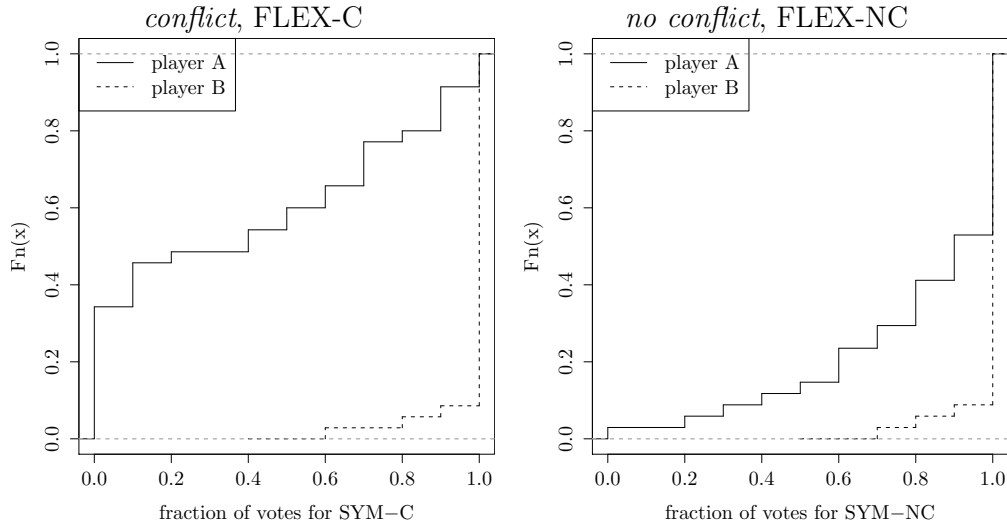


FIGURE 10: Fraction of votes for SYM

A players, who in equilibrium benefit from the symmetric contract only in FLEX-NC, support the equal division under this configuration much more often than in FLEX-C.

Result 6 *Weak players almost always vote in favor of symmetric sharing rules. Strong players agree to share power much more often in FLEX-NC than in FLEX-C. This pattern is consistent with standard game theoretical predictions.*

While, theoretically, SYM yields smaller payoffs than ASYM in FLEX-C, nevertheless, about 66 % of strong players vote in favor of SYM at least once. Why is this? Recall that before playing FLEX, players had experienced both SYM and ASYM. Figure 11 shows the distribution of average payoffs players experienced in these stages. In the *no conflict* treatment *A* players should theoretically expect *higher* payoffs with SYM than with ASYM. Indeed, this is the case for 76% of all *A* players. In the *conflict* treatment *A* players should theoretically expect *smaller* payoffs with SYM than with ASYM (and, hence, vote against). However, 43% of the *A* players experienced *larger* payoffs with SYM than with ASYM.

This is not least a consequence of the social welfare preferences exhibited by *B* players which led to overinvestment under SYM. *A* players, who made a good experience with SYM in the first part of the game, are likely to vote for SYM when they can. These players are willing to invest more than the

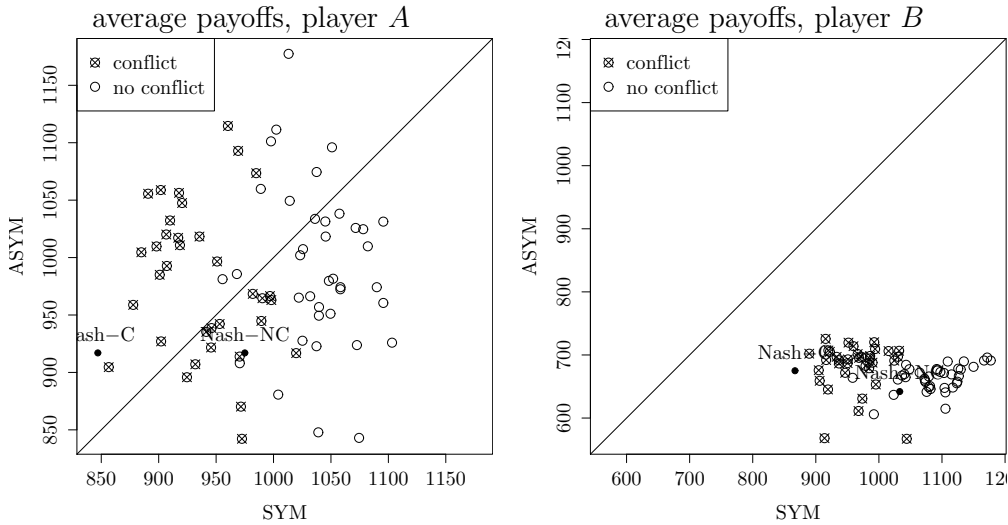


FIGURE 11: Average payoffs in SYM and ASYM

	β	σ	z	p value	95% conf	interval
1	-1.83	0.939	-1.95	0.0508	-3.67	0.00645
r	2.64	0.863	3.05	0.0023	0.945	4.33
$d_{\text{confl.}}$	-1.06	0.366	-2.89	0.0038	-1.77	-0.342

TABLE 7: Mixed effects estimation of equation 12 for player A

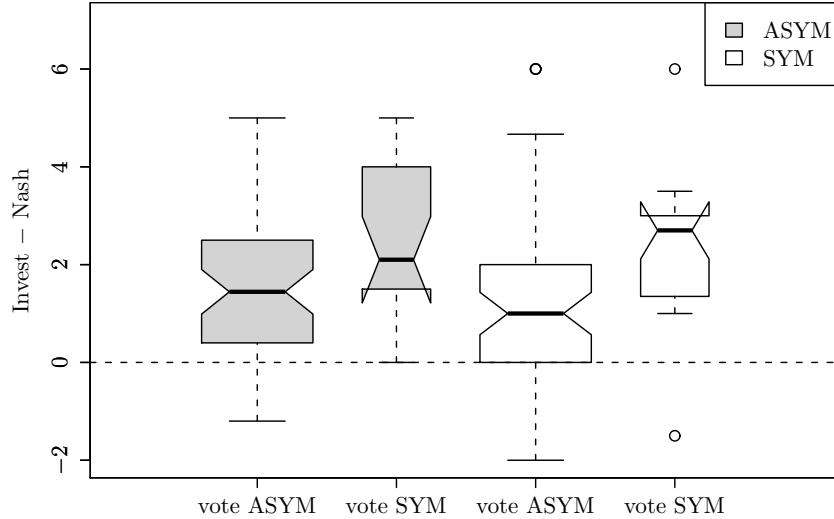
rational Nash level and, at the same time, expect to be rewarded by their partners' higher investments.

To test this more formally, we estimate a mixed effects probit model.

$$P(\text{SYM}) = \Phi(\beta_1 + \beta_r \cdot r + \beta_{\text{confl.}} \cdot d_{\text{confl.}} + u_s) \quad (12)$$

We call r the ratio of payoffs $r = \bar{\pi}_{\text{SYM}}/\bar{\pi}_{\text{ASYM}}$ which was experienced in the previous stages of the game. The dummy $d_{\text{confl.}}$ is one in *conflict* and zero in *no conflict*. We include a noise term for session u_s . Φ is the standard normal distribution. Results are shown in table 7. As we should expect the coefficient of r is positive and significant: the larger the relative profits under SYM in the first stage of the game are, the higher the probability that an A player votes in the FLEX stage for SYM. Also not surprising, the coefficient of $d_{\text{confl.}}$ is negative and significant: the general inclination to vote for SYM is smaller in the *conflict* condition.

The above interpretation is supported by the following finding. Figure 12 shows the investments of the strong player depending on the choice of contract (since almost all weak players choose the symmetric contract we



The figure shows the difference between actual and Nash investment for player *A* depending on player *A*'s vote and depending on the actual contract (ASYM or SYM). In this figure we pool data from *conflict* and *no conflict*. Notches indicate 95% intervals for the difference in two medians (see figure 6).

FIGURE 12: Investments and votes of player *A*

focus on player *A*). We see that those players *A* who vote for a symmetric contract always invest significantly more than those who do not: investment levels are higher both under the ASYM and SYM regime.

Result 7 *In FLEX-C, the majority of strong (A) players agree to give up their power at least once. Strong players who vote in favor of SYM invest more than those who vote against, both in FLEX-C and FLEX-NC.*

For a formal analysis we estimate Equation 13 for the strong player (*A*) (for the FLEX treatment where players can choose a contract).

$$I_{i,t} - I^N = \beta_0 + \beta_{\text{SYMvote}} \cdot d_{\text{SYMvote}} + \beta_{\text{SYM}} \cdot d_{\text{SYM}} + u_s + u_{ij} \quad (13)$$

Again we estimate a mixed effects model with a random effect for session u_s . Estimation results are shown in Tables 9 and 8. The estimation results confirm what we see in Figure 12. Let us first look at the estimation for *conflict* in Table 9. As we have seen in figure 10, not all strong players cast a fair vote here. However, those how do make also significantly higher investments than those who do not.

The same holds for *no conflict* as shown in Table 8. There, however, the effect is much smaller and explains a smaller part of the variance. We

	β	σ	t	p value	95% conf interval	pmvd
1	0.876	0.296	2.96	0.0032	0.294 1.46	
$d_{SYMvote}$	1.15	0.162	7.08	0.0000	0.83 1.47	0.627
d_{SYM}	0.857	0.136	6.31	0.0000	0.591 1.12	0.373

TABLE 8: Mixed effects estimation of equation 13 for player A, *no conflict*

	β	σ	t	p value	95% conf interval	pmvd
1	1.65	0.301	5.48	0.0000	1.06 2.24	
$d_{SYMvote}$	0.252	0.139	1.81	0.0710	-0.0215 0.525	0.495
d_{SYM}	-0.668	0.104	-6.45	0.0000	-0.871 -0.464	0.505

TABLE 9: Mixed effects estimation of equation 13 for player A, *conflict*

should keep in mind that in *no conflict* it is in the own interest of the strong players to move to a power sharing rule. Casting a fair vote is not a sign of a particularly other regarding preference. Hence, there is no reason to expect a specific altruistic behavior of these players.

6 Conclusion

The seminal works of Grossman and Hart (1986) and Hart and Moore (1990) have shed light on the central role played by property rights when contracts are incomplete, describing their effect on parties' incentives to undertake relationship-specific investments. Property rights can be looked at as an abstract exemplification of the way power is allocated between parties. Indeed, partnerships can be characterized by their power structure, and it is very common to observe partnerships in which one party holds more power than another. In this paper, we explored experimentally the extent to which different power structures affect incentives to make relationship-specific investments when contracts are incomplete. Despite the great attention devoted to incomplete contracts in recent years, only a limited amount of experimental evidence has been produced so far. Furthermore, to the best of our knowledge, our study represents the first attempt to analyze the effect of power structure in incomplete contracts.

We considered two equally productive players who simultaneously decide how much to invest into a joint production process. We first analyzed the

players' investment behavior when the power structure is exogenously imposed. As the players' productivity is the same, theory predicts that total investments would be lower in the presence of power imbalances and higher when power is equally shared. This result is confirmed by our experimental evidence. However, we observed significant overinvestment, with respect to the self-interest Nash prediction, both under symmetric and asymmetric conditions. With asymmetric sharing rules both types of players, even the weak one, invest more than predicted by Nash equilibrium. Nonetheless, overinvestment is higher among strong players. To better understand these results, we examined the players' expectations of their partners' choices. These are surprisingly consistent with the actual investments undertaken.

As standard game theoretical analysis fails to explain the players' investment choices, we explored the predictions and implications of different behavioral theories, namely: inequity aversion, social welfare and competitive preferences. Differently from several other experiments, our design allows us to disentangle the effect that different social preferences have over individual investment behavior. We showed that players' behavior is consistent with the hypothesis that individuals are concerned with social efficiency. Interestingly, the player's choices cannot be explained by either inequity aversion or competitive preferences. This is an important result, which confirms the main findings of Charness and Rabin (2002).

Finally we examined situations where the power structure is flexible. Starting from a condition of asymmetry, the two players can agree to switch to a symmetric sharing rule. If they disagree, the asymmetric contract is applied. We analyzed this type of flexible structure under two different conditions. In one, both players should rationally (and selfishly) agree to share power equally. In the other, strong players should not give up power in equilibrium. This prediction is qualitatively supported by our data. Indeed, strong players choose to give up power much more often when it is rational to do so. Nevertheless, we observe power-sharing agreements even when standard game theory predicts that the strong player should retain her power. This finding can again be explained assuming that individuals display concerns for social welfare.

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A Technical Appendix: Behavioral Predictions

A.1 Proof of Proposition 1

If players exhibit self-interested preferences, then each player i 's decision problem is simply to choose I_i to maximize her material payoff

$$U_i(I_A, I_B) = M - I_i + \pi_i \vartheta (I_i I_j)^\alpha \quad (14)$$

where $i \in \{A, B\}$ and $i \neq j$. The Nash equilibrium investment levels of the self-interest model, I_A^s and I_B^s , are the solutions to the first-order conditions

$$\pi \alpha S I_A^{\alpha-1} I_B^\alpha = 1 \quad \text{and} \quad (1 - \pi) \alpha S I_A^\alpha I_B^{\alpha-1} = 1 \quad (15)$$

The proposition follows immediately after solving these two equations for I_A and I_B .

A.2 Proof of Proposition 2

Now consider the two players' optimal choice of I_A and I_B when they have social preferences, i.e., when their payoffs are given by

$$V_A(I_A, I_B) = (\rho \cdot r + \sigma \cdot s) \cdot U_B(I_A, I_B) + (1 - \rho \cdot r - \sigma \cdot s) \cdot U_A(I_A, I_B) \quad (16)$$

and

$$V_B(I_A, I_B) = (\rho \cdot s + \sigma \cdot r) \cdot U_A(I_A, I_B) + (1 - \rho \cdot s - \sigma \cdot r) \cdot U_B(I_A, I_B) \quad (17)$$

where $r = 1$ and $s = 0$ if $U_A(\cdot) > U_B(\cdot)$, $r = 0$ and $s = 1$ if $U_A(\cdot) < U_B(\cdot)$, and $r = 0$ and $s = 0$ if $U_A(\cdot) = U_B(\cdot)$. We do this in detail for the case where any asymmetry in sharing rule favors player A and discriminates against player B , i.e., we focus on parameter values satisfying $\pi \geq 1/2$. We begin with player A . Her best response function is shown in the first panel of Figure 13 below. There, $\hat{I}_A(I_B)$ is the value of I_A for which the material payoffs of the two players are equal, i.e., $\hat{I}_A(I_B)$ implicitly solves

$$\underbrace{M - I_A + \pi \vartheta(I_A I_B)^\alpha}_{U_A(I_A, I_B)} = \underbrace{M - I_B + (1 - \pi) \vartheta(I_A I_B)^\alpha}_{U_B(I_A, I_B)} \quad (18)$$

Notice that $U_A(\cdot) > [<]U_B(\cdot)$ when $I_A < [>]\hat{I}_A(I_B)$.

Also, $I_A^0(I_B) = \arg \max \sigma U_B(I_A, I_B) + (1 - \sigma)U_A(I_A, I_B)$, i.e.,

$$I_A^0(I_B) = [\gamma_A I_B^\alpha]^{1-\alpha} \quad \text{where} \quad \gamma_A = \frac{(1 - \sigma)\pi + \sigma(1 - \pi)}{1 - \sigma}, \quad (19)$$

and $I_A^1(I_B) = \arg \max \rho U_B(I_A, I_B) + (1 - \rho)U_A(I_A, I_B)$, i.e.,

$$I_A^1(I_B) = [\kappa_A I_B^\alpha]^{1-\alpha} \quad \text{where} \quad \kappa_A = \frac{(1 - \rho)\pi + \rho(1 - \pi)}{1 - \rho}. \quad (20)$$

The intersection between $\hat{I}_A(I_B)$ and $I_A^0(I_B)$ occurs at the point where

$$I'_A = [\alpha \vartheta(\gamma_A)^{1-\alpha} (\gamma_A - \varepsilon)^\alpha]^{1-2\alpha} \quad \text{and} \quad I'_B = [\alpha \vartheta(\gamma_A)^\alpha (\gamma_A - \varepsilon)^{1-\alpha}]^{1-2\alpha}. \quad (21)$$

where $\varepsilon = (2\pi - 1)/\alpha$. The intersection between $\hat{I}_A(I_B)$ and $I_A^1(I_B)$ occurs at the point where

$$\bar{I}_A = [\alpha \vartheta(\kappa_A)^{1-\alpha} (\kappa_A - \varepsilon)^\alpha]^{1-2\alpha} \quad \text{and} \quad \bar{I}_B = [\alpha \vartheta(\kappa_A)^\alpha (\kappa_A - \varepsilon)^{1-\alpha}]^{1-2\alpha}. \quad (22)$$

The bottom panel of Figure 13 shows player B 's best response function. As before, $\hat{I}_B(I_A)$ is the value of I_B for which the material payoffs of the two players are equal, i.e., $\hat{I}_B(I_A)$ implicitly solves $M - I_A + \pi \vartheta(I_A I_B)^\alpha = M - I_B + (1 - \pi) \vartheta(I_A I_B)^\alpha$, and $U_A(\cdot) > [<]U_B(\cdot)$ when $I_A < [>]\hat{I}_A(I_B)$. Also,

$I_B^0(I_A) = \arg \max \sigma U_A(I_A, I_B) + (1 - \sigma)U_B(I_A, I_B)$, i.e.,

$$I_B^0(I_A) = [\gamma_B I_A^\alpha]^{\frac{1}{1-\alpha}} \quad \text{where} \quad \gamma_B = \frac{(1 - \sigma)(1 - \pi) + \sigma\pi}{1 - \sigma}, \quad (23)$$

and $I_B^1(I_A) = \arg \max \rho U_A(I_A, I_B) + (1 - \rho)U_B(I_A, I_B)$, i.e.,

$$I_B^1(I_A) = [\kappa_B I_A^\alpha]^{\frac{1}{1-\alpha}} \quad \text{where} \quad \kappa_B = \frac{(1 - \rho)(1 - \pi) + \rho\pi}{1 - \rho}. \quad (24)$$

The intersection between $\hat{I}_B(I_A)$ and $I_B^0(I_A)$ occurs at the point where

$$\underline{I}_A = [\alpha\vartheta(\gamma_B + \varepsilon)^{1-\alpha}(\gamma_B)^\alpha]^{\frac{1}{1-2\alpha}} \quad \text{and} \quad \underline{I}_B = [\alpha\vartheta(\gamma_B + \varepsilon)^\alpha(\gamma_B)^{1-\alpha}]^{\frac{1}{1-2\alpha}}. \quad (25)$$

The intersection between $\hat{I}_A(I_B)$ and $I_A^1(I_B)$ occurs at the point where

$$I_A'' = [\alpha\vartheta(\kappa_B + \varepsilon)^{1-\alpha}(\kappa_B)^\alpha]^{\frac{1}{1-2\alpha}} \quad \text{and} \quad I_B'' = [\alpha\vartheta(\kappa_B + \varepsilon)^\alpha(\kappa_B)^{1-\alpha}]^{\frac{1}{1-2\alpha}}. \quad (26)$$

We now note that for every player i , $i \in \{A, B\}$,

$$\underline{I}_i \geq I_i' \quad \text{and} \quad \bar{I}_i \leq I_i'' \quad \text{for all} \quad \pi \geq \frac{1}{2}. \quad (27)$$

Moreover, it is readily checked that

$$\underline{I}_i \leq \bar{I}_i \quad \text{if and only if} \quad \pi \leq \bar{\pi}, \quad (28)$$

where

$$\bar{\pi} = \frac{\mu}{1 + \mu} \quad \text{where} \quad \mu = \frac{(1 - \sigma)[(1 - \alpha)(1 - \rho) + \rho\alpha]}{(1 - \rho)[(1 - \alpha)((1 - \sigma) + \sigma\alpha)]} > 1. \quad (29)$$

With these preliminaries in hand, we now derive all possible equilibrium configurations of the investment game. Consider first the case where

$$\gamma_B = \frac{(1 - \sigma)(1 - \pi) + \sigma\pi}{1 - \sigma} > 0 \quad \text{or equivalently} \quad \sigma > -\frac{1 - \pi}{2\pi - 1} \equiv \bar{\sigma}. \quad (30)$$

It should be clear from Figure 13 that in the case under consideration, there are two kinds of possible equilibrium configurations in the investment game. The first, illustrated in the top panel of Figure 14, occurs when $\pi \in [1/2, \bar{\pi})$, i.e., when the sharing rule used to divide output is sufficiently close to one-half. Then, $\underline{I}_i < \bar{I}_i$ for every player i , and hence there exists a closed set of Nash equilibria in pure strategies. All equilibria are located on the line $\hat{I}_B(I_A)$ where the material payoffs of the two players are equal, i.e., in every equilibrium the investments chosen by A and B lead to an equalization of their material payoffs. Clearly, the equilibrium with the highest aggregate

investment is determined by the intersection of $\hat{I}_B(I_A)$ and $I_A^1(I_B)$ and therefore occurs at the point where $(I_A, I_B) = (\bar{I}_A, \bar{I}_B)$. The equilibrium with the lowest aggregate investment is determined by intersection of $\hat{I}_B(I_A)$ and $I_B^0(I_A)$ and therefore occurs at the point where $(I_A, I_B) = (\underline{I}_A, \underline{I}_B)$.

The second kind of equilibrium, shown in the bottom panel of Figure 14, occurs when $\pi \in [\bar{\pi}, 1)$, i.e., when the sharing rule used to divide output is sufficiently bounded away from one-half. Then, $\underline{I}_i \geq \bar{I}_i$ for every player i . In this case, there exists a unique interior pure-strategy equilibrium that has a particularly simple form: it is determined by the intersection of $I_B^0(I_A)$ and $I_A^1(I_0)$ and therefore given by

$$I_A^* = [\alpha \vartheta (\kappa_A)^{1-\alpha} (\gamma_B)^\alpha]^{\frac{1}{1-2\alpha}} \quad \text{and} \quad I_B^* = [\alpha \vartheta (\kappa_A)^\alpha (\gamma_B)^{1-\alpha}]^{\frac{1}{1-2\alpha}}. \quad (31)$$

Consider now the case where

$$\sigma \leq -\frac{1-\pi}{2\pi-1} \equiv \bar{\sigma}. \quad (32)$$

It is readily checked that in this case $\gamma_B \leq 0$ and $\gamma_A - \epsilon \leq 0$. As a result, for every player i , $\underline{I}_i = 0$ and $I_i' = 0$. The best response functions of player A is now $\hat{I}_A(I_B)$ if $I_A \leq \bar{I}_A$ and $I_A^1(I_B)$ if $I_A > \bar{I}_A$. The best response function of player B is $\hat{I}_B(I_A)$ if $I_B \leq I_B''$ and $I_B^1(I_A)$ if $I_B > I_B''$. It should now be clear that, irrespective of whether $\pi \in [1/2, \bar{\pi})$ or $\pi \in [\bar{\pi}, 1)$, there now exists a closed set of equilibria in pure strategies (see Figure 15). The equilibrium with the highest aggregate investment is determined by the intersection of $\hat{I}_B(I_A)$ and $I_A^1(I_B)$ and therefore occurs at the point where $(I_A, I_B) = (\bar{I}_A, \bar{I}_B)$. The equilibrium with the lowest aggregate investment now occurs at the point where $(I_A, I_B) = (0, 0)$.

So, to summarize, the investment game is not always well behaved; we cannot rule out multiple equilibria when the sharing rule used to divide output is close to one-half. However, it is nevertheless possible to generate behavioral predictions, conditional on the parameter configurations used in the experiment.

A.3 Proof of Prediction 1

This result contrasts the investment incentives of self-interested players with those of individuals who have social preferences under the assumption that the sharing rule used to divide output is asymmetric ($\pi = 0.708$ in ASYM-C and $\pi = 0.748$ in ASYM-NC). We now provide a proof of this result. In so doing, we focus purely on the parameter configurations used in the experiment. Moreover, we restrict our attention to parameter values satisfying and $\rho \leq 1/2$.

- Treatment ASYM-C ($\pi = 0.708$, $\alpha = 0.359$, $\vartheta = 24.83$): For the parameter values under consideration, the equilibrium investment levels

of self-interested individuals are given by

$$I_A^s = 222.62 \quad \text{and} \quad I_B^s = 91.82 \quad (33)$$

Suppose now that individuals exhibit distributional preferences. Consider first the case where

$$\sigma > -\frac{1-\pi}{2\pi-1} \equiv \bar{\sigma} \quad \Rightarrow \quad \sigma > -0.702 \quad (34)$$

The condition for the existence of a unique interior pure-strategy equilibrium is

$$0.708 \geq \frac{-(0.641 - 0.282\rho)(1-\sigma)}{0.923\rho - 0.564\rho\sigma - 1.282 + 0.923\sigma} \equiv \bar{\pi}, \quad (35)$$

which, given $\pi = 0.708$, is satisfied for all $\sigma > -0.702$ and $\rho \leq 0.5$. In the unique interior pure-strategy equilibrium, the equilibrium investment levels are given by

$$\begin{aligned} I_A^* &= 0.026 \left[\left(\frac{0.708 - 0.416\rho}{1-\rho} \right)^{0.641} \left(\frac{0.292 + 0.416\sigma}{1-\sigma} \right)^{0.359} \right]^{3.546} \\ I_B^* &= 0.026 \left[\left(\frac{0.708 - 0.416\rho}{1-\rho} \right)^{0.359} \left(\frac{0.292 + 0.416\sigma}{1-\sigma} \right)^{0.641} \right]^{3.546} \end{aligned} \quad (36)$$

Comparing (33) and (36), it is now readily checked that

- if individuals exhibit competitive preferences ($\sigma \leq \rho \leq 0$) or inequity aversion ($\sigma < -\rho < 0$), then there is simultaneous underinvestment in equilibrium, i.e., $I_A^* < I_A^s$ and $I_B^* < I_B^s$;
- if individuals are concerned about social welfare ($\sigma \leq \rho \leq 0$), then there is simultaneous overinvestment in equilibrium, i.e., $I_A^* > I_A^s$ and $I_B^* > I_B^s$.

Consider now the case where

$$\sigma \leq -\frac{1-\pi}{2\pi-1} \equiv \bar{\sigma} \quad \Rightarrow \quad \sigma \leq -0.702. \quad (37)$$

This case is limited to competitive preferences ($\sigma \leq \rho \leq 0$) and inequity aversion ($\sigma < -\rho < 0$). For the parameter values under consideration, there exists a unique pure strategy equilibrium in which both parties invest zero.¹⁴ Thus, our previous observation that competitive pref-

¹⁴To see this, recall that, when $\sigma \leq \bar{\sigma}$, there generally exists a closed set of pure-strategy equilibria (see Figure 15). The equilibrium with the highest aggregate investments occurs where $(I_A, I_B) = (\bar{I}_A, \bar{I}_B)$. It is readily checked that, for the parameter values under consideration, $(\bar{I}_A, \bar{I}_B) = (0, 0)$. Hence both parties will choose zero investments in

erences or inequity aversion lead to simultaneous underinvestment in equilibrium continues to hold.

- Treatment ASYM-NC ($\pi = 0.748$, $\alpha = 0.41$, $\vartheta = 14$): For the parameter values under consideration, the equilibrium investment levels of self-interested individuals are given by

$$I_A^s = 275.03 \quad \text{and} \quad I_B^s = 92.66 \quad (38)$$

Suppose now that individuals exhibit distributional preferences. Consider first the case where

$$\sigma > -\frac{1-\pi}{2\pi-1} \equiv \bar{\sigma} \quad \Rightarrow \quad \sigma > -0.508 \quad (39)$$

The condition for the existence of a unique interior pure-strategy equilibrium is

$$0.748 \geq \frac{-(0.59 - 0.18\rho)(1 - \sigma)}{0.77\rho - 0.36\rho\sigma - 1.18 + 0.77\sigma} \equiv \bar{\pi}, \quad (40)$$

which, given $\pi = 0.748$, is satisfied for all $\sigma > -0.508$ and $\rho \leq 0.5$. In the unique interior pure-strategy equilibrium, the equilibrium investment levels are given by

$$\begin{aligned} I_A^* &= 16450.43 \left[\left(\frac{0.748 - 0.496\rho}{1 - \rho} \right)^{0.59} \left(\frac{0.252 + 0.496\sigma}{1 - \sigma} \right)^{0.41} \right]^{1.273} \\ I_B^* &= 16450.43 \left[\left(\frac{0.748 - 0.496\rho}{1 - \rho} \right)^{0.41} \left(\frac{0.252 + 0.496\sigma}{1 - \sigma} \right)^{0.59} \right]^{1.273} \end{aligned} \quad (41)$$

Comparing (38) and (41), it is now readily checked that

- if individuals exhibit competitive preferences ($\sigma \leq \rho \leq 0$) or inequity aversion ($\sigma < -\rho < 0$), then there is simultaneous underinvestment in equilibrium, i.e., $I_A^* < I_A^s$ and $I_B^* < I_B^s$;
- if individuals are concerned about social welfare ($\sigma \leq \rho \leq 0$), then there is simultaneous overinvestment in equilibrium, i.e., $I_A^* > I_A^s$ and $I_B^* > I_B^s$.

Consider now the case where

$$\sigma \leq -\frac{1-\pi}{2\pi-1} \equiv \bar{\sigma} \quad \Rightarrow \quad \sigma \leq -0.702. \quad (42)$$

This case only corresponds to competitive preferences ($\sigma \leq \rho \leq 0$)

equilibrium.

or inequity aversion ($\sigma < -\rho < 0$). As in ASYM-C, for the parameter values under consideration, there now exists a unique pure strategy equilibrium in which both parties invest zero. Thus, our previous observation that competitive preferences or inequity aversion lead to simultaneous underinvestment in equilibrium continues to hold.

A.4 Proof of Prediction 2

This result contrasts the investment incentives of self-interested players with those of individuals who have social preferences under the assumption that the sharing rule used to divide output is symmetric ($\pi = 0.491$ in SYM-C and $\pi = 0.483$ in SYM-NC). We now provide a proof of this result. As before, we restrict our attention to parameter values satisfying and $\rho \leq 1/2$.

- Treatment SYM-C ($\pi = 0.491$, $\alpha = 0.359$, $\vartheta = 24.83$): For the parameter values under consideration, the equilibrium investment levels of self-interested individuals are given by

$$I_A^s = 196.56 \quad \text{and} \quad I_B^s = 203.77 \quad (43)$$

Suppose now that individuals exhibit distributional preferences. Consider first parameter values for which a unique interior pure-strategy equilibrium exists:

$$\sigma > -\frac{\pi}{1-2\pi} \equiv \bar{\sigma} \quad \Rightarrow \quad \sigma > -27.28 \quad (44)$$

and

$$0.491 \leq \frac{(-0.641 - 0.282\sigma)(1 - \rho)}{-1.282 + 0.923\sigma + 0.923\rho - 0.564\rho\sigma} \equiv 1 - \hat{\pi} \quad (45)$$

In the unique interior pure-strategy equilibrium, the equilibrium investment levels are given by

$$\begin{aligned} I_A^* &= 2339.09 \left[\left(\frac{0.509 - 0.018\rho}{1 - \rho} \right)^{0.359} \left(\frac{0.491 + 0.018\sigma}{1 - \sigma} \right)^{0.641} \right]^{3.546} \\ I_B^* &= 2339.09 \left[\left(\frac{0.509 - 0.018\sigma}{1 - \sigma} \right)^{0.359} \left(\frac{0.491 + 0.018\rho}{1 - \rho} \right)^{0.641} \right]^{3.546} \end{aligned} \quad (46)$$

Comparing (43) and (46), it is now readily checked that, when (44) and (45) are satisfied, then

- if individuals exhibit competitive preferences ($\sigma \leq \rho \leq 0$), then there is simultaneous underinvestment in equilibrium, i.e., $I_A^* < I_A^s$ and $I_B^* < I_B^s$;

- if individuals exhibit inequity aversion ($\sigma \leq -\rho \leq 0$), then there are two possible equilibrium outcomes. In the first, there is simultaneous underinvestment in equilibrium, i.e., $I_A^* < I_A^s$ and $I_B^* < I_B^s$. In the second, player B overinvests while player A underinvests in equilibrium, i.e., $I_A^* < I_A^s$ and $I_B^* > I_B^s$.
- if individuals are concerned about social welfare ($\sigma \leq \rho \leq 0$), then there is simultaneous overinvestment in equilibrium, i.e., $I_A^* > I_A^s$ and $I_B^* > I_B^s$.

Consider next the case in which

$$0.491 > \frac{(-0.641 - 0.282\sigma)(1 - \rho)}{-1.282 + 0.923\sigma + 0.923\rho - 0.564\rho\sigma} \equiv 1 - \hat{\pi} \quad (47)$$

In this case, there exists a closed set of pure strategy equilibria. In the equilibrium with the highest aggregate investments the players' investment levels are given by

$$\begin{aligned} I_A'' &= 2339.09 \left[\left(\frac{0.509 - 0.018\rho}{1 - \rho} \right)^{0.359} \left(\frac{0.509 - 0.018\rho}{1 - \rho} - 0.05 \right)^{0.641} \right]^{3.546} \\ I_B'' &= 2339.09 \left[\left(\frac{0.509 - 0.018\rho}{1 - \rho} - 0.05 \right)^{0.359} \left(\frac{0.509 - 0.018\rho}{1 - \rho} \right)^{0.641} \right]^{3.546} \end{aligned} \quad (48)$$

In the equilibrium with the lowest aggregate investments the players' investment levels are given by

$$\begin{aligned} I_A' &= 2339.09 \left[\left(\frac{0.491 + 0.018\sigma}{1 - \sigma} + 0.05 \right)^{0.359} \left(\frac{0.491 + 0.018\sigma}{1 - \sigma} \right)^{0.641} \right]^{3.546} \\ I_B' &= 2339.09 \left[\left(\frac{0.491 + 0.018\sigma}{1 - \sigma} \right)^{0.359} \left(\frac{0.491 + 0.018\rho}{1 - \rho} + 0.05 \right)^{0.641} \right]^{3.546} \end{aligned} \quad (49)$$

Comparing (43) with (48) and (49) respectively, it is now readily checked that, when (47) is satisfied, then

- if individuals exhibit competitive preferences ($\sigma \leq \rho \leq 0$), then there is simultaneous underinvestment both in the equilibrium with the highest aggregate investment ($I_A'' < I_A^s$ and $I_B'' < I_B^s$) and in the equilibrium with lowest aggregate investment ($I_A' < I_A^s$ and $I_B' < I_B^s$).
- if individuals exhibit inequity aversion ($\sigma \leq -\rho \leq 0$), then there is simultaneous overinvestment in the equilibrium with the highest aggregate investment ($I_A'' > I_A^s$ and $I_B'' > I_B^s$) and simultaneous

underinvestment in the equilibrium with lowest aggregate investment ($I'_A < I_A^s$ and $I'_B < I_B^s$).

- if individuals are concerned about social welfare ($\sigma \leq \rho \leq 0$), then there is simultaneous overinvestment both in the equilibrium with the highest aggregate investment ($\bar{I}_A > I_A^s$ and $\bar{I}_B > I_B^s$) and in the equilibrium with lowest aggregate investment ($\underline{I}_A > I_A^s$ and $\underline{I}_B > I_B^s$).

- Treatment SYM-NC ($\pi = 0.483$, $\alpha = 0.41$, $\vartheta = 14.00$): For the parameter values under consideration, the equilibrium investment levels of self-interested individuals are given by

$$I_A^s = 336.99 \quad \text{and} \quad I_B^s = 360.72 \quad (50)$$

Suppose now that individuals exhibit distributional preferences. Consider first parameter values for which a unique interior pure-strategy equilibrium exists:

$$\sigma > -\frac{\pi}{1-2\pi} \equiv \bar{\sigma} \quad \Rightarrow \quad \sigma > -14.21 \quad (51)$$

and

$$0.483 \leq \frac{-(0.59 - 0.18\sigma)(1 - \rho)}{(-1.18 + 0.77\sigma + 0.77\rho - 0.36\rho\sigma)} \equiv 1 - \hat{\pi} \quad (52)$$

In the unique interior pure-strategy equilibrium, the equilibrium investment levels are given by

$$\begin{aligned} I_A^* &= 16450.43 \left[\left(\frac{0.517 - 0.034\rho}{1 - \rho} \right)^{0.41} \left(\frac{0.483 + 0.034\sigma}{1 - \sigma} \right)^{0.59} \right]^{5.56} \\ I_B^* &= 16450.43 \left[\left(\frac{0.517 - 0.034\rho}{1 - \rho} \right)^{0.59} \left(\frac{0.483 + 0.034\sigma}{1 - \sigma} \right)^{0.41} \right]^{5.56} \end{aligned} \quad (53)$$

Comparing (50) and (53), it is now readily checked that, when (51) and (52) are satisfied, then

- if individuals exhibit competitive preferences ($\sigma \leq \rho \leq 0$), then there is simultaneous underinvestment in equilibrium ($I_A^* < I_A^s$ and $I_B^* < I_B^s$).
- if individuals exhibit inequity aversion ($\sigma \leq -\rho \leq 0$), then there are three possible equilibrium outcomes. On the one hand, there may be either simultaneous underinvestment ($I_A^* < I_A^s$ and $I_B^* < I_B^s$) or simultaneous overinvestment ($I_A^* > I_A^s$ and $I_B^* > I_B^s$) in equilibrium. On the other hand, it may also be the case that player B overinvests while player A underinvests in equilibrium ($I_A^* < I_A^s$ and $I_B^* > I_B^s$).

- if individuals are concerned about social welfare ($\sigma \leq \rho \leq 0$), then there is simultaneous overinvestment in equilibrium ($I_A^* > I_A^s$ and $I_B^* > I_B^s$).

Consider next the case in which

$$0.483 > \frac{-(0.59 - 0.18\sigma)(1 - \rho)}{(-1.18 + 0.77\sigma + 0.77\rho - 0.36\rho\sigma)} \equiv 1 - \hat{\pi} \quad (54)$$

In this case, there exists a closed set of pure strategy equilibria. In the equilibrium with the highest aggregate investments the players' investment levels are given by

$$\begin{aligned} I_A'' &= 16450.43 \left[\left(\frac{0.517 - 0.034\rho}{1 - \rho} \right)^{0.41} \left(\frac{0.517 - 0.034\rho}{1 - \rho} - 0.08 \right)^{0.59} \right]^{5.56} \\ I_B'' &= 16450.43 \left[\left(\frac{0.517 - 0.034\rho}{1 - \rho} - 0.08 \right)^{0.41} \left(\frac{0.517 - 0.034\rho}{1 - \rho} \right)^{0.59} \right]^{5.56} \end{aligned} \quad (55)$$

In the equilibrium with the lowest aggregate investments the players' investment levels are given by

$$\begin{aligned} I_A' &= 16450.43 \left[\left(\frac{0.483 + 0.034\sigma}{1 - \sigma} \right)^{0.59} \left(\frac{0.483 + 0.034\sigma}{1 - \sigma} + 0.08 \right)^{0.41} \right]^{5.56} \\ I_B' &= 16450.43 \left[\left(\frac{0.483 + 0.034\sigma}{1 - \sigma} + 0.08 \right)^{0.59} \left(\frac{0.483 + 0.034\sigma}{1 - \sigma} \right)^{0.41} \right]^{5.56} \end{aligned} \quad (56)$$

Comparing (50) with (55) and (56) respectively, it is now readily checked that, when (54) is satisfied, then

- if individuals exhibit competitive preferences ($\sigma \leq \rho \leq 0$), then there is simultaneous underinvestment both in the equilibrium with the highest aggregate investment ($I_A'' < I_A^s$ and $I_B'' < I_B^s$) and in the equilibrium with lowest aggregate investment ($I_A' < I_A^s$ and $I_B' < I_B^s$).
- if individuals exhibit inequity aversion ($\sigma \leq -\rho \leq 0$), then there is simultaneous overinvestment in the equilibrium with the highest aggregate investment ($I_A'' > I_A^s$ and $I_B'' > I_B^s$) and simultaneous underinvestment in the equilibrium with lowest aggregate investment ($I_A' < I_A^s$ and $I_B' < I_B^s$).
- if individuals are concerned about social welfare ($\sigma \leq \rho \leq 0$), then there is simultaneous overinvestment both in the equilibrium with the highest aggregate investment ($\bar{I}_A > I_A^s$ and $\bar{I}_B > I_B^s$) and in

the equilibrium with lowest aggregate investment ($\underline{I}_A > I_A^s$ and $\underline{I}_B > I_B^s$).

B Conducting the experiment and instructions

The experiment was run at the Laboratory of the School of Economics at the University of Jena. Participants were recruited by email with Orsee (Greiner, 2004) and could register for the experiment on the internet. At the beginning of the experiment participants drew balls from an urn to determine their allocation to seats. When seated participants then obtained written instructions in German. In the following we give a translation of the instructions.

After answering control questions on the screen subjects entered the treatment described in the instructions. After completing the treatment they answered a short questionnaire on the screen and where then paid in cash. The experiment was done with the help of z-Tree (Fischbacher (2007)).

Instructions to the experiment

You are participating in a scientific experiment that is sponsored by the University of Jena and the University of St Andrews in Scotland. The instructions are simple. If you read them carefully then you can—depending on your decision—gain a considerable amount of money which is paid to you at the end of the game.

Your payoff depends on your success in the experiment. During the experiment you gain a certain number of “ECU” (Experimental Currency Units). At the end of the experiment you will be paid in €. The conversion rate is $1 \text{ €} = 2000 \text{ ECU}$.

When you have questions, then please raise your hand. We will come to you and answer your question. All participants of the experiment receive the same instructions. The information on the screen is, however, only for the individual participant. You are not allowed to have a look at the screen of other participants and you are not allowed to talk to other participants. Please concentrate on the experiment, do not read anything you brought with you, do not try to start any other programs on the computer, do not use your mobile phone. If you do not follow these rules you are excluded from the experiment and you will not be paid.

You will play several rounds. In each round you play together with a randomly selected other player. In each round you and the other player choose each one number. Depending on the numbers you choose you receive a payoff in “ECU” which is determined according to a table. The following example shows only a part of a table, in the experiment you see a complete table.

		number the other player has chosen				
		5	6	7	8	9
your number	4
	5
	6	.	.	¹² 11	.	.
	7
	8

With your number you choose a row in the table. The other player chooses with his number a column in the table. The intersection determines a cell. In the example, when you choose row 6 and the other player column 7, then your payoff is according to the cell

¹² 11

. Your payoff is the boldface number at the bottom left (**11**), the payoff of the other player is the number at the top right (12). With the help of the table you can determine your payoff for any combination of rows and columns. Your payoff is, hence, determined by the number you have chosen and by the number the other player has chosen.

To help you understand the experiment, please do the following:

- Click a number at the beginning of row as well as a number at the top of a column. The row and the column will be shown in red. The cell at the intersection will be circled.

The row you have chosen corresponds to your number. The column you have chosen corresponds to the number you expect the other player will chose.

- Of course, your expectation of what number the other player might choose neither affects your payoff nor the payoff of the other player. To make a good decision, you can nevertheless think about the possible choices of the other player.
- You can repeat this exercise as often as you wish. You can try different combinations of numbers for yourself and for the other player. When you are satisfied with your choice please push the button **OK**.

As soon as the other player has completed his decision you see on your screen which number he has chosen and which payoff he has received.

Please write these values in each round into the table that you find on the back of this instruction sheet.

Please copy your results from the game into this table (ignore superfluous columns)

round	your number	number of the other player	your expected number of the other player	your profit	profit of the other player	chosen table	used table

⋮

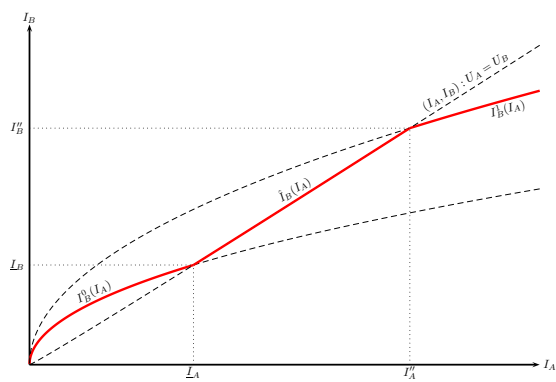
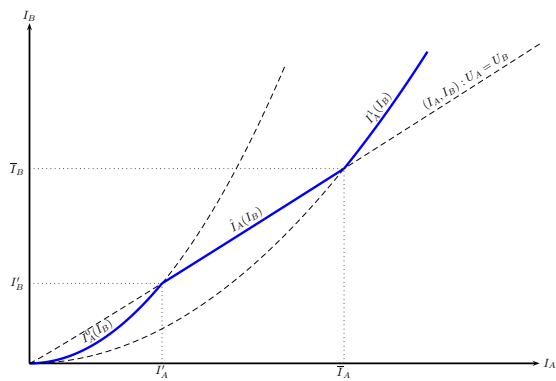


FIGURE 13: Best response functions

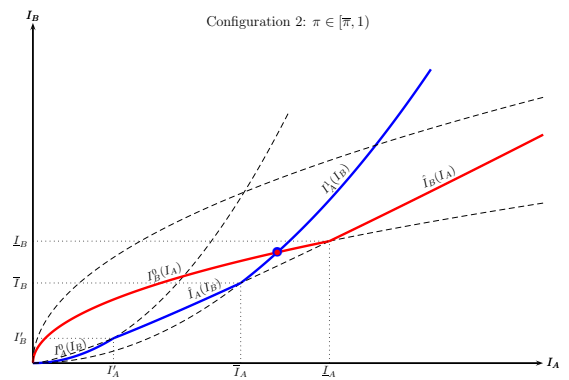
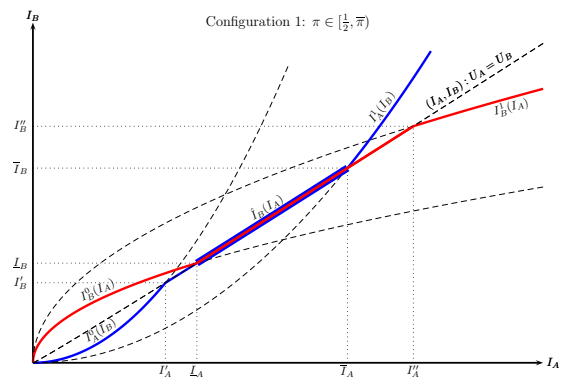


FIGURE 14: Two possible equilibrium configurations when $\sigma > \hat{\sigma}$

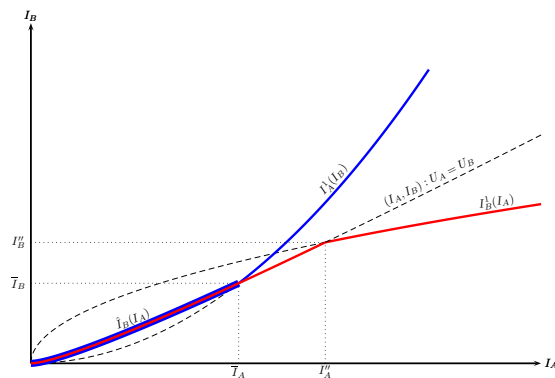


FIGURE 15: Equilibrium configuration when $\sigma \leq \hat{\sigma}$

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