# SOFTWARE PIRACY AND HOW IT IS INFLUENCED BY THE CORRUPTION LEVEL FOR ANY GIVEN COUNTRY. OPEN SOURCE AND FREE SOFTWARE AS SOLUTIONS TO THE PROBLEM.

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#### **Abstract**

Today's IT world is slowly driving towards open source and open software trends. Even Microsoft is taking such approach with some of its software products (the MSDNAA program is the best example). Although everyone is happy that software is becoming cheaper or even open source, we must ask ourselves what led to this trend. Why are software companies giving out software products for free when just a few years ago they were charging us big money for it? The answer is, of course, marketing issues. But another big factor is the piracy factor.

Keywords: software piracy, corruption, open source, free software, statistic, test

#### Introduction

What is software piracy or digital piracy? Piracy is the act of distributing something without the given consent of the author of that product. In other words, it is illegal to share your copy of the software product with anyone else, because everybody should buy their own copy. Buying software insures that the people that are building it are getting paid and they can continue to develop. It seems only fair. But software is very easy to duplicate and distribute. Of course, there are a lot anti-piracy methods like serial numbers and internet activation, but because software is, in essence, just a big collection of algorithms and instructions, it can very easily be decoded and those anti-piracy methods removed or counteracted. The question is why would people want to obtain their software from illegal sources? The answer is simple: because people tend to choose what's cheaper and don't really care about anyone else.

This paper tries to prove that software piracy is closely related to a big society issue: corruption.

The simple regression model can be used to see if the Corruption Perceptions Index of a given country influences the rate of software piracy in that country. We will try to see that if a country is seen as corrupt that will lead to the rise in software piracy, because it's citizens will obey the digital copyright law less than the citizens of a less corrupt country.

#### **Data sources**

This paper gathered it's data from two international sources: Transparency International and Business Software Alliance:

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- Corruption Perceptions Index: http://www.transparency.org/policy\_research/surveys\_indices/cpi/2009/cpi\_2 009\_table
- Software Piracy Rate: http://portal.bsa.org/globalpiracy2009/index.html http://portal.bsa.org/globalpiracy2009/studies/09\_Piracy\_Study\_Report\_A4\_f inal 111010.pdf

#### The simple regression model defined and used:

To define the model, we will use the following annotations:

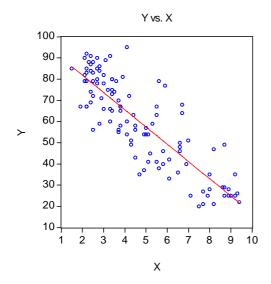
- x = corruption perceptions index
- y = software piracy level

The model becomes:

$$y = f(x) + e$$

Because the empiric points graph shows that the distribution can be approximated using a straight line, the model becomes:

$$y_t = a + bx_t + \varepsilon_t$$
;  $t = 1..110$ 



With the significance of the two variables in mind, we can make the following statements:

- parameter a represents an autonomous part of the software piracy percentage because for x = 0 we have y = a;
- parameter *b* represents the slope of the line or the regression coefficient for the software piracy percentage

# Identifying the data series needed to estimate the parameters of the regression model

Country	y	X			
<b>United States</b>	20	7.5	Croatia	54	4.1
Japan	21	7.7	Lithuania	54	4.9
Luxembourg	21	8.2	Poland	54	5.0
New Zealand	22	9.4	Colombia	55	3.7
Australia	25	8.7	Brazil	56	3.7
Austria	25	7.9	Latvia	56	4.5
Belgium	25	7.1	Mauritius	56	2.5
Finland	25	8.9	Jordan	57	5.0
Sweden	25	9.2	Greece	58	3.8
Switzerland	25	9.0	Malaysia	58	4.5
Denmark	26	9.3	Costa Rica	59	5.3
United Kingdom	27	7.7	Egypt	59	2.8
Germany	28	8.0	Kuwait	60	4.1
Netherlands	28	8.9	Mexico	60	3.3
Canada	29	8.7	Oman	63	5.5
Norway	29	8.6	Turkey	63	4.4
Israel	33	6.1	Chile	64	6.7
Ireland	35	8.0	India	65	3.4
Singapore	35	9.2	Romania	65	3.8
South Africa	35	4.7	Bosnia and Herzegovina	66	3.0
<b>United Arab Emirates</b>	36	6.5	Morocco	66	3.3
Czech Republic	37	4.9	Brunei	67	5.5
Taiwan	38	5.6	Bulgaria	67	3.8
France	40	6.9	Ecuador	67	2.2
Portugal	40	5.8	FYROM (Republic of Macedonia)	67	3.8
Hungary	41	5.1	Russia	67	2.2
South Korea	41	5.5	Venezuela	67	1.9
Spain	42	6.1	Uruguay	68	6.7
Slovakia	43	4.5	Philippines	69	2.4
Malta	45	5.2	Peru	70	3.7
Puerto Rico	46	5.8	Argentina	71	2.9
Slovenia	46	6.6	Lebanon	72	2.5
Hong Kong	47	8.2	Tunisia	72	4.2
Cyprus	48	6.6	Panama	73	3.4
Iceland	49	8.7	Honduras	74	2.4
Italy	49	4.3	Serbia	74	3.5
Estonia	50	6.6	Albania	75	3.2
Qatar	51	7.0	Thailand	75	3.4
Saudi Arabia	51	4.3	Dominican Republic	77	5.9
Bahrain	54	5.1	Kazakhstan	78	2.7

Senegal	78	3.0	Iraq	85	1.5
Botswana	79	5.6	Ukraine	85	2.2
China	79	3.6	Vietnam	85	2.7
Ivory Coast	79	2.1	Indonesia	86	2.8
Kenya	79	2.2	Belarus	87	2.4
Nicaragua	79	2.5	Azerbaijan	88	2.3
Bolivia	80	2.7	Libya	88	2.5
El Salvador	80	3.4	Sri Lanka	89	3.1
Guatemala	80	3.4	Armenia	90	2.7
Montenegro	81	3.9	Yemen	90	2.1
Paraguay	82	2.1	Bangladesh	91	2.4
Zambia	82	3.0	Moldova	91	3.3
Cameroon	83	2.2	Zimbabwe	92	2.2
Nigeria	83	2.5	Georgia	95	4.1
Algeria	84	2.8			
Pakistan	84	2.4			

## Descriptive analysis of the data series

This analysis is done using Microsoft Excel (Data Analysis -> Descriptive Statistics):

X		Y			
(Corruption perceptions	index)	(Software piracy percentage)			
Test	Values	Test	Values		
Mean	4,721818182	Mean	59,68181818		
Standard Error	0,211245095	Standard Error	2,021029219		
Median	4,1	Median	63		
Mode	2,2	Mode	25		
Standard Deviation	2,215557246	Standard Deviation	21,19673327		
Sample Variance	4,908693912	Sample Variance	449,3015013		
Kurtosis	2,195560762	Kurtosis	1,098552302		
Skewness	0,632666234	Skewness	-0.2784883		
Range	7,9	Range	75		
Minimum	1,5	Minimum	20		
Maximum	9,4	Maximum	95		
Sum	519,4	Sum	6565		
Count	110	Count	110		

From the analysis we can make the following observations:

- Both the corruption perceptions index (x) and the software piracy level (y) have strong variations: from 1.5 to 9.4 and from 20% to 95%
- For the software piracy level (y):
  - o The skewness is -0.278; we can calculate  $\tau_1$  using the following formula:

$$\tau_1 = \frac{S - 0}{\sqrt{\frac{6}{n}}}$$

- o Because  $|\tau_1|$ = 1.190<1.96 we can accept the H<sub>0</sub> hypothesis (the distribution is symmetrical and is accepted at a degree of significance of 5%
- $\circ$  Kurtosis is 1.909, less than 3, so we can calculate  $\tau_2$ :

$$\tau_2 = \frac{K - 3}{\sqrt{\frac{24}{n}}}$$

- O Because  $\tau_2$  =-2.336 and  $\tau_2$  <-1.96, then  $H_0$  is rejected for a degree of significance of 5% meaning that the distribution is platykurtic
- For the corruption perceptions level (x) we have:
  - o Skewness = 0.632,  $|\tau_1|$ =2.681, so  $|\tau_1|$ >1.96 =>  $H_0$  is rejected for a degree of significance of 5%, so the distribution is asymmetrical to the right side
  - o Kurtosis = 2.195,  $\tau_2$ = -1.708 and because -1.96 <  $\tau_2$  < 1.96 => platykurtic distribution

We can check to see if  $\mathbf{x}$  is affected by measurement errors, by using the formulas:

$$x \in (\overline{X} \pm 3\sigma_x) \Leftrightarrow \overline{X} - 3\sigma_x < x_t < \overline{X} + 3\sigma_x \Leftrightarrow 4.72 - 3* 2,21 < x_t < 4.72 + 3* 2,21$$
 $-1.910 < x_t < 11.350$ 

 $x_t$  is replaced in turn by the minimum and maximum values 1.5 and 9.5:

$$-1.910 < 1.5 < 11.350$$
 (true)

$$-1.910 < 9.5 < 11.350$$
 (true)

Because both statements are true, we can safely say that  $\mathbf{x}$  is not affected by measurement errors.

We can check to see if y is affected by measurement errors, by using the formulas:

y 
$$\in$$
 ( $\bar{Y} \pm 3\sigma_x$ )  $\Leftrightarrow$   $\bar{Y} - 3\sigma_y < y_t < \bar{Y} + 3\sigma_y \Leftrightarrow$   
 $59.68 - 3*21,19 < y_t < 59.68 + 3*21,19$   
 $-3.890 < y_t < 123.250$ 

 $y_t$  is replaced in turn by the minimum and maximum values 20 and 95:

Because both statements are true, we can safely say that y is not affected by measurement errors.

#### Using the OLS (least squares) method to estimate the parameters

Results obtained using EViews:

Dependent Variable: Y

Method: Least Squares Date: 11/19/10 Time: 10:28

Sample: 1 110

Included observations: 110

Variable	Coefficient	Std. Error	t-Statistic	Prob.
X	-8.130372	0.485234	-16.75557	0.0000
С	98.07196	2.528793	38.78212	0.0000
R-squared	0.722186	Mean de	pendent var	59.68182
Adjusted R-squared	0.719613	S.D. depe	endent var	21.19673
S.E. of regression	11.22400	Akaike ii	nfo criterion	7.692000
Sum squared resid	13605.64	Schwarz	criterion	7.741099
Log likelihood	-421.0600	F-statistic	c	280.7490
Durbin-Watson stat	2.270432	Prob(F-s	tatistic)	0.000000

# Results obtained using Microsoft Excel:

#### **SUMMARY OUTPUT**

Regression Statistics					
Multiple R	0,849815				
R Square	0,722186				
Adjusted R					
Square	0,719613				
Standard Error	11,224				
Observations	110				

#### **ANOVA**

					Significance
	df	SS	MS	F	F
Regression	1	35368,23	35368,23	280,749	8,24E-32
Residual	108	13605,64	125,9781		
Total	109	48973,86			

	Coeffic	Standard		P-	Lower	Upper	Lower	Upper
	ients	Error	t Stat	value	95%	95%	95,0%	95,0%
Interce	98,071		38,78	3,2E-	93,059	103,08	93,0594	103,084
pt	96	2,528793	212	65	45	45	5	5
X	-		-		-	-		
Variab	8,1303		16,75	8,24E	9,0921	7,1685	-	-
le	7	0,485234	56	-32	9	5	9,09219	7,16855

# **Applying statistical tests:**

## The regression line

The regression line is  $\hat{y} = a + bx$ , where b=-8.130372, a=98.07196.

The slope b = -8.130372 suggests that if the corruption perceptions index modifies by 1 point (meaning that the corruption level decreases and the citizens' trust rises) the software piracy percentage lowers by 8.13 percentage points.

The interception point a = 98.07196 is the point in which the regression line intersects the Oy axis, meaning that when x = 0 the values of y is 98.07196. In other words, in a perfectly corrupt country, the software piracy level is almost 100%.

#### The standard error for the regression

For every value of x, we calculate the value of  $\hat{y}$ : ( $\hat{y}_i = 98.07196 - 8.130372x_i$ ) and for every  $y_i$  we compute the following difference:  $y_i - \hat{y}_i = e_i$ . The Sum of Square of Error =  $\sum e_i^2 = \sum (y_i - \hat{y}_i)^2$ .

The residual variables' dispersion is:  $s_e = \sqrt{\frac{SSE}{n-2}}$  meaning  $s_e^2 = 13605.64/(110-2) => s_e$  =11.22400.

The lowest value that  $s_e$  can take is 0, when SSE=0 (all the points are on the regression line). So, the lower  $s_e$  is the less far away from the regression line the value is and the better and more accurate the prediction.

Interpreting the value of  $s_e$  is done by comparing it to the dependent variable y, more exactly, to the average of the series,  $\overline{y}$ .

Because  $s_e = 11.22400$  and y = 59.68182 we must admit that the standard error for the regression is quite large. We cannot evaluate the model based on  $s_e$  because there is no upper limit set for  $s_e$ .

#### 1. The F statistic

The two hypothesis are:

 $H_0: s^2_{y/x} = s^2$ e, meaning the two dispersions are approximately equal, so the influence of the x factor does not differ from the influence of random factors;

 $H_1: s^2_{y/x} \neq s^2$ e, meaning that the influence of the x factor and the influence of random factors, measured by the two dispersions, differ significantly;

Testing the significance of the two dispersions is done using the F test. Knowing the two values  $F_{calc}$  and  $F_{\alpha,v1,v2}$  (which is the theoretical value for the F variable, taken from the Fisher – Snedecor repartition table, at a degree of significance  $\alpha$  and a number of freedom degrees v1 = k; v2 = n-k-1), de rule for the decision is:  $H_0$  is accepted and  $H_1$  is rejected if  $F_{calc} \leq F_{\alpha,v1,v2}$ .

The value for the F statistic is  $F_{calc} = 280.7490 \; F_{(0.05,\;1,\;153)} = 3,9290114$ , so  $F_{calc} > F_{(0.05,\;1,\;153)}$  and Prob(F-statistic) is very small (0.000000), which means that  $H_0$  is rejected,  $H_1$  is accepted, which means that the regression model is statistically significant, it is valid..

## The coefficient of determination

$$R^2 = 0.722186$$

This statistic shows that 72.21% of the y variable is explained by the variation of x. The coefficient of determination strengthens the conclusion that there is an obvious linear relationship.

We can get the value for the correlation coefficient from the correlation matrix  $r_{xy} = 0.9999$  which shows that there is a strong positive correlation between x and y.

We can get the value for the correlation coefficient from the correlation matrix  $r_{xy} = -0.849815$  which shows that there is a strong negative correlation between x and y.

	X	у
X	1.00000	-0.849815
у	-0.849815	1.00000

#### 2. The Durbin-Watson statistic

The regression model is: y = a+bx, and the following hypothesis are made:

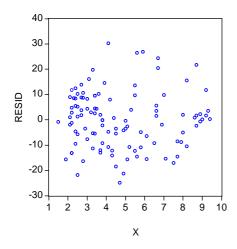
 $H_0$ :  $\rho = 0$  (the coefficient for the autocorrelation of errors)

$$H_1: \rho \neq 0$$

The obtained value is d=2.27, so we have  $D_L$ =1,65 and  $D_U$ =1,69. The following equation must be verified:

$$D_U < d < 4 - D_U$$
  
 $1.69 < d < 4 - 1.69$   
 $1.69 < 2.27 < 2.3$ 

 $D_U < d < 4$  -  $D_U$  is verified which means that the residues are independent.



#### **Conclusions**

We can see, from the regression model and the statistical tests applied, that there is a real correlation between the Corruption Perceptions Index and the Software Piracy Rate of any given country. This means that the assumptions made at the beginning are true and no matter how well protected the software product is, it is still going to be illegally distributed. Maybe this is the conclusion that most software companies arrived to also and this is what made even the most unlikely ones to turn to open software principles. Maybe the overall problem is not piracy, but the fact that intellectual property is not something that can be or should be imposed, but it is a good for all humanity. Money can be made from other sources than selling collective intelligence and many companies are starting to see this. We can only hope that music companies and film makers are going to realize this also in the future.

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