Steady State Probabilities of a Three Preemptive Single Server Queue

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This Regular Article is brought to you for free and open access by the Open Access Journals at DigitalCommons@WayneState. It has been accepted for inclusion in Journal of Modern Applied Statistical Methods by an authorized administrator of DigitalCommons@WayneState.
A three preemptive priority queuing system is considered where customers with three priorities joined a queue according to a Poisson process. A customer with higher priority needs to enter the service immediately upon arrival. The recursive formulas approach was extended to determine the steady state probabilities of such a priority queuing system.

Key words: Poisson process, recursive formulas based approach, steady state probabilities, three preemptive queues.
customer in service cannot be ejected from service upon the arrival of high priority customer.

Steady State Probabilities of Priority Queuing Systems

The steady state probabilities of queuing systems can be determined with ease when the queue is stable, however, it is not an easy task in the case of infinite queues, when the system has a very large number of states or when $\rho$ (the intensity factor) approaches 1 (Smith, 2002). Different approaches have been proposed in the literature to find steady state probabilities. Some are based on generating functions, difference equations or direct algebraic manipulations (Mark, 1973; Cidon & Sidi, 1990). In their work, Smith (2002) and Osogami, et al. (2004) considered approaches based on manipulating queuing systems as Markov chains.

The limiting distribution of a Markov chain can be interpreted as a steady state probability. Another approach is termed indirect; this approach is based on identifying the stationary distribution of a Markov chain associated with the number of customers at a moment when a customer finishes service and leaves the system. The limiting distribution of the Markov chain is the steady state probability of the corresponding queuing system. Many authors have used this indirect approach in the literature (Osogami, et al.; 2004; Sheskin, 1985). Gail, et al. (1992) considered a Markov chain with two priorities and multiple servers: again, when the queue length is infinite, determining the stationary distribution of a Markov chain becomes challenging.

Heyman (1990) proposed an approach to ascertain approximate values of a stationary distribution of an infinite stochastic matrix in one dimension. Heyman’s approach was extended to the case of two dimensional state space Markov chains and applied to a non-preemptive queuing system (Alawneh, 1995). The truncated approach was used by Alawneh (2011) to determine approximate values of the steady state probabilities of M/M/2 with infinite queues; results were compared with approaches put forth by Flatto and McKean (1977) and Flatto and Han (1977). This article presents an extension of a recursive formula based approach that may be used to find the steady state probabilities of three preemptive priority levels queuing system with one server.

Steady State Probabilities of Two Preemptive Priority Queue

Marks (1973) was the first to study non-preemptive queuing systems. He developed a computational approach based on recursion formulas to determine the exact values of both preemptive and non-preemptive systems. Cidon & Sidi (1990) developed a recursive formula based on a moment generating function to find the same probabilities. However, as model complexity increases, the required algebraic manipulations become more tedious. Pasternack and Drezner (1998) proposed a recursive formula based on difference equations to establish exact probabilities for priority queues; their technique requires less computation than Mark’s (1973). Smith (2002) and Pasternack and Drezner (1998) proposed an alternate approach for use when a system is finite but the expected number of customers is large.

A recursive formula approach introduced in the literature to determine the exact values of the steady state probabilities of M/M/1 for customers with two priorities – high and low – was provided by Marks (1973). Consider an M/M/1 where arrival customers are classified into two types according to their priority of obtaining service: high and low. Four possible cases are possible for the state space: both $m = 0$ and $n = 0$, only $m = 0$, only $n = 0$; or $(n, m) \neq (0, 0)$. Figure 1 illustrates the general case when both $m$ and $n$ are nonzero; that is, $(n, m) \neq (0, 0)$. The other three cases may be obtained by using an appropriate substitution of $n$ and/or $m$.

Let $P_{nm}$ be the probability of having $n$ high and $m$ low priority customers in the system at the moment when one customer finishes his service and leaves the system, where $n$ and $m$ are non-negative integers. The steady state probability is determined by solving equations (White & Christie, 1958):

$$\mu_1 P(1,0) - \mu_2 P(0,1) = \lambda P(0,0) \quad (1)$$
The following ten-step algorithm was developed by Marks (1973) and may be used to solve equations (1) to (4) in order to determine the steady state probabilities of two preemptive queues:

1. Calculate $P_{00} = 1 - \rho_1 - \rho_2$.
2. Set $B_{00} = p_{00}$.
3. Set $m = 1$.

4. Calculate $B_{11}$ as:

\[
B_{11} = \frac{1}{\beta - \alpha} \gamma \rho_2 B_{00},
\]

where $0 < \gamma < \infty$.

5. Calculate $B_{01}$ as:

\[
B_{01} = \frac{\beta - 1}{\gamma} B_{00},
\]

where

\[
\beta = 1 - \frac{1}{2} \left[ \rho_2 (\rho_2 + 1) + \sqrt{\left( \rho_1 + \gamma \rho_2 + 1 \right)^2 - 4 \rho_1} \right].
\]

6. Increase $m$ by one.

7. Calculate $B_{im}$ for $i = m, m-1, ..., 1$, using the equation:
Steady State Probabilities of Three Preemptive Single Server Queue

Next, the recursive formula approach is extended to the case where there are three preemptive priority levels. In this case, customers are classified according to their priorities into three types or classes. Type I, the highest priority, is followed by Type II, and lastly Type III, which is without priority. Assuming a preemptive priority, meaning customers with higher priority enter service upon arrival and ahead of any customer from a lower priority. In addition, a customer from the higher priority may eject any lower priority customer in service. The state space of the queuing system depends on the number of customers from each priority level in the system – both in the queue and in service. If \( n, m \) and \( l \) are the number of each priority level in the system, then all \( n, m \) and \( l \) are nonnegative integers. Eight possible cases for the state space may be considered based on \( n, m \) and \( l \). Figure 2 illustrates the most general case when \( n, m \) and \( l \) are all positive; the other seven cases may be obtained by appropriate substitutions of the values of \( n, m \) and \( l \).

If \( \lambda_i \) for \( i = 1, 2, 3 \) is the arrival rate from each priority level and \( \mu_i \) is the service rate for each priority level, for \( i = 1, 2, 3 \), then

\[
\lambda = \lambda_1 + \lambda_2 + \lambda_3 \quad \text{and} \quad \mu = \mu_1 + \mu_2 + \mu_3, \quad \text{respectively.}
\]

Steady state equations are derived from Figure 2 as follows:

\[
\begin{align*}
\mu_1 P_{0,0,0} + \mu_2 P_{0,1,0} + \mu_3 P_{0,0,1} &= \lambda P_{0,0,0} \\
\mu_1 P_{n+1,0,0} + \lambda_1 P_{n-1,0,0} &= (\lambda + \mu_1) P_{n,0,0} \\
\mu_1 P_{1,n,0} + \mu_2 P_{0,n+1,0} + \lambda_2 P_{0,n-1,0} &= (\lambda + \mu_2) P_{0,n} \\
\mu_1 P_{1,0,l} + \mu_2 P_{0,1,l} + \mu_3 P_{0,0,l-1} + \lambda_3 P_{0,0,l-1} &= (\lambda + \mu_3) P_{0,0,l-1} \\
\mu_1 P_{n+m,0} + \lambda_1 P_{n-1,m,0} + \lambda_2 P_{n-1,m,0} &= (\lambda + \mu_1) P_{n,m,0} \\
\mu_1 P_{n+1,0,l} + \lambda_1 P_{n-1,0,l} + \lambda_3 P_{n-1,0,l-1} &= (\lambda + \mu_1) P_{n,0,l}
\end{align*}
\]
\[ \mu_1 P_{1,m,j} + \lambda_2 P_{0,m-1,j} + \mu_2 P_{0,m+1,j} + \lambda_3 P_{0,m,j-1} = (\lambda + \mu_3) P_{0,m,j} \]  

(17)

\[ \mu_1 P_{n+1,m,j} + \lambda_1 P_{n-1,m,j} + \lambda_2 P_{n,m-1,j} + \lambda_3 P_{n,m,j-1} = (\lambda + \mu_1) P_{n,m,j} \]  

(18)

and

\[ \sum_{i=0}^{\infty} \sum_{m=0}^{\infty} \sum_{n=0}^{\infty} P_{l,m,n} = 1 \]  

(19)

Defining \( EP_{n,m,j} = P_{n+1,m,j} \) where \( E \) is a difference operator and rewriting (2) using the difference operator \( E \) results in:

\[ (\mu_1 E^2 - (\lambda + \mu_1) E + \lambda_1) P_{j,0,0} = 0 \]

\[ = \Psi(E) P_{j,0,0} \]  

(20)

where

\[ \Psi(E) = (\mu_1 E^2 - (\lambda + \mu_1) E + \lambda_1) \]  

(21)

Substituting \( m = 1 \) and rewriting (18) using difference operator \( E \) results in:

\[ \mu_1 P_{n+1,1,j} + \lambda_1 P_{n-1,1,j} + \lambda_2 P_{n,0,j} + \lambda_3 P_{n,0,j-1} = (\lambda + \mu_1) P_{n,0,j} \]  

(22)

and

\[ \Psi(E) P_{n,1,m} = -\lambda_3 P_{n,0,j-1} - \lambda_2 P_{n,0,j} \]  

(23)

Using mathematical induction, for \( n = 0 \),

\[ \Psi(E) P_{n,1,0} = -\lambda_2 P_{n,0,0} \]  

(24)

and for \( n = 1 \),

\[ \Psi(E) P_{n,1,1} = -\lambda_3 P_{n,0,0} - \lambda_2 P_{n,0,1} \]  

(25)

\[ P_{n,1,0} = B_{10}^{10} r^a + B_{11}^{11} n^a + B_{12}^{12} n^2 r n \]  

(26)

and

\[ P_{n,1,0} = B_{11}^{10} r^a + B_{11}^{11} n^a + B_{12}^{12} n^2 r n \]  

(27)
Thus the general solution is

\[ P_{n,l,i} = r^n \sum_{j=0}^{n+m} B_{i,m,j} n^j \] (28)

and, the general solution for the steady state probabilities is

\[ P_{n,m,l} = r^n \sum_{j=0}^{n+m} B_{i,m,j} n^j, \] (29)

which shows that a recursive formula approach may be used to determine the steady state probabilities of a three preemptive queue.

Expected Number of Customers and the Average Waiting Time in M/M/1

To compare an M/M/1 with three priority levels but with without priority according to the expected number of customers and average waiting time in the queue, let \( L_{iq} \), \( i = 1, 2, 3 \) be the expected number of customers (average queue length) from the \( i^{th} \) priority level in the queue, and let \( W_{iq} \) be the average waiting time for the \( i^{th} \) priority level. The number of expected customers in the queue from the \( i^{th} \) priority level is found using:

\[ L_{iq} = \frac{\rho_i \sum_{n=1}^{i} \rho_i^n}{(1 - \sum_{n=1}^{i-1} \rho_i^n)(1 - \sum_{n=1}^{i} \rho_i^n)} \] (30)

\( i = 1, 2, 3 \) and \( \sum_{j=1}^{i} \rho_j < 1. \)

If \( L_{iq} \) is the expected number of customers in the queue then:

\[ L_q = \frac{1}{\lambda} \left( \lambda_1 L_{1q} + \lambda_2 L_{2q} + \lambda_3 L_{3q} \right) \] (31)

and the average waiting times in the queue is

\[ W_q = \frac{1}{\lambda} \left( \lambda_1 W_{1q} + \lambda_2 W_{2q} + \lambda_3 W_{3q} \right) \] (32)

where the average waiting time for the \( i^{th} \) priority level is

\[ W_{iq} = \frac{L_{iq}}{\lambda} \] (33)

for \( i = 1, 2, 3. \)

The expected number of customers and the average waiting times for an M/M/1 without priorities are:

\[ L_q = \frac{\rho^2}{1 - \rho} \]

and

\[ W_q = \frac{L_q}{\lambda} \]

where the arrival rate for the non-priority is \( \lambda = \lambda_1 + \lambda_2 + \lambda_3 \), and where \( \lambda_1, \lambda_2 \) and \( \lambda_3 \) are the same as in the priority queue. In addition, \( \mu = \mu_1 + \mu_2 + \mu_3 \) and \( \mu_1, \mu_2 \) and \( \mu_3 \) are also the same as in the priority queue.

For the purpose of numerical comparisons between priority and non-priority customers, Table 1 shows different values for arrival and service rates for a priority model assuming \( \lambda = \lambda_1 + \lambda_2 + \lambda_3 \), and \( \mu = \mu_1 + \mu_2 + \mu_3 \) when customers are not prioritized.

Conclusion

Based on results shown in Table 1, the following conclusions are put forth:

1. The queue length in the non-priority systems always constitutes an upper bound for the queue length in the priority system.
2. The average waiting time for the non-priority customers is an upper bound for the priority system.
3. Priority queues are more efficient when customers are classified according to their importance or needs for service.
4. As the intensity factor approaches one, the expected number of customers and the average waiting times increase for the highest priority customers.

This study shows that the recursive formal based approach may be used to find exact values of steady state probabilities for a three priority
Priority queues are more efficient than non-priority, particularly when customer arrivals are classified according to their importance or their service needs. In real life applications the number of the highest priority customers is limited; therefore, imposing such a condition on queue length will make using the recursive technique much easier.

Table 1: Expected Queue length and Waiting times for different values of $\mu$ and $\lambda$

<table>
<thead>
<tr>
<th>$\mu$</th>
<th>$\lambda$</th>
<th>$\rho_1$</th>
<th>$\rho_2$</th>
<th>$\rho_3$</th>
<th>$L_q$</th>
<th>$W_q$</th>
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