# Smart Indicators and Learner Monitoring

22.06.2007, Barcelona Christian Glahn,

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## Indicators



## Indicators

Indicator systems are systems that inform users on a status, on past activities or events that have occurred in a context

Indicator systems help users to orientate, organize or navigate in that context without recommending specific actions

ompetence

Building The European Network for Lifelong Competence Development

## How is this related to learning?



## Learners need support during their learning process



## What kind of support do learners need?

Instruction
Feedback and Guidance
Reflection and Awareness



# ... of course this is not new to the domain of educational technology

systems for automated learner support have been investigated for years



## A system that supports learning has to be smart

... but not necessarily intelligent

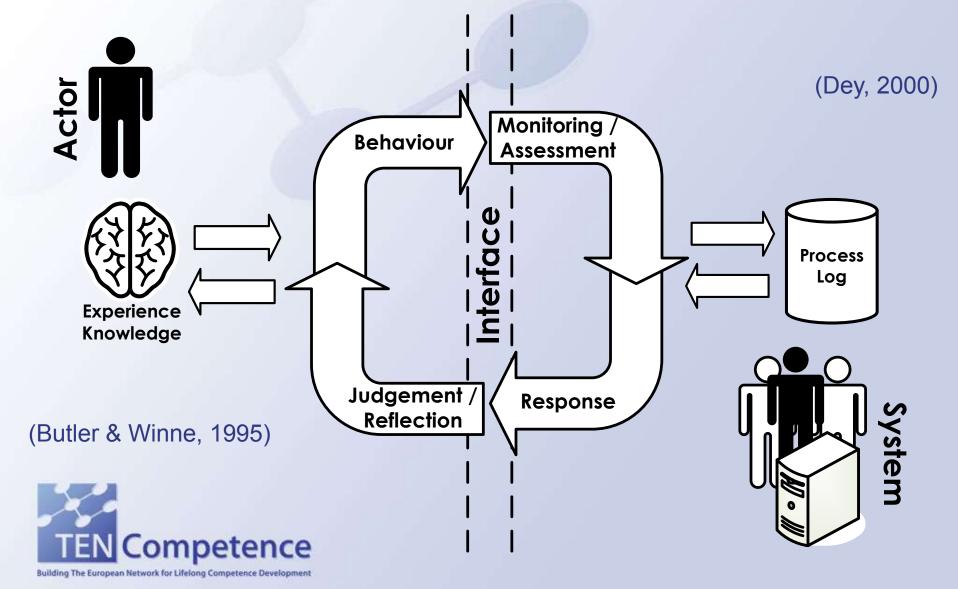


## Learning changes throughout life

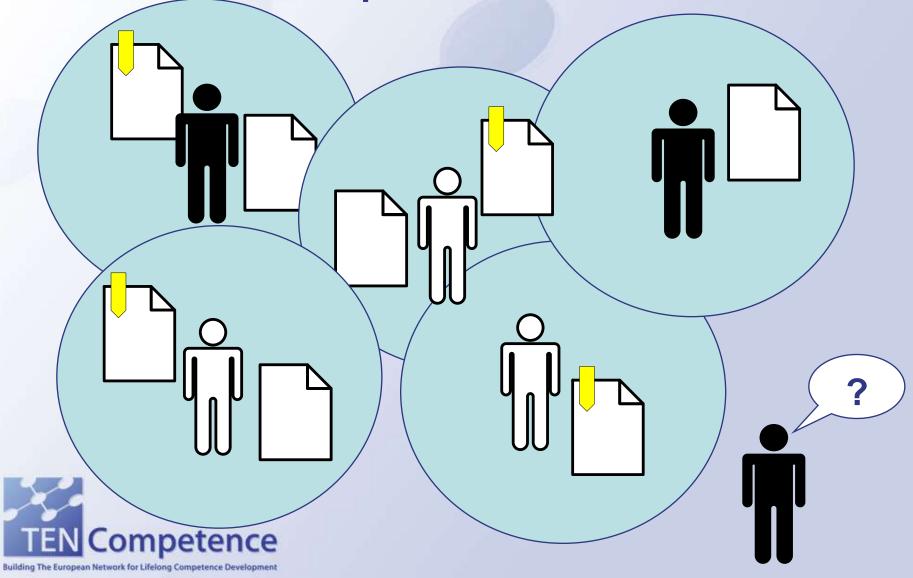
... and thus the learner support has to change, too!



### Meta-Model for Smart Indicators



**Example Scenario** 



## **Smart Adaptation**

### Engage

#### ▼ activity

▼ tags ComputerGames ComputerHistory
ComputerScience Demos Design Flash
FutureTechnologies GameBasedLearning Gaming
GraphicDesign GUI HCI Journals JSON
LearningTechnology Literature LSA Mace MMURPG
MobileLearning OpenSource SOAP SocialSoftware
TENCompetence Usability Visualisal
WebAnimation WebApplications Web



### Motivate

XUL

▼ tags ComputerGames ComputerHistory
ComputerScience Demos Design Flash
FutureTechnologies GameBasedLearning Gaming
GraphicDesign GUI HCI Journals JSON
LearningTechnology Literature LSA Mace MMURPG
MobileLearning OpenSource SOAP

MobileLearning OpenSource SOAP TENCompetence Usability Visualisa WebAnimation WebApplications We XUL

#### ▼ activity



• tags ComputerGames ComputerHistory ComputerScience Demos Design Flash Flow FutureTechnologies GameBasedLearning GraphicDesign GUI HCI Journals JSON LearningTechnology Literature LSA Mace MMURPG MobileLearning OpenSource Perl SOAP SocialSoftware

TENCompetence Usability
Visualisation Web WebAnimation
WebApplications WebDesign XML XUL

### Reflect



# Learner actions can be performed inside and outside of the learning environment



## ... but an environment can be aware of external actions



## An Architecture for Smart Indicators

Interface

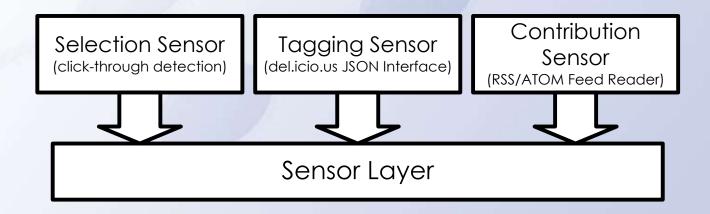
Selection Sensor (click-through detection)

Tagging Sensor (del.icio.us JSON Interface)

Sensor (RSS/ATOM Feed Reader)

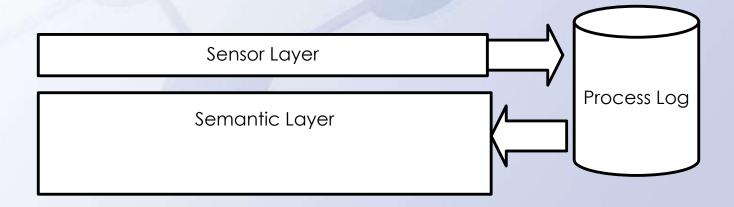
Process Log

## Learner Monitoring using Sensors



- Sensors monitor learning actions and learning context
- Sensors provide data immediately or delayed
- Sensors provide data of different granularity
- The sensor layer has to homogenise and group the incoming data

## Learner History in a Process Log



- IMS LIP activity semantics are the foundation for the data structure of a process log
- Context emerges by utilising anonymous learner information
- The sensor layer has to assure complete data sets for each activity reported by a sensor

## Conclusions

- Presentation of learner information depends on the context of the learning process
- Learner support must not limit the lifelong learners' choices
- Monitoring and assessment are for the learners



... but we need to develop a better understanding about the needs of lifelong learners during different learning phases and contexts



## Thank you for your attention

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