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Combined invariants to similarity transformation and to blur using orthogonal Zernike moments

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Abstract

The derivation of moment invariants has been extensively investigated in the past decades. In this paper, we construct a set of invariants derived from Zernike moments which is simultaneously invariant to similarity transformation and to convolution with circularly symmetric point spread function (PSF). Two main contributions are provided: the theoretical framework for deriving the Zernike moments of a blurred image and the way to construct the combined geometric-blur invariants. The performance of the proposed descriptors is evaluated with various PSFs and similarity transformations. The comparison of the proposed method with the existing ones is also provided in terms of pattern recognition accuracy, template matching and robustness to noise. Experimental results show that the proposed descriptors perform on the overall better.

Author Keywords Zernike moments ; circularly symmetric blur ; combined invariants ; pattern recognition ; template matching.

INTRODUCTION

Recognition of objects whatever their position, size and orientation is an important concern. In the past decades, many techniques including moment invariants [1]-[5], Fourier descriptors [6] and point set invariants [7]-[10] have been reported in the literature. Among them, moment invariants have been extensively used for image description in object recognition [11], [12], image classification [13] and scene matching [14]. However, much less attention has been paid to invariants with respect to changes of the image intensity function (known as radiometric invariants) as to joint radiometric-geometric invariants.

Since real sensing systems are usually imperfect and environmental conditions are changing during the acquisition, the observed images often provide a degraded version of the true scene. Image blurring is an important class of degradations we have to face in practice due to the camera defocus, atmospheric turbulence, vibrations, and by sensor or scene motion [15]. Blurring can be usually described by a convolution of an unknown original image with a space invariant point spread function (PSF). A conventional way to carry out blur object recognition is first to deblur the image, and then to apply the recognition methods [16]-[21]. Unfortunately, the blind image deconvolution is an ill-posed problem. Moreover, the deconvolution process may introduce new artifacts to the image. To avoid these disadvantages, it is of great importance to find a set of invariants that is not affected by blurring. This is the objective of this paper.

The first paper on this subject was reported by Flusser and Suk [15] who derived invariants to convolution with an arbitrary centro-symmetric PSF. These invariants have been successfully used in pattern recognition [22]-[25], in blurred digit and character recognition [26], [27], in medical image registration [28], and in focus/defocus quantitative measurement [29]. Other sets of blur invariants have been derived for some particular kinds of PSF like the axisymmetric blur invariants [30] and motion blur invariants [31], [32]. More recently, Flusser and Zitova introduced the combined blur-rotation invariants [33] and applied them to satellite image registration [34] and camera motion estimation [35]. Zhang et al. [36] proposed a method to get a set of affine-blur invariants. However, in their approach, the affine invariance is achieved through a normalization process. Suk and Flusser derived explicitly a set of combined invariants with respect to affine transform and to blur [37]. These blur invariants have been further extended to N-dimensions in continuous case [38] as well as in discrete form [39]. The above mentioned methods are mainly based on geometric or complex moments. The resulting invariants have information redundancy and are more sensitive to noise.

We [40] have recently proposed an approach based on the orthogonal Legendre moments to derive a set of blur invariants, and we have shown that they are more robust to noise and have better discriminative power than the existing methods. However, as pointed out in [40], one weak point of Legendre moment descriptors is that they are only invariant to translation, but not invariant under image rotation.
and scaling. Zhu et al. [41] and Ji and Zhu [42] proposed the use of the Zernike moments to construct a set of combined blur-rotation invariants. Unfortunately, there are two limitations to their methods: (1) Only the Gaussian blur has been taken into account, which is a special case of PSF having circularly symmetry; (2) Only a subset of Zernike moments of order \(p\) with repetition \(p\) has been used in the derivation of invariants. Since \(Z_{p,p}\) corresponds to the radial moment \(D_{p,p}\) or the complex moment \(C_{p,p}\), \(p\) if neglecting the normalization factor, the set of invariants constructed by Zhu et al. is a subset of that proposed by Flusser [43].

In this paper, we propose a new method to derive a set of combined geometric-blur invariants based on orthogonal Zernike moments. We further assume that the applied PSF is circularly symmetric. The reasons for such a choice of PSF are as follows [43]: (1) The majority of the PSFs occurring in real situations exhibit a circular symmetry; (2) Since the PSFs having circular symmetry are a subset of centrosymmetric functions, it could be expected that we can derive some new invariants. In fact, the previously reported convolution invariants with centrosymmetric PSF include only the odd order moments. Flusser and Zitova [43] have shown that there exist even order moment invariants with circularly symmetric PSF.

The organization of this paper is as follows. In Section II, some preliminaries about the radial moments, Zernike moments and image blurring are given. In Section III, we first establish a relationship between the Zernike moments of the blurred image and those of the original image and the PSF, and we then explain how to construct a set of blur invariants and joint radiometric-geometric invariants. Experimental results on the proposed descriptors' performance are provided in Section IV. Section V concludes the paper.

**Preliminaries**

This section presents the definition of radial and Zernike moments, and reviews the concept of image blurring. The radial moment of order \(p\) with repetition \(q\) of image intensity function \(f(r, \theta)\) is defined as [44]

\[
D_{p,q}^f = \int_0^{2\pi} \int_0^{\infty} r^{p-1} e^{-j\alpha} f(r, \theta) r \, dr \, d\theta, \quad \hat{j} = \sqrt{-1}, \quad 0 \leq r \leq 1, \quad p \geq 0, \quad q = 0, \pm 1, \pm 2, \ldots
\]

The Zernike moment of order \(p\) with repetition \(q\) of image intensity function \(f(r, \theta)\) is defined as [44]

\[
Z_{p,q}^f = \frac{2p+1}{2\pi} \int_0^{2\pi} \int_0^{\infty} R_{p,q}(r) e^{-j\alpha} f(r, \theta) r \, dr \, d\theta, \quad p \geq 0, \quad |q| \leq p, \quad p - |q| \text{ being even},
\]

where \(R_{p,q}(r)\) is the real-valued radial polynomial given by

\[
R_{p,q}(r) = \sum_{k=0}^{p+|q|/2} \left( \frac{(-1)^k (p - k)!}{k!(p-k)!} \right) r^{p-k},
\]

Equation (3) points out that the radial polynomial \(R_{p,q}(r)\) is symmetric with \(q\), that is, \(R_{p,-q}(r) = R_{p,q}(r)\), for \(q \geq 0\). Thus, we can consider the case where \(q \geq 0\). Letting \(p = q + 2l\) in (3) with \(l \geq 0\), and substituting it into (2) yields

\[
Z_{q+2l,q}^f = \frac{2^{q+2l+1}}{\pi} \int_0^{2\pi} \int_0^{\infty} \left( \sum_{k=0}^{q+2l} (-1)^k \frac{(q+2l-k)!}{(q+k)!(q-k)!} r^{q+2l+k} \right) e^{-j\alpha} f(r, \theta) r \, dr \, d\theta
\]

\[
= \frac{2^{q+2l+1}}{\pi} \int_0^{2\pi} \int_0^{\infty} \left( \sum_{k=0}^{q+2l} (-1)^{q+k} \frac{(q+2l-k)!}{(q+k)!(q-k)!} r^{q+2l+k} \right) e^{-j\alpha} f(r, \theta) r \, dr \, d\theta
\]

\[
= \sum_{k=0}^{q+2l+1} \left( (-1)^k \frac{(q+2l+k)!}{(q+k)!(q-k)!} \right) \int_0^{2\pi} \int_0^{\infty} r^{q+2l+k} e^{-j\alpha} f(r, \theta) r \, dr \, d\theta
\]

\[
= \sum_{k=0}^{q+2l+1} C_{q+2l,k} f_r^{q+2l,k}
\]

where

\[
C_{q+2l,k} = \frac{2^{q+2l+1}}{\pi} \sum_{k=0}^{q+2l} \frac{(q+k)!}{(q-k)!} \frac{(-1)^k}{k!(q+k)!}.
\]
Let \( f' \) be a rotated version of \( f \), i.e., \( f' (r, \theta) = f (r, \theta - \beta) \), where \( \beta \) is the angle of rotation, and let \( Z_{q+2l,a}^{q+2l,a} \) be the Zernike moments of \( f' \). It can be easily seen from (2) that

\[
Z_{q+2l,a}^{q+2l,a} = e^{-j\phi(\alpha)} Z_{q+2l,a}^{q+2l,a}
\]

Let \( g(x, y) \) be a blurred version of the original image \( f(x, y) \), under the condition that of imaging system being linear shift-invariant, the blurring can be usually described by the convolution

\[
g(x, y) = (f \ast h)(x, y)
\]

where \( h(x, y) \) is the PSF of the imaging system, and \( \ast \) denotes the linear convolution.

In this paper, we assume that the PSF, \( h(x, y) \), is a circularly symmetric image function, and that the imaging system is energy-preserving, which leads to,

\[
h(x, y) = h(r, \theta) = h(r)
\]

\[
\int \int h(x, y) dx dy = 1.
\]

Under the assumption of (8), the Zernike moments of \( h(r, \theta) \) equal those of any rotated image \( h' \). Combining this fact with (6), we get

\[
Z_{q+2l,a}^{q+2l,a} = Z_{q+2l,a}^{q+2l,a} = e^{-j\phi(\alpha)} Z_{q+2l,a}^{q+2l,a}
\]

Equation (10) is verified if and only if either \( Z_{q+2l,a}^{q+2l,a} = 0 \) or \( q = 0 \). Thus, an important property of circularly symmetric functions can be stated as follows.

**Proposition 1**

If \( q \neq 0 \) and \( h(r, \theta) \) is a circularly symmetric image function, then \( Z_{q+2l,a}^{q+2l,a} = 0 \) for any non-negative integer \( l \).

**Method**

**Zernike Moments of the Blurred Image**

In this subsection, we establish the relationship between the Zernike moments of the blurred image and those of the original image and the PSF. To that end, we first consider the radial moments. Applying (1) to blurred image \( g(x, y) \), we have

\[
D_{q+2l,a}^{q+2l,a} = \int \int (x + jy) \ g(x, y) dx dy
\]

\[
= \int \int (x + jy) \ h(a, b) f(x - a, y - b) dx dy
\]

\[
= \int \int h(a, b) \left[ \int \int ((x + jy) + (a + jb))^{q+k} (x + jy) f(x, y) dx dy \right] da db
\]

\[
= \sum_{m=0}^{\infty} \sum_{n=0}^{\infty} \binom{q+k}{m} \binom{q+k}{n} \int \int (x + jy)^{q+k-m} f(x, y) dx dy \int \int (a + jb)^{q+k-m} h(a, b) da db
\]

Applying (4) to blurred image \( g(x, y) = g(r, \theta) \) and using (11), we obtain

\[
Z_{q+2l,a}^{q+2l,a} = \sum_{k=0}^{\infty} \sum_{m=0}^{\infty} \binom{q+k}{m} \binom{q+k}{n} D_{q+2l,a}^{q+2l,a} \]

From (4), the radial moments can also be expressed as a series of Zernike moments.
\[ L_{\theta}^{(f)} = \sum_{i=0}^{l} a_{i,j} Z_{i,j}^{0} \]

where \( C_i^0 = \sigma_i^0 \), \( 0 \leq j \leq i \leq 1 \), is the inverse matrix of \( C_i^0 \). Both \( C_i^0 \) and \( D_i^0 \) are lower triangular matrices of size \((l+1) \times (l+1)\), the elements of \( C_i^0 \) are given by \((5)\). The elements of \( D_i^0 \) are given by \([45]\)

\[ a_{i,j} = \frac{i!(q+i)!}{(i-j)!(q+i+j+1)!}, \quad 0 \leq j \leq i \leq l. \]

From \((13)\), we have

\[ L_{m+n,m-n}^{(f)} = \sum_{l=0}^{n} a_{m,n}^{m-n} \]

\[ L_{q+2l,q}^{\theta} = \sum_{j=0}^{l} a_{q+2l,q}^{j} \]

By introducing \((15)\) and \((16)\) into \((12)\), we obtain

\[ Z_q^{(l)} = \sum_{k=0}^{l} \sum_{j=0}^{l} \frac{q+k}{q+n} \frac{k}{n} a_{q+k,n}^{m-n,m+n} \]

Based on \((17)\), we have the following theorem.

**Theorem 1**

Let \( f (r, \theta) \) be the original image function and the PSF \( h (r, \theta) \) be circularly symmetric, \( g (r, \theta) \) be a blurred version of \( f (r, \theta) \), then the following relation

\[ Z_q^{(l)} = A(l, q, i, j) \]

stands for any \( q \geq 0 \) and \( 0 \leq l \), where the coefficients \( A(q, l, i, j) \) are given by

\[ A(l, q, i, j) = \sum_{k=0}^{l} \sum_{j=0}^{l} q+k \frac{k}{q+n} a_{q+k,n}^{m-n,m+n} \]

**Proof**

For circularly symmetric function \( h (r, \theta) \), using Proposition 1, we have \( Z_q^{(l)} = 0 \) if \( q + n - m \neq 0 \), thus, \((17)\) can be simplified as

\[ Z_q^{(l)} = \sum_{k=0}^{l} \sum_{j=0}^{l} q+k \frac{k}{q+n} a_{q+k,n}^{m-n,m+n} \]

The proof has been completed.

**Blur Invariants of Zernike Moments**

Based on Theorem 1, it becomes possible to construct a set of blur invariants of Zernike moments which is described in the following theorem.

**Theorem 2**

Let \( f (r, \theta) \) be an image function. Let us define the following function \( F^{(f)}: \mathbf{N} \times \mathbf{N} \rightarrow \mathbf{R} \)

\[ I^{(f)} : \mathbf{N} \times \mathbf{N} \rightarrow \mathbf{R} \]
Then, \( I(q + 2l, q, \mathbf{f}) \) is invariant to circularly symmetric blur for any \( q \geq 0 \) and \( l \geq 0 \). The number \( p = q + 2l \) is called the order of the invariant.

The proof of Theorem 2 is given in Appendix A. Some remarks deserve to be made.

**Remark 1**

By using the symmetric property of \( R_p \cdot q(\mathbf{r}) \) with \( q \), it can be easily proven that \( I(|q| + 2l, q, \mathbf{f}) \) for \( q < 0 \) is also invariant to convolution.

**Remark 2**

It can be deduced from (20) that \( R_p \cdot q(\mathbf{r}) = (-1)^{|q|} U_{0q} \mathbf{r} \). Thus, only \( U_{0q} \mathbf{r} = U_{0q} \mathbf{r} \) will be used as invariant for the case \( q = 0 \).

**Remark 3**

If we use the Zernike central moments \( \bar{Z}_{2lq} \) instead of Zernike moments in (20), then we can obtain a set of invariants \( I(q + 2l, q, \mathbf{f}) \) that is invariant to both translation and to blur.

Based on Theorem 2, we can construct a set of blur invariants of Zernike moments with arbitrary order and express them in explicit form. The invariants up to sixth order are listed in Appendix B.

**Lemma 1**

Let \( \mathbf{r} \) be a rotated version of \( \mathbf{f} \), i.e., \( \mathbf{r}(\mathbf{r}, \theta) = \mathbf{f}(\mathbf{r}, \theta - \beta) \), where \( \beta \) denotes the rotation angle, then the following relation holds for any \( q \geq 0 \) and \( l \geq 0 \)

\[
I(q + 2l, q, \mathbf{f}) = e^{-j\beta} I(q + 2l, q, \mathbf{f})
\]

**Proof**

We demonstrate this lemma by induction about \( l \). The proof is trivial for \( l = 0 \). Assume that the assertion is true for \( 1, 2, \ldots, l-1 \), then using (6), we get

\[
I(q + 2l, q, \mathbf{f}) = Z_{q+2l, q}^{(f)} - \frac{1}{Z_{q+2l}^{(f)}} \sum_{l=0}^{l-1} I(q + 2l, q, \mathbf{f}) \sum_{j=0}^{l-i} Z_{2j, q}^{(f)} A(q, l, i, j)
\]

\[
= e^{-j\beta} Z_{q+2l}^{(f)} - \frac{1}{Z_{q+2l}^{(f)}} \sum_{l=0}^{l-1} e^{-j\beta} I(q + 2l, q, \mathbf{f}) \sum_{j=0}^{l-i} Z_{2j, q}^{(f)} A(q, l, i, j)
\]

\[
= e^{-j\beta} I(q + 2l, q, \mathbf{f})
\]

The proof is thus completed.

**Lemma 2**

Let \( f(\mathbf{r}, \theta) \) be an image function. It holds for any \( q \geq 0 \) and \( l \geq 0 \) that

\[
I(q + 2l, q, \mathbf{f}) = I^{*}(q + 2l, q, \mathbf{f})
\]

where the superscript * denotes the complex conjugate.

The proof of Lemma 2 is very similar to that of Lemma 1 and it is thus omitted.

**Combined Invariants of Zernike Moments**
In this subsection, we construct a set of combined geometric-blur invariants. As we have already stated, the translation invariance can be achieved by using the central Zernike moments. Equation (21) shows that the magnitude of $I(q+2l, q^f)$ is invariant to rotation. However, as indicated by Flusser [33], the magnitudes do not yield a complete set of the invariants. Herein, we provide a way to build up such a set. Let $f^*$ and $f$ be two images having the same content but distinct orientation ($\pi$) and scale ($\lambda$), that is, $f^*(r, \theta) = f(r/\lambda, \theta - \beta)$, the Zernike moment of the transformed image is given by

$$Z(q+2l, q) = \frac{q+2l+2}{\pi} \int_0^{2\pi} \int_0^{\infty} \rho^{q+2l+2} \rho e^{-j\rho} f(r, \theta) r dr d\theta$$

$$= e^{-j\rho} \frac{q+2l+2}{\pi} \int_0^{2\pi} \int_0^{\infty} R(q+2l, \lambda r) e^{-j\rho} f(r, \theta) r dr d\theta.$$

Using (4) and (13), we have

$$Z(q+2l, q) = e^{-j\rho} \sum_{k=0}^{\infty} \sum_{m=-\infty}^{\infty} \lambda^{q+2l+2} c_{lk} Z_{q+2l}^{(f)}$$

Therefore, we have the following theorem:

**Theorem 3**

Let

$$L(q+2l, q) = e^{-j\rho} \sum_{m=0}^{\infty} \sum_{l=-\infty}^{\infty} \Gamma_f l(q+2l+2) c_{lk} I(q+2l, q)$$

with $\theta_l = \arg Z_{q+2l}$ and $r_l = |c_{lk}|$. Then $L(q+2l, q)$ is invariant to both image rotation and scaling for any non-negative integers $q$ and $l$.

The proof of Theorem 3 is given in Appendix A.

**Remark 4**

Many other choices of $\theta_l$ and $\Gamma_f$ are possible. In fact, they can be chosen in such a way that $\Gamma_f = \lambda \Gamma_i, \theta_l = \theta_l - \beta$ where $f^*(r, \theta) = f(r/\lambda, \theta - \beta)$ is the transformed image of $f$. However, it is preferable to use the lower order moments because they are less sensitive to noise than the higher order ones [46]. If the central moments are used, $\theta_l$ can be chosen as $\theta_l = \arg Z_{q+2l}$.

**Theorem 4**

For any $q \geq 0$ and $l \geq 0$, let

$$SI(q+2l, q) = e^{-j\rho} \sum_{m=0}^{\infty} \sum_{l=-\infty}^{\infty} \Gamma_f I(q+2l, q)$$

where $I(q+2l, q)$ is defined in (20). Then, $SI(q+2l, q)$ is both invariant to convolution and to image scaling and rotation. The proof is given in Appendix A. For simplicity, the invariants defined in (26) are hereafter denoted by ZMIs. The combined invariants up to sixth order are listed in Appendix C.

**Experimental Results**

The following experiments illustrate the invariance of our ZMIs to various PSFs and similarity transformation, as its robustness to different kinds of noise. Comparison with existing methods in terms of recognition accuracy and template matching is also provided.

Let $SI(q+2l, q)$ be defined in (26) and $\lfloor x \rfloor$ denotes the nearest integers not greater than $x$, and let $l(q) = SI_{\lfloor q \rfloor}, SI_{\lfloor q \rfloor + 1}, \ldots, SI_q$. The relative error between the two moment invariant vectors corresponding to an image $f$ and its transformed version $g$ is computed by
every 5°, and a bilinear interpolation was used when required. Then, the normalized uniform disk
1, 2, \ldots = 1, 2, \ldots \). The proposed ZMIs defined in (\(| the magnitude of
\(n \), \(g \)) where \(p \times \) to 90°). ZMIs defined in (26) of order \(p = 5 \) were computed for all 5472 images. The relative errors of ZMIs between each transformed
image and its original image were computed using (27). Fig. 2 shows the mean values of \(E_p(f_i, g_i)\) where \(f_i (i = 1, 2, \ldots, 18)\) denotes the images shown in Fig. 1 (a)-(r). It can be seen that they are very low (less than 0.0035). The mean relative error reaches its maximal value at the angle \(\beta \approx 45^\circ\) due to the interpolation effect. The maximal value of the standard deviation (STD) is equal to 0.0035. We then tested the combined scale-blur invariance. Eighteen images were blurred with the same masks, and then were scaled by a factor varying from 0.5 to 2 with interval 0.1, forming a set of 4608 images. Fig. 3 shows the mean values of the relative errors \(E_p(f_i, g_i)\) (\(i = 1, 2, \ldots, 18\)) of the standard deviation (0.0043). It can be observed from Figs. 2 and 3 that the errors caused by blurring and similarity transformation are very small (less than 0.006).

In the second experiment, the image shown in Fig. 1 (a) was convoluted with various PSFs and undergone similarity transformation including translation, scaling and rotation (Fig. 4). The proposed ZMIs defined in (26) of order \(p = 2\) to 5 were calculated for each image (the central Zernike moments were used in this experiment, and the moment invariants of order 0 and 1 were respectively used to achieve the scale invariance and translation invariance). Table 1 depicts the invariant values. From this table, it can be seen that excellent results have been obtained whatever the similarity transformation and image degradation.

We also compared our ZMIs with the complex moment invariants (CMIs) reported in [43] and the Legendre moment invariants (LMIs) presented in [40] in terms of blur invariance. This is because these methods have different behavior regarding to similarity transformation: LMIs are invariant to translation only and CMIs are invariant to rotation and scaling. We do not include Zhu’s method in this comparison due to the fact that the set of invariants derived in [41], [42] is a subset of both CMIs and ZMIs. Eighteen images were degraded by the normalized uniform disk blur with sixteen different sizes from 1 × 1 to 31 × 31. Three types of blur invariants of order up to \(p = 5\) are calculated for the set of 288 images. The mean values of the relative errors \(E_p(f_i, g_i)\) (\(i = 1, 2, \ldots, 18\)) for CMIs, LMIs and ZMIs are depicted in Fig. 5. It is clear that the errors increase significantly with the size of the mask going up and our ZMIs behave better than the two other types blur invariants.

Classification Results

In this evaluation, we also used the images shown in Fig. 1. The testing set was generated by adding disk blur, averaging blur and Gaussian blur with zero-mean and \(\text{STD} = 1.2\). The mask with sizes \(3 \times 3, 5 \times 5, 7 \times 7, \ldots, 17 \times 17, 19 \times 19\) pixels has been used, forming a set of 648 images. This was followed by adding a white Gaussian noise with different standard deviations and salt-and-pepper noise with different noise densities. Because the actual size of the PSF is usually unknown in practical application, in order to evaluate the performance of the different methods under such a situation, we take the size of the blurred image equal to the original image one (128 × 128) instead of its actual size (146 × 146) in this experiment even if the size of the mask is given. In that case, the boundary effect is then present. Fig. 6 shows some examples of the blurred and corrupted images. The Lance-Williams distance is used here as the classification measure. This distance between the two images \(f\) and \(g\) is defined by their moment invariant vectors \(\tilde{\mathbf{r}}^f = i_1^f, i_2^f, \ldots, i_M^f\) and \(\tilde{\mathbf{r}}^g = i_1^g, i_2^g, \ldots, i_M^g\) as

\[
d(f, g) = \frac{1}{M} \sum_{j=1}^{n} \left| \frac{i_j^f - i_j^g}{\|i_j^f\| + \|i_j^g\|} \right|
\]

where \(i_j^f, i_j^g = 1, 2, \ldots, n\), denote the blur invariants, \(n\) is the total number of invariants used in the experiment and \(|x|\) the magnitude of the complex number \(x\).

We have computed the ZMIs, CMIs and LMIs up to order \(M = 1, 3, \ldots, 15, 17\). The mean classification rates under different noise conditions for different values of \(M\) are shown in Fig. 7. It can be observed that the rate first increases, reaches the maximum value and

\[
E_p(f, g) = \frac{\|f(p) - g(q)\|}{\|f(p)\|},
\]

where \(\|\|\) is Euclidean norm in \(L^2\) space.

Test of Invariance

For this experiment, a set of eighteen butterfly images shown in Fig. 1, whose size is \(128 \times 128\), has been chosen from the public Butterfly database [47] as the original images. In order to evaluate the invariance with respect to rotation and blurring, these images were rotated by different angles from 0° to 90° every 5°, and a bilinear interpolation was used when required. Then, the normalized uniform disk blur with different sizes from 1 × 1 (no blurring) to 31 × 31 with interval 2 (sixteen masks in total) was applied to every rotated image. So, the actual size of the blurred images in the experiments of this subsection is 212 × 212. Note that the original images have been zero padded to meet the actual size in order to avoid the boundary effect. Both the original images and the blurred images are then mapped inside the unit circle, and the Zernike moments are computed with the method reported in [48]. The combined rotation-blur invariants ZMIs defined in (26) are calculated for the set of 288 images. The relative errors of ZMIs between each transformed image and its original image were computed using (27). Fig. 2 shows the mean values of \(E_p(f_i, g_i)\) (\(i = 1, 2, \ldots, 18\)) denotes the images shown in Fig. 1 (a)-(r). It can be seen that they are very low (less than 0.0035). The mean relative error reaches its maximal value at the angle \(\beta \approx 45^\circ\) due to the interpolation effect. The maximal value of the standard deviation (STD) is equal to 0.0035. We then tested the combined scale-blur invariance. Eighteen images were blurred with the same masks, and then were scaled by a factor varying from 0.5 to 2 with interval 0.1, forming a set of 4608 images. Fig. 3 shows the mean values of the relative errors \(E_p(f_i, g_i)\) (\(i = 1, 2, \ldots, 18\)) (the maximal value of the standard deviation is 0.0043). It can be observed from Figs. 2 and 3 that the errors caused by blurring and similarity transformation are very small (less than 0.006).
then decreases for all three methods. In other words, there should exist an optimal order for each type of moment invariants. This behaviour has also been observed and pointed out by Liao and Pawlak in image reconstruction due to the noise influence [49]. In this experiment, the optimal order for CMIs is $M = 7$ (the feature vector includes 17 invariants), $M = 7$ for LMIs (the feature vector has 21 invariants), and $M = 9$ for ZMIs (with 26 invariants). Table 2 shows the detailed classification rates using the different moment invariants with the optimal order. One can see from this table that in the noise-free scenario the recognition results are quite good whatever the method. The classification rates remain high for low and moderate noise levels but decrease significantly when the noise level goes up. However, the proposed descriptors ZMIs perform better than other methods (all the rates are higher than 75%) whatever the noise and the noise level. Although this conclusion is drawn from only one experiment, it is in accordance with that reported in [50] where the authors pointed out that the Zernike moments have on overall better performance than other moments.

**Template Matching**

The objective of this additional test is to evaluate the performance of our descriptors in the case of localizing templates within a real outdoor scene image that has undergone similarity transformation and out-of-focus blur. For that purpose, two images were taken by digital camera (Panasonic DMC-FZS50) with different focus and different positions by rotating the camera. Then, nine circular areas with radius $r = 10$ pixels were extracted from Fig. 8 (a) to serve as templates (numbered from 1 to 9). The scale factor between two images is obtained with the automatic scale selection [51]. After that, the scaled template was shifted across the transformed and blurred image (Fig. 8 (b)). At each position, the invariants were calculated and compared with the invariants of the original template. For more detail about the matching procedure, we refer to Ref. [22].

Each moment descriptors with the optimal order obtained in the previous experiment ($M = 9$ for ZMIs and $M = 7$ for CMIs) have been used here. Note that we did not test LMIs because they are not invariant with respect to image rotation and scaling. The 'matching position' we consider corresponds to the location where the Lance-Williams distance $d(f, g)$ reaches the minimum value, with $f$ representing the template of the original image and $g$ the template of the transformed and blurred image. The matching results that have been obtained based on these different moment invariants are summarized in Fig. 8 (c) and (d). It can be seen that the proposed descriptors ZMIs match correctly for all nine templates and that it is not the case for CMIs.

**Conclusions**

In this paper, we have proposed a method to construct a set of combined geometric-blur invariants using the orthogonal Zernike moments. The relationship between the Zernike moments of the blurred image and those of the original image and the PSF has been established. Based on this relationship, a set of invariants to convolution with circularly symmetric PSF has been derived. The advantages of the proposed method over the existing ones are the following: (1) The proposed descriptors are simultaneously invariant to similarity transformation and to convolution. Using these invariants, the image deblurring and geometric normalization process can be well avoided; (2) Like the method reported in [43], our method can also derive the even order invariants. The experiments conducted so far in very distinct situations demonstrated that the proposed descriptors are more robust to noise and have better discriminative power than the existing methods.

**Appendix A**

**Proof of Theorem 2**

We prove this theorem by mathematical induction about $l$.

For $l = 0$, using (18), (19) and $\tau_n = 1/n$, it can be easily deduced from (20) that

$$I(q, q) = Z_{a,q}^{(g)} = Z_{a,q}^{(f)} = I(q, q)^{(f)}.$$ 

Assume that Theorem 1 is valid for $1, 2, ..., l-1$, then we get

$$I(q + 2l, q) = I(q + 2l, q)^{(g)} = (Z_{a+2l, q}^{(g)} - Z_{a+2l, q}^{(f)}) - \frac{1}{\tau_{2l}} \sum_{j=0}^{l-1} I(q + 2l, q)^{(f)} \left[ Z_{\tau_{2j+1}}^{(g)} - Z_{\tau_{2j+1}}^{(f)} \right] A(q, l, i, j)$$

By using (18), we have

$$Z_{a+2l, q}^{(g)} - Z_{a+2l, q}^{(f)} = \sum_{i=0}^{\frac{1}{2}l} Z_{a+2l, q}^{(f)} \sum_{j=0}^{\frac{l}{2}} Z_{\tau_{2j+1}}^{(f)} A(q, l, i, j).$$
Similarly,

\[ Z_{2j0}^{(q)} = Z_{2j0}^{(f)} = \sum_{l=0}^{i-1} \sum_{r=0}^{j-k} Z_{2j0}^{(q)} A(q, j, k, r) \]

Substitution of (A2) and (A3) into (A1) yields

\[ l(q+2l, q) = \sum_{i=0}^{l-1} \sum_{j=0}^{i-1} Z_{2i0}^{(q)} A(q, l, i, j) - \frac{1}{Z_{q0}^{(f)}} \sum_{l=0}^{i-1} \sum_{j=0}^{l-1} Z_{2i0}^{(q)} A(q, j, k, r) \]

By using the property \( c_{q0}^{(f)} = 1 \) and \( d_{q0}^{(f)} = 1 \), (20) can be written as

\[ Z_{q2i0}^{(f)} = \frac{1}{Z_{q0}^{(f)}} \sum_{l=0}^{i-1} \sum_{j=0}^{l-1} Z_{2j0}^{(q)} A(q, l, i, j) \]

Substitution of (A5) into (A4), we get

\[
I(q+2l, q) - I(q+2l, q) = \\
\sum_{l=0}^{i-1} \frac{1}{Z_{q0}^{(f)}} \sum_{j=0}^{i-1} I(q+2l, q) - \frac{1}{Z_{q0}^{(f)}} \sum_{l=0}^{i-1} \sum_{j=0}^{l-1} Z_{2j0}^{(q)} A(q, j, i, r)
\]

By shifting the indices in the above equation, we have

\[
I(q+2l, q) - I(q+2l, q) = \\
- \frac{1}{Z_{q0}^{(f)}} \sum_{l=0}^{i-1} \sum_{j=0}^{l-1} I(q+2l, q) - \frac{1}{Z_{q0}^{(f)}} \sum_{l=0}^{i-1} \sum_{j=0}^{l-1} Z_{2j0}^{(q)} A(q, j, i, r)
\]

where
By using (19), we have

\[ A(q, l, 0) = A(Q, j, 0), \]

(A8) can thus be rewritten as

\[
T(a, l, i, j, k) = \sum_{r=r+l}^{\min(m-1,k)} A(a, r, i, j) A(l, r, k) - \sum_{r=r+i}^{l-1} A(Q, r, j, k) A(a, l, i, r)
\]

By shifting the indices in the last part of the above equation, we get

\[
T(a, l, i, j, k) = \sum_{s=s+l}^{l-1} \sum_{n=n+l}^{l-1} c_{s+l}^{q} \sum_{r=r+s}^{l-1} \sum_{m=m+s}^{l-1} d_{r+s}^{m+l} T_{1}(a, s, n, j, k)
\]

where

\[
s, n, j, k) = \sum_{r=r+l}^{l-1} \sum_{m=m+l}^{l-1} \sum_{t=t+l}^{l-1} \sum_{q=q+l}^{l-1} c_{q+l}^{s} c_{n+l}^{m} c_{r+l}^{m+n+j} d_{s+l}^{m+n+j} - \sum_{r=r+i}^{l-1} \sum_{m=m+i}^{l-1} \sum_{t=t+i}^{l-1} \sum_{q=q+i}^{l-1} c_{q+i}^{s} c_{n+i}^{m} c_{r+i}^{m+n+j} d_{s+i}^{m+n+j}
\]

By changing the order of summation in (A12), we have

\[
\sum_{r=r+l}^{l-1} \sum_{m=m+l}^{l-1} \sum_{t=t+l}^{l-1} \sum_{q=q+l}^{l-1} c_{q+l}^{s} c_{n+l}^{m} c_{r+l}^{m+n+j} d_{s+l}^{m+n+j} = \sum_{r=r+l}^{l-1} \sum_{m=m+l}^{l-1} \sum_{t=t+l}^{l-1} \sum_{q=q+l}^{l-1} c_{q+l}^{s} c_{n+l}^{m} c_{r+l}^{m+n+j} d_{s+l}^{m+n+j} - \sum_{r=r+i}^{l-1} \sum_{m=m+i}^{l-1} \sum_{t=t+i}^{l-1} \sum_{q=q+i}^{l-1} c_{q+i}^{s} c_{n+i}^{m} c_{r+i}^{m+n+j} d_{s+i}^{m+n+j}
\]
Since the lower triangular matrix $D_{a}^{t}$ is the inverse of the matrix $C_{a}^{t}$, that is, $D_{a}^{t}C_{a}^{t} = I$, where $I$ is the identity matrix, we have $\sum_{t=1}^{s-n} \sum_{s-n}^{s} a_{k}(t) = \delta_{in}$, where $\delta_{in}$ denotes the Kronecker symbol. Then, (A13) becomes

$$
T_{d}(q, s, n, j, k) = \sum_{t=1}^{s-n-k} \frac{(q + s)(q + t)(q + n)(t + n)}{q + n + t} \frac{d_{0}^{s-n-k}d_{0}^{t}d_{0}^{n}}{q + n + t} - \sum_{t=1}^{s-n-k} \frac{(q + s)(q + t)(q + n)(t + n)}{q + n + t} \frac{d_{0}^{s-n-k}d_{0}^{t}d_{0}^{n}}{q + n + t} = 0.
$$

Thus, $T_{d}(q, s, n, j, k) = 0$ and $1(q + 2l, q) = 1(q + 2l, q) = 0$.

The proof has been completed.

**Proof of Theorem 3**

Equation (24) can be written in a matrix form as

$$
\begin{pmatrix}
Z_{q,a}^{l} \\
\cdots \\
Z_{q+a,2l,a}^{l}
\end{pmatrix}
= e^{-2\pi l \varphi} C_{a}^{l} \text{diag}(\lambda^{a+2}, \lambda^{a+4}, \ldots, \lambda^{a+2l}) D_{a}^{l} \begin{pmatrix}
Z_{q,a}^{l} \\
\cdots \\
Z_{q+a,2l,a}^{l}
\end{pmatrix}.
$$

Applying (25) to the transformed image $\Gamma'$, it can also be expressed in a matrix form as

$$
\begin{pmatrix}
L_{q,a}^{l} \\
L_{q+a,2l,a}^{l} \\
\cdots
\end{pmatrix} = e^{-2\pi l \varphi} C_{a}^{l} \text{diag}(\Gamma_{a}^{l}, \Gamma_{a}^{l}, \ldots, \Gamma_{a}^{l}) D_{a}^{l} \begin{pmatrix}
L_{q,a}^{l} \\
L_{q+a,2l,a}^{l} \\
\cdots
\end{pmatrix}.
$$

Based on the definition of $\Gamma$ and $\theta$, it can be easily verified that

$$
\Gamma_{f}^{l} = \lambda \Gamma_{f}^{l}, \quad \theta_{f} = \theta_{f} - \beta.
$$

Substitution of (A15) and (A17) into (A16), and using the identity $D_{a}^{l} C_{a}^{l} = I$, we obtain
The proof has been completed.

To prove Theorem 4, we need first the following Lemma.

**Lemma 3**

Let

\[
\begin{aligned}
\vec{L}_{q,a}^f \\
\vec{L}_{q+a,2a}^f \\
\vdots \\
\vec{L}_{q+2a,a}^f
\end{aligned}
\]

Then,

\[
\begin{aligned}
2
\end{aligned}
\]

Lemma 3 can be easily proven by mathematical induction and it is thus omitted.

**Proof of Theorem 4**

By Theorem 1, \((q + 2k, q)^{(f)}\) is invariant to convolution for any \(q \geq 0\) and \(k \geq 0\). Since \(I_{q+a, l}^{(f)}\) is also invariant to convolution, it is obvious that \(SI(q + 2l, q)^{(f)}\) defined in (26) is invariant to convolution. To demonstrate its invariance with respect to image scaling and rotation, we will prove the following result

\[
SI(q + 2l, q)^{(f)} = CL(q + 2l, q)^{(f)},
\]

where \(CL(q + 2l, q)^{(f)}\) is defined in (A19).

We demonstrate (A20) by mathematical induction about \(l\).

For \(l = 0\), using (A19), (20) and (25), we have

\[
SI(q, q)^{(f)} = e^{-j\theta_1}I_{q, q}^{(f)} = e^{-j\theta_1}I_{q, q}^{(f)}L_{q,a}^f = CL(q, q)^{(f)}.
\]

Assume that the relationship (A20) is valid for \(1, 2, \ldots, l - 1\). Then, using (20) and (25), we have
For $q + 2l$, $q^{(f)}$, using the assumption $CL(q + 2l, q^{(f)}) = SL(q + 2l, q^{(f)})$ for $l = 0, 1, ..., l - 1$, and (26) and (25), we deduce from (A19) that

$$CL(q + 2l, q^{(f)}) = L_{q + 2l, q}^{(f)} - e^{-\frac{\phi(q + 2l - 2)}{\theta} - \frac{\phi(q + 2l + 1)}{\theta}} \sum_{j=0}^{l-1} \left( \sum_{i=0}^{q+2l-2} \sum_{k=0}^{q+2l-1} \sum_{m=0}^{q+2l-1} I(q + 2l, q^{(f)}) \sum_{m=0}^{q+2l-1} Z_{2j0}^{(f)} A(q, m, i, j) \right)$$

$$L_{q + 2l, q}^{(f)} = e^{-\frac{\phi(q + 2l - 2)}{\theta} - \frac{\phi(q + 2l + 1)}{\theta}} \sum_{j=0}^{l-1} \left( \sum_{i=0}^{q+2l-2} \sum_{k=0}^{q+2l-1} \sum_{m=0}^{q+2l-1} I(q + 2l, q^{(f)}) \sum_{m=0}^{q+2l-1} Z_{2j0}^{(f)} A(q, m, i, j) \right)$$

From (25), we have $L_{q + 2l, q}^{(f)} = \frac{L_{q + 2l, q}^{(f)}}{2l}$, (A23) becomes

$$q + 2l, q^{(f)} = e^{-\frac{\phi(q + 2l - 2)}{\theta} - \frac{\phi(q + 2l + 1)}{\theta}} \sum_{j=0}^{l-1} \left( \sum_{i=0}^{q+2l-2} \sum_{k=0}^{q+2l-1} \sum_{m=0}^{q+2l-1} I(q + 2l, q^{(f)}) \sum_{m=0}^{q+2l-1} Z_{2j0}^{(f)} A(q, m, i, j) \right)$$

Note that we have shifted the indices in the last step of the above equation. Subtracting (A22) from (A24), we obtain

$$SI(q + 2l, q^{(f)}) = e^{-\frac{\phi(q + 2l - 2)}{\theta} - \frac{\phi(q + 2l + 1)}{\theta}} \sum_{j=0}^{l-1} \left( \sum_{i=0}^{q+2l-2} \sum_{k=0}^{q+2l-1} \sum_{m=0}^{q+2l-1} I(q + 2l, q^{(f)}) \sum_{m=0}^{q+2l-1} Z_{2j0}^{(f)} A(q, m, i, j) \right)$$

where

$$T(\Gamma_{p}, q, l, i, j) = \sum_{m=0}^{l-1} \sum_{j=0}^{l-1} \sum_{k=0}^{q+2l-2} A(q, m, i, j)$$

For $j > 0$, (A26) becomes

$$T(\Gamma_{p}, q, l, i, j) = \sum_{m=0}^{l-1} \sum_{k=0}^{q+2l-2} A(q, m, i, j)$$

For $j = 0$, (A26) becomes

$$T(\Gamma_{p}, q, l, i, j) = \sum_{m=0}^{l-1} \sum_{k=0}^{q+2l-2} A(q, m, i, j)$$
Thus, \((A_{26})\) can be rewritten as
\[
(\Gamma_{p}, q_{l}, i, j)
\]
\[
= \sum_{m=i}^{n} \sum_{l=j}^{\infty} T_{d}(q_{l}, q_{i}, i, j, u) = \sum_{m=i}^{n} \sum_{l=j}^{\infty} c_{i}^{q} d_{i}^{q} A(q_{l}, q_{i}, i, j, u)
\]

where
\[
T_{d}(q_{l}, q_{i}, i, j, u) = \sum_{m=i}^{n} \sum_{l=j}^{\infty} c_{i}^{q} d_{i}^{q} A(q_{l}, q_{i}, i, j, u)
\]

By using \((A_{19})\), and the identity \(D_{i}^{q} = 1\), \((A_{30})\) can be written as

By combining \((A_{25}), (A_{29})\), and \((A_{31})\), we deduce \(SI(q+2l,q) = CL(q+2l,q)\). By Lemma 3, \(CL(q+2l,q)\) is invariant to image scaling and rotation, thus, \(SI(q+2l,q)\) is also invariant to image scaling and rotation.

The proof has been completed.

**Appendix B (List of Zernike Moment Blur Invariants up to the Sixth Order)**

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- Zero order
  \[ I(0,0) = Z_{0,0} \]
- First order
  \[ I(1,1) = Z_{1,1} \]
- Second order
  \[ I(2,2) = Z_{2,2} \]
- Third order
  \[
  \begin{align*}
  I(3, 1) &= Z_{31} - 6I(1, 1) - 2I(1, 1)Z_{20} / Z_{00} \\
  I(3, 3) &= Z_{33}
  \end{align*}
  \]
- Fourth order
  \[
  \begin{align*}
  I(4, 2) &= Z_{42} - 10I(2, 2) - 10I(2, 2)Z_{20} / (3Z_{00}) \\
  I(4, 4) &= Z_{44}
  \end{align*}
  \]
- Fifth order
  \[
  \begin{align*}
  I(5, 1) &= Z_{51} - 54I(1, 1) - 15I(3, 3) - 23I(1, 1)Z_{20} + 3I(1, 1)Z_{40} + 5I(3, 3)Z_{20} / Z_{00} \\
  I(5, 3) &= Z_{53} - 15I(3, 3) - 5I(3, 3)Z_{20} / Z_{00} \\
  I(5, 5) &= Z_{55}
  \end{align*}
  \]
- Sixth order
  \[
  \begin{align*}
  I(6, 2) &= Z_{62} - 105I(2, 2) - 21I(4, 2) - 140I(2, 2)Z_{20} / 3 + 7I(2, 2)Z_{40} + 7I(4, 2)Z_{20} / Z_{00} \\
  I(6, 4) &= Z_{64} - 21I(4, 4) - 7I(4, 4)Z_{20} / Z_{00} \\
  I(6, 6) &= Z_{66}
  \end{align*}
  \]

Appendix C (List of Zernike Moment Combined Invariants up to the Sixth Order)

- Second order
  \[
  \begin{align*}
  SI(2, 0) &= -3I_{r}^{-2}l(0, 0) + 3I_{r}^{-4}l(0, 0) + \Gamma_{f}^{-4}l(2, 0) \\
  SI(2, 2) &= e^{-3j\Phi_{l}}\Gamma_{f}^{-4}l(2, 2)
  \end{align*}
  \]
- Third order
  \[
  \begin{align*}
  SI(3, 1) &= e^{-3j\Phi_{l}}\Gamma_{f}^{-5}l(3, 1) \\
  SI(3, 3) &= e^{-3j\Phi_{l}}\Gamma_{f}^{-5}l(3, 3)
  \end{align*}
  \]
- Fourth order
  \[
  \begin{align*}
  SI(4, 0) &= 5I_{r}^{-2}l(0, 0) - 15I_{r}^{-4}l(0, 0) + 10I_{f}^{-6}l(0, 0) - 5I_{r}^{-4}l(2, 0) + 5I_{f}^{-6}l(2, 0) + \Gamma_{f}^{-6}l(4, 0) \\
  SI(4, 2) &= e^{-3j\Phi_{l}} - 5I_{r}^{-4}l(2, 2) + 5I_{f}^{-6}l(2, 2) + \Gamma_{f}^{-6}l(4, 2) \\
  SI(4, 4) &= e^{-3j\Phi_{l}}\Gamma_{f}^{-6}l(4, 4)
  \end{align*}
  \]
- Fifth order
  \[
  \begin{align*}
  SI(5, 1) &= e^{-3j\Phi_{l}} - 6I_{r}^{-5}l(3, 1) + 6I_{r}^{-7}l(3, 1) + \Gamma_{f}^{-7}l(5, 1) \\
  SI(5, 3) &= e^{-3j\Phi_{l}} - 6I_{r}^{-5}l(3, 3) + 6I_{f}^{-7}l(3, 3) + \Gamma_{f}^{-7}l(5, 3) \\
  SI(5, 5) &= e^{-3j\Phi_{l}}\Gamma_{f}^{-7}l(5, 5)
  \end{align*}
  \]
Sixth order
\[
(0,0) + 42 \Gamma_f^4(0,0) - 70 \Gamma_f^6(0,0) + 35 \Gamma_f^8(0,0) + 14 \Gamma_f^6(2,0) - 35 \Gamma_f^8(2,0) + 2 \Gamma_f^{-6}(2,0) - 7 \Gamma_f^6(4,0) + 7 \Gamma_f^4(2,2) - 35 \Gamma_f^6(2,2) + 21 \Gamma_f^8(2,2) - 7 \Gamma_f^6(4,2) + 7 \Gamma_f^8(4,2) + \Gamma_f^8(6,4)
\]
\]

References:

Fig. 1
Eighteen objects selected from a butterfly database

Fig. 2
The mean relative errors of our combined invariants ZMIs for different rotated and blurred versions of the images shown in Fig. 1.
Fig. 3
The mean relative errors of our combined invariants ZMIs for different scaled and blurred versions of the images shown in Fig. 1.

Fig. 4
The similarity transformed and blurred images of Fig. 1(a) ($\Delta x$ is the translation (in pixel) along the x-axis, $\Delta y$ the translation along the y-axis, $A$ the scaling factor, $\theta$ the rotation angle, $k \times k$ is the mask size)
Fig. 5
The mean relative errors of CMIs, LMIs and ZMIs for different blurred versions of the images shown in Fig. 1.

![Graph showing the mean relative errors for different blurred versions of images.](image)

Fig. 6
Examples of image with different blur, different mask sizes and different noises ($\delta$ is the STD of Gaussian noise, $p$ is the density of salt-and-pepper noise)

<table>
<thead>
<tr>
<th>Noise Type</th>
<th>Average Blur with Mask Size</th>
<th>Disk Blur with Mask Size</th>
<th>Gaussian Blue with STD=1 and Mask Size</th>
<th>Gaussian Blue with STD=2 and Mask Size</th>
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<tr>
<td>$p=95%$</td>
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Fig. 7
The mean classification rates (%) of the LMIs, CMIs and the proposed ZMIs in object recognition for different moment orders

Fig. 8
Images of the outdoor scene. (a) The original image, (b) The transformed and blurred image, (c) The matched templates using CMIs, (d) The matched templates using the proposed ZMIs
Table 1

The invariants of images showed in Fig. 4

<table>
<thead>
<tr>
<th></th>
<th>Fig. 4(a)</th>
<th>Fig. 4(b)</th>
<th>Fig. 4(c)</th>
<th>Fig. 4(d)</th>
<th>Fig. 4(e)</th>
<th>Fig. 4(f)</th>
<th>Fig. 4(g)</th>
<th>Fig. 4(h)</th>
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<tr>
<td>SI (2,2)</td>
<td>6.95e-03</td>
<td>6.95e-03</td>
<td>6.97e-03</td>
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<td>6.94e-03</td>
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<td>SI (3,1)</td>
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Table 2

The classification rates (%) of the LMIs, CMIs and the proposed ZMIs in object recognition with the optimal value of M

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<tr>
<th></th>
<th>CMIs</th>
<th>LMIs</th>
<th>ZMIs</th>
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<tr>
<td>Noise-free</td>
<td>98.77</td>
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<td>Gaussian noise</td>
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<tr>
<td>with STD = 16</td>
<td>97.38</td>
<td>97.84</td>
<td>98.92</td>
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<tr>
<td>Gaussian noise</td>
<td>93.83</td>
<td>96.91</td>
<td>97.84</td>
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<tr>
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<td>81.48</td>
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<td>63.12</td>
<td>81.64</td>
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<td>48.30</td>
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<tr>
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<td>48.30</td>
<td>66.98</td>
<td>76.08</td>
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<tr>
<td>with STD = 49</td>
<td>97.84</td>
<td>98.61</td>
<td>99.69</td>
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<tr>
<td>Salt-and-pepper</td>
<td>96.45</td>
<td>96.91</td>
<td>97.84</td>
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<td>noise with noise</td>
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<tr>
<td>density = 1%</td>
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<td>93.52</td>
<td>94.60</td>
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<td>Salt-and-pepper</td>
<td>81.02</td>
<td>88.58</td>
<td>91.05</td>
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<td>83.45</td>
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<td>noise with noise</td>
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<td>density = 7%</td>
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<td>noise with noise</td>
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<td>density = 9%</td>
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<td>Mean rate</td>
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