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## CONTRACT NAS9-13568

ASYMMETRICAL BOOSTER ASCENT GUIDANCE AND CONTROL SYSTEM DESIGN STUDY

VOLUME II SSFS MATH MODELS - ASCENT

## JUNE 28, 1974

PREPARED BY liams

Lemon

APPROVED BY

W. G. Ryals Program Manager

## PREFACE

Final report of Asymmetrical Booster Ascent Guidance and Control System Design Studies performed under Contract NAS9-13568 are contained in five separate volumes identified as follows:

Volume	I	- Summary
Volume	II	- SSFS Math Models - Ascent
Volume	III	- Space Shuttle Vehicle SRB Actuator Failure Study
Volume	IV	- Sampled Data Stability Analysis Program (SADSAP)
		Users Guide
Volume	V	- Space Shuttle Powered Explicit Guidance

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## ABSTRACT

This manual presents Boeing developed boost to orbit math models for the NASA/JSC Space Shuttle Functional Simulator.

## KEY WORDS

Space Shuttle Vehicle Math Models SSFS (Space Shuttle Functional Simulator) Boost Dynamics Simulation Models Flight Dynamics

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#### 1.0 INTRODUCTION

This manual presents the engineering equations and math models developed by the Boeing Aerospace Company for use in the Space Shuttle Functional Simulator (SSFS). These models were originally developed for NASA/JSC under Contract NAS9-12183, and continued under Contract NAS9-13568. This manual contains extensive revisions and additions to earlier documentation and it supersedes the previous math models document, Boeing Memorandum 5-2581-HOU-102 dated 4 October 1972.

Section 2 contains documentation of all Boeing developed math models including several proposed models not yet incorporated into the SSFS. Included in section 3 are definitions of coordinate systems used by the SSFS models and coordinate transformations.

Documentation of the flexible body math models is provided in section 4. These models have been incorporated in the SSFS and are in the checkout stage.

## 2.0 SSFS MATH MODELS

This section contains environment math models for the SSFS computer program. Several model changes are contained within this documentation which have not yet been incorporated into the program. Subroutine ATTUDE has been deleted as a scheduled model and has been made a part of the flight control system subroutine. The control system now provides the call for attitude commands. Subroutine FLTSEQ (Flight Sequencing Program) has been included to simulate flight control system logic necessary to initiate staging signals.

Each model is discussed under the following format:

- X.1 Program Description
- X.2 Math Model
- X.3 Nomenclature (that used in math model)
- X.4 Input/Output Requirements`

#### 2.1 ACCEL (Acceleration)

## 2.1.1 Program Description

This routine calculates acceleration in body coordinates for the accelerometer position APOS (X, Y, Z) on the vehicle. The component of acceleration returned is determined by the value of IFLAG. If IFLAG = 1, the X component of acceleration is returned. If IFLAG = 2, the Y component of acceleration is returned. If IFLAG = 3, the Z component of acceleration is returned. All rotational and translational effects are included in the acceleration calculations. This routine is called by the control routine and is used to generate accelerometer signals for use by the flight control system.



2.1.3 Nomenclature

$$APOS_{x}, APOS_{y}, APOS_{z}$$

$$CG_{x}, CG_{y}, CG_{z}$$

$$\ell_{x}, \ell_{y}, \ell_{z}$$

$$\ddot{X}_{cg}, \ddot{Y}_{cg}, \ddot{Z}_{cg}$$

$$\omega_{x}, \omega_{y}, \omega_{z}$$

$$\dot{\omega}_{x}, \dot{\omega}_{y}, \dot{\omega}_{z}$$

IFLAG

Accelerometer location (X, Y, Z) Vehicle center of gravity (X, Y, Z) Moment arms (X, Y, Z) Vehicle center of gravity accel (X, Y, Z)

Vehicle body angular rates (X, Y, Z)

Vehicle body angular accelerations (X, Y, Z)

Flag to specify component of acceleration to be returned

IFLAG = 1 returns X component

IFLAG = 2 returns Y component

IFLAG = 3 returns Z component

## 2.1.4 Input/Output

This routine requires, as formal parameter input, accelerometer location and a code identifying the desired component of acceleration to be returned. Body angular rates, angular accelerations, translational accelerations, and C.G. locations must be input via common. Acceleration of the position denoted is output.

#### ACTVEH (6 DOF Equations of Motion) 2.2

ACTVEH defines the motions of the center of gravity of the vehicle. For convenience it is separated into five parts; 1) translation equations, 2) rotation equations, 3) euler angles, 4) initial position calculations, and 5) momentum transfer at staging.

These first three equations should be solved at least once each second during powered flight. In the vicinity of environmental discontinuities more frequent solution is required; for instance, the vehicle can fly completely through a wind gust at maximum dynamic pressure within 0.1 second. Other discontinuities include: staging, start of closed loop guidance, and engine or actuator failures. As a rule of thumb, the integration rate during transients can be  $1/2 \times rotational acceleration (in degrees/sec<sup>2</sup>).$ 

#### Translation Equations 2.2.1

Program Description 2.2.1.1

This model defines the linear accelerations of the rigid body.

Math Model 2.2.1.2





### 2.2.1.4 Input/Output

The translation equations require as inputs:

Aerodynamic forces Thrust forces RCS forces Engine deflection forces Slosh forces [ $\alpha$ ] and [ $\beta$ ] matrices Gravitational acceleration components Vehicle mass Initial conditions on  $\dot{X}_p$ ,  $\dot{Y}_p$ ,  $\ddot{Z}_p$ ,  $X_p$ ,  $Y_p$ ,  $Z_p$ 

The outputs from the translation equations are:

 $\Sigma F_{\chi_B}$ ,  $\Sigma F_{\gamma_B}$ ,  $\Sigma F_{Z_B}$  and the inertial plumbline position, velocity and acceleration components.

The translation equations require the presence of subroutines: RCS, THRUST, AERO,TVC, SLOSH AND GRAVITY.

## 2.2.2 Rotational Equations

#### 2.2.2.1 Program Description

This model defines the angular accelerations of the rigid body assuming that the center of mass lies approximately in the X-Z plane  $(I_{YZ} \cong I_{XY} \cong 0)$ .

$$\dot{q} = \frac{1}{I_{YY}} \qquad \Sigma M_{Y_B} + pr (I_{ZZ} - I_{XX}) + (r^2 - p^2) I_{XZ}$$
$$\dot{p} = (a I_{ZZ} + b I_{XZ})/C$$
$$\dot{r} = (a I_{XZ} + b I_{XX})/C$$

$$a = \Sigma M_{\chi_B} + qr (I_{\gamma\gamma} - I_{ZZ}) + pq I_{\chi Z}$$
$$b = \Sigma M_{Z_B} + pq (I_{\chi\chi} - I_{\gamma\gamma}) - qr I_{\chi Z}$$
$$c = I_{\chi\chi} I_{ZZ} - I_{\chi Z}^2$$

## 2.2.2.3 Nomenclature

 $\dot{q}$  = Angular acceleration about the Y body axis  $\dot{p}$  = Angular acceleration about the X body axis  $\dot{r}$  = Angular acceleration about the Z body axis  $I_{XX}$ ,  $I_{YY}$ ,  $I_{ZZ}$  = Moment of inertia about X, Y, Z body axis respectively.  $I_{XZ}$  = X - Z Cross product moments of inertia  $p, q, r = Integral of \dot{p}, \dot{q}, \dot{r}$  (Body rates)

 $\Sigma^{M}\chi_{B}$ ,  $\Sigma^{M}\gamma_{B}$ ,  $\Sigma^{M}Z_{B}$  = Sum of moments about X, Y, Z body axes = Aero moments + thrust moments + RCS moments + engine deflection moments + slosh moments

2.2.2.4 Input/Output

Inputs: From THRUST, AERO, RCS, TVC and SLOSH Moments (about body axes) due to aerodynamics, main propulsion, reaction control, engine accelerations and slosh.

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Outputs: P, Q, R, P Q, R to IMU, Aero and Euler Angles

2.2.3 Euler Angles

2.2.3.1 Program Description

This model defines the rate of change of the euler angles describing the attitude of the vehicle in inertial space.

2.2.3.2 Math Model  $\dot{\theta} = (q \cos \phi - r \sin \phi)/\cos \psi$   $\dot{\psi} = q \sin \phi + r \cos \phi$  $\dot{\phi} = p = \tan \psi (q \cos \phi + r \sin \phi)$ 

2.2.3.3 Nomenclature  $\dot{\theta}, \dot{\psi}, \dot{\phi} = \text{Euler angle rates (1st, 2nd, and 3rd rotations, respectively)}$  $\theta, \psi, \phi = \text{Integral of}\dot{\theta}, \dot{\psi}, \dot{\phi}$ 

2.2.3.4 Input/Output Inputs p, q, r from rotation equations Outputs  $\theta$ ,  $\psi$ ,  $\phi$  to[ $\beta$ ] and to IMU 2.2.4 Initial Position Math Model

2.2.4.1 Program Description

This program calculates the difference between geodetic and geocentric latitude and uses it to calculate the initial state vector. This calculation needs to be done once each time either the launch azimuth or latitude is changed.

2.2.4.2 Math Model

$$\psi_{L} = \operatorname{Arctan} \left[ (1-f)^{2} \tan \phi_{L} \right]$$

$$R_{L} = \frac{R_{e} (1-f)}{\sqrt{1-f (2-f) \cos^{2} \psi_{L}}} + ho$$

$$\beta = \phi_{L} - \psi_{L}$$

$$R_{\chi} = R_{L} \cos \beta$$

$$R_{\gamma} = R_{L} \sin \beta \sin A_{Z}$$

$$R_{Z} = -R_{L} \sin \beta \cos A_{Z}$$

$$V_{\chi} = 0$$

$$\Psi_{\gamma} = \omega R_{L} \cos A_{Z} \cos \psi_{L}$$

$$\Psi_{Z} = \omega R_{L} \sin A_{Z} \cos \psi_{L}$$

#### 2.2.4.3 Nomenclature

= rotation rate of earth ω = launch geodetic latitude φı f = earth flattening constant = earth equatorial radius R A<sub>7</sub> = launch azimuth = launch geocentric latitude ψ = magnitude of initial position vector R = difference between geodetic & geocentric latitude β R<sub>X</sub> = initial position vector in platform coordinate R<sub>Y</sub> R<sub>Z</sub> ۷χ initial velocity vector in platform coordinate ٧ ۷7 / ho = altitude of vehicle CG above Fischer ellipse

### 2.2.4.4 Input/Output

The constants needed by this model are  $\omega$ ,  $\phi_L$ , f,  $R_e$ , and  $A_Z$ . The output of the program is  $R_\chi$ ,  $R_\gamma$ ,  $R_Z$ ,  $V_\chi$ ,  $V_\gamma$ , and  $V_Z$ .

# 2.2.5 Staging Momentum Transfer

## 2.2.5.1 Program Description

This model accomplishes momentum transfer to the orbiter at the time of staging.

2.2.5.2 Math Model

$$\begin{bmatrix} \dot{x}_{0} \\ \dot{Y}_{0} \\ \dot{z}_{0} \end{bmatrix} = \begin{bmatrix} \dot{x}_{LC} \\ \dot{Y}_{LC} \\ \dot{z}_{LC} \end{bmatrix} + \begin{bmatrix} B \end{bmatrix} \begin{bmatrix} \Delta CG_{\gamma} \\ \Delta CG_{\gamma} \\ \Delta CG_{\gamma} \end{bmatrix}$$
$$\begin{pmatrix} \dot{\zeta}_{CG_{\gamma}} \\ \Delta CG_{\gamma} \end{bmatrix}$$
$$\begin{pmatrix} \dot{\zeta}_{CG_{\gamma}} \\ \dot{\zeta}_{CG_{\gamma}} \end{bmatrix} = \begin{bmatrix} \dot{x}_{LC} \\ \dot{y}_{LC} \\ \dot{z}_{LC} \end{bmatrix} + \begin{bmatrix} B \end{bmatrix} \begin{bmatrix} r_{LC}\Delta CG_{\gamma} - q_{LC}\Delta CG_{\gamma} \\ P_{LC}\Delta CG_{\gamma} - r_{LC}\Delta CG_{\gamma} \\ q_{LC}\Delta CG_{\gamma} - r_{LC}\Delta CG_{\gamma} \end{bmatrix}$$

2.2.5.3 Nomenclature

x <sub>0</sub> , Y <sub>0</sub> , Z <sub>0</sub>	Orbiter inertial positions immediately after separation
x <sub>LC</sub> , Y <sub>LC</sub> , Z <sub>LC</sub>	Launch configuration inertial position immediately before separation
ż <sub>0</sub> , ż <sub>0</sub> , ż <sub>0</sub>	Orbiter inertial linear velocity components immediately after separation
x <sub>LC</sub> , Υ <sub>LC</sub> , Ż <sub>LC</sub>	Launch configuration linear velocity immediately before separation
[B]	Body to inertial transformation matrix
PLC	Launch configuration angular rotation about X body axis immediately before separation
۹ <sub>LS</sub>	Launch configuration angular rotation about Y body axis immediately before separation
r <sub>LS</sub>	Launch configuration angular rotation about Z body axis immediately before separation



2.2.5.4 Input/Output

Inputs: Vehicle Pre-separation C.G. Locations Vehicle Pre-separation Inertial Position Vehicle Pre-separation Velocity Components Vehicle Pre-separation Angular Rates from MASPRO and ACTVEH (translational and rotational sections) Outputs: Orbiter inertial position and velocity components 2.3 AERO (Aerodynamics)

## 2.3.1 Program Description

This model calculates and sums aerodynamic forces and moments for the vehicle. In addition this model calculates the latitude and longitude of the vehicle, flight path angle, mach number, dynamic pressure, angle-of-attack and sideslip angle, and the contribution to velocity due to wind speed and direction.

2.3.2 Math Model

$$\begin{bmatrix} x_F \\ Y_F \\ Z_F \end{bmatrix} = \begin{bmatrix} A \end{bmatrix}^T \begin{bmatrix} x_P \\ Y_P \\ Z_P \end{bmatrix}$$
$$\lambda_V = \sin^{-1} (Z_F/R_V)$$
$$\phi = \tan^{-1} \left( \frac{Y_F}{X_F} \right) - \omega_e (t_L + t)$$

$$V_{EARTH_X} = -W_e^{Y}F$$
  
 $V_{EARTH_Y} = W_e^{X}F$ 

$$\begin{bmatrix} v_{R_{\chi_{p}}} \\ v_{R_{\gamma_{p}}} \\ v_{R_{\gamma_{p}}} \\ v_{R_{\gamma_{p}}} \end{bmatrix} = \begin{bmatrix} \dot{x}_{p} \\ \dot{y}_{p} \\ \dot{z}_{p} \end{bmatrix} - \begin{bmatrix} A \end{bmatrix} \begin{bmatrix} v_{EARTH_{\chi}} \\ v_{EARTH_{\gamma}} \\ 0 \end{bmatrix}$$
$$v_{R_{p}} = \left( v_{R_{\chi_{p}}}^{2} + v_{R_{\gamma_{p}}}^{2} + v_{R_{\gamma_{p}}}^{2} \right)^{\frac{1}{2}}$$

$$\begin{bmatrix} v_{X_{LV}} \\ v_{Y_{LV}} \\ v_{Z_{LV}} \end{bmatrix} = \begin{bmatrix} D \end{bmatrix}^{T} \begin{bmatrix} A \end{bmatrix}^{T} \begin{bmatrix} v_{R_{XP}} \\ v_{R_{YP}} \\ v_{R_{ZP}} \end{bmatrix}$$
$$\gamma = \sin^{-1} (v_{X_{LV}} / v_{R_{P}})$$
$$V_{U} = table lookup ~f(altitude)$$

 $V_W$  = table lookup ~f(altitude) AZ<sub>W</sub> = table lookup ~f(altitude)



Obtain from ATMØS

1)  $\rho = f$  (altitude) 2) a = f (altitude) 3) P = f (altitude)  $M = V_{B/a}$  $q = 1/2 \rho V_{B}2$ 

The following aerodynamic coefficients are looked up in tables for liftoff, boost to SRB separation, or orbiter + ET to MECO.

 $C_{n_{p'}} = f(M)^{2}$ = f(M) $C_{\chi_{\alpha}} = f(M)$  $C_{Z_0} = f(M)$ °n<sub>o</sub>r  $C_{l_p} = f(M)$  $C_{\gamma_{\beta}} = f(M)$ = f(M) $C_{Z_{\alpha}} = f(M, \alpha)$ = f (M)  $C_{l_r} = f(M)$  $C_{l_{\beta}} = f(M)$  $C_{M_0} = f(M)$  $C_{M_{\alpha}} = f(M, \alpha)$  $C_{n_{\delta_a}} = f(M)$  $C_{n} = f(M)$  $c_{\chi_0} = f(M)$ 

Criteria for the selection of which group of tables to use should be as follows:

- If M < 0.6, use liftoff aero data tables.</li>
- If M > 0.6 and prior to SRB separation, use orbiter + ET + SRB aero data tables.
- If time is past SRB separation time, use orbiter + ET aero data tables.

Compute aerodynamic forces and moments

$$\begin{aligned} F_{A_{\chi}} &= qS \left( C_{\chi_{0}} + C_{\chi_{\alpha}} \alpha \right) \\ F_{A_{\gamma}} &= qS \left( C_{\gamma_{\beta}} \beta + \frac{q \cdot S}{2} \frac{b}{V_{R_{\chi_{\beta}}}} C_{\gamma_{p}} P + q \cdot S C_{\gamma_{\delta r}} \delta r \\ F_{A_{Z}} &= qS \left( C_{Z_{0}} + C_{Z_{\alpha}} \alpha \right) + q \cdot S \cdot C_{Z_{\delta e}} \delta e \\ \\ M_{A_{\chi}} &= F_{A_{\gamma}} \left( Z_{CG} - Z_{A_{R}} \right) - F_{A_{Z}} \left( Y_{CG} - Y_{A_{R}} \right) + q \cdot S \cdot b \left( C_{1_{\beta}} \beta \right) + \\ C_{1_{\delta a}} \delta a + C_{1_{\delta r}} \delta r + \frac{q \cdot S \cdot b^{2}}{2V_{R_{\chi_{\beta}}}} \left( C_{1_{p}} P + C_{1_{r}} R \right) \\ \\ M_{A_{\gamma}} &= q \cdot S \cdot c \left( C_{m_{0}} + C_{m_{\alpha}} \alpha \right) + F_{A_{Z}} \left( X_{CG} - X_{A_{R}} \right) - F_{A_{\chi}} \left( Z_{CG} - Z_{A_{R}} \right) \\ &+ q \cdot S \cdot c \left( C_{m_{\delta e}} \delta e + C_{m_{q}} Q a / 2V_{R_{\chi_{\beta}}} \right) \\ \\ M_{A_{Z}} &= q \cdot S \cdot C_{n_{\beta}} \beta - F_{A_{\gamma}} \left( X_{CG} - X_{A_{R}} \right) + F_{A_{\chi}} \left( Y_{CG} - Y_{A_{R}} \right) \\ &+ \frac{q \cdot S \cdot b^{2}}{2 \cdot V_{R_{\chi_{\beta}}}} C_{n_{p}} P - q \cdot S \cdot C_{n_{\delta a}} \delta a + C_{n_{\delta r}} \delta r \right) \\ \\ 2.3.3 \quad Nomenclature \\ X_{F}, Y_{F}, Z_{F} &= vehicle position in inertial plumbline coordinates \\ \left[ A_{J} \right] &= transformation matrix from inertial plumbline coordinates \\ \left[ A_{J} \right] &= transformation matrix from inertial plumbline cordinates \\ \lambda_{\gamma} &= latitude of present position of vehicle \\ \phi &= East longitude of present position of vehicle \\ \phi_{1} &= time of launch (from epoch) \\ C_{1} &= radians to degrees conversion constant \\ \end{aligned}$$

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= angular rate of earth

₩<sub>e</sub>

t

= elapsed time from liftoff

 $R_V$  = distance from the center of the earth to the vehicle  $V_{EARTH_X}$ , = components of earth's velocity in inertial polar- $P_{EARTH_V}$  = components of earth's velocity in inertial polar-

 $v_{R_{\chi_{p}}}, v_{R_{\gamma_{p}}} = components of vehicle relative velocity in plumbline coordinates <math>v_{R_{\chi_{p}}}$ 

 $X_p$ ,  $Y_p$ ,  $Z_p$  = components of vehicle velocity in plumbline coordinates  $V_{R_p}$  = total vehicle relative velocity in plumbline coordinates

 $v_{X_{LV}}$ ,  $v_{Y_{LV}}$  = components of relative velocity in local vertical coordinates  $v_{Z_{LV}}$ .

[D] = transformation matrix from local vertical to inertial polarequatorial coordinates

Y = vehicle flight path angle with respect to local horizontal  $V_W$  = horizontal wind speed in local vertical coordinates AZ... = wind azimuth (North = 0<sup>0</sup>)

 $V_{W_X}$ ,  $V_{W_Y}$ , P P = components of wind velocity in plumbline coordinates  $V_{W_Z}$ 

 $v_{R_{\chi}}$ ,  $v_{R_{\gamma}}$ , B B = vehicle velocity with respect to air in body coordinates  $v_{R_{\gamma}}$ 

[B] = transformation matrix from body to plumbline coordinates
V<sub>B</sub> = total vehicle velocity with respect to air in body coordinates

α	= vehicle angle of attack	
β	= vehicle sideslip angle	
ρ	= local air mass density	
a	= local speed of sound	
р	= local air pressure	
М	= Mach number	
q	= dynamic pressure	
F <sub>A</sub> , F <sub>Ay</sub> X F <sub>A7</sub>	<pre>, = components of aerodynamic force in body coordinates</pre>	
S	= vehicle aerodynamic reference area	
ĉ	= vehicle mean aerodynamic chord	
b	= vehicle reference span	
<sup>د</sup> а	= aileron deflection	
<sup>6</sup> e	= elevator deflection	
<sup>8</sup> r	= rudder deflection	
Р	= vehicle roll rate	
Q	= vehicle pitch rate	
R	= vehicle yaw rate	
<sup>M</sup> A <sub>X</sub> , <sup>M</sup> A <sub>Y</sub> , <sup>M</sup> A <sub>Z</sub>	= Aerodynamic moments about the X, Y, and Z body axes, respectively	

## 2.3.4 Input/Output

Input from routines:

х <sub>р</sub> , Ү <sub>р</sub> , Z <sub>р</sub>	vehicle position in inertial plumbline coordinates from EOM
, <sup>1</sup> <sub>p</sub> , <sup>2</sup> <sub>p</sub>	vehicle velocity in inertial plumbline coordinates from EOM
v <sub>w</sub>	wind velocity from tables
AZ <sub>W</sub>	wind azimuth from tables
ρ <b>, a, p</b>	current air density, speed of sound and air pressure from ATMOS
X <sub>CG</sub> , Y <sub>CG</sub> , Z <sub>CG</sub>	current location of vehicle center of gravity from MASPRO
t	elapsed time from liftoff from flight sequencer
R <sub>V</sub>	distance from center of the earth to the vehicle from EØM
<sup>δ</sup> a, <sup>δ</sup> e, <sup>δ</sup> R	aerodynamic control surface deflections from flight software commands
P, Q, R	vehicle roll, pitch and yaw rates from EØM

All aerodynamic coefficients are input from tables.

Input from cards for initialization:

<sup>t</sup> L	time of launch (from epoch)
c <sup>1</sup>	radians to degrees conversion constant
W <sub>e</sub>	angular rate of earth
S	vehicle aerodynamic reference area
ē	vehicle mean aerodynamic chord
b	vehicle reference span
$x_{A_R}$ , $y_{A_R}$ , $z_{A_R}$	aerodynamic reference location in body coordinates

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Output to routines:

р F<sub>A</sub>, F<sub>A</sub>, F<sub>A</sub>Z MAX, MAY, MAZ

Output to printer:

1

current air pressure to THRUST components of aerodynamic forces to the EØM moments due to aerodynamic forces to EØM

λ <sub>v</sub>	latitude of vehicle's position
φ	longitude of vehicle's position
v <sub>xLv</sub>	rate of climb
γ	flight path angle
v <sub>w</sub>	wind speed
AZ <sub>W</sub>	wind azimuth
۷ <sub>B</sub>	vehicle velocity with respect to air
α	angle of attack
β	angle of sideslip
ρ	local air mass density
a	local speed of sound
p	local air pressure
М	Mach number
q	dynamic pressure
<sup>ô</sup> e' <sup>ô</sup> r' <sup>ô</sup> a	aerodynamic control surface deflections

2.4 ATMOS (Atmosphere)

2.4.1 Program Description

This program calculates the speed of sound, pressure and air density from an altitude input.

2.4.2 Math Model

Use the Cape Kennedy Reference Atmosphere (TM-X-53872, PARAGRAPH 14.7 - MSFC "COMPUTER SUBROUTINE PRA-63") as specified for SSV design studies.

### 2.4.3 Input/Output

The altitude above the mean earth surface must be supplied to the model which returns the speed of sound, pressure, and atmospheric density.

## 2.5 BLC (Baseline Control System)

#### 2.5.1 Program Description

This model issues commands to the engine gimbals (to subroutine TVC via CMDFIL) such that the actual vehicle attitude is made to follow the attitude prescribed by the guidance model. This documentation represents the implementation of the RI system as described in the July 73 Space Shuttle Guidance and Control Data Book, with the addition of roll rate crossfeed into the Y accelerometer channel. With proper input of gain tables, this routine may be used both for first and second stage control.





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CALL FLIGHT SEQUENCING LOGIC










G	
	· · ·
DELP4 = AOP(4) * PSRB + RP(4)	* RSRM + TRIM <sub>S</sub>
DELP5 = AOP(5) * PSRB + RP(5)	* RSRM + TRIM <sub>S</sub>
DELY4 = AOY(4) ( $YSRM + RY(4)$	* RSRM
DELY5 = AOY(5) ( $YSRM + RY(5)$	* RSRM
	MIX SIGNALS TO GENERATE INDIVIDUAL SRB ENGINE COMMANDS ASSUMING ACTUATOR ORIENTATION IS 0° - 90°
$\delta_{SP4} = DELP4 * COS 45° - DELY4$	* SIN 45°
$^{\delta}$ SP5 = DELP5 * COS 45° - DELY5	* SIN 45°
$^{\delta}$ SY4 = DELP4 * SIN 45° + DELY4	* COS 45°
$^{\delta}$ SY5 = DELP5 * SIN 45° + DELY5	* COS 45°

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TRANSFORM SIGNALS TO GENERATE SRB ENGINE COMMANDS FOR 45° - 135" ACTUATOR ORIENTATION

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17 (A. P. 44) A

GENERATE RUDDER

2.5.3	Nomenclature
AOP(i)	Mixing Logic Coefficients for Pitch Actuators Used for
	Pitch Control, i = 1-8
AOY(i)	Mixing Logic Coefficients for Yaw Actuators Used for Yaw
	Control, $i = 1-8$
ĸ	Roll Command Filter Constant
KAQ	Pitch Attitude Error Gain
KAR	Yaw Attitude Gain
KT	Rate Gain
KY	Lateral Accelerometer Gain
KZ	Normal Accelerometer Gain
Кф	Roll Attitude Gain
Pó	Orbiter Roll Rate Gyro Signal
PORB	Pitch Signal to Orbiter Engines
PSRB	Pitch Signal to SRB Engines
Q <sub>K</sub>	Summed SRB Pitch Rate Signal
Q <sub>o</sub>	Orbiter Pitch Rate Gyro Signal
Q <sub>4</sub>	Left SRB Pitch Rate Gyro Signal
Q <sub>5</sub>	Right SRB Pitch Rate Gyro Signal
R <sub>o</sub>	Orbiter Yaw Rate Gyro Signal
R <sub>4</sub>	Left SRB Yaw Rate Gyro Signal
R <sub>5</sub>	Right SRB Yaw Rate Gyro Signal
RA	Roll Rate Crossfeed Signal
RAF	Filtered Roll Rate Crossfeed Signal
RORB	Roll Signal to Orbiter Engines
RORB5	Roll Signal to Orbiter Engines Limited to $\pm 5$ degrees

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RP(i)	Mixing Logic Coefficients for Pitch Actuators Used for
	Roll Control, i = 1-7
RR(i)	Mixing Logic Coefficients for Aero Actuators Used for
	Roll Control, $i = 1-2$
RSRB	Roll Signal to SRB Engines
RUDDER	Deflection Command to Rudder
RY(i)	Mixing Logic Coefficients for Yaw Actuators Used for
	Roll Control, $i = 1-7$
TRIM	Trim Signal to Orboter Pitch Signal
TRIMS	Trim Signal to SRB Pitch Signal
Ÿ	Summed Lateral Accelerometer Signal
Ϋ́Α	Aft Lateral Accelerometer Signal
Ϋ <sub>F</sub>	Filtered and Scaled Lateral Accelerometer Signal
Ÿ <sub>FO</sub>	Forward Lateral Accelerometer Signal
YORB	Yaw Signal to Orbiter Engines
YSRBL	Yaw Signal to Left SRB Engine
YSRBR	Yaw Signal to Right SRB Engine
ž	Summed Normal Accelerometer
Ζ <sub>Α</sub>	Aft Normal Accelerometer Signal
Ζ <sub>C</sub>	Normal Accelerometer Command
	Filtered and Scaled Normal Accelerometer Signal
Ž <sub>F0</sub>	Forward Normal Accelerometer Signal
ŶCI	Inertial Flight Path Angle Rate Command
<sup>¢</sup> CI	Inertial Roll Attitude Command
<sup>ф</sup> стғ	Filtered Inertial Roll Attitude Command

¢εB	Body Roll Error
φ <sub>ε</sub> Ι	Inertial Roll Error
φI	Inertial Roll Attitude
¢K	Scaled Roll Attitude Signal
¢ς	Summed Roll Attitude and Rate Signal
<sup>φ</sup> K	Roll Attitude Signal Rate of Change
θCI	Inertial Pitch Attitude Command
ΘεΒ	Body Pitch Attitude Error
ΘεΙ	Inertial Attitude Error
٩	Inertial Pitch Attitude
<sup>θ</sup> κ	Scaled Pitch Attitude Signal
θs	Summed Pitch Attitude and Rate Signal
<sup>Ө</sup> СВ	Body Pitch Rate Command
Ψ́εB	Body Yaw Attitude Error
ΨεI	Inertial Yaw Attitude Error
ΨI	Inertial Yaw Attitude
ΨCB	Body Yaw Rate Command
Ψĸ	Scaled Yaw Attitude Signal
ΨS	Summed Yaw Attitude and Rate Signal
<sup>S</sup> oP1	Deflection Command to Pitch Actuator of Orbiter Engine #1
<sup>δ</sup> oP2	Deflection Command to Pitch Actuator of Orbiter Engine #2
<sup>δ</sup> oP3	Deflection Command to Pitch Actuator of Orbiter Engine #3
<sup>δ</sup> SR5	Deflection Command to Right Actuator of Left SRB
<sup>δ</sup> SR6	Deflection Command to Right Actuator of Right SRB
δογι	Deflection Command to Yaw Actuator of Orbiter Engine #1
<sup>δ</sup> οΥ2	Deflection Command to Yaw Actuator of Orbiter Engine #2

δ <sub>o</sub> v3	Deflection Command to Yaw Actuator of Orbiter Engine #3
δςι 5	Deflection Command to Left Actuator of Left SRB
۵_20 م ا ک	Deflection Command to Left Actuator of Right SRB
<sup>6</sup> 0MS <sub>P1</sub>	Deflection Command to Pitch Actuator of OMS Engine #1
۶0MS	Deflection Command to Pitch Actuator of OMS Engine #2
δOMS <sub>Y1</sub>	Deflection Command to Yaw Actuator of OMS Engine #1
<sup>δ</sup> 0MS <sub>Y2</sub>	Deflection Command to Yaw Actuator of OMS Engine #2
Δt	Computation Frequency for Control Subroutine

## 2.5.4 Input/Output

Inputs to this model are inertial attitude angles, body rotational rates, Y and Z translational acceleration, prestored engine trim deflection commands, prestored acceleration commands, and attitude commands from guidance. Outputs from this model are engine gimbal and aero surface deflection commands output via the CMDFIL routine.

## 2.6 CGAINS (Control Gains Equations)

#### 2.6.1 Program Description

The CGAINS program is used to calculate the control gains necessary for a desired type of control during the Shuttle boost. There are several options for the control gains that are calculated: load minimum, drift minimum, or attitude control for the pitch and yaw gains; and thrust vector control or aero control for the roll gains. The following model presents the equations necessary to calculate these gains.

#### 2.6.2 Math Model

The following quantities must be calculated each time the control gains are needed. The symbols used in these equations are defined in Table I.

$$1_{1p} = \bar{c} (C_{m\alpha}/C_{2\alpha}) + X_{cg} - X_{R}$$

$$1_{1y} = (5 C_{n\beta}/C_{y\beta}) + X_{cg} - X_{R}$$

$$N'_{p} = q S C_{2\alpha}$$

$$N'_{y} = q S C_{y\beta}$$

$$1_{ap} = X_{ACEL} - X_{cg}$$

$$1_{ay} = -1_{ap}$$

$$K_{1p} = \begin{bmatrix} 7 \\ 5 \\ i=1 \end{bmatrix} F_{X_{i}} ]/m$$

$$K_{2p} = N'_{p}/m$$

$$x_{X_{i}} = X_{cg} - X_{e_{i}}$$

$$x_{Y_{i}} = Y_{cg} - Y_{e_{i}}$$

$$z_{i} = Z_{cg} - Z_{e_{i}}$$

$$\kappa_{3p} = -\{ \left[ \sum_{i=1}^{7} F_{X_{i}} * AOP_{i} \right] + \left( qSC_{3} AOP_{8} \right) \} / m$$

$$\kappa_{1y} = -\kappa_{1p}$$

$$\kappa_{2y} = -N'_{y} / m$$

$$\kappa_{3y} = \{ \left[ \sum_{i=1}^{7} F_{X_{i}} * AOY_{i} \right] + \left( qSC_{y} AOY_{8} \right) \} / m$$

$$c_{1p} = -\alpha_{1p} * N'_{p} / I_{y}$$

$$c_{2p} = \{ \left[ \sum_{i=1}^{7} F_{X_{i}} * AOP_{i} + \alpha_{X_{i}} \right] + \left( qSC_{m} AOP_{8} \right) \} / I_{y}$$

$$\Delta_{p} = c_{2p} \kappa_{2p} - c_{1p} \kappa_{3p}$$

$$c_{1y} = -l_{1y} N'_{y} / I_{z}$$

$$c_{2y} = \{ \left[ \sum_{i=1}^{7} F_{X_{i}} * AOY_{i} * \alpha_{X_{i}} \right] + qSEC_{n} AOY_{8} \} / I_{z}$$

$$\Delta_{y} = c_{2y} \kappa_{2y} - c_{1y} \kappa_{3y}$$

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Pitch and Yaw Control Gains for Load Minimum Option

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$$g_{2p} = \frac{\omega_{y}^{2} - C_{1p}}{\Delta_{p} + \omega_{y}^{2} (K_{3p} + 1_{ap} C_{2p})}$$

$$a_{1p} = \frac{2 \zeta_{p} \omega_{y}}{C_{2p}} \left[ 1 - g_{2p} (K_{3p} + 1_{ap} C_{2p}) \right]$$

a<sub>0y</sub> = 0.

 $a_{0p} = 0.$ 

$$g_{2y} = \frac{\omega_z^2 - C_{1y}}{\Delta_y + \omega_z^2 (K_{3y} + 1_{ay} C_{2y})}$$

$$a_{1y} = \frac{2 c_y \omega_z}{c_{2y}} \left[ 1 - g_{2y} (K_{3y} + 1_{ay} c_{2y}) \right]$$

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Pitch and Yaw Control Gains for Drift Minimum Option

$$g_{2p} = \frac{\omega_y^2 - (1 + C_{2p} K_{1p} / \Delta_p) C_{1p}}{C_{2p} K_{1p} + \Delta_p + \omega_y^2 (K_{3p} + l_{ap} C_{2p})}$$

$$a_{0p} = g_{2p} K_{1p} + C_{1p} K_{1p} / \Delta_p$$

$$a_{1p} = \frac{2 c_p w_y}{c_{2p}} \left[ 1 - g_{2p} (K_{3p} + 1_{ap} c_{2p}) \right]$$

$$g_{2y} = \frac{\omega_{z}^{2} - (1 + C_{2y} K_{1y}/\Delta_{y}) C_{1y}}{C_{2y} K_{1y} + \Delta_{y} + \omega_{z}^{2} (K_{3y} + 1_{ay} C_{2y})}$$

$$a_{0y} = g_{2y} K_{1y} + C_{1y} K_{1y} / \Delta_{y}$$

$$a_{1y} = \frac{2 c_y \omega_z}{c_{2y}} \left[ 1 - g_{2y} (K_{3y} + 1_{ay} c_{2y}) \right]$$

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 $g_{2p} = 0$   $a_{0p} = \frac{\omega_y^2 - C_{1p}}{C_{2p}}$   $a_{1p} = \frac{2 c_p \omega_y}{C_{2p}}$   $g_{2y} = 0$   $a_{0y} = \frac{\omega_z^2 - C_{1y}}{C_{2y} + N^n}$ 

$$a_{1y} = \frac{2 \zeta_y \omega_z}{C_{2y} + N''}$$

Thrust Vector Control

$$C_{2r} = -\left[\sum_{i=1}^{6} (F_{X_i} * RP_i * \ell_{y_i} + F_{X_i} * RY_i + \ell_{z_i})\right] / I_{X}$$
  
$$a_{0r} = \frac{\omega_X^2}{C_{2r}}$$
  
$$a_{1r} = \frac{2 \zeta_r \omega_X}{C_{2r}}$$

Aero Control

$$C_{2r} = -qS\bar{b} \left[C_{\ell} RR_{1} - 1 C_{\ell} RR_{2}\right] / I_{\chi}$$

$$a_{0r} = \frac{\omega_{\chi}^{2}}{C_{2r}}$$

$$a_{1r} = \frac{2 c_{r} \omega_{\chi}}{C_{2r}}$$

TVC and Aero Control

$$C_{2r} = - \{ \begin{bmatrix} 6 \\ \Sigma \\ i=1 \end{bmatrix} (F_{X_i} * RP_i * \ell_{y_i} + F_{X_i} * RY_i * \ell_{z_i}) \}$$
  
+ qSD 
$$[C_{\ell_{\delta_a}} RR_1 + C_{\ell_{\delta_r}} RR_2] \} / I_{X}$$
  
app and all same as above.

2.6.3	Nomenclature	
<u>Variable</u>		Definition
AOP		Mixing Logic Coefficients for Pitch Actuators Used
		for Pitch Control, $i = 1-8$
AOYi		Mixing Logic Coefficients for Yaw Actuators Used
		for Yaw Control, i = 1-8
<sup>a</sup> op		Pitch Attitude Gain
a oy		Yaw Attitude Gain
a <sub>lp</sub>		Pitch Attitude Rate Gain
<sup>a</sup> ly		Yaw Attitude Rate Gain
- . b		Wing Span
C		Coefficients for Calculation of Gain
ē		Mean Aerodynamic Chord
C <sub>e</sub>		Aero Rolling Moment Coefficient Due to Aileron
a		Deflection
C		Aero Rolling Moment Coefficient Due to Rudder
<sup>ro</sup> r		Deflection
Cm <sub>α</sub>		Aero Pitching Moment Coefficient Due to Angle-of-Attack
Cm <sub>o</sub>		Aero Pitching Moment Coefficient Due to Elevator
е		Deflection
Cn <sub>B</sub>	,	Aero Yawing Moment Coefficient Due to Sideslip-Angle
Cn <sub>o</sub> r.		Aero Yawing Moment Coefficient Due to Rudder Deflection
Су <sub>β</sub>		Aero Side Force Coefficient Due to Sideslip-Angle
Cy <sub>ð</sub> r		Aero Side Force Coefficient Due to Rudder Deflection

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Variable	Definition
C <sub>z<sub>a</sub></sub>	Aero Normal Force Coefficient Due to Angle-of-Attack
C <sub>z</sub> <sub>o</sub> e	Aero Normal Force Coefficient Due to Elevator Deflection
F <sub>X</sub> i	Thrust in X direction from engine i
g <sub>2p</sub>	Pitch Acceleration Gain
g <sub>2y</sub>	Yaw Acceleration Gain
I	Moments of Inertia
К	Coefficients for Calculation of Gains
1	Moment Arms
m	Mass
N '	Partial of Normal Force
q	Dynamic Pressure
RP <sub>i</sub>	Mixing Logic Coefficients for Pitch Actuators Used
	for Roll Control, i = 1-7
RR <sub>1</sub>	Mixing Logic Coefficients for Aero Actuators Used
	for Roll Control, i = 1-2
RY <sub>3</sub>	Mixing Logic Coefficients for Yaw Actuators Used
•	for Roll Control, i = 1-7
S	Aero Reference Area
XACCEL	X Accelerometer Location
x <sub>cg</sub> , y <sub>cg</sub> , z <sub>cg</sub>	Location of Center of Gravity
x <sub>R</sub> , Y <sub>R</sub> , Z <sub>R</sub>	Location of Aero Reference Point
X <sub>e</sub> , Y <sub>e</sub> , Z <sub>e</sub>	Engine Locations, i = 1-6

Variable	Definition
<sup>Δ</sup> p <sup>, Δ</sup> y	Temporary Variable
ζ	Damping Ratio
ω	Natural Frequency

#### 2.6.4 Input/Output

The control gains routine calculates the attitude gains, attitude rate gains and accelerometer gains for each of the desired conditions which have been previously mentioned. These gains are also calculated for a range of natural frequencies ( $\omega$ ). These results are output on a scratch tape or FASTRAND file for processing by a plotting program. 2.7 FLTSEQ (Flight Sequencing)

2.7.1 Program Description

Although not currently active, this program is called by the Flight Control System (BLC) and is used to initiate staging and provide flight sequencing logic as required.

The switching points between stages were defined by the following events: 1) SRB separation and guidance initiation; 2) main engines shutdown and RCS activation; 3) external tank jettison; 4) OMS burn initiation and RCS deactivation; and 5) OMS shutdown and RCS actuation at orbit insertion.

2.7.2 Math Model

BOOST TO ORBIT FLIGHT CONTROL LOGIC













## 2.8 GUIDE (Guidance Model)

Due to recent revisions and updates to the guidance equations, these models are not shown here but are presented in Volume V of this report.

2.9 MASPRO (Mass Properties)

2.9.1 Program Description

This model provides the mass properties, which consist of center of gravity travel, moments of inertia as a function of weight and total mass calculation.

2.9.2 Math Model

 $W = W - \dot{W}$ At Staging W = W - W (I)  $CG_{x} = table lookup F(W)$  $CG_{y} = table lookup F(W)$  $CG_{z} = table lookup F(W)$  $I_{xx} = table lookup F(W)$  $I_{zz} = table lookup F(W)$  $I_{xz} = table lookup F(W)$ 

#### 2.9.3 Nomenclature

W = total vehicle weight W(1) = solid rocket booster weight W(2) = external tank weight  $\dot{W} = \text{weight flow rate input from THRUST}$   $CG_{x} = X \text{ center of gravity location from vehicle reference}$   $CG_{y} = Y \text{ center of gravity location from vehicle reference}$   $CG_{z} = Z \text{ center of gravity location from vehicle reference}$   $I_{xx} = \text{Mass moment of inertia about X axis}$   $I_{yy} = \text{Mass moment of inertia about Y axis}$   $I_{zz} = X - Z \text{ cross product of inertia}$ 

2.9.4 Input/Output

Input: W from THRUST

Output: W, CG's and I's.

2.10 MAXMIN (Max and Min Parameter Dump)

2.10.1 Program Description

This program is used to collect the extreme values of certain flight parameters. At the stop time scheduled for MAXMIN the collected values are printed. This routine may be scheduled as often as desired, as long as the calls do not overlap.

2.10.2 Math Model



# 2.10.3 Nomenclature

V(i)	Parameter value to be tested for magnitude
MAX(i)	Maximum value of parameter i collected
MIN(i)	Minimum value of parameter i collected
ABS(i)	Absolute maximum value of parameter i collected
TMAX(i)	Time of occurrence of maximum
TMIN(i)	Time of occurrence of minimum
TABS(i)	Time of occurrence of absolute maximum

## 2.11 ORBIT1 (Orbit Parameters)

## 2.11.1 Program Description

This math model calculates the parameters of the trajectory achieved at insertion from knowledge of the state vector in polar equatorial coordinates at the time of orbiter engine shutdown. The program calculates node, inclination angle, orbit phase angle, eccentricity, orbit parameter, true anomaly, apogee altitude, and perigee altitude.

2.11.2 Math Model

$$\eta = \operatorname{Arctan} \left( \begin{array}{c} -V_{YPE} & R_{ZPE} + V_{ZPE} & R_{YPE} \\ -V_{XPE} & R_{ZPE} + V_{ZPE} & R_{XPE} \end{array} \right)$$

$$\zeta = \operatorname{Arctan} \left( \begin{array}{c} V_{ZPE} \\ -V_{YPE} & \sin \eta + V_{YPE} & \cos \eta \end{array} \right)$$

$$v = \operatorname{Arctan}\left(\frac{-V_{XPE} \cos \eta - V_{YPE} \sin \eta}{\cos \zeta (-V_{XPE} \sin \eta + V_{YPE} \cos \eta) + V_{ZPE} \sin \zeta}\right)$$

$$R = \sqrt{R_{XPE}^2 + R_{TPE}^2 + R_{ZPE}^2}$$

$$v = \sqrt{v_{XPE}^2 + v_{YPE}^2 + v_{ZPE}^2}$$

$$P = \frac{\frac{|R \times V|^2}{K}}{K}$$

$$SMA = \frac{K}{\frac{2K}{R} - V^2}$$

$$\epsilon = \sqrt{1 - \frac{P}{SMA}}$$

$$FP = \sqrt{\frac{R \cdot V}{R^2 V^2 - |R \cdot V|^2}}$$

TA = Arctan 
$$\frac{(P)(FP)}{P-R}$$

$$R_p = SMA (1-E) - R_e$$
  
 $R_a = 2 \cdot SMA - R_p - 2 R_e$ 

2.11.3 Nomenclature

 $V_{XPE}$ ,  $V_{YPE}$ ,  $V_{ZPE}$  = Velocity in polar-inertial coordinates  $R_{XPE}$ ,  $R_{YPE}$ ,  $R_{ZPE}$  = Position in polar-inertial coordinates n = Longitude of the ascending node  $\zeta$  = Inclination angle

 $\epsilon$  = Eccentricity

K = Gravitational constant =  $1.407654 \times 10^{16} \text{ ft}^3/\text{sec}^2$ 

v = Orbit phase angle (angle between equator and perigee)

P = Semi-latus rectum

SMA = Semi-major axis

FP = Tangent of flight path angle

TA = True anomaly

 $R_p = Altitude at perigee$ 

R<sub>a</sub> = Altitude at apogee

 $R_{p}$  = Mean radius of the earth

2.11.4 Input/Output

The ORBITI math model requires the vehicle state vector in platform equatorial coordinates as input. As output the model prints out ascending node, inclination angle, orbit phase angle, eccentricity, orbit parameter, true anomaly, apogee altitude, and perigee altitude.

## 2.12 ORBITR (3D EQUATIONS OF MOTION)

## 2.12.1 Program Description

This Math Model calculates vehicle acceleration from active guidance commands and integrates to get velocity and position in platform coordinates. Polar-Equatorial and Local Vertical coordinates systems are erected to calculate latitude, longitude, and flight path angle. Logic is included for acceleration limiting, integration cycle time rectification, and velocity cutoff.

2.12.2 Math Model

$$Q_{PT} = \sum_{I=1}^{N} \frac{T_V}{M_V} (I)$$



$$\vec{v_{p}} = \int_{t} \vec{A_{pT}} dt + \vec{v_{p}}$$

$$\vec{R_{p}} = \int_{t} \vec{v_{p}} dt + \vec{R_{p}}$$

$$\vec{R_{F}} = [\alpha]^{T} \vec{R_{p}}$$

$$\vec{\lambda_{V}} = \operatorname{Arcsin} \left( \frac{R_{F}(3)}{|R_{F}|} \right)$$

$$\phi = \operatorname{Arctan} \left( \frac{R_{F}(2)}{R_{F}(1)} - \frac{\omega}{e} (t_{L}+t) \right)$$

$$\vec{v_{LV}} = [\delta]^{T} [\alpha]^{T} \vec{v_{p}}$$

$$\gamma = \operatorname{Arcsin}\left(\frac{V_{LV}(1)}{|V_{LV}|}\right)$$

## Integration Cycle Time Rectification

Acceleration limiting will most likely occur between integration time points. Therefore the integration for this interval must be done in two parts.

## Velocity Cutoff

The program will be terminated either when  $|V_{\rm P}|$  exceeds  $\dot{Z}$  or when  $M_{\rm V}$  is less than  $M_{\rm VO},$  whichever occurs first.

## 2.12.3 Nomenclature

Q <sub>PT</sub>	= Thrust acceleration at full throttle
N	= Number of engines
τ <sub>ν</sub>	= Maximum vacuum thrust of main engine
м' <sub>V</sub>	= Current vehicle mass
ALIM	= Maximum allowed vehicle acceleration
A <sub>T</sub>	= Magnitude of acceleration due to thrust
PT	= Throttle setting
м <sub>v</sub>	= Total mass flow rate for all engines at full throttle
A <sub>P</sub>	= Acceleration command from guidance in platform coordinates
Q <sub>AP</sub>	= Unit vector acceleration command
A <sub>PT</sub> '	= Current total vehicle acceleration in platform coordinates
A <sub>GRAV</sub>	= Acceleration due to gravity in platform coordinates
v <sub>p</sub>	= Velocity of vehicle in platform coordinates on last pass
٧ <sub>p</sub> ،	= Current vehicle velocity
→ R <sub>P</sub>	= Position of vehicle in platform coordinates on last pass
₽ R <sub>P</sub> '	= Current vehicle position
₽ R <sub>F</sub>	= Position of vehicle in polar equatorial coordinates
<sup>۲</sup>	= Geodetic latitude of launch site
* <sup>ቀ</sup> L	= Longitude of launch site
<sup>ω</sup> e	= Rotation rate of earth
Τ <sub>L</sub>	= Time of launch
ŧ	= Elasped time since launch
Mv	= Mass of vehicle on last pass

AL	= Launch azimuth
<sup>λ</sup> v	= Present vehicle latitude
φ'	= Temporary variable
[α]	= Transformation from polar equatorial to platform coordinates
[8]	= Transformation from local vertical to polar equatorial coordinates
ф	= Present vehicle longitude
Ŷ	= Flight path angle
ν <sub>LV</sub>	= Velocity in local vertical coordinates
Ż	= Target velocity in guidance coordinates
MVO	= Mass of empty orbiter

## 2.12.4 Input/Output

The targeting program provides  $\dot{Z}$ . The Active Guidance program provides  $\vec{A}_p$ . The gravity program provides  $A_{GRAV}$ . The resulting quantities calculated by this model are  $\lambda_V$ ,  $\phi$ ,  $\gamma$ ,  $V_p$ ,  $R_p$ ,  $A_{pT}$ ,  $M_V$ , and  $V_{LV}$ . Flight software commands accepted by this model are  $\vec{A}_p$ . The Active Guidance, Targeting, and Gravity programs must be present to provide inputs to the model.
# 2.13 ORBTAR (Boost Orbit Insertion Targeting Model)

# 2.13.1 Program Description

The Targeting program is used in the flight software to describe the orbit plane with respect to the launch pad. Position, velocity, and a unit vector normal to the orbit plane at perigee are calculated from a knowledge of perigee and apogee altitudes, location of the launch pad, orbit inclination, and an orbit parameter.

2.13.2 Math Model

$$R_{p} = R_{e} + h_{p}$$

$$R_{A} = R_{e} + h_{A}$$

$$A = \frac{R_{p} + R_{A}}{2}$$

 $R = R_{p}$  Y = 0 Z = unconstrained  $\dot{R} = 0$   $\dot{Y} = 0$   $\dot{Z} = \sqrt{\mu \left(\frac{2}{R_{p}} - \frac{1}{A}\right)}$ 

$$S_{G} = \sin (\lambda) \cos(\beta) + \cos (A_{Z}) \cos(\lambda) \sin(\beta)$$

$$C_{L} = \sin (A_{Z}) \cos(\lambda)$$

$$C_{G} = \sqrt{1 - S_{G}^{2}}$$

$$C_{P} = \frac{C_{L}}{C_{G}}$$

$$\alpha = \cos(\gamma)/C_{G}$$

$$\Delta = \operatorname{Arcsin} (C_{P}) - \operatorname{Arcsin} (\alpha)$$

$$U_{Q} (1) = -\sin(\beta) \sin(\Delta)$$

$$U_{Q} (2) = \cos(\Delta)$$

$$U_{Q} (3) = \cos(\beta) \sin(\Delta)$$

## 2.13.3 Nomenclature

$$\begin{split} R_p &= \text{distance from earth center of mass to periapsis} \\ R_A &= \text{distance from earth center of mass to apoapsis} \\ h_p &= \text{altitude at periapsis} \\ h_A &= \text{altitude at apoapsis} \\ A &= \text{semi-major axis} \\ \varepsilon &= \text{eccentricity} \\ R_e &= \text{radius of earth} \\ R &= \text{radial distance at insertion} \\ Y &= \text{cross-range distance at insertion} \\ Z &= \text{downrange distance at insertion} \\ \dot{R} &= \text{radial rate at insertion} \end{split}$$

Y = lateral velocity at insertion

Z = downrange velocity at insertion

 $S_{G}, C_{L}, C_{G}, C_{P}, \alpha, \Delta = \text{temporary variables}$ 

 $\lambda$  = latitude of launch pad

µ = universal gravitational constant

β----orbit-parameter-

 $A_7 =$ launch azimuth

 $\gamma$  = orbit inclination angle

 $\vec{U}_Q$  = unit vector normal to desired orbit plane in platform coordinates (see Section IV)

## 2.13.4 Input/Output

This model requires  $R_e$ ,  $h_P$ ,  $h_a$ ,  $\lambda$ ,  $\beta$ ,  $A_Z$ , and  $\gamma$  as input and calculates R, Y, Z, R, Y, Z, and  $\vec{U}_Q$ . The model needs to be called only once per simulation.

#### 2.14 RCS (Reaction Control System)

#### 2.14.1 Program Description

This program calculates the moments and linear accelerations applied to the vehicle due to RCS thrust commands from the flight software.

2.14.2 Math Model

Thrust commands are conditioned according to the following limitations:

- A jet cannot be commanded to ignite unless the duration of ignition is some minimum value
- (2) No jet can be ignited continuously longer than  ${\rm T}_{\rm B}$  seconds
- (3) A jet cannot be commanded to ignite unless  $T_A$  seconds has elapsed since the previous ignition has ceased.

The following shows a logic diagram which can be used to implement these limitations.



RCS LOGIC DIAGRAM FIGURE 2-1

#### 2.14.3 Nomenclature

i = engine index

j = 1, 2, or 3 for x, y, or z respectively

 $T_{MAX}$  = thrust achieved with continuous ignition

 $T_{MIN}$  = average thrust for a computation cycle for minimum thrust duration

 $TC_i(j) = commanded thrust$ 

T<sub>i</sub>(j) = realized thrust

 $IN_{i}(j) = thrust enable flag \rightarrow case (set equal to zero for restart)$ 

 $T_{CH}$  = check time for  $T_A$ 

 $T_{HC}$  = check time for  $T_{B}$ 

t = current time at entry to RCS program

$$\overrightarrow{M_{i}} = \overrightarrow{P_{i}} \times \overrightarrow{T_{i}}$$
(1)  

$$P_{i}(1) = ELX_{i} - XCG$$

$$P_{i}(2) = ELY_{i} - YCG$$
(2)  

$$P_{i}(3) = ELZ_{i} = ZCG$$

 $\vec{P_i}$  = engine position vector for the i<sup>th</sup> jet; ELX<sub>i</sub>, ELY<sub>i</sub>, ELZ<sub>i</sub> = X, Y, and Z locations, respectively, of the i<sup>th</sup> RCS jet cluster; XCG, YCG, ZCG = X, Y, and Z locations, respectively of the vehicle center of mass

i = engine index

 $\vec{M}_i$  = moment vector due to thrust from the i<sup>th</sup> jet

 $\vec{T}_i$  = thrust vector for the i<sup>th</sup> jet X = indicates vector cross product

$$\overrightarrow{MR} = \sum_{i=1}^{N} \overrightarrow{M_{i}}$$
(3)

MR = total effective moment from all RCS jets

$$\vec{F} = \sum_{i=1}^{N} \frac{\vec{T}_{i}}{\vec{T}_{i}}$$
(4)

F = total effective linear force

$$A = R_{j} \sum_{i=1}^{3} \sum_{i=1}^{N} |T_{i}(j)|$$

A = reduction in mass of vehicle due to RCS fuel usage R = RCS jet efficiency constant

# 2.14.4 Input/Output

The model requires ELX, ELY, ELZ, XCG, YCG, ZCG,  $\overrightarrow{T_c}$ , t, and M as input. The flight software command accepted is  $\overrightarrow{T_c}$ . The cross product, mass properties, and EOM subroutines must be present. The model provides  $\overrightarrow{MR}$ , A, and  $\overrightarrow{F}$  as output.

# 2.15 THRCMD (Throttle Command)

2.15.1 Program Description

This model senses vehicle longitudinal acceleration and issues throttle commands to the SSME's if the "3g" acceleration limit is exceeded. The throttle command is calculated such that the limit is maintained.

2.15.2 Math Model



## 2.15.3 Nomenclature

ACCEL	Vehicle acceleration along X body axis
Fx	Total thrust forces along X body axis
M	Vehicle mass
go	Accel. of gravity
FLIMIT	Allowable thrust to maintain 3g acceleration
F	Sum of SSME X axis thrusts
FSRB	Sum of SRB X Axis thrusts
THROT	Throttle command to SSME's

2.15.4 Input/Output

This model requires as input X axis thrusts for the SRB and SSME's. In addition the present throttle setting must be supplied. Outputs consist of identical throttle commands to the Space Shuttle main engines.

#### 2.16 THRUST

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2.16.1 Program Description

This model calculates forces and moments in body coordinates due to thrust forces from all engines given engine gimbal angles, throttle settings, and atmospheric pressure.

2.16.2 Math Model

Table lookup for SRM vacuum thrust, SRM mass flow rate, and power-on base drag.

POBD = f(h)time<sub>SRM</sub> = time \* (1 + UNBAL)  $T_{V_{i}} = f (time_{SRM}) * (1 + UNBAL)$  $\dot{M}_{i}$  (i = 4-5) = f (time<sub>SRM</sub>) \* (1 + UNBAL) Calculate engine forces  $T_{i(i = 1-7)} = P_{T_i} * (T_{V_i} - EA_i * P_A)$  $\theta_{p} = \alpha_{2} * (\tan \delta_{p_{i}} + \alpha_{j} * (\tan \delta_{\gamma_{i}}))$  $\theta_{\gamma} = \alpha_2 * (\tan \delta_{\gamma_i} - \alpha_1 * (\tan \delta_{P_i}))$ if i = 1-3, 6-7  $\alpha_1 = 0$  and  $\alpha_2 = 1$ i = 4,5  $\alpha_1 = 1$  and  $\alpha_2 = .7071068$ (for i = 4,5;  $\alpha_1$  and  $\alpha_2$  are unique for diag. and SRB actuators)  $TBX_{i} = T_{i} * (1 + \theta_{p}^{2} + \theta_{y}^{2})^{1/2}$  $TBY_i = TBX_i * \theta_Y$  $TBZ_{i} = TBX_{i} * \theta_{p}$ 

Sum Forces FB<sub>X</sub> =  $\sum_{i=1,7}^{\Sigma} TBX_i + POBD$ FB<sub>Y</sub> =  $\sum_{i=1,7}^{\Sigma} TBY_i$ FB<sub>Z</sub> =  $\sum_{i=1,7}^{\Sigma} TBZ_i$ Calculate moments MTXB<sub>i</sub> = TBZ<sub>i</sub> (ELY<sub>i</sub> - YCG) - TBY<sub>i</sub> (ELZ<sub>i</sub> - ZCG) MTYB<sub>i</sub> = TBX<sub>i</sub> (ELZ<sub>i</sub> - ZCG) - TBZ<sub>i</sub> (ELX<sub>i</sub> - XCG) MTZB<sub>i</sub> = TBY<sub>i</sub> (ELX<sub>i</sub> - XCG) - TBX<sub>i</sub> (ELY<sub>i</sub> - YCG) Sum moments MTB<sub>X</sub> =  $\Sigma$ MTXB<sub>i</sub> MTB<sub>Y</sub> =  $\Sigma$ MTYB<sub>i</sub>

2.16.3 Nomenclature

POBD == Power-on base drag

h == Altitude

UNBAL = Individual SRM thrust unbalance

T<sub>i</sub> = Altitude thrust

P <sub>T</sub> i	=	Throttle setting
EAi	=	Engine exit area
PA	=	Atmospheric pressure
<sup>δ</sup> ρ <sub>i</sub>	E	Engine pitch gimbal angle
δ <sub>Υi</sub>	=	Engine yaw gimbal angle
TBXi	#	Engine force in X body coordinate
твү <sub>і</sub>	=	Engine force in Y body coordinate
tbz	=	Engine force in Z body coordinate
FΒ <sub>χ</sub>	=	Total thrust force in X body coordinate
FBy	=	Total thrust force in Z body coordinate
MTXB <sub>i</sub> , MTYB <sub>i</sub> , MTZB <sub>i</sub> = X, Y, and Z components, respectively, of moments		
		due to engine number i.
ELX.	ELY	., ELZ. = X, Y, and Z components, respectively, of engine locations

in body coordinates.

XCG, YCG, ZCG = X, Y, and Z components of location of center of mass of the vehicle.

 $MTB_{\chi}$ ,  $MTB_{\gamma}$ , and  $MTB_{Z} = X$ , Y, and Z components, respectively of total moments due to engine thrust

2.16.4 Input/Output

The parameters which must be supplied to the model as input are  $EA_i$ ,  $ELX_i$ ,  $ELY_i$ ,  $ELZ_i$ ,  $P_{Ti}$ ,  $T_{Vi}$ ,  $P_A$ ,  $\delta_{P_i}$ ,  $\delta_{Y_i}$ , XCG, YCG, and ZCG. The resulting quantities calculated by the model are FTB and MTB. The flight software command accepted by the model is  $P_{T_i}$ . The outputs of this model are accepted by the equations of motion.

# 2.17 TSHAPE (Trajectory Shaping)

#### 2.17.1 Program Description

The trajectory and control parameters which must be calculated to accomplish trajectory shaping are  $\alpha_D$ , desired angle-of-attack;  $\theta_C$ , desired pitch attitude angle;  $\delta_D$ , desired engine deflection angle; and  $\ddot{Z}_{DCG}$ , desired body sensed acceleration. The values of  $\theta_C$ ,  $\delta_D$ , and  $\ddot{Z}_{DCG}$  are dependent on  $\alpha_D$ . The boost flight is divided into three phases: vertical rise, tilt maneuver, and alpha policy. For each of these flight phases,  $\alpha_{\tilde{D}}$  is calculated differently.

- 2.17.2 Math Model
- 2.17.3 General Calculations

C <sub>Z<sup>a</sup>r</sub>	$= C_{Z^{\alpha}} - \frac{\pi}{180}$
N <sub>o</sub>	= q S C <sub>ZO</sub>
N' <sub>P</sub>	= q.S $C_{Z}^{\alpha}r$
۱ <sub>0</sub>	$= \bar{c} (c_{mo}/c_{zo}) + x_{CG} - x_{R}$
۱ <sub>1Р</sub>	= $\bar{c}$ ( $C_m \alpha / C_z \alpha$ ) + $X_{CG} - X_R$
DZ	= F <sub>ax</sub> Z <sub>CG</sub>
X <sub>lg</sub>	$= X_{CG} - X_{O}$
Z <sub>lg</sub>	$= Z_{CG} - Z_{O}$
L <sub>o</sub>	$= (X_{lg}^2 + Z_{lg}^2)^{-2}$

$$L_{B} = \left[ (X_{B} - X_{CG})^{2} + (Z_{B} - Z_{CG})^{2} \right]^{1/2}$$

$$\delta_{CGB} = -\tan \left[ \frac{Z_{CG} - Z_B}{X_{CG} - X_B} \right]$$
$$\delta_{CCD} = \tan \left[ \frac{-Z_{1g}}{X_{CG}} \right]$$

# Angle-of-Attack Calculations

Vertical Rise

$$\delta_{\rm D} = \delta_{\rm CGO} - L_{\rm B}F_{\rm B} \left( \frac{\delta_{\rm B} - \delta_{\rm CGB}}{L_{\rm O}F_{\rm O}} \right)$$

$$\alpha_{D} = \tan^{-1} \left[ \frac{F_{O} \cos \delta_{D} = F_{B} \cos \delta_{B}}{-F_{O} \sin \delta_{D} - F_{B} \sin \delta_{B}} \right]$$
$$\theta_{C} = \alpha_{D}$$

Tilt Maneuver (Parking Lot Tilt)

The maneuver modeled here is a modification of the tilt maneuver presented in the previous memo. Here,  $\alpha_{\rm m}$  is used as the value of angleof-attack at a time half-way between the time to begin and end the tilt maneuver,  $T_{\rm T}$  and  $T_{\rm D}$ . Therefore, this procedure can fit any part of a parabola to the three points, depending on the value of  $\alpha_{\rm m}$ , and its relation to  $\alpha_{\rm D}$  and  $\alpha_{\rm D}$ . This is illustrated in Figure 2-2.



where  $\alpha_{m1}$ ,  $\alpha_{m2}$ , and  $\alpha_{m3}$  are three examples of values for  $\sigma_m$  which cause a different shape curve to be fitted. The calculation for  $\alpha_D$  during this maneuver is as follows:

$$\alpha_{0} = \tan \left[ \frac{V_{BZ}}{V_{BX}} \right], \text{ calculated only at } t = T_{T}$$

$$T_{0P} = \frac{T_{T} + T_{D}}{2}$$

$$A_{1} = \frac{\alpha_{D} - \alpha_{0}}{2}$$

$$A_2 = \frac{(\alpha_D - \alpha_m) + (\alpha_D - \alpha_m)}{2}$$

$$Z = \frac{T - T_{OP}}{\frac{1}{2} (T_{D} - T_{T})}$$

$$\alpha_{\rm D} = \alpha_{\rm m} + A_1 Z + A_2 Z^2$$

$$K_{2} = \frac{-N P + F_{T}}{m}$$

$$K_{3} = \frac{F_{0}}{m}$$

$$= \frac{1_{0} N_{0} - F_{ax} (Z_{CG} - Z_{R})}{I_{yy}}$$

$$\ddot{Z}_{0} = N_{0}/m$$

$$B_{1} = C_{2P} \delta_{CG0} + \ddot{\theta} - C_{2B}$$

$$B_{2} = \ddot{Z}_{0} - K_{3B}$$

$$\alpha_{D} = \frac{B_{1}K_{3} - B_{2} C_{2P}}{C_{1P} K_{3} - C_{2P} K_{2}}$$

Aerodynamic Moment Control

$$\alpha_{\rm D} = \frac{-1_{\rm o} N_{\rm o} + D_{\rm z}}{1_{\rm 1P} N'_{\rm P}}$$

Remaining Shaping and Control Parameters

The following parameters are calculated after a value for  $\alpha_D$  has been determined by some specified alpha policy.

$$\theta_{R} = \tan^{-1} \left[ \frac{V_{RZ}}{V_{RX}} \right]$$

$$\theta_{C} = \alpha_{D} - \theta_{R}$$

$$\ddot{\theta}_{O} = \frac{1_{O}N_{O} - F_{ax} (Z_{CG} - Z_{R})}{I_{yy}}$$

$$C_{1P} = \frac{-1_{1P} N'P}{I_{yy}}$$

$$\delta_{D} = \frac{(\ddot{\theta}_{O} - C_{1P} \alpha_{D}) I_{yy} + \delta_{CGO} - L_{B}F_{B}(\delta_{B} - \delta_{CGB})}{L_{O}F_{O}}$$

$$\ddot{Z}_{DCG} = \frac{1}{m} \left[ N_{O} + N'P^{\alpha}D - F_{O} \sin^{\delta}D - F_{B} \sin^{\delta}B \right]$$
2.17.3 Nomenclature

VariableDefinition
$$A_1, A_2$$
Temp. variables $B_1, B_2$ Temp. variables $c_{1P}, C_{2P}, C_{2B}$ Temp. variables $\bar{c}$ Mean aerodynanic cord $c_{mo}, C_m$ Aero. moment coefficients $c_{20}, C_{Z\alpha}$ Aero. normal force coefficients (pitch)

Variable	Definition
DZ	Drag moment due to CG offset
FT	Total force acting on vehicle
F <sub>ax</sub>	Aeoo. axial force
I	Moments of inertia
к <sub>2</sub> , к <sub>3</sub> , к <sub>3В</sub>	Temp. variables
ι <sub>0</sub> , ι <sub>Β</sub>	Moment arms from CG to orbiter and booster engines
m	Mass
No	Normal force at zero angle-of-attack
N <sup>*</sup> P	Partial of normal
q	Dynamic pressure
S	Aerodynamic reference area
T	Present time
TD	Time to end tilt maneuver (begin alpha policy)
T <sub>OP</sub>	Mid point between $T_D$ and $T_T$
T <sub>T</sub>	Time to begin tilt maneuver (end vertical rise)
V <sub>BX</sub> , V <sub>BZ</sub>	Velocity components in body coordinates
V <sub>RX</sub> , V <sub>RZ</sub>	Inertial components of velocity relative to air
X <sub>CG</sub> , Y <sub>CG</sub> , Z <sub>CG</sub>	Location of center of gravity
X <sub>lg</sub> , Z <sub>lg</sub>	Moment arm from CG to orbiter engines
X <sub>0</sub> , Z <sub>0</sub>	Average orbiter engine location
x <sub>R</sub> , z <sub>R</sub>	Location of aerodynamic reference
X <sub>a</sub>	Location of body fixed accelerometer
Z	Temp. variable
Ż <sub>DCG</sub>	Desired body sensed acceleration

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<u>Variable</u>	Definition
۵D	Desired angle-of-attack
α <sub>m</sub>	Value of angle-of-attack at T <sub>OP</sub>
α <sub>o</sub>	Angle-of-attack at T <sub>T</sub>
<sup>δ</sup> CGB <sup>, δ</sup> CGO	Deflection for thrust through center of gravity at booster and orbiter engines
δ <sub>D</sub>	Desired orbiter engine deflection angle
θ	Commanded-pitch-angle
θ <sub>o</sub>	Acceleration at zero angle-of-attack

2.17.4 Input/Output

The inputs necessary for TSHAPE are the aerodynamic constants, configuration constants, I, m, CG's, T, T<sub>D</sub>, T<sub>T</sub>, V<sub>B</sub>, V<sub>R</sub>, and  $\alpha_m$ . The outputs of this program are  $\alpha_D$ ,  $\theta_C$ ,  $\delta_D$ ,  $\ddot{Z}_{DG}$ ,  $\delta_{CGB}$ , and  $\delta_{CGO}$ .

2.18 TVC (Thrust Vector Control)

2.18.1 Program Description

This model describes the motions of massless engines with limits on deflection, deflection rate, and acceleration.

2.18.2 Math Model Initialization (time = 0)  $\delta_{P_{0LD_{i}}} = \delta_{P_{NEW_{i}}}$  $\delta_{\gamma_{0LD_{i}}} = \delta_{\gamma_{NEW_{i}}}$ 

$$\frac{\text{Process and Limit Commands}}{\text{if } (\$_{P_{COMMAND_{i}}} - \text{PNULL}_{i}) > \text{PLIMIT}_{i}}$$

$$\frac{\$_{COMMAND_{i}} = \text{PLIMIT}_{i} + \text{PNULL}_{i}$$

$$\frac{\$_{COMMAND_{i}} - \text{YNULL}_{i}) > \text{YLIMIT}_{i}$$

$$\frac{\$_{Y_{COMMAND_{i}}} = \text{YLIMIT} + \text{YNULL}_{i}$$

$$\frac{\$_{Y_{COMMAND_{i}}} = \text{YLIMIT} + \text{YNULL}_{i}$$

$$\frac{\$_{Y_{COMMAND_{i}}} = (1 - e^{-10 \times \Delta time}) \times \$_{P_{COMMAND_{i}}} + (e^{-10 \times \Delta time}) \times \$_{Y_{OLD_{i}}}$$

$$\frac{\$_{Y_{NEW_{i}}} = (1 - e^{-10 \times \Delta time}) \times \$_{Y_{COMMAND_{i}}} + (e^{-10 \times \Delta time}) \times \$_{Y_{OLD_{i}}}$$

$$\frac{\texttt{Calculate and Limit Rates}}{\texttt{NEW}_{i}} = (\$_{Y_{NEW_{i}}} - \$_{OLD_{i}})/\Delta time$$

$$\frac{\texttt{Iimit to }\$_{Y_{LIMIT_{i}}}}{\texttt{Iimit to }\$_{Y_{LIMIT_{i}}}}$$

í

$$\frac{\text{Calculate and Limit Accelerations}}{\tilde{s}_{p_{i}} = (\tilde{s}_{p_{NEW_{i}}} - \tilde{s}_{p_{OLD_{i}}})/\Delta \text{time}}$$

$$\lim_{\text{limit to } \tilde{s}_{p_{LIMIT_{i}}}$$

$$\tilde{s}_{Y_{i}} = (\tilde{s}_{y_{NEW_{i}}} - \tilde{s}_{Y_{OLD_{i}}})/\Delta \text{time}}$$

$$\lim_{\text{limit to } \tilde{s}_{Y_{LIMIT_{i}}}$$

$$\frac{\text{Define new rate using limited acceleration}}{\tilde{s}_{P_{NEW_{i}}} = \tilde{s}_{P_{OLD_{i}}} + (\tilde{s}_{P_{NEW_{i}}}) * (\Delta \text{time})}$$

$$\tilde{s}_{Y_{NEW_{i}}} = \tilde{s}_{Y_{OLD_{i}}} + (\tilde{s}_{Y_{NEW_{i}}}) * (\Delta \text{time})}$$

$$\frac{\text{Define new position using limited rate}}{\tilde{s}_{P_{NEW_{i}}} = \tilde{s}_{P_{OLD_{i}}} + (\tilde{s}_{P_{NEW_{i}}}) * (\Delta \text{time}) + \text{BIASP}_{i}}$$

$$\tilde{s}_{Y_{NEW_{i}}} = \tilde{s}_{P_{OLD_{i}}} + (\tilde{s}_{Y_{NEW_{i}}}) * (\Delta \text{time}) + \text{BIASP}_{i}}$$

# $\frac{\text{Reset Old Values}}{\delta_{P_{OLD_{i}}}} = \delta_{P_{NEW_{i}}} - BIASP_{i}$ $\delta_{Y_{OLD_{i}}} = \delta_{Y_{OLD_{i}}} - BIASY_{i}$ $\frac{\delta_{P_{OLD_{i}}}}{\delta_{P_{OLD_{i}}}} = \delta_{P_{NEW_{i}}}$

Calculate Duty Cycle

DCYCLE<sub>i</sub> = DCYCLE<sub>i</sub> + (
$$\Delta$$
time) \* ( $|\delta_{P_{NEW_i}}|$  +  $|\delta_{Y_{NEW_i}}|$ )  
2.18.3 Nomenclature

 $\delta P_{NEW}$  = present pitch deflection

δ<sub>YNEW</sub> = present yaw deflection

 $\delta_{P_{OID}}$  = past pitch deflection

δ<sub>γ</sub> = past yaw deflection

 $\delta_{P_{NFW}}$  = present pitch deflection rate

= present yaw deflection rate

δ<sup>γ</sup>νew

<sup>ё</sup> Р <sub>ОLD</sub>	<pre>= past pitch deflection rate</pre>
<sup>δ</sup> γ <sub>OLD</sub>	= past yaw deflection rate
°P	<pre>= pitch deflection acceleration</pre>
σ̈́γ	= yaw deflection acceleration
BIASP	= engine pitch bias due to misalignments
BIASY	= engine yaw bias due to misalignments
PLIMIT	= pitch deflection limit
YLIMIT	= yaw deflection limit
PNULL	= pitch null position
YNULL	= yaw null position
<sup>8</sup> PCOMMAND	<pre>= pitch deflection command from flight computer</pre>
<sup>δ</sup> γ COMMAND	<pre>= yaw deflection command from flight computer</pre>
<sup>8</sup> р LIMIT	= pitch rate limit
<sup>δ</sup> γ <sub>limit</sub>	= yaw rate limit
<sup>о</sup> <sup>8</sup> РLIMIT	= pitch acceleration limit
<sup>δ</sup> γ <sub>LIMIT</sub>	= yaw acceleration limit

= engine index; 1, 2, 3 = orbiter engines
 4, 5 = solid engines
 6, 7 = OMS engines

2.18.4 Input/Output

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Inputs: Pitch and yaw deflection commands from the flight control system (for each engine); deflection, rate, and acceleration limits; pitch and yaw null positions; and canned yaw bias.

Outputs: Engine deflections, deflection rates, deflection accelerations, and duty cycle requirements.

#### 3.0 COORDINATE SYSTEMS

Inertial Polar-Equatorial - A right-handed orthogonal system with its origin at the center of the earth - X axis in the equatorial plane and positive through a reference meridian at the time of liftoff; the reference meridian is defined by the time of liftoff and the coordinate system used for gravity calculations. The Z axis is positive through the North Pole.

<u>Inertial Plumbline</u> - An orthogonal system with its origin at the center of the earth, X axis parallel to the launch site gravity vector and positive in the direction opposite to gravitational acceleration. The Z axis lies in the launch plane and points downrange and the Y axis completes a right-handed triad.

Local Vertical - An orthogonal system with its origin at the center of the earth, the X axis points from the earth center to the vehicle, the Z axis is in the plane containing the earth's rotation axis and the  $X_{LV}$  axis. The Z axis is perpendicular to the X axis and points towards the North Pole. The Y axis completes a right-handed triad.

<u>Body</u> - An orthogonal system with its origin at the engine gimbal pivot plane - X axis positive towards the nose of the vehicle along the main propellant tank centerline, Z axis positive "down", and the Y axis completes the right-handed system and is positive in the direction of the right wing.

Transformation matrix from polar-equatorial to plumbline coordinates:

$$\begin{bmatrix} \alpha \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

$$a_{11} = \cos \lambda_{L}^{*} \cos \left(\phi_{L}^{*} + \omega_{e}t_{L}\right)$$

$$a_{12} = \cos \lambda_{L}^{*} \sin \left(\phi_{L}^{*} + \omega_{e}t_{L}\right)$$

$$a_{13} = \sin \lambda_{L}^{*}$$

$$a_{21} = \sin A_{L} \sin \lambda_{L}^{*} \cos \left(\omega_{e}t_{L}+\phi_{L}^{*}\right) - \cos A_{L} \sin \left(\omega_{e}t_{L}+\phi_{L}^{*}\right)$$

$$a_{22} = \sin A_{L} \sin \lambda_{L}^{*} \sin \left(\omega_{e}t_{L}+\phi_{L}^{*}\right) - \cos A_{L} \cos \left(\omega_{e}t_{L}+\phi_{L}^{*}\right)$$

$$a_{23} = -\sin A_{L} \cos \lambda_{L}^{*}$$

$$a_{31} = -\cos A_{L} \sin \lambda_{L}^{*} \cos \left(\omega_{e}t_{L}+\phi_{L}^{*}\right) - \sin A_{L} \sin \left(\omega_{e}t_{L}+\phi_{L}^{*}\right)$$

$$a_{32} = -\cos A_{L} \sin \lambda_{L}^{*} \sin \left(\omega_{e}t_{L}+\phi_{L}^{*}\right) + \sin A_{L} \cos \left(\omega_{e}t_{L}+\phi_{L}^{*}\right)$$

$$a_{33} = \cos A_{L} \cos \lambda_{L}^{*}$$

Where:

 $\lambda_{L}^{\star}$  = geodetic latitude of launch site  $\phi_{L}^{\star}$  = longitude of launch site  $\omega_{e}$  = angular rate of earth  $T_{L}$  = time of launch (from epoch)  $A_{L}$  = launch azimuth

Transformation matrix from body to inertial plumbline coordinates:

$$\begin{bmatrix} \beta \end{bmatrix} = \begin{bmatrix} b_{11} & b_{12} & b_{13} \\ b_{21} & b_{22} & b_{23} \\ b_{31} & b_{32} & b_{33} \end{bmatrix}$$

 $b_{11} = \cos \theta \cos \psi$   $b_{12} = \sin \theta \sin \phi - \cos \theta \sin \psi \cos \phi$   $b_{13} = \sin \theta \cos \phi + \cos \theta \sin \psi \sin \phi$   $b_{21} = \sin \psi$   $b_{22} = \cos \psi \cos \phi$   $b_{23} = -\cos \psi \sin \phi$   $b_{31} = -\sin \theta \cos \psi$   $b_{32} = \cos \theta \sin \phi + \sin \theta \sin \psi \cos \phi$  $b_{33} = \cos \theta \cos \phi - \sin \theta \sin \psi \sin \phi$ 

where the Euler angles  $\theta$ ,  $\psi$  and  $\phi$  are calculated in EØM.

Transformation matrix from local vertical to polar-equatorial coordinates:

$$\begin{bmatrix} \delta \end{bmatrix} = \begin{bmatrix} d_{11} & d_{12} & d_{13} \\ d_{21} & d_{22} & d_{23} \\ d_{31} & d_{32} & d_{33} \end{bmatrix}$$

$$d_{11} = \cos \lambda_V \cos \phi'$$
  

$$d_{12} = -\sin \phi'$$
  

$$d_{13} = -\sin \lambda_V \cos \phi'$$
  

$$d_{21} = \cos \lambda_V \sin \phi'$$
  

$$d_{22} = \cos \phi'$$
  

$$d_{23} = -\sin \lambda_V \sin \phi'$$
  

$$d_{31} = \sin \lambda_V$$
  

$$d_{32} = 0$$
  

$$d_{33} = \cos \lambda_V$$

Where:

$$\sin \lambda_{V} = Z_{F}/R$$

$$\cos \lambda_{V} = \sqrt{1 - \sin^{2} \lambda_{V}}$$

$$\sin \phi' = Y_{F}/R \cos \lambda_{V}$$

$$\cos \phi' = X_{F}/R \cos \lambda_{V}$$

#### 4.0 FLEXIBLE BODY MATH MODELS

Mathematical models were developed for use in the SSFS. These models were programmed for a parallel burn solid rocket motor configuration. The flexible body version of SSFS is currently being checked out.

#### 4.1 Flexible Body Program Description

This program contains the bending and slosh models for the launch configuration during first stage boost. It uses a generalized modal approach to bending which represents the elastic response by standard normal modal equations with viscous damping. Included are models for aerodynamic forces and moment and thrust forces and moments to account for bending effects as well as the tail wags dog contribution to bending. The rigid body and elastic response equations provided here are uncoupled and are considered separately since the magnitude of the coupling is insignificant. The number of equations is very sensitive to the vehicle configuration and to the completeness of the bending analysis. Therefore, when data becomes available it is likely that only a small percentage of the general set provided here will actually be required for SSV analysis.

The model sums all the forces acting on each of the equivalent mass points and for a given mode numerically integrates the sum with a second order linear differential equation in modal displacement. The number of mass points at which aero forces and modal displacements are calculated will be less than 50. The number of modes at these points will be less than 10 each. The number of slosh masses will be less than 5 and the number of modes per slosh mass will be less than 5. The EOM, guidance atmosphere and control subroutine must be present to provide inputs for this model.

# 4.2 Vibration Equations

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N1  

$$\Sigma$$
 (F<sub>axj</sub>  $\phi_{xij}$  + F<sub>ayj</sub>  $\phi_{yij}$  + F<sub>azj</sub>  $\phi_{zij}$ )  
 $j = 1$ 

+ M1  

$$\Sigma$$
 (F<sub>txj</sub>  $\phi_{xij}$  + F<sub>tyj</sub>  $\phi_{yij}$  + F<sub>tzj</sub>  $\phi_{zij}$ )  
j = 1

$$\sum_{j=1}^{K1} (F_{sxj} \phi_{xij} + F_{syj} \phi_{yij} + F_{szj} \phi_{zij})$$

+ M2  

$$\Sigma$$
 (M<sub>txj</sub>  $\phi'_{xij}$  + M<sub>tyj</sub>  $\phi'_{yij}$  + M<sub>tzj</sub>  $\phi'_{zij}$ )  
j = 1

$$\sum_{j=1}^{KZ} (M_{sxj} \phi_{xij} + M_{syj} \phi_{yij} + M_{szj} \phi_{zij})$$

$$= m_i (\ddot{q}_i + 2 \zeta_i \omega_i \dot{q}_i + \omega_i^2 q_i)$$

$$\dot{q}_i = \int \dot{q}_i dt + \dot{q}_i$$

 $q_i = \int \dot{q}_i dt + q_i$ 

Where:

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	N1	=	number of aero stations for aero forces
	N2	=	number of aero stations for aero moments
	M1	Ħ	number of engines producing forces
	M2	=	number of engines producing moments
	K1	=	number of slosh stations for slosh forces
	K2	8	number of slosh stations for slosh moments
	q <sub>i</sub> .	=	modal displacement due to bending mode i
	ζį	=	damping coefficient for mode i
	ω i	Ħ	frequency of mode i
	<sup>m</sup> i	=	normalized mass for mode i
	F <sub>axj</sub>	=	aero forces in X direction at station j
	Fayj	=	aero forces in Y direction at station j
	Fazj	=	aero forces in Z direction at station J
	F <sub>txj</sub>	=	thrust forces in X direction for engine j
	F <sub>tyj</sub>	=	thrust forces in Y direction for engine j
	F <sub>tzj</sub>	=	thrust forces in Z direction for engine j
	F <sub>sxj</sub>	Ħ	slosh forces in X direction at station j
	F <sub>syj</sub> i	=	słosh forces in Y direction at station j
	F <sub>szj</sub>	=	slosh forces in Z direction at station j
-	M <sub>axj</sub>		aero moments about X axis at station j
	M <sub>ayj</sub>	=	aero moments about y axis at station j
	M <sub>azj</sub>	=	aero moments about z axis at station j

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Mtxj = thrust moments about X axis due to engine j
Mtyj = thrust moments about Y axis due to engine j
Mtzj = thrust moments about Z axis due to engine j
Msxj = slosh moments about X axis at station j
Msyj = slosh moments about Y axis at station j
Mszj = slosh moments about Z axis at station j
f\*xij = mode shape translation in X direction for mode i at location j
f\*yij = mode shape translation in Z direction for mode i at location j
f\*xij = mode shape translation in Z direction for mode i at location j
f\*xij = mode slope about X axis for mode i at location j
f\*xij = mode slope about Y axis for mode i at location j
f\*xij = mode slope about Z axis for mode i at location j
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4.3 Aerodynamic Forces

 $\begin{bmatrix} V_{wxpj} \\ V_{wypj} \\ V_{wzpj} \end{bmatrix} = [\alpha] [\delta] \begin{bmatrix} 0 \\ -V_{w_j} \sin A_{zw_j} \\ -V_{w_j} \cos A_{zw_j} \end{bmatrix}$  $\begin{bmatrix} V_{axbj} \\ V_{aybj} \\ V_{azbj} \end{bmatrix} = [\beta]^{-1} \begin{bmatrix} V_{R_Xp} \\ V_{R_Xp} \\ V_{R_Xp} \end{bmatrix} \begin{bmatrix} V_{wxpj} \\ V_{wypj} \\ V_{wzpj} \end{bmatrix}$ 

 $V_{axbj} = Q(\bar{Z}_j - \bar{Z}_{cg}) - R(\bar{Y}_j - \bar{Y}_{cg})$  $v_{aybj}'' = R (\bar{x}_j - \bar{x}_{cg}) - P (\bar{z}_j - \bar{z}_{cg})$  $v_{azbj} = P(\bar{Y}_j = \bar{Y}_{cg}) - Q(\bar{X}_j - \bar{X}_{cg})$  $V_{axbj} = \sum_{i=1}^{M3} \phi_{xij} \dot{q}_i$  $V_{aybj} = \sum_{i=1}^{M3} \phi_{yij} \dot{q}_i$  $V_{azbj}^{M3} = \sum_{i=1}^{M3} \phi_{zij} \dot{q}_i$  $V_{axbj}^{IV} = V_{aybj} \sum_{i=1}^{M3} \phi_{zij}^{i} q_{i} - V_{azbj} \sum_{i=1}^{M3} \phi_{yij}^{i} q_{i}$  $V_{aybj}^{IV} = V_{azbj} \sum_{i=1}^{\Sigma} {}^{\phi}xij {}^{q}i - V_{axbj} \sum_{i=1}^{\Sigma} {}^{\phi}zij {}^{q}i$  $V_{azbj} IV = V_{axbj} \sum_{i=1}^{M3} \phi'_{yij} q_i - V_{aybj} \sum_{i=1}^{\Sigma} \phi'_{xij} q_i$ 

$$V_{axbj} = V_{axbj} + V_{axbj} + V_{axbj} + V_{axbj}$$

$$V_{aybj} = V_{aybj} + V_{aybj} + V_{aybj} + V_{aybj}$$

$$V_{azbj} = V_{azbj} + V_{azbj} + V_{azbj} + V_{azbj}$$

The previous 6 equations must be solved simultaneously for  $V_{axbj}$ ,  $V_{aybj}$ , and  $V_{azbj}$ . The solution is as follows:

let  

$$a_{11} = -1$$
  
 $a_{12} = \sum_{i=1}^{M3} \phi_{zij}^{i} q_{i}$   
 $a_{13} = \sum_{i=1}^{N3} \phi_{yij}^{i} q_{i}$   
 $a_{21} = \sum_{i=1}^{M3} \phi_{zij}^{i} q_{i}$   
 $a_{22} = -1$   
 $A_{23} = \sum_{i=1}^{M3} \phi_{xij}^{i} q_{i}$
$a_{31} = \sum_{i=1}^{M3} \phi_{yij}^{i} q_{i}$   $a_{32} = \sum_{i=1}^{M3} \phi_{xij}^{i} q_{i}$ 

$$a_{33} = -1$$

$$\begin{bmatrix} A \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

then:

$$\begin{bmatrix} V_{axbj} \\ V_{aybj} \\ V_{aybj} \end{bmatrix} = \begin{bmatrix} A \end{bmatrix}^{-1} \begin{bmatrix} -V_{axbj} & V_{axbj} & V_{axbj} \\ -V_{aybj} & V_{aybj} & V_{aybj} \\ -V_{aybj} & V_{aybj} & V_{aybj} \end{bmatrix}$$

$$V_{aj} = \sqrt{V_{axbj}^{2} + V_{aybj}^{2} + V_{azbj}^{2}}$$
$$\beta_{j} = Arcsin\left(\frac{V_{aybj}}{V_{aj}}\right)$$

$$\alpha_{j} = \operatorname{Arctan} \left( \frac{V_{azbj}}{V_{axbj}} \right)$$

$$M_{j} = \frac{V_{aj}}{a}$$

$$q_{j} = \frac{V_{aj}}{a} \quad V_{aj}^{2}$$

$$F_{axj} = q_{j} S (C_{xoj} + C_{x\alpha j} \alpha_{j})$$

$$F_{azj} = q_{j} S (C_{zoj} + C_{z\alpha j} \alpha_{j})$$

V.	= magnitude of relative wind at Station j
A zwj	= azimuth angle of relative wind at Station j
V <sub>wxpj</sub> ,	
V <sub>wypj</sub> , V <sub>wzpj</sub>	= relative wind velocity at mass point j in platform coordinates
[a]	= transformation described in "coordinate systems"
[β]	= transformation described in "coordinate systems"
[٥]	= transformation described in "coordinate systems"

V <sub>axbj</sub> ,		
V <sub>aybj</sub> ,	=	components of air velocity in body coordinates at mass point j
V <sub>azbj</sub>		
P, Q, R	=	angular velocity about X, Y, and Z axes respectively
$X_j, Y_j, Z_j$	=	location of mass point j in body coordinates
$\bar{X}_{cg}, \bar{Y}_{cg}, \bar{Z}_{cg}$	E	location of center of gravity in body coordinates
V axbi'		
V ≝, aybj	=	component of velocity at mass point j due to
۷ azbj		
V <sup>m</sup> ,		· · ·
V <sup>n</sup> aybj'	=	components of velocity of vibrating mass with
V " azbj		respect to rigid body
V Vaxbi		
v IV v <sub>aybj</sub> ,	=	components of velocity due to perpendicular forces
V IV azbj		Defing foraced when respect to fright body and to benating
МЗ	=	number of bending modes
V <sub>R</sub> X <sub>P</sub> V <sub>R</sub> Y <sub>P</sub> V <sub>R</sub> Z <sub>P</sub>	=	velocity of vehicle relative to the earth in platform coordinate
V <sub>axbj</sub> ,		
V <sub>aybj</sub> ,	=	components of velocity of mass point j with respect to air
V <sub>azb.j</sub>		

αj	= angle of attack of mass point j
Mj	= mach number of mass point j
V <sub>aj</sub>	= velocity of mass point j with respect to air
a	= speed of sound
qj	= dynamic pressure at mass point j
ρ	= mass density of air
S	= aero reference area

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## 4.4 Engine Forces

$$\begin{aligned} \theta_{\mathbf{yj}} &= \theta_{\mathbf{yj}}^{\mathbf{i}} + \sum_{i=1}^{M3} \theta_{\mathbf{z}ij}^{2} q_{i} \\ \theta_{\mathbf{pj}} &= \theta_{\mathbf{pj}}^{\mathbf{i}} + \sum_{i=1}^{\Sigma} \theta_{\mathbf{y}ij}^{2} q_{i} \\ T_{\mathbf{bxj}} &= ET_{\mathbf{j}} \cos \theta_{\mathbf{pj}} \cos \theta_{\mathbf{yj}} \\ T_{\mathbf{byj}} &= ET_{\mathbf{j}} \sin \theta_{\mathbf{pj}} \cos \theta_{\mathbf{yj}} \\ T_{\mathbf{bzj}} &= -ET_{\mathbf{j}} \sin \theta_{\mathbf{pj}} \cos \theta_{\mathbf{yj}} \\ Limit \theta_{\mathbf{pcj}} and \theta_{\mathbf{ycj}} to position limit \\ \hat{\theta}_{\mathbf{pj}} &= \left[ \omega_{a} : (\theta_{\mathbf{pcj}} - \hat{\theta}_{\mathbf{pj}}) + K_{2j} (\theta_{\mathbf{pj}} - \hat{\theta}_{\mathbf{pj}}) + K_{1j} \theta_{\mathbf{pj}}^{\dagger} \right] / (1+K_{1j}) \\ \hat{\theta}_{\mathbf{yj}} &= \left[ \omega_{a} : (\theta_{\mathbf{ycj}} - \hat{\theta}_{\mathbf{yj}}) + K_{2j} (\theta_{\mathbf{yj}} - \hat{\theta}_{\mathbf{yj}}) + K_{1j} \theta_{\mathbf{jj}}^{\dagger} \right] / (1+K_{1j}) \\ Limit \hat{\theta} to rate limit \\ If \hat{\theta} &+ \hat{\theta} dt exceed position limit, limit \hat{\theta} to (position limit - \hat{\theta}) / dt \\ \hat{\theta}_{\mathbf{pj}} &= I \hat{\theta}_{\mathbf{pj}} dt + \hat{\theta}_{\mathbf{pjo}} \\ \hat{\theta}_{\mathbf{yj}} &= I \hat{\theta}_{\mathbf{yj}} dt + \hat{\theta}_{\mathbf{yjo}} \end{aligned}$$

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$$\hat{\theta}^{*}_{pj} + \hat{q} + \sum_{i=1}^{M3} \phi_{jij} \tilde{q}_{i} + 2z_{ep} \omega_{ep} \tilde{\theta}_{pj}^{*} + \omega_{ep}^{2} \theta_{pj}^{*} = \omega_{ep}^{2} \theta_{pj}^{*} - \frac{F_{ezj}}{I_{yye}} (x_{ecgj} - x_{ej}) \tilde{\theta}^{*}_{yj} + \tilde{R} + \sum_{i=1}^{M3} \phi^{*}_{zij} \tilde{q}_{i}^{*} + 2\zeta_{ej} \omega_{ey}^{*} \theta^{*}_{yj} + \omega_{ey}^{2} \theta^{*}_{yj}^{*} = \omega_{ey}^{2} \theta_{yj}^{*} + \frac{F_{eyj}}{I_{zze}} (x_{ecgj} - x_{ej}) \tilde{\theta}^{*}_{pj} = \tilde{t}^{\theta}^{*}_{pj} dt + \tilde{\theta}^{*}_{pj0} \tilde{\theta}^{*}_{pj} = \tilde{t}^{\theta}^{*}_{pj} dt + \theta^{*}_{yj0} \tilde{\theta}^{*}_{yj} = \tilde{t}^{\theta}^{*}_{yj} dt + \theta^{*}_{yj0} \tilde{\theta}^{*}_{yj} = \tilde{t}^{\theta}^{*}_{yj} dt + \theta^{*}_{yj0} \tilde{\theta}^{*}_{yj} = \tilde{t}^{\theta}^{*}_{jj} dt + \tilde{\theta}_{yj0} \tilde{\theta}^{*}_{yj} = \tilde{t}^{\theta}^{*}_{jj} dt + \tilde{\theta}_{yj0} \tilde{\theta}^{*}_{zj} = E_{tj} TAN \theta^{*}_{y} F_{tzj}^{*} = E_{tj} TAN \theta^{*}_{y} F_{tzj}^{*} = -E_{tj} TAN \theta^{*}_{p} F_{exj} = -m_{ej} A_{x} + \frac{M3}{i=1} \phi_{xij} \tilde{q}_{i} - (y_{ej} - y_{cg}) \tilde{R} + (Z_{cj} - Z_{cg}) \tilde{Q} F_{eyj} = -m_{ej} \left\{ A_{y} + (X_{ej} - X_{cG}) \tilde{R} - (Z_{ej} - Z_{cG}) \tilde{P} + \frac{M3}{i=1} \phi_{yij} \tilde{q}_{i} \right\}$$

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$$F_{ezj} = -m_{ej} \left\{ A_{z} - (X_{ej} - X_{cg}) \dot{Q} + (y_{ej} - y_{cg}) \dot{P} + \sum_{i=1}^{M3} \phi_{zij} \dot{q}_{i} \right\}$$

$$F_{txj} = F_{txj} + F_{exj}$$

$$F_{tzj} = F'_{tzj} + m_{ej} (X_{ecg} - X_{ej}) \ddot{\theta}'_{p} + F_{ezj}$$

, X<sub>ej</sub>,

Υ<sub>ej</sub>,

Z<sub>ej</sub>

<sup>θ</sup> ′yj	=	yaw engine gimbal angle with respect to the mounting surface for engine j
<sup>ө</sup> уј	=	yaw engine gimbal angle with respect to rigid body coordinates for engine j

- 6' = pitch engine gimbal angle with respect to the mounting pj surface for engine j
- $\theta_{pj} = pitch engine gimbal angle with respect to rigid body coordinates for engine j$

= location of engine j pivot point

, X <sub>ecgj</sub> ,	
- Y <sub>ecqi</sub> ,	= location of engine j center of mass
- Zi	
ecgj _	
T <sub>bxj</sub> ,	· ·
T <sub>byj</sub> ,	<pre>&gt;= thrust forces acting on vehicle</pre>
T <sub>bzj</sub>	
<sup>0</sup> pj	= pitch engine actuator angle
<sup>9</sup> yj	= yaw engine actuator angle
	= <b>pitch engine</b> actuator rate
<sup>I</sup> ууе	= moment of inertia of engine bell about Y axis at engine gimbal point
Izze	<pre>= moment of inertia of engine bell about Z axis at engine gimbal point</pre>
I <sub>zze</sub>	<ul> <li>moment of inertia of engine bell about Z axis at engine gimbal point</li> <li>yaw engine actuator rate</li> </ul>
I <sub>zze</sub> , <sup>0</sup> yj <sup>0</sup> pcj	<ul> <li>moment of inertia of engine bell about Z axis at engine gimbal point</li> <li>yaw engine actuator rate</li> <li>pitch gimbal angle command</li> </ul>
I <sub>zze</sub> Ôyj <sup>0</sup> pcj <sup>0</sup> ycj	<ul> <li>moment of inertia of engine bell about Z axis at engine gimbal point</li> <li>yaw engine actuator rate</li> <li>pitch gimbal angle command</li> <li>yaw gimbal angle command</li> </ul>
I <sub>zze</sub> θ <sup>θ</sup> yj θpcj <sup>θ</sup> ycj <sup>ζ</sup> ep	<pre>= moment of inertia of engine bell about Z axis at engine gimbal point = yaw engine actuator rate = pitch gimbal angle command = yaw gimbal angle command = damping factor for pitch engine dynamics</pre>
I <sub>zze</sub> <sup>9</sup> yj <sup>9</sup> pcj <sup>9</sup> ycj <sup>5</sup> ep <sup>5</sup> ey	<pre>= moment of inertia of engine bell about Z axis at engine gimbal point = yaw engine actuator rate = pitch gimbal angle command = yaw gimbal angle command = damping factor for pitch engine dynamics = damping factor for yaw engine dynamics = frequency for engine dynamics</pre>
I <sub>zze</sub> <sup>θ</sup> yj <sup>θ</sup> pcj <sup>θ</sup> ycj <sup>ζ</sup> ep <sup>ζ</sup> ey <sup>ω</sup> e	<pre>= moment of inertia of engine bell about Z axis at engine gimbal point = yaw engine actuator rate = pitch gimbal angle command = yaw gimbal angle command = damping factor for pitch engine dynamics = damping factor for yaw engine dynamics = frequency for engine dynamics = frequency for actuator dynamics</pre>
I <sub>zze</sub> <sup>Ô</sup> yj <sup>O</sup> pcj <sup>O</sup> ycj <sup>S</sup> ep <sup>S</sup> ey <sup>M</sup> e <sup>M</sup> a	<pre>= moment of inertia of engine bell about Z axis at engine gimbal point = yaw engine actuator rate = pitch gimbal angle command = yaw gimbal angle command = damping factor for pitch engine dynamics = damping factor for yaw engine dynamics = frequency for engine dynamics = frequency for actuator dynamics = present engine rate for pitch</pre>
I <sub>zze</sub> <sup>9</sup> yj <sup>9</sup> pcj <sup>6</sup> ycj <sup>5</sup> ep <sup>5</sup> ey <sup>⊌</sup> e <sup>∞</sup> a <sup>6</sup> p	<pre>= moment of inertia of engine bell about Z axis at engine gimbal point = yaw engine actuator rate = pitch gimbal angle command = yaw gimbal angle command = damping factor for pitch engine dynamics = damping factor for yaw engine dynamics = frequency for engine dynamics = frequency for actuator dynamics = present engine rate for pitch = present engine rate for yaw</pre>
I <sub>zze</sub> <sup>Ô</sup> yj <sup>Ø</sup> pcj <sup>Ø</sup> ycj <sup>⊄</sup> ep <sup>⊄</sup> ey <sup>⊌</sup> e <sup>w</sup> a <sup>ô</sup> p <sup>ö</sup> y	<pre>= moment of inertia of engine bell about Z axis at engine gimbal point = yaw engine actuator rate = pitch gimbal angle command = yaw gimbal angle command = damping factor for pitch engine dynamics = damping factor for yaw engine dynamics = frequency for engine dynamics = frequency for actuator dynamics = present engine rate for pitch = present engine rate for yaw inclusion engine rate for yaw</pre>
I <sub>zze</sub> <sup>0</sup> yj <sup>0</sup> ycj <sup>6</sup> ycj <sup>5</sup> ep <sup>5</sup> ey <sup>₩</sup> e <sup>₩</sup> a <sup>0</sup> p <sup>0</sup> y <sup>0</sup> p	<pre>= moment of inertia of engine bell about Z axis at engine gimbal point = yaw engine actuator rate = pitch gimbal angle command = yaw gimbal angle command = damping factor for pitch engine dynamics = damping factor for yaw engine dynamics = frequency for engine dynamics = frequency for actuator dynamics = present engine rate for pitch = present engine rate for yaw = pitch engine angular acceleration</pre>

$$A_x, A_y$$
 = linear acceleration of vehicle in body coordinates  
 $A_z$   
 $\bar{X}_{cg}, \bar{Y}_{cg}, \bar{Z}_{cg}$  = vehicle center of gravity

The characteristicsfrequencies associated with the engine dynamics are much higher than the vehicle characteristic frequencies. It is recommended that the engine dynamics be integrated separately with an integration cycle of 50 milliseconds.

4.5 Slosh Forces

$$\ddot{\lambda}_{xj} + 2\zeta_{sj} \omega_{sj} \dot{\lambda}_{xj} + \omega^2_{sj} \lambda_{xj} = -\frac{M3}{2} \phi_{xij} \ddot{q}_i - A_x - \dot{Q} (Z_{sj} - \bar{Z}_{cg})$$

$$+ \dot{R} (\bar{Y}_{sj} - Y_{cg})$$

$$\ddot{\lambda}_{yj} + 2\zeta_{sj}\omega_{sj}\lambda_{yj} + \omega_{sj}^2\lambda_{yj} = -\frac{M3}{\Sigma}\phi_{yij}q_i - A_y - R(X_{sj} - X_{cg})$$
  
 $i = 1$ 

$$\ddot{\lambda}_{zj} + 2 \zeta_{sj} \omega_{sj} \dot{\lambda}_{zj} + \omega_{sj}^{2} \lambda_{zj} = -\sum_{i=1}^{M3} \phi_{zij} \ddot{q}_{i} - A_{z} - \dot{P} (Y_{sj} - \bar{Y}_{cg})$$
$$+ \dot{Q} (X_{sj} - \bar{X}_{cg})$$

$$F_{sxj} = -m_{sj} \tilde{\lambda}_{xj}$$
$$F_{xyj} = -m_{sj} \tilde{\lambda}_{yj}$$

$$F_{szj} = -m_{sj} \lambda_{zj}$$

$$\lambda_{xj} = f\lambda_{xj}$$

$$\dot{\lambda}_{yj} = f\overline{\lambda}_{yj}$$

$$\dot{\lambda}_{zj} = f\overline{\lambda}_{zj}$$

$$\lambda_{zj} = f\overline{\lambda}_{zj}$$

$$\lambda_{xj} = f \dot{\lambda}_{xj}$$
$$\lambda_{yi} = f \dot{\lambda}_{yj}$$
$$\lambda_{zj} = f \dot{\lambda}_{zj}$$

 $\lambda_{xj}, \lambda_{yj}, \lambda_{zj}$  = displacements of slosh mass j  $\dot{\lambda}_{xj}, \dot{\lambda}_{yj}, \dot{\lambda}_{zj}$  = velocities of slosh mass j  $\ddot{\lambda}_{xj}, \ddot{\lambda}_{yj}, \ddot{\lambda}_{zj}$  = acceleration of slosh mass j

4.6 Aerodynamic Moments

$$M_{axj} = F_{ayj} (Z_{cg} - Z_{arj}) - F_{azj} (Y_{cg} - Y_{arj})$$

$$M_{ayj} = F_{azj} (X_{cg} - X_{arj}) - F_{axj} (Z_{cg} - Z_{arj})$$

$$M_{azj} = F_{axj} (Y_{cg} - Y_{arj}) - F_{ayj} (X_{cg} - X_{arj})$$

$$M_{axj} = q_{j} S b (C_{1\beta j} \beta_{j})$$

$$M_{ayj} = q_j S \bar{c} (C_{moj} + C_{m\alpha j} \alpha_j)$$

$$M_{azj}^{"} = q_j S b C_{n\beta j}$$

$$M_{axj} = M_{axj}^{'} + M_{axj}^{"}$$

$$M_{ayj} = M_{ayj}^{'} + M_{ayj}^{"}$$

$$M_{azj} + M_{azj}^{'} + M_{azj}^{"}$$
Where:

£ .

= aero coefficients for station j

 $\delta_{a}$  = aileron deflection

- 4.7 Engine Moments
  - $M_{txj} = -T_{ybj} (Z_{ej} Z_{cg}) + T_{zbj} (Y_{ej} Y_{cg})$
  - $M_{tyj} = -T_{zbj} (\bar{x}_{ej} \bar{x}_{cg}) + T_{xbj} (\bar{z}_{ej} \bar{z}_{cg})$

$$M_{tzj} = -T_{xbj} (\bar{Y}_{ej} - Y_{cg}) + T_{ybj} (\bar{X}_{ej} - \bar{X}_{cg})$$

$$M_{txj}^{"} = -T_{ybj} \frac{M_{3}}{i} + M_{zjj} q_{i} + T_{zbj} \frac{M_{3}}{i} + T_{zbj} q_{i}$$

$$M_{tyj}^{"} = -T_{zbj} \frac{M_{3}}{i} + T_{zbj} \frac{M_{3}}{i} + T_{xbj} \frac{M_{3}}{i} + T_{zbj} q_{i}$$

$$M_{tzj}^{"} = -T_{xbj} \frac{M_{3}}{i} + T_{ybj} \frac{M_{3}}{i} + T_{ybj} \frac{M_{3}}{i} + T_{zbj} q_{i}$$

$$M_{tzj}^{"} = -T_{xbj} \frac{M_{3}}{i} + T_{ybj} \frac{M_{3}}{i} + T_{ybj} \frac{M_{3}}{i} + T_{zbj} q_{i}$$

$$M_{exj} = \begin{bmatrix} F_{ezj} - m_{ej} (X_{ej} - X_{ecg}) \Theta_{pj} \end{bmatrix} (Y_{ej} - Y_{cg}) - \begin{bmatrix} F_{eyj} + m_{ej} (X_{ej} - X_{ecgj}) \Theta_{yj} \end{bmatrix} (Z_{ej} - Z_{cg})$$

$$M_{eyj} = F_{exj} (Z_{ej} - Z_{ecgj}) - \begin{bmatrix} F_{ezj} - m_{ej} (X_{ej} - X_{ecgj}) \Theta_{pj} \end{bmatrix} (X_{ej} - X_{cg})$$

$$M_{ezj} = \begin{bmatrix} F_{eyj} + m_{ej} (X_{ej} - X_{ecgj}) \Theta_{yj} \end{bmatrix} (X_{ej} - X_{cg}) - F_{exj} (Y_{ej} - Y_{cg})$$

$$M_{txj} = M_{txj} + M_{txj} + M_{exj}$$

$$M_{tzj} = M_{tyj} + M_{tyj} + M_{eyj}$$

$$M_{tzj} = M_{tzj} + M_{tzj} + M_{ezj}$$

 $I_{ej}$  = moment of inertia of engine j

4.8 Slosh Moments

$$M_{sxj} = A_{y} m_{sj} \lambda_{zj} - A_{z} m_{sj} \lambda_{yj}$$

$$M_{syj} = A_{z} m_{sj} \lambda_{xj} - A_{x} m_{sj} \lambda_{zi}$$

$$M_{szj} = A_{x} m_{sj} \lambda_{yj} - A_{y} m_{sj} \lambda_{xi}$$

$$M_{sxj} = F_{syj} (\overline{z}_{cg} - \overline{z}_{sj}) - F_{szj} (\overline{Y}_{cg} - \overline{Y}_{sj})$$

$$M_{syj} = F_{szj} (\overline{x}_{cg} - \overline{x}_{sj}) - F_{sxj} (\overline{z}_{cg} - \overline{z}_{sj})$$

$$M_{szj} = F_{sxj} (\overline{y}_{cg} - \overline{y}_{sj}) - F_{syj} (\overline{z}_{cg} - \overline{z}_{sj})$$

$$M_{sxj} = M_{sxj} + M_{sxj}$$

$$M_{syj} = M_{syj} + M_{syj}$$

$$M_{szj} = M_{szj} + M_{szj}$$