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Psychological and Physiological Correlates of Stress: Performance on a Cooperative Task

(NAS 9-13452)

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(NASA-CR-147819) PSYCHOLOGICAL AND PHYSIOLOGICAL CORRELATES OF STRESS: FEFFORMANCE CN & COOPERATIVE TASK Final Unclas Report (Baylor Univ.) 50 p HC \$4.00 CSCI 05E G3/53 44561

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Final Report

Contract No. NAS 9-13452: "Psychological and Physiological Correlates of Stress: Performance on a Cooperative Task"

Introduction

Recently this laboratory has been concerned with the relationship of personality dimensions to performance with particular emphasis on the possible physiological response components which would predict performance decrement in the various personality 'types." (Roessler, Final Report NASA NGR 44-003-031; Roessler and Lester, Final Report NAS 9-11753; Lester et al, 1975; Lester et al, 1975a) The sleep deprivation stressor situation brought together subjects who had a variety of personality characteristics. Observation of subjects under these experimental conditions suggested that certain combinations of persons with various personality characteristics were likely to cause additional deterioration of performance, beyond that expected from the planned The earlier studies however failed to systematically vary these stress. personality type combinations and therefore prevented any meaningful comparison of the effects. The current research project attempted to systematically manipulate the effects of personality type combinations on performance -- specifically on a cooperative task, the Prisoner's Dilemma (Lindsey and Aronson, 1969).

Research on the cooperative task called the Prisoner's Dilemma (PD) has often been difficult to interpret due to conflicting and/or mixed results. For example, subjects who choose a competitive strategy in one PD task may cooperate in another situation which apparently is influenced by the same variables (Sermat, 1970). This is likely to be due to variables other than those in the payoff matrix (Steiner, 1972). Some investigators attribute much of the variance in PD to personality characteristics (Terhune, 1968, 1970; Wrightsman, 1966). The personality characteristics which were measured in the current study were the Barratt Impulsiveness Scale (Barratt and White, 1969), the Eysenck Personality Inventory Scales (Kaplan et al. 1965) and the nurturance and succorance sub-scales of the Edwards Personal Preference Inventory (Edwards, 1959) and a mood scale or adjective checklist (Taub and Berger, 1974). In addition to the personality characteristics of the individual participants some consideration must be given to the interaction between these two individuals (Rapoport and Chammah, 1965).

In addition, the perceived characteristics of the other person affects the amount of cooperation displayed (Lave, 1965). Past research has shown the high authoritarianism subjects were both less trusting and less trustworthy during the PD test than subjects low on authoritarianism (Deutsch, 1960). A comparison of cooperative and competitive persons as defined by their PD behavior revealed a basic difference in the way in which they viewed human nature (Kelly and Stahelski, 1970); cooperators tend to believe others are heterogeneous as to their cooperativeness/competitiveness, whereas competitors tend to believe other persons are uniformly competitive.

The present study was designed to investigate the relationship of personality dimensions to performance. The personality measure used to select subjects, the Barratt Impulsiveness Scale, is hypothesized to be related to a style of behavior which should affect the trend of choices which various subjects will make. Additionally, it is hypothesized that the physiological status of each subject prior to registering his choice should contribute to prediction of his cooperation or noncooperation on a given response. Thus those persons who view the situation as competitive should show higher physiological responsivity than those who are cooperative. The most scale scores be related to the style of response adopted -- i.e., were expect those subjects reporting more negative mood states prior to the beginning of the experiment would be expected to cooperate less than those reporting positive mood states. It was also expected that the opportunity to communicate between the two sets of trials would increase the cooperativeness evidenced by all participants.

Method

<u>Subjects:</u> The Barratt Impulsiveness Scale (BIS) was used to select 41 male and 41 female college age subjects such that their BIS scores were 1.75 standard deviation from the mean. Subjects were assigned to pairs of like gender or unlike gender and to similar and dissimilar impulsiveness groups.

<u>Apparatus</u>: Two identical performance modules, 5 inches x 5 inches x 7 inches were constructed for use by the partners performing a Prisoner's Dilemma task. Each had a ready light mounted between two response buttons and four display lights which signaled to the

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partners the outcome of each trial. When the ready light was on, each subject (Subject A and B) was to depress either response button 1 or response button 2 within ten seconds. Fifteen seconds after the ready light had come on the outcome of the trial was displayed to each subject via one of the four display lights. These four lights corresponded to the four possible response outcomes: A1B1, A1B2, A2B1, A2B2. Each of these outcomes was associated with a certain payoff according to the traditional Prisoner's Dilemma payoff matrix and identified to the subjects in terms of money he and his partner gained or lost. When the outcome was A1B1, the light labeled 'vou win 5¢, he wins 5¢" was illuminated; when the response outcome was A2B2, the light labeled "you lose 5ϕ , he loses 5ϕ " was illuminated. If subject A despressed button 1 and subject B depressed button 2, A 1B2 outcome, subject A lost 10¢ and subject B won 10¢. Conversely a A2B1 response was followed by the illumination of the light labeled "you win 10¢, he loses 10¢,"

The subjects' responses and response latencies were recorded on digital magnetic tape as were second by second measures of heart rate and basal skin resistance and galvanic skin responses. Basal skin resistance was later transformed to skin conductance by a general purpose computer.

Procedure: Upon arriving in the laboratory the subject was asked to complete an adjective checklist (Taub and Berger, 1974) and was then briefed on the general procedure of the experiment as to skin conductance and ECG electrodes. The subject was placed in a sound-attenuated room with the PD module and written instructions for the PD test were read and explained to him.

Instructions: Neither partner knew about the other member of the pair; he was told he was performing against "a random response generator." After one session of thirty trials, the participants were given a rest period. During this period both subjects were told about their partner and the two were allowed to communicate for three minutes via an intercom system. They were not allowed to discuss their mutual strategy for the succeeding period of the PD test. This verbal exchange was monitored and recorded. Then an additional thirty trials were performed with each subject aware of the identity of his partner. At the conclusion of the sixty PD trials the electrodes were removed from the subject and he was asked to complete another

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adjective checklist, the Eysenck Personality Inventory (Eysenck and Eysenck, 1968), nurturance and preference scales of the Edwards Personal Preference Inventory (Edwards, 1959) and the Internal/ External Scale (Rotter, 1966).

Results

Performance: The performance measures taken during this study were a measure of reaction time accurate to one-tenth of a second and the response made on each trial--i.e., whether the subject made a cooperative, Type 1 response, or a noncooperative, Type 2 response, on his module. Analysis of the Type 1 versus Type 2 responses indicates that the majority of these subjects adopted a competitive attitude towards the task. A total of 26 blocks of trials out of 164 could be categorized as cooperative responses. Of the 82 subjects 14 responded more often in a cooperative manner than in a noncooperative manner in the first 30 trials and 12 responded more often in a cooperative than in the noncooperative manner in the second block of 30 t inis. The ratio of cooperative to noncooperative responses was analyzed by sex and impulsivity pairings. Table I shows the mean and standard deviation values of this ratio for each type pair. The differences between the various sex and impulsivity type pairs was not significant (F = 1.04; df - 9, 144; p > 10). There was, however, a significant increase in cooperation for the second block of 30 trails (F = 1.948; df - 1, 144; p < .05). Since the amount of money each participant received was directly related to the number of cooperative outcomes (A1, B1) and since no differences existed between groups for that measure of cooperativeness, it was not surprising that there was no difference in amount of money paid to the subjects related to their sex or impulsivity group membership (all F<1 values).

Table II shows the reaction time data. As noted, the female subjects tended to respond more quickly than heir male counterparts. This result is interesting but uninterpretable in view of the lack of emphasis on speed of response in the instructions.

<u>Physiology:</u> The data shown in Table III indicates no differences between cooperative and noncooperative subjects on heart rate, skin conductance or galvanic skin response measures. There were differences atti utable to the sex factor and to the experimental manipulations between blocks of trials. Table IV shows the mean physiology values for

the sex and impulsivity groups. Heart rate was significantly different for males and females, females having the higher average rate (F = 5.99; df = 3,410; p <.01).

The changes in physiological responses from trial block I to trial block II is indicated in Table V. These values suggest habituation except for the skin conductance increase on trial II. The differences between trials are significant for all physiological measures (Heart rate: F = 6.971; df = 1,78; p <.01; Skin conductance: F =10.826; df = 1,78; p <.01; Galvanic skin response number: F =11.623; df = 1,78; p <.01; Galvanic skin response amplitude: F =17.926; df = 1,78; p <.01). The values for physiological responses within each block of thirty trials are suggestive of habituation for skin conductance, but heart rate shows a pattern of elevation at both the initiation of the trial blocks and at the termination. This may be an anticipation effect.

Personality: In addition to the impulsivity scores which were used for selection and served as one factor in some additional analyses, several other personality tests were administered. Table VI lists the intercorrelations between these test scores and measures of performance. The only significant correlation was between the Barratt Impulsiveness Scale and the number of type II or uncooperative responses made by each participant.

Table VII shows the values of moods reported by participants before and after the experiment. Although these mood scales did not correlate significantly with performance, they did vary significantly between groups and from before to after the experiment. Anxiety was reported least by the low impulsive male group of subjects (F = 5.08; $df = 1, 156; p \lt.05$). All groups reported less anxiety following the experiment than before (F = 10.514; df = i, 156; p < .01). Both sex and impulsiveness were significant factors for the reported level of hostility (F (sex) = 8.41; F (imp) = 11.86; df = 1,156; p < .01). High impulsive subjects and males tended to report feeling more hostile than did low impulsive subjects or females. There was no significant change in this measure from beginning to post testing. High impulsive subjects also tended to report being more depressed than low impulsive subjects (F = 6.15; df = 1.156; p < .05). This was stable across both test administrations. The reports of depression are in apparent contrast to the reported higher cheerfulness of high impulsive subjects

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(F = 9.626; df = 1, 156; p <.01). The significant interaction of sex and impulsivity (F = 4.66; df = 1, 156; p <.05) indicates that this effect is due to the high impulsive female groups higher cheerfulness rating.

Interaction: The period of conversation between blocks of trials was limited to three minutes and to non-task related topics. For this reason the types of interactions were insufficiently varied to be amenable to parametric and In general, all interactions were positive or neutral in tone.

The non-independence of these two person responses is demonstrated best by the results of attempted regression equation development. Although sex and impulsivity were relevant factors to other variables, they did not account for a significant portion of the variance in the type of responses made in these trials. The most significant predictor of noncooperative responses was the number of cooperative responses made by a subject's partner (F = 17.528; df = 1,80; p <.01). These two measures, cooperative responses by one's partner and noncooperative responses by the subject, were negatively correlated (r = -.435). This result may be interpreted as indicating a dyad attitude toward competition or cooperation is as important as the characteristics of either person alone.

In addition, Table VII shows the correlations between the mood scyles and response choices. Only the relationship between the number of uncooperative responses and cheerfulness measured after the experiment was significant.

Summary and Conclusions

The hypothesis that impulsivity is related to response style in the Prisoner's Dilemma task was partially supported by the correlation between the Barratt Impulsiveness Scale scores and number of noncooperative responses. This effect was not strong enough to produce significant differences in ANOVA's of the response measures.

The physiological response measures were not significantly affected by whether <u>Ss</u> were more or less cooperative than the average. This result is clouded by the generally competitive style adopted by most <u>Ss</u>.

The mood of these <u>S</u>s was not significantly related to response styles.

The limited communication permitted between blocks of trials was apparently enough to increase the cooperativeness of Ss significantly (see Table I). Additional communication might have shown the differential effects of similar and dissimilar pairing by sex and/or personality dimensions, but this must await further study.

TABLE I

	Tria	<u>1 I*</u>	Tria	1 11
	Ratio	S. D.	Ratio	S. D.
HiM/HiF	. 431	. 277	2. 214	3.484
HiM/LoF	. 852	1.010	. 329	.384
HiM/LoM	. 554	. 350	1.913	3.143
нім/Нім	. 650	. 481	. 798	. 836
HiF/LoF	. 673	. 383	. 620	.489
HiF/HiF	. 662	. 398	. 754	. 394
HiF/LoM	. 316	. 168	. 872	. 639
LOF/LOF	. 668	. 541	. 468	. 322
LoM/LoM	. 518	. 404	. 255	. 238
LOM/LOF	. 667	. 648	. 398	. 302
	HIM/HIF HIM/LOF HIM/LOM HIM/HIM HIF/LOF HIF/LOF HIF/LOM LOF/LOF LOM/LOF	Tria Ratio HiM/HiF .431 HiM/LoF .852 HiM/LoF .852 HiM/LoF .650 HiM/LoM .554 HiM/HiM .650 HiF/LoF .673 HiF/LoF .662 HiF/LoF .662 HiF/LoF .668 LoF/LoF .668 LoM/LoM .518 LoM/LoF .667	Trial I* Ratio S. D. HiM/HiF . 431 . 277 HiM/LoF . 852 1.010 HiM/LoM . 554 . 350 HiM/LoM . 554 . 350 HiM/HiM . 650 . 481 HiF/LoF . 673 . 383 HiF/LoF . 662 . 398 HiF/LoF . 662 . 398 HiF/LoF . 668 . 541 LoF/LoF . 668 . 541 LoM/LoM . 518 . 404 LoM/LoF . 667 . 648	Trial I* Tria Ratio S. D. Ratio HiM/HiF .431 .277 2.214 HiM/LoF .852 1.010 .329 HiM/LoM .554 .350 1.913 HiM/LoM .554 .350 1.913 HiM/LoM .650 .481 .798 HiF/LoF .673 .383 .620 HiF/LoF .662 .398 .754 HiF/LoF .662 .398 .754 HiF/LoF .668 .541 .468 LoF/LoF .668 .541 .468 LoM/LoM .518 .404 .255

Ratio of Cooperative to Noncooperative Responses for Sex and Impulsivity Pairings

*Trials I and II were significantly different (F = 1.948, df = 1,144, p < .05)

TABLE II

Reaction Time Means for Sex and Impulsivity Groups First 30 Trials and Second 30 Trials

	Trial I		Trial II		
	RT	RT SD	RT	RT SD	
Females*					
High Impulsive	1.89	.944	1.70	. 825	
Low Impulsive	2.05	1.083	1.80	. 933	
Males					
High Impulsive	2.34	. 780	2.20	1.102	
Low Impulsive	2.31	1.144	2.12	.986	

*Females were significantly faster in response times (F = 5.67; df = 1,144; p < .05) but no significant difference exists between impulsivity levels (F < 1) or between blocks of trials (F = 1.398, p > .10). Also no significant interaction was found between these three factors.

TABLE III

		Coopera	ative			Noncoope	erative		
	Trial	I	Trial	II	Trial	1	Trial	II	
	Mean	SD	Mean	SD	Mean	SD	Mean	SD	
HR	80,12	12.70	76.34	12.63	79.72	13.40	78.14	11.58	
SC	22.90	14.65	25.64	18.65	19.68	12.53	22.12	12.88	
GSR No.	2.06	.98	1.45	. 70	2.09	1.30	1.49	. 91	
GSR Amp.	2.01	2.33	. 60	. 34	1.74	2.22	.76	. 77	

Physiological Responses of Cooperative and Noncooperative Subjects*

*Subjects categorized on the basis of a dichotomy at the overall mean value. No significant differences were found between cooperative and noncooperative groups.

TABLE IV

	HR	SC	GSR Amp.	GSR No.
High Male	73.57	22.9	1.135	1. 60
High Female	83.06	20.5	1.032	1.48
Low Male	72.96	25.7	. 625	1.76
Low Female	83.25	16.8	1.539	1.41

Physiological Responses of Sex-Impulsivity Groups

TABLE V

Physiological Values for Trial Blocks

	Trial I	Trial II	
HR	78.93	77.49	
SC	20. 59	22.06	
GSR No.	1.86	1.25	
GSR Amp.	1.69	. 60	

TABLE VI

	Amount Won	No. of Coop. Responses	No. of Noncoop. Responses (overall)
BIS	. 0501	1056	. 2037*
ES	0381	1551	. 1421
Е	,0136	1652	. 1589
N	.0165	0513	.0481
L .	0751	.0151	0440
NURT.	.0487	. 0843	0116
SUC.	. 0545	.0484	.0054
1-Е.	. 1176	1267	. 0329

Correlations of Personality Measures and Performance

*Significant at p <. 01

TABLE VII

Mood Reports by Sex and Impulsiveness Groups

			Pre		
		Anxiety ^{3,4}	Hostility ¹ , 2	Depression ¹	Cheerfulness ^{1,4}
li Ma le	\overline{X} SD	5.952 4.477	5.952 5.509	4. 238 4. 668	11.762 3.434
li Female	\overline{X} SD	5.050 4.298	4.500 5.286	3.150 3.297	12.950 4.628
o Male	\overline{X} SD	3.190 3.060	3.095 4.538	1.762 2.862	11.286 2.473
Lo Female	X SD	5. 750 4. 178	1.700 2.408	2. 100 2. 382	10.500 3.859
			Post		
li Male	\overline{X} SD	4.286 4.573	7.143 6.836	3.571 4.728	11.333 3.851
Hi Fema le	\overline{X} SD	2.900 4.179	3.400 4.706	1.900 2.845	13.300 3.895
Lo Male	X SD	2.095 2.982	4.000 4.572	2.190 2.421	10.762 3.015
Lo Female	X SD	2.750 3.075	2.000 1.947	1.700 1.809	9.900 2.900

¹Impulsiveness factor significant ²Sex factor significant ³Pre/Post difference significant ⁴Impulsiveness-Sex interaction significant

TABLE VIII

Correlations of Mood Scales and Response Choices

No. of Cooperative Responses	No. of Noncooperative Responses
0853	.0516
.0241	0576
0121	.0161
0214	.0453
.0605	.0859
. 0293	1926*
.0433	. 1299
.0730	.0517
	No. of Cooperative <u>Responses</u> 0853 .0241 0121 0214 .0605 .0293 .0433 .0730

*p **<.**05

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FOST PD QUESTIONNAIRE

1.	Why did you volunteer	for this experiment? Circle one or	more:
	Interested	Needed money	For Fun
	For Adventure	Why Not?	Other

- 2. Did you have trouble finding
- 1)Baylor Yes No

2) The right room - Yes No

3) A parking place - Yes No.

- 3. Did you know (or suspect) that you had a human partner from the beginning of the experiment, i.e. during the first 30 trials?
- 4. What tipped you off?
- 5. Do you think your partner was cooperative?
- 6. Do you think your partner was competitive?
- 7. (a). What effect did the knowledge at the sex of the other subject have on your responses during the task?
 - (b.) Would you rather have had a male of a female as the other subject in the experiment?
- 8. (a). In general, did you like the experiment?
 - (b). Were the electrodes uncomfortable? Explain
 - (c). Did you like the decision task itself?
 - (d). Do you think the stakes (win or lose 5¢, 10¢) were too high or too low or about right?
- 9. What was your strategy during the experiment?
- 10. Did the fact that this study was conducted through the Psychiatry dept. have any effect on your performance on the experimental task? If so, what?
- 11. How much do you need the money you got from this experiment? Circle one.

7	6	5	4	3	2	1
A lot			So-So			Don't Need

12. Do you think your partner won more or less than you?

REPRODUCIBILITY OF THE ORIGINAL PAGE IS POOR Describe your present mood with your first reaction to each of the following words. Do not be concerned about remembering responses to previous items in the list; just respond to each word individually.

	NOT			OUITE	
	AT		MODER-	À	EX-
	ALL	A LITTLE	ATELY	BIT	TREMELY
friendly	0	0	0	0	0
weary	0	Ō	õ	õ	õ
lonely	0	Ō	Ō	õ	ŏ
satisfied	0	0	0	Ō	õ
worried	• 0	0.	0	0	Ō
tense	0	0	0	0	0
lively	0	0	0	0	Ō
dependable	0	0	0	0	0
sarcastic	0	0	0	0	0
truthful	• 0	0	0	0	0
annoyed	0	0	0	0	0
warm-hearted	0	0	0	0	0
washed-out	0	0	0	0	0
depressed	0	0	0	0	0
forgetful	• 0	0	0	0	0
carefree	0	0	0	0	0
jittery	0	0	0	0	0
active	0	0	0	0	0
alert	0	0	0	0	0
able to work	• 0	0	0	0	0
nausea	0	0	0	0	0
grouchy	0	0	0	0	0
sociable	0	0	0	0	0
muddled	0	0	0	0	0
worn-out	• 0	0	0	0	0
sad	0	0	0	0	0
tired	0	0	0	0	0
irritable	0	0	0	0	0
ashamed	0	0	0	0	0
on edge	• 0	0	0	0	0
cheerful	0	0	0	0	0
slowed-down	0	0	0	0	0
good natured	0	0	0	0	0

AT MODER- A EX	
ALL A LITTLE ATELY BIT TR	EMELY
	0
badache 0 0 0 0	0
	0
	0
hervous 0 0 0 0	0
	0
	0
	0
	0
efficient 0 0 0 0	0
foggy 0 0 0 0	0
kind 0 0 0 0	0
able to concentrate 0 0 0 0	0
shaky 0 0 0 0	0
pleasant 0 0 0 0	0
sleepy 0 0 0 0	0
fatigued 0 0 0 0	0
happy 0 0 0 0	0
bad-tempered 0 0 0 0	0
loss of appetite 0 0 0 0	0
discouraged 0 0 0 0	0
confused 0 0 0 0	0
well-rested 0 0 0 0	0
full of pep 0 0 0 0	0

EYSENCK PERSONALITY INVENTORY

FORM B

By H. J. Eysenck and Sybil B. G. Eysenck

Nome	Age Sex		
Grade or Cocupation	Date		
School or Firm	Marital Status		

INSTRUCTIONS

Here are some questions regarding the way you behave, feel and act. After each question is a space for answering "Yes," or "No."

Try and decide whether "Yes," or "No" represents your usual way of acting or feeling. Then blacken in the space under the col-

umn headed "Yes" or "No."

Work quickly, and don't spend too much time over any question; we want your first reaction, not a long drawn-out thought process. The whole questionnaire shouldn't take more than a few minutes. Be sure not



to omit any questions. Now turn the page over and go ahead. Work quickly, and remember to answer every question. There are no right or wrong answers, and this isn't a test of intelligence or ability, but simply a measure of the way you behave.

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1.	Do you like plenty of excitement and bustle around you?	Yes	No
2.	Have you often got a restless feeling that you want something but do not know what?	Yes	No
3.	Do you nearly always have a "ready answer" when people talk to you?	Yes	No
4.	Do you sometimes feel happy, sometimes sad, without	Yes	No
5.	Do you usually stay in the background at praties and	Yes	No
	"get-togethers"?	ii.	il.
6.	As a child did you always do as you were told imme- diately and without grumbling?	Yes	No
7.	Do you sometimes sulk?	Yes	No
8.	When you are drawn into a quarrel, do you prefer to "have it out" to being silent hoping things will blow over?	Yes	No
9.	Are you moody?	Yes	Nc
10.	Do you like mixing with people?	Yes	No
11	Have you often lost sleep over your worries?	Yes	No
•••	nare you onen lost sheep over your worries?	0	
12.	Do you sometimes get cross?	Yes	No
13.	Would you call yourself happy-go-lucky?	Yes	No
14.	Do you often make up your mind too late?	Yes	No
15.	Do you like working alone?	Yes	No
16.	Have you often felt listless and tired for no good reason?	Yes	No
17.	Are you rather lively?	Yes	No
18.	Do you sometimes laugh at a dirty joke?	Yes	No
19.	Do you often feel "fed-up"?	Yes	No
20.	Do you feel uncomfortable in anything but everyday clothes?	Yes	No
21.	Does your mind often wander when you are trying to attend closely to something?	Yes	No
22.	Can you put your thoughts into words quickly?	Yes	No
23.	Are you often "lost in thought"?	Yes	No
24.	Are you completely free from prejudices of any kind?	Yes	No
25.	Do you like practical jokes?	Yes	No
26.	Do you often think of your past?	Yes	No
27.	Do you very much like good food?	Yes	No
28.	When you get annoyed do you need someone friendly to talk to about it?	Yes	Ne
29.	Do you mind selling things or asking people for money for some good cause?	Yes	Ne
30.	Do you sometimes boast a little?	Yes	N
1 F. F.			

31. Are you touchy about some things? Yes No 32. Would you rather be at home on your own than go to a Yes No boring party? 33. Do you sometimes get so restless that you cannot sit Yes No long in a chair?..... 34. Do you like planning things carefully, well ahead of Yes No 35. Do you have dizzy spells? Yes No Yes No 36. Do you always answer a personal letter as soon as you can after you have read it?...... 37. Can you usually do things better by figuring them out Yes No alone than by talking to others about it? 38. Do you ever get short of breath without having done Yes No 39. Are you an easy-going person, not generally bothered Yes No about having everything "just-so"? 40. Do you suffer from "nerves"? Yes No 41. Would you rather plan things than do things?..... Yes No 42. Do you sometimes put off until tomorrow what you Yes No ought to do today? 43. Do you get nervous in places like elevators, trains or Yes No tunnels?..... 44. When you make new friends, is it usually you who Yes No makes the first move, or does the inviting? 45. Do you get very bad headaches? No Yes 46. Do you generally feel that things will sort themselves Yes No out and come right in the end somehow?..... 47. Do you find it hard to fall asleep at bedtime? Yes No Yes 48. Have you sometimes told lies in your life? No 49. Do you sometimes say the first thing that comes into Yes No 50. Do you worry too long after an embarrassing Yes No 51. Do you usually keep "yourself to yourself" except with Yes No very close friends?..... 52. Do you often get into a jam because you do things with-Yes No 53. Do you like cracking jokes and telling funny stories to Yes No 54. Would you rather win, than lose a game? Yes No 55. Do you often feel self-conscious when you are with Yes No 56. When the odds are against you, do you still usually Yes No 57. Do you often get "butterflies in your stomach" before Yes No

N

E

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PEPPODUCIDU VEV. OD STREAME SUPER TO SEE THAT YOU HAVE ANSWERED ALL THE OUESTIONS

EPPI S-N Scale

INSTRUCTORS FOR THE S-N SCALE

The following 54 pairs of items are statements about things you may or may not like; about ways in which you may or may not feel. They are statements of preference.

You are to choose the statement that is most characteristic of what you like or how you feel. If both statements describe how you feel, choose the one which is most characteristic of your feelings. If neither statement accurately describes how you feel, then you should choose the one which you consider to be less inaccurate.

Your choice in each instance should be in terms of what you like and how you feel at the present time, and not in terms of what you think you should like or how you think you should feel. This is not a test. There are no right or wrong answers. Your choice should be a description of your own personal likes and feelings.

- 1. a. I like to accomplish tasks that others recognize as requiring skill and effort.
 - b. I like my friends to encourage me when I meet with failure.
- 2. a. When planning something, I like to get suggestions from other people whose opinions I respect.
 - b. I like my friends to treat me kindly.
- 3. a. I like to have my life so arranged that it runs smoothly and without much change in my plans.
 - b. I like my friends to feel sorry for me when I am sick.
- 4. a. I like to be the center of attention in a group.b. I like my friends to make a fuss over me when I am hurt or sick.
- 5. a. I like to avoid situations where I am expected to do things in a conventional way.
 - b. I like my friends to sympathize with me and to cheer me up when I am depressed.
- 6. a. I like to do my very best in whatever I undertake.b. I like to help other people who are less fortunate than I am.
- 7. a. I like to find out what great men have thought about various problems in which I am interested.
 - b. I like to be generous with my friends.
- 8. a. I like to make a plan before starting in to do something difficult.b. I like to do small favors for my friends.
- 9.a. I like to tell other people about adventures and strange things that have happened to me.
 - b. I like my friends to confide in me and to tell me their troubles.
- 10. a. I like to say what I think about things.b. I like to forgive my friends who may sometimes hurt me.
- 11. a. I like my friends to encourage me when I meet with failure.b. I like to be successful in things undertaken.
- 12. a. I like my friends to be sympathetic and understanding when I have problems.
 - b. I like to accept the leadership of people I admirc.

- 13. a. I like my friends to treat me kindly.
 - b. I like to have my work organized and planned before beginning it.
- 14. a. I like my friends to make a fuss over me when I am hurt or sick.b. I like to talk about my achievements.
- 15. a. I like my friends to feel sorry for me when I am sick.b. I like to avoid situations where I am expected to do things in a conventional way.
- 16. a. I like my friends to help me when I am in trouble.b. I like to do things for my friends.
- 17. a. I like my friends to do many small favors for me cheerfully.b. I like to judge people by why they do something--not by what they actually do.
- 18. a. I like to form new friendships.b. I like my friends to help me when I am in trouble.
- 19. a. I like to judge people by why they do something--not by what they actually do.
 - b. I like my friends to show a great deal of affection toward me.
- 20. a. I like to be called upon to settle arguments and disputes between others.
 - b. I like my friends to do many small favors for me cheerfully.
- 21. a. I feel that I should confess the things that I have done that I regard as wrong.
 - b. I like my friends to sympathize with me and to cheer me up when I am depressed.
- 22. a. I like my friends to sympathize with me and to cheer me up when I am depressed.
 - b. When with a group of people, I like to make the decisions about what we are going to do.
- 23. a. I like my friends to feel sorry for me when I am sick.b. I feel better when I give in and avoid a fight, than I would if I tried to have my own way.
- 24. a. I like to participate in groups in which the members have warm friendly feelings toward one another.
 - b. I like to help my friends when they are in trouble.

- 25. a. I like to analyze my own motives and feelings.
 - b. I like to sympathize with my friends when they are hurt or sick.
- 26. a. I like my friends to help me when I am in trouble.b. I like to treat other people with kindness and sympathy.
- 27. a. I like to be one of the leaders in the organizations and groups to which I belong.
 - b. I like to sympathize with my friends when they are hurt or sick.
- 28. a. I feel that the pain and misery that I have suffered has done me more good than harm.
 - b. I like to show a great deal of affection toward my friends.
- 29. a. I like my friends to be sympathetic and understanding when I have problems.
 - b. I like to meet new people.
- 30. a. I like my friends to do many small favors for me cheerfully.b. I like to stay up late working in order to get a job done.
- 31. a. I like my friends to show a great deal of affection toward me.b. I like to become sexually excited.
- 32. a. I like my friends to make a fuss over me when I am hurt or sick.b. I feel like blaming others when things go wrong for me.
- 33. a. I like to help my friends when they are in trouble.b. I like to do my very best in whatever I undertake.
- 34. a. I like to do small favors for my friends.b. When planning something, I like to get suggestions from other people whose opinions I respect.
- 35.a. I like to be generous with my friends.b. I like to make a plan before starting in to do something difficult.
- 36.a. I like to show a great deal of affection toward my friends.b. I like to say things that are regarded as witty and clever by other people.
- 37.a. I like to sympathize with my friends when they are hurt or sick.b. I like to say what I think about things.
- 38. a. I like to help my friends when they are in trouble.b. I like to be loyal to my friends.

- . I like to be generous with my friends.
- b. I like to observe how another individual feels in a given situation.
- 40. a. I like to forgive my friends who may sometimes hurt me.b. I like my friends to encourage me when I meet with failure.
- 41. a. I like to experiment and to up new things.b. I like my friends to be sympathetic and understanding when I have problems.
- 42. a. I like to keep working at a puzzle or problem until it is solved.b. I like my friends to treat me kindly.
- 43. a. I like to be regarded as physically attractive by those of the opposite sex.
 - b. I like my friends to show a great deal of affection toward me.
- 44. a. I feel like criticizing someone publicly if he deserves it.b. I like my friends to make a fuss over me when I am hurt or sick.
- 45.a. I like to show a great deal of affection toward my friends.b. I like to be regarded by others as a leader.
- 46. a. I like to show a great deal of affection toward my friends.b. When things go wrong for me, I feel that I am more to blame than anyone else.
- 47. a. I like to do new and different things.b. I like to treat other people with kindness and sympathy.
- 48. a. When I have some assignment to do, I like to start in and keep working on it until it is completed.
 - b. I like to help other people who are less fortunate than I am.
- 49.a. I like to engage in social activities with persons of the opposite sex.b. I like to forgive my friends who may sometimes hurt me.
- 50. a. I like to attack points of view that are contrary to mine.b. I like my friends to confide in me and to tell me their troubles.
- 51. a. I like to treat other people with kindness and sympathy.b. I like to travel and to see the country.
- 52. a. I like to help other people who are less fortunate than I am.b. I like to finish any job or task that I begin.

- 53. a. I like to do small favors for my friends.
 - b. I like to engage in social activities with persons of the opposite sex.
- 54. a. I like my friends to confide in me and to tell me their troubles.b. I like to read newspaper accounts of murders and other forms of violence.

INSTRUCTORS FOR THE I-E SCALE

This is a questionnaire to find out the way in which certain important events in our society affect different people. Each item consists of a pair of alternatives lettered <u>a</u> or <u>b</u>. Please select the one statement of each pair (and only one) which you more strongly believe to be the case as far as you're concerned. Be sure to select the one you actually believe to be more true rather than the one you think you should choose or the one you would like to be true. This is a measure of personal belief; obviously there are no right or wrong answers.

Please answer these items carefully but do not spend too much time on any one item. Be sure to find an answer for every choice.

In some instances you may discover that you believe both statements or neither one. In such cases, be sure to select the one you more strongly believe to be the case as far as you're concerned. Also try to respond to each item independently wher making your choice; do not be influenced by your previous choices.

- 1. a. Children get into trouble because their parents punish them too much.
 - b. The trouble with most children nowadays is that their parents are too easy with them.
- 2. a. Many of the unhappy things in people's lives are partly due to bad luck.
 - b. People's misfortunes result from the mistakes they make.
- 3. a. One of the major reasons why we have wars is because people don't take enough interest in politics.
 - b. There will always be wars, no matter how hard people try to prevent them.
- 4. a. In the long run people get the respect they deserve in this world.
 b. Unfortunately, an individual's worth often passes unrecognized no matter how hard he tries.
- 5. a. The idea that teachers are unfair to students is nonsense.b. Most students don't realize the extent to which their grades are influenced by accidental happenings.
- 6. a. Without the right breaks one cannot be an effective leader.
 b. Capable people who fail to become leaders have not taken advantage of their opportunities.
- 7. a. No matter how hard you try some people just don't like you.b. People who can't get others to like them don't understand how to get along with others.
- 8. a. Heredity plays the major role in determining one's personality.b. It is one's experiences in life which determine what they're like.
- 9. a. I have often found that what is going to happen will happen.
 b. Trusting to fate has never turned out as well for me as making a decision to take a definite course of action.
- 10. a. In the case of the well prepared student there is rarely if ever such a thing as an unfair test.
 - b. Many times exam questions tend to be so unrelated to course work that studying is really useless.
- 11. a. Becoming a success is a matter of hard work, luck has little or nothing to do with it.
 - b. Getting a good job depends mainly on being in the right place at the right time.

- 12. a. The average citizen can have an influence in government decisions.
 - b. This world is run by the few people in power, and there is not much the little guy can do about it.
- 13. a. When I make plans, I am almost certain that I can make them work.
 - b. It is not always wise to plan too far ahead because many things turn out to be a matter of good or bad fortune anyhow.
- 14. a. There are certain people who are just no good.b. There is some good in everybody.
- 15. a. In my case getting what I want has little or nothing to do with luck.b. Many times we might just as well decide what to do by flipping a coin.
- 16.a. Who gets to be the boss often depends on who was lucky enough to be in the right place first.
 - b. Getting people to do the right thing depends upon ability, luck has little or nothing to do with it.
- 17. a. As far as world affairs are concerned, most of us are the victims of forces we can neither understand, nor control.
 - b. By taking an active part in political and social affairs the people can control world events.
- 18. a. Most people don't realize the extent to which their lives are controlled by accidental happenings.
 - b. There really is no such thing as "luck."
- 19. a. One should always be willing to admit mistakes.b. It is usually best to cover up one's mistakes.
- 20. a. It is hard to know whether or not a person really likes you.b. How many friends you have depends upon how nice a person you are.
- 21. a. In the long run the bad things that happen to us are balanced by the good ones.
 - b. Most misfortunes are the result of lack of ability, ignorance, laziness, or all three.
- 22. a. With enough effort we can wipe out political corruption.
 - b. It is difficult for people to have much control over the things politicians do in office.

- 23. a. Sometimes I can't understand how teachers arrive at the grades they give.
 - b. There is a direct connection between how hard I study and the grades I get.
- 24. a. A good leader expects people to decide for themselves what their jobs are.
 - b. A good leader makes it clear to everybody what their jobs are.
- 25. a. Many times I feel that I have little influence over the things that happen to me.
 - b. It is impossible for me to believe that chance or luck plays an important role in my life.
- 26. a. People are lonely because they don't try to be friendly.b. There's not much use in trying too hard to please people, if they like you, they like you.
- 27. a. There is too much emphasis on athletics in high school.b. Team sports are an excellent way to build character.
- 28. a. What happens to me is my own doing.
 - b. Sometimes I feel that I don't have enough control over the direction my life is taking.
- 29. a. Most of the time I can't understand why politicians behave the way they do.
 - b. In the long run the people are responsible for bad government on a national as well as on a local level.

CONFIDENTIAL

Psychological Screening Test

I. Permission

I hereby agree to complete this screening test which I understand is part of a selection procedure for subjects for psychological and physiological studies to be conducted by Robert Roessler, M. D. I understand the results will be confidential and the test will be destroyed as soon as the selection of subjects has been completed.

If I am selected, the nature of the experiment will be further explained to me and if I agree to participate, my consent for further experimentation will be obtained.

Signed:	(subject)	Age	Sex
Address:		Telephone	e No
Date:			
II. Instructions			

Part A:

Here are some statements and questions regarding the way you behave, feel, and act. After each question is a space for answering "TRUE" or "FALSE".

Try to decide whether "TRUE" or "FALSE" represents your usual way of acting or feeling. Then put a cross in the space under the column headed "TRUE" or "FALSE".

Part B:

This section contains 48 statements about the way you act and think. You are to indicate whether the statement applies to you 'Usually'', 'Often'', 'Occasionally'', or 'Rarely or Never'' by marking an X in the appropriate column.

Work quickly, and don't spend too much time over any question; we want your first reaction, not a long, drawn-out thought process. The whole questionnaire shouldn't take more than a few minutes. Be sure not to omit any questions.

Now turn the page over and go ahead. Work quickly, and remember to answer every question. There are no right or wrong answers, and this isn't a test of intelligence or ability, but simply a measure of the way you behave.

Part A:

TRUE FALSE

	<u></u>	j
1. 2. 3. 4. 5. 6. 7. 8. 9.	During the past few years I have been well most of the time. I am in just as good physical health as most of my friends. I have never had a fainting spell. I feel weak all over much of the time. My hands have not become clumsy or awkward. I have a cough most of the time. I have a good appetite. I have diarrhea once a month or more. At times I hear so well it bothers me.	1 2 3 4 5 7 8 9
11.	My sleep is fitful and disturbed.	11
2.	I feel unable to tell anyone all about myself.	12.
13.	I feel sympathetic towards people who tend to hang on to their grief and troubles.	13.
14.	I brood a great deal.	14.
15.	I frequently find myself worrying about something.	16 -
10.	unable to make up my mind about them.	10
17.	I get mad easily and then get over it soon.	17.
18.	When I leave home, I do not worry about whether the door is	18.
	locked and the windows closed.	
19.	Sometimes some unimportant thought will run through my	19
20. 21. 22. 23. 24. 25.	mind and bother me for days. Often I cross the street in order not to meet someone I see. I dream frequently about things that are best kept to myself. I go to church almost every week. I pray several times every week. Christ performed miracles such as changing water into wine. Everything is turning out just like the prophets of the Bible said it would	20. 21. 22. 23. 24. 25.
26.	I have had some very unusual religious experiences.	26.
27.	I believe my sins are unpardonable.	27.
28.	I would certainly enjoy beating a crook at his own game.	28.
29.	When I get bored, I like to stir up some excitement.	29.
50.	nore or more often than others seem to)	^{30.} -
31.	I can be friendly with people who do things which I consider wrong	31
32.	Some people are so bossy that I feel like doing the opposite	32
22	I like to flirt	33
34	I am attracted by members of the opposite sex.	34.
35.	I never attend a sexy show if I can avoid it.	35.
36.	I like to talk about sex.	36.
\$7.	l do not like to see women smoke.	37.
38.	Sometimes I enjoy herting persons I love.	38.

Part A continued:

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1

Page 2

		TRUE F	ALSE
39.	I have had very peculiar and strange experiences.	39	
40.	I have strange and peculiar thoughts.	40	
41.	I have had blank spells in which my activities were inter-	41	
12	When I am with people I am bothered by hearing very queer	47	
72.	things.	····	
43.	At times I have fits of laughing and crying that I cannot	43.	
	control.		
44.	I have had no difficulty in keeping my balance in walking.	44	
45.	Parts of my body often have feelings like burning, tingling,	45	
16	crawling, or like going to sleep.	16	
40.	My plans have frequently seemed so full of difficulties that	40	
7/.	I have had to give them up.		
48.	I am easily downed in an argument.	48.	
49.	I find it hard to keep my mind on a task or job.	49.	
50.	My way of doing things is apt to be misunderstood by others.	50.	
51.	I sometimes feel that I am about to go to pieces.	51.	
52.	I feel tired a good deal of the time.	52.	
53.	If I were an artist, I would like to draw flowers.	53	
55	I like collecting flowers or growing house plants	55	
56.	I like to cook.	56	
57.	When someone says silly or ignorant things about some-	57	
	thing I know, I try to set him right.		
58.	I am not afraid of fire.	58	
59.	I am made nervous by certain animals.	59.	
60.	Dirt frightens or disgusts me.	60	
61.	am atraid of finding myself in a closet or small closed	01	
62	L have often been frightened in the middle of the night	62	
63	I like science.	63	
64.	I think Lincoln was greater than Washington.	64	
65.	I very much like horseback riding.	65.	
66.	The man who had most to do with me when I was a child	66.	
	(such as my father, stepfather, etc.) was very strict with		
	me.		
67.	One or more members of my family is very nervous.	67	
68.	In my home we have always had the ordinary necessities	08	
	(such as enough rood, clothing, etc.).		

Part	Adjective Checklist <u>B</u> :	RARELY OR NEVER	OCCASIONALLY	OFTEN	USUALLY
1.	1 like excitem ent	0	0	0	0
2.	I answer quickly	0	0	0	0
3.	I am restrained	0	0	0	0
4.	I like to watch fires	0	0	0	0
5.	I write neatly	0	0	0	0
6.	I am free and spontaneous	0	0	0	0
7.	I am careful	0	0	0	0
8.	I am restless at lectures	0	0	0	0
9.	I eat slowly	0	0	0	0
10.	I buy things which I don't need	0	0	0	0
11.	I like new situations	0	0	0	0
12.	I like variety in my work	0	0	0	0
13.	I like to read	0	0	0	0
14.	I shout at people	0	0	0	0
15.	I speak slowly and deliberately	0	0	0	0
16.	I like mathematics	0	0	0	0
17.	I am a calm thinker	0	0	0	0
18.	I like detailed work	0	0	0	0
19.	I like competition	0	0	0	0
20.	I walk and move fast	0	0	0	0
21.	I say what I feel like saying	0	0	0	0
22.	I am easily bored	0	0	0	0
23.	I throw things or bang doors	0	0	0	0
24.	I am a good listener	0	0	0	0

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Part	B continued: (Page 2)	RARELY OR NEVER	OCCASIONALLY	OFTEN	USUALLY
25.	I say things which I later regret	0	0	0	0
26.	My hands shake when doing fine tasks	0	0	0	0
27.	I am easily distracted	0	0	C	0
28.	I like to take chances	0	0	0	0
29.	I act on impulse	0	0	0	0
30.	I complete what I start	0	0	0	0
31.	I am serious	0	0	0	0
32.	I am enthusiastic	0	0	0	0
33.	I concentrate easily	0	0	0	0
34.	I take dares just for fun	0	0	0	0
35.	I am carefree	0	0	0	0
36.	I like risky situations	0	0	0	0 [.]
37.	I take chances	0	0	0	0
38.	I am patient	0	0	0	0
39.	I let myself "go" at a party	0	0	0	0
40.	I liven up dull parties	0	0	0	0
41.	I like golfing.	0	0	0	0
42.	I make friends easily	0	0	0	0
43.	I am happy-go-lucky	0	0	0	0
44.	I like complex problems	0	0	0	0
45.	I think before I act	0	0	0	0
46.	I like simple approaches to life	0	0	0	0
47.	I change my plans	0	0	0	0
48.	I am impulsive	0	0	0	0

REPRODUCIBILITY OF THE ORIGINAL PAGE IS POOR

Instructions for Prisoner's Dilemma Task

SUBJECT A

You will be given five dollars which is yours to keep and another three dollars to use in this task. It is possible to gain more money or to lose some by performing the decision task I am about to describe. There will be ninety trials and on each trial you will make a choice between the two green buttons on the top of your module. When the small red ready light between the buttons comes on, either push button #1 or push button #2. When you have responded the ready light will go out, indicating your response has been recorded. Fifteen seconds after the ready light comes on the result of your response will be displayed to you via the four red lights on the front panel of your module. Now, you will notice on your panel that two performers are referred to by the letters A and B. As is marked on your module, you are A. In this experiment performer B is a programmed response generator. In an earlier experiment the other performer was a real person. Now I will explain the four lights on your panel, one of which will come on after every trial.

Suppose you choose to press button #1 and the random response equipment happens to make a #1 response also, then you each win 5¢. If you choose #1 and the equipment chooses #2, you lose 10ϕ and B wins 10ϕ . If you choose #2 and the equipment chooses #1, then you win 10ϕ and B loses 10ϕ .

Are there any questions?

Since you have electrodes attached to one of your hands you will need to keep that hand as still and as relaxed as possible during the experiment. Use only the alternate, free hand to push the buttons. It is very important that you do not move your wired-up hand and arm!

Now I will leave to check to be sure your electrodes are working properly. It will take about four minutes so just sit here, relax and try not to move your wired-up hand and arm. When the red ready light comes on in a few minutes the experiment is ready to begin and you should make your first response by pushing #1 or #2. Fifteen Instructions for Prisoner's Dilemma Task, Subject A

seconds after that light appears, the result of your response will be displayed for five seconds and then the ready light will come on again.

Continue making choices each time the ready light comes on until we tell you to stop. There will be a short break after the first 30 trials.

Any more questions?

Walding and Sleeping (1975), 1.61-65,

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SLEEP DEPRIVATION, PERSONALITY, AND PERFORMANCE ON A COMPLEX VIGILANCE TASK*

by

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Key Words: Eg. Strength, Impulsiveness, Omission Errors, Performance Decrement, Reaction Time, Meep Deprivation, Stress, Vigilance Task, Word Memory,

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Abstr. 1

Groups formed from subjects selected for excreme scores on the Barron Ego Strength Scale (Es) and on the Barratt Impulsiveness Scale (BIS) differed in the number of signals correctly detected in a visual monitoring task during a 72-bour sleep deprivation experiment. Subjects who scored high on the Es scale detected more signals than did normal or low Es subjects. Subjects who scored low on the BIS also performed significantly better on the vigilance task. Sleep deprivation produced substantial decrements in four performance measures. The results are discussed in relation to the effects of personality types on performance during sleep deprivation.

Introduction

The effects of sleep deprivation upon human performance have been studied by many investigators (Williams, et al., 1959; Wilkinson, 1968; Naitoh, et al., 1971; Hamilton, et al. 1972; Taub and Berger, 1974). These studies have been characterized by substantial individual differences. There is evidence that some of this individual variability is related to personality (Strausbaugh and Roessier, 1970). In an attempt to clarify the sources of this variability, subjects in this experiment were selected on the basis of personality variables.

Most factor-analytic statues of self-report personality measures report that two major orthogonal dimensions account for most of the variance. These dimensions are extroversion-introversion and neuroticism-ego strength. Reports have conflicted on whether introversion or extroversion is associated with better vigilance performance (Halcomb and Kirk, 1965; Shanmugam, 1965; Eysenck, 1967). Some of the inconsistent results are due to variable experimental conditions, some are the result of the personality measures employed. The Eysenck scale, the most commonly used extroversion measure, is made up of both sociability and impulsiveness items (Eysenck and Eysenck, 1963). However, the Barratt Impulsiveness Scale (BIS) is comprised exclusively of impulsiveness items. The BIS has been shown to be related to reaction times in complex tasks, variability in response latencies, and errors on a visual vigilance task (Barratt and White, 1969; Roessler, 1973). Subjects with high BIS scores made more errors and had longer response latencies than other subjects in performing perceptual-motor tasks (Barratt, 1967).

To elucidate the relationships between personality and vigilance performance, the Barron Ego Strength Scale (Barron, 1956), and the B1S were employed to select subjects in a 72-hour sleep-deprivation experiment. In a previous experiment in this laboratory, persons with high ego strength scores performed better than low ego strength subjects on a vigilance task during 24 hours of sleep deprivation (Strausbaugh and Roessler, 1970). The ego strength (Es) scale, which is highly correlated with the neuroticsm scale from the Eysenck Personality Inventory, has been linked to personal resourcefulnes. should therefore be well suited for prediction of parformance on a sustained vigilance task under stress. Used together to select subjects, it was hypothesized that the Es scale and the BIS would be more predictive of vigilance performance than either used alone. Since a high Es score is associated with superior performance and a high BIS score is associated with inferior performance, the performance of persons scoring high on both scales was predicted to be similar to that of subjects scoring near the mean on both measures. Similarly, those persons with low Es/low BIS scores were predicted to perform at the level of subjects with Es and BIS scores near the mean. In addition, superior performance from high Es/low BIS subjects, and inferior performance from Es/high BIS subjects was predicted It was also predicted that there would be differential rates of performance decrement among the personality groups, with the high Es/low BIS maintaining performance best.

Experimental Procedure

Subjects: Sixteen adult males, ages 18 to 33 years (mean age 24.6 years) were recruited. In recruiting subjects the formation of four groups was attempted, based on the subjects' scores on the Es scale and the BIS falling at least ±. 75 standard deviation from the mean. However, only 6 persons were identified as low Es/low BIS of the 1,000 Ss screened, and only one of these was willing to participate in the study. Therefore, the low Es/low BIS group was replaced with a normal control group composed of Ss who were near the mean on both the ego strength and impulsiveness scales (N 5). Of the other three personality groups, one group was high on the ego strength scale and low on impulsiveness (N = 4), one group was low on Es and high on BIS (N = 4), and one group was high on both the Es measure and the BIS (N = 3). Although six high Es/high BIS subjects volunteered, three dropped out early in the experiment. All subjects were in good physical health, were fully informed as to the nature of the experiment, signed a standard consent form, and were paid on an incremental scale for each 24-hour block of sleep deprivation. Subjects were run in groups of three and were kept active on performance tasks throughout each 6-hour period except for one-half hour devoted to eating and personal hygiene.

Procedure: Ss were first given one practice session on the tests which they were to perform during the experiment. When the Ss returned to the laboratory in the evening for the 3-night sleep deprivation study, they were tested for a total of 12, 6-hour sessions, for a total of 72 hours of wakefulness. Ss were then allowed to sleep overnight and upon waking were given another 6-hour test session, the recovery session. The data reported here are derived from a complex vigilance performance task.

Vigilance Task: The task consisted of the subjects monitoring 3 meters in a module on the table at which S was seated. The performance module consisted of a horizontal panel below an included panel. On a panel was a green and a red button, the latter being closest to S. When one of the green buttons was depressed by S the corresponding meter was illuminated, allowing S to determine whether or not the needle was deflected. S was instructed that when he perceived a needle detection be was immediately to depress the red abort button associated with the meter. Failure to depress the abort button within 1, 25 seconds after the needle had deflected resulted in a 2, 5 milliamperes per square centimeter shock being delivered to the call of S's leg. Such an error in detecting the meter dehection and failing to abort defined an omission error. The time from needle deflection to depression of an abort button was defined as reaction time.

S monitored the meters in reduced ambient light by depressing the green buttons in a left to right order (interrogation). The interrogation rate was defined as the number of green buttons pressed per minute. Meter deflections were preprogrammed according to a pseudorandom schedule utilizing variable intervals between deflections. The schedule provided approximately 22 meter deflections per 5 minute period with meter deflection intervals between 9.5 and 59 sec. Since meter, deflections were of only 1.4 second duration, interrogating speed was required to detect and abort within the required time.

Each vigilance session began with a 5 minute rest period followed by a 10 minute period during which S was required to monitor the 3 meter visual display. Then during the next 20 minutes 5 was presented a list of 25 words through earphones while monitoring the visual display. Different word lives equated for difficulty were used in each testing occurring once every 6 hours throughout the deprivation period. Another 10 minutes of visual monitoring followed, after which S was asked to recall and write down as many of the 25 words as he could remember, regardless of order of presentation. Order of the visual monitoring only and visual monitoring - word memory conditions was thus counterbalanced within subjects. S was given 10 cents for every word correctly recailed. Only the data from trials (6hour periods) 1, 3, 5, 7, 9, 11, 12 and 13 (the recovery session) were used for analysis in order to reduce data volume.

Results

Analyses of variance for speated measures were performed on the various performance measures available from the vigilance task. When significant F ratios were obtained, comparisons of pairs of means were mide with Duncan's multiple range test (Kirk, 1968). The performance measures will be presented separately and all analyses for each measure will be described before proceeding to the next measure. The four measures were: (1) number of signals undetected, i. e., omission errors (OE), (2) number of meters examined in a five minute interval, i. e., intercogation rate (IR), (3) number of words forgotten of the 25 words presented, ¹, e., word-forgetting scores (WF), and (4) average reaction times (RT) in msee for there we er deflections to which S attempted to respond. All of these measures were subjected to analyses comparing: (1) sleep deprivation trials, (2) the four groups of subjects, (3) the 3 levels of each personality dimension, and (4) the two levels of vigilance task complexity (visual monitoring only or visual plus auditory monitoring).

Omission Errors: Across the sleep deprivation trials, total omission errors per five minutes showed significant increments [17 (7, 45) = 52, 32, p <. 01]. In addition, to adjust for differences among Ss in the level of their initial performance, deviation scores were computed by averaging the score obtained on the first test session with that obtained from the recovery session (i.e., a baseline score), and subtracting that baseline average from each test session score. This also avoided negative values. This OE deviation score also showed significant increments across sleep deprivation trials [F(5,60) = 62.44, p <. 01]. Omission errors increased 59 % from baseline scores to the end of the 72-hour sleep deprivation period (See Table 1). Both raw and adjusted OE scores, then, revealed the sleep deprivation effect.

TABLE	I - PERFORMANCE MEASURE MEANS ACROSS SLEEP-DEPRIVATION TRIALS (ALL
	MEASURES EXCEPT WORD-FORGETTING AWE/ ARE CALCULATED PER SHAI-
	NUTE SEGMENT OF THE VIGILANCE TASK : SCORE IN PARENTHESIS IS
	BASELINE SCORE, I MEAN OF FIRST AND RECOVERY SESSION)

	****		HOUR	SOF SL	TEP DEPRI	ALON			
	MEASURES	0.0	13-18	25-30	3/-42	47-54	61-60	67-12	FECOVERY
100	RAW SCORE	9,7 (7.6)	12.2	10.7	14.9 45.1	14.4 +4.4	15.7 +5.9	13.8 +5.8	9.9 -
THE R	RAW SCORE	513,0 (479,0)	457,8	452.8 -25.2	351.4 -133.6	331.7 -147.3	321.0 -133.0	245.8	410.0
40	NAW SCOPE	11.8 (10.2)	15,4 +5,1	15.0 +4.7	20,8	17,1 +6,1	21.6 +11.3	17.4	e.7
1	NAW SCORE	1040 6081	1100	1070	1170	1143 •77	1780 +119	1170 •109	1002

In addition to revealing increasing OEs over time, OE raw scores revealed a difference among the four groups of subjects [F (3, 12) = 11.34, p <.01]: the high Es/low BIS group performed be t, as predicted, followed by the high Es/high BIS group, the normal Es/normal BIS group, and the low Es/high BIS group (Table II).

TABLE III I GROUP MEANS FOR PERFORMANCE MEASURES, RAW SCORE HEANS ARE EASED ON ALL PERFORMANCE TRIALS, FROM THE 0-5 HOURS DEPENA-TION TRIAL THROUGH THE RECOVERY TRIALS SYMATION SCORE MEANS ARE FARTE ON SK PERFORMANCE TRIALS, FROM THE 13-TE HOURS DE-PRIVATION TRIAL THROUGH THE 47-72 HOUR SLET DERIVATION TRIAL

	MEASURE	GPOUP 1 : HIGH & HIGH BIS	C) LOP 2 : HI H EL LOW SIS	GROUP 3 LOW IS HIGH 55	GROUP 4: NORMAL E NORMAL BIS
50	PAW SCLOPE PASELINE DEV.SCORE	11.3 9.0 +3.1	10.0 6.5 +4.4	14,8 10,7 +5,5	14,6 12,1 +3,3
	FAW SCORE BASELINE DEV. SCOTE	453.9 533.1 -73.1	505.6 477.3 +15.1	335,5 574,8 -245,8	255.6 353.9 -132.4
	CASELINE	15.8 11.7 +5.5	57.6 12.9 +6.5	15.4 6.8 +11.5	15.7 10.2 -7.6
	PAN SCOTE	1073 1023 •58	1075 1048 +62	1152 1067 +122	11.33 10.13 +65

NOTE - + C MARCHES EXCEPT WORL-POPOETTING (MP) ARE CALCULATED FER S-MIRATE S-OMENT OF THE VIGILANCE TASK.

Using scores adjusted for baseline differences, the group differences remain [F (3, 12) = 3.66, p <.05]. With both scores, then, the high Es/low BIS group had significantly fewer errors than either the low Es/high BIS group or the normal Es/normal BIS group, and the high Es/high BIS group fell in between the high Es/low BIS

group and the other two groups. However, the group X trial interaction effect was not significant, failing to support the hypothesis of differing degrees of performance decrement among the groups.

Further analyses for personality effects revealed differences among the subjects with high, normal, and low levels of ego strength [F (2, 13) = 14.04, p <. 01], and among those subjects with high, normal, and low levels of impulsiveness [F (2, 13) = 8.5, p <. 01] (Table III).

TABLE III - PERFORMANCE MEASURE MEANS FOR FERSONALITY TRAIT LEVELS. RAW SCORE MEANS ARE BASED ON ALL FERIOMANCE TRIALS, FROM THE 0-6 HOURS DEPRIVATION TRIAL THROUGH THE RECOVERY TRIAL. DEVIATION SCORE MEANS ARE BASED ON SIX PERFORMANCE TRIALS, FROM THE 13-18 HOURS DEPRIVATION TRIAL THROUGH THE 67-72 HOUR SLEEP DEPRIVATION TRIAL. NOTE : ALL MEASURES EXCEPT WORD-FORGETTING WITH ARE CALCU-TATED FER S-MINUTE SCOMENT OF THE VIGILANCE TASK.

LIFAR INTE		EGO S	TRENGTH	NORMAL ES	IMPULSIVENESS		
	MEADURED	HIGH	LOW	AND BIS	HIGH	LOW	
10	RAW SCORE	10.6	. 14.8	14.6	13,3	9.9	
	BASELINE	7.7	10.7	12.1	10,0	6.6	
	DEV, SCORE	+3.8	+5.5	+3.3	+4,4	+4.4	
19	RAW SCORE	488.2	035.0	255.6	371.2	507.4	
	BASELINE	515.9	521.0	353.2	530.5	499.3	
	DEV.SCORE	•30.3	-243.8	-100.5	-130.4	+15.1	
WF	RAN SCORE	15.0	15.4	15.9	15.6	*7.8	
	BASELINE	12.4	5.3	10.2	8.9	12.9	
	DEV. SCORE	•6.1	+11.3	+7.6	+9.2	(3.5	
RI	RAW SCORE	1006	1 A2	1138	1124	1095	
	BASELINE	1037	1 G2 7	1358	1049	1045	
	DLV. SCORE	+60	• 72	+65	+95	+62	

Those subjects with here ery strength performed significantly better than normal Es and low Es subjects, and those subjects with low impulsiveness performed significantly better than normal P1S and high B1S subjects. Again, however, neither the Es or B1S groups X teials interaction terms was significant.

Omission errors were significantly different during the two levels of task complexity (t = 7.58, df = 15, p <. 001). The mean number of emission errors was greater (13.93 OEs)•during visual and auditory monitoring than during visual monitoring alone (11.82 OEs).

Interrogation Rate: Across the sleep deprivation trials, interrogation rate scores showed significant decrements [F (7, 45) = 10.03, p ≤ 2.01]. The same results for trials were obtained using deviation scores [F (5, 60) = 5.89, p $\leq .01$]. Interrogation rates declined 50 % from baseline scores to the end of the 72-hour sleep deprivation period.

The four groups of subjects differed in raw score interrogation rate (F (3, 12) = 4, 98, p <. 05]. The group which had the highest mean interrogation rate was the high Es/low BIS group. The next best performance was by the high Es/high BIS group, followed by the los Es/high BIS group and the normal Es/normal BIS group. However, using baseline adjusted scores the groups do not differ [F (3, 12) = 1, 57, p >. 19]

Further analysis of personality effects showed no differences related to Es but the subjects with high, normal, and low levels of impulsiveness differed on interrogation rate [F (2, 13) = 5, 85, p \leq , 05]; the low BIS subjects had significantly faster interrogation rates than did the high BIS subjects, and the normal BIS subjects fell between the high and low groups. Again, the groups X will interrogate part similar.

Interrogation rates differed during the two levels of task difficulty (r - 3, 20, df = 15, p <, 01). There was a higher interrogation rate (397, 4 meters examined per 5 minutes) during visual and auditory monitoring than during visual monitoring alone (371, 6 meters examine d per 3 gamutes).

Word Forgetting: Across the sleep deprivation trials, word forgetting scores showed significant increases [F $(7, 84) = 19, 16, p \le 01$]. Using deviation stores, word forgetting across sleep deprivation trials was also significant [F $(5, 60) = 7, 61, p \le 01$]. The number of words forgotten increased 88 % from baseline scores to the end of the 72-hour sleep deprivation period.

Analyses of the word-forgetting scores showed no differences among the four groups of subjects using raw scores or using baseline scores. There were also no differences in raw scores among the levels of the two personality variables considered alone. However, an analysis of the deviation scores of the high, normal and low ego strength subjects showed a significant difference [F(, 13) = 4.21, p < .05]. The low Es subjects performed worst, followed by the normal Es subjects, and the high Es subjects. Once again the groups X trials interactions were not significant.

Reaction Time:

Reaction Time raw scores also showed significant increments across the sleep deprivation trials [F (7, 84) = 11.07, $p \le .01$] as did deviation scores [F (5, 60) = 5.76, $p \le .01$]. The mean increase in reaction time from baseline scores to the end of the 72-hour sleep deprivation period was 10 %.

Further analyses of the reaction time raw scores and deviation scores showed no differences among the four groups of subjects, nor among the three levels of the



Figure 1: Interrogation rates of personality groups throughout the period

two personality traits, ego strength and impulsiveness. There was also no difference $(t = 1, 87, dt = 15, p \ge .$ 10) between the reaction times during the two levels of task complexity.

In summary, all four performance measures reverled sleep deprivation elects for all subjects. In addition, OE and IR were related to task complexity but RT was not. Omission errors and interrogation rate differed among the four personality groups. The differences between groups on the interrogation rate pa a- or meter are shown in Figure 1. Both of these measures also differed for groups constituted on the basis of E3 scores alone and BIS scores alone. In addit on, wo d forgetting deviation scores also showed differences related to Es. The reaction time measure should be differences related to personality. While the high Es/ low BIS group performed best on three of the four measures, there were no significant group X trial interactions, failing to support the hypothesis of differential rates of performance decrement.

Discussion

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These results support close reported previously on the effects of sleep deprivation on vigilance performance (Williams, et al., 1950; Wilkinson, 1865). As in those studies, omission errors, word forgetting, and reaction [] time in this experiment, sets sensitive to skep loss. As in these previous statistics also greater task complexity (word forgetting were visual vigilance) is as objected with poorer performance. In addition, interropation tate, a variable not quantified in earlier experiments, also showed progressive deterioration.

These results also generally support the results obtained in earlier studies on the relationship between ego strength and impulsiveness to vigilance performance (Baratt, 1967; Baeratt and White, 1969; Strausbrugh and Roesster, 1970); high goo strength and low impulsiveness were related to better vigilance task performance. In addition, the *combination* of high ego strength with low impulsiveness in this experiment is associated with better performance. This relationship has not previously been demonstrated.

However, the hypothesis that ego strength and impulsiveness and combinations of the two would be *differentially* related to performance decrement was not supported. For example, low ego strength subjects d'd not deteriorate more rapidly in their performance than other subjects. Thus, these data do not support those reported by Strausbaugh and Roessler for 24 hours of sleep deprivation. Since the duration of sleep deprivation was longer in this experiment and the vigilance task more difficult, it seems probable that the results of this experiment are the more valid.

Nevertheless, these results also indicate that personality variables are predictive of vigilance performance over time, in that given information on the ego strength and impulsiveness scores, it is possible to predict those subjects who will perform best, not only early in sleep deprivation but later as well. While it is possible that an ally bring all subjects to an asymptotic and equally low level of performance, it appears that, up to 72 hours at least, subjects maintain their ranks in level of performance and these ranks are related to the personality variables of ego strength and impulsiveness.

Some variables of possible relevance to predicting differential rates of performance decrement were not quantified in this experiment. Taub and Berger (1973) have shown that state measures of anger-hostility, deactivation-sleep, and inertia-fatigue (as opposed to the personality trait measures with which we were concettacil are predictive of the degree of deterioration under stress. It is also possible that other performances would deteriorate differentially in relation to personality. For example, tasks with a greater cognitive component, such as reading comprehension, might be more sensitive in this respect. Future experiments should include quantification of such variables.

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Personality, Physiology, Performance, and Sleep Deprivation

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This research sponsored in part by grants from the National Aeronautics and Space Administration, NAS 9-13452 and the United States Public Health Service, MH 06990 and FR 00259. Some of this data is in press in <u>Waking and Sleeping</u> under the title, "Sleep deprivation, personality, and performance on a complex vigilance task." Some individual variability which has characterized studies on the effects of sleep deprivation upon human performance is related to personality. In an attempt to clarify the sources of this variability, subjects were selected on the basis of personality variables. Two major orthogonal dimensions account for most of the variance as reported by most factor-analytic studies of self-report personality measures. These d mensions are extroversion-introversion and neuroticism-ego strength. The Barratt Impulsiveness Scale (BIS) and the Barron Ego Strength Scale (Es) were used respectively to tap these personality dimensions. The BIS and Es have been associated with performance measures and broad coping ability and should therefore be well suited for prediction of performance on a sustained vigilance task under stress.

Since a high Es score is associated with superior performance and a high BIS score is associated with inferior performance, the performance of persons scoring high on both scales was predicted to be similar to that of subjects scoring near the mean on both measures. Similarly, those persons with low Es/low BIS scores were predicted to perform at the level of subjects with Es and BIS scores near the mean. In addition, superior performance from high Es/low BIS subjects, and inferior performance from low Es/high BIS subjects was predicted.

Sixteen male subjects (mean age 24.6 years) were selected based on their Es and BIS scores falling \pm 0.75 S.D. from the mean. Since no low Es/low BIS group could be formed the four groups were: high Es/high BIS (N = 3); high Es/low BIS (N = 4); low Es/high BIS (N = 4); and normal Es/normal BIS (N = 5). After one practice session, the subjects returned to the laboratory in the evening for the 3-night sleep deprivation study. They were tested for a total of 12, 6-hr sessions, for a total of 72 hr of wakefulness. They were then allowed to sleep overnight and upon waking were given another 6-hr test session, the recovery session. The data reported here are derived from a complex vigilance performance task (for details see Strausbaugh and Roessler, <u>Perceptual and Motor Skills</u>, 31:671-677 (1970)).

Each vigilance session began with a 5 min rest period followed by a 10 min period during which \underline{S} was required to monitor the 3 m visual display. Then during the next 20 min \underline{S} was presented a list of 25 words through earphones while monitoring the visual display. Different word lists equated for difficulty were used in each testing occurring once every 6 hr throughout the deprivation period. Another 10 min of visual monitoring followed, after which \underline{S} was asked to recall and write down as many of the 25 words as he could remember, regardless of order of presentation. Order of the visual monitoring only and visual monitoring - word memory conditions was thus counter-balanced within subject. \underline{S} was given 10¢ for every word correctly recalled. Only the data from trials 1, 3, 5, 7, 9, 11, 12, and 13 (the rebound session) were used for analysis in order to reduce data volume. Physiological measures monitored during these sessions included heart rate, skin conductance, and respiration.

Results: Analyses of variance for repeated measures were performed on the three physiological measures and on the four performance measures available from the vigilance task: (a) number of signals undetected, i.e., omission errors (OE), (b) number of meters examined in a 5-min interval, i.e., interrogation rate (IR), (c) number of words forgotten of the 25 words presented, i.e., word-forgetting scores (WF), and (d) average reaction times (RT) for those meter deflections to which <u>S</u> attempted to respond. All of these measures were subjected to analyses comparing: (a) sleep deprivation trials (6 hr test sessions), (b) the four groups of subjects selected, (c) the three levels of each personality dimension, and (d) the two levels of vigilance task complexity (visual monitoring only or visual plus auditory monitoring).

In summary, heart rate and all four performance measures revealed sleep deprivation effects for all subjects (see Table 1). In addition, OE, IR, and WF were related to task complexity but RT was not. Omission errors and interrogation rate differed among the four personality groups (see Table 2). The differences between groups on the interrogation rate parameter are shown in the displayed figure. Both of these measures (OE and IR) also differed for groups constituted on the basis of Es scores alone and BIS scores alone (see Table 3). In addition, word forgetting deviation scores also showed differences related to Es. The reaction time measure showed no differences related to personality. While the high Es/ low BIS group performed best on three of the four measures, there were no significant group X trial interactions.

Heart rate covaried significantly with the performance measures, omission errors and interrogation rate, especially for the low Es/high BIS group. Those subjects with high ego strength were found to have lower skin conductance over the sleep deprivation period. Respiration did not show consistent variation either with personality or sleep deprivation.

TABLE 1

PERFORMANCE MEANS MEANS ACROSS SLEEP-DEPRIVATION TRIALS

	Recovery	9.9 -	410.0	1082 -	8.7
	67-72	15.6 + 5.8	246.8 - 232.2	1170 + 109	19.4 + 9.1
	61-66	15.7 + 5.9	324.0 - 155.0	1180 + 119	21.6
rivation	49-54	14.4 + 4.6	331.7 - 147.3	1140 + 79	17.1 + 6.8
of Sleep Dep	37-42	14.9 + 5.1	354.4 - 133.6	1170 + 10 9	20.8
Hours o	25-30	10.7 + 0.9	452.8 - 26.2	1070 + 9	15.0 + 4.7
	13-18	12.2 + 2.4	467.8 - 11.2	1100 + 39	15.4 + 5.1
.	3	9.7 (9.8) ^a /	548.0 (479.0) <u>a</u> /	1040 (1061) <u>a</u> /	11.8 (10.3) <u>a</u> /
		Raw Score Dev. Score	Raw Score Dev. Score	Raw Score Dev. Score	Raw Score Dev. Score
		OE	IR	RT (in msec)	4F

 $[\]underline{a}$ Score in parentheses is baseline score, i.e., mean of first and rebound session. Note: All measure except word-forgetting (WF) are calculated per 5-min segment of the vigilance task.

TABLE 2

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GROUP MEANS FOR PERFORMANCE MEASURES

		Group 1:	Group 2:	Group 3:	Group 4:
		High Es	High Es	Low Es	Norm. Es
		High BIS	Low BIS	High BIS	Norm. BIS
	Raw Score a/	11.3	10.0	14.8	14.6
OE	Baseline	9.0	6.6	10.7	12.1
	Dev. Scoreb/	+ 3.1	+ 4.4	+ 5.5	+ 3.3
	Raw Score	453.9	506.6	336.5	256.6
IR	Baseline	538.1	499.3	524.8	353.9
	Dev. Score	- 93.1	+ 15.1	- 245.8	- 130.4
	Raw Score	1073	1095	1162	1138
RT	Baseline	1023	1048	1069	1988
(in msec)	Dev. Score	+ 58	+ 62	+ 122	+ 65
	Raw Score	15.8	17.8	15.4	15.9
WF	Baseline	11.7	12.9	6.8	10.2
	Dev. Score	+ 5.6	+ 6.5	+ 11.8	+ 7.6

<u>a</u>/ Raw score means are based on all performance trials, from the 0 to 6 hr deprivation trial through the rebound trial.

b/ Deviation score means are based on six performance trials, from 13 to 18 hr deprivation trial throught the 67 to 72 hr sleep deprivation trial.

NOTE: All measures except word-forgetting (WF) are calculated per 5-min segment of the vigilance task.

TABLE 3

		Ego Strength		Normal Es/	Impulsiveness	
		High	Low	Normal BIS	High	Low
	Raw Scorea/	10.6	14.8	14.6	13.3	9.9
OE	Baseline	7.7	10.7	12.1	10.0	6.6
	Dev. Scoreb/	+ 3.8	+ 5.5	+ 3.3	+ 4.4	+ 4.4
	Raw Score	488.2	336.5	256.6	391.2	507.4
IR	Baseline	515.9	524.8	353.9	530.5	499.3
	Dev. Score	- 30.3	- 245.8	- 130.5	- 180.4	+ 15.1
	Raw Score	1086	1162	1138	1124	1095
RT	Baseline	1037	1069	1088	1049	1048
(in msec)	Dev. Score	+ 60	+ 122	+ 65	+ 95	+ 62
	Raw Score	16.9	15.4	15.9	15.6	17.8
WF	Baseline	12.4	6.8	10.2	8.9	12.9
	Dev. Score	+ 6.1	+ 11.8	+ 7.6	+ 9.2	6.5

PERFORMANCE MEASURE MEANS FOR PERSONALITY TRAIT LEVELS

 <u>a</u>/ Raw score means are based on all performance trials, from the 0 to 6 hr deprivation trial through the rebound trial.

- b/ Deviation score means are based on six performance trials, from the 13 to 18 hr deprivation trial through the 67-72 hr sleep deprivation trial.
- NOTE: All measures except word-forgetting (WF) are calculated per 5-min segment of the vigilance task.