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MINIMIZING INNER PRODUCT DATA DEPENDENCIES  
IN CONJUGATE GRADIENT ITERATION

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MINIMIZING INNER PRODUCT DATA DEPENDENCIES  
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ABSTRACT

The amount of concurrency available in conjugate gradient iteration is limited by the summations required in the inner product computations. The inner product of two vectors of length  $N$  requires time  $c \cdot \log(N)$ , if  $N$  or more processors are available.

This paper describes an algebraic restructuring of the conjugate gradient algorithm which minimizes data dependencies due to inner product calculations. After an initial start up, the new algorithm can perform a conjugate gradient iteration in time  $c \cdot \log(\log(N))$ .

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## Introduction

Conjugate gradient iteration is a method of linear equation solution of great practical importance. See, for example, Hestenes and Steifel [4], Concus, Golub and O'Leary [3], or Chandra [2]. It can be used to solve any linear system

$$Au = b$$

where  $A$  is symmetric, positive definite, and can be quite efficient when coupled with various preconditioning techniques. However, CG (conjugate gradient) iteration involves the computation of inner products at every iteration. On parallel computers with large numbers of processors, the data dependencies inherent in these inner product calculations will limit the speed of conjugate gradient iteration for large sparse linear systems. This is pointed out in Schrieber<sup>(1)</sup> and Adams [1982]. In fact, given sufficiently many processors, the summation fan-ins in the inner product calculations will dominate the computation time on nearly all large sparse linear systems occurring in practice.

## 2. Conjugate Gradient Iteration

This paper presents a solution to this problem through an algebraic restructuring of the CG Algorithm. Consider first the standard CG iteration. One of a number of mathematically equivalent forms of it may be given as follows:

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(1) Schrieber, R. 1983, Stanford University, California, personal communication; Schrieber, R., 1981, SIAM J. Sci. Statist. Comput., to be published.

$u^{(0)}$  arbitrary,

$$u^{(n+1)} = u^{(n)} + \lambda_n p^{(n)}, \quad n=0,1,\dots,$$

$$p^{(n)} = \begin{cases} r^{(n)}, & n=0, \\ r^{(n)} + \alpha_n p^{(n-1)}, & n=1,2,\dots, \end{cases}$$

$$r^{(n)} = r^{(n-1)} - \lambda_{n-1} A p^{(n-1)}, \quad n=1,2,\dots,$$

$$\alpha_n = \frac{(r^{(n)}, r^{(n)})}{(r^{(n-1)}, r^{(n-1)})}, \quad n=1,2,\dots,$$

$$\lambda_n = \frac{(r^{(n)}, r^{(n)})}{(p^{(n)}, A p^{(n)})}, \quad n=0,1,\dots.$$

The data dependencies here are severe. One cannot generate  $(r^{(n)}, r^{(n)})$  until  $\alpha_{n-1}$  and  $\lambda_{n-1}$  are known. But these quantities involve inner products dependent on  $r^{(n-1)}$ . As pointed out above, an inner product on vectors of length  $N$  requires time  $c \cdot \log(N)$ . Thus it would seem that a CG iteration could not be done faster than in time  $c \cdot \log(N)$ .

### 3. Idea of New Algorithm

This natural seeming idea, that a CG iteration on vectors of length  $N$  cannot be done faster than in time  $c \cdot \log(N)$ , turns out to be incorrect. To see why, consider the computation of a typical inner product required,

$$(r^{(n)}, r^{(n)}).$$

By the formulas above,  $r^{(n)}$  is given as

$$r^{(n)} = r^{(n-1)} - \lambda_{n-1} A p^{(n-1)}.$$

Now suppose we know  $r^{(n-1)}$  and  $p^{(n-1)}$  but not the value of  $\lambda_{n-1}$ . In this case we would be unable to evaluate  $(r^{(n)}, r^{(n)})$ , but we could still perform most of the work involved in evaluating this inner product. Specifically, we can write the recurrence

$$\begin{aligned} (r^{(n)}, r^{(n)}) &= (r^{(n-1)}, r^{(n-1)}) \\ &\quad - 2\lambda_{n-1} (r^{(n-1)}, A p^{(n-1)}) \\ &\quad + \lambda_{n-1}^2 (A p^{(n-1)}, A p^{(n-1)}), \end{aligned}$$

and can proceed to evaluate all inner products on the right here. If subsequently someone told us the value of  $\lambda_{n-1}$  we could compute the value of  $(r^{(n)}, r^{(n)})$  very rapidly, since only a few more real operations would then be needed to complete evaluation of the recurrence relation.

It is easy to see how this idea can be used to speed the computation of the CG algorithm on parallel computers. We have replaced an inner product computation requiring data not present until iteration  $n$  with inner products of vectors present at iteration  $n-1$ . Since these vectors are present sooner, we have that much longer to perform their inner products, to achieve the same parallel computation speed. Stated differently, assuming only the inner products limit the speed of the computation, the use of this recurrence relation for  $(r^{(n)}, r^{(n)})$  and the analogous relation for  $(p^{(n)}, A p^{(n)})$  will approximately double the parallel speed of CG iteration, where it is assumed that sufficiently many processors are available and that communications cost can be neglected.

#### 4. Recurrence Relations

The recurrence relation just described is one of a large class of such relations which can be exploited to speed up CG iteration. These relations will be given in detail in a future paper, but for now we consider only the general form of such recurrence relations. Consider the typical inner product:

$$(r^{(n)}, r^{(n)})$$

The value of this inner product may be given in terms of the values of inner products of vectors occurring at any previous iteration together with the values of the real parameters

$$\alpha_{n-1}, \alpha_{n-2}, \dots,$$

$$\lambda_{n-1}, \lambda_{n-2}, \dots.$$

For example, for any  $k > 0$ , one can derive recurrence relations of the form

$$\begin{aligned} (r^{(n)}, r^{(n)}) &= \sum_{i=0}^{2k} a_i (r^{(n-k)}, A^i r^{(n-k)}) \\ &+ \sum_{i=0}^{2k} b_i (r^{(n-k)}, A^i p^{(n-k)}) \quad (*) \\ &+ \sum_{i=0}^{2k} c_i (p^{(n-k)}, A^i p^{(n-k)}). \end{aligned}$$

The coefficients  $\{a_i\}$ ,  $\{b_i\}$ ,  $\{c_i\}$  occurring here are polynomials in the parameters

$$\{\alpha_{n-1}, \alpha_{n-2}, \dots, \alpha_{n-k}, \lambda_{n-1}, \lambda_{n-2}, \dots, \lambda_{n-k}\}.$$

Similar recurrence relations are available for the other type of inner product occurring in CG iteration,  $(p^{(n)}, Ap^{(n)})$ .

### 5. New Algorithm

To construct a more parallel variant of CG iteration based on these recurrence relations, one begins by selecting a value for the constant  $k$ , which may be thought of as a look-ahead parameter. Then at iteration  $n - k$ , when vectors  $r^{(n-k)}$  and  $p^{(n-k)}$  become available one begins forming all of the inner products

$$(r^{(n-k)}, A^i r^{(n-k)}), \quad i=0,1,\dots,2k,$$

$$(r^{(n-k)}, A^i p^{(n-k)}), \quad i=0,1,\dots,2k,$$

$$(p^{(n-k)}, A^i p^{(n-k)}), \quad i=0,1,\dots,2k.$$

The values of these inner products are needed in the recurrence relations for the inner products

$$(r^{(n)}, r^{(n)}), (p^{(n)}, Ap^{(n)})$$

at iteration  $n$ . Thus we arrive at an algorithm whose data movements are sketched in Figure 1.

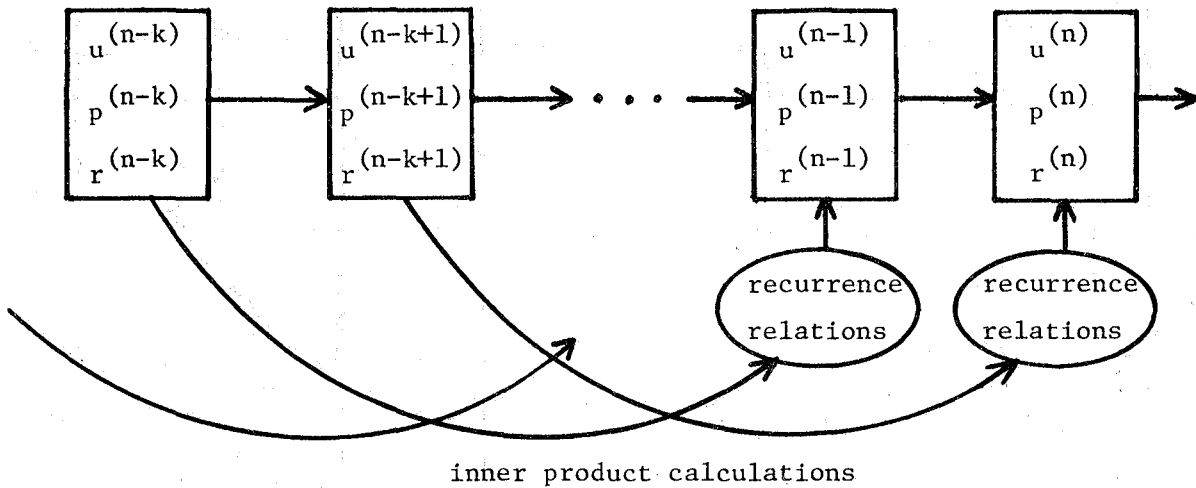


Figure 1. Principal Data Movement in New CG Algorithm.

Clearly the problems of the delays caused by the summations in the inner products is now solved. If we chose  $k = \log(N)$ , the inner product summation delays will have no impact on algorithm speed. However, two new issues now arise. First, we have not dealt with the way in which the parameters

$$\{\alpha_{n-1}, \alpha_{n-2}, \alpha_{n-k}, \dots, \lambda_{n-1}, \lambda_{n-2}, \dots, \lambda_{n-k}\}$$

enter into the recurrence relations. In principle, there could be severe data dependencies here. Second, there seem to be a large number of inner products required now, most involving a relatively high power of the matrix  $A$ .

Neither of these problems is as serious as it first appears. For the first, it turns out the coefficients  $\{a_i\}$   $\{\alpha_i\}$   $\{c_i\}$  in the recurrence relations above are polynomials in the parameters

$$\{\alpha_{n-1}, \alpha_{n-2}, \dots, \alpha_{n-k}, \lambda_{n-1}, \lambda_{n-2}, \dots, \lambda_{n-k}\}$$



which are at most quadratic in each parameter separately. This fact, coupled with the observation that the parameters

$$\alpha_{n-k}, \alpha_{n-k+1}, \dots, \lambda_{n-k}, \lambda_{n-k+1}, \dots$$

gradually become available, enables us to effectively perform the coefficient evaluations in a pipelined fashion. Thus at iteration  $n$ , when we need the inner product  $(r^{(n)}, r^{(n)})$ , we can have the recurrence relation (\*) completely evaluated, except for performing the summations, or the analogous summations in the recurrence for  $(p^{(n)}, Ap^{(n)})$ . This requires parallel time

$$\log(k) = \log(\log(N)).$$

The second problem mentioned above, the occurrence of high powers of the matrix  $A$  in the recurrence relation (\*), can be resolved by the use of additional recurrence relations. First, observe that there is no need to compute powers of the matrix  $A$ , since we have the recurrences:

$$A^i r^{(n)} = A^i r^{(n-1)} - \lambda_{n-1} A^{i+1} p^{(n-1)},$$

$$A^i p^{(n)} = A^i r^{(n)} + \alpha_n A^i p^{(n-1)}.$$

Thus the set of vectors  $\{A^i p^{(n)}\}_{i=0}^k$  and  $\{A^i r^{(n)}\}_{i=0}^k$  can be updated with only one matrix vector product.

Next observe that nearly all of the inner products needed can also be obtained by recurrences. We have

$$\begin{aligned}
(r^{(n)}, A^i r^{(n)}) &= (r^{(n-1)}, A^i r^{(n-1)}) \\
&- 2\lambda_{n-1} (r^{(n-1)}, A^{i+1} p^{(n-1)}) \\
&+ \lambda_{n-1}^2 (p^{(n-1)}, A^{i+2} p^{(n-1)}),
\end{aligned}$$

and similar recurrences for the other types of inner products occurring in relation (\*). Given the values of the inner products

$$\{r^{(n)}, A^i r^{(n)}\}_{i=0}^{2k},$$

$$\{r^{(n)}, A^i p^{(n)}\}_{i=0}^{2k},$$

$$\{p^{(n)}, A^i p^{(n)}\}_{i=0}^{2k},$$

at iteration  $n$ , we can obtain nearly all of the inner products needed at iteration  $n+1$ . Only two inner products need to be computed directly.

## 6. Computational Complexity

As pointed out above, the summations in the recurrence relations (\*) require time

$$\log(k) = \log(\log(N)).$$

Thus if matrix  $A$  has at most  $d$  nonzeros per row or column, this algorithm requires parallel time

$$\max(\log(d), \log(\log(N))).$$

The sequential complexity of this algorithm is essentially the same as that of the usual CG algorithm; we still need two inner products and a matrix vector product at every iteration.

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