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# Research and Development for Onboard Navigation (ONAV) Ground Based Expert/Trainer System

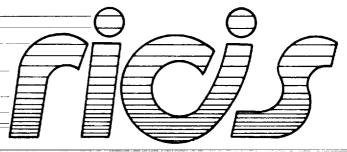
# Preliminary User's Guide

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LinCom Corporation

**January 8, 1988** 

Cooperative Agreement NCC 9-16 Research Activity No. Al.8



Research Institute for Computing and Information Systems
University of Houston - Clear Lake

 $T \cdot E \cdot C \cdot H \cdot N \cdot I \cdot C \cdot A \cdot L$   $R \cdot E \cdot P \cdot O \cdot R \cdot T$ 

# The RICIS Concept

The University of Houston-Clear Lake established the Research Institute for Computing and Information systems in 1986 to encourage NASA Johnson Space Center and local industry to actively support research in the computing and information sciences. As part of this endeavor, UH-Clear Lake proposed a partnership with JSC to jointly define and manage an integrated program of research in advanced data processing technology needed for JSC's main missions, including administrative, engineering and science responsibilities. JSC agreed and entered into a three-year cooperative agreement with UH-Clear Lake beginning in May, 1986, to jointly plan and execute such research through RICIS. Additionally, under Cooperative Agreement NCC 9-16, computing and educational facilities are shared by the two institutions to conduct the research.

The mission of RICIS is to conduct, coordinate and disseminate research on computing and information systems among researchers, sponsors and users from UH-Clear Lake, NASA/JSC, and other research organizations. Within UH-Clear Lake, the mission is being implemented through interdisciplinary involvement of faculty and students from each of the four schools: Business, Education, Human Sciences and Humanities, and Natural and Applied Sciences.

Other research organizations are involved via the "gateway" concept. UH-Clear Lake establishes relationships with other universities and research organizations, having common research interests, to provide additional sources of expertise to conduct needed research.

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# Research and Development for Onboard Navigation (ONAV) Ground Based Expert/Trainer System Preliminary User's Guide

#### **Preface**

This research was conducted under the auspices of the Research Institute for Computing and Information Systems by LinCom Corporation under the direction of Daniel C. Bocshsler. Terry Feagin, Professor of Computer Science at the University of Houston - Clear Lake, served as the technical representative for RICIS.

Funding has been provided by the Mission Planning and Analysis Division, NASA/JSC through Cooperative Agreement NCC 9-16 between NASA Johnson Space Center and the University of Houston - Clear Lake. The NASA Technical Monitor for this activity was Robert Savely, Head, Artificial Intelligence Section, Technology Development and Applications Branch, NASA/JSC.

The views and conclusions contained in this report are those of the author and should not be interpreted as representative of the official policies, either express or implied, of NASA or the United States Government.

# Research and Development for Onboard Navigation (ONAV) Ground Based Expert/Trainer System

#### PRELIMINARY USER'S GUIDE

(Deliverable B)

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# USER'S GUIDE FOR THE ONBOARD NAVIGATION (ONAV) CONSOLE EXPERT/TRAINER SYSTEM

ENTRY PHASE

Preliminary Version

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LinCom Corporation Houston Texas

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#### SUMMARY

This document guides the user in operating the ENTRY phase of the Onboard Navigation (ONAV) Console Expert/Trainer system. Included is an overview of the program, system configurations, execution instructions, and maintenance information.

#### INTRODUCTION

#### 2.1 PURPOSE

The purpose of this document is to present procedures for preparation, operation, monitoring, and recovery of the Shuttle Entry phase expert system. This user's guide is primarily intended for functional users of the system. It includes procedures for system operation in support of training activities as well as operational tasks. In addition, information is provided which enables maintenance personnel to handle updates, modifications, etc. to the system.

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#### PROGRAM OVERVIEW

#### 3.1 PROCESS STRUCTURE & DATA FLOW

The ONAV Entry system can be considered to have two different configurations that can be run, depending upon the type of activity desired by a user. The first configuration, called "standard," represents the mode by which the system would be expected to resemble operational use. The second configuration, called "training," includes the coordinated use of a simulated display like those currently used in the Mission Control Center. The intent here is to give a user a feeling for how the expert system is performing as compared to the human interpretations of current control center display screen data.

#### 3.1.1 Standard Configuration

The figure 3.1.1-1 is a diagram of the ONAV Entry system which does not use a simulated MCC display screen. The overall operation begins when the user starts the "entry" process. This process is the actual expert system, embedded within various interface functions. A "data preparation" process is then started, after "entry" processing proceeds through setup and loading procedures. The data preparatio process handles the data input into the expert system. Once execution begins, a "keyboard" process is begun where user control of the expert system is handled during later stages of setup and during execution. These processes continue to execute until rule execution ceases, at which point the keyboard process activity changes to handle either complete termination of the expert system execution, or other rerun efforts if desired.

#### 3.1.2 Training Configuration

The figure 3.1.2-1 is a diagram of the ONAV entry system with the simulated MCC display activity. Operation of this configuration begins with the setup of the simulated MCC display (or MSK). A Unix "pipe" is setup to enable the data stream to be split and sent to both the expert system and the MSK. Once the MSK display is started (this is done on a display different from the one for the ONAV Entry display), then the system activity is similar to that for the standard configuration.

Figure 3.1.1-1: Standard ONAV Entry Configuration Diagram

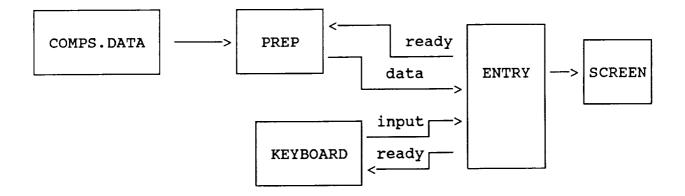
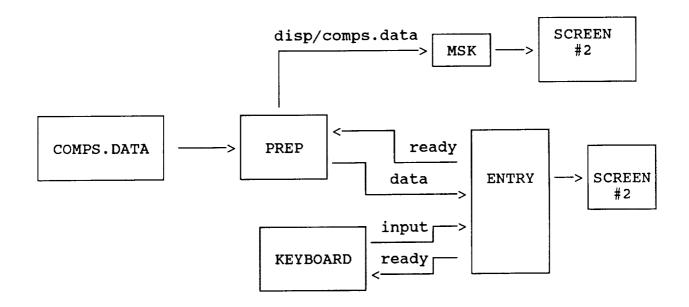


Figure 3.1.2-1: Training Configuration Overview Diagram



#### HARDWARE & SOFTWARE CONFIGURATION

The ONAV Entry system was developed with the idea of being as portable as possible. Unix, C, and Fortran being commonly available on many types of computer system, this objective can be met. The current system is was developed primarily on a Hewlett-Packard HP9000 system, and ported at various times during development to other systems including Sun and Masscomp. The key feature of the expert system sensitive to portability is the screen interface. The existing design uses Curses windowing software to provide the various regions on the screen. There are variations to curses which occur when moving from computer to computer. For example, due to time constraints, the porting of the expert system to the Sun and Masscomp systems did not include porting of the interface. This is the prime consideration that must be considered when planning to introduce the Entry system into a computer environment, even other Hewlett-Packard systems.

#### 4.1 HARDWARE REQUIREMENTS

The following hardware is necessary for operating the expert system:

o HP: - HP9000 computer associated equipment

Second terminal (for MSK simulator)

o SUN: - Sun Workstation (without Curses)

Windowing software if MSK simulator is

to be used.

o Masscomp: - Masscomp (specific model not know)

Windowing software (unknown)

#### 4.2 SOFTWARE REQUIREMENTS

The following software is necessary to operate the expert system:

o All: - CLIPS expert system shell (V4.1)

Entry source and associated support

code.

o HP: - HP Unix System software

o MassComp: - RTS/Unix workalike system software

#### PROGRAM EXECUTION INSTRUCTIONS

#### 5.1 DIRECTORY STRUCTURE

The ONAV Entry system consists of many software components. These have been organized into several logical groups to facilitate utilization and configuration management activities. Table 5.1-1 lists the various file directories and describes the contents of each.

#### 5.2 STARTING THE EXPERT SYSTEM PROGRAM

The command at the Unix system prompt to initiate the expert sytem has the following form:

				optional
entry	[arg1]	[arg2]	[noload]	
of data ———			name o	of keyboard am

Currently, arg1 and arg2 are specified as prep and keyboard respectively. Specifying "noload" causes the program to proceed directly to the CLIPS command loop. Omitting "noload" (the normal operating method) causes the entire rulebase to be loaded. Rule files are loaded from the directory named in the UNIX environment variable "rulebase". One can view the UNIX environment variables with a Unix "env" command. Setting "rulebase" can be done via direct commands at the Unix system prompt or the commands can be put in a user's top level directory file ".profile" or ".login" command. An example of setting the "rulebase" variable and starting execution of the system is shown in figure 5.2-1.

#### Table 5.1-1: ONAV Entry File Structure and Contents

#### NOTE:

The following file structure references are described in general as they pertain to the expert system. Specific path names, etc. will obviously vary slightly depending upon system characteristics and adminstrative procedures in place for a computer system with the ONAV Entry system installed.

1) Top Node: /users/clips

The top node should contain four types of files:

- executable files
- input data file
- landing site table
- window definition files
- 2) Directory <u>logtape</u> contains
  - delog output binary file
  - log tape reprocessor
  - data repairs
- 3) Directory data contains
  - data preparation source code
  - test drivers for line-fit, moving avg and filter
- 4) Directory <u>disp</u> contains
  - MSK simulator source code
  - pipe from data prep process
- 5) Directory key contains
  - keyboard handler source code
- 6) Directory <u>exsys</u> contains
  - expert system source & rules
     (original version)
- 7) Directory <u>exsys/source</u> contains
  - CLIPS 4.0 first release
- 8) Directory try contains
  - expert system source & rules
     (second version)
- 9) Directory <u>try/source</u> contains
  - CLIPS 4.0 second release (still has a bug)

#### Figure 5.2-1: Setting Unix Variables and Starting ONAV Entry

\$

\$ \$ rulebase=Dan/ \$ export rulebase \$ entry prep keyboard Welcome to the Entry ONAV Expert System Load in progress; please stand by... loading control/data rules loading landing site rules loading state rules loading imu rules loading 3-state rules loading drag rules loading tacan rules loading baro rules loading msbls rules loading hstd rules loading telemetry rules Don't forget to reset CLIPS CLIPS>

#### 5.3 CONFIGURING THE EXPERT SYSTEM

After the system has finished loading the rules, various types of operator inputs can be performed to set system parameters to the proper initial values. This activity begins by performing a RESET and ONAV command at the CLIPS expert system prompt after all the rule load messages have been received on the screen, as shown in figure 5.3-1. The reset performs an initialization of the CLIPS expert system. The onav command activates the ONAV Entry display screen and causes the system to wait for operator input via the system menu. Figure 5.3-2 shows the terminal screen after the ONAV display has been activated.

This configuration of the display is called the "stopped" configuration. Down in the lower right hand corner of the display are menu selection choices for the "system menu." The GO command causes the expert system to begin execution. The CONFIG command is used to change initial configuration data items prior to executing the expert system. The RESET command resets the CLIPS expert system and recycles input data, and clears the screen prior to beginning execution. The EXIT command terminates all processing and returns you to the Unix system prompt. Normal usage of these commands is as follows: 1) config, 2) reset, and 3) go. Exit is used after a "run" has been made. Additionally, a "hidden" command of "z" is available, but not listed on the system menu. This command interrupts the expert system and returns processing to the CLIPS prompt.

#### 5.3.1 Using the CONFIG Command

The CONFIG command is invoked from the stopped configuration menu by typing the character "c" (upper or lower case can be used). No carrige return is necessary; the system is scanning for a single character input. A submenu is overlaid on the screen as shown in figure 5.3.1-1.

The four items listed represent the four parameters in the system that can be configured currently. Runway refers to setting the designated runway (e.g. EDW17), Tacan refers to setting the primary or secondary runway, Atmosphere model refers to selection of a normal, hot, or cold atmosphere, and BFS status refers to indicating whether the BFS system is go or no-go. It should be noted that tacan is normally set automatically when the runway is selected, therefore is not normally configured explicitly.

### Figure 5.3-1: Resetting and Activating the ONAV Display Screen

```
$
$ rulebase=Dan/
$ export rulebase
$ entry prep keyboard
Welcome to the Entry ONAV Expert System
Load in progress; please stand by...
loading control/data rules
loading landing site rules
loading state rules
loading imu rules
loading 3-state rules
loading drag rules
loading tacan rules loading baro rules
loading msbls rules
loading hstd rules
loading telemetry rules
Don't forget to reset CLIPS
CLIPS> (reset)
CLIPS> (onav)
```

Figure 5.3-2: Stopped Configuration of Display after Activation

ONBOARD NAVIGATION EXPERT SYSTEM		SYSTEM SUMMARY SYSTEM MENU MISSED CYCLES go PHASE config MODE reset
GND	m	;
BFS	2 STIMM A	tac
PRI		֚֚֓֞֝֟֝֟֝֟֝֟ ֚֚֓֞֝֓֓֓֞֞֝֓֓֞֟
1-SITE RW TAC 2-STATE	LRU 1 2 3-3STAT 4-PIMU 5-BIMU 6-DRAG 7-TAC RNG BRG 8-BARO 9-MLS RNG AZ EL TLM	rw atm bfs delta

Figure 5.3.1-1: CONFIG Command Submenu

'EM				
ON EXPERT SYST	_		-	SYSTEM MENU go config reset exit
ONBOARD NAVIGATION EXPERT SYSTEM		CONFIGURATION MENU runway tacan atmosphere model BFS status		SYSTEM SUMMARY MISSED CYCLES PHASE MODE
GND	m _	Ö	-   -   A	
BFS	7		STIMMA	tac
PRI 1-SITE RW TAC 2-STATE	LRU 1 3-3STAT 4-PIMU 5-RIMI	6-DRAG 7-TAC RNG 8-BARO 9-MLS RNG AZ	TLM CONFIGIRATION SIMMARY	rw ta atm bfs

The configuration selections are individually selected and can be performed in any order. They can also be repeated if a typographical error is made or the desired initial value needs to be changed prior the beginning execution of the expert system. Each time a parameter is set, the display returns to the stopped configuration. There the CONFIG command is selected and the parameter is selected and performed. This is different from what some might expect in that after the parameter is changed, the configuration selection menu is not redisplayed. A user has to invoke the configuration command to get back to the configuration parameter list. Figures 5.3.1-2 through 5.3.1-10 illustrate a series of actions where the various parameters are set.

#### 5.3.1.1 Runway Selection

Note that the runway selection requires a runway designation to be typed in; CAPITAL letters must be used in the designator. After a carriage return, the display returns to the stopped menu configuration, but the configuration summary in the bottom left of the display is updated to reflect the changes you make.

#### 5.3.1.2 Tacan Selection

The tacan menu permits the selection of a primary or secondary tacan channel combination.

#### 5.3.1.3 Atmosphere Selection

Selection of an atmosphere requires that the first letter of the desired selection be typed, although no carriage return is necessary (n - nominal, h - hot, c - cold). Again the display returns to the stopped menu configuration and the configuration summary is updated to show the atmosphere model selected.

#### 5.3.1.4 BFS Status Selection

The status of the BFS system is selected by typing the first letter of the desired selection. The stopped configuration menu then is redisplayed and the configuration summary is updated.

Figure 5.3.1-2: Runway Parameter Selection Menu

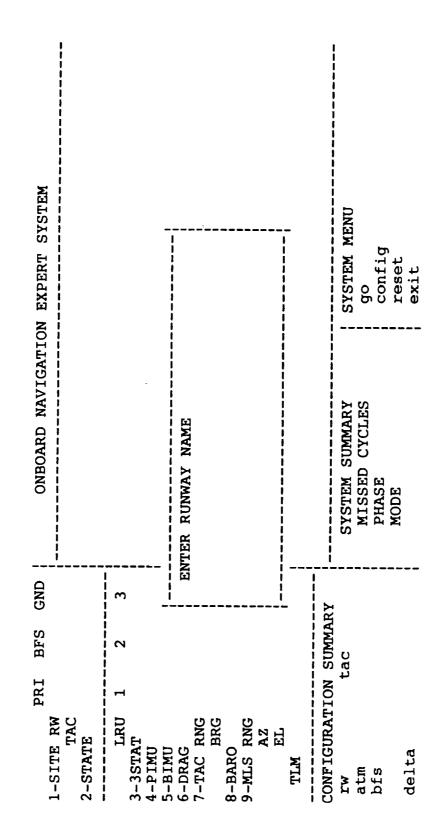


Figure 5.3.1-3: Entering a Runway Designation

ONBOARD NAVIGATION EXPERT SYSTEM				SYSTEM MENU go config reset exit
ONBOARD NAVIGAT		ENTER RUNWAY NAME EDW17		SYSTEM SUMMARY MISSED CYCLES PHASE MODE
GND		i di	>	2
BFS	7		CITIMIN	tac
PRI 1-SITE RW TAC 2-STATE	LRU 1 3-3STAT 4-PIMU	5-BIMU 6-DRAG 7-TAC RNG 8-BARO 9-MLS RNG AZ EL	TLIM	configuration track that the same big delta

Figure 5.3.1-4: Redisplay of Stopped Display with Runway Update

ONBOARD NAVIGATION EXPERT SYSTEM		SYSTEM SUMMARY SYSTEM MENU MISSED CYCLES go PHASE config MODE reset
GND	e e	4RY 111
BFS	8	SUMMA)
PRI	п	FION CL
1-SITE RW TAC 2-STATE	1.RU 3-3STAT 4-PIMU 5-BIMU 6-DRAG 7-TAC RNG 8-BARO 9-MLS RNG AZ TLM TLM	CONFIGURATION SUMMA rw EDW17 tac 1 atm bfs

## Figure 5.3.1-5: Tacan Parameter Selection Menu

To be provided.

Figure 5.3.1-6: Redisplay of Stopped Display with Tacan Update

To be provided.

Figure 5.3.1-7: Atmosphere Selection Menu

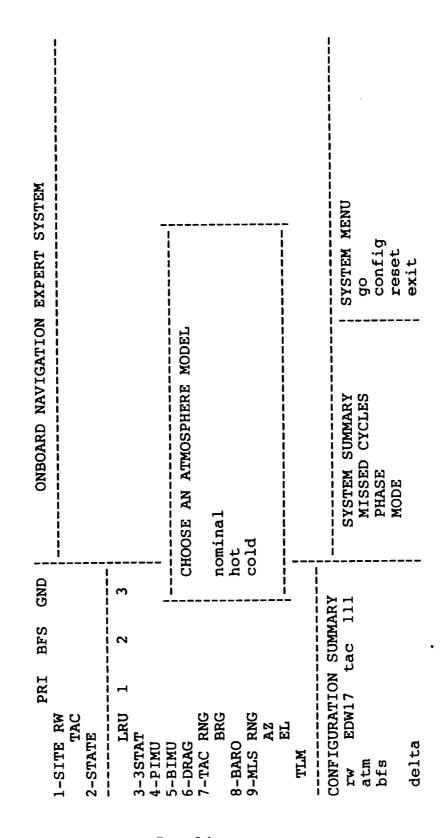


Figure 5.3.1-8: Stopped Display with Atmosphere Updates

ONBOARD NAVIGATION EXPERT SYSTEM		RY SYSTEM MENU SS go config reset exit
ONBOARD		SYSTEM SUMMARY MISSED CYCLES PHASE MODE
GND	m	111 111
BFS	2	SOMMA ac 1
PRI 1-SITE RW TAC 2-STATE	LRU 1 3-3STAT 4-PIMU 5-BIMU 6-DRAG 7-TAC RNG 8-BARO 9-MLS RNG AZ TLM EL	CONFIGURATION SUMMA rw EDW17 tac 1 atm nominal bfs delta

Figure 5.3.1-9: BFS Status Selection Menu

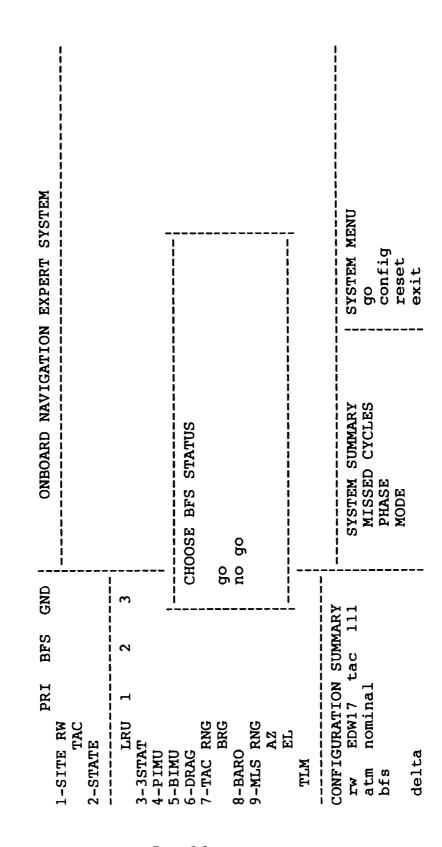


Figure 5.3.1-10: Stopped Display with BFS Status Updates

ONBOARD NAVIGATION EXPERT SYSTEM			SYSTEM MENU	do l	config	reset	exit
ONBOARD NAVIGA			SYSTEM SUMMARY	MISSED CYCLES	PHASE	MODE	
GND	m	A P V	111				
BFS	2	CITMM	ac ]				
PRI 1-SITE RW TAC 2-STATE	LRU 1 2 3-3STAT 4-PIMU 5-BIMU 6-DRAG 7-TAC RNG BRG 8-BARO 9-MLS RNG AZ EL	CONFICITEDATION	rw EDW17 tac 1:	atm nominal	bfs go	1	delta

#### 5.3.2 Using the RESET Command

The reset command is invoked from the stopped configuration menu by typing a "r" (upper or lower case is recognized by the system). No carriage return is necessary, since the background routine monitoring the keyboard is looking for single character inputs. This command, although the same as the CLIPS reset command described earlier in this document, does more than just reset the CLIPS expert system. It also "recycles" input data so that the input data file that the ONAV Entry system will use is properly set up. This reset is always required prior to starting execution of the expert system.

#### 5.3.3 Using the GO Command

The GO command is invoked on the stopped configuration menu by typing a "g" (upper or lower case is recognized). Again, no carriage return is necessary. This is the command that actually starts the execution of the system. The first result to be noticed is that the display is altered somewhat in that a different set of system menu selections is displayed. This is shown in figure 5.3.3-1. The overall display at this point is then called the "running" configuration. Various background processing is taking place at this point, although no activity is visible on the screen for several seconds after the system menu selections change.

#### 5.3.4 Using the EXIT Command

The EXIT command is invoked from the stopped configuration menu by typing the character "e". This stops all processing in progress and returns the user to the Unix operating system prompt for the computer system being used.

#### 5.4 MONITORING EXECUTION

After the GO command is given and the running configuration is displayed, the system begins performing the monitoring of incoming data. Messages begin to show up on the display in the large window area, and status lights begin to be set on the left side of the display. Figure 5.4-1 illustrates this situation. It should be noted that the messages scroll down the message window from top to bottom.

Figure 5.3.3-1: Running Configuration Screen After GO Command

PRI BFS GND 1-SITE RW TAC 2-STATE	ONBOARD NAVIGATION EXPERT SYSTEM	ON EXPERT SYSTEM	
8-BARO 9-MLS RNG AZ EL TLM			
CONFIGURATION SUMMARY  rw EDW17 tac 111  atm nominal	SYSTEM SUMMARY MISSED CYCLES	SYSTEM MENU toggle tacan	stop runway
bfs go	PHASE	posn delta vel&posn delta delta cancelled	good hstd bad hstd no-go-bfs

Figure 5.4-1: ONAV Entry Display as System begins to Run

PRI TIME DIA CO	BFS	GND	ONBOARD NAVIGATION EXPERT	SYSTEM	12:59:40
1-SIIE KW GO TAC GO 2-STATE		BAD	133 kft	Drag should be returned to auto in the pass	o auto in
13-3STAT GOC 4-PIMU GOC 5-BIMU GOC 6-DRAG 7-TAC RNG 7-TAC RNG 9-BARO 9-MLS RNG AZ EL	1 2 GOOD GOOD GOOD GOOD GOOD GOOD	3 6000 0 6000 0 6000	12:59:35 134 KIT TACAN Des 12:59:35 134 Kft TACAN 1 i 12:59:35 134 Kft The bfs h 8elected 12:59:35 134 Kft The pass selected 12:59:35 134 Kft TACAN is 12:59:35 mach 6 Air data	TACAN bearing data-good ilag is on TACAN range data-good flag is on TACAN 1 is locking onto bearing TACAN 1 is locking onto range MSBLS 1 range is good The bfs has the correct runway selected The pass has the correct runway selected TACAN is now on channel 111 Air data is crew call	lag is on g is on earing ange unway runway
AMMIN NOTHER GILD TONOU	CITAM				
rw EDW17	tac	111	SYSTEM SUMMARY SYS		stop
atm nominal bfs go	,		MISSED CYCLES to to PHASE DO	toggle tacan posn delta	runway good hstd
ď				elta elled	bad hstd no-qo-bfs

#### 5.4.1 Display Messages

Messages resulting from the expert system's monitoring of all onboard Shuttle naviation sensor systems are displayed in the message window area. The messages consist of four parts:

- a time tag which references the message to mission time,
- an altitude or mach number reference which gives more meaning to the message itself, and
- 3) the text of the message.

In addition, each message may have emphasis placed on it for better visual attention through the use of both inverse video and/or asterisks on the far left of the message. The four types of visual inhancements have the following defined meanings:

- a) A NOMINAL EVENT NOTICE is displayed in normal type.
- b) An OFF-NOMINAL EVENT NOTICE is displayed with an inverse video highlight.
- at the beginning of the message.
- d) An OFF-NOMINAL RECOMMENDATION is displayed with an asterisk and with inverse video highlight.

#### 5.4.2 Subsystem Status Indicators

The status indicators along the left side of the display are used as "quick" scan information that can give a qualitative, visual measure of the status of an individual sensor system as monitored by the expert system. Each sensor will have notations that show up in each of the colums which correspond to LRU's of the sensor system. Those systems which have only one unit are indicated in the column for LRU 1. Each subsystem has an identification label on the display consisting of a 3-5 letter abbreviation. In front of each abbreviation is a number (e.g., 6 for drag). This number is a subwindow selection number used to select a specialized message window for the corresponding sensor subsystem.

#### 5.4.3 Subsystem Message Windows

A special message window can be displayed for each sensor subsystem. Whereas the overall system message window displays all messages, a subwindow displays that subset of all messages that relate to the specific sensor system. Any subwindow may be displayed by typing the number of the desired subwindow. No carriage return is necessary.

While viewing a subwindow, new messages for that subsystem will be displayed as they occur. As noted earlier, each subwindow has a non-zero number assigned to it as noted by the sensor name label on the display. If a person desires to look at some other subwindow, after viewing a given subwindow, simply type the desired number for the subwindow. If the overall system window with all messages is desired, the number 0 (zero) should be typed (again, no carriage return is needed). The current state of all visible messages is then displayed. Figures 5.4.3-1 through 5.4.3-9 show examples of each of the subwindows. It should be noted that if no messages have been generated for a particular sensor subsystem, the subwindow for that system will be blank except for the subwindow label at the top of the message area.

Figure 5.4.3-1: Landing Site Subwindow Example

ONBOARD NAVIGATION EXPERT SYSTEM 13:00:43	LANDING SITE 12:59:35 134 kft The bfs has the correct runway	12:59:35 134 kft The pass has the correct runway selected	
GND	BAD	1 2 3 GOOD GOOD GOOD GOOD GOOD GOOD GOOD GOOD	
BFS		2 GOOD G GOOD G GOOD G SUMMARY	
PRI	38	1 2 GOOD GOO GOOD GOO GOOD GOO GOOD GOO	
1_CTMB DW	1-SIIE KW TAC 2-STATE	1. ERU 1 2 3-3STAT GOOD GOO 4-PIMU GOOD GOO 5-BIMU GOOD GOO 6-DRAG 7-TAC RNG 8-BARO 9-MLS RNG 9-MLS RNG EL TLM  CONFIGURATION SUMM rw EDW17 tac atm nominal	יי

Figure 5.4.3-2: State Vectors Subwindow Example

13:01:05			
ONBOARD NAVIGATION EXPERT SYSTEM	STATE VECTORS 13:00:47 111 kft BFS transfer is in		
GND	BAD	3 G00D G00D G00D 1.1	
BFS GO		1 2 GOOD GOOD GOOD GOOD GOOD GOOD GOOD GOOD	
PRI GO	ဝ္ပ	KU 1 2 GOOD GOO GOOD GOO GOOD GOO GG KG KG KG MT T T T T T T T T T T T T T T T T T T	
1-SITE RW	TAC 2-STATE	LRU 1 2 3 3-3STAT GOOD GOOD GO 4-PIMU GOOD GOOD GOO 5-BIMU GOOD GOOD GOO 6-DRAG 7-TAC RNG 8-BARO 9-MLS RNG AZ EL TLM  CONFIGURATION SUMMARY rw EDW17 tac 1111 atm nominal bfs go	delta

Figure 5.4.3-3: Three String State Vectors Subwindow Example

ONBOARD NAVIGATION EXPERT SYSTEM 13:01:19	THREE STRING STATE VECTORS		
GND	BAD	3 3 30 G00D 30 G00D G00D G00D 1111	
BFS	00	2 GOOD GOOD GOOD AC 1	
	0 0 0 0	1 2 GOOD GOOD GOOD GOOD GOOD GOOD TION SUMMAA 17 tac 11	
	1-SITE RW TAC 2-STATE	LRU 1 2 3-3STAT GOOD GOO 4-PIMU GOOD GOO 5-BIMU GOOD GOO 6-DRAG 7-TAC RNG GOOD 9-MLS RNG AZ EL TLM  TLM  CONFIGURATION SUMM rw EDW17 tac atm nominal bfs go	6 + - - -

Figure 5.4.3-4: PASS IMU Subwindow Example

ONBOARD NAVIGATION EXPERT SYSTEM 13:06:28	PASS IMU							•										
GND		BAD	e E			G00D		OFF	OFF		G00D	G00D	G005		TARY	 		
BFS	9		2	GOOD	COMF	COMF		OFF	OFF		COMF	COMF	COMF		SUMMA			
	ල ද	)	  - 			GOOD		OFF	OFF		GOOD COMF	GOOD	GOOD		NOI	7		
	1-SITE RW	2-STATE	LRU	E.			6-DRAG	7-TAC RNG	BRG	8-BARO	RNG	AZ	EL	TLM	CONFIGURATION SUMM		bfs go	+ - -

Figure 5.4.3-5: BFS IMU Subwindow Example

щ	GND	ONBOARD NAVIGATION EXPERT SYSTEM 1	13:06:12
1-SITE KW GO GO TAC GO 2-STATE	BAD	BFS IMU 13:01:41 98 kft BFS is now on IMU 1	
tu 1			
	D BAD F GOOD		
GOOD	F GOOD		
RNG OFF			
BRG OFF OFF	OFF		
8-BARO			
9-MLS RNG COMF	 F4		
	 Fi		
EL GOOD COMF	F G000		
CONFIGURATION SUMM rw EDW17 tac	111		
<b>=</b> 0			
טה מיני			
do]+a	-		

Figure 5.4.3-6: Drag Altitude Subwindow Example

144	GND	ONBOARD NAVIGATION EXPERT SYSTEM 13:01:41
1-SITE RW GO GO TAC GO 2-STATE	BAD	DRAG ALTITUDE 13:01:27.103 kft Processing drag
LRU 1 2 3-3STAT GOOD GOOD ( 4-PIMU GOOD COMF ( 5-BIMU GOOD COMF (	3 G00D G00D G00D	
RNG	G00D	
8-BARO 9-MLS RNG COMF AZ COMF EL COMF		
GURATION SUMM EDW17 tac nominal go	ARY 111	
delta		

Figure 5.4.3-7: TACAN Subwindow Example

PRI 1-SITE RW GO	BFS	GND	ONBOARD NAVIGATION EXPERT SYSTEM 13:02:02
		BAD	l '
			3 02
LRU 1	7	 m	•
3-3STAT GOOD		BAD	97 kft
4-PIMU GOOD		G005	kft TACAN range data-good flag is
5-BIMU GOOD		G005	106 kft Processing TACAN bearing
6-DRAG			106 kft
7-TAC RNG GOOD		COMF GOOD	106 kft
BRG	COMF		LRU caused the TACAN 1 range
8-BARO			quality change
9-MLS RNG	COMF		13:01:09 106 kft Tacan Irange quality has changed
AZ	COMF		from unknown to good
EL	COMF		13:01:09 106 kft ONAV can't determine which Tacan
TLM			
CONFIGURATION SUMMARY	SUMMAF		13:01:09 106 kft Tacan 3range quality has changed
rw EDW17	tac 11	 	from unknown to good
atm nominal			134 kft
of siq			
			134 kft
delta			134 kft

Figure 5.4.3-8: Baro Altitude Subwindow Example

щ	GND	ONBOARD NAVIGATION EXPERT SYSTEM 13:02:25
I-SITE RW GO GO TAC GO		BARO ALTITUDE
	BAD	3 air data status is
		3 air data status is
LRU 1 2	 M	4 air data status is
3-3STAT GOOD BAD	BAD	:01:25 mach 4 air data status is
4-PIMU GOOD COMF	G005	:23 mach 4 air data status is
5-BIMU GOOD COMF	G005	4 air data status is
6-DRAG		39 mach 5 air data status i
RNG GOOD		12:59:35 mach 6 Air data is crew call
BRG OFF OFF	OFF	
8-BARO		
9-MLS RNG COMF		
EL COMF		
TLM		
CONFIGURATION SUMMAR	RY.	
rw EDW17 tac 111		
atm nominal		
delta		

Figure 5.4.3-9: MSBLS Subwindow Example

ONBOARD NAVIGATION EXPERT SYSTEM 13:06:20	27 kft	13:06:14 27 kft MSBLS range data-good flag is on 13:06:14 27 kft MSLBS is locking onto range 13:06:08 28 kft MSBLS 3 elevation is good 13:06:08 29 kft MSBLS 1 elevation is good 13:06:04 29 kft MSBLS is locking onto elevation 12:59:35 134 kft MSBLS 1 range is good	
GND	BAD 1.	1 00 0 0	
BFS GI GO	<b>B</b> 7	1	
щ	09	BAD GOOD GOOD COMI GOOD COMI GOOD COME GOOD COME GOOD COME GOOD COME	
1-SITE RW	TAC 2-STATE	TAT TAT MU MU AG C RNG C BRG RO BRG AZ AZ AZ AZ AZ AZ AZ AZ AZ AZ	bfs go delta

### 5.5 USER INPUTS DURING EXECUTION

The system menu selections of the ONAV Entry system change between the stopped and running configurations. This is because the nature of the inputs changes from one of "control" of the expert system to one of "providing manual inputs" to the expert system. These manual inputs are required because normal ONAV console operations in the MCC involve use of "voice loop" information by the console operator in their interpretation of sensor data. This verbal data is not available in the data stream which the ONAV Entry expert system uses. Therefore, this manual input method during execution is provided to ensure that the monitoring of sensor subsystems by the expert system is done properly and with the same data as available to human console operators.

The definition of the system menu selection available during execution are as follows:

- 1) STOP halts execution of the expert system at the next data cycle.
- 2) TOGGLE changes the desired Tacan to the other station in a selected Tacan area.
- RUNWAY changes the desired runway. Selection is entered as "Rnn" where "nn" is the 2-digit slot number.
- 4) GOOD HSTD indicates that the ground navigation vector is considered good.
- 5) BAD HSTD indicates that the ground navigation vector is considered bad.
- 6) NO\_GO\_BFS indicates that the BFS system has been declared to be in a no-go condition.
- 7) POSN DELTA indicates that the GUIDO officer has called
- a position only delta-state update.

  8) VEL&POSN DELTA indicates that the GUIDO officer has called a position and velocity delta-state update.
- 9) DELTA CANCELLED indicates that GUIDO officer is not going to do any delta-state update.

Each of these menu selections is invoked by typing the first letter of the name of the selection (e.g., "r" for RUNWAY command). It should be noted that each menu item has a unique first letter. Therefore, menu selection is with the first letter and the background processing looks for an individual character as the input selection.

#### 5.6 STOPPING EXECUTION

As the system continue to execute, messages continue to be generated and more and more of the sensor systems begin to be statused as the data progresses through the various stages of a Shuttle Entry phase activity. Figure 5.6-1 illustrates the appearance of the display at the later stages of a run.

The expert system may stop execution in one of two ways. The first method will be when the system no longer has any more data to operate on. Another way of saying this is that there are no more rules in the expert system that have activated. When this occurs, the selections in the system menu area of the display will change back to the stopped configuration, like that prior to execution.

If a user desires to stop processing while the system is still receiving and monitoring data, the running configuration of the screen provides a STOP command in the system menu. This command is invoked by typing the character "s". This causes the system menu selections to change to the stopped configuration, as illustrated in figure 5.6-2.

After the system is stopped by either method, a user may desire to begin configuration and execution activities again, or a user may want to stop completely. The previously described procedures for doing this can be used at this point.

Figure 5.6-1: ONAV Entry Display at Later Stages of Execution

ነ_ደግሞቹ ወጀ	PRI	BFS	GND	i	ONBOA	RD N	MAVIC	ONBOARD NAVIGATION EXPERT SYSTEM 13:06:37
TAC TAC 2-STATE	88	3	BAD	i i	13:06:30	24 25	kft	າ 88 ປັ
LRU	-	2	3		13:06:22	25 25	XIT Kft	MSBLS 3 azımutn 18 good MSBLS 1 azimuth is good
3-3STAT	BAD	G00D	BAD		13:06:20	26	kft	٠ <del>٦</del> ٢
5-BIMU	G005		_		13:06:14	27	Kft.	
6-DRAG					13:06:14	27	kft	is locking onto range
7-TAC RNG		OFF	OFF		13:06:08	28	kft	
BRG	OFF	OFF	OFF		13:06:08	28	kft	Processing TACAN range
8-BARO			-	*	13:02:37	84	kft	wrong major mode in pass ;
9-MLS RNG	GOOD		G005					Recommend crew call to select
AZ	GOOD		G005					mm304
EL	GOOD	COMF	G005	*	13:02:37	84	kft	wrong major mode in bfs ;
TIM								Recommend crew call to select
ONE TENED			>	i				mm304
rw EDW17	7 te	tac 111	 ::		SYSTEM SUMMARY	MMAF		SYSTEM MENU stop
atm nominal	nal				MISSED C	CYCLES	ည္သ	an
bfs go					PHASE			posn delta good hstd
,					MODE			
delta								delta cancelled no-go-bfs

Figure 5.6-2: ONAV Display after STOP Command is Given

tri	BFS	S GND	ONBOAR	D NAVIGAT	ONBOARD NAVIGATION EXPERT SYSTEM 13:06:50
I-SITE KW GO		- <b>-</b> -	13:06:30	24 kft Pr	kft Processing TACAN bearing
2-STATE		BAD	13:06:26	25 kft TA	TACAN bearing data-good flag is on
	1	1 1 1	13:06:22	kft	MSBLS 3 azimuth is good
LRU 1	2		13:06:22	kft	MSBLS 1 azimuth is good
3-3STAT BAD	G00D	OD BAD	13:06:20		MSLBS is locking onto azimuth
4-PIMU GOO	DO Q	MF GOOD	13:06:16	kft	
5-BIMU GOO	DO CO	MF GOOD	13:06:14	kft ]	MSBLS range data-good flag is on
6-DRAG			13:06:14	kft	MSLBS is locking onto range
7-TAC RNG OFF			13:06:08	kft	TACAN range data-good flag is on
BRG OFF	OFF	F OFF	13:06:08	kft	Processing TACAN range
8-BARO			* 13:02:37	84 kft w	wrong major mode in pass;
9-MLS RNG GOC	DO CO	MF GOOD		Re	Recommend crew call to select
AZ GOC	D CO	MF GOOD		mm	mm304
EL GOC	GOOD COMF	MF GOOD	* 13:02:37	84 kft w	wrong major mode in bfs;
TLM				Re	Recommend crew call to select
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1	1		mm M	mm304
CONFIGURATION SUMMARY	1 SUM	MARY			***************************************
rw EDW17	tac	111	SYSTEM SUMMARY	MARY	SYSTEM MENU
atm nominal			MISSED CYCLES	CLES	ob
bfs go			PHASE		config
			MODE		reset
delta					exit

#### Section 6

## MAINTENANCE & MODIFICATIONS

This section describes several procedures that relate to changing, maintaining, and modifying the ONAV Entry expert system.

#### 6.1 USING AN INCOMPLETE RULEBASE

Specifying "noload" on the expert system command line causes the program to proceed directly to the CLIPS command prompt. This capability is desirable when a user or maintainer wishes to run only a subset of all the ONAV sensor subsystem rule sets. For example, if only Tacan related rules are needed for a special run then this feature of the ONAV Entry system should be used. The process to do this would begin first by loading the following files:

control.r
general.r
tables.r
operator.r
output.r

Because rule files are generally not in the directory from which the Entry expert system is invoked, the load command must utilize the full path name of the files to ensure proper loading. An example would be:

### (load "try/general.r")

An alternative method of loading these "essential" rule sets would be to setup a CLIPS batch file containing the load commands desired. The loading of the essential rule files could then be accomplished by typing the CLIPS command:

## (batch "<your batch file name with all load commands>")

After this has been done, then any other rule file(s) may be loaded as needed. It should be noted that a user will usually always want to load the rule file "hstd.r," as it contains some essential types of processing. This should be evaluated by a user or maintainer on an individual basis as to whether the hstd.r file is needed.

After loading all the necessary files, all of the currently available CLIPS commands and features would be used to execute and examine the rules that have been loaded. Using the Entry expert system to do such loading as opposed to

using the CLIPS expert system itself enables many ONAV Entry features to be available, particularly the externally defined functions which are frequently used in ONAV Entry rules.

#### 6.2 EXECUTION IN THE SCROLLING MODE

An operating mode for ONAV Entry in some respects similar to the above described noload approach, is called scrolling mode. Scrolling mode allows the use of all CLIPS capabilities; e.g., printing facts or rules, limited execution, "watch", etc. This method of running the Entry expert system is particularly useful when testing and verifying rulebase and/or external function changes.

Figure 6.2-1 gives an example of running the expert system in scrolling mode. The entire rule base is first loaded and reset as in normal operation of the system. The RECYCLE command is then used to restart the data prep process and perform other background setup activity, somewhat analogous to the ONAV command used to invoke the expert system display as described earlier in this document.

At this point, one or more CLIPS commands are entered to enable various features of interest. Then the system is given the RUN command. Figure 6.2-2 shows an example where rule execution messages are requested during execution and then the system is started.

If the fact "(single step)" exists in the factbase (either through a deffacts statement in one of the rule files or through the use of the CLIPS assert command at the prompt), then CLIPS will halt at the end of the output phase. This allows the system to be run one ONAV cycle at a time.

It must be noted that asynchronous user input (via the system menu on the ONAV display) is NOT available in scrolling mode. So make sure the system is going to stop where you want it to stop before you start it when in scrolling mode. BREAK or DEL will halt CLIPS without terminating the process and bring you back to the CLIPS prompt, but it is NOT GUARANTEED TO LEAVE THE AGENDA IN THE CORRECT STATE! Therefore, once you interrupt a run in scrolling mode, you should start over by loading the system again to avoid any ambiguous results.

# Figure 6.2-1: Setting Up the Expert System in Screen Mode

\$ entry prep keyboard Welcome to the Entry ONAV Expert System Load in progress; please stand by... loading control/data rules loading landing site rules loading state rules loading imu rules loading 3-state rules loading drag rules loading tacan rules loading baro rules loading msbls rules loading hstd rules loading telemetry rules Don't forget to reset CLIPS CLIPS> (reset)
CLIPS> (recycle) configuration: runway KSC15 configuration: tacan -59 configuration: atmosphere nominal configuration: bfs-status go configuration: delta-state none CLIPS>

 $\overline{\phantom{a}}$ 

# Figure 6.2-2: Screen Mode Example Showing a Watch and Run

```
loading msbls rules
loading hstd rules
loading telemetry rules
Don't forget to reset CLIPS
CLIPS> (reset)
CLIPS> (recycle)
configuration: runway KSC15
configuration: tacan -59
configuration: atmosphere nominal
configuration: bfs-status go
configuration: delta-state none
CLIPS> (watch rules)
CLIPS> (run)
       1 control-kickoff: f-146
FIRE
time: 12:59:35
       2 control-change-phases: f-147 f-146
FIRE
                                    f-647
                                           f-151
FIRE
       3 control-kickoff-subphase:
FIRE
       4 control-kickoff-subphase:
                                     f-647
                                            f-154
       5 control-kickoff-subphase:
FIRE
                                     f-647
                                            f-226
       6 control-kickoff-subphase:
FIRE
                                     f-647
                                            f-230
FIRE
       7 control-kickoff-subphase:
                                     f-647
                                            f-239
FIRE
       8 control-kickoff-subphase:
                                            f-280
                                     f-647
```

The initial configuration cannot be changed while in the scrolling mode. You have to go to screen mode, change the configurations and return to scroll mode. Screen mode is where the ONAV Entry display is shown on the screen. Screen mode can be entered by typing the following command at the CLIPS prompt:

### (screen-on)

This command activates the ONAV display and shows the CLIPS prompt in the lower left portion of the display where the configuration summary is normally displayed. In this situation, the system menu commands are active and configuration changes can be made as described earlier in this document. Then use:

#### (screen-off)

to return to scroll mode. An alternative is to use the "(onav)" command at the CLIPS prompt. This is the command that is used to invoke the system when beginning a normal run. In this case the configuration parameters can be changed, and then the hidden system menu command "z" can be used to return to the CLIPS prompt.

Remember, the configuration menu changes only the initial configuration of the parameters; a reset command on the display system menu must be done after setting the desired configuration parameters in order for the changes to take effect. There will be no indication of this on the screen, so take care in working very deliberately and carefully.

#### 6.3 COMPILATION PROCEDURES

At various times, particularly when later releases of CLIPS are available for use in the ONAV Entry system or functions or features in the system are modified, it will be necessary to recompile the expert system code. In the top directory there is a "makefile" that recompiles the following 4 programs: entry, prep, keyboard, and msk.

If substantial recompilation is needed, you may want to redirect output and run in background by entering the following at the Unix system prompt:

## make >file 2>&1 & ,where file is a junk file name

It is recommended that this type of syntax in the make command be used, because most compiler output goes to standard error, not standard output.

It is recommended that the following steps be followed to compile a new version of CLIPS:

- a. go to the CLIPS source directory and load the new source files from tape or floppy
- b. In the file clip.h, there are some flags which specify which operating system you are using. Make sure UNIX\_V is 1 and all others are zero.
- c. Type the following Unix command, cc -c \*.c to compile all the CLIPS source files.
- d. Remove the library of the old CLIPS by the command: rm libclips.a
- e. Create the new CLIPS library with the following Unix command: ar re libelips.a \*.0

### 6.4 DATA FILE PREPARATION FROM LOGTAPES

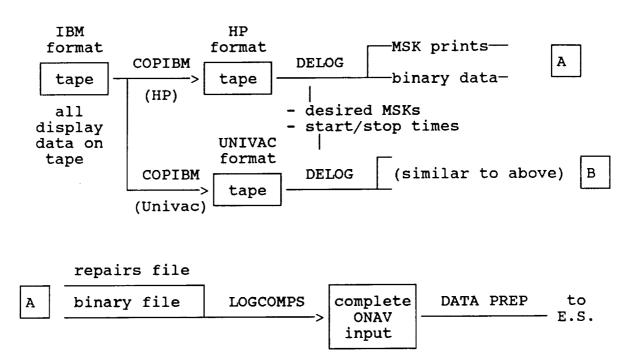
Logtapes from MCC simulations are used to generate data files for use by the current ONAV system. The overall process of generating a data set for use by the ONAV Entry system is illustrated in figure 6.4-1.

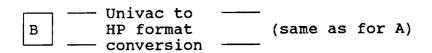
To create a data file for use, you must begin by obtaining a copy of the desired MCC tape at 1600 BPI. This procedure is defined by RSOC. Two tapes reels will likely be required for an typical Entry run, with about 6 minutes on each reel. Ideally, the time of the split between the reels should be at or shortly before a data dropout (static data); otherwise parameters which change infrequently will appear blank on the second reel.

See the HP DELOG user's guide for instructions on running DELOG. Only binary output is needed (file = delog.bin); printout and display output can be suppressed.

The ONAV Entry system support program called "logcomp" reads delog.bin, combines data from MSK 547, 548, and 545 with data repairs (see below) to produce comps.data, the input to data prep. After this processing is complete, move comps.data to the top directory of the ONAV Entry system for proper access by the expert system.

Figure 6.4-1: Data File Preparation Process Flow





#### 6.5 DATA REPAIRS FILE

Data repairs is a capability provided in the logcomps program to handle both difficulties with incomplete data that is sometimes encountered with DELOG tapes, as well as permits a method of doctoring input data for specialized types of testing of rules that might be necessary on occasion.

The file repairs contains a list of changes to the log tape data in the following form:

days hrs mins secs time of the repair parm-id value

— see data prep list (COMPS output index)

During logcomps processing the specified parameter is changed to the given value beginning at the specified time and continues until another repair of the same parm-di or until the end of the data file.

An operational note with respect to logcomps: the last line of repairs must be a time beyond the end of the log tape data. Otherwise, logcomp will get an end-of-file error.

### 6.6 DISPLAY SCREEN WINDOW DEFINITION

In the event that changes to the display window descriptions are desired, the following information is provided to assist in accomplishing such efforts. The background labels for the expert system display screen are defined in the file "windows". Each window is defined as follows:

#lines #cols top-line left-side
- }text (number of lines = #lines)

This file is read by the module OUTPUT.C; the windows must appear in the file in the order that they are read by the program.

#### 6.7 LANDING SITE TABLE

The landing site table information is important to ensuring that the ONAV Entry expert system has the correct information that corresponds to the flight data in use.

The landing site table (filename is: site) contains one line for each entry in the table according to the following format:

slot# runway MSBLS-chain TACAN-chain toggle

(1-30) 0 = not available 1 = available

#### 6.8 GENERAL OPERATION NOTES

The following are miscellaneous items of information relevant to various aspects of the the ONAV system. Most of them are maintenance and implementation related.

- a) When activating the screen for the expert system, make sure that all CLIPS debug types of output are disabled before executing the system in screen mode.

#### Section 7

#### **REFERENCES**

- "Guidelines and System Requirements For the Onboard Navigation (ONAV) Console Expert/Trainer System," NASA Johnson Space Center, Mission Support Directorate, Mission Planning & Analysis Division, JSC internal Note #JSC-22433, December 1986.
- "Knowledge Requirements For the Onboard Navigation (ONAV)
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  Mission Planning & Analysis Division, NASA Johnson Space
  Center, ENTRY phase specifications, Baseline Version 1.0,
  October 1987, JSC internal Note #JSC-22657.
- 3) Design Specification For the Onboard Navigation (ONAV) Console Expert/Trainer System," NASA Johnson Space Center, ENTRY Component, preliminary July 10, 1987.
- 4) HP DELOG User's Guide
- 5) "CLIPS Reference Manual," NASA Johnson Space Center, Mission Planning & Analysis Division, AI section, Version 4.1, September 1987.

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