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# IGES TRANSFORMER AND NURBS IN GRID GENERATION

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## ABSTRACT

In the field of Grid Generation and the CAD/CAM, there are numerous geometry output formats which require the designer to spend a great deal of time manipulating geometrical entities in order to achieve a useful sculptured geometrical description for grid generation. Also in this process, there is a danger of losing fidelity of the geometry under consideration. This stresses the importance of a standard geometry definition for the communication link between varying CAD/CAM and grid system. The IGES (Initial Graphics Exchange Specification) (Ref1) file is a widely used communication between CAD/CAM and the analysis tools. The scientists at NASA Research Centers - including NASA Ames, NASA Langley, NASA Lewis and NASA Marshall - have recognized this importance and therefore, in 1992 they formed the committee of the "NASA-IGES" which is the subset of the standard IGES. This committee stresses the importance and encourage the CFD community to use the standard IGES file for the interface between the CAD/CAM and CFD analysis. Also two of the IGES entities -- the NURBS Curve (Entity 126) and NURBS Surface (Entity 128) -- which have many useful geometric properties -- like the convex hull property, local control property and affine invariance, also widely utilized analytical geometries can be accurately represented using NURBS. This is important in today grid generation tools because of the emphasis of the interactive design.

To satisfy the geometry transformation between the CAD/CAM system and Grid Generation field, the CAGI-- Computer Aided Geometry Design is developed, which include the Geometry Transformation, Geometry Manipulation and Geometry Generation as well as the user interface. A self explanatory pictorial views of CAGI modules and links is shown in Figure 1.

This paper will present the successful development IGES file transformer and application of NURBS definition (Ref 3) in the grid generation (Ref 4,5).

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# **IGES TRANSFORMER AND NURBS**

**IN**

**GRID GENERATION**

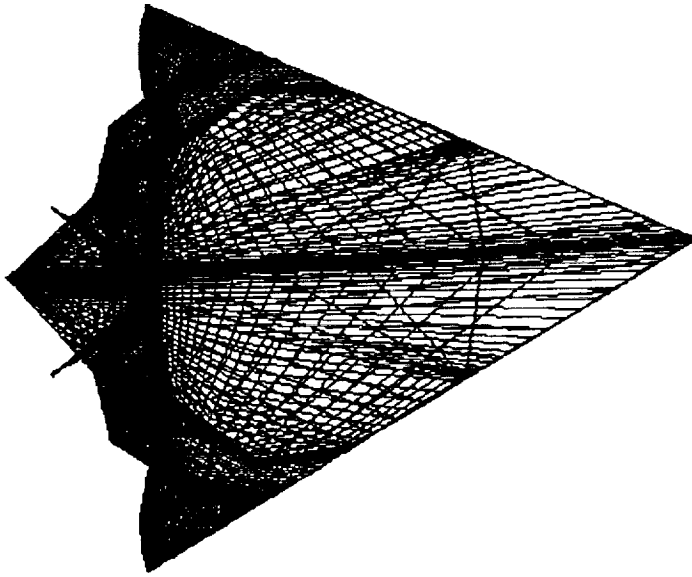
**Graduate Student : Tzu - Yi YU**

**Advisor : Dr. Bharat K. Soni**

**Sponsor :NASA/Marshall Space Flight Center**

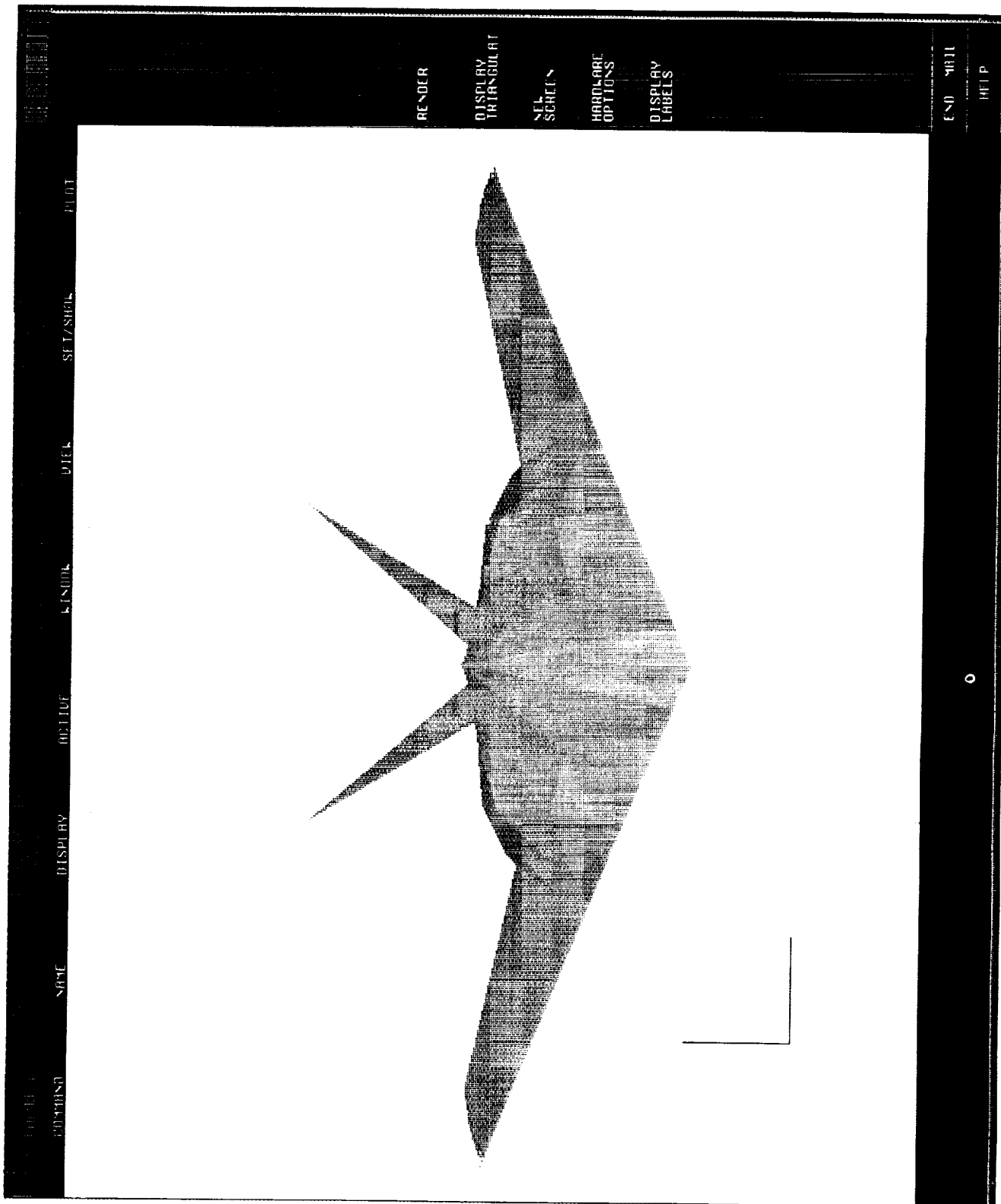
Entity Name List

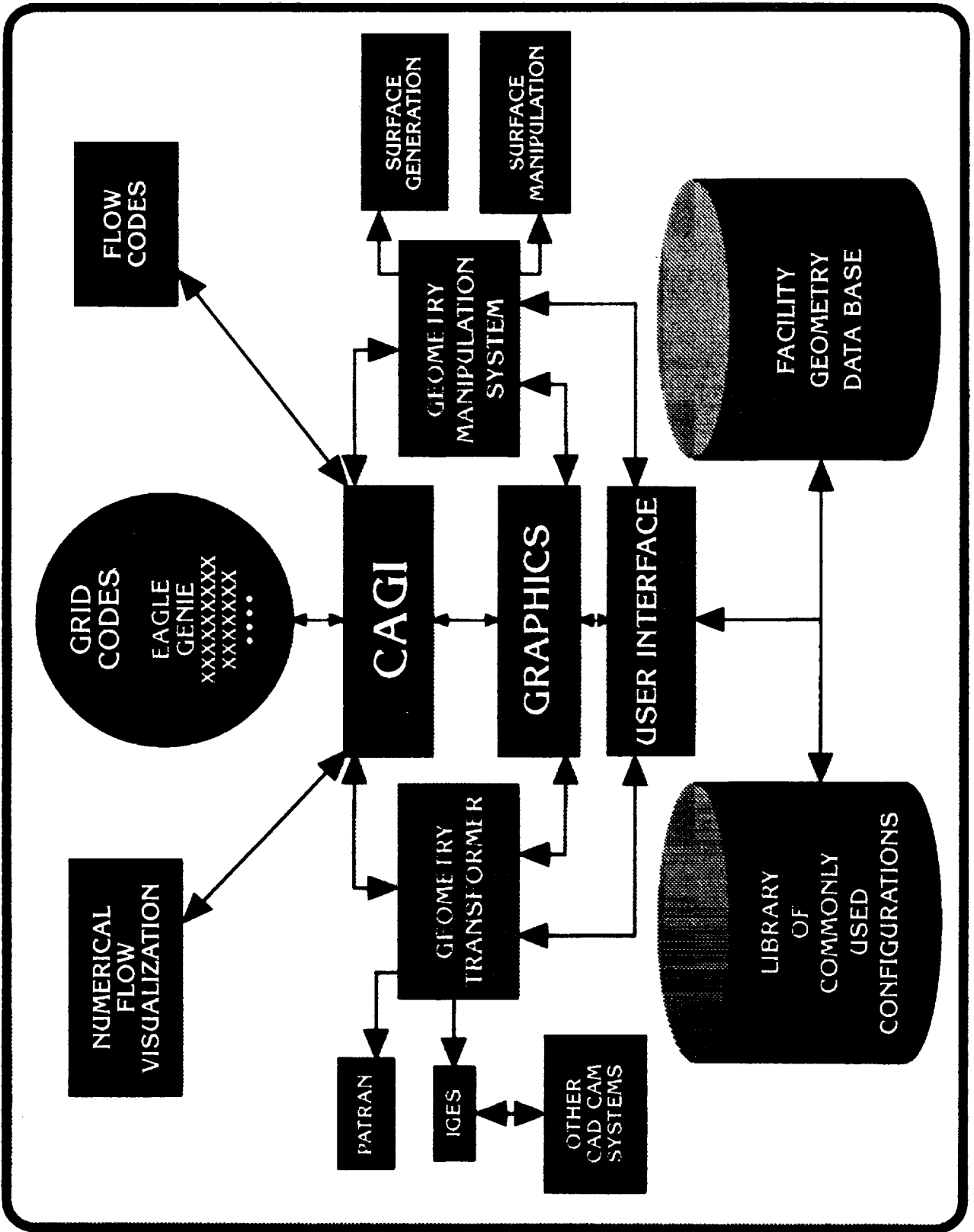
- 128\_1
- 128\_2
- 128\_3
- 128\_4
- 128\_5
- 128\_6
- 128\_7
- 128\_8
- 128\_9
- 128\_10
- 128\_11
- 128\_12
- 128\_13
- 128\_14
- 128\_15
- 128\_16
- 128\_17
- 128\_18



Operator Parameters

RTX = 42.000000  
RTX = 40.000000  
RTX = 38.000000  
RTX = 36.000000  
RTX = 38.000000  
RTX = 40.000000







## **MOTIVATION :**

- Follow the National Standard and set the communication between CAD/CAM and the Grid Generation Tools
- Apply the NURBS definition to Grid Generation

## **STRATEGY :**

- Develop the integrated computer program —  
CAGI : Computer Aided Grid Interface

**WHY IGES ?**

**... IGES -->**

**Initial Graphics Exchange Specification**

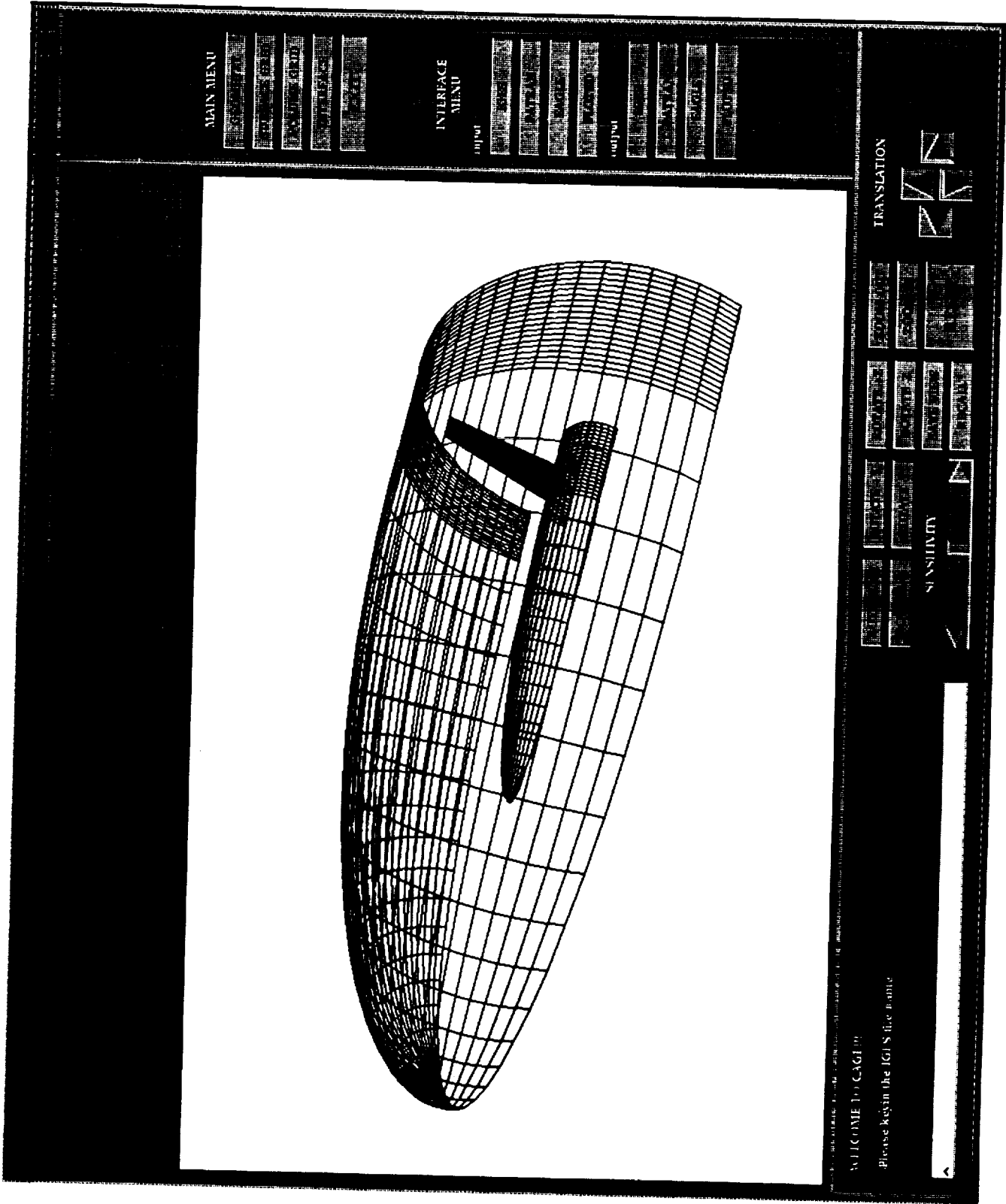
**..... National Standard**

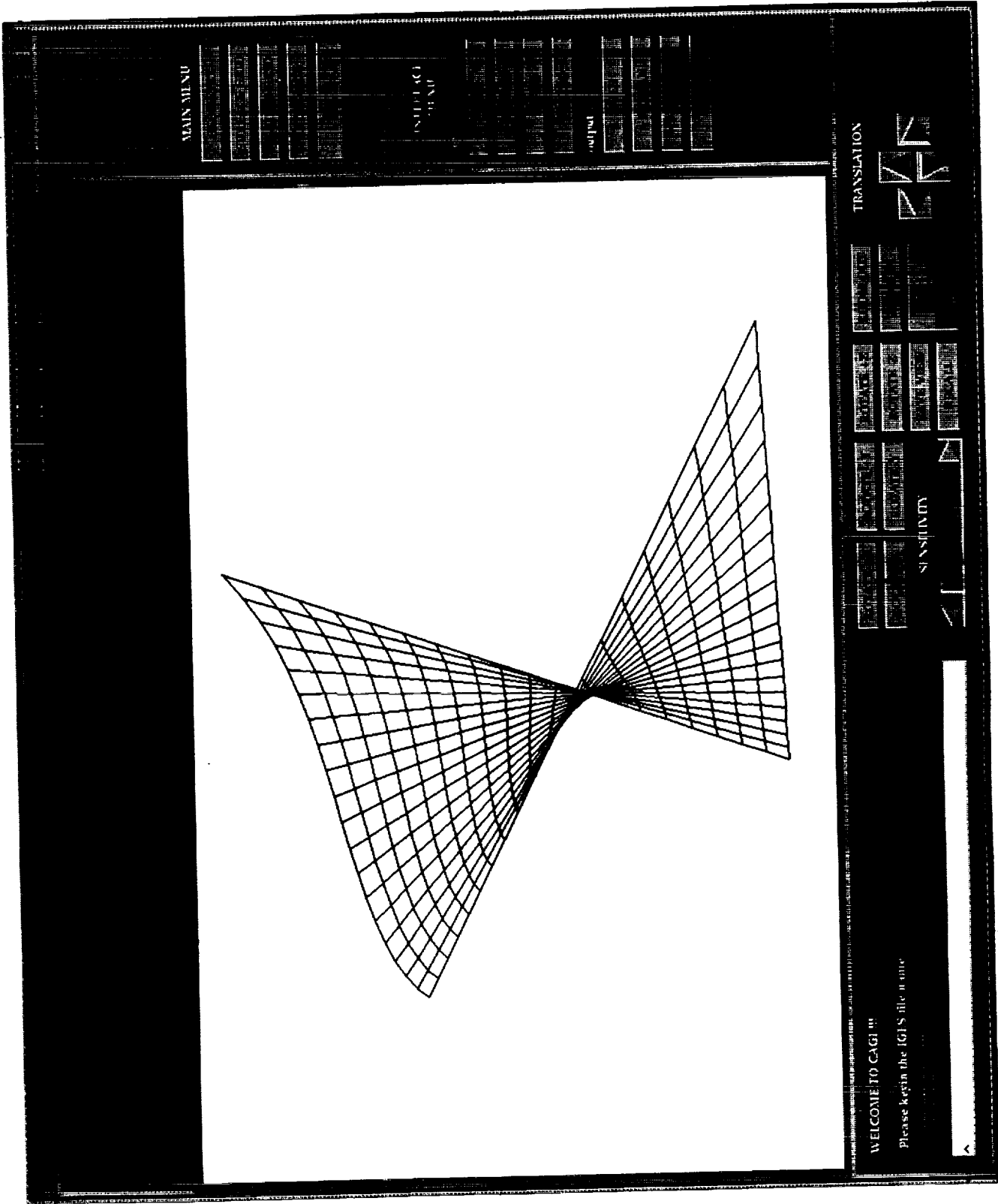
**..... All-inclusive**

**NASA IGES**

Entity Type Number	Entity Type	CAGI	NASA-IGES
100	Circular Arc	*	**
102	Composite Curve	*	**
104	Conic Arc	*	**
106	Copious Data	*	**
108	Plane	*	**
110	Line	*	**
112	Parametric Spline Curve	*	
114	Parametric Spline Surface	*	
116	Point	*	**
118	Ruled Surface	*	
120	Surface of Revolution	*	
122	Tabulated Cylinder	*	
124	Transformation Matrix	*	**
125	Flash		
126	Rational B-Spline Curve	*	**
128	Rational B-Spline Surface	*	**
130	Offset Curve		
140	Offset Surface		
141	Boundary		**
142	Curve on a Parametric Surface		**
143	Bounded Surface		**
144	Trimmed Parametric Surface		**



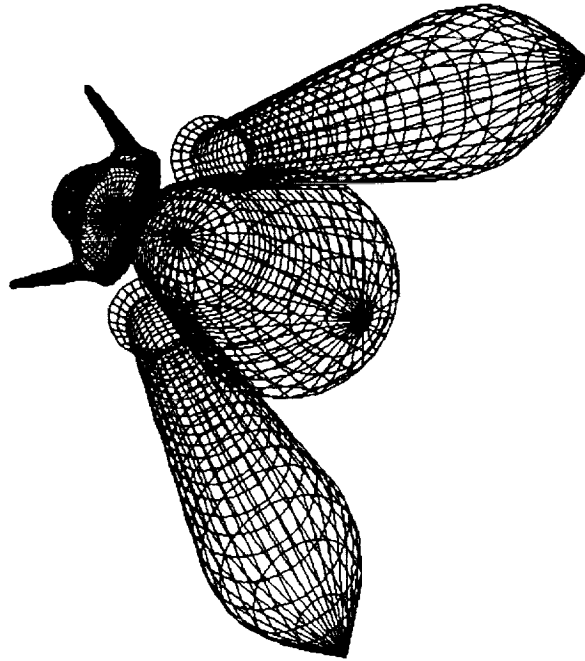




Entity Type Number	Entype Type	CAGI NURB	NASA-NURB-ONLY
100	Circular Arc	*	
102	Composite Curve		**
104	Conic Arc	*	
106	Copious Data		
108	Plane		
110	Line	*	
112	Parametric Spline Curve	*	
114	Parametric Spline Surface	*	
116	Point		
118	Ruled Surface		
120	Surface of Revolution	*	
122	Tabulated Cylinder		
124	Transformation Matrix	*	**
125	Flash		
126	Rational B-Spline Curve	*	**
128	Rational B-Spline Surface	*	**
130	Offset Curve		
140	Offset Surface		
141	Boundary		**
142	Curve on a Parametric Surface	*	**
143	Bounded Surface		**
144	Trimmed Parametric Surface		

128\_1  
128\_2  
128\_3  
128\_4  
128\_5

Entity Name List



CAGI MODULES

Geometry  
Generation

Geometry  
Manipulation

Volume  
Grid

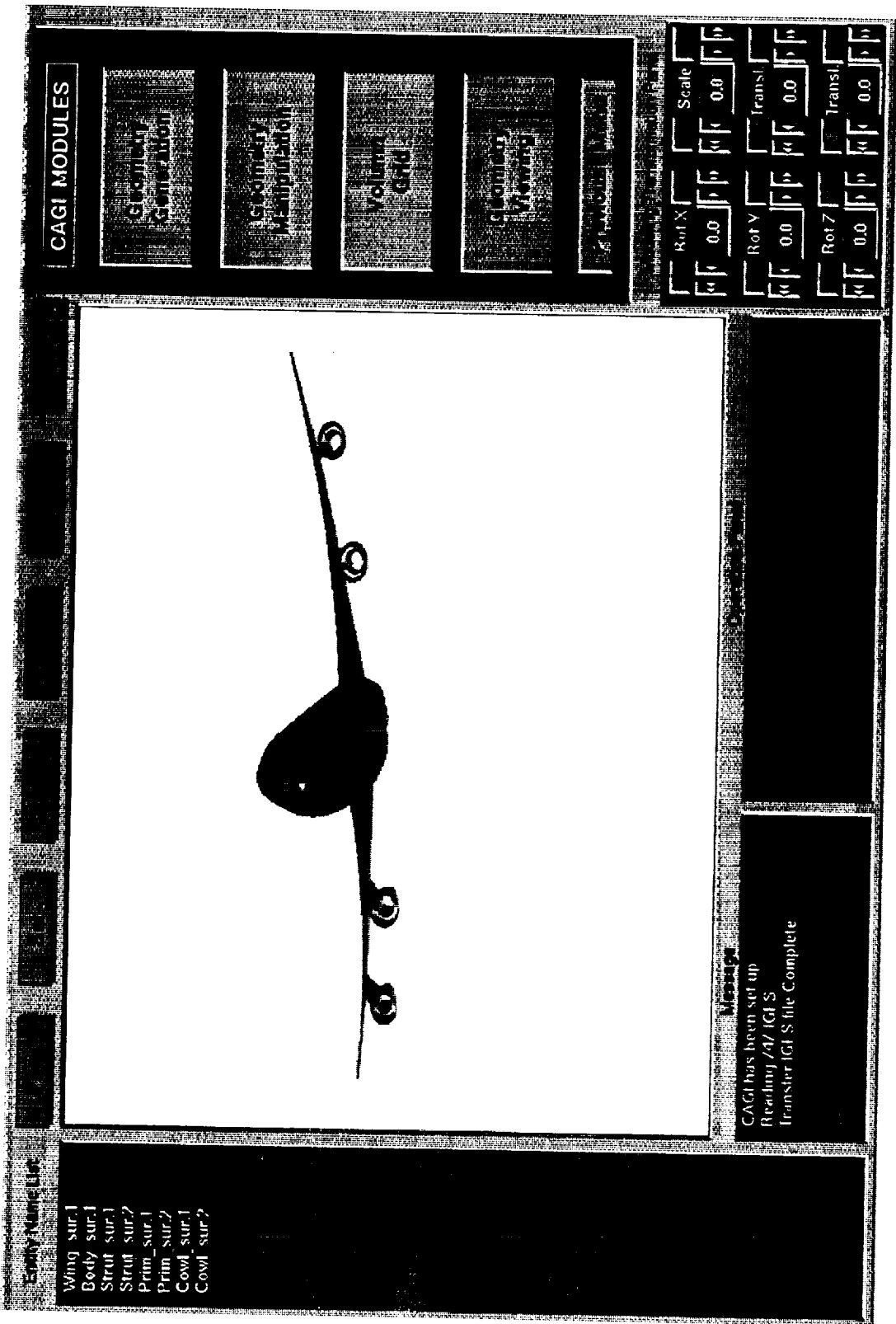
Geometry  
Viewing

Modeling Transformation Panel

Rot X	10	Scale	0.2
Rot Y	10	Transl	0.1
Rot Z	10	Transl	0.1

Operation Panel

room\_factor = 0.100000  
room\_factor = 0.100000  
room\_factor = 0.100000  
room\_factor = 0.100000  
Press the Set control



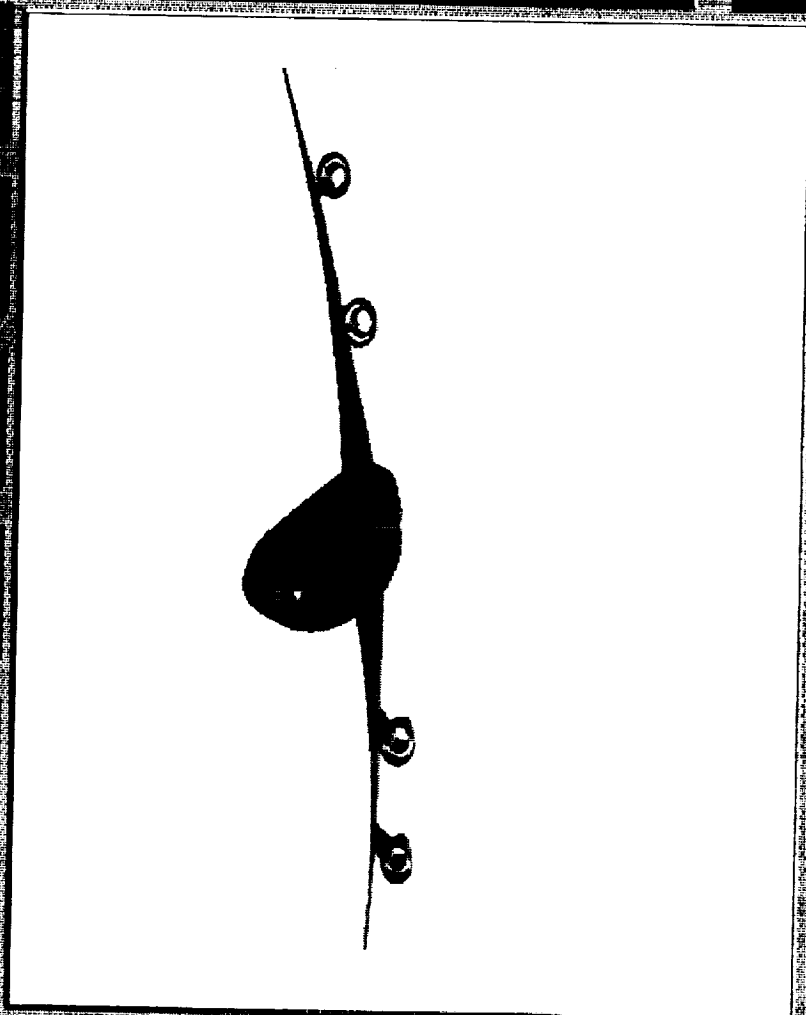
**CAGI MODULES**

Electrical Connections

Electrical Management

Volume Control

Electronics Displays



Rot X 0.0

Scale 0.0

Rot Y 0.0

Transl

Rot Z 0.0

Transl

Wing\_sur.1  
 Body\_sur.1  
 Strut\_sur.1  
 Strut\_sur.2  
 Prim\_sur.1  
 Prim\_sur.2  
 Cowl\_sur.1  
 Cowl\_sur.2

**Message**

CAGI has been set up  
 Reading /4/ IGI S  
 Transfer IGI S file Complete



## **Geometry Generation :**

- **Point, Line , Parametric Curve , Bezier Curve**
- **NURBS Curve**
- **TFI , NURBS Surface , Bezier Surface**
- **Surface of Revolution**

## **Geometry Manipulation :**

- **Picking , Changing the definition of NURBS**
- **Redistribute the existing geometry**



## **Geometry Generation :**

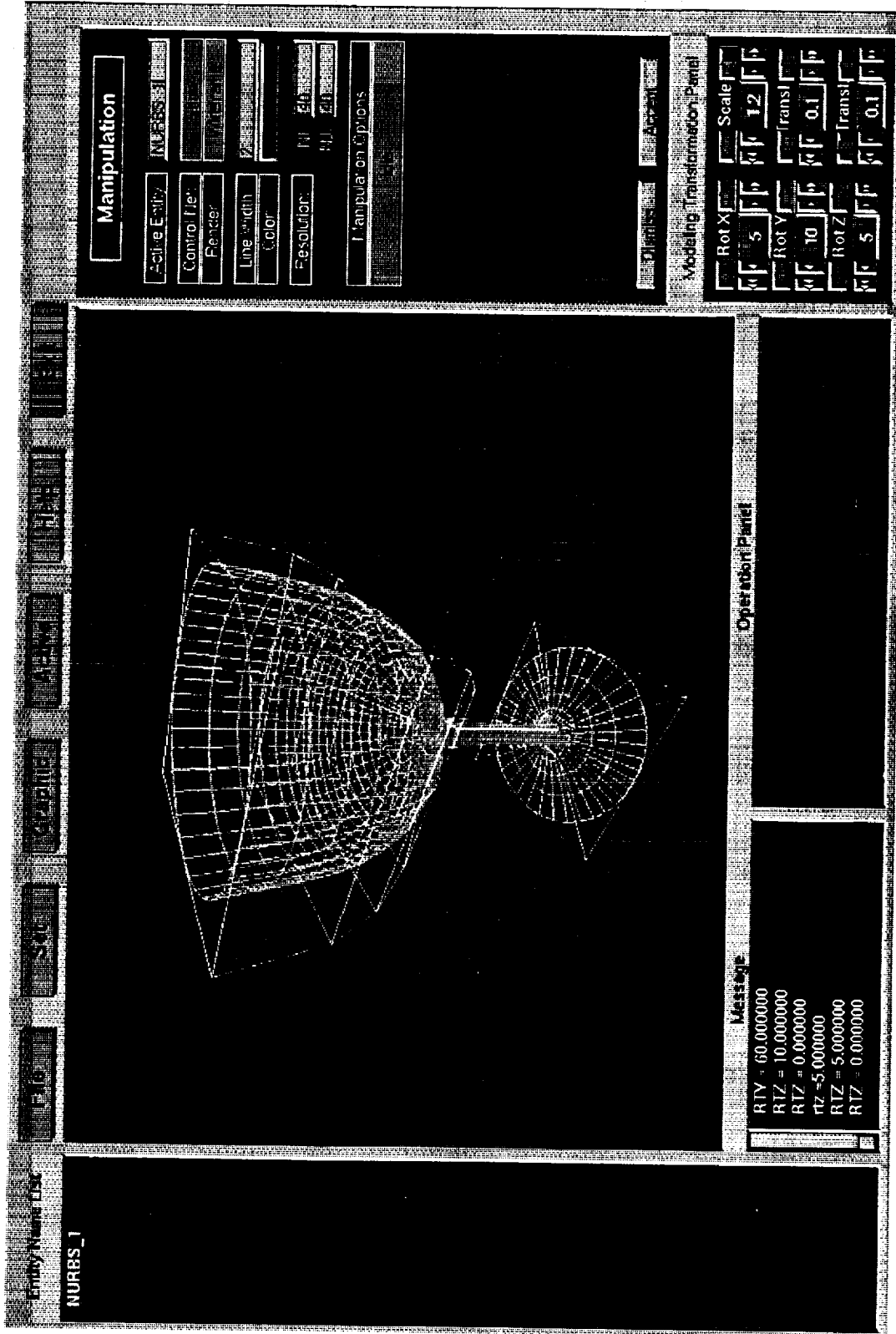
- **Point, Line, Parametric Curve, Bezier Curve  
NURBS Curve**
- **TFI, NURBS Surface, Bezier Surface  
Surface of Revolution**

## **Geometry Manipulation :**

- **Picking, Changing the definition of NURBS  
Redistribute the existing geometry**









## • NURBS Curve

> Entity type = 126

$$C(t) = \frac{\sum_{i=0}^K W(i)P(i)b_i(t)}{\sum_{i=0}^K W(i)b_i(t)}$$

$W(i)$  : the weights

$P(i)$  : the control points

$b_i(t)$  : the basis functions

$$b_{i,k}(t) = \frac{(t - T(i))b_{i,k-1}(t)}{T(i + k - 1) - T(i)} + \frac{(T(i + k) - t)b_{i+1,k-1}(t)}{T(i + k) - T(i + 1)}$$

where subscript  $k$  is the order of the curve

and  $b_{i,1}(t) = 1$  if  $T(i) \leq t < T(i + 1)$

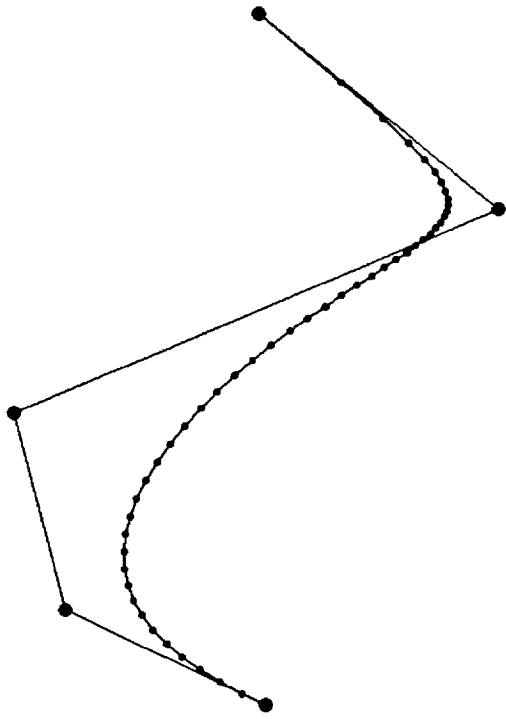
$= 0$  otherwise

$$M = k - 1, N = K - M + 1$$

knot sequence :

$$T(-M) \dots T(0) \dots T(N+M)$$

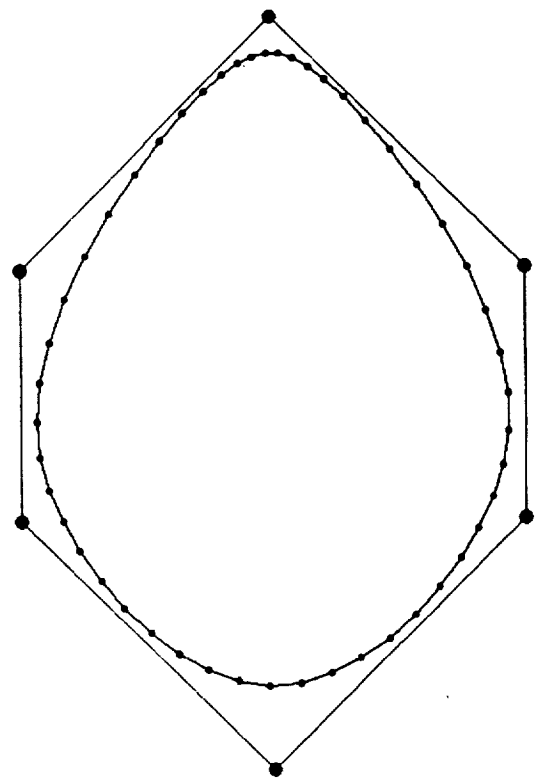
GEOMETRY  
Red:Control Net Blue:NURB curve  
Open , nonuniform and rational curve



5x1

5x1

GEOMETRY  
Red:Control Net Blue:NURB curve  
close , periodic nonuniform and rational curve



6x1

6x1

## ● NURBS Surface

> Entity type = 128

$$S(s, t) = \frac{\sum_{i=0}^{K1} \sum_{j=0}^{K2} W(i, j) P(i, j) b_i(s) b_j(t)}{\sum_{i=0}^{K1} \sum_{j=0}^{K2} W(i, j) b_i(s) b_j(t)}$$

$W(i, j)$  = weights

$P(i, j)$  = control points

$b_i(s)$ ,  $b_j(t)$  : the basis functions in

$$b_{i, k1}(s) = \frac{(s - S(i)) b_{i, k1-1}(s)}{S(i + k1 - 1) - S(i)} + \frac{(S(i + k1) - s) b_{i+1, k1-1}(s)}{S(i + k1) - S(i + 1)}$$

where  $k1$  is the order of the surface in I direction  
and  $b_{i,1}(s) = 1$  if  $S(i) \leq s < S(i + 1)$   
 $= 0$  otherwise

$$b_{i, k2}(t) = \frac{(t - T(i)) b_{i, k2-1}(t)}{T(i + k2 - 1) - T(i)} + \frac{(T(i + k2) - t) b_{i+1, k2-1}(t)}{T(i + k2) - T(i + 1)}$$

where  $k2$  is the order of the surface in J direction  
and  $b_{i,1}(t) = 1$  if  $T(i) \leq t < T(i + 1)$   
 $= 0$  otherwise

$$M1 = k1 - 1, N1 = K1 - M1 + 1$$

knot sequence :

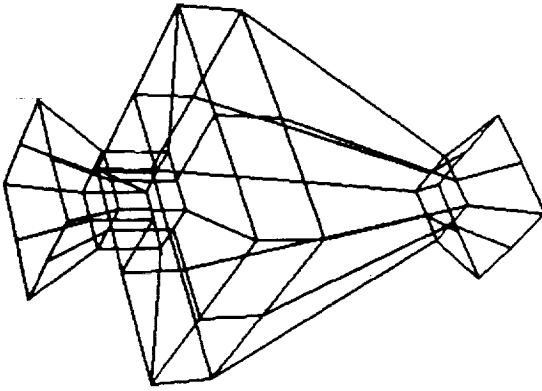
$$S(-M1) \dots S(0) \dots S(N1 + M1)$$

$$M2 = k2 - 1, N2 = K2 - M2 + 1$$

knot sequence :

$$T(-M2) \dots T(0) \dots T(N2 + M2)$$

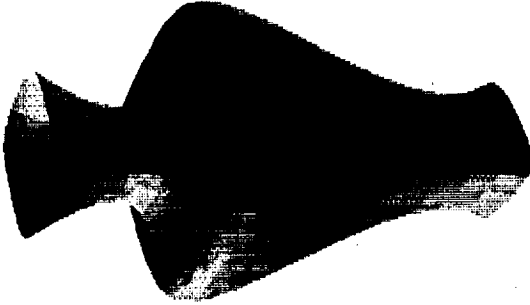
GEOMETRY  
Control Net : 11 X 7



3/6/60

8A18 1

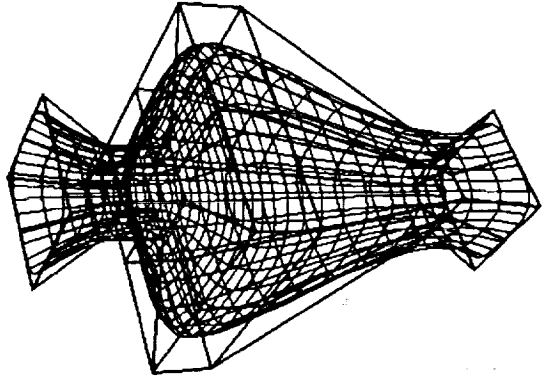
GEOMETRY  
NURB Surface: 30X30, Cubic Surface  
Periodic in  $u$ , Multiplicity in  $J$



3/6/60

8A18 1

GEOMETRY  
Control Net : 11 X 7  
NURB Surface: 30 X 30



3/6/60

8A18 1

# ● NURBS Volume

$$V(s, t, w) = \frac{\sum_{i=0}^{K1} \sum_{j=0}^{K2} \sum_{k=0}^{K3} W(i, j, k) P(i, j, k) b_i(s) b_j(t) b_k(u)}{\sum_{i=0}^{K1} \sum_{j=0}^{K2} \sum_{k=0}^{K3} W(i, j, k) b_i(s) b_j(t) b_k(u)}$$

$W(i, j, k)$  = the weights of the control volume

$P(i, j, k)$  = the control points of the volume

$b_i(s), b_j(t), b_k(u)$  : the basis functions in I J K direction

$$b_{i, k1}(s) = \frac{(s - S(i)) b_{i, k1-1}(s)}{S(i + k1 - 1) - S(i)} + \frac{(S(i + k1) - s) b_{i+1, k1-1}(s)}{S(i + k1) - S(i + 1)}$$

where  $k1$  is the order of the volume in I direction

and  $b_{i,1}(s) = 1$  if  $S(i) \leq s < S(i + 1)$   
 $= 0$  otherwise

$$b_{i, k2}(t) = \frac{(t - T(i)) b_{i, k2-1}(t)}{T(i + k2 - 1) - T(i)} + \frac{(T(i + k2) - t) b_{i+1, k2-1}(t)}{T(i + k2) - T(i + 1)}$$

where  $k2$  is the order of the volume in J direction

and  $b_{i,1}(t) = 1$  if  $T(i) \leq t < T(i + 1)$   
 $= 0$  otherwise

$$b_{i, k3}(u) = \frac{(u - U(i)) b_{i, k3-1}(u)}{U(i + k3 - 1) - U(i)} + \frac{(U(i + k3) - u) b_{i+1, k3-1}(u)}{U(i + k3) - U(i + 1)}$$

where  $k3$  is the order of the volume in K direction

and  $b_{i,1}(u) = 1$  if  $U(i) \leq u < U(i + 1)$   
 $= 0$  otherwise

$$M1 = k1 - 1, N1 = K1 - M1 + 1$$

knot sequence :

$$S(-M1) \dots S(0) \dots S(N1 + M1)$$

$$M2 = k2 - 1, N2 = K2 - M2 + 1$$

knot sequence :

$$T(-M2) \dots T(0) \dots T(N2 + M2)$$

$$M3 = k3 - 1, N3 = K3 - M3 + 1$$

knot sequence :

$$U(-M3) \dots U(0) \dots U(N2 + M2)$$

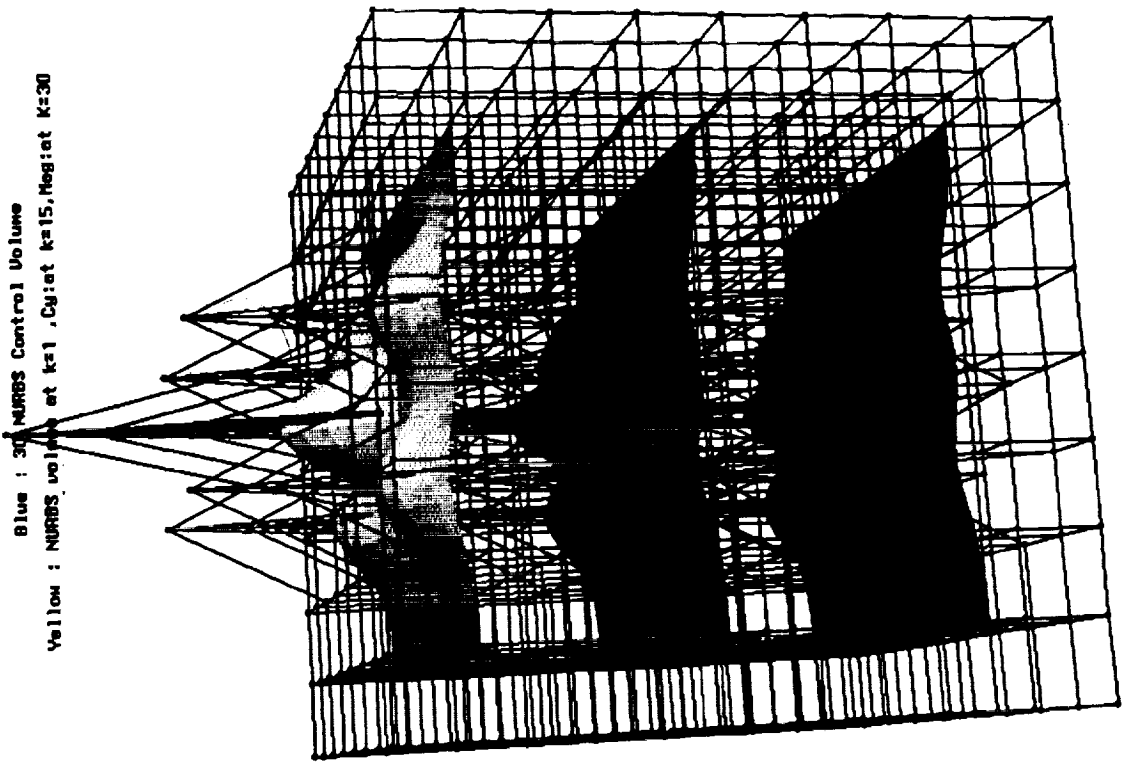
GEOMETRY

Blue : 30 NURBS Control Volume

Yellow : NURBS volume at k=1 ,Cyl:et k=15, Mag:iat k=30

GRID 1  
GRID 2

9x9x9  
30x30x30





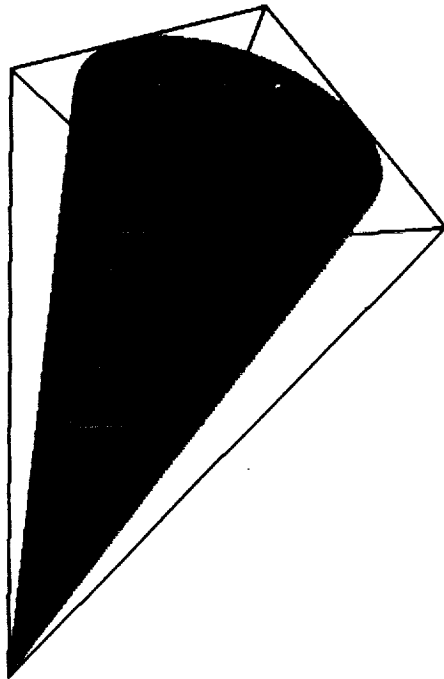


- **WHY NURBS**

- **Local control**
- **stable**
- **describe the analytic geometry**
- **flexible and efficient data structure**

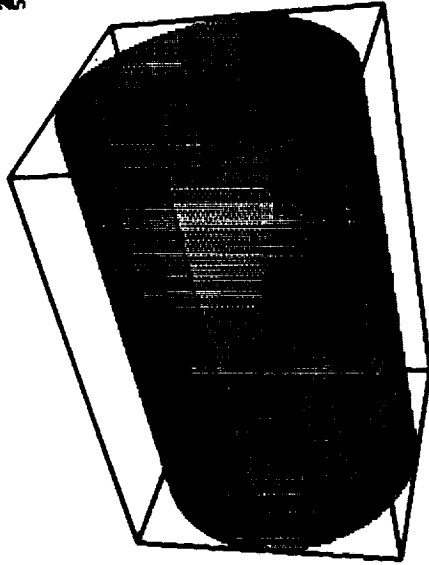
GEOMETRY  
Black: MURBS Control Net  
Yellow: MURBS CONE

250 880



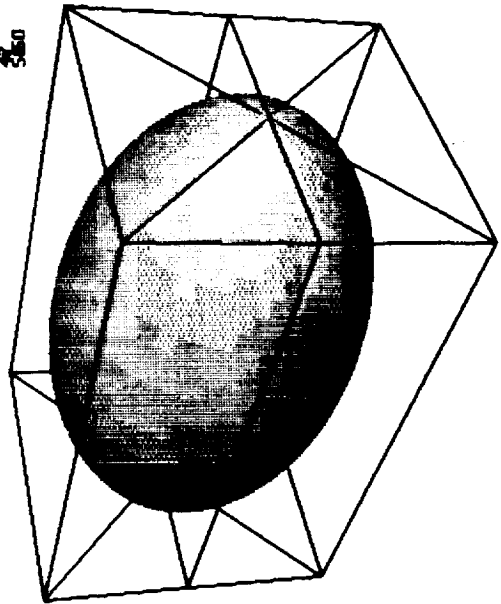
GEOMETRY  
Black: MURBS Control Net  
Yellow: MURBS Cylinder

250 880



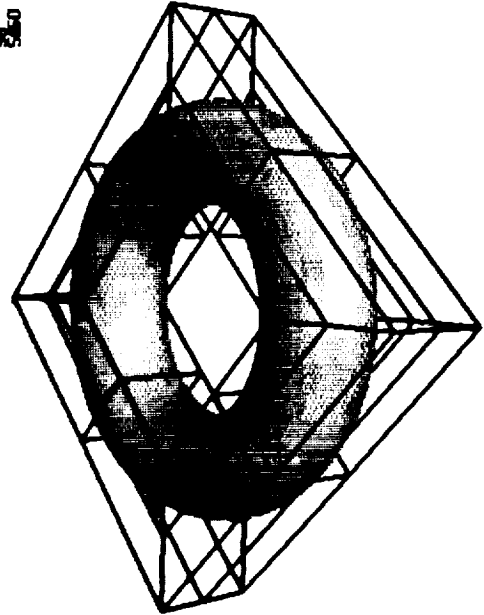
GEOMETRY  
Black: MURBS Control Net  
Yellow: MURBS Ellipsoid

250 880



GEOMETRY  
Black: MURBS Control Net  
Yellow: MURBS Torus

250 880





## ● Inverse Approach

- > Given input curve  $X_0, X_1, \dots, X_L$  determine the control points  $d_{-1}, d_0, \dots, d_L$
- > Knot sequence: by chord length or centripetal

$$\begin{bmatrix} 1 \\ \alpha_1 \beta_1 \gamma_1 \\ \alpha_2 \beta_2 \gamma_2 \\ \dots \\ \alpha_{L-1} \beta_{L-1} \gamma_{L-1} \\ 0 \\ I \end{bmatrix} \begin{bmatrix} d_0 \\ d_1 \\ d_2 \\ \dots \\ d_{L-1} \\ d_L \end{bmatrix} = \begin{bmatrix} r_0 \\ r_1 \\ r_2 \\ \dots \\ r_{L-1} \\ r_L \end{bmatrix}$$

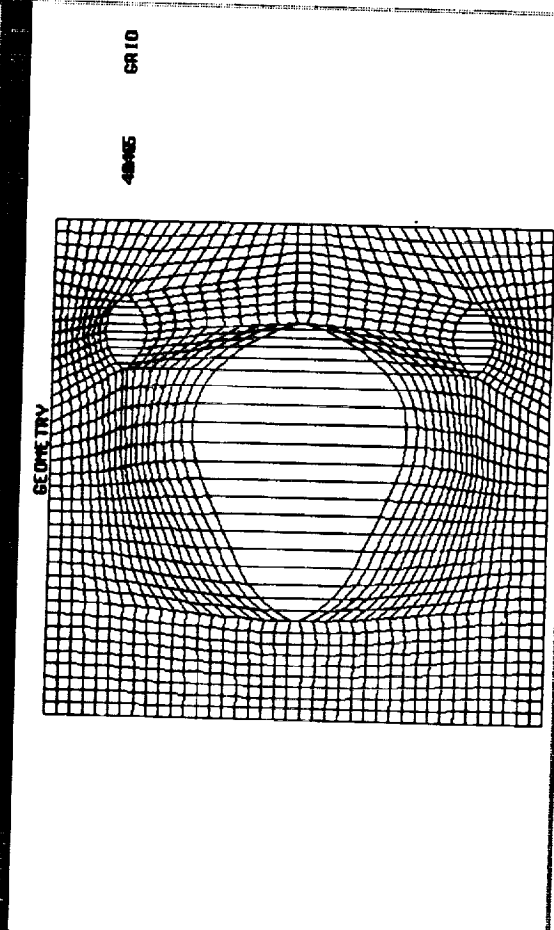
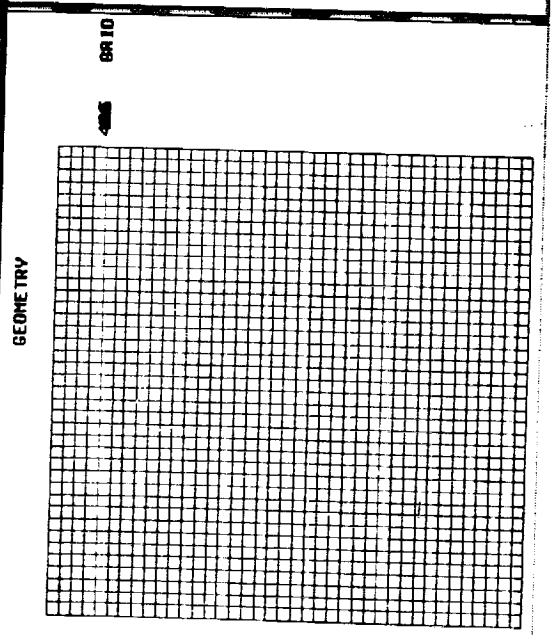
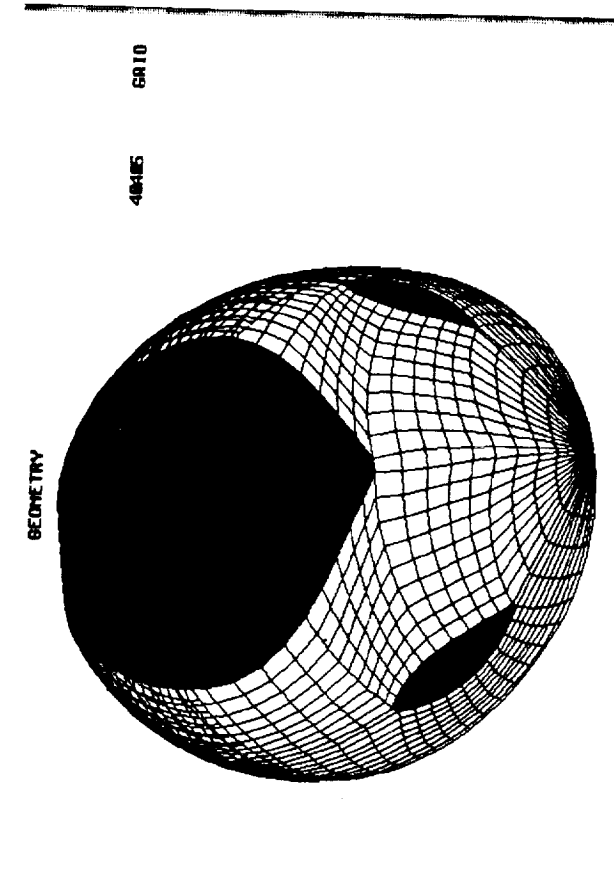
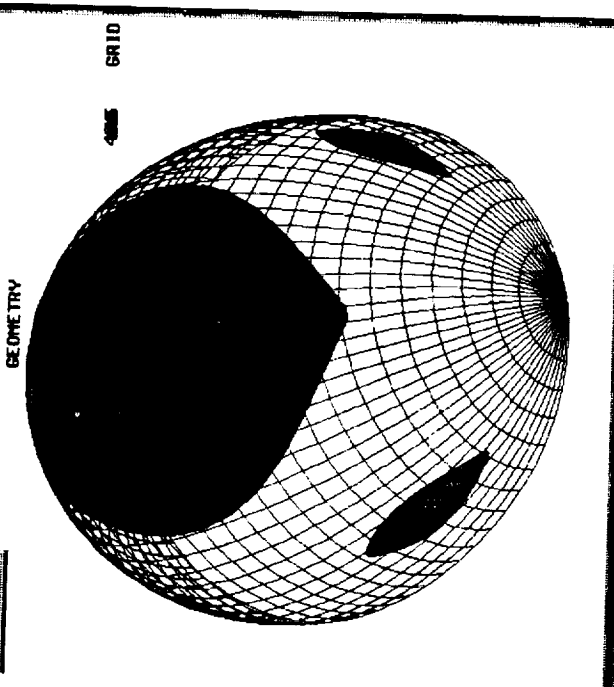
$$\begin{bmatrix} \beta_0 \gamma_0 \\ \alpha_1 \beta_1 \gamma_1 \\ \alpha_2 \beta_2 \gamma_2 \\ \dots \\ \alpha_{L-2} \beta_{L-2} \gamma_{L-2} \\ \alpha_{L-1} \beta_{L-1} \gamma_{L-1} \\ \gamma_0 \end{bmatrix} \begin{bmatrix} a_0 \\ d_0 \\ d_1 \\ d_2 \\ \dots \\ d_{L-2} \\ d_{L-1} \end{bmatrix} = \begin{bmatrix} r_0 \\ r_1 \\ r_2 \\ \dots \\ r_{L-2} \\ r_{L-1} \end{bmatrix}$$

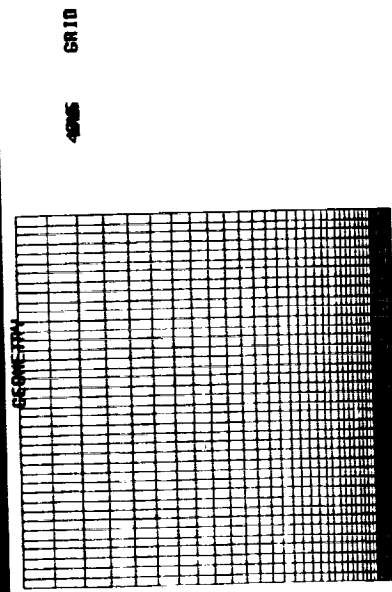
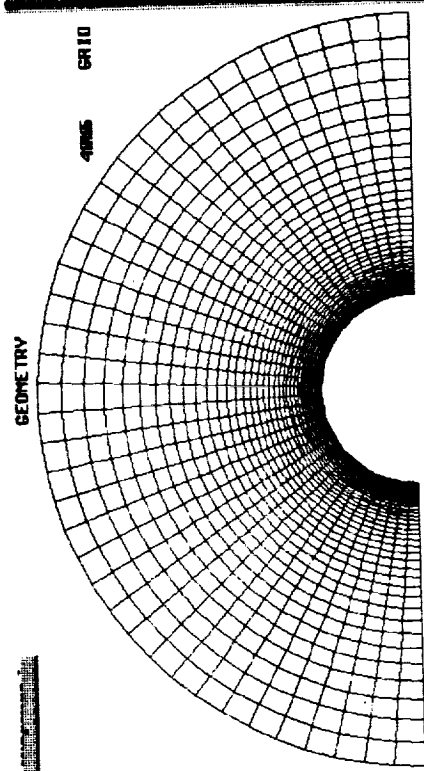
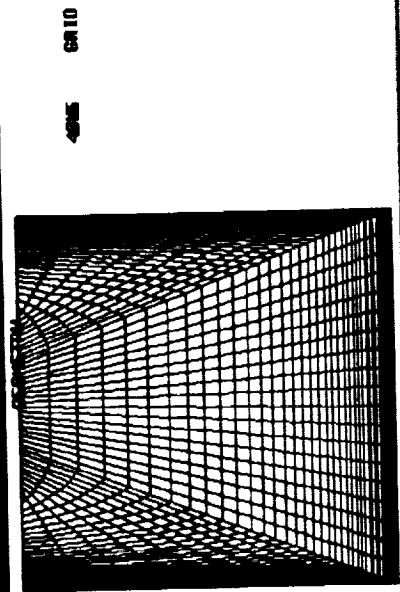
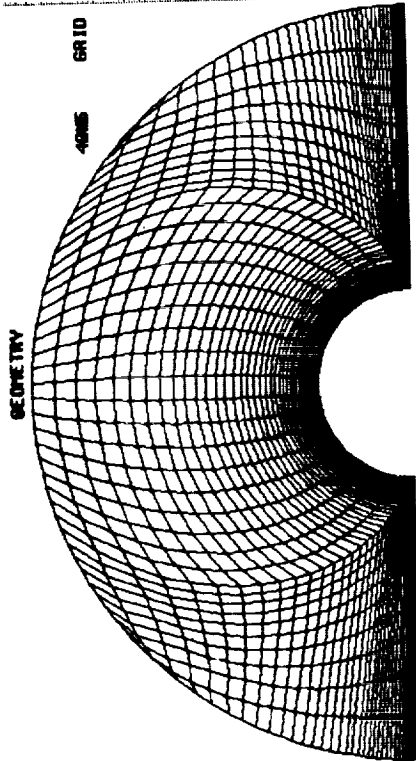
$$\alpha_i = \frac{\Delta_i^2}{\Delta_{i-2} + \Delta_{i-1} + \Delta_i} \quad \beta_i = \frac{\Delta(\Delta_{i-2} + \Delta_{i-1})}{\Delta_{i-2} + \Delta_{i-1} + \Delta_i} + \frac{\Delta_{i-1}(\Delta_i + \Delta_{i+1})}{\Delta_{i-1} + \Delta_i + \Delta_{i+1}} \quad \gamma_i = \frac{\Delta_i^2}{\Delta_{i-1} + \Delta_i + \Delta_{i+1}}$$

$r_0, r_L$  could be arbitrarily set  
 $r_i = (\Delta_{i-1} + \Delta_i)x_i$

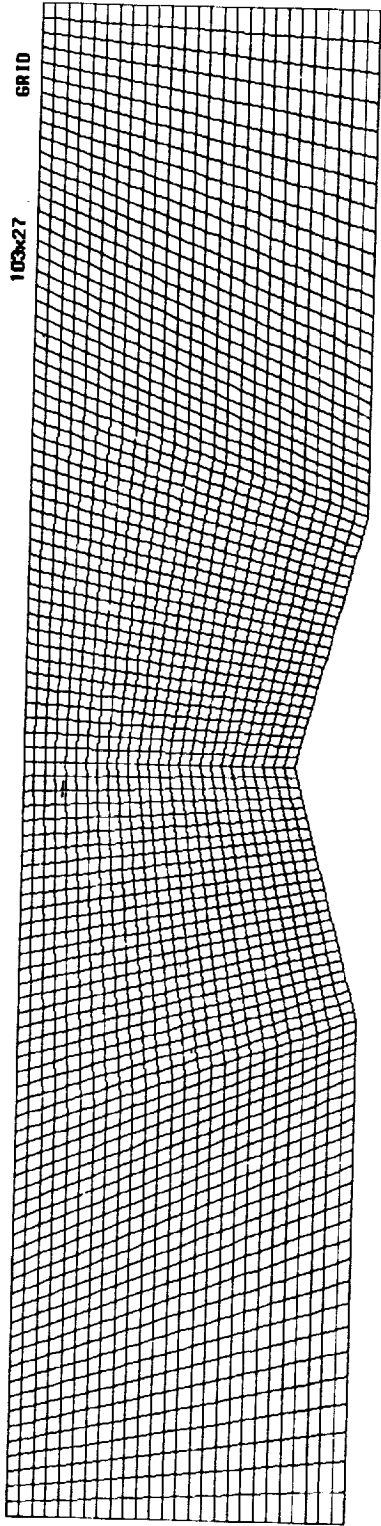
$\Delta_{-1} = \Delta_{L-1}, \Delta_{-2} = \Delta_{L-2}$   
 $r_i = (\Delta_{i-1} + \Delta_i)x_i$

and we set  $\Delta_{-1} = \Delta_L = 0$

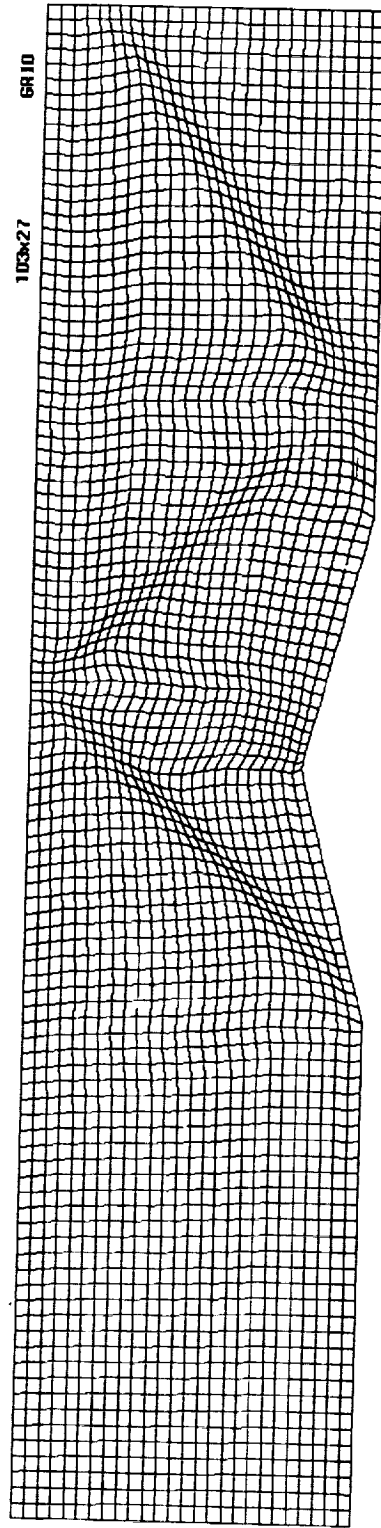




GEOMETRY  
initial grid



GEOMETRY  
adaptive grid





## **Conclusion :**

- **Importance of Geometry Transformation between different system**
- **NURBS provide robust Geometry data structure**

## **Future Work :**

- **Geometry Generation / Manipulation**
- **IGES Entities with NURBS form**



## References

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6. Bartels/Beatty/Barsky:" An Introduction to Splines for the Use in Computer Graphics and Geometric Modeling" Morgan Kaufmann Publishers , 1987 .
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