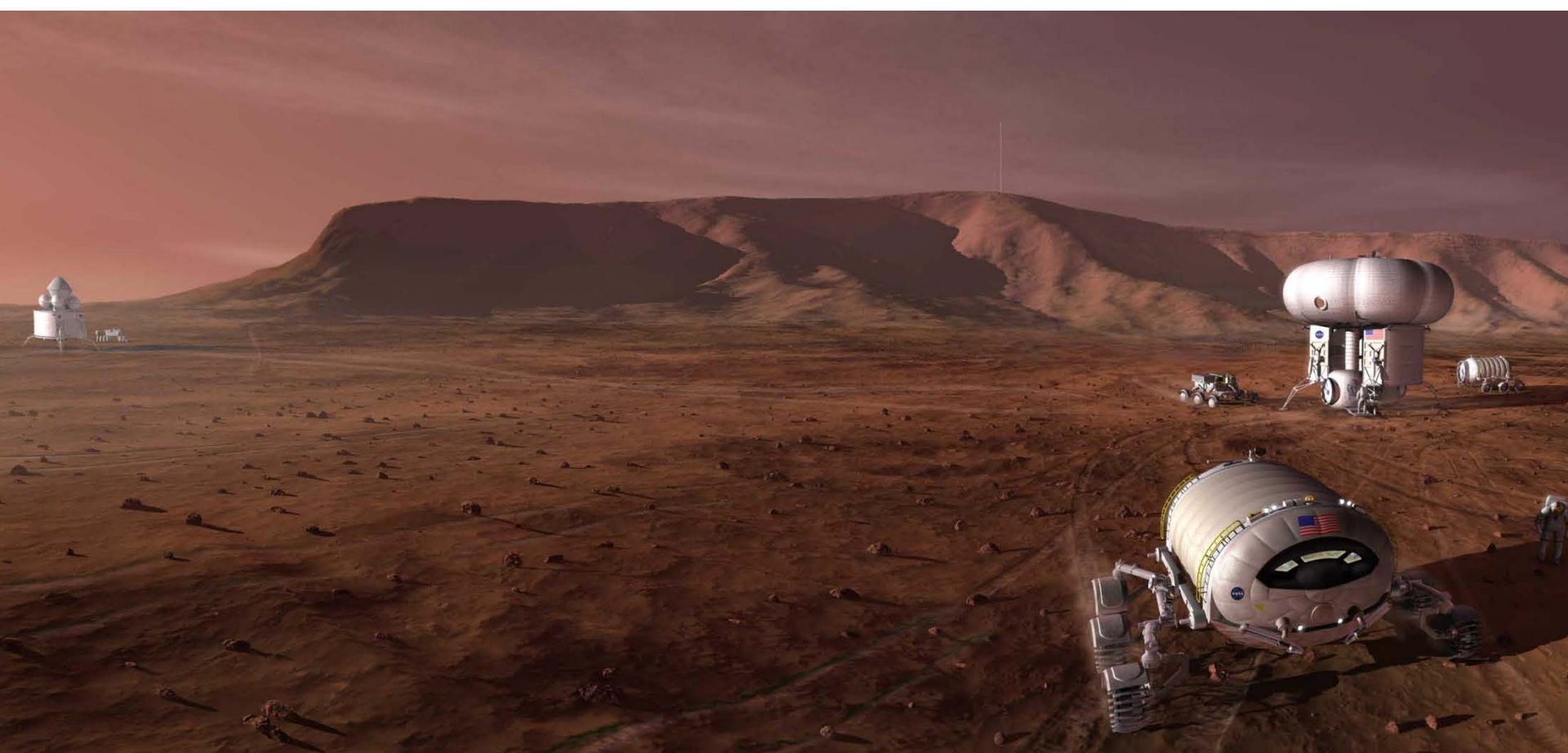




# *Footprints on Mars*

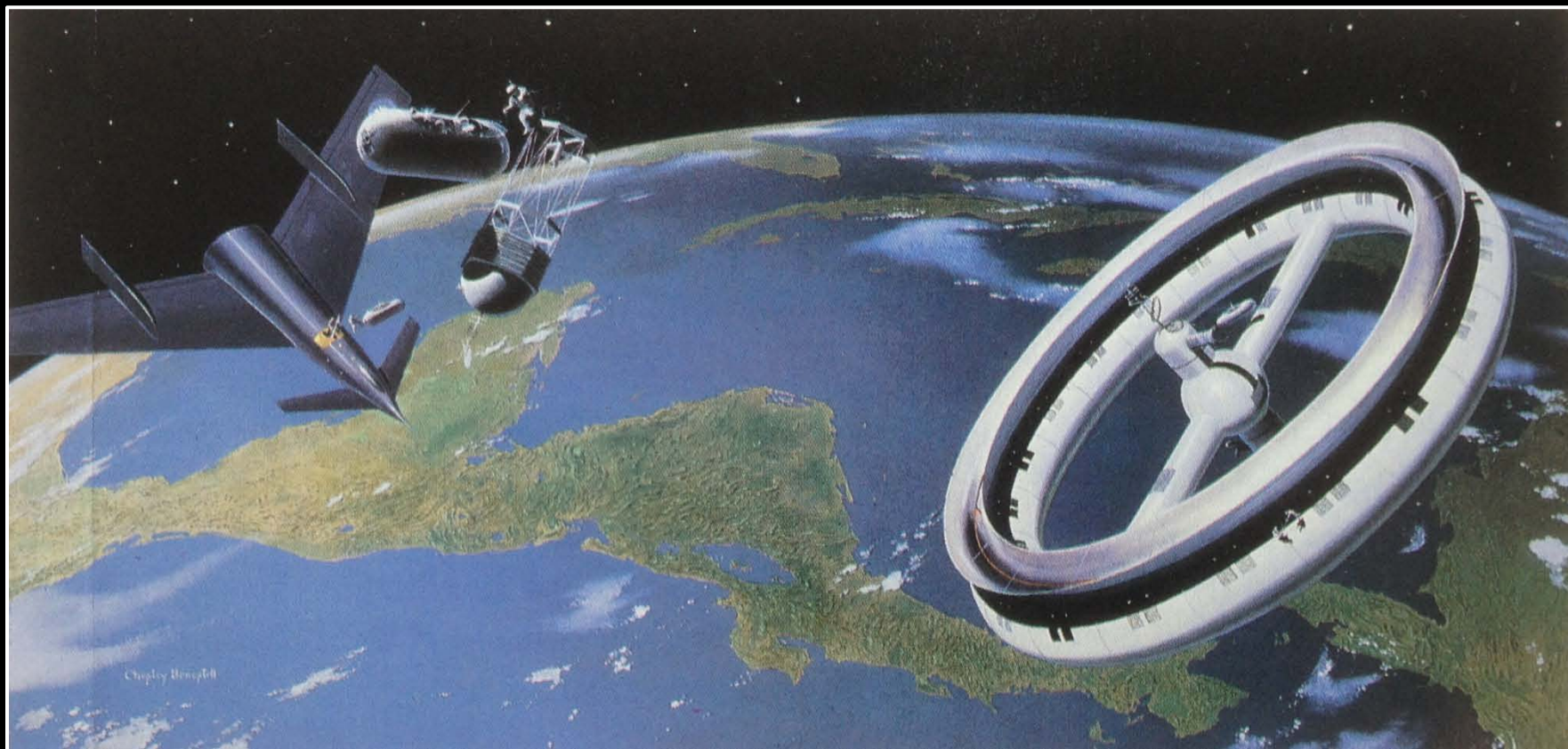
## *Presentation to Boeing REACH*



*Bret G. Drake*  
*NASA Lyndon B. Johnson Space Center*

*12 June, 2013*

# Mid-20<sup>th</sup> Century Fascination with Space

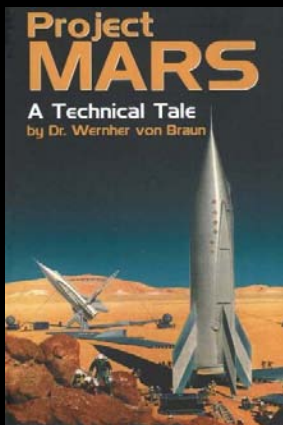


**Wernher von Braun and Chesley Bonestell prediction of the future in 1951  
Illustration by Robert McCall**





# Dr. Wernher von Braun's Manned Mars Landing Presentation to the Space Task Group - 1969



## Nuclear Thermal Propulsion



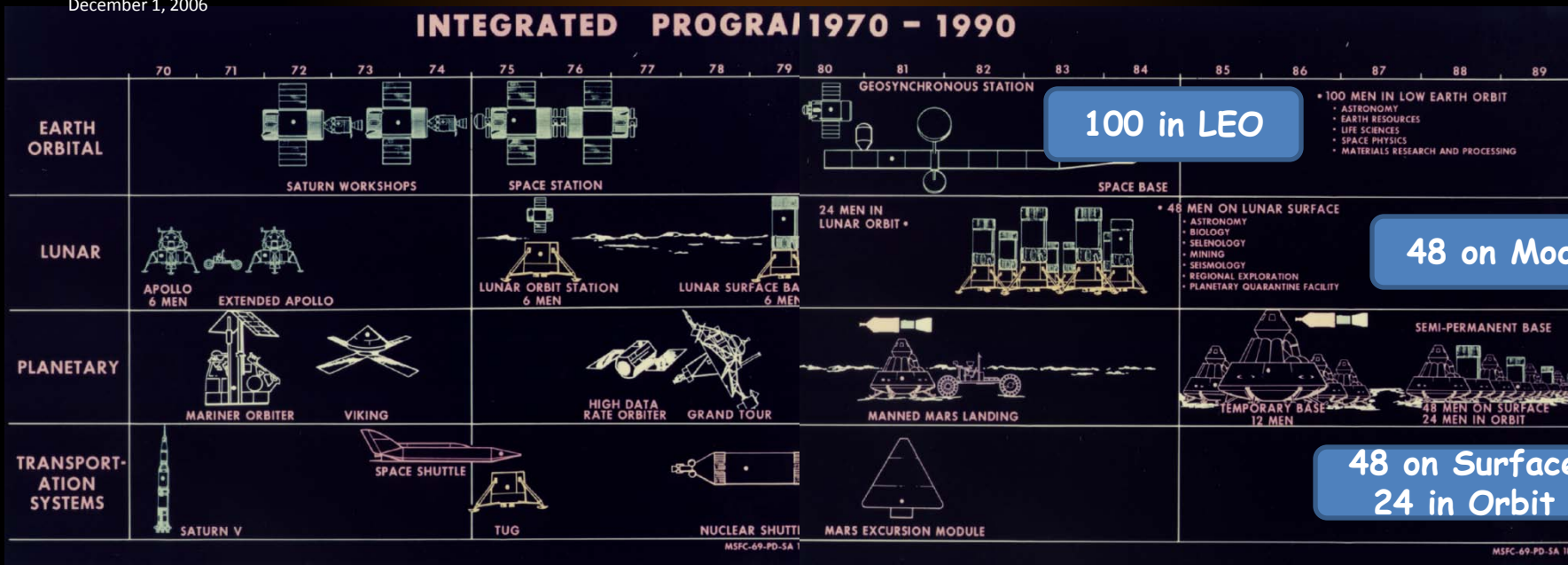
## 640 Total Days 60 Days on Mars



## Venus Swing-by Propulsive Earth Return



Collectors Guide Publishing  
December 1, 2006



MSFC-69-PD-SA 18



# So What Happened?



**Space, Especially Mars, is Hard**

**and, unfortunately,**

**The Laws of Physics Can't be Rewritten**



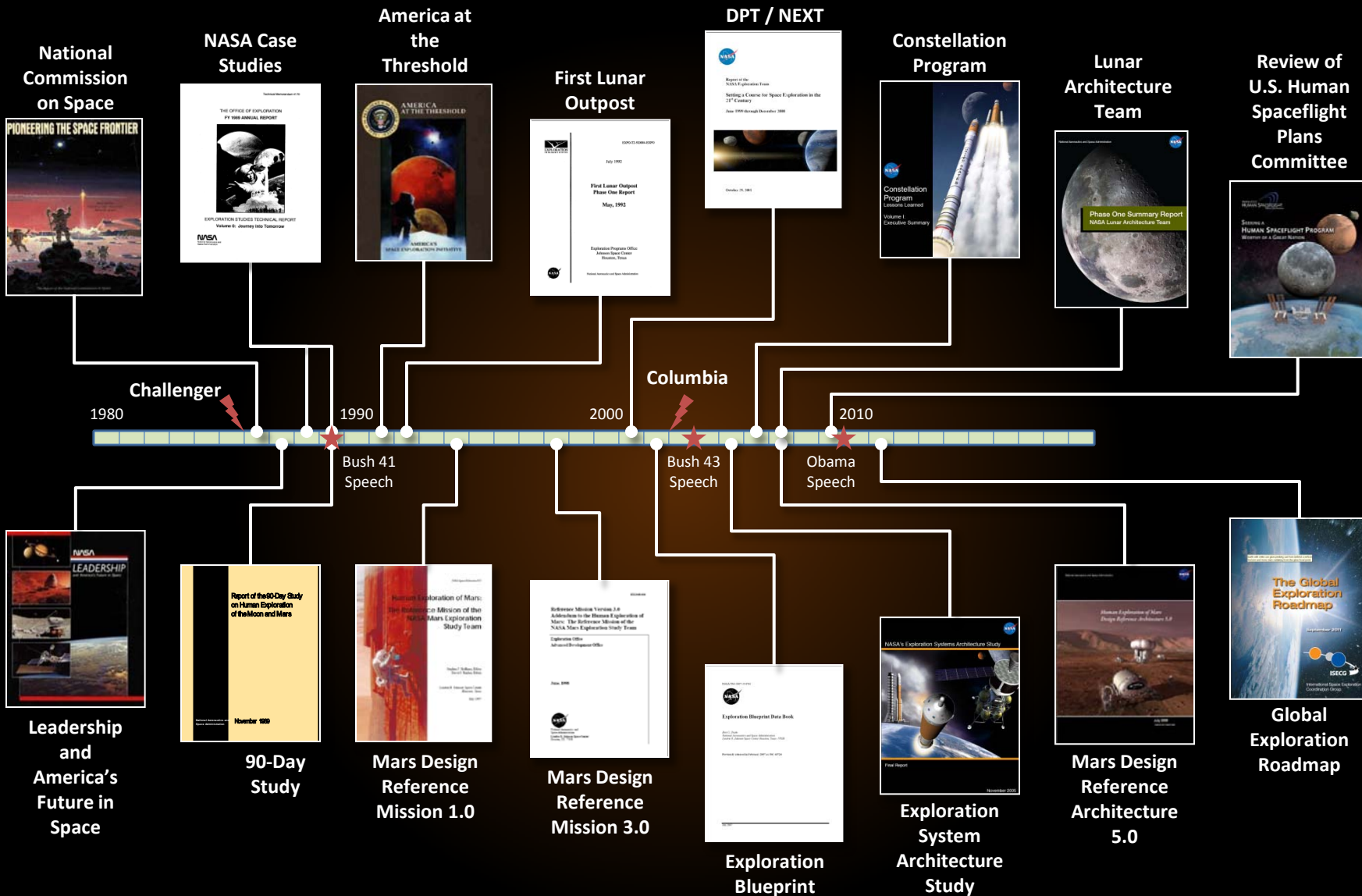
# Human Exploration of Mars

## Key Challenges



# A Brief History of Human Exploration Beyond LEO

## A trail of studies ... to Mars







# Why Do We Want To Explore Mars?



- **Long-standing curiosity, particularly since it appears that humans could one day visit there**
- **A NASA chartered group, Mars Exploration Program Analysis Group, has organized a set of four primary goals:**
  - Determine if life ever arose on Mars
  - Understand the processes and history of climate on Mars
  - Determine the evolution of the surface and interior of Mars
  - Prepare for human exploration
- **Two additional goals considered as well:**
  - Preparing for sustained human presence
  - Ancillary science such as heliophysics, space weather, astrophysics

## Goals and Objectives Summary Implications

- **The first three human missions to Mars should be to three different geographic sites**
- **Maximize mobility to extend the reach of human exploration beyond the landing site**
- **Maximize the amount of time that the astronauts spend exploring the planet**
- **Provide subsurface access**
- **Return a minimum of 250 kg of samples to Earth**



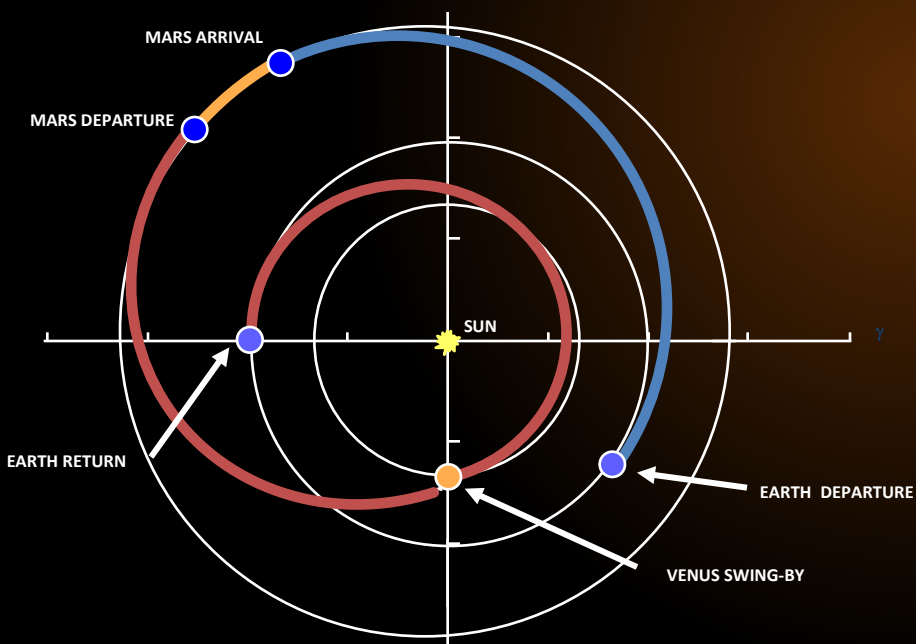


# Mars Trajectory Classes

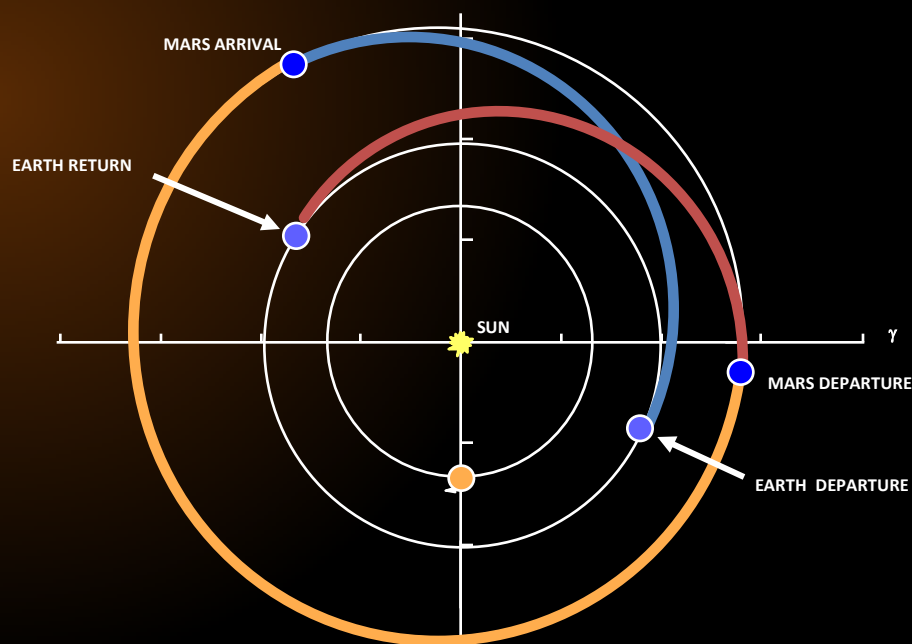


- **A trip to Mars with a return back to Earth is a double rendezvous problem**
  - Mars round-trip missions are flown in heliocentric space
  - Relative planetary alignment is a key driver in the mission duration and propulsion required

### Example “Short-Stay” Opposition Class Mission



### Example “Long-Stay” Conjunction Class Mission

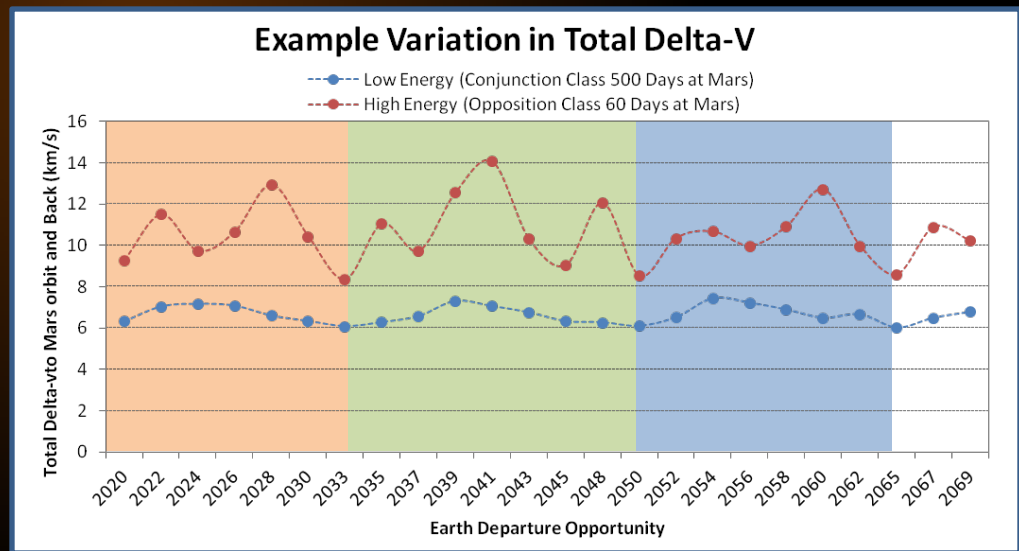




# Synodic Period – Variation in Delta-V



- **The difference in orbits of the Earth and Mars influence the mission delta-v and timing**
  - Earth departure opportunities occur approximately every 26 months
  - The Earth departure “window” lasts a few weeks and is highly dependent on the propulsion system choice
  - The round-trip mission delta-v varies over a 15-year cycle (the Synodic Cycle)
  - Although “good” opportunities occur in 2018, 2033, and 2047, the ability to conduct missions in any opportunity across the Synodic Cycle will reduce programmatic risk





# Advanced In-Space Transportation

Options, options, options....

## High Thrust: Chemical Propulsion



### Advantages:

- More “state of the art”
- Multiple destinations

### Challenges:

- High Mass / Lots of Launches
- Long-term storage of cryogenic propellants, particularly H<sub>2</sub>
- Configuration and integration challenges
- Long-stay missions only

## High Thrust: Nuclear Thermal Propulsion (NTP)



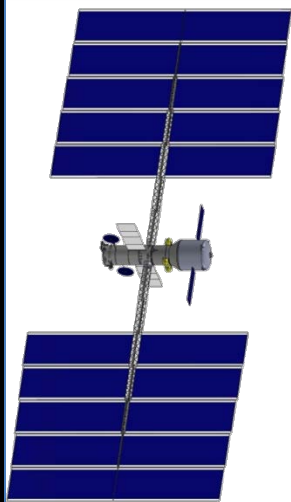
### Advantages:

- Good combination of high thrust and high efficiency (Isp)
- Low architectural mass
- Both long and short stay missions
- Has been demonstrated (NERVA)

### Challenges:

- Long-term storage of cryogenic H<sub>2</sub>
- Large launch volume (due to H<sub>2</sub>)
- Nuclear regulatory compliance/testing

## Low Thrust: Solar Electric Propulsion (SEP)



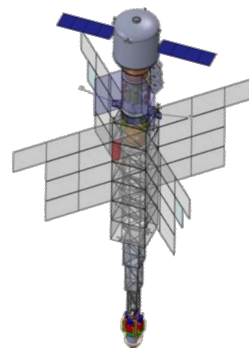
### Advantages:

- Low architectural mass
- Multiple destinations

### Challenges:

- Limited to long-stay missions
- Configuration and integration challenges (large solar arrays)
- Long operating times (spirals)

## Low Thrust: Nuclear Electric Propulsion (NEP)



### Advantages:

- Low architectural mass
- Both long-stay and short-stay (if power is high) missions

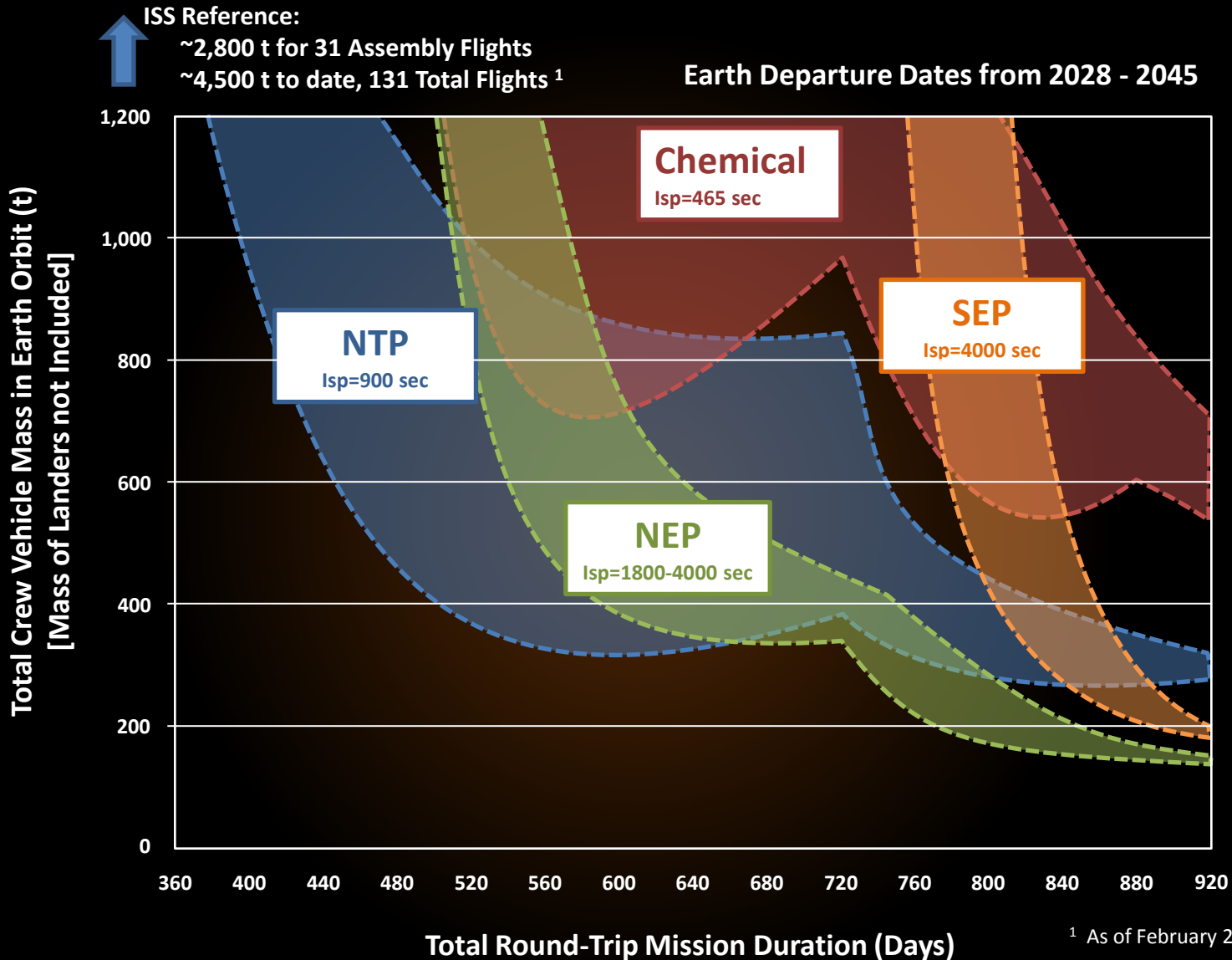
### Challenges:

- No experience base for space based high power, high efficiency, nuclear reactors
- Configuration and integration challenges (large radiators)
- Nuclear regulatory compliance/testing
- Long operating times (spirals)



# Propulsion Technology Comparisons

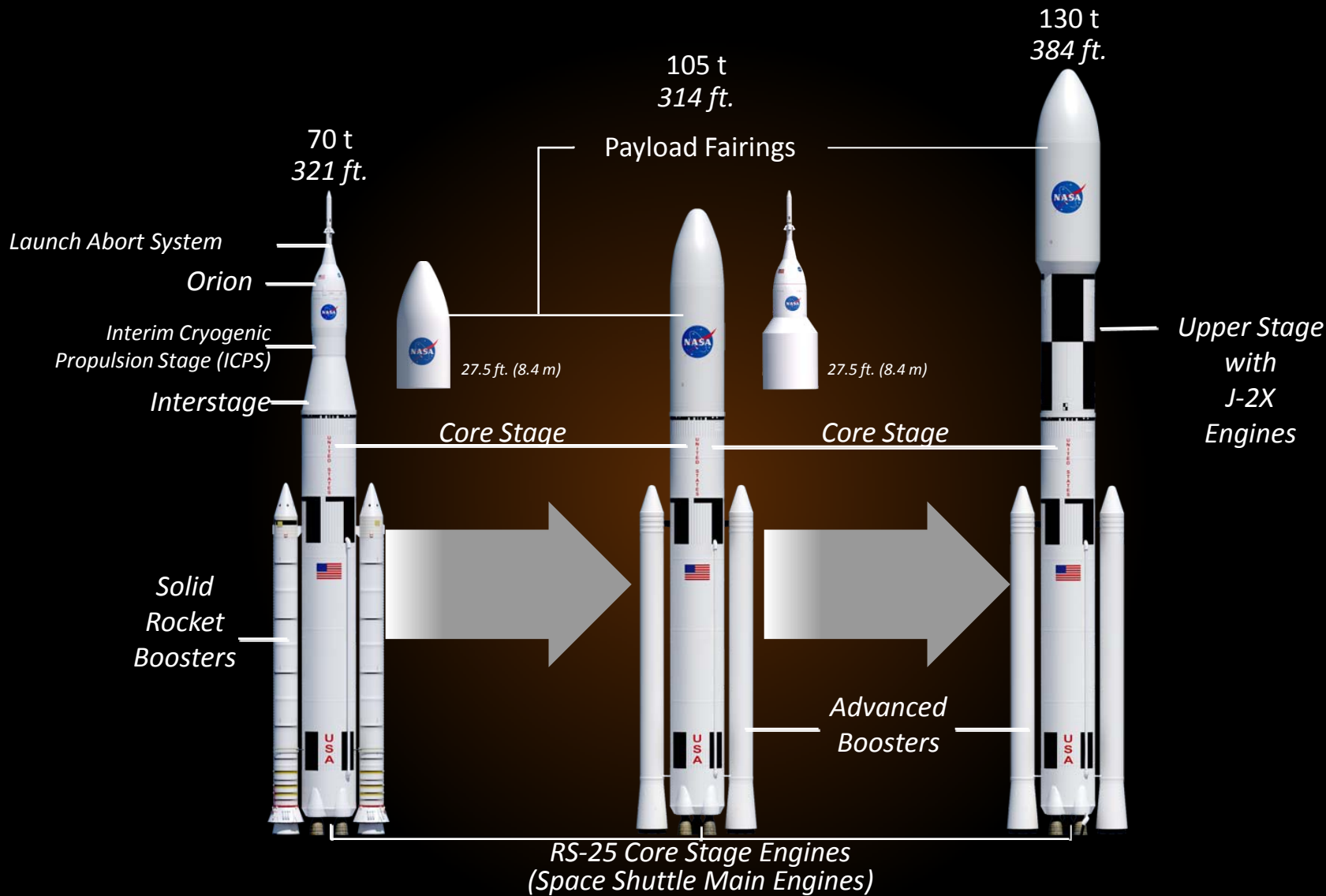
## Crew Vehicle Mass as a Function of Trip Time – Short Stay Opposition Missions







# SLS Architecture Block Upgrade Approach



*Starting with Available Assets and Evolving the Design*



# Example Launch Packaging

Diameter and Volume are also Key

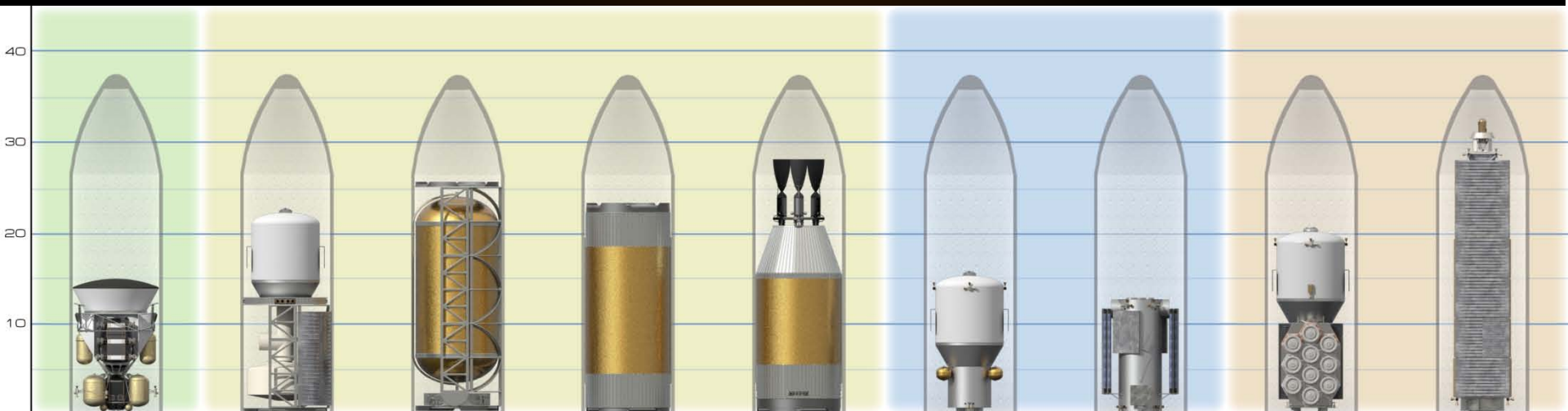


**Landers  
and Other  
Payloads**

**Nuclear Thermal  
Propulsion**

**Solar Electric  
Propulsion**

**Nuclear Electric  
Propulsion**



**SLS  
105 t**

**SLS  
105 t**

**SLS  
130 t**

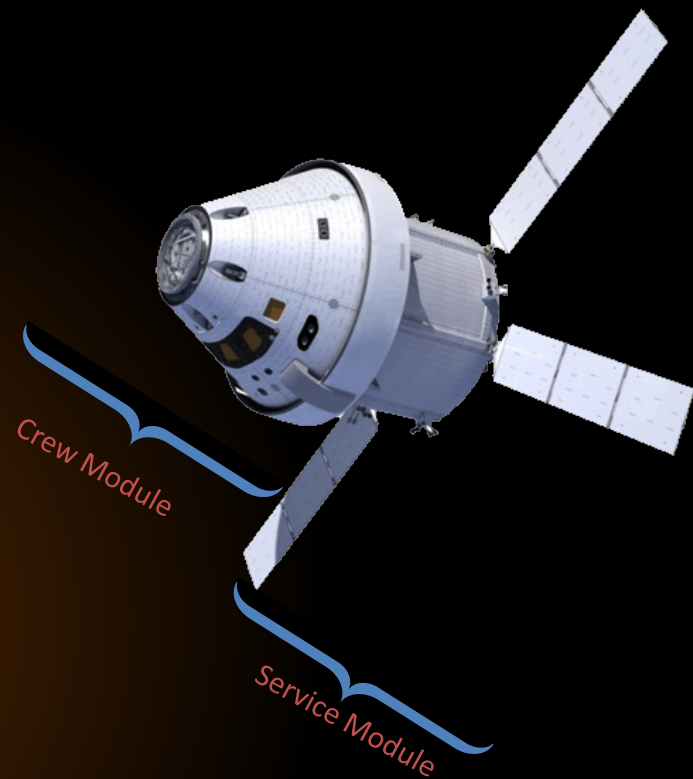
**SLS  
130 t**



# Orion Crew Transfer / Earth Return Vehicle



- **Crew Delivery to Earth Departure Point**
  - Provide safe delivery of 4-6 crew to Earth departure point for rendezvous with the Mars Transfer Vehicle
    - Delivery and return of checkout crew prior to the mission
    - Delivery of the mission crew
- **End of Mission Crew Return (Mars Block)**
  - Provide safe return of 4-6 crew from the Mars-Earth transfer trajectory to Earth at the end of the mission
    - 12 km/s entry speed (13+ km/s for short-stay mission)
    - 900 day dormant operations
    - 3 day active operations
    - Much smaller service module ( $\sim 300$  m/s  $\Delta v$ ) for re-targeting and Earth entry corridor set-up

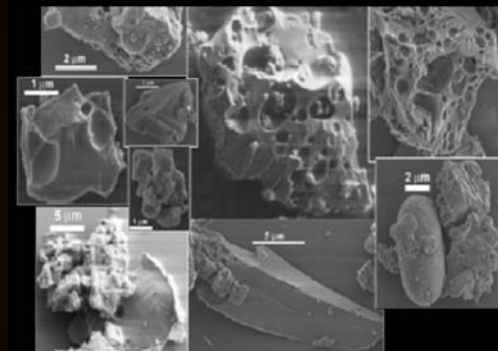




# Challenges of Supporting Humans in Deep Space



- **Human missions to Mars are demanding from a human health and performance perspective**
  - Long-Duration: 600 days minimum, 900 days most probable
  - Deep-Space: Micro-gravity and harsh environment
  - Remote: No logistics train, no fast return aborts
- **Categories of Key Human Support Challenges**
  - Ocular Syndrome: Intracranial pressure
  - Toxicity: Dust and other hazards
  - Autonomous Emergency: Response to system emergencies (e.g. life support system failure)
  - Radiation: Solar Proton (solutions exist), Galactic Cosmic Radiation (currently no standards for exploration)
  - Behavioral Health and Performance: Remote isolated missions with no real-time communications.
  - Autonomous Medical Care: Response to medical issues
  - Nutrition: Food with adequate nutrition for long missions
  - Hypogravity: Adjusting to the gravity of Mars
  - Musculoskeletal: Muscle atrophy and bone decalcification
  - Sensorimotor: Sensory changes/dysfunctions





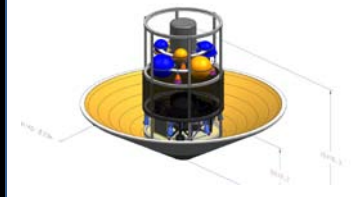
# Challenges of Landing on Mars



- **The Atmosphere of Mars**
  - The Good: Mars has an atmosphere that can help slow the entry vehicle down
  - The Bad: The atmosphere is thick enough that it requires a heat shield, but not thick enough to provide substantial drag (density 1% of Earth's)
  - Atmospheric dust may prohibit ability or timing of landing at designated landing sites
- **The Current Mars Science Laboratory Landing Strategy is Limited**
  - ~ 1 mt payload to the surface (target 40 mt)
- **Key for Human Missions Challenge: Supersonic Transition**

## Technology Options

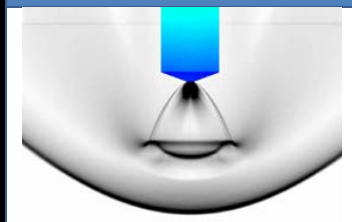
Hypersonic Inflatable Aerodynamic Decelerator (HIAD)



Rigid Aeroshells (mid L/D)



Supersonic Retro-propulsion

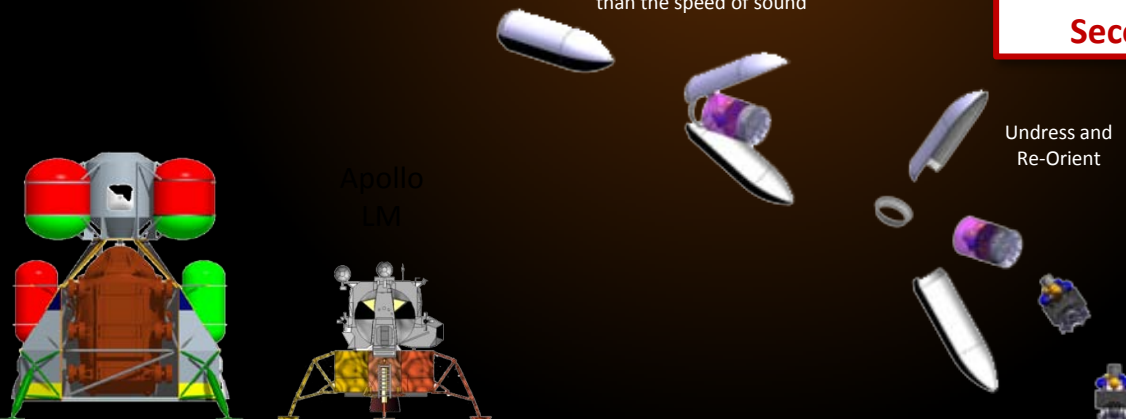


Slow from Mach 5 to less than the speed of sound

**All Within 90 Seconds!**

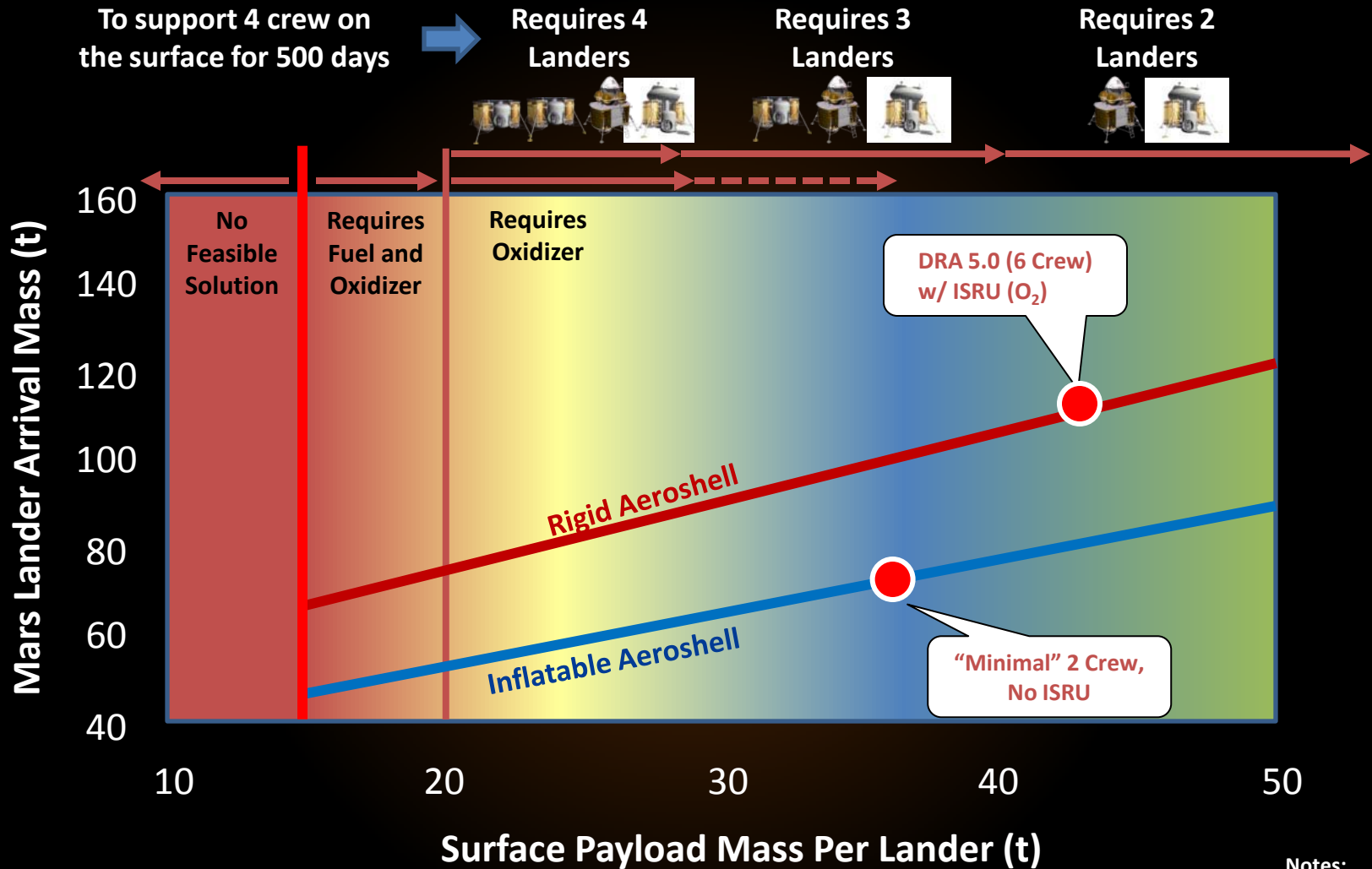
Undress and Re-Orient

Translate and Propulsively Land





# Mars Wet Lander Mass at Mars Arrival



**Notes:**

- Volumetric impacts not included.
- Surface payload for 4 crew case
- High Mars orbit cases



# Living off of the Land: In-Situ Resources



- **Atmosphere**
  - Atmospheric resources found globally with slight change in pressure/concentration
  - Primary product: oxygen (O<sub>2</sub>) bound in carbon dioxide (CO<sub>2</sub>)
  - Oxygen can be used for propulsion, life support, and extra vehicular activity (EVA) applications
  - Production of O<sub>2</sub> only from CO<sub>2</sub> makes over 75% of ascent propellant mass
  - Production of O<sub>2</sub> and CH<sub>4</sub> (or other hydrocarbon fuel) possible with hydrogen (H<sub>2</sub>) brought from Earth
- **Soil Processing for Water**
  - Water resources found globally with large variations in concentration, form, and depth.
  - Water can be used for life support, EVA, and radiation shielding
  - Water can be processed into O<sub>2</sub> and H<sub>2</sub> or with CO<sub>2</sub> to make fuels for propulsion and power
  - Production of O<sub>2</sub> and methane (CH<sub>4</sub>) from CO<sub>2</sub> and H<sub>2</sub>O allows for 100% of ascent propellant mass
- **Leverage**
  - Producing oxygen from the atmosphere provides significant leverage in terms of mass (32%) and volume (lander packaging)

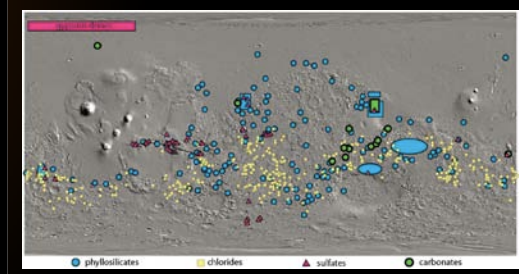
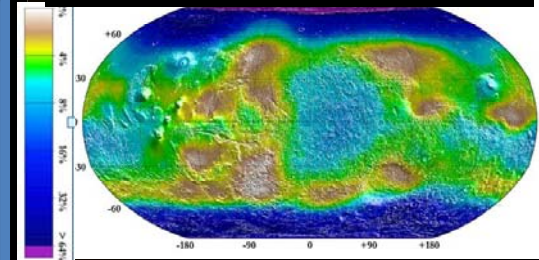
Global

## Resources

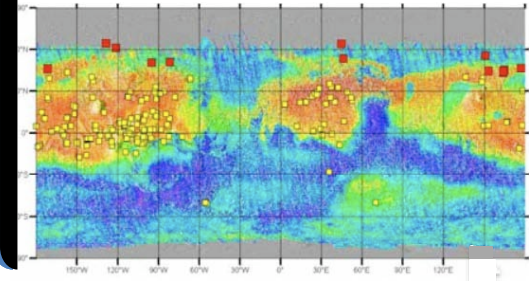
Carbon Dioxide (CO <sub>2</sub> )	95.5%
Nitrogen (N <sub>2</sub> )	2.7%
Argon (Ar)	1.6%
Oxygen (O <sub>2</sub> )	0.15%
Water (H <sub>2</sub> O)	<0.03%

Landing Site Dependent

### Water in Top 1 meter

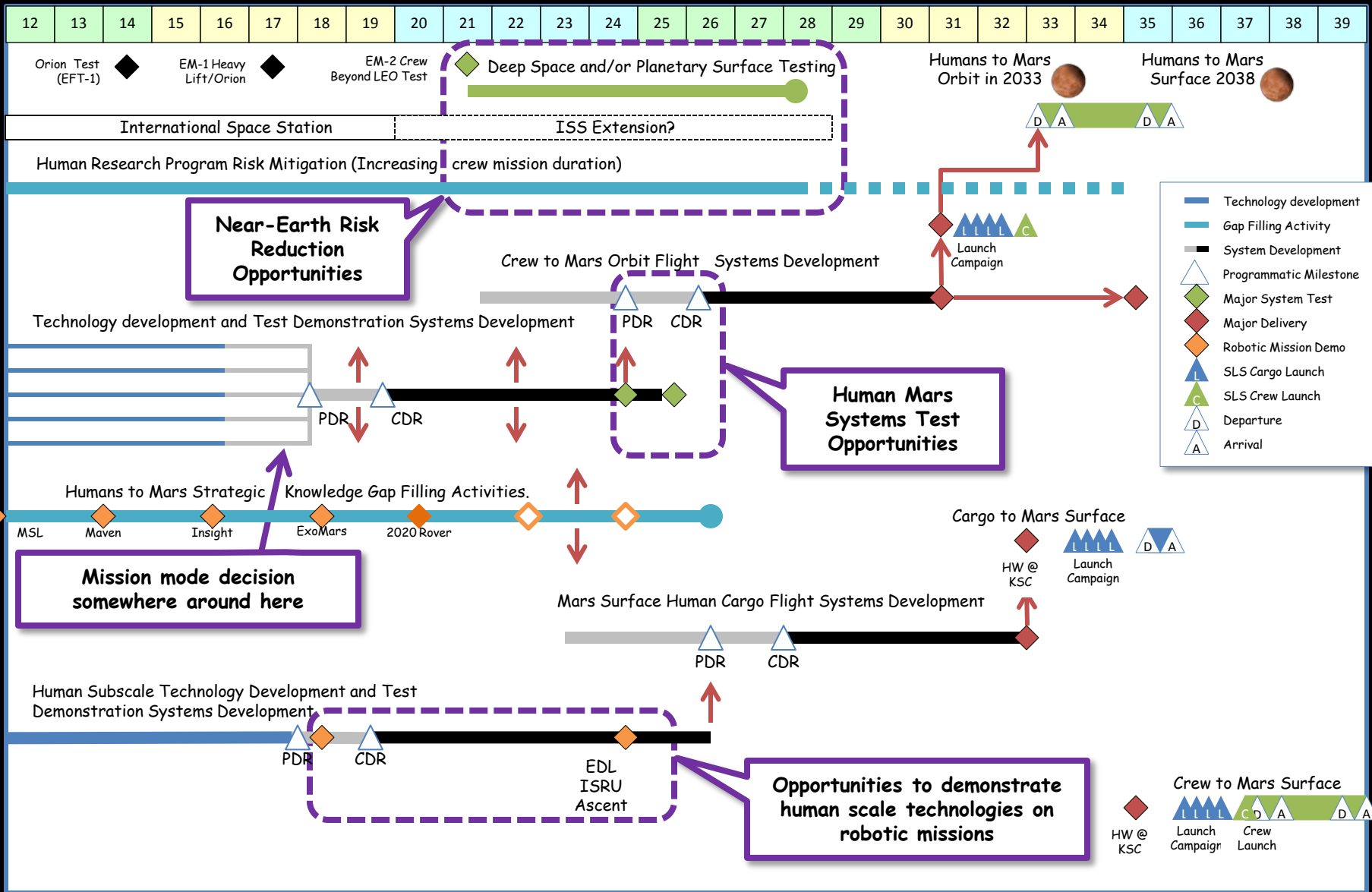


### Shallow Ice





# If Humans to Mars Orbit by 2033 and to the Surface Two Opportunities Later, then...







# Human Exploration of Mars Capability Needs



## Launch

- Multiple launches
- Short spacing
- Large mass: 130 t
- Large Volume 10 x 30 m

## Space Transportation

- Advanced propulsion to reduce mass
- Fast Transits for Crew (180 days)
- Limited / lack of quick aborts

## Entry Descent and Landing

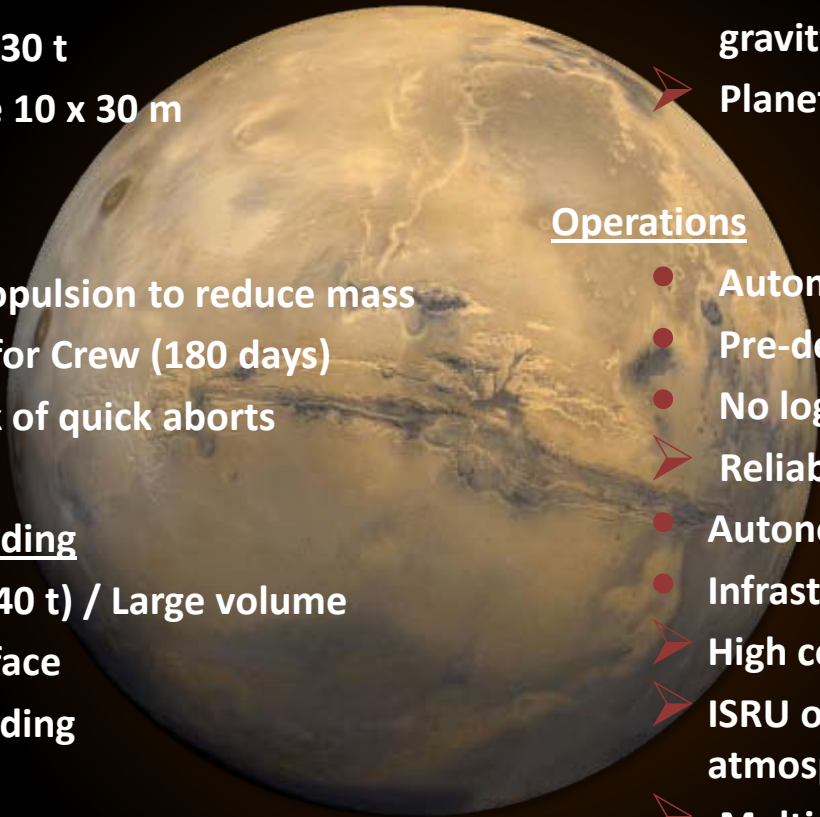
- Large mass (40 t) / Large volume
- Abort to surface
- Precision landing

## Crew Surface Health and Support

- Crew acclimation post landing
- Human Support (radiation, hypo-gravity, dust, behavior)
- Planetary protection

## Operations

- Automated, rendezvous and docking
- Pre-deploy cargo
- No logistics
- Reliability, maintenance and repair
- Autonomous operations post landing
- Infrastructure emplacement (power)
- High continuous power (40 kWe)
- ISRU oxygen production - atmosphere
- Multiple EVAs, long-range roves, routine exploration





# Historical Examples of Human Exploration

