

# A lab-scale experiment to measure terminal velocity of volcanic ash

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## Abstract

In this paper, a novel methodology to measure trajectory and terminal velocity of volcanic ash in laboratory is presented. The methodology consists of: i) planning a lab-scale experiment in order to reproduce the sedimentation processes of fine volcanic ash based on the principle of dynamic similarity; ii) realizing the experimental set-up using a glass tank filled with glycerine, a web-cam based vision system and a dedicated image post processing tool able to estimate the position and the terminal velocity of any particle falling in the tank; iii) performing a calibration procedure to accurately estimate the uncertainty on particle velocity; iv) comparing the experimental results with estimations obtained by some particle fallout models available in literature. Our results shows that there is a good agreement between experimental terminal velocities and those obtained applying a model which includes information on particle shape. The proposed methodology allows us to investigate how the particle shape affects the sedimentation processes. Since the latter is strategic to improve the accuracy on modeling ash fallout, this work will contribute to reduce risks to aviations during explosive eruptions.

## Index Terms

Volcanic ash, lab-scale experiments, trajectory reconstruction, terminal settling velocity

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## I. INTRODUCTION

Terminal settling velocity is greatly influenced by particle size, shape, orientation and density, and in addition, by air density and viscosity. It is reached when the Drag force, the aerodynamic force that opposes its motion through the air, is equal to the gravity force and is given by [1]:

$$V_T = \sqrt{\frac{4d(\sigma - \rho)g}{3C_D\rho}} \quad (1)$$

where  $V_T$  is the terminal settling velocity of the particle (m/s),  $d$  is the particle diameter (m) that specifies the cross-sectional area of the particle,  $\sigma$  and  $\rho$  are the particle and air densities ( $\text{kg/m}^3$ ),  $g$  is the gravity acceleration ( $\text{m/s}^2$ ) and  $C_D$  is the Drag coefficient, a dimensionless parameter which depends on particle characteristics (e.g. size, shape) and Reynolds number  $R_e$ :

$$R_e = \frac{\rho d V_T}{\mu} \quad (2)$$

where  $\mu$  is the dynamic viscosity ( $\text{kg/sm}$ ).

Although the knowledge on settling behavior of spherical particles in compressible and incompressible viscous media was established in the last century, the free settling behavior of non-spherical particles is still poorly known. Theoretical treatments are limited to well-defined shapes and/or to well-defined flow regimes [2], whereas the terminal settling velocity of irregular particles such as volcanic ash needs to be evaluated empirically [3]. The pioneer work carried out to investigate the terminal settling velocity of volcanic particles is presented in [4]. Particles larger than 5 mm were measured and they fell more similarly to cylinders than to spheres. The fall velocity of a great number of volcanic particles with mean diameters between 20  $\mu\text{m}$  and 500  $\mu\text{m}$  were then measured in [5]. Volcanic particles fell into a vertical tube and were illuminated by a commercial stroboscope (flashing at  $100 \pm 0.5$  Hz). When particles came out of the tube, they were photographed with a camera; afterward terminal settling velocities were evaluated. Two tubes of

37 120 mm and 317 mm (for the larger particles) in length were used to assure that particles reached  
 38 85% of their terminal settling velocity. Data obtained from this experiment were used to empiri-  
 39 cally find the  $C_D$  value for volcanic particles based on a shape parameter  $F$  and  $Re$ :

$$C_D = \frac{24}{Re} F^{-0.32} + 2\sqrt{1.07 - F} \quad (3)$$

40 where  $F = (b + c)/2a$  is calculated using  $a, b, c$ , the three principal axial lengths ( $a > b > c$ ),  
 41 and  $d = (a + b + c)/3$ . Wilson and Huang evaluated the terminal settling velocities (VWH) using  
 42 (1). It is highlighted that VWH are lower than those calculated assuming particles as spheres.

43 Another experiment is presented in [6]. The authors measured size, shape and terminal settling  
 44 velocity of 2500 particles having a diameter between 10  $\mu\text{m}$  and 150  $\mu\text{m}$  and coming from three  
 45 distal fallout deposits of Fuego Volcano, Mount Spurr Volcano and Ash Hollow Member. The  
 46 particle size was measured using laser diffraction analysis, the characterization of the particle  
 47 shape by analyzing images taken by SEM as well as the measurements of the particle surface  
 48 area by the BET method. Finally, the Roller particles size analyzer [7], able to sort particles  
 49 into terminal settling velocity groups between 0.6 cm/s and 59.0 cm/s, was used to evaluate their  
 50 terminal settling velocities. These authors [6] showed that the most useful descriptors of particle  
 51 shape were aspect ratio, Feret diameter and perimeter measurements and that, similar to results  
 52 reported in [5], the diameters of ash particles were 10 – 120% larger than ideal spheres falling at  
 53 the same terminal settling velocity.

54 Other authors [8] measured  $V_T$  of particles produced during explosive eruptions of Vesu-  
 55 vio and Campi Flegrei (Italy). Grain-size measurements were performed by combining sieving  
 56 and particle-counting techniques, the particle density was performed by standard Gay-Lussac pic-  
 57 nometers, and finally shape parameters were measured by using image analysis techniques on  
 58 high-resolution digital photographs of particles mounted on a goniometric universal stage under a

59 stereomicroscope [8]. Particles fell into a box of distilled water and ethylic alcohol at 293K and  
 60 their velocities were analyzed using films obtained by a 3CCD progressive scan camera. Hence,  
 61 they found a new formula to predict  $V_T$  of pumice particles and estimated an average error of 12%  
 62 with respect to the experimental results:

$$V_T = \frac{1.2065\mu (d^3 g (\sigma - \rho) \sigma \Psi^{1.6} / \mu^2)^{0.5026}}{d\rho} \quad (4)$$

63 where  $\Psi$  is a shape factor, defined as the ratio of sphericity to circularity. The sphericity is ratio  
 64 between the surface area of the equivalent sphere and the surface area of the actual particle, whereas  
 65 the circularity is the ratio between the particle perimeter and the perimeter of the circle equivalent  
 66 to the maximum projected area. Recently, the shape of 2065 volcanic ash erupted during 2002-03  
 67 Etna eruption was measured using SEM image analysis [9]. Kunii and Levenspiel calculated the  
 68 terminal settling velocity (VKL) using the model treated in [10]:

$$V_{KL} = \begin{cases} g\sigma d^2 / 18\mu & R_e \leq 0.4 \\ d(4g^2\sigma^2 / 225\rho\mu)^{\frac{1}{3}} & 0.4 < R_e \leq 500 \\ (3.1g\sigma d / \rho)^{\frac{1}{2}} & R_e > 500 \end{cases} \quad (5)$$

69 and compared these values with VWH measuring the aspect ratio of real volcanic particles.  
 70 They found that VKL were on average 1.28 greater than VWH and the differences ranged between  
 71 20% and 90%, highlighting again how the particle shape influences the terminal settling velocity.

72 In this work, a new strategy able to estimate of trajectory and terminal settling velocity of  
 73 volcanic ash is presented.

74 The proposed approach aims to:

- 75 • realize a lab-scale system to investigate sedimentation processes of volcanic ash;
- 76 • perform a large set of experiments in order to evaluate the trajectory and terminal settling

77 velocity of particles falling in the tank by means of a vision system and a dedicated image  
78 post processing tool;

- 79 • calibrate the experimental set-up and accurately estimate the uncertainty on particle position  
80 and velocity;
- 81 • verify the accuracy of some models available in literature.

82 Section II describes the principle of similarity used to fix the experiment, Section III the ex-  
83 perimental set-up and the developed methodology, the results of measurements of trajectory and  
84 terminal settling velocity are shown in Section IV, and finally the discussions of the results and  
85 conclusions in Section V and VI.

## 86 II. THE PRINCIPLE OF SIMILARITY

87 Bearing in mind the laboratory scale of the experiment under consideration, it has to be con-  
88 sidered that an experiment will resemble the real scenario if both share geometric, kinematic and  
89 dynamic similarities. This means that, in order to match the real scenario, the analogue prototype  
90 must have the same scaled shape (geometric similarity), the fluid flow of both the model and real  
91 scenario must undergo similar time (cinematic similarity), and the ratios of all forces acting on  
92 corresponding fluid particles and boundary surfaces in the two systems must be constant (dynamic  
93 similarity) [11]. If these conditions are achieved then the lab-scale prototype could be considered  
94 a satisfactory reproduction of the real scenario. The laboratory system is usually scaled by di-  
95 mensionless parameters in a way that geometric, cinematic, and dynamic similarities are satisfied.  
96 These parameters can be evaluated applying Buckingham's  $\pi$  theorem which asserts that for a sys-  
97 tem described by  $n$  physical variables function of  $k$  independent physical quantities, the system  
98 can be expressed by  $p = n - k$  dimensional numbers constructed from the original variables. In  
99 our study (volcanic ash falling in atmosphere), the involved variables are the viscosity  $\mu$  and the  
100 density  $\rho$  of the fluid, the size and speed  $V_T$  of the body and the drag force  $F_D$  which are all func-

101 tion of mass, length and time. From the Buckingham  $\pi$  theorem [12], it is possible to reduce the  
 102 system from these five variables to two dimensionless parameters, the Reynolds number  $R_e$  and  
 103 Drag coefficient  $C_D$  given by:

$$R_e = \frac{\rho V_T d}{\mu} \quad (6)$$

$$C_D = \frac{F_D}{\rho d^2 V_T^2}. \quad (7)$$

104 As  $C_D$  can be expressed as function of  $R_e$ , using the dimensional analysis we can transform  
 105 a more complex system (five variables) into a system function of only one variable, the Reynolds  
 106 number  $R_e$ . Terminal velocity of particles in the real scenario can be obtained by the terminal  
 107 velocity of particles measured in the laboratory prototype under the following hypothesis:

$$R_e^{rs} = R_e^{lp} \quad (8)$$

108 where  $rs$  is for real scenario and  $lp$  is for laboratory prototype. Hence, using the same suffix  
 109 for each physical quantity, we can write:

$$\frac{\rho^{rs} V_T^{rs} d^{rs}}{\mu^{rs}} = \frac{\rho^{lp} V_T^{lp} d^{lp}}{\mu^{lp}}. \quad (9)$$

110 Preliminary tests were carried out in order to identify the fluid suitable for the realization of the  
 111 experimental set-up. Based on terminal settling velocity evaluation [10] and considering particles  
 112 having a density of  $1500 \text{ kg/m}^3$  and a size detectable from the instrument, we identified glycerine  
 113 as being the best fluid. Using (9), it is hence possible to evaluate the diameter of a spherical particle  
 114 falling in the tank having the diameter of a spherical particle falling in the air, if the fluid properties  
 115 (density and viscosity) are known. As the principle of similarity is valid also for non-spherical  
 116 particles, (8) and (9) are always applicable. A scale factor of about 500 was calculated in this test,

117 which means that a particle having a diameter of 1 mm size falling in the atmosphere behaves  
118 equivalently to a particle having a diameter of 500 mm in glycerin.

### 119 III. EXPERIMENTAL SET-UP AND DEVELOPED METHODOLOGY

#### 120 A. *Experimental set-up*

121 A dedicated experimental set-up has recently been developed at the sedimentology laboratory  
122 of the Istituto Nazionale di Geofisica e Vulcanologia, sezione di Catania (INGV-CT). The sys-  
123 tem consists of a glass tank filled with glycerine, a vision system and a dedicated software tool  
124 for image processing. The choice of the fluid was crucial and was linked to the law of similar-  
125 ity described in the previous section, and to some physical features of the fluid, e.g. handiness,  
126 clearness. The tank has the height of 90 cm and a base of 60 cm  $\times$  60 cm and set on a hard wood  
127 base (80 cm  $\times$  80 cm  $\times$  2.5 cm) so measurements were not affected by the wall effect and particles  
128 reached terminal settling velocity. In fact, a particle having a diameter of 6 cm and density of  
129 1750 kg/m<sup>3</sup> will reach the terminal settling velocity in the tank of glycerine after covering about  
130 40 cm. Four web-cams were located orthogonally to the tank on a rigid support to measure the 3D  
131 trajectory and terminal velocity of falling particles (Figure 1). They were also located in apposite  
132 lines and they were free to move with respect to the tank. The four commercially available web-  
133 cams were connected to PC by USB. The cams had a CMOS sensor with a resolution of 320  $\times$  240  
134 pixel and frame rate 30 fps. Obviously the web-cams do not have an external trigger for the ac-  
135 quisition so the pictures are acquired in an asynchronous way. It is unlikely that two web-cams  
136 generate two snapshots at the same time  $\bar{t}$  but using the epipolar geometry constraint [13], it is pos-  
137 sible to reconstruct the corresponding points in the image trajectory. Hence, even if for a specific  
138 time  $\bar{t}$ , the image position of the particle by one of the two web-cams is missed, the position of  
139 the particle at time  $\bar{t}$  may be estimated. Following the acquisition will be considered synchronous.  
140 Backlighting and white sheets of paper were attached to the sides of the tank and used in order to

141 improve the contrast between particle and background and the diffusion of the light.

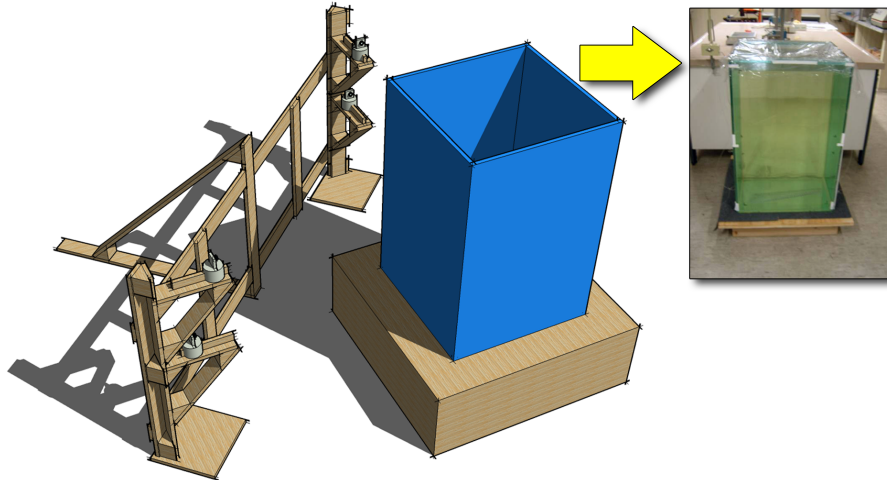


Fig. 1

LEFT: SCHEME OF THE EXPERIMENTAL SET-UP; RIGHT: TANK FILLED WITH THE GLYCERIN

### 142 *B. The dedicated tool for image processing*

143 A dedicated software tool was designed to acquire video sequences from each web-cam, save  
144 the sequence of frames, synchronize the frames, calibrate each web-cam and the experimental set-  
145 up, track and estimate the trajectory and velocity of the particles falling into the tank (Figure 2(a)).  
146 For each web-cam, the frame rate and the time were measured and visualized. The first section of  
147 the software allows to check all the web-cams and save the photograms in different folders, one for  
148 each web-cam, in which the time is written to distinguish among different experiments. A single  
149 video can be produced integrating the results of all web-cams. It is also possible to select a specific  
150 area (ROI, Region Of Interest) defined by the user. The acquired photograms are processed by a  
151 dedicated routine, in order to estimate the coordinates of the falling particle. The tool analyzed all  
152 the collected frames and reconstructed the trajectory and the velocity of the particles falling in the  
153 tank. Specific features of the IMAQ VISION toolbox of *LabVIEW<sup>TM</sup>* by National Instruments  
154 were exploited to this end. At the end of the elaboration the tool generated a basic report in



155 which the area and the position of the rectangular region containing the particle for each frame  
 156 were reported. The center of the particle was calculated by the intersection of the diagonals of the  
 157 rectangular region the particle. A filter was also used to delete the noise due to shadow zones or  
 158 faults during the acquisition. Figure 2(b) shows the front panel of the software developed in this  
 159 work to acquire and elaborate experimental data.

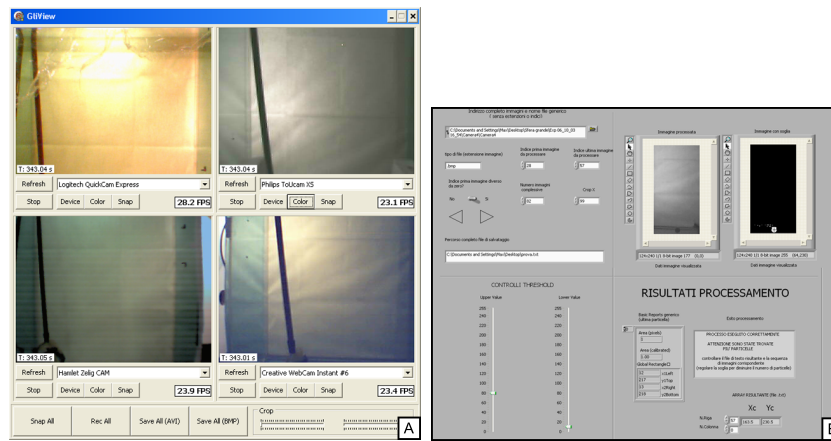


Fig. 2

SOFTWARE TOOLS FOR A) EXPERIMENT ACQUISITION AND B) ELABORATION

160 The calibration of the vision system was carried out in two steps. First, the calibration of each  
 161 web-cam was based on the analysis of different frames of a dedicated pattern using the approach  
 162 described in [14]. The second step was the calibration of the whole system to evaluate the position  
 163 of each web cam with respect the other. In this case, the pattern was given simultaneously to all the  
 164 four web-cams. The relative position and orientation of each camera was estimated with respect to  
 165 the pattern by each camera model, and consequently with respect to the other web-cams. Thus the  
 166 rototranslation matrix between each web-cam and the pattern is:

$$\mathbf{G}_i = \begin{bmatrix} \mathbf{R}_i & \mathbf{T}_i \\ 0 & 1 \end{bmatrix} \quad (10)$$

167 and between each web-cam and the other web-cams is:

$$\mathbf{M}_{ij} = \mathbf{G}_i \cdot \mathbf{G}_i^T \quad (11)$$

168 where  $\mathbf{R}_i$  and  $\mathbf{T}_i$  are respectively the attitude of the camera and the translation vector defining  
 169 the position of the cameras with respect to the pattern (for details about the camera rototranslation  
 170 matrix see [14]).

### 171 C. The estimation of the particle trajectory

172 The rototranslation matrices allow estimating the position of any object framed with respect to  
 173 the web-cam or the pattern. To this end, it is necessary to evaluate the relation between the image  
 174 planes and the spatial coordinates. For the detection of the 3D coordinates of a point  $\mathbf{P}$  at the time  
 175  $\bar{t}$ , at least two web-cams must frame it at the time  $\bar{t}$ .

176 The relation between the image  $\mathbf{i}_j$  of the point  $\mathbf{P}$  in the  $j$ -th camera and spatial coordinates of  
 177  $\mathbf{P}$  is function of the camera model matrix  $\mathbf{K}_j$  and the rototranslation matrix  $\mathbf{G}_j$ :

$$\mathbf{i}_j = \mathbf{K}_j \cdot \begin{pmatrix} \mathbf{R}_j & \mathbf{T}_j \end{pmatrix} \cdot \begin{pmatrix} \mathbf{P} \\ 1 \end{pmatrix} = \mathbf{K}_j \cdot \mathbf{R}_j \cdot \mathbf{P} + \mathbf{K}_j \cdot \mathbf{T}_j. \quad (12)$$

178 In order to estimate the point  $\mathbf{P}$  by the image point  $\mathbf{i}_j$  equation (12) can be written:

$$\begin{aligned} \mathbf{P}_j &= \alpha_j \mathbf{R}_j^T \cdot \mathbf{K}_j^{-1} \cdot \hat{\mathbf{i}}_j - \mathbf{R}_j^T \cdot \mathbf{T}_j \\ \mathbf{i}_j &= \alpha_j \hat{\mathbf{i}}_j \\ \hat{\mathbf{i}}_j &= \begin{bmatrix} u_j & v_j & 1 \end{bmatrix}^T \end{aligned} \quad (13)$$

179 Equation (13) represents the parametric form (with parameter  $\alpha_j$ ) of a line passing through the  
 180 center of the camera  $j$ -th and all points of this line generate the same image point  $\mathbf{i}_j$ . Using (13)  
 181 and a multi view approach (see [14]) it is possible to estimate the position of the particle in the  
 182 tank, and then the trajectory, and the relative uncertainty.

183 *D. Uncertainty estimation*

184 The uncertainty in the evaluation of the coordinates  $(x, y, z)$  of a particle is given by the  
 185 intrinsic uncertainty of the measurement system, and the uncertainty introduced by the image pro-  
 186 cessing. The intrinsic uncertainty of the measurement system was estimated in the following way:  
 187 50 frames having the pattern in different attitude were acquired for each couple of cameras and  
 188 the 3D reconstruction of all points of the pattern was made in the reference system of the pattern.  
 189 Since all the points of the pattern were known, it is possible to evaluate the uncertainty in the 3D  
 190 reconstruction (Figure 3). It is notable that this kind of pattern allows a sub-pixel location of the  
 191 chessboard corner points so the 3D reconstruction error was not affected by image processing error  
 192 ([15] and [16]).

	$x$	$y$	$z$
$x$	1.5995	-0.0149	0.9606
$y$	-0.0149	0.8166	-0.3612
$z$	0.9606	-0.3612	4.377

TABLE I  
 THE COVARIANCE MATRIX  $\Omega$  FOR TWO WEB-CAMS [ $mm^2$ ]

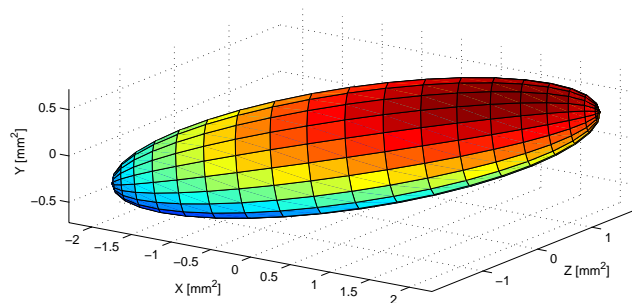


Fig. 3

UNCERTAINTY OF THE VISION SYSTEM IN THE RECONSTRUCTION OF THE REFERENCE PATTERN

193 In each experiment the 3D reconstruction was performed on 80 points and the experiment  
 194 was repeated 50 times. The dataset allowed the estimation of the covariance matrix  $\Omega$  of the  
 195 measurement system and confirmed that the uncertainty followed a Normal distribution. In the ex-  
 196 periments, only the bottom web-cams, located in the region where particles reached their terminal  
 197 velocity, were taken into account. Table I shows the covariance matrix  $\Omega$  for the two web-cams  
 198 framing the lower part of the tank. It is notable that the uncertainty is smaller along the vertical  
 199 dimension (axes  $y$  in the reference system of the camera).

200 Being  $\mathbf{P}_j$  the estimations of a point  $\mathbf{P}$  in the space obtained by  $WEB_j$  ( $j = \{1, 2\}$ ), assuming  
 201 that  $\sigma_i$  and  $\sigma_\alpha$  are the uncertainties related to  $\mathbf{i}_j$  and  $\alpha_j$  respectively and using (13), the uncertainty  
 202 estimation has been performed by applying general statistic approach for uncertainty propagation  
 203 [17]:

$$\Lambda_j = \mathbf{R}_j^T \mathbf{K}_j^{-1} (\sigma_\alpha^2 \mathbf{i}_j \mathbf{i}_j^T + \alpha_j^2 \sigma_i^2 \mathbf{I}) \mathbf{K}_j^{-T} \mathbf{R}_j \quad (14)$$

204 Combining the uncertainty of the two web-cams, the covariance matrix  $\Lambda$  in the estimation of  
 205  $\mathbf{P}$  is given by:

$$\Lambda^{-1} = \Lambda_0^{-1} + \Lambda_1^{-1} \quad (15)$$

206 Applying the inversion lemma

$$\begin{aligned} \Lambda &= (\Lambda_0^{-1} + \Lambda_1^{-1})^{-1} \\ &= \Lambda_0 - \Lambda_0 \cdot (\Lambda_0 + \Lambda_1)^{-1} \cdot \Lambda_0 \\ &= \Lambda_0 \cdot (\Lambda_0 + \Lambda_1)^{-1} \cdot (\Lambda_0 + \Lambda_1 - \Lambda_0) \\ &= \Lambda_0 \cdot (\Lambda_0 + \Lambda_1)^{-1} \cdot \Lambda_1 \end{aligned} \quad (16)$$

207 The covariance matrix of the system is hence given by:

$$\mathbf{\Omega}_{sys} = \mathbf{\Omega} + \mathbf{\Lambda} \quad (17)$$

208 which represents the overall uncertainty on the estimation of  $\mathbf{P}_j$ .

209 Finally, considering the geometry of the tank and the quality of the tracking algorithm, the  
210 following standard deviations were obtained by performing experimental surveys on real targets:

$$\sigma_i = 2.6 \text{ pixel} \quad (18)$$

$$\sigma_\alpha = 200.0 \text{ mm} \quad (19)$$

211 By using the above described approach, after the system calibration it is possible to evaluate  
212 the uncertainty on the position of the particle, on the trajectory and finally on the terminal velocity.  
213 In particular the uncertainty on the particle settling velocity is:

$$\mathbf{\Omega}_{sv} = \frac{2}{\Delta t^2} \mathbf{\Omega}_{sys} \quad (20)$$

214 where  $\Delta t$  is the time observation interval and the uncertainty on his vertical component is:

$$\Omega_{vsv} = \mathbf{v}^T \cdot \mathbf{\Omega}_{sv} \cdot \mathbf{v} \quad (21)$$

215 where  $\mathbf{v}$  is the vertical direction unit vector.

216 This approach has been applied to results presented in section IV obtaining the uncertainty  
217 given in table IV.

#### 218 IV. RESULTS

219 Volcanic particles have an abundance of vesicles due to the exolution of magmatic gas [18]  
220 and could have a smaller density with respect to the glycerine. Hence, experiments were carried

221 out with particles obtained using wax prints filled with a mixture of cement and laterite. Three  
 222 synthetic particles (Figure 4) were realized and their density was measured using a Mohr-Westphal  
 223 balance (Table II). These particles were dropped into the tank a few centimeters above the surface  
 224 of the glycerin and the particle motion was registered by each web-cam with the dedicated software  
 225 tool previously described.

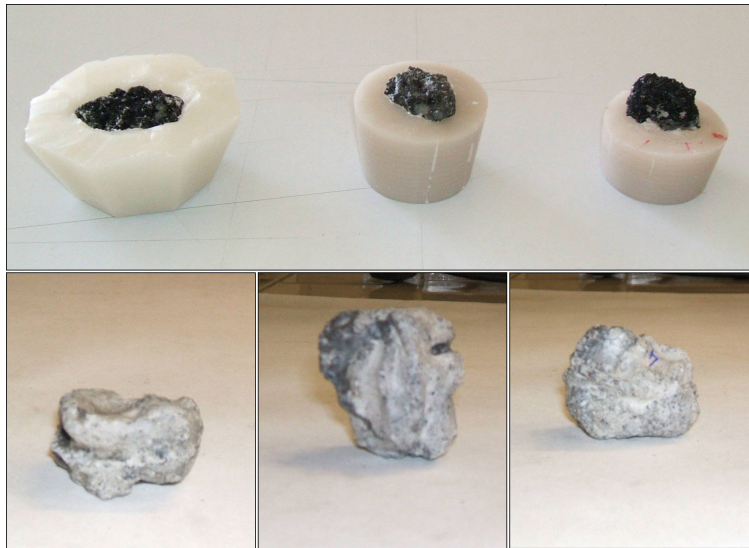


Fig. 4

PRINTS OF VOLCANIC PARTICLES

Particle	Density ( $\text{kg}/\text{m}^3$ )
Particle-1	1967.34
Particle-2	1700.57
Particle-3	2021.79

TABLE II

DENSITIES OF THE PRINTS

226 We also assessed the performance of the experimental set-up in predicting the actual behavior  
 227 of particles by using spherical particles for which the settling law is given from the [10].

228 These particles were plastic spheres of different size, weight and density filled with sand (Ta-  
 229 ble III). Their terminal settling velocity was calculated with the theoretical model of [10] and

	Diameter (m)	Weight (kg)	Density (kg/m <sup>3</sup> )
Sphere-1	$4.98e-2$	0.110	1704.87
Sphere-2	$5.98e-2$	0.194	1733.85
Sphere-3	$6.98e-2$	0.313	1758.12

TABLE III  
SIZE, WEIGHT AND DENSITY OF THREE SPHERICAL PARTICLES FILLED WITH SAND.

	$VTE$ (mm/s)	$VKL$ (mm/s)	$\Delta\%$
Sphere-1	$220.68 \pm 8.83$	230.22	4.14
Sphere-2	$309.82 \pm 12.45$	310.96	0.37
Sphere-3	$390.21 \pm 16.00$	379.45	2.84

TABLE IV  
TERMINAL SETTLING VELOCITY MEASURED BY THE EXPERIMENTAL SET-UP  $VTE$  COMPARED WITH THESE OBTAINED BY THEORETICAL MODEL FOR SPHERICAL PARTICLES  $VKL$ , AND DIFFERENCE IN PERCENTAGE  $\Delta\%$  BETWEEN THESE TWO VALUES.

230 compared with values obtained from our experimental set-up (Table IV). The good agreement be-  
 231 tween the experimental and computed velocities is notable. Several tests were carried out using  
 232 the three prints (Figure 4 and Table II). For each particle, about thirty drops were carried out and  
 233 terminal settling velocities were evaluated together with their uncertainty.

234 Firstly, we analyzed the matching between the predictions obtained by the model of [10]  
 235 assimilating particles 1, 2, 3 to spheres with diameter 0.0279 mm, 0.0351 mm and 0.0297 mm  
 236 respectively (Table V). Note the high value of  $\Delta\%$  which also reaches 22%. This means that  
 237 experimental results do not fit the theoretical model well. The model presented in [5] gives the  
 238 results presented in (Table VI). In this case, the comparison between the experimental data and  
 239 results obtained by the model in [5] shows a better agreement (Table VII).

	$VTE$ (mm/s)	$VKL$ (mm/s)	$\Delta\%$
Particle-1	$139.93 \pm 5.00$	170.64	21.94
Particle-2	$143.94 \pm 5.27$	161.59	12.26
Particle-3	$174.89 \pm 6.48$	198.66	13.59

TABLE V

TERMINAL SETTLING VELOCITY OF THE PARTICLES MADE WITH MELTED WAX AND FILLED WITH A MIXTURE OF CEMENT AND LATERITE  $VTE$  COMPARED WITH THOSE OBTAINED BY THEORETICAL MODEL OF [10] FOR SPHERICAL PARTICLES  $VKL$  HAVING THE SAME EQUIVALENT DIAMETER, AND DIFFERENCE IN PERCENTAGE  $\Delta\%$  BETWEEN THESE TWO VALUES.

	$a$	$b$	$c$	$F$
Particle-1	0.0342	0.0260	0.0186	0.6513
Particle-2	0.0425	0.0373	0.0345	0.8447
Particle-3	0.0383	0.0300	0.0280	0.7572

TABLE VI

PRINCIPAL AXES AND FORM FACTOR  $F$  ([5]) OF THE PARTICLES MADE WITH MELTED WAX AND FILLED WITH A MIXTURE OF CEMENT AND LATERITE

## V. DISCUSSIONS

240

241 In the recent years, experimental studies have been carried out in order to analyze several  
 242 mechanisms of explosive activity such as interaction water-magma [19], pyroclastic flows (currents  
 243 of hot gas and rock) [20] and dynamics of gas-particle mixtures [21], which are hard to study  
 244 during an ongoing eruption. Similarly, terminal settling velocities of volcanic ash are very difficult  
 245 to measure due to the very small size of particles ( $< 2$  mm). The experiment described in this paper  
 246 has, hence, allowed to reproduce the free-fall process of volcanic ash in laboratory using particles  
 247 made ad hoc which are easily detected in laboratory. However, it should be pointed out that the  
 248 proposed approach does not consider effects of wind and other disturbances to the trajectory of  
 249 volcanic ash. As they could have an important role on particle deposition, future studies should  
 250 address these phenomena (e.g. wind tunnel experiments).



	$VTE$ (mm/s)	$VWH$ (mm/s)	$\Delta\%$
Particle-1	139.93	134.69	3.74
Particle-2	143.94	157.24	9.23
Particle-3	174.89	175.65	0.43

TABLE VII

TERMINAL SETTLING VELOCITY OF THE PARTICLES MADE WITH MELTED WAX AND FILLED WITH A MIXTURE OF CEMENT AND LATERITE  $VTE$  COMPARED WITH THOSE OBTAINED BY THE THEORETICAL MODEL OF [5], AND DIFFERENCES IN PERCENTAGE  $\Delta\%$  BETWEEN THESE TWO VALUES.

251 The proposed study is very important because it will allow improving our understanding on  
 252 terminal settling velocity of volcanic ash. This factor influences several processes that take place in  
 253 volcanic clouds and that are still unknown. Indeed, terminal settling velocity affects the efficiency  
 254 of aggregation phenomena, typically for particles having diameters  $< 100\mu\text{m}$  [22]. Aggregation  
 255 may cause the premature deposition of particles [23] and, consequently, a variation in the thickness  
 256 of the associated deposit [24] or presence of double maximum [25]. It may also promote hydrometeor  
 257 formation processes in volcanic clouds and thus modify volcanic plume microphysics [26].

258 Although similar experiments have already been carried out by [5] and [8] we note that in this  
 259 work: i) measurements were obtained with high precision thanks to the use of sophisticated vision  
 260 systems and advanced software; the uncertainty on terminal velocity estimation is also evaluated  
 261 allowing the complete characterization of the experimental set-up and the opportunity to observe  
 262 the limits of our measurements; ii) most of the particles which were analyzed in our experiment,  
 263 have a lower than 20 Reynolds number, very near to the real fine ash, whereas particles used in the  
 264 experiment of [8] have a higher than  $10^2$  Reynolds number.

265 Our results have shown that the terminal settling velocities measured experimentally differ up  
 266 to 20% from those obtained by the theoretical model in which particles are assimilated to spheres.  
 267 This is in agreement with values obtained by [6] and [9], highlighting again how the assumption of  
 268 a spherical shape introduces systematic errors into models of tephra dispersal [9]. On the contrary,

269 the comparison with the model of [5] showed a better agreement, with differences inferior to 10%.  
270 We also stress that our experimental results are comparable with results of Wilson and Huang's  
271 model because it is based on the simple particle shape descriptors ( $a$ ,  $b$  and  $c$  being the axes of the  
272 particle in descending order) that are easy to measure by volcanologists.

273 In future, these experiments could improve the terminal velocity formulation through the use  
274 of the Best's number  $Be = C_D Re^2$  [27], which allows evaluating the dependence of the drag  
275 coefficient in function of the Reynolds' number. This could be fundamental because terminal  
276 settling velocity plays an important rule on the results of tephra dispersal models such as HAZMAP  
277 [28], TEPHRA [29] and FALL3D [30]. Further, the uncertainty could be improved by fusing the  
278 measurements from multiple cameras with information fusion technology. In any case, it must  
279 be considered that even if the use of multiple cameras could improve the quantity of information,  
280 a more complicated image processing will be required which could also introduce other sources  
281 of uncertainty. Another possibility could be the use of high performance cameras. Certainly, a  
282 tradeoff between complexity and performance will also be taken into account.

## 283 VI. CONCLUSIONS

284 Several objectives were reached in this work: i) the realization of experiments that reproduce  
285 the real fallout scenario; ii) the development of software able to track the particle while it is falling  
286 in the tank and estimate the terminal settling velocity; iii) the reliable estimation of the uncertainty  
287 of terminal settling velocity; iv) the comparison between experimental terminal settling velocities  
288 and those calculated using two models available in literature. Our preliminary results encourage  
289 the implementation of further experiments using new prints of different shape. In future, new  
290 experiments will allow to find a parameterization of the terminal settling velocity formulation  
291 using simple shape descriptors. This will improve the results of volcanic ash dispersal models and  
292 hence contribute to reduce damages to aviation during explosive eruptions.

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