On new key exchange multivariate protocols based on pseudorandom walks on incidence structures

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A new key exchange protocol formulated in terms of multivariate cryptography and based on the elaboration of a common walk in the linguistic graph by correspondents is proposed. This algorithm is described in details in the case of a known family of graphs of large girth given by nonlinear equations over a finite field.

Linguistic graphs and their properties. The missing definitions of graph-theoretical concepts, which appear in this paper can be found in [1]. A tactical configuration introduced by E. H. Moore [2] is a rank two incidence structure \( I \) consisting of \( v_p \) points from the set \( P \) and \( v_l \) lines from the set \( L \), where each point is incident to \( s \) lines, and each line is incident to \( r \) points. We denote the incidence relation of the incidence structure \( I \) by \( \Gamma = \Gamma(P, L, I) \) and call \( \Gamma \) a tc-graphs, though we shall identify tc-graphs with bidegrees \( r, s \). Clearly, the graph \( \Gamma \) has order \( v = v_l + v_p \) (number of vertices) and size \( e = rv_l = sv_p \) (number of edges). We also mean, as usual, that the girth \( g(\Gamma) \) of the graph \( \Gamma \) is the length of the minimal cycle in the graph, and the diameter of the graph is the maximal distance between two vertices \( u \) and \( v \) in the graph, denoted by \( \text{diam}(\Gamma) \). The pair \( \{x, y\}, x \in P, y \in L \) such that \( xIy \) is called a flag of the incidence structure \( \Gamma \).

Let \( \mathbb{K} \) be a finite commutative ring. We refer to an incidence structure \( I \) with a point set \( P_r = K^N \) and a line set \( L_s = K^N \) as infinite linguistic tc-graphs \( \mathcal{I}(r,s,\mathbb{K}) \), if the point \( (x) = (x_1, x_2, \ldots, x_r, x_{r+1}, x_{r+2}, \ldots) \in P_r \) is incident to the line \([y] = [y_1, y_2, \ldots, y_s, y_{s+1}, y_{s+2}, \ldots] \in L_s \) if and only if the following relations hold:

\[
\begin{align*}
\xi_1 x_{r+1} + \zeta_1 y_{s+1} &= f_1(x_1, x_2, \ldots, x_r, y_1, y_2, \ldots, y_s) \\
\xi_2 x_{r+2} + \zeta_2 y_{s+2} &= f_2(x_1, x_2, \ldots, x_r, x_{r+1}, y_1, y_2, \ldots, y_s, y_{s+1}) \\
&\vdots \\
\xi_i x_{r+i} + \zeta_i y_{s+i} &= f_i(x_1, x_2, \ldots, x_{r+i-1}, y_1, y_2, \ldots, y_{s+i-1}) \\
&\vdots
\end{align*}
\]

Here, \( \xi_j \) and \( \zeta_j, j = 1, 2, \ldots \) are nonzero divisors, and \( f_j, j = 1, 2, \ldots \) are multivariate polynomials with coefficients from \( K \). Brackets and parentheses allow us to distinguish points from lines (see [3, 4]).

For each positive integer \( m \geq 2 \), we obtain an incidence structure \( I_m \) with a point set \( P_{r,m} = K^{r+m} \) and a line set \( L_{s,m} = K^{s+m} \) as follows: \( P_{r,m} \) and \( L_{s,m} \) are obtained from \( P_r \) and \( L_s \), respectively, by simply projecting each vector into its \( r+m \) and \( s+m \) initial coordinates with respect to the above order, respectively. The incidence \( I_m \) is then defined by imposing
the first $m$ incidence equations and ignoring all others. The incidence graph corresponding to the structure $I_m$ is denoted by $L \Gamma(r,s,m,\mathbb{K})$, and we call it the linguistic incidence structure or linguistic graph. Of course, $L \Gamma(r,s,m,\mathbb{K})$ is a $(|\mathbb{K}|^s,|\mathbb{K}|^s)$-biregular bipartite graph of order $2|\mathbb{K}|^{r+s+m}$.

For each positive integer $m \geq n \geq 1$, we consider the standard graph homomorphism $\phi^m_n$ of $L \Gamma(r,s,m,\mathbb{K})$ onto $L \Gamma(r,s,n,\mathbb{K})$ defined as a simple projection of each vertex from $P_{r,m}$ and $L_{s,m}$ onto its $r+n$ and $s+n$ initial coordinates with respect to the above-mentioned order, respectively. Let $v \in L \Gamma(r,s,m,\mathbb{K})$ and $v' \in L \Gamma(r,s,n,\mathbb{K})$ be the vertices of the same type or line. We refer the vertex $v$ as a lift of $v'$, when $v' = \phi^m_n(v)$.

Recall that, for simple graphs $\Gamma_1$ and $\Gamma_2$, a graph homomorphism $\phi$ of $\Gamma_1$ to $\Gamma_2$ is a mapping between these two graphs that respect their structure. More specifically, $\phi$ maps the adjacent vertices of $\Gamma_1$ to the adjacent vertices of $\Gamma_2$.

**Proposition 1.** Let $m \geq n \geq 1$. The map $\phi^m_n$ is a $|\mathbb{K}|^{m-n}$-to-1 surjective graph homomorphism from a graph $L \Gamma(r,s,m,\mathbb{K})$ to a graph $L \Gamma(r,s,n,\mathbb{K})$.

From the fact that $\phi^m_n$ is a graph homomorphism, one can deduce that, for a fixed ring $\mathbb{K}$, the diameter and the girth of $L \Gamma(r,s,n,\mathbb{K})$ are nondecreasing functions of $n$.

**Proposition 2.** Let $m \geq n \geq 1$, and let $\mathbb{K}$ be any commutative ring. Then $\text{diam}(L \Gamma(r,s,m,\mathbb{K})) \geq \text{diam}(L \Gamma(r,s,n,\mathbb{K}))$ and $\text{girth}(L \Gamma(r,s,m,\mathbb{K})) \geq \text{girth}(L \Gamma(r,s,n,\mathbb{K}))$.

Let $M = \{m_1, m_2, \ldots, m_d\}$ be a subset of $\{1, 2, \ldots, m\}$ (set of indices for the equations), $d \leq m$ with the standard order. Assume that the equations indexed by elements from $M$ of the kind

\[
\xi_{m_1}x_{m_1} + \xi_{m_2}x_{m_2} = f_{m_1}(x_1, x_2, \ldots, x_r, y_1, y_2, \ldots, y_s) \\
\xi_{m_3}x_{m_3} + \xi_{m_2}x_{m_2} = f_{m_2}(x_1, x_2, \ldots, x_r, x_{m_1}y_1, y_2, \ldots, y_s) \\
\vdots \\
\xi_{m_d}x_{m_d} + \xi_{m_2}x_{m_2} = f_{m_d}(x_1, x_2, \ldots, x_r, x_{m_{d-1}}, y_1, \ldots, y_s, y_{m_1}, \ldots, y_{m_{d-1}})
\]

define another linguistic incidence structure $I_M$. Then the natural projections

\[
\phi^m_M : (x) \to (x_1, x_2, \ldots, x_r, x_{m_1}, x_{m_2}, \ldots, x_{m_d}) \\
\phi^m_M : [y] \to [y_1, y_2, \ldots, y_s, y_{m_1}, y_{m_2}, \ldots, y_{m_d}]
\]
of free modules define the natural homomorphism $\phi = \phi^m_M$ of the incidence structure $I_m$ onto $I_M$. We refer to $\rho = \phi^m_M$ as a coloring homomorphism of $L \Gamma(r,s,n,\mathbb{K})$ onto the complete bipartite graph $K_{a,b}$, $a = |\mathbb{K}|^r$, $b = |\mathbb{K}|^s$. For each line $[l]$ and colour $t = [t_1, t_2, \ldots, t_r]$, there is a unique neighbor $(x) \in P$ of the line with the given color $\rho(x) = t$. Similarly, $(p)$ and color $d = [d_1, d_2, \ldots, d_s]$, there is a unique neighbor $[y] \in L$ of the point with the color $\rho([x]) = d$. We will use the same symbol $\rho$ for the coloring of the linguistic graph $I_M$.

It is clear that, for $\phi = \phi^m_M$, the relations $\rho(x) = \rho(\phi(x))$ and $\rho(y) = \rho(\phi(y))$ hold. This means that $\phi^m_M$ is a color-preserving homomorphism of the incidence structure (bipartite graph) onto another one. We refer to $\phi^m_M$ as a symplectic homomorphism and graph $L \Gamma(r,s,M,\mathbb{K}) = \phi^m_M(L \Gamma(r,s,m,\mathbb{K}))$ as a symplectic quotient of the linguistic incidence structure $I_M$. In the case of linguistic graphs defined by the infinite number of equations, we may consider the cases of symplectic quotients defined by the infinite subset $M$.

**Proposition 3.** Let $m \geq d \geq 1$, and let $M = \{m_1, m_2, \ldots, m_d\}$ be a subset of $\{1, 2, \ldots, m\}$. The map $\phi^m_M$ is a $|\mathbb{K}|^{m-d}$-to-1 surjective graph homomorphism from a graph $L \Gamma(r,s,m,\mathbb{K})$ to a graph $L \Gamma(r,s,M,\mathbb{K})$. 

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The color \( \rho(x) = \rho((x)) \) (\( \rho(y) = \rho([y]) \)) of the point \( (x) \) (line \( [y] \)) is defined as the projection of an element \((x)\) ([y]) from a free module on its initial \( r \) (relatively \( s \)) coordinates. We note that there exists the unique neighbor of a chosen color in a linguistic incidence structure (finite or infinite) for each vertex of the incidence graph. We can generalize this fact as follows:

**Proposition 4.** Let \( v \) be a vertex in \( L\Gamma(r, s, m, \mathbb{K}) \) (\( L\Gamma(r, s, M, \mathbb{K}) \)), and let \( \{\phi^m_n(v), u'\} \) be a flag of the incidence structure \( I_m \) (\( I_M \)), respectively. Then there exists the unique vertex \( u \in L\Gamma(r, s, m, \mathbb{K}) \) such that \( \phi^m_n(u) = u' \) and \( \{u, v\} \) is a flag of the incidence structure \( I_m \).

For a subgraph \( H \) of \( L\Gamma(r, s, m, \mathbb{K}) \), we define \( \phi^m_n(H) \) and \( \phi^m_M(H) \) to be subgraphs of \( L\Gamma(r, s, n, \mathbb{K}) \) and \( L\Gamma(r, s, M, \mathbb{K}) \), respectively. The following proposition allows us to extend the notation of the graph lift to a tree.

**Proposition 5.** Let \( T' \) be a tree in \( L\Gamma(r, s, n, \mathbb{K}) \) (\( L\Gamma(r, s, M, \mathbb{K}) \)), and let \( v' \) be the a fixed vertex in \( T' \). Then, for each lift \( v \) of \( v' \) from \( L\Gamma(r, s, m, \mathbb{K}) \), there exists the unique tree \( T \) in \( L\Gamma(r, s, m, \mathbb{K}) \) such that the vertex \( v \in T \) and \( \phi^m_n(T) = T' \) (\( \phi^m_M(T) = T' \), respectively). Moreover, the \( |\mathbb{K}|^{m-n} \) (\( |\mathbb{K}|^{m-d} \)) trees in \( L\Gamma(r, s, m, \mathbb{K}) \), which are preimages of \( T' \), are pairwise disjoint vertices.

We note that the set of lifts of \( T' \) does not depend on the chosen vertex \( v \in T' \), so the above proposition could be stated as 'Each tree in \( L\Gamma(r, s, n, \mathbb{K}) \) and \( L\Gamma(r, s, M, \mathbb{K}) \) lifts to \( |\mathbb{K}|^{m-n} \) and \( |\mathbb{K}|^{m-d} \) trees in \( L\Gamma(r, s, m, \mathbb{K}) \), respectively, which are pairwise disjoint vertices'. Note also that, in particular, it is true for paths lift to paths for these graphs.

**Proposition 6.** Let \( C \) be a component of \( L\Gamma(r, s, m, \mathbb{K}) \), \( m \geq n \geq 1 \), and let \( L\Gamma(r, s, M, \mathbb{K}) \) be a symplectic quotient. Then \( \phi^m_n(C) \) and \( \phi^m_M(C) \) are components of \( L\Gamma(r, s, m, \mathbb{K}) \) and \( L\Gamma(r, s, M, \mathbb{K}) \), respectively.

We introduce adjacency relation \( \mathcal{F} I_m \) on the set of flags \( \mathcal{F}(V_m) \) of the incidence structure \( I_m \) with a vertex set \( V_m = P_{r,m} \cup L_{s,m} \) over a commutative ring \( \mathbb{K} \) as a flag relation (or flag linguistic graph): the intersection of two distinct flags is a nonempty set (singleton). All vertices forming two flags \( F_1 = \{(x_1), [y_1]\} \) and \( F_2 = \{(x_2), [y_2]\} \) could be located at the same connected component of \( I_m \), or all of them are from distinct connected components of \( I_m \). Assume that the system of equations \( G_i(x) = g_i, G_2(x) = g_2, \ldots, G_t(x) = g_t \), where \( g_i \in \mathbb{K} \) are some constants, defines the connectivity invariants specified for points \( (x) \in P \) in the linguistic incidence structure \( I \). For elements \( (x_1), (x_2) \in P \) from the same connectivity component in the graph \( I_m \), the following relations hold: \( G_i(x_1) = G_i(x_2), i = 1, 2, \ldots, t \). The existence of \( i \) such that \( G_i(x_1) \neq G_i(x_2) \) implies that \( (x_1) \) and \( (x_2) \) are points from different connected components of the graph \( I_m \).

As a consequence of Proposition 1, \( \phi^m_n \) induce a map on flags of the incidence structure \( I_m \), \( \tilde{\phi}^m_n : \mathcal{F} I_m \rightarrow \mathcal{F} I_n \) defined by \( \tilde{\phi}^m_n : \{u, v\} \mapsto \{\phi^m_n(u), \phi^m_n(v)\} \). Similarly, as a consequence of Proposition 3, \( \phi^m_M \) induce a map on flags of the incidence structure \( I_m \), \( \tilde{\phi}^m_M : \mathcal{F} I_m \rightarrow \mathcal{F} I_M \) defined by \( \tilde{\phi}^m_M : \{u, v\} \mapsto \{\phi^m_M(u), \phi^m_M(v)\} \). It is clear that an edge of \( L\Gamma(r, s, m, \mathbb{K}) \) corresponds to a flag in \( \mathcal{F} I_m \). So, we have the following proposition that can be stated as edges lift to edges.

**Proposition 7.** The maps \( \tilde{\phi}^m_n \) and \( \tilde{\phi}^m_M \) are \( |\mathbb{K}|^{m-n} \)-to-1 and \( |\mathbb{K}|^{m-d} \)-to-1 surjections, respectively. Moreover, \( \tilde{q}^m_n \) and \( \tilde{q}^m_M \) of \( L\Gamma(r, s, m, \mathbb{K}) \), which are preimages of a fixed edge of \( L\Gamma(r, s, n, \mathbb{K}) \) and \( L\Gamma(r, s, M, \mathbb{K}) \), are pairwise disjoint vertices, respectively.

**Family of linguistic graphs** \( D(k, K) \) We consider the family of graphs \( D(k, K) \), where \( k > 2 \) is a positive integer, and \( K \) is a commutative ring. Such graphs have been considered in \([5]\) in the case \( K = \mathbb{F}_q \) (see \([6]\) for the description of connected components). Let \( P_D \) and \( L_D \) be two copies of Cartesian power \( K^N \), where \( K \) is the commutative ring, and \( N \) is the set of positive integers. Elements of \( P_D \) will be called points, and those of \( L_D \) lines.
To distinguish points from lines, we use parentheses and brackets. If \( x \in K^n \), then \( (x) \in P_D \) and \([x] \in L_D \). It will be also advantageous to adopt the notation for the coordinates of points and lines introduced in [13] in the case of a general commutative ring \( K \):

\[
(p) = (p_{0,1},p_{1,1},p_{1,2},p_{2,1},p_{2,2},p_{2,3},\ldots,p_{i,i},p_{i,i+1},p_{i+1,i},\ldots),
\]

\[
[l] = [l_{1,0},l_{1,1},l_{1,2},l_{2,1},l_{2,2},l_{2,3},\ldots,l_{i,i},l_{i,i+1},l_{i+1,i},\ldots].
\]

The elements of \( P \) and \( L \) can be thought as infinite ordered tuples of elements from \( K \) such that only a finite number of components is different from zero.

We now define a linguistic incidence structure \((P_D,L_D,I_D)\) defined by an infinite system of equations as follows. We say that the point \((p)\) is incident with the line \([l]\), and we write \((p)I[l]\), if the following relations between their coordinates hold:

\[
l_{i,i} - p_{i,i} = l_{1,0}p_{i-1,i},
\]

\[
l'_{i,i} - p'_{i,i} = l_{i,i-1}p_{0,1},
\]

\[
l_{i,i+1} - p_{i,i+1} = l_{i,i}p_{0,1},
\]

\[
l_{i+1,i} - p_{i+1,i} = l_{1,0}p'_{i,i}
\]

(these four relations are defined for \( i \geq 1, \ p'_{i,1} = p_{1,1}, l'_{1,1} = l_{1,1} \)). The incidence structure \((P_D,L_D,I_D)\) is denoted by \( D(K) \). Now, we will say about the incidence graph of \((P_D,L_D,I_D)\), which has the vertex set \( P_D \cup L_D \) and the edge set consisting of all pairs \( \{(p),[l]\} \), for which \((p)I[l]\).

For each positive integer \( k \geq 2 \), we obtain a quotient \((P_{D,k},L_{D,k},I_{D,k})\) as follows. First, \( P_{D,k} \) and \( L_{D,k} \) are obtained from \( P_D \) and \( L_D \), respectively, by simply projecting each vector into its \( k \) initial coordinates. The incidence \( I_{D,k} \) is then defined by imposing \( k - 1 \) first incidence relations and ignoring all others. The incidence graph corresponding to the structure \((P_{D,k},L_{D,k},I_{D,k})\) is denoted by \( D(k,K) \).

To facilitate the notation in the future results on “connectivity invariants”, it will be convenient for us to define \( p_{-1,0} = l_{0,-1} = p_{1,0} = l_{0,1} = 0, p_{0,0} = l_{0,0} = -1, p'_{0,0} = l'_{0,0} = -1, p'_{1,1} = p_{1,1}, l'_{1,1} = l_{1,1} \) and to assume that our equations are defined for \( i \geq 0 \). Note that, for \( i = 0 \), four above-written conditions are satisfied by every point and line. Moreover, for \( i = 1 \), the first two equations coincide and give \( l_{1,1} - p_{1,1} = l_{1,0}p_{0,1} \).

Let \( k \geq 6, t = \lfloor (k+2)/4 \rfloor \), and let \( u = (u_0,u_1,\ldots,u_t,u'_t,u_{t+1},u_{t+1},\ldots) \) be a vertex of \( D(k,K) \) (\( \alpha \in \{(1,0),(0,1)\} \), it does not matter whether \( u \) is a point or line). For every \( r, 2 \leq r \leq t \), let

\[
G_r(u) = a_r(u) = \sum_{i=0,r} (u_{i,i}u'_{r-i,r-i} - u_{i,i+1}u_{r-i,r-i+1}),
\]

and \( a(u) = (a_2,a_3,\ldots,a_t) \). Similarly, we assume that \( a(u) = (a_2,a_3,\ldots,a_t,\ldots) \) for the vertex \( u \) of the infinite graph \( D(K) \).

**Proposition 8.** Let \( u \) and \( v \) be vertices from the same component of \( D(k,K) \). Then \( a(u) = a(v) \). Moreover, for any \( t - 1 \) field elements \( x_i \in F_q, 2 \leq t \leq \lfloor (k+2)/4 \rfloor \), there exists a vertex \( v \) of \( D(k,K) \), for which \( a(v) = (x_2,\ldots,x_t) = (x) \).

We refer to the first coordinate \( x_{1,0} = \rho(x) \) of a point \( x \) and the first coordinate \( y_{1,0} = \rho(y) \) of a line \( y \) as the color of the vertex (point or line). The following property holds for the graph: there exists the unique neighbor \( N_t(v) \) of a given vertex \( v \) of a given color \( t \in K \).
A flag of the incidence system $D(n, K)$ (or $D(K)$) is an unordered pair $\{(x), [y]\}$ such that $(x)(y)$. Obviously, the totality of flags $FD(n, K)$ ($FD(K)$) of the bipartite flag $D(n, K)$ ($D(K)$, respectively) is isomorphic to the variety $K^{n+1}$. So, the flag $\{(x), [y]\}$ is defined by the tuple $(x_{10}, x_{11}, \ldots, y_{01})$. Note that $N_{y_1}(\{x\}) = [y]$. 

We consider an operator $N_{P, a}(\{(x), [y]\})$, $a \in K$ mapping a flag $\{(x), [y]\}$ of the incidence structure $D(n, K)$ (or $D(K)$) into its image $\{(x'), [y]\}$, where $(x') = N_{P, a}(\{(x), [y]\})$. Similarly, an operator $N_{L, a}(\{(x), [y]\})$ maps $\{(x), [y]\}$ into $\{(x), N_{P, a}(\{(x), [y]\})\}$. 

Let $\alpha_1, \alpha_2, \ldots, \alpha_k$ and $\beta_1, \beta_2, \ldots, \beta_k$ be chosen to be the random sequences of elements from the commutative ring $K$. The composition $E = N_{P, a_1}N_{L, \beta_1}N_{P, a_2}N_{L, \beta_2} \ldots N_{P, a_k}N_{L, \beta_k}$ transforms flag $\{(x), [y]\}$ into a new flag $\{(x'), [y]\}$. The process of computation of $E(\{(x), [y]\})$ corresponds to a random walk in the expander graph $D(n, K)$ with the original vertex $(x)$ and the final point $(x')$. 

**Symbolic keys and pseudorandom walks on flag space.** Let $V_{s, r, m} = P_{s, m} \cup L_{r, m}$, $I_m = I_m(K)$, $m = 2, 3, \ldots$ be a family of linguistic incidence structures with the point set $P_{s, m} = K^{s+m}$ and the line set $L_{r, m} = K^{r+m}$, where the parameters $s$ and $r$ are constants, and $K$ is a fixed commutative ring. The sets of colors for points and lines are $K^s$ and $K^r$, respectively. We assume that the subset $M = \{i_1, i_2, \ldots, i_d\}$, $d = d(m) \leq m$ defines the symplectic quotient $IM$ for each linguistic structure $I_m = I_m(K)$. Let $G_1, G_2, \ldots, G_t$ be the connectivity invariants of the incidence structures $I_m$. 

Let $F I_m$ be the flag relation, and let $F(V_{s, r, m}) = F(V_{m}(K))$ be a variety of flags for the incidence structure $I_m$. The information on the flag $\{(x), [y]\}$ can be given by the pair $(x) \in K^{s+m}$, $\rho(y) \in K^r$ or, alternatively, by the pair $[y] \in K^{r+m}$ and $\rho(x) \in K^s$. So, $F(V_{s, r, m})$ is isomorphic to $K^{m+r+s}$. 

Let $N_{P, a}$, $a \in K^s$ be the operator of change of the point of a flag $F = \{(x), [y]\}$ defined by the rule $N_{P, a}(\{(x), [y]\}) = \{(x'), [y]\}$, where $(x') = N_{P, a}(\{(x), [y]\})$. Similarly, let $N_{L, a}$, $a \in K^r$ be the operator of change of the line of a flag $F = \{(x), [y]\}$ specified by the rule $N_{L, a}(\{(x), [y]\}) = \{(x), [y']\}$, where $[y'] = N_{L, a}(\{(x), [y]\})$. It is clear that the application of a composition of $N_{P, a_1}, N_{L, b_1}, N_{P, a_2}, N_{L, b_2}, \ldots, N_{P, a_k}, N_{L, b_k}$ to the flag $F$ corresponds to a walk in our linguistic graph with the starting point $(p)$ or a walk in the graph $F I_m$ with the starting vertex $\{(x), [y]\}$. 

Let $F = \{(x), [y]\}$ be a general flag of our linguistic structure $I_m$, i.e., $\{x = (x_1, x_2, \ldots, x_r, x_{r+1}, x_{r+2}, \ldots, x_{r+m}), y = (y_1, y_2, \ldots, y_s, y_{s+1}, y_{s+2}, \ldots, y_{s+m})\}$ are incident. We assume that $x_1, x_2, x_r, y_1, y_2, \ldots, y_s, x_{s+1}, x_{s+2}, \ldots, x_{s+m}$ are the list of independent variables, which give us the entire information on a flag $F$ of the incidence structure $I_m$. We assume that the connectivity invariants $G_1, G_2, \ldots, G_t$ are written in terms of the coordinates of the point $(x)$. We refer to a tuple $\text{Tr}(F) = (x_1, x_2, \ldots, x_r, y_1, y_2, \ldots, y_s, G_1(x), G_2(x), \ldots, G_t(x))$ as the trace of a flag $F = \{(x), [y]\}$, i.e., $\text{Tr}(F) = (\rho(x), \rho(y), G_1(x), G_2(x), \ldots, G_t(x))$. 

We introduce a parameter $n$ by the equality $n = (r + s + t)$. Let $D_1, D_2, \ldots, D_h, D_{h+1}$ and $E_1, E_2, \ldots, E_h$ be two lists of elements, where $D_i, E_j \in K^{[z_1, z_2, \ldots, z_n]}$, $i = 1, 2, \ldots, h + 1$, $j = 1, 2, \ldots, h$. We refer to a tuple concatenation of both lists (writing the second list after the first one) as a symbolic key. 

We take the flag $F = \{(x), [y]\}$ specified by parameters of the kind $x_1, x_2, \ldots, x_r, y_1, y_2, \ldots, y_s, x_{r+1}, \ldots, x_{r+m}$ with trace $\text{Tr}(F) = (x_1, x_2, \ldots, x_r, y_1, y_2, \ldots, y_s, G_1(x), G_2(x), \ldots, G_t(x))$. We concatenate all these tuples with preservation of the order and form a string of parameters $\beta_1, \beta_2, \ldots, \beta_n$ from $Q$. After that, we compute specializations of the coordinates $d_i = D_i(\text{Tr}(F))$, respectively, for $i = 1, 2, \ldots, k$. 

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where \( i = 1, 2, \ldots, h, h+1 \) and \( e_j = E_j(\text{Tr}(F)) \), where \( j = 1, 2, \ldots, h \) of our symbolic key. For the chosen ring \( K \), this allows us to treat coordinates of the string \( d_1, d_2, \ldots, d_h, d_{h+1} \) as elements of \( K^r \) and coordinates of \( e_1, e_2, \ldots, e_h \) as a string from \( K^s \). The string \( (d_1, d_2, \ldots, d_h, d_{h+1}, e_1, e_2, \ldots, e_h) \) is our numerical key.

Finally, we compute the decomposition \( N \) of operators \( N_{P, d_1}, N_{P, d_2}, \ldots, N_{P, d_h}, N_{L, e_1}, \ldots, N_{P, e_{h+1}} \). The application of \( N \) to the flag \( F \) corresponds to a walk in the graph \( \mathcal{F}I_m \) with the starting point \( F \) and the final point \( N(F) \).

Note that the colors of the point and the line forming \( F = N(F) = \{ (\vec{x}, \vec{y}) \} \) are \( d_{h+1} \in K^s \) and \( e_h \in K^r \), respectively. Under certain conditions, we may restore the trace of a flag \( F \) from the given \( F' \). We have \( G_i(\vec{x}) = G_i(\vec{\chi}) \), because both flags are from the same connected component. Additionally,

\[
(x_1, x_2, \ldots, x_r) = D_{h+1}(x_1, x_1, y_1, \ldots, y_s, G_1(\vec{x}), \ldots, G_l(\vec{x})),
\]

\[
(\vec{y}_1, \vec{y}_2, \ldots, \vec{y}_r) = E_h(x_1, x_1, y_1, \ldots, y_s, G_1(\vec{x}), \ldots, G_l(\vec{x})).
\]

We may choose functions \( D_{h+1} \) and \( E_h \) such that the above-written system of equations has the unique solution independently of the values of \( G_i(\vec{x}') \), \( i = 1, 2, \ldots, t \). Obviously, the first choice is a system of equations linear in the variables \( x_1, x_2, \ldots, x_r, y_1, y_2, \ldots, y_s \). Then we can reconstruct our walk in the reverse order corresponding to the composition of \( N_{P, e_{h-1}}, N_{L, d_{h-1}}, N_{P, d_{h-2}}, \ldots, N_{L, e_1}, N_{P, d_1} \).

Multivariate transformations based on symbolic keys. The above-mentioned map defined by a symbolic key has multivariate nature. The plain space is the totality of tuples \( (x_1, x_2, \ldots, x_s, y_1, y_2, \ldots, y_r, x_{s+r+1}, x_{s+r+2}, \ldots, x_{s+r+m}) \). For each function \( D_i(z_1, z_2, \ldots, z_{s+r+1}) \), we consider a specialization of the variables \( z_1 = x_1, z_2 = x_2, \ldots, z_s = x_s, z_{s+1} = y_1, z_{s+2} = y_2, \ldots, z_{s+r} = y_r, z_{s+r+1} = G_1(x), z_{s+r+2} = G_2(x), \ldots, z_{s+r+m} = G_l(x) \). In such a way, we construct the function \( D'_i \) depending on the general tuple \( (x_1, \ldots, x_s, y_1, y_2, \ldots, y_r, x_{s+r+1}, \ldots, x_{s+r+m}) \) of the plain space. Similarly, we apply the same specialization to each \( E_i \) and get the transformation \( E'_i \). The transformations \( N_{P, D'_i} \) and \( N_{L, E'_i} \) are multivariate bijections on \( K^{r+s+m} \). The formal composition of \( N_{P, D'_i}, N_{L, E'_i}, N_{P, D'_2}, N_{L, E'_2}, \ldots, N_{P, D'_h}, N_{L, E'_h} \) and \( N_{P, D'_{h+1}} \) is a symbolic presentation of the map \( N \).

Algorithm 1. The algorithm of generation of an irreversible multivariate transformation with the side door to the secret numeric key.

1. Choose the most preferable singular linear transformation \( T_1 : W \rightarrow W \) such that \( T_1|_{W_1} \) is invertible and \( T_1|_{W_2} \) is not invertible, where \( W_1 = K^{r+d} \) and \( W_2 = K^{m-d} \).
2. Take the tuple \( z = (z_1, z_2, \ldots, z_k) \in W \) and compute \( w = T_1(z) \).
3. Choose the flag symplectic quotient \( \mathcal{F}I_M \) of a flag linguistic graph \( \mathcal{F}I_m \) corresponding to \( M = \{ m_1, m_2, \ldots, m_d \} \) with natural order of elements and the incidence structure \( I_M \) with a point set \( P_r, M = K^N \) and a line set \( L_{s, M} = K^N \), where a point \( (x) = (x_1, x_2, \ldots, x_r, x_{m_1}, x_{m_2}, \ldots, m_d) \) and \( [y] = [y_1, y_2, \ldots, y_s, y_{m_1}, y_{m_2}, \ldots, m_d] \), respectively.
4. Treat the tuple \( w \in W \) as a flag \( F_1 \) in the linguistic graph \( \mathcal{F}I_m \) of the kind

\[
F_1 = (x_1, \ldots, x_s, y_1, \ldots, y_r, x_{r+1}, x_{r+2}, \ldots, x_{m_1}, x_{m_1+1}, \ldots, x_{m_2}, \ldots, x_{m_d}, x_r+m).
\]

5. Generate the symbolic key corresponding to the symbolic way in the flag linguistic graph \( \mathcal{F}I_m \), i.e., a list of polynomial functions \( D_j(v_1, v_2, \ldots, v_{r+s+t}), i = 1, 2, \ldots, h+1, E_j(v_1, v_2, \ldots, v_{r+s+t}), j = 1, 2, \ldots, h \), and compute its specializations \( D'_i(F_2)\) \( i = 1, 2, \ldots, h+1, E'_j(F_2)\) \( j = 1, 2, \ldots, h \) corresponding to the substitution \( v_i = x_i, i = 1, 2, \ldots, r, v_{r+j} = y_j, j = 1, 2, \ldots, s, v_{r+s+e} = G_i(F_2), e = 1, 2, \ldots, t \).
6. Determine the multivariate transformation $N$ corresponding to the chosen symbolic key, i.e.,

$$N = N_{P,D_1'}N_{L,E_1'} \cdots N_{P,D_h'}N_{L,E_h}N_{P,D_{h+1}'}.$$ 

7. Compute the flag $F_2 = N(F_1)$ of the graph $\mathcal{F}I_m^e$ and treat it as a tuple $u \in W$.
8. Choose an invertible affine transformation $T_2: W \rightarrow W$ and compute $c = T_2(u)$.
9. Using the symbolic computation, determine a multivariate transformation $H: W \rightarrow W$ as a composition of $T_1$, $N$, and $T_2$. It is clear that the transformation $H: W \rightarrow W$ is polynomial over $K$ of the kind

$$z_1 \rightarrow h_1(z_1, z_2, \ldots, z_k),$$
$$z_2 \rightarrow h_2(z_1, z_2, \ldots, z_k),$$
$$\ldots,$$
$$z_k \rightarrow h_k(z_1, z_2, \ldots, z_k),$$

where

$$h_i \in K[z_1, z_2, \ldots, z_k].$$

The general algorithms of the key exchange multivariate protocol based on pseudorandom walks on incidence structures. Key exchange algorithms are used to exchange cryptographic keys between two communicating users (in our case, Alice and Bob). The most popular key exchange protocol was proposed in [7]. A key exchange algorithm enables the communicating users, who do not know each other, to share a secret key over an unsecured communication channel. This secret numerical key can then be used to encrypt any subsequent communication between the two users, by using the encryption and decryption maps defined via a path in the graph. In this new algorithm, the secret key is a pseudorandom walk determined by a list of pseudorandom elements from the commutative ring.

Algorithm 2. The proposed key exchange between two users consists of the following steps:
I. Alice and Bob will determine together
I.1. The free module $W = K^k$ over a commutative ring $K$, where $k = r + s + m$.
I.2. A linguistic graph $\Gamma(r, s, m, \mathbb{K})$ corresponding to the incidence structure $I_m$.
I.3. The length of a pseudorandom path in the graph $I_m$ of the kind $2h + 1$.
II. Alice should do the following steps:
II.1. Generate a multivariate transformation $H: W \rightarrow W$ using Algorithm
II.2. Use the symbolic computation and determine a deformed symbolic key $\bar{D}_i$, $\bar{E}_j \in K[z_1, z_2, \ldots, z_n]^l$, $i = 1, 2, \ldots, h + 1$, $j = 1, 2, \ldots, h$ as a composition of the selected transformation $T_1$ with the chosen symbolic key $\bar{D}_i$, $i = 1, 2, \ldots, h + 1$, $\bar{E}_j$, $j = 1, 2, \ldots, h$ used in Algorithm 1.
II.3. Send the determined transformation $\bar{H}$ and the deformed symbolic key $\bar{D}_i$, $i = 1, 2, \ldots, h + 1$, $\bar{E}_j$, $j = 1, 2, \ldots, h$ to Bob.
III. Next, Bob should do the following steps:
III.1. Choose a random tuple $v = (v_1, v_2, \ldots, v_k)$, where $v_i \in K$, $i = 1, 2, \ldots, k$, compute $w = H(v)$ and send $w$ to Alice.
III.2. Determine the secret numerical key $d_1, d_2, \ldots, d_{h+1}, e_1, e_2, \ldots, e_h$ in the standard way, by using the deformed symbolic key, i.e., $d_1 = D_1(v)$, \ldots, $h+1 = D_{h+1}$, $e_1 = E_1(v)$, \ldots, $y_r = v_r$, $e_h = E_h(v)$.

IV. Finally, in order to restore the elements of the secret numerical key $d_1, d_2, \ldots, d_{h+1}, e_1, e_2, \ldots, e_h$ from the element $w \in W$, Alice should do the following steps:

IV.1. Use the invertible affine transformation $T_2$ to compute $T_2^{-1}(w) = v'$ and write it as a flag $F_2 = \{x, y\}$ from the graph $\mathcal{F}I^m_n$.

IV.2. Compute $G_1(\tilde{x})$, $G_2(\tilde{x})$, \ldots, $G_t(\tilde{x})$ determined by equations (1) for the elements $x_1, x_2, \ldots, x_r, y_1, y_2, \ldots, y_s$ forming a flag $F_1 = \{x, y\}$.

IV.3. Use the symbolic key and these calculations to determine a secret numerical key as a list of pseudorandom elements $d_1, d_2, \ldots, d_h, d_{h+1}, e_1, e_2, \ldots, e_h$ from $K$.

**Conclusion.** We can use our algorithm in the case of linguistic structures $D(m,K)$. The previous section gives the full description of data, which we need for the implementation of our key exchange protocol. The graphs $D(m,K)$ have been used for the construction of a stream cipher (see [9, 10, 11] and references therein). In this case, both algorithms (symmetric one and key exchange protocol) can be used together. It is known that the graphs $D(m,K)$ are good expanders (see [12, 13]). This means that the behavior of pseudorandom walks generated for their use in these algorithms is similar to the behavior of random walks on random graphs (see [8, 14, 15]).
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Про нові протоколи обміну ключами, що базуються
на псевдовипадкових блуканнях в структурі інциденції

Запропоновано нові протоколи обміну ключами, що формулюються в термінах алгебраїчної
криптографії від багатьох змінних та базуються на створенні кореспондентами спільного
блукання в лінгвістичному графі. Алгоритм детально описано у випадку відомої родини
графів великого оберту, що задається нелінійними рівняннями над скінченним полем.

У. Романчик-Полубець, В. А. Устименко

О нових протоколах обмена ключами, основанных
на псевдослучайных блужданиях в инцидентностной структуре

Предложены новые протоколы обмена ключами, сформулированные в терминах алгебраи-
ческой криптографии от многих переменных и основанные на создании корреспондентами
общего блуждания в лингвистическом графе. Алгоритм детально описан в случае известной
семьи графов большого захвата, заданной нелинейными уравнениями над конечным полем.