PROJECT REPORT

Solving Minesweeper Game Using Infer Knowledge and Consistency Test

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Hereby certify that the project I made was the result of masterpiece alone and it is not a plagiarism, except those started in print that it taken from other writing.

If it is proved in later days that the project is the result of rubbing, hence I settle for sanction.

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ABSTRACT

Minesweeper game is a logical game where the player must open all squares without detonating a bomb. The player should choose one of the square, but the player must be careful not to choose one which contain a bomb. If the player choose a square which contains no bomb, more information will be given to the player.

Minesweeper game that will be used is a board that consists of 9 x 9 squares and has 10 bombs. The location of bombs are spread out randomly in the board. Based on experience, with open 4 squares that is top left, top right, bottom left, and bottom right, the informations which get is enough to do infer knowledge process. Infer knowledge process will mark several squares as bomb and explore the safety squares. After infer knowledge process, the consistency test will be done when there are still uncovered squares. If the consistency test still not opened all squares, it means that it is no information can be used to deduced the bomb's location. In this case, user participation is needed.

Infer knowledge can be used to solve the Minesweeper game but there are several cases which are not solvable only using infer knowledge process. Hence, consistency test is needed to finish the game. Although, the consistency process can not always finish the game with win condition.

In few cases, there will be no more technique can be used to solve the game as no more information can be used to predict that a certain square contains a bomb. In this situation, user interaction is needed to decide which square will be explored.

Keywords: Minesweeper, Infer Knowledge, Consistency Test, Genetic Algorithm
FOREWORD

The project of Solving Minesweeper Game Using Infer Knowledge And Consistency Test has given me a lot of new experience and knowledge. All work, failure, and success in finishing this project is an implementation of all that I have got in the past three and a half year.

I couldn’t finish this project and report without help from God and a lot of people. So in this opportunity, I would like to thank:

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Last but not least, I would like to apologize if I made mistakes in finishing the project and writing this report. Therefore, critics and suggestions are expected.

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Feny Susanti
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