

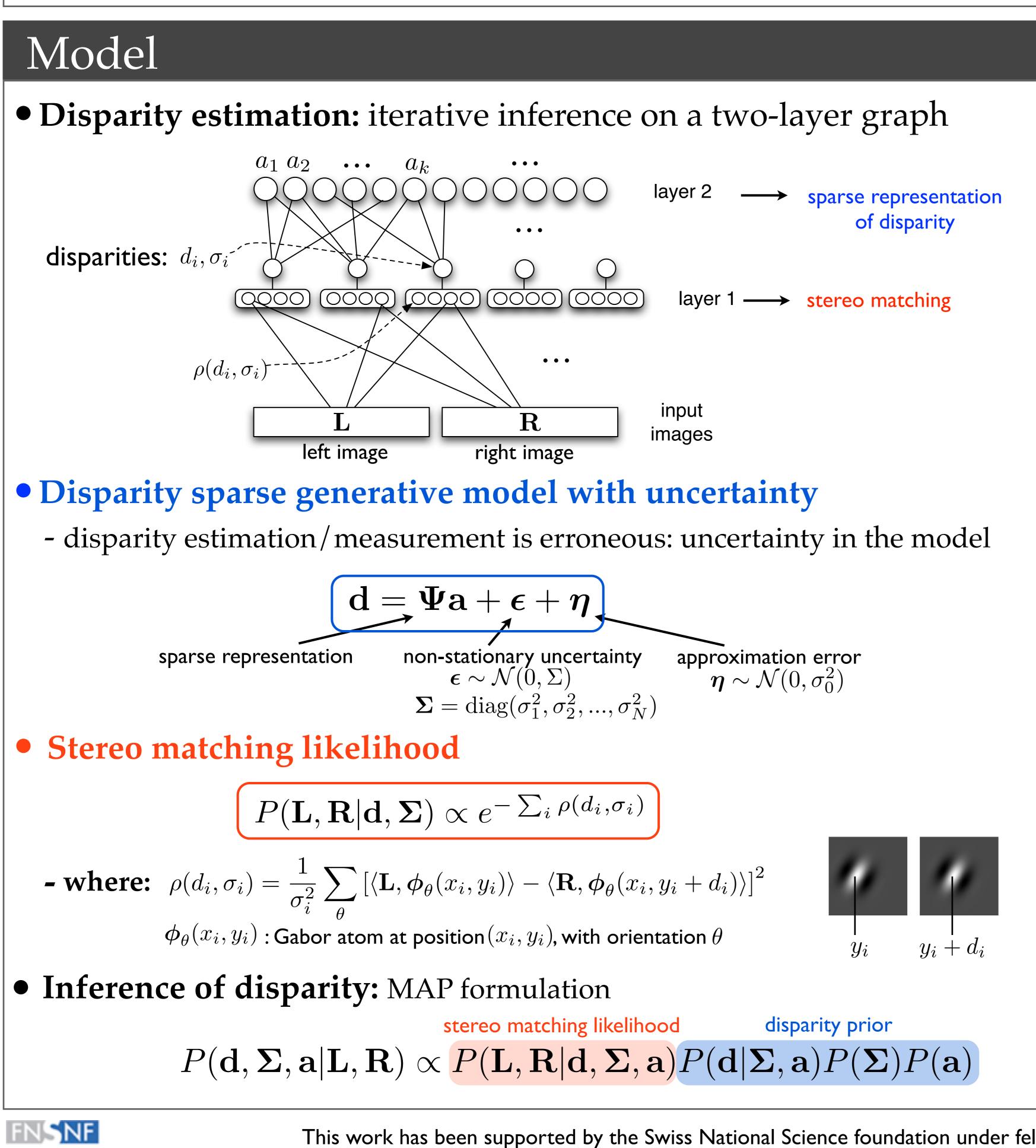
Motivations

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• The stereo correspondence problem is hard to solve due to ambiguous matches between similar image features

• Disparity selective cells in V2 respond less to false matches than cells in V1 [1]:

- hierarchical processing might have a role in resolving ambiguities
- existing models do not exploit this hierarchy [2,3]
- We propose a two-layer graphical model for disparity inference
- upper layer nodes act as priors that disambiguate false from correct matches
- model parameters learned from natural disparities



Hierarchical inference of disparity

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Inference of disparity

• Inference on the proposed graph with the following priors:

- Jeffreys prior for uncertain
- Laplace prior for coefficients: $P(\mathbf{a}) \propto e^{-\lambda \sum_k |a_k|}$

• Iterative algorithm

1. Initialize disparity d_i at each pixel sparse coding [4]

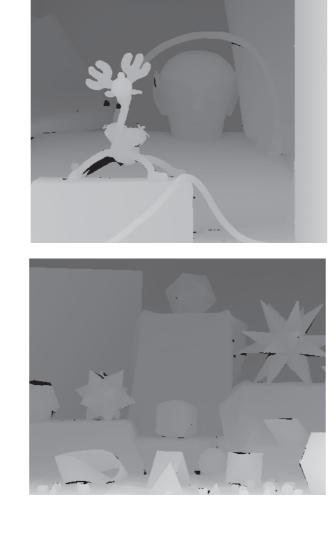
$$\min_{\mathbf{a},\{\sigma_i\}} \sum_{i=1}^{N} \left[\log \sigma_i^2 + \frac{(d_i - \hat{d}_i)^2}{2\sigma_i^2} \right] + \frac{(d_i - \hat{d}_i)^2}{2\sigma_i^2} = 0$$

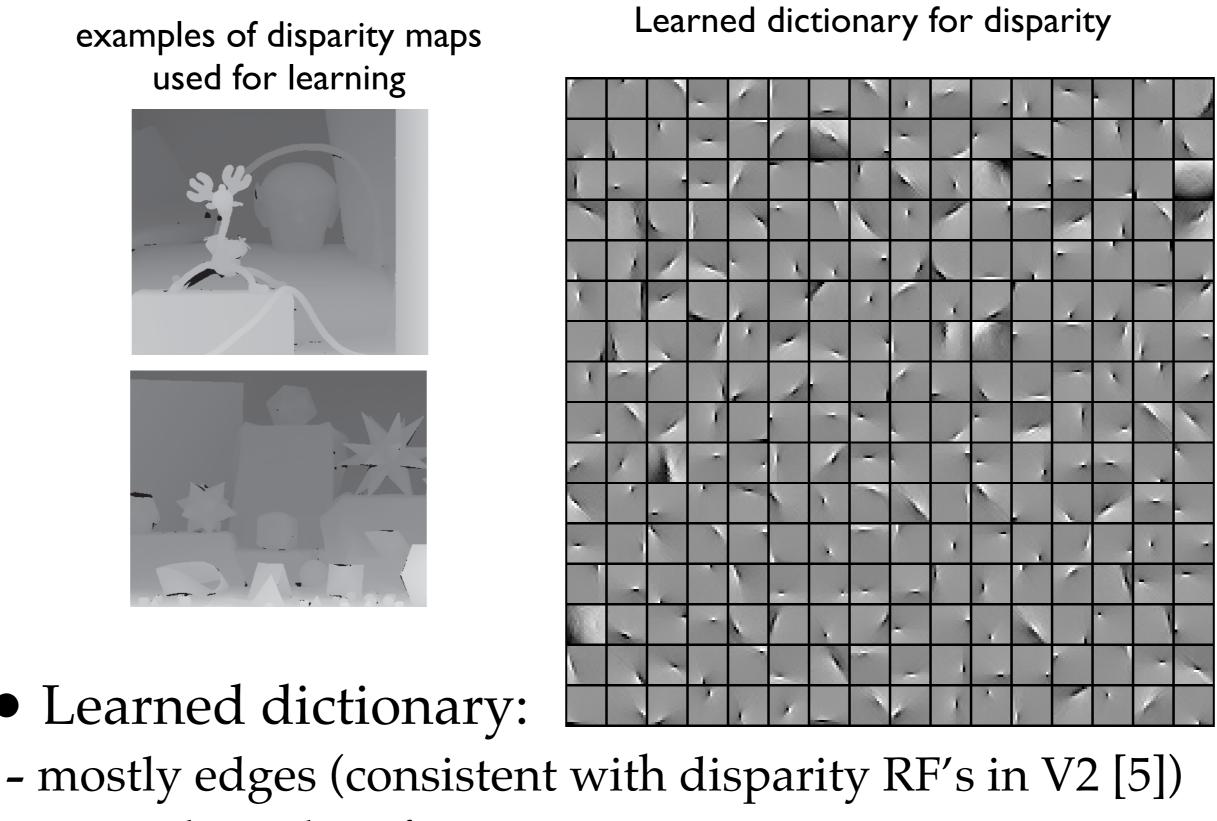
- 3. Inference of disparity using gradient descent $\min_{\mathbf{d}} \sum_{i=1}^{N} \left[\frac{(d_i - \hat{d}_i)^2}{2\sigma_i^2} + \rho(d_i) \right]$
- 4. Back to 2 or end if convergence

Learning disparity representation

- Learning: non-stationary sparse coding [4]
- on the disparity maps from the Middlebury database
- unwhitened data
- patches 16x16 pixels

examples of disparity maps used for learning





- Learned dictionary:
- some slanted surfaces

nty:
$$P(\mathbf{\Sigma}) = \prod_{i=1}^{N} 1/|\sigma_i|$$

2. Infer sparse coefficients **a** and σ_i 's with non-stationary

 $+\lambda \|\mathbf{a}\|_1$, where $\widehat{\mathbf{d}} = \Psi \mathbf{a}$

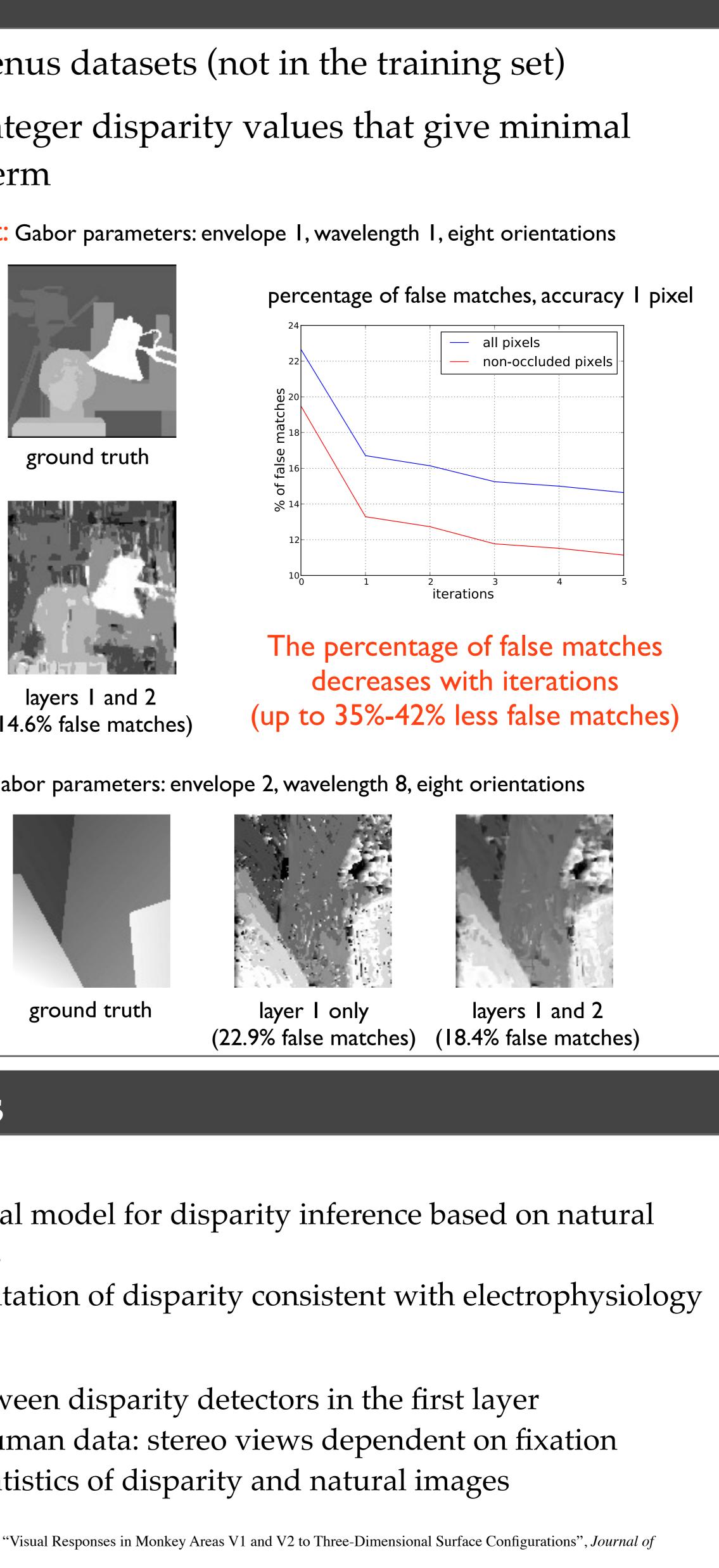
$$d_i, \sigma_i) \bigg|, \text{ where } \widehat{\mathbf{d}} = \Psi$$

• For disparity inference, we learn a dictionary Ψ

Results

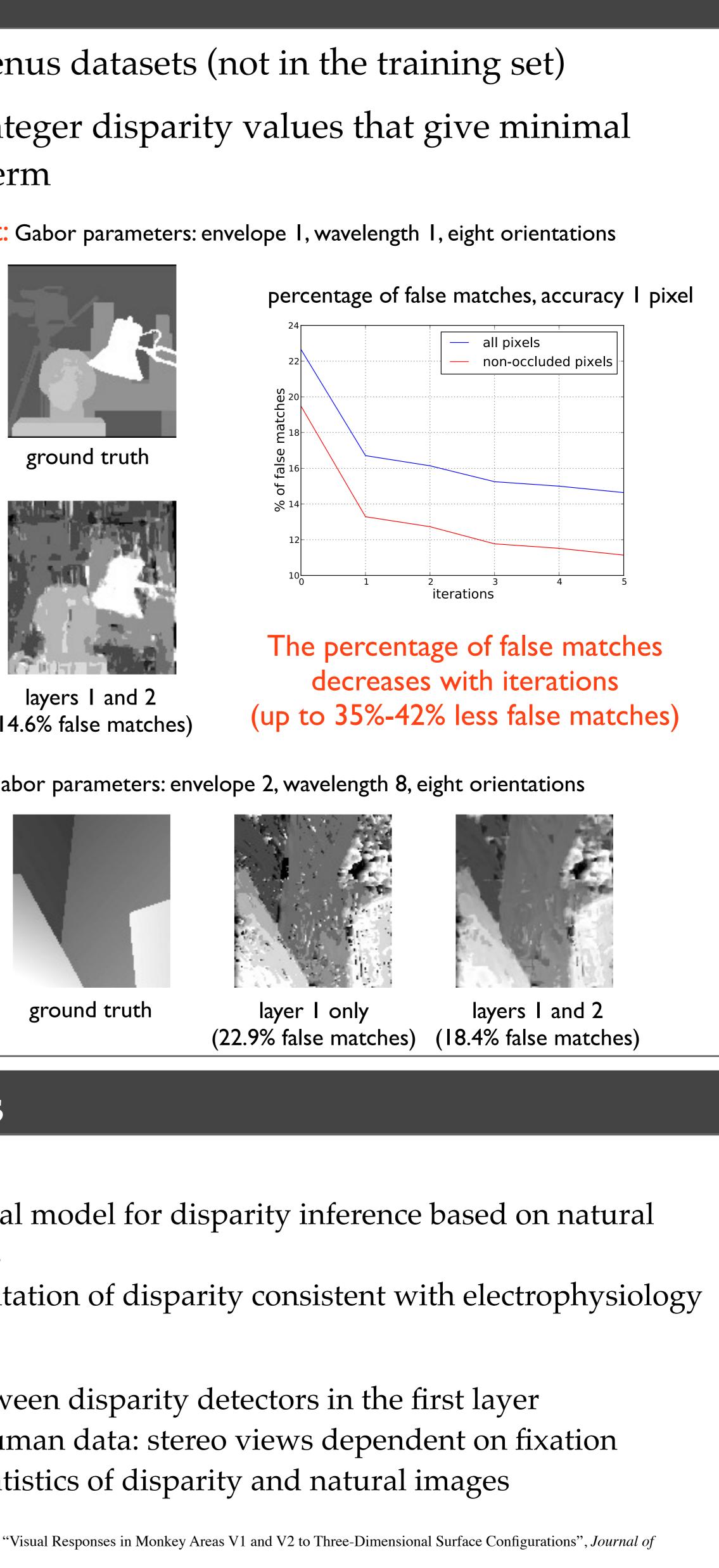
stereo matching term

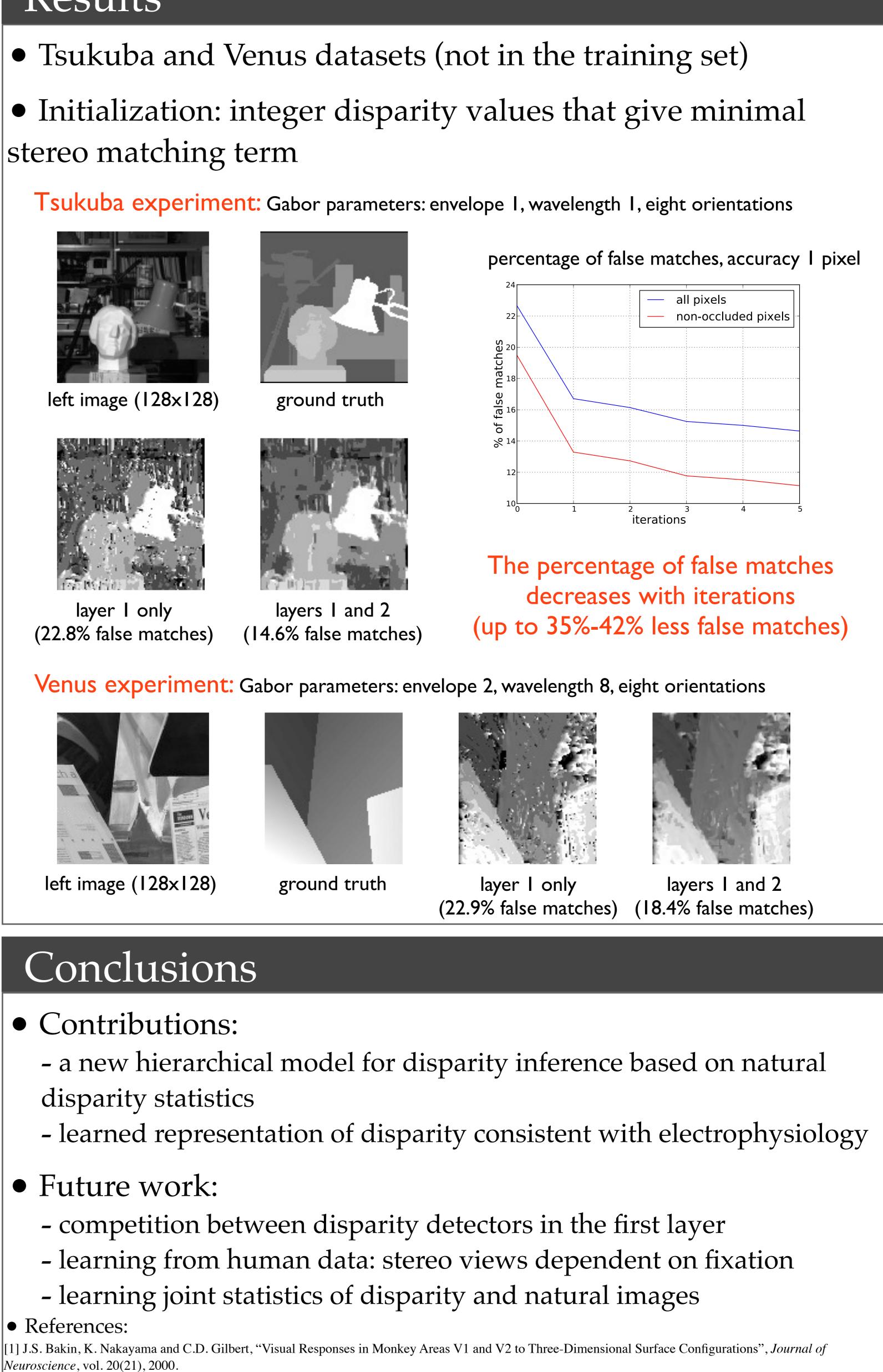




left image (128x128)

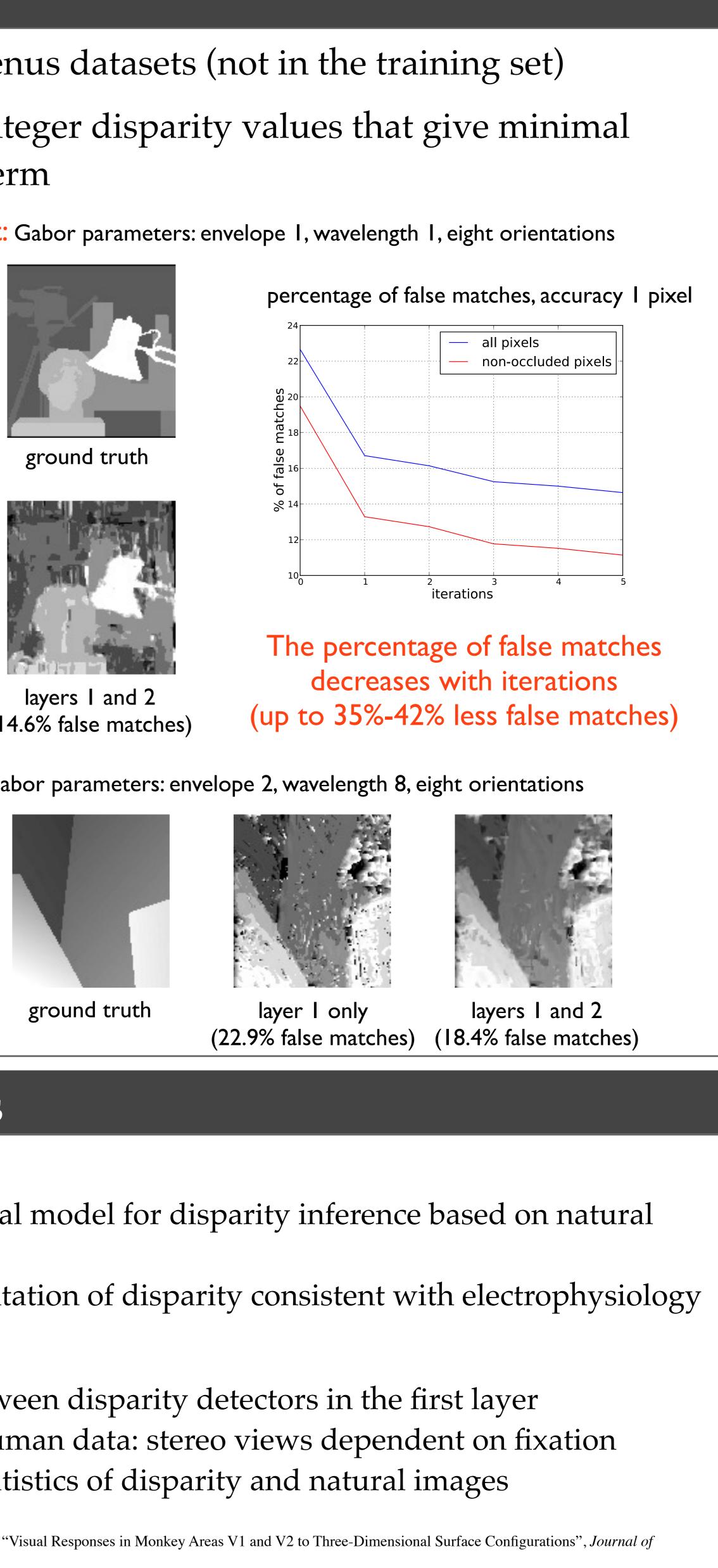






layer I only (22.8% false matches)





left image (128x128)

Conclusions

- Contributions:
- disparity statistics
- Future work:
- References:

Neuroscience, vol. 20(21), 2000.

[2] D. Marr and T. Poggio, "Cooperative computation of stereo disparity", *Science*, vol. 194(4262), 1976. [3] J. Read and B. Cumming, "Sensors for impossible stimuli may solve the stereo correspondence problem", Nature Neuroscience, vol. 10(10), 2007. [4] I. Tosic, B.A. Olshausen and B.J. Culpepper, "Learning representations of depth", Journal on Selected Topics in Signal Processing, submitted, 2010. [5] R. von der Heydt, H. Zhou and H. S. Friedman, "Representation of stereoscopic edges in monkey visual cortex", Vision Research, vol. 40(15), 2000.

