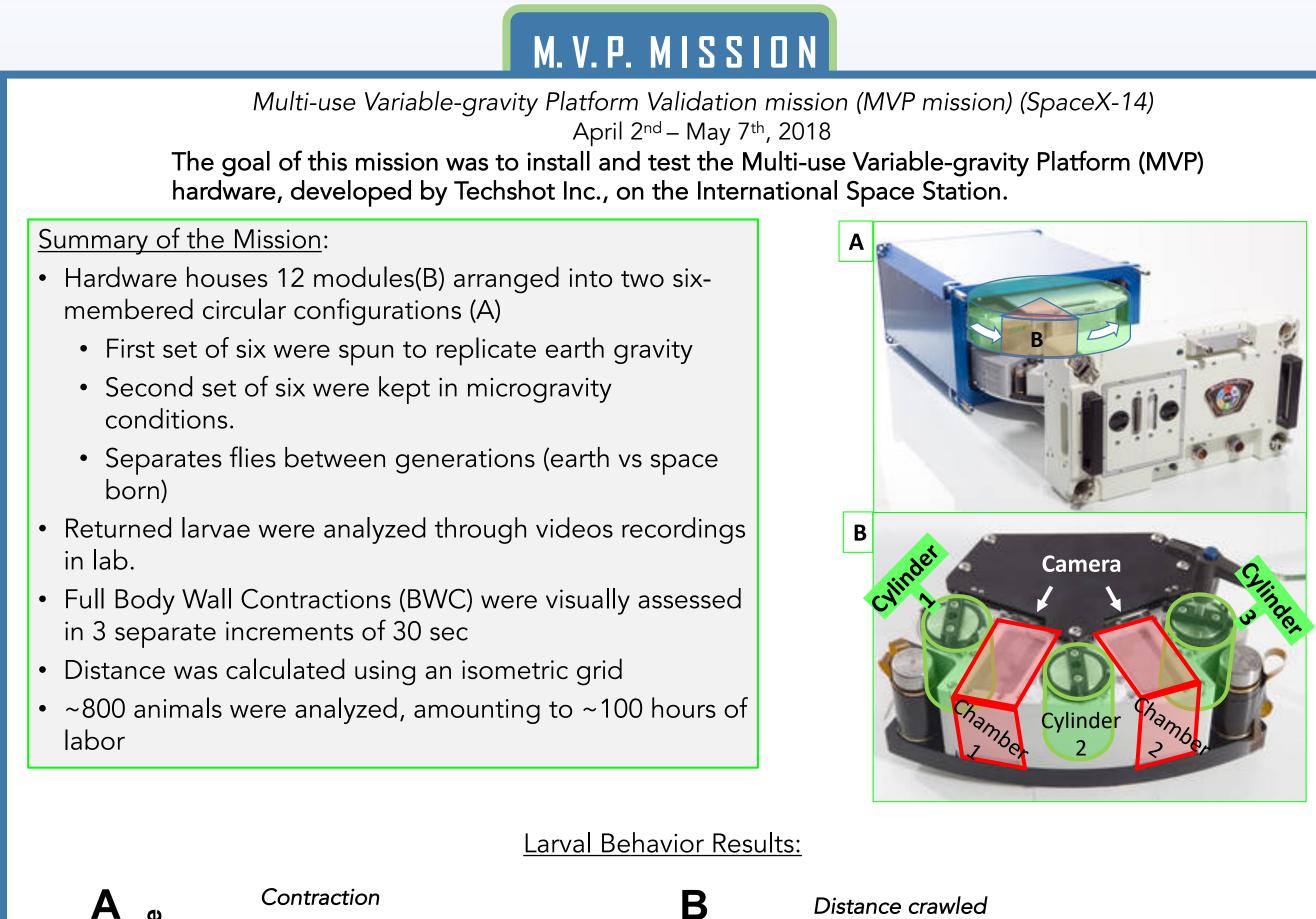
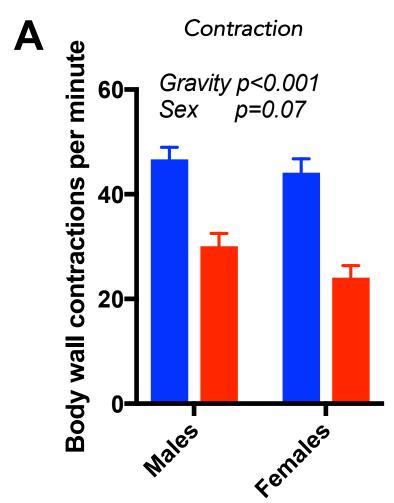


### BACKGROUND

The behavioral characteristics of some animal models, such as Drosophila melanogaster, are strongly influenced by intrinsic and extrinsic factors and allow scientists to assess how changes in physiology or environment manifest into behavior. Conversely, assessing changes in behavior provides valuable information about how the physiology of that organism responds to external changes and serves as a readout of nervous system function. As part of this study, we analyzed the behavior of *D. melanogaster* exposed to spaceflight conditions. Larval behavior, specifically, was quantified after return from space by measuring crawling distance and number of full body wall contractions of each larva. Traditional manual quantification of these videos was strenuous and yielded varying results. From these studies we highlight a custom computer program, MAGGOT.py, designed to optimize data acquisition and processing. Using improved video recordings of wild type larvae and freely available libraries for Python we set parameters to compute distance traveled and number of peristaltic full body wall contractions (BWC) done by these larvae. Results show that our program is an efficient tool for analysis of larvae and adult locomotive behavior, thus providing scientists with a low-cost, efficient, and reliable method of quantifying behavioral data.





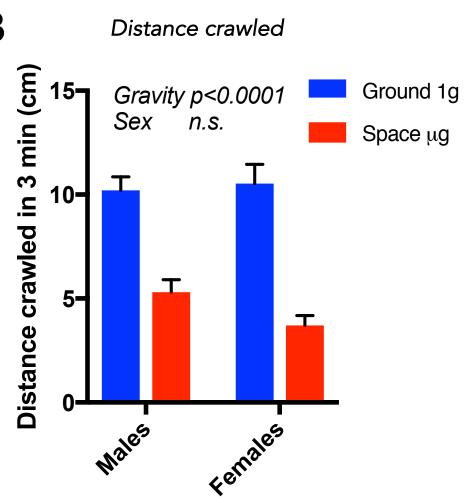


Figure 1. Neurobehavioral deficits in spaceflight larvae (A, B): Graphs showing decreased larval contraction and crawling distance in spaceflight larvae (both males and females) as compared to the ground controls using two-way anova.

# CHALLENGES and OBJECTIVES

### <u>Challenges with traditional analysis:</u> Inconsistent lighting

- Larvae was same color as agar
- Camera was not steady(Incubator)
- Variation between observers
- Observer fatique
- Time-inefficient, thus costly
- Only segments of video are analyzed

## <u>Objectives</u>

- Enhance protocol for recordings • Write a program to automate the data
- collection
- Make that program user friendly
- Use only open source software
- Make that program open source

