



# Minimizing Sonic Boom Through Simulation-Based Design: The X-59 Airplane

**Marian Nemec**

NASA Ames

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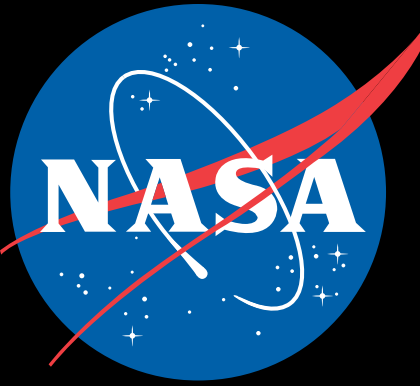
NASA Ames

**Wade Spurlock**

Science & Technology Corp

Computational Aerosciences Branch  
NASA Advanced Supercomputing Division  
Ames Research Center

# Motivation

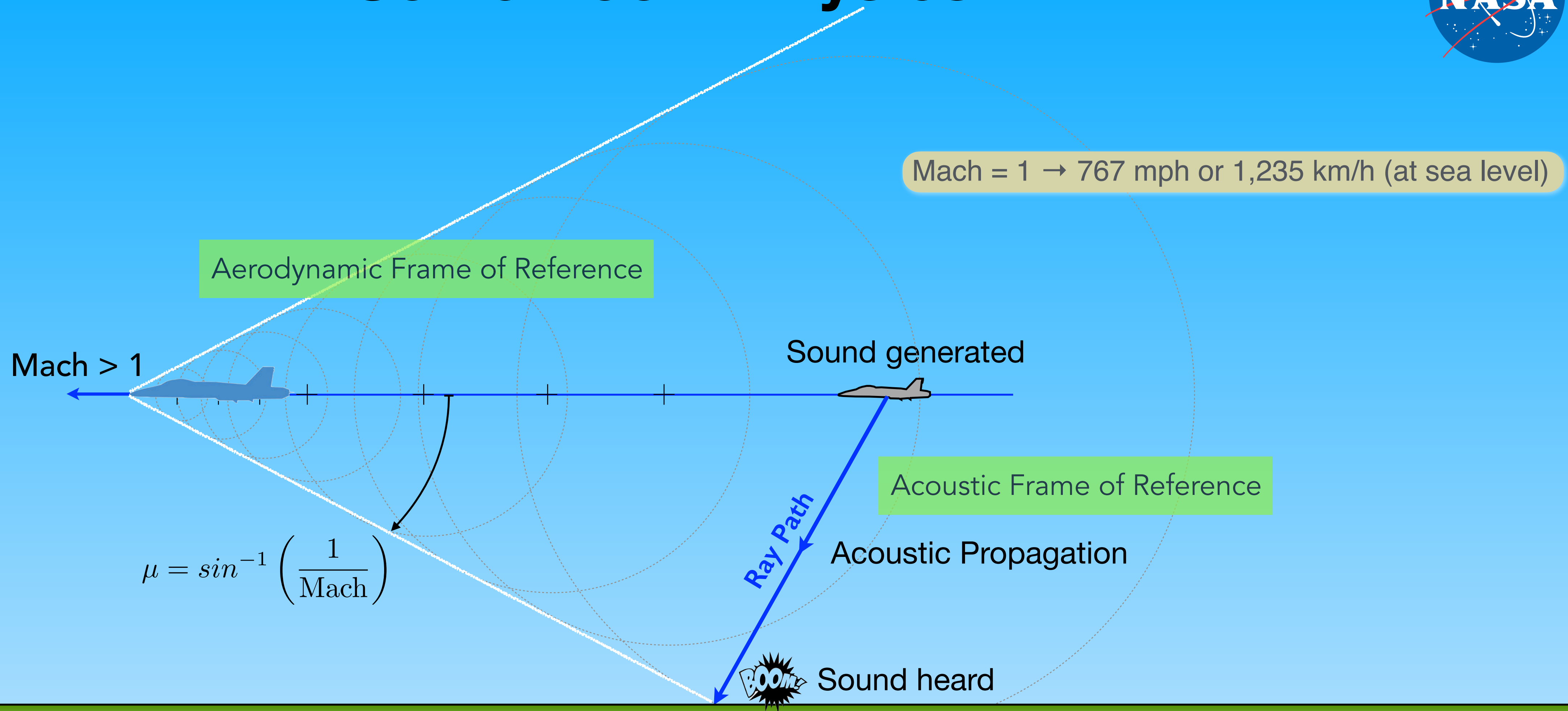


## Overcoming the Barrier to Overland Supersonic Flight

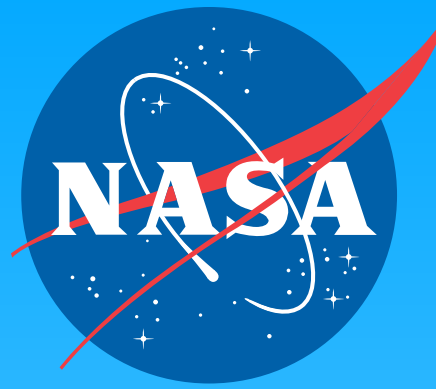
- Vision for Commercial Supersonic Flight is a future where fast air travel is available to a broad spectrum of the traveling public
- Biggest challenge is sonic boom
  - Civil supersonic flight operations are prohibited over many parts of the world
  - Currently, U.S. law prohibits flight in excess of Mach 1 overland
- Supersonic En-Route Noise standard is required
  - Must be accepted internationally (ICAO, FAA, EASA, TCCA)
- Additional barriers include airport noise, high-altitude emissions, efficiency, and many more



# Sonic Boom Physics



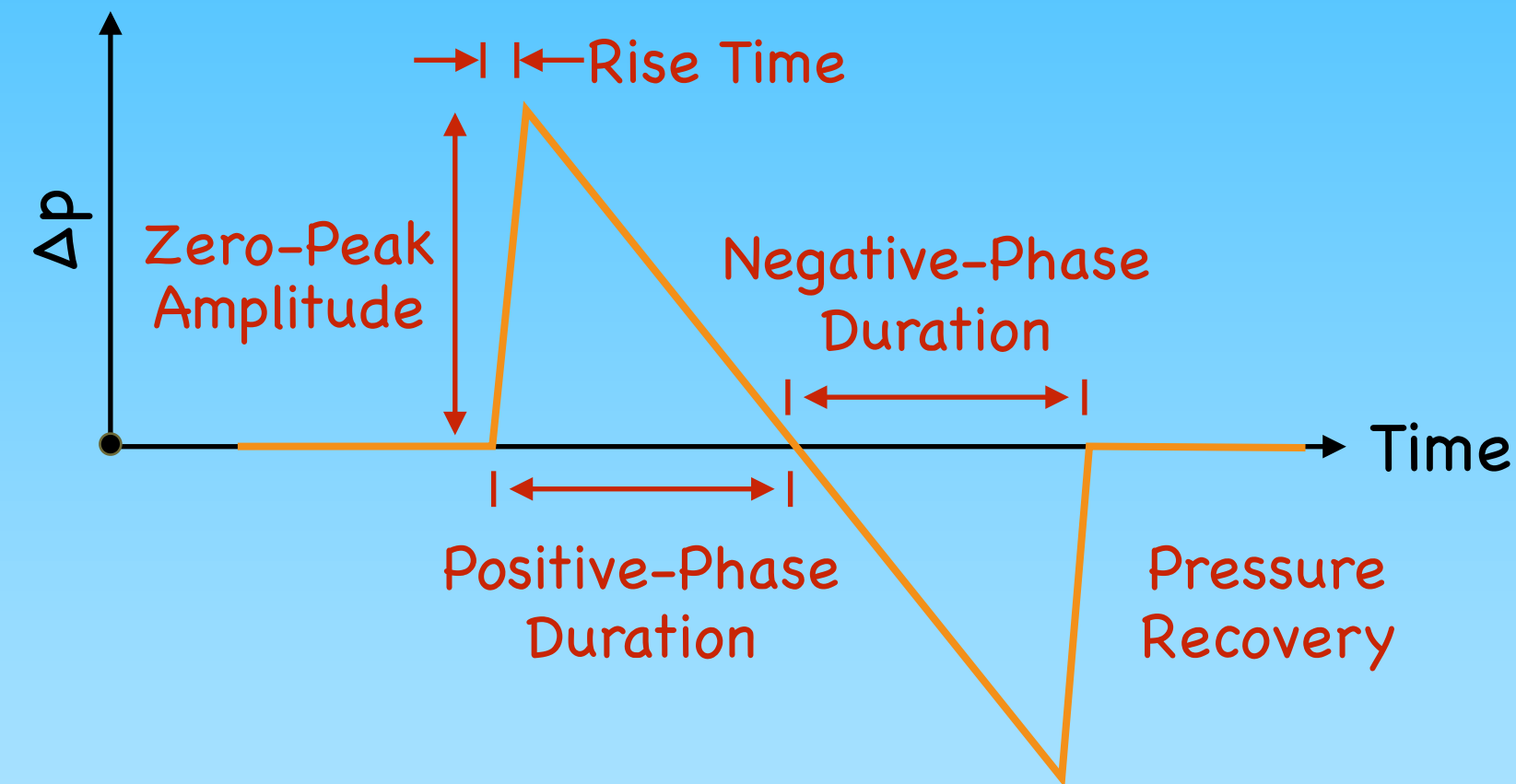
- Goals
- Simulation-based analysis must reliably predict ground noise
  - Simulation-based design must reliably determine aircraft shape to minimize ground noise



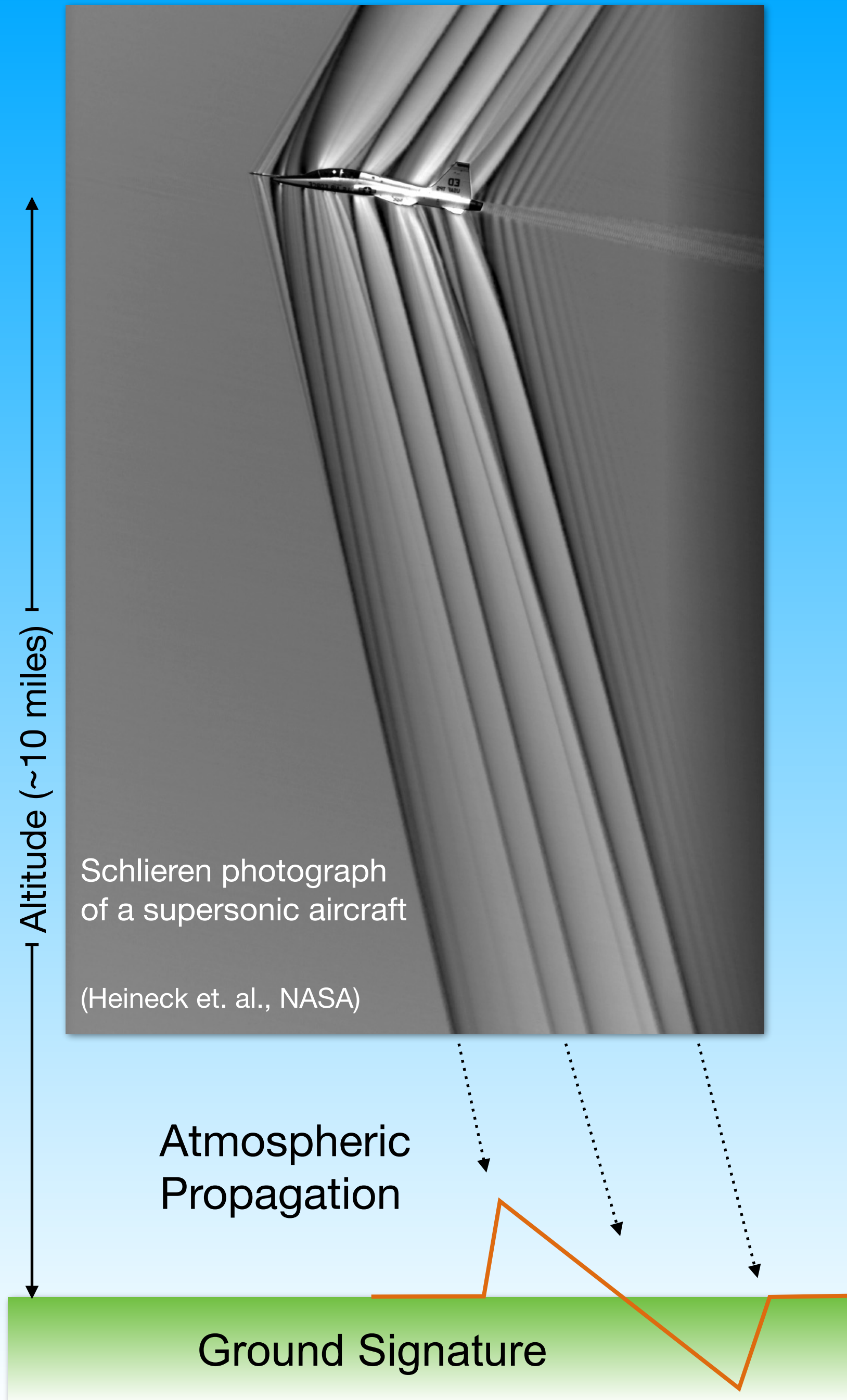
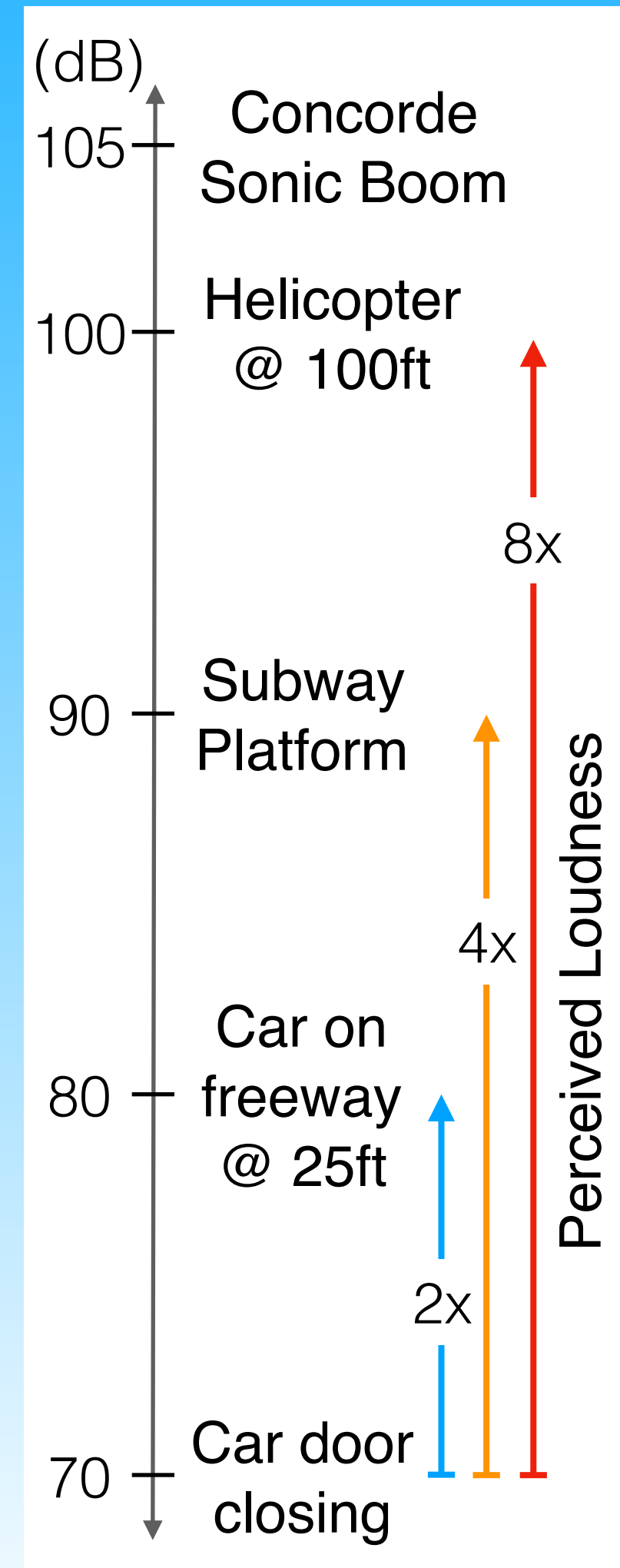
# Sonic Boom Noise

Boom sound characteristics are a function of the ground pressure signature

- Classical signatures are N-waves



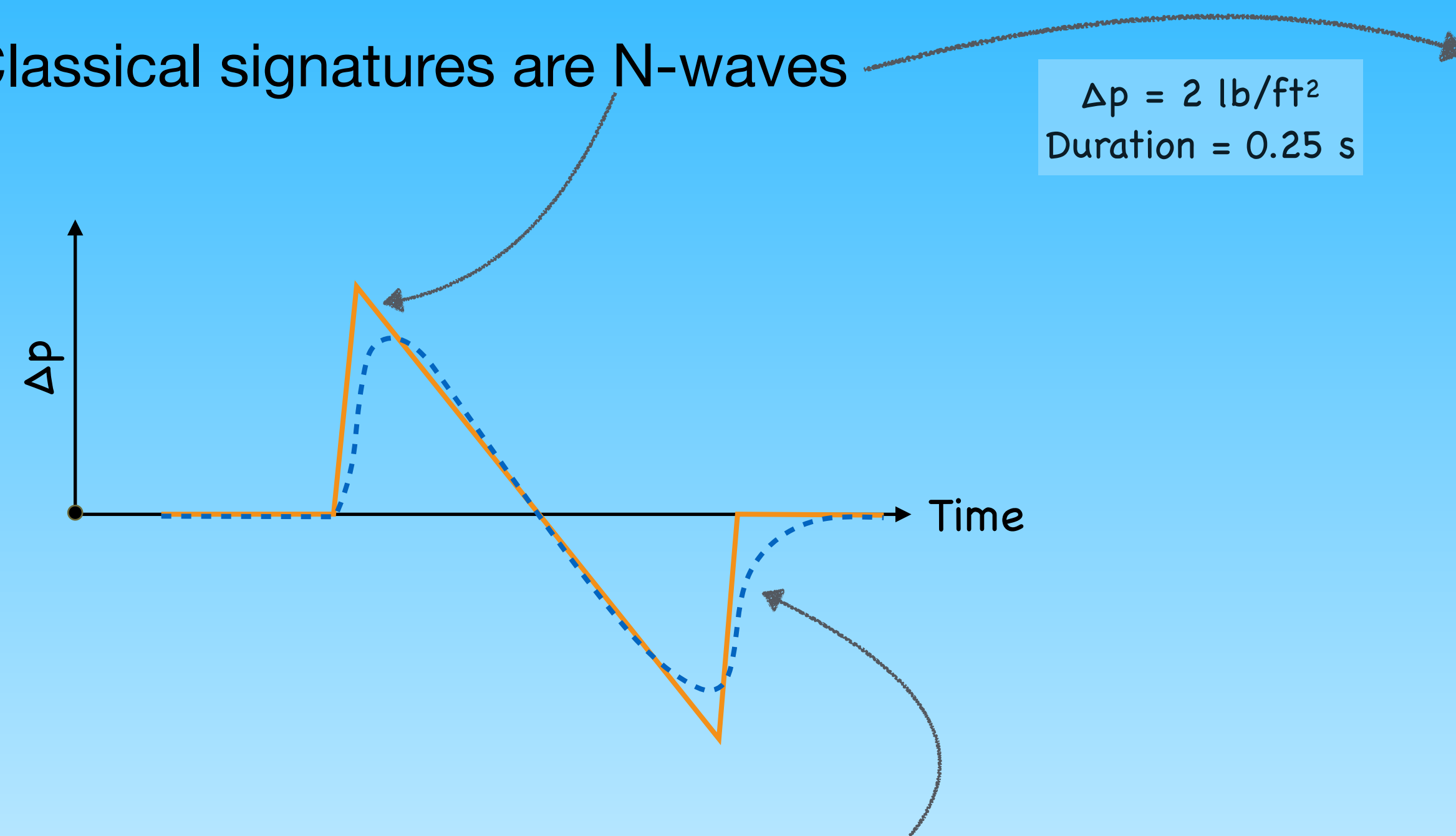
- Low-boom designs exploit shaped signatures
  - Strategy is to increase rise time, decrease amplitude, increase duration and smooth recovery
  - Requires designing aircraft with nearfield signatures that do not coalesce into N-waves



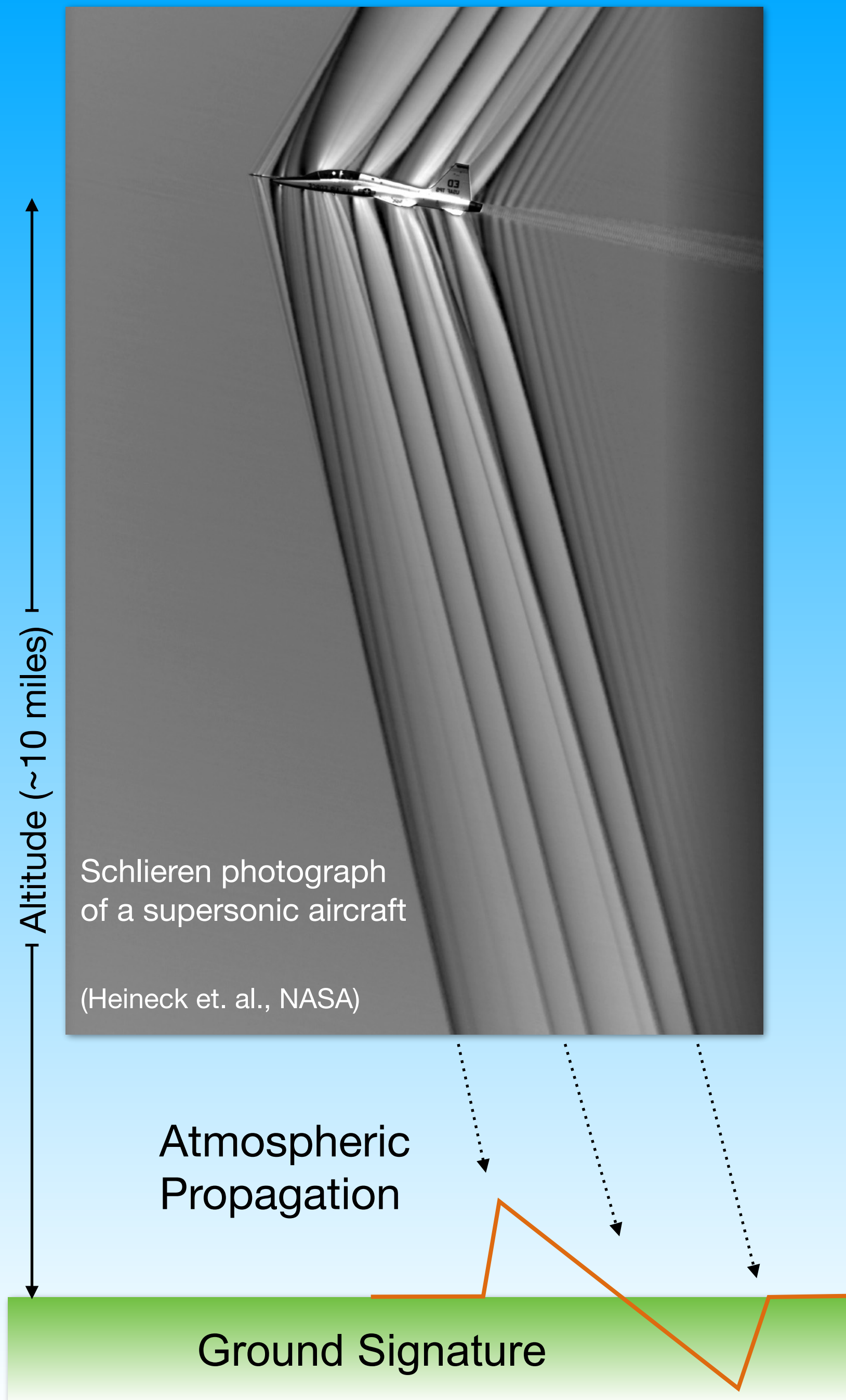
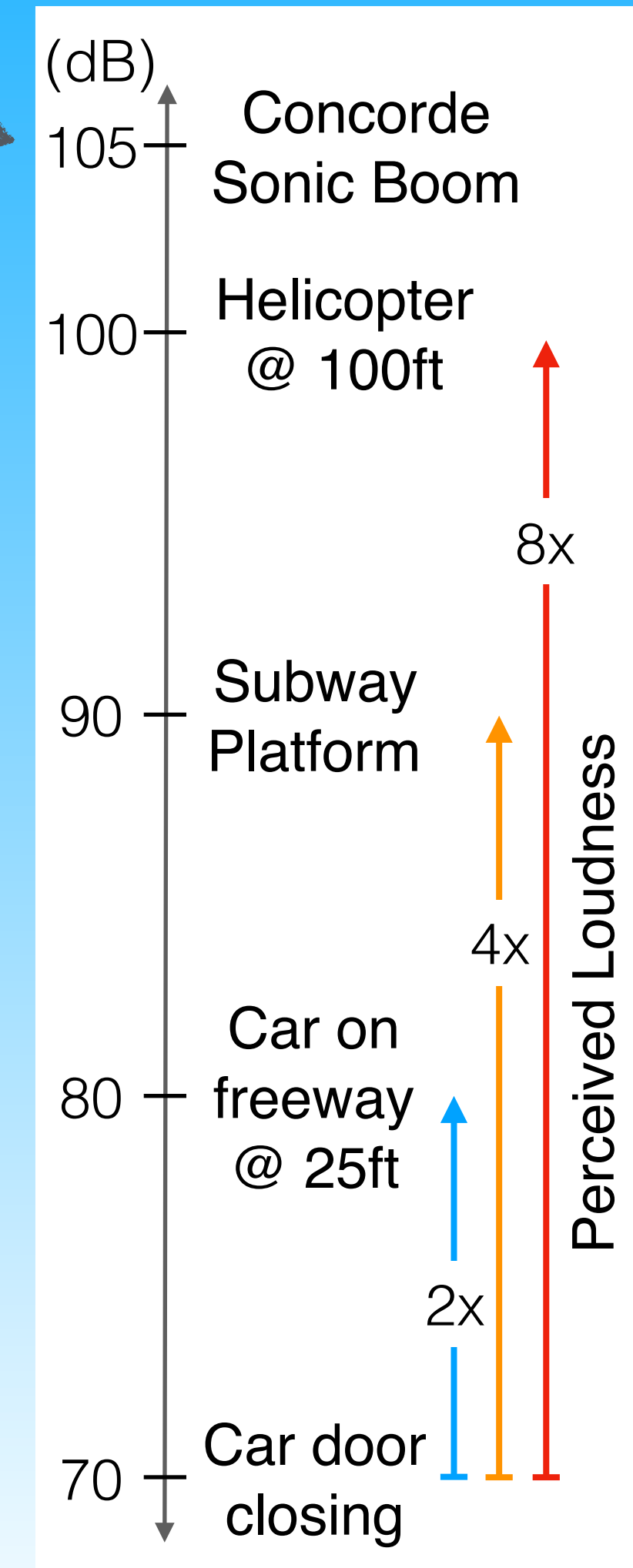
# Sonic Boom Noise

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# Sonic Boom Footprint



Sonic boom characterization requires prediction of the primary boom carpet

- Influenced by several factors, some with significant uncertainties

Atmospheric conditions  
(wind, temperature, humidity)

Aircraft shape and  
operating conditions

BOOM CARPET

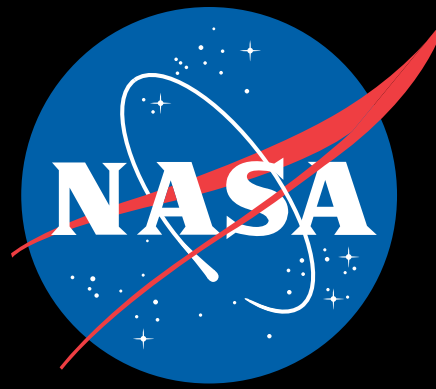
Local terrain

Additional factors

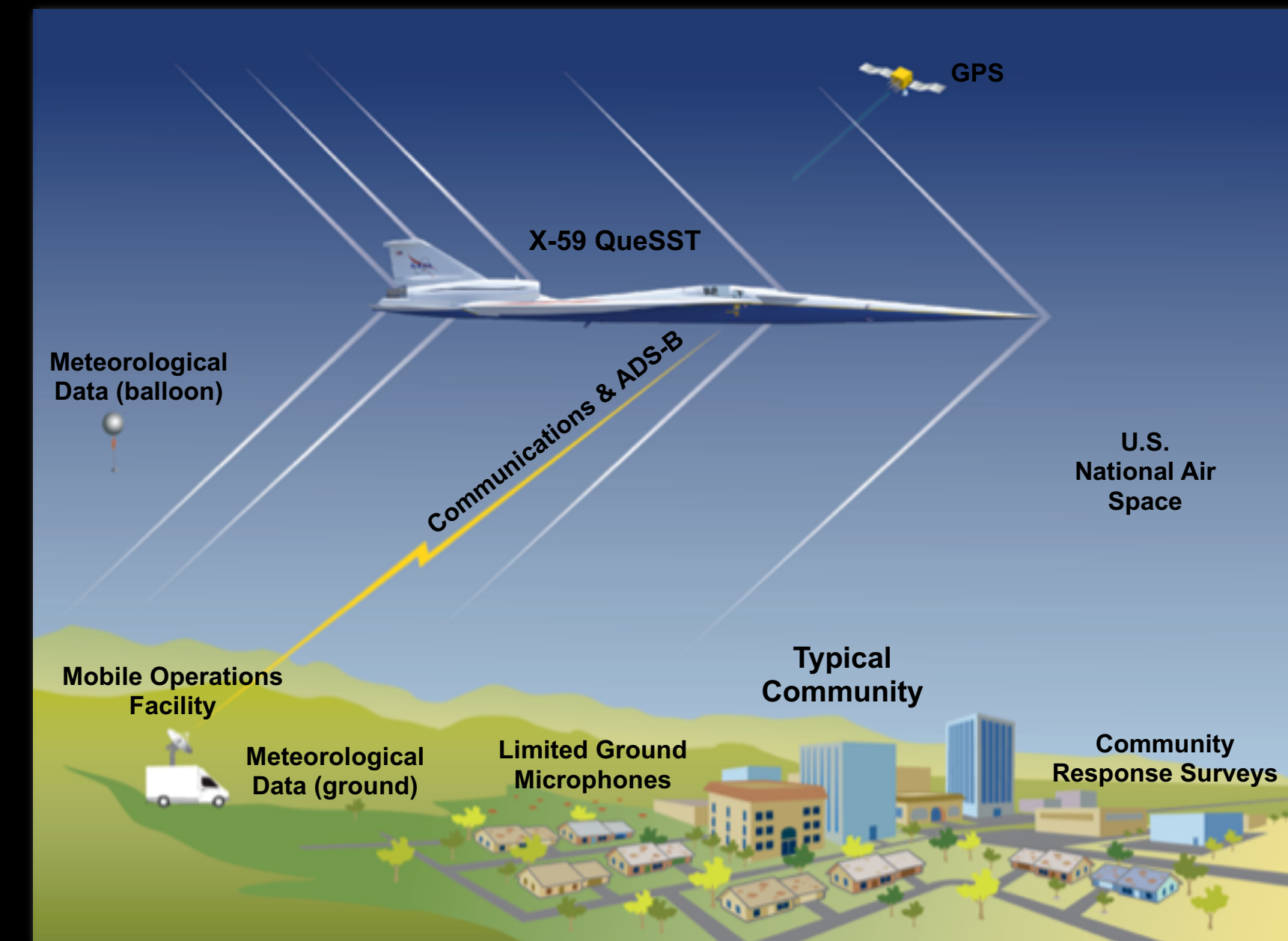
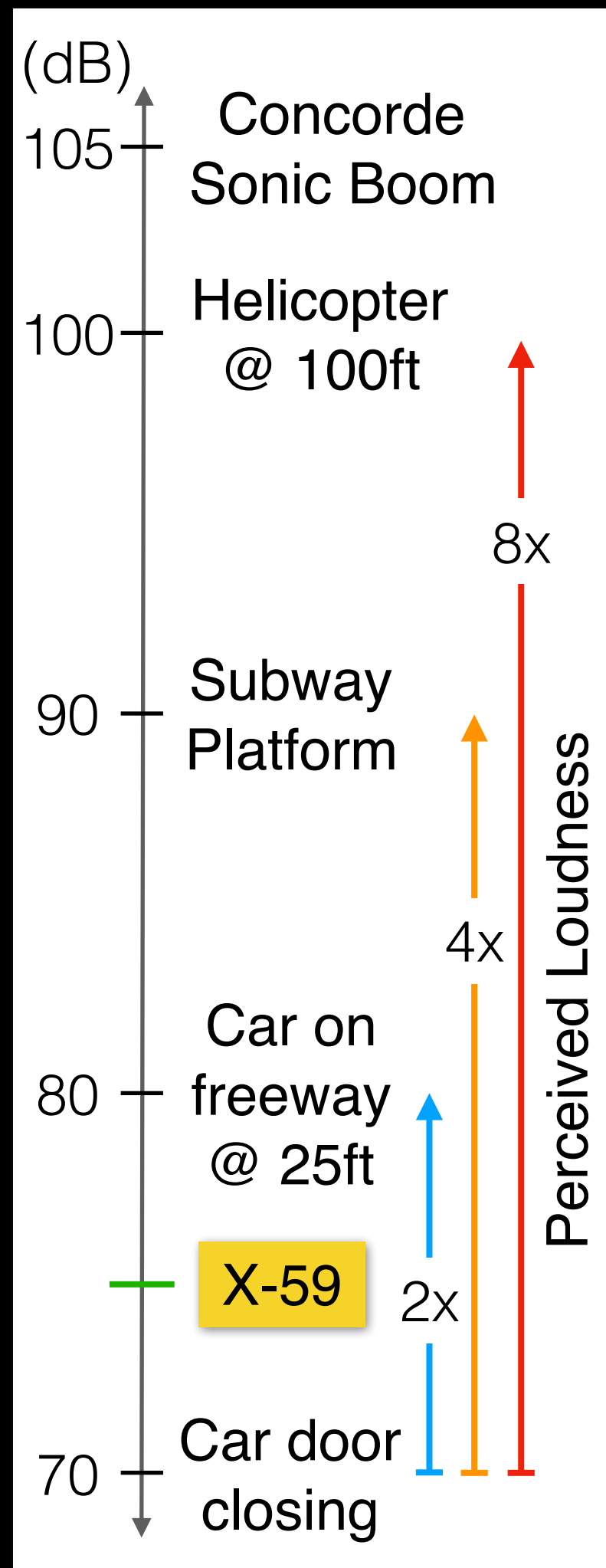
- Aircraft acceleration and maneuvers, focus booms
- Secondary boom carpets

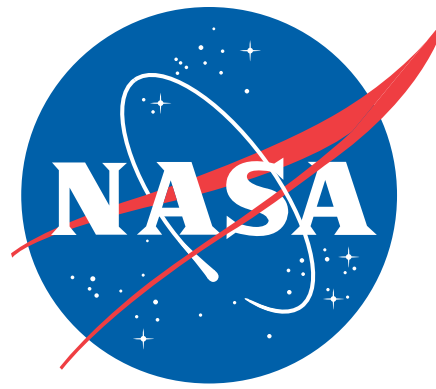


# Low-Boom Flight Demonstration



- NASA mission to support development of an En-Route noise standard
  - Aircraft is a supersonic-acoustic-signature-generator with characteristics representative of a commercial supersonic transport
- Design Mach number is 1.4
- Design sonic boom sound level is 75 PLdB (Perceived Level)
  - Roughly a factor of eight quieter than the boom generated by Concorde
  - Near ambient noise level of a city
  - Similar to a rumble from a distant thunderstorm
- Goal is to perform multiple overflights of representative communities and climate across the US to collect noise response data
- Deliver community response data to ICAO

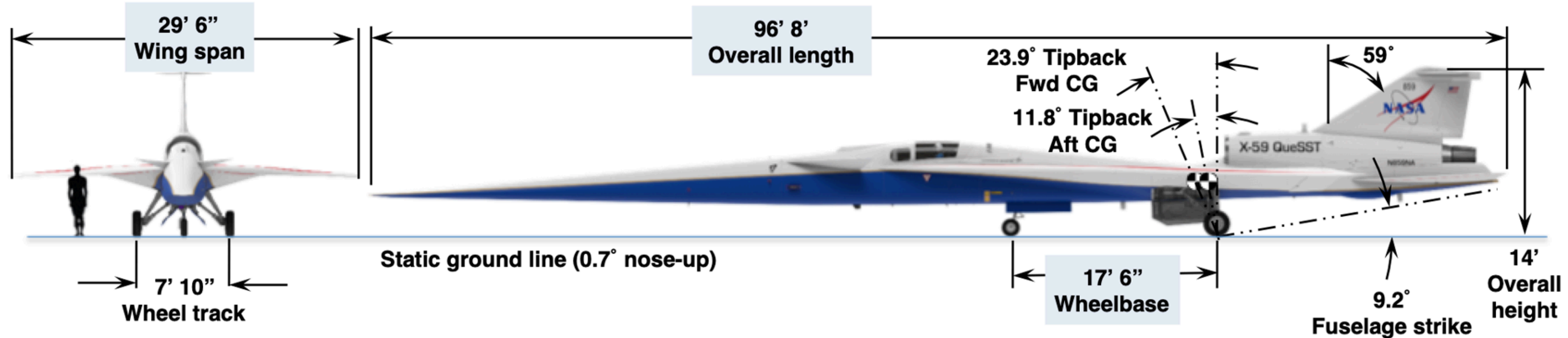
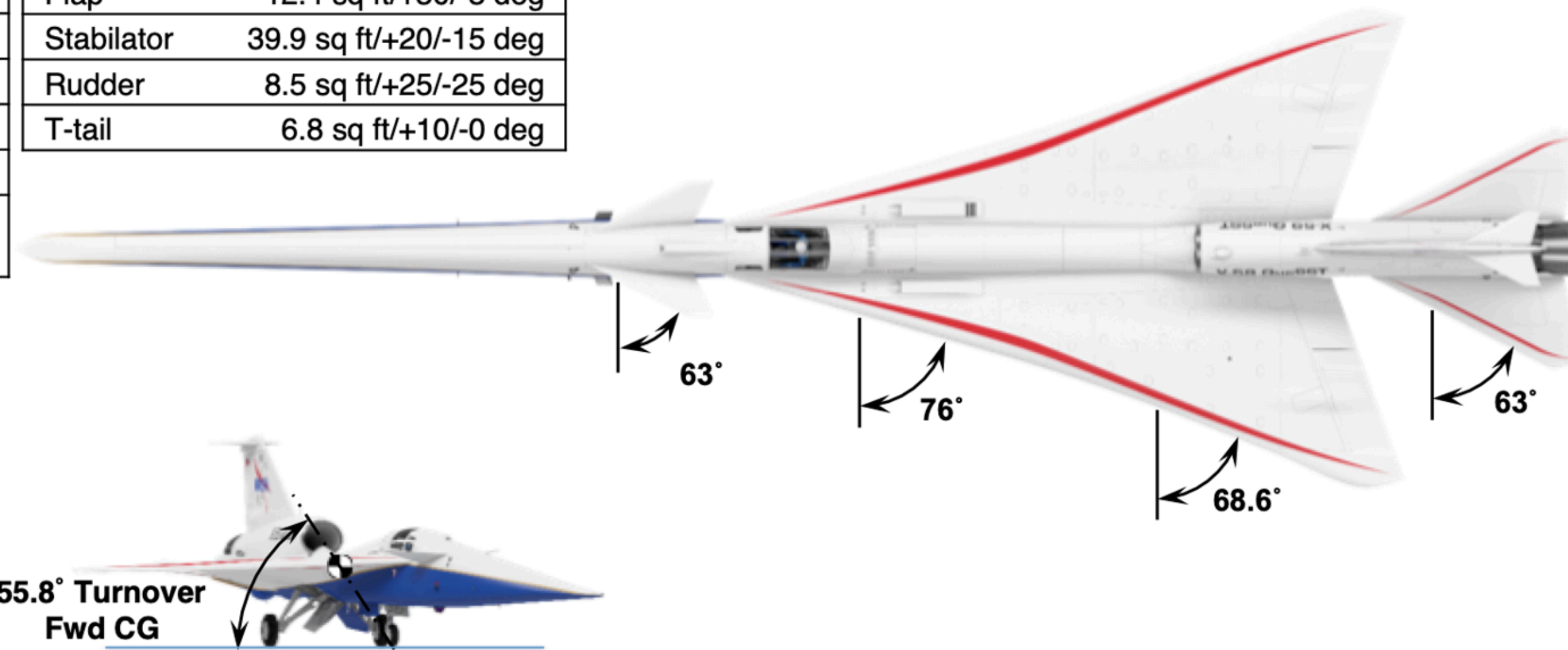




# X-59 Aircraft

Configuration C612	
MDGW	24,300 lbs
Fuel (Std Day)	7,500 lbs
Payload	600 lbs
Design Mach	1.4
Loudness	<75 PLdB
Engine	1xF414-GE-100
Landing Gear	F-16 Blk25 NLG F-16 Blk25 MLG

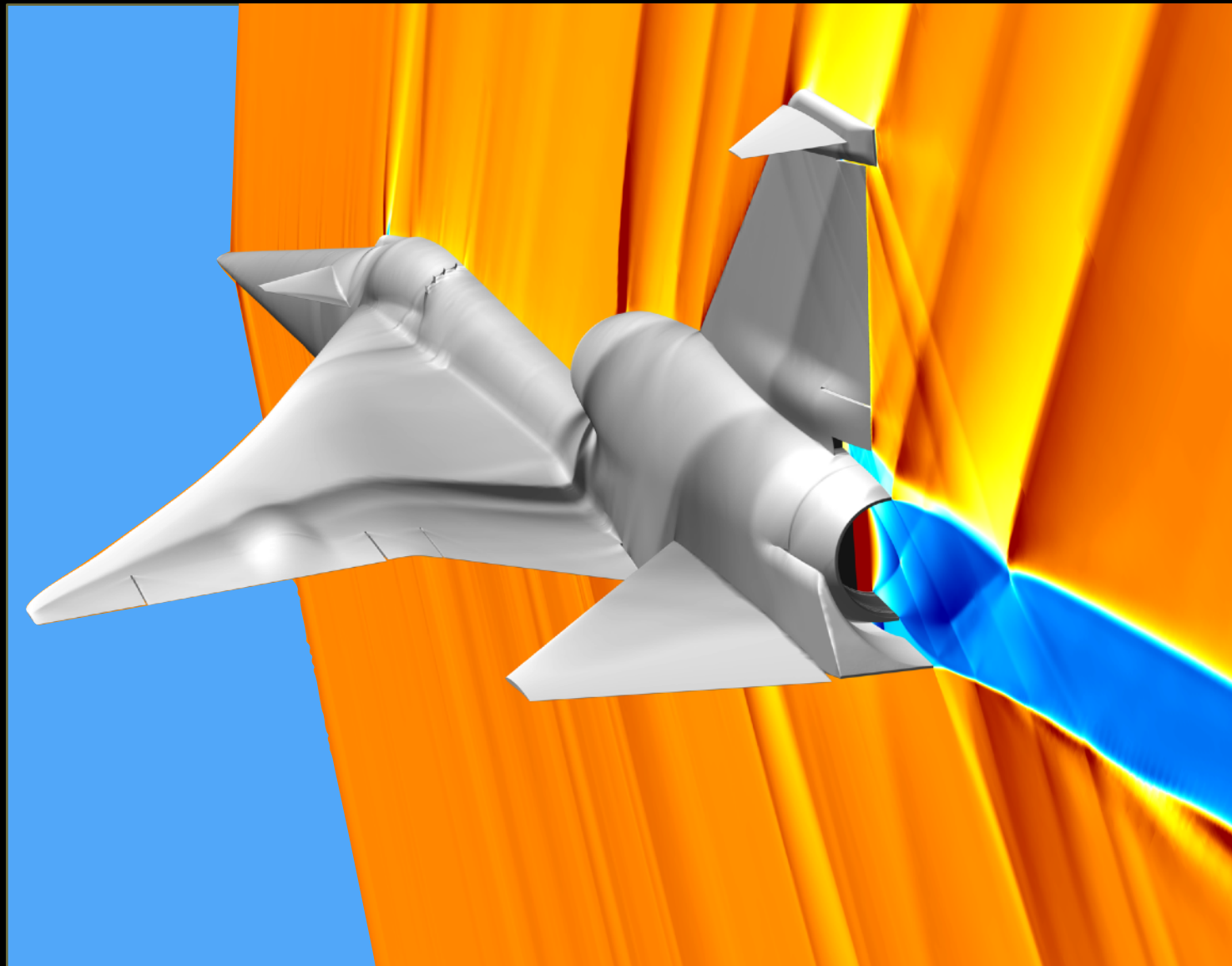
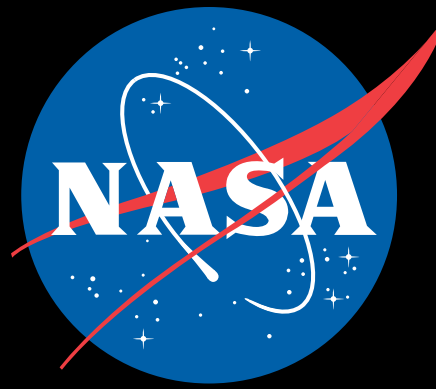
Control Surfaces	
Aileron	12.9 sq ft/+35/-25 deg
Flap	12.4 sq ft/+30/-3 deg
Stabilator	39.9 sq ft/+20/-15 deg
Rudder	8.5 sq ft/+25/-25 deg
T-tail	6.8 sq ft/+10/-0 deg



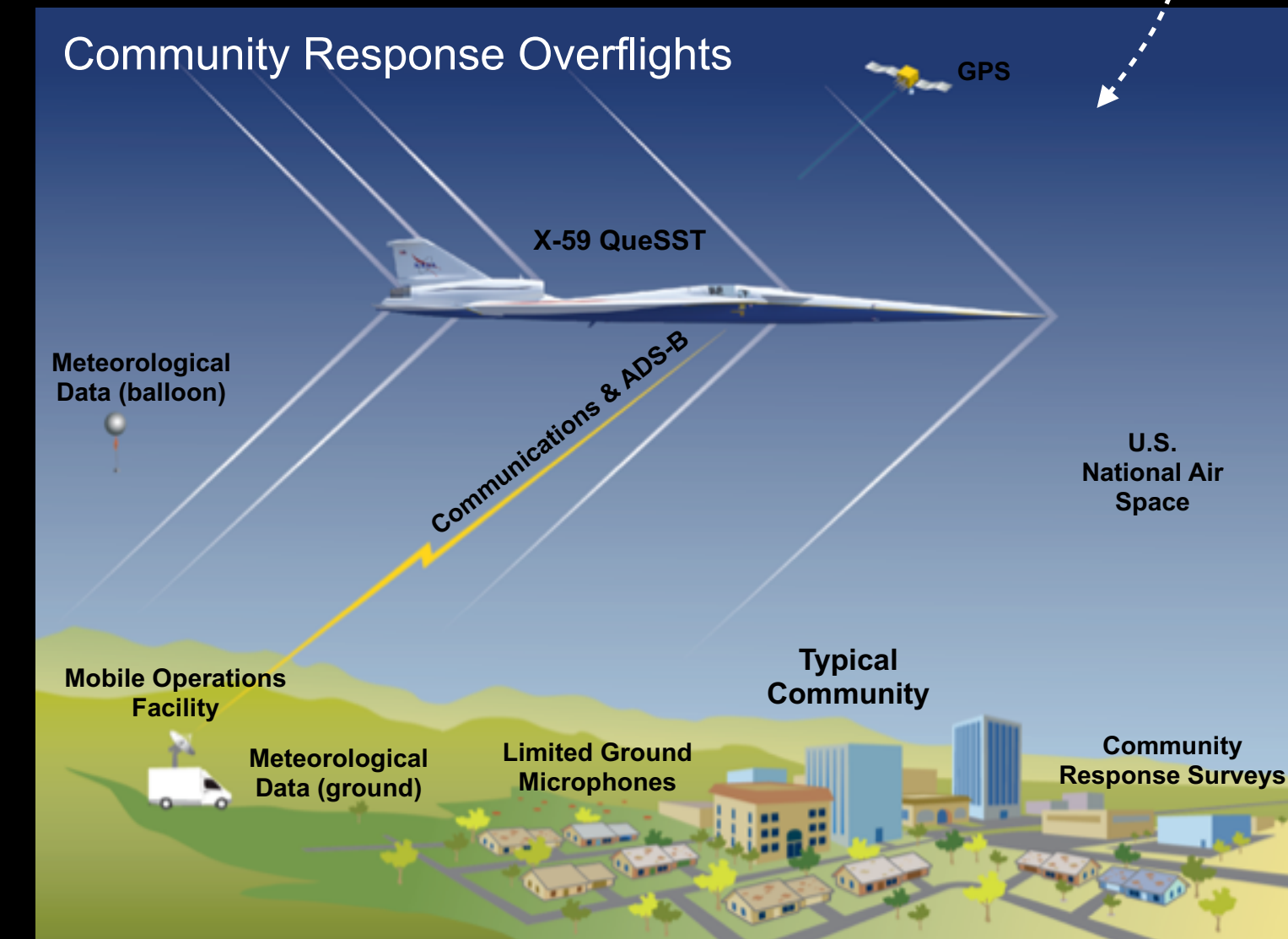
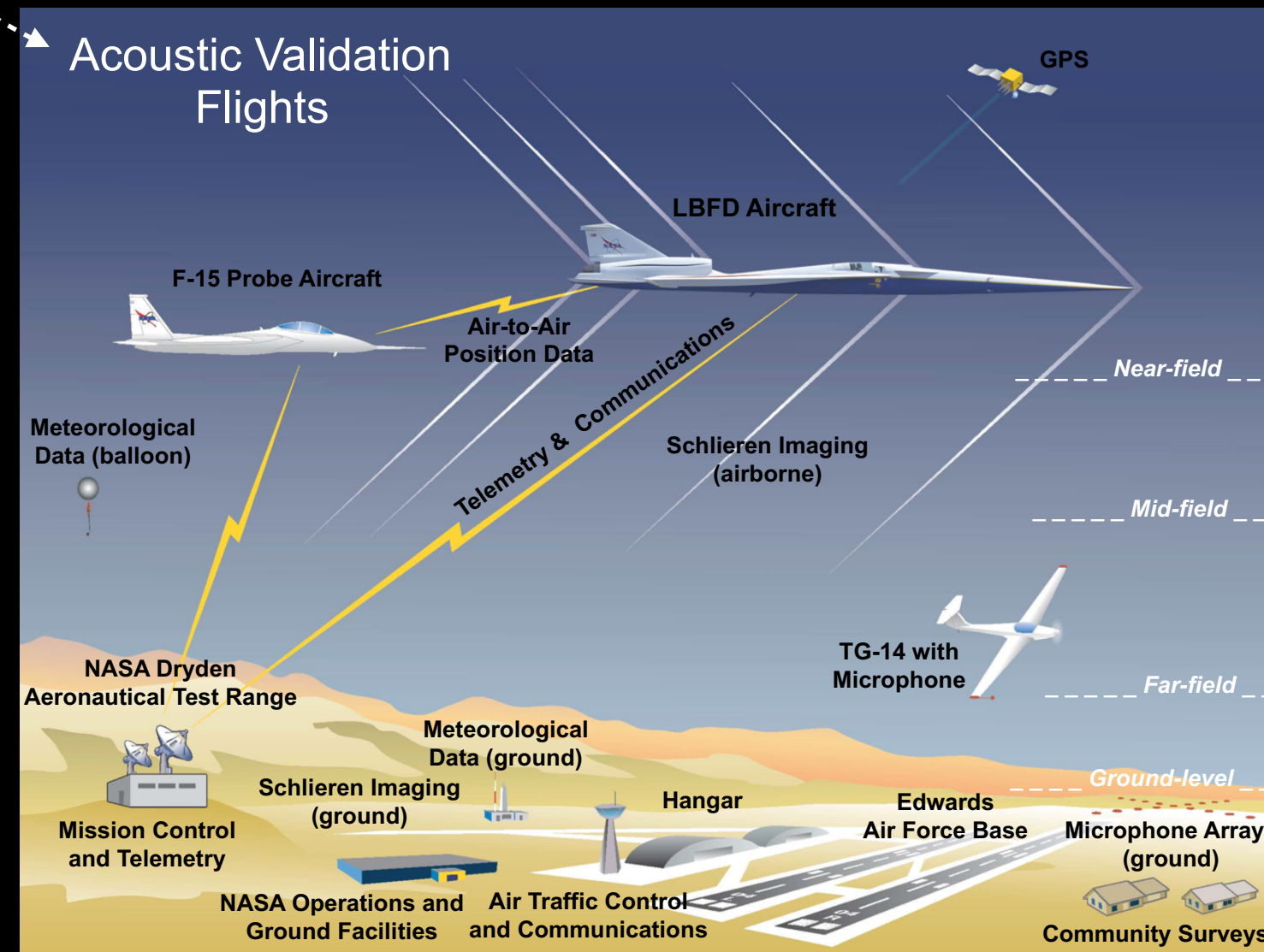




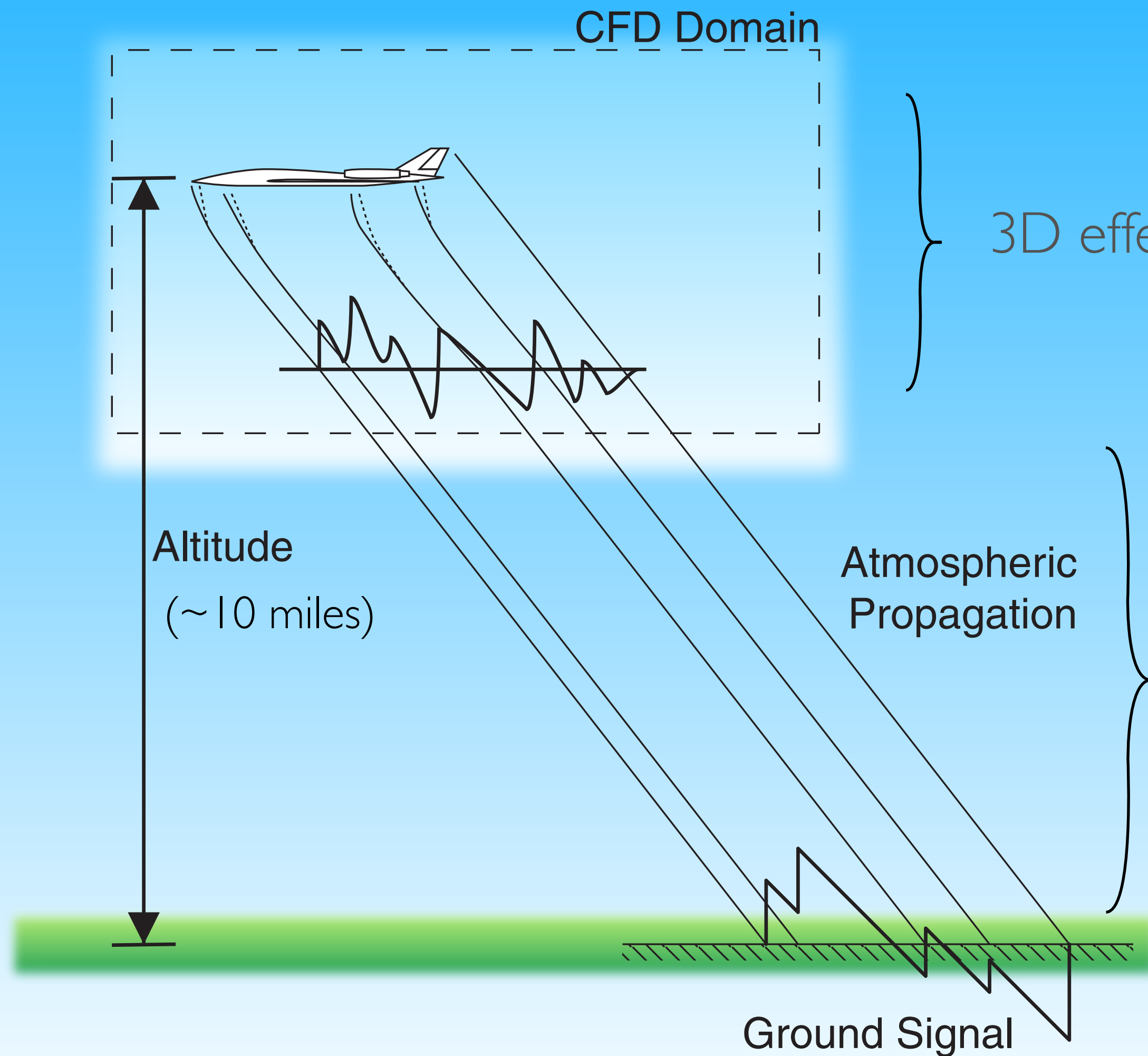
# Role of High-Fidelity Simulations and HPC



- High-fidelity CFD simulations are a major contributor to X-59
  - All aspects of aerodynamic design and acoustic analysis
  - Wind-tunnel hardware verification and test support
  - Uncertainty quantification
- Ongoing pre-test analysis to support acoustic validation flights
- Near-real-time prediction capability for community test planning
- Suite of new prediction tools for certification of supersonic aircraft



# Sonic Boom Analysis

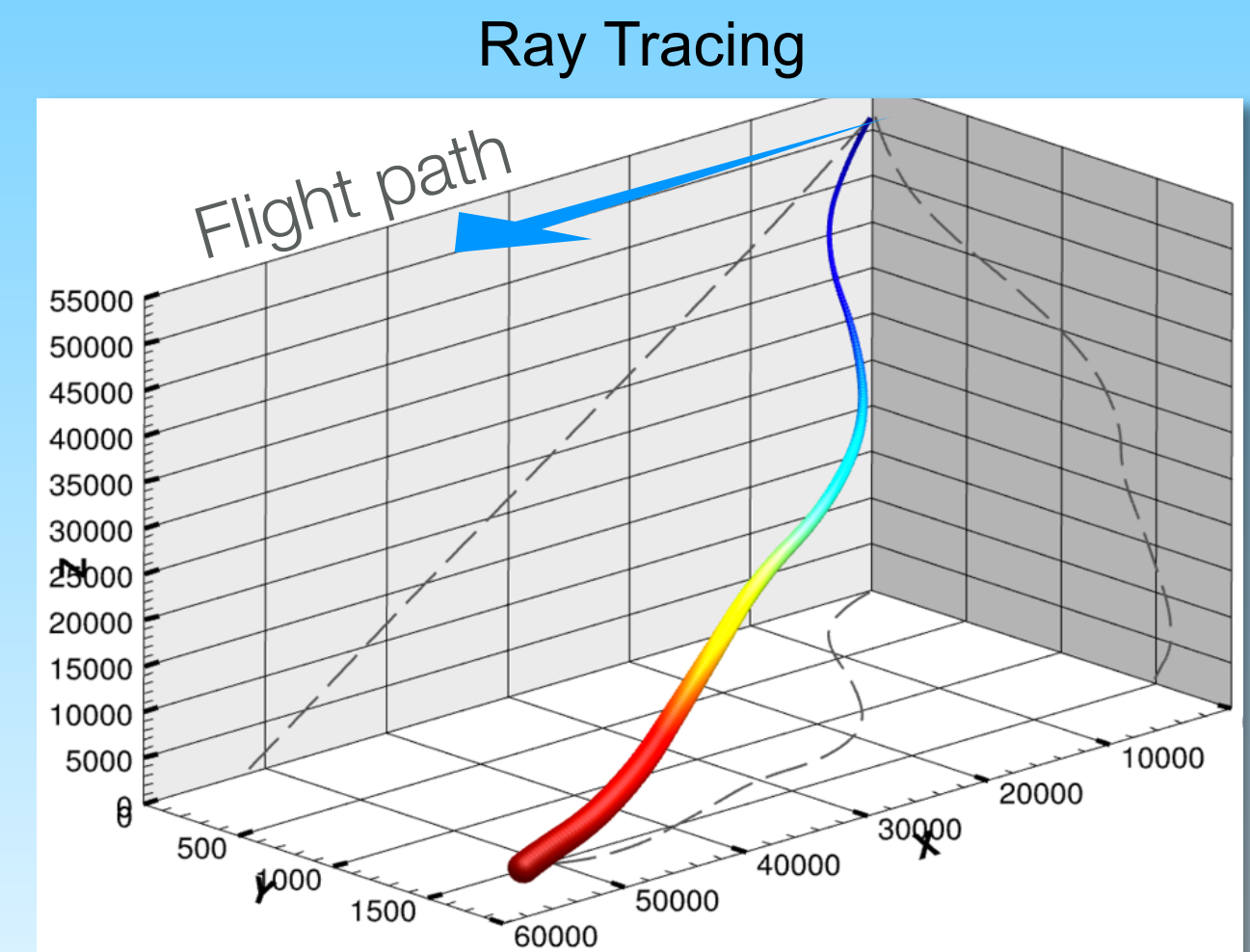


## Nearfield

3D effects (aircraft shape and plume)  
Use CFD

## Propagation

Atmospheric variability  
Absorption  
Use Ray Tracing and  
quasi-1D PDE



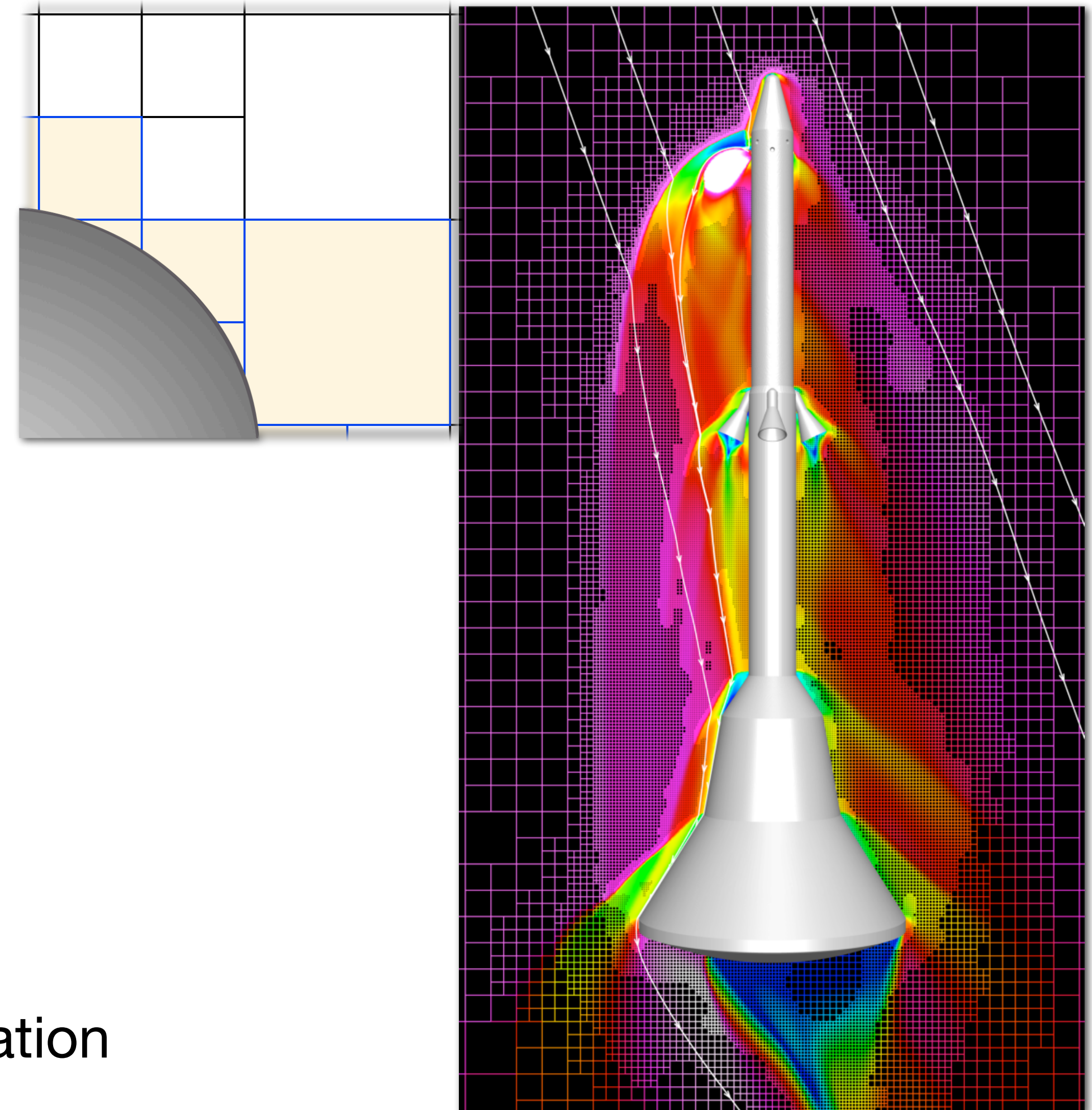
# Core Solver: Cart3D

## Meshing

- Multilevel embedded-boundary Cartesian mesh
  - Cut-cells at boundary
  - Handles arbitrarily complex vehicle shapes

## Flow Solver

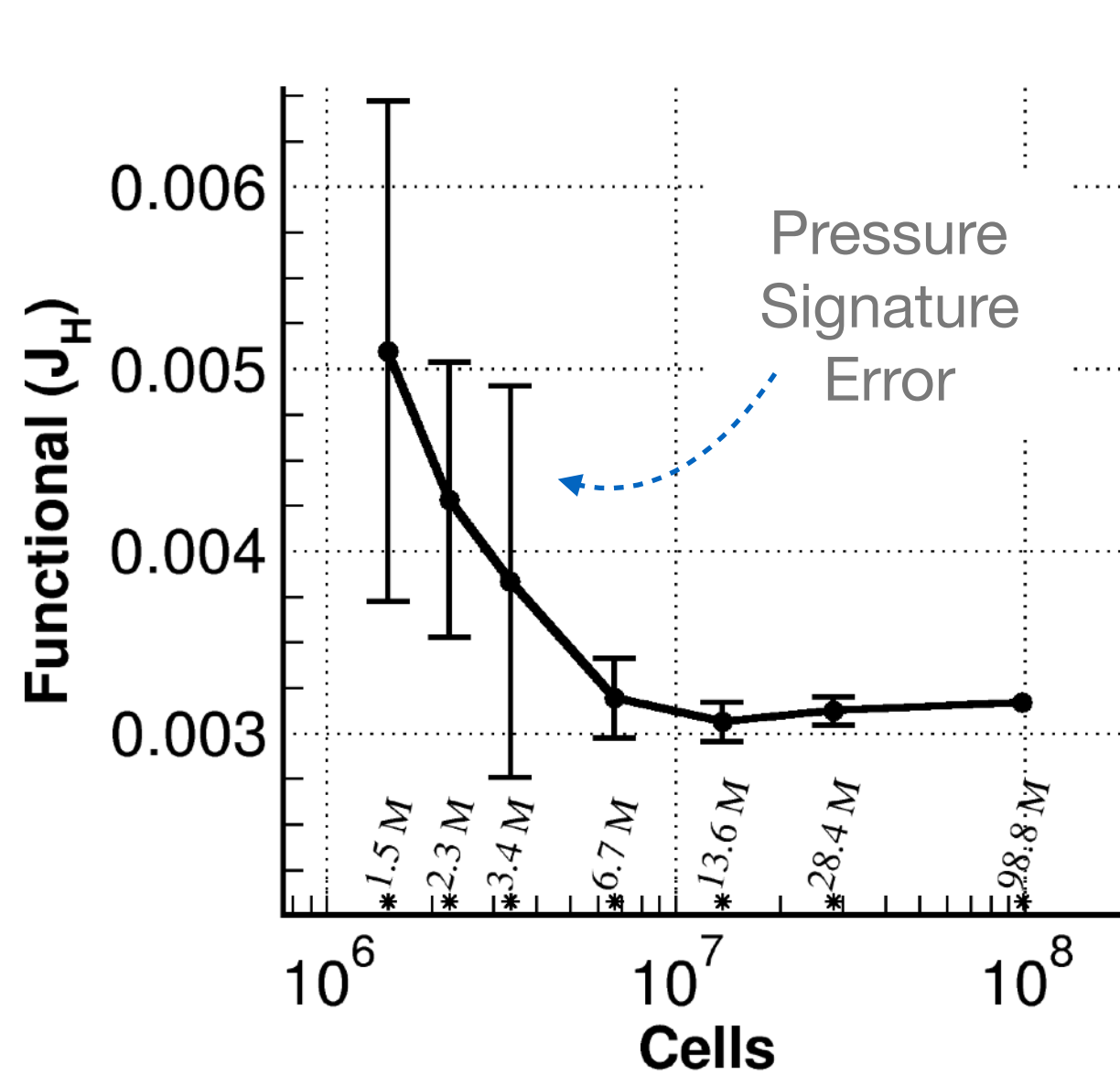
- Inviscid flow assumption (Euler equations)
- Second-order spatial and temporal discretization
  - Fully conservative finite-volume method
  - Dual time-stepping for unsteady flows
- Calorically perfect and equilibrium gas models
- Runge-Kutta time marching with multigrid acceleration



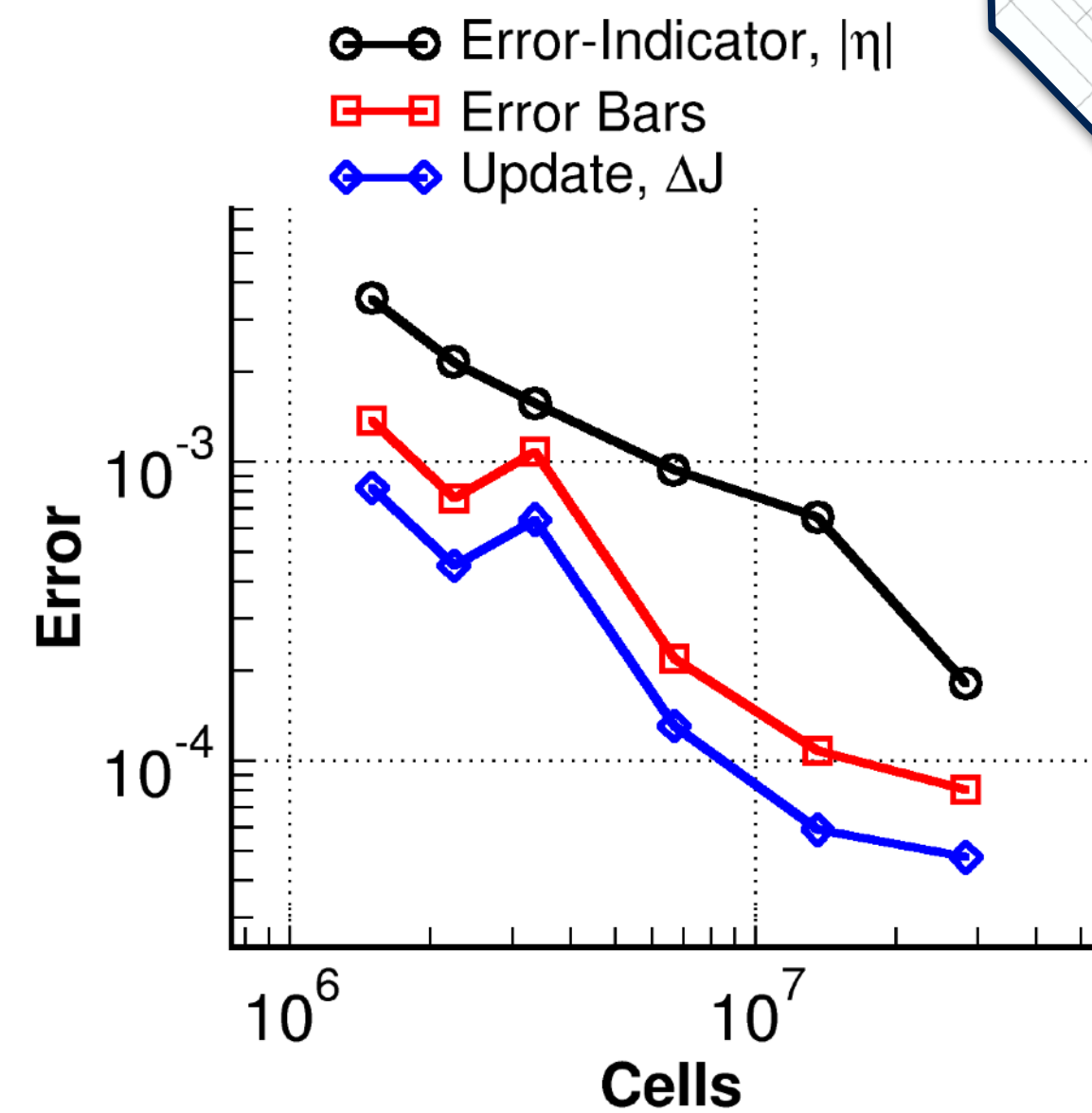
# Core Solver: Cart3D

## Error Estimation and Goal-Oriented Mesh Adaptation

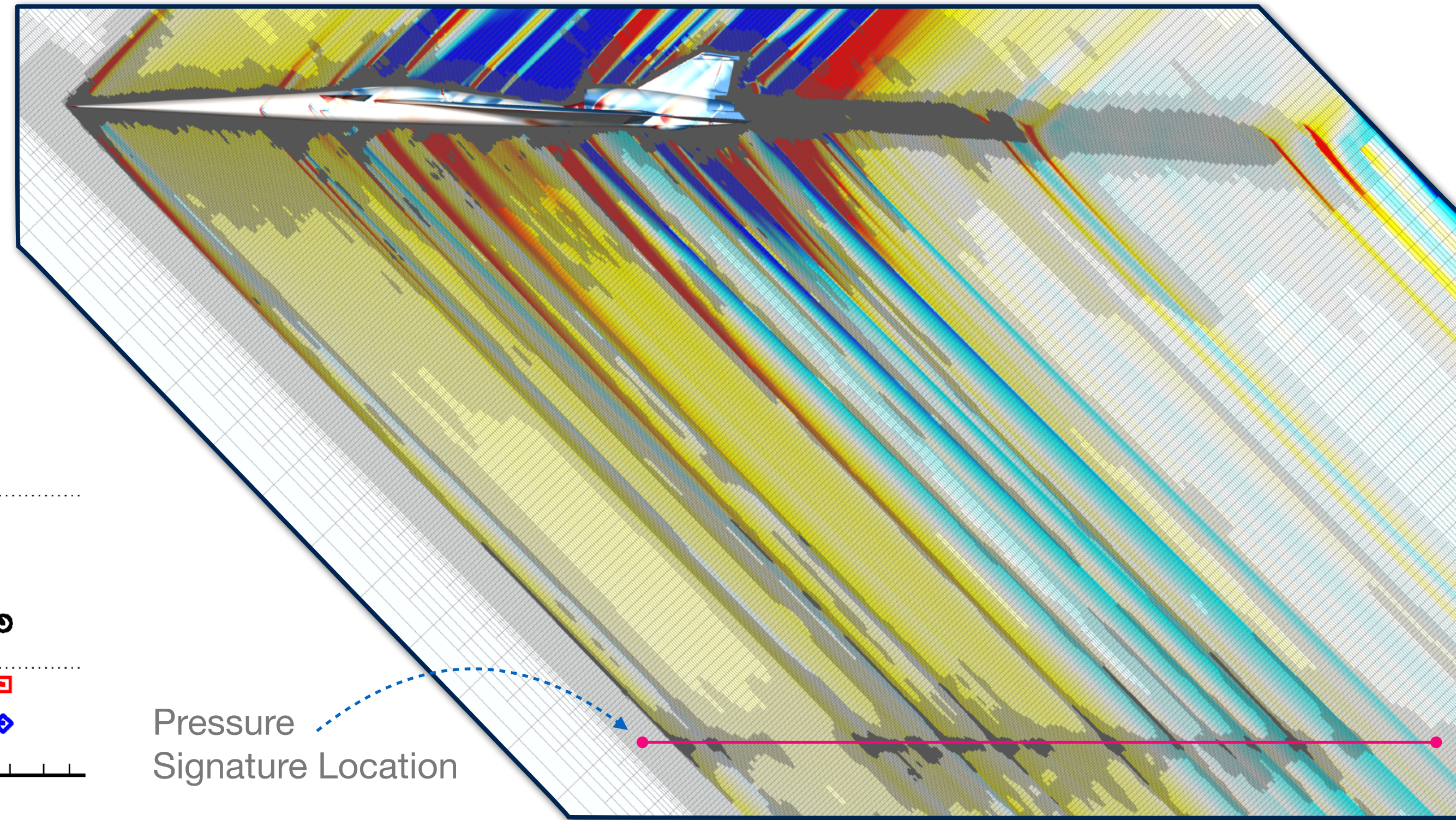
- Mesh automatically refined in locations with most impact on user selected outputs (pressure signatures, lift, drag, moments, ...)
- Method of adjoint weighted residuals
- Used for every simulation



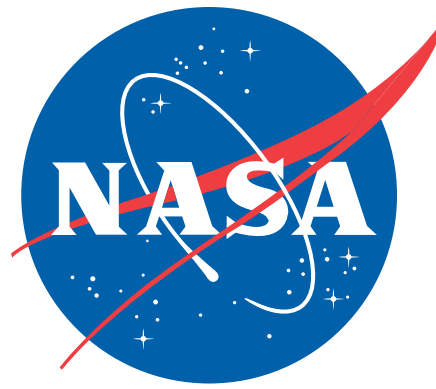
Adaptation Convergence History



Pressure Signature Location



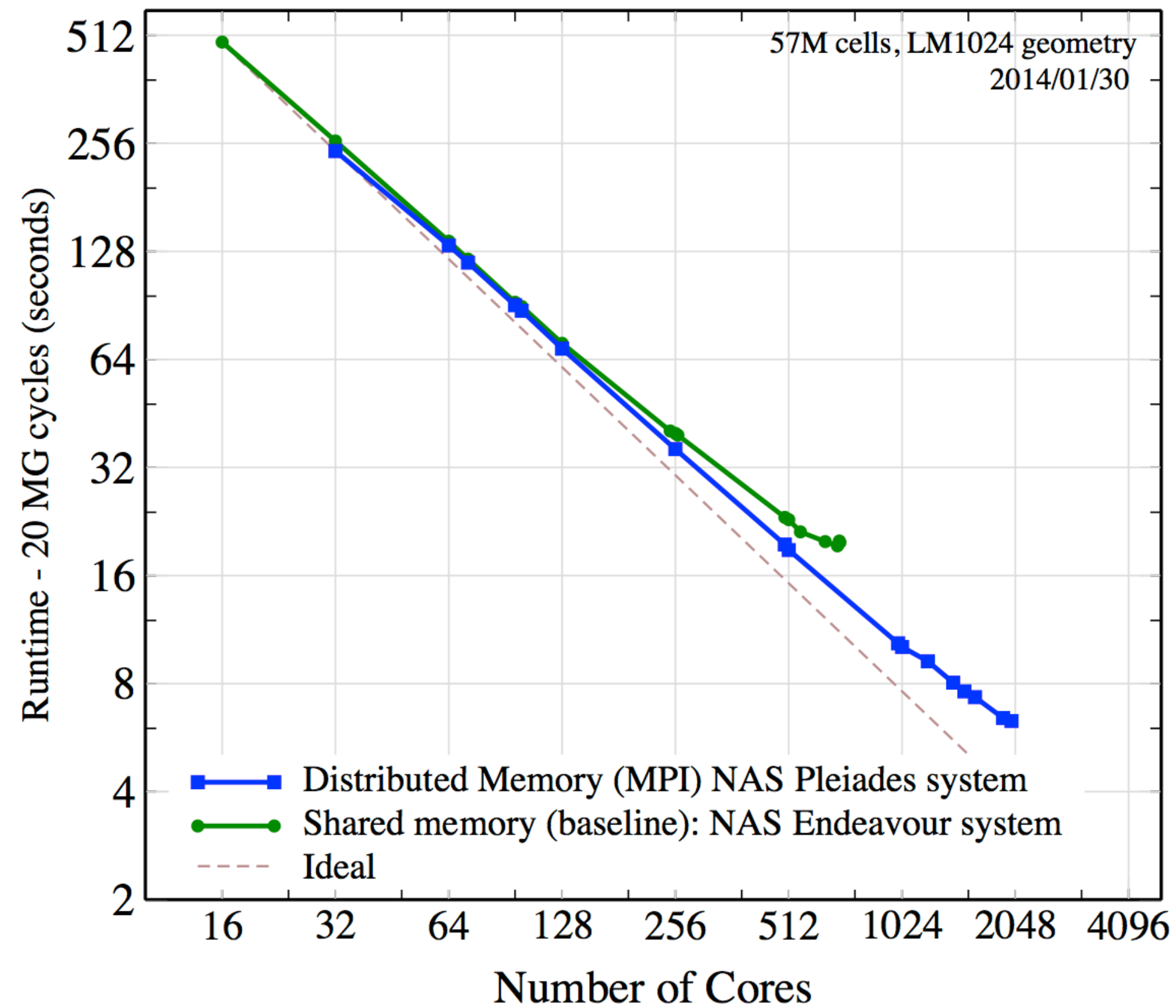
Near-body region of adapted mesh around LBFD aircraft for pressure sensor output ( $C_p$  contours)



# Parallel Performance

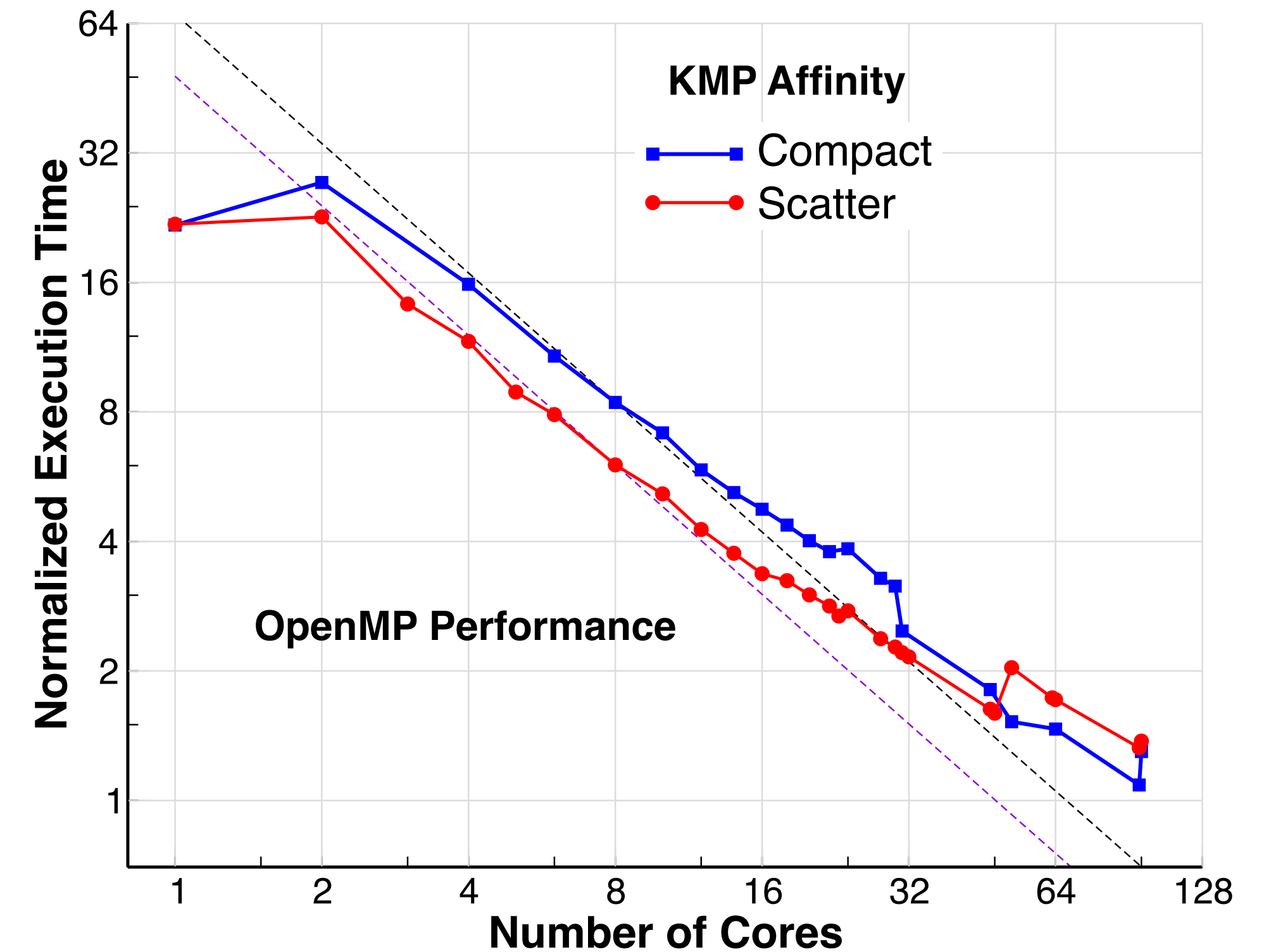
Excellent scalability through use of domain decomposition based on space-filling curves

### HECC Supercomputing Systems



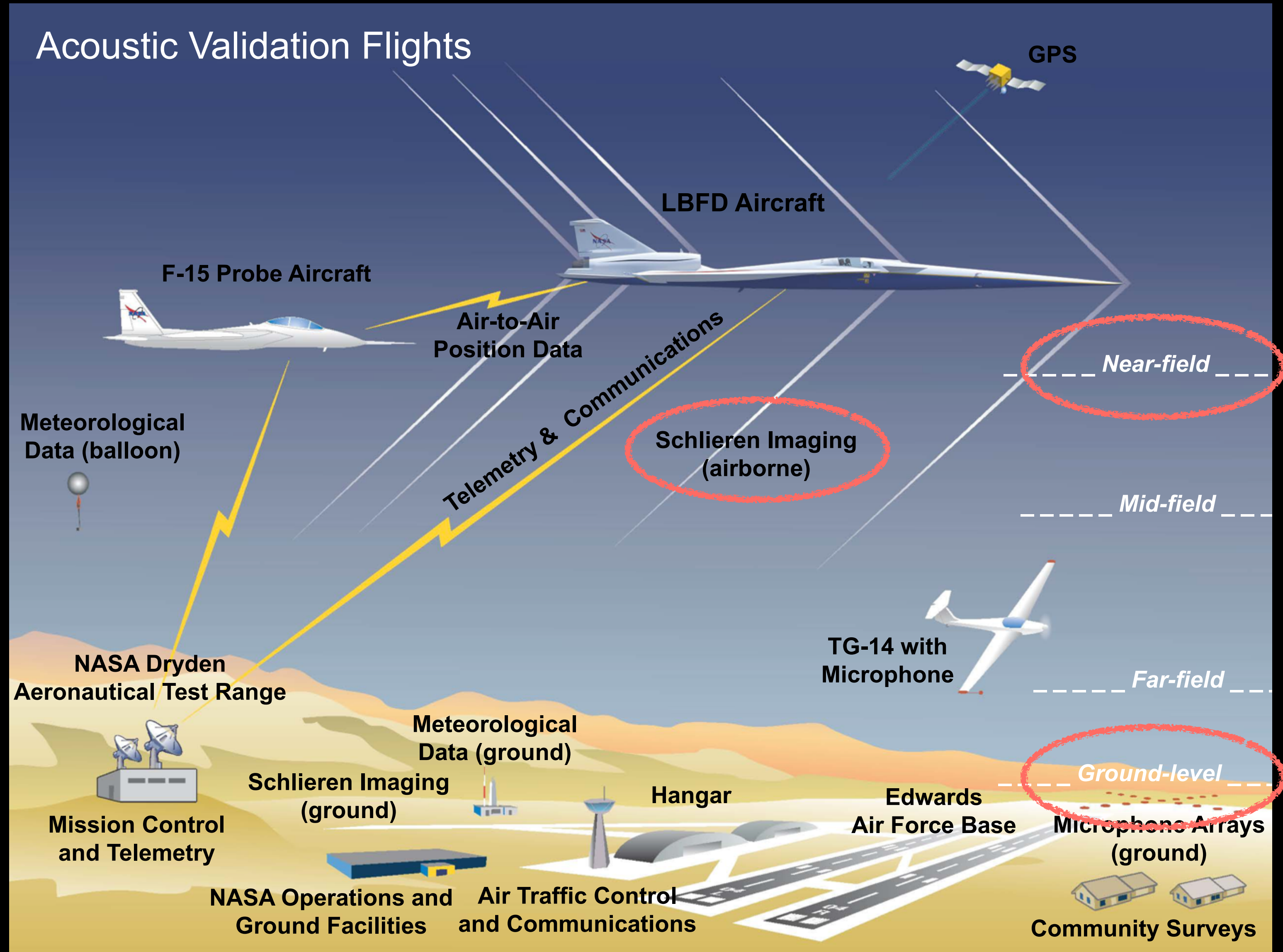
OpenMP and MPI fully supported

### Cascade Lake Engineering Workstation



- Intel(R) Xeon(R) Gold 6252 CPU
- 2 sockets, 24 physical cores per socket
- Hyper-Threading and TurboBoost ON
- icc, version 19.0.4.243

# Example Results



1. Nearfield Flow Solutions
2. Nearfield Signatures
3. Ground Signatures
4. Ground Noise Level

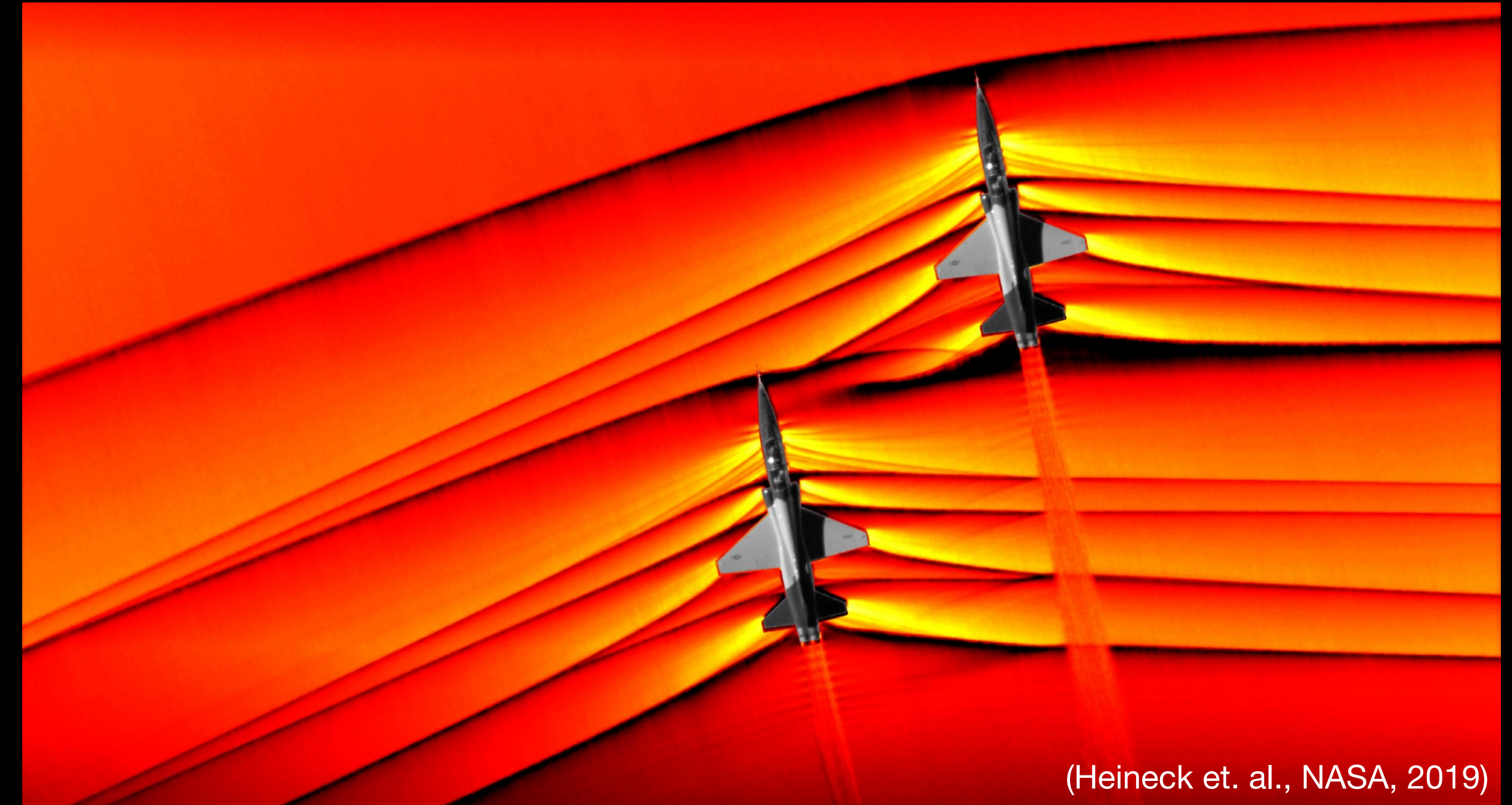
# Nearfield

## Schlieren Flow Visualization

Photographs from flight tests in the Supersonic Corridor near Armstrong Flight Research Center



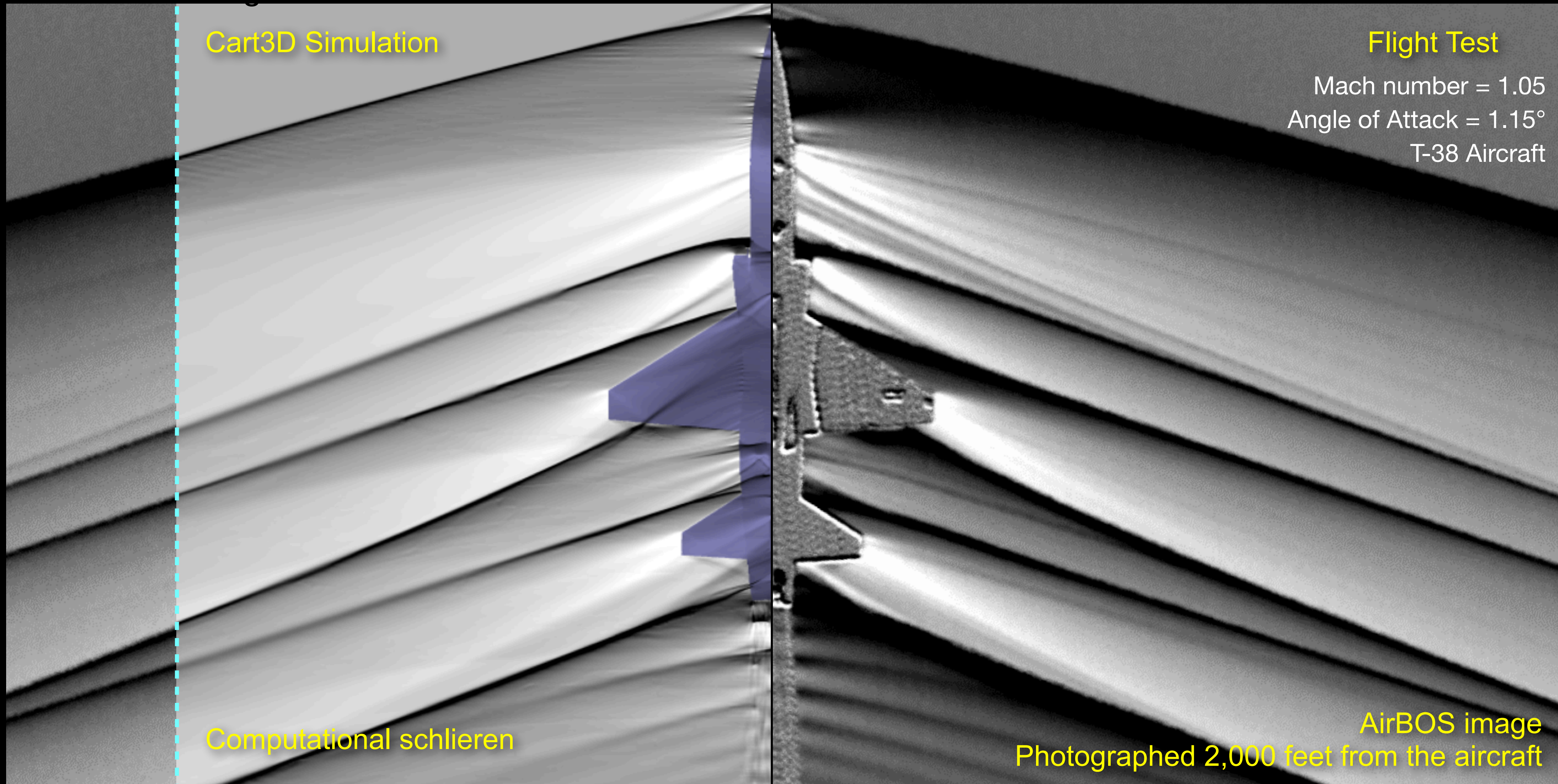
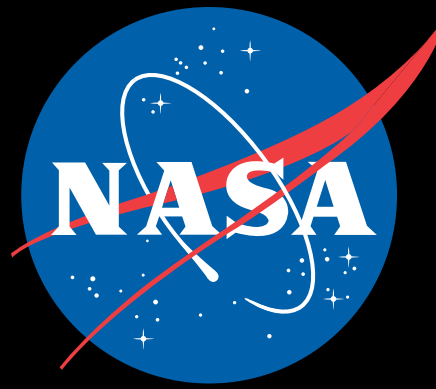
(Heineck et. al., NASA, 2016)



(Heineck et. al., NASA, 2019)

- Schlieren photographs are a well-established experimental technique
  - Visualization of density gradients, excellent for shocks
- New capability in Air-to-Air Background Oriented Schlieren (AirBOS) imaging
  - Allows schlieren imagery of aircraft in flight
  - Emerging technique for validating simulations through comparison with computational schlierens

# Flight-Matching Computation



Cart3D Simulation

Flight Test

Mach number = 1.05  
Angle of Attack = 1.15°  
T-38 Aircraft

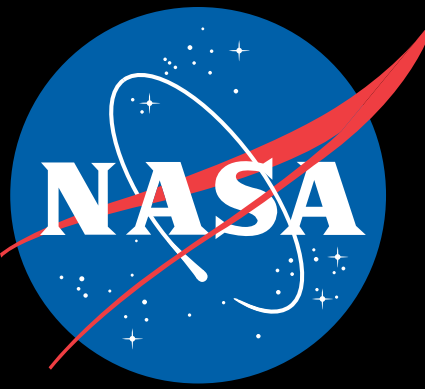
Computational schlieren

AirBOS image  
Photographed 2,000 feet from the aircraft

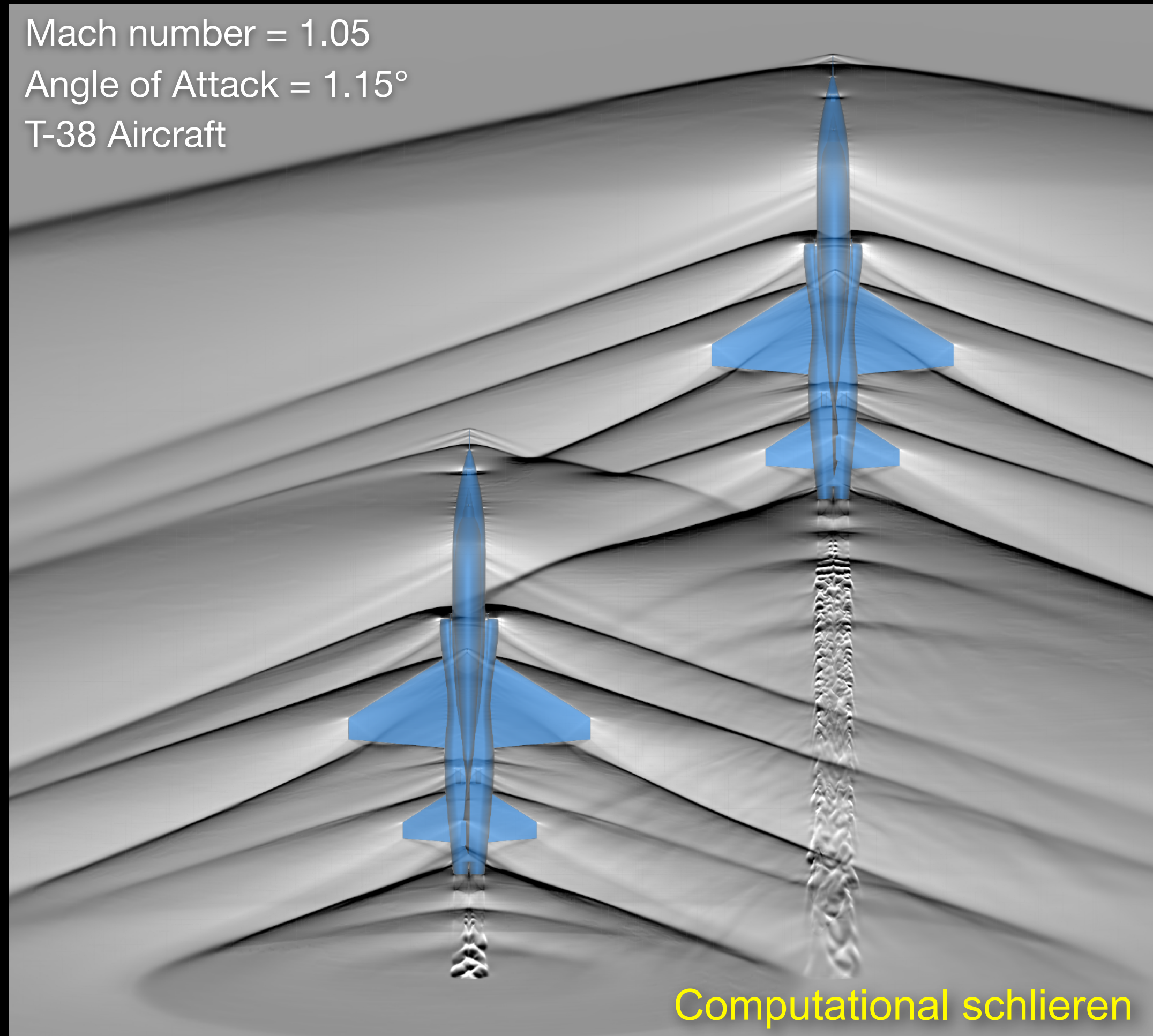


# Shock-Shock Interactions

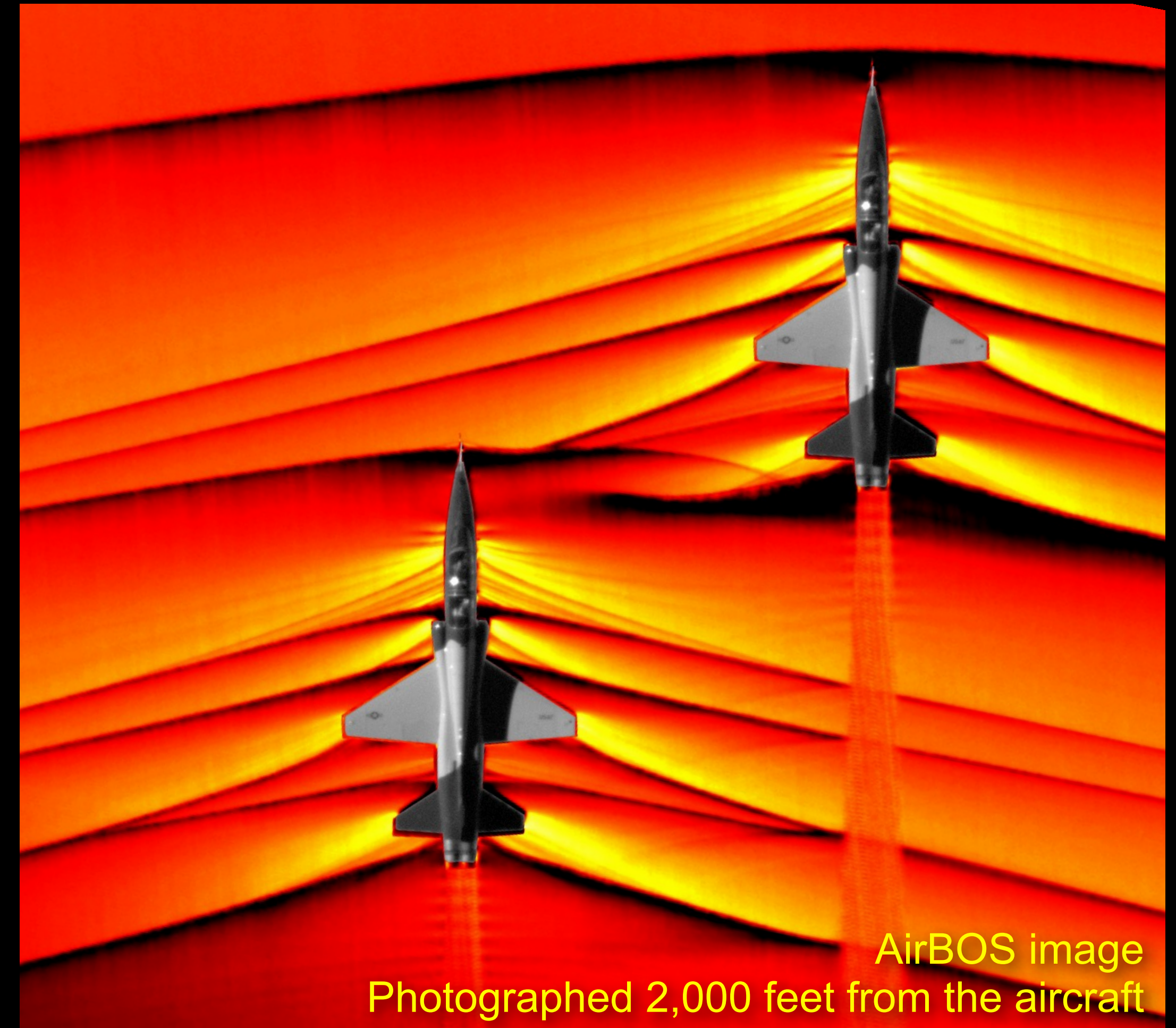
## Supersonic Formation Flight



Mach number = 1.05  
Angle of Attack = 1.15°  
T-38 Aircraft



Computational schlieren

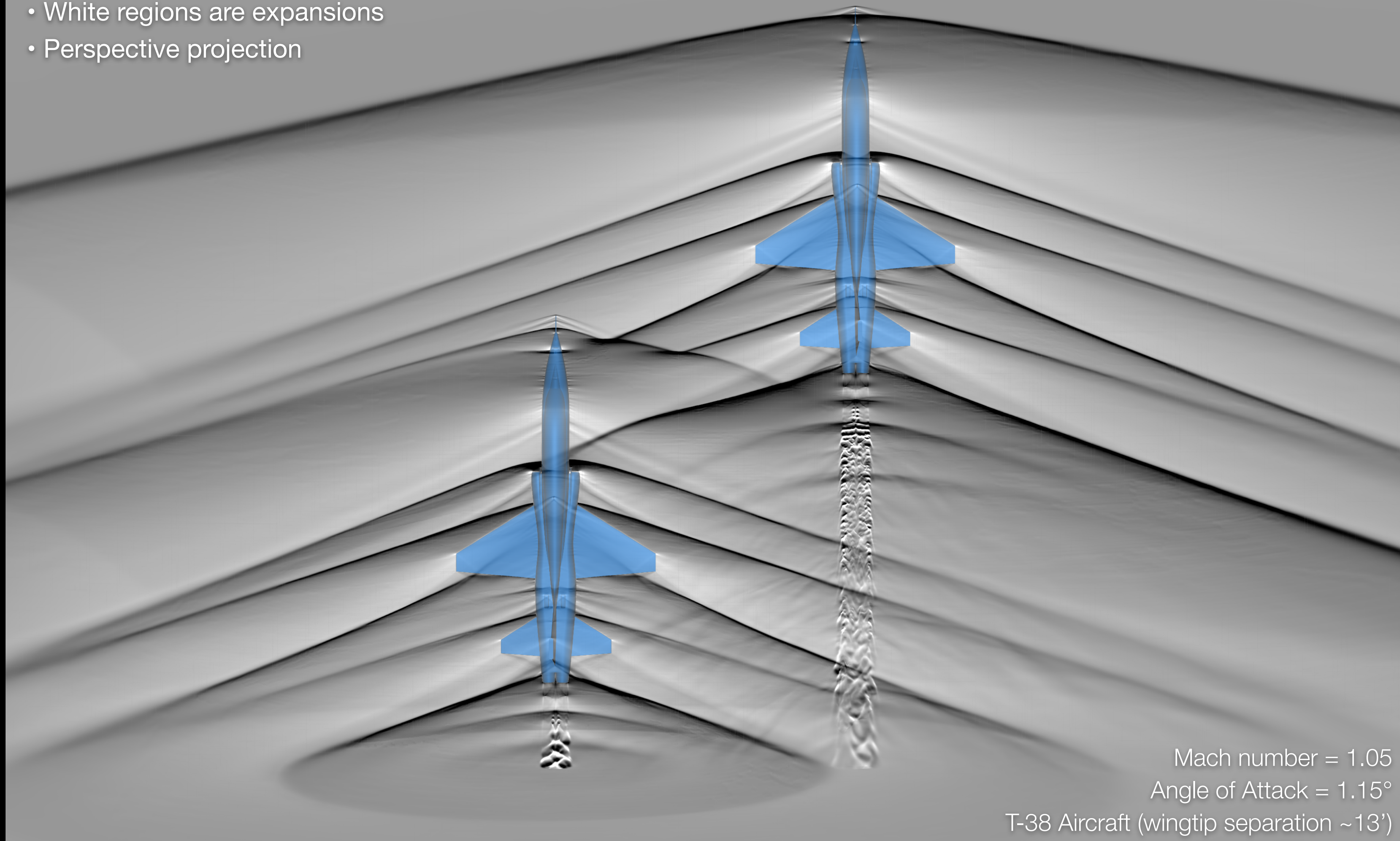


AirBOS image  
Photographed 2,000 feet from the aircraft

Preliminary work toward flight-matching simulations and future acoustic validation flights

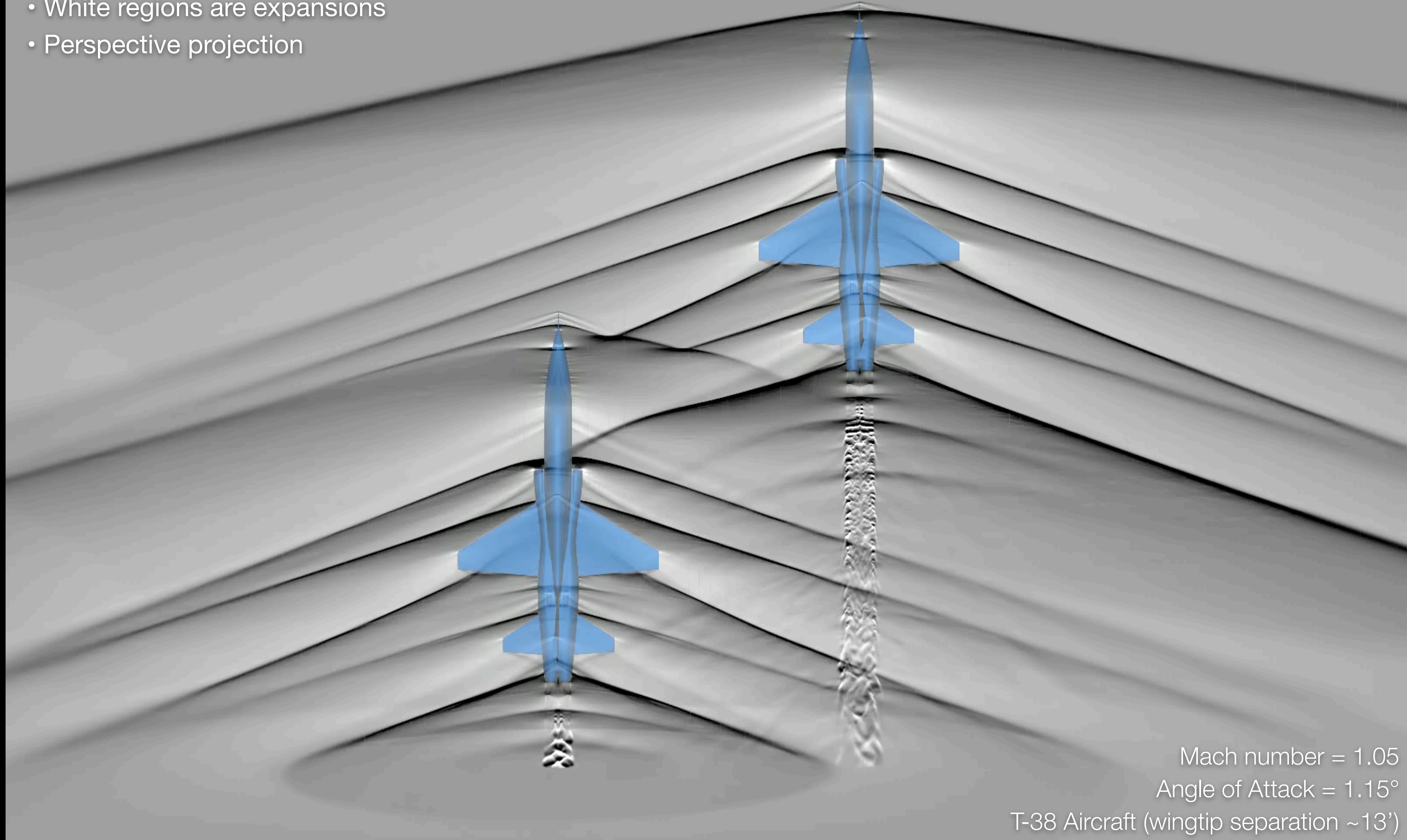
## Computational schlieren

- Dark lines are shockwaves
- White regions are expansions
- Perspective projection

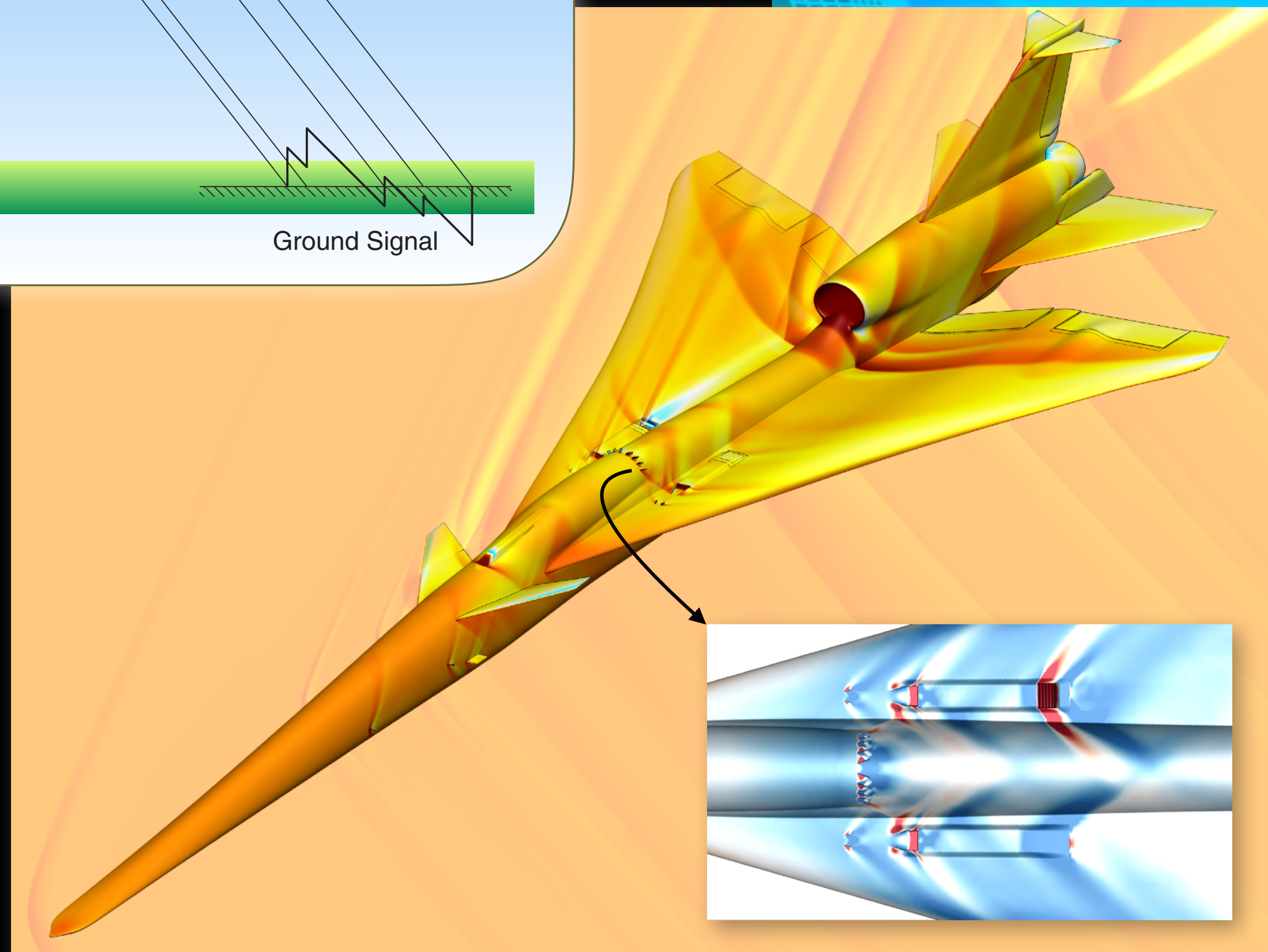
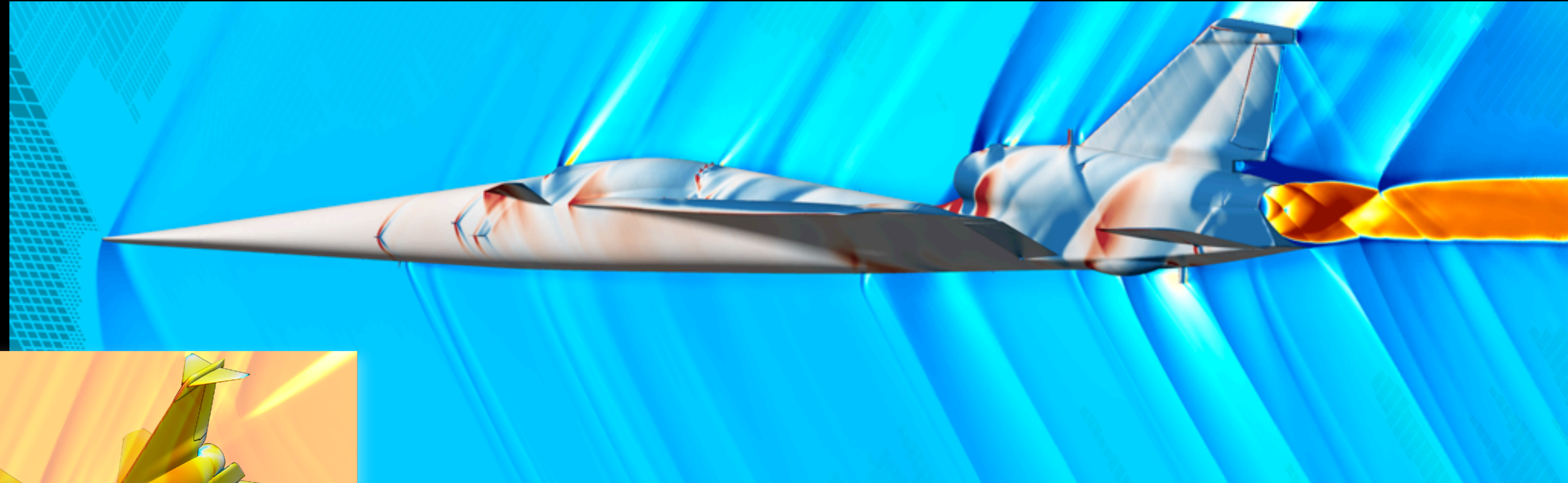
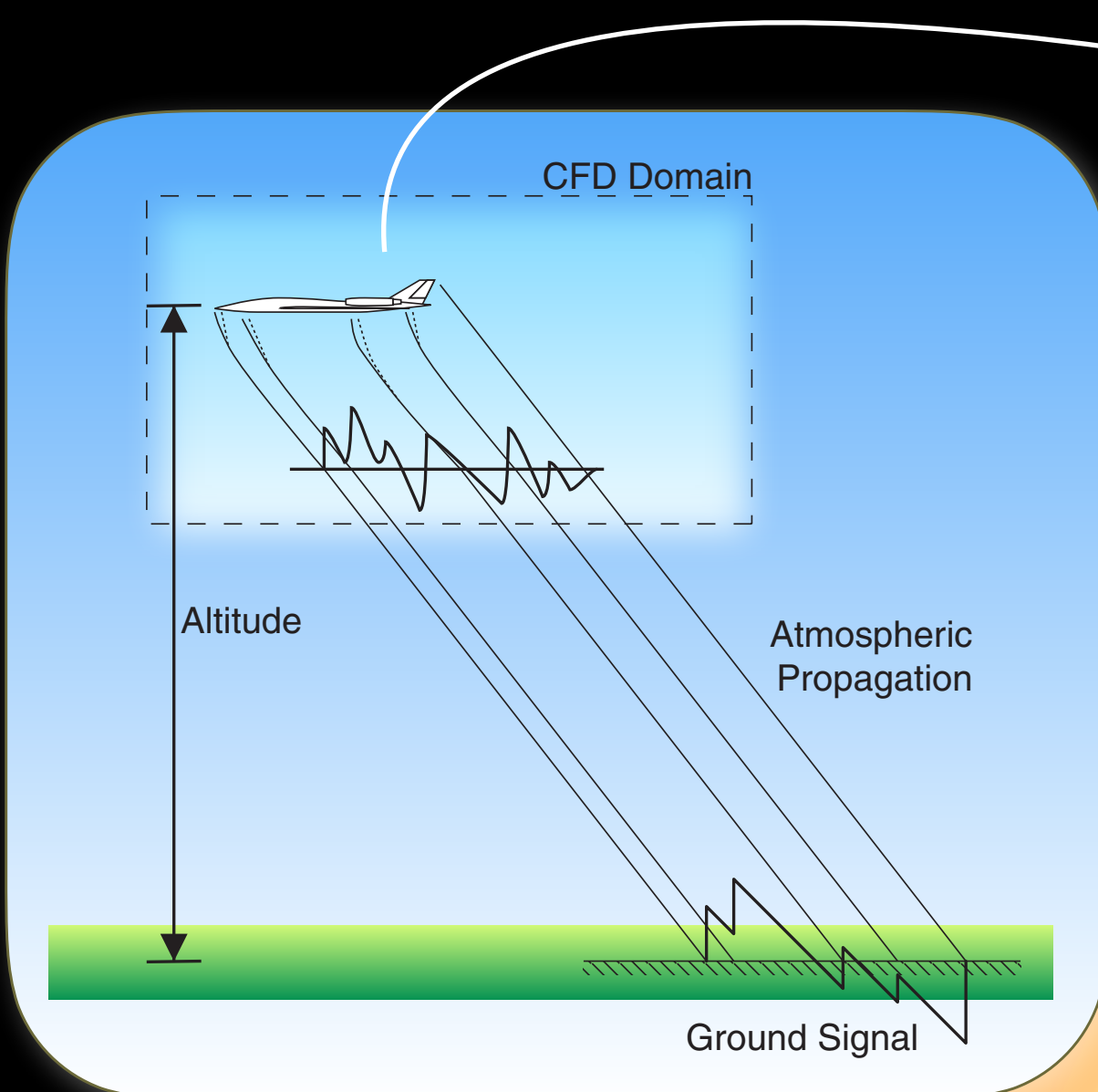


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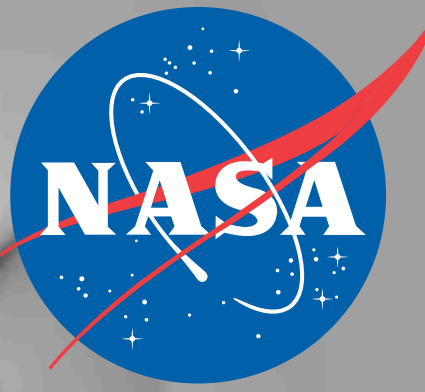


# X-59 Nearfield Predictions



## Challenging simulations:

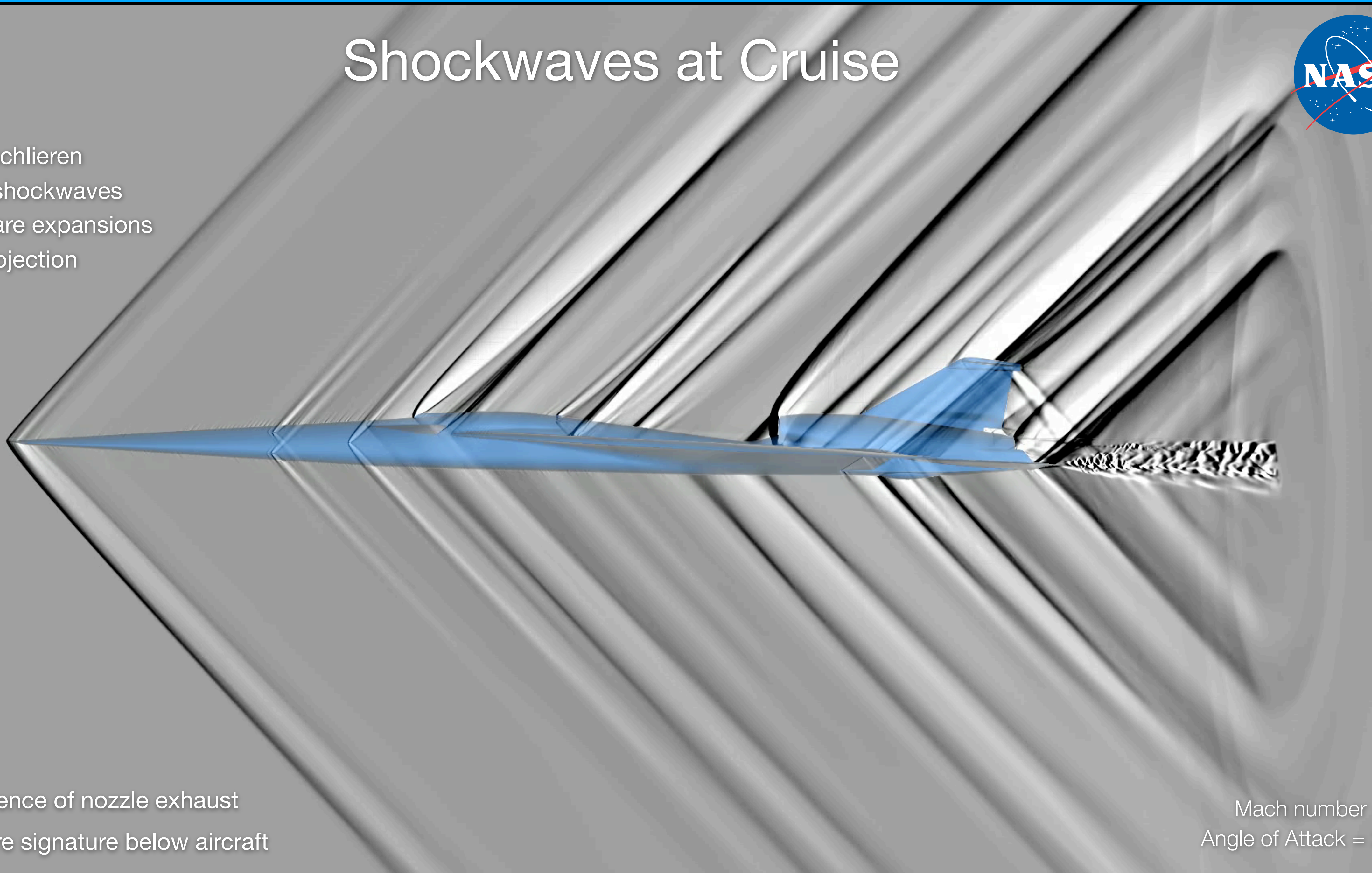
- Fine geometric detail (probes, vortex generators, flaps, ailerons, stabilator, t-tail, ...)
- Many secondary-air systems, in addition to the main engine
- Requires accurate prediction of a *complex system of shockwaves* far from the aircraft in addition to standard aerodynamic performance coefficients



# Shockwaves at Cruise

Computational schlieren

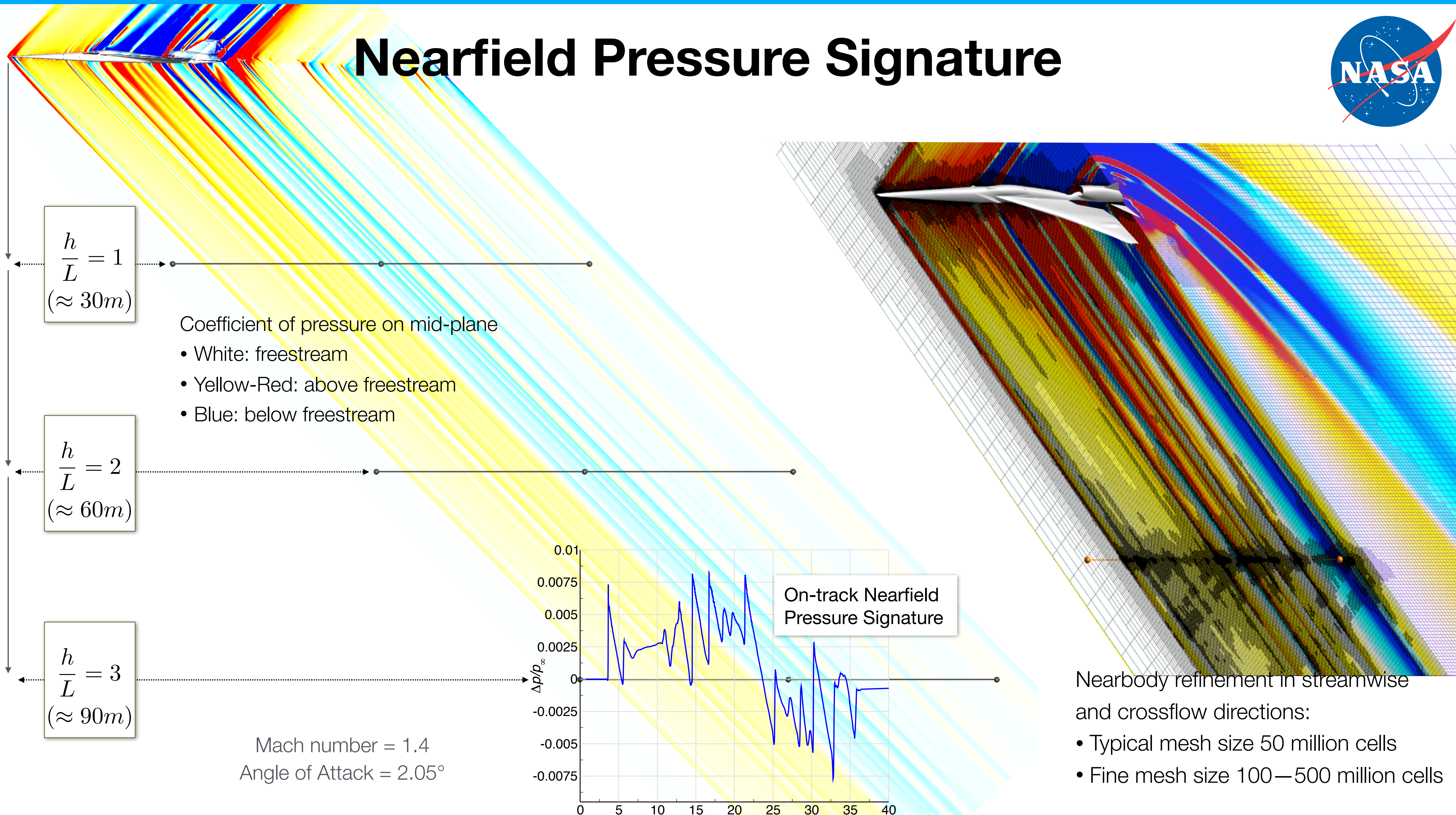
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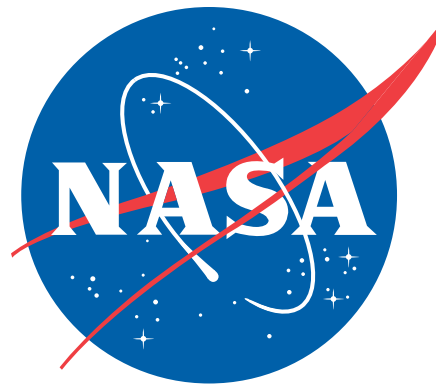


- Significant influence of nozzle exhaust
- Shaped pressure signature below aircraft

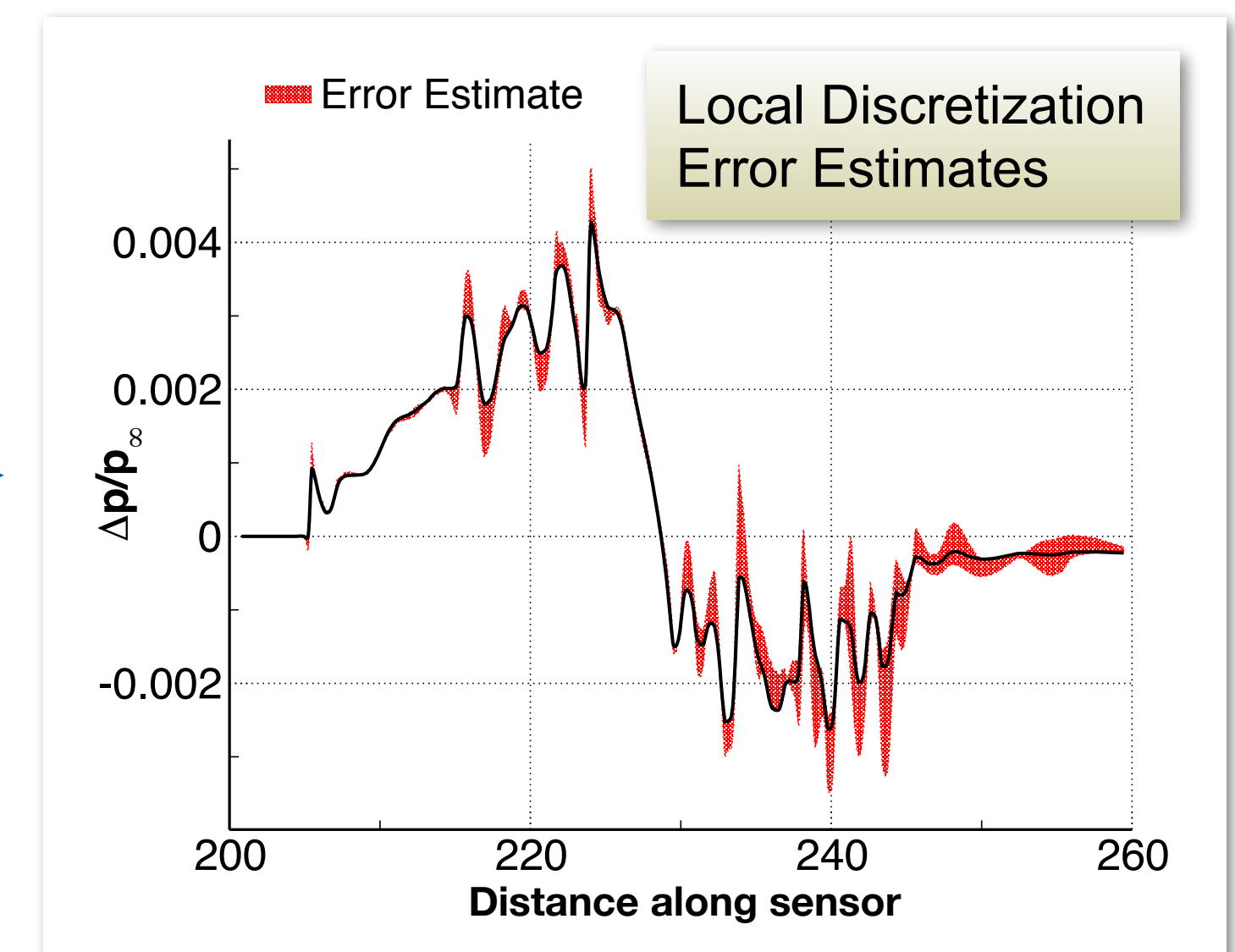
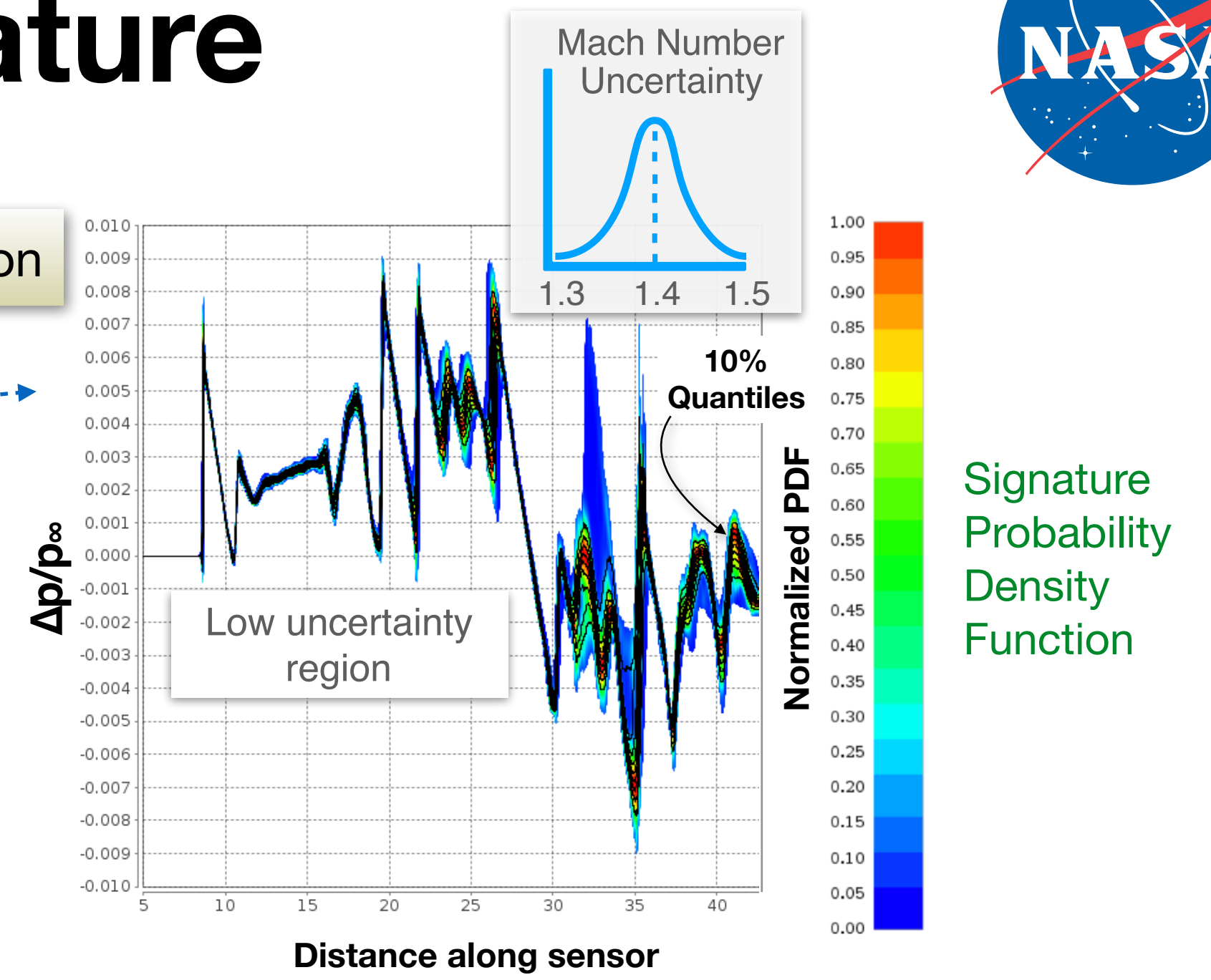
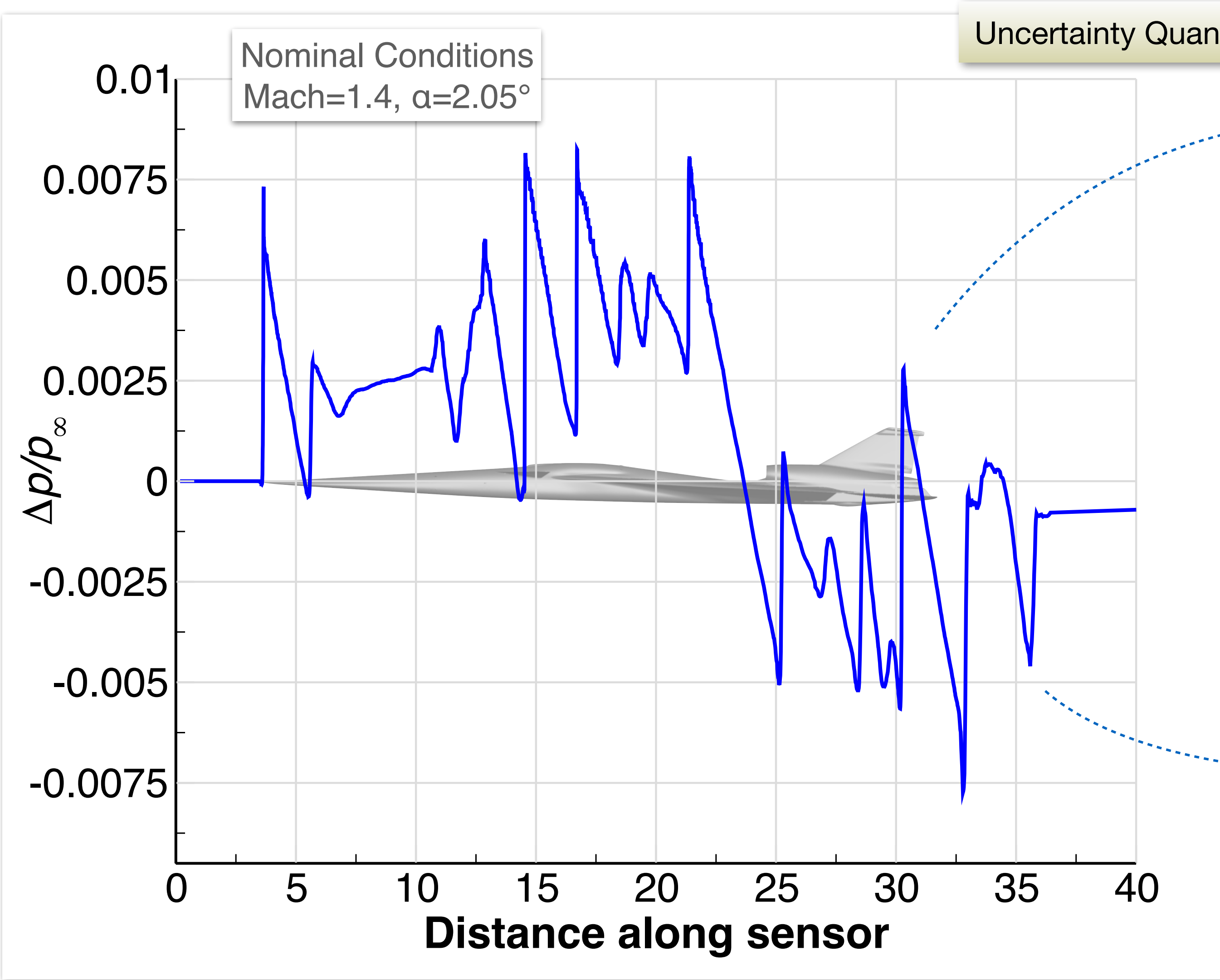
Mach number = 1.4  
Angle of Attack = 2.05°

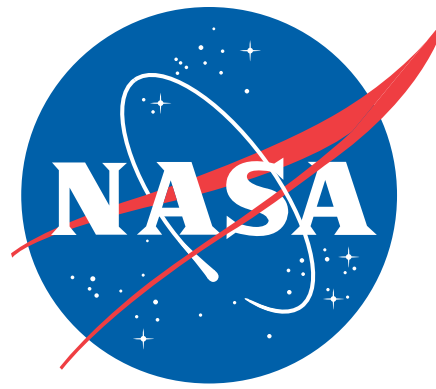
# Nearfield Pressure Signature



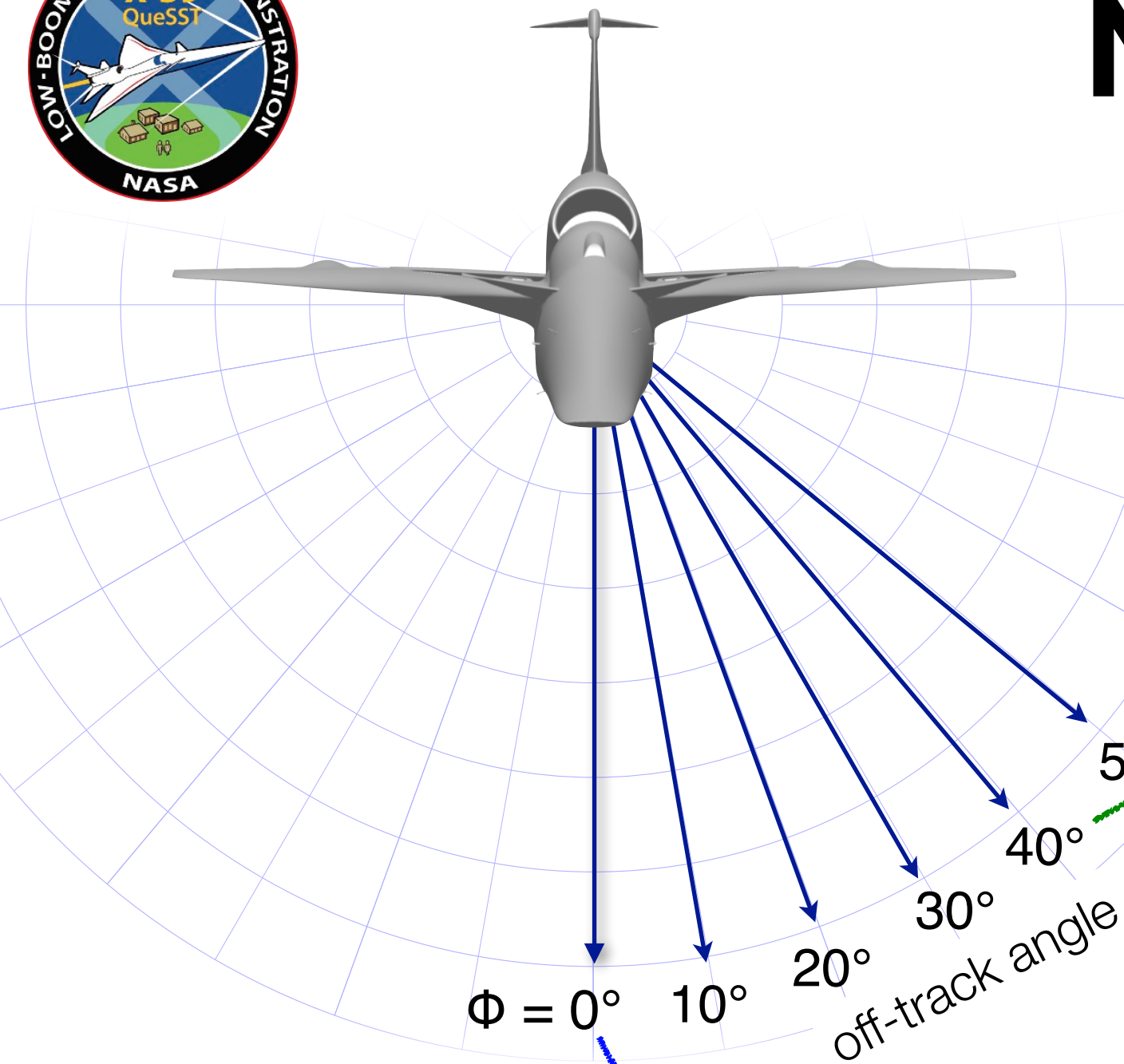


# Nearfield Pressure Signature

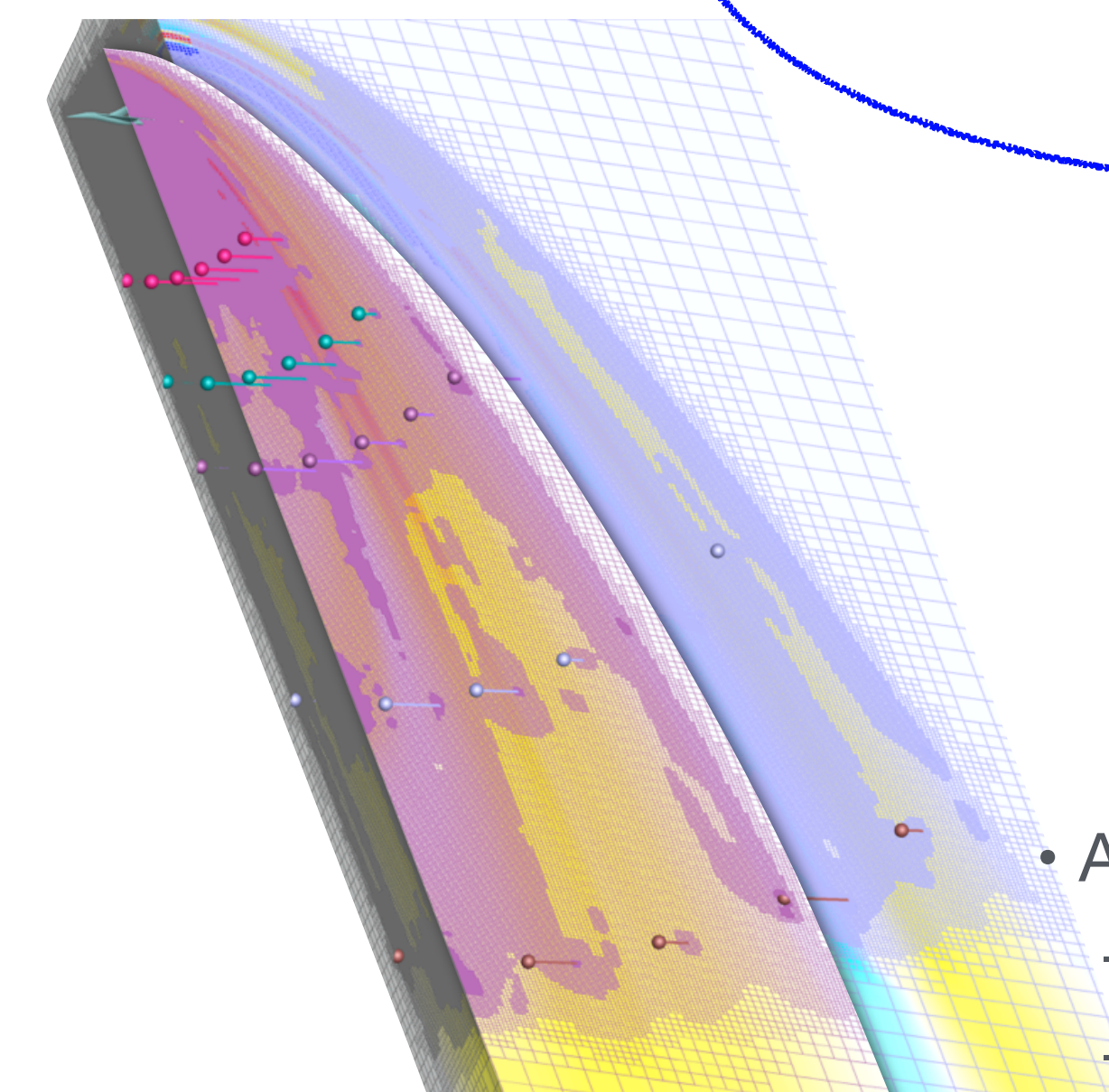
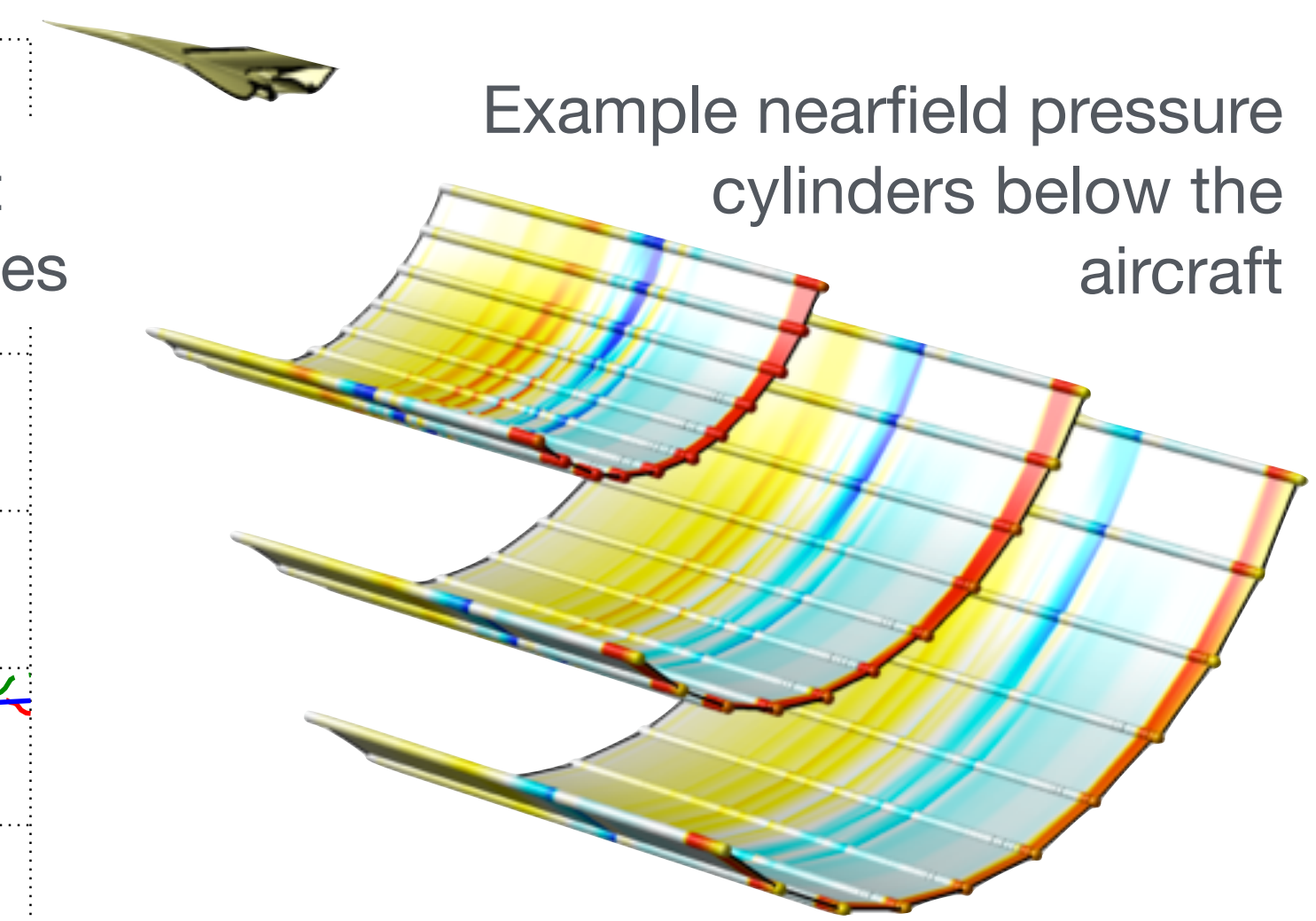
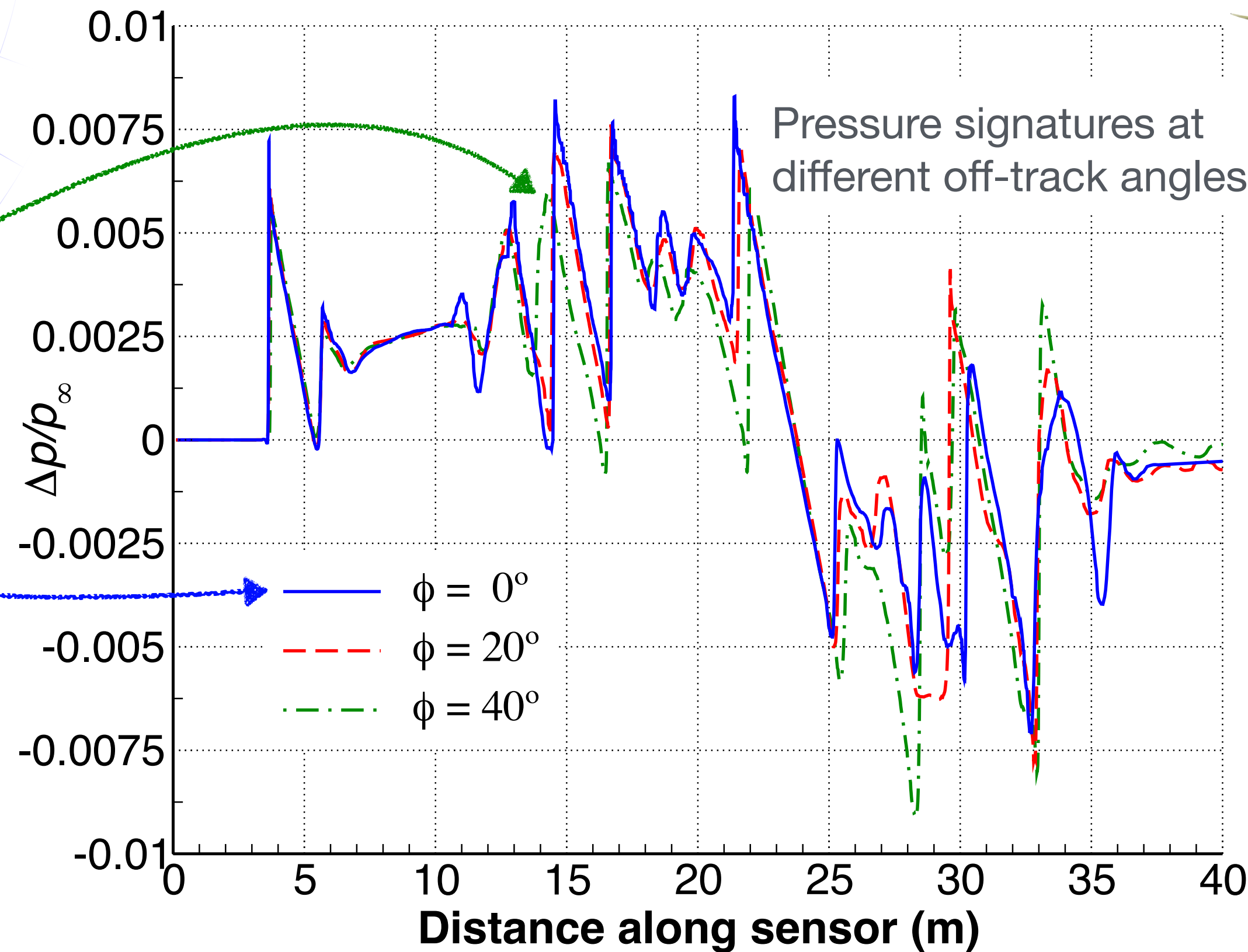




# Nearfield Pressure Cylinders



- Recall that goal is to compute the boom carpet on the ground
  - This requires computation of the nearfield pressure cylinder, not just the on-track signature

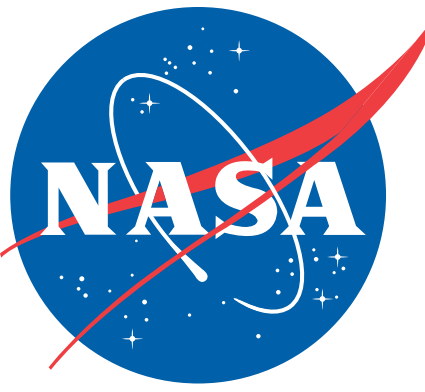


- Adaptively refined mesh for many sensor locations
  - In practice, we take full advantage of mesh alignment
  - Separate into several cases with sensors at similar off-track angles

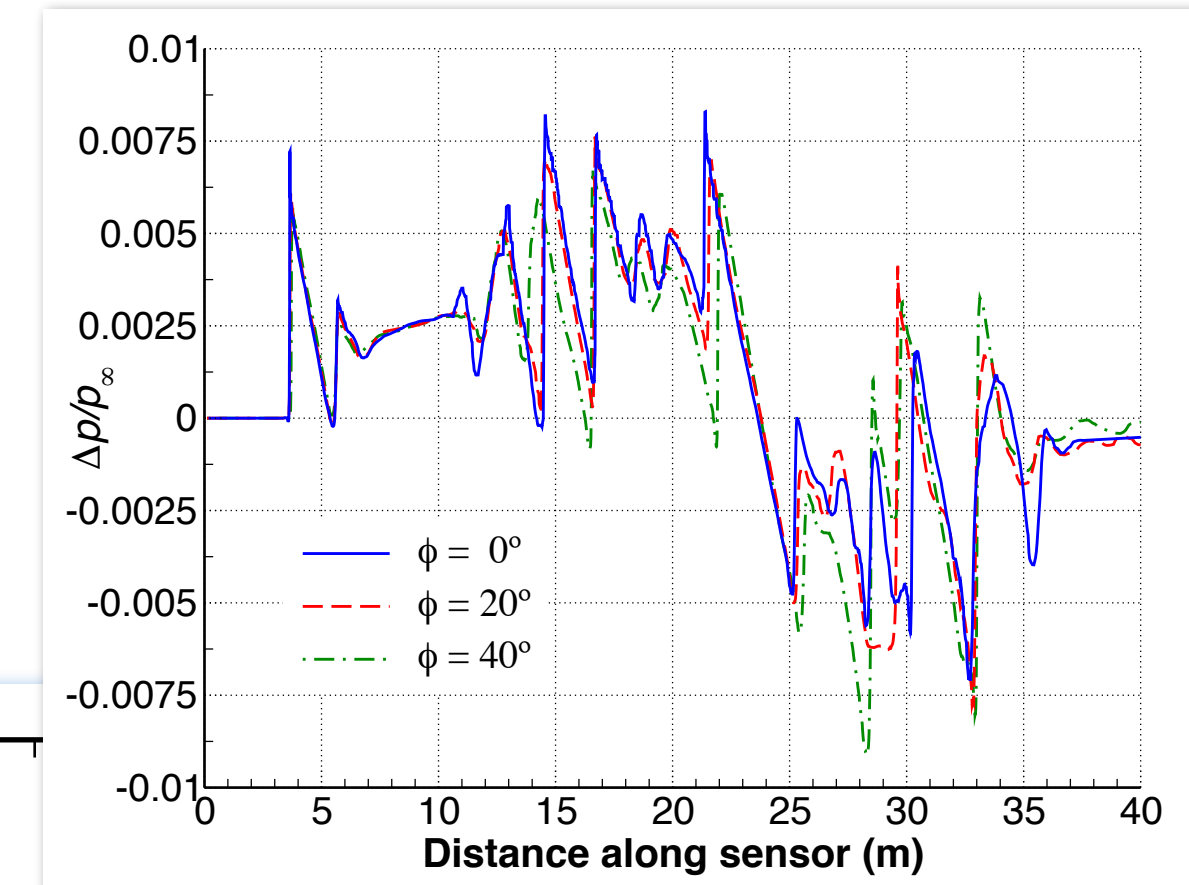
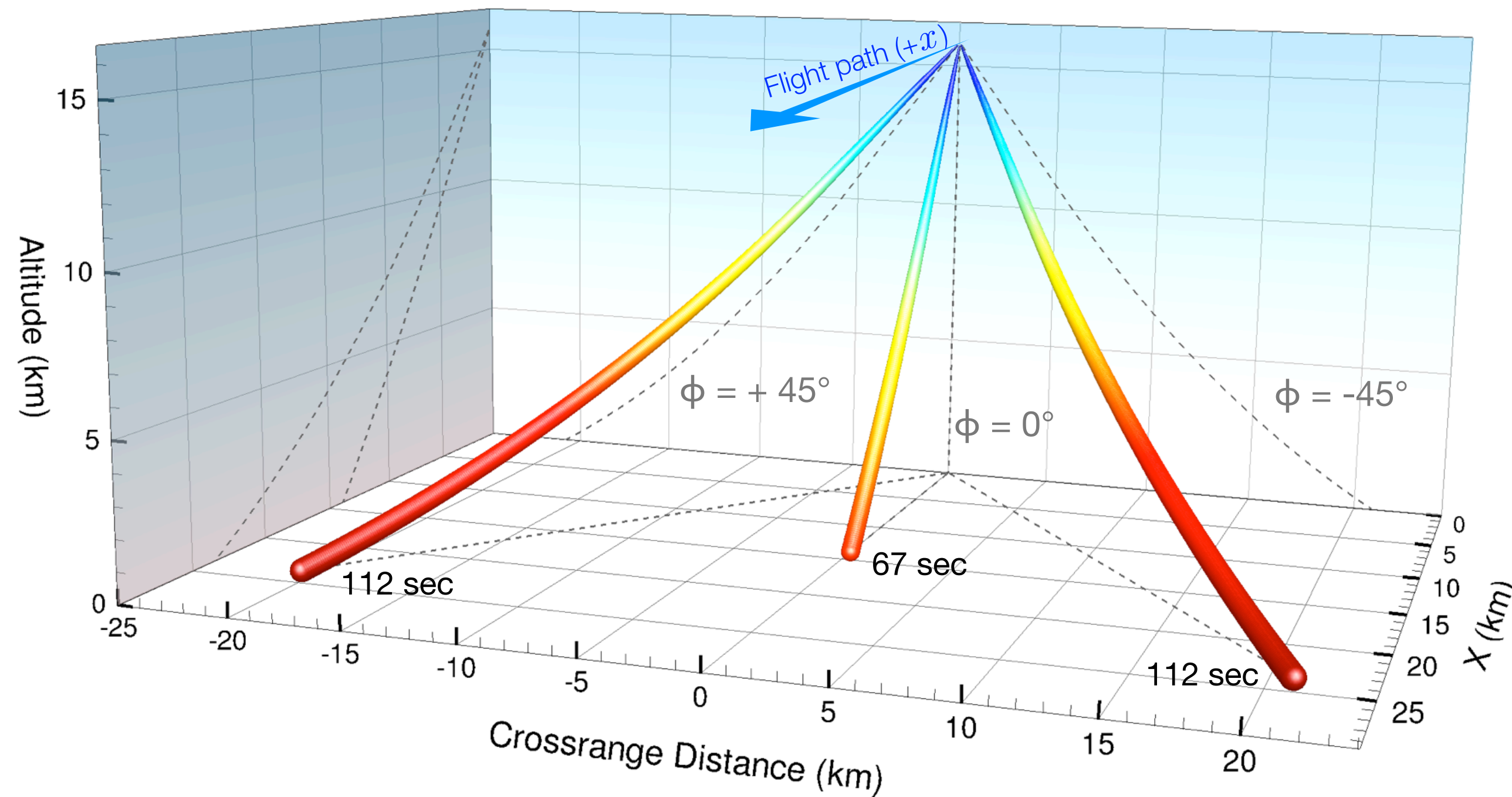




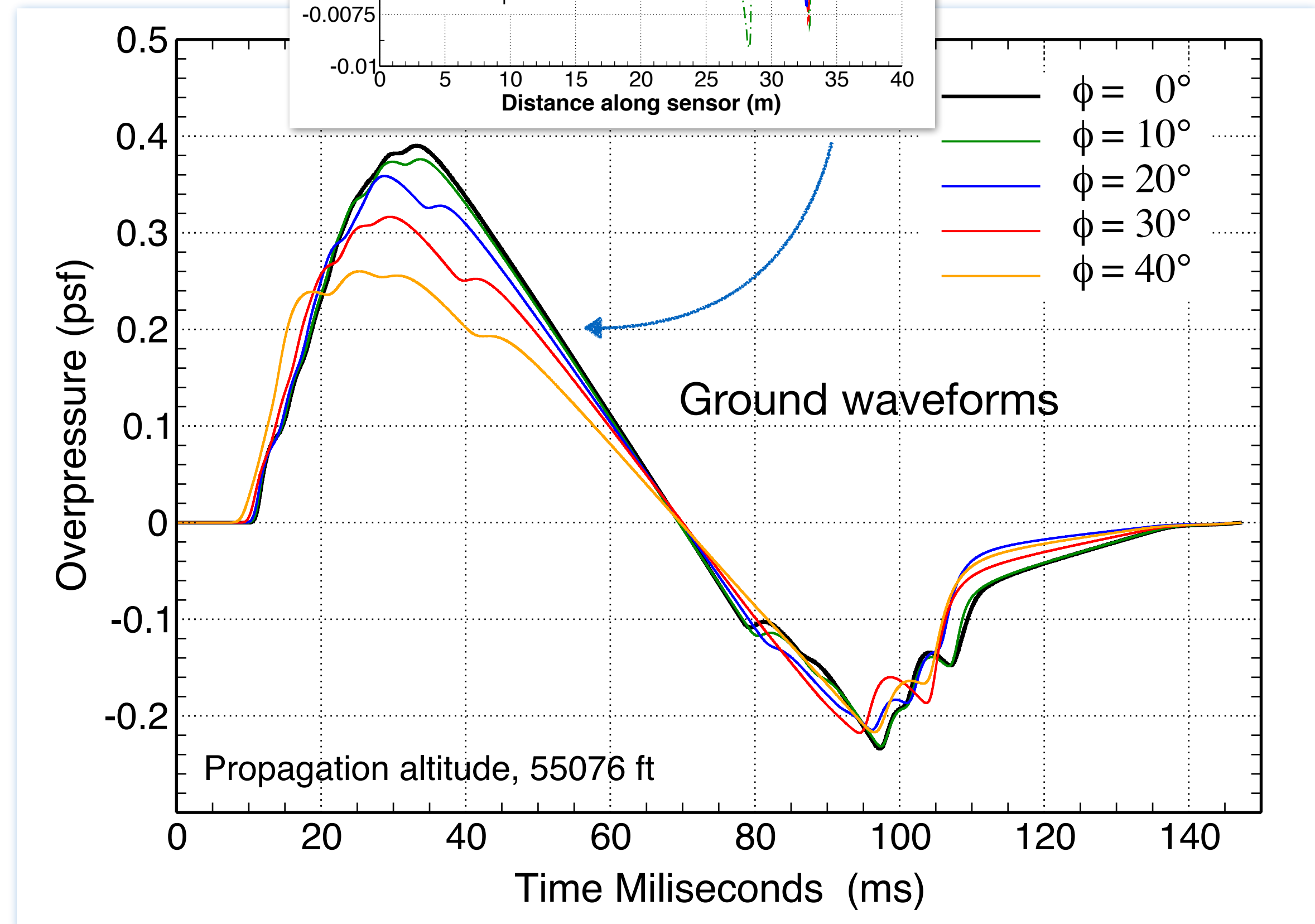
# Atmospheric Propagation and Ground Signatures

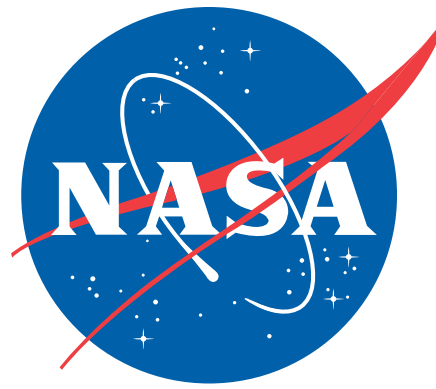


- Propagate nearfield signature through atmosphere to ground
- Numerical analysis via sBOOM:
  1. Ray tracing (path and arrival time)
  2. Quasi-1D propagation (signature morphology)
    - Includes relaxation losses, stratification, spreading and non-linear propagation



Nearfield signatures

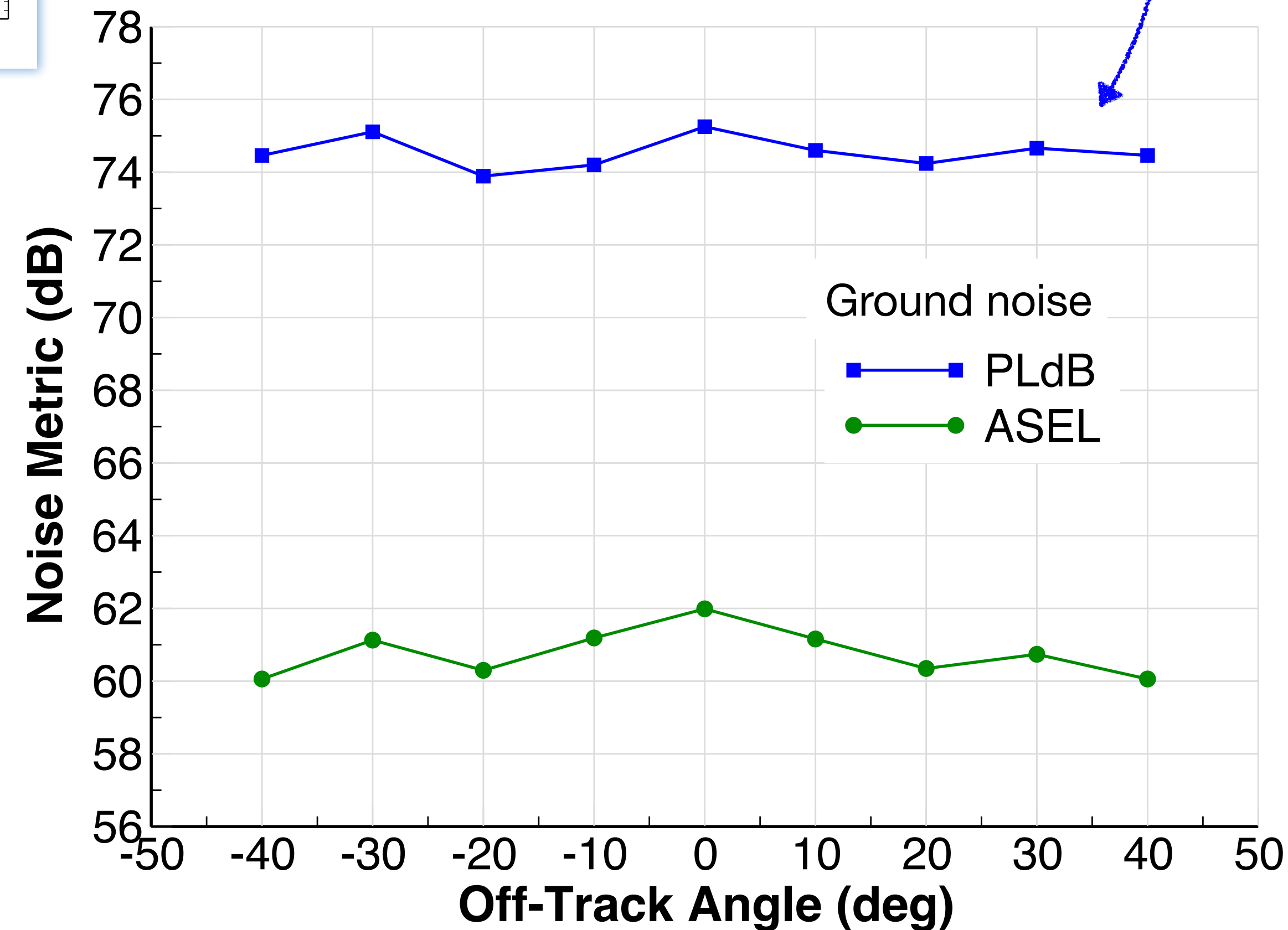
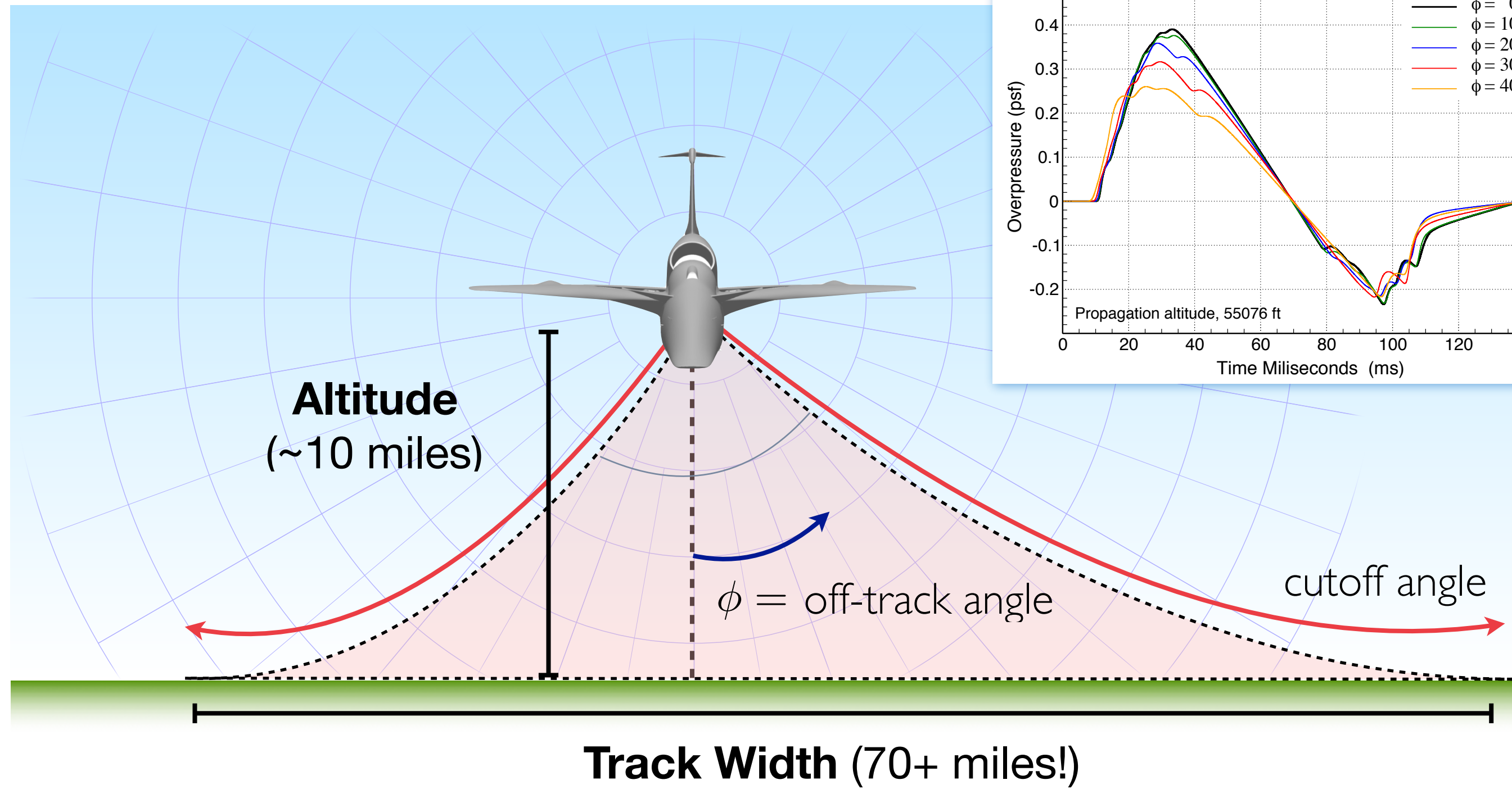
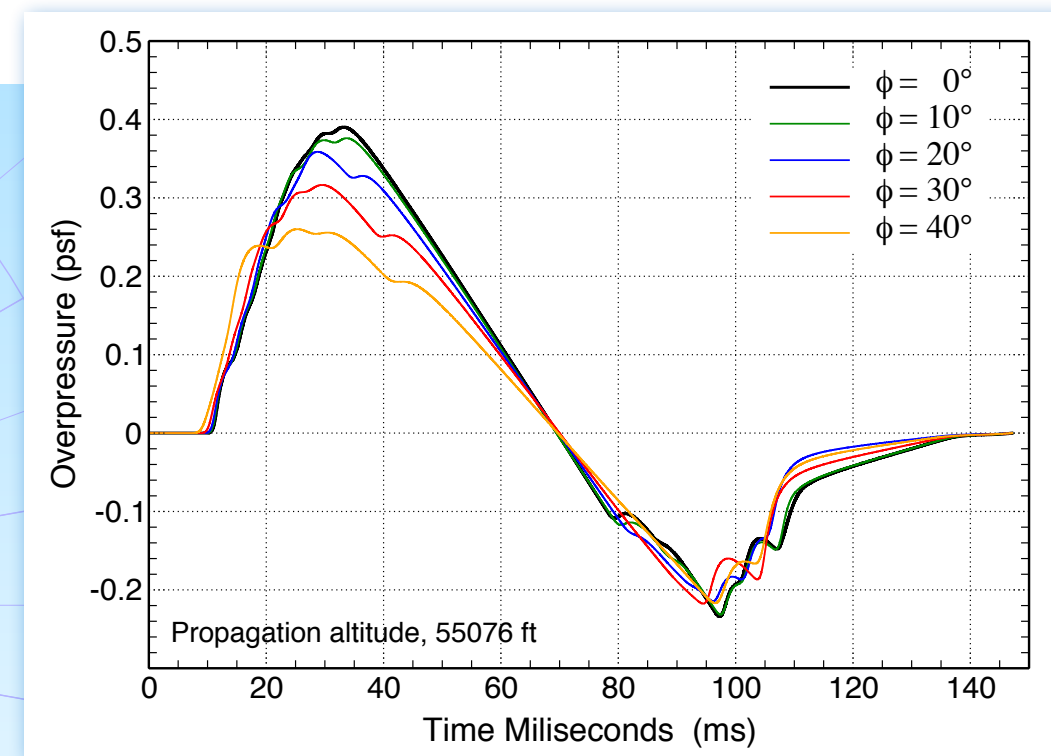




# Sonic Boom Carpet

Noise target is **75 PLdB**

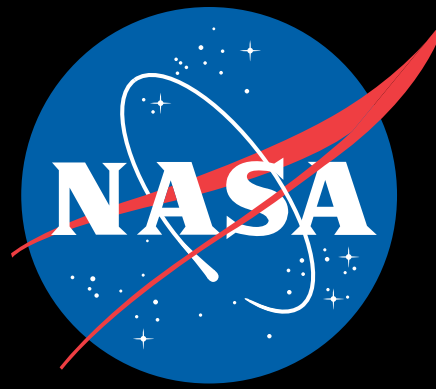
- Current design is **quieter** than target over the full carpet
- Holds for most atmospheric conditions



Convert ground waveform to level of noise for each off-track angle up to cutoff

- Perceived level (PLdB) is the primary metric
- ASEL, BSEL & CSEL also used

# Importance of High-End Computing



## Challenges of simulating low-boom aircraft

- Propagation of weak shocks over several aircraft lengths
  - ▶ Difficult to reap benefits of advanced higher-order schemes
  - ▶ Highly susceptible to attenuation by discretization error
- Wide range of scales: complex flow & aircraft geometry
  - ▶ Large grids even with adaptive mesh refinement
- Many engineering cases
  - ▶ Operating conditions, flaps, ailerons, stabilator, T-tail, engine settings
  - ▶ Fast turn-around critical (4—8 hours per case)
  - ▶ Each case fits on 1—4 nodes, but may need several 100 nodes to fill databases efficiently



Endeavour

- Sandy Bridge

Pleiades

- Broadwell

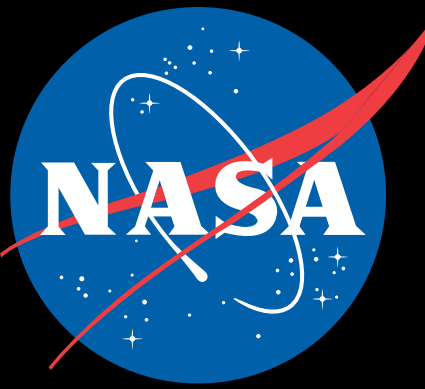
Electra

- Skylake

Aitken

- Cascade Lake

# Acknowledgements



- NASA High-End Computing (HEC) Program through the NASA Advanced Supercomputing (NAS) Division
  - SciCon in-house performance monitoring and debug tools
- NASA's ARMD Commercial Supersonic Technology and LBFD/X-59 Projects

