



# Standardizing Microprocessor and GPU Radiation Test Approaches

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NASA Electronic Parts and Packaging (NEPP) Program

NASA Office of Safety & Mission Assurance



# Acronyms

- Body of Knowledge (BOK)
- Complementary metal oxide semiconductor (CMOS)
- Commercial off-the-shelf (COTS)
- Device under test (DUT)
- Electrical, Electronic and Electromechanical (EEE)
- Energy (E)
- Error rate ( $\lambda$ )
- Field programmable gate array (FPGA)
- Fin Field-effect transistor (FinFET)
- Graphics Processing Unit (GPU)
- Joint Electron Device Engineering Council (JEDEC)
- Linear energy transfer (LET)
- Key Process Indicators (KPI)
- Mean time to failure (MTTF)
- Multi-Bit Upset (MBU)
- National Aeronautic and Space Administration (NASA)
- NASA Electronic Parts and Packaging (NEPP)
- Package-in-package (PIP)
- Package-on-package (POP)
- Single-Bit Upset (SBU)
- Single Event Effect (SEE)
- Single Event Functional Interrupt (SEFI)
- Single Event Upset (SEU)
- Single Event Upset Cross-Section ( $\sigma_{SEU}$ )
- Single Instruction Multiple Data (SIMD)
- Society of Automotive Engineers (SAE)
- System on Chip (SOC)
- System on Module (SOM)
- Technical Operation Report (TOR)



# Outline

- **NASA Electronic Part and Packaging (NEPP) Program**
- **High Performance Processing Components**
- **Application Environments and “Key Process Indicators”**
- **Design of Experiment**
- **Test Vectors**
- **Thoughts and Conclusions**



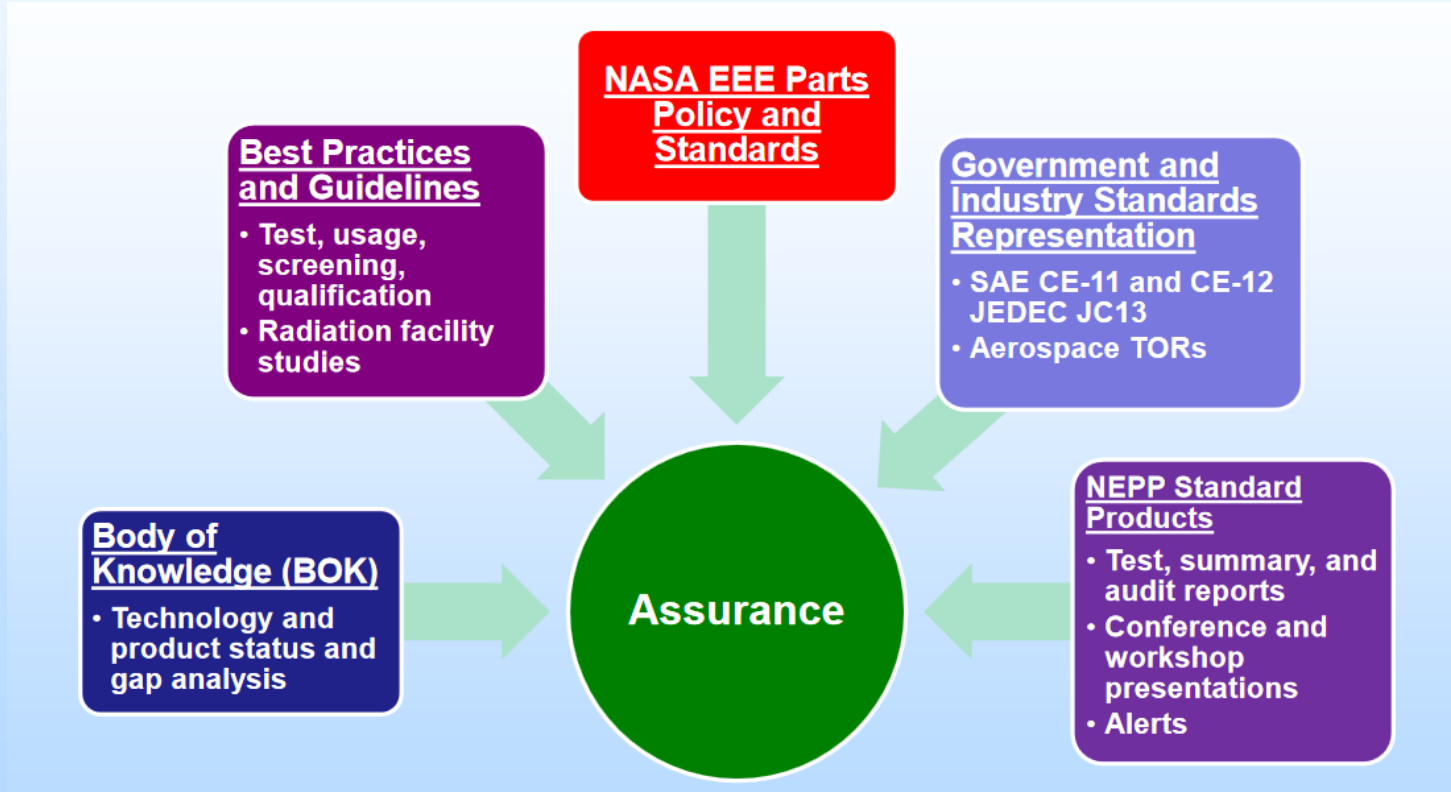
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# NEPP Mission Statement

Provide NASA's leadership for developing and maintaining guidance for the screening, qualification, test, and reliable use of Electrical, Electronic, and Electromechanical (EEE) parts by NASA, in collaboration with other government agencies and industry.





# Radiation Assurance Requires Synchronous Integration

*This is why radiation engineers tend to answer with “it depends...”*



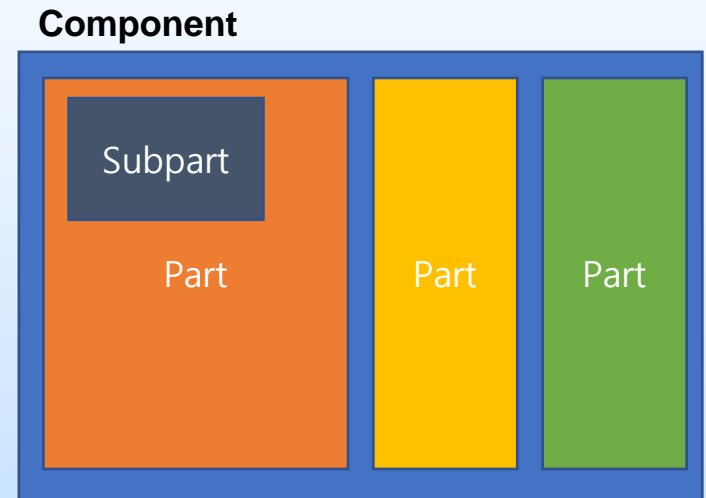
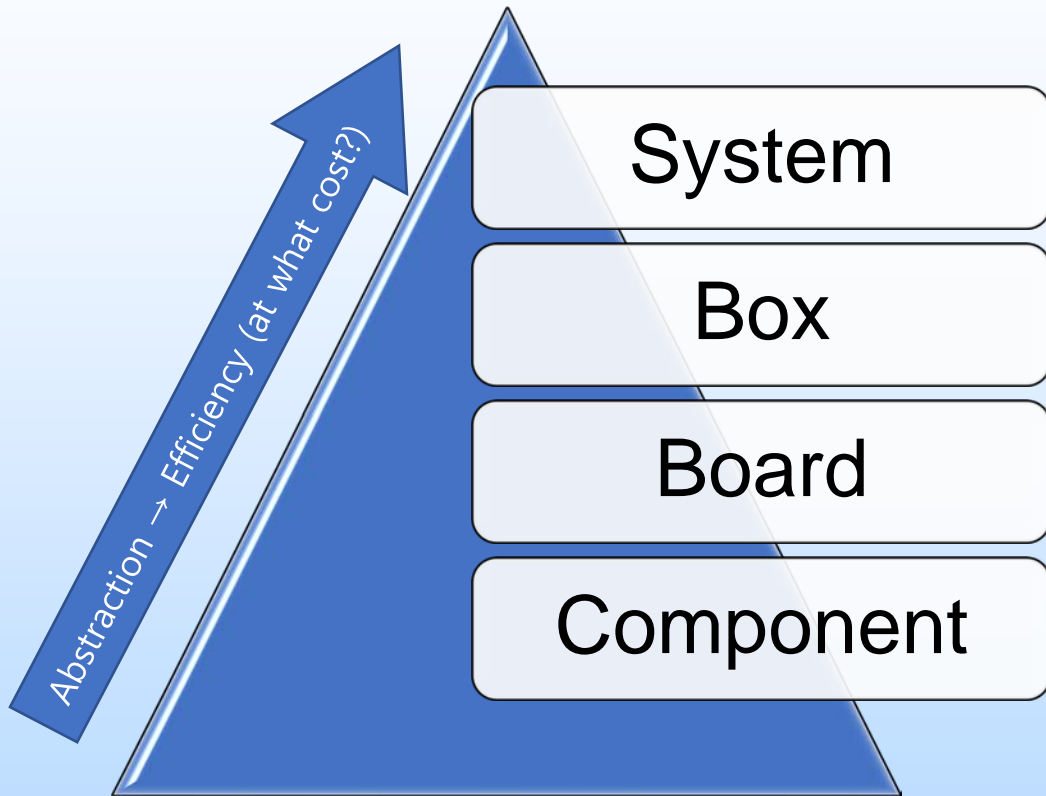
- Considerations summarized in these elements allow designers to effectively choose parts for their best performance in a given architecture
- Comprehension requires a complete synchronous picture of how technologies are to be used effectively
- Emphasizing one of these elements without understanding the others can compromise the integrity and performance of the parts and mission success

Image credits: NASA and other government sources

Adapted from Adapted from NASA Technical Report TM-2018-220074



# Design Characterization & Qualification Trade Space



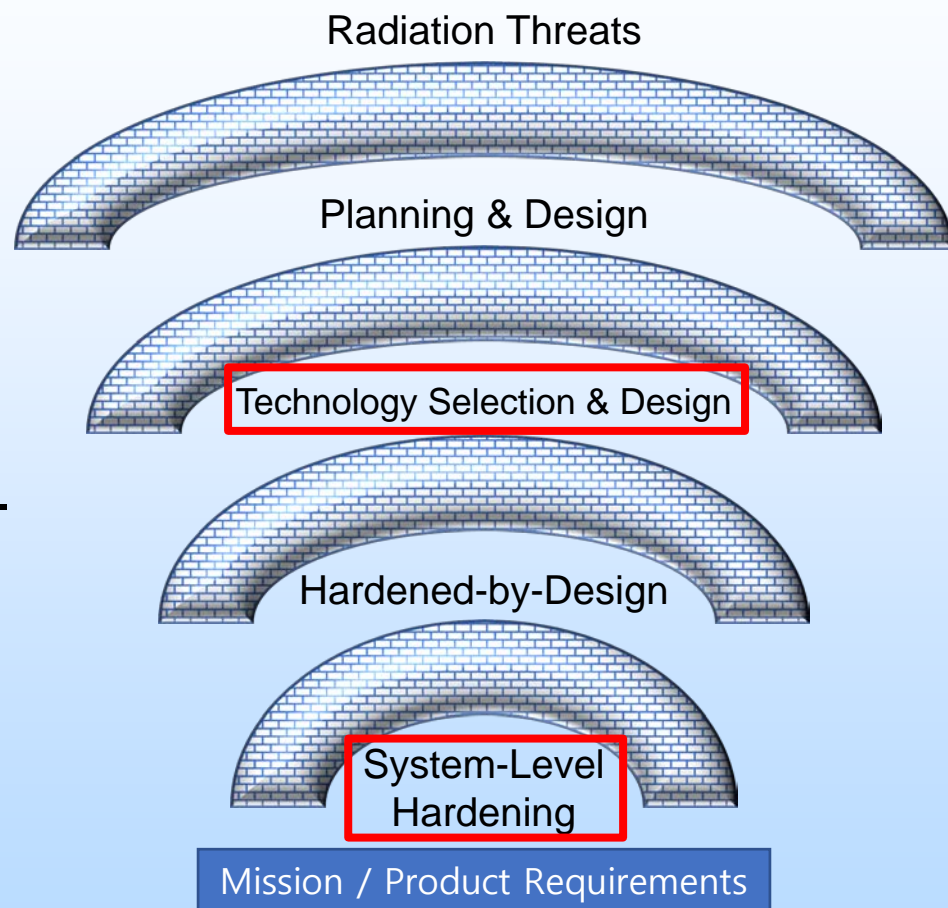
Based on ISO 26262-11:2018(E) Fig. 2



# System-Level Assurance

## (Space Users Perspective)

- Always faced with conflicting demands between
  - “Just Make It Work,” and
  - “Just Make It Cheap”
- Many system-level mitigation strategies pre-date the space age (e.g., communications, fault-tolerant computing, etc.)
- Tiered approach to validation of mission / product requirements

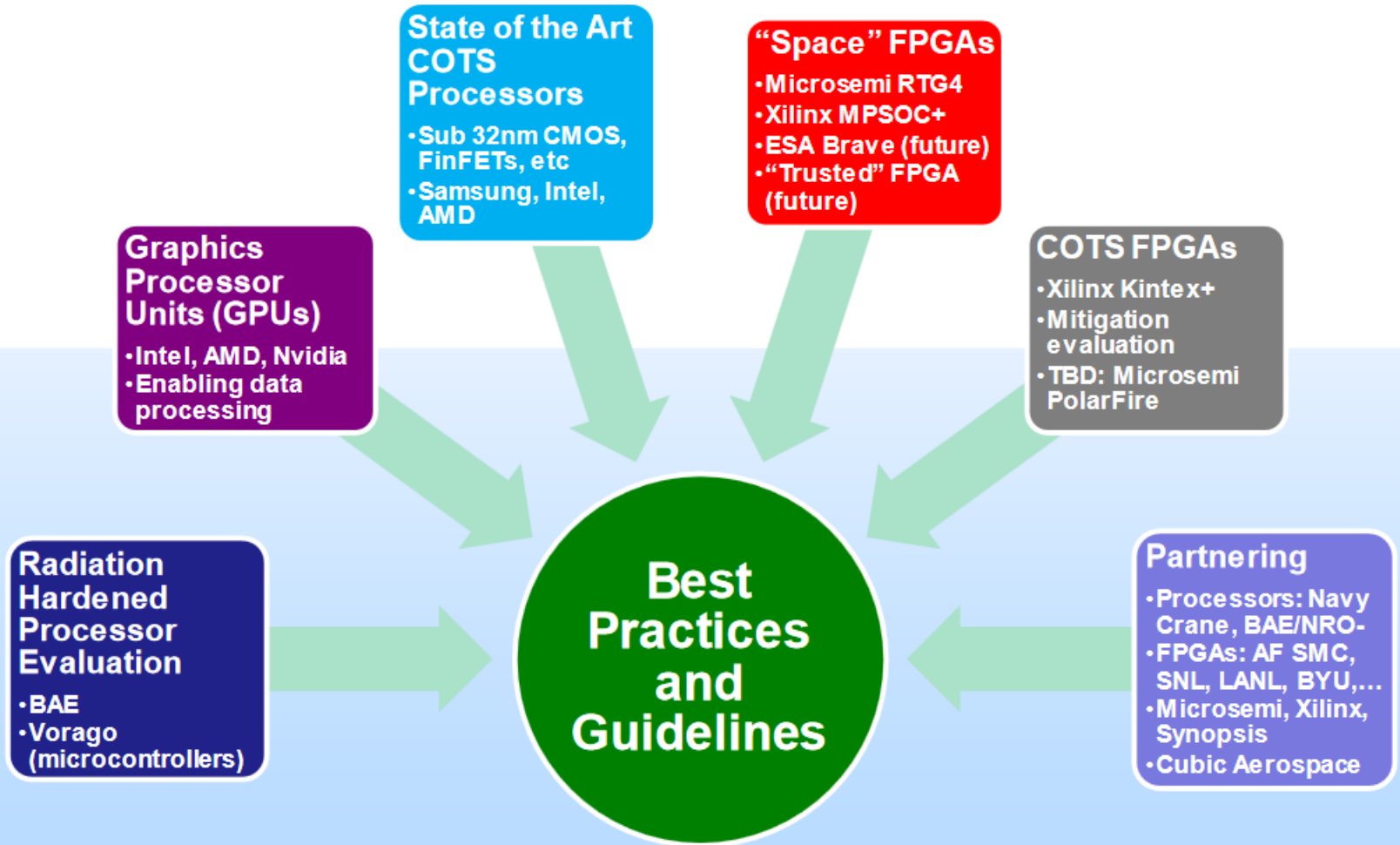


R. Ladbury, *IEEE NSREC Short Course*, July 2007.





# NEPP – Processors





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# Modern Components

- **We can no longer rely on FPGAs being as immune or resilient as their predecessors. They are complex mixed signal systems with compute engines.**
- **We may still use some legacy parts with well known reliability and radiation tolerances but we also test leading edge computational components**
  - **Microprocessors (e.g., x86, x64, ARM, Power Arch.)**
  - **GPUs (e.g., nVidia, AMD, Qualcomm)**
  - **Memories (e.g., 3D Xpoint, PCM, DDR3, DDR4, Flash)**



# Technology

- **Computational device families are converging**
- **Using high-level languages, applications are accelerated by running the sequential part of their workload on the CPU – which is optimized for single-threaded performance – and accelerating parallel processing on embedded engines or coprocessor devices**
- **Key computation pieces of mission applications can be computed using coprocessors and edge devices**
  - **Sensor and science instrument input**
  - **Object tracking and obstacle identification**
  - **Algorithm convergence (e.g., neural network, simulations)**
  - **Image processing**
  - **Data compression algorithms and encryption**



# FPGA vs GPU vs CPU

## FPGA

Hardware

Complete system

low-power

## GPU

Software  
(bare-metal)

Accelerator is useless alone,  
but **ON** when necessary

it depends  
(low-power/operation)



Floating-point operations (neural-net, image, radar)  
High amount of data to analyze  
High efficiency/high bandwidth applications

## CPU

Software  
(+ OS)

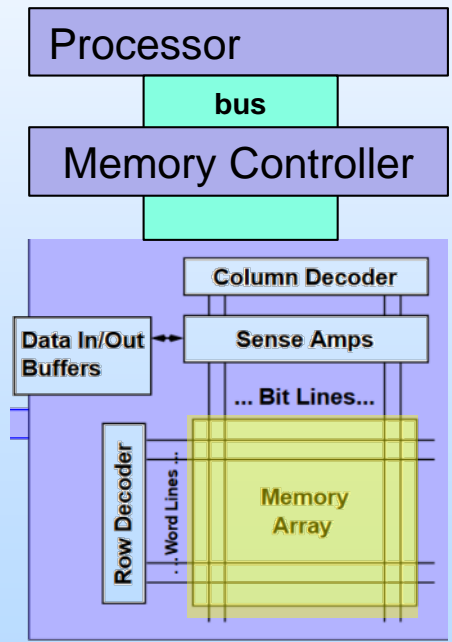
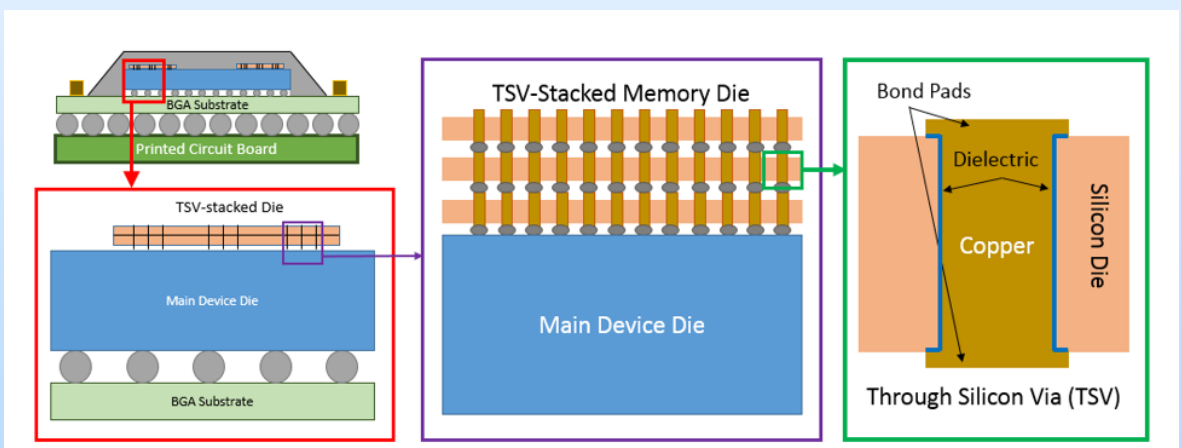
Complete system

+/- low-power



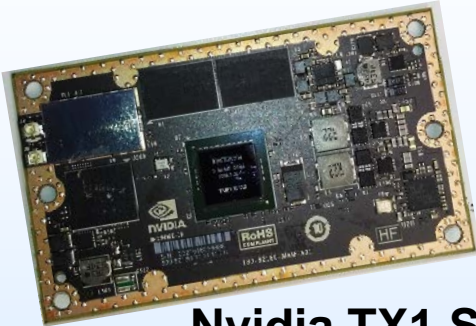
# DDR Interface

- Often found in PIP, POP and Stacked Die processors
- Multi-bit error correction features can be employed
- Cell disturbance via Rowhammer has manifested in DDR3 & DDR4 due to feature scaling
- Typical software model:
  1. Flight computers boot from ROM, but tend to run from RAM
  2. RAM permits *larger* data sets to be processed concurrently





# COTS Devices



**Nvidia TX1 SOM**



**Smart Phones**



**Intel Skylake Processor**



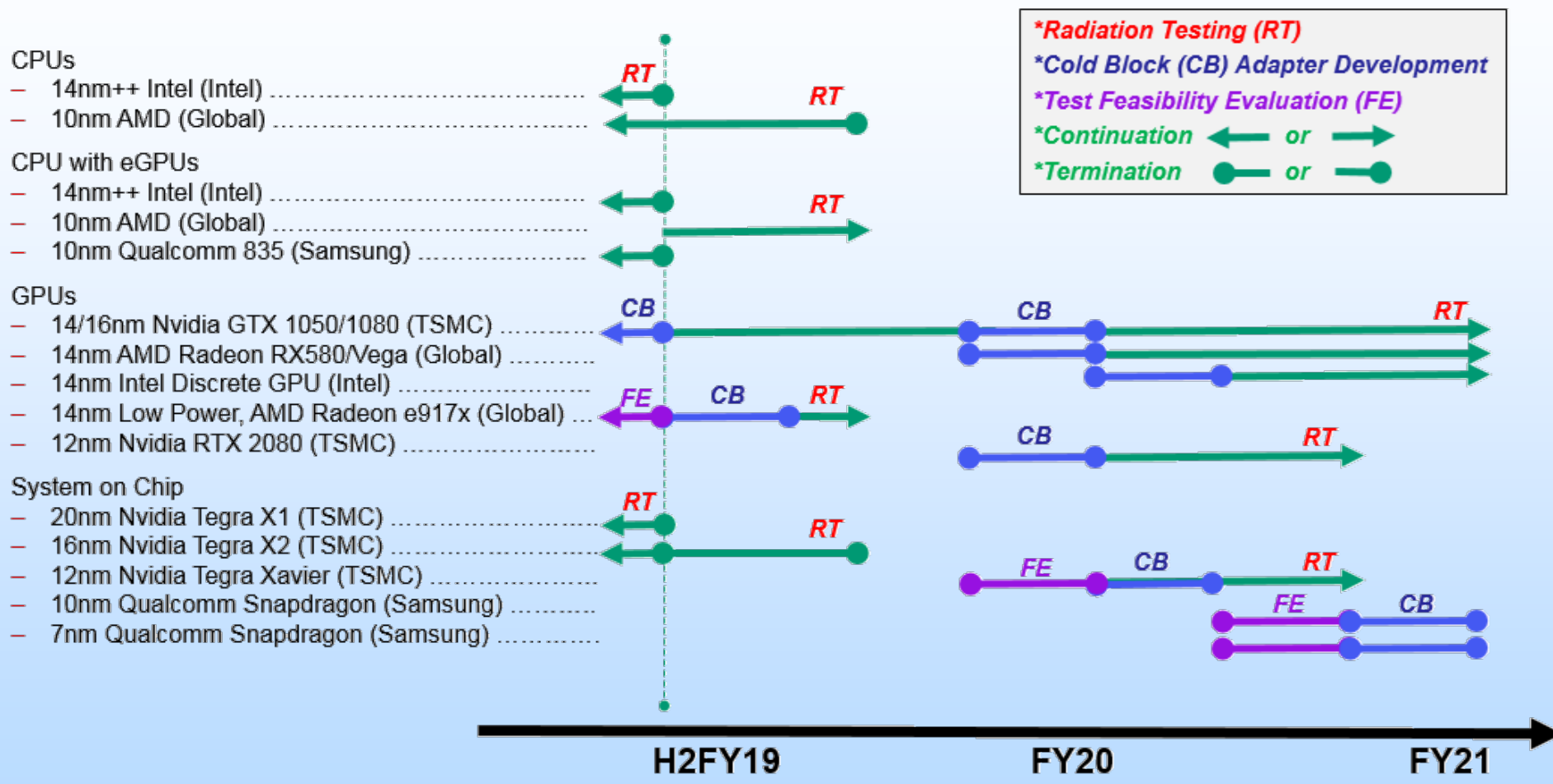
**Nvidia GTX 1050 GPU**



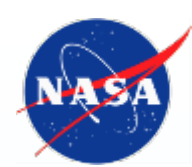
**AMD RX460 GPU**



# Evaluation Timeline







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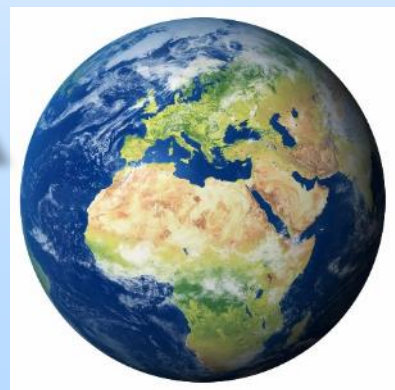


# Aerospace Applications



**ARAMIS: parallel processing to reduce the number of boards on aircrafts**

**COROT2: first GPU-powered satellite**



**GPU compresses images to send**



# Potential GPU Space Uses

**GPUs can disclose A.I. for space exploration**



**GPU-aided landing**  
**-high amount of data to be processed in real-time**

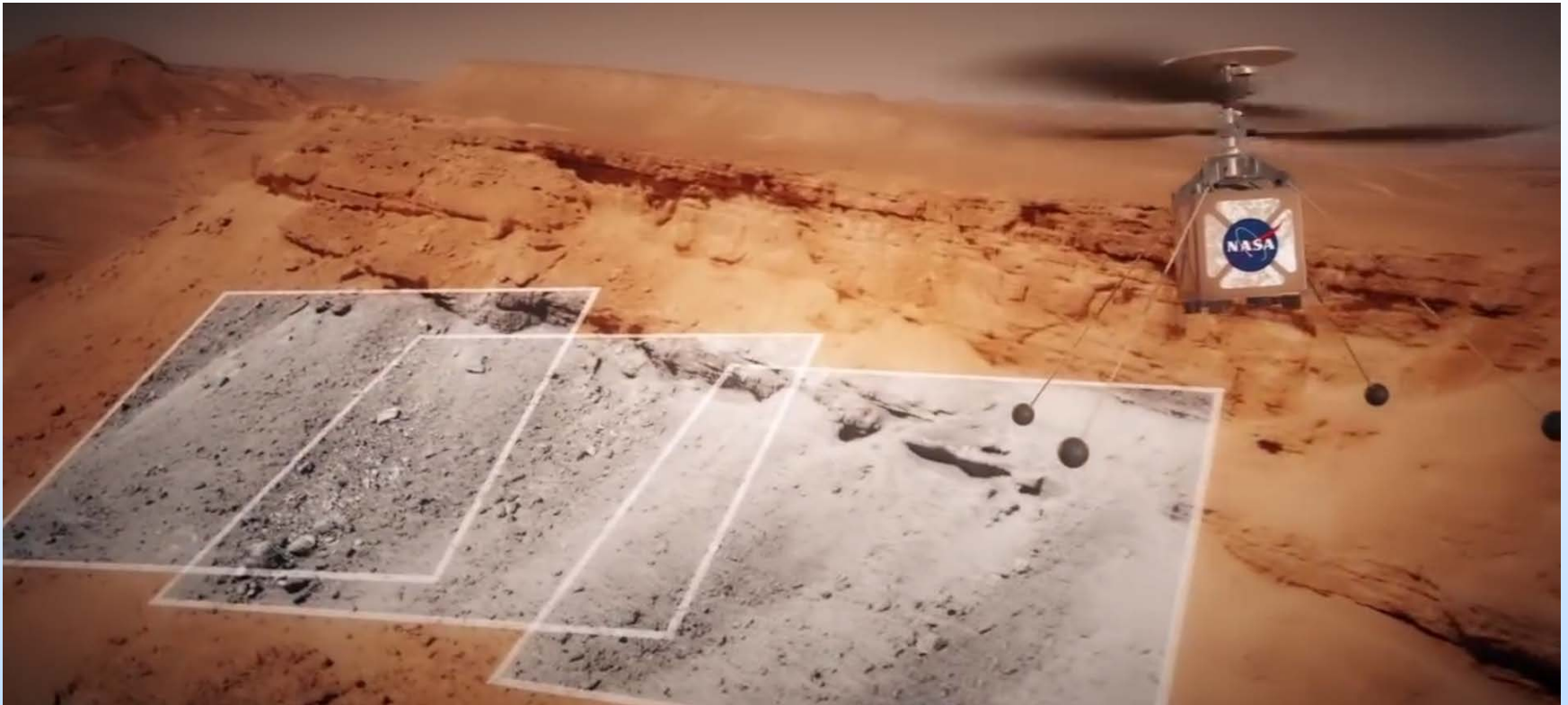


- Radar/communication in general**
- Images compression/analysis**
- Process data in space**





# Semi-Autonomous Planetary Exploration

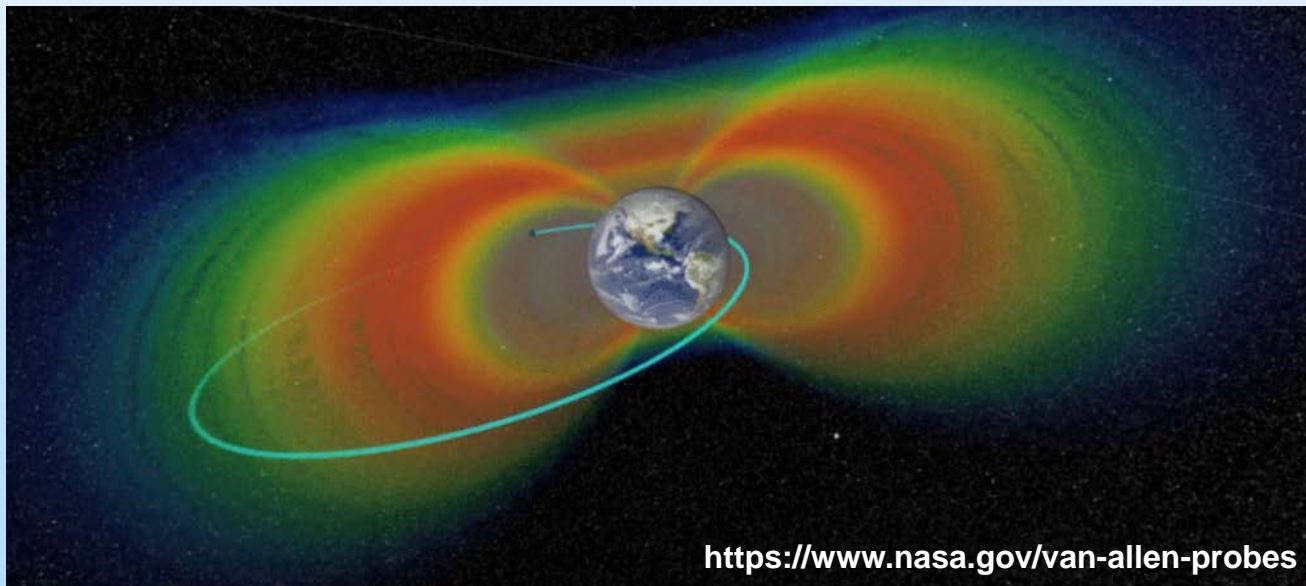


<https://solarsystem.nasa.gov/news/472/10-things-mars-helicopter/>



# Energetic Particle Sources

- High-energy particles impact Earth's atmosphere and create air showers that generate a variety of particles (e.g., neutrons etc.) that reach ground level – fluxes are anisotropic
- Depends on latitude/longitude, atmospheric depth, and solar activity
- Process contamination in wafer fab materials
- Trace elements in packaging and in metallic (e.g., Pb) bumps
- $^{232}\text{Th}$  and  $^{238}\text{U}$  are relatively abundant in terrestrial materials used in electronics processing and active enough to be a radiation effects concern





# Linear Energy Transfer (LET)

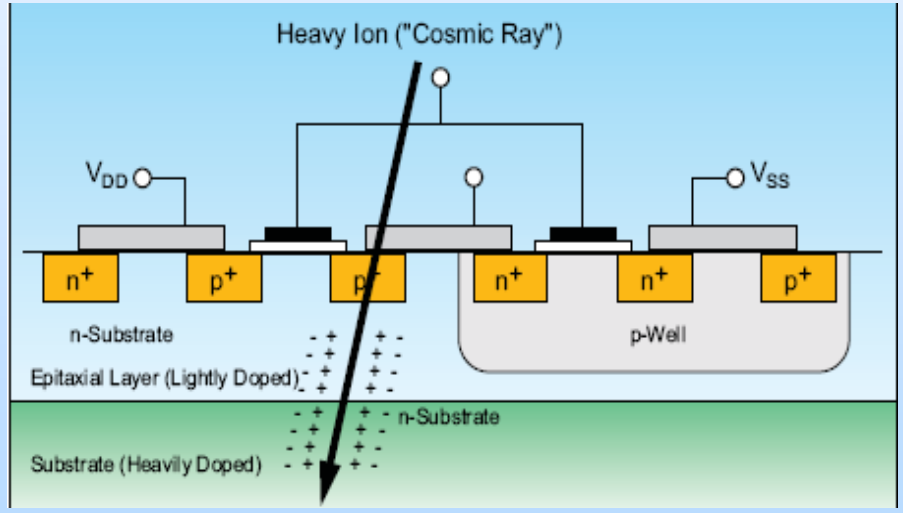
- LET characterizes the deposition of charged particles
- LET is based on average energy loss per unit path length (stopping power)
- Mass is used to normalize LET to the target material
- LET is the average energy deposited per unit path length

$$LET = \frac{1}{\rho} \frac{dE}{dx} \quad \left( MeV \frac{cm^2}{mg} \right)$$



Density of target material

Units





# Characterizing SEUs

SEU Cross Sections ( $\sigma_{seu}$ ) characterize how many upsets will occur based on ionizing particle exposure.

$$\sigma_{seu} = \frac{\#errors}{fluence}$$

Terminology:

- Flux (rate): Particles/(sec·cm<sup>2</sup>)
- Fluence: Particles/cm<sup>2</sup>
- $\sigma_{seu}$  is calculated at several LET values



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# Types of Radiation Tests

## 2-photon Laser Testing

- Identify any extra-sensitive areas in the active area such that the characteristics of any events can be later evaluated against those results

## Heavy-ion testing

- Determine effects of different levels of Linear Energy Transfer (LET)
- Modern process technologies may be susceptible to destructive SEE
  - Heavy-ion testing is the only way to fully evaluate destructive SEE
  - If effects are apparent below 20 MeV.cm<sup>2</sup>/mg, proton testing may be necessary

## Proton testing

- Will evaluate SEE-induced transients, SEFIs, and accessible device power-states
- 200MeV protons generate secondary nuclear products with short range
- Not capable of reliably causing destructive events

## Total Ionizing Dose (TID)

- In an accelerated environment, characterizes parametric variations and the long-term radiation effects on the device and determines whether dose-rate sensitivity exists



# Pros and Cons

## 2-photon Laser Testing

- Requires decapsulation/delidding, thinning and polishing
- Hard to draw direct comparisons to on-orbit performance
- Very focused energy deposition & visual localization of events

## Heavy-ion testing

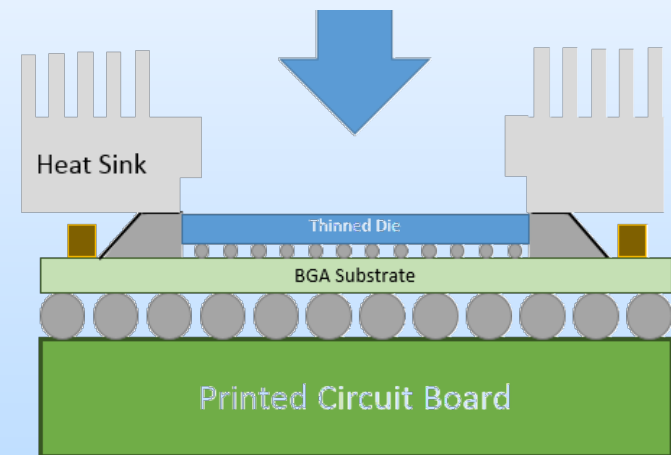
- Requires decapsulation/delidding and sometimes thinning
- High LET, good range, good coverage
- Best comparison to on-orbit performance

## Proton testing

- Broad beam or collimated  $\sim 1\text{-}2\text{cm}^2$
- Limited LET, dependent on secondary interactions
- High accumulated dose, activation of test setup
- Simplest test preparation, may need to remove heat sink

## Total Ionizing Dose (TID)

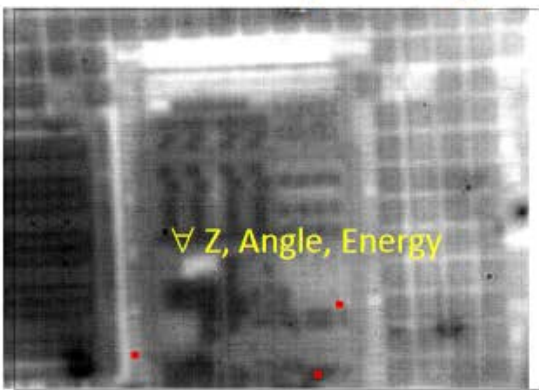
- Hard to isolate a single component
- Often requires large sample size, potentially lot and wafer dependent



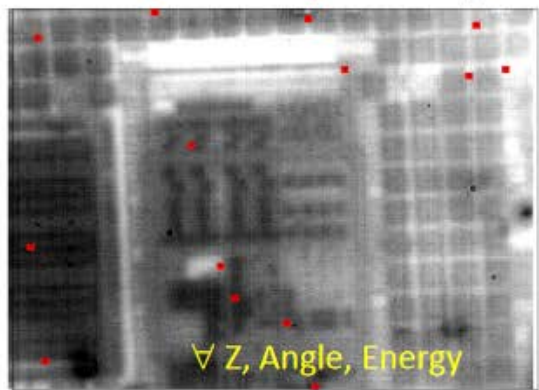


# Coverage of Secondaries versus Heavy Ions

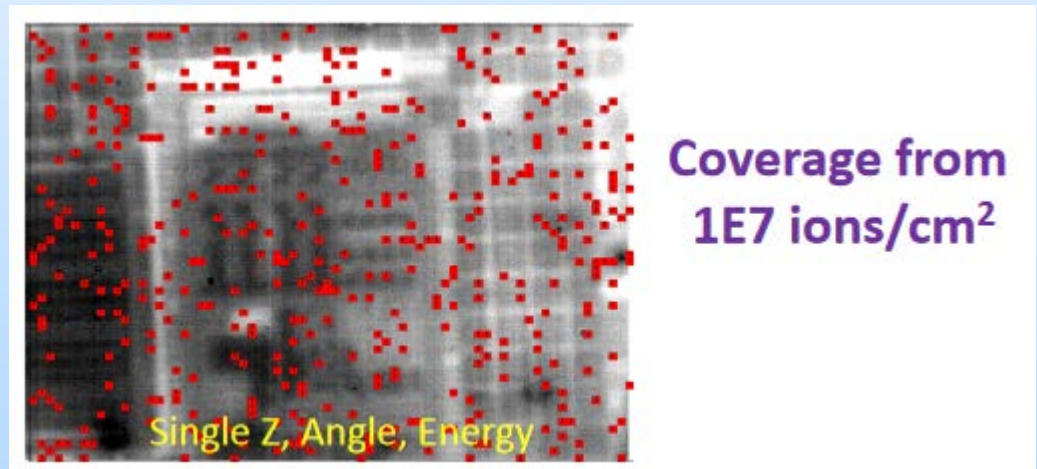
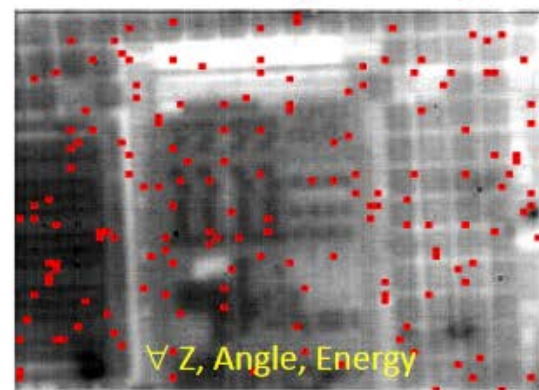
1E10 200 MeV protons/cm<sup>2</sup>



1E11 200 MeV protons/cm<sup>2</sup>



1E12 200 MeV protons/cm<sup>2</sup>



Raymond L. Ladbury at the Single Event Effects (SEE) Symposium - Military and Aerospace Programmable Logic Devices (MAPLD) Workshop, La Jolla, CA, May 22-25, 2017

To be presented by Edward Wyrwas at the 12<sup>th</sup> Space Computing Conference in Pasadena, CA. July 30 – August 1, 2019



# Test Setup

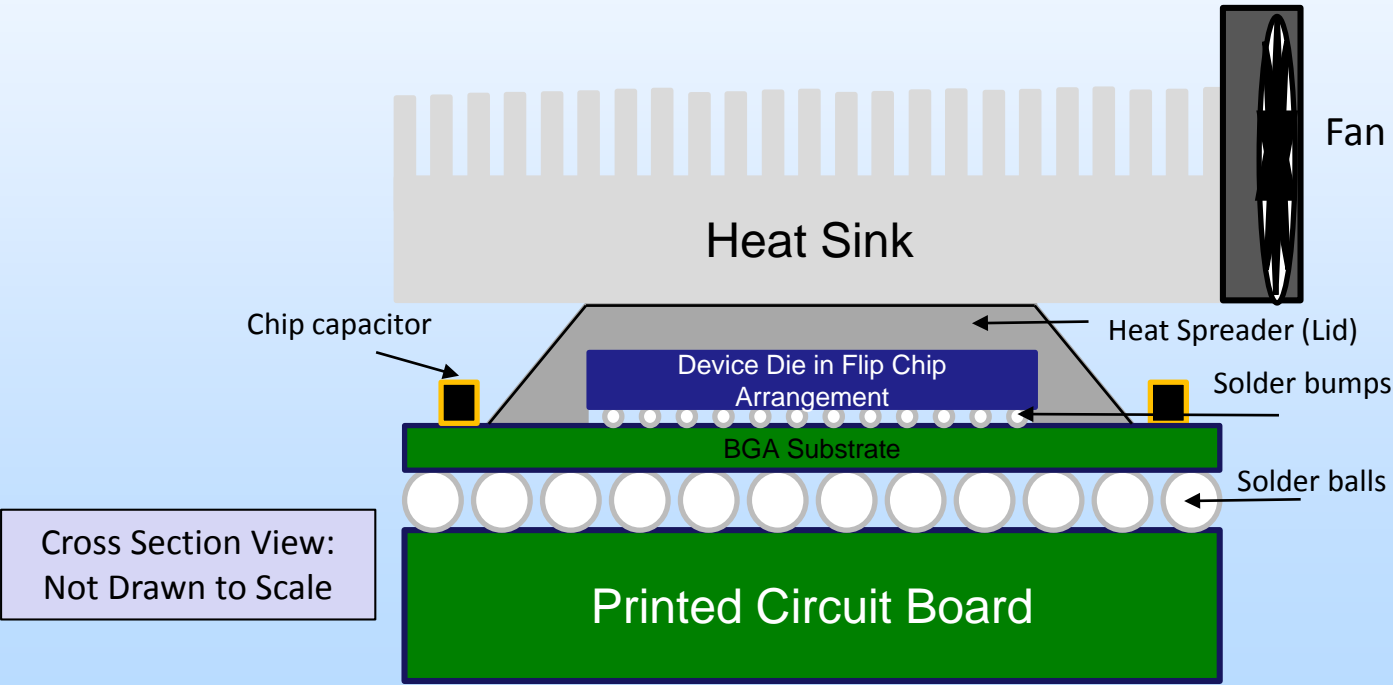
- **Things to consider in the test environment**
  - Physical location of payload and results
  - Data paths upstream/downstream
  - Control of electrical sources
  - Temperature control in a vacuum or air
- **Things to consider in the device under test (DUT)**
  - Is the die accessible?
  - What functional blocks are accessible?
  - Which functions are independent of each other?
  - Does it have proprietary or open software?
  - Operating system daemons



# Design Requirement: Cooling

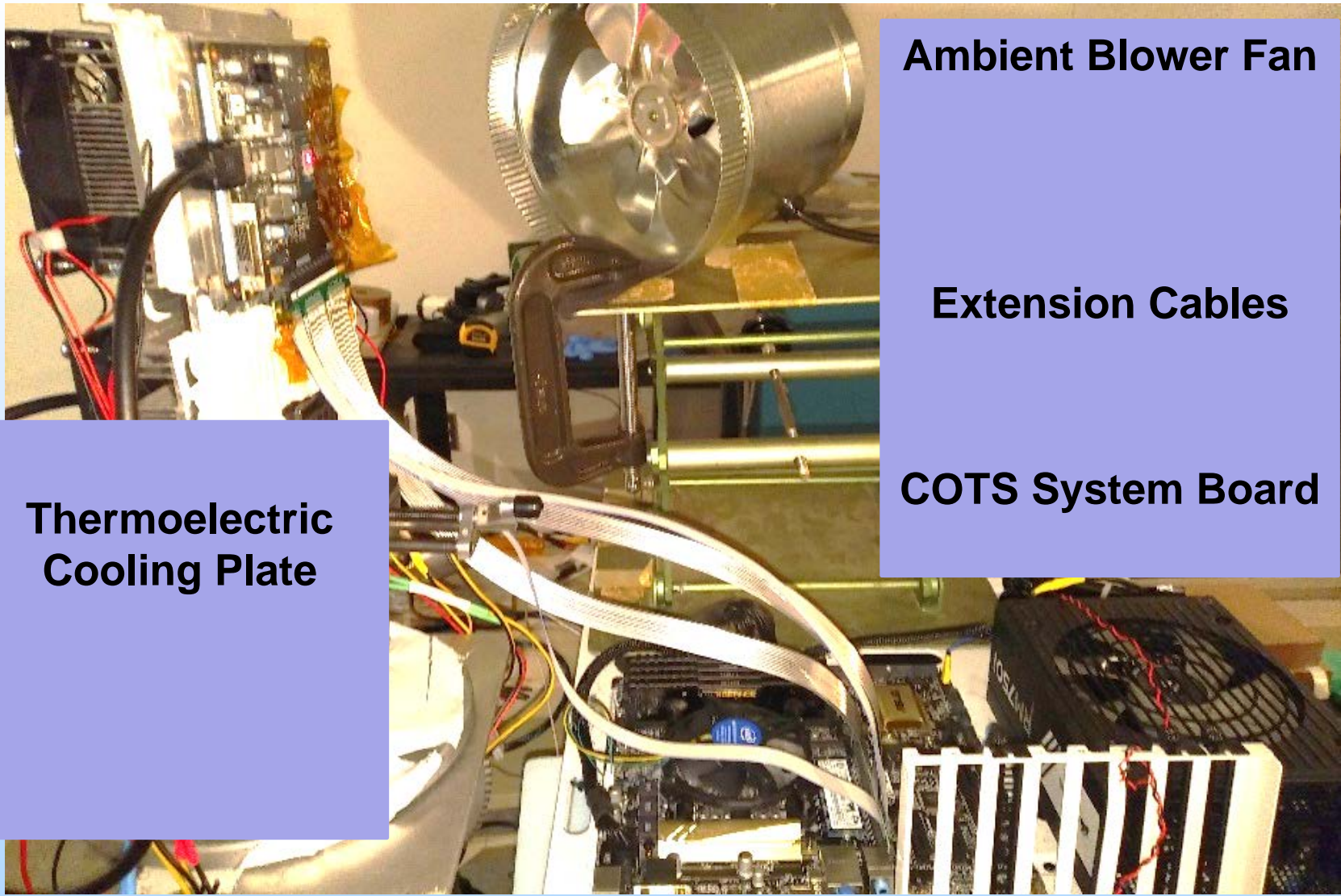
All processors that are  $>1W$  need a cooling solution

- Low power devices can use a passive cooler
- Mid to High power devices need active cooling (e.g., fan, water block)





# Designing a Standardized Cooler



**Ambient Blower Fan**

**Extension Cables**

**COTS System Board**

**Thermoelectric  
Cooling Plate**

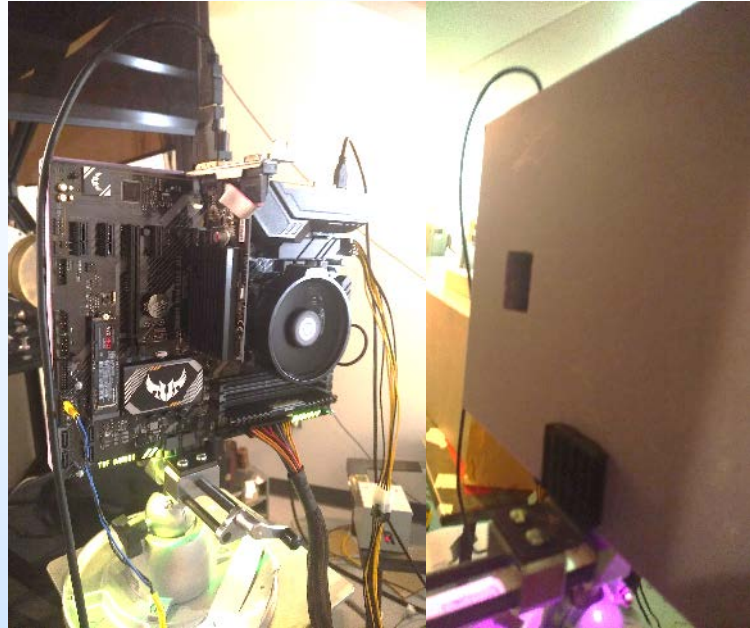


# Test Environment

- **Beam line**
  - DUT testing zone where collateral damage can happen such as secondary neutrons
  - Shielding for everything non-DUT
- **Operator Area**
  - Cables, node control and extenders
  - Signal integrity at a distance > 50 ft
  - “Everything that was done in a lab, in front of you on a bench, now must be done from a distance...”



# System Mounting

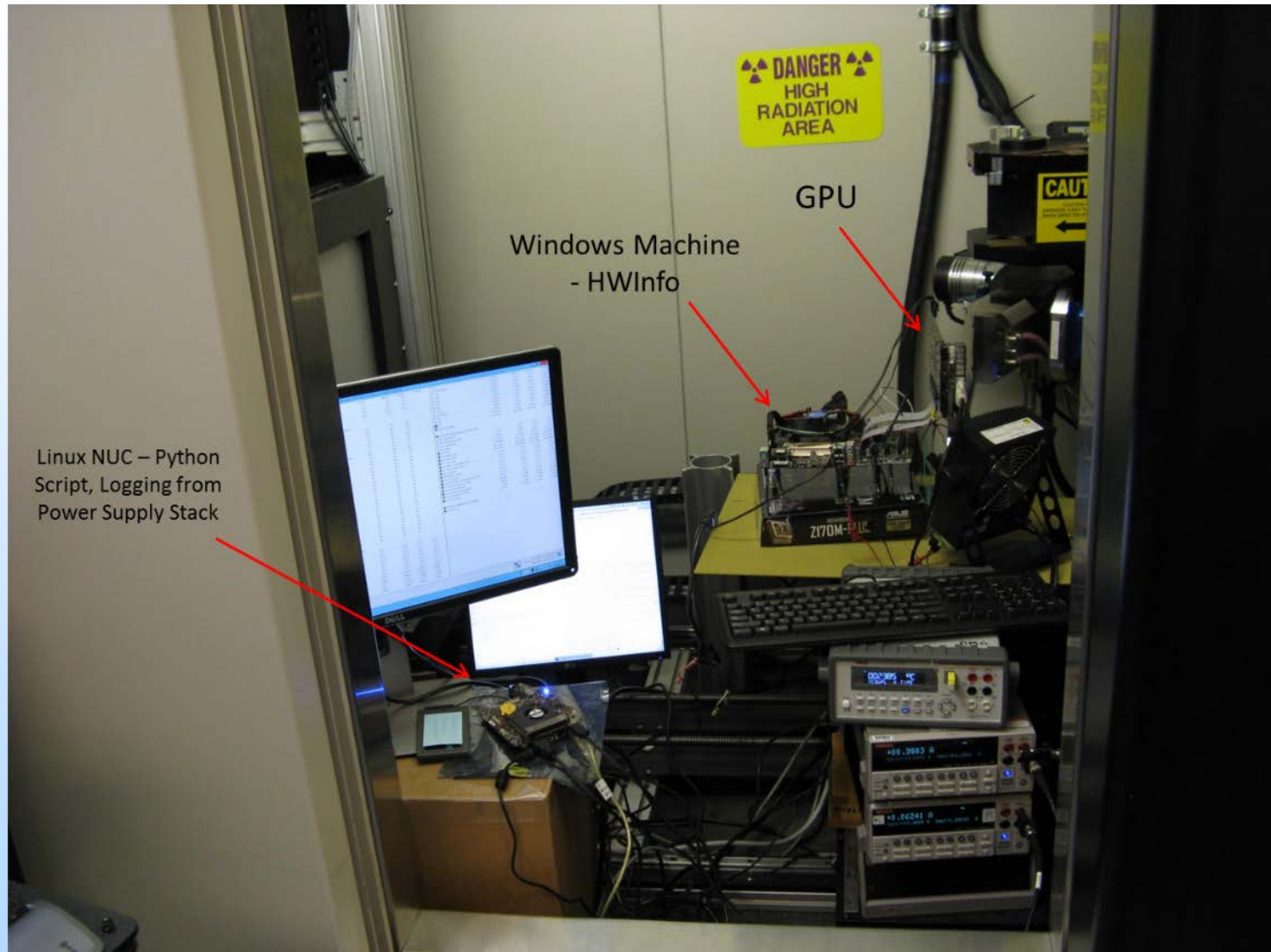


**tripods, stands & open cases**





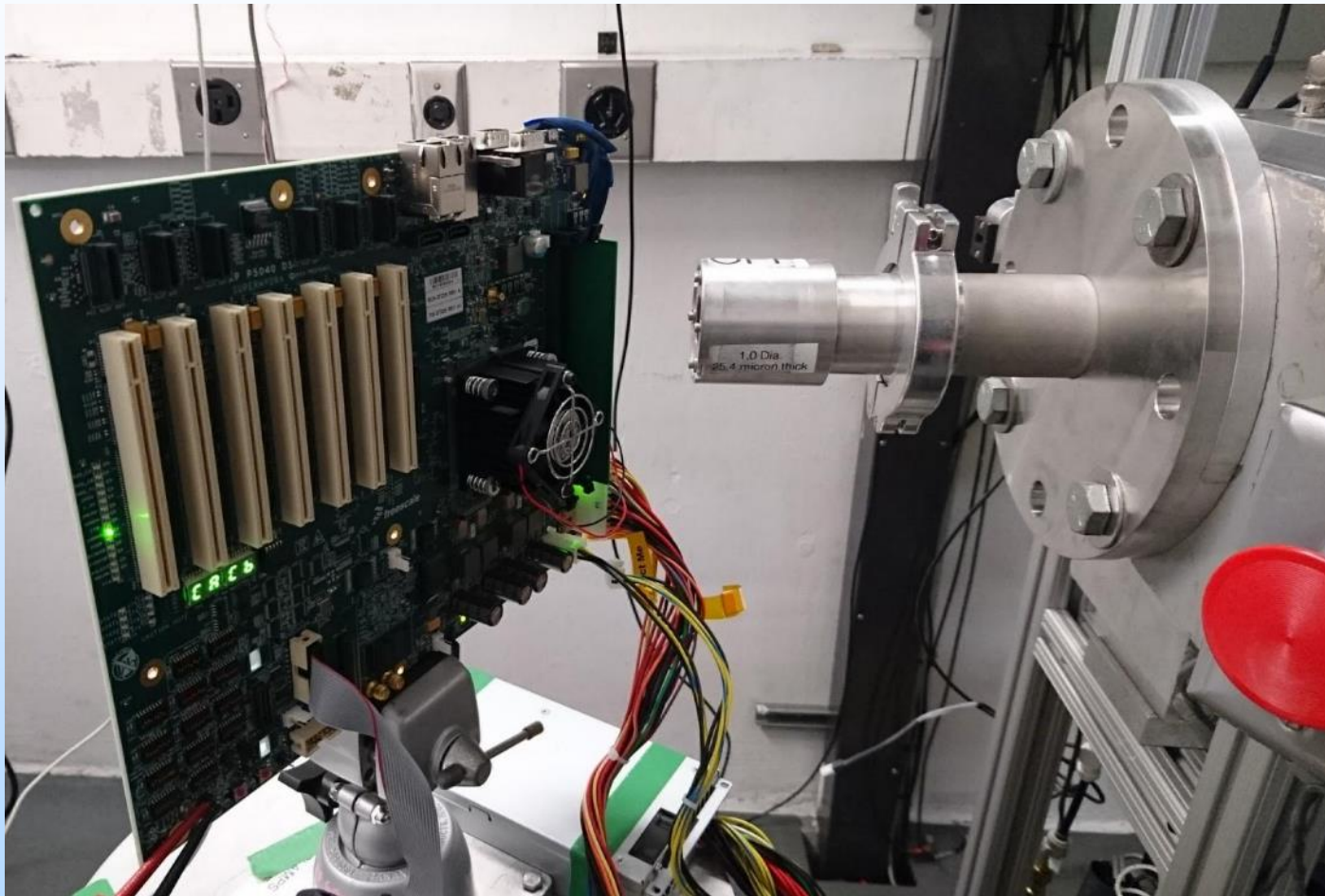
# Laser or X-ray Environment





# Heavy-Ion Environment

## Heavy Ion Setup at The Cyclotron Institute at Texas A&M University





# Proton Environment

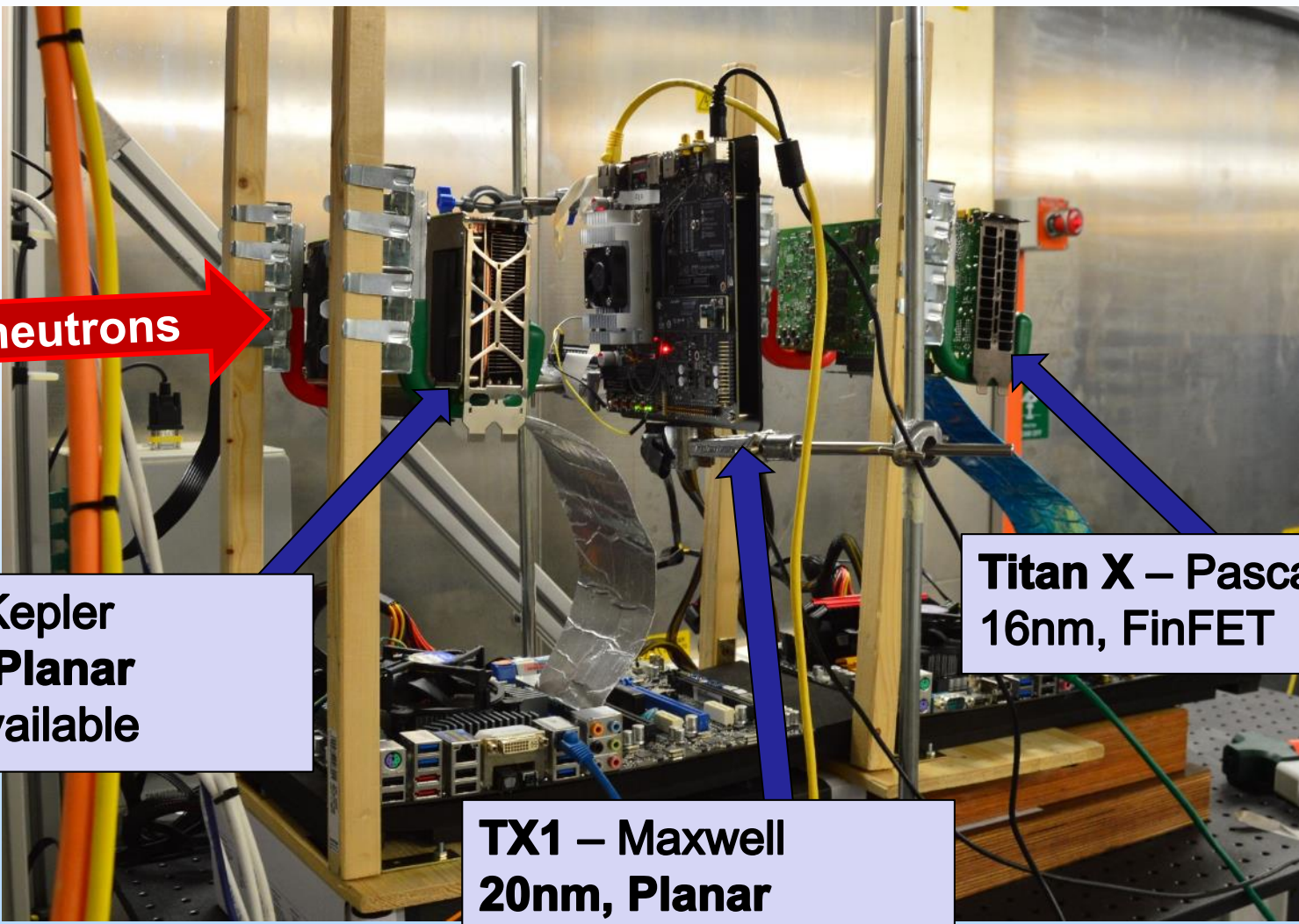
**Ted Wilcox (NASA GSFC) proton setup at Massachusetts General Hospital, Francis Burr Proton Facility**





# Neutron Test Setup

Paolo Rech (UFRGS, LANL) neutron setup at ChipIR Beamline



neutrons

**K40 – Kepler  
28nm, Planar  
ECC available**

**TX1 – Maxwell  
20nm, Planar**

**Titan X – Pascal  
16nm, FinFET**

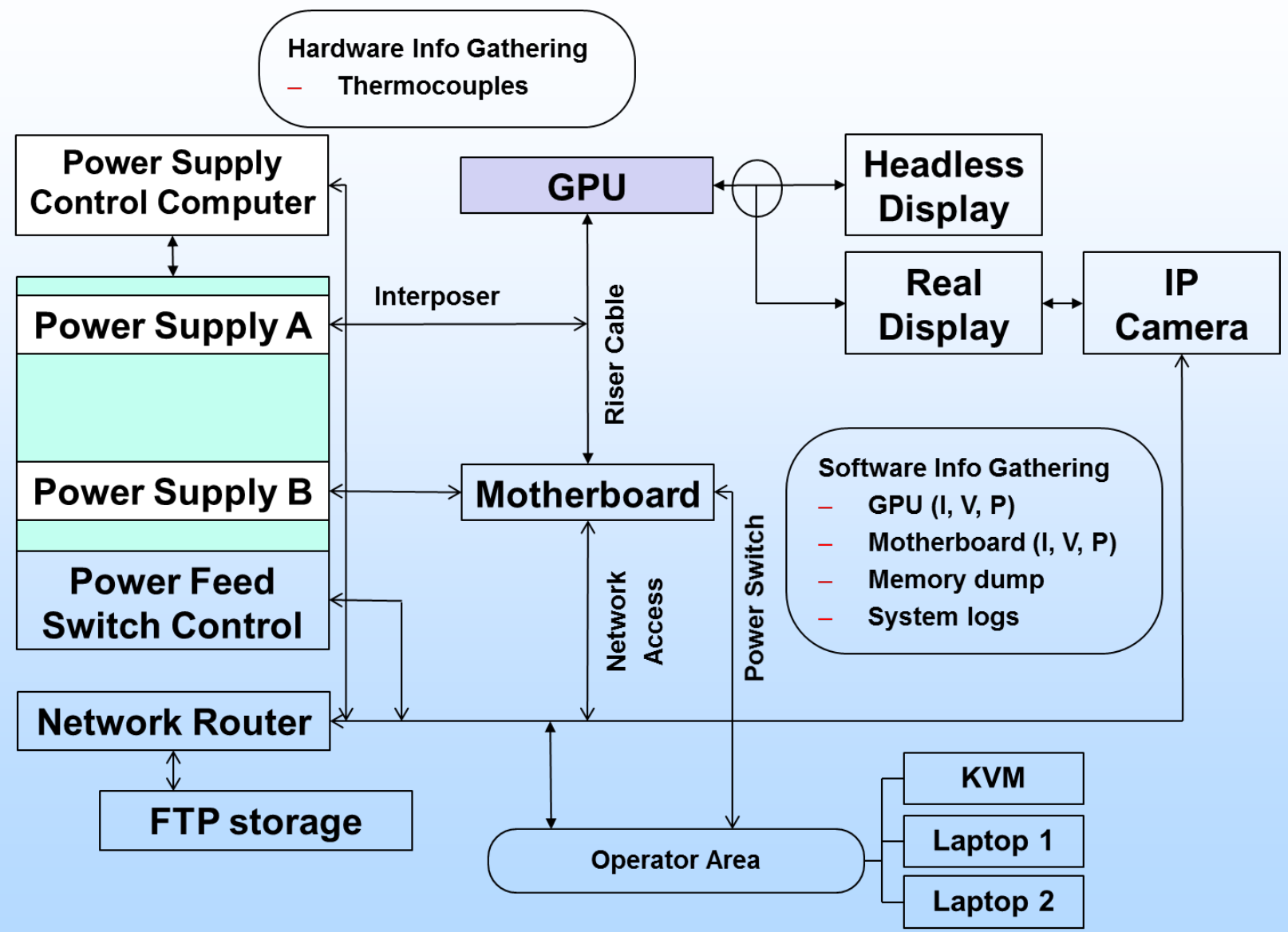


# Signal Integrity at a Distance





# NEPP Standard Test Bench



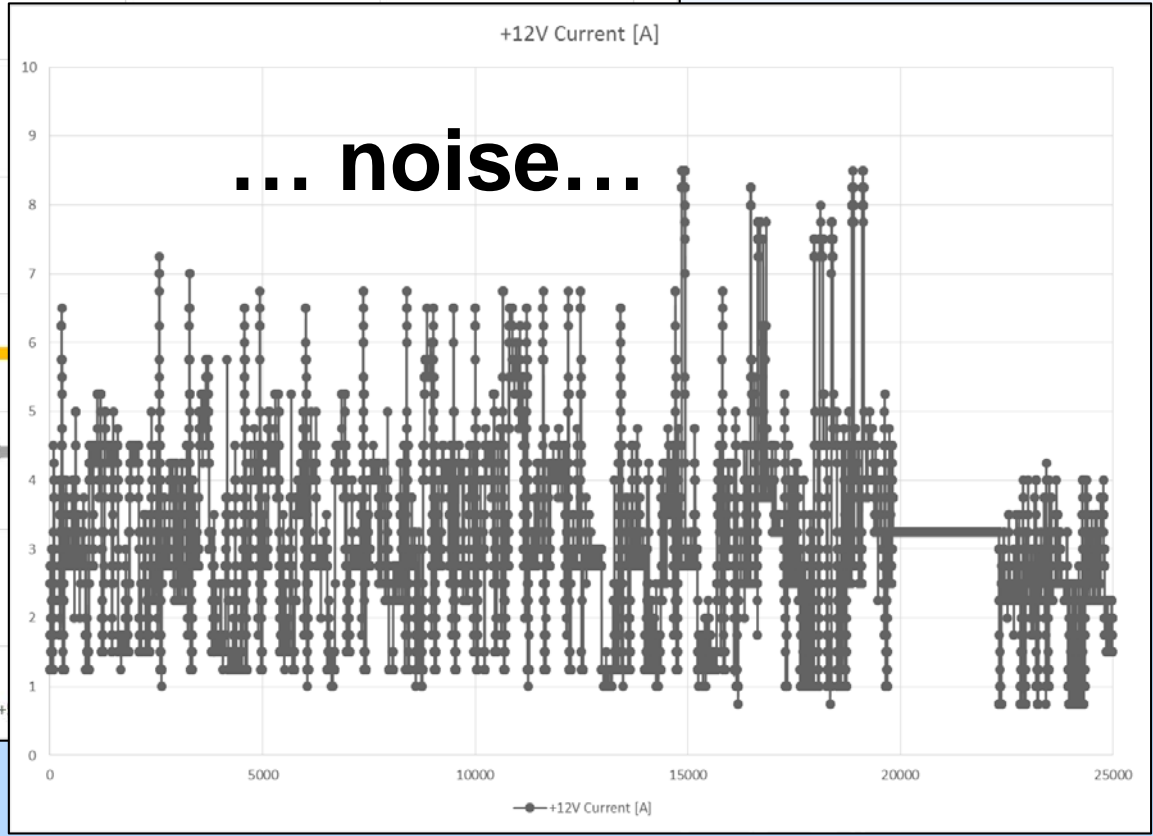
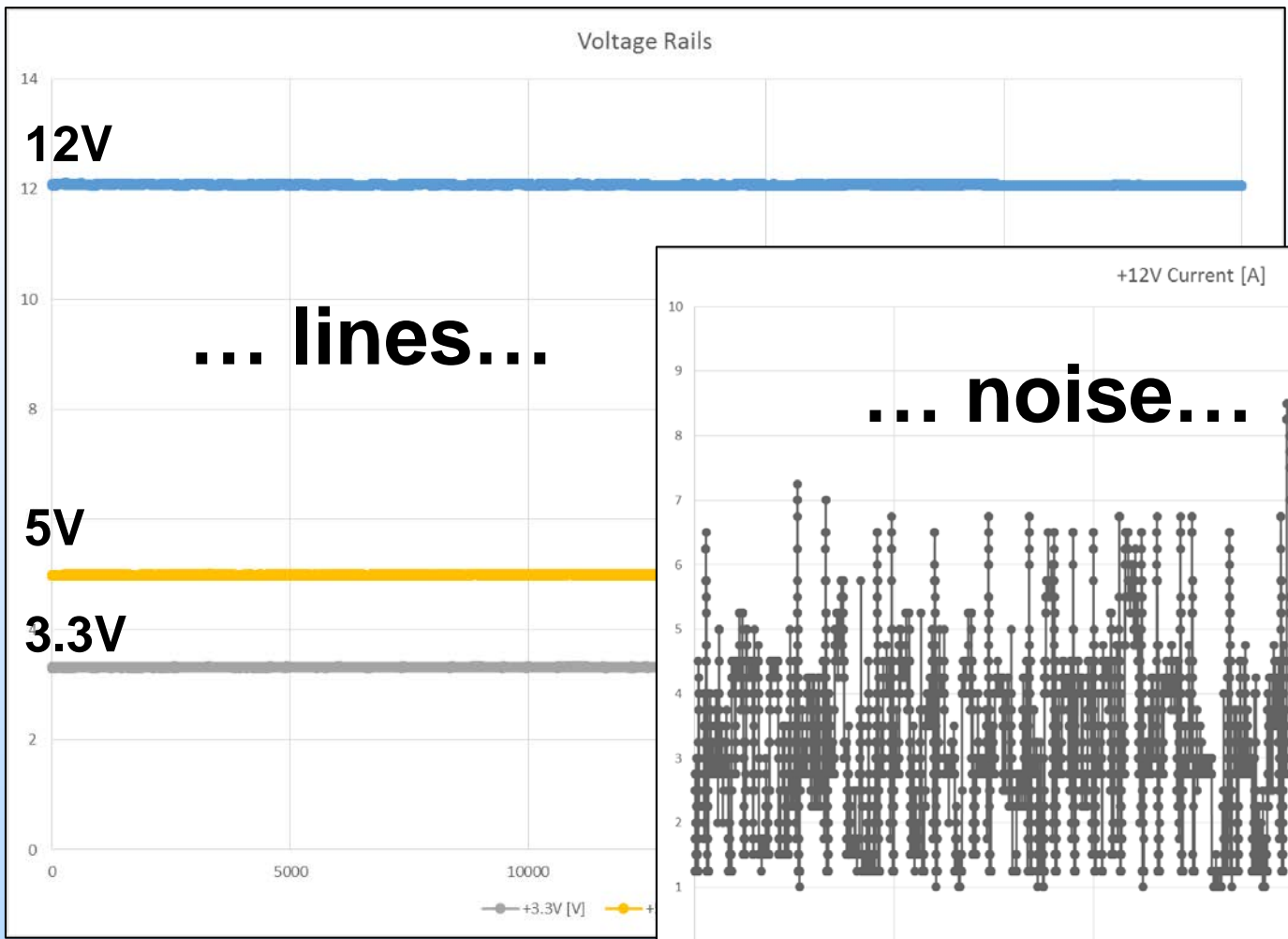


# Health Status

- **What nodes in the system are accessible nodes?**
- **Can we make a system-level watch dog to monitor heartbeats from:**
  - Network
  - Busses
  - Peripherals (input and output)
  - Electrical states
- **Can we monitor at a “good enough” resolution to identify latch-up events?**



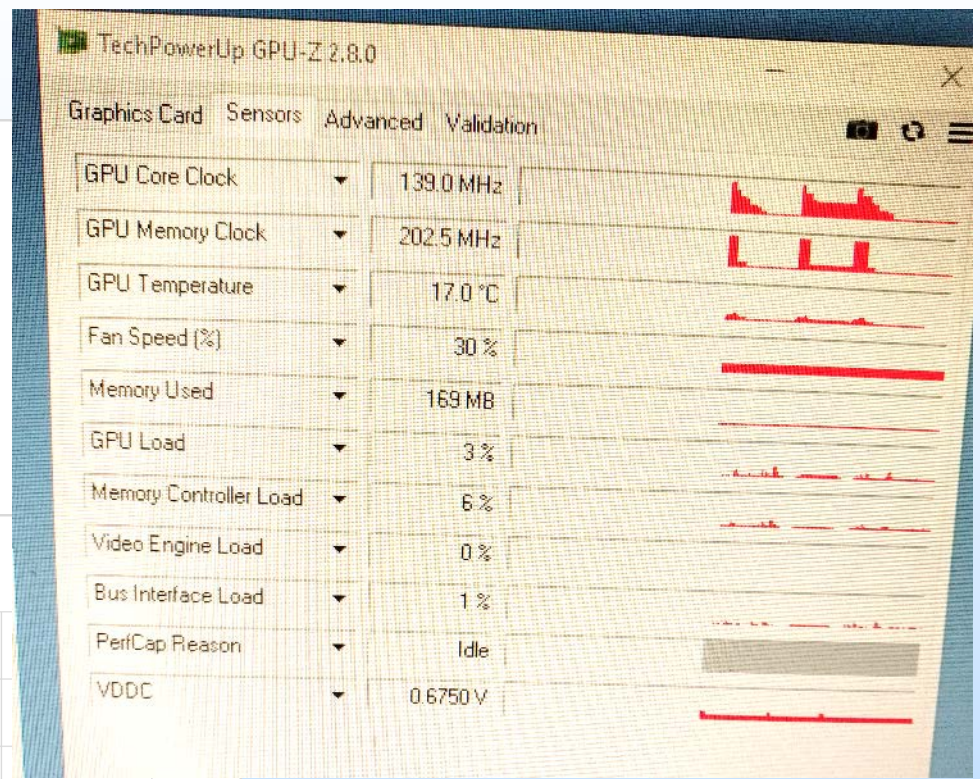
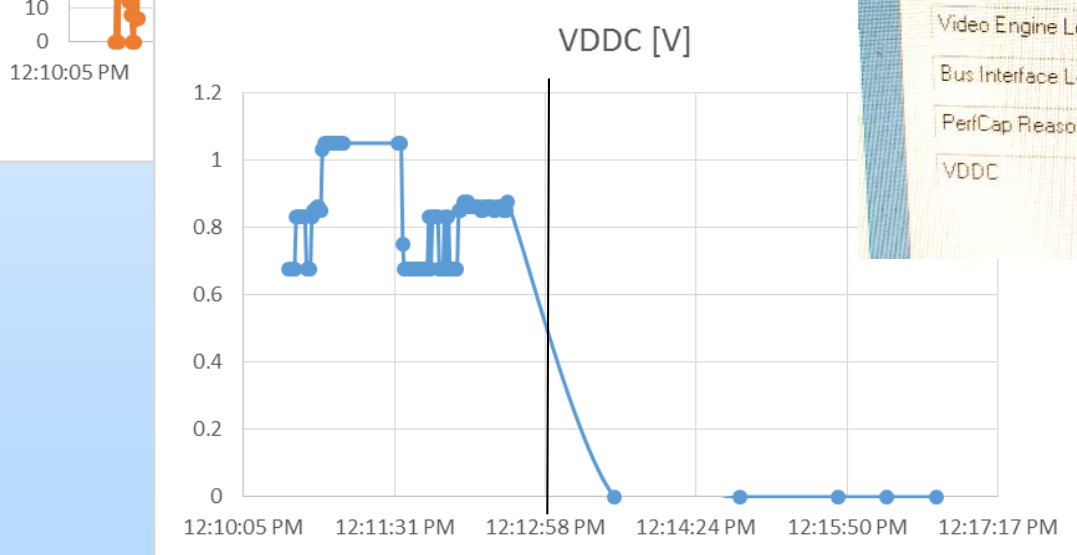
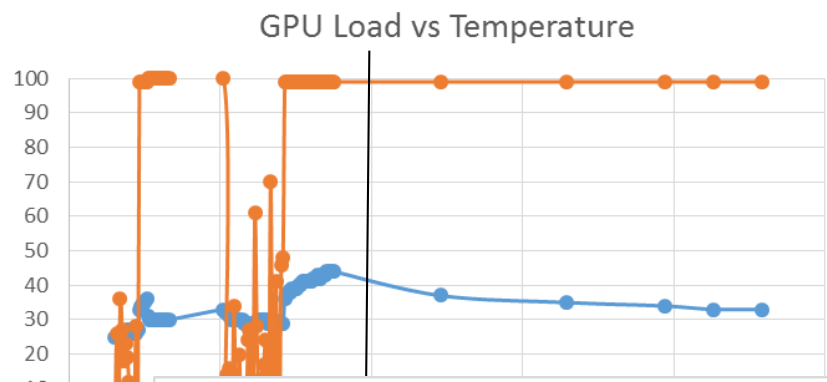
# Sampling using I2C hardware





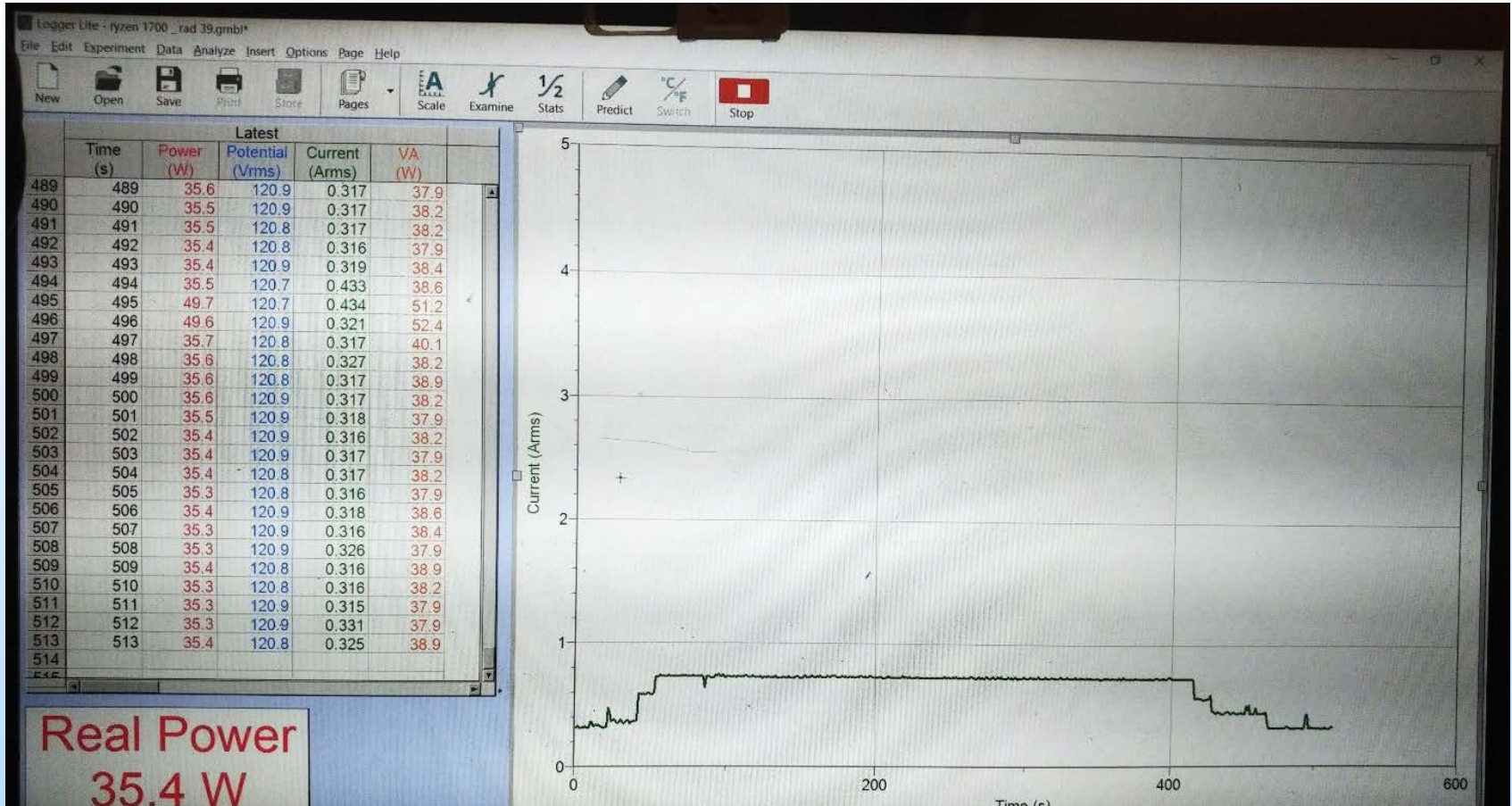


# Sampling using Software



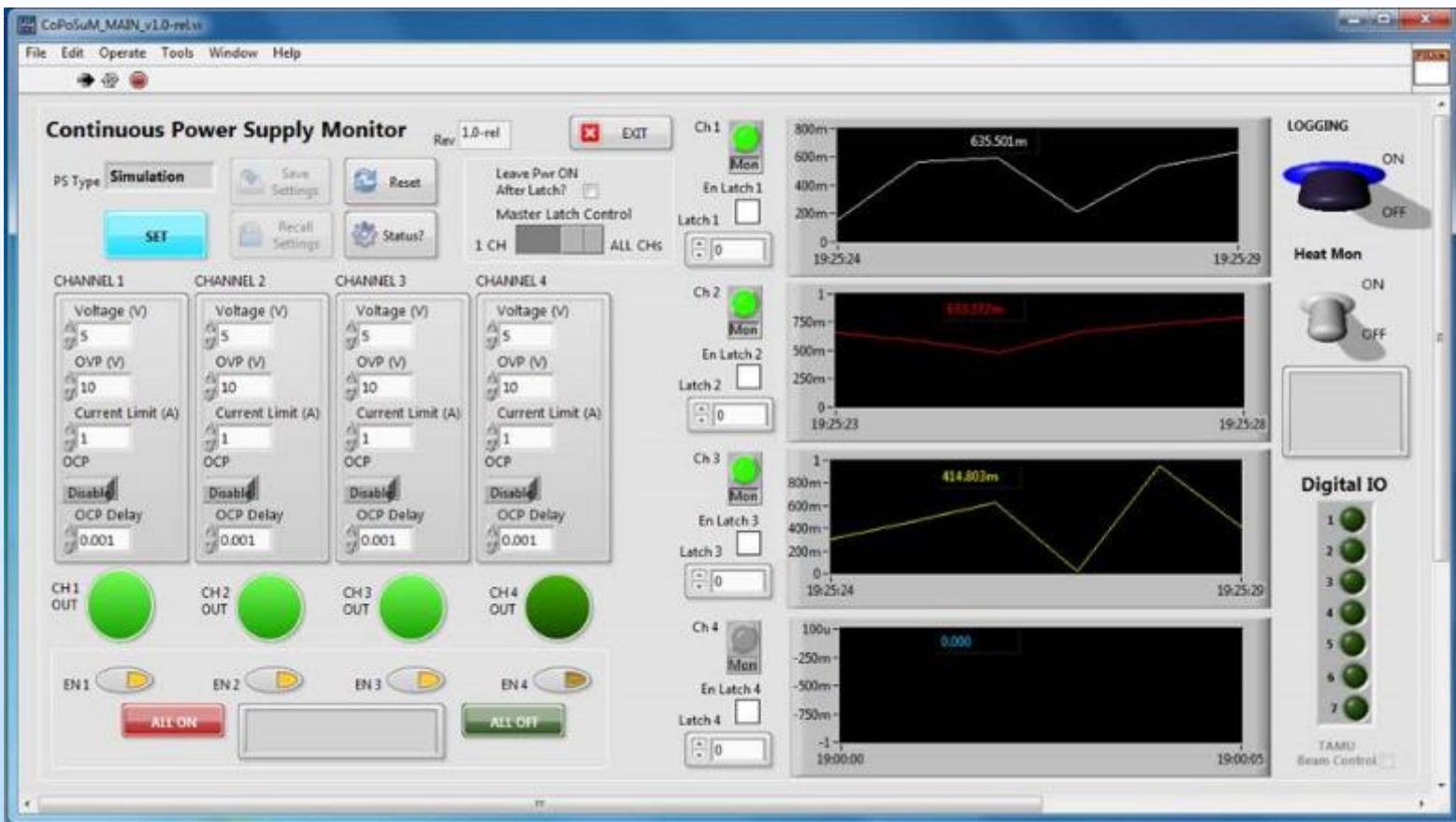


# Sampling the Power Mains



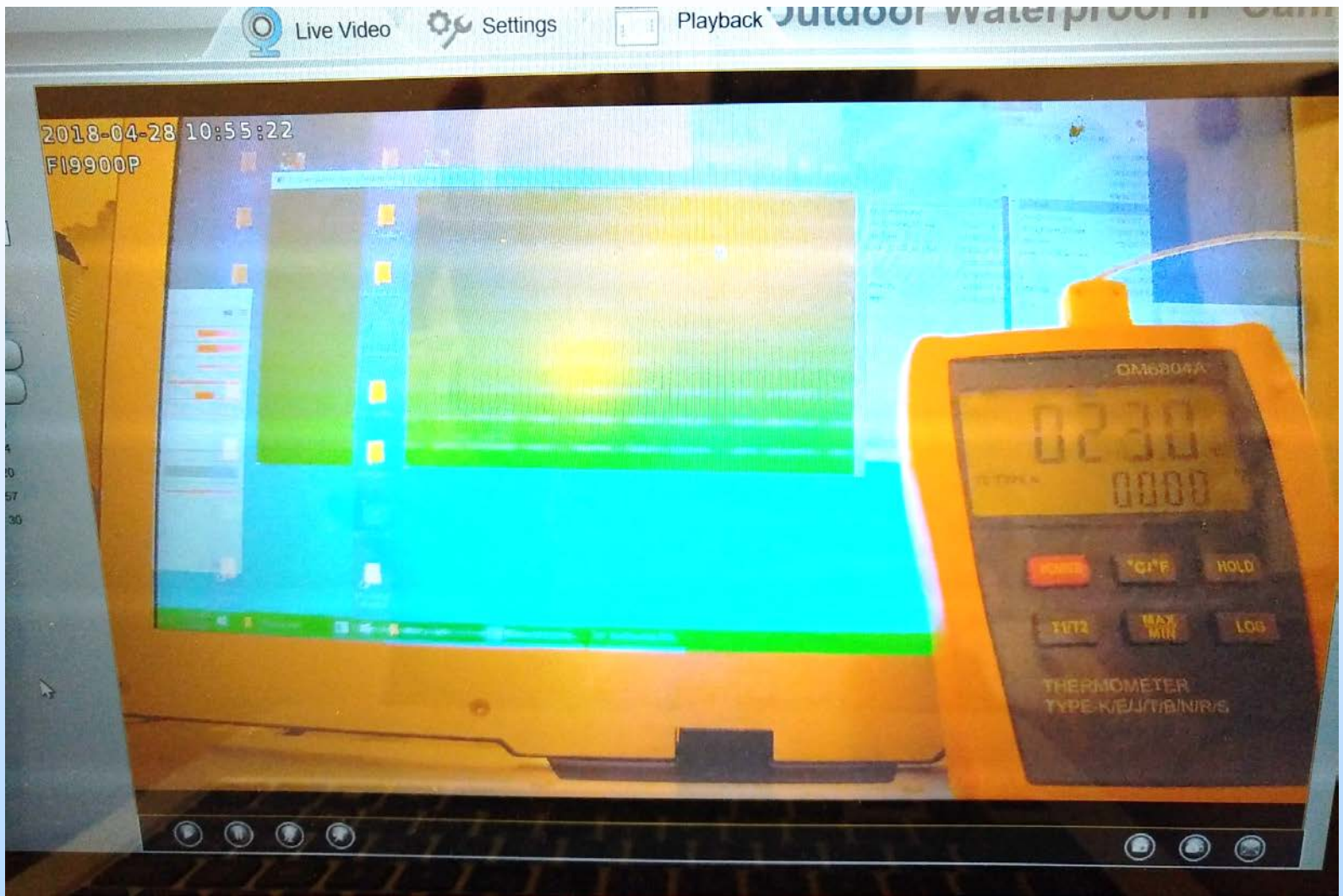


# Sampling at the Point of Load





# Plan ~~A~~~~B~~~~C~~D





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# Application Focused Payloads

- **Simulations**
  - SDK Sample code
- **Bit streams**
  - Sensors or camera
  - Offline video feed
- **Computational loading**
  - LinPack
- **Neural networks**
  - Landsat image classification
- **Display Buffer Output**
  - RGBYWB Colors
  - Texture and Ray Tracing (Furmark)
- **Encryption**
  - SHA 256
- **Benchmarks**
- **Easy Math**
- **Performance Corner tests**
  - High/Low voltages
  - High/Low temperatures
  - Current limited

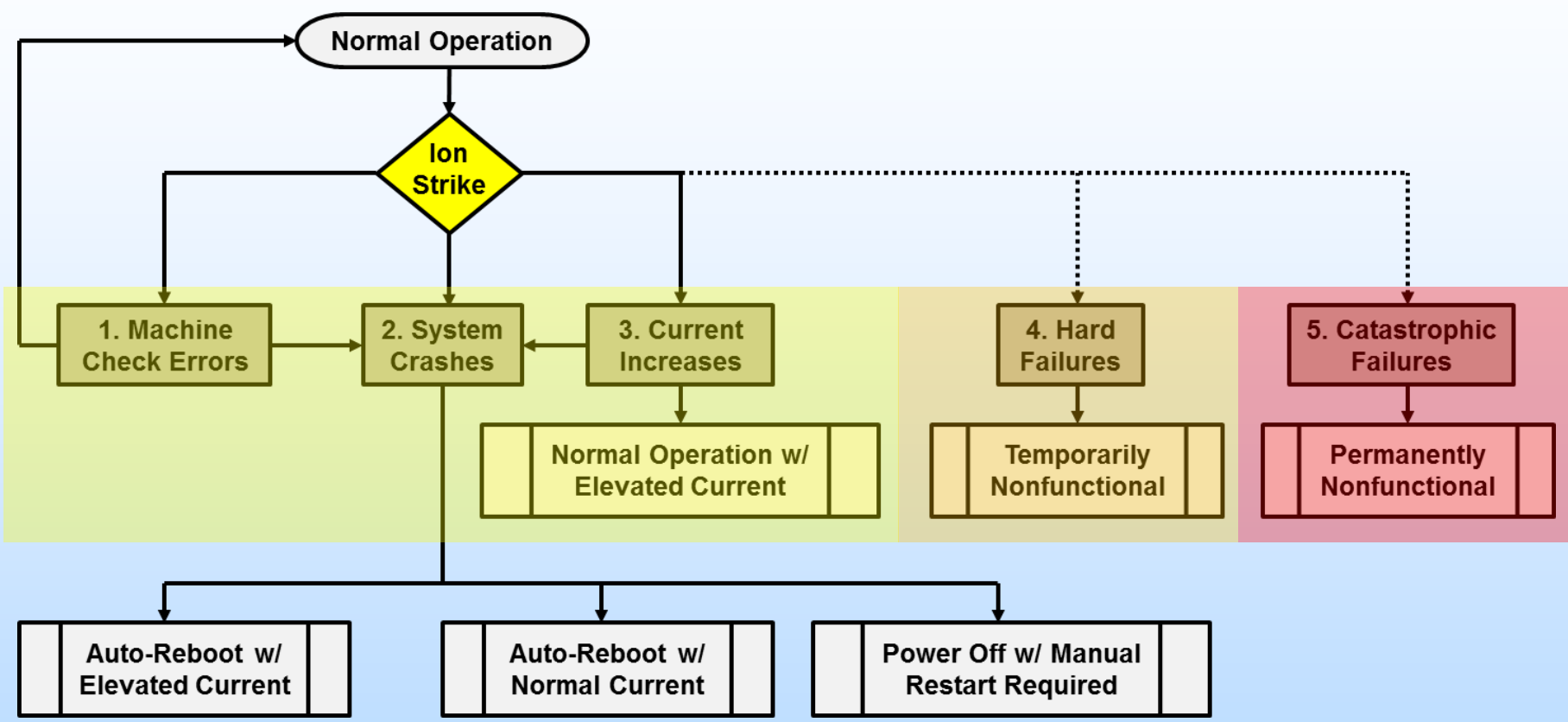


# Software: Design Requirements

- **Does it need its own operating system?**
- **Instead of compiler optimizations for different device generations, can we create payloads and have normalization?**
  - **Can we run the same code on the previous generation and next generation of the device?**



# Test Flow & Fault Tree



**These bins are the classification of error signatures that we are trying to have the device under test fall into.**

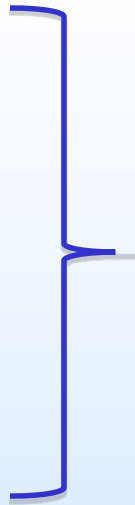




# Silent Data Corruption vs Crash

## Soft Errors in:

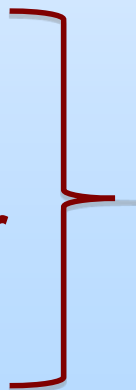
- data cache
- register files
- logic gates (ALU)
- scheduler



**Silent Data Corruption:**  
**Output is corrupted**  
**(Can you tell?)**

## Soft Errors in:

- instruction cache
- scheduler / dispatcher
- bus controller



**Crashes and**  
**Detected Unrecoverable Errors**

# What is Critical? Sometimes it's Fuzzy

Consider object detection. If there is a fault but **at least 50%** of the object is detected, **should we consider it an error?**



How can errors be classified?

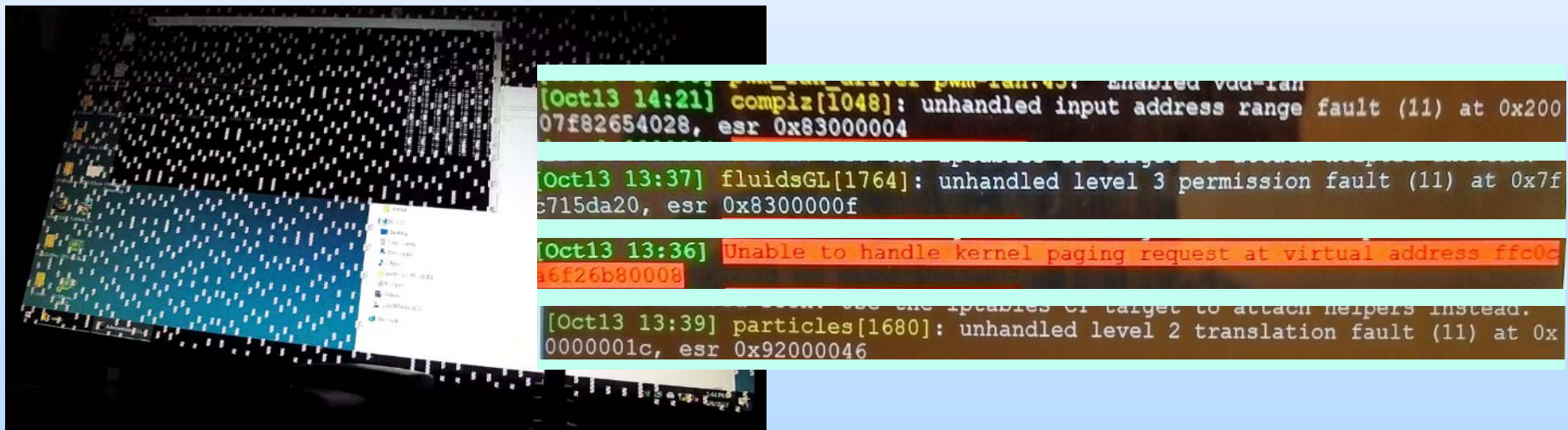
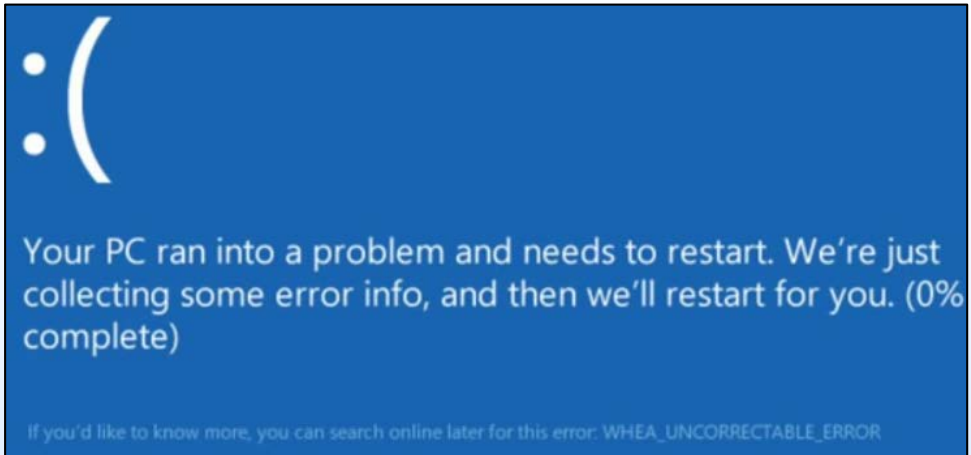
**Precision:** an object that is not present is detected (unnecessary vehicle stops)

**Recall during Inference:** an object is missed (potentially resulting in a collision)

**A standardized test bench must go beyond basic electrical behavior, i.e. cache upsets, but must extend to an application layer (see above).**



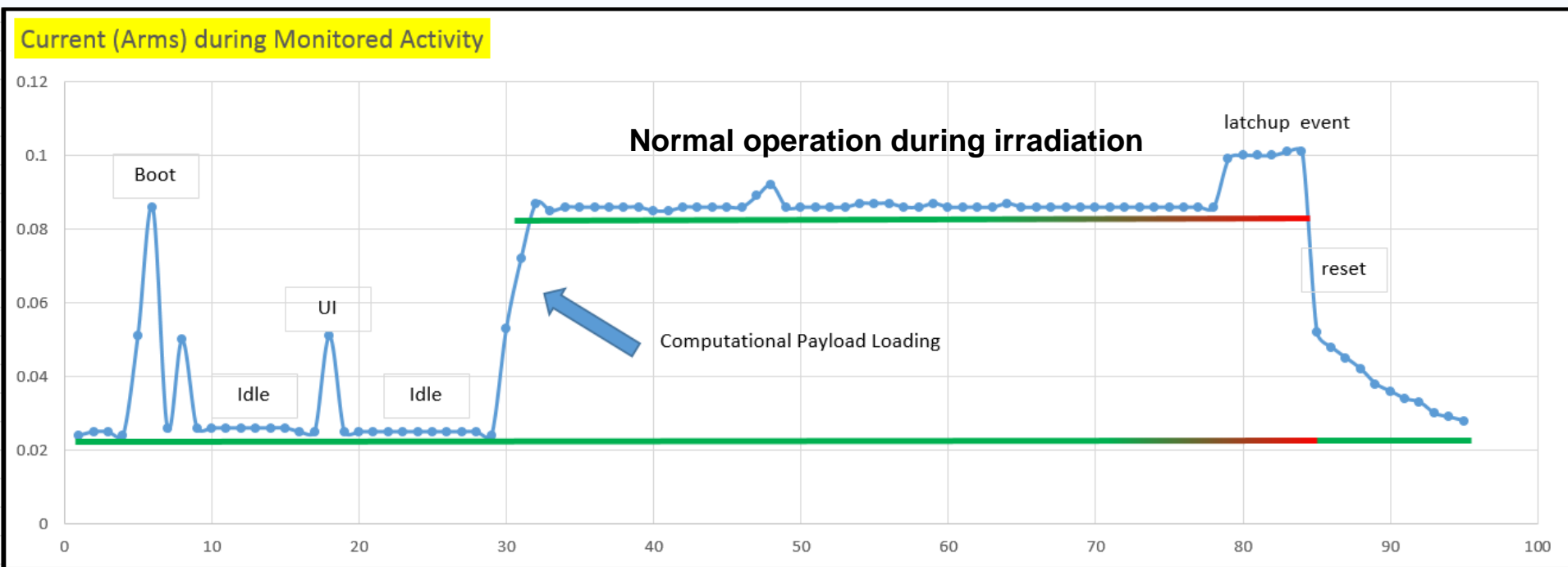
# What does a failure look like?





# Latch up Signatures

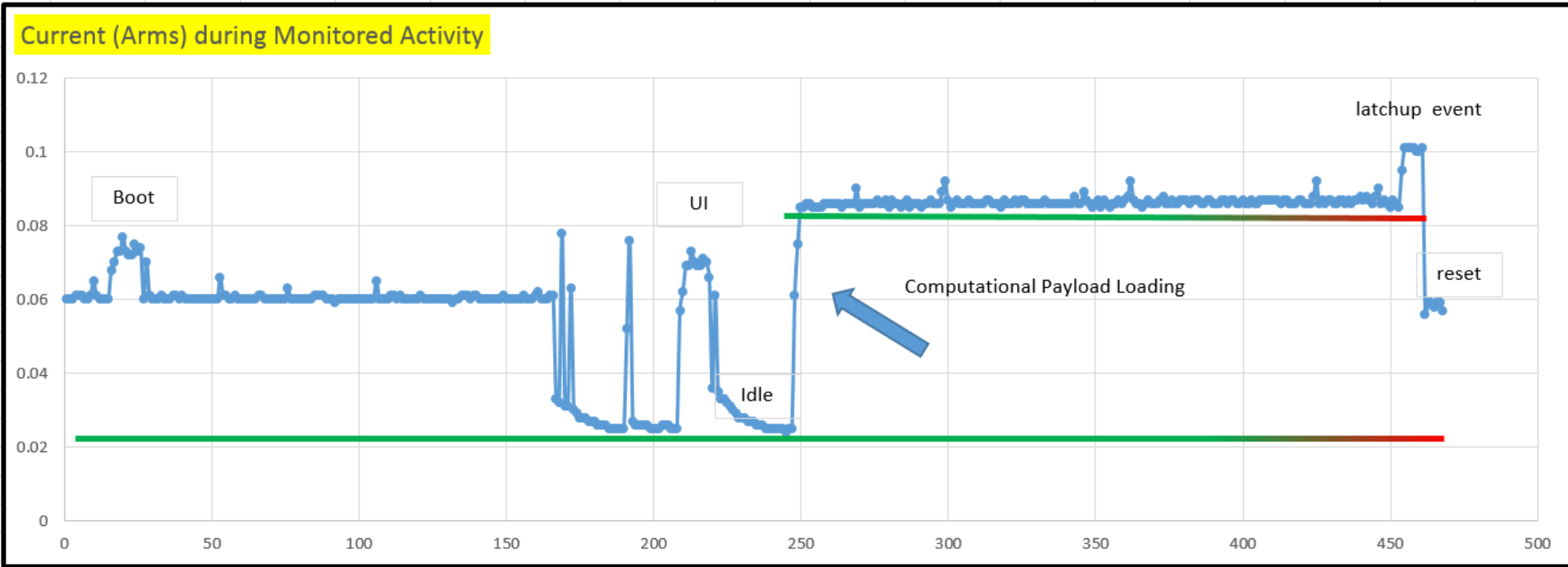
## nVidia TX2 in 200MeV protons





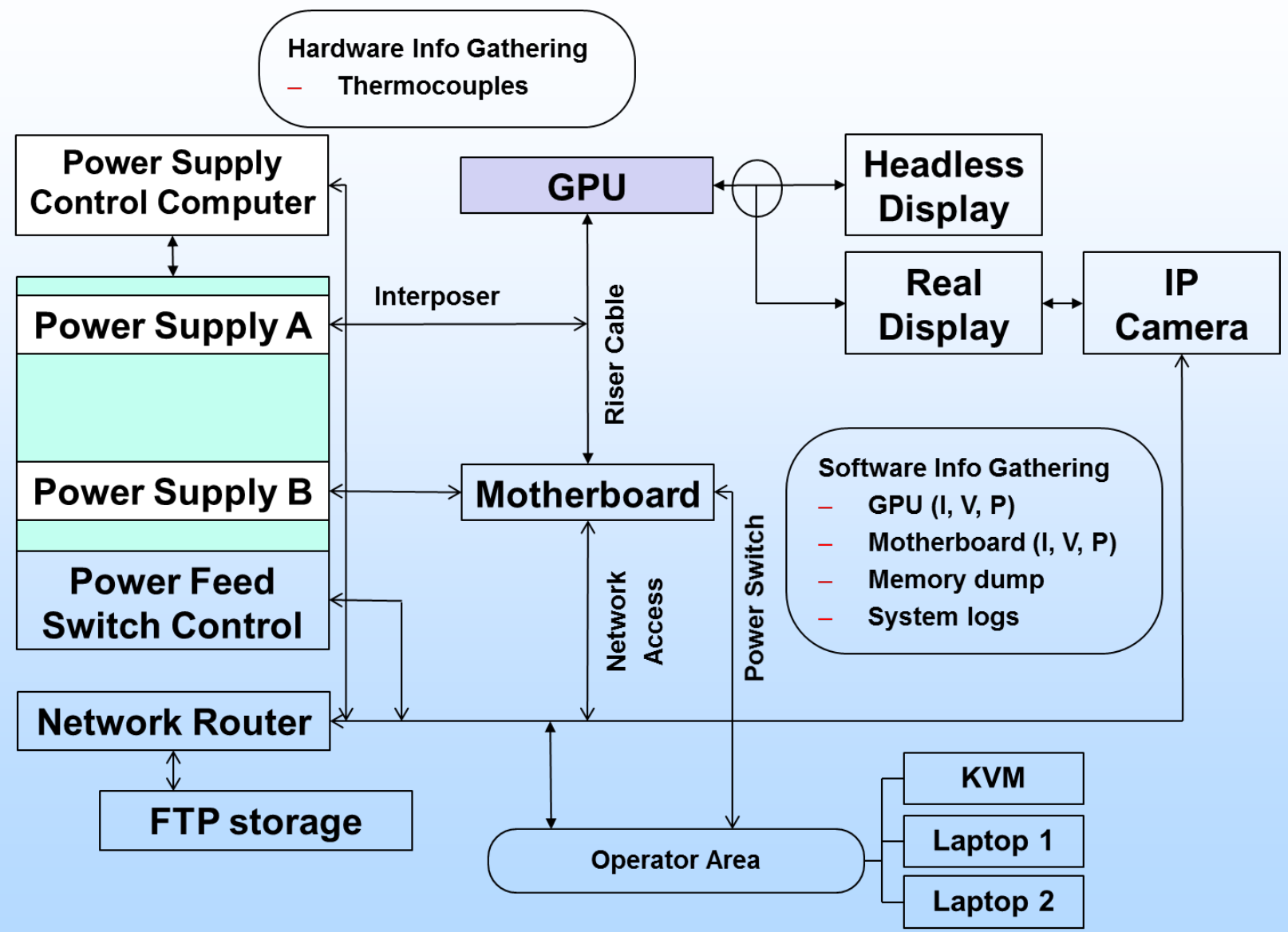
# Latch up Signatures

## nVidia TX2 in 200MeV protons





# NEPP Standard Test Bench



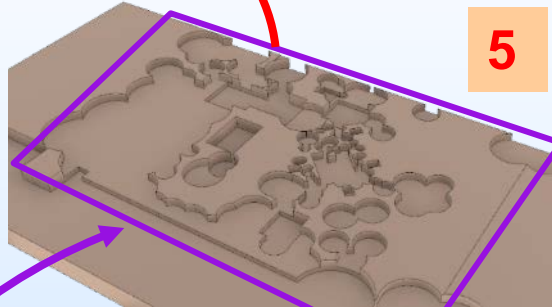
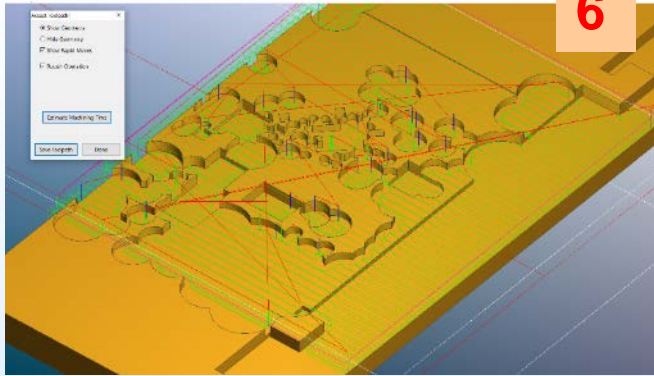


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# Rapid Test Preparation



AMD e9173 GPU  
(Clockwise from top right)

- 1) As Received
- 2) Without fansink
- 3) Without Heatsink
- 4) Underside
- 5) Render of Adapter Plate
- 6) Toolpath settings

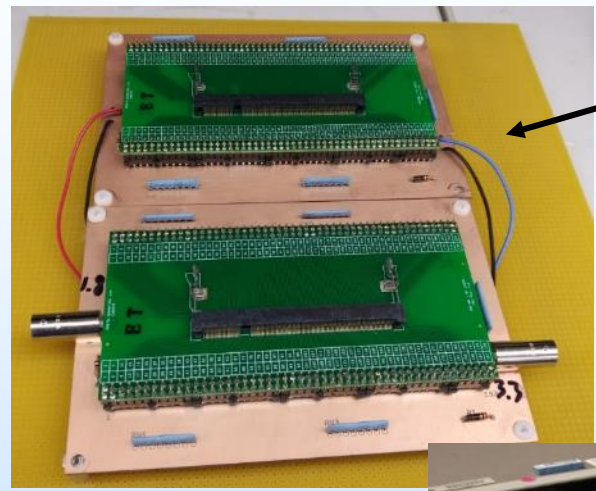
## Test Preparation:

- Software payloads are created offline
- Conduction cooling system is modular and portable
- Adapter plates are designed and fabricated in 3-5 business days





# DDRx Test Readiness

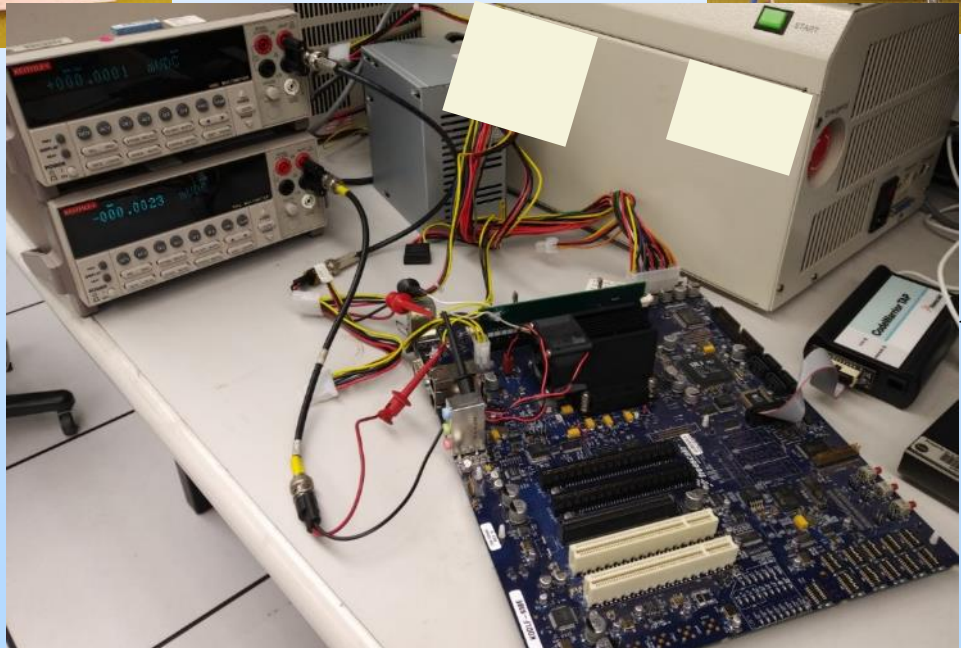


**Voltage Bias Board**



**SPD Read and Write using microcontroller**

**Supply current monitoring connects to LabVIEW for recording**



**JTAG tap connects to bus and allows PC software to exercise DDRx**



# Thoughts

- Remember that space radiation, and modulation due to space weather, affects the terrestrial radiation environment – alpha particles are an additional environment
- Invoke a tiered approach for radiation effects assurance and maintain awareness that there are unknown unknowns due to rapid technology evolution
- Explore additional synergies within the community – we're grappling with the same challenges as more advanced technologies enter our systems (e.g., reliability, availability, supply chain, etc.)



# Thoughts

- NEPP and its partners have conducted proton, neutron and heavy ion testing on many devices
  - Have captured SEUs (SBU & MBU),
  - Have seen repeatable current spikes and latch up behavior,
  - Predominately have encountered system-based SEFIs
- Microprocessor and memory tests require a complex platform to arbitrate the test vectors, monitor the DUT (in multiple ways) and record data
  - None of these should require the DUT itself to reliably perform any other task outside of being exercised
- Every test is another learning experience and while improvements are always possible, preparation time may not be as abundant
- Prioritization during development is important



# Conclusion

- The NEPP microprocessor and GPU testing has been standardized:
  - rapid development of cooling system for each DUT form factor and packaging type
  - system implementation using modular COTS' system and network components
  - public domain software that has been excessively tested by the community
  - payloads that can be easily updated to accommodate new DUTs while maintaining the ability to test older DUTs



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