

INCREASING HUMAN SPACEFLIGHT CAPABILITIES: DEMONSTRATION OF CREW AUTONOMY THROUGH SELF- SCHEDULING ONBOARD INTERNATIONAL SPACE STATION

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TODAY'S TALK

Why enable crew self-scheduling?

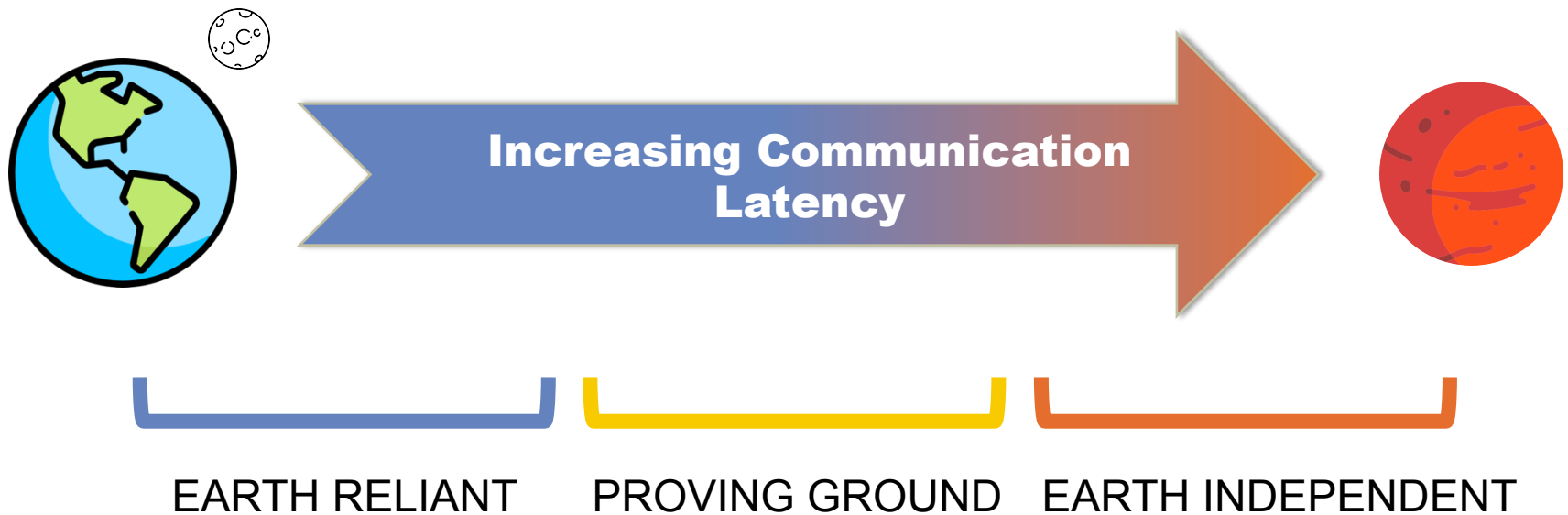
Crew autonomy in the context of ISS environment

Self-Scheduling Software: Playbook

CAST testing onboard ISS

Technical & operational lessons learned

TOWARDS EARTH- INDEPENDENCE



CREW AUTONOMY THROUGH SELF-SCHEDULING

CREW AUTONOMY: SELF-SCHEDULING

BENEFITS

Mitigates effects of communication latency, intermittent communication, and limited bandwidth.

Enables crew to contribute their insight how to best manage schedule.

Minimizes idle time waiting for Mission Control responses.

CHALLENGES

Different concept of operations that requires new protocols.

Do not want to overwhelm astronauts who are not expert mission planners.

Still need to ensure and retain constraint-abiding plans and schedules.

CREW AUTONOMOUS SCHEDULING TEST (CAST)

Flight Operations Directorate (FOD) believes that future human exploration efforts will require daily operations between ground and crew to evolve from the low-Earth orbit mission environment.

New Concept of Operations (ConOp): crew autonomy to effectively and efficiently schedule and execute astronaut's next day.

NASA Johnson Space Center and NASA Ames Research Center collaborated to investigate new ConOp onboard International Space Station (ISS).

ISS OPERATIONAL ENVIRONMENT



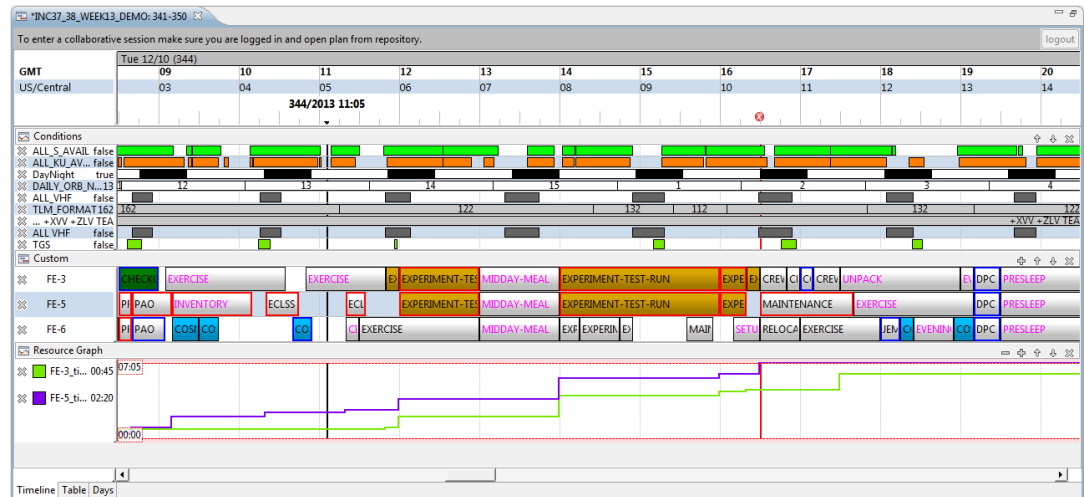
Numerous & various types of activities
Assignment of highly complex activities
Six crew member schedules to coordinate

Complex scheduling and planning requirements
Numerous constraints and resource limitations
Cooperating with various international partners

ISS OPERATIONAL ENVIRONMENT

Tightly scheduled weekly timelines.

Meet operational requirements from program, crew, payloads, and spacecraft.



ISS Program does not operate under the crew autonomy ConOp.

HOW CAN CREW SELF-SCHEDULE ONBOARD ISS?

CAST EXECUTION



Coordinate with ISS flight controller teams



Deploy software tool for crew self-scheduling



Execute CAST exercises onboard ISS



Collect data and debrief from astronaut

COORDINATING CAST EXERCISES

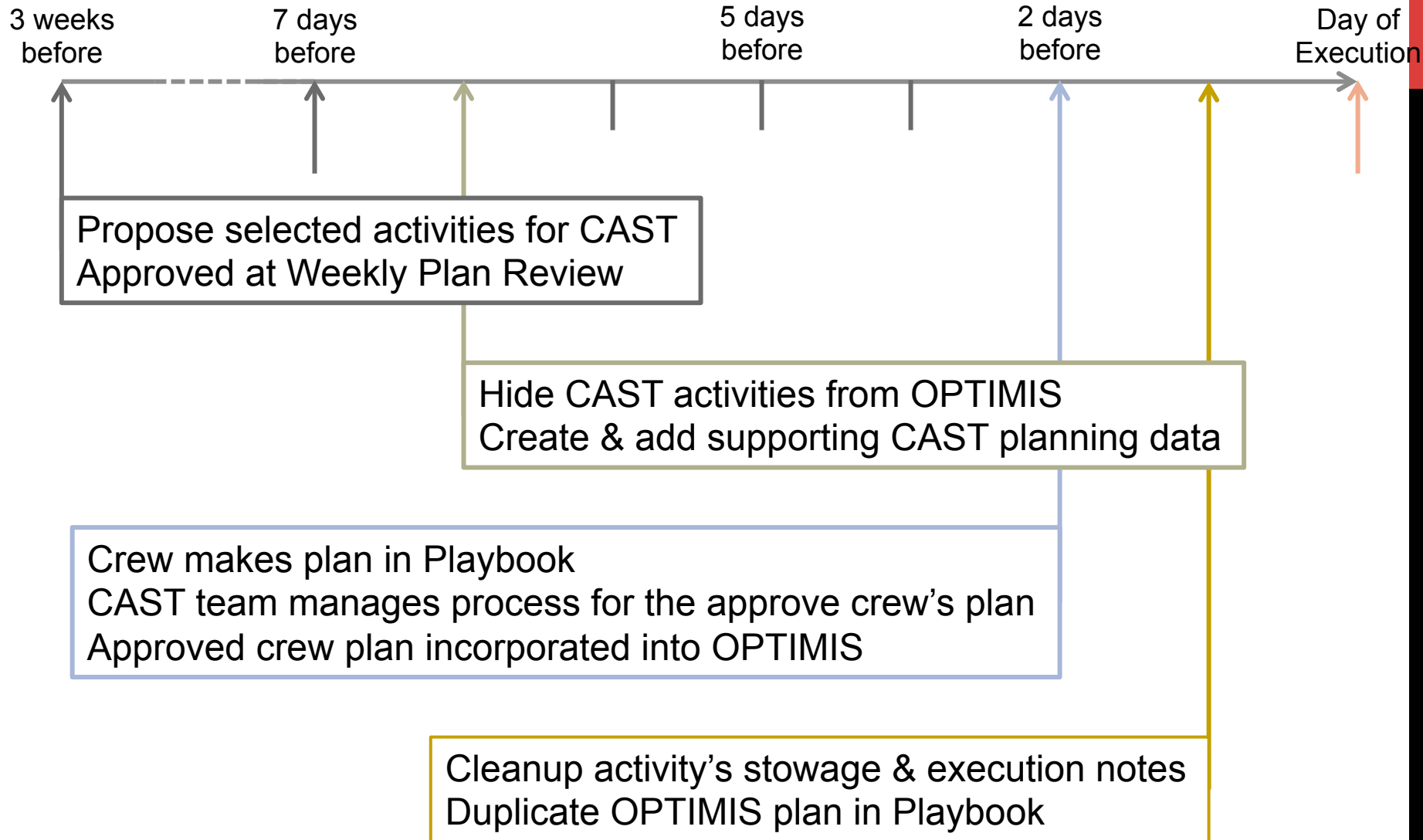
Five exercises, increasing the crew's autonomy

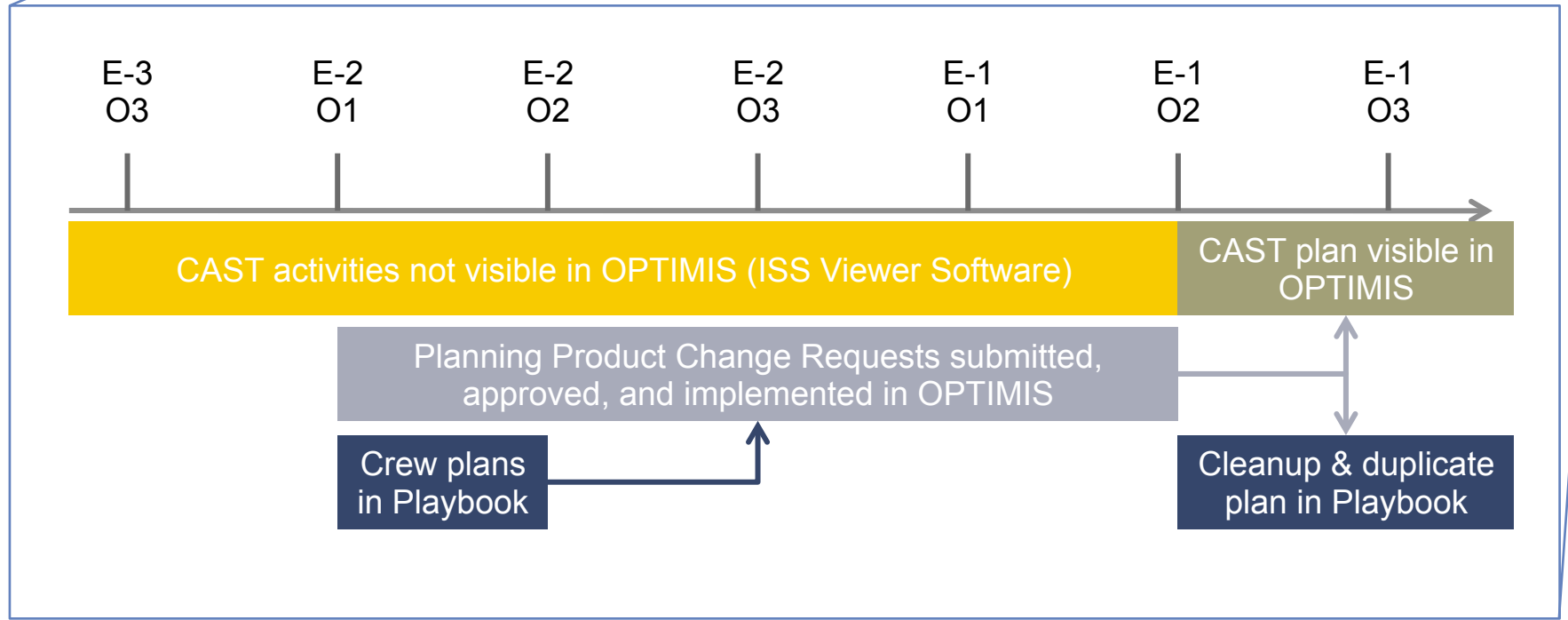
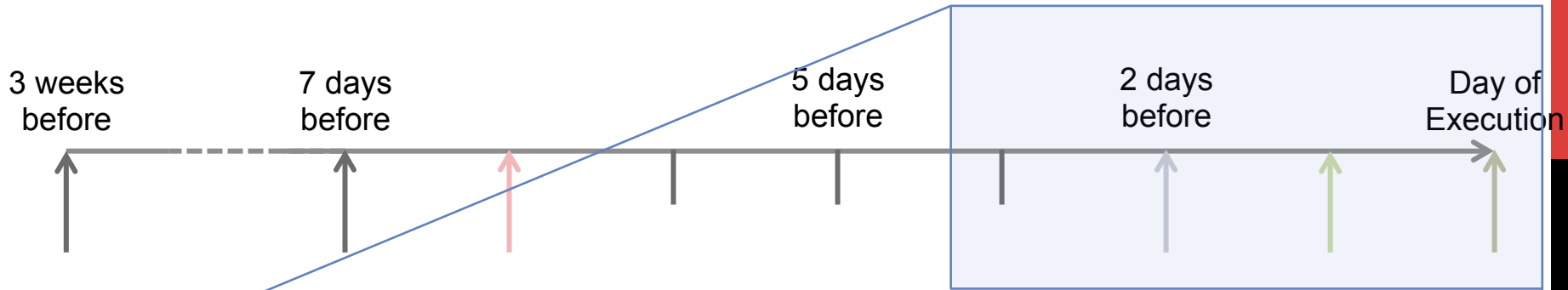
Exercises occur on full, nominal, crew days

Exercise days carefully chosen to capture future mission realism, minimize current mission risks, and maximize investigation return.

Familiarization & Training		Practice	Self-Schedule			
Exercise #1	Exercise #2	Exercise #3	Exercise #4	+2 days	Exercise #5	+2 days
Planning Familiarization (Fake day)	Execution Familiarization (Prepared Plan)	Schedule Afternoon (Limited Planning)	Self-Schedule	Execute Self-Schedule	Self-Schedule	Execute Self-Schedule

INCREASING CREW AUTONOMY 





SELF-SCHEDULING GUIDANCE

One astronaut given a number of activities to self-schedule

Astronaut given guidance as to the priorities of the activities to be scheduled

Astronaut would use Playbook to self-schedule

52-0169: CAST Session #5 Priority List

^[1] "Total Selected Crew Time" includes your pre-scheduled activities. Note that SPRINT-GUIDE-DON-OPR activity is hard-scheduled with FE-2 SPRINT.

^[2] RUN1 and RUN2 of ADC activities are a continuation from earlier in the week and run into next week.

^[3] No activities that cause vibration should be scheduled in the LAB during both ADC-MICROSCOPE-OPS activities (i.e. ADC MICROSCOPE-OPS cannot occur during CEVIS).

^[4] Scott Tingle will be working with you from the ground on your IMS-STOWAGE-CONF activity.

^[5] P/TV ADD CAM VIEW TD must be completed before the P/TV CAM PWR STOW on Friday GMT 202.

Total Selected Crew Time: 0:15

Priority	Activity Name	Duration
Highest Priority	Exercise	(00:00)
	<input type="checkbox"/> EXERCISE-CEVIS <input type="checkbox"/> EXERCISE-ARED	01:00 01:30
	Antibody Conjugates Inoculation Run 1^[2]	(00:00)
	<input type="checkbox"/> ADC-GLACIER-RMV-RUN1 ↳ <input type="checkbox"/> ADC-MEDIA-INJECTION-RUN1 ↳ <input type="checkbox"/> ADC-MICROSCOPE-OPS-RUN1 ^[3]	00:05 01:15 01:00
	Antibody Conjugates Inoculation Run 2^[2]	(00:00)
	<input type="checkbox"/> ADC-GLACIER-RMV-RUN2 ↳ <input type="checkbox"/> ADC-MEDIA-INJECTION-RUN2 ↳ <input type="checkbox"/> ADC-MICROSCOPE-OPS-RUN2 ^[3]	00:05 01:15 01:00
	<input type="checkbox"/> IMS-STOWAGE-CONF ^[4]	00:15
	<input type="checkbox"/> P/TV ADD CAM VIEW TD ^[5]	00:05
	<input type="checkbox"/> CMS-ARED-CAR-FLIP	01:10
	<input type="checkbox"/> MELFI-DEWAR-INV	00:10
	<input type="checkbox"/> WANTED-BUMP-SHIELD	00:30
	<input type="checkbox"/> J-RSU SENSOR-CORRECT	00:40
	<input type="checkbox"/> MD-LAUGH-PRINT-VID	00:15
	<input type="checkbox"/> CHcS RACK-AUDIT-PT2	01:00
	<input type="checkbox"/> XFER-RS-ITEMS	00:20
	<input type="checkbox"/> BEAM-IMV-INSPECT&CLN	00:50
	<input type="checkbox"/> CHRCL FIL-BAG-VERIFY	00:20

PLAYBOOK

Playbook is an easy-to-use mobile web-based plan-execution tool that is designed for crew.

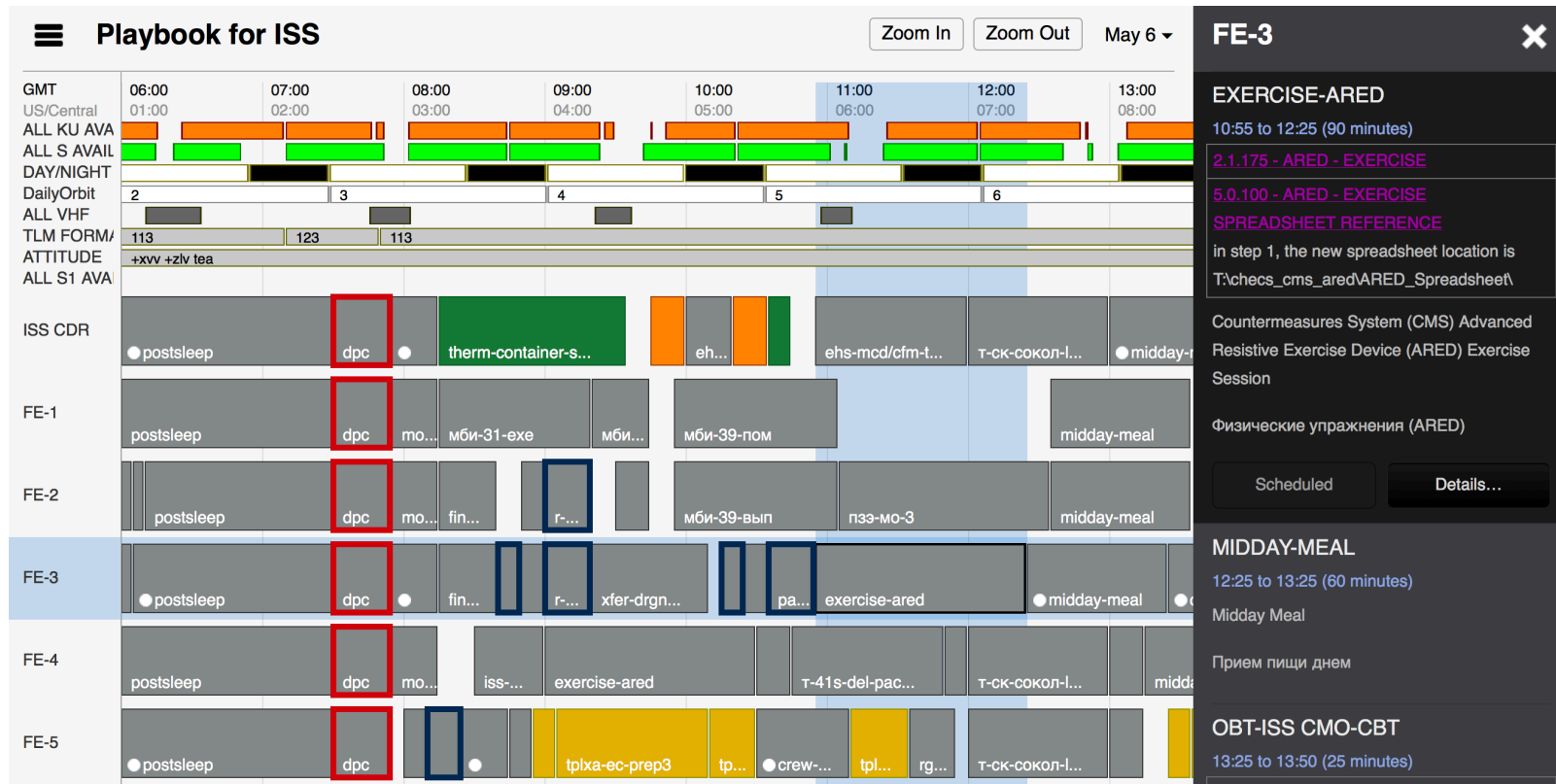
Features include collaborative self-scheduling with constraint checking and violation visualizations, full activity execution status capabilities, condition band support, task list support, IPV XML procedure linking support.



FULLY WORKS WITH CURRENT ISS PLANS.

PLAYBOOK USED FOR 4 YEARS EVALUATING CREW AUTONOMY IN EARTH-ANALOGS.

SELF-SCHEDULING IN PLAYBOOK

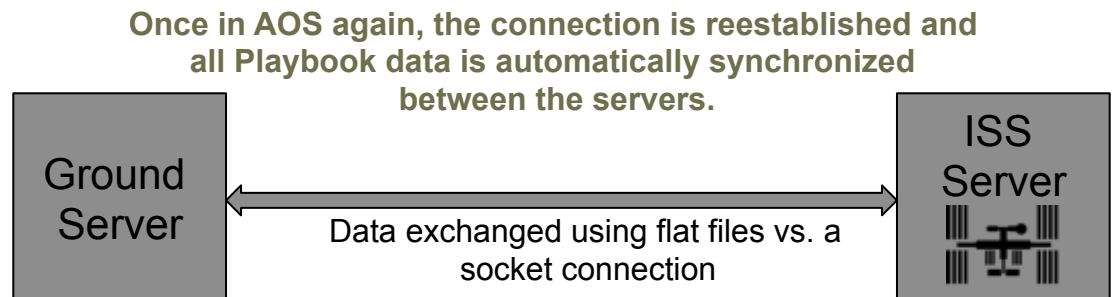
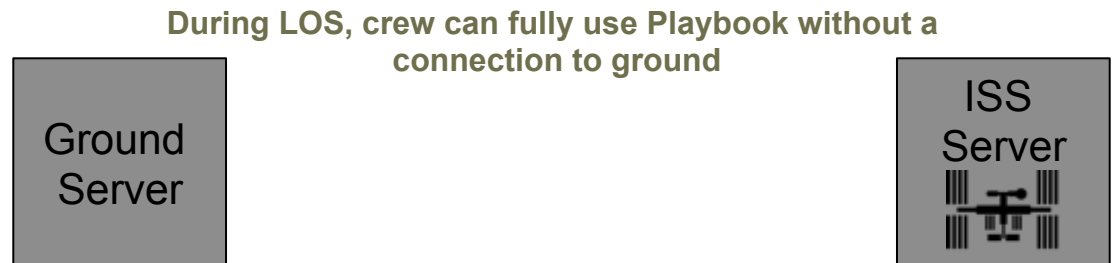
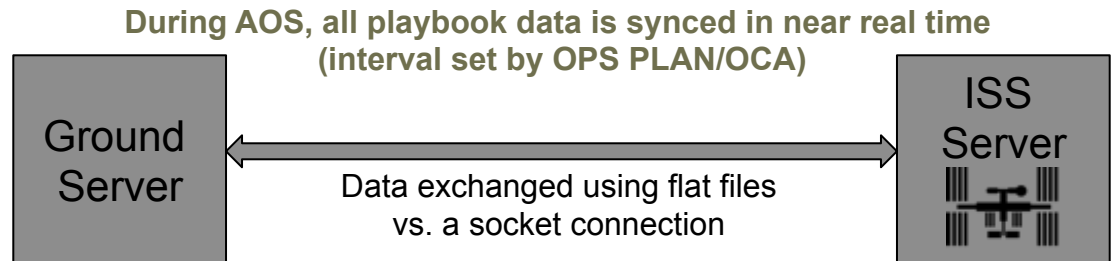


TWO-SERVER SYNCHRONIZATION ISS ADAPTATION

Playbook is designed to be fully used during LOS.

Once in AOS again, all Playbook data is automatically synchronized between the servers.

This functionality can also be used to automatically synchronize to a backup or mirrored server.



SELF-SCHEDULING ONBOARD ISS

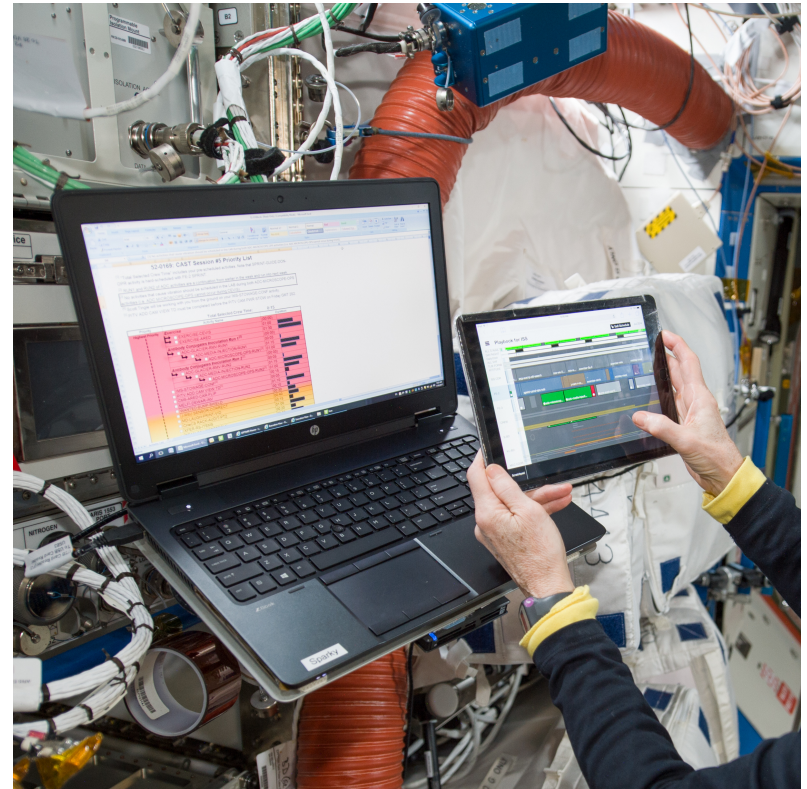
Five CAST exercises completed between 12/2016 – 7/2017.

First time an ISS astronaut scheduled their own tasks, which they executed as planned.

First time an ISS astronaut managed their own schedule to reflect as-run timeline.

Surveys filled out after Exercises 4 and 5. Debrief held at NASA JSC 9/2017.

(Not part of this presentation)



TECHNICAL & OPERATIONAL LESSONS LEARNED

ConOp for crew self-scheduling is viable in a spaceflight operation environment.

Crew easily planned day & rescheduled as-run day.

Essential to have a software tool that is easy to use for crew but can still support the complexities associated with mission constraints.

Trade between software vs. mission complexity.

High number of constraints associated with individual ISS activities introduced several challenges.

Self-scheduling task difficulty driven by the number of constraints.

Limited the number of activities that could be selected for self-scheduling. Had to select ones that were not overly constrained.

TECHNICAL & OPERATIONAL LESSONS LEARNED, CONT.

Self-scheduling and review cycle was highly time constrained.

Ops Planners had to synchronize crew self-scheduled activities with OPTIMIS, creating a large number of PPCRs (Planning Product Change Requests).

Once schedule was visible in OPTIMIS, ground teams only had one day to verify self-scheduled activities.

ISS OSO staffing schedule was out-of-sync with finalizing timeline for crew.

Software limitations with seamless integration of activity's Stowage information.

Playbook issues were difficult to diagnose because it was unclear if issue with software or the synchronization between ground and crew server on ISS.

Lacked ISS-equivalent test platform.

FUTURE WORK

Capture and publish CAST results.

Compare results from self-scheduling in spaceflight with experiences in Earth-analogs.

Evaluating CAST # 2 to investigate other areas of research:

More than one crewmember

Simplifying planning problem for crew

Minimizing crew time spent scheduling

ACKNOWLEDGEMENTS

Special thank you to the large CAST team that made this all possible: Ivy Deliz, Bob Kanefsky, Jimin Zheng, Crystal Larsen, Neil Woodbury, Shelby Bates, Mikayla Kockler, Brooke Rhodes, William Moore III, Ashley Henninger, Isabelle Edhlund, Mary Kate Smith, William Kockler, and Jackelynnne Silva-Martinez.

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BACKUP SLIDES

E-3 Weeks 'Preview Week'
 Execution proposed
 Proposal discussed at IEPT
 Proposal approved at WPR

E-7 'Prelim STP'
 No Changes

E-6 'Final STP'
 Deadline to avoid
 'Cleanup'

E-6 'Plan H/O'
 CAST team adds extra
 planning data
 CAST team hides CAST
 crew member's plan

CAST astronaut plan not visible

E-3 Review

mDPC E-2 eDPC E-2

Middle of
 Orbit 3 on
E-2

First hour of
 Orbit 2 on
E-1

Orbit 2 review
 of **E-1**

Final
 Uplink

Final Orbit 3
 approval of **E-1**

CAST crew member's plan not visible in OPTIMIS

CAST crew member's plan in OPTIMIS

CAST crew member's plan not visible in OPTIMIS

CAST team writes PPCR

CAST PPCR processed

CAST PPCR negotiations occur

Cleanup (stow/exec notes)

Final
 Final
 Cleanup

Duplicate Final OPTIMIS Plan in Playbook

Final STP version available for reference

Crew makes plan

Other PPCRs to support CAST PPCR

