



Engineering Elegant Systems: Postulates, Principles, and Hypotheses of Systems Engineering

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Space Launch System



Understanding Systems Engineering



- ◆ **Definition – System Engineering is the engineering discipline which integrates the system functions, system environment, and the engineering disciplines necessary to produce and/or operate an elegant system.**

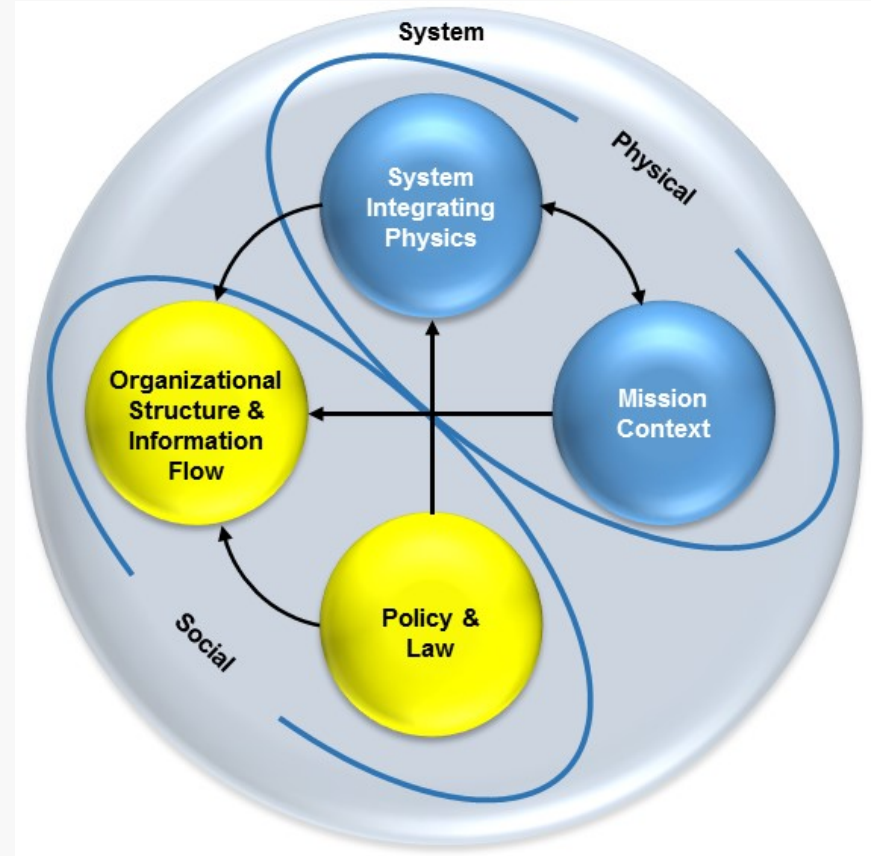
- **Elegant System** - A system that is robust in application, fully meeting specified and adumbrated intent, is well structured, and is graceful in operation.

- ◆ **Primary Focus**

- **System Design and Integration**
 - Identify system couplings and interactions
 - Identify system uncertainties and sensitivities
 - Identify emergent properties
 - Manage the effectiveness of the system
- **Engineering Discipline Integration**
 - Manage flow of information for system development and/or operations
 - Maintain system activities within budget and schedule

- ◆ **Supporting Activities**

- Process application and execution



Systems Engineering Postulates



System Integration (physical/logical system)

Discipline Integration (social system)

Both System and Discipline Integration

- ◆ **Postulate 1: Systems engineering is system and environment specific and context dependent**
- ◆ **Postulate 2: The Systems Engineering domain consists of subsystems, their interactions among themselves, and their interactions with the system environment**
- ◆ **Postulate 3: The function of Systems Engineering is to integrate engineering disciplines in an elegant manner**
- ◆ **Postulate 4: Systems engineering influences and is influenced by organizational structure and culture**
- ◆ **Postulate 5: Systems engineering influences and is influenced by budget, schedule, policy, and law**
- ◆ **Postulate 6: Systems engineering spans the entire system life-cycle**
- ◆ **Postulate 7: Understanding of the system evolves as the system development or operation progresses**
- ◆ **Postulate 7 Corollary: Understanding of the system degrades during operations if system understanding is not maintained.**

Systems Engineering Principles



- ◆ **Principle 1: Systems engineering integrates the system and the disciplines considering the budget and schedule constraints**
- ◆ **Principle 2: Complex Systems build Complex Systems**
- ◆ **Principle 3: The focus of systems engineering during the development phase is a progressively deeper understanding of the interactions, sensitivities, and behaviors of the system**
 - Sub-Principle 3(a): Requirements and models reflect the understanding of the system
 - Sub-Principle 3(b): Requirements are specific, agreed to preferences by the developing organization
 - Sub-Principle 3(c): Requirements and design are progressively defined as the development progresses
 - Sub-Principle 3(d): Hierarchical structures are not sufficient to fully model system interactions and couplings
 - Sub-Principle 3(e): A Product Breakdown Structure (PBS) provides a structure to integrate cost and schedule with system functions
 - Sub-Principle 3(f): As the system progresses through development, a deeper understanding of the organizational relationships needed to develop the system are gained.
- ◆ **Principle 4: Systems engineering has a critical role through the entire system life-cycle**
 - Sub-Principle 4(a): Systems engineering obtains an understanding of the system
 - Sub-Principle 4(b): Systems engineering models the system
 - Sub-Principle 4(c): Systems engineering designs and analyzes the system
 - Sub-Principle 4(d): Systems engineering tests the system
 - Sub-Principle 4(e): Systems engineering has an essential role in the assembly and manufacturing of the system
 - Sub-Principle 4(f): Systems engineering has an essential role during operations and decommissioning

Systems Engineering Principles



◆ Principle 5: Systems engineering is based on a middle range set of theories

- Sub-Principle 5(a): Systems engineering has a physical/logical basis specific to the system
- Sub-Principle 5(b): Systems engineering has a mathematical basis
 - Systems Theory Basis
 - Decision & Value Theory Basis (Decision Theory and Value Modeling Theory)
 - Model Basis
 - State Basis (System State Variables)
 - Goal Basis (Value Modeling Theory)
 - Control Basis (Control Theory)
 - Knowledge Basis (Information Theory)
 - Predictive Basis (Statistics and Probability)
- Sub-Principle 5(c): Systems engineering has a sociological basis specific to the organization

◆ Principle 6: Systems engineering maps and manages the discipline interactions within the organization

◆ Principle 7: Decision quality depends on the coverage of the system knowledge present in the decision-making process

◆ Principle 8: Both Policy and Law must be properly understood to not overly constrain or under constrain the system implementation

◆ Principle 9: Systems engineering decisions are made under uncertainty accounting for risk

- ◆ **Principle 10: Verification is a demonstrated understanding of all the system functions and interactions in the operational environment**
 - Ideally requirements are level and balanced in their representation of system functions and interactions
 - In practice requirements are not balanced in their representation of system functions and interactions
- ◆ **Principle 11: Validation is a demonstrated understanding of the system's value to the system stakeholders**
- ◆ **Principle 12: Systems engineering solutions are constrained based on the decision timeframe for the system need**

System Engineering Hypotheses



- ◆ **Hypothesis 1: If a solution exists for a specific context, then there exists at least one ideal Systems Engineering solution for that specific context**

- Hamilton's Principle shows this for a physical system

$$-\int_{t_1}^{t_2} (\delta T - \delta V + \delta W) dt = 0$$

- ◆ **Hypothesis 2: System complexity is greater than or equal to the ideal system complexity necessary to fulfill all system outputs**

- ◆ **Hypothesis 3: Key Stakeholders preferences can be accurately represented mathematically**

- ◆ **Hypothesis 4: The real physical system is the perfect model of the system**

- Kullback-Liebler Information shows the actual system is the ideal information representation of the system

$$-I(f, g) = \int f(x) \log(f(x)) dx - \int f(x) \log(g(x|\theta)) dx = 0$$



Questions and Comments