



# EOSDIS

NASA'S EARTH OBSERVING SYSTEM  
DATA AND INFORMATION SYSTEM

## Accessing Data Stored in Amazon S3 Using the Hyrax OPeNDAP Server

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James Gallagher  
EED-2 Contractor  
[jgallagher@opendap.org](mailto:jgallagher@opendap.org)

Nathan Potter  
EED-2 Contractor  
[ndp@opendap.org](mailto:ndp@opendap.org)

David Fulker  
EED-2 Contractor  
[dfulker@opendap.org](mailto:dfulker@opendap.org)

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# Outline

- Background
- Optimizations
- Improvements
- Conclusion

# Background

- Hyrax can serve data stored on S3 in a way that is competitive with data stored on a spinning disk
- Several approaches are evaluated
- We show that caching metadata, parallel access and connection reuse all provide significant improvements when accessing data from S3

# Software Architectures Evaluated

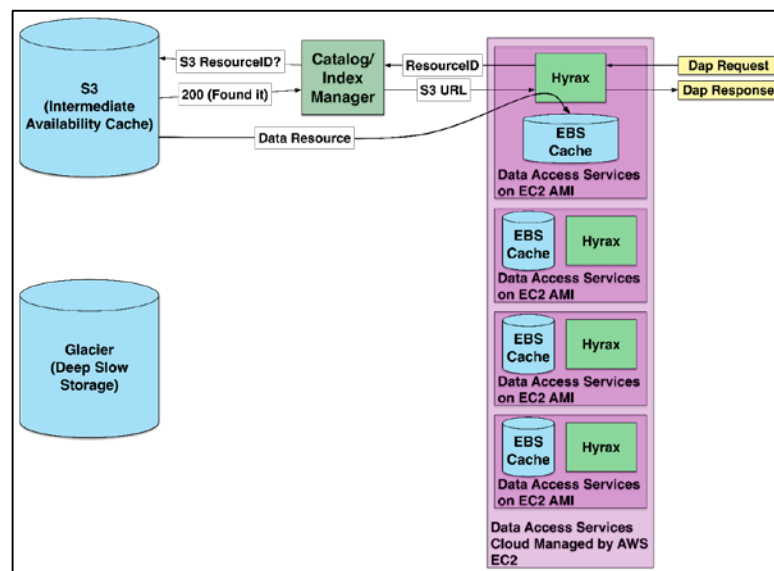
- Caching
- Subsetting
- Baseline - reading from a spinning disk
- *All of these ran in the AWS environment*

# Caching Architecture

- Data are stored on S3 as files
- Files are transferred from S3 to a spinning disk cache (EBS, EFS)
- Data are read from the cached files and returned to clients

*Advantages:* Works with any file, easy to use with legacy software, files easy to obtain, minimal configuration metadata needed

*Disadvantages:* Initial cost to transfer the whole file, slower than the subsetting architecture



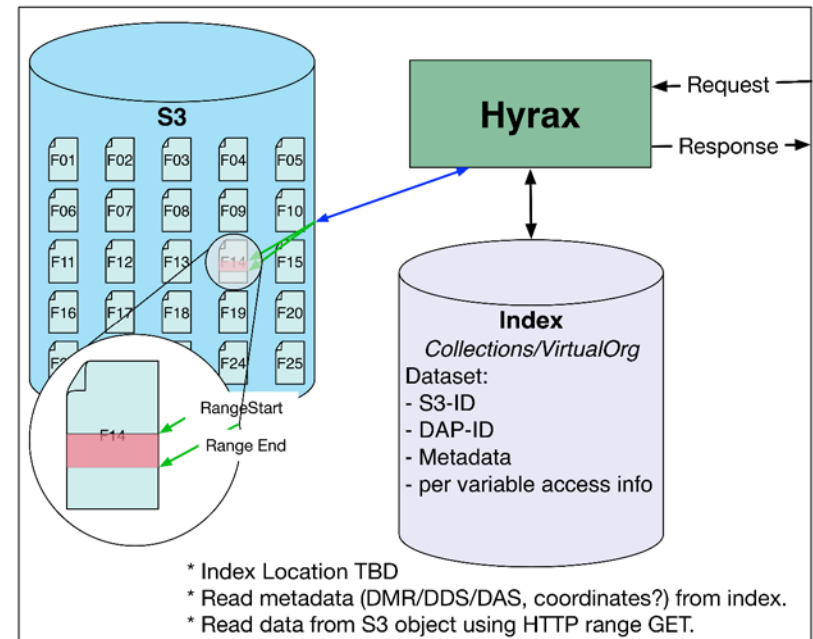
# Subsetting Architecture - Virtual Sharding

- Data are stored on S3 as files (HDF5)
- Data are read from S3 by reading parts (virtual shards) of the file

*Virtual Sharding:* Break a file into virtual pieces. Each shard is defined by its size and position in the file

*Advantages:* faster than caching, data cache not needed, only data needed are transferred from S3

*Disadvantages:* effectively a new data format with tricky subsetting issues, more configuration metadata needed



# Subsetting Architecture Optimizations

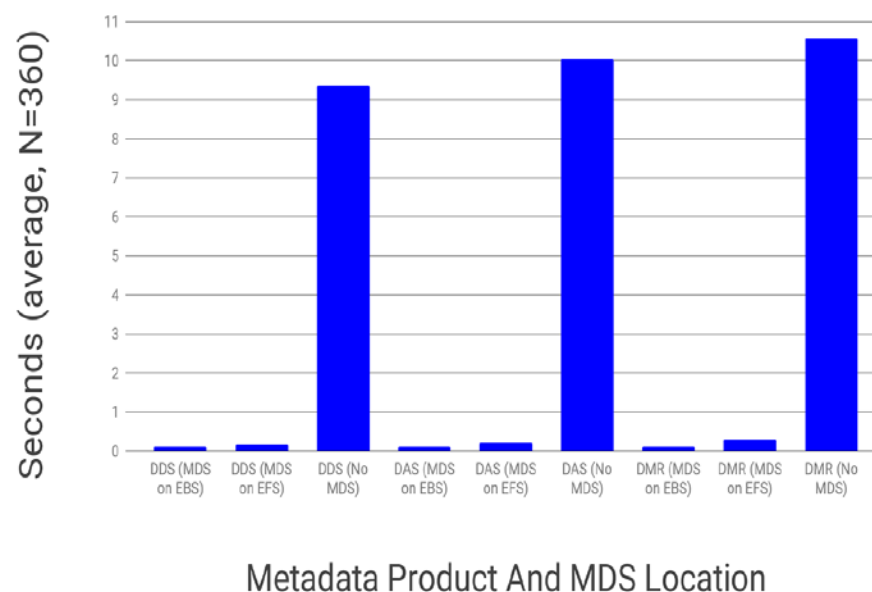
1. Optimized metadata storage
2. Exploit parallel aspects of data access
3. Reuse HTTP 'connections'

# Optimize Metadata Storage

## Caching metadata shortens response times

- For data files with  $O(10^3)$  variables, two orders of magnitude improvement
- Number of variables and attributes determines time to build a metadata response
- Response time includes time to build and transmit
- The Metadata store holds preformatted responses - they are transmitted without additional encoding
- Objects in the Metadata Store are when building data responses

Metadata Response Times

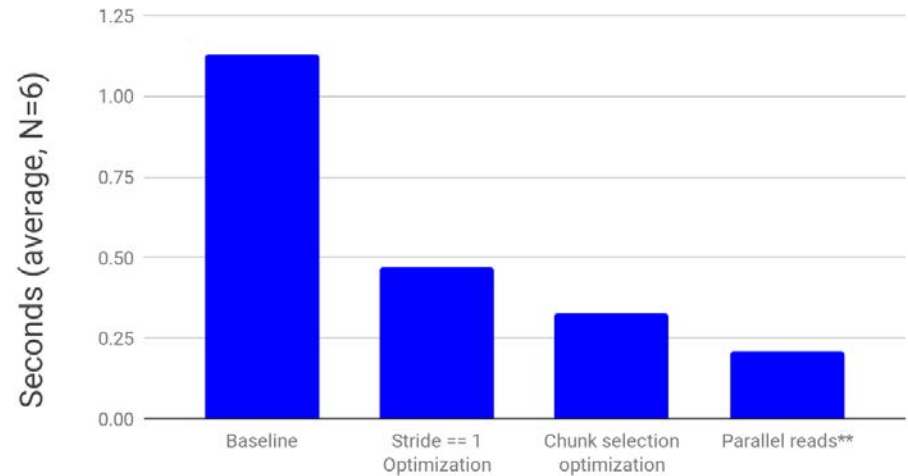




# Subsetting Architecture Optimizations

- Greater than 4X improvement
- Special handling of subsetting strides
- Split selection of the virtual shards from transfer and processing
- Parallel transfer of shards minimizes initial costs of transfer

Effect of Optimizations

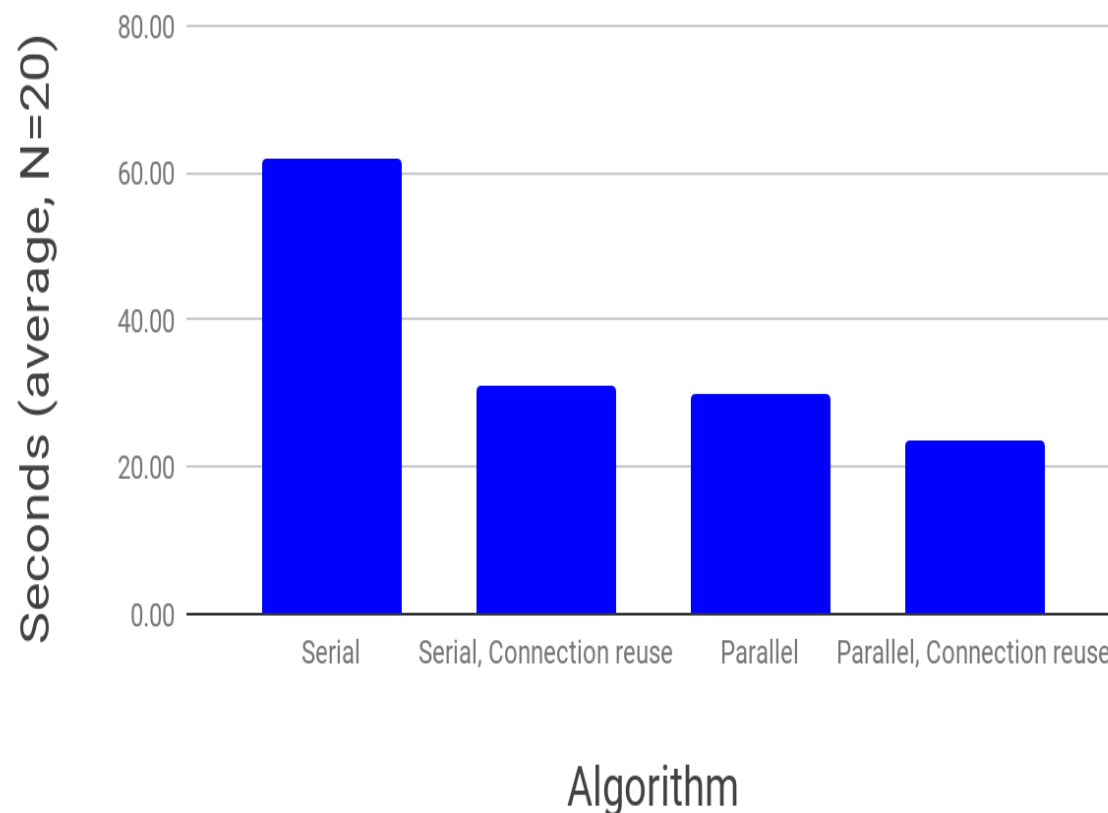


# Connection Reuse and Parallelism

## Connection, Parallelism reduce S3 transfer times

- Connection reuse provides substantial reduction in transfer time
- Parallel transfers similarly provide reduction in transfer time
- These techniques can be combined for (modestly) increased performance

Optimizations of the Subsetting Architecture



# Performance Before Optimizations

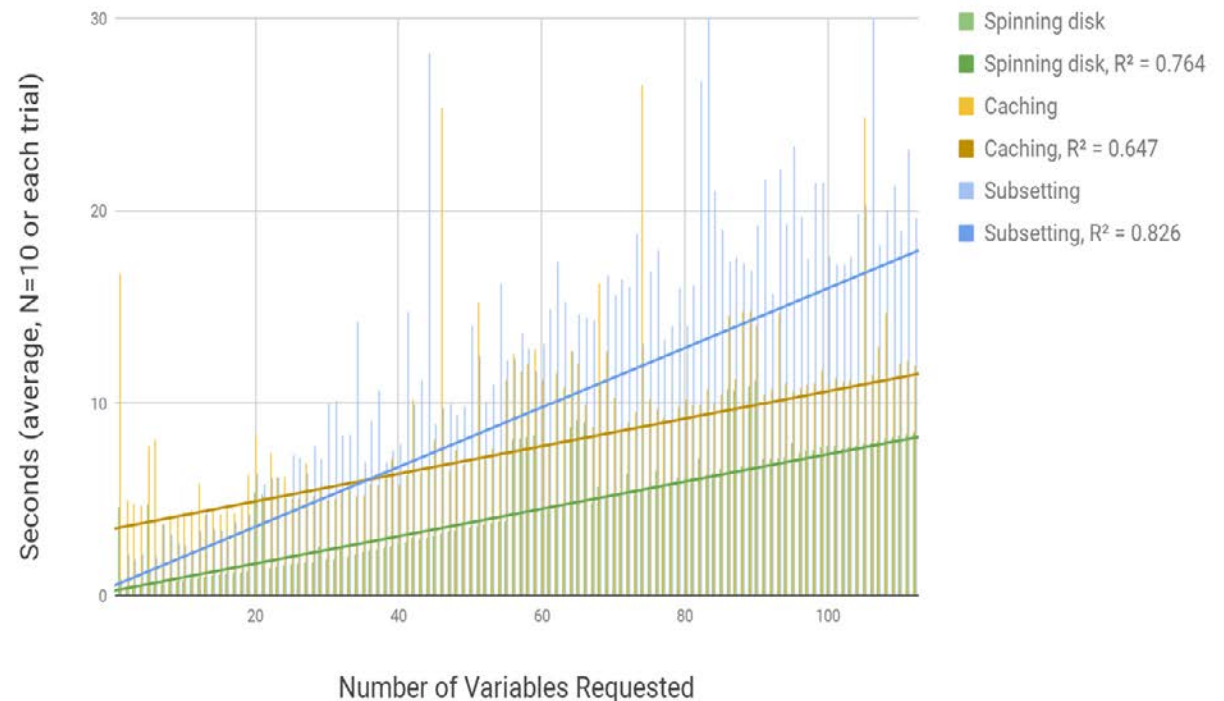
Without optimization, caching outperforms the subsetting architecture for some requests\*, even though it transfers much more data than needed

\*For large HDF5 files with ~1,000 compressed variables, requesting ~40 variables takes longer

Shown: Caching and subsetting (yellow and blue) and access when data are stored on spinning disk (green)

Before Optimization: Crossover Point for the Subsetting and Caching Architectures

Response Time for the Spinning disk, Caching and Subsetting Architectures (Tested June 16, 2018)



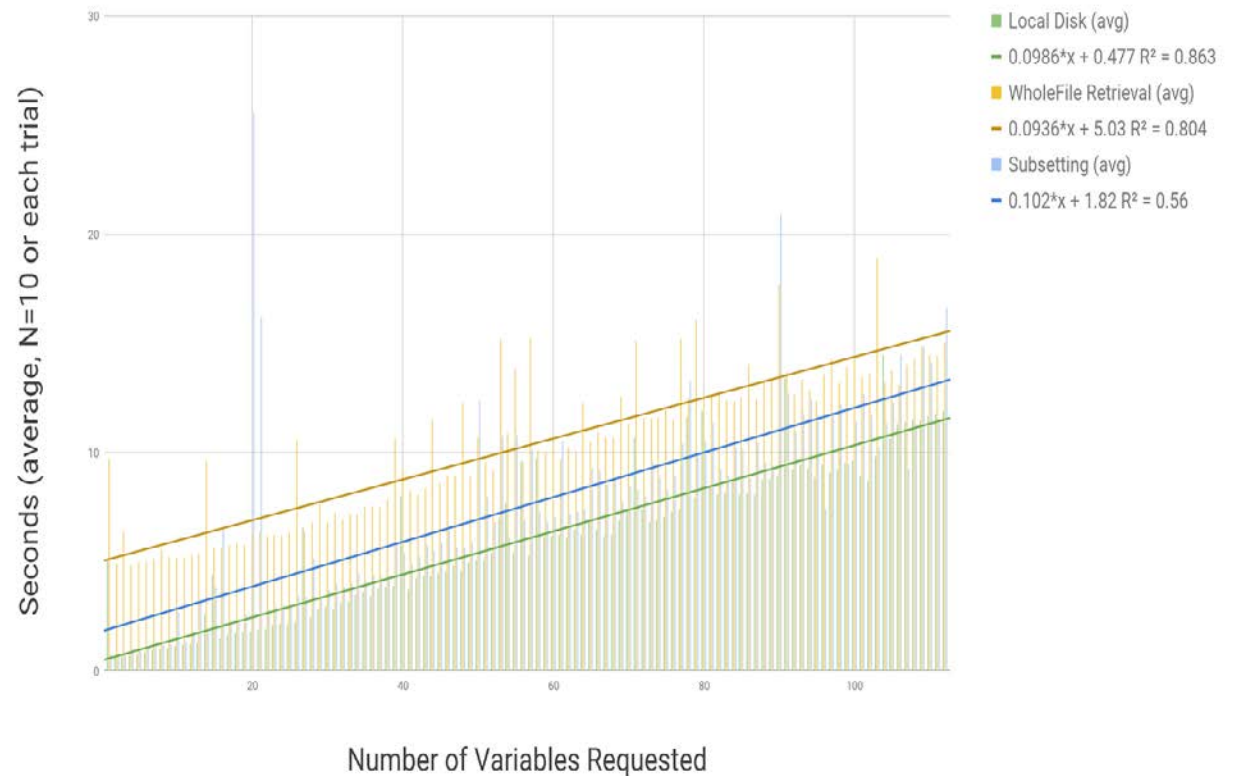
# Performance After Optimizations

After optimization the subsetting algorithm performance exceeds the caching algorithm

Shown: Caching and subsetting (yellow and blue) and access when data are stored on spinning disk (green)

The Cross-over Point for the Subsetting and Caching Architectures

Response Time for the Spinning disk, Caching and Subsetting Architectures (Tested on ec2::m4.xl October 10, 2018)



# Conclusions

- Optimizing access to S3 can provide large enough performance differences to affect algorithm selection
- The complexity of these improvements is not trivial, so it will benefit users if these optimizations are packaged in a way they can use easily (e.g., a web API)
- These optimizations can be applied to 'legacy' data

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# Raytheon

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