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How specific is domain specificity: Does it extend across playing position?

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1 **Abstract**

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3 Objectives: The current study sought to examine the scope of domain specificity within a sport
4 expertise context through the examination of positional specificity effects in the sport of netball.

5 Design: Skilled goalers, centre court and defenders along with less skilled (novice) participants were
6 tested on a video-based decision making task.

7 Method: Skilled and less skilled netballers completed a video-based decision making task, comprising
8 scenarios from the three different positional areas in netball (goalers, centre court and defence).

9 Participants completed the scenarios from the playing position they were most familiar with, followed
10 by the remaining two positions in a counterbalanced order.

11 Results: Analysis of the goaler and defence scenarios revealed that the skilled goalers and centre court
12 players were significantly more accurate than the novice players, whilst the skilled defenders did not
13 differ to the other three groups (skilled goalers, skilled centre court and novice). For the centre court
14 scenarios the skilled centre court players and defenders were significantly more accurate than the
15 novice players, whilst the skilled goalers did not differ to any of the groups.

16 Conclusions: Limited evidence was shown to support the theory that decision making is specific to the
17 position being played with the goalers and the centre court players most accurate on the attack and
18 centre court scenarios respectively.

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20 Keywords: Decision making, expertise, transfer,

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1 **How specific is domain specificity: Does it extend across playing position?**

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Introduction

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Understanding expert performance in sport has typically focused on the domain (sport) specific skills possessed by experts relative to novices¹. While the qualities that separate performers of different skill levels are well established, less is known about the positional specificity of such attributes. Pyne, Gardner, Sheehan et al.² demonstrated physical performance differences across playing positions in Australian Rules Football. Ruckmen and key position players were heavier and taller but had slower sprint times compared to midfield players. When decision making skill is considered, Williams, Ward, Ward et al.³ found that while expert defensive soccer players were more accurate than their offensive counterparts this was independent of whether the scenario was of attack or defence, suggesting an absence of positional specificity effects. However, Catteeuw, Helsen, Gils et al.⁴ investigation of experienced soccer referees and assistant referees demonstrated role specificity effects for a foul detection and an offside judgement task. Collectively the limited evidence presented, particularly in relation to perceptual-cognitive skills, highlights the need for further investigation of the scope of domain specificity when considered in relation to positional roles.

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The development of a perceptual-cognitive skill, such as position specific decision making, raises a number of different theoretical and coaching/training philosophies⁵. Experts acquire their perceptual-cognitive knowledge through exposure to training and competition predominantly within their chosen sport. This is consistent with notions such as deliberate practice⁶, where the greater time an athlete spends deliberately practicing and competing within their sport, the greater their chance of improving performance over someone who spends less time engaging in the sport. A key outcome predicted of engagement in such practice is that the underlying memory representation is specific and consequently not easily transferred from one domain to another⁷. Such a position is also consistent with Raab's⁵ Situation Model of Anticipated Response consequences of Tactical training (SMART)

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1 that predicts that decision making skill is based on recognition of specific situations where responses
2 are mapped to a given game situation (e.g., specific attack-defence structure in basketball⁸).

3 An alternative perspective emerges from the Teaching Games for Understanding (TGFU)
4 coaching approach that suggests perceptual-cognitive expertise is not domain specific but more
5 transferable⁹. This commonly prescribed coaching model suggests tactical decision making skills can
6 be developed such that they transfer between conceptually similar sports suggesting that such skills are
7 domain general. The limited empirical evaluation of this prediction has demonstrated tentative
8 support for the transfer of tactical knowledge and ensuing decision making skill for conceptually
9 similar sports^{10, 11}. Further, while not a direct test of the TGFU approach, Abernethy, Baker and Côté¹²
10 demonstrated that participation in other sports is not necessarily detrimental to expert performance and
11 may in some cases result in transfer back to the athletes chosen sport. Expert netball, basketball, and
12 field hockey players demonstrated selective transfer of pattern recall skills to a level superior to that of
13 experienced non-experts in all three sports. In particular, expert participants were able to recall a
14 higher percentage of defensive players which seemed to be a key contributor to this effect. Smeeton,
15 Ward and Williams¹³ produced similar findings in a pattern recognition task for skilled field hockey,
16 soccer and volleyball players although skilled volleyball players were unable to transfer their
17 volleyball perceptual-cognitive skill to the recognition of previously viewed patterns of play from
18 soccer and field hockey.

19 Consequently, examining position specific decision making skills is of interest to scientists
20 and coaches alike and provides an ideal vehicle through which to further explore both theoretical and
21 practical issues related to the concept of domain specificity and in turn our understanding of sport
22 expertise. If position specificity effects are demonstrated it highlights that much of the existing
23 expertise literature may have under-estimated the expert's advantage through presentation of stimuli
24 that is domain general rather than position specific. While it is reasonable to presume that a player
25 who has spent the majority of their sporting life training and playing in one positional area may not be
26 able to transfer their skills into another position, the generalisability of this prediction is of interest to
27 coaches looking to maximise the performance of their team through changing the positional roles of

1 their team members, and equally to scientists interested in the issue of transfer. Alternatively, if
2 position specificity effects are not found, this may provide some support for developmental
3 approaches, such as TGFU, which emphasise transfer of decision making concepts across positions
4 and sports⁹.

5 The current study examined positional specificity effects within the sport of netball. Netball is
6 a relatively unique sport because players are zoned in the areas into which they can move (goaler,
7 centre court and defence). Thus if specificity effects do occur, they would be expected in a sport such
8 as netball as players typically only play within one region of the court and do so from a relatively early
9 stage of their career. Skilled and novice netballers completed a video-based decision making task that
10 presented scenarios they would commonly experience in their own position as well as the other
11 remaining playing areas (goaler, centre court and defence). It was hypothesised, in line with previous
12 research, that the skilled players would have greater decision making accuracy than the novice
13 participants due to their greater netball specific experiences¹⁴. Additionally, it was hypothesised that
14 the skilled athletes would demonstrate a position specificity bias and consequently be most accurate on
15 the scenarios from which they are most familiar with, namely their own positional area due to the
16 development of specific memory representations for the task⁷, whereas the novice participants would
17 show no positional biases due to their limited netball experience.

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19

Methods

20 Forty-four skilled and novice female netballers were recruited for participation in the current
21 study with appropriate ethical approval granted from the Australian Institute of Sport and University
22 of South Australia ethics committees. Skilled netballers were members of the Australian open-age
23 squad and members of the Australian 17-and-under age talent identification squad ($n = 28$) (mean age
24 20.5 ± 4.4 years) and with an average of 13.8 ± 4.3 years playing experience. Six participants were
25 classified as centre court players and had been playing in this positional area for an average of $14.4 \pm$
26 4.0 years. Twelve participants were classified as defenders and had been playing this positional area
27 for an average of 13.4 ± 3.4 years. Ten participants were classified as goalers and they had been

1 playing in this positional area for an average of 13.9 ± 5.7 years. Prior to specialising in their current
2 positions, the skilled participants had spent the following time (years) in other positions: centre court
3 ($M = 6.5 \pm 1.7$ years); defenders ($M = 3.0 \pm 2.3$ years); and goalers ($M = 4.6 \pm 1.8$ years). Novice
4 participants ($n = 16$) were recruited from local community social sport competitions and were required
5 to have no more than five years regional netball representative playing experience, however they were
6 able to have an unlimited number of years playing in social competitions (mean age 25.3 ± 2.6 years;
7 6.1 ± 5.2 years playing experience). The novice players were randomly allocated to one of the three
8 playing positions as none had specific experience in any one positional area.

9 Skilled experienced female netballers not involved in the study were filmed acting out
10 scenarios reflecting commonly occurring patterns of play in netball. The skilled participants may have
11 known some of the actors; however they were not familiar with their playing style or background.
12 The scenarios were filmed using a video camera (Sony Digital HDR-FX1E) placed 1.5 m above the
13 ground to simulate the perspective a player would experience in a game. Each clip was edited in
14 consultation with an expert coach (Australian national coach) so that when footage of the clip was
15 occluded, the player in possession of the ball had two available passing options. We did not afford
16 goalers the option of shooting as no scenarios were occluded when a goaler was in possession of the
17 ball inside the goal circle (however, a number of the clips comprised throw-in situations taken from
18 inside the goal circle). We did not want a player's goal shooting ability and/or confidence (or lack of)
19 to influence the decision made. The opportunity to score (if available) may have provided a
20 disadvantage to the centre court players and defenders who may not be able to perform a shot on goal
21 and thus would have selected the incorrect pass option.

22 In netball, the rules restrict the areas into which players can move, and as a result there are
23 three main positional groups according to their location on the court; *goalers*, *centre court* and
24 *defenders*. Scenarios were designed for each positional group. In total, 32 clips were chosen for each
25 of the positional groups. To enable a view that is most representative of the view a player would have
26 on court when in an attacking position, scenarios for the three playing positions were filmed from
27 different positions. The *defence* scenarios were filmed from a position 2 m behind the baseline

1 directly in line with the goal post. The camera position for the *centre court* scenarios was 5 m behind
2 and directly in line with the centre circle of the netball court, and the position for the *goalers's*
3 scenarios was located in the centre circle (see Figure 1). Following filming, the scenarios were edited
4 so that the duration of each clip was between 5-10 s, and concluded at a point where one player was in
5 possession of the ball.

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Insert Figure 1 about here

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11 Participants completed the scenarios from each of the three playing areas (goalers, centre court
12 and defence) completing the situations from their own playing area first, and then the remaining two
13 positional areas were presented in a counterbalanced order across participants. No presentation order
14 effects were observed ($F(2,82) = 0.52, p = .60, \eta p^2 = .01$). Clips were projected (InFocus LP850, OR,
15 USA) onto a wall (2.10 m wide x 1.15 m high) with participants seated 3.5 m away. Participants were
16 required to imagine that they were the player in possession of the ball at the conclusion of each clip,
17 and to write down which player they would pass the ball to within three seconds of the vision
18 occluding (netballers must pass the ball within three seconds of receiving). Four practice trials were
19 completed prior to the beginning of each set of test trials. Thirty-two test trials were undertaken for
20 each of the three playing areas for a total of 96 test clips. Participants were provided with a one
21 minute break after the first sixteen trials for each set of scenarios and a two minute break between each
22 playing area set.

23 The percentage of correct responses was calculated individually for each of the three
24 positional area clip sets. Percent response accuracy was analysed using a 4 (Group; skilled goaler,
25 skilled centre court, skilled defender, novice) x 3 (Scenario type; goaler, centre court, defence)
26 multiple analysis of variance (MANOVA). To follow up significant MANOVA main effects, separate
27 univariate ANOVAs were conducted as required. Pillai's Trace (V) statistic was used to interpret the

1 MANOVA with partial eta squared (ηp^2) values reported as a measure of effect size. Alpha was set at
2 $p < 0.05$ for all statistical analyses unless otherwise stated.

3

4

Results

5 The overall MANOVA ($F(9,120) = 4.04, p < 0.01, \eta p^2 = .23$) revealed significant differences
6 between group and scenario type. To follow-up the between group differences, separate univariate
7 ANOVAs revealed that the response accuracy differed across each scenario type (goaler, $F(3,40) =$
8 $5.28, p < 0.01, \eta p^2 = .28$; centre court, $F(3,40) = 6.51, p < 0.01, \eta p^2 = .32$; defence, $F(3,40) = 5.99, p <$
9 $0.01, \eta p^2 = .31$; see Figure 2). Post hoc testing revealed that for the goaler and defence scenarios, the
10 skilled goalers and centre court players were significantly more accurate than the novice players
11 (skilled goalers $p < 0.01$ in both the goaler and defence scenarios, skilled centre court $p < 0.05$ in both
12 the goaler and defence scenarios), whilst the skilled defenders did not differ to the other three groups
13 ($p > 0.05$). For the centre court scenarios the skilled centre court players and defenders were
14 significantly more accurate than the novice players (skilled centre court $p < .01$, skilled defenders $p <$
15 0.05), whilst the skilled goalers did not differ to any of the groups ($p > 0.05$).

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Insert Figure 2 about here

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21 Additional post hoc testing revealed that overall the skilled goalers and centre court players
22 were significantly more accurate than the novice players ($F(3,43) = 9.77, p < 0.01$) (see Figure 3).
23 Overall, irrespective of skill, the centre court scenarios ($M = 70.86 \pm 9.91\%$) were answered more
24 accurately than the goaler ($t(43) = -2.80, p < 0.01$) ($M = 66.03 \pm 9.66\%$) and defence ($t(43) = 2.82, p <$
25 0.01) ($M = 66.41 \pm 8.37\%$) scenarios.

1 Post hoc power calculations revealed a power (beta) value of $\beta = 0.01$ based upon a sample
2 size of 44, an alpha value of 0.05 and a partial eta squared value of .23 (equating to a Cohen's d value
3 of .80¹⁵).

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9 Discussion

10 To assess the effect of playing position on decision making accuracy, skilled and novice
11 netballers were tested on decision making scenarios from the three playing areas in netball (goaler,
12 centre court and defence). We predicted that a typical perceptual-cognitive expertise effect would be
13 apparent, whereby the skilled players would perform in a superior fashion to the novice players.
14 Further, we predicted that this would be accompanied by a position specific effect where the decision
15 making performance of the skilled players would be highest for situations from their own positional
16 area. That is, the goalers would perform best on goaler scenarios, the centre court players on centre
17 court scenarios, and defenders on defensive scenarios due to each playing group's development of
18 specific memory representations unique to their playing role consistent with a domain specificity view
19 of expertise^{5,7}.

20 While the predicted expertise effect was found, there was limited evidence to support position
21 specific decision making effects for the skilled players. Consistent with previous expertise research,
22 the skilled participants were, for the most part, superior to the novice group in decision making
23 accuracy^{14,16,17}. This superior performance of the skilled participants may be attributed to a number of
24 factors, including, but not limited to; developing stronger association and retrieval structures in their
25 long term memory through prolonged domain specific practice^{5,7,8}.

26 Centre court scenarios were answered most accurately irrespective of skill level indicating
27 these may have been easier to answer correctly than the goaler and defence clips. The centre court

1 scenarios included a number of centre passes, which in netball are generally well practiced and most
2 teams possess a number of structured plays. As a result, players were able to make a more accurate
3 judgement than when the scenarios were extracted from the general flow of play. Another reason may
4 be that the centre court scenarios are also central to the goaler and defence clips. That is, they occur in
5 the middle of the court where both defenders and goalers are also required to make decisions, in
6 addition to their respective ends. These two playing groups (goalers and defenders) may therefore be
7 able to transfer their knowledge into a neutral position where they have some experience, as opposed
8 to the other end of the court where they have limited experience.

9 The absence of any position specific effects are in contrast to Williams et al.³ who found
10 skilled defensive soccer players were more accurate at anticipating a player's action than skilled
11 attackers and novices irrespective of the scenario type. As the task employed by Williams et al.³ was
12 anticipatory in nature they concluded their findings may be due to the defensive players engaging in
13 anticipatory tasks continuously throughout a match to read opponents intentions and put themselves in
14 the best position for a successful challenge or interception. However, they reasoned this may be less
15 important for offensive players whose goal is typically trying to read the play to set up the best
16 attacking options for the team. All players in netball play a role in attacking and defending, however
17 the priorities change according to position or region of the court. As a result, experienced defenders,
18 even though they may have fewer attacking opportunities than the centre court players and goalers,
19 they may have been exposed to enough opportunities to engage in relevant decision making activities
20 and thus develop appropriate cognitive strategies, even though their main focus is defensive in nature.

21 Interestingly, although not significant, the skilled defenders performed more poorly than the
22 skilled goalers and centre court players. The task in the current study (offensive decision making)
23 may have provided the goalers and centre court players an advantage over defenders as they engage in
24 more offensive decision making during matches. A key responsibility of a defender is to intercept
25 opposition passes which requires a sound reading of the play as it unfolds toward the defender.
26 However, the current task, while presenting the defenders with scenarios from their end of the court,

1 were attacking pass options rather than off-the-ball interception tasks and so inadvertently may have
2 reduced the expert advantage for the defensive group.

3 The encoding specificity hypothesis states that “what is stored is determined by what is
4 perceived and how it is encoded, and what is stored determines what retrieval cues are effective in
5 providing access to what is stored”¹² (p.353). Catteeuw et al.⁷ demonstrated that soccer officials were
6 most accurate on the tasks they were most familiar with (referees on the foul detection task and
7 assistant referees on the offside decision making task) indicating a difference in the encoding and
8 retrieval of information between the officials for the different tasks. The current study employed a
9 decision making task, something which all netballers experience each match and most training
10 sessions, albeit some players to a greater extent than others. Our results indicated that skilled players
11 were able to transfer the knowledge they have gained from within their highly specialised playing
12 position to a less familiar positional court area due to similar encoding and retrieval processes,
13 although in some cases they were not able perform at quite the same level of performance as the
14 players who were most familiar with that playing area. The encoding processes between positions
15 may be similar as indicated by the experienced player’s ability, particularly the centre court players,
16 who were able to transfer their decision making skills across all three positional scenarios (see Figure
17 2). The influence of previous exposure to other positions cannot be discounted. As reported, each
18 positional group had some playing experience in other positions. In fact if position specificity was to
19 emerge it would have been expected that the defending players would have been the positional group
20 most likely to display the effect as they had spent less time playing in other positions relative to
21 centre-court and attacking players. Further exploration of this concept with more tightly controlled
22 sampling of the positional experiences of the participants is considered a logical direction for future
23 research.

24 **Conclusion**

25 The current study has shown limited support to the theory that decision making skill may be
26 domain specific to a playing position. Skilled goalers and centre court players were more accurate on
27 the scenarios for which they were most familiar compared to the other playing positions (albeit not

1 significantly better), but this trend was unable to be extended to the skilled defensive players. Further
2 research into the effect of playing position on decision making accuracy should examine other
3 component processes such as gaze behaviour and attempt to shift this work from the laboratory to the
4 field.

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Practical Implications

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- Decision making is a key discriminator between skilled and lesser skilled performers and consequently should be a key element in skill training programs.

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- Coaches can expect a player's perceptual-cognitive skills to be transferable if moved from one positional area to another.

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- Position specificity in netball may be more likely to emerge in perceptual-motor skills such as pass interception skill than perceptual-cognitive skills such as offensive decision making.

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16

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Figure Legends

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3 Figure 1. Field set-up of scenario filming

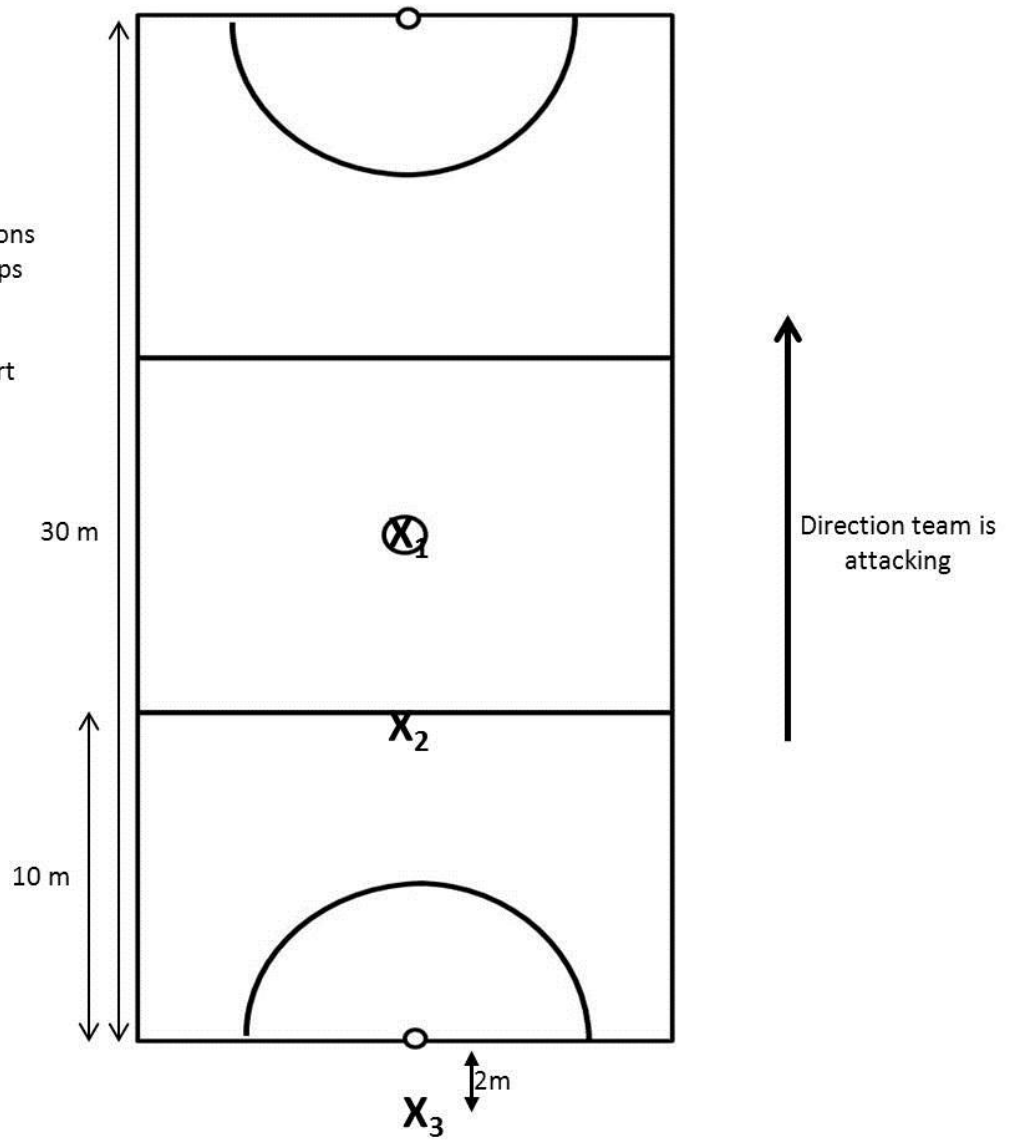
4 Figure 2. Effect of group on response accuracy for scenario type.

5 Figure 3. Effect of group on response accuracy.

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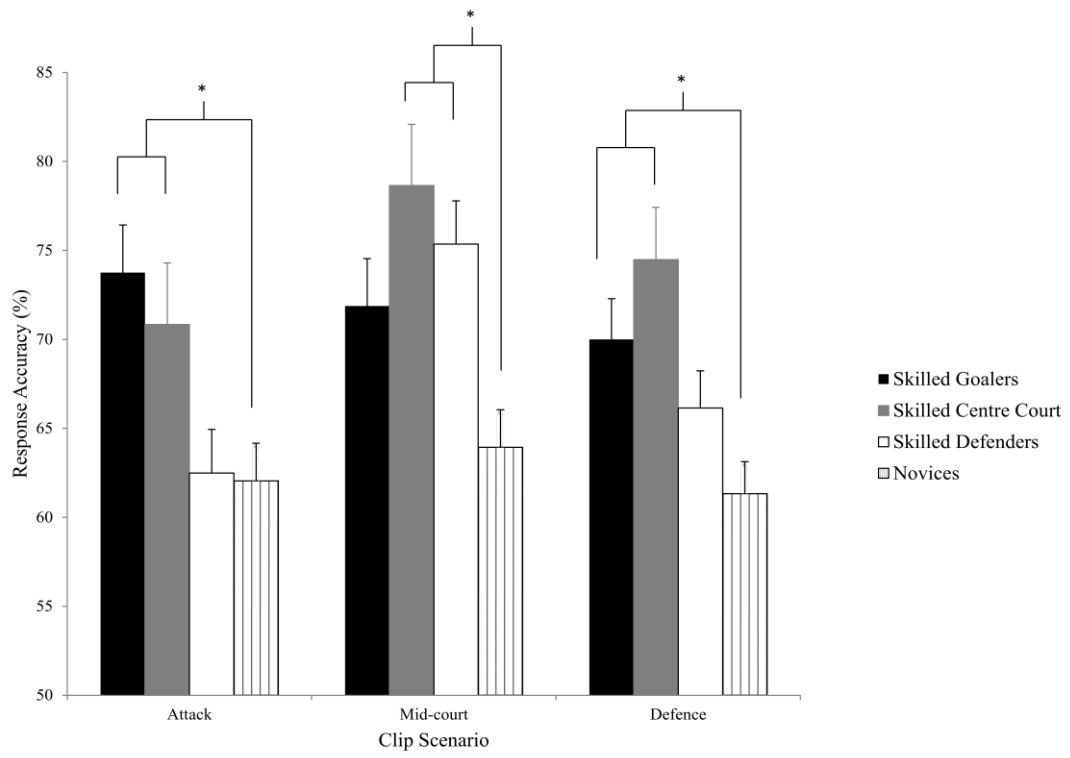
Camera positions
for filming clips

X_1 – goalers
 X_1 – centre court
 X_1 – defence



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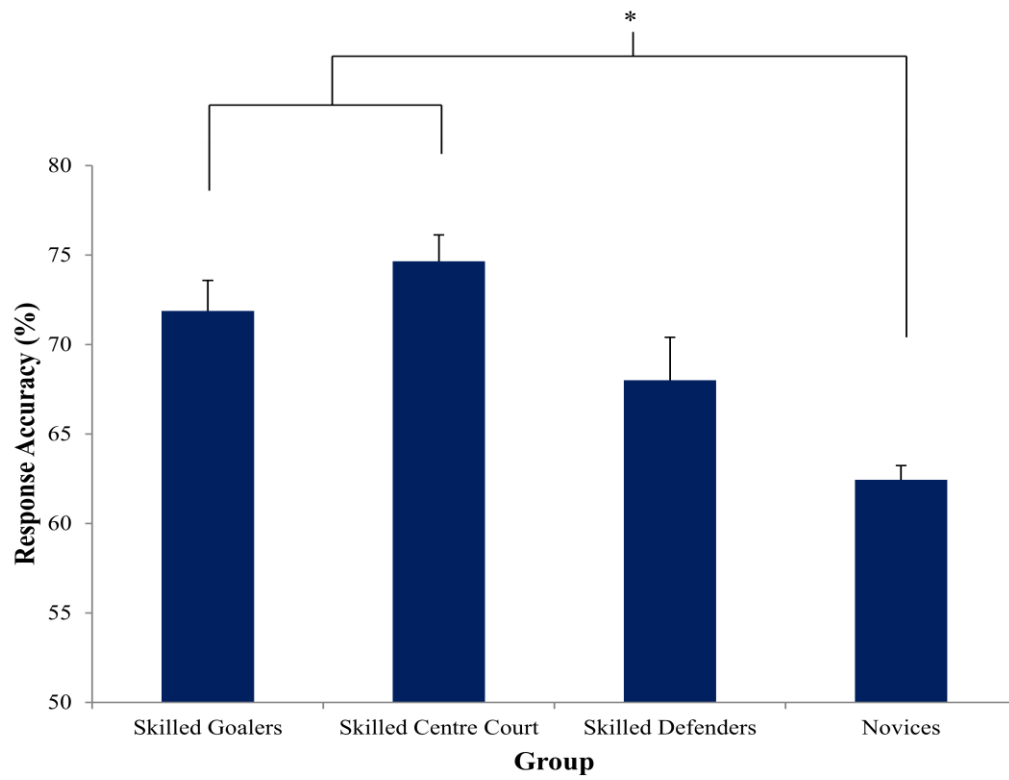
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2 * $p < .05$. Error bars are representative of the standard error.

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2 * $p < .01$. Error bars are representative of the standard error.