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Abstract	<p>This paper presents an alternative control method based on a new unknown input observer (UIO) for servo motor systems with unknown time-varying nonlinear dynamics and disturbances. By defining auxiliary filtered variables, an invariant manifold is derived and used to design the estimation of unknown dynamics. The new observer has only one scalar to be set, and thus can be easily incorporated into the control design to achieve precise output tracking. The convergence of the proposed estimator is compared with other three well-known schemes. Comparative simulation results show the satisfactory estimation and control performance.</p>	
Keywords (separated by '-')	Servo motion control - Unknown input observer - Nonlinear systems - Disturbance observer	



# Nonlinear Servo Motion Control Based on Unknown Input Observer

Ligang Wang, Yunpeng Li, Jing Na, Guanbin Gao and Qiang Chen

**Abstract** This paper presents an alternative control method based on a new unknown input observer (UIO) for servo motor systems with unknown time-varying nonlinear dynamics and disturbances. By defining auxiliary filtered variables, an invariant manifold is derived and used to design the estimation of unknown dynamics. The new observer has only one scalar to be set, and thus can be easily incorporated into the control design to achieve precise output tracking. The convergence of the proposed estimator is compared with other three well-known schemes. Comparative simulation results show the satisfactory estimation and control performance.

**Keywords** Servo motion control • Unknown input observer • Nonlinear systems • Disturbance observer

## 1 Introduction

Servo motors are a kind of widely used driving motors in the industry applications [1]. To achieve high precision motion control of such mechanisms, it is essential to derive accurate model of the whole systems. However, this is not a trivial task. In practical applications, the uncertainties that degrade the motion control performance include both internal and external disturbances such as friction, load, torque, and also modeling error. To handle such uncertainties and disturbances, there are two widely used approaches: adaptive control and disturbance observer. In the adaptive control framework, e.g., [2, 3], an important assumption is that the unknown

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dynamics should be strictly reformulated as a linearly parameterized form. To relax this assumption, some functional approximators, e.g., neural network, fuzzy system, were further incorporated into the control synthesis of nonlinear servo motion mechanisms [4–6]. However, the function approximation is only valid for continuous functions in a compact set, and only semi-global stability can be proved.

In the past decades, disturbance observer (DOB) [7, 8] was also proposed, where the disturbances and modeling uncertainties are lumped as a time-varying disturbance, which is estimated using an observer. The traditional design methods of DOB are based on frequency domain techniques so that it cannot be extended to nonlinear systems [9]. In [7], a two-stage design procedure to improve disturbance attenuation ability of linear/nonlinear controllers is proposed. The DOB-based control can compensate the unparameterizable uncertainties, and has a simplified structure. In generic nonlinear DOB design, an observer has a similar structure to original system and there are several parameters to be set. In our recent work [10], we proposed a simply yet effective UIO to address the engine torque estimation. The convergence and robustness are also rigorously analyzed.

The aim of this paper is to exploit the idea of UIO proposed in [10] for the precision motion control of nonlinear servo systems with disturbances. First, we present the design of UIO based on available system variables to design the disturbance estimators. We also compare the estimation response of the proposed UIO to other three estimators, e.g., extended state observer (ESO) [11, 12], nonlinear disturbance observer (NDO) [13], and sliding model observer [14]. The proposed UIO is incorporated into the control design to alleviate the effects of these unknown dynamics, e.g., friction and disturbance. Comparative simulations are included to show the satisfactory control performance.

## 2 Problem Formulation

In this paper, the following servo motion system driven by a linear DC motor as [15] will be considered as follows:

$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = (ax_1 + u - f_f - f_r - f_l) / b \end{cases} \quad (1)$$

where  $u$  is the control voltage,  $x_1$ ,  $x_2$  are the motor rotation position and speed;  $f_f$  is the friction force,  $f_r$  is the ripple force, and  $f_l$  is the applied load force. The parameters  $a$ ,  $b$  denote the effect of mechanical and electrical dynamics, whose nominal values are available for most physical systems.

The objective of this paper is to introduce an alternative control scheme for system (1) in the presence of unknown dynamics  $f_f$ ,  $f_r$ ,  $f_l$ . In particular, the UIO proposed in [10] is modified to estimate and then compensate these unknown forces, which leads to a simple but efficient two-step control design procedure.

### 3 Disturbance Observer Design

We first consider the estimation of the unknown dynamics using the unknown input observer. Thus, we rewrite the second equation of the system (1) as

$$\dot{x}_2 = [ax_2 + u - F(x_1, x_2)] / b \quad (2)$$

where  $F(x_1, x_2) = f_f + f_r + f_l$  is the lumped unknown dynamics.

This section first presents theoretical developments of a new input observer to estimate the unknown dynamics. Without loss of generality, we assume the derivative of  $F(x_1, x_2)$  is bounded, i.e.,  $\sup_{t \geq 0} |\dot{F}(x_1, x_2)| \leq \hbar$  holds for a constant  $\hbar > 0$ .

#### A. Unknown Input Observer Design

We define the filtered variables  $x_{2f}$ ,  $u_f$  of  $x_2$ ,  $u$  as

$$\begin{cases} k\dot{x}_{2f} + x_{2f} = x_2, & x_{2f}(0) = 0 \\ k\dot{u}_f + u_f = u, & u_f(0) = 0 \end{cases} \quad (3)$$

where  $k > 0$  is a filter parameter.

An ideal invariant manifold [16] will be used to inspire the design of UIO.

**Lemma 1** [10] Consider system (2) and filter operation (3), the variable

$$\beta = (x_2 - x_{2f}) / k - (ax_{2f} + u_f - F) / b \quad (4)$$

is ultimately bounded for any finite  $k > 0$ , and

$$\lim_{k \rightarrow 0} [\lim_{t \rightarrow \infty} \{(x_2 - x_{2f}) / k - (ax_{2f} + u_f - F) / b\}] = 0,$$

*Proof* We refer to [10] for a similar proof.  $\diamond$

The above ideal invariant manifold provides a mapping from the filtered variables  $x_{2f}$ ,  $u_f$  to the unknown dynamics  $F$ . Thus, it can be used to design an estimator for  $F$  without knowing any information of  $\dot{x}_2$ . Based on the invariant manifold, a feasible estimator of  $F(x_1, x_2)$  is given by

$$\hat{F} = ax_{2f} + u_f - b(x_2 - x_{2f}) / k \quad (5)$$

Clearly, only the filter constant  $k > 0$  should be selected by the designer.

The convergence property of the proposed observer can be summarized as

**Theorem 1** For system (2) with unknown input observer (5), the estimation error  $e_F = F - \hat{F}$  is bounded by  $|e_F(t)| \leq \sqrt{e_F^2(0)e^{-t/k} + k^2 \hbar^2}$  and thus  $F \rightarrow \hat{F}$  holds for  $k \rightarrow 0$  or  $\hbar \rightarrow 0$ .

*Proof* We apply a low-pass filter  $(\cdot)_f = [\cdot] / (ks + 1)$  on both sides of (2), so that

$$\frac{s}{ks + 1} [x_2] = \frac{a}{b} \cdot \frac{1}{ks + 1} [x_2] + \frac{1}{b} \cdot \frac{1}{ks + 1} [u] - \frac{1}{b} \cdot \frac{1}{ks + 1} [F] \quad (6)$$

We consider (6) together with the first equation of (3) and have

$$\dot{x}_{2f} = \frac{x_2 - x_{2f}}{k} = \frac{ax_{2f} + u_f - F_f}{b} \quad (7)$$

where  $F_f$  is the filtered version of  $F$  given by  $k\dot{F}_f + F_f = F$ . Then it follows from (5) and (7) that  $\hat{F} = F_f$ , that is, the estimator gives the filtered version of the unknown dynamics. In this case, we can prove that the estimation error can be small using sufficiently small  $k$ . For this purpose, we derive the estimation error as

$$e_F = F - \hat{F} = \left(1 - \frac{1}{ks + 1}\right) F = \frac{ks}{ks + 1} [F] \quad (8)$$

To facilitate the convergence proof, we further represent the estimation error (8) in the time-domain as

$$\dot{e}_F = \dot{F} - \dot{\hat{F}} = \dot{F} - \frac{1}{k} (F - F_f) = -\frac{1}{k} e_F + \dot{F} \quad (9)$$

Select a Lyapunov function as  $V = \frac{1}{2} e_F^2$ , then its derivative can be given as

$$\dot{V} = e_F \dot{e}_F = -\frac{1}{k} e_F^2 + e_F \dot{F} \leq -\frac{1}{k} V + \frac{k}{2} \dot{F}^2 \quad (10)$$

We can calculate the solution of (10) as  $V(t) \leq e^{-t/k} V(0) + k^2 \dot{F}^2 / 2$ , so  $|e_F(t)| \leq \sqrt{e_F^2(0) e^{-t/k} + k^2 \dot{F}^2}$ . In this case, one can verify that  $e_F(t) \rightarrow 0$  for  $k \rightarrow 0$  and/or  $\dot{F} \rightarrow 0$ .  $\diamond$

## B. Comparison to different disturbance estimation methods

In this subsection, we will compare the proposed UIO with other three estimators for system (2) to show their convergence and implementation.

### B.1: Extended state observer (ESO)

ESO was initially proposed by Han in [11, 12], and has gained many applications [1]. The basic idea of ESO is to regard the lumped disturbances as a new state variable of the system, which can be estimated via a high-gain observer. Considering  $F$  as an extended state as  $x_3 = F$ , then the Eq. (2) can be rearranged as

$$\begin{cases} \dot{x}_2 = (ax_2 + u - F) / b \\ \dot{x}_3 = c(t) \end{cases} \quad (11)$$

where  $c(t) = \dot{F}$  is assumed to be bounded. Thus we can design an ESO as

$$\begin{cases} \dot{z}_1 = -[z_2 - \beta_1(z_1 - x_2)] / b + u / b + ax_2 / b \\ \dot{z}_2 = -\beta_2(z_1 - x_2) \end{cases} \quad (12)$$

where  $\beta_1, \beta_2$  are the feedback gains in the observer,  $z_1$  is the estimation of  $x_2$  and  $z_2$  is the estimation of  $F$ . A feasible way to determine  $\beta_1, \beta_2$  can be given as  $s^2 + \beta_1 s + \beta_2 = (s + p)^2$ , where  $p > 0$ . As analyzed in [17], if  $\dot{F}$  is bounded, then  $z_1 \rightarrow x_2$  and  $z_2 \rightarrow F$  hold for  $p \rightarrow \infty$ . In this paper, to make a trade-off between the convergence and robustness, we set  $p = 1000$  in the simulations. The induced high-gain of ESO leads to a potential peaking phenomena as shown in [17], which may degrade the transient control response when the estimated state  $z_2$  is used.

### B.2: Nonlinear disturbance observer (NDO)

The authors of [13] provide a nonlinear disturbance observer to estimate the unknown disturbances. From system (2), we know  $F = -b\dot{x}_2 + ax_2 + u$ . Then we let  $L > 0$  as the observer gain, so that a *direct* DO with exponential convergence can be formulated as

$$\dot{\hat{F}} = -L\hat{F} + L(-b\dot{x}_2 + ax_2 + u) \quad (13)$$

However, the above DO requires *prior* knowledge of acceleration signal  $\dot{x}_2$ , which may not be available or measured in actual systems.

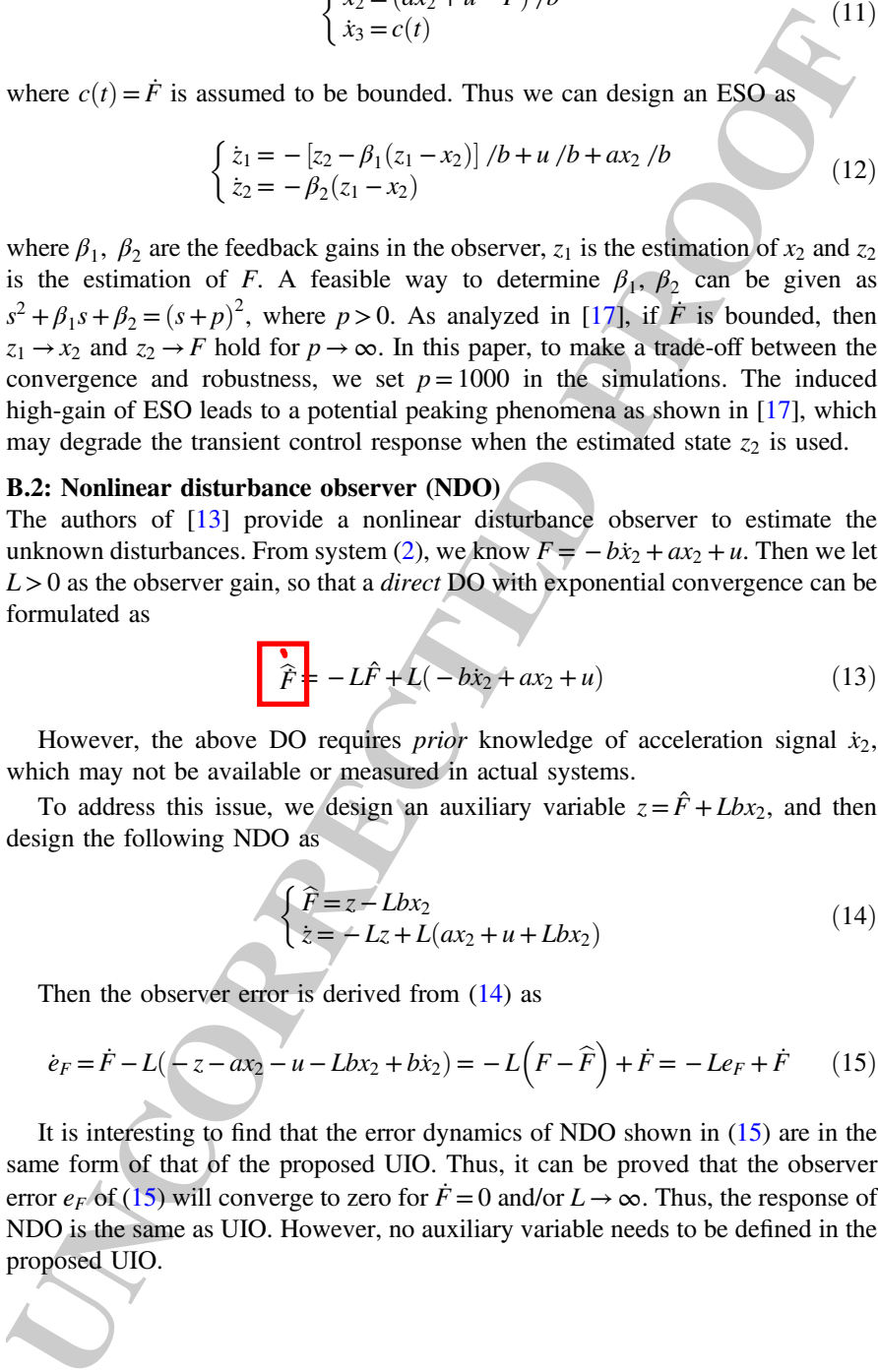
To address this issue, we design an auxiliary variable  $z = \hat{F} + Lbx_2$ , and then design the following NDO as

$$\begin{cases} \dot{\hat{F}} = z - Lbx_2 \\ \dot{z} = -Lz + L(ax_2 + u + Lbx_2) \end{cases} \quad (14)$$

Then the observer error is derived from (14) as

$$\dot{e}_F = \dot{F} - L(-z - ax_2 - u - Lbx_2 + b\dot{x}_2) = -L(F - \hat{F}) + \dot{F} = -Le_F + \dot{F} \quad (15)$$

It is interesting to find that the error dynamics of NDO shown in (15) are in the same form of that of the proposed UIO. Thus, it can be proved that the observer error  $e_F$  of (15) will converge to zero for  $\dot{F} = 0$  and/or  $L \rightarrow \infty$ . Thus, the response of NDO is the same as UIO. However, no auxiliary variable needs to be defined in the proposed UIO.





### B.3: Sliding mode observer (SMO)

We assume the disturbance  $F(t)$  is bounded, i.e.,  $|F(t)| \leq \lambda(t)$  holds for  $\lambda(t) > 0$ . Then, we can define the following sliding mode observer

$$\dot{\hat{x}}_2 = \frac{1}{b} [ax_2 + u - \sigma \text{sign}(x_2 - \hat{x}_2)] \quad (16)$$

with a small positive constant  $\sigma > \lambda(t)$ .

Then the observer output error between (2) and (16) can be obtained as  $e_f = x_2 - \hat{x}_2$ , so that its derivative is

$$b\dot{e}_f = -F + \sigma \text{sign}(e_f) \quad (17)$$

Based on the sliding mode theory and the equivalent control method [14], we know that  $e_f$  will reach the sliding mode surface  $e_f = 0$  in finite time, and thus  $F = (\lambda + \sigma)\text{sign}(e_f)$  for any bounded disturbance  $F$ . However, a well-recognized issue in the sliding model observer is the chattering due to the signum function. To reduce the chattering, a low-pass filter is adopted to give the following estimator:

$$\hat{F} = \frac{1}{ks + 1} [\sigma \text{sign}(e_f)] \quad (18)$$

In this case, we can verify the estimator error of (18) is the same as (8). Consequently, the steady-state convergence response of the sliding mode observer (16) is comparable to those of UIO and NDO. However, the estimated dynamics may not be smooth although the high-frequency switching can be reduced by introducing the low-pass filter in (18). This will be further shown in simulations. Moreover, the upper bound  $\lambda(t)$  of the unknown dynamics  $F(t)$  should be known in the sliding mode observer design to determine the constant  $\sigma$ .

## 4 Control Design with Disturbance Observer

In this section, we will incorporate the proposed UIO into the control design for (1) to achieve output tracking for a given command  $x_{1d}$ . System (1) with the estimator (5) can be given as

$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = \frac{1}{b} [ax_2 + u - \hat{F}(x_1, x_2) - e_f] \end{cases} \quad (19)$$

We define an auxiliary variable defined as

$$p = \dot{e} + k_2 e \quad (20)$$

where  $e$  is the tracking error as  $e = x_1 - x_{1d}$ , and  $k_2$  is a positive constant.

Then we get the derivative of  $p$  as

$$\dot{p} = \ddot{e} + k_2 \dot{e} = [ax_2 + u - \widehat{F}(x_1, x_2) - e_F] / b - \ddot{x}_{1d} + k_2 \dot{e} \quad (21)$$

The controller can be designed as

$$u = -k_1 p + \widehat{F} - ax_2 - b(k_2 \dot{e} - \ddot{x}_{1d}) \quad (22)$$

where  $k_1 > 0$  is the feedback gain.

Then the following theorem summarizes the main results of this paper:

**Theorem 3** For the motor system (1), the controller (22) with the estimator (5) is designed. Then, for any unknown dynamics  $F$ , the estimation error  $e_F$  and the tracking error  $e$  will converge to a small compact set around zero, whose size depends on the bound  $\sup_{t \geq 0} |\dot{F}| \leq \hbar$ .

*Proof* Substituting (22) into (21), we have the tracking control error as

$$\dot{p} = \frac{1}{b} (-k_1 p - e_F) \quad (23)$$

Select a Lyapunov function as  $V = \frac{1}{2} b p^2 + \frac{1}{2} e_F^2$ , so that its time derivative can be calculated along as

$$\dot{V} = b p \dot{p} + e_F \dot{e}_F = -k_1 p^2 - p e_F - \frac{1}{k} e_F^2 + e_F \dot{F} \leq -\alpha V + \frac{\eta}{2} \hbar^2 \quad (24)$$

where  $\alpha = \min \{2(k_1 - \eta/2)/b, 2(1/k - 1/\eta)\}$  is positive for  $k_1 > \eta/2 > k/2$ ,  $k > 0$ . Thus, we can obtain from (24) that  $V(t) \leq e^{-\alpha t} V(0) + \eta \hbar^2 / (2\alpha)$  holds and this implies that  $p$  and  $e_F$  will exponentially converge to a compact set defined by  $\Omega: = \{p, e_F \mid |p| \leq \sqrt{\eta \hbar^2 / \alpha b}, |e_F| \leq \sqrt{\eta \hbar^2 / \alpha}\}$ .  $\diamond$

## 5 Simulations

This section will present comparative simulation results to demonstrate the validity of the proposed method, and to compare the estimation response of the above mentioned four estimators for  $F$ . The parameters of model (1) can be found in [15],

247 which lead to the lumped parameters  $a = -123$ ,  $b = 0.69$ . Moreover, the ripple  
 248 force is given by

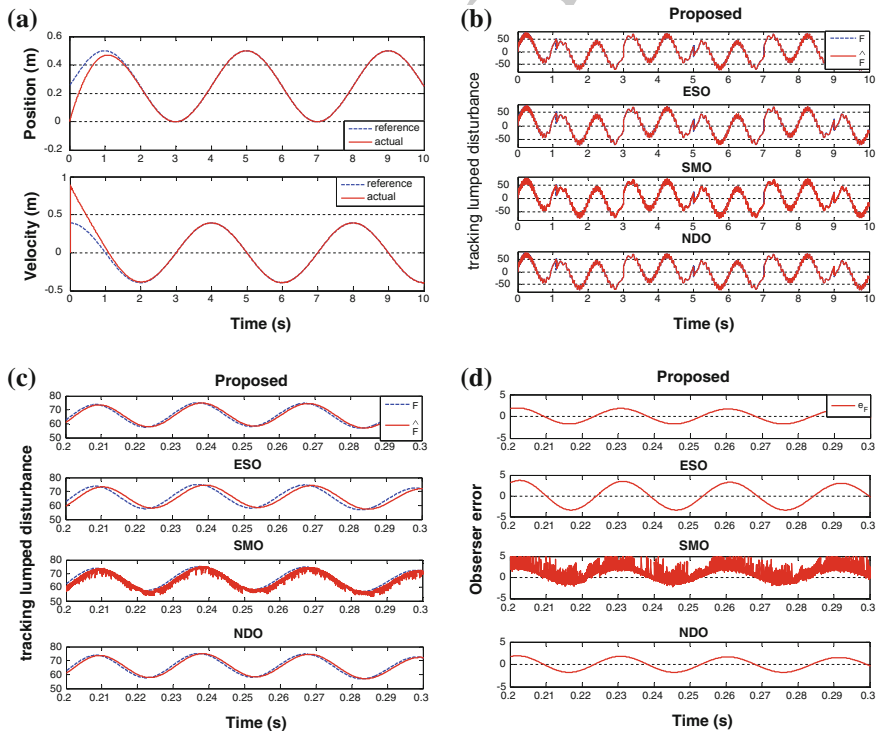
$$f_r = A_f \sin(2\pi x_1 / P + \varphi) \quad (25)$$

251 where  $\omega = 2\pi/P = 314$  and  $\varphi = 0.05\pi$ . The friction model is given as  
 252

$$f_f = \left[ f_c + (f_s - f_c) e^{-(x_2 / \dot{x}_s)^2} \right] \text{sign}(x_2) + Bx_2 \quad (26)$$

253  
 254 where  $f_s = 20$ ,  $f_c = 10$ ,  $\dot{x}_s = 0.1$ ,  $B = 10$  define the effects of the maximum static  
 255 friction, the coulomb friction the Stribeck effect and the viscous friction. Moreover,  
 256 the external load is given as  $f_l = 50 \sin(2\pi t)$ . In the control design, the filter  
 257 parameter is  $k = 0.001$ , and the feedback gains used in the controller are chosen as  
 258  $k_1 = 2$ ,  $k_2 = 500$ .  
 259

260 Figure 1a shows the tracking responses of the motor position and speed using  
 261 the presented control (22) with the proposed UIO. It is shown that fairly smooth and  
 262



**Fig. 1** Simulation results: **a** Tracking control response of the proposed control (22) with (5); **b** Estimation performance of UIO (5), ESO (12), NDO (14) and SMO (18); **c** The zoom-in plot of (b); **d** Estimator errors of UIO (5), ESO (12), NDO (14) and SMO (18)

263 satisfactory control performance can be obtained. The profiles of the estimated  
 264 disturbances are given in Fig. 1b, c. The first picture of Fig. 1b shows the esti-  
 265 mation response of  $F$  using the four estimators, and its zoom-in view of the esti-  
 266 mation between 0.2 and 0.3 s is shown in Fig. 1c. We can see the major trends of  
 267  $F$  can be accurately captured, although there is a small phase delay (about 0.001 s).  
 268 This phase delay comes from the introduced low-pass filter (3). It is noted that  
 269  $k$  should be chosen as a trade-off between the estimation performance and  
 270 robustness.

271 Moreover, we compare their estimation error responses in Fig. 1d. It can be  
 272 found that the performance of NDO is indeed very similar to that of UIO, which are  
 273 all better than that of ESO and SMO. In particular, the phase delay of NDO is  
 274 smaller than that of ESO. Moreover, the implementation of the proposed UIO is  
 275 simpler than that of ESO. On the other hand, as we stated in Sect. 3, SMO creates  
 276 oscillated estimation results. The estimation errors of all these four different esti-  
 277 mators shown in Fig. 1d further conform the above analysis.

## 278 6 Conclusion

279 In this paper, we propose a new nonlinear disturbance observer for servo mecha-  
 280 nisms by extending the principle of a recently proposed unknown input observer.  
 281 This new UIO has only one constant to be selected and a simpler structure, while its  
 282 convergence response is comparable to that of generic NDO, ESO and SMO. The  
 283 proposed estimator is incorporated into the feedback control design to achieve  
 284 precision motion control. The closed-loop system stability including the UIO can be  
 285 rigorously proved. Simulations are given to verify the theoretical analysis. The  
 286 results demonstrate that the proposed UIO can achieve a superior estimation  
 287 compared to ESO and SMO. Future work will focus on the robustness analysis for  
 288 the proposed UIO and other estimators.

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Please use the proof correction marks shown below for all alterations and corrections. If you wish to return your proof by fax you should ensure that all amendments are written clearly in dark ink and are made well within the page margins.

<i>Instruction to printer</i>	<i>Textual mark</i>	<i>Marginal mark</i>
Leave unchanged	... under matter to remain	Ⓟ
Insert in text the matter indicated in the margin	∧	New matter followed by ∧ or ∧ <sup>Ⓢ</sup>
Delete	/ through single character, rule or underline or ┌───┐ through all characters to be deleted	Ⓞ or Ⓞ <sup>Ⓢ</sup>
Substitute character or substitute part of one or more word(s)	/ through letter or ┌───┐ through characters	new character / or new characters /
Change to italics	— under matter to be changed	↵
Change to capitals	≡ under matter to be changed	≡
Change to small capitals	≡ under matter to be changed	≡
Change to bold type	~ under matter to be changed	~
Change to bold italic	≈ under matter to be changed	≈
Change to lower case	Encircle matter to be changed	≡
Change italic to upright type	(As above)	⊕
Change bold to non-bold type	(As above)	⊖
Insert 'superior' character	/ through character or ∧ where required	Υ or Υ under character e.g. Υ or Υ
Insert 'inferior' character	(As above)	∧ over character e.g. ∧
Insert full stop	(As above)	⊙
Insert comma	(As above)	,
Insert single quotation marks	(As above)	Ƴ or ƴ and/or Ƶ or ƶ
Insert double quotation marks	(As above)	ƴ or ƶ and/or Ƶ or ƶ
Insert hyphen	(As above)	⊥
Start new paragraph	┌	┌
No new paragraph	┐	┐
Transpose	└┘	└┘
Close up	linking ○ characters	⌒
Insert or substitute space between characters or words	/ through character or ∧ where required	⌞
Reduce space between characters or words		⌞