

## A decision rule based on goal programming and one-stage models for uncertain multi-criteria mixed decision making and games against nature

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**Abstract.** This paper is concerned with games against nature and multi-criteria decision making under uncertainty along with scenario planning. We focus on decision problems where a deterministic evaluation of criteria is not possible. The procedure we propose is based on weighted goal programming and may be applied when seeking a mixed strategy. A mixed strategy allows the decision maker to select and perform a weighted combination of several accessible alternatives. The new method takes into consideration the decision maker's preference structure (importance of particular goals) and nature (pessimistic, moderate or optimistic attitude towards a given problem). It is designed for one-shot decisions made under uncertainty with unknown probabilities (frequencies), i.e. for decision making under complete uncertainty or decision making under strategic uncertainty. The procedure refers to one-stage models, i.e. models considering combinations of scenarios and criteria (scenario-criterion pairs) as distinct meta-attributes, which means that the novel approach can be used in the case of totally independent payoff matrices for particular targets. The algorithm does not require any information about frequencies, which is especially desirable for new decision problems. It can be successfully applied by passive decision makers, as only criteria weights and the coefficient of optimism have to be declared.

**Keywords:** uncertainty, multi-criteria decision making, goal programming, games against nature, mixed strategies, one-stage models, one-shot decisions

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### 1. Introduction

This contribution relates to multiple-criteria decision making for cases where criteria evaluations are uncertain. This topic has been investigated by many researchers because usually real decision problems contain numerous conflicting criteria and a deterministic evaluation of criteria is often impossible. Possible models,

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methods and tools used to support uncertain multi-criteria decision making are described for instance in [12] (e.g. models with scenarios, models using probabilities or probability-like quantities, models with explicit risk measures, models with fuzzy numbers). The method proposed in the article is designed for one-shot decision problems and multi-criteria decision making with scenario planning. The procedure may be applied to totally new decision problems where the frequency of particular scenarios is not known. We assume that criteria payoff matrices are independent, which entails the opportunity to analyze the uncertain multi-criteria problem as a one-stage model. The new approach enables one to select an optimal mixed strategy. The procedure takes into account decision makers' objective preferences (criteria weights) and their attitude towards risk (coefficient of optimism). The algorithm includes a stage where a set of events with the biggest subjective chance of occurrence (separately for each payoff matrix) is suggested. The last step consists in formulating and solving the optimization problem.

The paper is organized as follows. Section 2 deals with the main features of multi-criteria DMU (decision making under uncertainty), scenario planning and 1-stage models. Section 3 presents a procedure that may be used as a tool in multi-criteria optimization under uncertainty for mixed strategy searching and 1-stage models. Section 4 provides a case study on the basis of the bi-criteria single-period newsvendor problem. Conclusions are gathered in the last Section. The paper is a continuation of several articles, where uncertain one-criterion procedures [16], [18], [22] and multi-criteria decision rules for 2-stage models [20], [24], [25] were investigated.

## 2. Uncertain multi-criteria decision making and 1-stage models

In connection with the necessity to solve decision problems with uncertain parameters, many diverse theories have been developed, e.g. probability theory [39], possibility theory [77], [9], uncertainty theory [43], [44]. Nevertheless, it is worth emphasizing that there is no unanimity in defining the notion of uncertainty [26].

According to the first approach, the decision maker (DM) may choose the appropriate alternative (decision, strategy, variant) under certainty (DMC – each parameter of the decision problem is deterministic), under risk (DMR), under partial information (DMPI), under complete uncertainty (DMCU) or under total ignorance (DMTI). In the case of DMR, DMPI and DMCU, possible scenarios (states of nature, events) are predicted by experts or by the decision maker. DMCU occurs when the probability of those states of nature is not known or when the DM does not want to make use of the estimated probability distribution. If the likelihood of particular scenarios is known and significant for the DM, we then turn our attention to DMR [31], [37], [38], [54], [59], [60], [64], [72]. DMPI is characterized by probability distributions not known completely [33], [73], which

means that the DM knows only a) the order of scenarios or b) the intervals with possible probabilities for each scenario. DMTI deals with problems for which the DM is not able to define possible events. Uncertainty and risk were formally integrated in economic theory by [68].

Supporters of the second approach declare that uncertainty involves all situations with non-deterministic parameters (known, unknown or incompletely known probability distribution, lack of information about possible scenarios), while risk is related to the possibility that some bad (or other than predicted) circumstances will happen [8], [10], [14], [32], [53], [72].

Scientists stress that the definition of uncertainty varies depending on the scientific domain. In the theory of decision, uncertainty means a situation where particular decisions may lead to different consequences and the probability of events is not known (see the first approach). In economics, uncertainty is defined as a situation where alternatives may lead to different effects and the probability of scenarios is known or not known. However, in the latter case, some probability-like quantities are often estimated and applied (see the second approach).

Apart from two above approaches, we also refer to the Austrian Economic School which treats uncertainty as do decision theorists, i.e. a situation where the likelihood is not known. According to that approach, the mathematical probability of the occurrence of a given scenario is not known since probabilities (understood as frequencies) only concern repetitive events, meanwhile for the majority of real problems, the DM deals with non-repetitive events [67]. Uncertainty is not caused by the randomness of events (as held by main-stream economists) but is due to numerous factors, of which only some are known in the decision-making process.

In this paper, we rather treat uncertainty according to the third approach, but we name it “uncertainty with unknown probabilities/frequencies” (or complete uncertainty, strategic uncertainty) to be more precise. Nevertheless, the theory of economics is also partially applied in this research given that unknown initial probabilities will be replaced with secondary probability-like quantities.

In many situations, computing the likelihood may be difficult due to many discrepant definitions of probability [6], [15], [38], [39], [67], lack of historical data (for totally new decisions and events) [23], [33], lack of sufficient knowledge concerning particular states or the fact that the set of possible scenarios forecasted by experts in the scenario planning stage does not satisfy probability axioms (the sum of state probabilities should be equal to 1, the whole sample space must be precisely defined), see [39]. People may even be unable to declare subjective probabilities – they implicitly set probabilities in acting [4]. Additionally, according to Von Mises [67], the theory of probability can never lead to a definite statement concerning a single event (the probability of a single event cannot be presented numerically).

There are many classical and extended decision rules designed for multi-criteria decision making under uncertainty, e.g. [1], [2], [7], [8], [11], [13], [20], [24], [25],

[28], [29], [34], [36], [40], [41], [42], [45], [48], [49], [50], [51], [56], [57], [58], [61], [62], [63], [65], [66], [71], [74], [75], [76], however the majority of the methods refer to probability calculus. Hence, those contributions are not directly related to the topic investigated in this paper, since here we concentrate on totally new decision problems for which frequencies are not known.

Many existing procedures allow us to search for an optimal pure strategy, others are designed for optimal mixed strategies. In the case of pure strategies, the DM chooses and completely executes only one decision. A mixed strategy implies that the DM selects and performs a weighted combination of several accessible alternatives, see e.g. bonds portfolio construction, cultivation of different plants [24], [52], [55], [60]. This paper will deal with the latter case.

Some rules can be applied when the DM intends to perform the selected strategy only once. Others are recommended for people considering multiple realizations of the chosen variant. In the first case, final solutions are called one-shot decisions; in the second case – multi-shot decisions. This paper focuses on one-shot decision problems.

According to [12], uncertainties become increasingly so complex that the elicitation of measures such as probabilities, belief functions or fuzzy membership functions becomes operationally difficult for DMs to comprehend and virtually impossible to validate. Therefore, in such contexts it is useful to construct scenarios that describe possible ways in which the future might unfold and to combine MDMU (multi-criteria decision making under uncertainty) with SP (scenario planning). The result of the choice made under uncertainty with scenario planning depends on two factors: which decision will be selected and which scenario will occur [24]. Instead of using probabilities, here we apply probability-like quantities, i.e. coefficients of optimism ( $\beta$ ) or pessimism ( $\alpha$ ), which allow us to take into account the DM's nature (attitude towards a given problem) and define the set of events with the biggest chance of occurrence. These parameters belong to interval  $[0,1]$  and satisfy the condition  $\alpha+\beta=1$ .  $\alpha$  ( $\beta$ ) tends to 0 (1) for extreme optimists (risk-prone behavior) and is close to 1 (0) for radical pessimists (risk-averse behavior). Coefficients of pessimism and optimism have been already used in decision rules described, for example, in [16], [17], [18], [19], [20], [21], [22], [23], [24], [25], [35], [54].

As mentioned before, the decision rule presented in this paper enables the DM to find an optimal mixed strategy, but it is worth emphasizing that the existing one-criterion and multi-criteria procedures for mixed strategies are related more to game theory, i.e. games between players [5], [27], [30], [46], [47], [69], [70], than to games against nature (which constitutes a neutral opponent). Therefore, devising an approach for uncertain multi-objective mixed decision making and games against nature seems vital and desirable [24], [63].

According to [12], [48] MDMU+SP models can be divided into two classes. The first class (A) includes 2-stage models in which evaluations of particular alterna-

tives are estimated in respect of scenarios and criteria in two separate stages. Class A contains two subclasses: A-CS and A-SC. Subclass A-CS denotes a set of approaches that consider decisions separately in each scenario before, set a  $n \times m$  table ( $n$  – number of decisions,  $m$  – number of scenarios) and provide the aggregated (over attributes/criteria) performance of an alternative  $D_j$  under scenario  $S_i$ . These evaluations are then aggregated over scenarios. In subclass A-SC, the order of aggregation is reversed – performances are generated across scenarios and measures are then calculated over the criteria. The second class (B) consists of one-stage procedures that consider all combinations of scenarios and attributes (scenario-criterion pairs) as distinct meta-criteria and use a chosen multiple-criteria approach for the transformed meta-matrix. There is currently no consensus on the best way to solve uncertain multi-goal problems [12], [20]. We should notice that subclass A-CS may only be applied to dependent payoff matrices. Hence, the number of scenarios ought to be the same for each criterion considered in the decision problem and evaluation  $a_{ij}^k$  can only be connected with evaluations  $a_{ij}^1, \dots, a_{ij}^{k-1}, a_{ij}^{k+1}, \dots, a_{ij}^{p-1}$  and  $a_{ij}^p$  (these values describe the performance of each criterion based on decision  $D_j$  provided that scenario  $S_i$  occurs) where  $p$  is the number of criteria. On the other hand, subclass A-SC can merely be used for independent payoff matrices, which means that this time there is no relationship between criteria. The performance of particular targets may be analyzed totally separately since the number of states of nature can be different for each goal ( $m_1, m_2, \dots, m_p$ ). In the second case, evaluation  $a_{ij}^k$  might be connected with any evaluation  $a_{ij}^1$  ( $i = 1, \dots, m_1$ ), any evaluation  $a_{ij}^2$  ( $i = 1, \dots, m_2$ ), ... and any evaluation  $a_{ij}^p$  ( $i = 1, \dots, m_p$ ). Those values describe the performance of each criterion based on decision  $D_j$  and assuming that any scenario occurs for criteria  $C_1, \dots, C_{k-1}, C_{k+1}, \dots, C_p$  [20]. Now we can easily notice that one-stage models (i.e. class B) are also dedicated to independent payoff matrices. One-stage models in the context of uncertain multi-criteria mixed decision making and games against nature have not as yet been analyzed in the literature. Nevertheless, we would like to investigate this topic, as it gives us the opportunity to elaborate a faster procedure than the methods designed for subclass A-SC.

The discrete version (i.e. a set of alternatives is explicitly defined and discrete) of MDMU+SP with independent payoff matrices consists of  $n$  decisions ( $D_1, \dots, D_j, \dots, D_n$ ), each evaluated on  $p$  criteria  $C_1, \dots, C_k, \dots, C_p$  and  $m_k$  mutually exclusive scenarios ( $S^k_1, \dots, S^k_i, \dots, S^k_{m_k}$ ) where  $k = 1, \dots, p$ . The problem can be presented by means of  $p$  payoff matrices (one for each criterion) and  $n \times (m_1 + \dots + m_k + \dots + m_p)$  evaluations. Each payoff matrix contains  $n \times m_k$  evaluations, say  $a_{ij}^k$ , which denote the performance of criterion  $C_k$  resulting from the choice of decision  $D_j$  and the occurrence of scenario  $S^k_i$ . We assume that the distribution of payoffs related to a given decision is discrete.

### 3. Procedure for MDMU+SP, 1-stage models and optimal mixed strategies

In this section, we will present a decision rule that supports multi-criteria decision making under complete uncertainty when searching for an optimal mixed strategy and on the assumption that the problem is analyzed as a 1-stage model. We assume that payoff matrices are independent and that, within each criterion, payoffs connected with a given decision constitute sequences of outcomes (not sets of outcomes). Thus, the position of a payoff in the column is not accidental, but strictly depends on the scenario. The problem associated with sequences of outcomes, but based on pure strategies and one-criterion analysis, has been investigated, for example, by [55]. We will notice that the procedure requires us to reduce the initial sets of potential scenarios to the sets of states of nature with the biggest subjective chance of occurrence. The suggested method consists of the following steps:

- 1) Given a set of potential decisions and payoff matrices for each criterion, define an appropriate value of the parameter  $\beta \in [0,1]$  according to your level of optimism and choose weights  $w^k$  for each attribute ( $k=1,\dots,p$ ):

$$\sum_{k=1}^p w^k = 1 \quad (1)$$

- 2) If necessary, normalize the evaluations (use Equation (2) for maximized criteria and Equation (3) for minimized criteria) separately within each payoff matrix:

$$a(n)_{ij}^k = \frac{a_{ij}^k - \min_{i=1,\dots,m_k} \{a_{ij}^k\}}{\max_{j=1,\dots,n} \{a_{ij}^k\} - \min_{j=1,\dots,n} \{a_{ij}^k\}} \quad k = 1,\dots,p; i = 1,\dots,m_k; j = 1,\dots,n \quad (2)$$

$$a(n)_{ij}^k = \frac{\max_{i=1,\dots,m_k} \{a_{ij}^k\} - a_{ij}^k}{\max_{j=1,\dots,n} \{a_{ij}^k\} - \min_{j=1,\dots,n} \{a_{ij}^k\}} \quad k = 1,\dots,p; i = 1,\dots,m_k; j = 1,\dots,n \quad (3)$$

3) Create a meta-matrix containing  $n$  columns for each decision and  $(m_1 + \dots + m_k + \dots + m_p = R)$  rows for scenarios assigned to subsequent targets. Complete that matrix using  $n \times (m_1 + \dots + m_k + \dots + m_p)$  normalized evaluations.

4) Find  $M^*$  (the maximum normalized value computed according to the max-max rule) and calculate  $y^*$  which is the maximized minimum guaranteed normalized value computed on the basis of Wald's model (Equations 4-7):

$$y \rightarrow \max \quad (4)$$

$$\sum_{j=1}^n a(n)_{ij} x_j \geq y, \quad i = 1, \dots, R \quad (5)$$

$$\sum_{j=1}^n x_j = 1 \quad (6)$$

$$x_j \geq 0, \quad j = 1, \dots, n \quad (7)$$

where  $x_j$  is the share of alternative  $D_j$  in the mixed strategy and  $n$  stands for the number of decisions. Due to the existence of more than one criterion, value  $M^*$  is usually unattainable.

5) Choose the set of scenarios with the biggest chance of occurrence ( $SPS^k$ ) for each criterion separately. This can be done in diverse ways, e.g. on the basis of the dominance cases and the coefficient of optimism [16], [22], [24], [25] or intuitively. The higher the value of  $\beta$ , the fewer scenarios should be considered. Let us denote the number of scenarios with the biggest chance of occurrence in each set  $SPS^k$  by  $m^*_k$ . Reduce the initial meta-matrix to the most subjectively "probable" meta-matrix containing  $n$  columns for each decision,  $(m^*_1 + \dots + m^*_k + \dots + m^*_p = R^*)$  rows for scenarios and  $n \times (m^*_1 + \dots + m^*_k + \dots + m^*_p) = n \times R^*$  normalized evaluations.

6) Solve the optimization problem consisting of Equations (6)-(7) and (8)-(10):

$$\frac{w^1}{m^*_1} \cdot \sum_{i \in SPS^1} \max \{g_i^1, 0\} + \dots + \frac{w^k}{m^*_k} \cdot \sum_{i \in SPS^k} \max \{g_i^k, 0\} + \dots + \frac{w^p}{m^*_p} \cdot \sum_{i \in SPS^p} \max \{g_i^p, 0\} \rightarrow \min \quad (8)$$

$$\sum_{j=1}^n a(n)_{ij} x_j = r_\beta - g_i^k, \quad i = 1, \dots, R^* \quad (9)$$

$$r_\beta = \beta(M^* - y^*) + y^* \quad (10)$$

Where  $r_\beta$  is the expected level of the outcome dependent on  $\beta$  (Equation 10) and  $g_i^k$  denotes the deviation from  $r_\beta$  of the outcome achieved by the DM if scenario  $S_i^k$  occurs. Both sides of condition (9) present the true criterion performance obtained if the shares of a given mixed strategy equal  $x_1, x_2, \dots, x_n$  and scenario  $S_i^k$  takes place. The aim of the optimization model (Equation 8) is to minimize, within the reduced sets of scenarios, the sum of all positive deviations of the true payoffs from the expected one (similar to goal programming). Note that only positive deviations are disadvantageous since the expected outcome then exceeds the true result [18]. The optimal solution represents the multi-criteria mixed strategy reflecting the DM's level of optimism and considering his/her objective preferences. Let us call the described procedure  $\beta$ -MMDM/1, i.e.  $\beta$  decision rule for multi-criteria mixed decision making and 1-stage models.

#### 4. Case study

The method suggested in this paper will be illustrated by means of the following example. We analyze a bi-criteria single-period newsvendor problem (the one-criterion problem is described e.g. in [23], [26]). Usually, this issue is treated as a stochastic problem (with a known probability distribution) [3], [60], but in [26], [33] authors stress the necessity to investigate the topic as a strategic problem (with unknown probabilities). The newsvendor has 20 similar retail outlets (located in different places, but the distances between particular stores and the wholesaler business are nearly the same) where he intends to sell a totally new short-cycle product. He assumes that the quantity procured will be used solely to satisfy the demand during the current period. The demand for this product is not known in advance. He considers order ( $q$ ) and demand ( $D$ ) quantities between 1 and 5 boxes. The unit production/purchase cost of 1 box ( $c_1$ ) equals 5, the selling price ( $c_2$ ) equals 9 and the discount price (price of leftover items)  $c_3=2$ , hence the unit profit from selling the product at price  $c_2$ :  $b=c_2-c_1=4$  and the unit loss from selling it at price  $c_3$ :  $s=c_1-c_3=3$ . The newsvendor maximizes the total profit (e.g. in thousands of Euros) resulting from buying and selling the new product (1<sup>st</sup> criterion dependent on the demand) and minimizes the cost of supply (2<sup>nd</sup> criterion dependent on the supplying, storage, weather conditions). Note that the total profit does not include the cost of supply and is equal to  $b \times q$  (for  $q \leq D$ )



or  $b \times D - s \times (q - D)$  when  $q > D$ . Payoff matrices are given in Table 1 (first values in each cell). The newsvendor intends to find an optimal mixed strategy, hence he is willing to order different quantities of the new product for particular retail outlets. Now, let us apply procedure  $\beta$ -MMDM/1 for the aforementioned problem.

Crit. 1	$A_1 = 1$	$A_2 = 2$	$A_3 = 3$	$A_4 = 4$	$A_5 = 5$
$S^1_1 = 1$	4/0.43	1/0.32	-2/0.21	-5/0.11	-8/0.00
$S^1_2 = 2$	4/0.43	8/0.57	5/0.46	2/0.36	-1/0.25
$S^1_3 = 3$	4/ <u>0.43</u>	8/ <u>0.57</u>	12/ <u>0.71</u>	9/ <u>0.61</u>	6/ <u>0.50</u>
$S^1_4 = 4$	4/ <u>0.43</u>	8/ <u>0.57</u>	12/ <u>0.71</u>	16/ <u>0.86</u>	13/ <u>0.75</u>
$S^1_5 = 5$	4/ <u>0.43</u>	8/ <u>0.57</u>	12/ <u>0.71</u>	16/ <u>0.86</u>	20/ <u>1.00</u>
Crit. 2	$A_1 = 1$	$A_2 = 2$	$A_3 = 3$	$A_4 = 4$	$A_5 = 5$
$S^2_1$	0.5/ <u>1.00</u>	0.6/ <u>0.96</u>	0.7/ <u>0.92</u>	0.8/ <u>0.87</u>	0.9/ <u>0.83</u>
$S^2_2$	1/0.79	1.1/0.75	1.2/0.71	1.3/0.67	1.4/0.62
$S^2_3$	2/0.37	2.2/0.29	2.5/0.17	2.7/0.08	2.9/0.00

Table 1: Criteria payoff matrices and normalized values (example), source prepared by the author.

First (step 1), we assume that the DM is a moderate optimist ( $\beta=0.7$ ,  $\alpha=0.3$ ) and that  $w^1=0.6$ ,  $w^2=0.4$ . We normalize values (step 2) - they have the same units, but they are expressed in different scales, see Table 1 (second value in each cell). The meta-matrix (step 3) contains 5 columns (5 decisions), 8 rows (5 scenarios for the 1<sup>st</sup> criterion and 3 scenarios for the 2<sup>nd</sup> criterion) and 40 normalized values (we do not present it due to page limitations, but values in the meta-matrix are equal to normalized values from Table 1). Parameters  $M^*$  and  $y^*$  are equal to 1 and 0.375 (step 4). In step 5 we use the procedure suggested in [24], but other approaches are also possible, and we obtain  $SPS^1=\{S^1_3, S^1_4, S^1_5\}$ ,  $SPS^2=\{S^2_1\}$ . Now, the reduced meta-matrix contains 5 columns, only 4 rows and 20 normalized values (underlined, Table 1). In step 6 we solve the following model where  $r_\beta=0.7(1-0.375)+0.375=0.812$ , variables  $x_j$  are non-negative and their sum equals 1.

$$0.6/3 \cdot (\max\{g^1_3, 0\} + \max\{g^1_4, 0\} + \max\{g^1_5, 0\}) + 0.4 \cdot \max\{g^2_1, 0\} \rightarrow \min$$

$$0.43x_1 + 0.57x_2 + 0.71x_3 + 0.61x_4 + 0.50x_5 = 0.812 - g^1_3$$

$$0.43x_1 + 0.57x_2 + 0.71x_3 + 0.86x_4 + 0.75x_5 = 0.812 - g_4^1$$

$$0.43x_1 + 0.57x_2 + 0.71x_3 + 0.86x_4 + 1.00x_5 = 0.812 - g_5^1$$

$$1.00x_1 + 0.96x_2 + 0.92x_3 + 0.87x_4 + 0.83x_5 = 0.812 - g_1^2$$

The optimal solution is as follows:  $x_1=0$ ;  $x_2=0$ ;  $x_3=0.31$ ;  $x_4=0.69$ ;  $x_5=0$  and  $g_3^1=0.17$ ;  $g_4^1=0$ ;  $g_5^1=0$ ;  $g_1^2=-0.07$ . Hence, if the optimal strategy is executed, for three scenarios:  $S_4^1, S_5^1, S_1^2$  it will be possible to gain at least the expected normalized value (dependent on  $\beta$ ). The obtained variable values signify that for 31% of retail outlets (approximately 6) the order quantity should be equal to 3 boxes and for 69% ( $\approx 14$ ) the order quantity should be equal to 4. Note that the little change of optimal results (31%  $\rightarrow$  30%, 69%  $\rightarrow$  70%) is required due to the discrete number of retail outlets, but it does not seriously affect the deviation values:  $g_3^1=0.17$ ;  $g_4^1=0$ ;  $g_5^1=0$ ;  $g_1^2=-0.07$ . As was mentioned above, the entire mixed strategy covers only one season.

## 5. Conclusions

The paper contains a description of a decision rule supporting multi-criteria decision making under uncertainty with unknown probabilities (frequencies). Its goal is to find an optimal mixed strategy (combination of pure strategies) which constitutes a one-shot decision (it is executed only once). The method is designed for games against nature. It is based on one-stage models. The final model formulated and solved in the last step of the algorithm is characteristic of weighted goal programming, but here only positive values of deviations are disadvantageous since the expected outcome then exceeds the true result. Advantages of applying that approach are as follows: 1) It does not require any information about probabilities, which is especially desirable in the case of new decision problems, 2) It takes into consideration the decision maker's preference structure and nature, but only criteria weights and the level of optimism are supposed to be declared – hence, the procedure may be successfully applied by passive decision makers, 3) It can be used in the case of totally independent payoff matrices for particular targets, 4) It is less time-consuming than procedures based on 2-stage models. The novel rule has been demonstrated on the basis of an illustrative example concerning the scenario-based bi-criteria newsvendor problem. In the future, it would be desirable to explore the uncertain multi-criteria mixed decision making problem on the assumption that payoffs connected with particular decisions are presented as sets (not sequences) of outcomes, since in some real problems payoffs connected with particular investments depend on totally different scenarios (even within the framework of a given criterion).

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