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Network Congestion Effect of E-Hailing Transportation Services

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Congestion Effect of E-Hailing Transportation Services

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05/12/2017



intelligent Urban Transportation Systems
UNIVERSITY *of* WASHINGTON



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> Collaborators:

- Dr. Jong-Shi Pang and Dr. Maged Dessouky, University of Southern California

> Graduate Students

- Mr. Jingxing Wang & Ms. Rong Fan, University of Washington

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Advances in Vehicle Technologies



Hybrid Vehicles

Electric vehicles

New Energy Vehicles



Flying cars



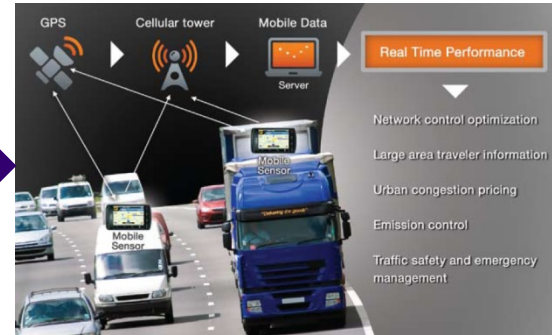
Drones



Automated vehicles

Uber flying car plan: <https://www.wired.com/2016/10/uber-flying-cars-elevate-plan/>

Advances in Vehicles/ Transportation (Communications)



Mobile Sensing



Connected Vehicles



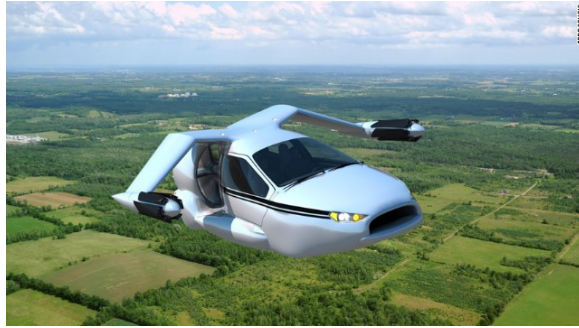
New Social Media



Shared Mobility



+



+

Shared Mobility



Fifth
Element

Modeling and Analyzing E-Hailing Services



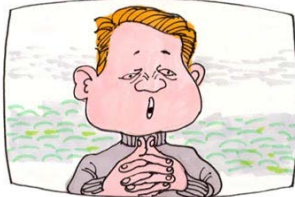
UNIVERSITY *of* WASHINGTON
Intelligent Urban Transportation Systems



Some Basic Concepts



How is traffic distributed in a (urban) traffic network and why?



Some Basic Concepts

- Transportation Network Modeling (Traffic Assignment): predict flow distribution in a traffic network, given the total demand (e.g., during the peak period)
- Traffic Equilibrium (Frank Knight, 1924)
- Wardrop First Principle: User Equilibrium (Wardrop, 1952)
The journey times on all the routes actually used are equal, and less than those which would be experienced by a single vehicle on any unused route
- Wardrop Second Principle: System Optimal (Wardrop, 1952)
At equilibrium, the average journey time is minimum

Some Basic Concepts

- Transportation Network Analysis Paradigm
 - User Equilibrium (UE)
 - System Optimum (SO)
 - Mixed Equilibrium (ME)
 - ...
- New developments make them more relevant, not obsolete
 - New systems make it more likely to estimate/predict state/behavior accurately
 - New systems make it easier to communicate / influence users

E-Hailing Services

- > Phone calls
- > **Mobile apps**
- > Other means (e.g., Connected/automated vehicles in the future?)



E-Hailing Service Modes

- > E-Hailing Taxi
- > TNC (Transportation Network Company)
- > Ridesourcing (Uber/Lyft/Didi: drivers are “*for-hire*”)
- > Ridesharing (both drivers and riders are travelers: carpool)
- > Ridesourcing + ridesharing (Uber Pool, Lyft Rideshare, Didi Shunfengche)



Impact of E-Hailing Services: Positive

- > Lower costs (compared with traditional taxis)
- > More convenient (easier to hail, reduced waiting time, etc.)
- > Promoting ridesharing modes (thus more efficient)
- > Reduction of the searching-for-parking traffic
- > Reduction of the “driving around” vacant taxi traffic
- > Others



Impact of E-Hailing Services: Negative

- > Safety and comfort concerns (many news items about the safety issues related Uber/Lyft/Didi services)
- > Concerns about the experience of the drivers and the reliability of the services
- > Deadhead miles (vacant trips)
- > Convenience leads to more use of such services (i.e., car trips), which may reduce transit ridership and increase vehicle miles travelled
- > Others



Research on the Network Impact

- > Empirical Methods (Data)
- > Steier (2015): NYC; Chen et al. (2017): Didi data; Nie (2017): taxi data in Shenzhen, China
- > Major findings (Nie, 2017):
 - New e-hailing (TNCs) services may mildly increase congestion;
 - Traditional taxis are competitive for specific trips or during specific periods of time (such as peak hours)
 - Certain equilibrium may be reached among different modes



Research on Network Impact

- > Systematic Methods (Data + System Modeling)
- > Traditional taxis: Yang and Wong (1998); Yang et al. (2002, 2008, 2010, 2011)
- > E-hailing services: Xu et al. (2005); **Ban et al.** (2017)
 - Equilibrium may be reached, which depends on the pricing schemes, choices behavior of service providers and customers, and their characteristics (such as value of times, among others); impact depends also on the network/travel characteristics
 - The research did NOT consider ridesharing modes



How to Model E-Hailing Services?

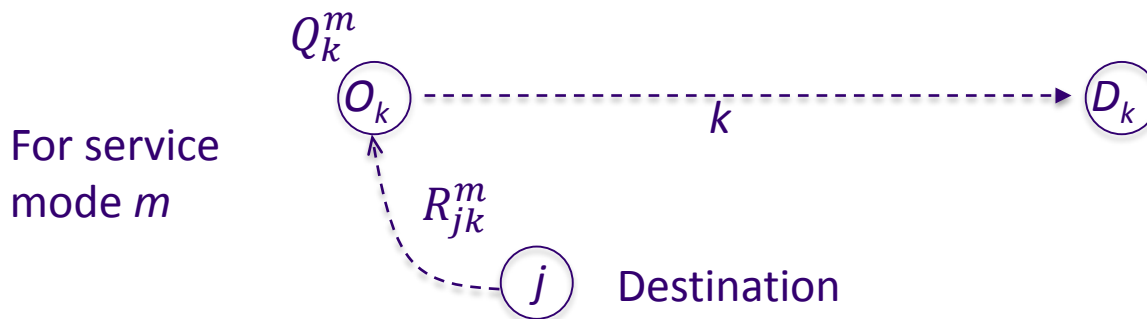
- > Multiple key players and their interactions/choices
- > “Solo” drivers
- > Service Providers
 - Taxis drivers
 - TNC drivers
- > Customers with different Value of Times (VOTs)
 - Solo drivers/riders (High)
 - Taxi customers (Medium)
 - TNC customers (Low)



Service Providers Behavior/Choices

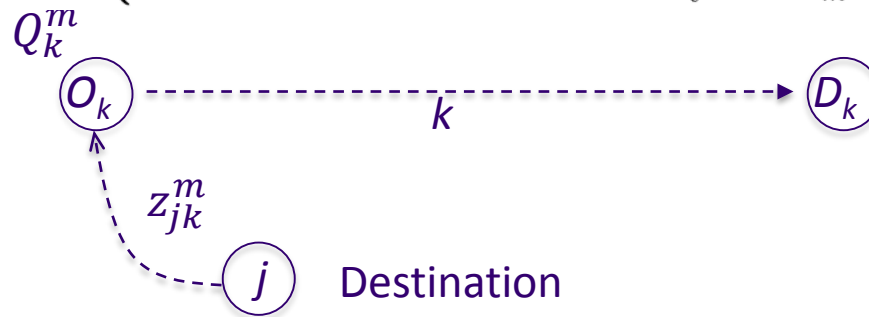
- > Main consideration: **profit maximization**
- > Charging Schemes (basic)
 - Fixed fare + distance-based charge + time-based charge
- > Cost: time-based cost and distance-based cost

> Profit:
$$R_{jk}^m = F_{O_k}^m - \underbrace{\beta_1^m (t_{jO_k} + t_{O_k D_k})}_{\text{travel time based cost}} - \underbrace{\beta_2^m (d_{jO_k} + d_{O_k D_k})}_{\text{travel distance based cost}} + \underbrace{\alpha_1^m (t_{O_k D_k} - f_{O_k D_k}^0)}_{\text{time based revenue}} + \underbrace{\alpha_2^m d_{O_k D_k}}_{\text{distance based revenue}}$$



Service Providers Choice Model

$$\text{for } m \in \mathcal{M} \left\{ \begin{array}{l}
 \text{maximize}_{z_{jk}^m \geq 0} \quad \underbrace{\sum_{k \in \mathcal{K}} \sum_{j \in \mathcal{D}} R_{jk}^m z_{jk}^m}_{\text{average trip profit}} \\
 \text{subject to} \quad \underbrace{\sum_{k \in \mathcal{K}} z_{jk}^m = \sum_{k' : j = D_{k'}} Q_{k'}^m}_{\text{available e-HSP vehicles for service}} \quad \text{for all } j \in \mathcal{D} \\
 \text{and} \quad \underbrace{\sum_{j \in \mathcal{D}} z_{jk}^m \geq Q_k^m}_{\text{OD demands served by e-HSP}_m} \quad \text{for all } k \in \mathcal{K}
 \end{array} \right.$$



Customer Behavior/Choices

- > Main consideration: utility maximization / disutility minimization
- > Disutility
 - Solo drivers: time and **distance** related disutility (maybe fixed fare)

$$U_k^0 = \underbrace{\gamma_1^0 t_{O_k D_k}}_{\text{travel time based disutility}} + \underbrace{\beta_2^0 d_{O_k D_k}}_{\text{distance based disutility}} .$$

- Service riders: fare + time related disutility

$$U_k^m = F_{O_k}^m + \alpha_1^m (t_{O_k D_k} - f_{O_k D_k}^0) + \alpha_2^m d_{O_k D_k} + \underbrace{\gamma_1^m t_{O_k D_k}}_{\text{travel time based disutility}} + \underbrace{w_{O_k}^m}_{\text{disutility due to waiting}} .$$



Customer Choice Model

- > Customer waiting time: waiting for service vehicles to travel to the pick up location and extra waiting time if no enough service vehicles

$$w_{O_k}^m = \gamma_2^m \frac{\sum_{j \in \mathcal{D}} z_{jk}^m t_{jO_k}}{\sum_{j \in \mathcal{D}} z_{jk}^m} + \gamma_3^m \lambda_k^m, \quad \text{for all } m = 1, \dots, M.$$

- > Choice Model: disutility of using different models equilibrates, i.e., no one wants to switch modes

$$0 \leq Q_k^m \perp U_k^m - u_k \geq 0 \quad \forall (k, m) \in \mathcal{K} \times \mathcal{M}_+$$

$$u_k \text{ free}, \quad \sum_{m \in \mathcal{M}_+} Q_k^m = Q_k \quad \forall k \in \mathcal{K},$$



Congestion Model

- > Choices of customers (which modes to choose) and service drivers (which customers to pick up) generate the flow of traffic (customers from origins to destinations + pick up trips) that interacts on the traffic network, creating network congestion
- > **Main Consideration:** during their travels, all drivers choose the routes that minimizes their own travel costs/disutilities
- > Similar to the classical UE problem

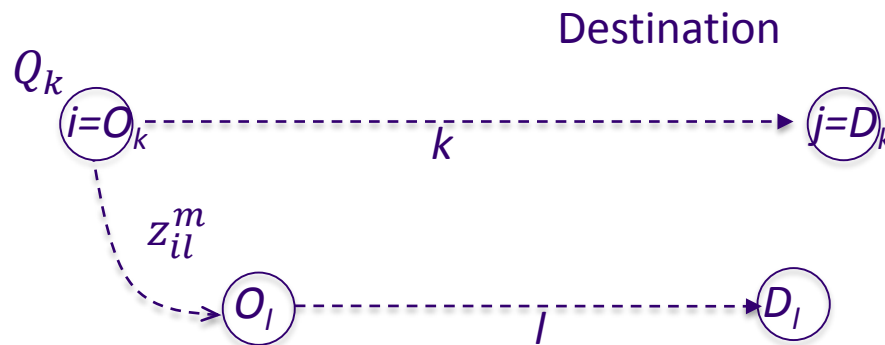


Congestion Model

> Flow conservation + Route choice

$$0 \leq t_{ij} \perp \sum_{p \in \mathcal{P}_{ij}} h_p - \left[\sum_{k \in \mathcal{K}} \delta_{ijk}^{\text{OD}} Q_k + \sum_{(k,l) \in \mathcal{K} \times \mathcal{K}} \delta_{ijkl}^{\text{e-HSP}} \sum_{m \in \mathcal{M}} z_{il}^m \right] \geq 0$$

$$0 \leq h_p \perp C_p(h) - t_{ij} \geq 0, \quad \text{for all } p \in \mathcal{P}_{ij}.$$



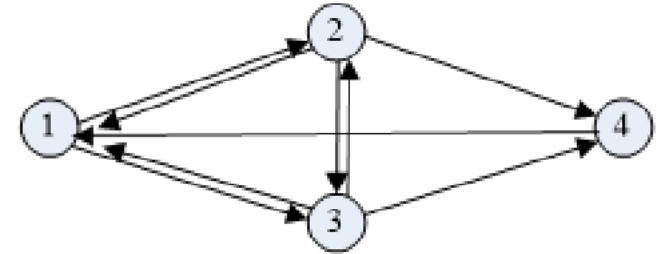
A General Equilibrium Model (GEM)

- > A game with multiple players, each aiming to optimizing his/her objective (max. profit, min. disutility, etc.)
- > It can be shown that the model has at least one solution and can be obtained by solving a standard mathematical problem.
- > The solution can be used to evaluate: % of the deadhead miles, % of travelers choosing each mode, congestion level of the network (e.g., VMTs), and how different charging schemes and other parameters may impact the results



Preliminary Results - I

- > A toy network (for illustration)
- > Origin 1; destination: 2,3,4
- > Demands: 50, 40, 50

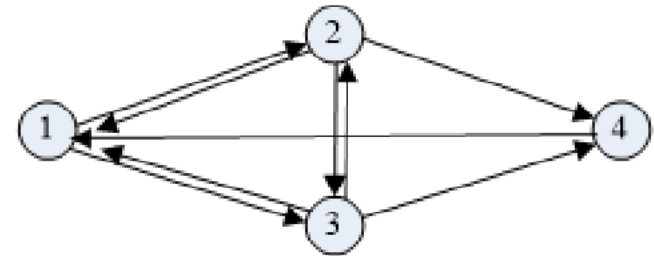


Links	From node	To node	Free flow travel time (h)	Length (mile)	Capacity
1	1	2	0.3	10	40
2	1	3	0.5	20	40
3	2	3	0.4	20	60
4	2	4	0.4	10	40
5	3	4	0.3	20	40
6	4	1	1.0	40	60
7	2	1	0.4	15	50
8	3	1	0.4	20	60
9	3	2	0.5	20	40



Preliminary Results - I

- > Demand pattern is extremely *asymmetric*, similar to the AM/PM commute scenario
- > Charging Schemes
 - Seattle Data with modifications

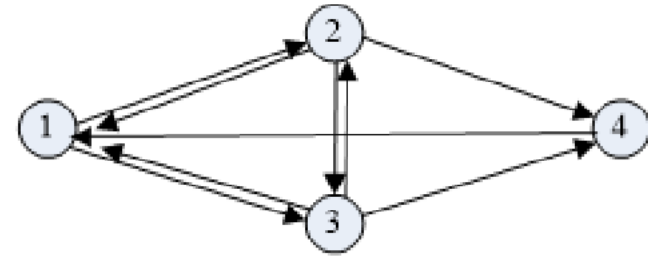


Parameters	Notation	Small network	Sioux-Falls
Fixed fare (\$)	$F^m (m = 1, 2)$	3, 1.5	3, 1.5
Time-based fare rate (\$/hr)	$\alpha_1^m (m = 1, 2)$	25, 15	30, 20
Distance-based fare rate (\$/mile)	$\alpha_2^m (m = 1, 2)$	2.5, 1.5	3, 2
Conversion factor (from travel time to cost, \$/hr)	$\beta_1^m (m = 1, 2)$	2, 2	2, 2
Conversion factor (from travel distance to cost, \$/mile)	$\beta_2^m (m = 0, 1, 2)$	0.5, 0.2, 0.5	0.5, 0.1, 0.5
Value of time of customer (while traveling, \$/hr)	$\gamma_1^m (m = 0, 1, 2)$	55, 2, 20	35, 2.9, 13.5
Value of time of customer (while waiting, \$/hr)	$\gamma_2^m (m = 0, 1, 2)$	0, 3, 3	0, 3, 3



Preliminary Results - I

- > Total VMT: 5529.94 veh-miles
- > Deadhead miles: 2750 veh-miles (~50%)



OD Pair	Mode Choice	Customer Disutility	Num of Used Paths	Min Path TT
1 - > 2	Solo: 0 Taxi: 49.979 TNC: 0.021	Solo: 48.76 Taxi: 45.817 TNC: 45.817	1	0.887
1 - > 3	Solo: 40 Taxi: 0 TNC: 0	Solo: 54.528 Taxi: 68.648 TNC: 61.917	1	0.991
1 - > 4	Solo: 0 Taxi: 0 TNC: 50	Solo: 71.349 Taxi: 71.906 TNC: 69.62	2	1.297



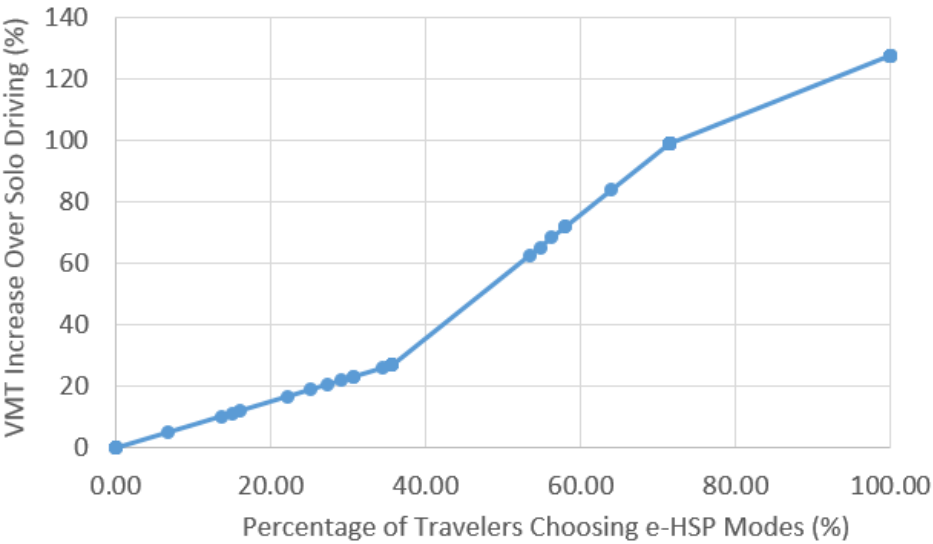
Sensitivity Analysis

- > Test how the model results change with the change of a single parameter
- > In general, increasing certain cost factor of a given mode, customers' choice of that mode will decrease.
- > The changes are more sensitive to some parameters such as the time- and distance-based charging fee than other parameters (such as the distance-based cost of drivers)



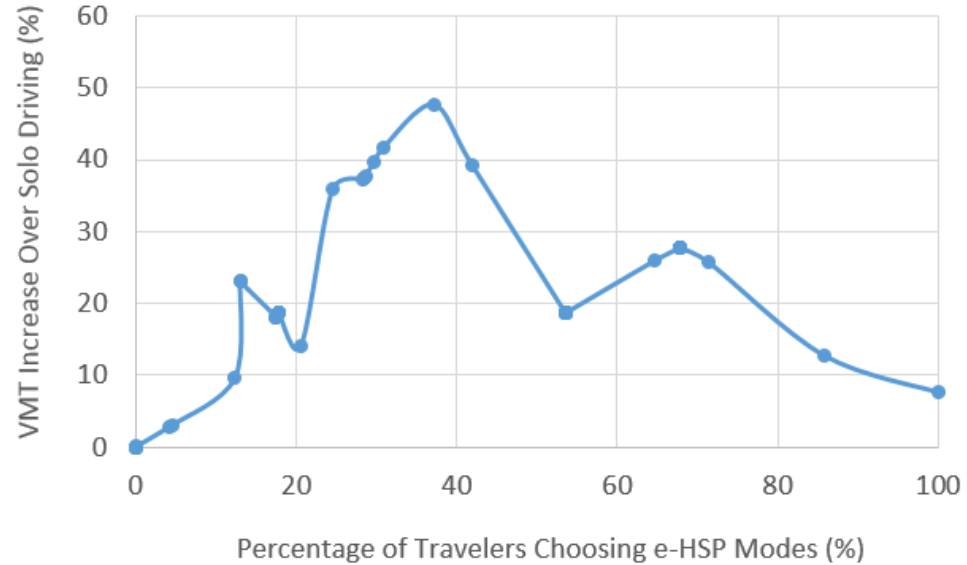
Sensitivity Analysis

Change of VMT with e-HSP Usage



Asymmetric Demand Pattern

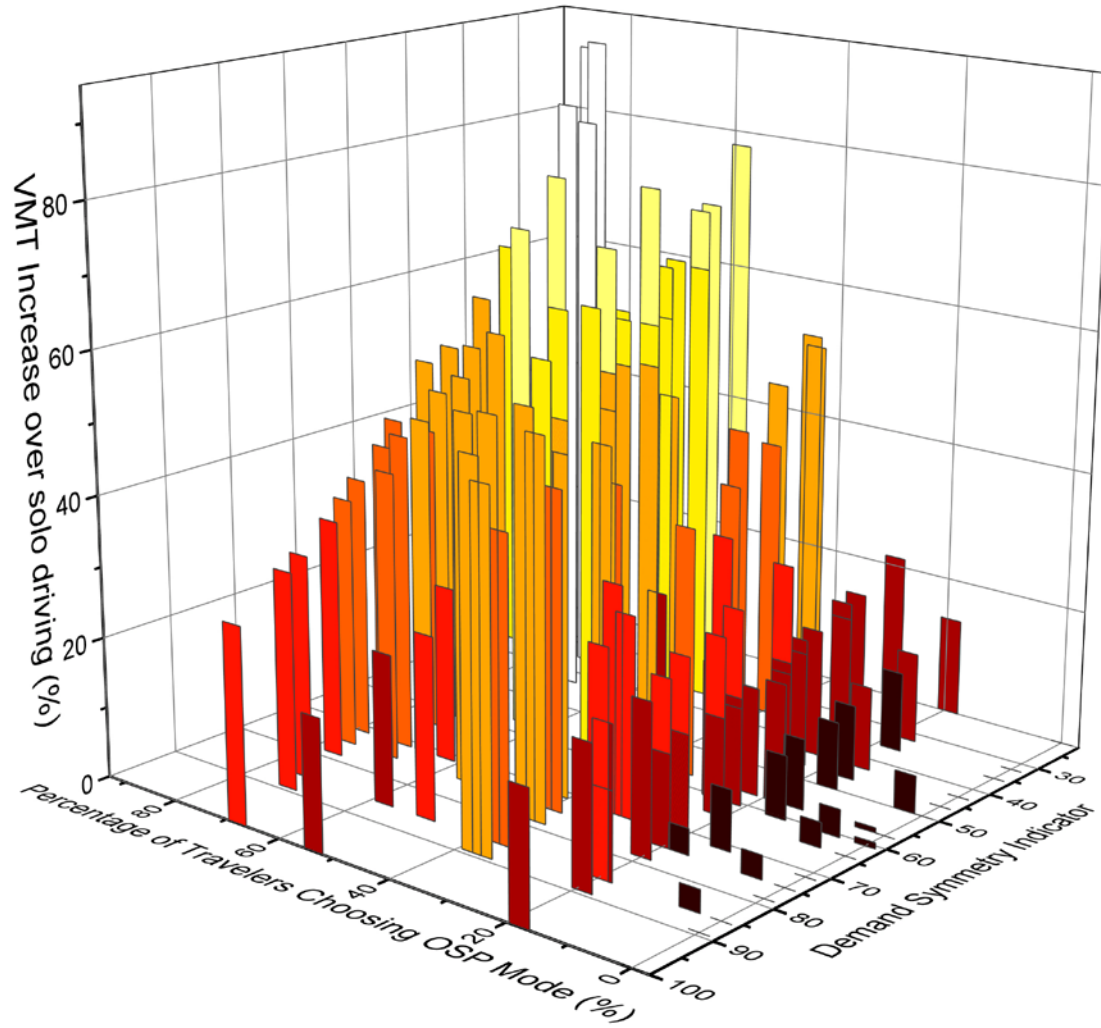
Change of VMT with e-HSP Usage



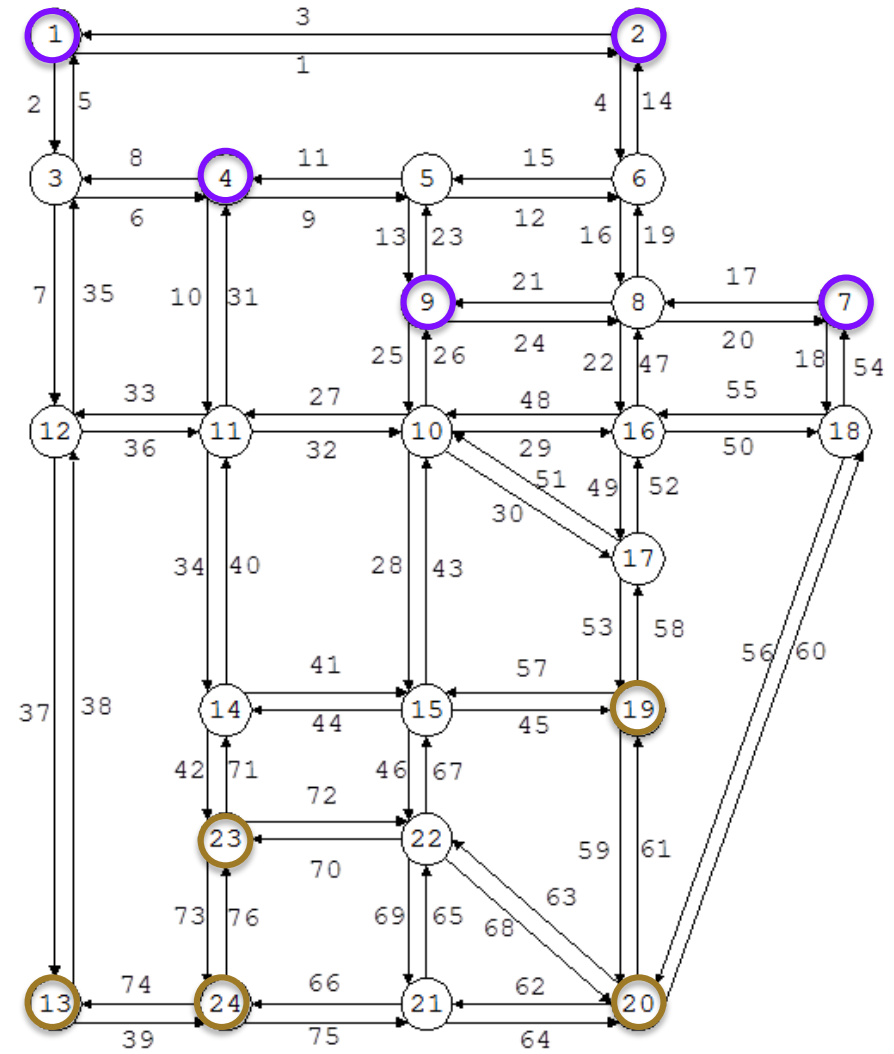
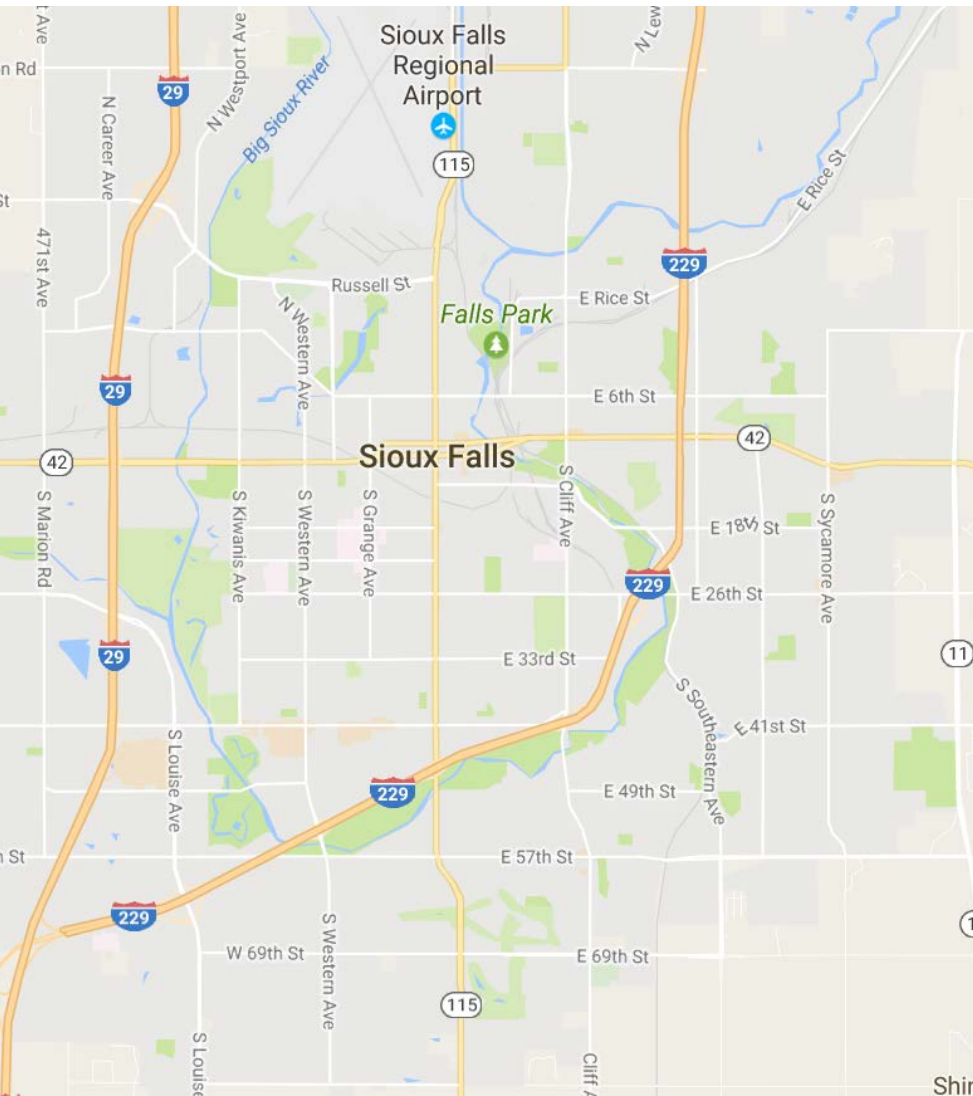
Symmetric Demand Pattern



Sensitivity Analysis

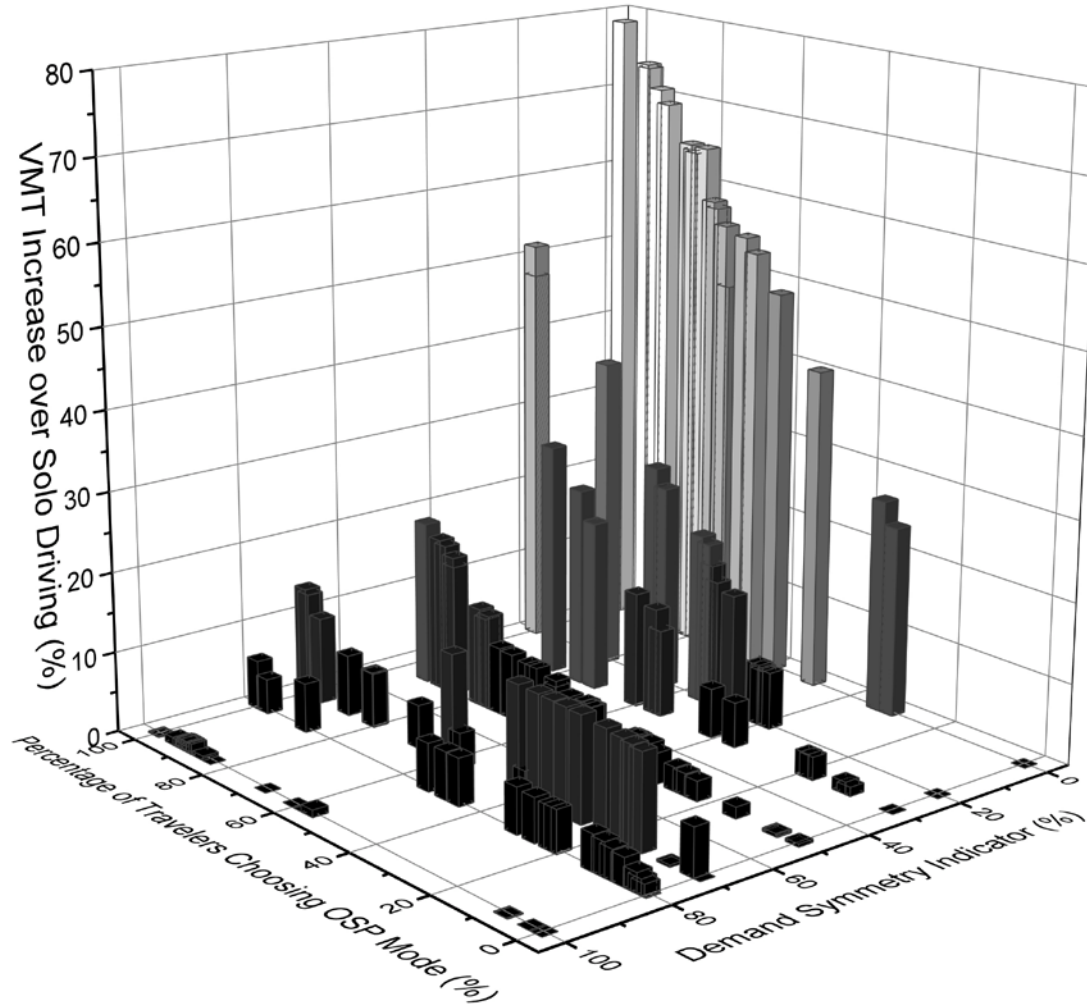


Results - Sioux Falls Network



Results – Sioux Falls Network

VMT Change vs. OSP Usage and Demand Symmetry



Summary of Findings

- > The congestion impact of e-hailing services depends on the pricing scheme, the characteristics and choice behavior of providers and customers, the travel demand pattern, and the geometry of the network
- > The *larger* the percentage of e-hailing services, the *lower* the demand symmetry, the *larger* the increase of the total VMT
- > For certain trips such as AM commute trips, demand pattern may be very asymmetric. In this case, significant use of e-hailing services may noticeably increase VMT and congestion
- > E-hailing providers: encourage the use of ridesharing services and reduce deadhead miles



Current / Future Research

- > Extensions:
 - Integrate transit or elastic demand
 - Integrate ridesharing modes
 - Consider “dynamics” of the system
 - Optimize system performance (dispatch, congestion, etc.)
- > Testing and validation on real-world networks/data



Intelligent Urban Traffic System Lab (iUTS)

- Started at Rensselaer Polytechnic Institute (RPI), transferred (almost) to the University of Washington (UW)
- **People and Alumni:**
 - 5 Ph.D. and 3 M.S. students graduated; 2 Post-docs; 30+ undergraduate student researchers;
 - 4 Ph.D. students in progress (2 more in Fall 2017); ~ 5 MS students; a number of undergraduate researchers and visiting scholars / students
- **Funding:** More than \$3.0M since 2008, including ~\$1.0M from NSF; 25 completed and 3 active projects
- iUTS Homepage: <http://faculty.washington.edu/banx/>

Intelligent Urban Traffic System Lab (iUTS)

- Research outcomes (since 2008):
 - **Journal publications:** about 50 published or accepted
 - **Conference proceeding papers** (refereed): *about 40*
 - **Invited Talks:** 30 (universities, transportation management agencies, transportation research institutes, mobile research institutes, industry)
 - **Research projects:** PI/Co-PI 28 research projects for \$3.0 million
 - **Awards:** *NSF CAREER Award (2011); CUTC (Council of University Transportation Centers) New Faculty Award (2012); Best Paper Award, University Transportation Research Center (UTRC), Region 2 (2008); Research Excellence Award, School of Engineering, RPI (2014)*
- Professional Services (since 2008)
 - **National Committees:** *Elected Vice Chair (2010-2011) and Cluster Chair (2012-2013) of ITS Special Interest Group (SIG) of Transportation Science & Logistics (TSL) Society under INFORMS; Committee Member of Transportation Network Modeling (ADB30) and Vehicle Highway Automation (AHB30), Transportation Research Board, National Academies*
 - **Editorial Board:** *Associate Editor of Journal of IEEE Transactions on Intelligent Transportation Systems; Transportation Research, Part C; Intelligent Transportation Systems; Editorial Board Member of Transportation Research, Part B; Networks and Spatial Economics; TransporMetrica – B*

Thank You!

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