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Knowledge Representation by Scripts in an Expert Interface

—Paper Presented in Seattle 1986

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	<i>Sponsoring organisation</i>	
<i>Title and subtitle</i> Knowledge Representation by Scripts in an Expert Interface —Paper Presented in Seattle 1986		
<i>Abstract</i> <p>This report contains a paper presented at the 1986 American Control Conference held in Seattle, Washington, in June 18–20, 1986. The viewgraphs used at the presentation are also included.</p>		
<i>Key words</i> System Identification, Expert Systems, Scripts, Help Systems		
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An Expert System Interface
for Idpac

by
Jan Eric Larsson
and
Per Persson

Why use an Expert System?

- Systems identification is a well defined problem
- Experts are available
- Idpac is well fitted for the problem
- The problem is not trivial
- The problem is not too large
- An expert system solution seems to be possible

- Program packages

IDPAC, SYNPAAC, MODPAC,
SIMNON, ...

- Interactive, command driven

- Based on INTRAC

- Written in FORTRAN, ca. 1973

- IDPAC knows 40 commands

- Complex command syntax

- Brief

- Very efficient

- Cryptic

- E.g.

- CONV *outfile* < *infile* (1 3) 4 1

- RESID *res* < *syst data* 1 4 1

IDPAC commands

1. UTILITIES

CONV
DELET
EDIT
FHEAD
FORMAT
FTEST
LIST
MOVE
TURN

2. GRAPHIC OUTPUT

BODE
HCOPY
PLMAG
PLOT

3. FREQUENCY RESPONSE OPERATIONS

ASPEC
CSPEC
DFT
FROP
IDFT

4. TIME SERIES OPERATIONS

ACOF
CCOF
CONC
CUT
INSI
PICK
SCLOP
STAT
TREND
VCOP

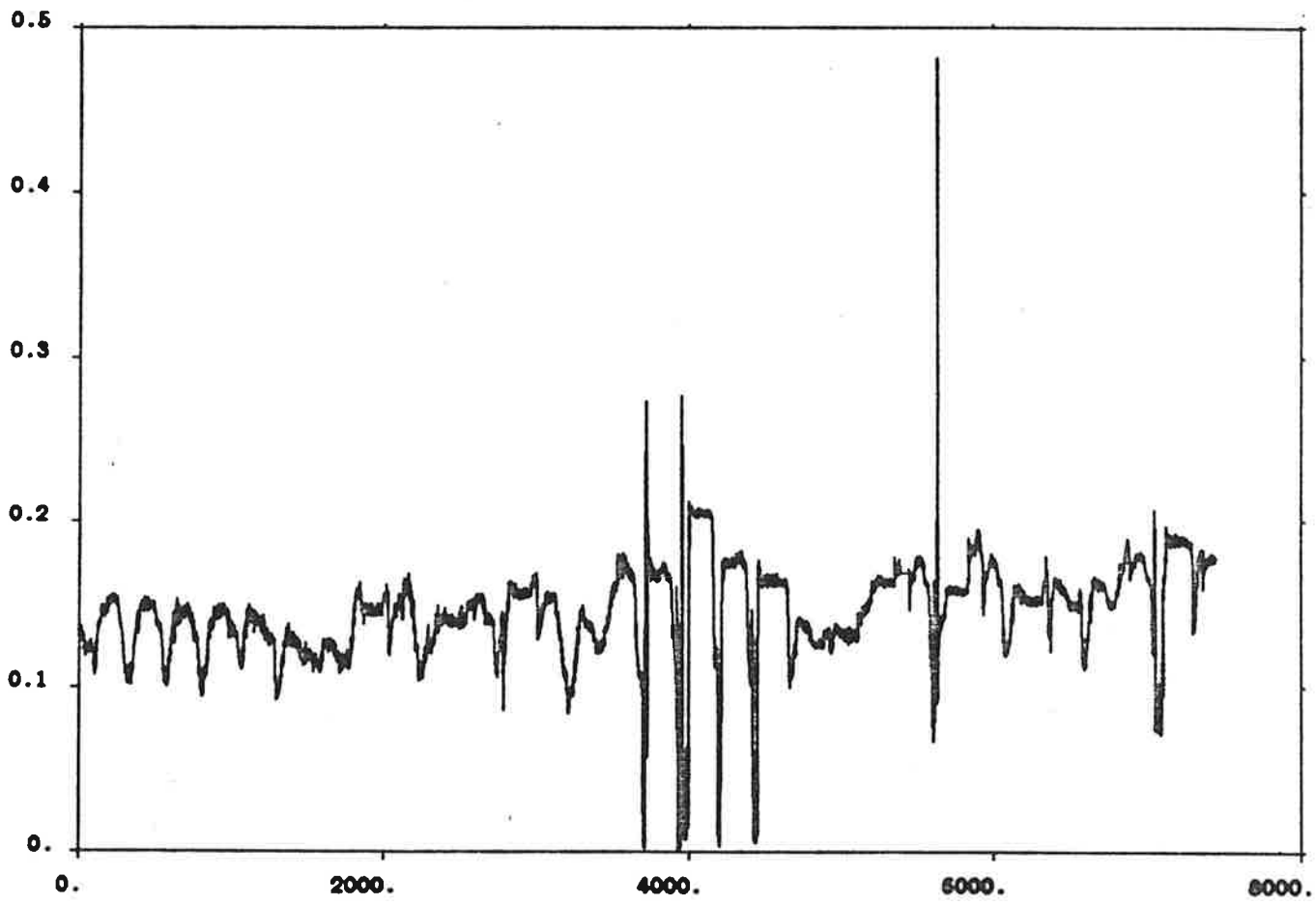
5. SIMULATION AND MODEL ANALYSIS

DETER
DSIM
FILT
RANPA
RESID
SPTRF

6. IDENTIFICATION

LS
ML
SQR
STRUC

plot(8000) kh(S)
85.09.03 - 09:34:33



Directory USE: [PERP.IDENTIFY]

BODEMOD.T;1	COMPLOSS.T;2	CR1.D;1	CR2.D;1
CR3.D;1	CR4.D;1	CR5.D;1	CRVAL.T;16
D1.D;1	D10.D;1	D100.D;1	D14.D;1
D200.D;1	D24.D;1	D34.D;1	D44.D;1
D5.D;1	D50.D;1	DC14.D;1	DC24.D;1
DC34.D;1	DC44.D;1	DC54.D;1	DF14.D;1
DF24.D;1	DF34.D;1	DF44.D;1	DML1.D;1
DML14.D;1	DML2.D;1	DML24.D;1	DML3.D;1
DML34.D;1	DML4.D;1	DML44.D;1	DML5.D;1
DML6.D;1	DML7.D;1	DML8.D;1	FLS1.D;1
FLS10.D;1	FLS100.D;1	FLS5.D;1	FLS50.D;1
FML1.D;1	FML10.D;1	FML100.D;1	FML200.D;1
FML5.D;1	FML50.D;1	FMLI1.D;1	FMLI10.D;1
FMLI100.D;1	FMLI5.D;1	FMLI50.D;1	FMODLS.D;1
FR1.D;1	FR2.D;1	FR3.D;1	FR4.D;1
GENMAC.T;4	GENSIG1.T;7	GENSIG2.T;5	IDENTI.T;5
IDENTIF.T;8	IDPAC.SPY;42	IDPAC.T;2	L1.T;1
LS10.T;1	LS100.T;1	LS5.T;1	LS50.T;1
LSINID.T;12	LSIR.D;1	MDFYSIG.T;6	ML1.T;2
ML10.T;1	ML100.T;1	ML2.T;1	ML200.T;1
ML24.T;1	ML3.D;1	ML3.T;2	ML34.T;1
ML4.T;1	ML44.T;1	ML5.T;2	ML50.T;1
MLC14.T;1	MLC24.T;1	MLC34.T;1	MLC44.T;1
MLC54.T;1	MLF14.T;1	MLF24.T;1	MLF34.T;1
MLF44.T;1	MLI1.T;1	MLI10.T;1	MLI100.T;1
MLI5.T;1	MLI50.T;1	MLID.T;7	MLIDX2.DS;1
MLIID.T;6	MLX.D;1	MODLS.T;1	PCID.T;4
PFID.T;16	PID.T;10	R134.T;1	R1TFML34.D;3
R234.T;1	R2TFML34.D;1	R334.T;1	R3TFML34.D;1
R434.T;1	R4TFML34.D;1	RAND.T;2	RES.T;9
RESI.T;2	RESULT.T;1	RTFML3.D;1	S1.D;1
S10.D;1	S100.D;1	S200.D;1	S5.D;1
S50.D;1	TEST.D;1	TFML2.D;1	TFML24.D;1
TFML3.D;1	TFML34.D;1	W4.D;1	WORK4.D;1
WRK.D;1	WRK1.D;1	WWRK.D;1	X.T;3

Total of 140 files.

- IDPAC's commands are hard to remember
- Help - gives only name and syntax

- The result strongly depends on the user's knowledge
- Demands on a good help system

When to use a command

How to combine commands

A goal related help function,
help on methods,

a dynamic (= fancy) help function

- Different types of dialog

Question and answer dialog

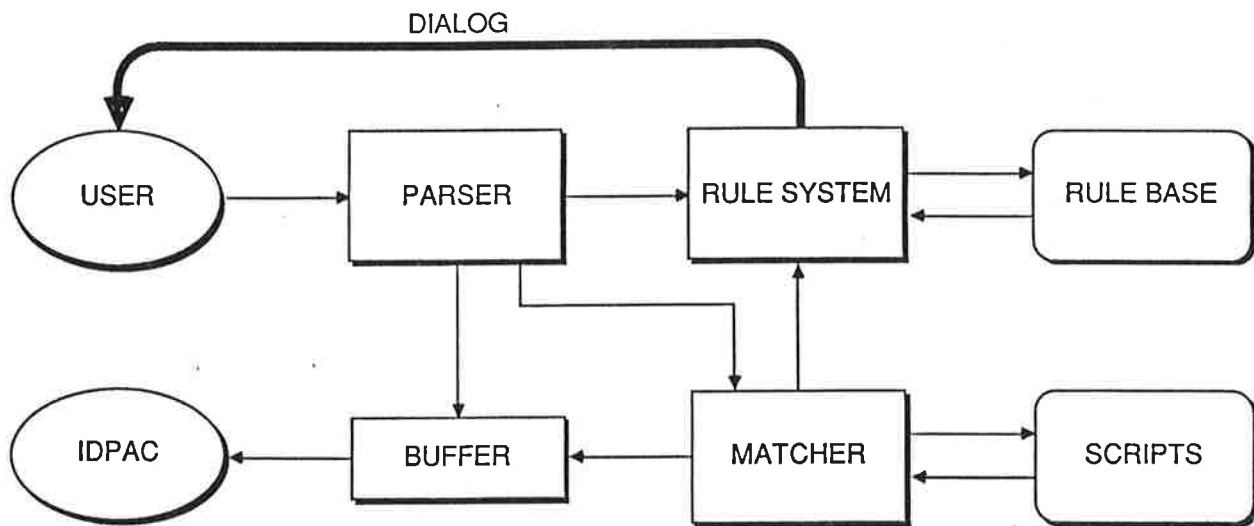
Command style dialog

- We want something in between

Normal command dialog,
sometimes the help system
comes into action

“The commmand spy”

An implementation of the command spy



- Parser
- Matcher
- Expert system
- Lisp
- VT100 graphics

(plot x)	Command sent
(ml1 ml2 ml3 ml4 corana data-analysis)	
(plmag (plot trend) acof stat)	
Rule ml1-1 deduces: (write: "If there are any outliers, remove them with PLMAG") Rule ml1-4 deduces: (write: "If there are any trends, remove them with TREND") Rule corana-1 deduces: (write: "In analysis use ACOF-PLOT, ASPEC-BODE and DFT-BODE")	
IDPAC> conv x < y 1 IDPAC> plot x IDPAC>	

Scripts

- Different constructs

command

production system call

script procedure

repetition

or

all

(conv

plot

trend

(repeat (

ml

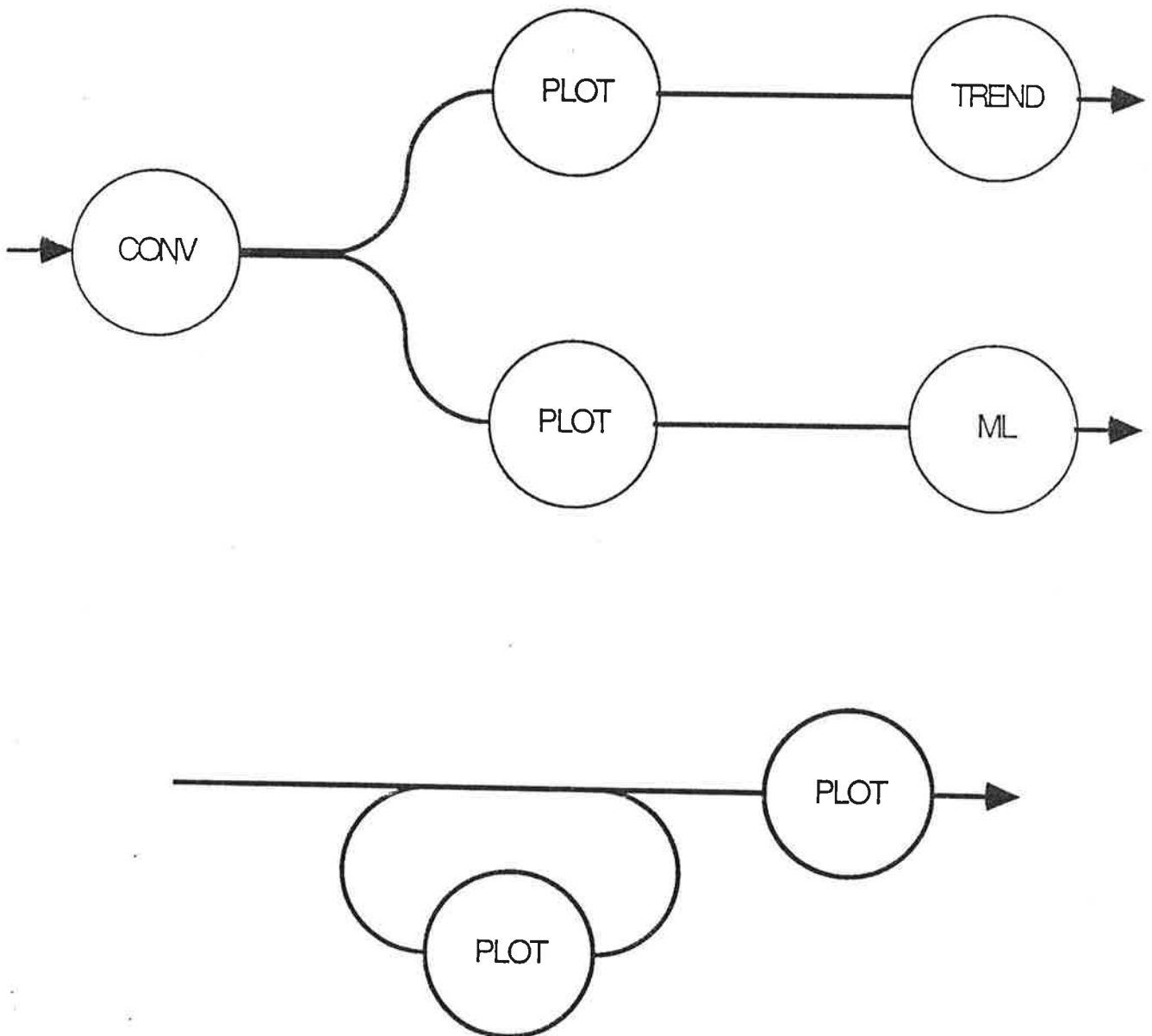
(repeat (

(or (resid) (sptrf bode))))))

stop)

Script Matching

- The script language is very general.
- The users will develop new scripts.
- Pattern matching.



Building blocks

Flavors

- Object oriented programming in Lisp
- Multiple inheritance
- Originates from MIT

YAPS

- Forward chaining framework
- Uses Flavors
- Developed at University of Maryland

- A small system has been developed.
- Design and implement the new system.

Programming with object oriented methods in Lisp.

- Build a realistic knowledge base.

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