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Robertsson, Anders; Wittenmark, Björn; Kihl, Maria; Andersson, Mikael

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LUND UNIVERSITY

PO Box 117
221 00 Lund
+46 46-222 00 00

Admission control for web server systems - Design and experimental evaluation

A. Robertsson, B. Wittenmark, M. Kihl, and M. Andersson

Abstract—In communication systems, all service control nodes, such as for example web sites or Mobile Switching Centers, can be modeled as a server system with one or more servers processing the incoming requests. To avoid overload at the service node some type of admission control mechanism is usually implemented to guarantee good performance also during high traffic loads.

In this paper we investigate, from a control point of view, the nonlinear discrete-time modeling of a server system, and the analysis and design of load control mechanisms based upon this model.

Verification of the server model behavior with respect to queue theoretic models are made and the load control mechanisms are implemented on an Apache web server and experimentally evaluated.

I. INTRODUCTION

A web site consists of one or more web servers that process the incoming HTTP requests sent by the users. When the arrival rate of new requests increases above the maximum service rate, the queues build up and the response times increase. The same kind of overload problems can occur in any modern communication network, for example in the PSTN, in a GSM- or in a UMTS-network.

A web user experiencing long response times when down-loading a page, will most probably abandon the site, leading to profit loss if the site is commercial.

Modern communication networks consist of two types of nodes: switching nodes and service control nodes. The switching nodes enable the transmission of data across the network, whereas the service control nodes contain the service logic and control. The service control node consists of a server system with one or more servers processing incoming calls at a certain rate, see Fig. 1. Each server has a waiting queue where calls are queued while waiting for service. Therefore, a service control node may be modeled as a queuing system including a number of servers with finite or infinite queues. The systems may become overloaded during temporary traffic peaks when more calls arrive than the system is designed for. Since overload in general occurs rather seldom, it is not economical to over-provision the systems for these traffic peaks, instead admission control mechanisms are implemented in the nodes.

Anders Robertsson and Björn Wittenmark are with the Department of Automatic Control, LTH, Lund University, Sweden, {andersro|bjorn}@control.lth.se. Maria Kihl and Mikael Andersson are with the Department of Communication System, LTH, Lund University, Sweden, {maria|mike}@telecom.lth.se. The work has partially been supported by the Swedish Research Council through the Multi Project Grant 621-2001-3020 and contract 621-2001-3053.

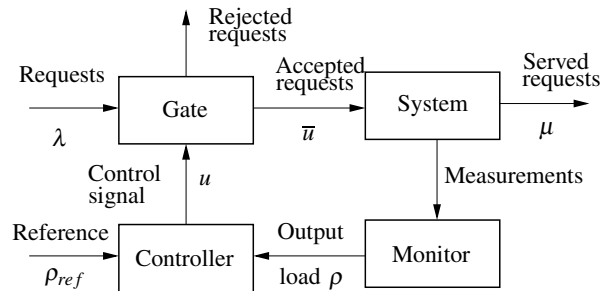


Fig. 1. An admission control mechanism.

Since queuing systems have a stochastic behavior it is difficult to find equations that are simple enough to use in the analysis. A continuous-time nonlinear flow model was first developed by [1] and was further investigated in [2], [3], [4], [5] and [6]. In the references it is shown that the steady-state behavior of the single server queue is well described by the *nonlinear flow model*.

Different models of queuing systems for control design and analysis have been presented during recent years. These models have either been linearized models of servers or network queues, [7], [8], nonlinear ones based on the flow models with inherent queue properties such as saturations etc. [9], [6], or models derived from system identification methods, [10], [11]. The monograph [12] gives a good overview of modeling concepts and practical design methods for computational systems. In [13] an admission control algorithm was developed using optimal control theory for a discrete-time queuing system with geometrically distributed inter-arrival and service times.

The control objective has traditionally been server utilization or queue lengths in most admission control schemes. Other solutions are to use the processing delay in the system, see [14].

In particular for overload situation, it is shown that linear models of the server system are insufficient to explain the behavior, since the non-linearities in the gate and mainly in the queue affect both the stability and performance properties.

In [15], [16], we developed and validated a control theoretic model of a $G/G/1$ -system that can be used for the design of load control mechanisms. In this paper, we use this model for nonlinear analysis and design of controller parameters for a PI-controller.

In Section II we briefly recapitulate the discrete-time server model and in Section III we examine the stability

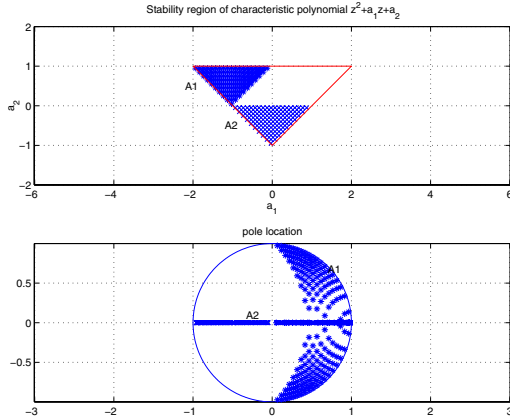


Fig. 4. (Upper:) The large triangle is the stability area a linear model would predict. However, from this parameter set, nonlinear analysis guarantees only stability for parameters $\{a_1, a_2\}$ in the upper left triangle (A_1, μ^*). If G has the coefficients of the characteristic polynomial in A_1 , G_z will have its parameters in area A_2 for the same values of $\{K, T_i\}$. (Lower:) Corresponding pole location

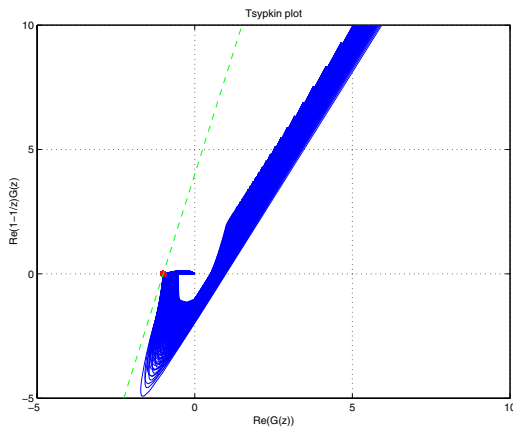


Fig. 5. Set of Tsytkin plots which all satisfy the frequency condition (7) for $G_z = G_z(K, T_i)$, where (K, T_i) correspond to pole locations in Fig. 4

The computer representing the clients was a PC Pentium II 400 MHz with 256 MB RAM running RedHat Linux 7.3. Apache 2.0.45 was installed in the server. We used the default configuration of Apache. The client computer was installed with a HTTP load generator, which was a modified version of S-Client [24]. The S-Client is able to generate high request rates even with few client computers by aborting TCP connection attempts that take too long time. The original version of S-Client uses deterministic waiting times between requests. We modified the code to use Poissonian arrivals instead. The client program was programmed to request dynamically generated HTML files from the server. The CGI script was written in Perl. It generates a random number of random numbers, adds them together and returns the summation. The average request rate was set to 100 requests per second in all experiments. In all experiments, the control interval was set to one second.

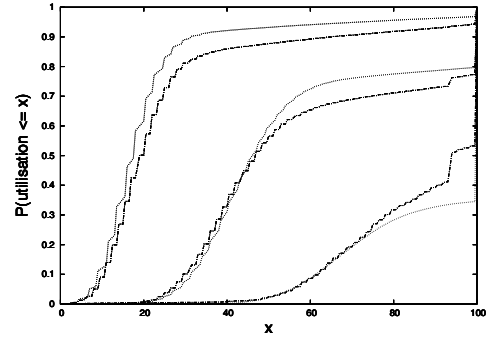


Fig. 6. Model validation for bursty arrival traffic: Open-loop utilization for a two-state Markov Modulated Poisson Process (MMPP-2) for ratios $(r_1, r_2) = (0.05, 0.95)$, $\bar{\lambda} = \{10, 25, 25\}$, $\bar{\sigma} = 50$. Measurements on server (dash-dotted) and discrete-event simulations (dotted), respectively.

B. Model Validation

We have validated that the open-loop system is accurate in terms of average server utilization. For a single-server queue, the server utilization is proportional to the arrival rate which aligns well with the measurements, and the slope of the server utilization curve is given by the average service time. From experiments, an estimate of the average service time in the web server is $1/\mu = 0.0255$. For experiments and simulations with bursty arrival traffic using a two-state Markov Modulated Poisson Process, see Fig. 6.

C. Controller parameters

Control parameters for the PI-controller are chosen from the stability area in Fig. 4 based on a root locus argument. In the simulations and experiments below we use $\{K, T_i\} = \{20, 2.8\}$.

D. Evaluation

It is important for the admission control mechanism to meet objectives. Firstly, the control error, $e = \rho_{ref} - \rho$, should have zero mean and small variance. Secondly, the settling time for reference changes should be short.

E. Utilization distribution

The distribution function shows how well the control mechanism meets the first control objective. An ideal admission control mechanism would show a utilization distribution function that is zero until the desired load, and is one thereafter. In Fig. 7 we show the measured (estimated) distribution function from the Apache server together with simulations of controlled $M/M/1$ and the $M/D/1$ systems. The distribution function is estimated from measurements during 1000 seconds. In this case, the load was kept at 80%, and the parameter setting, $\{K, T_i\} = \{20, 2.8\}$, results in a controller that behaves very well in this sense. Also, as comparison, results from simulations of the $M/D/1$ -system and the $M/M/1$ -system are included in Fig. 7, when using $\{K, T_i\} = \{20, 2.8\}$. They show that the system behaves as expected. Experimental results with a bursty arrival process (MMPP-2) can be seen in Fig. 8.

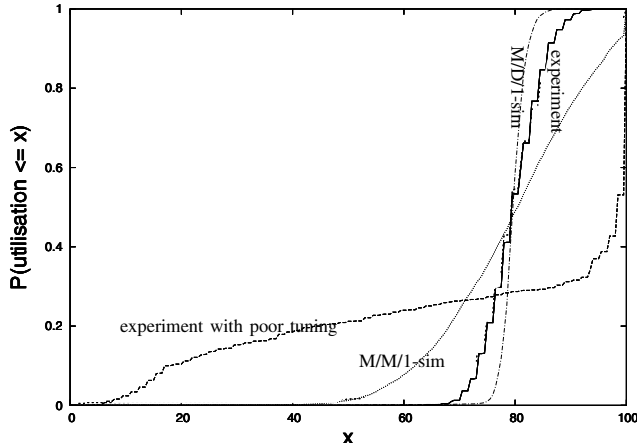


Fig. 7. Server utilization distribution of measurements from the real system for two different parameter settings (*solid*) and (*dashed*) together with simulations of the M/M/1 (*dotted*) and the M/D/1 system (*dash-dotted*).

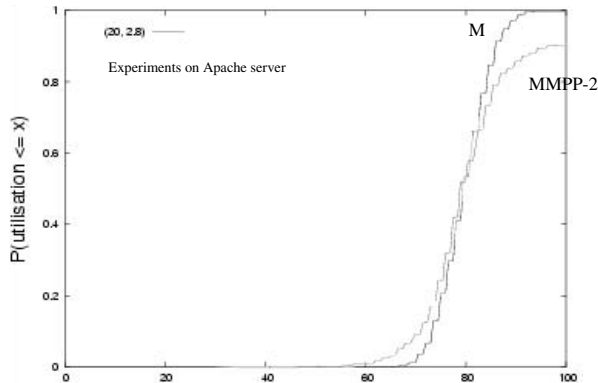


Fig. 8. Utilization for closed-loop system: Web-server measurements from Fig.7 compared with web-server measurements from a bursty traffic situation using MMPP-2 requests for ratios $(r_1, r_2) = (0.05, 0.95)$.

F. Step response

Fig. 9 shows the behavior of the web server during the transient period. The measurements were made on an empty system that was exposed to 100 requests per second. The parameter setting, $\{K, T_i\} = \{20, 2.8\}$, exhibits a short settling time with a relatively steady server utilization. Comparisons to M/D/1 and M/M/1 simulations, also in Fig. 9, show that the model is accurate.

V. DISCUSSION

The analysis in Section III-C gives sufficient conditions and a region for control parameters which guarantee stability of the nonlinear closed loop as well as for the simplified linear model. We are of course not restricted to choose parameters from only this region as the main objective is that the nonlinear system should be stable.

Fig. 10 shows some pole locations where we can use the Tsytkin criterion to show stability for the nonlinear system

Apache experiment

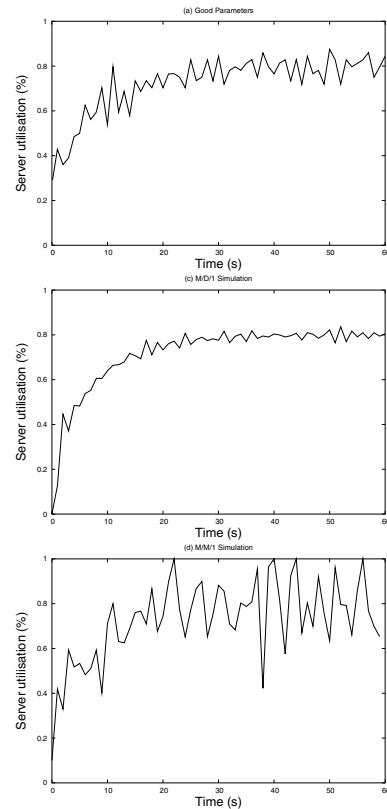


Fig. 9. (a) Example of a realization from the Apache server, (b) Discrete-event simulation of M/D/1-system, (c) Discrete-event simulation of M/M/1-system. $\{K, T_i\} = \{20, 2.8\}$

which could not be predicted by linear system analysis. However, these results are only sufficient and simulations indicate that control parameters which would render the linear system unstable (poles outside the unit circle) and which do not satisfy the Tsytkin criterion actually shows good performance, see Fig. 11.

During simulations the dominant nonlinear effect has come from the queue nonlinearity φ . The saturation due to limited arrival rate can be handled with a standard implementation of an anti-reset windup scheme, see [6].

The experimental evaluation on the admission controlled Apache server aligns well with both discrete-time and discrete-event simulations.

VI. CONCLUSIONS

When investigating server systems, queuing theory has traditionally been used. However, within queuing theory there are few mathematical tools for design and stability analysis of, for instance, admission control mechanisms. Therefore, these mechanisms have mostly been developed with empirical methods. In this paper, we have designed a load control mechanism for a web-server system with control theoretic methods and analyzed its stability properties, taking into account the dominating queue nonlinearity.

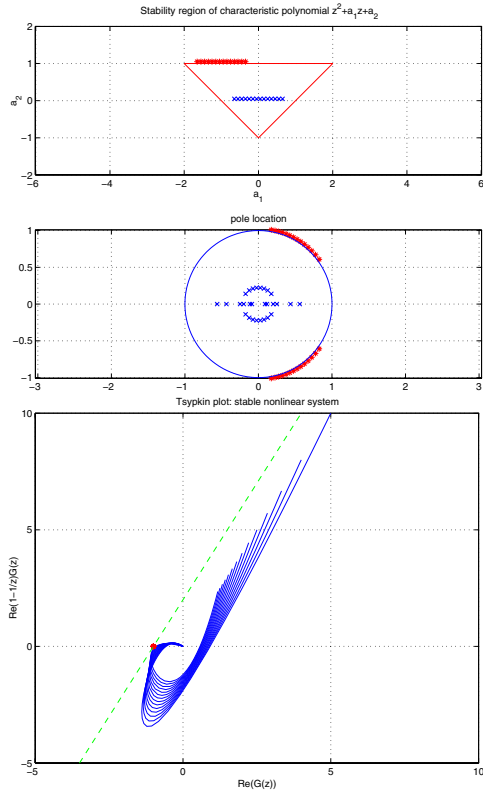


Fig. 10. Stability of nonlinear system shown by the Tsytkin criterion (linear analysis only would predict instability). (Upper:) Triangular stability region of the characteristic polynomial $z^2 + a_1z + a_2$, (middle) unstable closed loop poles of linear model (*) outside the unit circle, stable poles of $G_z(x)$, (lower) Tsytkin plots of the corresponding pole locations for G_z .

We have shown that the PI-controlled system behaves quite well considering transients, stationary behavior, and robustness. The designs have been experimentally verified with simulations and experiments on an Apache web-server system.

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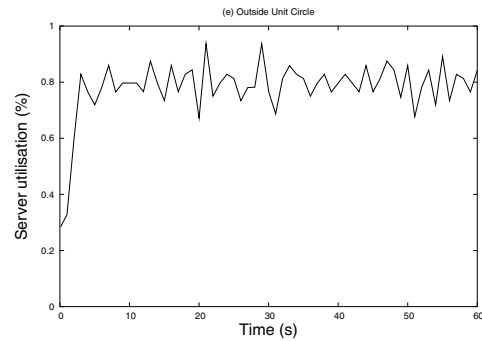


Fig. 11. Apache server experiment: Server performance for nonlinear system where linear model would have predicted instability.

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