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### Diesel Engine Noise Source Visualization with Wideband Acoustical Holography

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### DIESEL ENGINE SOURCE VISUALIZATION WITH WIDEBAND ACOUSTICAL HOLOGRAPHY

Tongyang Shi, Purdue University Yangfan Liu, Purdue University J. Stuart Bolton, Purdue University Frank Eberhardt, Cummins Inc. Warner Frazer, Bruel and Kjaer

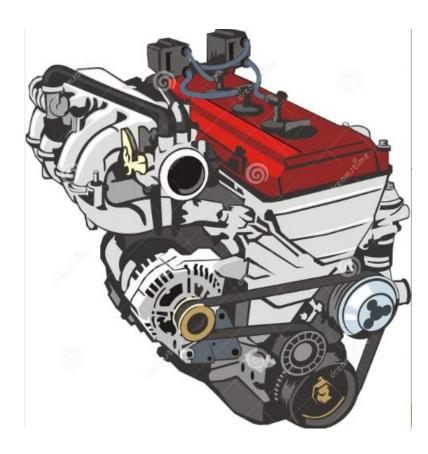


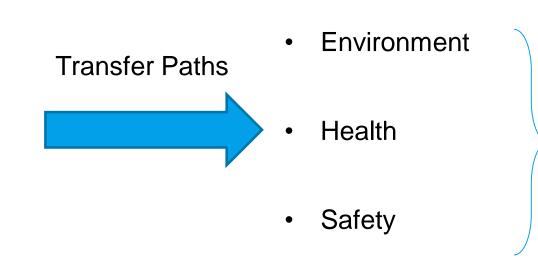




BEYOND MEASURE

### NVH in Diesel Engine





Noise Source Identification

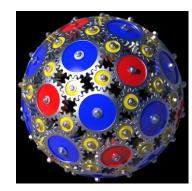
### Difficulty in Diesel Engine Noise Source Identification

#### **Complex Noise Sources**

- Different Noise Sources
  - Combustion Nosie



Mechanical Noise





LOUD 1020-node microphone array

Image source: publications.csail.mit.edu

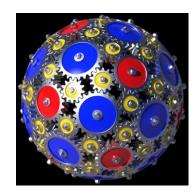
### Difficulty in Diesel Engine Noise Source Identification

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Mechanical Noise



Goal

- Low cost
- Measurement Friendly

LOUD 1020-node microphone array

Image source: publications.csail.mit.edu

### **Diesel Engine Noise Source Identification Solution**

- Equivalent Source Method
  - More close to the physical noise source
  - With appropriate regularization process, major noise source can be identified
- Partial Field Decomposition
  - Separate uncorrelated noise sources

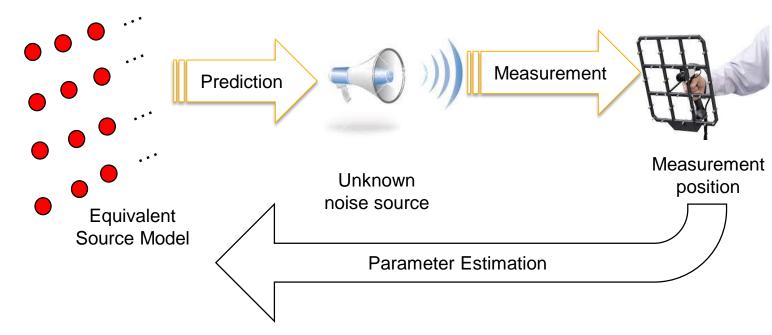


Figure 1: Equivalent Source Method Procedure

### Monopoles at Fixed Location

Expression of a monopole with source strength S  $\geq$ 

$$P_{S0}(\vec{X}|\vec{X_0},\omega) = S * P_0(\vec{X}|\vec{X_0},\omega) = \frac{Se^{-jk\|\vec{X}-\vec{X_0}\|}}{4\pi\|\vec{X}-\vec{X_0}\|},$$

Where ||.|| denotes the Euclidian norm of a vector, and the wave number  $k=\omega/c$ , with c is the speed of sound. S is a complex number containing the information of both amplitude and phase needs to be estimated.

> The equation of the measured acoustic field at all locations can be written in a matrix form:

$$\overrightarrow{\widehat{P}_m} = A(\overrightarrow{X}_S)\overrightarrow{S} \quad \rightarrow \quad \overrightarrow{S} = \overrightarrow{\widehat{P}_m}A(\overrightarrow{X}_S)^{-1},$$

Where

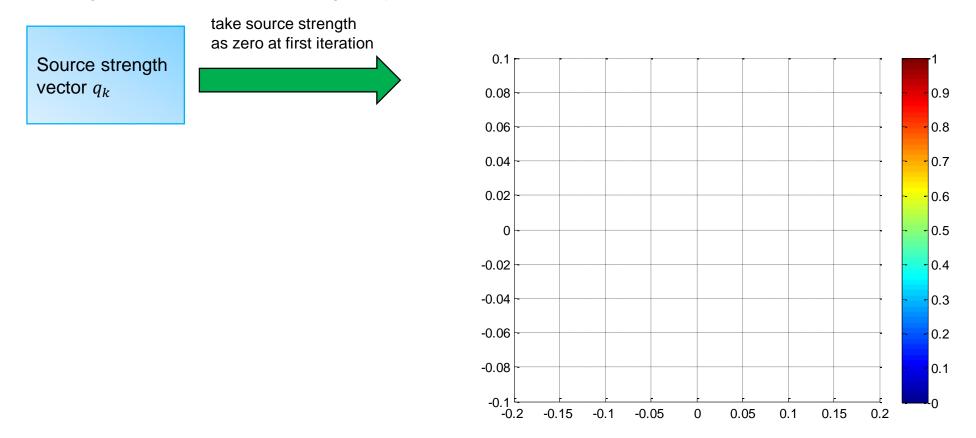
$$\vec{\hat{P}_m} = \left[\hat{P}_m(\vec{\xi}_1 | \vec{X}_S, \omega), \dots \hat{P}_m(\vec{\xi}_W | \vec{X}_S, \omega)\right]^T,$$

$$A(\vec{X}_S, \omega) = \begin{bmatrix} \vec{P}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \vec{P}(\vec{\xi}_2 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{P}(\vec{\xi}_W | \vec{X}_S, \omega)^T \end{bmatrix},$$
Appropriate regularization method
$$\vec{R} = \begin{bmatrix} \vec{P}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{P}(\vec{\xi}_W | \vec{X}_S, \omega)^T \end{bmatrix},$$

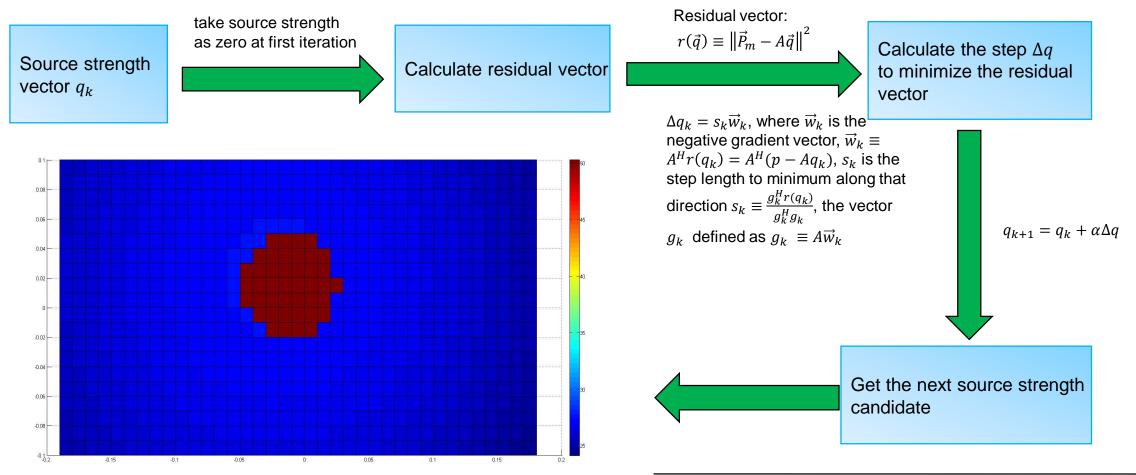
$$\vec{R} = \begin{bmatrix} \vec{P}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{P}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{P}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{X}_S, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{\xi}_1 | \vec{R}, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{k}_1 | \vec{R}, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{k}_1 | \vec{R}, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{k}_1 | \vec{R}, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{k}_1 | \vec{R}, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{k}_1 | \vec{R}, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{k}_1 | \vec{R}, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{k}_1 | \vec{R}, \omega)^T \\ \dots \\ \vec{R} = \begin{bmatrix} \vec{R}(\vec{k}_1 | \vec{R}, \omega)^T \\ \dots \\ \vec$$

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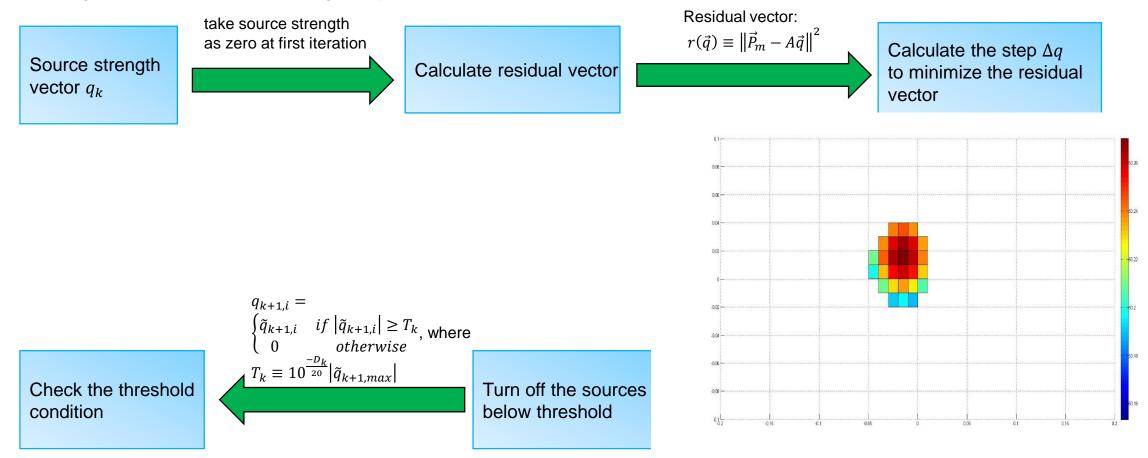
- Regularization
  - Jorgen Hald. Wideband Holography. Inter-Noise, Melbourne, Australia, November 2014.



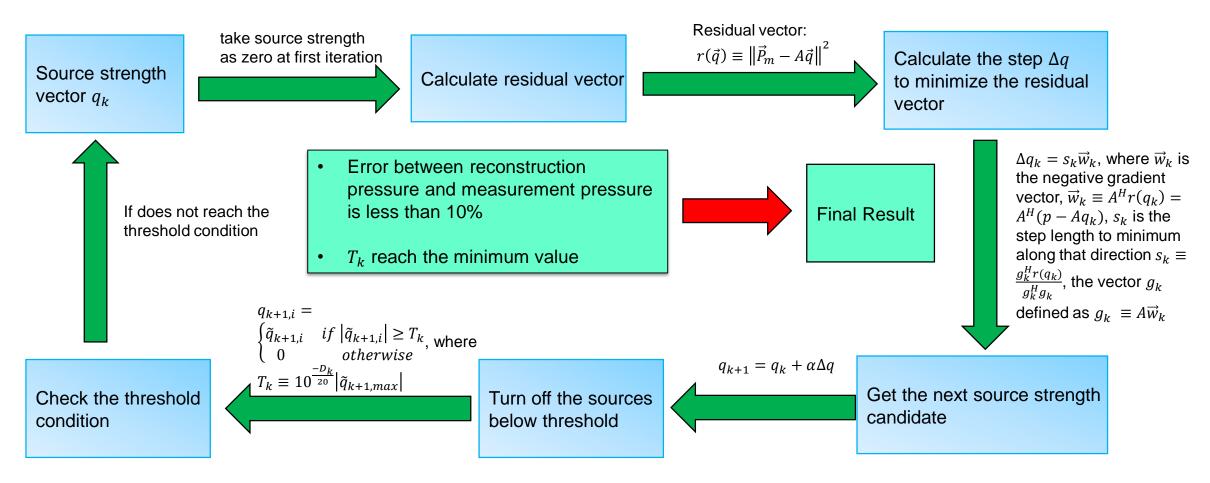
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- Wideband Holography
  - Jorgen Hald. Wideband Holography. Inter-Noise, Melbourne, Australia, November 2014.



### Reconstruct Pressure

$$\mathbf{p}=\mathbf{A}\mathbf{q}\,,$$

Reconstruct Velocity

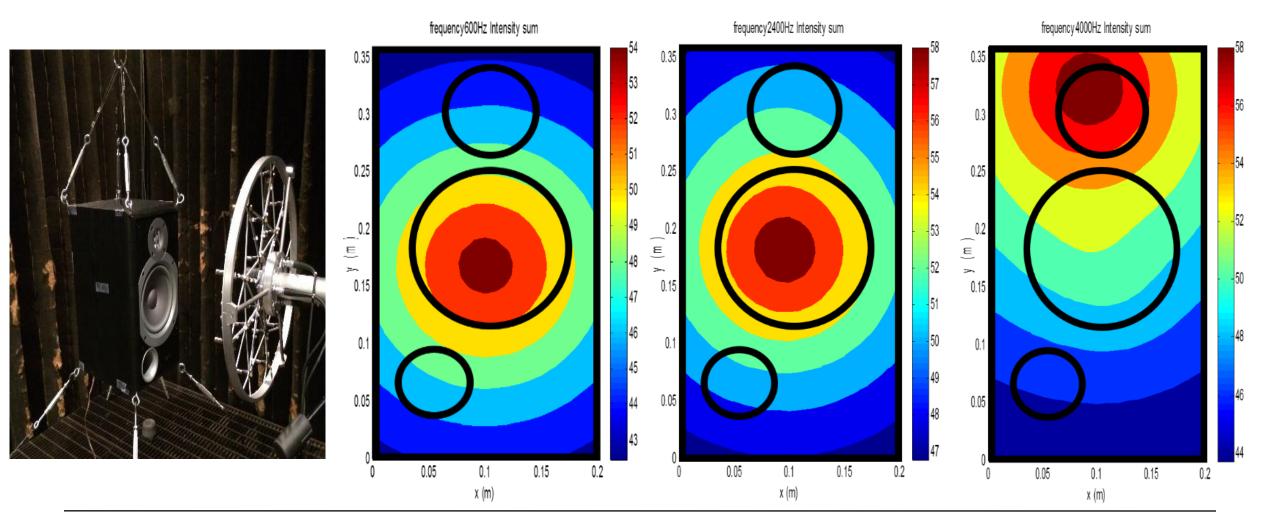
$$V = \frac{P}{\rho c} \left( 1 + \frac{1}{jk \|\vec{X} - \vec{X_0}\|} \right)$$

Reconstruct Intensity

$$I = \frac{1}{2} \operatorname{Re}(PV^*)$$

### Previous Experiment on Loudspeaker

• T. Shi, Y. Liu, and J. S. Bolton, The Use of Wideband Acoustical Holography for Noise Source Visualization, Noise-Con, Providence, Rhodes Island, USA, 2016



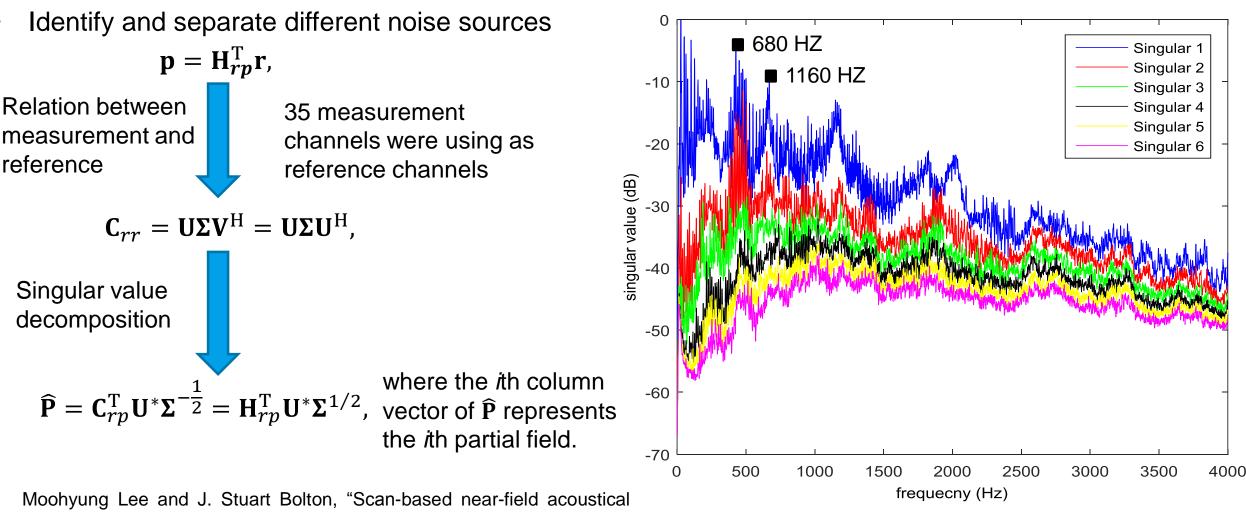
### **Diesel Engine Test**

- ISF-3.8, 4 cylinders 3.8 liter engine
- 36 channels combo array (35 microphones were used)
- One set of measurement
  - 0.58 m from diesel engine
  - Sampling frequency 25.6 kHz
  - 10 second measurement
- Signal Processing
  - 6400 Fourier points
  - Averaged over 20Hz (±8Hz from calculate frequency)
  - Welch's averaged periodogram method
  - Segment length 0.2s
  - Hann window with 50% overlap



Experiment setup in Cummins Walesboro NVH Lab, Columbus, IN

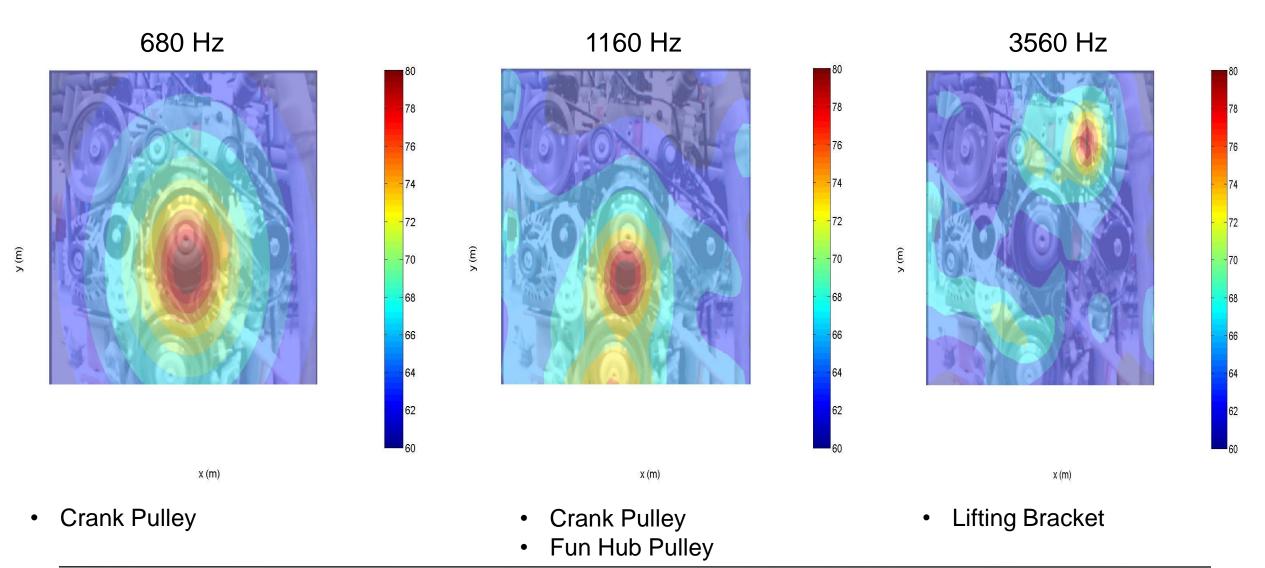
### **Partial Field Decomposition**



holography and partial field decomposition in the presence of noise and source level variation," *J. Acoust. Soc. Am*.(2005)

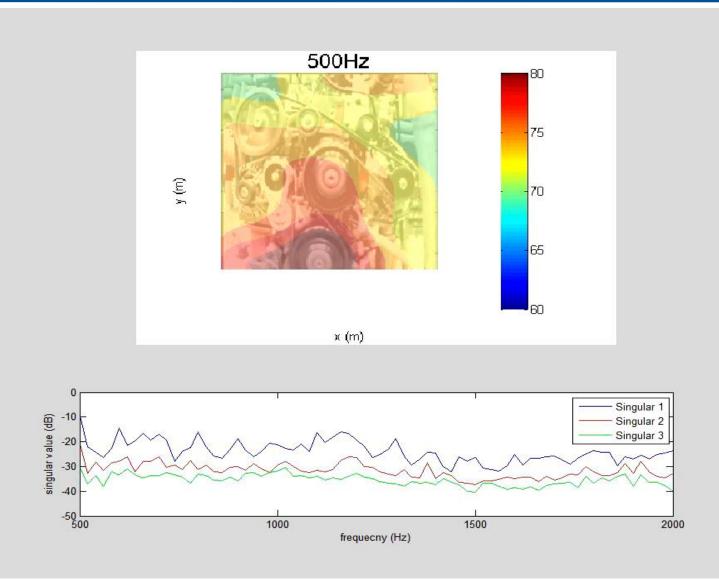
Figure 1: Singular value decomposition result

### 750 RPM Low Idle First Partial Field Reconstruction



#### SAE INTERNATIONAL

### 750 RPM Low Idle



SAE INTERNATIONAL

### Conclusion

- An equivalent source model composed of a monopole distribution at fixed locations in combination with the WBH regularization process was discussed
- A test on a diesel engine with a 35 channels microphone array was conducted at Cummins NVH lab.
- The major noise sources at different frequencies could be successfully localized and visualized with the combination of ESM model and partial field decomposition