

Ellipse-based principal component analysis for self-intersecting curve reconstruction from noisy point sets

The Visual Computer

March 2011, Volume 27, Issue 3, pp 211–226

Authors Authors and affiliations

O. Ruiz, C. Vanegas, C. Cadavid

Original Article

First Online: 25 September 2010

DOI (Digital Object Identifier): [10.1007/s00371-010-0527-x](https://doi.org/10.1007/s00371-010-0527-x)

Cite this article as:

Ruiz, O., Vanegas, C. & Cadavid, C. Vis Comput (2011) 27: 211. doi:10.1007/s00371-010-0527-x



Citations



Views

Abstract

Surface reconstruction from cross cuts usually requires curve reconstruction from planar noisy point samples. The output curves must form a possibly disconnected 1-manifold for the surface reconstruction to proceed. This article describes an implemented algorithm for the reconstruction of planar curves (1-manifolds) out of noisy point samples of a self-intersecting or nearly self-intersecting planar curve C . $C: [a, b] \subset \mathbb{R} \rightarrow \mathbb{R}^2$ is self-intersecting if $C(u) = C(v)$, $u \neq v$, $u, v \in (a, b)$ ($C(u)$ is the self-intersection point). We consider only *transversal* self-intersections, i.e. those for which the tangents of the intersecting branches at the intersection point do not coincide ($C'(u) \neq C'(v)$). In the presence of noise, curves which self-intersect cannot be distinguished from curves which nearly self-intersect. Existing algorithms for curve reconstruction out of either noisy point samples or pixel data, do not produce a (possibly disconnected) Piecewise Linear 1-manifold approaching the whole point sample. The algorithm implemented in this work uses Principal Component Analysis (PCA) with elliptic support regions near the self-intersections. The

algorithm was successful in recovering contours out of noisy slice samples of a surface, for the *Hand*, *Pelvis* and *Skull* data sets. As a test for the correctness of the obtained curves in the slice levels, they were input into an algorithm of surface reconstruction, leading to a reconstructed surface which reproduces the topological and geometrical properties of the original object. The algorithm robustly reacts not only to statistical non-correlation at the self-intersections (non-manifold neighborhoods) but also to occasional high noise at the non-self-intersecting (1-manifold) neighborhoods.

Keywords

Self-intersecting curve reconstruction Elliptic support region Principal component analysis Noisy samples

Glossary

PL: — Piecewise Linear.

C: — Planar open or closed, possibly self-intersecting or nearly self-intersecting, curve.

$S=\{p_0, p_1, \dots, p_n\}$: — An unorganized noisy point sample of *C*.

ε : — Stochastic component of the point sample.

$B(p, r)$: — The disk of radius r centered at point p .

$L(\lambda) = p + \lambda * \hat{v}$: — Parametric form of the straight line passing through p , directed by the unit vector \hat{v} with signed distance parameter λ .

f_1, f_2 : — Foci of an ellipse in R^2 .

$E(f_1, f_2, \alpha)$: — Ellipse $\{p \in R^2 : d(p, f_1) + d(p, f_2) = 2\alpha\}$.

$\rho_{X, Y}$: — Linear regression correlation coefficient between variables Y and X .

$[\rho, p, \hat{v}] = pca(S_E)$: — Principal Component Analysis of the point set S_E , rendering as a result the linear trend $L(\lambda) = p + \lambda * \hat{v}$ with correlation coefficient ρ .

Q: — Queue whose elements are pairs $[p, v]$ formed by a vector v anchored at point p .

PL_Curve_Set = $\{c_1, c_2, \dots, c_m\}$: — Set of PL pairwise disjoint curves c_1, c_2, \dots, c_m .

An erratum to this article can be found at <http://dx.doi.org/10.1007/s00371-010-0529-8> (<http://dx.doi.org/10.1007/s00371-010-0529-8>)

References

- Arora, S., Khot, S.: Fitting algebraic curves to noisy data. *J. Comput. Syst. Sci.* **67**(2), 325–340 (2003)
[MATH](http://www.emis.de/MATH-item?1090.68576) (<http://www.emis.de/MATH-item?1090.68576>)
[CrossRef](http://dx.doi.org/10.1016/S0022-0000(03)00012-6) ([http://dx.doi.org/10.1016/S0022-0000\(03\)00012-6](http://dx.doi.org/10.1016/S0022-0000(03)00012-6))
[MathSciNet](http://www.ams.org/mathscinet-getitem?mr=2022835) (<http://www.ams.org/mathscinet-getitem?mr=2022835>)
- Bloomenthal, J.: Polygonization of implicit surfaces. *Comput. Aided Geom. Des.* **5**(4), 341–355 (1988)

[MATH](http://www.emis.de/MATH-item?0659.65013) (<http://www.emis.de/MATH-item?0659.65013>)
[CrossRef](http://dx.doi.org/10.1016/0167-8396(88)90013-1) ([http://dx.doi.org/10.1016/0167-8396\(88\)90013-1](http://dx.doi.org/10.1016/0167-8396(88)90013-1))
[MathSciNet](http://www.ams.org/mathscinet-getitem?mr=983467) (<http://www.ams.org/mathscinet-getitem?mr=983467>)

3. Bloomenthal, J.: An implicit surface polygonizer. In: Graphics Gems IV, pp. 324–349. Academic Press, San Diego (1994)
4. Bloomenthal, J., Ferguson, K.: Polygonization of non-manifold implicit surfaces. In: SIGGRAPH '95: Proceedings of the 22nd Annual Conference on Computer Graphics and Interactive Techniques, New York, NY, USA, pp. 309–316. ACM Press, New York (1995)
[CrossRef](http://dx.doi.org/10.1145/218380.218462) (<http://dx.doi.org/10.1145/218380.218462>)
5. Cheng, S.-W., Funke, S., Golin, M., Kumar, P., Poon, S.-H., Ramos, E.: Curve reconstruction from noisy samples. *Comput. Geom. Theory Appl.* **31**(1–2), 63–100 (2005)
[MATH](http://www.emis.de/MATH-item?1070.65013) (<http://www.emis.de/MATH-item?1070.65013>)
[MathSciNet](http://www.ams.org/mathscinet-getitem?mr=2131803) (<http://www.ams.org/mathscinet-getitem?mr=2131803>)
6. Dey, T.K., Kumar, P.: A simple provable algorithm for curve reconstruction. In: SODA '99: Proceedings of the tenth Annual ACM-SIAM Symposium on Discrete Algorithms, Philadelphia, PA, USA, pp. 893–894. Society for Industrial and Applied Mathematics, Philadelphia (1999)
7. Geiger, B.: Three-dimensional modeling of human organs and its application to diagnosis and surgical planning. Technical Report RR-2105 (1993)
8. Kegl, B., Krzyzak, A.: Piecewise linear skeletonization using principal curves. *IEEE Trans. Pattern Anal. Mach. Intell.* **24**(1), 59–74 (2002)
[CrossRef](http://dx.doi.org/10.1109/34.982884) (<http://dx.doi.org/10.1109/34.982884>)
9. Klein, J., Zachmann, G.: Point cloud surfaces using geometric proximity graphs. *Comput. Graph.* **28**(6), 839–850 (2004)
[CrossRef](http://dx.doi.org/10.1016/j.cag.2004.08.012) (<http://dx.doi.org/10.1016/j.cag.2004.08.012>)
10. KTgl, B.: Principal curves: learning, design, and applications. PhD thesis, Concordia University, Montreal, Canada (1999)
11. Lee, I.K.: Curve reconstruction from unorganized points. *Comput. Aided Geom. Des.* **17**(2), 161–177 (2000)
[CrossRef](http://dx.doi.org/10.1016/S0167-8396(99)00044-8) ([http://dx.doi.org/10.1016/S0167-8396\(99\)00044-8](http://dx.doi.org/10.1016/S0167-8396(99)00044-8))
12. Liu, Y., Yang, H., Wang, W.: Reconstructing b-spline curves from point clouds – a tangential flow approach using least squares minimization. In: SMI '05: Proceedings of the International Conference on Shape Modeling and Applications 2005, pp. 4–12, Washington, DC, USA. IEEE Computer Society, Los Alamitos (2005)
13. Lu, D., Zhao, H., Jiang, M., Zhou, S., Zhou, T.: A surface reconstruction method for highly noisy point clouds. In: Third International Workshop on Variational, Geometric and Level Set Methods in Computer Vision, VLISM, pp. 283–294 (2005)
14. Mukhopadhyay, A., Das, A.: Curve reconstruction in the presence of noise. In: CGIV '07: Proceedings of the Computer Graphics, Imaging and Visualisation, Washington, DC, USA, pp. 177–182. IEEE Computer Society, Los Alamitos (2007)

[CrossRef](http://dx.doi.org/10.1109/CGIV.2007.32) (<http://dx.doi.org/10.1109/CGIV.2007.32>)

15. Niyogi, P., Smale, S., Weinberger, S.: Finding the homology of submanifolds with high confidence from random samples. *Discrete Comput. Geom.* **39**(1), 419–441 (2008)
[MATH](http://www.emis.de/MATH-item?1148.68048) (<http://www.emis.de/MATH-item?1148.68048>)
[CrossRef](http://dx.doi.org/10.1007/s00454-008-9053-2) (<http://dx.doi.org/10.1007/s00454-008-9053-2>)
[MathSciNet](http://www.ams.org/mathscinet-getitem?mr=2383768) (<http://www.ams.org/mathscinet-getitem?mr=2383768>)
16. Nyquist, H.: Certain topics in telegraph transmission theory. *Bell Syst. Tech. J.*, **47** (1928)
17. Nyquist, H.: Certain topics in telegraph transmission theory. *Proc. IEEE* **90**(2), 617–644 (2002). Reprint as classic paper
[CrossRef](http://dx.doi.org/10.1109/5.989875) (<http://dx.doi.org/10.1109/5.989875>)
18. Osher, S., Fedkiw R.: Level set methods: An overview and some recent results. Technical report, University of California Los Angeles, Stanford University (2000)
19. Osher, S., Sethian, J.A.: Fronts propagating with curvature-dependent speed: algorithms based on Hamilton–Jacobi formulations. *J. Comput. Phys.* **79**(1), 12–49 (1988)
[MATH](http://www.emis.de/MATH-item?0659.65132) (<http://www.emis.de/MATH-item?0659.65132>)
[CrossRef](http://dx.doi.org/10.1016/0021-9991(88)90002-2) ([http://dx.doi.org/10.1016/0021-9991\(88\)90002-2](http://dx.doi.org/10.1016/0021-9991(88)90002-2))
[MathSciNet](http://www.ams.org/mathscinet-getitem?mr=965860) (<http://www.ams.org/mathscinet-getitem?mr=965860>)
20. Pauly, M., Mitra, N.J., Guibas, L.: Uncertainty and variability in point cloud surface data. In: Alexa, M., Rusinkiewicz, S. (eds.) *Symposium on Point-Based Graphics*, pp. 77–84. Eurographics, Geneve (2004)
21. Ruiz, O., Cadavid, C., Granados, M., Peña, S., Vásquez, E.: 2D shape similarity as a complement for Voronoi–Delone methods in shape reconstruction. *Elsevier J. Comput. Graph.* **29**(1), 81–94 (2005)
22. Ruiz, O., Vanegas, C., Cadavid, C.: Principal component and Voronoi skeleton alternatives for curve reconstruction from noisy point sets. *J. Eng. Des.* **18**(5), 437–457 (2007)
[CrossRef](http://dx.doi.org/10.1080/09544820701403771) (<http://dx.doi.org/10.1080/09544820701403771>)
23. Shannon, C.E.: Communication in presence of noise. *Proc. IRE* **37**(1), 10–21 (1949)
[CrossRef](http://dx.doi.org/10.1109/JRPROC.1949.232969) (<http://dx.doi.org/10.1109/JRPROC.1949.232969>)
[MathSciNet](http://www.ams.org/mathscinet-getitem?mr=28549) (<http://www.ams.org/mathscinet-getitem?mr=28549>)
24. Shannon, C.E.: Communication in presence of noise. *Proc. IEEE* **86**(2), 447–457 (1998). Reprint as classic paper
[CrossRef](http://dx.doi.org/10.1109/JPROC.1998.659497) (<http://dx.doi.org/10.1109/JPROC.1998.659497>)
25. Tagliasacchi, A., Zhang, H., Cohen-Or, D.: Curve skeleton extraction from incomplete point cloud. *ACM Trans. Graph.* **28**(3), 1–9 (2009)
[CrossRef](http://dx.doi.org/10.1145/1531326.1531377) (<http://dx.doi.org/10.1145/1531326.1531377>)
26. Unnikrishnan, R., Lalonde, J.-F., Vandapel, N., Hebert, M.: Scale selection for the analysis of point-sampled curves. In: *3DPVT*, pp. 1026–1033 (2006)

27. Uribe, D., Ruiz, O.: 2D curve reconstruction with heat transfer differential equations. Technical report, EAFIT University, CAD CAM CAE Laboratory, Nov. (2008)
28. Verbeek, J.J., Vlassis, N., Kröse, B.: A soft k-segments algorithm for principal curves. In: Proc. Int. Conf. on Artificial Neural Networks, pp. 450–456, Vienna, Austria August (2001)
29. Wang, W., Pottmann, H., Liu, Y.: Fitting b-spline curves to point clouds by curvature-based squared distance minimization. *ACM Trans. Graph.* **25**(2), 214–238 (2006)
[CrossRef](http://dx.doi.org/10.1145/1138450.1138453) (<http://dx.doi.org/10.1145/1138450.1138453>)
30. Zhao, H.-K., Osher, S., Fedkiw, R.: Fast surface reconstruction using the level set method. In: VLISM '01: Proceedings of the IEEE Workshop on Variational and Level Set Methods (VLISM'01), Washington, DC, USA, p. 194. IEEE Computer Society, Los Alamitos (2001)
[CrossRef](http://dx.doi.org/10.1109/VLISM.2001.938900) (<http://dx.doi.org/10.1109/VLISM.2001.938900>)
31. Zhao, H.k., Oshery, S., Merrimany, B., Kangy, M., Implicit and non-parametric shape reconstruction from unorganized points using variational level set method. *Comput. Vis. Image Underst.* **80**, 295–319 (2000)
[MATH](http://www.emis.de/MATH-item?1011.68538) (<http://www.emis.de/MATH-item?1011.68538>)
[CrossRef](http://dx.doi.org/10.1006/cviu.2000.0875) (<http://dx.doi.org/10.1006/cviu.2000.0875>)

Copyright information

© Springer-Verlag 2010

About this article

Print ISSN	Online ISSN	Publisher Name
0178-2789	1432-2315	Springer-Verlag

[About this journal](#)

[Reprints and Permissions](#)

SPRINGER NATURE

© 2016 Springer International Publishing. Part of [Springer Nature](#).

Not logged in · Not affiliated · 200.12.182.181