

University of Pretoria

THE INCORPORATION OF ACTIVITY-BASED LEARNING AND REFLECTION INTO A NEW INFORMATION SYSTEMS DEVELOPMENT PRACTICE FRAMEWORK FOR BOTSWANA

By

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DECLARATION

I declare that the thesis which I hereby submit for the degree of Doctorate in Philosophy (Information Technology) at the University of Pretoria, is my own work and has not previously been submitted by me for a degree at this or any other tertiary institution.

SIGNED:

DATE: _____



ABBREVIATIONS

AT	Activity Theory
ATIG	Activity Theory Interest Group
BCL	Boundary Crossing Laboratory
CHAT	Cultural Historical Activity Theory
CL	Change Laboratory
CoP	Community of Practice
COX	Company X
CSF	Critical Success Factors
DFD	Data Flow Diagrams
DIT	Department of Information Technology
DWR	Developmental Work Research
ELT	Expansive Learning Theory
GIT	Government IT
GITREP	Government IT Representative
GUI	Graphical User Interface
ICT	Information & Communication Technologies
IS	Information System
ISD	Information Systems Development
ISDM	Information System Development Methodologies
IT	Information Technologies
ITSP	Information Technology Solution Provider
LPP	Legitimate Peripheral Participation
MCST	Ministry of Communications Science & Technology
MTC	Ministry of Transport & Communications
NDP	National Development Plan
OECD	Organisation for Economic Cooperation and Development
PEX	Public Entity X
PIC	Project Implementation Committee
PID	Project Initiation Document



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PIR	Post Implementation Review
PMS	Performance Management System
РМВОК	Project Management Body of Knowledge
PRINCE2	Projects in a Controlled Environment 2
RAD	Rapid Application Development
SOUR	Statement of User Requirements
UAT	User Acceptance Testing
VB	Visual Basic
WAN	Wide Area Network



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This study would not have been possible without the approval by the Government of Botswana and more specifically, the approval by the then Ministry of Communications,



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ABSTRACT

Studies whose focus is finding solutions to practical IT implementation issues / problems such as slow systems uptake and meaningful work improvement are few. This thesis describes how IS practitioners from government and the private sector, together with users came together to redesign the current Botswana ISD work practice in order to address this shortcoming. The result has been the incorporation of activity-based learning and reflection in current ISD practice.

The study adopted Cultural Historical Activity Theory (CHAT) as the framework of analysis as well as the associated Developmental Work Research (DWR) methodology as the research method. An expansive learning cycle was stimulated through change laboratory sessions with participants from government and industry.

The general research question for the study is: 'How should ISD as a systemic work activity be carried out to facilitate effective learning?' The four sub-questions the thesis focuses on are: '(1) What constitutes Botswana's ISD practice or how is ISD currently practiced in Botswana? (2) What are the users and developers learning and is the learning effective? (3) How can current practice be improved in order to facilitate effective learning? (4) What do users and IS professionals learn when collaborating in the review and redesign of ISD practice?'

The study was qualitative in nature and data collection was based on interviews, archival data, observations as well as data from change laboratory sessions. Data from the change laboratory sessions was video-taped and later transcribed for analysis. Though I used CHAT as the main theoretical tool for analysis of ISD and learning, I also used additional theoretical concepts on learning to assist with the analysis and redesign of new practice. These are concepts relating to two types of learning that are found in any setting or environment i.e. conscious / learning conscious learning and unconscious / task conscious learning as well as concepts relating to reflection-on action.

Analysis of learning in current Botswana ISD practice shows that current learning is not effective because it does not provide the right balance between conscious and unconscious learning. Current learning tasks are predominantly geared towards



unconscious learning. The solution to this practical learning problem, which constitutes improvement to practice, is the incorporation of activity-based learning and reflection through the introduction of learning evaluation checkpoints throughout the ISD process. Furthermore, during the collaborative redesign sessions it emerged that: 1) learning was collective and distributed agency and 2) learning was expansion of the object in multiple dimensions.

The study makes both theoretical and practical contributions. The theoretical contribution is through the application of learning concepts such as the two types of learning (i.e. conscious and unconscious learning) and expansive learning to the review, analysis and redesign of ISD practice with the participation of representatives from government and the private sector. In terms of the practical contribution, a new Botswana ISD practice model that incorporates activity-based learning and reflection has been designed, and findings from examination of the model suggest that it has potential to address current learning deficiencies and thus contribute to efforts of avoiding IS failures.

Key words: change laboratory, cultural-historical activity theory, information systems development, learning, reflection.