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# **MARKETING TO YOUNG ADULTS IN THE CONTEXT OF A POST- MODERN SOCIETY**

# EFFECTS OF POST-MODERN SOCIETY

- Economic basis
- Multiculturalism
- Tolerates difference
- Social constructivism
- Poststructuralism
- Pastiche
- Focus on the present

**Post-modernism does not prescribe an absolute beginning or end, rather it is a process through which one is able to derive potential solutions**

# COLLABORATION: A PRINCIPLE

## DIFFERENCE BETWEEN POST-MODERN & MODERN ORIENTATIONS OF MARKETING

- **One-way communication flow**
- **Distinct function of business**
- **Managed**
- **Centralisation**
- **Order**
- **Multi-directional communication flow (marketer-to-customer, customer-to-marketer & customer-to-customer)**
- **Embedded cultural practice**
  - **Collaborative**
    - **Diffused**
    - **Complex**


# **FRAGMENTATION : CHAOS, THE DISSOLUTION OF ESTABLISHED SYSTEMS & THE RELATIONSHIPS BETWEEN ENTITIES WITHIN A SYSTEM**

**Post-modernism's apparent destruction of domains does not eliminate them, instead, it deconstructs & then reconstructs them into multiple sub-domains, as relevant to different sectors of interest**

# MARKETS ARE FRAGMENTING INTO MORE NUMEROUS & SMALLER & SMALLER SEGMENTS, BOTH CONSUMER & PRODUCT SEGMENTS

- More categories more variants
- Greater consumer choice
- Unpredictable buying behaviour
- Increased competition
- Proliferation of touchpoints

**"Any customer can have  
a car painted any colour  
that he wants so long as  
it is black." Henry Ford**



# **DE-DIFFERENTIATION: BLURRING OF BOUNDARIES BETWEEN FRAGMENTS**

**The implosion of boundaries encountered through de-differentiation encompasses both intra-domains & inter-domains. De-differentiation displaces established beliefs between relationships of object & subject**

# DE-DIFFERENTIATION

- Consumers/ marketer (Relationship marketing)
  - Partner-players
  - Post-consumers
  - Brand asset interaction
- Advertising / editorial/ ugc
- Traditional / digital media
  - Internet - a master de-differentiator
  - Mobile media - flexible communication

# HYPERREALITY: BLURS DISTINCTIONS BETWEEN REALITY & FANTASY

The hyperreal a form of reality that has been constructed on an imagined plan. *Simulacra* (a copy of a copy which has no original) where through reproduction of structures & situations humanity occupies "a universe strangely similar to the original" (Baudrillard)



# HYPERREALITY

- Media filters
- Consumer entertainment
- Advertising : vague brand associations?
- Authenticity triggered
- Virtual communities
- Online shopping

# **CHRONOLOGY: A PENCHANT FOR THE PAST (Brown) ... FOLDING-IN OF THE PAST & FUTURE INTO THE BURGEONING HERE-AND-NOW PRESENT (Firat & Dholakia)**

**Advertising references to the past are in part a consequence of hyperreality turning on itself & stimulating a demand for realness. The use of retro and revival of the past evoking nostalgia & the resuscitation of dying brands**

# CHRONOLOGY

- Technology developments
  - The world functions at a faster pace; but through technology people are equipped to navigate & manage these changes – becoming accustomed to speed & have enhanced processing abilities
- Real time
  - Online postings
  - Content decay
  - Sense & respond
- Nostalgia
  - 2011/12 film *Madagascar, American Pie, Titanic, Lion King, Avengers, Spider Man . . .*
  - Products: *Mini, Beetle, Fiat 500, Old Spice*

# **PASTICHE: REFERS TO THE CREATIVE LIBERTIES OF POST-MODERNISM**

**The juxtapositioning of seemingly  
contextually unrelated content; the  
possibility for collages of various styles  
across different domains**

# PASTICHE

- Personalisation
  - Mashing media content into self-created compositions
  - Individuals' social pages displays: self-referential, self-affirmation, self-disclosure
- *Txt spk*
  - Abbreviations, phonetics, emoticons etc...
- Parodies
  - Advertisements or aspects of pop culture or current affair topics in their content or copy-lines

**ANTI-FOUNDATIONALISM: POST-MODERNISM'S  
DECONSTRUCTIVE URGE, ITS ANTIPATHY TOWARDS  
ORTHODOXY, COMPLACENCY, THE ESTABLISHMENT &, NOT  
LEAST, SYSTEMATIC GENERALISATIONS (Brown)**

**Deconstruction is a process which unravels  
knowledge of what the construction is, how it came  
to be formed & how its constituents are related to  
each other. The knowledge of the process &  
relationships between parts provide guidance in the  
reconstruction of alternative assemblies.**

# ANTI-FOUNDATIONALISM

- Are new media anti-foundational
- Alternative approaches to marketing & communication
- Unconventional communication
- Demand for innovation

# FIRST EVER ANIMATED TATTOO

<http://www.youtube.com/watch?v=f3qv2dSXQXk>



**PLURALISM: POST-MODERNISM CONSISTS OF A UNORGANISED ARRANGEMENT OF ANY ONE OR MORE OF THE AFOREMENTIONED MULTIPLE CHARACTERISTICS**

**Post-modernism tolerates diversity & acceptance of the various relationships between diverse variables; pluralism acknowledges that humans have many objectives, & there is no single universal truth**

# LEVERAGING POSTMODERN EFFECTS IN MARKETING COMMUNICATION

## INSIGHTS

- My phone my life
- My media my space
- Social network connectivity
- Content = currency
- I want my say... &... what do you think
- Decision making navigation
- I expect my brands to be authentic
- I want innovative offerings

## TACTICS

- Personalisation (relativism)
- Micro-segmentation
- Blurred boundaries (integrated comms)
- Value creation
- Real-time (sense & respond)
- Interaction (embedded marketing)
- Authenticity
- Innovation
- Unconventional

# SOCIAL TRANSFORMATION

**Post-modernism is an intangible phenomenon; as with any societal or cultural movement, is a culmination of multiple forces interacting within a specific period. Whether or not one chooses to classify different eras, unquestionably the society & culture of today are not what they were yesterday, nor what they will be in the future**

**THANK YOU**

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