

Convergence Analysis of

ILC Algorithms with application to

Compass Gait Bipedal Walking Robot

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Inam Ul Hasan Shaikh

School of Electrical and Electronic Engineering

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ABBREVIATIONS AND ACRONYMS

ILC	Iterative Learning Control
RC	Repetitive Control
NRILC	No-reset ILC
RMS	Root Mean Square
P	Proportional
PD	Proportional – Derivative
PID	Proportional – Integral – Derivative
SISO	Single Input Single Output
MIMO	Multiple Input Multiple Output
LTI	Linear Time Invariant
CITE	Current Iteration Tracking Error
DOF	Degrees Of Freedom
AIST	Advanced Industrial Science and Technology
KAIST	Korea Advanced Institute of Science and Technology
ASIMO	Advanced Step in Innovative MObility
HRP	Humanoid Robotics Project
WABIAN	WAseda BIpedal humANoid
IIT	Italian Institute of Technology
COP	Centre of Pressure
ZMP	Zero Moment Point
LQR	Linear Quadratic Regulator
CG	Compass Gait
ASP	Average Speed of Progression
IFT	Iterative Feedback Tuning

ABSTRACT

At an early age, i.e., up to about 1-2 years the humans learn to walk and subsequently develop a robust and flexible gait. This is learned by repetitively taking similar steps and the experience is stored in the muscle/reflexive memory. Over the last 30 years, a variety of humanoid bipedal robots have been developed to copy the human gait. However, walking/locomotion is still a relatively difficult control problem due to its complex hybrid nature because of non-smooth dynamics. Although, simple walking comprises of single support in which one leg swings forward, then it impacts with ground for a brief double support phase and further transition of the other support leg to start a new swing. The steps are repeated again and again in a similar manner for walking over an even surface. As the swinging leg strikes the ground, it is a non-linear impact which poses a challenge since it causes non-zero initial state errors for each step which depend on the error in the gait at last moment for previous step. The usual bipedal control relies on complex techniques based on inverse kinematics, ZMP (Zero-Moment Pole) and COP (Centre Of Pressure) to generate the required control inputs for the joints. However, a basic cognitive assumption is that walking is a relatively simple task which can be learned and the biological systems have achieved it by simple repetitions. This has been over-looked in these control techniques.

In the past, ILC has been proposed to solve the repetitive learning problems. The Iterative Learning Controller learns to generate the desired set of input signals to compensate for the output tracking errors in a

sequential manner such that in the initial iterations, the signals values at earlier time indices have faster rate than the later ones. So, at the last time index the convergence is achieved after all the earlier ones. ILC learns/adapts the joint control for repetitive gaits. In this thesis it has been proposed to be used as a muscle memory where control signals are learnt for a repetitive batch. Thus, ILC equates to “learning a sequence of action by muscles”. Due to the transfer of state error in a cyclic manner from the end of a previous step/repetition to the recent step/repetition, the convergence has to be established in joint control and state space. Similar is the case of continuous walking where the ground impacts transfer part of the error in the gait to the start of a new step representing an impacting Cyclic ILC scenario. Hence, the ILC problem is changed from finite to an infinite horizon. The second problem occurs with the non-constant length of the iteration due to change in step size.

The two scenarios have been considered: Firstly, when the control input is updated using ILC with identical initial conditions at the start of each repetition. Secondly, control input update under varying initial conditions leading to Cyclic ILC. The batch to batch evolution of control inputs at each sample time within a batch is formulated. The sequential convergence of control input generated by ILC algorithms has been investigated. The exact relationship for the rate of convergence of the control input has been formulated down to the sample-time level. This provides deeper insight about the ILC algorithms and hence exact factors affecting the convergence could be established. Limits of the learning process have been clearly demonstrated as well. Although, simpler D-ILC converges for zero initial error but for cyclic non-zero initial errors, it has

offset error which corresponds to the initial state error. With proportional part, the PD-ILC algorithm has eliminated the offset error which has been illustrated for a damped pendulum and further implemented to bipedal locomotion. For reasons of energy efficiency, passive dynamics has been chosen for the compass gait model of the biped. The walking problem for the compass gait robot has been solved using the modified PD-ILC which utilizes the acceleration error term as well. The steady gait has been achieved for the compass gait robot on flat surface which has been verified by the phase portraits.

DECLARATION

No portion of the work referred to in this thesis has been submitted in support of an application for another degree or qualification of this or any other university or other institution of learning.

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DEDICATION

To

My Parents

Father:

Late Azimuddin Ahmad (Rahmatullah alaihe)

and

Mother:

Tasneem Sultana.

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LIST OF PUBLICATIONS RELATED TO THIS THESIS

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- Shaikh, I. U. H., Khalili, H. H., Brown, M., “Convergence Analysis of Cyclic Iterative Learning Control Scheme”, in Proceedings of 2012 9th International Bhurban Conference on Applied Sciences and Technology (IBCAST), Islamabad, Pakistan, 9-12 January, 2012.

- Shaikh, I. U. H., Brown, M., “A Convergence Analysis of D-ILC Algorithm”, in UKACC Control 2012, Cardiff, UK, 3-5 September, 2012.

Chapter 1

Introduction

To design a humanoid robot which can successfully demonstrate bipedal locomotion is a complex, hybrid control problem [1]. Most of the previous approaches use conventional feedback control based on inverse kinematics with some form of trajectory generation based on ZMP (Zero Moment Point). However, these are typically complex, require a lot of design effort and even then usually end up producing un-natural walking gaits and high energy consumption. But in real life humans learn to walk at a relatively early age. Aspects of balance are learnt using aids such as frames or furniture, then repetitive trials/steps are performed by infants and unsuccessful attempts/inefficient gaits are continuously improved. It is hypothesized that equipping a humanoid robot with such cognitive/learning abilities would produce robust walking gaits with a minimal amount of prior design as well as enabling the study of cognitive/learning algorithms in robots, the so-called embodiment principle [2-4]. There has been dire need to search of learning control algorithms for bipedal walking robot which do not require complex inverse kinematics and are closer to the human learning [5]. Iterative Learning Control (ILC) appears to be suitable to use for a bipedal walking robot due to its repetitive/batch learning

formulation and ILC techniques have previously been proposed for bipedal robot locomotion, but no results demonstrated [6, 7].

ILC is a *Learning Control System* which evolved in 1970-80's. It improves the tracking performance of systems which operate in a repetitive manner. These repetitions occur after fixed intervals of time. ILC has helped to improve the performance of repetitive control systems especially when dealing with uncertain systems [8].

This chapter presents an overview of the research, i.e., background motivation, problem formulation, contributions, achievements and the brief outline of the thesis.

1.1 Motivation

The human brain has the capability to acquire new knowledge or modify existing knowledge on the basis of recent experience. This is termed as cognitive learning [9-11]. In other words learning involves the transformation of information in the environment into knowledge that is stored in the mind. This has opened the door for the development of *Learning Control Systems* which learn from their past experience, in a manner similar to the human brain. The attractive features such as learning capability, model-free control design, simple architecture, etc., have led to the work described in this thesis which applies and analyses ILC algorithms to the problem of designing bipedal gaits in humanoid robots.

The aim is to replicate the reflexive/muscle memory feature of humans which allows certain physical actions to become easier so that eventually the actions are performed without conscious thought. This learning process occurs through repetition of a particular action over and over again as walking, running, athletics and other physical games. Whilst, this repetition or practice of movement is carried out, new neural pathways within the brain are likely created that allow the action to be performed with less and less conscious effort on the part of a person. After sufficient time, the long-term muscle memory develops and future actions can be performed easily and accurately without conscious effort. The biological systems thus achieve maximum efficiency within the motor and memory systems.

Designing a bipedal walking robot is a complex, hybrid control problem due to non-linear effects such as stiction, the difficulty in estimating important parameters and the problem with modelling impacts, amongst others. Similarly, trajectories designed using ZMP (Zero Moment Point) often have an unnatural gait and high energy consumption. There is, therefore, a need to investigate how learning control algorithms can be applied to bipedal walking robots in order to reduce the design effort and also to inform ideas about cognitive learning [5]. In this research, simple ILC techniques have been successfully applied to compass gait model of the bipedal robot locomotion [12].

1.2 *Problem Formulation*

The learning control for bipedal robots can not be directly implemented as a conventional ILC problem due to non-zero initial state errors at the start of each step. Each step is considered as one batch. For continuous walking the error in the gait at last moment just before the swinging leg strikes the ground affects the initial state at the start of next step so the ILC horizon becomes infinite, unlike conventional Cyclic ILC which assumes a finite, horizon. Moreover, the fixed length assumption for each step can not be fulfilled in many cases such as when the foot impacts with ground occur earlier or later in consecutive steps due to variations in speed or step length. Moreover, the learning problem should not just be analysed in terms of its asymptotic behaviour. Humans learn to walk in hundreds or thousands of trials. Efficient learning, especially during the initial stages of learning is required, it is not enough to simply establish asymptotic convergence results. So, in this research, the rate of convergence of conventional ILC systems across the batch (i.e., for each time index) has been analysed. It has been further extended to non-zero initial condition Cyclic ILC so as to handle the impacting systems.

ILC is typically used for controlling stable systems or it may be incorporated along with a stabilizing controller which keeps the system within the required stability region. The ILC iteratively improves the tracking performance and in the long run would be able to compensate for parameter variations in the plant. However, although establishing

convergence of the ILC algorithm is model-free, the rates of convergence depend on the system dynamics. Hence, to address the convergence rate problem, the general statement is given as follows:

“How to analyse the convergence rate of ILC generated control input up to component level and apply for the impacting systems having nonzero initial errors from previous iterations such as bipedal walking robots?”

The general problem stated above covers mathematical formulation, verification and simulation analysis of LTI and nonlinear impulsive hybrid dynamic systems such as bipedal walking robot.

1.3 Thesis Contributions and Achievements

The casting of walking problem in terms of Cyclic ILC required mathematical formulation which has been achieved by relaxing the conventional fixed length, zero initial error assumptions. For this the effect of initial state error on each of the time index inside a batch has to be formulated until the end so as to analyse how does it effect the initial state for the next consecutive iteration. Following is the brief about thesis contributions during this research:

- Development of a homogeneous two-dimensional input error evolution relationship at component level instead of conventional two dimensional models [13-15]. (Section 4.5)
- Derived the relationship for component-wise input error convergence rate and proved that long-term rate at all time

indices equals the eigenvalue of the matrix which relates the evolution from one iteration to the other in line with conventional asymptotic analysis. (Theorem 4.1)

- Extension of homogeneous two-dimensional input error evolution at component level and the convergence analysis for non-zero initial error ILC and impacting Cyclic ILC (Section 5.1).
- While analysing the simple D-ILC algorithm for impacting Cyclic ILC it was observed that initial error caused constant offset error which pointed towards existence of a dominant eigenvector associated with unit magnitude eigenvalue. It has been stated and proved as Theorem 5.1.
- The input error reduced to zero on adding proportional error term to D-ILC, i.e., using PD-ILC algorithm for Cyclic ILC. Hence stated and proved that for the input error evolution matrix that there does not exist eigenvector associated with unit magnitude eigenvalue (Theorem 5.2)
- Implementation of simple D-ILC algorithm to generate impulse-type torques for both the ankle and hip joints at the start of each step for compass gait robot to achieve stable walking gait of the robot (Section 6.1).
- Implementation of a modified PD-ILC algorithm under Cyclic ILC scheme to generate torques for both the ankle and hip joints at each sample time during the steps for stable biped walk (Sections 6.2 and 6.3).

1.4 *Thesis Outline*

This introductory chapter is followed by literature review of ILC in chapter 2. Its properties and features which distinguish it from conventional feedback (classical as well as modern) control systems have been elaborated. Various types of ILC update rules have been mentioned. Bipedal walking robot has been discussed including the efforts to use ILC algorithms to generate a stable walking gait.

In chapter 3, passive compass gait robot dynamics have been modelled for stable walking over a flat surface as well as on a slope. The passive dynamic compass gait robot has been chosen due to reasons of energy efficiency [16-21]. From the un-actuated passive walking downhill under the action of gravity considered as reference, the model for actuated compass gait has been achieved. Linearised version of the biped model has been presented along with analysis for uncertain parameters.

Convergence issues for the D-ILC algorithm have been covered in 4th chapter. A linear discrete-time system is considered with no initial state error. For control input update, D-ILC algorithm has been employed. Component-wise input error evolution from iteration to iteration has been formulated. Convergence analysis has been based on the operator matrix which relates the input error evolution.

In chapter 5, the case for non-zero initial states at the start of each repetition has been presented. The Cyclic ILC case where state errors are transferred from the end of one iteration to the start of next

iteration has been investigated. D-ILC has been unable to provide a satisfactory solution. It has been mathematically proven in Theorem 5.1. However, PD-ILC algorithm has achieved convergence for the variable initial states. Component-wise input error evolution for PD-ILC has been developed which has been implemented to generate the control inputs for damped pendulum.

In chapter 6, the ILC techniques have been applied to bi-pedal locomotion. The D-ILC algorithm has been applied to generate input torques for the hip and ankle joints at the start of each step for bipedal walk on a flat surface. These torques are applied at the start of each step. During the whole step, the robot legs move passively. This has led to a stable walking pattern learned by the compass gait robot while employing the minimum amount of torques. Secondly, using a reference trajectory from a fine-tuned feedback type PD controller, a modified Cyclic ILC algorithm for biped locomotion has been formulated to generate the set of control inputs for both the ankle and hip joints for stable gait of robot.

In chapter 7 the conclusions have been drawn about this research reflecting the overall summary of the thesis along with directions for future research.

Chapter 2

ILC and Bipedal Walking - Literature Review

In this chapter, efforts to achieve stable walking gait for biped robot and the importance of learning for the robots have been elaborated. This has led to use of ILC algorithms to solve the biped walking problem. What is ILC, the difference from traditional feedback control and how has ILC evolved, the brief history of the ILC and the various commonly employed ILC update rules have been discussed. The Cyclic ILC and the corresponding research have been reviewed which has been employed in this research to solve the walking problem of the biped robot.

2.1 Bipedal Humanoid Robots

The interest in 2-legged (bipedal) humanoid robots as autonomous walking machines has been quite old [22]. The ability of walking over difficult uneven terrains, running, climbing up stairs and most important the ability for compliance in a human environment to work as servants or developing the prosthetic limbs for handicapped people are the main objectives. Recent trend focuses on the optimal

performance in which a robot can extract knowledge from the surroundings and learn to interact in an optimal manner.

Few notable bipedal humanoid robots are ASIMO (Advanced Step in Innovative MObility) developed by Honda, Japan. It has 34 DOFs with the ability to walk and run as well [23]. The Humanoid Research Group of Japan's National Institute of Advanced Industrial Science and Technology (AIST) has come up with a series of human-sized robots as HRP-2, HRP-3, HRP-4C and HRP-4, the human co-operative robot. These robots have impressive capabilities of running, walking and even dancing [24]. WABIAN (WAseda BIpedal humANoid) and WABIAN-2R with 41 and 43 degrees of freedom (DOFs) respectively, have been developed by Biped Humanoid Robot Group at University of Waseda, Japan [25]. Humanoid Robot Research Centre at Korea Advanced Institute of Technology (KAIST) have developed HUBO (41 DOFs) and later HUBO2 (40 DOFs) which consumes lesser energy due to stretched-leg walking instead of traditional ZMP [26]. Under the European Commission funded RobotCub project, cognitive robots iCub and C-Cub with 53 DOFs have been developed to implement and explore the learning behaviour in humanoid walking robots similar to a human child of about 3 years of age. It is an open system platform licensed under Free Software Foundation GNU licences to allow its free use for research. First iCub prototype was developed at The Italian Institute of Technology (IIT) in Genoa, Italy [27]. The Humanoid

Robotics Research Group at The University of Manchester is also actively involved in the bipedal walking research [28].

2.2 Passive Dynamics for Walking Robots

Dynamics of the un-actuated passive walking robots were pioneered by Ted McGeer who showed that for gentle slopes, stable bipedal walking can be achieved where the necessary force is applied by the gravity [16]. Later on by many others for energy efficient steady walking patterns on slopes under the action of gravity only [29]. The passive dynamics have been extended for active energy inputs to create stable human-like walking [17, 30]. Limit Cycle Walking patterns called gaits have been developed which ensure stability of the passive walking [31]. Effects such as bifurcations and chaos were investigated which occur because of the parameter variations [24, 25]. For compass-like biped robot, passivity mimicking control laws were formulated for the hip and ankle joints to obtain a robust and efficient walking pattern [32]. Foot placement and velocity control of the biped robot have been further employed to eliminate problem of walking on rough terrains [33]. ILC has been employed to generate the stable walking gait for the bipedal humanoid robot using variational symmetry [34]. Instead of decentralized PID controllers, a centralized LQR multivariable controller has been successfully implemented for the stable and robust humanoid walking using iterative scheme [35]. The research is still under way to develop a biped robot with capability of learning to walk

properly having same Degrees of Freedom (DOF), weight and length as a human. Research also focuses on the locomotion of the biped robots on unseen terrains along with energy efficiency during walking.

2.3 Importance of Learning for Bipedal Walking Robots

There has been a lot of progress in terms of development of hardware for bipedal robots and advanced control techniques for walking. But still there are unsolved issues such as robustness, energy efficiency, complete autonomy, safety and user-friendliness for the bipedal robots. Bipedal robots cannot cope with large movements, variable speeds and many other constraints. Due to these discrepancies, the current bipedal robots lack the level of robustness, versatility and adaptability that biological systems have and use them for efficient walking.

To address the stability and periodic walking issues, centre of pressure (COP) and zero moment point (ZMP) concepts have been previously implemented. However, biped robot needs to act like a human, so that they must be capable of learning new gaits in the case of moving in unknown terrains. Therefore, these force control techniques should be combined with learning strategies, because learning ability allows the bipedal robot to modify its dynamic walking pattern to the changing conditions that is necessary for autonomous walking. The control techniques for bipedal robot have been based on kinematic and dynamic modelling of the mechanism which requires complete state

measurement and interaction between feet and ground. This requires heavy computation and optimization. Intelligent control techniques are capable to overcome these constraints [29, 30]. Cognitive Robotics includes the representation of experience and reasoning problems handled by an autonomous robot in a dynamic and incompletely known environment [36].

2.4 *What is ILC*

There are many real life applications where same sequence of actions is repeated again and again such as assembly lines, robot manipulators, rolling mills, chemical batch processes, etc. The conventional feedback controllers cannot utilize the information from successive repetitions. Learning Control techniques such as ILC incorporate the intelligence to modify the performance on the basis of previous repetition. Iterative Learning Controllers provide an adaptive solution. The controller utilizes the error information of each batch and updates the control input accordingly for the next batch or batches. The control input signal using ILC converges to the desired value of the control input which is the inverse solution. Owing to this property, it is also termed as *Iteration Inversion Process* [37]. The error information at each time index can be used in a variety of ways to generate the update for control input. Hence, there are D, PD, PI, PID, etc many types of ILC controllers in which the output error, its derivative, integral or some combination of these is added to the current control input to generate

input for the same time instant in next batch. Learning occurs through pre-determined repetitions at hardware level [8]. These repetitions provide experience to the mental level [38, 39]. The experience is stored as data [34].

2.5 History of ILC

ILC evolved in 1970-80s, as one of the learning control systems. However, earliest use of the term *learning control* was reported in a 1967 US patent No. 3,555,252 by Murray Garden [40] as presented and compared with conventional ILC in [41]. The contributions of Cryer [42], Uchiyama [43] and Arimoto [34] are considered to be the initial works of ILC [44]. ILC improves the transient performance of systems which operate in a repetitive manner. These repetitions occur after fixed intervals of time. ILC has helped to achieve better performance of control systems especially when dealing with uncertain/stochastic systems [8]. The concept of learning through repeated trials evolved for improving the motion control of mechanical arms [34, 45]. The D-ILC algorithm based on the derivative of the output error for linear time-varying systems with application to robotic manipulators were developed [34, 46]. However, the D-ILC suffered with the problem of differentiation of high frequency noise. Later, the P-ILC improved upon by using only the error instead of its derivative [47]. The Current Iteration Tracking Error (CITE) was then introduced to formulate ILC in line with feedback control paradigm and helped to overcome large

overshoot thus convergence could be accelerated [48]. The discrete-time version of D-ILC was formulated for MIMO linear systems which possessed global robustness against state disturbances, measurement noise and re-initialisation error at the beginning of each iteration [49]. The ILC law has been formulated for non-linear time varying systems having affine input and linear output. Uniform convergence of input and state was achieved when there were no disturbances [8].

Robot manipulators have replaced the humans at many places in industrial environment such as manufacturing, assembly lines, tooling, palleting, machining and painting etc. The use of ILC has improved the motion control in time-invariant robot manipulators [24, 25]. For such robotics applications, D and PD type ILC were initially proposed and gave successful results [50]. But these could not be directly applied to bipedal walking due to zero-initial error constrain.

2.6 ILC for Bipedal Robots

The humans learn many physical actions by repetition such as walking at their early age. The experience is stored as muscle memory so that after few repetitions the humans are able to do these actions without conscious effort. It is achieved due to cognitive learning ability of the humans. So there are two important aspects that learning is achieved via a *simple* and *repetitive* process. Since, ILC has both the features hence it has been considered as a suitable candidate for learning the bipedal locomotion [6, 7].

Walking with two feet consists of swinging motion by one leg while the other rotates around the ankle but its foot remains fixed. Then, impact of swing leg occurs when it touches the ground associated with the change over to the other leg which again swings and impacts. Each cycle/repetition constitutes a step for the biped. Thus it is a special case for Cyclic ILC in which the state at start of new step/repetition is a function of the state at the end of the previous step/repetition.

Use of ILC to solve walking problem of the robot is relatively a new application area. ILC was initially employed to generate optimal passive gait trajectories for a one-legged hopping robot which required zero input for passive running [35]. ILC along with virtual constraints has produced optimal gait which resulted in constant speed walking patterns achieved for compass gait robot modelled as a Hamiltonian system [51]. Satoh et al. has used ILC to generate optimal gaits for one-legged hopping robot and extended to biped on the basis of variational symmetry of the Hamiltonian systems using virtual constraints [52, 53]. Iterative Feedback Tuning (IFT) has been used in conjunction with ILC using virtual constraint to generate stable gait for compass gait robot [54]. Zhang et al. have proposed impulsive toe-off push generated with ILC which is applied to the biped just before the heel strikes (ground impact of swing leg). However, there is no actuation during the entire swing phase and the swing leg moves passively [6, 55]. Keeping in view the impact based dynamics, a control strategy based on Receding Horizon Control was also suggested to stabilize the compass gait robot

against initial states in [56]. But even here the swing phase has been left un-actuated.

However, the bipedal walk using actuation for both the ankle and hip-joint together has not been solved using ILC/RC techniques until now [16, 29, 57-60]. So, in this research, a mathematical frame work for the two-dimensional evolution of input and state errors for Cyclic ILC has been developed for the evolution of initial state errors for D- and PD-ILC on the basis of the rate of convergence analysis for zero initial errors [41-44]. This allowed casting the walking problem as a continuous process from one step to the other. The ground impacts could be modelled as well as the non-uniform step length has been accommodated. Further, simple PD-ILC algorithm modified with the acceleration error term has been used to generate input torques at ankle and hip joint for the steady gait generation of compass gait model of the biped. The hybrid dynamics of compass gait biped locomotion have been handled with the proposed scheme [61]. Compass gait model for biped robot based on Lagrangian dynamics has been used for the analysis in this thesis [9, 21, 23, 40, 41, 43].

2.7 Iterative Learning Control - Architecture

In ‘Iterative Learning Control’ *Iterative* points to the repetitive or recursive operation of the plant/system. Starting from identical initial conditions for each batch, it was observed that such systems exhibit similar errors in the output response. This motivated to record these

errors and modify/update the control input signal for the subsequent repetitions, i.e. *learning* from past experience [34]. *Learning Systems* can adapt and change their behaviour on the basis of input-output observations.

ILC can be defined as follows. “It’s a learning control technique where the controller learns to generate the desired set of control inputs over the iterations so as to minimize the tracking error between the output and the reference signal in a sequential manner” [38, 46, 62-65].

The Figure 2.1 below shows the basic ILC scheme in which current input $u(i, k)$ is applied to the system to generate output $y(i, k)$ at the i^{th} time index during the k^{th} batch. These values are stored in memory and used off-line to calculate values of control input $u(i, k + 1)$ for the next $(k + 1)^{\text{th}}$ iteration such that the desired output $y^*(i)$ is tracked over the iterations.

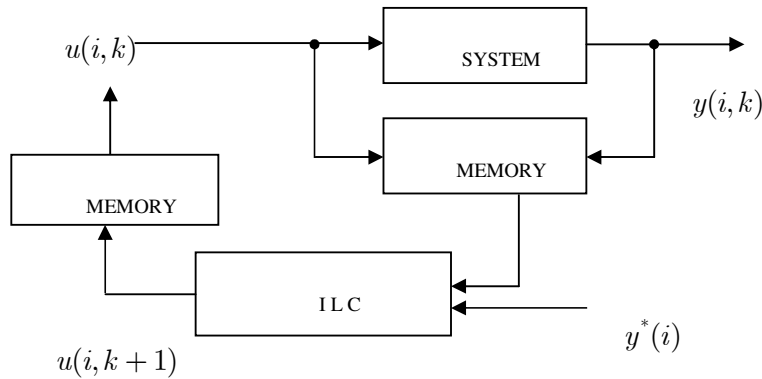


Figure 2.1: Basic ILC scheme

ILC differs from conventional feedback control where only the current error is used to correct or update the control input for the next time instant as shown by yellow block arrow on top row in Figure 2.2. Since there is no mechanism to utilize the results of one batch to improve the output of the other batches, the same errors are repeated over different iterations [38]. However, in case of ILC the tracking error information of each iteration is utilized to improve the output for next consecutive iteration/s as shown by blue block arrow in Figure 2.2.

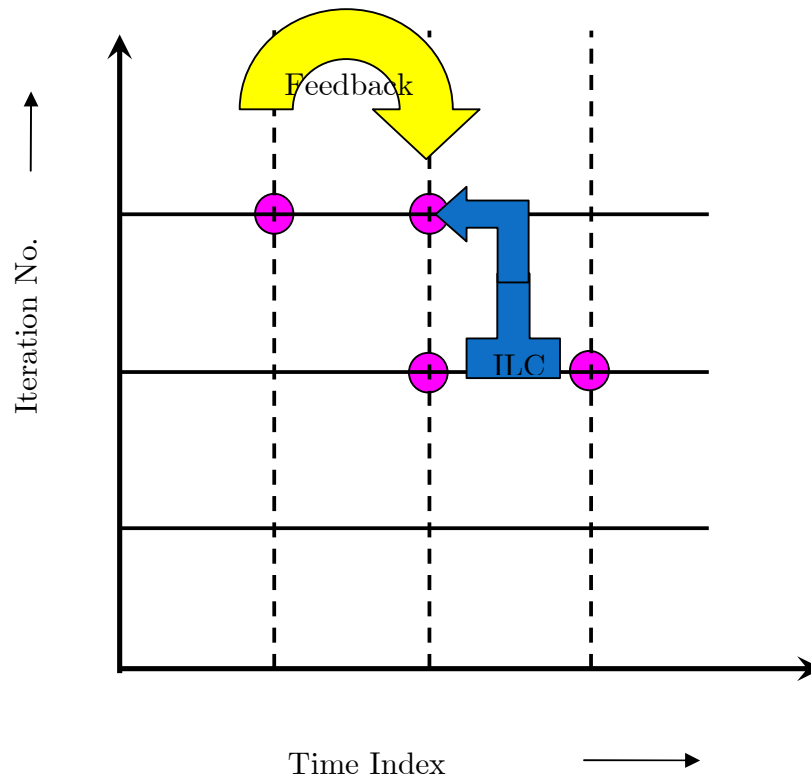


Figure 2.2: Feedback versus learning

The system response to control input at each instant of time within the batch is memorized and the error information is used to correct/update

the control input for the next iteration. This updated input minimizes the performance error during the next iteration [39]. In ILC the parameters of the controller are not changed so it can be distinguished from Adaptive Control in which the parameters of the controller itself are changed for performance improvement. Likewise, ILC is different from Optimal Control since exact model parameters are not required to be known [66].

2.8 ILC Notation and Assumptions

ILC has been established for continuous-time as well as discrete-time systems. It is being utilized for both linear and non-linear systems successfully. In this research ILC for discrete-time systems has been considered.

2.8.1 Assumptions

Following assumptions usually hold for conventional zero-initial error ILC algorithms [67-70].

- Initial conditions are reset at the start of each batch.
- The error converges after every iteration. Although there may be uncertainties/un-modelled dynamics, i.e., minimal knowledge about the exact system parameters.
- The length of a batch is fixed.

The ILC learns to produce the best possible control signal without changing its own configuration or parameters. This distinguishes it

from Adaptive Controller. The control signal update for the next iteration is computed off-line, i.e., at the end of the current iteration.

However, in this research some of the assumptions have been relaxed to accommodate the walking problem of the bipedal robot such as zero initial error. It is required because the initial state error for each iteration/step is inherited from the end of the previous iteration/step. It thus represents a specific class of non-zero initial error ILC called Cyclic ILC. It still needs further enhancement because ground impacts introduce a specific relation for the state transformation. The next assumption relaxed is the batch size which may not remain same for each iteration/step due to variations in speed or step size.

2.8.2 Discrete-time System and Input-output Relationship

The discrete-time state space description of the system is used with two indices $i \in [1, M]$ and k which stand for the time index inside a batch and the batch number respectively as follows.

$$x(i + 1, k) = Ax(i, k) + B u(i, k) \quad (2.1)$$

$$y(i, k) = C x(i, k) \quad (2.2)$$

where state vector is $x \in \mathbb{R}^n$, input $u(i, k) \in \mathbb{R}^p$ and output of the system is $y(i, k) \in \mathbb{R}^m$. A , B and C are the real-valued state, input and output matrices respectively having appropriate dimensions. $u(i, 1)$ is the control input vector for first batch which may be externally

specified or left to be zero [38, 71]. The input-output relation for a LTI system is described in Eq. (2.3) below.

$$y(k) = H u(k) \quad (2.3)$$

where the vectors $y(k)$, y^* , $u(k)$ and $e(k)$ are the actual output, desired output, input and errors respectively, given as follows.

$$y(k) = [y(1, k), y(2, k), \dots, y(M, k)]^T \quad (2.4)$$

$$y^* = [y^*(1), y^*(2), \dots, y^*(M)]^T \quad (2.5)$$

$$u(k) = [u(1, k), u(2, k), \dots, u(M, k)]^T \quad (2.6)$$

$$e(k) = y^* - y(k) = [e(1, k), e(2, k), \dots, e(M, k)]^T \quad (2.7)$$

Matrix H in lifted form has elements which are impulse response coefficients or the Markov parameters of the plant $G(z)$ in Eq. (2.8).

$$H = \begin{bmatrix} h_r & 0 & 0 & \dots & 0 \\ h_{r+1} & h_r & 0 & \dots & 0 \\ h_{r+2} & h_{r+1} & h_r & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ h_{r+M-1} & h_{r+M-2} & h_{r+M-3} & \dots & h_r \end{bmatrix} \quad (2.8)$$

The Markov parameters are generally given by $h_i = CA^{i-1}B$.

2.9 ILC Update Rules

The researchers have introduced many variants of ILC. The more common have been briefly discussed below.

2.9.1 D-ILC

The generic form of ILC is D-ILC. It updates the control input for next iteration using the derivative of the output error of the current iteration [8]. For a deterministic system, which is initialised after each iteration, the D-ILC update mechanism is given in Eq. (2.9) below.

$$u(i, k + 1) = u(i, k) + K_d \dot{e}(i, k) \quad (2.9)$$

where $\dot{e}(i, k) = \dot{y}^*(i) - \dot{y}(i, k)$ is the derivative of the output or state error and gain matrix K_d is the learning gain parameter. For identical initial conditions, the initial error is zero at the start of each iteration, i.e., $e(1, k) = 0$ or $y(1, k) = y^*(1)$. The asymptotic convergence of output $\lim_{k \rightarrow \infty} y(i, k) = y^*(i)$ is achieved for all time indices $i \in [0, T]$ under the following condition in Eq. (2.10).

$$\max |\text{eig}(I - K_d CB)| < 1 \quad (2.10)$$

For monotonic convergence, the norm condition is specified as under [67].

$$\|I - K_d CB\|_p < 1 \quad (2.11)$$

where Eq. (2.11) is the p^{th} operator norm, such that $p \in \{1, 2, \dots, \infty\}$. If p is not mentioned, it is assumed that it is 2-norm. The product $CB \neq 0$ is h_1 , the 1st. Markov parameter in the matrix of Markov parameters as given in Eq. (2.8). Since, the above condition is independent of the system matrix A , it points towards the ability of ILC to generate

desired control input even when the plant parameters are not fully known [72-75].

D-ILC has the capability to capture the trend similar to derivative part in conventional PD or PID controller design. The negative factor about D-ILC is that it requires derivative of the output error which may not be measurable or obtained through numerical differentiation. It may contain noise which can degrade effectiveness and accuracy. This is usually avoided by using forward difference error as an alternative to the derivative of the output error.

2.9.2 P-ILC

In P-ILC, the input is updated using the error itself which is multiplied with learning gain K_p . Hence, its simpler as compared to D-ILC as there are no derivative or integral components [76].

$$u(i, k + 1) = u(i, k) + K_p e(i, k) \quad (2.12)$$

However, the use of P-ILC algorithm ensures convergence only if the uncertainties or disturbances are absent. Robustness against uncertainties is achieved when scalar forgetting factor γ is used. Then P-ILC is modified as given in Eq. (2.13) [72].

$$u(i, k + 1) = (1 - \gamma)u(i, k) + \gamma u(i, 0) + K_p e(i, k) \quad (2.13)$$

The forgetting factor γ may be either fixed or variable from iteration to iteration. The bias term $\gamma u(i, 0)$ constrains so that input generated for next iteration does not vary extra-ordinarily. Thus, use of forgetting factor

reduces variance of the output in the early iterations [67]. Another option has been to use both positive and negative learning gains. It has achieved learning of more frequency components as compared to conventional P-ILC [8, 38]. However, still some gaps in frequency could not be learned by this scheme. It has been overcome by using anticipatory ILC discussed later in Section 2.9.6.

2.9.3 PD-ILC

The PD-ILC update has both the proportional and derivative of the error term as given in Eq. (2.14) below.

$$u(i, k + 1) = u(i, k) + K_d \dot{e}(i, k) + K_p e(i, k) \quad (2.14)$$

Use of proportional (P) and derivative (D) components together in ILC helps to achieve better convergence of tracking errors [77]. In this work it has been observed to acquire faster rate of convergence as compared to D-ILC and given in detail in chapter 4. The convergence achieved for the Cyclic PD-ILC case has been given in chapter 5.

2.9.4 PI-ILC

PI-ILC has input update based on proportional and integral components of the error as given below.

$$u(i, k + 1) = u(i, k) + K_p e(i, k) + K_i \int e(i, k) dt \quad (2.15)$$

The added advantage is that PI-ILC achieves monotonic convergence for discrete-time LTI systems in the sense of any norm besides the

exponentially weighted sup-norm. As compared to P-ILC, better performance of the PI-ILC has been shown in terms of convergence rate. However, if the time instants are large for each batch, then the integral component of PI-ILC does not give any significant advantage [72].

2.9.5 PID-ILC

In line with PID algorithm for conventional feedback, the PID-ILC has been formulated as shown below [78].

$$u(i, k + 1) = u(i, k) + K_p e(i, k) + K_d \dot{e}(i, k) + K_i \int e(i, k) di \quad (2.16)$$

PID-ILC update algorithm uses the error information $e(i, k)$ from the previous iteration and possesses linear effect of the past input $u(i, k)$ as well [79].

2.9.6 Anticipatory ILC

The Anticipatory ILC avoids the use of derivative $\dot{y}_k(t)$ to capture the trend. Usually, the time delayed version of the derivative, i.e. $y(i + \Delta, k)$ is used as given below [80].

$$u(i, k + 1) = u(i, k) + L(\cdot)[y^*(i + \Delta) - y(i + \Delta, k)] \quad (2.17)$$

Use of time-delayed version of derivative ensures that causal pair of input and output $[u(i, k), y(i + \Delta, k)]$ from k^{th} iteration are utilised for the next iteration.

2.9.7 Optimal ILC

For using ILC in an optimized manner, control input is updated so as to minimize a specific cost function. Different cost functions have been formulated, such as the controller which minimizes a weighted cost function as given in Eq. (2.18) [44, 81].

$$J_{k+1,M}(u(i, k + 1)) = \sum_{i=1}^M \lambda^{i-1} \left\{ \|e(i, k + 1)\|^2 + \|u(i + 1, k) - u(i, k + 1)\|^2 \right\} \quad (2.18)$$

where λ is the weight selected such as to minimize the cost function J for each successive iteration.

2.9.8 Cyclic ILC and Use for Robotics

In ILC literature, the initial states which are the final states of the last repetition have been termed as “Cyclic learning control” [79], “No-reset ILC (NRILC)” [82], ‘continuous’ ILC [81] or “alignment condition” [83, 84]. In case of both the reference and the output trajectory following the “alignment condition”, robust ILC algorithm based on the inverse dynamics of robotic manipulator was employed to achieve convergence [83]. Conditions for monotonic convergence were further formulated using PD-ILC with selective learning under restrictive assumptions for non-linear systems [85] and systems with non-parametric uncertainties [86]. The bipedal walking has been posed as impacting Cyclic ILC scenario where each step constitutes an iteration whose

state at the last moment does effect the initial state of the next consecutive step/iteration.

2.9.8.1 Cyclic D-ILC for CG walking robot

It has been argued that motions such as walking, running etc are perfected by humans using simple repetitive learning rules and do not require deep conscious involvement. Keeping in view the biological plausibility, the cognitive robotics need to be developed around simple learning rules [36, 87-90]. The Cyclic D-ILC algorithm has been used for car-like mobile robots by transforming the systems in chained form via feedback. However, the techniques were not further implemented to solve the walking problem [91]. For non-zero initial errors, the initial state learning has been an active research area [84, 92-96]. Using only the final state to generate initial state to be used as necessary control action has been proposed [97]. In this research we have employed initial state learning in Cyclic ILC scenario for a CG (compass gait) robot for which the ankle and hip actuation has been generated using Cyclic D-ILC. During the swing phase the robot is un-actuated and moves under the action of gravity only. With carefully selected initial states for the 1st step, stable walking gait could be realized as illustrated by phase portraits in chapter 6.

2.9.8.2 Modified Cyclic PD-ILC for CG walking

The length of iteration or time period of a step cannot be fixed due to variation in step size and/or speed. For this the non-standard approach

of non-uniform repetition length as proposed in conjunction with Cyclic PD-ILC to track periodic signals in non-linear systems has been utilized in which shorter of two consecutive step lengths is considered and if the ground impacts occurs earlier so that last time index is missed, then it is calculated from the dynamics so that error signal could be generated from it [98]. The standard Cyclic PD-ILC could not give successful results for the CG walking. But using a modified Cyclic PD-ILC which allowed using the acceleration term has been shown to achieve the stable gait for CG walking after few hundred steps as demonstrated in chapter 6.

2.10 Summary

In this chapter, a review of the bipedal locomotion has been presented with emphasis on the learning techniques with a discussion of the research using ILC schemes. The common ILC schemes have been presented. The conventional zero-initial error ILC techniques and the related research have been briefly summarized. Further, the efforts to relax the zero-initial error condition have been discussed. These were later extended to the Cyclic ILC scheme in which the state errors from the end of iteration are transferred to the beginning of the next iteration as required in the legged locomotion of the bipedal robot.

Chapter 3

Modelling the Dynamics of Bipedal Walking Robot

In this chapter, the compass gait robot dynamics for (un-actuated) passive and actuated modes have been modelled using Lagrangian dynamics. In particular, a linearised dynamic model is formulated which will be central to the Cyclic ILC convergence presented in chapter 6. While walking over a flat surface, at every heel strike, the angular momentum of the robot is conserved but the energy is lost. Hence, some actuation is required to keep it in walking mode. Ted McGeer had proposed un-actuated bipedal robot walking downhill which works under the action of gravity only [16]. These passive dynamic walkers have been further augmented with joint actuation to achieve stable walking on flat surface [17, 59]. Humans learn to walk with a stable gait from an early age of 12 to 18 months. The simple and repetitive nature of walking makes it a suitable candidate for realization with ILC schemes [6, 7, 35].

3.1 Two-Legged Human Locomotion

Human walking is a complex bipedal locomotion since it lacks static equilibrium of the moving body. It's an extensively studied research

area. There are various phases in walking such as the nonlinear swing phase during single support, the impact with ground which resets the state, the double support phase in which the two feet are switched and the transition to single support phase where an “impulsive toe-off” occurs. Therefore, walking is modelled as a hybrid system for which the control system has to be designed so that desired dynamic performance i.e., stable walking is achieved along with safety and reliability. A passive compass gait robot provides the simplest model to study the biped walking dynamics as discussed in the next section. The periodic motion of the robot link mechanism and its interactions with the ground produces a displacement on the ground which is called biped walking gait. This is also known as “limit cycle walking” [31, 54].

3.1.1 Compass Gait Model for Biped Robot

A compass gait robot is a simple model in sagittal plane which can be used to study the nonlinear dynamics of the biped locomotion. The two legs of the compass gait have no knees or feet and are connected with each other by a friction-less hip joint. It has been named due to its similarity to a pair of compasses. It is a rigid body system having two links only, as shown in Figure 3.1. The whole robot rotates around the fixed reference point p_0 which acts as pointed “stance or support foot”. The “swing leg” is the free leg which moves forward (left to right) and is swapped with the stance leg on impact with the ground [16, 21, 58].

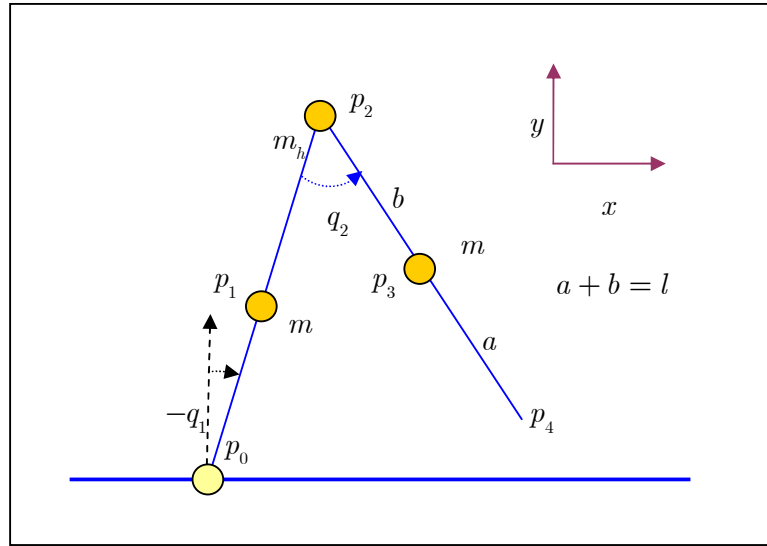


Figure 3.1 The 2-link compass gait robot

The joint angles q_1 and q_2 are measured anti-clockwise. q_1 is the angle between vertical axis and the stance leg. The inter-leg angle q_2 for swing leg is measured with reference to the stance leg. Legs are assumed symmetric and mass-less except that each leg has equal point mass m . Each leg has equal length $l = a + b$. The hip mass m_h summarizes the upper body mass.

3.1.2 Assumptions for Compass Gait Model

Following assumptions have been used in modelling the compass gait robot [19, 58, 99-101]

- No knees so the legs are straight rigid links.
- Retractable lower legs to prevent foot scuffing.
- Hip mass represents the upper body.

- Feet are pointed having no mass.
- Pointed feet do not slip.
- Friction-less joints.
- Walking is only in two-dimensional plane, i.e. no swaying.
- Both feet touch the ground instantaneously during double support phase.
- Motor dynamics are ignored for actuated walking.

The joint angles and respective velocities constitute the state of the compass gait robot. Hence, the state vector x is defined as follows.

$$x = [q, \dot{q}]^T \quad (3.1)$$

where, vectors $q = [q_1, q_2]^T$ and $\dot{q} = [\dot{q}_1, \dot{q}_2]^T$ represent the joint angles and the angular velocities respectively.

3.2 Dynamics of Compass Gait Robot

When the robot is in contact with the ground with only one foot, it is said to have single support and the other leg swings freely hence called the swing phase. During the swing phase, the dynamics are similar to the 2nd order non-linear differential of an inverted pendulum coupled with a normal pendulum. The equations of motion for the swing phase can be obtained using Euler-Lagrange approach. The Lagrangian (L) is defined as the difference between the Kinetic (KE) and Potential (PE) energies of the robot.

$$L(q, \dot{q}) = KE(q, \dot{q}) - PE(q) \quad (3.2)$$

The equations of motion for the joint angles are obtained from the Lagrangian given in Eq.(3.2) as follows.

$$\frac{d}{dt} \left(\frac{\partial L(q, \dot{q})}{\partial \dot{q}} \right) - \frac{\partial L(q, \dot{q})}{\partial q} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \tau \quad (3.3)$$

where τ represents the vector of applied torques. The ankle joint torque u_1 causes the stance leg to rotate around it so that robot moves forward. The hip torque u_2 rotates the swing leg anti-clockwise to move it forward. Using Eq.(3.2), the Lagrangian (L) is substituted with KE and PE in Eq.(3.3), so that

$$\frac{d}{dt} \left(\frac{\partial KE(q, \dot{q})}{\partial \dot{q}} \right) - \frac{\partial KE(q, \dot{q})}{\partial q} + \frac{dPE(q)}{dq} = \tau \quad (3.4)$$

The PE for the compass gait can be easily calculated using trigonometry to give

$$PE(q) = (m(a + l) + m_h l) g \cos(q_1) - mgb \cos(q_1 + q_2) \quad (3.5)$$

The instantaneous KE s of the individual point masses are added to give the total KE as follows.

$$KE = \frac{1}{2} m \|\dot{p}_1\|_2^2 + \frac{1}{2} m_h \|\dot{p}_2\|_2^2 + \frac{1}{2} m \|\dot{p}_3\|_2^2 \quad (3.6)$$

The velocities for each point mass are given by

$$\dot{p}_1 = -a\dot{q}_1 \begin{bmatrix} \cos(q_1) \\ \sin(q_1) \end{bmatrix} \quad (3.7)$$

$$\dot{p}_2 = -l\dot{q}_1 \begin{bmatrix} \cos(q_1) \\ \sin(q_1) \end{bmatrix} \quad (3.8)$$

$$\dot{p}_3 = -l\dot{q}_1 \begin{bmatrix} \cos(q_1) \\ \sin(q_1) \end{bmatrix} + \frac{1}{2}b(\dot{q}_1 + \dot{q}_2) \begin{bmatrix} \cos(q_1 + q_2) \\ \sin(q_1 + q_2) \end{bmatrix} \quad (3.9)$$

Substituting the point mass velocities in Eq. (3.6) and after simplification using trigonometric identities gives the total KE for the compass gait robot.

$$KE = \left[\frac{1}{2}m_h l^2 + \frac{1}{2}m(l^2 + a^2 + b^2 - 2bl \cos(q_2)) \right] \dot{q}_1^2 + \frac{1}{2}mb^2 \dot{q}_2^2 + \frac{1}{2}m(b^2 - bl \cos(q_2)) 2\dot{q}_1 \dot{q}_2 \quad (3.10)$$

The relation in Eq.(3.10) can be converted to the familiar form of KE using the velocity vector \dot{q} as

$$KE(q, \dot{q}) = \frac{1}{2} \dot{q}^T M(q) \dot{q} \quad (3.11)$$

where

$$M(q) = \begin{bmatrix} m_h l^2 + m(l^2 + a^2 + b^2 - 2bl \cos(q_2)) & m(b^2 - bl \cos(q_2)) \\ m(b^2 - bl \cos(q_2)) & mb^2 \end{bmatrix} \quad (3.12)$$

$M(q)$ is known as the inertia matrix which is independent of stance leg angle q_1 and only a function of the masses, lengths and inter-leg angle q_2 .

Substituting the derivatives from Appendix A in Euler-Lagrange Eq.(3.4) and further simplification, the following 2nd order, nonlinear equation describes the dynamics of the compass gait robot

$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + G(q) = \tau \quad (3.13)$$

where, $C(q, \dot{q})$ is the centripetal/coriolis matrix

$$\begin{aligned} C(q, \dot{q}) &= \frac{dM(q)}{dt} \dot{q} - \frac{\partial KE(q, \dot{q})}{\partial q} \\ &= \begin{bmatrix} 2mbl\dot{q}_2 \sin(q_2) & mbl\dot{q}_2 \sin(q_2) \\ -mbl\dot{q}_1 \sin(q_2) & 0 \end{bmatrix} \end{aligned} \quad (3.14)$$

and $G(q)$ represents the gravity vector as follows.

$$\begin{aligned} G(q) &= \frac{dPE(q)}{dq} \\ &= \begin{bmatrix} -(m(a+l) + m_h l)g \sin(q_1) + mgb \sin(q_1 + q_2) \\ mgb \sin(q_1 + q_2) \end{bmatrix} \end{aligned} \quad (3.15)$$

The swing phase continues until the swing leg strikes the ground and robot enters the double support phase followed by another swing action for the previously stance leg [54].

3.2.1 Swing Phase Dynamics in State Space Form

To simulate the 2nd order nonlinear equation of motion for the swing phase in Eq.(3.13), it has to be represented in general nonlinear form as

$$\dot{x} = f(x, u) \quad (3.16)$$

The state vector x is 4-dimensional and given as

$$x = \begin{bmatrix} q \\ \dot{q} \end{bmatrix} = [q_1, q_2, \dot{q}_1, \dot{q}_2]^T \quad (3.17)$$

Hence, the nonlinear dynamics of the actuated compass gait robot during swing phase in state-space form is given by

$$\dot{x} = \begin{bmatrix} \dot{q} \\ (M(q))^{-1} [\tau - C(q, \dot{q})\dot{q} - G(q)] \end{bmatrix} \quad (3.18)$$

The output is given by output equation as follows.

$$y = Cx = I \begin{bmatrix} q \\ \dot{q} \end{bmatrix} \quad (3.19)$$

In this research, the Eq.(3.18) has been implemented using ODE solvers from MATLAB[®].

3.2.2 Impact Reset During Stance Phase

For an appropriate initial condition, the compass gait robot moves forward such that the stance leg rotates around the stance foot and the other free leg swings left to right until it touches the ground surface. In the double support phase both feet are on the ground. This is modelled as an instantaneous event and swapping of feet occurs, i.e., the previously swinging leg becomes stance leg as new reference point and vice versa as shown in Figure 3.2. The coordinates are re-labelled at impact using + and - superscripts to represent pre- and post- impact conditions, respectively as

$$q_1^+ = -q_1^- \quad \text{and} \quad q_2^+ = -q_2^- \quad (3.20)$$

Eq.(3.20) gives the relationship for both the transformed pre- and post-impact joint.

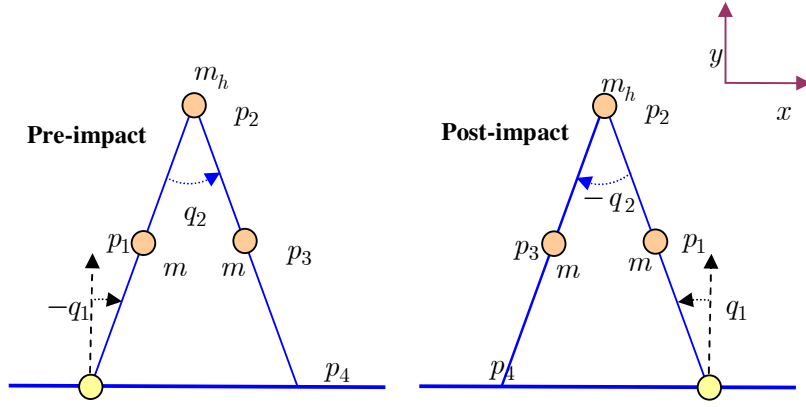


Figure 3.2 Pre-impact and post-impact during double support phase

The transformed angles in vector-matrix notation are as follows

$$q^+ = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} q^- \quad (3.21)$$

The geometry at the impact has determined that the inter-leg angle is twice the stance leg angle as below

$$q_2 = -2q_1 \quad (3.22)$$

However, the joint velocities have changed abruptly at impact. The KE is decreased due to energy loss at impact. Assuming a perfect impact, the angular momentum remains constant as under

$$M^-(q) \dot{q}^- = M^+(q) \dot{q}^+ \quad (3.23)$$

The pre- and post-impact inertia matrices are calculated in Appendix A to find the transformed joint velocities at impact as follows

$$\dot{q}^+ = R \dot{q}^- \quad (3.24)$$

where reset matrix R describes the switch over at impact for the angular velocities. Hence, the state vector update at impact after combining Eq.(3.21) and Eq.(3.24) is given below

$$x^+ = \begin{bmatrix} -I & 0 \\ 0 & R \end{bmatrix} x^- \quad (3.25)$$

Since the derivation of angular momentum for even a simple compass gait model is quite complex, the models with higher DOFs require symbolic tools to simplify the process.

3.3 Simulations of Passive Compass Gait Robot

A passive compass gait robot has no input torques applied upon it. Hence, it represents the unforced homogeneous model of the robot which can be studied to analyse the natural response as under

$$M(q)\ddot{q} + C(q,\dot{q})\dot{q} + G(q) = 0 \quad (3.26)$$

The natural unforced dynamics of compass gait have been analysed with suitable initial states walking over a flat surface.

3.3.1 Simulations for Passive CG Walking Over Flat Surface

The passive compass gait robot is simulated with parameters given in Table 3-1 from the initial state vector $x_0 = [0.2, -0.4, -0.8, 2.1]^T$.

Table 3-1 Compass gait robot parameters

Parameter	Value	Units
Leg mass (m)	5	kg
Hip mass (m_h)	10	kg
Half leg lengths ($a = b$)	0.5	m

A stick diagram shows multiple snapshots for ten steps of the passive compass gait robot walking on a flat surface in Figure 3.3. Stance and swing legs are represented by solid and the dotted lines, respectively.

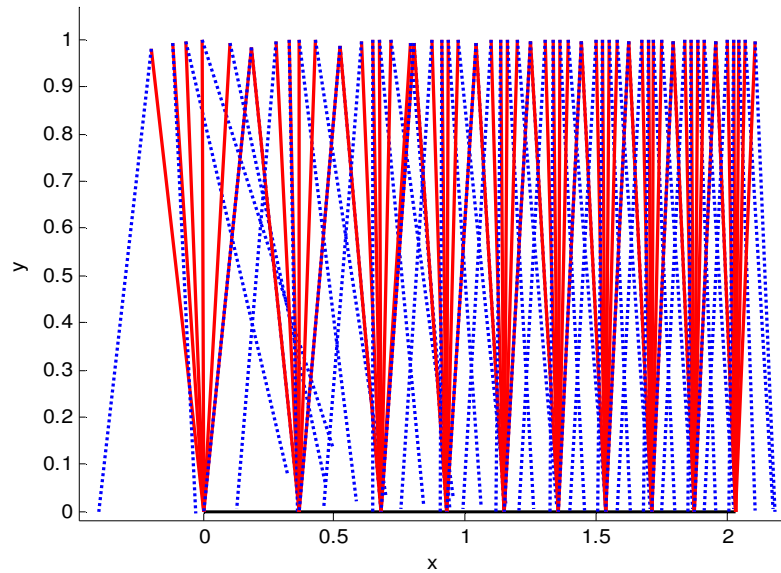


Figure 3.3 Stick diagram of CG robot walking on flat surface

The corresponding phase portrait in Figure 3.4 is used to show the relationship between joint angles and respective angular velocities of a leg during all phases of walking, such as swing phase (I-II) to impact

reset (II-III), then stance phase (III-IV) followed by impact for the other swing leg (IV-I) leading to swing phase to start the next step.

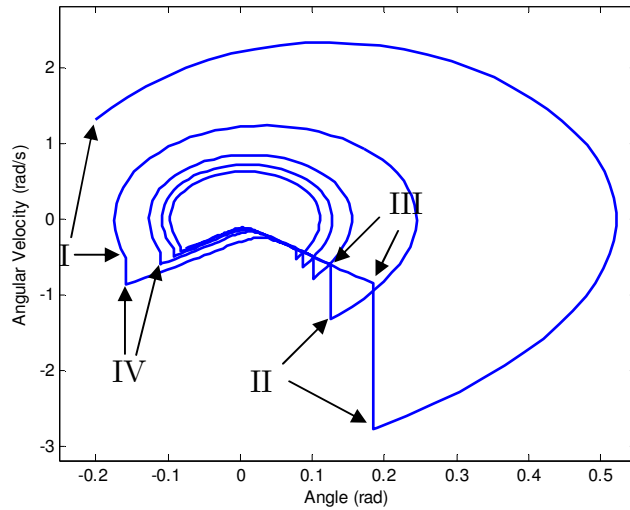


Figure 3.4 Phase portrait of a selected leg of CG robot for 10 steps

The contraction in limit cycles shows that the un-actuated passive compass gait robot is losing energy [31, 57]. The steps of compass gait robot are getting smaller and smaller along with decreasing angular velocities until it comes to a stand still or either falls down. If torques are applied to the joints of the robot, it can continue to move forward and may achieve stable walking gait as discussed in next section.

3.4 Compass Gait Robot on Slope

When a passive compass gait walks down a slope having angle γ with respect to the horizontal axis, as shown in Figure 3.5, gravity acts upon

it and can provide the necessary actuation to keep it walking in a stable fashion.

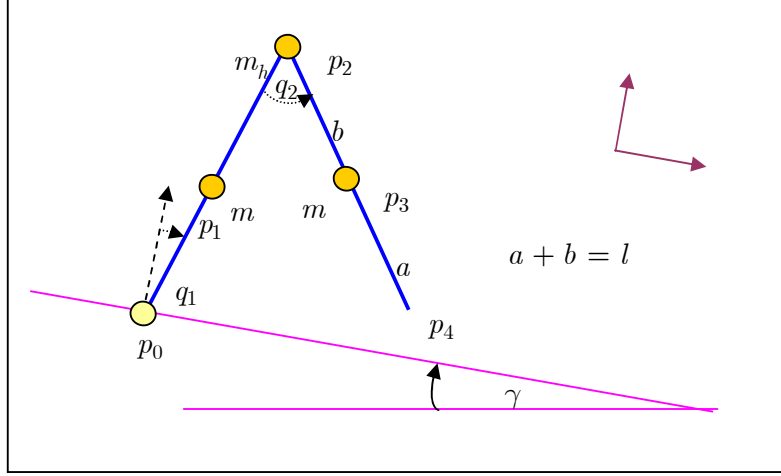


Figure 3.5 Compass gait robot walking down a slope

Using suitable initial values of the joint angles and angular velocities, sustained periodic walking patterns/gaits can be obtained for slopes having suitable shallow gradients, for example, up to 5 degrees [57, 102].

3.4.1 Equations of Motion for Down-hill Walking CG

The KE in Eq.(3.11) of the compass gait robot is not affected by downhill walking. Only the PE in Eq.(3.5) changes depending on the slope γ as shown below

$$PE = (m(a + l) + m_h l) g \cos(q_1 + \gamma) - mgb \cos(q_1 + q_2 + \gamma) \quad (3.27)$$

This change in PE only changes the gravity vector $G(q)$ in Eq.(3.27) as

$$G(q) = \begin{bmatrix} -(m(a+l) + m_h l)g \sin(q_1 + \gamma) + mgb \sin(q_1 + q_2 + \gamma) \\ mgb \sin(q_1 + q_2 + \gamma) \end{bmatrix} \quad (3.28)$$

The other two matrices $M(q)$ and $C(q, \dot{q})$ remain same as for the compass gait on flat surface in Eq.(3.12) and Eq.(3.14), respectively. The gravity acts as external torque acting on the joints to keep the compass gait robot to continue walking downhill.

3.4.2 Simulations of Passive CG Robot Walking on Slope

A passive compass gait robot is allowed to walk down a slope having gradient of -3 degrees under the force of gravity. The stick diagram in Figure 3.6 shows the symmetric walking pattern for compass gait robot walking down hill where the initial values for the state vector have been chosen as $x_0 = [0.2, -0.4, -0.8, 2.1]^T$. The corresponding phase portrait of a selected leg in Figure 3.7 shows that down hill walker has achieved symmetric gait since it has converged to a stable limit cycle. Thus, the gravity has compensated for the loss of energy due to impacts. The compass gait under the action of gravity is sensitive to initial conditions as well as to external disturbances.

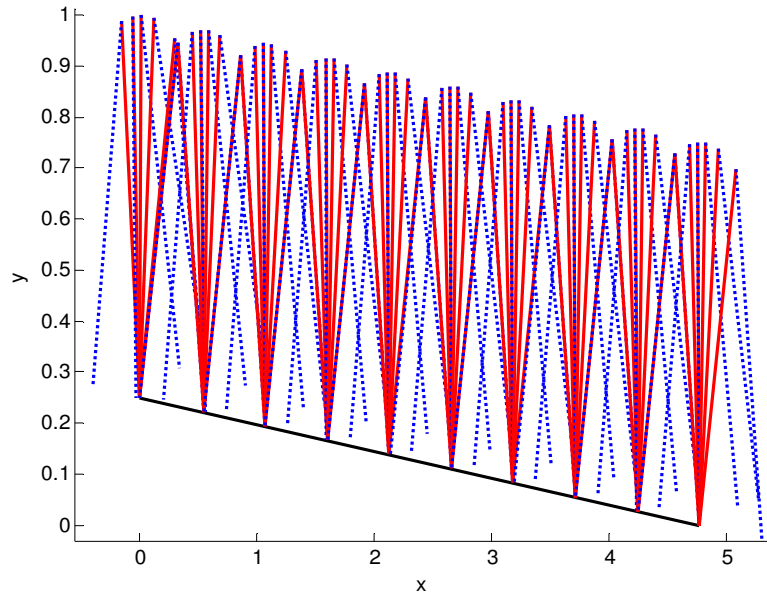


Figure 3.6 Stick diagram of CG robot walking down hill

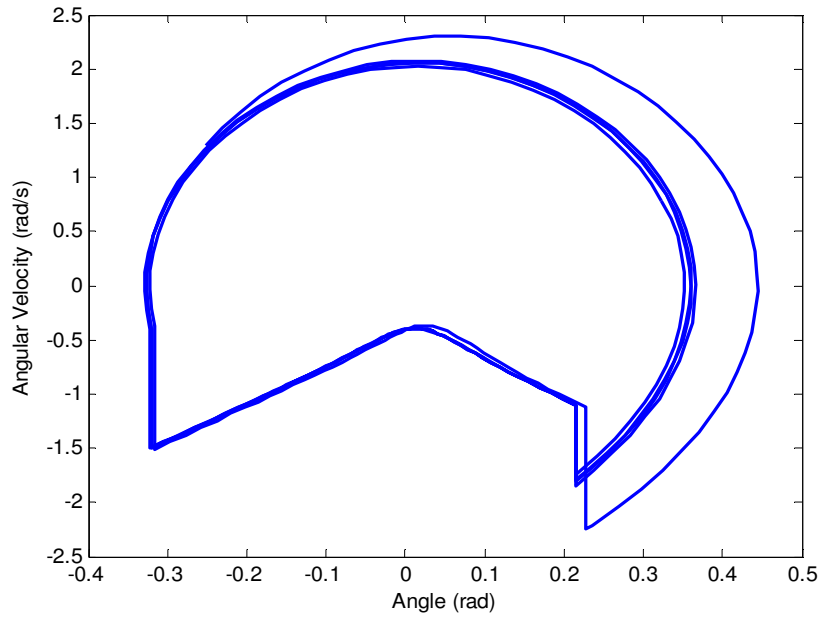


Figure 3.7 Stable limit cycle for CG walking on slope

3.5 The Actuated Compass Gait Robot

To realize flexible walking on a flat surface, the compass gait robot needs to be actuated instead of just relying on gravity as discussed in the previous section. After adding the actuating torques at stance foot (ankle) and the hip joint, the two torque inputs are collectively called “*hip and ankle joint actuation*”. The ankle joint actuator provides rotational motion for the stance leg and hip joint actuator causes the free leg to swing forward [17, 20, 59].

In this research, the actuated compass gait robot have been implemented using D-ILC and modified PD-ILC algorithms to generate the input torques τ for stable walking gait as given in chapter 6 [12].

3.6 Linearised Model of the Compass Gait Robot

The nonlinear equation for the compass gait robot can be linearised using a Taylors Series to obtain the linear equation of the unit leg length robot during swing phase [31, 57, 59]. The Eq. (3.13) is re-written as two separate unforced differential equations as under

$$\begin{aligned}
 m_h \ddot{q}_1 + m \left(\frac{3}{2} - \cos(q_2) \ddot{q}_1 + \frac{m}{4} (1 - 2 \cos(q_2)) \right) \ddot{q}_2 + m \sin(q_2) \dot{q}_1 \dot{q}_2 \\
 + \frac{m}{2} \sin(q_2) (\dot{q}_2)^2 - \frac{3}{2} mg \sin(q_1) + \frac{1}{2} mg \sin(q_1 + q_2) - m_h \sin(q_1) = 0
 \end{aligned} \tag{3.29}$$

and

$$\frac{1}{4} m (1 - 2 \cos(q_2)) \ddot{q}_1 + \frac{1}{4} m \ddot{q}_2 - \frac{1}{2} m \sin(q_2) (\dot{q}_1)^2 + \frac{1}{2} mg \sin(q_1 + q_2) = 0 \tag{3.30}$$

Re-arrange Eq. (3.29) as under

$$\begin{aligned} & \left(m_h + \frac{3}{2}m \right) \ddot{q}_1 - m \cos(q_2) \ddot{q}_1 + \frac{1}{4}m \ddot{q}_2 - \frac{1}{2}m \cos(q_2) \ddot{q}_2 + m \sin(q_2) \dot{q}_1 \dot{q}_2 \\ & + \frac{1}{2}m \sin(q_2) (\dot{q}_2)^2 - \left(m_h + \frac{3}{2}m \right) g \sin(q_1) + \frac{1}{2}m_h g \sin(q_1 + q_2) = 0 \end{aligned} \quad (3.31)$$

To find equilibrium points, set all derivatives to zero

$$\left(m_h + \frac{3}{2}m \right) g \sin(q_1) + \frac{1}{2}m_h g \sin(q_1 + q_2) = 0 \quad (3.32)$$

For the above Eq. (3.32), to be valid, it is required that

$$\sin(q_1) = 0 \quad \text{and} \quad \sin(q_1 + q_2) = 0 \quad (3.33)$$

The solution of Eq.(3.33) $q_1 = q_2 = 0$, provides suitable equilibrium points as $q_1 = 0$ and $q_2 = 0$.

Similarly, re-arranging Eq.(3.30), gives

$$\frac{1}{4}m \ddot{q}_1 - \frac{1}{4}m \cos(q_2) \ddot{q}_1 + \frac{1}{4}m \ddot{q}_2 - \frac{1}{2}m \sin(q_2) (\dot{q}_1)^2 + \frac{1}{2}mg \sin(q_1 + q_2) = 0 \quad (3.34)$$

To find the equilibrium points, put all derivatives to zero in Eq.(3.34)

$$\frac{1}{2}mg \sin(q_1 + q_2) = 0 \quad (3.35)$$

For Eq.(3.35), to be valid $q_1 + q_2 = 0$, and again provides suitable equilibrium points as $q_1 = 0$ and $q_2 = 0$.

Hence, the suitable equilibrium condition occurs when the compass gait is in straight standing position with no movement. Hence, equilibrium occurs when joint angles are zero as under

$$q_1 = q_2 = 0 \quad (3.36)$$

and the respective angular velocities are zero as

$$\dot{q}_1 = \dot{q}_2 = 0 \quad (3.37)$$

Hence, the equilibrium state x_{eq} is given by

$$x_{eq} = [q_{1eq}, q_{2eq}, \dot{q}_{1eq}, \dot{q}_{2eq}]^T = [0, 0, 0, 0]^T \quad (3.38)$$

The first-order Taylors series expansion for a function of several variables $f(x_1, \dots, x_n)$ around equilibrium points x_{1eq}, \dots, x_{neq} is given as follows

$$T(x_1, \dots, x_n) = f(x_{1eq}, \dots, x_{neq}) + \sum_{j=1}^n \frac{\partial f(x_{1eq}, \dots, x_{neq})}{\partial x_j} (x_j - x_{jeq}) \quad (3.39)$$

Applying the expansion in Eq. (3.39) to the Eq. (3.31) for biped robot to linearise around the chosen equilibrium point x_{eq} while using

$$q_1 - q_{1eq} = \Delta q_1, \quad q_2 - q_{2eq} = \Delta q_2, \quad \dot{q}_1 - \dot{q}_{1eq} = \Delta \dot{q}_1, \quad \dot{q}_2 - \dot{q}_{2eq} = \Delta \dot{q}_2,$$

$$\begin{aligned}
& \left(m_h + \frac{3}{2}m \right) \ddot{q}_1 + \frac{1}{4}m\ddot{q}_2 - \left(m_h + \frac{3}{2}m \right) g \left[\sin(q_1) \Big|_{q_1=0} + \frac{d}{dq_1} \sin(q_1) \Big|_{q_1=0} \Delta q_1 \right] \\
& - m \left[\cos(q_2) \ddot{q}_1 \Big|_{\substack{q_2=0 \\ \dot{q}_1=0}} + \frac{\partial}{\partial q_2} (\cos(q_2) \ddot{q}_1) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0}} \Delta q_2 + \frac{\partial}{\partial \dot{q}_1} (\cos(q_2) \ddot{q}_1) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0}} \Delta \dot{q}_1 \right] \\
& - \frac{1}{2}m \left[\cos(q_2) \ddot{q}_2 \Big|_{\substack{q_2=0 \\ \dot{q}_2=0}} + \frac{\partial}{\partial q_2} (\cos(q_2) \ddot{q}_2) \Big|_{\substack{q_2=0 \\ \dot{q}_2=0}} \Delta q_2 + \frac{\partial}{\partial \dot{q}_2} (\cos(q_2) \ddot{q}_2) \Big|_{\substack{q_2=0 \\ \dot{q}_2=0}} \Delta \dot{q}_2 \right] \\
& + m \left[\sin(q_2) \dot{q}_1 \dot{q}_2 \Big|_{\substack{q_2=0 \\ \dot{q}_1=0 \\ \dot{q}_2=0}} + \frac{\partial}{\partial q_2} (\sin(q_2) \dot{q}_1 \dot{q}_2) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0 \\ \dot{q}_2=0}} \Delta q_2 + \frac{\partial}{\partial \dot{q}_1} (\sin(q_2) \dot{q}_1 \dot{q}_2) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0 \\ \dot{q}_2=0}} \Delta \dot{q}_1 \right. \\
& \quad \left. + \frac{\partial}{\partial \dot{q}_2} (\sin(q_2) \dot{q}_1 \dot{q}_2) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0 \\ \dot{q}_2=0}} \Delta \dot{q}_2 \right] \\
& + \frac{1}{2}m \left[\sin(q_2) (\dot{q}_2)^2 \Big|_{\substack{q_2=0 \\ \dot{q}_2=0}} + \frac{\partial}{\partial q_2} (\sin(q_2) (\dot{q}_2)^2) \Big|_{\substack{q_2=0 \\ \dot{q}_2=0}} \Delta q_2 + \frac{\partial}{\partial \dot{q}_2} (\sin(q_2) (\dot{q}_2)^2) \Big|_{\substack{q_2=0 \\ \dot{q}_2=0}} \Delta \dot{q}_2 \right] \\
& + \frac{1}{2}mg \left[\sin(q_1 + q_2) \Big|_{\substack{q_1=0 \\ q_2=0}} + \frac{\partial}{\partial q_1} \sin(q_1 + q_2) \Big|_{\substack{q_1=0 \\ q_2=0}} \Delta q_1 + \frac{\partial}{\partial q_2} \sin(q_1 + q_2) \Big|_{\substack{q_1=0 \\ q_2=0}} \Delta q_2 \right] \\
& = 0
\end{aligned} \tag{3.40}$$

On evaluating the differentials and putting the values

$$\begin{aligned}
& \left(m_h + \frac{3}{2}m \right) \Delta \ddot{q}_1 + \frac{1}{4}m\Delta \ddot{q}_2 - \left(m_h + \frac{3}{2}m \right) g\Delta q_1 - m[0 - 0 + \Delta \ddot{q}_1] \\
& - \frac{1}{2}m[0 + 0 + \Delta \ddot{q}_2] + m[0 + 0 + 0 + 0] + \frac{1}{2}m[0 + 0 + 0] \\
& + \frac{1}{2}mg[0 + \Delta q_1 + \Delta q_2] = 0
\end{aligned} \tag{3.41}$$

Further simplification of Eq. (3.41) gives

$$\left(m_h + \frac{1}{2}m \right) \Delta \ddot{q}_1 - \frac{1}{4}m\Delta \ddot{q}_2 - (m_h + m)g\Delta q_1 + \frac{1}{2}mg\Delta q_2 = 0 \tag{3.42}$$

Similarly, Eq.(3.34) is linearised around equilibrium point as under

$$\begin{aligned}
& \frac{1}{4} m \ddot{q}_1 - \frac{1}{2} m \left[\begin{aligned} & \cos(q_2) \cdot (\ddot{q}_1) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0}} + \frac{\partial}{\partial q_2} (\cos(q_2) (\ddot{q}_1)) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0}} \Delta q_2 \\ & + \frac{\partial}{\partial \ddot{q}_1} (\cos(q_2) (\ddot{q}_1)) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0}} \Delta \ddot{q}_1 \end{aligned} \right] \\
& \frac{1}{4} m \ddot{q}_2 - \frac{1}{2} m \left[\begin{aligned} & \sin(q_2) (\dot{q}_1)^2 \Big|_{\substack{q_2=0 \\ \dot{q}_1=0}} + \frac{\partial}{\partial q_2} (\sin(q_2) (\dot{q}_1)^2) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0}} \Delta q_2 \\ & + \frac{\partial}{\partial \dot{q}_1} (\sin(q_2) (\dot{q}_1)^2) \Big|_{\substack{q_2=0 \\ \dot{q}_1=0}} \Delta \dot{q}_1 \end{aligned} \right] \\
& \frac{1}{2} mg \left[\begin{aligned} & \sin(q_1 + q_2) \Big|_{\substack{q_1=0 \\ q_2=0}} + \frac{\partial}{\partial q_1} \sin(q_1 + q_2) \Big|_{\substack{q_1=0 \\ q_2=0}} \Delta q_1 \\ & + \frac{\partial}{\partial q_2} \sin(q_1 + q_2) \Big|_{\substack{q_1=0 \\ q_2=0}} \Delta q_2 \end{aligned} \right] = 0
\end{aligned} \tag{3.43}$$

On evaluating the differentials and putting values

$$\begin{aligned}
& \frac{1}{4} m \Delta \ddot{q}_1 - \frac{1}{2} m [0 + 0 + \Delta \ddot{q}_1] + \frac{1}{4} m \Delta \ddot{q}_2 - \frac{1}{2} m [0 + 0 + 0] \\
& + \frac{1}{2} mg [0 + \Delta q_1 + \Delta q_2] = 0
\end{aligned} \tag{3.44}$$

Further simplification of Eq. (3.44) gives

$$-\frac{1}{4} m \Delta \ddot{q}_1 + \frac{1}{4} m \Delta \ddot{q}_2 + \frac{1}{2} mg \Delta q_1 + \frac{1}{2} mg \Delta q_2 = 0 \tag{3.45}$$

The equations (3.42) and (3.45) can be written in matrix form as below

$$\begin{bmatrix} m_h + m & -\frac{1}{4} m \\ -\frac{1}{4} m & -\frac{1}{4} m \end{bmatrix} \begin{bmatrix} \Delta \ddot{q}_1 \\ \Delta \ddot{q}_2 \end{bmatrix} + \begin{bmatrix} -(m_h + m) & \frac{1}{2} mg \\ \frac{1}{2} mg & \frac{1}{2} mg \end{bmatrix} \begin{bmatrix} \Delta q_1 \\ \Delta q_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \tag{3.46}$$

The Δ can be removed for simplicity, so Eq.(3.46) can be compactly written as

$$M_0\ddot{q} + G_0q = 0 \quad (3.47)$$

where, the M_0 is the inertia matrix for the linearised model as

$$M_0 = \begin{bmatrix} m_h + \frac{m}{2} & -\frac{m}{4} \\ -\frac{m}{4} & \frac{m}{4} \end{bmatrix} \quad (3.48)$$

and G_0 is the gravity matrix below

$$G_0 = \begin{bmatrix} -(m_h + m)g & \frac{mg}{2} \\ \frac{mg}{2} & \frac{mg}{2} \end{bmatrix} \quad (3.49)$$

Similarly, the linearised equation of motion for actuated compass gait robot is given by

$$M_0\ddot{q} + G_0q = \tau \quad (3.50)$$

The linearised state space description for the actuated compass gait robot from Eq. (3.50) can be formulated further as

$$\begin{bmatrix} \dot{q} \\ \ddot{q} \end{bmatrix} = \begin{bmatrix} 0_{2 \times 2} & I_{2 \times 2} \\ -M_0^{-1}G_0 & 0_{2 \times 2} \end{bmatrix} \begin{bmatrix} q \\ \dot{q} \end{bmatrix} + \begin{bmatrix} 0_{2 \times 2} \\ M_0^{-1} \end{bmatrix} \tau \quad (3.51)$$

The Eq. (3.51) can be written in standard form as under

$$\dot{x} = Ax + Bu \quad (3.52)$$

for the state vector x chosen as

$$x = \begin{bmatrix} q \\ \dot{q} \end{bmatrix} = [q_1, q_2, \dot{q}_1, \dot{q}_2]^T \quad (3.53)$$

and, the matrices A and B are given by

$$A = \begin{bmatrix} 0_{2 \times 2} & I_{2 \times 2} \\ -M_0^{-1}G_0 & 0_{2 \times 2} \end{bmatrix} \quad (3.54)$$

$$B = \begin{bmatrix} 0_{2 \times 2} \\ M_0^{-1} \end{bmatrix} \quad (3.55)$$

The linearised model needs to be a reasonable approximation of the nonlinear model. This can be achieved since the average values of joint angles are within ± 0.3 radians which can be safely approximated as zero for linear model. The average values for the joint angular velocities lie within ± 1 rad/s. The effect of the velocity needs further analysis for which the linear model is also simulated with same parameters as used for nonlinear compass gait robot.

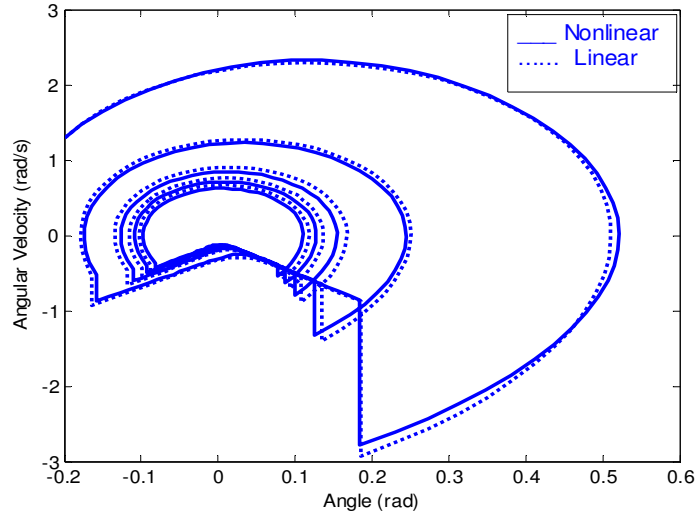


Figure 3.8 Comparison between nonlinear and linear models of CG

The comparison given in Figure 3.8 shows that the performance of the linearised model is close to the nonlinear model. Hence it can be safely

assumed that for normal walking of compass gait the chosen linear model is a reasonable approximation of the nonlinear model and hence can be used for the ILC analysis.

3.7 Model Uncertainties in Compass Gait Robot

Following reasons cause the uncertainty in the mathematical model of the robot:

Linearization, point mass assumption, neglecting the hardware such as electrical wiring cables, the centres of gravity may also change from original ones and other simplifying assumptions.

3.7.1 Effects of Model Uncertainties

The output may not match with the real robot, phase portraits can also differ and stable walking gait may not be achieved over a real robot.

3.7.2 How to Analyse the Model Uncertainties

Variations in the model parameters Inertia matrix, Coriolis matrix and the gravity vector may be introduced by perturbations in masses, lengths and etc. The next subsection gives the uncertainty analysis for D-ILC which is an extended mathematical formulation of the earlier work from Danwei Wang [103].

3.7.3 Formulation to Analyse Effects of Uncertainties

Consider following discrete-time nonlinear dynamic system with the uncertainties and other disturbances lumped and denoted by $w(i, k)$

$$x(i + 1, k) = f(x(i, k), i) + B(x(i, k), i)u(i, k) + w(i, k) \quad (3.56)$$

and the output equation as

$$y(i, k) = C(i)x(i, k) + v(i, k) \quad (3.57)$$

where, k denotes the batch number having M number of samples in each trial, $i \in [1, M]$ is the time index or sample number during each batch, state vector $x \in \mathbb{R}^n$, input $u(i, k) \in \mathbb{R}^r$ and output of the system is $y(i, k) \in \mathbb{R}^p$.

The uncertainty $w(i, k)$ is assumed bounded by b_w so that $\|w(i, k)\| \leq b_w$ on the interval $[1, M]$. Similarly $v(i, k)$ is bounded by b_v such that $\|v(i, k)\| \leq b_v$.

The desired output $y^*(k)$ with initial state $x^*(1)$, is considered achievable, so there exists unique input $u^*(k)$ and state $x^*(k)$ which correspond to the desired output.

The functions $f(x, i)$ and $B(x, i)$ are globally uniformly Lipschitz in x on the interval $[1, M]$ such that $\|f(x_1, i) - f(x_2, i)\| \leq c_f \|x_1 - x_2\|$ and $\|B(x_1, i) - B(x_2, i)\| \leq c_B \|x_1 - x_2\|$ are valid for positive constants c_f and c_B . The matrices $B(x, i)$ and $C(x, i)$ are bounded as $\|B(x, i)\| \leq b_B$ and $\|C(x, i)\| \leq b_C$. The product CB is full rank.

Every batch starts within the vicinity of desired initial state $x^*(1)$ such that for a positive constant b_{x_0} , it satisfies $\|x^*(1) - x(1,k)\| \leq b_{x_0}$.

The input is updated using following ILC algorithm

$$u(i, k + 1) = u(i, k) + K_d \{e(i + 1, k) - e(i, k)\} \quad (3.58)$$

where K_d is the learning gain matrix with bound b_{K_d} , such that $\|K_d\| \leq b_{K_d}$ for all $i \in M$. $e(i, k)$ is the error between desired and actual output.

Assume that for the time-varying system in Eq. (3.56) and (3.57) with ILC update algorithm in Eq. (3.58) under the assumptions presented, the following inequality holds for all (x, i)

$$\|I - K_d C(i + 1) B(x, i)\| \leq \rho < 1 \quad (3.59)$$

The α -norm with $\alpha \geq 1$, has been defined as under for a positive real function $q : N \rightarrow R$,

$$\|q(\cdot)\|_\alpha = \sup_{i \in N} q(i) \left(\frac{1}{\alpha} \right)^i$$

When there are no state or modelling errors, i.e., $b_w = 0$ and $b_{x_0} = 0$, the control input $u(i, k)$ converges to the desired $u^*(i)$, the state $x(i, k)$ to $x^*(i)$ such that output $y(i, k)$ follows the desired output $y^*(i)$ as batch number $k \rightarrow \infty$. However, when there is uncertainty as state or modelling errors, the convergence is achieved with error bounds as given below:

The error in ILC update algorithm in Eq. (3.58) by denoting $u^*(i) - u(i, k) = \Delta u(i, k)$ can be written as

$$\begin{aligned}\Delta u(i, k+1) &= \Delta u(i, k) - K_d C(i+1) \Delta x(i+1, k) \\ &\quad + K_d C(i) \Delta x(i, k) + K_d \{v(i+1, k) - v(i, k)\}\end{aligned}\quad (3.60)$$

and using Eq. (3.56) for desired dynamics with out disturbance as

$$x^*(i+1) = f(x^*(i), i) + B(x^*(i), i)u^*(i) \quad (3.61)$$

then the Eq. (3.60) becomes

$$\begin{aligned}\Delta u(i, k+1) &= [I - K_d C(i+1)B(x(i, k), i)] \Delta u(i, k) \\ &\quad + K_d [C(i+1)w(i, k) + v(i+1, k) - v(i, k)] \\ &\quad - K_d [C(i+1)\{f(x^*(i), i) - f(x(i, k), i)\}] + K_d C(i)[x^*(i) - x(i, k)]\end{aligned}\quad (3.62)$$

Taking norms on both sides of Eq. (3.62),

$$\|\Delta u(i, k+1)\| \leq \rho \|\Delta u(i, k)\| + b_1 + h_2 \|\Delta x(i, k)\| \quad (3.63)$$

where used inequality (3.59) and $\|u^*\| \leq b_{u^*}$ and

$$b_1 = b_{K_d}(b_C b_w + 2b_v), \quad h_1 = c_f + 1 \quad \text{and} \quad h_2 = b_{K_d} b_C h_1$$

Similarly, subtracting both sides of Eq. (3.56) from $x^*(i+1)$ and denoting $x^*(i+1) - x(i+1, k) = \Delta x(i+1, k)$, it becomes

$$\begin{aligned}\Delta x(i+1, k) &= f(x^*(i), i) - f(x(i, k), i) \\ &\quad + [B(x^*(i), i) - B(x(i, k), i)]u^*(i) + B(x(i, k), i)\Delta u(i, k) - w(i, k)\end{aligned}\quad (3.64)$$

Taking norms on both sides of Eq. (3.64), to get as follows

$$\|\Delta x(i+1, k)\| \leq c_f \|\Delta x(i, k)\| + b_{u^*} c_B + b_B \|\Delta u(i, k)\| + b_w \quad (3.65)$$

Using lemma in Appendix-B, following inequality holds for Eq. (3.65)

$$\|\Delta x(i, k)\| \leq \sum_{j=0}^{i-1} c_f^{i-1-j} [b_B \|\Delta u(j, k)\| + b_{u^*} c_B + b_w] + c_f^i b_{x_0} \quad (3.66)$$

Substitute, Eq. (3.66) into Eq. (3.63), to get

$$\begin{aligned} \|\Delta u(i, k+1)\| &\leq \rho \|\Delta u(i, k)\| + b_1 + h_2 c_f^i b_{x_0} \\ &\quad + h_2 \sum_{j=0}^{i-1} c_f^{i-1-j} [b_B \|\Delta u(j, k)\| + b_{u^*} c_B + b_w] \end{aligned} \quad (3.67)$$

Multiply both sides of Eq. (3.67) by $\left(\frac{1}{\alpha}\right)^i$ such that $\alpha > \max[1, h_1]$

$$\begin{aligned} \|\Delta u(i, k+1)\| \left(\frac{1}{\alpha}\right)^i &\leq \rho \|\Delta u(i, k)\| \left(\frac{1}{\alpha}\right)^i + b_1 \left(\frac{1}{\alpha}\right)^i + h_2 c_f^i b_{x_0} \left(\frac{c_f}{\alpha}\right)^i \\ &\quad + \frac{h_2}{\alpha} \sum_{j=0}^{i-1} \left(\frac{c_f}{\alpha}\right)^{i-1-j} \left[b_B \|\Delta u(j, k)\| \left(\frac{1}{\alpha}\right)^j + \{b_{u^*} c_B + b_w\} \left(\frac{1}{\alpha}\right)^j \right] \end{aligned} \quad (3.68)$$

Since, the norm of a constant is also a constant, Eq. (3.68) becomes

$$\begin{aligned} \|\Delta u(i, k+1)\|_{\alpha} &\leq \rho \|\Delta u(i, k)\|_{\alpha} + b_1 + h_2 c_f^i b_{x_0} \\ &\quad + \frac{h_2 (b_B \|\Delta u(i, k)\|_{\alpha} + \{b_{u^*} c_B + b_w\})}{\alpha} \sum_{j=0}^{i-1} \left(\frac{c_f}{\alpha}\right)^{i-1-j} \end{aligned} \quad (3.69)$$

Evaluate the sum and simplify Eq. (3.69),

$$\|\Delta u(i, k+1)\|_{\alpha} \leq \left[\rho + \frac{h_2 b_B \left(1 - \left(\frac{c_f}{\alpha}\right)^n\right)}{\alpha - c_f} \right] \|\Delta u(i, k)\|_{\alpha} + \varepsilon \quad (3.70)$$

where

$$\varepsilon = b_1 + h_2 c_f^i b_{x_0} + \frac{h_2 \{b_{u^*} c_B + b_w\}}{\alpha - c_f} \left(1 - \left(\frac{c_f}{\alpha}\right)^n\right) \quad (3.71)$$

For suitable values of α , so that

$$\hat{\rho} = \rho + \frac{h_2 b_B \left(1 - \left(\frac{c_f}{\alpha}\right)^n\right)}{\alpha - c_f} < 1 \quad (3.72)$$

This ensures that error norm $\|\Delta u(i, k)\|_\alpha$ decreases as batch no. $k \rightarrow \infty$, so the relation becomes

$$\limsup_{k \rightarrow \infty} \|\Delta u(i, k)\|_\alpha \leq \frac{\varepsilon}{1 - \hat{\rho}} \quad (3.73)$$

Similarly for the states, multiply both sides of Eq. (3.66) by $\left(\frac{1}{\alpha}\right)^i$,

$$\begin{aligned} & \|\Delta x(i, k)\| \left(\frac{1}{\alpha}\right)^i \\ & \leq \frac{1}{\alpha} \sum_{j=0}^{i-1} \left(\frac{c_f}{\alpha}\right)^{i-1-j} \left[b_B \|\Delta u(j, k)\| \left(\frac{1}{\alpha}\right)^j + \{b_{u^*} c_B + b_w\} \left(\frac{1}{\alpha}\right)^j \right] + \left(\frac{c_f}{\alpha}\right)^i b_{x0} \end{aligned} \quad (3.74)$$

Simplifying Eq. (3.74)

$$\|\Delta x(i, k)\|_\alpha \leq \frac{b_B \left[1 - \left(\frac{c_f}{\alpha}\right)^n\right]}{\alpha - c_f} \|\Delta u(j, k)\|_\alpha + \frac{\{b_{u^*} c_B + b_w\} \left[1 - \left(\frac{c_f}{\alpha}\right)^n\right]}{\alpha - c_f} + b_{x0} \quad (3.75)$$

which implies

$$\limsup_{k \rightarrow \infty} \|\Delta x(i, k)\|_\alpha \leq \frac{b_B \left[1 - \left(\frac{c_f}{\alpha}\right)^n\right] \varepsilon}{(\alpha - c_f)(1 - \hat{\rho})} + \frac{\{b_{u^*} c_B + b_w\} \left[1 - \left(\frac{c_f}{\alpha}\right)^n\right]}{\alpha - c_f} + b_{x0} \quad (3.76)$$

Subtracting $y^*(i, k)$ from both sides of output Eq. (3.57)

$$\Delta y(i, k) = C\Delta x(i, k) - v(i, k) \quad (3.77)$$

Taking norm on both sides of Eq. (3.77) and multiplying both sides with $\left(\frac{1}{\alpha}\right)^i$, to get

$$\|\Delta y(i, k)\| \left(\frac{1}{\alpha}\right)^i \leq c_g \|\Delta x(i, k)\| \left(\frac{1}{\alpha}\right)^i + b_v \left(\frac{1}{\alpha}\right)^i \quad (3.78)$$

where used $\|C(i)(x_1, i) - C(i)(x_2, i)\| \leq c_g \|x_1 - x_2\|$. Further simplifying Eq. (3.78), gives

$$\|\Delta y(i, k)\|_{\alpha} \leq c_g \|\Delta x(i, k)\|_{\alpha} + b_v \quad (3.79)$$

Using Eq. (3.75) in Eq. (3.79), the limiting relation for the output error becomes

$$\begin{aligned} \limsup_{k \rightarrow \infty} \|\Delta y(i, k)\|_{\alpha} &\leq \frac{c_g b_B \left[1 - \left(\frac{c_f}{\alpha}\right)^n\right] \varepsilon}{(\alpha - c_f)(1 - \hat{\rho})} + \frac{c_g \{b_{u^*} c_B + b_w\} \left[1 - \left(\frac{c_f}{\alpha}\right)^n\right]}{\alpha - c_f} \\ &\quad + c_g b_{x_0} + b_v \end{aligned} \quad (3.80)$$

Remarks:

For the ideal case when there are no disturbances or uncertainty along with identical initial conditions, the bounds are $b_w = 0$, $b_v = 0$, $b_{u^*} = 0$ and $b_{x_0} = 0$, so that error bound $\varepsilon = 0$, as well and hence the input, state and output errors tend to zero as per the inequalities in equations (3.73), (3.76) and (3.80) respectively as:

$$\|\Delta u(i, k)\|_{\alpha} \rightarrow 0, \quad \|\Delta x(i, k)\|_{\alpha} \rightarrow 0 \quad \text{and} \quad \|\Delta y(i, k)\|_{\alpha} \rightarrow 0$$

3.7.4 Simulations with variable parameters

Here, we have analyzed the effects of a range of parameter variations using phase portraits. The hip and leg masses have been changed from +/- 20 % of that used in the nominal model of the compass gait robot. The phase portraits for un-actuated compass gait robot on flat surface are shown in Figure 3.9 and Figure 3.10 below

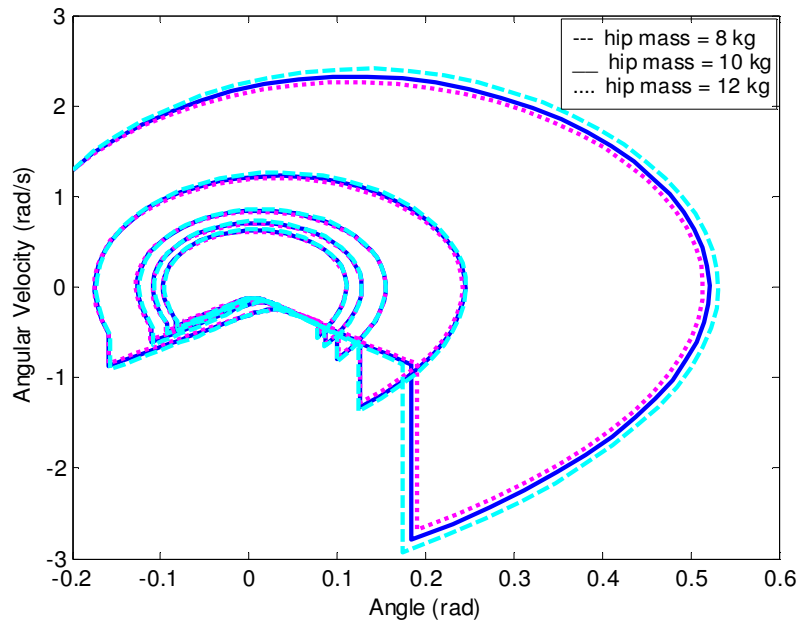


Figure 3.9 Effects of +/- 20 % change in hip mass of CG robot

The changes in phase portraits point towards the effect of the parameter variations on the walking gait of the robot.

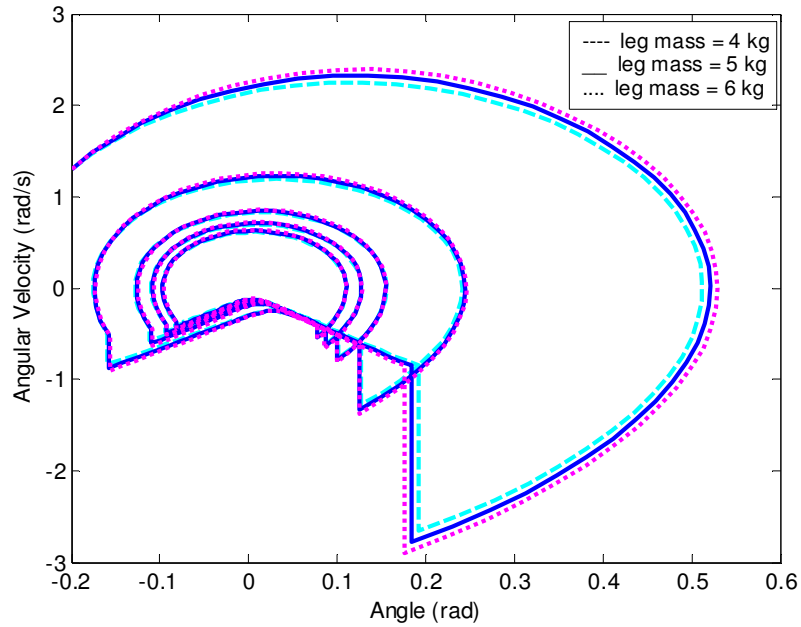


Figure 3.10 Effects of +/- 20 % change in leg mass of CG robot

For stable walking gait the phase portraits have to stay inside a permissible band.

3.8 Summary

The mathematical model for the compass gait bipedal walking robot has been formulated. The dynamic relationship is represented by a second order nonlinear equation which is further expressed as a state space system. The linearised relationship has also been derived. Effects of parameter uncertainty have been discussed.

Chapter 4

Convergence Analysis - ILC with Zero Initial Errors

This chapter deals with the rate of convergence of conventional ILC algorithms with respect to control input. Discrete-time linear state space representation of a linear time-invariant system has been considered along with usual assumptions which ensure D-ILC algorithm convergence in terms of output error as well. The relationship for the rate of convergence of control input up to component level has been formulated from the matrix controlling the evolution of batch to batch input errors. Using this relationship gives the rate for any component during earlier iterations as well rather than the usual asymptotic analysis developed for output error case earlier [104, 105].

4.1 *Discrete-time LTI System*

A discrete-time LTI system is considered in Eq. (4.1) below.

$$\begin{aligned}x(i+1, k) &= Ax(i, k) + Bu(i, k) \\ y(i, k) &= Cx(i, k)\end{aligned}\tag{4.1}$$

where k denotes the batch number having M number of samples in each trial, $i \in [1, M]$ is the time index or sample number during each batch, state vector $x \in \mathbb{R}^n$, input $u(i, k) \in \mathbb{R}^r$ and output of the system

is $y(i, k) \in \mathbb{R}^p$. A , B and C are the real-valued state, input, and output matrices respectively having appropriate dimensions. The initial condition $x(1, k) = x_0$ is same at the start of each batch. $u(i, 1) = u_0(i)$ is the control input vector for first batch which may be externally specified or left to be zero [38, 71].

The additional assumptions made are as follows.

- Desired output $y^*(i)$ for the complete batch is known.
- The plant parameters A , B , C remain unchanged.
- Noise free cases are considered.
- Solution of the DT system is given in Eq.(4.1) [106, 107].

$$y(i, k) = CA^i x_0 + \sum_{j=0}^{i-1} CA^{i-j-1} Bu(j, k) \quad (4.2)$$

With the knowledge of the desired output $y^*(k)$, the ILC searches the desired input $u^*(k)$. To find the vector of desired inputs is the objective of any control algorithm. So, it is an inverse problem.

The difference between the desired and the actual outputs is the error as given in Eq. (4.3).

$$e(k) = y^*(k) - y(k) = [e(1, k), e(2, k), \dots, e(M, k)]^T \quad (4.3)$$

This error is the basis for formulation of performance index to update the control input generated by the ILC.

4.2 D-ILC Control Input Update

Using D-ILC the control input is updated on the basis of the derivative of error in the previous iteration at the given time index as given in Eq. (4.4) below.

$$u(i, k + 1) = u(i, k) + K_d \{e(i + 1, k) - e(i, k)\} \quad (4.4)$$

where K_d is the real-valued learning gain matrix and the derivative of error $\dot{e}(i, k)$ has been approximated as forward difference given in Eq. (4.5) below

$$\dot{e}(i, k) = e(i + 1, k) - e(i, k) \quad (4.5)$$

with the identical initial conditions or same output $y^*(1) = y(1, k)$ at the 1st time index for each batch, the initial error, $e(1, k) = 0$. The objective of the D-ILC algorithm is to find the sequence $u(i, k)$ which matches the desired input sequence as shown in Eq. (4.6). Owing to linear relationship between input u and output y of the LTI system, the convergence of control input is equivalent to convergence of output. Hence, $u(i, k)$ converges under the same conditions as $y(i, k)$ converges.

$$\lim_{k \rightarrow \infty} u(i, k) = u^*(i) \quad \text{for } \forall i = 1, 2, \dots, M \quad (4.6)$$

It also ensures convergence of the output in Eq. (4.7) due to LTI system as under.

$$\lim_{k \rightarrow \infty} y(i, k) = y^*(i) \quad \text{for } \forall i = 1, 2, \dots, M \quad (4.7)$$

In ILC domain, usually the convergence of algorithm has been investigated in terms of output error and conditions for convergence and monotonicity have been established as mentioned in next section.

4.3 Convergence of ILC in Terms of Output Error

Convergence of an ILC algorithm is generally stated as the minimisation of the tracking error $e(i, k)$, so that the perfect tracking of ideal/desired output $y^*(i)$ is achieved as k , the number of batches increases [108].

$$\lim_{k \rightarrow \infty} y(i, k) \rightarrow y^*(i) \quad \text{for } \forall i = 1, 2, \dots, M \quad (4.8)$$

Or, equivalently

$$\lim_{k \rightarrow \infty} e(i, k) \rightarrow 0 \quad \text{for } \forall i = 1, 2, \dots, M \quad (4.9)$$

The convergence of error has been analysed using various measures or norms [32]. In the following sub-section, the relationship for the output error evolution upto component level (i.e., for each time index) has been formulated so that convergence of output error can be analysed.

4.3.1 Batch to Batch Output Error Evolution

The output at first sample time $i = 1$ is fixed for each iteration due to the reset to the same initial condition $x(1, k) = x_0$ for each batch as follows:

$$y(1, k) = Cx(1, k) = Cx_0 = y^*(1) \quad \forall k \quad (4.10)$$

Obviously, the error for first time index is always zero

$$e(1, k) = 0 \quad \forall k \quad (4.11)$$

But, the errors at other time-indices need more investigation as follows.

As for the time index $i = 2$, the output at $(k + 1)^{th}$ iteration is

$$y(2, k + 1) = Cx(2, k + 1) = CAx(1, k) + CBu(1, k + 1) \quad (4.12)$$

Subtracting both sides of Eq.(4.12) from the desired output $y^*(2)$ and substituting $u(1, k + 1)$ from Eq.(4.4) and using the fact that error for the 1st time index $e(1, k) = 0$ for all batches

$$\begin{aligned} y^*(2) - y(2, k + 1) &= y^*(2) - CAx(1, k) - CBu(1, k) - CBK_d\{e(2, k) - e(1, k)\} \\ \Rightarrow e(2, k + 1) &= y^*(2) - Cx(2, k) - CBK_d\{y^*(2) - y(2, k)\} \\ \Rightarrow e(2, k + 1) &= y^*(2) - y(2, k) - CBK_d y^*(2) + CBK_d y(2, k) \end{aligned} \quad (4.13)$$

On further simplification, the output error evolution at the time index $i = 2$, is

$$\begin{aligned} e(2, k + 1) &= [I - CBK_d] \left(y^*(2) - y(2, k) \right) \\ \therefore e(2, k + 1) &= [I - CBK_d] e(2, k) \end{aligned} \quad (4.14)$$

For the $(k + 1)^{th}$ iteration, the output at $i = 3$ is

$$y(3, k + 1) = CAx(2, k + 1) + CBu(2, k + 1) \quad (4.15)$$

Subtracting both sides of Eq.(4.15) from the desired output $y^*(3)$, substituting $u(2, k + 1)$ from Eq.(4.4) and using same initial condition $x(1, k + 1) = x(1, k)$, the relationship becomes

$$\begin{aligned}
y^*(3) - y(3, k + 1) &= y^*(3) - CAx(2, k + 1) - CBu(2, k) - CBK_d\{e(3, k) - e(2, k)\} \\
&= y^*(3) - CA\{Ax(1, k + 1) + Bu(k + 1)\} - CBu(2, k) - CBK_d\{e(3, k) - e(2, k)\} \\
&= y^*(3) - CA\{Ax(1, k) + Bu(k + 1)\} - CBu(2, k) - CBK_d\{e(3, k) - e(2, k)\}
\end{aligned} \tag{4.16}$$

Re-arranging and further simplifying using the fact that error at 1st time index $e(1, k) = 0 \quad \forall k$

$$\begin{aligned}
e(3, k + 1) &= y^*(3) - CA^2x(1, k) - CAB\{u(1, k) + K_d(e(2, k) - e(1, k))\} \\
&\quad - CBu(2, k) + CBK_de(2, k) - CBK_de(3, k) \\
&= y^*(3) - CA\{Ax(1, k) + Bu(1, k)\} - CABK_de(2, k) \\
&\quad - CBu(2, k) + CBK_de(2, k) - CBK_de(3, k) \\
&= y^*(3) - CAx(2, k) - CBu(2, k) - CBK_de(3, k) \\
&\quad + CBK_de(2, k) - CABK_de(2, k)
\end{aligned} \tag{4.17}$$

Finally, the relationship for the output error evolution at time index $i = 3$ is given by

$$\begin{aligned}
e(3, k + 1) &= e(3, k) - CBK_de(3, k) + C(I - A)BK_de(2, k) \\
\therefore e(3, k + 1) &= [I - CBK_d]e(3, k) + C(I - A)BK_de(2, k)
\end{aligned} \tag{4.18}$$

The general relationship for output error evolution for time index $i = 2, \dots, M$, is

$$e(i, k + 1) = [I - CBK_d]e(i, k) + \sum_{j=2}^{i-1} CA^{i-(j+1)}(I - A)BK_de(j, k) \tag{4.19}$$

Eq.(4.19) can be re-written in matrix form as follows

$$\begin{bmatrix} e(2, k+1) \\ e(3, k+1) \\ \vdots \\ e(M, k+1) \end{bmatrix} = \begin{bmatrix} I - CBK_d & 0 & \cdots & 0 \\ C(I - A)BK_d & I - CBK_d & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ CA^{M-3}(I - A)BK_d & CA^{M-2}(I - A)BK_d & \cdots & I - CBK_d \end{bmatrix} \begin{bmatrix} e(2, k) \\ e(3, k) \\ \vdots \\ e(M, k) \end{bmatrix} \quad (4.20)$$

Compactly, Eq.(4.20) is given as

$$e(k+1) = L_e e(k) \quad (4.21)$$

where $e(k)$ is the output error of the batch at the k^{th} iteration with corresponding output error $e(k+1)$ at the $(k+1)^{\text{th}}$ iteration. The matrix L_e controls the output error evolution. Its spectral radius should be less than one for output error convergence. Since L_e is a Toeplitz matrix whose diagonal entries are the eigenvalues, hence the output error in Eq.(4.20) and Eq.(4.21) obtained using D-ILC algorithm in Eq.(4.4) is convergent under following condition [8, 48, 109].

$$\max |\text{eig}(I - CBK_d)| < 1 \quad (4.22)$$

The product (CBK_d) has to be non-singular for Eq. (4.22) to be valid.

4.4 Convergence of Control Input at Component Level Using D-ILC

In this section, the component-level relationship for $u(i, k+1)$ at the $(k+1)^{\text{th}}$ batch is presented in terms of static and dynamic components as well as the control input $u(i, k)$ from previous batch k . Convergence

of control input $u(i, k)$ approaching the desired input $u^*(i)$ has been investigated as well.

$$\lim_{k \rightarrow \infty} u(i, k) = u^*(i) \quad (4.23)$$

So that the desired output sequence $y^*(i)$ is generated when sequence $u^*(i)$ is applied to the system having transfer function $G(z)$ as shown below in Eq. (4.24)

$$y^*(i) = G(z)u^*(i) \quad (4.24)$$

In following sections, convergence condition for control input and rate of convergence for individual components of the control input have been derived. Bounds of convergence rates have also been formulated.

4.4.1 Batch to Batch Control Input Sequence

The D-ILC algorithm generates the batch to batch control input sequence, i.e., from $1, 2, \dots, k, k+1, \dots$ for each time index i . In this section a recurrence relationship is derived to perform a convergence analysis on $u(i, k)$. The control input sequences for individual time indices are derived using Eq. (4.4).

For $i = 1$, we get

$$\begin{aligned} u(1, k+1) &= u(1, k) + K_d \{e(2, k) - e(1, k)\} \\ u(1, k+1) &= u(1, k) + K_d \{e(2, k)\} \quad \text{since } e(1, k) = 0 \end{aligned} \quad (4.25)$$

On further simplification, the Eq.(4.26) is obtained.

$$u(1, k + 1) = u(1, k) + K_d \{y^*(2)\} - K_d C \{Ax(1, k) + Bu(1, k)\} \quad (4.26)$$

$$u(1, k + 1) = (I - K_d CB)u(1, k) + K_d \{y^*(2)\} - K_d CAx(1, k)$$

Similarly, for $i = 2$, there is

$$\begin{aligned} u(2, k + 1) &= (I - K_d CB)u(2, k) + K_d [y^*(3) - y^*(2)] \\ &\quad + K_d C(I - A)x(2, k) \end{aligned} \quad (4.27)$$

The sequences in Eq. (4.25) can be generalised for i^{th} component as.

$$\begin{aligned} u(i, k + 1) &= (I - K_d CB)u(i, k) + K_d [y^*(i + 1) - y^*(i)] \\ &\quad + K_d C(I - A)x(i, k) \end{aligned} \quad (4.28)$$

Solution for Eq. (4.28) is a recurrence relation in Eq.(4.29).

$$\begin{aligned} u(i, k) &= (I - K_d CB)^{k-1} u(i, 1) + \\ &\quad \sum_{j=1}^{k-1} (I - K_d CB)^{k-j-1} [K_d \{y^*(i + 1) - y^*(i)\} + K_d C(I - A)x(i, k)] \end{aligned} \quad (4.29)$$

For zero control input at first batch, i.e., $u(i, 1) = 0$, the Eq. (4.29) reduces to Eq. (4.30) below.

$$\begin{aligned} u(i, k) &= \sum_{j=1}^{k-1} (I - K_d CB)^{k-j-1} [K_d \{y^*(i + 1) - y^*(i)\} + K_d C(I - A)x(i, k)] \end{aligned} \quad (4.30)$$

As batch number k increases, the control input components achieve convergence one after the other with increasing time index i inside a

batch. This can be observed from re-writing the sequences in Eq. (4.28) to show the dependency of $u(i, k + 1)$ on $u(i, k)$ from the previous batch including all the other previous control input components $u(i - 1, k), u(i - 2, k), \dots, u(1, k)$ occurring in the same batch as follows

$$\begin{aligned} u(i, k + 1) = & (I - K_d CB)u(i, k) + K_d C(I - A)Bu(i - 1, k) \\ & + K_d C(I - A)Ax(i - 1, k) + K_d \{y^*(i + 1) - y^*(i)\} \end{aligned} \quad (4.31)$$

From the expansion of $x(i - 1, k)$ down to $x(1, k)$ using the dynamic relationship in Eq.(4.1), the Eq. (4.31) can be expressed in terms of the initial state and previous input terms from the same iteration k as given below

$$\begin{aligned} u(i, k + 1) = & (I - K_d CB)u(i, k) + K_d C(I - A)Bu(i - 1, k) \\ & + \dots + K_d C(I - A)A^{i-2}Bu(1, k) + K_d C(I - A)A^{i-1}x(1, k) \\ & + K_d \{y^*(i + 1) - y^*(i)\} \end{aligned} \quad (4.32)$$

The Eq. (4.32), has four groups of terms. 1st term shows the effect of the input $u(i, k)$ at same time index during previous iteration. To obtain a stable and bounded sequence of control inputs, $u(i, k + 1)$, the poles of the scaling factor $(I - K_d CB)$ must lie inside unit circle, i.e., maximum absolute value of eigenvalue of $(I - K_d CB)$ also termed as spectral radius, should be less than 1 as given in Eq. (4.33)below.

$$\max |\text{eig}(I - K_d CB)| < 1 \quad (4.33)$$

2nd group of components consist of scaled input values which occurred during earlier in the last iteration. All of these have a common term

$(I - A)$ which has magnitude less than one due to stable system with eigenvalues of A less than one. These components shall always possess finite values. The 3rd group is the scaled initial condition $x(1, k)$ and 4th is the scaled error $\{y^*(i + 1) - y^*(i)\}$ between desired output values at consecutive time indices. Both of these have finite values. Hence, if the Eq. (4.33) is satisfied the sequence shall be bounded over the iterations. So Eq. (4.33) gives the necessary condition for convergence of D-ILC algorithm. It is clear that this condition does not depend on the system matrix A , which implicitly points to the ability of ILC algorithm to achieve convergence even when the model parameters are unknown.

Owing to the presence of previous input components at all the earlier time indices of the previous iteration in Eq. (4.32), it can be inferred that first the convergence of the 1st input component $u(1, k) \rightarrow u^*(1)$ occurs, which causes the convergence for the 2nd output component $y(2, k) \rightarrow y^*(2)$. Then after one or few batches, 2nd input component $u(2, k) \rightarrow u^*(2)$ convergence is achieved followed by 3rd output component $y(3, k) \rightarrow y^*(3)$. Similarly, the convergence of other inputs $u(i, k)$'s and corresponding outputs $y(i + 1, k)$'s occur in a sequential manner in further batches. The process of batch to batch sequential convergence of samples is shown in the Figure 4.1.

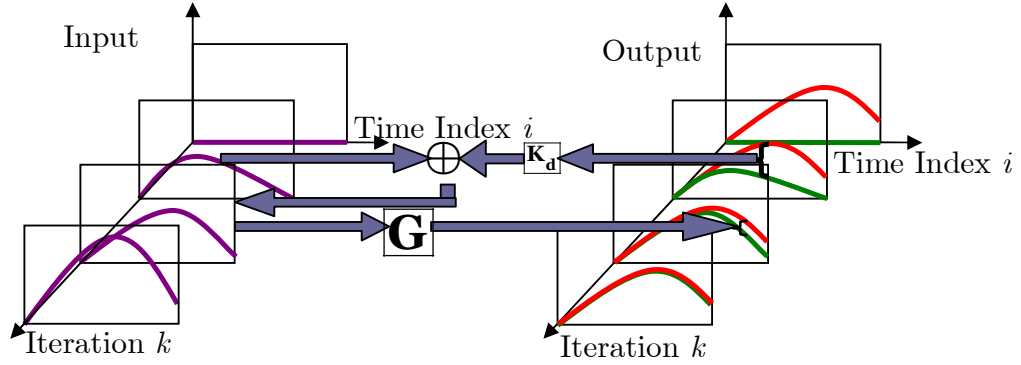


Figure 4.1: Sequential convergence of samples

4.5 Rate of Convergence of Control Input Error

In this section, rate of convergence of input sequence for D-ILC has been formulated at component level. Smallest singular value has also been utilised by some researchers to formulate the upper bound for convergence rate of the input sequence in case of norm optimal P-ILC [104]. For noise-free systems, exponential rate of convergence for control input sequence has been established in terms of infinity-norm [110]. The rate of convergence up to component level has not been observed in earlier works. The formulation of the evolution and rate of convergence of D-ILC algorithm in terms of control errors at component level allows the rate analysis for real applications having smaller batch numbers.

4.5.1 Input Error Evolution at Component Level - Formulation

Using D-ILC algorithm in Eq. (4.4), the component-wise control input error between desired control input $u^*(i)$ and $u(i, k+1)$ is calculated in Eq. (4.34) below.

$$\begin{aligned}
u^*(i) - u(i, k + 1) &= u^*(i) - [u(i, k) + K_d \{e(i + 1, k) - e(i, k)\}] \\
&= u^*(i) - u(i, k) - K_d \left[\begin{array}{l} \{Cx^*(i + 1) - Cx(i + 1, k)\} \\ - \{y^*(i) - y(i, k)\} \end{array} \right]
\end{aligned} \tag{4.34}$$

It can be re-arranged and further expressed as follows.

$$\begin{aligned}
u^*(i) - u(i, k + 1) &= \\
& (I - K_d CB) \{u^*(i) - u(i, k)\} + K_d C (I - A) \{x^*(i) - x(i, k)\}
\end{aligned} \tag{4.35}$$

Let's denote.

$$u^*(i) - u(i, k) = \Delta u(i, k) \tag{4.36}$$

$$u^*(i) - u(i, k + 1) = \Delta u(i, k + 1)$$

The Eq. (4.35) can now be re-written as.

$$\begin{aligned}
\Delta u(i, k + 1) &= (I - K_d CB) \{\Delta u(i, k)\} \\
& + K_d C (I - A) \{x^*(i) - x(i, k)\}
\end{aligned} \tag{4.37}$$

Starting from time index $i = 1$, the relation for $\Delta u(1, k + 1)$ is given as Eq. (4.38) below.

$$\begin{aligned}
\Delta u(1, k + 1) &= (I - K_d CB) \{\Delta u(1, k)\} \\
& + K_d C (I - A) \{x^*(1) - x(1, k)\}
\end{aligned} \tag{4.38}$$

Since the initial conditions are preserved, hence, the initial error is zero, i.e., $x^*(1) = x(1, k)$. At first time index the input error is given by.

$$\Delta u(1, k + 1) = (I - K_d CB) \{\Delta u(1, k)\} \tag{4.39}$$

Continuing for further time indices, the general relation for i^{th} time index can be written as under.

$$\begin{aligned}
\Delta u(i, k + 1) &= (I - K_d CB) \Delta u(i, k) + K_d C (I - A) B \Delta u(i - 1, k) \\
&+ \dots + K_d CA^{i-1} (I - A) B \Delta u(2, k) \\
&+ K_d CA^{i-2} (I - A) B \Delta u(1, k)
\end{aligned} \tag{4.40}$$

From the equations (4.39), and (4.40) assuming similar relations for other time indices, these can be put in matrix form in Eq. (4.41) below

$$\begin{bmatrix} \Delta u(1, k + 1) \\ \Delta u(2, k + 1) \\ \Delta u(3, k + 1) \\ \vdots \\ \Delta u(M, k + 1) \end{bmatrix} = \begin{bmatrix} (I - K_d CB) & 0 & 0 & \dots & 0 \\ K_d C (I - A) B & (I - K_d CB) & 0 & \dots & 0 \\ K_d CA (I - A) B & K_d C (I - A) B & (I - K_d CB) & \ddots & \vdots \\ \vdots & \vdots & \vdots & \ddots & \ddots & 0 \\ K_d CA^{M-2} (I - A) B & \dots & \dots & \dots & \dots & (I - K_d CB) \end{bmatrix} \times \begin{bmatrix} \Delta u(1, k) \\ \Delta u(2, k) \\ \Delta u(3, k) \\ \vdots \\ \Delta u(M, k) \end{bmatrix} \tag{4.41}$$

OR more compactly in matrix-vector notation as in Eq. (4.42) below.

$$\Delta u(k + 1) = T \Delta u(k) \tag{4.42}$$

Here T is the operator matrix which controls the evolution of control input errors from batch k to $k + 1$.

$$T = \begin{bmatrix} (I - K_d CB) & 0 & 0 & \dots & 0 \\ K_d C(I - A)B & (I - K_d CB) & 0 & \dots & 0 \\ K_d CA(I - A)B & K_d C(I - A)B & (I - K_d CB) & \ddots & \vdots \\ \vdots & \vdots & \ddots & \ddots & 0 \\ K_d CA^{M-2}(I - A)B & \dots & \dots & \dots & (I - K_d CB) \end{bmatrix} \quad (4.43)$$

The solution of Eq. (4.42) is given by Eq. (4.44) below.

$$\Delta u(k) = T^{k-1} \Delta u(1) \quad (4.44)$$

4.5.2 Properties of Relation for Control Input Error Evolution

The properties of control input error evolution from Eq. (4.41) and (4.42) are as follows:

- It is a 1st order homogeneous relationship along k .
- The matrix T has a lower Toeplitz structure, provided the parameters A, B, C and K_d are time-invariant.
- The matrix T has M repeated eigenvalues, i.e., $\lambda_i = (I - K_d CB)$, $\forall i = 1, \dots, M$
- Constant diagonal elements show that each $\Delta u(i, k+1)$ is effected by the corresponding $\Delta u(i, k)$ from the previous batch in the same manner, i.e. same scaling factor $(I - K_d CB)$ which is independent of system matrix A .
- Each $\Delta u(i, k+1)$ has additional coupling from other control input errors which occurred in the previous batch k before the

time index i , such as $\Delta u(1,k), \Delta u(2,k), \dots, \Delta u(M-1,k)$. Hence $\Delta u(M,k)$ is the slowest component.

- The scaling factors $K_d CA^{i-2} (I - A)B$ are not independent of system matrix A . Hence, although the ILC convergence condition is independent of system matrix A , but the convergence rate for the components $\Delta u(2,k), \Delta u(3,k), \dots, \Delta u(M-1,k)$ except the 1st component $\Delta u(1,k)$ does depend on matrix A .
- The asymptotic convergence condition is given as follows.

$$\max |\text{eig}(I - K_d CB)| < 1 \quad (4.45)$$

which is similar to that for output error convergence.

But it has not been explored as to how the errors evolve in the initial part of the learning curve which corresponds to initial iterations? What is the relative rate of convergence? What factors affect? What is the rate of the learning process here? Does it diverge? How much divergence is acceptable?

4.5.3 Rate of Convergence for the Input Error at Component Level

It was motivated by need to analyse the effects of errors at the end of iteration upon initial state for next iteration. Additionally, the effect of batch size needs to be investigated so as to ascertain how much slower

is the learning at later time indices. The Theorem 4.1 below gives the relation for the rate of convergence for the input error at component level.

Theorem 4.1

The D-ILC algorithm produces a sequence of bounded control inputs which sequentially converge component-wise asymptotically to the desired control input sequence at the rate equal to the magnitude of the eigenvalue of the matrix relating the evolution of control input error provided initial conditions are same and desired output matches with the measured output at the beginning of each batch.

Proof

The evolution of control input errors follows relation.

$$\Delta u(k + 1) = T \Delta u(k) \tag{4.46}$$

And its solution in terms of initial value $\Delta u(1)$ in Eq. (4.44).

$$\Delta u(k) = T^{k-1} \Delta u(1) \tag{4.47}$$

Due to repeated eigenvalues, matrix T cannot be diagonalised using eigen-decomposition or SVD because there are repeated eigenvectors which make the matrix of eigenvectors singular. However, the rate of convergence of each component $\Delta u(i, k)$ can be found if matrix T with dimension $(M \times M)$ is decomposed into Jordan Normal form. For a

non-singular matrix Q i.e. $Q^{-1} \times Q = I$, Jordan Decomposition is given by Eq. (4.48).

$$T = Q^{-1} D Q \quad (4.48)$$

where the matrix D has the eigenvalues of matrix T as its diagonal elements along with a sub-diagonal containing all ones as in Eq. (4.49) below.

$$D = \begin{bmatrix} \lambda & 0 & 0 & \cdots & 0 \\ 1 & \lambda & 0 & \cdots & \vdots \\ 0 & 1 & \lambda & \ddots & \vdots \\ \vdots & 0 & \ddots & \ddots & 0 \\ 0 & 0 & \cdots & 1 & \lambda \end{bmatrix} \quad (4.49)$$

To calculate the convergence rates of individual components of control input error vector $\Delta u(k)$ at k^{th} batch in Eq.(4.47), decompose as $T^{k-1} = Q^{-1} D^{k-1} Q$. Now, the matrix D^{k-1} is given below in Eq. (4.50) .

$$D^{k-1} = \begin{bmatrix} \lambda^{k-1} & 0 & 0 & \cdots & 0 \\ (k-1)\lambda^{k-2} & \lambda^{k-1} & 0 & \cdots & \vdots \\ \frac{(k-1)(k-2)}{2!}\lambda^{k-3} & (k-1)\lambda^{k-2} & \lambda^{k-1} & \ddots & \vdots \\ \vdots & \vdots & \ddots & \ddots & 0 \\ \frac{(k-1)(k-2)\dots(k-M+1)}{(M-1)!}\lambda^{k-M} & \cdots & \cdots & \cdots & \lambda^{k-1} \end{bmatrix} \quad (4.50)$$

The control input error in Eq. (4.47) can now be written as Eq. (4.51) below

$$\Delta u(k) = T^{k-1}Du(1) = Q^{-1}D^{k-1}Q\Delta u(1) \quad (4.51)$$

The i^{th} term $\Delta u(i,k)$ from the corresponding row in Eq. (4.51) is given in Eq. (4.52) below.

$$\Delta u(i,k) = Q^{-1} \times D^{k-1}(i,:) \times Q \times [\Delta u(1,1), \Delta u(2,1), \dots, \Delta u(M,1)]^T \quad (4.52)$$

Where $D^{k-1}(i,:)$ represents the i^{th} row of the matrix D^{k-1} . Similarly, the i^{th} term $\Delta u(i,k-1)$ from the previous $(k-1)^{\text{th}}$ batch is given below.

$$\Delta u(i,k-1) = Q^{-1} \times D^{k-2}(i,:) \times Q \times [\Delta u(1,1), \Delta u(2,1), \dots, \Delta u(M,1)]^T \quad (4.53)$$

The rate of convergence $\Gamma_{\Delta u(i,k)}$ is the ratio of ∞ -norm of the control input errors vector at batch k with respect to its ∞ -norm at batch $(k-1)$ as given in Eq. (4.54) below.

$$\begin{aligned} \Gamma_{\Delta u(i,k)} &= \frac{\|\Delta u(k)\|_{\infty}}{\|\Delta u(k-1)\|_{\infty}} \\ &= \frac{\left| \lambda^{k-1} \right| + \left| (k-1)\lambda^{k-2} \right| + \left| \frac{(k-1)(k-2)}{2!} \lambda^{k-3} \right|}{\left| \lambda^{k-2} \right| + \left| (k-2)\lambda^{k-3} \right| + \left| \frac{(k-2)(k-3)}{2!} \lambda^{k-4} \right|} \\ &\quad \frac{\left| \dots + \frac{(k-1)\dots(k-i+1)}{(i-1)!} \lambda^{k-i} \right|}{\left| \dots + \frac{(k-2)\dots(k-1-i+1)}{(i-1)!} \lambda^{k-1-i} \right|} \quad (4.54) \end{aligned}$$

After simplification of Eq. (4.54), the Eq. (4.55) below is obtained

$$\Gamma_{\Delta u(i,k)} = |\lambda| \frac{\left| \begin{aligned} &1 + |(k-1)| \left| \left(\frac{1}{\lambda} \right) \right| + \left| \frac{(k-1)(k-2)}{2!} \right| \left| \left(\frac{1}{\lambda} \right)^2 \right| \\ &+ \dots + \left| \frac{(k-1)\dots(k-i+1)}{(i-1)!} \right| \left| \left(\frac{1}{\lambda} \right)^{i-1} \right| \end{aligned} \right|}{\left| \begin{aligned} &1 + |(k-2)| \left| \left(\frac{1}{\lambda} \right) \right| + \left| \frac{(k-2)(k-3)}{2!} \right| \left| \left(\frac{1}{\lambda} \right)^2 \right| \\ &+ \dots + \left| \frac{(k-2)\dots(k-1-i+1)}{(i-1)!} \right| \left| \left(\frac{1}{\lambda} \right)^{i-1} \right| \end{aligned} \right|} \quad (4.55)$$

More compact form for the rate of convergence is given by Eq. (4.56)

$$\Gamma_{\Delta u(i,k)} = |\lambda| \left| \sum_{j=0}^{i-1} \frac{\left| \binom{k-1}{j} \right| \left| \left(\frac{1}{\lambda} \right)^j \right|}{\left| \binom{k-2}{j} \right| \left| \left(\frac{1}{\lambda} \right)^j \right|} \right| = |\lambda| \left| \sum_{j=0}^{i-1} \frac{k-1}{k-1-j} \right| \quad (4.56)$$

where

$$\binom{k-1}{j} = \frac{(k-1)!}{(k-1-j)! j!} \quad (4.57)$$

In the Eq. (4.56) there are as many terms inside summation as the index number. For components higher in index number the rate of convergence has more terms added thus they are slower as compared to the components with smaller index number occurring earlier. For a selected component, although the terms are same in number but at smaller number of iterations, the ratio terms inside summation are larger as compared to the corresponding terms at greater iteration

number. Thus, the rate is slower at smaller iteration number for a given component. The component at 1st time index has same rate throughout which equals the absolute eigenvalue of matrix T .

From Eq. (4.56) it is observed that in the limit $k \rightarrow \infty$, the ratio to the right of summation is unity, so that every component $\Delta u(i,k)$ shall have long term convergence rate equal to the magnitude of the eigenvalue $|\lambda| = |\text{eig}(I - K_d CB)|$. \square

Corollary 4.2

The D-ILC algorithm produces a sequence of bounded control inputs which converge to the desired control input sequence at the rate less than or equal to the magnitude of the norm of matrix relating the evolution of control input error under identical initial conditions such that the desired output matches with the measured output at the beginning of each batch.

Proof

Rate of convergence r_u of the control input error vector is defined as ratio between the norms of control input errors at $(k+1)^{th}$ and k^{th} batches in Eq. (4.58) below.

$$r_u \triangleq \frac{\|\Delta u(k+1)\|}{\|\Delta u(k)\|} \quad (4.58)$$

Using Eq. (4.42) and the norm properties, the following inequality results

$$r_u = \frac{\|T \Delta u(k)\|}{\|\Delta u(k)\|} \leq \frac{\|T\| \|\Delta u(k)\|}{\|\Delta u(k)\|} \leq \|T\| \quad (4.59)$$

Hence, the upper bound for the convergence rate is the norm of matrix T which relates the control input error vector $\Delta u(k)$ to the vector $\Delta u(k+1)$ in next batch. \square

4.6 Case Study: 1st Order SISO System

A first order discrete-time plant is investigated for convergence of control input errors using D-ILC algorithm. The state space description of the plant is given in Eq. (4.60) below.

$$\begin{aligned} x(i+1, k) &= Ax(i, k) + Bu(i, k) \\ y(i, k) &= Cx(i, k) \end{aligned} \quad (4.60)$$

The 1st order SISO plant parameters have been chosen as $A = 0.50$, $B = 0.50$, $C = 1$. These values are selected to achieve a normalized step response. For this system, the time constant is 2 samples. Hence the output within a batch shall converge in 6 to 8 samples. The batch size M of 20 samples have selected so that the transient period is covered along with sufficient number of samples for steady state period. While satisfying the assumptions and preserving the initial conditions for each batch, the D-ILC algorithm in Eq. (4.4) has been run for number of batches with the learning rate $K_d = 0.5$. The initial values of control input $u(i,1)$ and output $y(i,1)$ for the 1st batch are all zeros. The matrix T relates the control input error vector $\Delta u(k)$ to the vector $\Delta u(k+1)$ as given below.

$$\Delta u(k+1) = T\Delta u(k) \quad (4.61)$$

The singular values and the eigenvalues of matrix T are less than 1 as seen in Figure 4.2. Batch to batch evolution of the control input error in Figure 4.3 shows that different components $\Delta u(i,k)$ start off at different rates. The error for the 1st sample time, $\Delta u(1,k)$ has the fastest rate.

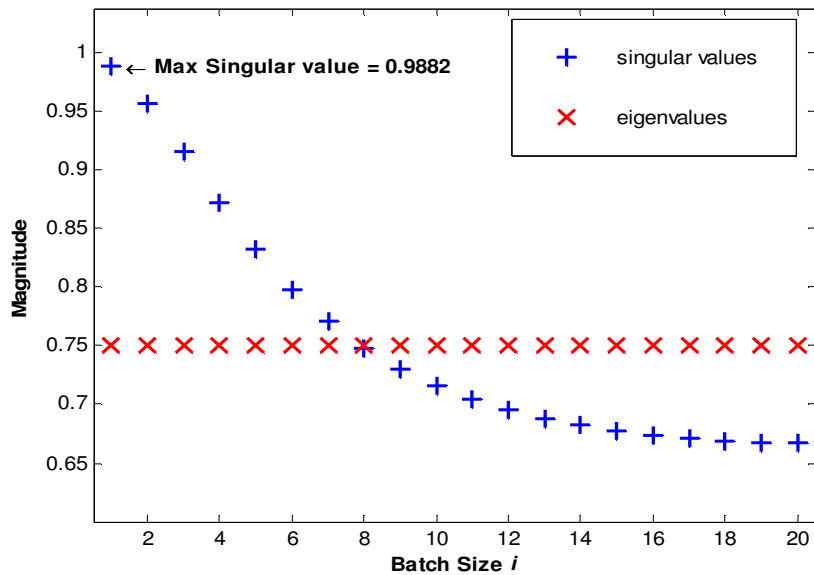


Figure 4.2: Singular values and eigenvalues of matrix T

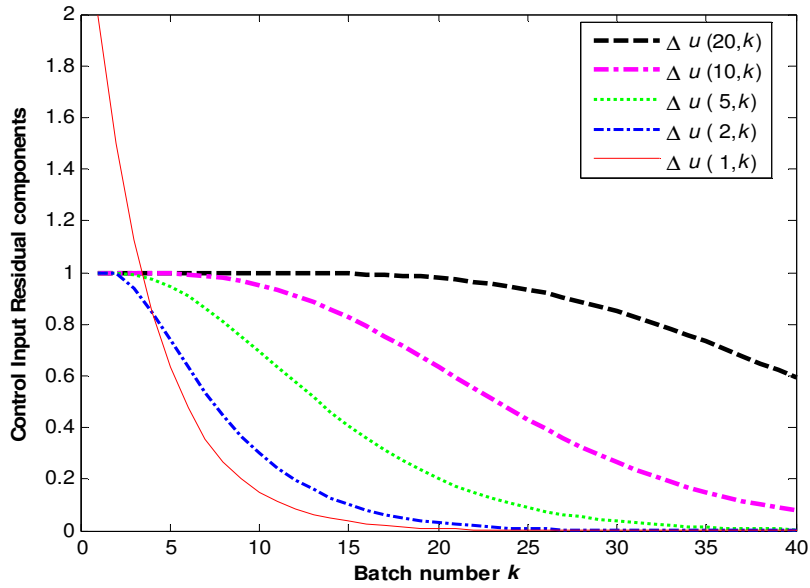


Figure 4.3: Evolution of components of control input errors

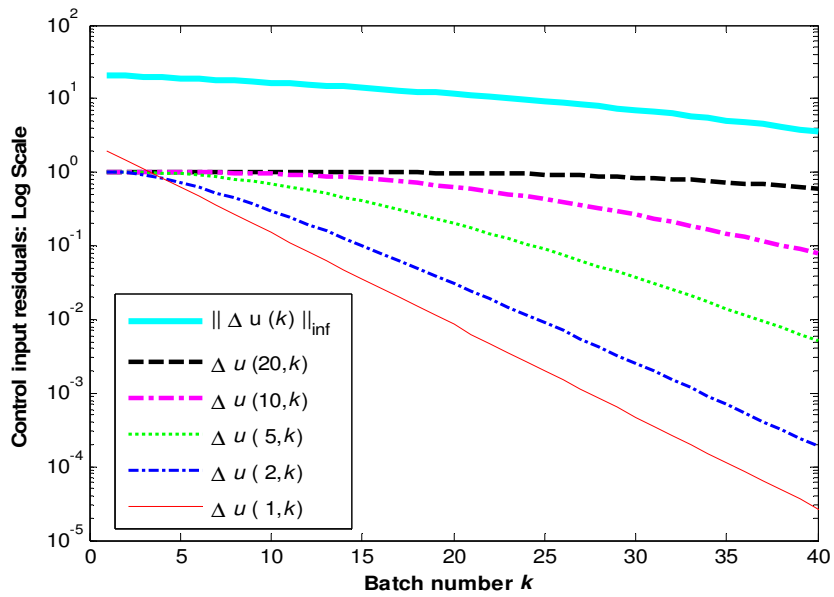


Figure 4.4: Short range evolution of control input errors

Figure 4.4 shows semi-log plot for short range, $k \leq 2M$, i.e., batch number up to twice the batch size. All the control input error components converge at different rates. $\Delta u(1,k)$ has rate 0.75 which equals the eigenvalue of matrix T . The slope of the norm of error vector $\Delta u(k)$ indicates that it is slower than all the individual components. For medium range, i.e., $2M < k < k_{LARGE}$ an earlier portion is shown in Figure 4.5. The components $\Delta u(2,k)$ to $\Delta u(20,k)$ achieve constant rates in succession. The convergence rate of vector $\Delta u(k)$ matches closely with last component $\Delta u(20,k)$.

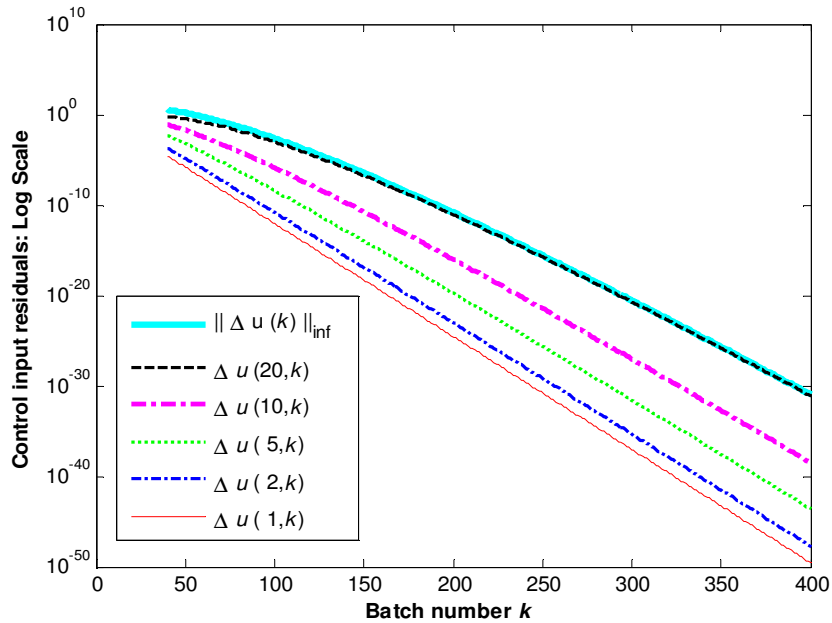


Figure 4.5: Medium range evolution of control input errors

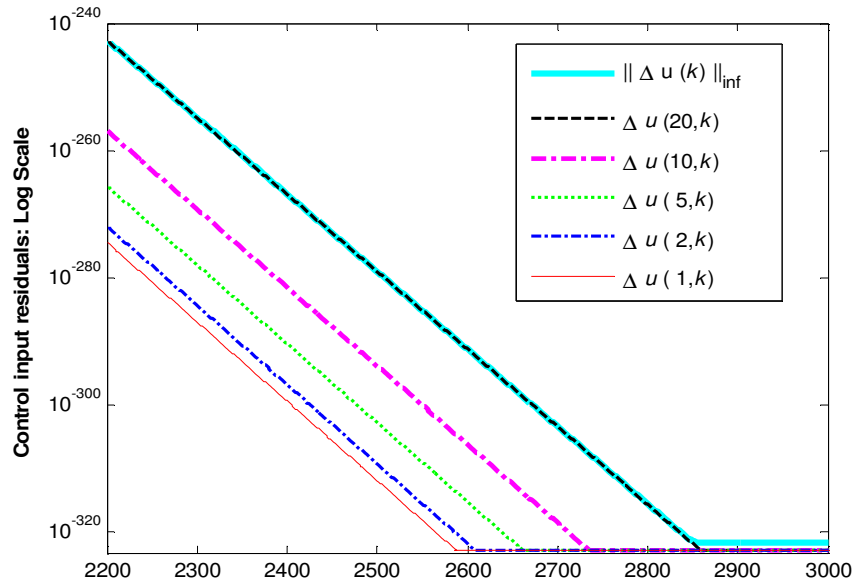


Figure 4.6: Long range evolution of control input errors

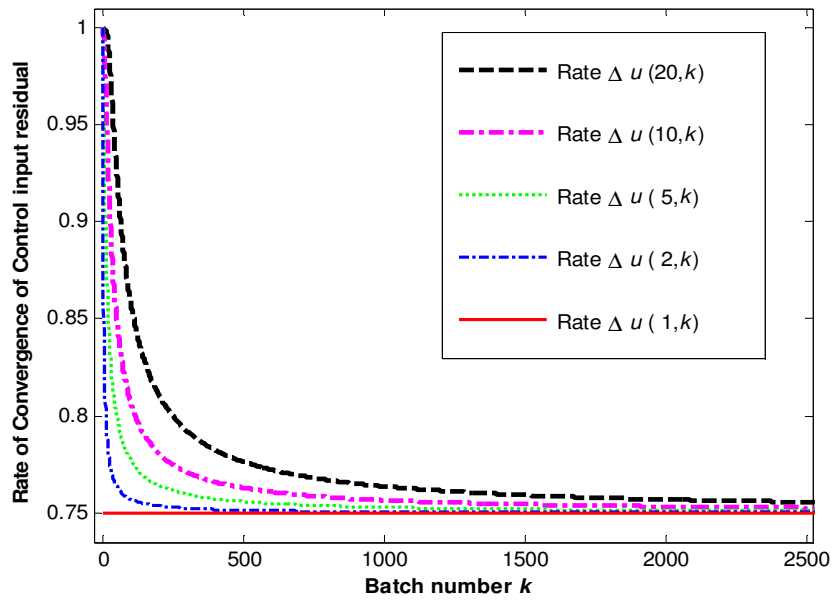


Figure 4.7: Convergence rates of control input components

The D-ILC algorithm achieves its limit at large batch numbers, i.e., at $k \geq k_{LARGE} \approx 2600$ as shown in Figure 4.6. At this stage, just before the control input errors are below the threshold for the minimum number which can be represented numerically, all the individual components $\Delta u(i, k)$ achieve the same rate 0.75. Overall batch to batch convergence rates in Figure 4.7 has also confirmed that control input error components $\Delta u(i, k)$ approach 0.75, the eigenvalue of T . This proves the claim in Theorem 4.1 that long-term convergence rates of all the individual components equals the eigenvalue of T .

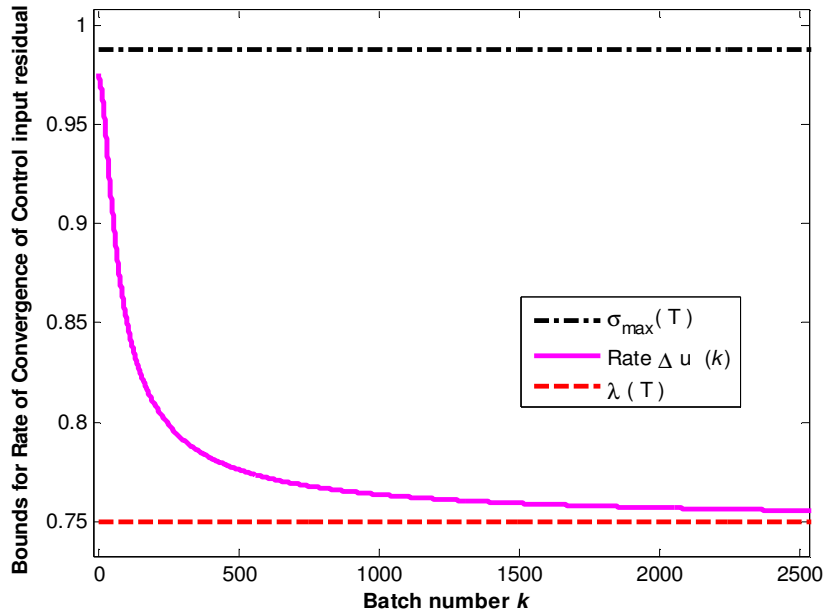


Figure 4.8: Bounds for rate of convergence

The bounds of convergence rate demonstrated in Figure 4.8 show that overall convergence rate of the control input error vector $\Delta u(k)$ lies between the two extremes. These extremes are the maximum singular

value of matrix T as the upper limit and eigenvalue of matrix T as the lower limit. This demonstrates the observation in Corollary 3.2 that rate is bounded by the maximum singular value and the eigenvalue of matrix T .

4.7 Case Study: ILC Algorithm for a Damped Pendulum

A damped pendulum in Figure 4.9 is an interesting control problem which has been widely studied. The D-ILC algorithm is applied for learning to track the desired angle and corresponding angular velocity by generating the desired control signal at each sample time. The set of desired control signal for a complete swing has been obtained from a fine-tuned PD controller. The angle θ is measured anti-clockwise. The control input torque u is considered positive in anti-clockwise direction. The pendulum is at rest with initial position $\theta_0 = \pi/4$ radians at the left side. The initial angular velocity is $\omega_0 = 0$ rad/s. The state space representation of the simple pendulum using state vector $x = [\theta, \omega]^T$ is given by Eq. (4.62) below

$$\begin{aligned} \dot{x} &= \begin{bmatrix} 0 & 1 \\ -g/L & -b/mL^2 \end{bmatrix} x + \begin{bmatrix} 0 \\ 1/mL^2 \end{bmatrix} u \\ y &= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} x \end{aligned} \tag{4.62}$$

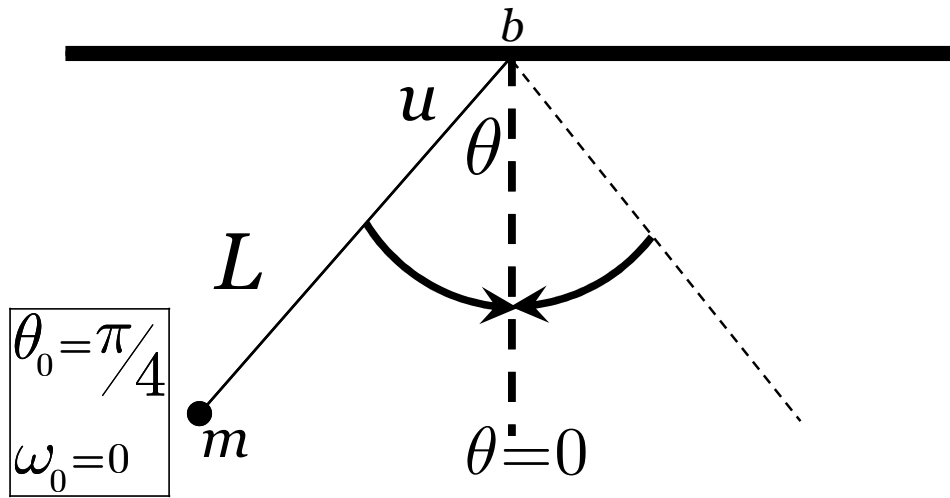


Figure 4.9: A damped pendulum

The pendulum has been simulated with the parameters in Table 4-1.

Table 4-1: Pendulum parameters

Length (L)	1 m
Mass (m)	0.5 Kg
Acceleration due to gravity (g)	9.81 m/s ²
Damping co-efficient (b)	0.25 N-s/m

The linearised discrete space state matrices for the pendulum sampled at 0.05 seconds are as follows

$$A = \begin{bmatrix} 0.9879 & 0.0492 \\ -0.4824 & 0.9633 \end{bmatrix}, \quad B = \begin{bmatrix} 0.0012 \\ 0.0492 \end{bmatrix} \quad (4.63)$$

$$C = I, D = 0$$

The time period for the pendulum is 2 seconds, so there are 40 samples for each swing from right to left and back. Each swing is equivalent to a batch or iteration as used in standard ILC literature.

Here three forms of gain matrices have been considered to analyse the rate of convergence of the control inputs over a number of swings. The identical initial conditions, i.e. $\theta_0 = \pi/4$ radians and $\omega_0 = 0$ rad/s are maintained for each repetition/swing. The control input during 1st swing is assumed zero at all sampling instances.

4.7.1.1 Case I: Gain Matrix $K_d = 0.5 \times [0,1]$

For ILC update, the error considered is the state error. The selected gain matrix allows the forward difference error of the angular velocity only to be used for updating the control inputs. The tracking of the desired control input u , angle θ and angular velocity ω has been monitored for 2500 swings. See Figure 4.10 and Figure 4.11. For the first swing, there is zero control input and the pendulum exhibited as a damped, un-forced pendulum as shown by dotted lines. In the later swings the ILC learns to generate control input signals as shown by dashed lines for 100th swing. Although the output is closer to the required, but perfect tracking has not yet occurred. The \times 's represent the perfect tracking achieved after 2500 swings. The RMS error for the

control input and the corresponding angle and velocity exhibit convergence as shown in Figure 4.12. The root mean squared values have reached minima after 2000 iterations as shown in Figure 4.12. The final RMS values have been given in Table 4-2 below. These values show that limit of precision have been reached.

Table 4-2: Final RMS values

Errors in variable	RMS values
Angle	1.2015e-015
Angular velocity	2.2210e-015
Control input	1.6876e-014

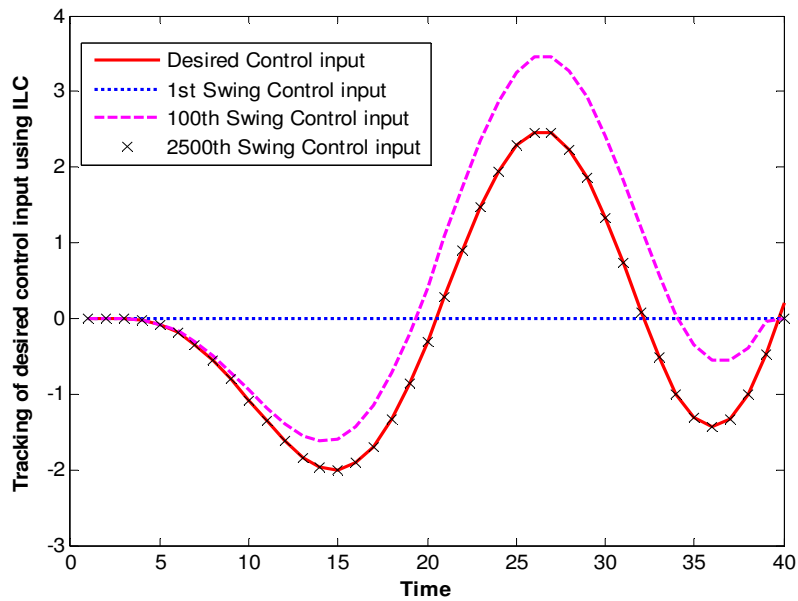


Figure 4.10: Tracking control input with ILC algorithm

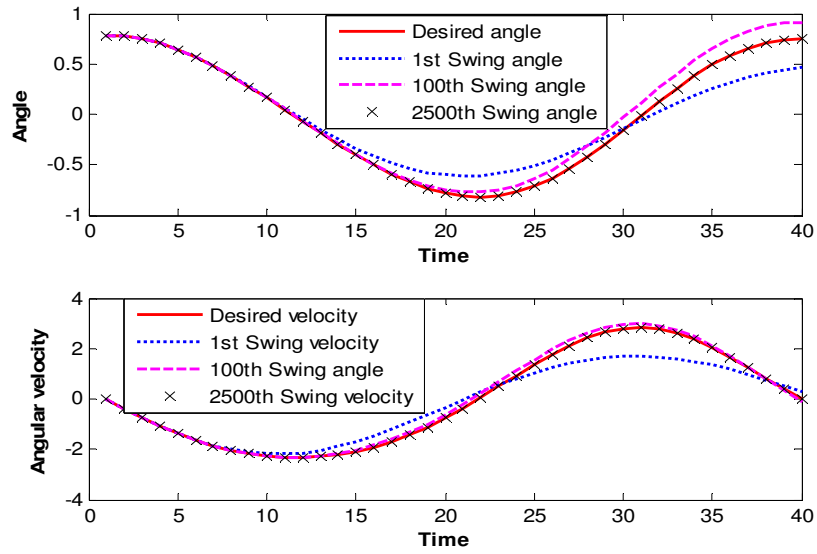


Figure 4.11: Tracking desired angle and velocity using ILC

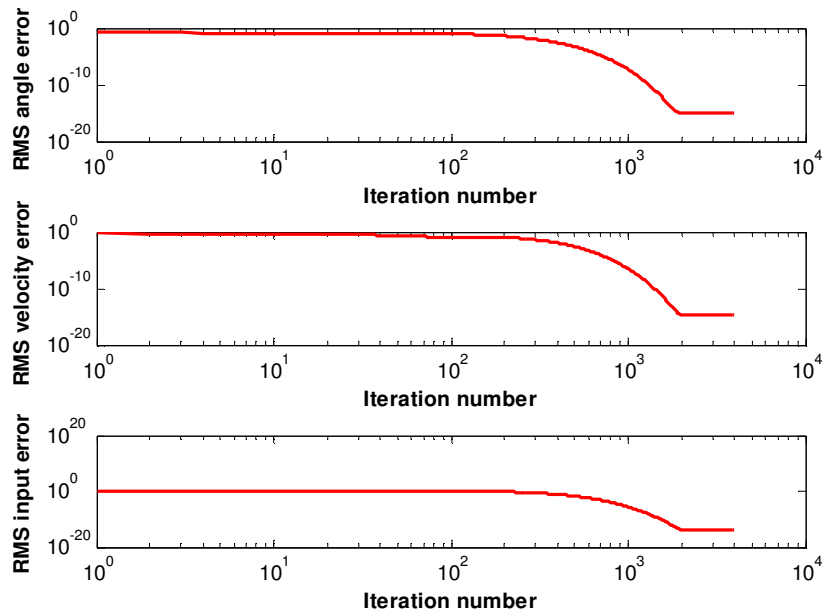


Figure 4.12: RMS control input, angle and velocity errors

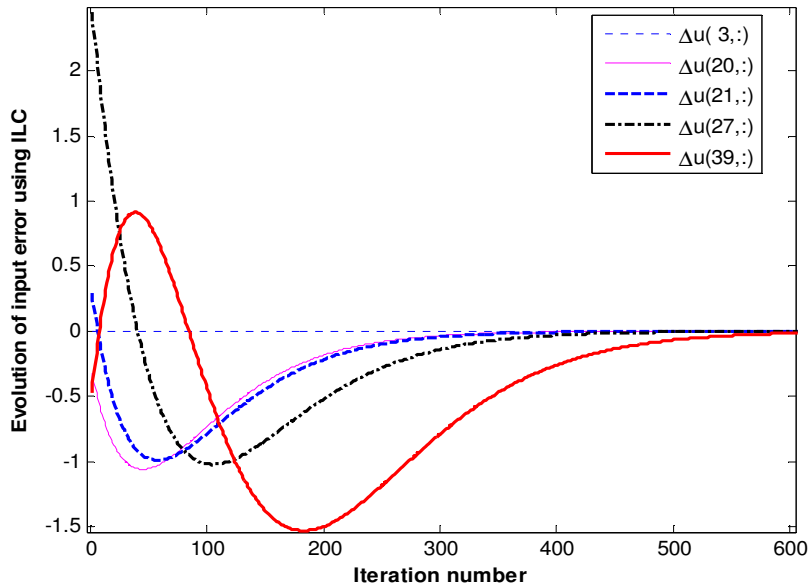


Figure 4.13: Evolution of control input at selected indices

The evolution of control input errors at selected time indices in Figure 4.13 shows how the D-ILC algorithm learns to minimise the error. For the 1st and 2nd time indices, the control input matches the desired, since there is no significant error in the angles and angular velocities until 3rd time index due to identical initial conditions at each iteration. When the error becomes significant for the 4th time index, the control input for the 3rd time index starts learning due to forward difference in the later swings/iterations. But due to minimal errors, it is quite close to the desired input. The errors for other time indices go on increasing because the damping effect increases with the angle and slows down the pendulum. Hence the control input lags behind the desired and ILC learns to catch the difference in consecutive swings/iterations. The convergence occurs sequentially as the control input for earlier time

indices converge before the later ones. The rate of convergence varies in the earlier swings. The semi-log plot in Figure 4.14 shows that near the final convergence, all the slopes are almost parallel to each other indicating same convergence rates. The absolute values of the control input errors have been used to plot the convergence rates, because the negative errors cannot be plotted on logarithmic scale along with the positive errors simultaneously. The kinks in convergence rates for initial swings in Figure 4.15 occur due to oscillations or zero-crossings of the control input errors. Hence this portion is ignored for convergence rate analysis. Only the medium and long-term convergence rates are valid for the rate analysis as shown in Figure 4.16 and Figure 4.17.

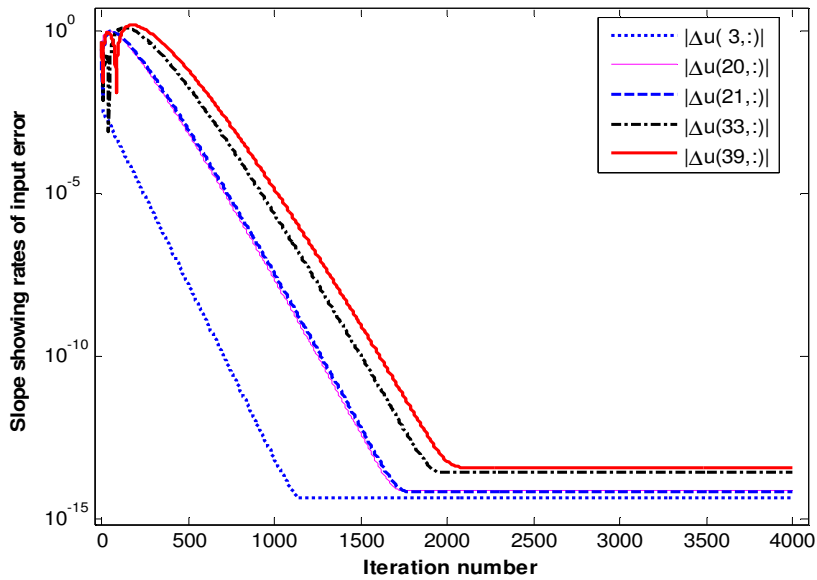


Figure 4.14: Convergence rates for control input errors

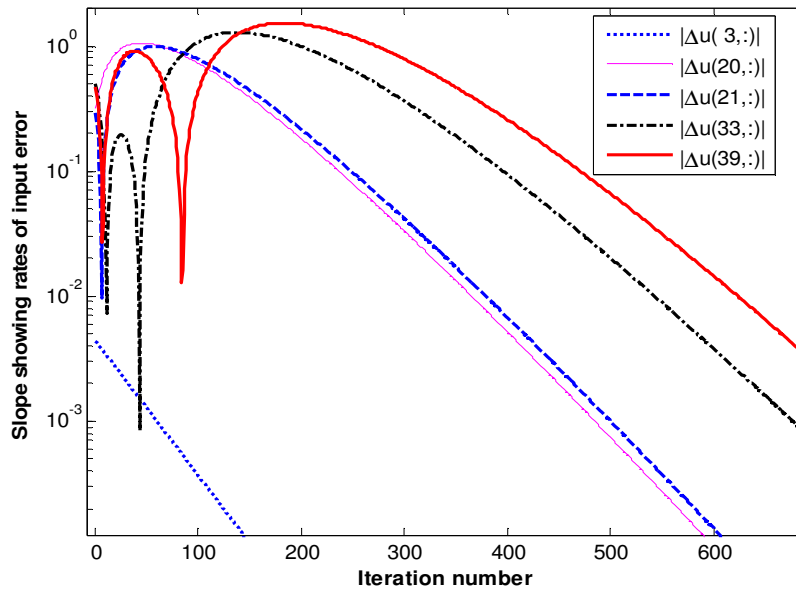


Figure 4.15: Short-term rates for control input errors

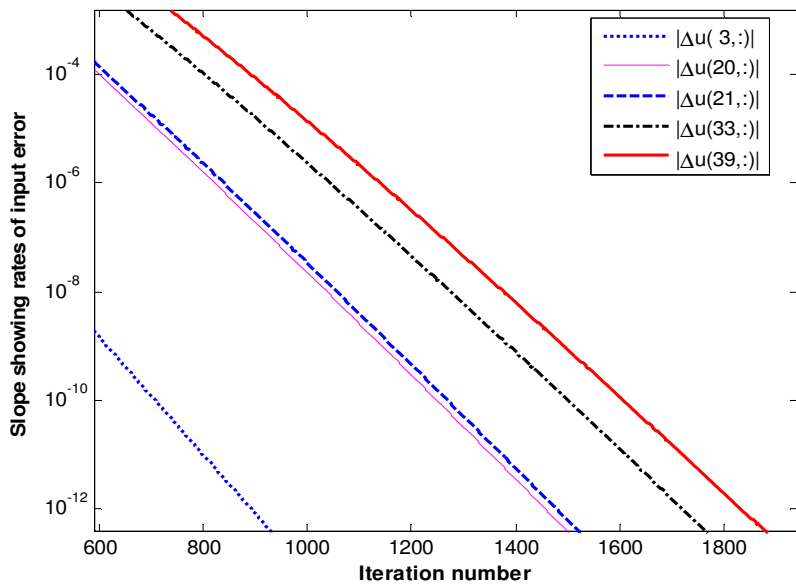


Figure 4.16: Medium-term rates for control input errors

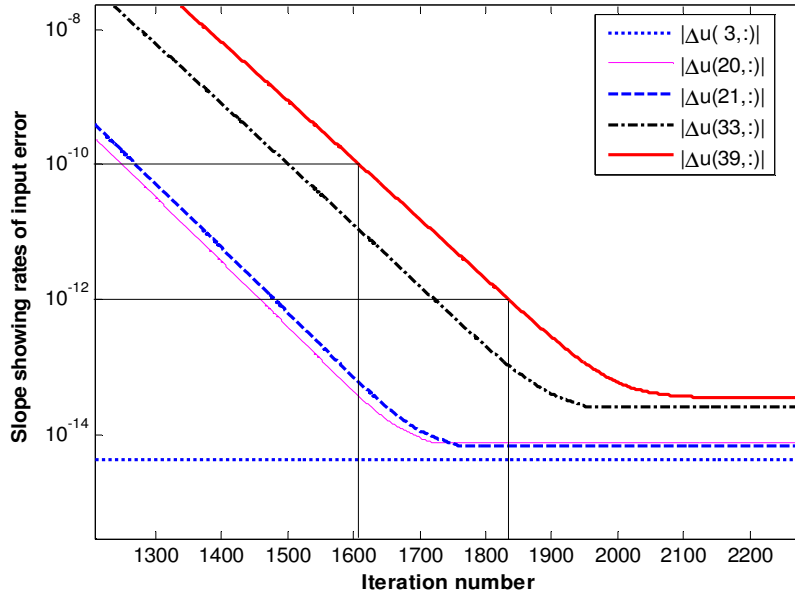


Figure 4.17: Long-term rates for control input errors

It can be observed that the control input errors for all the time indices finally converge at the rate equal to the eigenvalue (0.9754) of matrix T . For the eigenvalue of 0.9754, single time constant corresponds to 40 iterations. For 5 time constants equal to 200 iterations, the decay of 0.01 has been marked in Figure 4.17.

4.7.1.2 Case 2: Gain Matrix $K_d = 0.5 \times [1, 1]$

For Case 2, the gain matrix is selected so that derivative of the full state error vector is employed. In this case, the performance is better because the convergence has been achieved 200 swings earlier than Case 1. The root mean squared errors in angle, angular velocity and control input errors reach minima around 1800th swing as shown in Figure 4.18.

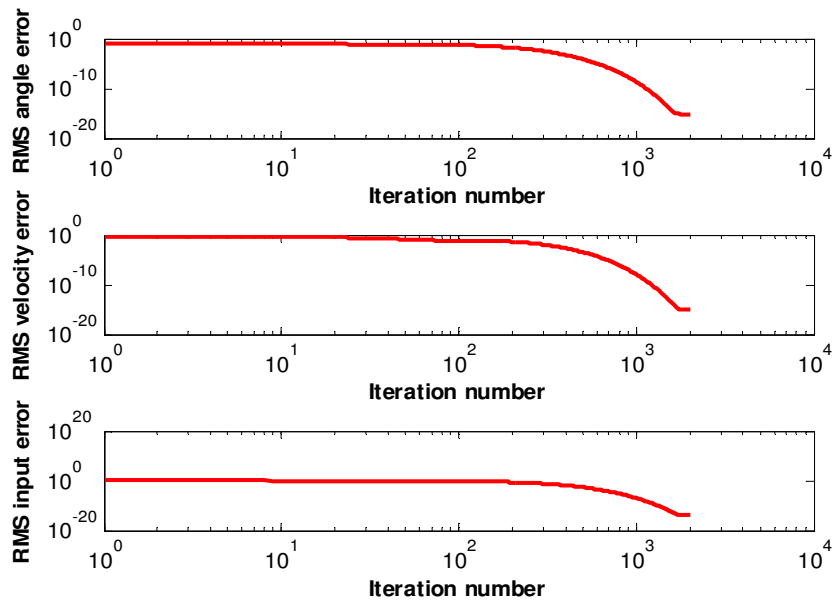


Figure 4.18: RMS errors in angle, velocity and control input

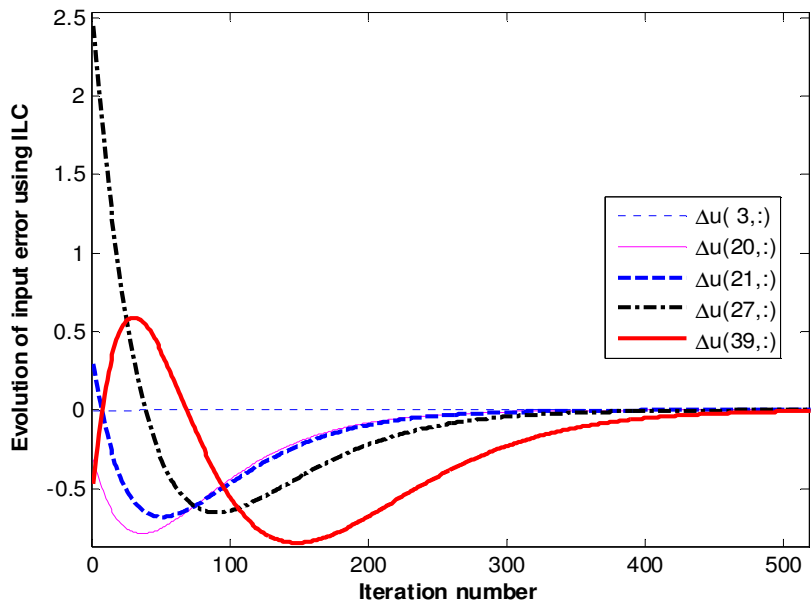


Figure 4.19: Evolution of input error at selected time indices

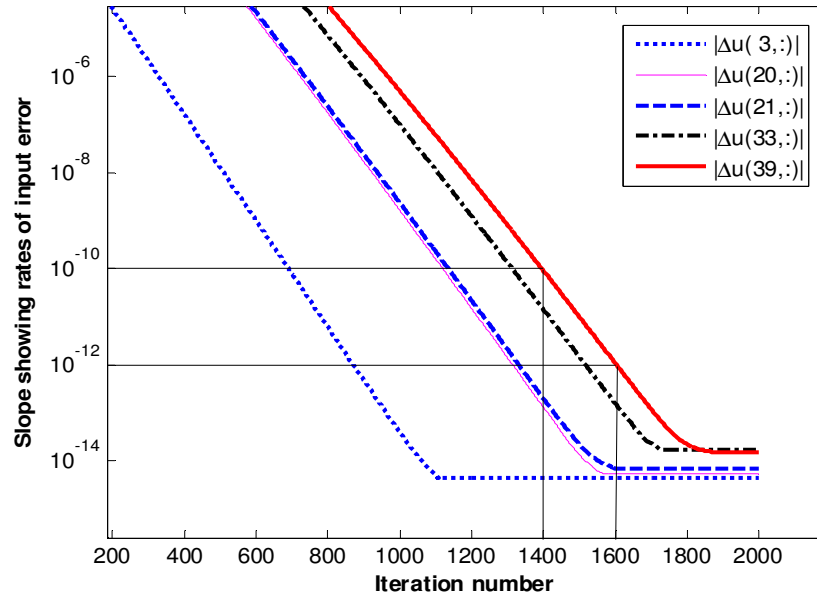


Figure 4.20: Long-term rates for control input errors

Evolution of input errors is illustrated in Figure 4.19. The parallel slopes in Figure 4.20 indicate that the long-term convergence rates for control input errors at all the time indices have achieved same rate which equals the eigenvalue (0.9748) of matrix T . One time constant corresponds to 40 iterations. The decay of 0.01 for 5 time constants, i.e. 200 iterations has been marked in the Figure 4.20.

4.7.1.3 Case 3: Gain Matrix $K_d = 0.5 \times [1, 0]$

The gain matrix for Case 3 allows the use of forward difference error in angle only. Here, the convergence occurs much slower as compared to the earlier two cases. RMS of the errors reaches minima after 170000 iterations in Figure 4.21.

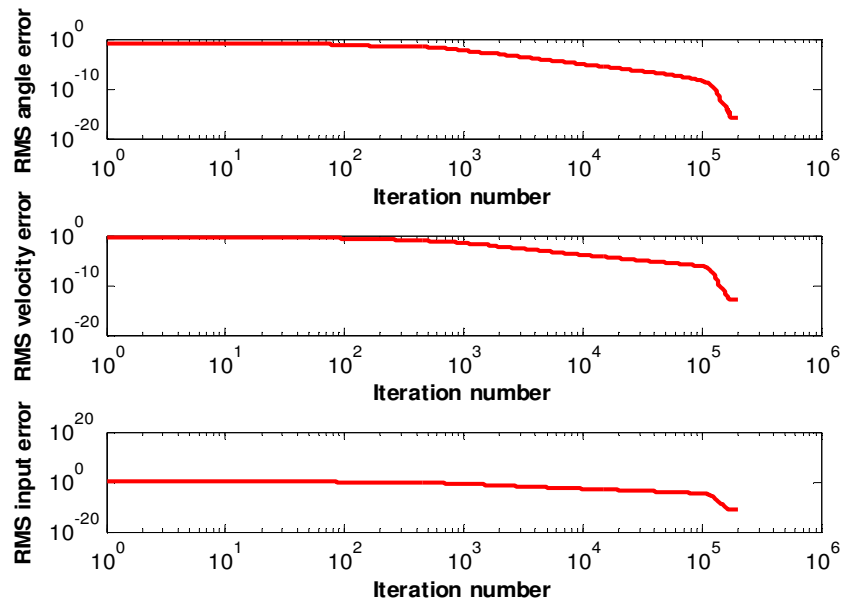


Figure 4.21: RMS values for D-ILC with zero initial conditions

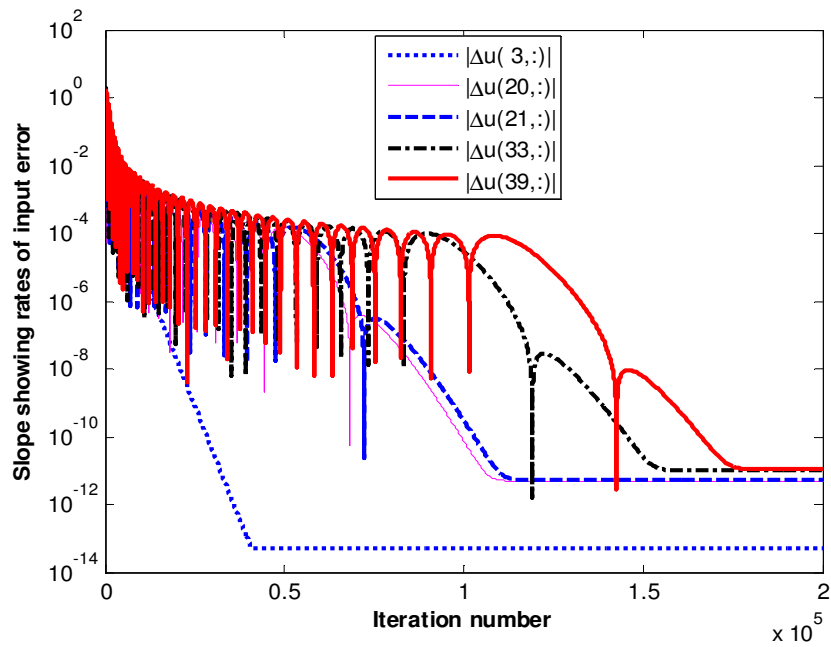


Figure 4.22: Convergence rate for input error

The slopes in Figure 4.22 indicate that the long-term convergence rates for control inputs achieve the rate which equals the eigenvalue (0.9994) of matrix T . On comparing the eigenvalues for the above three cases, it is observed that convergence is fastest for case 2 (using full state error) for which the matrix T has smallest eigenvalue. Rate is slowest for the case 3 for which matrix T has the greatest eigenvalue.

4.7.2 Controllability via D-ILC

The rank of product CB is 1, which points that the algorithm can only control one output variable and achieve tracking for it. Since, the desired values of inputs as well as outputs were obtained from a fine tuned PD controller; the controller successfully tracked both the angle and velocity. It has been a very specific mapping from input to the output space. The algorithm in general can only track one variable, namely the velocity.

4.7.3 Effect of Offset State Errors

With identical initial conditions the states have been perturbed with an offset error. The D-ILC algorithm with gain matrix $K = 0.5 \times [0,1]$ has converged for velocity only with same rate as noted for case 1. It has been shown in Figure 4.23 under the limitation that only the velocity error has been used to generate the control input update.

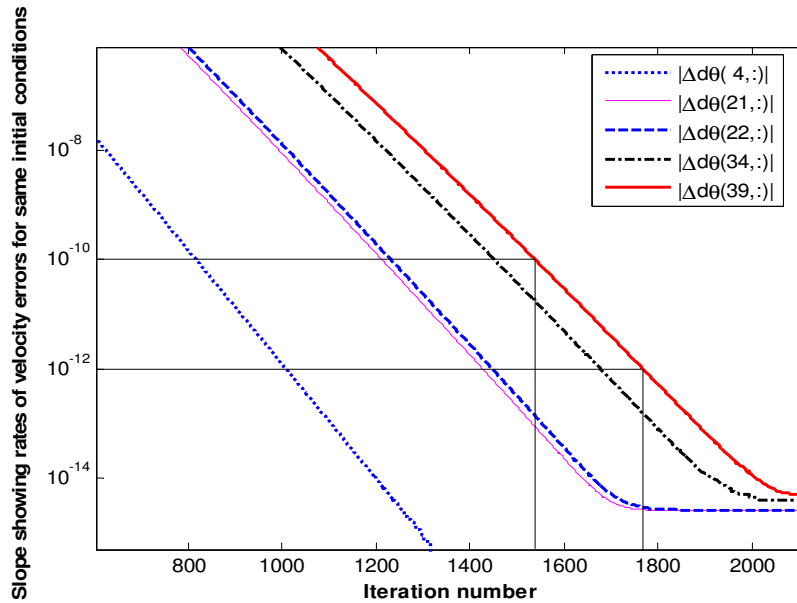


Figure 4.23: Convergence of velocity errors with offset state errors

However, convergence in velocity has not been observed for the cases 2 and 3 with offset states. The input and angle errors have remained bounded but have not converged over the iterations for any case.

4.8 Summary

In this chapter, mathematical formulation for conventional identical initial condition ILC has been presented. The convergence of D-ILC algorithm in terms of control input sequence has been formulated and investigated with simulations. The convergence conditions similar to the output sequence have been achieved. Moreover, rate of convergence of control input up to component level has been formulated using the eigenvalues of the operator matrix controlling the evolution of batch to batch input errors. It has been demonstrated that components of the

input sequence converge sequentially. The component at 1st sample has fastest convergence rate. The remaining components initially converge at lower rates. However, all the components later on acquire the same rate equal to the eigenvalue of the operator matrix. The bounds of the convergence rate have been established in terms of maximum singular value and eigenvalue of the operator matrix. The theorems have been stated and proved with mathematical reasoning about the convergence rates and factors affecting the rate at the component level. The results from simulations have supported these concepts presented in the chapter. The rate of convergence analysis in this chapter shall be expanded to non-zero initial condition Cyclic ILC in next chapter for repetitive impacting systems such as walking robots where the gait is sensitive to the errors at last time index of the previous step.

Chapter 5

Convergence Analysis for Cyclic ILC

For impacting systems such as pendulums, walking robots, etc., the identical initial conditions cannot be maintained. So, there are two problems. Firstly, there is non-zero initial error at the start of the batch. Secondly, the batch length or number of samples in an iteration may not be same during each iteration. In this chapter, convergence of the ILC algorithms has been analysed after removal of the identical initial conditions constraint. The performance of Cyclic D-ILC and Cyclic PD-ILC algorithms have been compared and analysed. Specifically focus has been upon the Cyclic ILC for which the errors in each batch are transferred to the beginning of next batch.

5.1 Control Input & Initial State Errors for Cyclic D-ILC

The evolution of errors in Cyclic ILC is dependent on the state error which is transferred from the end of the previous batch. The evolution in terms of control input errors has been presented in following sections.

5.1.1 Problem Formulation

A discrete-time MIMO LTI system is considered in Eq.(5.1) below.

$$\begin{aligned} x(i+1, k) &= Ax(i, k) + Bu(i, k) \\ y(i, k) &= Cx(i, k) \end{aligned} \tag{5.1}$$

where k denotes the batch number having M number of samples in each iteration, $i \in [1, M]$ is the time index or sample number during each iteration. $x \in \mathbb{R}^n$ denotes the state vector. $u(i, k) \in \mathbb{R}^p$ and $y(i, k) \in \mathbb{R}^m$ represent the inputs and outputs of the system, respectively. $A \in \mathbb{R}^{n \times n}$ is real-valued state matrix. The input matrix is $B \in \mathbb{R}^{n \times p}$ and $C \in \mathbb{R}^{m \times n}$ is the output matrix such that all states are fully observable. $u(1, k)$ is the control input for first batch which may be externally specified or left to be zero. The system in Eq.(5.1) is considered stable.

Control inputs for consecutive iterations are updated using D-ILC algorithm as follows.

$$u(i, k+1) = u(i, k) + K_d \{e(i+1, k) - e(i, k)\} \tag{5.2}$$

where $u(i, k)$ is the vector of p inputs at i^{th} time index in batch number k , $u(i, k+1)$ is the vector of p inputs at the same i^{th} time index in next batch no. $k+1$. $K_d \in \mathbb{R}^{m \times p}$ is the learning gain matrix, $\{e(i+1, k) - e(i, k)\}$ is the forward difference error vector used to approximate the derivative of the output error vector of m outputs at i^{th} time index in k^{th} batch.

5.1.2 Modelling Cyclic ILC

At the start of each batch k , the initial state vector $x(1, k)$ without resetting has been assumed to consider Cyclic ILC. The state error at the last time index of each batch is retained and used as the state error for the 1st time index of the next consecutive batch such that $\Delta x(1, k+1) = \Delta x(M, k)$. Since, the initial state errors also contribute in the control input update, hence, these have to be accounted for in the evolution of control input errors over the iterations. Hence, for the analysis, the control input error $\Delta u(k) \in \mathbb{R}^{pM}$ which constitutes the input errors for the time indices $1 \rightarrow M$ during k^{th} batch is augmented with initial state error vector $\Delta x(1, k) \in \mathbb{R}^n$. Thus a new augmented error vector $\Delta x_{aug}(k) \in \mathbb{R}^{n+pM}$ has been formulated as follows.

$$\Delta x_{aug}(k) = \begin{bmatrix} \Delta x(1, k) \\ \Delta u(1, k) \\ \Delta u(2, k) \\ \vdots \\ \Delta u(M, k) \end{bmatrix} \quad (5.3)$$

where $\Delta u(1, k)$ is the vector containing control input errors of all the p inputs at first time index of k^{th} batch. Likewise, $\Delta u(2, k)$ represents input errors at 2nd time index and so on until $\Delta u(M, k)$ for M the last time index.

5.1.3 Evolution of Control Input and Initial State Errors

The evolution of the augmented error vector $\Delta x_{aug}(k)$ over batches has been expressed in terms of the homogeneous relationship in Eq. (5.4) below

$$\Delta x_{aug}(k+1) = T_D \Delta x_{aug}(k) \quad (5.4)$$

where the augmented operator matrix T_D which relates the errors in the initial state and control input sequence at batch k with the next consecutive batch $k+1$ is given below.

$$T_D = \begin{bmatrix} A^M & A^{M-1}B & A^{M-2}B & \dots & B \\ K_d C(I-A) & I - K_d CB & 0 & \dots & 0 \\ K_d CA(I-A) & K_d C(I-A)B & I - K_d CB & \ddots & \vdots \\ \vdots & \vdots & \ddots & \ddots & 0 \\ K_d CA^{M-1}(I-A) & K_d CA^{M-2}(I-A)B & \dots & \dots & I - K_d CB \end{bmatrix} \quad (5.5)$$

5.1.4 Comments on the Structure of Error Evolution Matrix

The matrix T_D has four distinct blocks. The first block A^M gives the dynamic relationship of the initial state error vector $\Delta x(1,k)$ over the consecutive batches, i.e., as to how the initial state error is related to itself depends on the system matrix A and specifically upon the size of the batch M . As M gets larger for a given matrix A , the contribution becomes lesser and vice versa. But since the term A^M is independent of

index number i and batch number k , hence initial state error for every iteration is connected to the consecutive in the same manner. Second block consists of second element $A^{M-1}B$ to the last element B from the first block row. This block gives the scaling factors for the input errors which affect the initial state error vector $\Delta x(1, k+1)$ in the next batch. The input errors $\Delta u(1, k)$ to $\Delta u(M, k)$ are multiplied by decreasing powers of A from $A^{M-1}B$ to B , respectively which means that input error $\Delta u(M, k)$ at end of the batch has greatest contribution to $\Delta x(1, k+1)$ and lessens for each input error at previous time index until the input error $\Delta u(1, k)$ at the 1st time index which has the least contribution.

Third block consists of second element $K_d C(I - A)$ to the last element $K_d CA^{M-1}(I - A)$ from the first block column. This block consists of the scaling factors for the initial state error vector which determines the contribution to the input error at each time index during next batch. Fourth block constitutes the remaining $M \times M$ elements in the lower right similar to the Toeplitz matrix T which describes the evolution of the input errors obtained via D-IILC algorithm under the zero initial state error condition as described in chapter 4.

5.1.5 Convergence of Error Evolution Matrix

For stable learning the error evolution matrix T_D should have eigenvalues having magnitude less than or equal to one. This differs from the usual condition for zero-initial error case where only the

diagonal elements $I - K_d CB$ have eigenvalues less than unit magnitude for stable learning. In case of Cyclic ILC case here, the eigenvalues cannot be just obtained from the diagonals since T_D is not a triangular matrix. Eigen analysis has been utilized to verify the stability of matrix T_D . If there exists an eigenvector associated with unity eigenvalue then it points towards the case when augmented error vector $\Delta x_{aug}(k)$ does not decrease to zero over batches rather it aligns with the eigenvector associated with unity eigenvalue being the dominant one. This fact has been stated and proved as Theorem 5.1 below.

Theorem 5.1

There exists an eigenvector of matrix T_D in Eq.(5.4) such that corresponding absolute eigenvalue equals one.

For proving the theorem, proceed by assuming that such an eigenvector exists and shall construct it from the matrix T_D .

Proof

Let us denote the augmented eigenvector of matrix T_D associated with absolute unit eigenvalue as $v^* = [v_{x0}^{*T}, v_u^{*T}]^T$, where v_{x0}^* is the initial state error vector and $v_u^* = [v_{u1}^{*T}, v_{u2}^{*T}, \dots, v_{uM}^{*T}]^T$ is the vector of control input error vectors v_{u1}^* to v_{uM}^* for each time index 1 to M . Each of the $v_{u1}^* = [v_{u1,1}^*, v_{u1,2}^*, \dots, v_{u1,p}^*]^T$ to $v_{uM}^* = [v_{uM,1}^*, v_{uM,2}^*, \dots, v_{uM,p}^*]^T$ has p elements for every input.

For unit eigenvalue, the eigenvalue equation of the matrix T_D reduces to Eq.(5.6) below.

$$(I - T_D)v^* = 0. \quad (5.6)$$

The Eq.(5.6) in expanded form as follows.

$$\begin{bmatrix} I - A^M & -A^{M-1}B & -A^{M-2}B & \dots & -B \\ -K_d C(I - A) & K_d CB & 0 & \dots & 0 \\ -K_d CA(I - A) & -K_d C(I - A)B & K_d CB & \ddots & \vdots \\ \vdots & \vdots & \ddots & \ddots & 0 \\ -K_d CA^{M-1}(I - A) & -K_d CA^{M-2}(I - A)B & \dots & \dots & K_d CB \end{bmatrix} \begin{bmatrix} v_{x0}^* \\ v_{u1}^* \\ v_{u2}^* \\ \vdots \\ v_{uM}^* \end{bmatrix} = \begin{bmatrix} \mathbf{0} \\ \mathbf{0} \\ \mathbf{0} \\ \vdots \\ \mathbf{0} \end{bmatrix} \quad (5.7)$$

where each element of 1st block column in Eq. (5.7) is associated with v_{x0}^* which corresponds to the state errors at the start of each iteration. Rest of the block columns are associated with each of the single elements v_{u1}^* to v_{uM}^* which correspond to the errors in control input sequence at each time index $i \in 1, \dots, M$. The elements of the augmented eigenvector v^* can be obtained from Eq.(5.7) by simplifying the individual block rows.

Thus, from 2nd block row Eq. (5.8) is obtained as below.

$$-K_d C(I - A)v_{x0}^* + K_d C B v_{u1}^* = 0 \quad (5.8)$$

Under the assumption of full observability $K_d C \neq 0$, the relationship in Eq.(5.8) holds if Eq.(5.9) holds.

$$B v_{u1}^* - (I - A)v_{x0}^* = 0 \quad (5.9)$$

This gives the relationship between initial state errors v_{x0}^* and the control input error at first time index v_{u1}^* as in Eq.(5.10) below.

$$v_{x0}^* = (I - A)^{-1} B v_{u1}^* \quad (5.10)$$

For non-zero initial state error vector v_{x0}^* , a non-zero control input error v_{u1}^* is obtained from Eq.(5.10) if the term $(I - A)$ is invertible. It is valid due to $\max|\text{eig}(A)| < 1$.

Further proceed to construct the full eigenvector v^* as follows

From 3rd block row in Eq.(5.7), following relation is obtained.

$$\begin{aligned} -K_d C A (I - A) v_{x0}^* - K_d C (I - A) B v_{u1}^* + K_d C B v_{u2}^* &= 0 \\ \Rightarrow A (I - A) v_{x0}^* + (I - A) B v_{u1}^* &= B v_{u2}^* \end{aligned} \quad (5.11)$$

Putting $v_{x0}^* = (I - A)^{-1} B v_{u1}^*$ from Eq.(5.10) in to Eq. (5.11) and simplifying under the fact that $B \neq 0$, the Eq.(5.11) becomes.

$$\begin{aligned} A B v_{u1}^* + (I - A) B v_{u1}^* &= B v_{u2}^* \\ \Rightarrow B (v_{u1}^* - v_{u2}^*) &= 0 \\ \Rightarrow v_{u2}^* &= v_{u1}^* \end{aligned} \quad (5.12)$$

Similarly, from 4th block row in Eq.(5.7), the relation is.

$$v_{u3}^* = v_{u1}^* \quad (5.13)$$

Simplifying in the same way for other block rows until the last block row of Eq.(5.7), relationship for the last element v_{uM}^* is obtained as under.

$$v_{uM}^* = v_{u1}^* \quad (5.14)$$

From Eqs. (5.10), (5.12), (5.13) and (5.14), and assuming under symmetry for the elements which occur in between, finally the eigenvector v^* containing $n + pM$ elements associated with unity absolute eigenvalue in terms of only one element v_{u1}^* is given as follows.

$$v^* = \left[(I - A)^{-1}B, 1, 1, \dots, 1 \right]^T \times v_{u1}^* \quad (5.15)$$

The Eq.(5.15) gives v^* , the eigenvector for the matrix T_D associated with unity eigenvalue.

To prove the validity of Eq.(5.15), there is need to check the 1st block row also.

From 1st block row the relation is

$$\left(I - A^M \right) v_{x0}^* - A^{M-1}Bv_{u1}^* - A^{M-2}Bv_{u2}^* - \dots - ABv_{u(M-1)}^* - Bv_{uM}^* = 0 \quad (5.16)$$

Using $v_{x0}^* = (I - A)^{-1}Bv_{u1}^*$ from Eq.(5.10) and $v_{u1}^* = v_{u2}^* = v_{u3}^* = \dots = v_{uM}^*$ from Equations (5.12), (5.13) and (5.14), write Eq.(5.16) in terms of v_{u1}^* as follows.

$$\begin{aligned} \left(I - A^M \right) (I - A)^{-1}Bv_{u1}^* - A^{M-1}Bv_{u1}^* - A^{M-2}Bv_{u1}^* - \dots \\ - ABv_{u1}^* - Bv_{u1}^* = 0 \end{aligned} \quad (5.17)$$

Re-arranging and simplifying Eq.(5.17) as follows

$$\left(I - A^M \right) (I - A)^{-1} = \left(A^{M-1} + A^{M-2} + \dots + A + I \right) \quad (5.18)$$

and employing the infinite geometric series $\frac{1}{1-x} = \sum_{j=0}^{\infty} x^j$ for $|x| < 1$ to matrix A such that $(I - A)^{-1} = \sum_{j=0}^{\infty} A^j$, and simplify L.H.S. of Eq.(5.18) to find that it is equal to R.H.S. Hence, the Eq.(5.16) for 1st block row has been validated.

Thus, it is proved that eigenvector v^* corresponding to unit magnitude eigenvalue exists for the matrix T_D as given by Eq.(5.15).

□

Corollary 5.2

The dominant eigenvector v^* of matrix T_D has the last M elements v_{u1}^* to v_{uM}^* equal to each other which correspond to input errors. So, in the long term, the corresponding output error terms from $e(1,k)$ to $e(M,k)$ also converge such that they are equal to each other due to linear relationship between input and output. A constant offset error in the output shall be maintained over the long term.

Corollary 5.3

Further to corollary 4.2, as the consecutive output error terms from $e(1,k)$ to $e(M,k)$ which are used to update the control input for Cyclic D-ILC become equal to each other, the values of forward difference $e(i+1,k) - e(i,k)$ become zero for consecutive time indices of the k^{th} iteration. Hence, no further update for control input can occur with Cyclic D-ILC algorithm. Thus the learning process has ceased.

Remarks 5.4

It has been observed that matrix T_D obtained from Cyclic D-ILC has maximum absolute eigenvalue as unity, which means that learning process is non-expanding. However, it cannot asymptotically reduce the input errors to zero. Use of proportional error term in the input update such as Cyclic PD-ILC can minimize the input errors asymptotically as stated in Theorem 5.2 in section 5.3.

5.2 State Errors for Cyclic D-ILC

The state errors also evolve similar to the input error case. The contribution of state error at last time index $\Delta x(M, k)$ to each time sample in the next batch/swing has been incorporated through the entries in the last column of the evolution matrix L_D in Eq. (5.19) below.

$$L_D = \begin{bmatrix} 0 & 0 & 0 & \dots & I \\ BK_d - A & I - BK_d & 0 & \dots & A \\ A(BK_d - A) & (I - A)BK_d & \ddots & \ddots & A^2 \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ A^{M-2}(BK_d - A) & A^{M-3}(I - A)BK_d & \dots & \dots & A^{M-1} + I - BK_d \end{bmatrix} \quad (5.19)$$

Use following matrix-vector notation for the evolution of state error.

$$\Delta x(k+1) = L_D \Delta x(k) \quad (5.20)$$

The matrix L_D has dimension $2M \times 2M$. But it is important to note that it is not a triangular matrix. Two eigenvalues of matrix L_D are at unity due to the identity matrix block as the last element of 1st block row. Additionally, there are $M - 2$ matrix blocks $I - BK_d$ at the diagonal which also contribute $M - 2$ eigenvalues at the stability boundary which are of interest. Total number of eigenvalues at unity equals the number of samples in each swing. So there are as many dominant eigenvectors to which the state errors converge over the batches. Since, the eigenvectors are non-zero, the resulting state errors are non-zero as well. This also explains as to why the state errors do not converge using the Cyclic D-ILC algorithm for different initial conditions such as Cyclic D-ILC.

5.3 Convergence of Cyclic PD-ILC

To achieve convergence for the input and angle along with the velocity, Cyclic PD-ILC is employed for which the control input update utilizes both the state error and its derivative in Eq. (5.21).

$$u(i, k + 1) = u(i, k) + K_p e(i, k) + K_d \{e(i + 1, k) - e(i, k)\} \quad (5.21)$$

Using PD-ILC the error evolution matrix T_D for Cyclic D-ILC is amended as T_{PD} below

$$\begin{bmatrix}
A^M & A^{M-1}B & A^{M-2}B & \cdots & B \\
K_d C(I-A) - K_p C & I - K_d CB & 0 & \cdots & 0 \\
K_d CA(I-A) - K_p CA & K_d C(I-A)B - K_p CB & I - K_d CB & \ddots & \vdots \\
\vdots & \vdots & \ddots & \ddots & \vdots \\
K_d CA^{M-1}(I-A) - K_p CA^{M-1} & K_d CA^{M-2}(I-A)B - K_p CA^{M-2}B & \cdots & \cdots & I - K_d CB
\end{bmatrix}
\tag{5.22}$$

Cyclic PD-ILC does not have an eigenvector associated with unit magnitude eigenvalue as stated in the Theorem 5.2 below.

Theorem 5.2

There does not exist an eigenvector of matrix T_{PD} such that corresponding absolute eigenvalue equals one.

For proving the theorem, proceed by assuming that such an eigenvector exists and shall try construct it from the matrix T_{PD} .

Proof

Let us denote the augmented eigenvector of matrix T_{PD} associated with absolute unit eigenvalue as $v^* = [v_{x0}^{*T}, v_u^{*T}]^T$. So there is

$$(I - T_{PD})v^* = 0
\tag{5.23}$$

Write Eq.(5.23) in expanded form as follows.

$$\begin{bmatrix}
I - A^M & -A^{M-1}B & -A^{M-2}B & \cdots & -B \\
-K_d C(I - A) + K_p C & K_d CB & 0 & \cdots & 0 \\
-K_d CA(I - A) + K_p CA & -k_d c^T(I - A)B + K_p CB & K_d CB & \ddots & \vdots \\
\vdots & \vdots & \ddots & \ddots & \vdots \\
-K_d CA^{M-1}(I - A) + K_p CA^{M-1} & -K_d CA^{M-2}(I - A)B + K_p CA^{M-2}B & \cdots & \cdots & K_d CB
\end{bmatrix}
\begin{bmatrix}
v_{x0}^* \\
v_{u1}^* \\
\vdots \\
\vdots \\
v_{uM}^*
\end{bmatrix}
=
\begin{bmatrix}
0 \\
0 \\
\vdots \\
\vdots \\
0
\end{bmatrix}
\tag{5.24}$$

The elements of the augmented eigenvector v^* can be obtained from Eq.(5.24) by simplifying the individual block rows. Thus, from 2nd block row the relation is obtained as

$$\begin{cases}
\{-K_d C(I - A) + K_p C\}v_{x0}^* + K_d CBv_{u1}^* = 0 \\
K_d C\{Bv_{u1}^* - (I - A)v_{x0}^*\} + K_p Cv_{x0}^* = 0
\end{cases}
\tag{5.25}$$

As $K_d C \neq 0$ and $K_p C \neq 0$, the relationship in Eq.(5.25) holds if $v_{x0}^* = 0$ along with the condition that following Eq.(5.26) holds.

$$\begin{aligned}
Bv_{u1}^* - (I - A)v_{x0}^* &= 0 \\
\Rightarrow v_{x0}^* &= B(I - A)^{-1}v_{u1}^*
\end{aligned}
\tag{5.26}$$

Eq.(5.26) gives the relationship between initial state errors and the control input error at first time index.

The additional requirement for validity of Eq.(5.25) that initial state error $v_{x0}^* = 0$, is contrary to the Cyclic ILC assumption except that when the initial state error has converged to zero.

From 3rd block row of Eq.(5.24),

$$\begin{aligned}
& \{-K_dCA(I-A) + K_pCA\}v_{x0}^* - \{K_dC(I-A)B + K_pCB\}v_{u1}^* + K_dCbv_{u2}^* = 0 \\
& \Rightarrow K_dC\{Bv_{u2}^* - (I-A)Bv_{u1}^* - A(I-A)v_{x0}^*\} + K_pC\{Av_{x0}^* - Bv_{u1}^*\} = 0 \\
& \Rightarrow K_dC\{Bv_{u2}^* - Bv_{u1}^* + A\{Bv_{u1}^* - (I-A)\}v_{x0}^*\} + K_pC\{Av_{x0}^* - Bv_{u1}^*\} = 0
\end{aligned} \tag{5.27}$$

Since $K_dC \neq 0$ and $K_pC \neq 0$, the Eq.(5.27) is valid if the following are valid.

$$Bv_{u2}^* - Bv_{u1}^* + A\{Bv_{u1}^* - (I-A)\}v_{x0}^* = 0 \tag{5.28}$$

$$Av_{x0}^* - Bv_{u1}^* = 0 \tag{5.29}$$

If Eq.(5.26) holds and using the fact that $B \neq 0$ then Eq.(5.28) reduces to Eq.(5.30) below.

$$v_{u2}^* = v_{u1}^* \tag{5.30}$$

Eq.(5.29) is simplified using $Bv_{u1}^* = (I-A)v_{x0}^*$ from Eq.(5.26) as under.

$$\begin{aligned}
Av_{x0}^* - (I-A)v_{x0}^* &= 0 \\
2Av_{x0}^* &= v_{x0}^*
\end{aligned} \tag{5.31}$$

Eq.(5.31) requires that $A = \frac{1}{2}$, a fixed scalar quantity which is a conservative requirement against the assumption that A is a matrix of dimension $n \times n$.

Likewise, checking for the remaining block rows, it is found that a valid eigenvector associated with unity eigenvalue cannot be constructed from matrix T_{PD} . Thus, the Theorem 5.2 has been proved. \square

Corollary 5.5

Since, there is no eigenvector associated with unity eigenvalue, hence the dominant eigenvector as well as all the other eigenvectors are associated with eigenvalues less than unity. As the batches proceed, the contribution of all the eigenvectors to the overall augmented error vector $\Delta x_{aug}(k)$ diminish to zero, asymptotically. Thus, the augmented error vector $\Delta x_{aug}(k)$ converges to zero. In other words, with Cyclic PD-ILC the errors in the control input converge to zero even under non-zero initial state error assumption.

5.4 Evolution of State Errors for Cyclic PD-ILC

The state errors evolve for Cyclic PD-ILC under following relationship.

$$\Delta x(k+1) = L_{PD} \Delta x(k) \quad (5.32)$$

where the state error evolution matrix L_{PD} is given below.

$$\begin{bmatrix} 0 & 0 & 0 & \dots & I \\ BK_d - A & I - B(K_p + K_d) & 0 & \dots & A \\ A(BK_d - A) & BK_d - AB(K_p + K_d) & \ddots & \ddots & A^2 \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ A^{M-2}(BK_d - A) & A^{M-3}\{BK_d - AB(K_p + K_d)\} & \dots & \dots & A^{M-1} + I - B(K_p + K_d) \end{bmatrix} \quad (5.33)$$

The matrix L_{PD} has dimension $2M \times 2M$, and it has elements different from L_D matrix in Eq. (5.19) for the Cyclic D-ILC case. The proportional gain K_p has not only changed the state error evolution matrix but the corresponding eigenvalues and eigenvectors have changed as well. Now there are $M - 2$ number $I - B(K_p + K_d)$ block matrices at the diagonal. Each of these block matrices contributes one eigenvalue at unity.

5.5 Damped Pendulum with Cyclic ILC- Simulations

In this section, Cyclic D-ILC and Cyclic PD-ILC algorithms have been simulated to analyse the rate of convergence of the initial state and control input errors over a number of swings/batches for different initial conditions of the damped pendulum discussed in Section 3.7. Each swing consists of 20 samples. The initial conditions for the 1st swing only are similar to the desired, i.e., $\theta_0 = \pi/4$ radians and $\omega_0 = 0$ rad/s and control input during 1st swing is zero for all time indices. The formulation is based on the damped pendulum discussed in the previous chapter. The angle and the angular velocity at the last sample time of each swing are retained and used as the initial errors for the successive swing. It can be mathematically described by the following Eq. (5.34)

$$\begin{bmatrix} \Delta\theta(1, k + 1) \\ \Delta\omega(1, k + 1) \end{bmatrix} = \begin{bmatrix} \Delta\theta(M, k) \\ \Delta\omega(M, k) \end{bmatrix} \quad (5.34)$$

The initial conditions correspond to the errors in initial angle $\Delta\theta(1, k + 1)$ and the angular velocity $\Delta\omega(1, k + 1)$ of the pendulum at the start of a new swing/batch number $k + 1$.

5.5.1 CASE 1: Cyclic D-ILC

For gain matrix $K_d = 0.5 \times [1, 1]$, both the root mean squared errors in the initial state and input are minimised for the earlier 200 iterations, but then stay constant at 0.0648 and 0.8984 respectively (Figure 5.1). The velocity has converged (Figure 5.3). However, a constant off-set is observed in the tracking for both the input and angle in Figure 5.2 and Figure 5.3. This off-set occurs due to an eigenvalue at the stability boundary, i.e., $\lambda = 1$. The response has not blown up which occurs as none of the eigenvalues is outside the unit circle. The eigenvalue 1 is thus the dominant one. The corresponding eigenvector is given in Eq. (5.35). The 2nd element of the dominant eigenvector is 0.0000000000000000 which corresponds to the angular velocity having value equal to zero. Thus, elements of the dominant eigenvector satisfy the Theorem 5.1.

$$v^* = \begin{bmatrix} 0.022787842232275 \\ -0.000000000000000 \\ 0.223548732298625 \\ 0.223548732298620 \\ 0.223548732298620 \\ 0.223548732298623 \\ 0.223548732298618 \\ 0.223548732298620 \\ 0.223548732298619 \\ 0.223548732298620 \\ 0.223548732298620 \\ 0.223548732298619 \\ 0.223548732298621 \\ 0.223548732298618 \\ 0.223548732298619 \\ 0.223548732298618 \\ 0.223548732298620 \\ 0.223548732298618 \\ 0.223548732298620 \\ 0.223548732298619 \\ 0.223548732298617 \\ 0.223548732298617 \end{bmatrix} \quad (5.35)$$

For given A and B matrices of the pendulum and using $v_3^* = 0.223548732298625$, the values of components of the dominant eigenvector v^* are same as those given above. Specifically the values for v_1^*, v_2^* are found as follows

$$[v_1^*, v_2^*]^T = (I - A)^{-1} B v_3^* = \begin{bmatrix} 0.022787842232275 \\ -0.0000000000000000 \end{bmatrix} \quad (5.36)$$

Eq. (5.36) is a mapping of v_3^* to v_1^*, v_2^* . It is validated since it corresponds to input to out put mapping under the condition that C is an identity matrix and matrix $D = 0$. As the batches proceed, the augmented error vector $\Delta x_{aug}(k)$ aligns with the dominant eigenvector and the contribution to velocity goes to zero when the other eigenvectors have diminished. The rate at which this convergence occurs is $|\lambda_2/\lambda_1|$ where λ_1 is the dominant eigenvalue and λ_2 is the 2nd dominant eigenvalue. This corresponds to about 200 batches. The RMS values of the initial state and input errors (Figure 5.1) as well as input error (Figure 5.4), angle error (Figure 5.6) and velocity error (Figure 5.7) converge to their approximate final values in 200 batches but do not minimize to zero. Also the evolution of input and angle errors indicates that these have not converged to zero using D-ILC algorithm (See Figure 5.4 and Figure 5.6). Rather a certain amount of off-set is maintained. Only the velocity has long-term convergence at a rate which approximately equals the 2nd dominant eigenvalue 0.9749 (Figure 5.7 and Figure 5.8). This corresponds to 180 batches for the decay of 0.01 as marked in Figure 5.8.

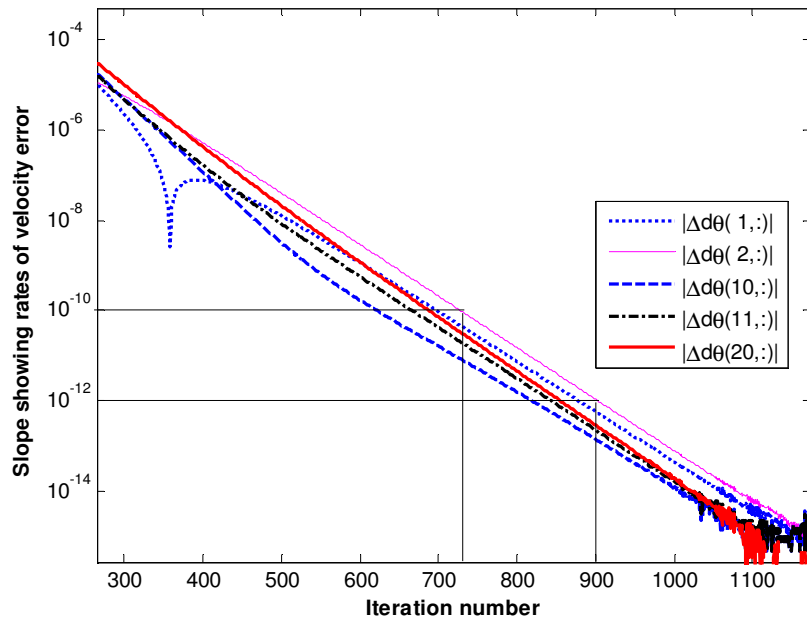


Figure 5.8: Convergence rate for velocity error

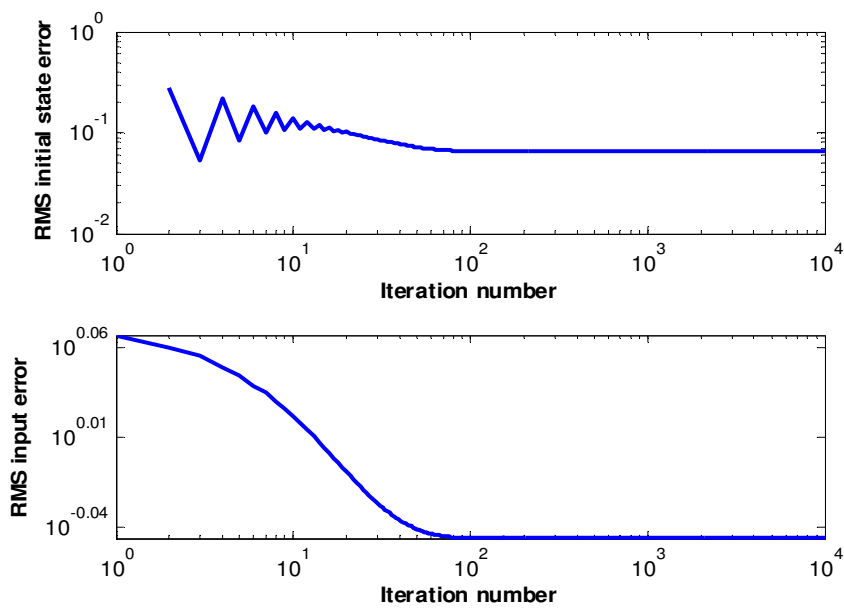


Figure 5.1: Root mean squared initial state and input errors

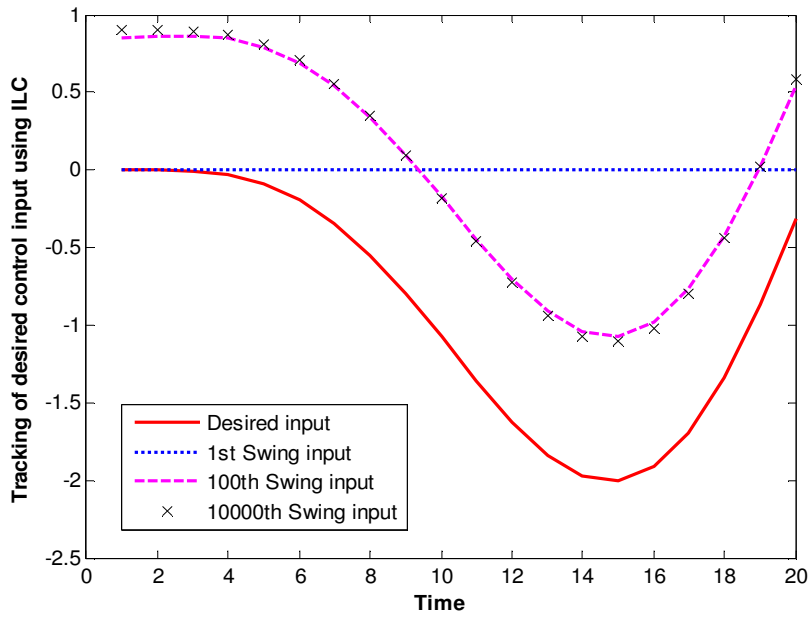


Figure 5.2: Tracking of desired control input

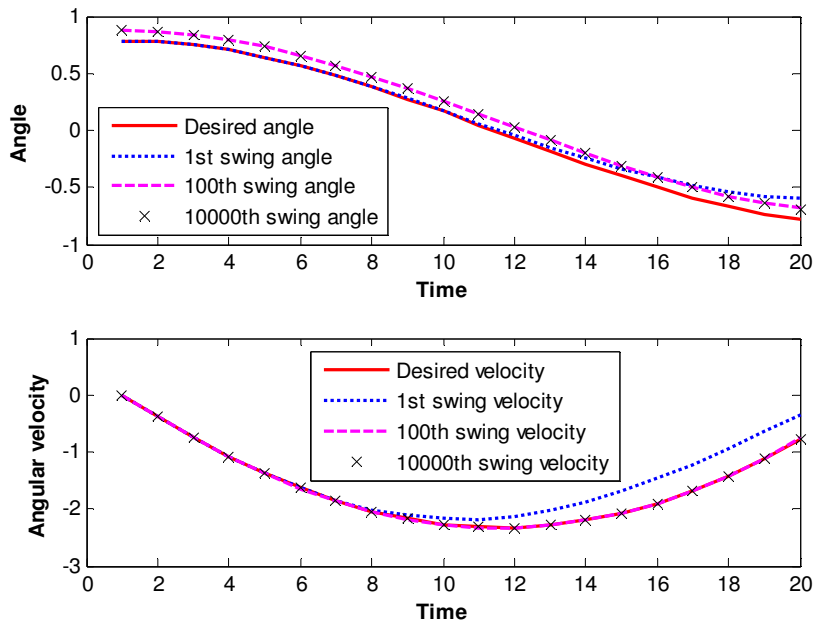


Figure 5.3: Tracking of desired angle and velocity

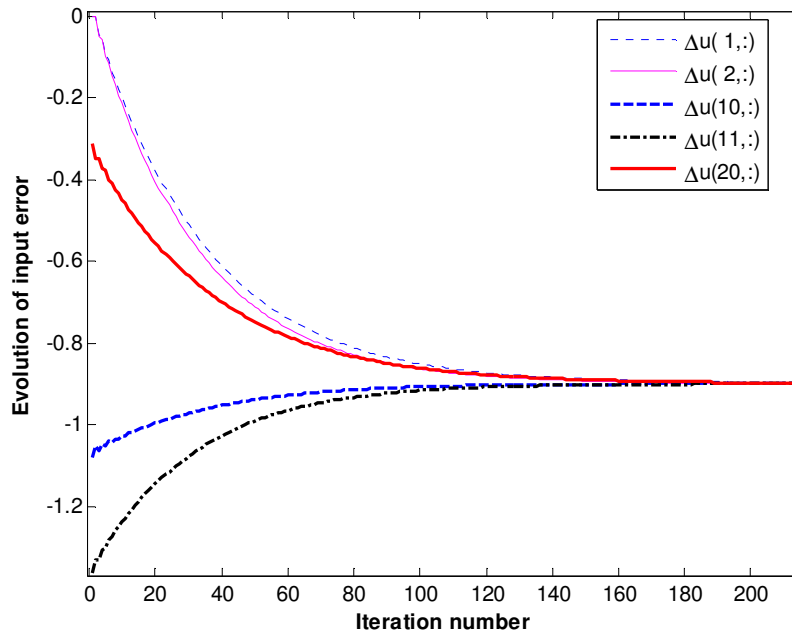


Figure 5.4: Evolution of input error at selected time indices

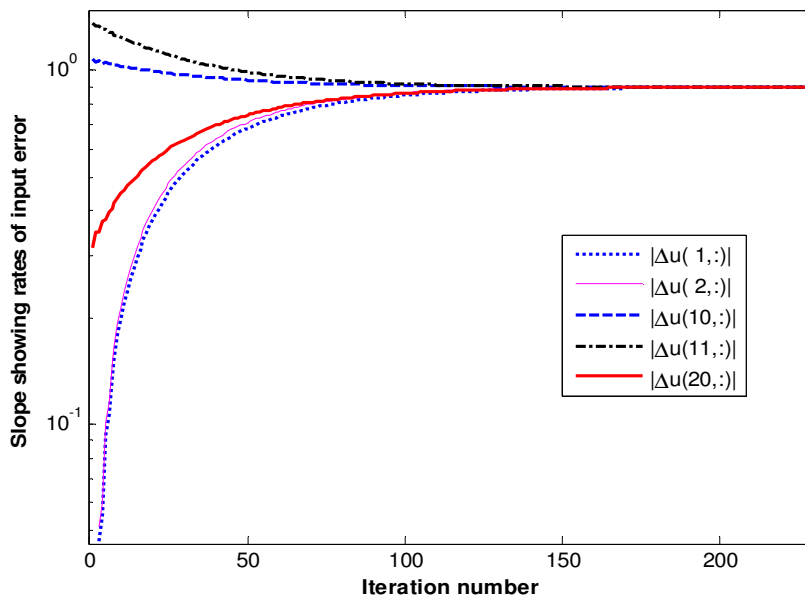


Figure 5.5: Convergence rate of input error at selected indices

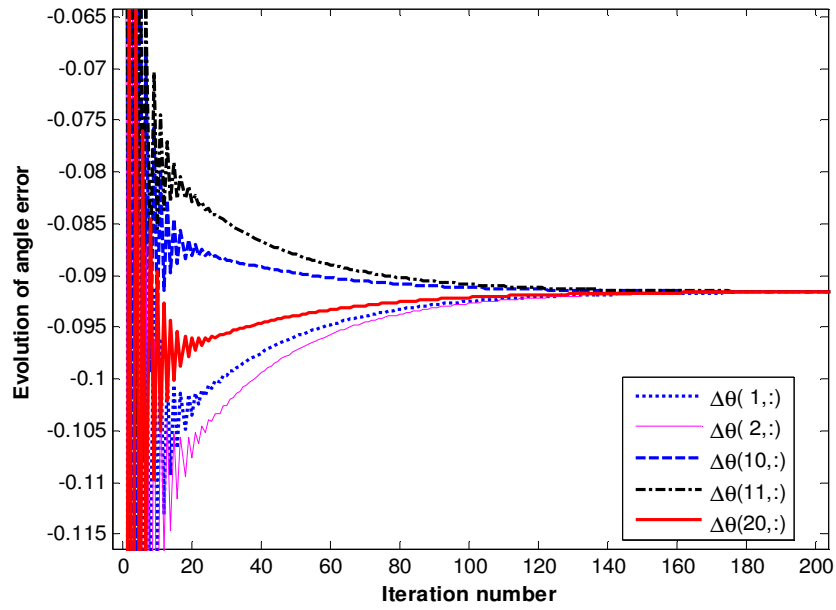


Figure 5.6: Evolution of angle error at selected time indices

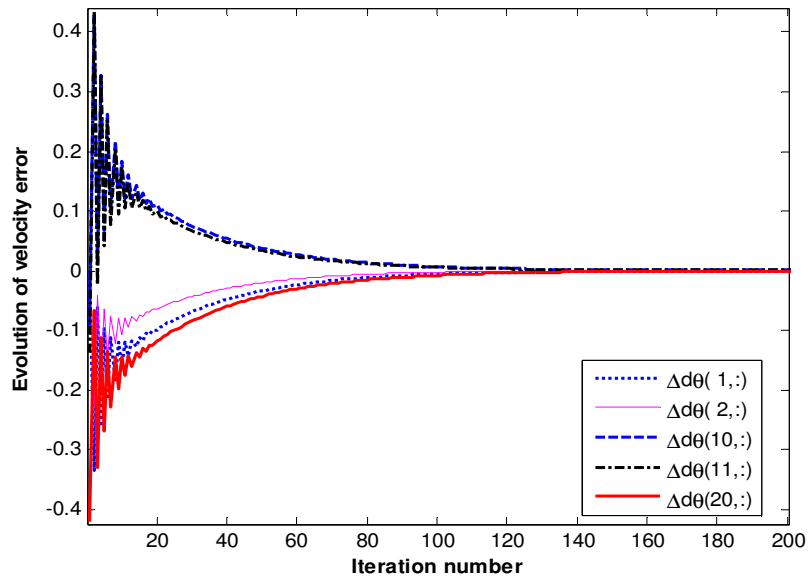


Figure 5.7: Evolution of velocity error at selected time indices

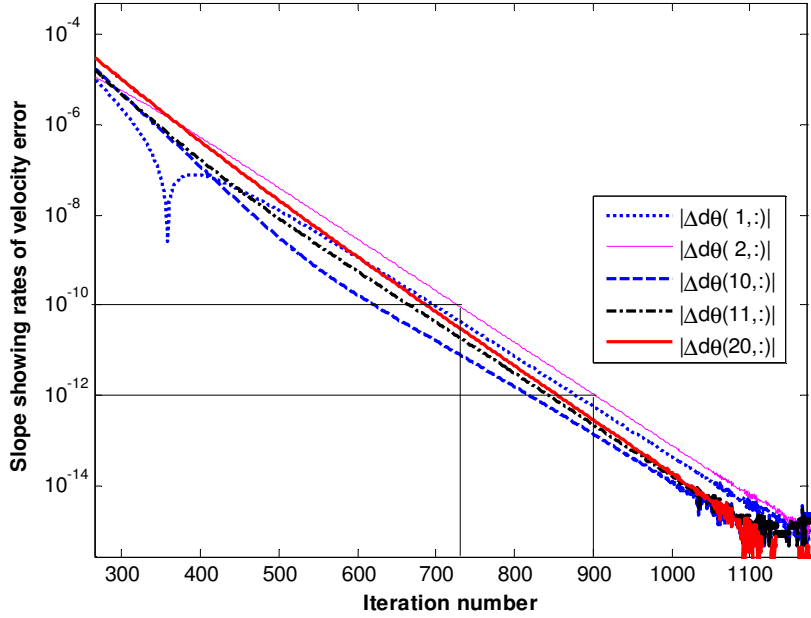


Figure 5.8: Convergence rate for velocity error

The control input has not achieved convergence because Cyclic D-ILC algorithm depends on the difference of error between two consecutive time indices. The errors in angle become same for consecutive time indices in Figure 5.6 instead of becoming zero while the error in velocity goes to zero in Figure 5.7. The overall error vector becomes constant after 180 batches/swings, hence further learning or control input update has ceased. Thus, the learning algorithm requires update which not only depends on derivative of error but also penalises the error itself to handle different initial conditions. The constant off-set error can be minimised by introducing the proportional part in the

Cyclic ILC algorithm. It is Cyclic PD-ILC which has been analysed in next section 5.5.2.

5.5.2 CASE 2: Cyclic PD-ILC

Cyclic PD-ILC has successfully minimised constant off-set errors in the input and angle as well as guaranteed convergence of angular velocity. Using $K_p = 0.5 \times [1,1]$ and $K_d = 0.5 \times [1,1]$, the initial state errors and the input errors have been minimised to $1.6184e-016$ and $3.8579e-015$ respectively (Figure 5.9).

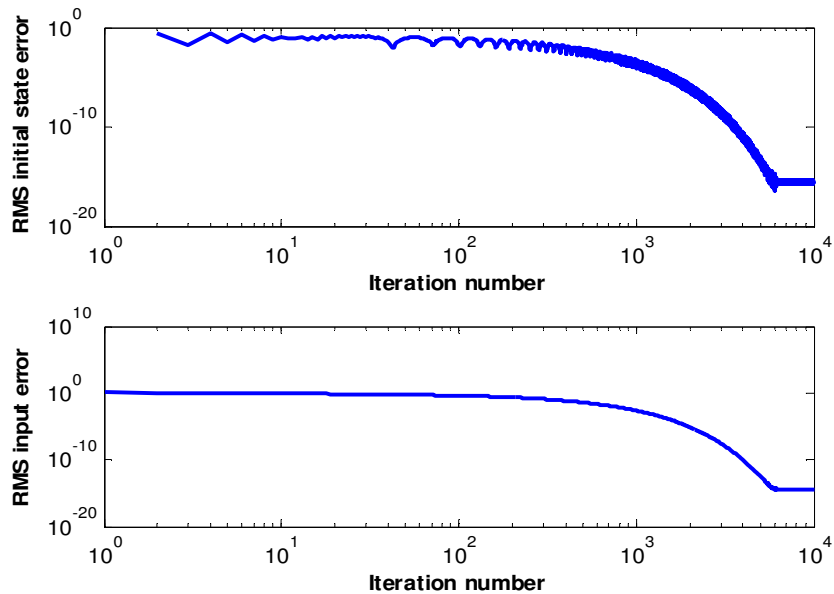


Figure 5.9: RMS initial state and input errors using Cyclic PD-ILC

Tracking performance using Cyclic PD-ILC has shown that desired trajectories for all the three variables. i.e., control input, angle and velocity have been successfully tracked (Figure 5.10 and Figure 5.11).

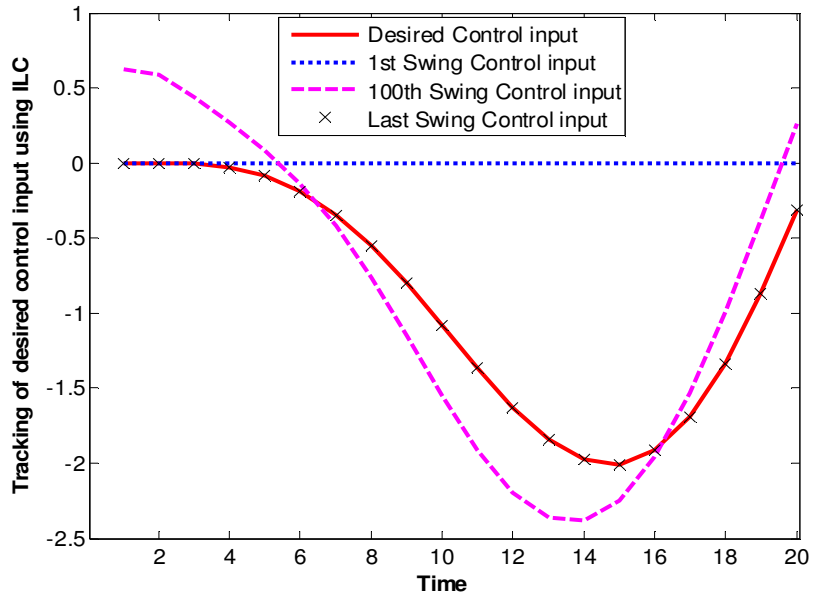


Figure 5.10: Tracking of control input using Cyclic PD-ILC

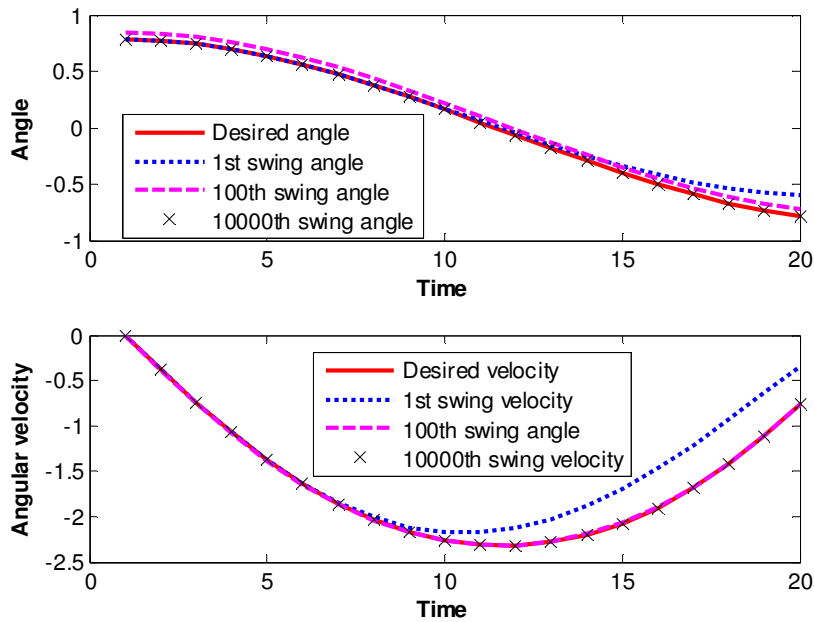


Figure 5.11: Tracking of angle and velocity using Cyclic PD-ILC

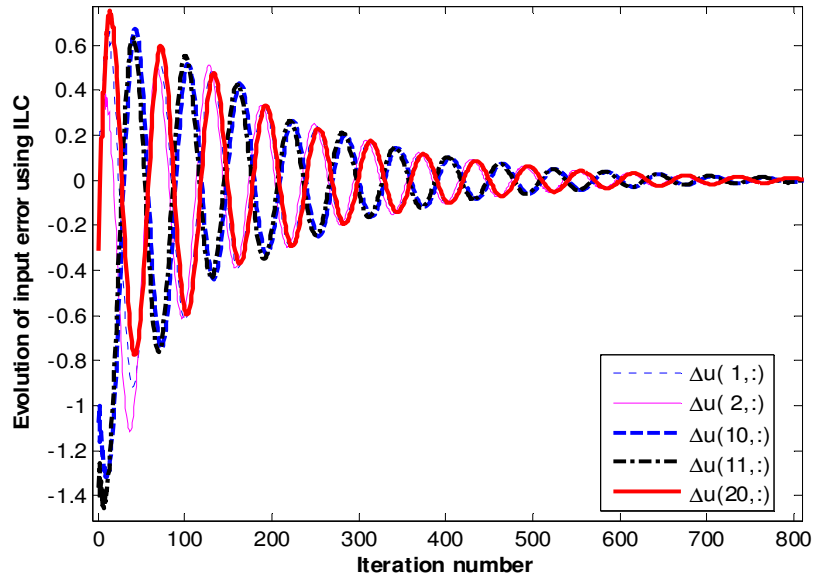


Figure 5.12: Evolution of input error using Cyclic PD-ILC

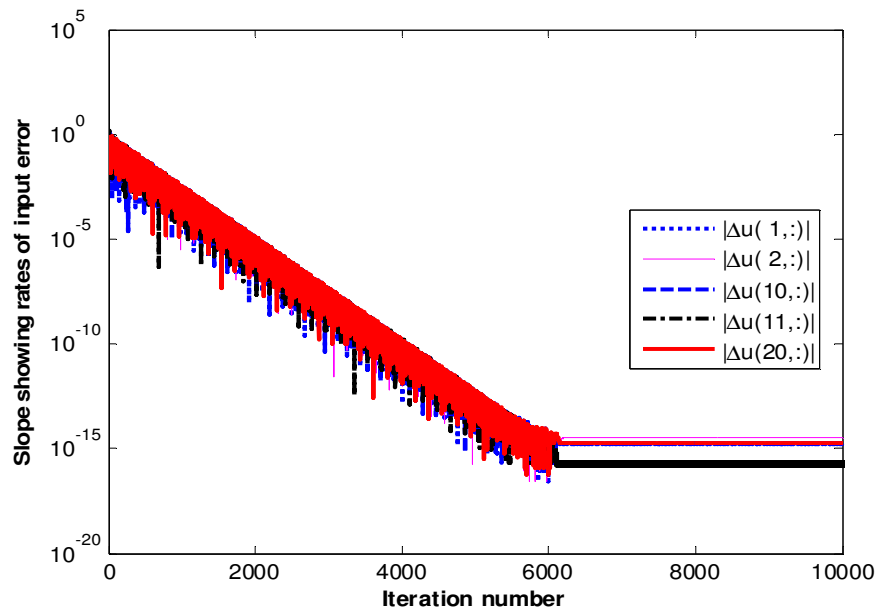


Figure 5.13: Convergence rate of control input errors using Cyclic PD-ILC

The control input errors have evolved as shown in Figure 5.12. The rates for these time indices in Figure 5.13 have reached the numerical zero after 6000 batches. The maximum absolute eigenvalue of the matrix has been 0.9944 which has indicated the maximum rate of convergence. In Figure 5.13, it has been observed that slope consists of innumerable kinks which occur due to oscillations of the control input errors (Figure 5.12). To minimise these oscillations and hence the kinks in slope, $K_p < K_d$ has been employed in next section.

5.5.3 CASE 3: Cyclic PD-ILC Using P Gain Less Than D Gain

In this case, the gain matrices have been selected as $K_p = 0.05 \times [1,1]$, $K_d = 0.5 \times [1,1]$ such that $K_p \ll K_d$.

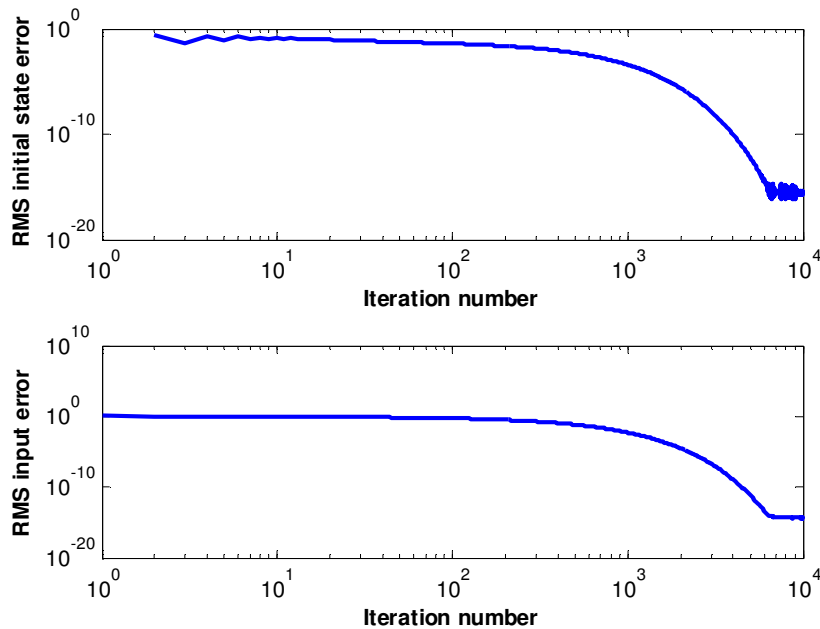


Figure 5.14: RMS initial state and input errors

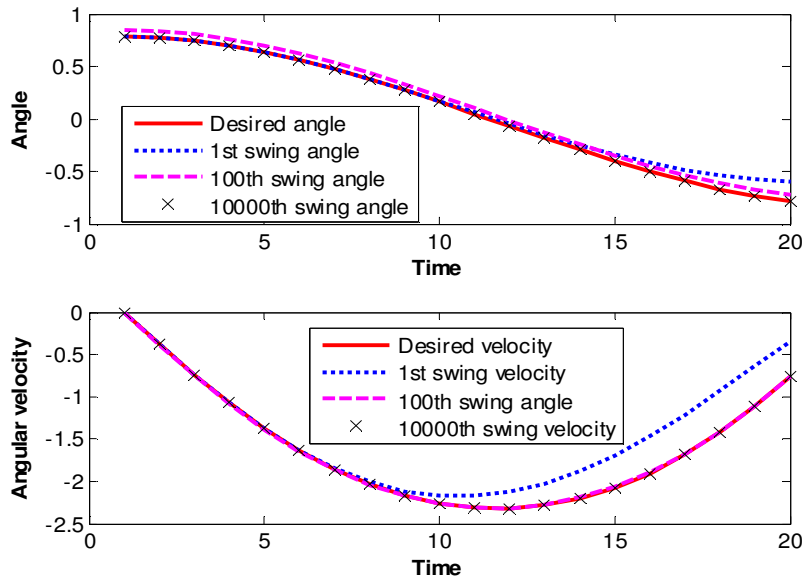


Figure 5.15: Tracking for different initial states with Cyclic PD-ILC

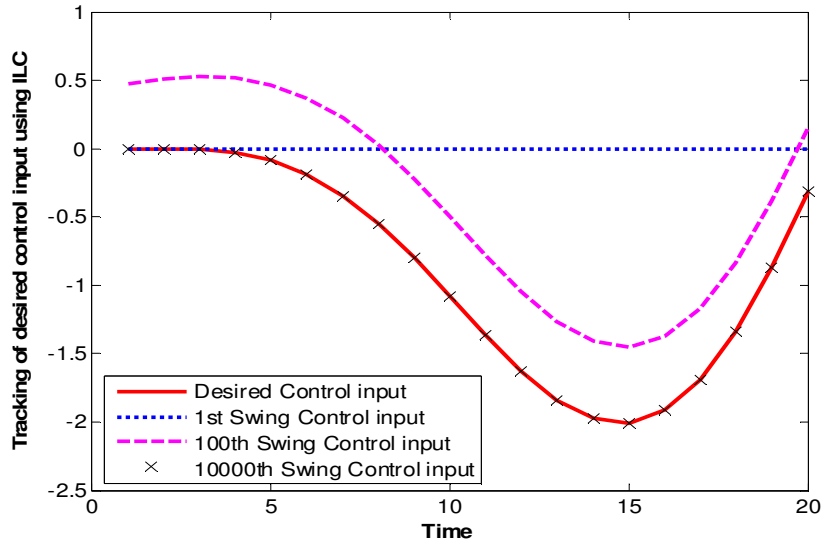


Figure 5.16: Tracking input for different initial states using Cyclic PD-ILC

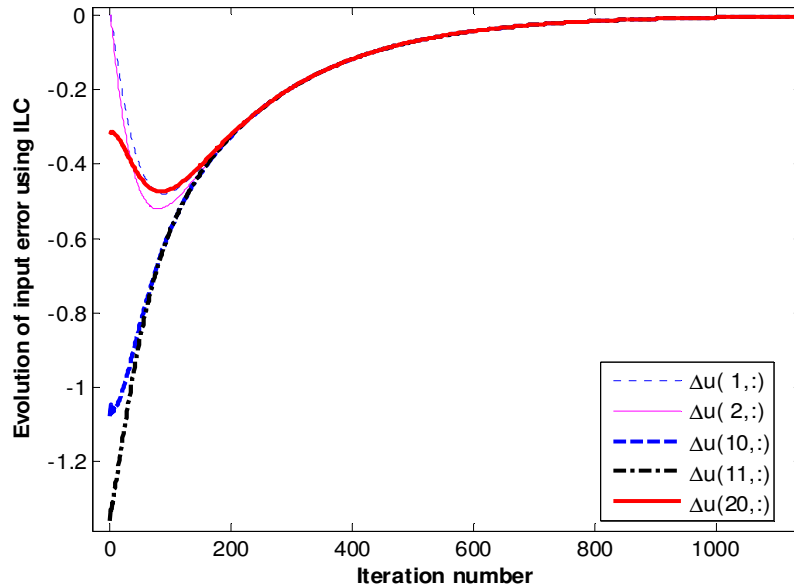


Figure 5.17: Input errors evolution with Cyclic PD-ILC

Final values of RMS for initial state and input errors are $1.6184\text{e-}016$ and $4.4479\text{e-}015$ respectively (Figure 5.14). The desired angle, velocity and input have been tracked perfectly (Figure 5.15 and Figure 5.16). Since, the input errors do not have oscillations/zero-crossings (Figure 5.17), the rate in Figure 5.18 is almost a straight line and input errors for all the time indices converge at the same rate, i.e., 0.9949, equal to magnitude of the maximum eigenvalue for matrix L_{PD} . For the eigenvalue 0.9949, one time constant corresponds to 195 iterations. Decay of 0.01 corresponding to 4 to 5 time constants, i.e. 975 iterations has been marked in Figure 5.18. The angle and velocity errors have evolved with oscillating behaviour in the initial iterations (Figure 5.19 and Figure 5.20). This phenomenon has occurred due to complex

eigenvalues and corresponding complex eigenvectors. However, the 1st and 2nd dominant eigenvalues have real values 0.9949 and 0.9762 respectively. The ratio $|\lambda_2/\lambda_1|$ gives the rate of convergence to the dominant eigenvector which corresponds to about 260 iterations. The dominant eigenvector has been given in Eq. (5.37).

$$\begin{aligned}
 v_{PD}^* = & \begin{bmatrix} 0.022851482876001 \\ -0.000115687661548 \\ 0.224087250705004 \\ 0.224030418650714 \\ 0.223973601009918 \\ 0.223916797778979 \\ 0.223860008954231 \\ 0.223803234532024 \\ 0.223746474508705 \\ 0.223689728880617 \\ 0.223632997644116 \\ 0.223576280795552 \\ 0.223519578331271 \\ 0.223462890247629 \\ 0.223406216540975 \\ 0.223349557207666 \\ 0.223292912244056 \\ 0.223236281646501 \\ 0.223179665411357 \\ 0.223123063534982 \\ 0.223066476013736 \\ 0.223009902843975 \end{bmatrix}
 \end{aligned} \tag{5.37}$$

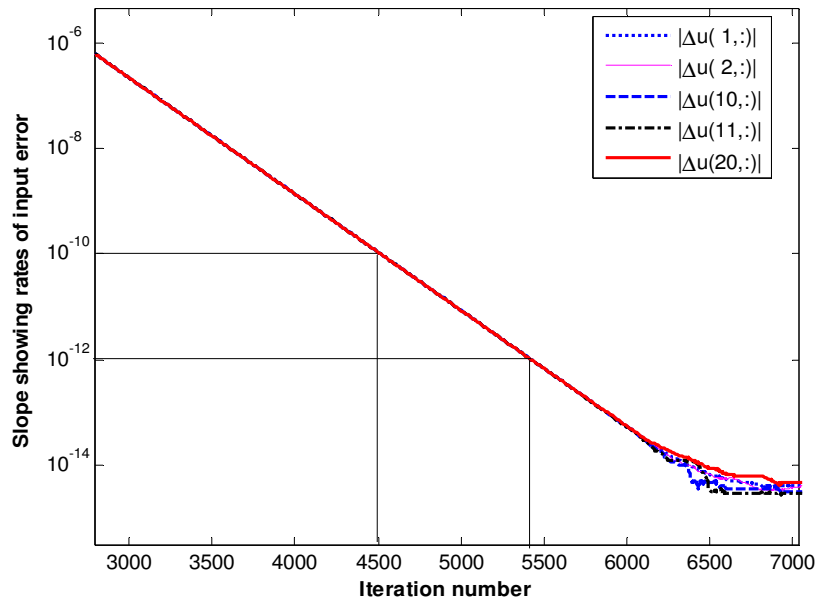


Figure 5.18: Long-term rate of input error with Cyclic PD-ILC

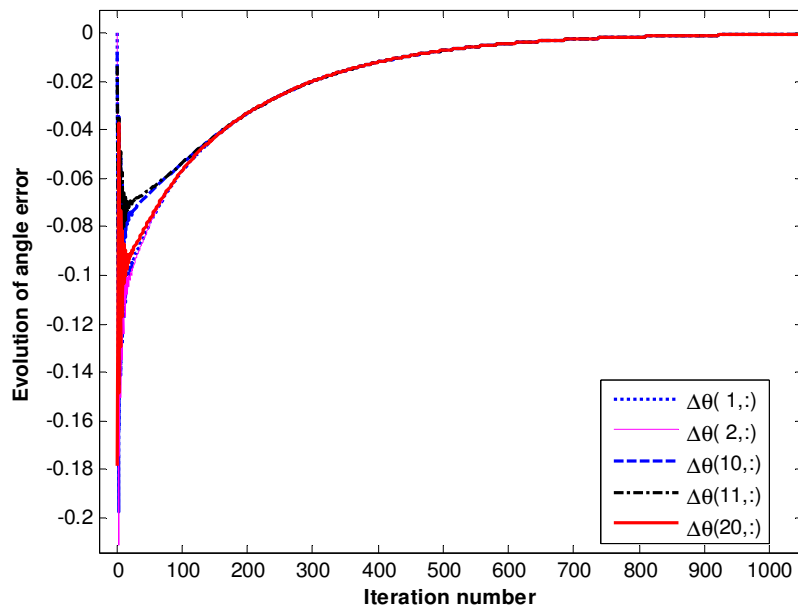


Figure 5.19: Evolution of angle error using Cyclic PD-ILC

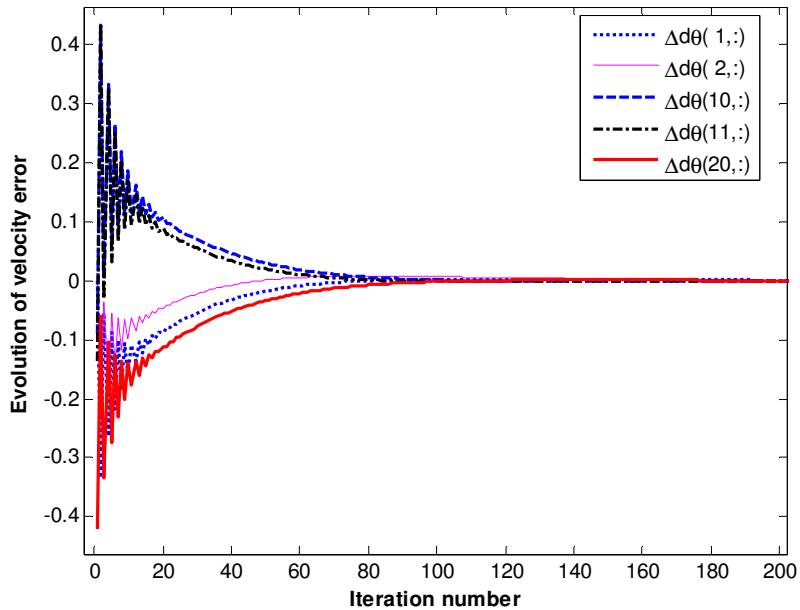


Figure 5.20: Evolution of velocity error using Cyclic PD-ILC

The dominant eigenvector has all real entries hence no oscillations have been observed after 260 iterations for any of the input, angle and velocity errors (See Figure 5.17, Figure 5.19 and Figure 5.20).

Remarks:

The forward difference employed in Cyclic D-ILC algorithm only penalises the difference in the output/state error at consecutive sample times. Thus, whenever the output has stabilised using an offset type error in which consecutive errors have same magnitude, the Cyclic D-ILC algorithm ceases updating the control input during further repetitions/swings. The learning is therefore interrupted. This phenomenon has been observed when the identical initial conditions are not maintained for each repetition/swing. Additionally, the input at

last time index M does not contribute to generate the output, rather it goes waste. Hence only the first $M - 1$ eigenvalues are of interest. The rank of the matrix product CB determines the number of output variables/states which are controllable. For all outputs to be controllable through Cyclic D-ILC the product CB should be full rank.

5.6 Parameters for Stable Cyclic PD-ILC Learning

The stability analysis has been carried out to identify the values of K_p and K_d , for which the eigenvalues of the matrix L_{PD} lie inside the unit circle. The region inside Figure 5.21 shows the region inside which the pair of values of K_p and K_d gives stable learning performance.

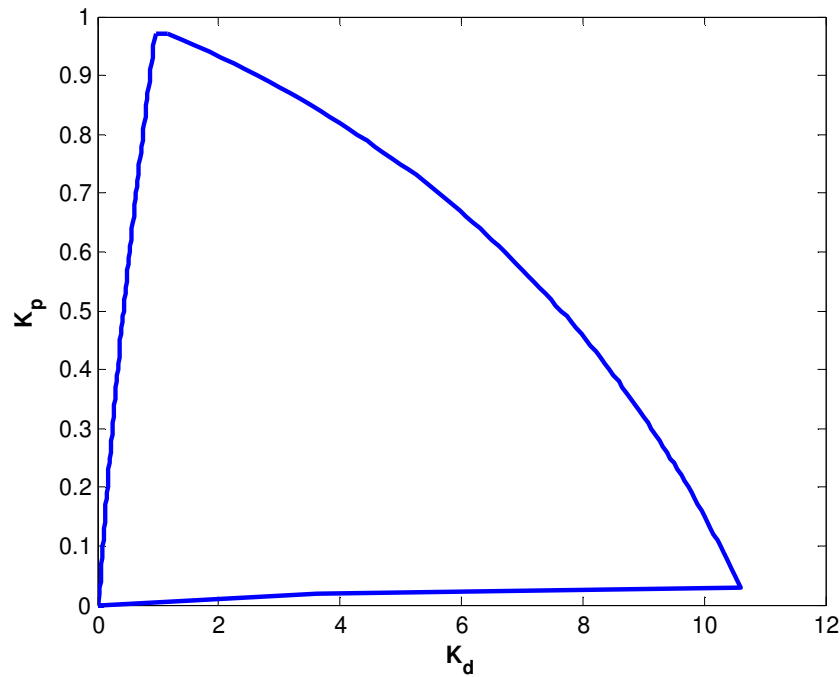


Figure 5.21: Stability boundary for Cyclic PD-ILC

Any other pair of gains outside this sector shape would cause divergence of the control input from desired. As a consequence output shall diverge as well.

5.7 Summary

In this chapter, the convergence analysis techniques developed in previous chapter have been extended to handle the non-zero initial error case for Cyclic D-ILC algorithm. The use of augmented operator matrix facilitates the analysis. The eigen-analysis has been presented to explain in detail the factors affecting the evolution, non-convergence to zero and convergence rate of the state variables. Further, the use of Cyclic PD-ILC algorithm has been used to solve the problem of offset error faced with Cyclic D-ILC. But the selection of learning gain matrices has to be done very carefully so as to avoid lying outside the stability region which causes divergence.

Chapter 6

ILC for Robotics

In this chapter, the Cyclic D-ILC algorithm has been used to generate the input torques for both the hip and ankle joints of compass gait robot. The simulations indicate stable walking patterns for the compass gait robot walking on flat surface as well as slopes. The Cyclic D-ILC algorithm converges to desired values for the input torques resulting in stable walking patterns.

6.1 Cyclic D-ILC for Actuated Compass Gait Robot

In this section, Cyclic D-ILC has been implemented to generate input torques for the compass gait robot walking. Each step is considered as a batch. Every step starts after the impact reset at which the Cyclic D-ILC algorithm is used to calculate the control input update for the hip and ankle torques as follows.

$$\tau(k+1) = \tau(k) + K_d \{e(k+1) - e(k)\} \quad (6.1)$$

where τ is the vector of ankle and hip joint torques u_1 and u_2 , k is the step number, K_d is the gain matrix having appropriate dimensions. The error between the desired and new state vectors has been defined as under.

$$e(k) = x^* - x_0(k) \quad (6.2)$$

where $x_0(k)$ is the new state vector after impact and marks the beginning of the k^{th} new step.

The torque vector τ has been calculated using Cyclic D-ILC algorithm and applied at the beginning of each step like an impulsive input rather than during the whole step. Thus, Cyclic D-ILC provides an inverse-kinematics solution of computing the joint torques from the knowledge of joint motions and past inputs. However, explicit knowledge of the robot dynamics is not required as Cyclic D-ILC algorithm learns to generate the desired input torques. These torques further actuate the joints to the desired joint angles.

6.1.1 Simulations of CG Robot Walking on Flat Surface Actuated with Cyclic D-ILC Generated Torques

A compass gait robot having legs of unit length and point mass 5 kg each at the centre of the legs is considered. The hip mass is 10 kg. Starting from the selected initial conditions, i.e. $x_0 = [0.2, -0.4, -0.8, 2.1]$, the Cyclic D-ILC as per Eq. (6.1) is employed to generate torques at ankle and hip joint for 500 steps in Figure 6.1. The gain matrix K_d in Eq. (6.3) is selected so that torque update depends on the respective joint angles and angular velocities only. It can be observed that Cyclic D-ILC algorithm has achieved convergence after 20 steps as the torques have reached steady state values.

$$K_d = \begin{bmatrix} 0.25 & 0 & -0.25 & 0 \\ 0 & 0.25 & 0 & 0.25 \end{bmatrix} \quad (6.3)$$

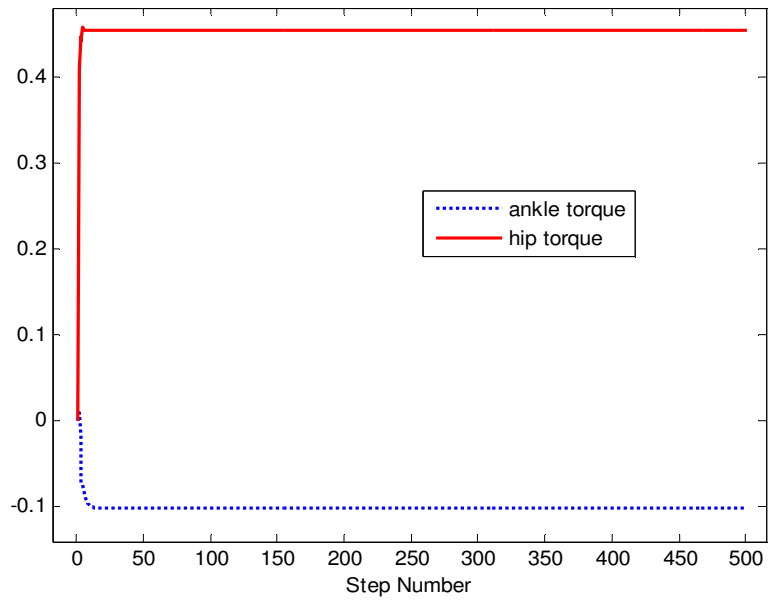


Figure 6.1: Torques generated using Cyclic D-ILC on flat surface

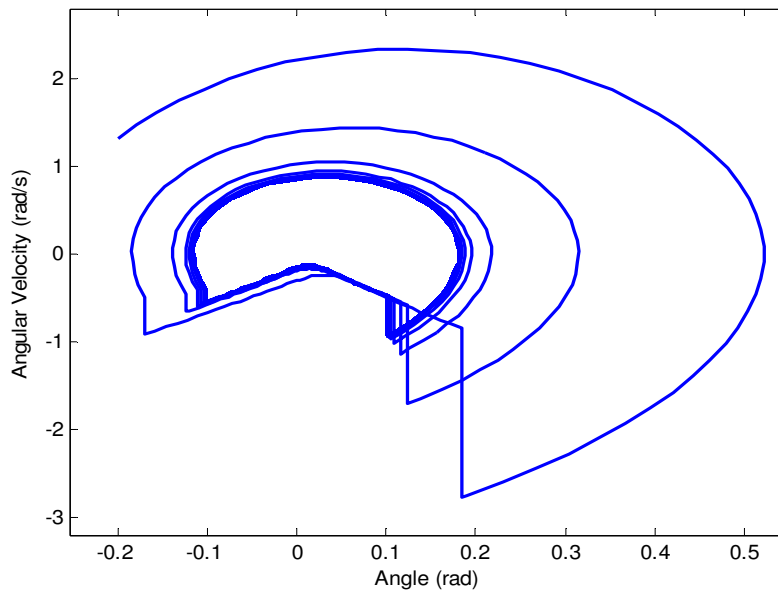


Figure 6.2: Phase portrait on flat surface using Cyclic D-ILC

The phase portrait of compass gait robot in Figure 6.2 shows that CG robot has achieved a stable walking pattern or gait.

6.1.2 Simulations of CG Walking Downhill with Cyclic D-ILC

The downhill walking of a compass gait robot actuated by Cyclic D-ILC is represented by the phase portrait in Figure 6.4. It has been observed that the torques generated by Cyclic D-ILC have achieved convergence in about 40 steps in Figure 6.3. The positive values of ankle torque indicate that it acts against the downward motion of the robot due to gravity. This way it prevents the robot from falling over.

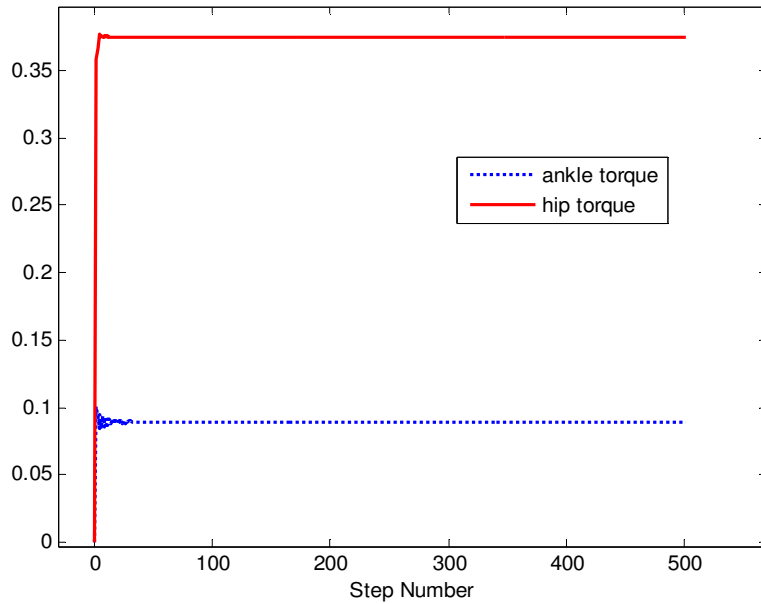


Figure 6.3: Torques using Cyclic D-ILC for CG robot walking downhill

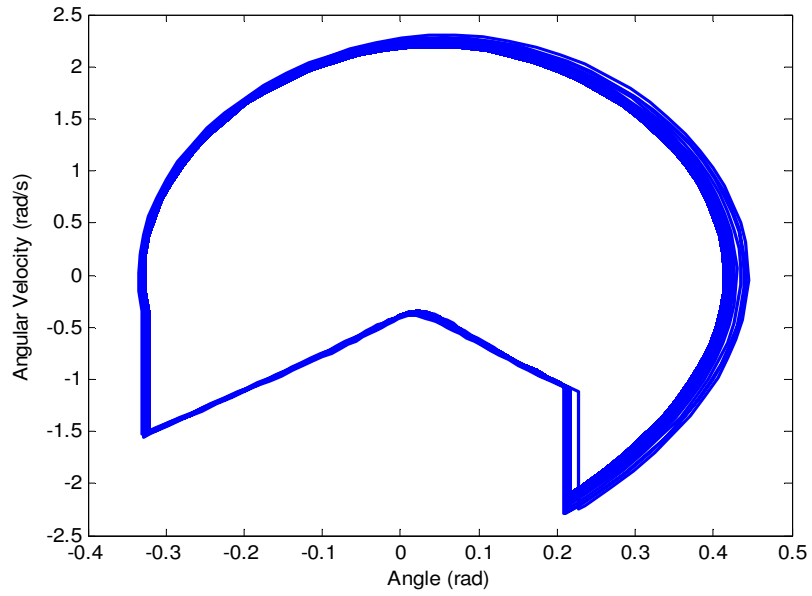


Figure 6.4: Limit cycle - CG robot walking on slope

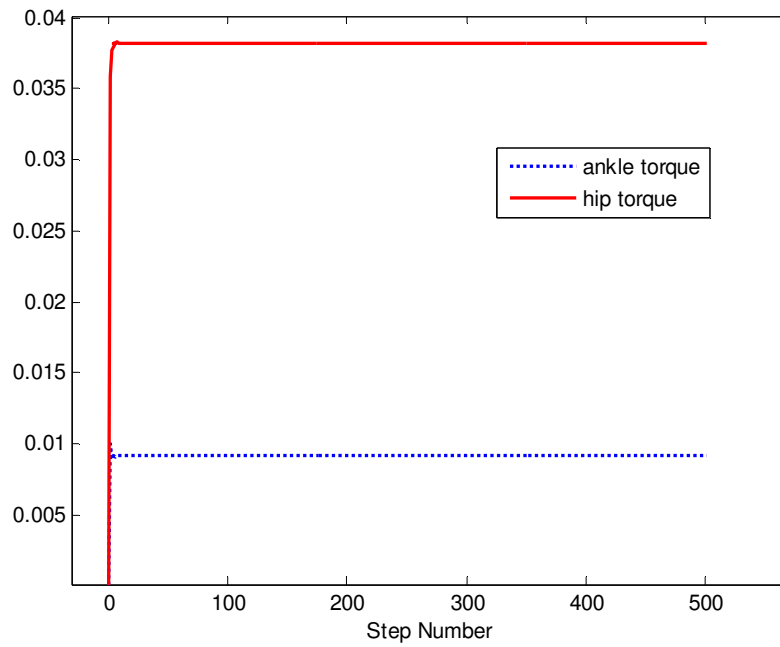


Figure 6.5: Cyclic D-ILC torques for CG using reduced K_d

The oscillatory behaviour of Cyclic D-ILC generated ankle torque during the few initial steps can be avoided by scaling down the gain matrix K_d . By lowering K_d ten times, the torques have achieved steady state values smoothly as shown in Figure 6.5.

6.2 Modified Cyclic PD-ILC for Bipedal Walk

Following update algorithm based on Cyclic PD-ILC has been employed.

$$\begin{aligned}
 u(i, j + 1) = & u(i, j) + K_p e(i + 1, j) \\
 & + K_d \{e(i + 1, j) - e(i, j)\}
 \end{aligned} \tag{6.4}$$

6.3 Simulations for CG Walk Using Modified Cyclic PD-ILC

The compass gait robot model has been discretized at sample time of 0.1 second. Reference trajectory for robot walking on flat surface has been obtained via a carefully tuned PD controller. The compass gait robot has been simulated for 4000 steps using gain matrices as follows.

$$K_p = \begin{bmatrix} 0.1 & 0 & 0 & 0 \\ 0 & 0.1 & 0 & 0 \end{bmatrix} \text{ and } K_d = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

The gain matrix K_d has structure such that it utilizes forward difference errors of both the angle joints and their respective velocities. Effectively, the acceleration term is also incorporated. The Cyclic ILC learns to generate the desired values of the ankle and hip joint torques as shown in Figure 6.6 and Figure 6.7 respectively. As the joint input torques are tracked, the desired joint angles of the compass gait robot are achieved which result in a steady gait as observed from the tracking of angles of stance foot and hip joint in Figure 6.8 and Figure 6.9 respectively.

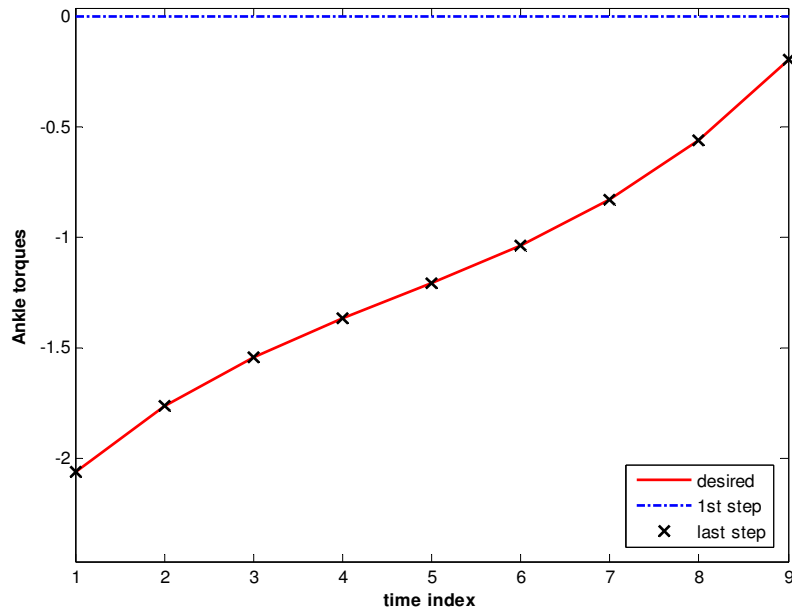


Figure 6.6: Tracking ankle joint torque

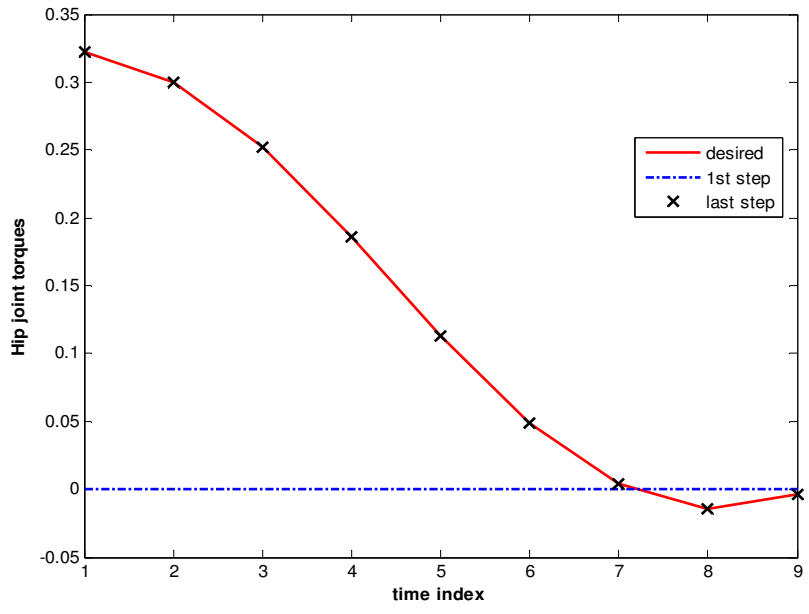


Figure 6.7: Tracking hip joint torque

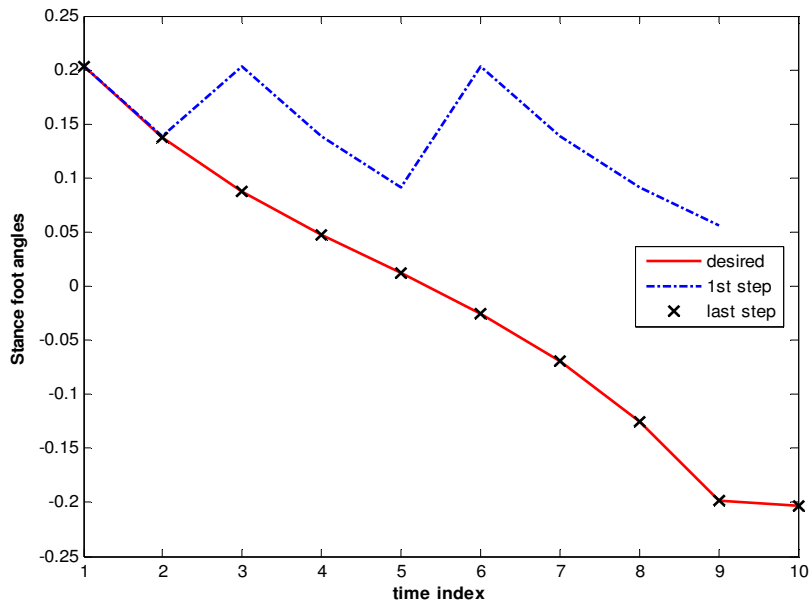


Figure 6.8: Tracking stance foot angle

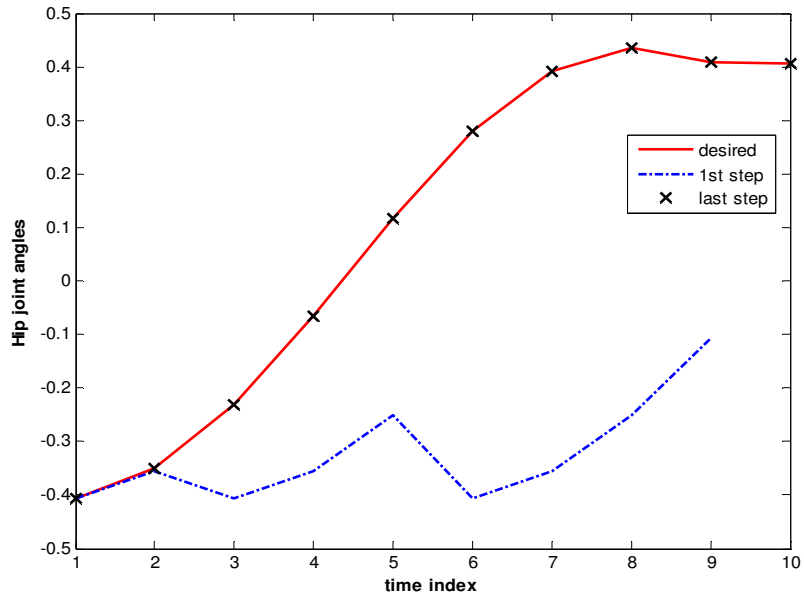


Figure 6.9: Tracking hip joint angle

Maximum eigenvalue for operator matrix for ankle input torque error is 0.9951 for which the time constant is about 204. So for 5 time constants there are 1016 iterations or steps. The evolution of ankle input error at component level is shown in Figure 6.10. Convergence rate, although not well-defined as for the pendulum, has been illustrated in Figure 6.11. Maximum eigenvalue of the operator matrix for hip joint input errors is 0.9952. Hence, 5 time constants equal about 1040 iterations or steps. Log-log RMS values of the state, ankle and hip joint input errors in Figure 6.14 show that these errors have minimized after 1000 steps. The stable gait is validated from the phase portraits in Figure 6.15 and Figure 6.16, respectively.

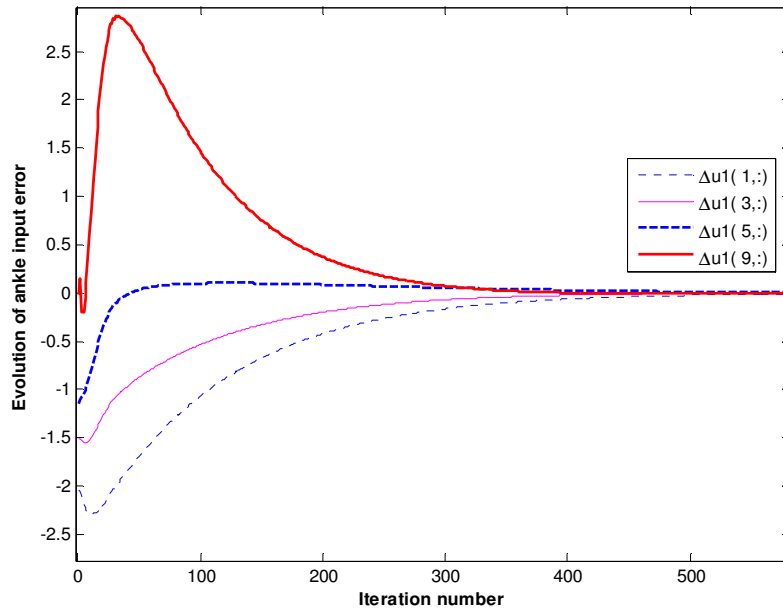


Figure 6.10: Evolution of ankle input torque error

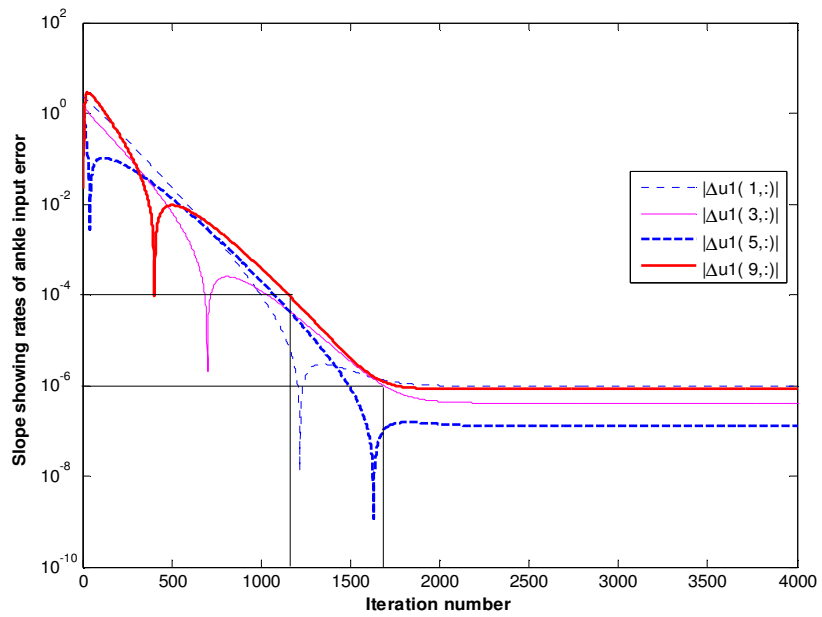


Figure 6.11: Slopes showing rate of ankle input torque error

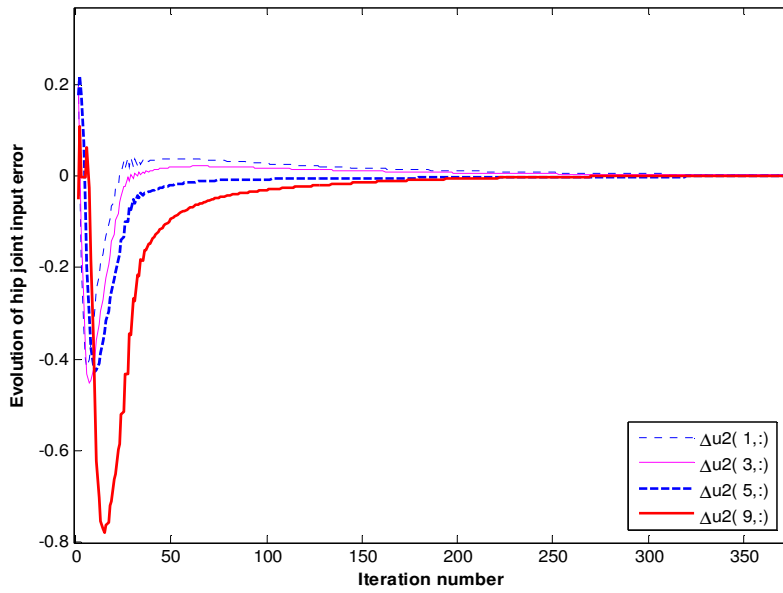


Figure 6.12: Evolution of Hip Joint torque

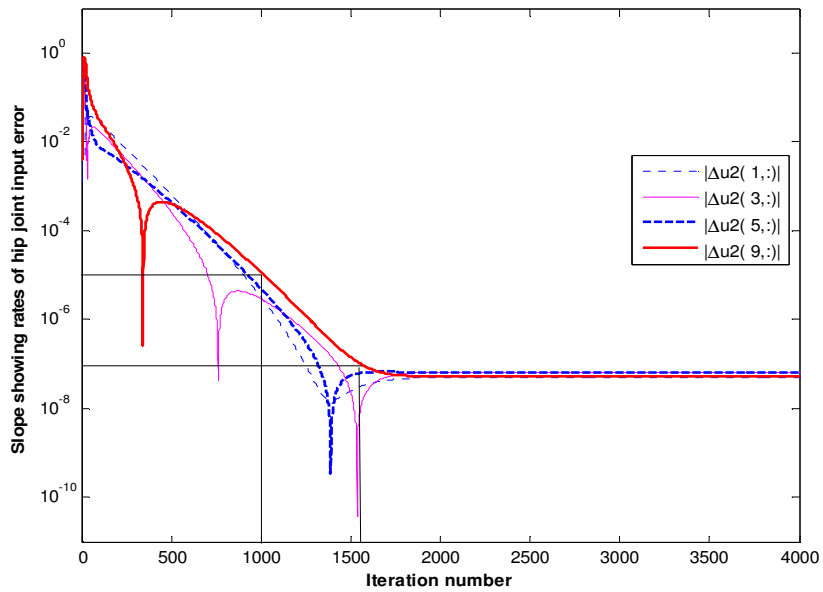


Figure 6.13: Slopes showing rate of hip joint error

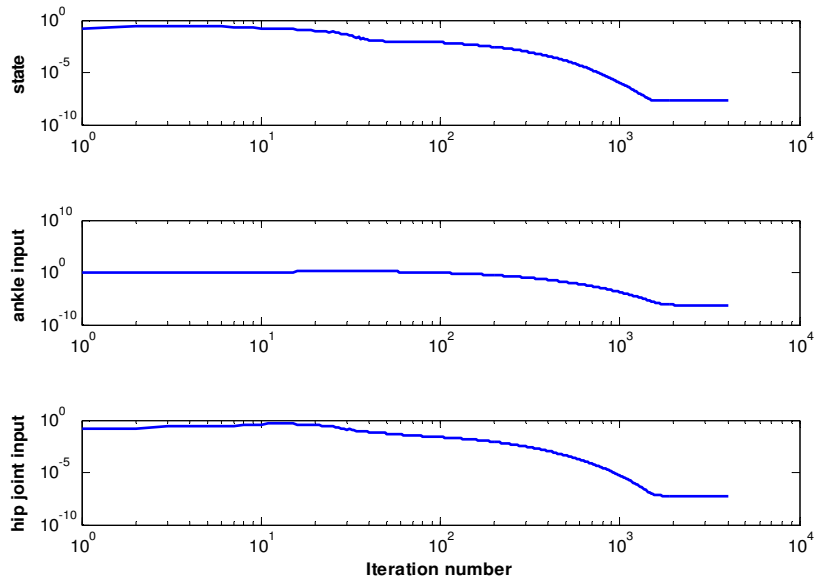


Figure 6.14: Log-log RMS values of state and input errors

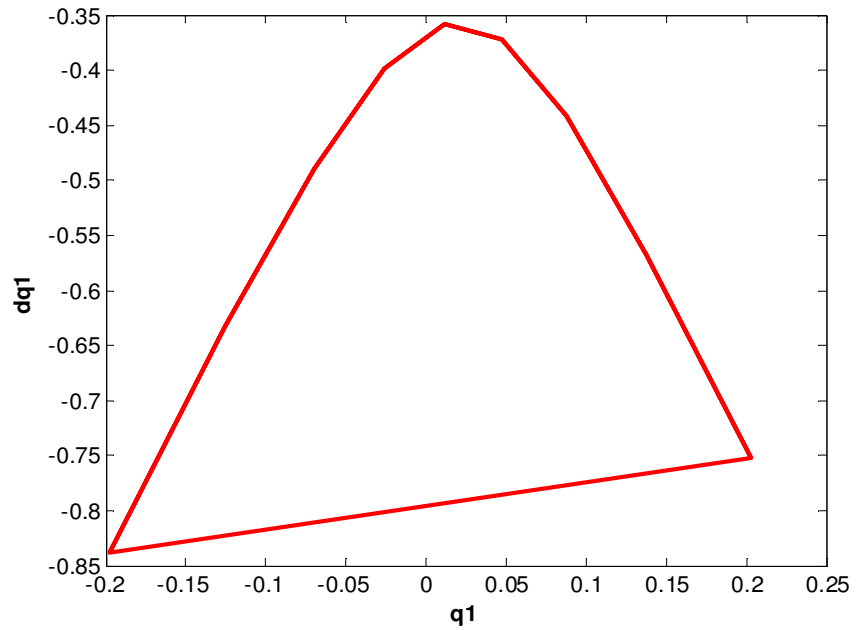


Figure 6.15: Phase portrait of ankle joint at last step

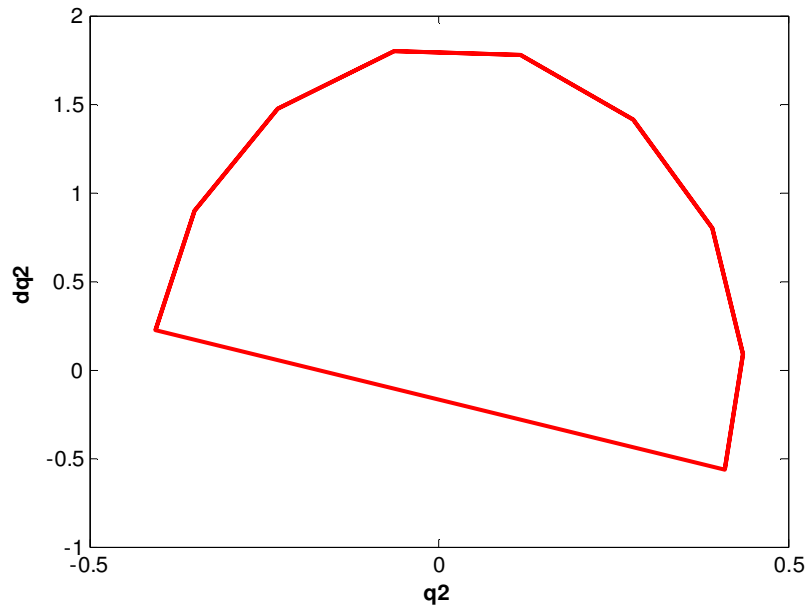


Figure 6.16: Phase portrait of hip joint at last step

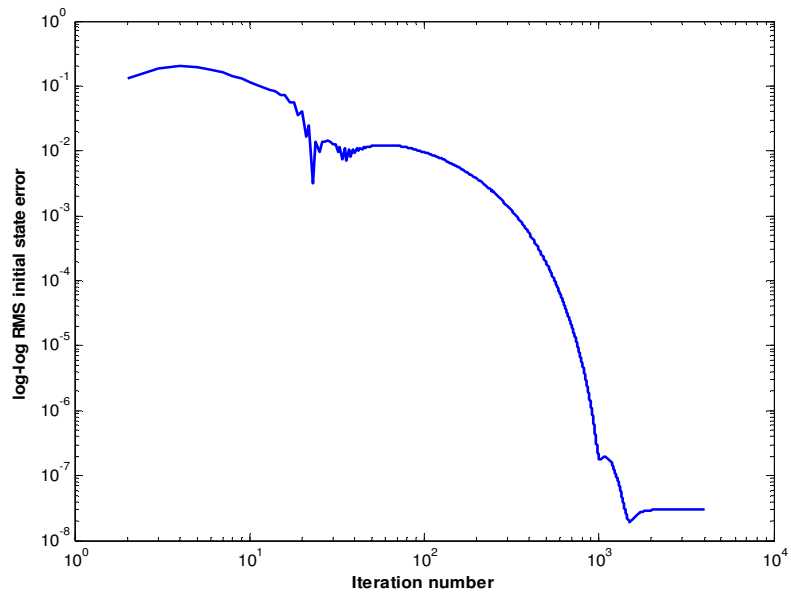


Figure 6.17: RMS values with modified Cyclic PD-ILC

6.4 *Summary*

In this chapter, introduced the model of CG robot and its motion under the action of gravity only. Then the Cyclic D-ILC algorithm under has been applied to the compass gait robot walking on a flat surface. Stable gaits or symmetric walking patterns have been achieved for specific initial conditions. Secondly, the modified Cyclic PD-ILC algorithm has been applied to solve the biped walking problem where each step has been treated as a new batch for the ILC operation. The encouraging results can be extended to robots having higher number of joints and links as well.

Chapter 7

Conclusions

In the end, the thesis is concluded with some general overall comments and remarks about the work presented in earlier Chapters. Some suggestions for future work have been referred as well.

In this thesis, Iterative Learning algorithms have been studied with focus on D-ILC, PD-ILC and Cyclic ILC. Rate of Convergence in terms of input errors have been investigated with simulations showing the long term relation with eigenvalues of the matrix which relates the input error vectors which occur consecutively in time. The mathematical frame-work to analyse the convergence rate has been developed on the basis of conventional zero initial error for D-ILC algorithm. It has been further developed to analyse the convergence analysis of Cyclic PD-ILC algorithm and proved its superiority over Cyclic D-ILC for higher order systems by eigen-analysis in detail. Further, the framework has been extended to analyse the Cyclic ILC scenario which has more complexity as compared to the conventional zero-initial error constraint. Since, errors from the end of iteration are inherited as initial errors for the next consecutive iteration in Cyclic ILC. Zero-initial error constrain has to be relaxed to incorporate the initial state errors. Although the convergence rate analysis has been developed for linear time-invariant systems such as the linearised

damped pendulum, but it can be extended to nonlinear systems as well. These algorithms have been employed to solve compass gait bipedal robot walking problem modelled as a nonlinear system. The simulations have indicated that stability in walking pattern or gait has been achieved.

Recommendations for Future Work

- For future work, more elaborate higher order models of bipedal robots can be investigated for walking using Cyclic ILC algorithms.
- Implementation of Iterative Learning algorithms to kneed robot model with feet and toe-off impulse.
- Optimality and energy analysis of the robot while using iterative learning algorithms for bipedal walking.
- Development of optimal and robust learning algorithms for walking as well as running over difficult terrains.

APPENDIX A

Swing Phase Dynamics of Compass gait robot

The equations of motion for the passive compass gait robot are derived using Euler-Lagrange approach. Under the effect of gravity, the difference between Kinetic Energy (KE) and Potential Energy (PE) gives the relation for the Lagrangian below

$$L(q, \dot{q}) = KE(q, \dot{q}) - PE(q) \quad (\text{A.1})$$

For no external torques acting on the joints, the equations of motion for the joint angles are obtained from the Lagrangian given in Eq. (A.1) as follows

$$\frac{d}{dt} \left(\frac{\partial L(q, \dot{q})}{\partial \dot{q}} \right) - \frac{\partial L(q, \dot{q})}{\partial q} = 0 \quad (\text{A.2})$$

Using Eq. (A.1), the Lagrangian is substituted with KE and PE in Eq. (A.2).

$$\frac{d}{dt} \left(\frac{\partial KE(q, \dot{q})}{\partial \dot{q}} \right) - \frac{\partial KE(q, \dot{q})}{\partial q} + \frac{dPE(q)}{dq} = 0 \quad (\text{A.3})$$

The PE and KE for compass gait robot are found as

$$PE(q) = (m(a + l) + m_h l) g \cos(q_1) - mgb \cos(q_1 + q_2) \quad (\text{A.4})$$

$$KE(q) = \frac{1}{2} \dot{q}^T M(q) \dot{q} \quad (\text{A.5})$$

where the inertia matrix $M(q)$ is given below

$$M(q) = \begin{bmatrix} m_h l^2 + m(l^2 + a^2 + b^2 - 2bl \cos(q_2)) & m(b^2 - bl \cos(q_2)) \\ m(b^2 - bl \cos(q_2)) & mb^2 \end{bmatrix} \quad (\text{A.6})$$

Here, the inertia matrix $M(q)$ independent of q_1 is a function of inter-leg angle q_2 and masses only. The derivatives of PE and KE for Euler-Lagrange expression are as follows

$$\frac{dPE(q)}{dq} = \begin{bmatrix} -(m(a+l) + m_h l)g \sin(q_1) + mgb \sin(q_1 + q_2) \\ mgb \sin(q_1 + q_2) \end{bmatrix} \quad (\text{A.7})$$

$$\frac{d}{dt} \left(\frac{\partial KE(q, \dot{q})}{\partial \dot{q}} \right) - \frac{\partial KE(q, \dot{q})}{\partial q} = M(q)\ddot{q} + \frac{dM(q)}{dt} \dot{q} - \frac{1}{2} \frac{\partial (\dot{q}^T M(q) \dot{q})}{\partial q} \quad (\text{A.8})$$

The derivatives in Eq. (A.8) are shown expanded below

$$\frac{dM(q)}{dt} = \begin{bmatrix} m \{ \sin(q_2) \} \dot{q}_2 & \frac{1}{2} m \{ \sin(q_2) \} \dot{q}_2 \\ \frac{1}{2} m \{ \sin(q_2) \} \dot{q}_2 & 0 \end{bmatrix} \quad (\text{A.9})$$

$$\begin{aligned} \frac{\partial (\dot{q}^T M(q) \dot{q})}{\partial q} &= \begin{bmatrix} 0 \\ m \{ \sin(q_2) \} \times ((\dot{q}_1)^2 + \dot{q}_1 \dot{q}_2) \end{bmatrix} \\ &= \begin{bmatrix} 0 & 0 \\ m \{ \sin(q_2) \} \dot{q}_1 + m \{ \sin(q_2) \} \dot{q}_2 & 0 \end{bmatrix} \end{aligned} \quad (\text{A.10})$$

Substituting the derivatives from Eq. (A.7) and Eq. (A.8) in Euler-Lagrange expression Eq. (A.3), the following 2nd order, nonlinear equation describes the dynamics of the compass gait robot

$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + G(q) = 0 \quad (\text{A.11})$$

where

$$\begin{aligned} C(q, \dot{q}) &= \frac{dM(q)}{dt}\dot{q} - \frac{\partial KE(q, \dot{q})}{\partial q} \\ &= \begin{bmatrix} 2mbl\dot{q}_2 \sin(q_2) & mbl\dot{q}_2 \sin(q_2) \\ -mbl\dot{q}_1 \sin(q_2) & 0 \end{bmatrix} \end{aligned} \quad (\text{A.12})$$

and

$$G(q) = \begin{bmatrix} -(m(a+l) + m_h l)g \sin(q_1) + mgb \sin(q_1 + q_2) \\ mgb \sin(q_1 + q_2) \end{bmatrix} \quad (\text{A.13})$$

Impact Reset during Stance Phase

At impact, the reference point for the robot changes to the new stance foot. Use + and - superscripts to represent pre- and post- impact conditions respectively. The relationships for both the pre- and post- impacts are as follows

$$\begin{aligned} q_2 &= -2q_1 \\ q_1^+ &= -q_1^- \end{aligned} \quad (\text{A.14})$$

The KE is decreased due to impact. However, assuming a perfect impact, the angular momentum remains constant. The abrupt change in joint velocities is calculated from the conservation of pre- and post- impact momentums as follows

$$M^-(q)\dot{q}^- = M^+(q)\dot{q}^+ \quad (\text{A.15})$$

Using the relationships between joint angles given in Eq. (A.14) at impact, Eq. (A.15) has angular momentums as functions of inter-leg angle q_2 only as given below

$$M^-(q_2)\dot{q}^- = M^+(q_2)\dot{q}^+ \quad (\text{A.16})$$

The pre- and post-impact momentums are described as follows

$$M^-(q_2) = \begin{bmatrix} -\frac{m}{4} & 0 \\ m_h \cos(q_2) - \frac{m}{2}\{1 - 2\cos(q_2)\} & -\frac{m}{4} \end{bmatrix} \quad (\text{A.17})$$

$$M^+(q_2) = \begin{bmatrix} \frac{m}{4}\{1 - 2\cos(q_2)\} & \frac{m}{4} \\ m_h + m\left(\frac{3}{2} - \cos(q_2)\right) & \frac{m}{4}\{1 - 2\cos(q_2)\} \end{bmatrix}$$

The post-impact velocities are found from Eq. (A.16) as under

$$\dot{q}^+ = (M^+(q_2))^{-1} M^-(q_2)\dot{q}^- = R\dot{q}^- \quad (\text{A.18})$$

where R , the reset matrix for joint angular velocities is given by

$$R = \frac{1}{4m_h + 3m - 2m \cos(2q_2)} \quad (\text{A.19})$$

$$\times \begin{bmatrix} -m + 2(m + 2m_h)\cos(q_2) & -m \\ 4(m + m_h)\{\cos(2q_2) - \cos(q_2)\} & m(1 - 2\cos(q_2)) \end{bmatrix}$$

APPENDIX B

For a difference inequality such as

$$z(i+1) \leq \beta(i) + hz(i) \tag{B.1}$$

where $z(\cdot)$ and $\beta(\cdot)$ are scalar functions of $i \geq 0$ and h is a positive constant. So, for $i \geq 1$, the following relation holds:

$$z(i) \leq \sum_{j=0}^{i-1} h^{i-1-j} \beta(j) + h^i z(0) \tag{B.2}$$

The Eq. (B.2) gives the upper bound.

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