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Spring 2011

CS 208-01: Computer Programming for Business I

Dennis Kellermeier

Wright State University - Main Campus

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Subject: syllabus
From: Dennis Kellermeier <dennis.kellermeier@wright.edu>
Date: Mon, 28 Mar 2011 16:08:01 -0400
To: valerie.smith@wright.edu

Here is the syllabus for cs208 Spring 2011

Dennis Kellermeier

[cs208.htm](#)

CS 208 - Computer Programming for Business I Spring 2011

CS 208 is the first of a two quarter sequence in programming for business students. It is required for Management Information Science majors. The courses are designed to help students achieve a high degree of facility in intermediate level programming. This course assumes students have never written a program before.

Class Time: 6:05 pm to 8:35 pm on Monday in room 346 Russ Engineering Center
Lab Time: 8:45 pm to 9:35 pm on Monday in room 346 Russ Engineering Center
Instructor: Dennis Kellermeier
Office: 160 Russ Engineering Center
346 Russ Engineering Center
E-Mail: dennis.kellermeier@wright.edu
Office Hours: 5:00 - 6:00 Monday and by appointment

Prerequisite:

Familiarity with basic computer concepts and comfortable with Windows environment.

Course

Text Book



Java Programming: From The Ground Up
by Bravaco, Ralph; Simonson, Shai
Publisher: McGraw-Hill Higher Education
Copyright Year: 2010
Publishing Date: 2009/01/26
eText ISBN-10: 0-07-727931-X
eText ISBN-13: 978-0-07-727931-8

Print ISBN-10: 0-07-352335-6
Print ISBN-13: 978-0-07-352335-4

Exams:

There will be three Chapter exams and a final exam.

- Make-up exams are given on a case-by-case basis.
- If you are unable to attend an exam, provide a good (and possibly documentable) reason before the exam.

Labs:

You must be signed up for the lab section for the course (cs208L sec 1).

Weekly lab assignments will be issued during lab sessions which will begin the first week of class. The weekly assignments are to be worked on in the lab and turned in at

the end of the lab session (complete or not). Failure to attend the lab will constitute no credit for that lab. The weekly lab assignments consist of simple coding problems, such as: completing the code for an application, writing portions of a java application, or designing a complete java application. There will be approximately 8 of these assignments, and they will be worth 50 points each.

See the Lab codingstandards for what is expected in the labs.

The coding projects are worth 100 points each. See the Lab codingstandards for a description of how the points will be distributed. You must earn at least 60% on each project and 75% of the total points on project assignments to pass this course (i.e. **if you score less than 60 points on a project or you do not get 75% of the total points, you fail the entire course**). Programming assignments are to be submitted on the due date. Late assignments will only be accepted for documentable reasons.

Coding projects:

If you fail to get the required 60% on a project, a one week makeup period will be granted to allow you to complete your lab. A maximum of 60 points is allowed for a makeup project. The one week makeup period begins when the lab TA gets the grade posted for the project. The projects consist of coding java applications. Each project will present a java application question for which you will need to provide a design, and working code.

Grading is a straight 90 80 70 60 scale. Individual exams may be curved. The weights of the grades are:

Grading:

Midterms 3 at 10% each	30%
Final	20%
Labs	15%
Projects	25%
Homework	10%

Academic Dishonesty:

Violators will receive an F for the course and will have the college informed. Official university policy will be followed. You will work alone on your programming assignments. Feel free to exchange ideas with your peers, but do not use someone else's work (don't show other people your program and don't look at someone else's program.) If you share programs. All students involved will have their grades affected.

Class Attendance:

Attendance will be taken each class period. You must attend class. A sign in sheet will be provided and you must sign in. Do not sign in someone else not in the classroom. Three unexcused absences will be a decrease of 10% of the final grade. You must provide a documentable reason for an excused absence.

Week	Date	Topic	Chapter
1	3/28	Introduction to Computers and Java Expressions and Data Types	Chapter 1 & 2
2	4/4	Expressions and Data Types	Chapter 2
3	4/11	Expressions and Data Types Variables and Assignments	Chapter 2 & 3
4	4/18	Variables and Assignments (exam Chap 1-3)	Chapter 3
5	4/25	Selection and Decision: if Statements	Chapter 4
6	5/2	Selection and Decision: if Statements (exam Chap 1-4)	Chapter 4

7	5/9	Repetition	Chapter 5
8	5/16	Repetition (exam Chap 1-5)	Chapter 5
9	5/23	Methods	Chapter 6

Exams 4/18, 5/2 & 5/16

Final 6/6 (Chap 1-6)

All Students are **REQUIRED** to attend the Final Exam.

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