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Winter 2008

CEG 434/634-01: Concurrent Software Design

Paul Bender Wright State University - Main Campus

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CEG 434/634 Concurrent Software Design

Syllabus

Winter Quarter, 2008

Time/Place:	Lecture: 2:15 – 3:30 PM, T/R, RC154	
Instructor:	Mr. Paul Bender, 326 Russ Engineering Center Email: bender.13@wright.edu Office Hours: 1:00-2:00 pm, Tu,R	
Prerequisite:	CS400, CEG433/633, Operating Systems. Expected background: discrete mathematics, data structure, C or C++ programming experience in UNIX.	
Course Description: Text Books:	This course is a continuation of CEG433 provides an introduction to concurrent program design in the UNIX environment. Classical problems of synchronization, concurrency, and their solutions are examined through course projects and through readings on operating system design. Continuation of CEG 433. Processes and semaphores. Classical problems and solutions of synchronization and concurrency. File system integrity and robustness. Paging and segmentation. Overview of device drivers. Design of OS internals. <i>Required</i> : Operating System Concepts, 6 th or 7 th Ed, Silberschatz and Galvin, Addison-Wesley, 2002. <i>Recommended</i> : Unix Systems Programming: Communication, Concurrency and Threads, 2nd Ed., Robbins and Robbins, Prentice Hall, 2003. <i>References</i> : Interprocess Communications in Linux: The Nooks and Crannies, John S. Gray, Prentice Hall, 2003.	
Website:	CEG434-634 in WebCT.	
Grading:	Programming assignments (3) – 35 % Homework assignments (3 or 4) – 15% Midterm Exam – 25% Final – 25%	

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Lectures:

The following tentative schedule defines in greater details what material is covered in the course and when it is covered.

Week	Reading	Contents
1	Silberschatz Ch. 1	Welcome and introduction
2	Silberschatz Ch. 4, 6	Process management, process scheduling, CPU Scheduling
3	Robbins Ch. 3, 4	UNIX I/O, UNIX process control
4	Robbins Ch. 6, 8	Basic UNIX inter-process communication, Asynchronous events – UNIX signals
5	Robbins Ch. 18,20 Silbershatz Ch. 15	Midterm Exam (Tuesday) Client server computing
6	Robbins Ch. 18,20 Silbershatz Ch. 15	Inter-process communication with socket Project #1 Due
7	Silberschatz Ch. 5 Robbins Ch. 12	Threads
8	Silberschatz Ch. 6 Robbins Ch.13,14	Process synchronization (critical sections, semaphores, etc.) Project #2 Due
9	Siberschatz Ch.8 Robbins Ch. 14	Deadlocks
10	Sibershatz Ch. 9-14	Selected topics in Shared Memory and File Systems I/O
11		Final Exam (Thursday) Project #3 Due