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1 **Abstract**

2           Three-dimensional imaging techniques provide spatial insight to environmental and cellular  
3 interactions and are implemented in various fields, including tissue engineering, but have been  
4 restricted by limited quantification tools which misrepresent or underutilize the cellular phenomena  
5 captured. This study develops image post-processing algorithms pairing complex Euclidean metrics  
6 with Monte Carlo simulations in order to quantitatively assess cell and microenvironment spatial  
7 distributions while utilizing, for the first time, the entire 3D image captured. While current methods  
8 only analyze a central fraction of presented confocal microscopy images, the proposed algorithms  
9 can utilize 210% more cells to calculate 3D spatial distributions which can span a 23-fold longer  
10 distance. These algorithms seek to leverage the high sample cost of 3D tissue imaging techniques by  
11 extracting maximal quantitative data throughout the captured image.

## 1 Introduction

2 Native and engineered tissues maintain spatial architecture of cells, extracellular matrix  
3 proteins and humoral factors via interactive adhesive motifs, paracrine niche interaction, and  
4 soluble factor gradients. The interplay of these factors promotes *de novo* cell and tissue formation,  
5 pathogen response, cellular chemotaxis, and tissue homeostasis [1-5]. Developments for the *in situ*  
6 capture of these cell-environment processes are focused on designing instruments and probes to  
7 enhance imaging depth, spatial resolution, speed, and specificity [6-10]. However, the quantitative  
8 characterization of imaged tissue environments is often constrained by spatially selective or  
9 underutilized image analyses that discard data that are expensive to acquire, which inherently limits  
10 the applicability of these algorithms [11-16]. Therefore, image analysis tools that enable quantitating  
11 spatial heterogeneity by unbiasedly utilizing the complete tissue sample image thus maximizing  
12 information output are required.

13 Quantitative image analysis has been applied in various systems to determine how spatial  
14 tissue organization influences cell activity and fate. Studies include *in vivo* animal models, centered  
15 around intravital imaging at continuous but short (<24 hours) durations limited to the few animals or  
16 tissues (zebrafish, murine calvarial marrow) able to be imaged while alive [17-21], or *in vitro* 2D cell  
17 cultures appropriate for studies of spatial organization and cell-cell association [22-24]. Most *in vivo*  
18 and *in vitro* 3D cultures are not able to implement intravital imaging throughout growth area of  
19 interest and require invasive techniques or culture termination to characterize the formation of cell-  
20 environment tissue networks *in situ* [15-16, 25-29]. Maximizing extraction of data from these rare,  
21 expensive 3D analyses has been a major driver to develop new imaging instruments and techniques  
22 rather than the postimaging algorithms that quantitate their output [6-10].

23 Herein, quantitative tools are developed to analyze 3D spatial heterogeneity throughout the  
24 entire captured image in order to maximize data output for expensive, destructive imaging analyses.  
25 They work by dividing the full image space into regions, counting the number of cells within each  
26 region, and calculating the volume of each region so that regional cell density can be determined.

1 The novel algorithms enable the assessment of complex volumes in regions towards the periphery of  
2 the image thus increasing analysis distance (range) as well information content (number of cells  
3 surveyed). Nonetheless, the proposed 3D analysis represents an estimation whose accuracy is  
4 dependent on user-defined inputs. Therefore, results must be validated against controls, such as  
5 regions of known volume and data of known density.

6 Two algorithms to quantify full-image spatial heterogeneity are presented and applied to  
7 immunofluorescent (IF) images of a 3D culture system consisting of a synthetic scaffold impregnated  
8 with hollow fibres [30]. The first algorithm quantifies the distribution of cellular density from a  
9 region of interest and is applicable to recent *in vivo* studies, including the measurement of oxygen  
10 and cellular phenotype, stress, and depiction of regional niches of cell activity and migration [14-19].  
11 The second algorithm quantifies cellular association by calculating the distribution of cellular density  
12 from each cell imaged. Cell association metrics have been useful to assess roles of cell-cell  
13 communication, cell attraction and repulsion, as well as cell co-localization [11-13, 23, 29]. While  
14 current cellular distribution algorithms only analyze a central fraction of imaged data, the method  
15 presented herein allows for the utilization of all cells and environmental space imaged [11-13].  
16 Specifically, the presented algorithms utilize 3.6-fold more 2D area or  $2.5 \cdot 10^4$ -fold more 3D volume  
17 and survey 1116 cells instead of 235 cells using the 2D analysis or 524 cells using the 3D analysis to  
18 help leverage the high cost of tissue culture.

## 1 **Materials and Methods**

### 2 ***3D Cultures***

3 Mononuclear cells (MNCs) from human umbilical cord blood were cultured in a hollow fiber  
4 bioreactor as previously described [30]. In brief, a polyurethane scaffold was formed around ceramic  
5 hollow fibers and coated with collagen. Cord blood MNCs were inoculated into the scaffold while  
6 hollow fibers were perfused with serum-free medium for 28 days, when a representative SEM to  
7 demonstrate bioreactor topology was taken (Figure 1A).

### 8 ***Immunofluorescent Sample Preparation***

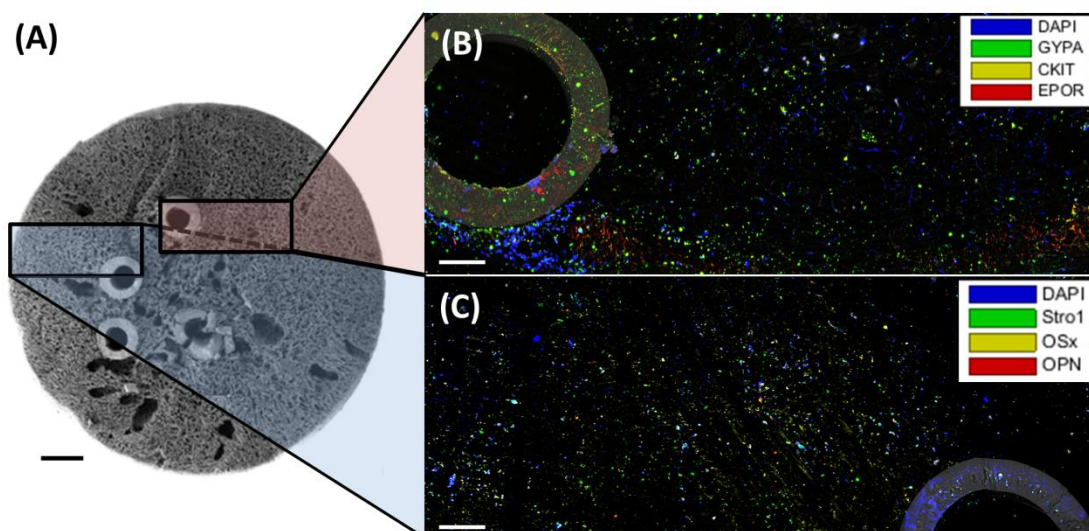
9 For analyses, the 3D cultures were snap-frozen in liquid nitrogen and preserved at -80°C  
10 until sectioning. Sectioning occurred at -20°C into thick histological sections of approximately 1mm.  
11 The frozen sections were directly fixed in ice cold 4% paraformaldehyde (BDH Laboratory Sciences,  
12 Poole, Dorset, UK) in PBS (Life Technologies, Paisley, UK) overnight followed by a 2-hour  
13 permeabilization with 0.1% Triton X-100 (Sigma-Aldrich, Poole, Dorset, UK) in staining buffer [1%  
14 BSA (Sigma-Aldrich), 0.5% Tween-20 (Promega, Southampton, Hampshire, UK), 0.01% NaN<sub>3</sub> (Sigma-  
15 Aldrich) in PBS]. This was followed by a 4-hour blocking step with 10% donkey serum (AbCam,  
16 Cambridge, UK) in staining buffer and overnight incubation with primary antibodies and isotype  
17 controls (Table 1; AbCam) in staining buffer at 4°C. Thereafter, 6-hour staining was undertaken with  
18 secondary antibodies: donkey anti-rat Alexa Fluor 488, donkey anti-sheep Alexa Fluor 488 (AF488),  
19 donkey anti-rabbit Alexa Fluor 555 (AF555), and donkey anti-mouse Alexa Fluor 647 (AF647) all at  
20 1:500 dilution in staining buffer at 4°C (Life Technologies). These steps were followed by a DAPI  
21 counterstain (Fisher Scientific, Loughborough, Leics, UK) overnight at 50 µM in PBS at 4°C, and  
22 samples were stored in 0.01% NaN<sub>3</sub> in PBS at 4°C. Each step was separated by single or multiple 15  
23 minute washing steps in appropriate buffer.

1 **Table 1:** Confocal 3D immunofluorescent microscopy primary antibody staining protocol. All  
 2 products were obtained from AbCam with product number stated. The two samples presented in  
 3 Figures 1-5 were prepared alongside appropriate isotype and unstained controls.

Fig. 1B	Fig. 1B Isotype	Fig. 1C	Fig. 1C Isotype	Unstained
1.7 $\mu\text{g}/\text{mL}$ rat anti-human glycoporphin-A (ab33386)	1.7 $\mu\text{g}/\text{mL}$ rat IgG2b (ab18437)	6.7 $\mu\text{g}/\text{mL}$ sheep anti-human Stro-1 (ab192766)	6.7 $\mu\text{g}/\text{mL}$ sheep IgG (ab37385)	None
8.3 $\mu\text{g}/\text{mL}$ rabbit anti-human C-Kit (ab111033)	8.3 $\mu\text{g}/\text{mL}$ rabbit IgG (ab172730)	8.3 $\mu\text{g}/\text{mL}$ rabbit anti-human osterix (ab94744)	8.3 $\mu\text{g}/\text{mL}$ rabbit IgG (ab172730)	None
33.3 $\mu\text{g}/\text{mL}$ mouse anti-human erythropoietin-receptor (ab56310)	33.3 $\mu\text{g}/\text{mL}$ mouse IgG2a (ab91361)	3.33 $\mu\text{g}/\text{mL}$ mouse anti-human osteopontin (ab69498)	33.3 $\mu\text{g}/\text{mL}$ mouse IgG2a (ab91361)	none

4

5



6

7 **Figure 1:** Imaging regions of the 3D culture device. (A) The topology of the hollow fiber bioreactor as  
 8 a representative SEM cross-section, and (B, C) surveyed 5-color confocal images. Scale bar in (A) is 1  
 9 mm and in (B) and (C) are 100  $\mu\text{m}$ , and bioreactor material reflection is represented in greyscale.

10 Markers analyzed were DAPI for cell nuclei, and cell phenotypes: glycoporphin-A (GYPA),

11 erythropoietin receptor (EPO-R) and stem cell growth receptor (c-kit) in Fig. 1B, and Stro-1 (Stro1),

12 osterix (OSx), and osteopontin (OPN) in Fig. 1C.

## 1 **Confocal Microscopy Image Acquisition**

2           The fixed, stained microscope sections were imaged on a Leica SP5 inverted confocal  
3 microscope with Leica LAS AF software (Leica, Milton Keynes, UK) using 405, 453, 488, 543, and 633  
4 nm lasers and filters for DAPI, reflectance, AF488, AF555, and AF647 stains in 2 sequences of  
5 excitation for 2- then 3-color collection without any detectable spill-over. Images were taken at  
6 512x512 pixel resolution using a 10x dry microscope lens for a resolution of approximately 3.03  $\mu\text{m}$   
7 per pixel with Z-stacks acquired in 5  $\mu\text{m}$  slices, selected as the minimum lens magnification to ensure  
8 single-cell stain recognition [19]. All laser voltage, filter wavelength, and capture settings were  
9 identical for corresponding samples and controls. Each sample was captured as three adjacent 3D  
10 images with 7% overlap to allow collation of three individual 1551 x 1551  $\mu\text{m}^2$  square images into a  
11 4437 x 1551  $\mu\text{m}^2$  rectangular image with a depth of 350  $\mu\text{m}$  for Figure 1B, and 230  $\mu\text{m}$  for Figure 1C.  
12 Unstained and isotype controls were captured under identical conditions. Images were not  
13 manipulated.

## 14 **Cell Localization**

15           Once captured, images were analyzed using the Fiji image processing package of ImageJ: (1)  
16 the *grid/collection* package collated together adjacent 3D images, (2) the *subtract background*  
17 package decreased auto-fluorescence and self-absorbance, and, finally (3) the *3D object counter*  
18 package located the center of each individual fluorescence stain,  $(X,Y,Z)_c$ , which was exported into  
19 MATLAB for further analysis (The MathWorks, Inc., Natick, USA) [31-33]. Representative confocal  
20 images are shown in Figure 1B and 1C in Table 2, with stain localization for Figure 1B in Figure 2A  
21 and 2B. The presence of each fluorescent antibody stain,  $(X,Y,Z)_c$ , was biologically validated in  
22 comparison to isotype controls, which contained less than 1% of detected sample stains. All  
23 computational post processing was run on a 3.4 GHz machine with 8 GB RAM and an Intel® Core™ i7-  
24 4770 CPU. Processing times are provided and correspond as 1 second to  $1.2 \cdot 10^8$  random points  
25 sampled from a uniform distribution in MATLAB on this machine.

## 26 **2D Distance Distribution**



1 Assessing cell density as a function of distance from an environmental region of interest is  
 2 useful in examining cellular gradients across tissue sections [14-19]. In order to determine cellular  
 3 distribution in 2D, 3D confocal image z-stacks (Figure 1B) were compressed into 2D so that a given  
 4 line of interest running perpendicular to the image plane becomes a point  $(X, Y)_a$ . Cellular  
 5 heterogeneity was studied as a function of XY distance from this point of interest (Figure 2C and 2D),  
 6 where individual cell position  $(X, Y)_c$  and its distance from the point of interest  $(X, Y)_a$  was defined as  
 7 2D Euclidean distance:

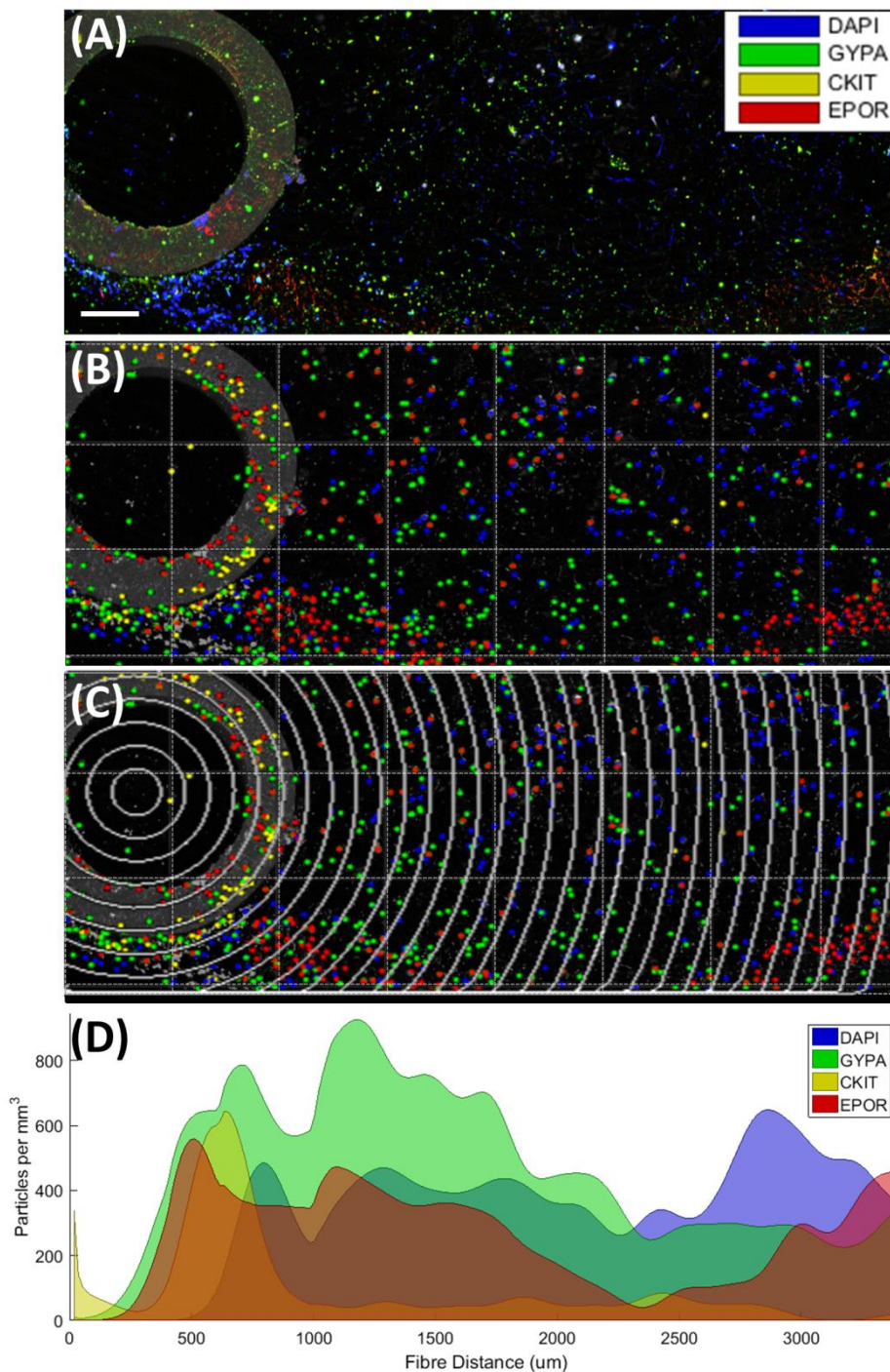
$$8 \quad R_c = \sqrt{(X_c - X_a)^2 + (Y_c - Y_a)^2} \quad [1]$$

9 The full image field distance was defined as the distance from the point of interest to the furthest  
 10 image pixel,  $R_{max}$ , and was then discretized into bins of radii which form concentric circles of area  
 11  $\pi(R_i^2 - R_{i-1}^2)$ . Whenever the circle of radius  $R_i$  centered at  $(X, Y)_a$  encompassed space outside of  
 12 the rectangular image limits, the extraneous area,  $A_e$ , was subtracted off for each breached side. In  
 13 addition, if two of these breached sides overlapped to form a vertex of the rectangular limits, this  
 14 overlapping extraneous area,  $A_{ee}$ , must be added back. The resulting equation becomes:

$$15 \quad A_i = \pi(R_i^2 - R_{i-1}^2) - A_e + A_{ee} \quad [2]$$

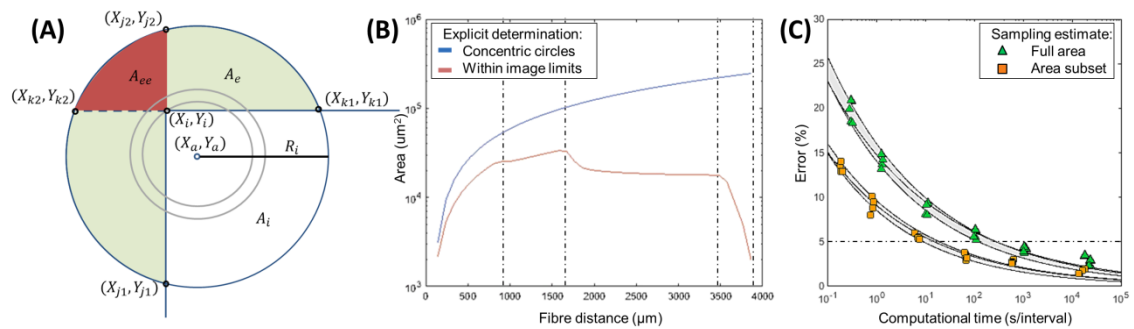
16 Areas  $A_e$  and  $A_{ee}$  were arc angles of off-center circle area segments that were analytically calculated  
 17 through a series of trigonometric identities (refer to Supplementary Information) and all terms  
 18 correspond to Figure 3A and are summarized in Table 2. An illustration comparing concentric circle  
 19 areas against concentric circle areas bounded to image limits ( $A_i$ ) used in Figure 2 is demonstrated in  
 20 Figure 3B.

21 In order to assess complex 3D geometries that can also be validated against analytical 2D  
 22 solutions, Monte Carlo methods have been employed to estimate complex geometrical spaces by  
 23 generating points from a uniform distribution within a measurable region, such as the complete  
 24 image volume [34]. However, this method may be inaccurate when insufficient points are generated.  
 25 Therefore, in the 2D case, *estimation error* was defined as the percent difference of the Monte Carlo  
 26 estimation from the analytical solution. As there was no analytical solution for many 3D cases,



1

2 **Figure 2:** A visualization of the 2D distance cell density analysis. (A) Immunofluorescent images were  
 3 captured and (B) fluorescent markers were identified by object-based co-localization. The fiber  
 4 center was defined and (C) volumes of concentric spaces confined to image limits were calculated  
 5 explicitly or estimated probabilistically in order to determine (D) cell and phenotype density at all  
 6 distances captured by confocal microscopy. Scale bar in (A) is 100  $\mu\text{m}$ .



1

2 **Figure 3:** 2D tissue distance cell density analysis. (A) Mathematical notations used for 2D concentric

3 neighborhoods surrounding the point of interest. (B) A visualization of concentric circle area (blue)

4 and the area confined to discontinuous image limits (red) with iterative radii of  $50\mu\text{m}$ . (C) Monte

5 Carlo estimation error from explicit solutions for successively tighter iterative Monte Carlo

6 convergences ( $10^{-1}, \dots, 10^{-6}$ ) averaged over 4 image geometries and 40 distance intervals per image

7 inside (green) the full image cuboid or (orange) the smallest subset cuboid where trend lines were

8 fitted to  $E = k_1 e^{-k_2 \ln t}$  for the mean,  $m_E$ , and the 95% confidence interval,  $m_E \pm 1.96 \frac{\sigma_E}{\sqrt{n}}$  for  $n=4$ ,

9 shaded in grey.

10

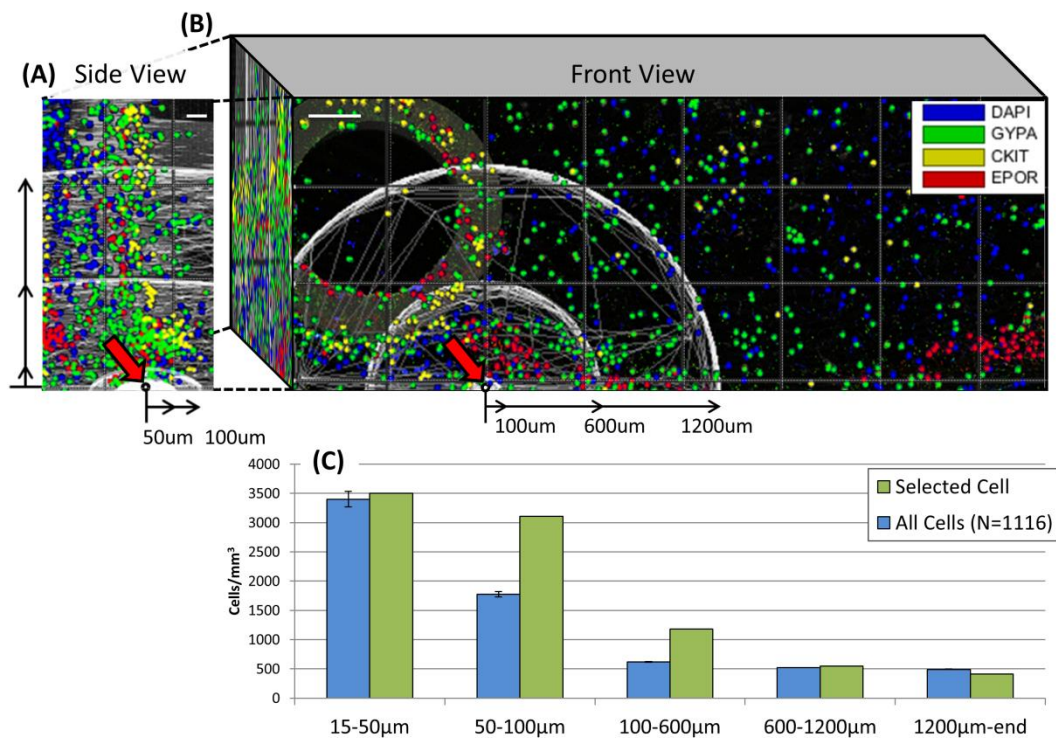
11 *Monte Carlo convergence* was defined as the percent difference between estimated Monte Carlo  
 12 solutions when  $10^4$  additional uniformly generated points were appended [35].

13 The Monte Carlo method was validated for the typical 2D distance distribution (Figure 3C) by  
 14 calculating the average *estimation error* and *Monte Carlo convergence* across 4 image geometries,  
 15 each broken into 40 equidistant intervals from a point of interest. An estimation error of 2.75% from  
 16 the explicit calculation was reached (B) for  $10^{-6}$  % Monte Carlo convergence in iterations of  $10^4$  points,  
 17 but required 8.6 minutes. A  $10^{-2}$  % Monte Carlo convergence, which corresponded to an average of  
 18  $2.4 \times 10^6$  generated points or 0.02 seconds per distance interval with estimation error below 5% in  
 19 the 2D distance distribution, was utilized for all subsequent distance distribution analyses.

20 **3D Distance Distribution**

1 The analysis of 3D cell distributions away from a specific point of interest is often utilized for  
 2 cell co-localization studies, but is currently limited to cells either near the center of the image or only  
 3 for very close cell proximities, creating regional bias in analysis [11-12, 23, 29]. To analyze 3D cell  
 4 distribution from a point of interest  $(X, Y, Z)_a$  throughout the entire image, the distance from  
 5  $(X, Y, Z)_a$  to the furthest pixel imaged was divided into intervals,  $R_i$ . Cell  $(X, Y, Z)_c$  exists within the  
 6 interval  $(R_{i-1}, R_i)$  if:

$$7 \quad R_{i-1} < R_c = \sqrt{(X_c - X_a)^2 + (Y_c - Y_a)^2 + (Z_c - Z_a)^2} \leq R_i \quad [3]$$



8  
 9 **Figure 4:** A visualization of the 3D cell clustering density analysis in confocal images. (A, B) A cell of  
 10 interest was defined and volumes of concentric spheres confined to image limits were estimated  
 11 through point sampling in order to determine (C) cell density at any imaged neighborhoods away  
 12 from a given cell (red arrow, green bars), which can then be iterated for all 1,116 (+/- SEM) cells  
 13 throughout the image (blue bars). Scale bars in (A, B) are 100 µm.

1 Therefore, cell density within neighborhood  $(R_{i-1}, R_i)$  can be calculated as the quantity of all cells  
 2 within  $(R_{i-1}, R_i)$  divided by the neighborhood's volume,  $V_i$ . If this neighborhood exists entirely  
 3 within image boundaries then the neighborhood volume is  $V_i = \frac{4}{3}\pi(R_i^3 - R_{i-1}^3)$ . However, if a portion of  
 4 this neighborhood exists outside of the image boundaries, then calculation of  $V_i$  may not hold an  
 5 explicit solution. In this case, Monte Carlo point sampling methods were implemented to estimate  
 6 volume  $V_i$ ; random 3D points  $P_N = (X, Y, Z)_N$  were generated from a uniform distribution (known as  
 7 Monte Carlo-sampling) across the entire imaged space, such that  $P_N \in [(0,0,0), (X, Y, Z)_L]$ . Then,  $P_n$   
 8 is defined as the fraction of  $P_N$  within the sphere volume of interest, such that  $P_n \in ((X, Y, Z)_a \pm$   
 9  $R_i)$ , and an estimate of concentric neighborhood volume is provided as:

$$10 \quad V_i = V_L \frac{\sum P_n}{\sum P_N} - V_{i-1} \quad [4]$$

11 Where,  $V_L$  is the full image volume and the concentric neighborhood volume of the prior  
 12 radial interval  $R_{i-1}$  is given by  $V_{i-1}$ . This process of uniform point generation and volume calculation  
 13 was repeated and appended until iterations of calculated  $V_i$  vary less than a chosen Monte Carlo  
 14 convergence limit, as discussed above. The estimation of a 100  $\mu\text{m}$  cell neighborhood (100  $\mu\text{m}$ ,  $4.2 \times$   
 15  $10^{-3} \text{ mm}^3$ ) inside a large image volume,  $V_L$  ( $2.4 \text{ mm}^3$ ), required sampling  $5.8 \times 10^7$  uniformly  
 16 distributed random points and 0.49 seconds, or 9.1 minutes if repeated for the 1,116 cells within  
 17 Figure 1B.

18 Computational time decreased by 96% from 9.1 minutes to 22 seconds when Monte Carlo  
 19 point sampling methods were applied within small regions around each cell rather than across the  
 20 entire image space. A smaller cuboid of known volume,  $V_{LS}$ , was constructed to exactly encase the  
 21 cell neighborhood (volume  $(2R_i)^3$  centered on cell  $(X, Y, Z)_c$ ) that was then confined within the  
 22 image limits ( $V_{LS} \leq 8 \times 10^{-3} \text{ mm}^3$  for  $R_i = 100 \mu\text{m}$  cell neighborhood). Points,  $P_{NS}$ , were sampled  
 23 within the cuboid sub-volume such that  $P_{NS} \in V_{LS} \subset V_L$ , and the fraction of  $P_{NS}$  within the sphere

1 volume of interest,  $P_{nS} \in ((X, Y, Z)_a \pm R_i)$ , provided a more efficient estimate of concentric  
 2 neighborhood volume than sampling points within the entire image limits as:

$$3 \quad V_i = V_{LS} \frac{\sum P_{nS}}{\sum P_{NS}} - V_{i-1} \quad [5]$$

4 Fewer sampled points were required within  $V_{LS}$  compared to  $V_L$  to reach the same Monte  
 5 Carlo convergence:  $2.4 \times 10^6$  uniformly distributed random points required 0.02 seconds per cell  
 6 neighborhood, or 22 seconds for all 1,116 cells in Figure 1B. Using the proposed method, 3D cell  
 7 density distributions can be quickly analyzed at distances up to half the diagonal image distance, or  
 8  $0.5\sqrt{X_L^2 + Y_L^2 + Z_L^2}$ , for every cell present in the image..

9 Alternatively, an equally spaced 3D grid of  $k$  points across the image volume,  $V_L$ , or a similar  
 10 image subvolume,  $V_{LS}$ , can be used to estimate cell neighborhoods. However, iterative grid  
 11 generations must be performed with  $(2k)^3$  additional points, which greatly increases computational  
 12 time, and is discussed as a different method to random point generation from a uniform distribution  
 13 (refer to Supplementary Information, Figure S2).

#### 14 **Statistics**

15 Quantitative results are represented as mean  $\pm$  standard error of 4 replicate experimental samples  
 16 prepared and assessed identically (Figure 1B), or 4 replicate computationally generated samples as  
 17 stated.

18 **Table 2:** Mathematical parameters.

Parameter	Description	Ref
$(X, Y)_c; (X, Y, Z)_c$	2D/3D cell position	[1], [3]
$(X, Y)_a; (X, Y, Z)_a$	Line or point of interest	[1], [3]
$R_f$	Cell to region of interest distance	[1], [3]
$R_{max}$	Maximum surveyable distance	-
$A_i$	Examined region area	[2]
$R_i; R_{i-1}$	Bin of examinable region	[2]
$A_e; A_{ee}$	Extraneous binned region area	[2]
$V_L; (X, Y, Z)_L$	Total image volume; limits	[4], [5]
$V_i; V_{i-1}$	Examined region volume	[4], [5]
$V_{LS}; (X, Y, Z)_{LS}$	Subset volume; limits	[5]

## 1 Results

### 2 *Enhanced Utilization of Imaged Data*

3           The presented algorithms completely assess 2D and 3D cell density distributions of imaged  
4 histological data whereas current methods disregard data near image boundaries [11-13]. Therefore,  
5 the algorithms herein enhance utilization of image data in two ways: a) by surveying more points of  
6 interest, and b) by probing further distances from each point of interest. With current approaches,  
7 an ideally centered point of interest within Figure 1B could only be inspected up to a maximum 2D  
8 distance of 775  $\mu\text{m}$  (the closest image boundary); in contrast, using the presented algorithms, a 2D  
9 distribution of at minimum 2300  $\mu\text{m}$  (the furthest imaged pixel) can now be calculated from any  
10 point within the image.

11           Cell density distribution algorithms are typically repeated for multiple points, or cells, of  
12 interest. A conservative comparison with current methods was performed by analysing 3D cell  
13 density distributions within a 100  $\mu\text{m}$  neighborhood around every cell to demonstrate cell to cell  
14 association in Figure 1B (similar to Bjornsson *et al* [11]). Current methods utilize only cells further  
15 than 100  $\mu\text{m}$  from an image boundary as points of interest (N=524) while with the presented  
16 approach all imaged cells were utilised (N=1116) at a 23-fold greater distance. The inclusion of these  
17 cells improved cell density estimations by 26% and 23% within 15-50 and 50-100  $\mu\text{m}$  intervals,  
18 respectively.

19           Accurate manual scoring allows for the exact measurement of cell positions and cell-to-cell  
20 distances, but would be infeasible to manually pinpoint thousands of cells in a large image and  
21 infeasible to measure the hundreds of thousands of intracellular distances and the volumetric  
22 neighborhoods to calculate cellular density distributions within. The proposed algorithm was  
23 compared to manual scoring of random fractions of the entire image in Figure 1B, which revealed  
24 that partial manual scoring reduced accuracy due to the non-uniform distribution of cells and was

1 unable to analyze cell distributions at long distances as described in the Supplementary Information,  
2 while still reducing analysis time from 30 min down to 1 min.

### 3 ***Random Sampling Accuracy***

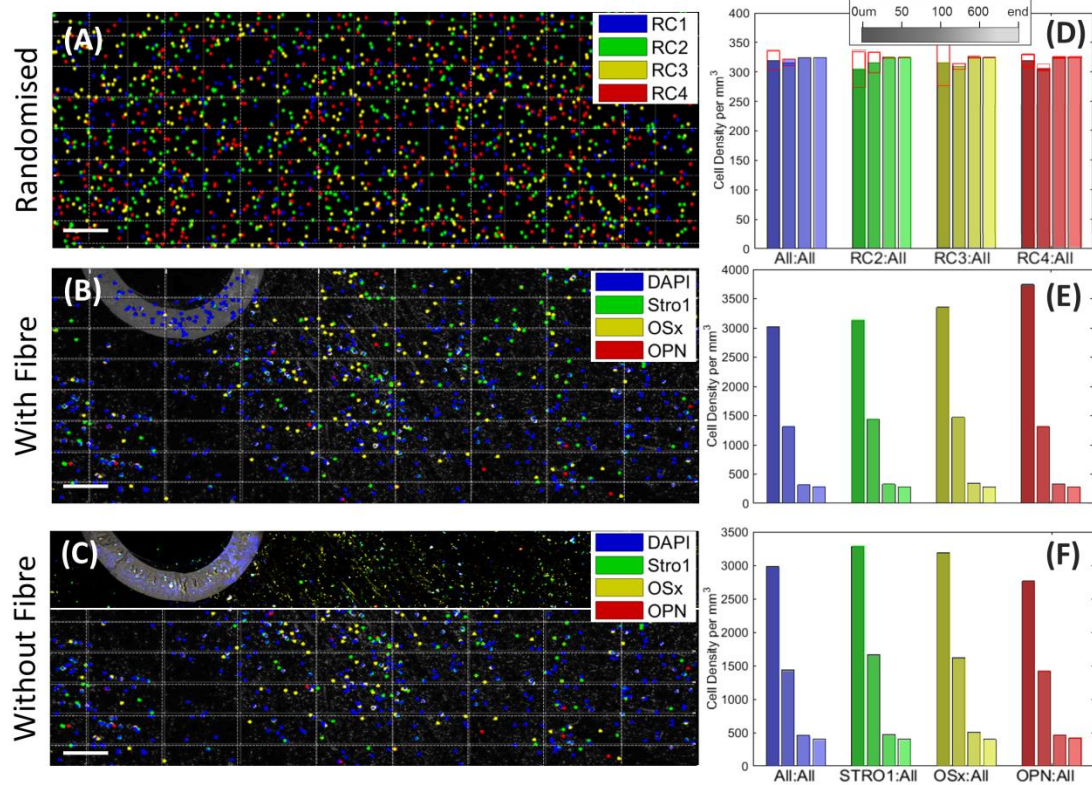
4 The point sampling algorithm was validated by assessing uniformly generated random cell  
5 distributions, as shown in Figure 5A. These data sets were comprised of 4 types of 500  
6 computationally generated cells which were uniformly distributed within a  $4437 \times 1551 \times 230 \mu\text{m}^3$   
7 space in order to produce a known cell density while replicating the number of cells and image  
8 geometry of experimental samples, as performed in current studies [14-15]. The sampling method  
9 accurately analyzed the uniform distribution of cells, where 2,000 uniformly generated cell positions  
10 were found to have an average of  $1257.6 \pm 44.8$ ,  $1244.8 \pm 22.4$ , and  $1297.2 \pm 2.0$  cells per  $\text{mm}^3$  in  
11 15-50, 50-100, and 100-600  $\mu\text{m}$  neighborhoods of all other cells, and  $1297.0 \pm 0.2$  cell per  $\text{mm}^3$   
12 throughout the remaining 2300  $\mu\text{m}$  of the image space ( $n = 2,000$  cells). Small 50  $\mu\text{m}$  and 100  $\mu\text{m}$   
13 neighborhoods contained significantly smaller numbers of cells, and may have accounted for their  
14 higher variability, but even so, the density of cells was found to closely approximate a uniform  
15 distribution of 2000 cells in the image volume of  $1.54 \text{ mm}^3$ .

### 16 ***3D Distribution with Regional Asymmetries***

17 Many histological images contain gaps or spaces without cells, such as vessels, areas of  
18 decalcified bone, or the edge of the sectioned sample. These voids may underestimate cell density  
19 during computational analysis if they are averaged into dense cellular neighborhoods. However, if  
20 significantly larger numbers of cells could be assessed with full image field analysis, regional  
21 asymmetries might be more accurately determined. Cell clustering density analyses were run on an  
22 identical image including or excluding regions with engineered void space (Figure 5B and 5C), and  
23 showed the region containing the voidage played a relatively minor role in influencing paracrine cell-  
24 cell niche communication, but a much greater regional effect correlating to its inclusion or exclusion  
25 from the 2D distance cell density analysis. There was a 7.8%, 11.1%, 44.6% difference in cell density  
26 in 15-50, 50-100, and 100-600  $\mu\text{m}$  neighborhoods between the image with and without the fiber,



1 and a 46.2% difference in cell density throughout the rest of the image, demonstrating that this  
 2 regional phenomena altered cell localization at large 2D tissue scales, but cell association at close  
 3 intercellular distances remained consistent throughout the image.



4  
 5 **Figure 5:** Assessment of methods and applications for calculating 3D cell clustering density.  
 6 (A) Cell clustering density estimation for 4 iterations (+/- SEM, red) of 4 types of 500 computationally  
 7 generated cells, or, for (B) cells imaged from a hollow fiber bioreactor with and (C) without the  
 8 hollow fiber region, representing a spatial asymmetry. Scale bars in (A, B, C) are 100 μm. Objects  
 9 analyzed include randomized control cells (RC1-RC4), as well as fluorescent markers.

## 1 Discussion

2 3D image analyses enable the acquisition of information on spatial cell and tissue  
3 heterogeneity due to their quantitative algorithms [6-7]. However, current calculations of cell  
4 distributions are often constrained to a central subset of the image provided, and are further limited  
5 when phenomena of interest are off-center or replicate events per image are assessed. When the  
6 entire tissue volume of interest is infeasible to image, recent studies have compensated by  
7 quantitating images of incomplete tissue subsections either through normalization against uniformly  
8 generated random data within a similar tissue topology [13-15], or by only analysing phenomena  
9 that exist within the most central subsection of the image [11-12, 16]. The former method only  
10 provides relative quantitation of images while the latter discards nearly half of 3D imaged data [11-  
11 12]. The presented analyses in this study quantitate 2D and 3D distributions of phenomena  
12 throughout any full image, providing a minimum 50-fold increase in analytical range (increased  
13 distance times increased cells analyzed) throughout coupling complex Euclidean metrics with Monte  
14 Carlo point sampling estimations.

15 The analysis of cell distributions can be parametrically tuned for computational speed and  
16 analytical resolution to avoid miscalculation. Analytical resolution is dependent on the quantity of  
17 regions the image is partitioned into and, for 3D distributions, the Monte Carlo simulation is also  
18 dependent on the quantity of uniformly generated random points. The partitioning of image regions  
19 is a balance of precision where larger, coarser partitions may average local spatial phenomena into a  
20 larger population of cells, while smaller, finer partitions could provide misleading cell densities due  
21 to the sharp geometrical discontinuities that exist at image boundaries and the small number of cells  
22 that exist within small partitions. The partition balance is observed as the measurement of small cell-  
23 proximal 3D regions held larger error (4% standard error at  $0.0042 \text{ mm}^3$ ) when compared to larger,  
24 cell-distal 3D regions (0.015% standard error at  $2.4 \text{ mm}^3$ ). The generation of sufficient quantities of  
25 uniformly generated random points to estimate complex 3D volumes is dependent on system and

1 user-specific error tolerance; in the presented case an average of  $2.4 \times 10^6$  points were generated,  
2 which yielded a 5% error when compared against known controls, as discussed above.

3 Many studies of cell recognition and cell-cell or cell-tissue co-localization have avoided the  
4 need for efficient image analysis algorithms by capturing multiple or larger images at lower  
5 magnification, increasing the cost and time of these already demanding techniques. Morales-  
6 Navarrete *et al* [36] proposed imaging at a moderate resolution (25x,  $1 \mu\text{m}^3$  voxel), then re-tiling  
7 parts of this low-resolution image with high resolution (63x,  $0.03 \mu\text{m}^3$  voxel) to capture both  
8 vasculature of approximately 100-300  $\mu\text{m}$  diameters for murine liver reconstruction followed by  
9 cellular and subcellular reconstruction of hepatocytes. Studies by Khorshed *et al* [19] and  
10 Sundaramurthy *et al* [37] enumerated intravital murine hematopoietic cells at moderate resolutions  
11 (20-40x,  $0.2\text{-}7.3 \mu\text{m}^3$  voxel) in order to inspect intra- and inter-cellular activity for small populations  
12 of approximately 25 cells. The presented study depicts cells at significantly lower resolution (10x,  $46$   
13  $\mu\text{m}^3$  voxel), as an optimal balance between image volume analyzed at a tissue scale while still  
14 capturing many hematopoietic cells (1000's of  $500\text{-}33,500 \mu\text{m}^3$  cells) at high enough resolution to  
15 pinpoint cell nuclei and associated fluorescent markers amongst their environment. This lower  
16 magnification and resolution has also been employed in semiautomatic cell and fluorescent marker  
17 identification in 3D tissue cultures [38], to assess megakaryocyte distance from vascularization in  
18 murine bone marrow [39], and used as standard images to compare cell motion tracking algorithms  
19 across 14 laboratories [40].

20 The quantitative evaluation of cellular density and heterogeneity is frequently studied and  
21 used *in vitro* and *in vivo* 3D applications inspecting roles of cellular and environmental interactions.  
22 Many 3D culture systems employ surfaces, scaffolds, carriers, or fibers as an aim to impart spatial  
23 heterogeneity to mimic and, upon implantation, integrate with many tissue asymmetries present  
24 physiologically [1-4, 25-28]. Pinpointing cell niche placement and cell association as a tool towards  
25 developmental understanding, tracking disease progression, and mammalian cell culture bioprocess  
26 design has become increasingly studied in *ex vivo* analogues, however, few intravital analyses have

1 been performed until recently, and none in the adult human [14-29, 36-40]. Cell co-localization  
2 algorithms frequently inspect small distances from cells or tissues of interest such as the effect of  
3 high oxygen tension on cells within 150  $\mu\text{m}$  of a vascular sinus and the migration of cells within 100  
4  $\mu\text{m}$  of bone surfaces [16, 19]. The assessment of spatial heterogeneity away from more complex  
5 regions of interest, such as uneven bone surfaces or noncircular vessel walls, could utilize these  
6 proposed algorithms to capture the full image-field in one of two ways: in an identical method if  
7 these phenomena can be described as a function, or through an iterative process once the complex  
8 phenomena of interest have been meshed or mapped similar to the detection of the murine marrow  
9 bone surface by Khorshed *et al* [19].

10         These algorithms are capable of being applied to any quantitative 3D imaging platform,  
11 including magnetic resonance imaging (MRI), computed tomography (CT), and optical imaging (UV,  
12 Visible, IR) due to their use of spatially “tagged” contrast agents or probes (e.g. nanomaterials,  
13 labelled small and large molecules, fluorescent proteins), where discrete cells, phenomena, or  
14 regions of interest can be spatially identified [6-7]. MRI and CT imaging allow for full specimen  
15 penetration but lack multiplexed probe detection, have poorer sensitivity, and lower resolution; only  
16 recent advancements have allowed imaging at single-cell resolution [6]. Optical imaging allows for  
17 the quantitative analysis of a wide variety of cell-environment interactions and can characterize  
18 multiple phenotypes, organelle, and matrix proteins simultaneously by implementing light  
19 microscopy (LM) with immunohistochemistry (IHC) or immunofluorescence (IF) imaging of probes  
20 and chemicals delineating cell or tissue type, status, and their interactions to quantify the effects of  
21 the tissue environment on cell differentiation, proliferation, and stimulation spatially at multiple  
22 aspect sizes [8-9]. The versatility of optical imaging is frequently implemented to determine  
23 quantitative co-localization from the subcellular protein scale up to multicellular and tissue scales  
24 [10-28].

25         The complete quantitative utilization of 3D imaged space is required to leverage the high  
26 cost of native or engineered tissue histology. The study of spatial heterogeneity in tissue constructs

1 has become increasingly popular both due to advancements in 3D culture systems to mimic  
2 physiological structures and functions, as well as advancements in imaging technologies able to  
3 better define the performance of natural and engineered cellular environments. The presented  
4 image analyses, for the first time, pair Euclidean metrics with Monte Carlo estimations to determine  
5 co-localization across the entire imaged data set, assessing 2.2-fold more area per frame in 2D  
6 distance metrics to depict cell populations in more distant, peripheral imaged areas from  
7 phenomena of interest. In 3D distance metrics, all cell neighborhoods can be analyzed to half the  
8 maximum image length, whereas basic algorithms may only assess one, perfectly central cell per  
9 image; hence, these tools provide  $10^2$  to  $10^4$  more replicate cell measurements per image at a  
10 similar, if not greater, scope. The fabrication, culture, and analysis of tissue engineered and clinical  
11 samples for image analysis represents a time-, labor-, and cost-intensive process, and efficient post-  
12 analysis tools to quantitatively assess the full image field, as presented here, are needed to detail  
13 cellular interactions amongst their environment.

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## 1 Supplementary Information

### 2 Method: 2D Tissue Distance Explicit Derivation

3 Cell distance from hollow fiber centers,  $(X, Y)_a$ , was defined as 2D Euclidean distance:

$$4 \quad R_c = \sqrt{(X_c - X_a)^2 + (Y_c - Y_a)^2} \quad [1]$$

5 The full image field distance was defined as the distance from the fiber to the furthest pixel of the  
6 image,  $R_{max}$ . The full distance was then discretized into bins of equally spaced radii,  $R_i$ , which form  
7 concentric circles of area  $\pi(R_i^2 - R_{i-1}^2)$ . However, if the circle of radius  $R_i$  centered at  $(X, Y)_a$   
8 encompassed space outside of the cubic image limits, the extraneous volume,  $A_e$ , must be  
9 subtracted off:

$$10 \quad A_e = \frac{R_i^2}{2} \left( \frac{\pi S_i}{180} - \sin(S_i) \right) \quad [S.1]$$

11 The arc angle of the circle area segment protruding out of the image,  $S_i$ , is calculated through  
12 trigonometric identities:

$$13 \quad S_i = \cos^{-1} \left( \frac{D_{a \rightarrow k1}^2 + D_{a \rightarrow k2}^2 - (Y_{k1} - Y_{k2})}{2D_{a \rightarrow k1}^2 D_{a \rightarrow k2}^2} \right) \quad [S.2]$$

14 Where  $D_{a \rightarrow k1}$  represents the 2D Euclidean distance between point  $(X, Y)_a$  and  $(X, Y)_{k1}$ , see **Figure**  
15 **3A** for terminology.

16 In cases where the extraneous circle area included a vertex of the rectangular image limits,  
17 two overlapping extra-image volumes have been subtracted from the circular area which must be  
18 corrected by adding back the overlapping extraneous area  $A_{ee}$ :

$$19 \quad A_{ee} = S_i - \sqrt{P_A(P_A - D_{a \rightarrow k2})(P_A - D_{a \rightarrow i})(P_A - D_{i \rightarrow k2})} - \\ \sqrt{P_B(P_B - D_{a \rightarrow j2})(P_B - D_{a \rightarrow i})(P_B - D_{i \rightarrow j2})} \quad [S.3]$$

20 Where  $S_i$ , from **Equation S.2**, here describes the arc angle of the circle slice inscribing  $A_{ee}$ , while  $P_A$   
21 and  $P_B$  are triangle perimeters which exclude the overlapped circle section  $A_{ee}$ , described as:

$$22 \quad P_A = 0.5D_{a \rightarrow k2} + D_{a \rightarrow i} + D_{i \rightarrow k2} \quad [S.4]$$

$$23 \quad P_B = 0.5D_{a \rightarrow j2} + D_{a \rightarrow i} + D_{i \rightarrow j2} \quad [S.5]$$

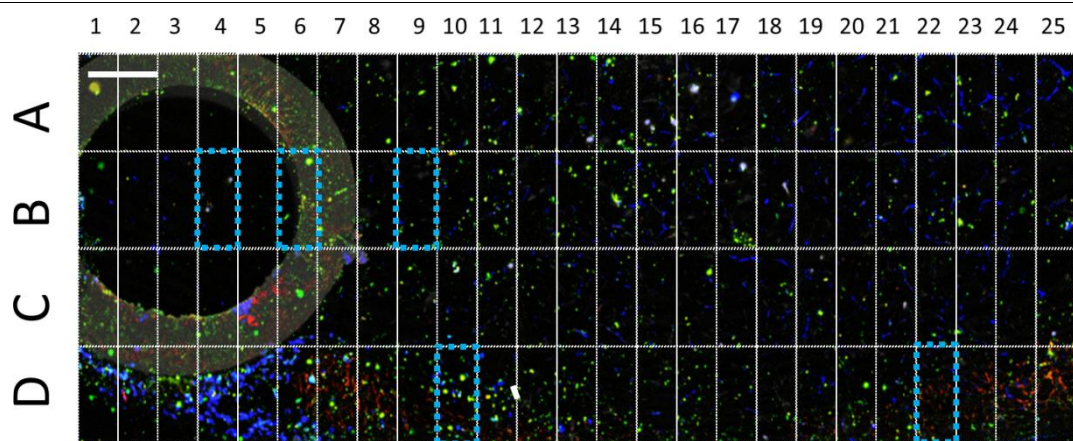
24 So that the final volume of the concentric circles constrained to rectangular image limits is:

$$A_i = \pi(R_i^2 - R_{i-1}^2) - A_e + A_{ee} \quad [2]$$

2 With all terms corresponding to the diagram in Figure 3a.

### 3 **Results: Comparison of 3D Distance Analysis against Manual Scoring**

4 The calculation of 3D cell density distribution using the proposed algorithm greatly saved  
 5 time in comparison to a manual scoring method. For instance, the algorithm was able to calculate  
 6 the distribution of cells in 4 concentric regional neighborhoods (0-15  $\mu\text{m}$ , 15-50  $\mu\text{m}$ , 50-100  $\mu\text{m}$ ,  
 7 >100  $\mu\text{m}$ ) around each of the 1116 cells in Figure 1B within 62 seconds. This analysis was compared  
 8 against the manual scoring of 3D cell density within random fractions of the image, another method  
 9 to hasten analysis. To do this, Figure 1B was divided into 100 equal parts, and 5 image parts of this  
 10 100 were randomly selected (using MATLAB's random number generator). The image parts were  
 11 then manually scored for cell position, then cell to cell distances were measured and sorted into 2



12

13 **Figure S1:** Comparison of algorithm efficiency in comparison with manual scoring. Figure 1B was  
 14 partitioned into 100 equal regions, and 5 parts were selected by random number generation  
 15 (MATLAB), highlighted in blue as partitions B4, B6, B9, D10 and D22 which represented 5% of the full  
 16 image area. Cells were manually identified within each partition, 3D cell to cell distances were  
 17 identified if within 15-50 or 50-100  $\mu\text{m}$ , and the average 3D volume of concentric spheres 15-50 or  
 18 50-100  $\mu\text{m}$  away from cells of interest were manually estimated to calculate cell densities, and  
 19 reported in Table S1.

1 **Table S1:** Comparison of calculating 3D cell density distributions by manually scoring 5 random  
 2 image parts against utilising the proposed algorithm across the entire image.

	Manual Scoring of 5x 1% image parts	Automated estimation of the entire image
Time of Analysis	30 minutes	1 minute
Cells Utilized	67	1116
15-50 $\mu\text{m}$ neighborhood density (cells/ $\text{mm}^3$ )	25600 +/- 11300	3400 +/- 131
50-100 $\mu\text{m}$ neighborhood density (cells/ $\text{mm}^3$ )	2220 +/- 832	1776 +/- 46

3

4 partitions (15-50  $\mu\text{m}$ , 50-100  $\mu\text{m}$ ), and the average volume of these partitions within the partial, 1%,  
 5 image boundaries was approximated (437,500  $\mu\text{m}^3$ , 2,700,000  $\mu\text{m}^3$ ) in order to calculate density.

6 Surveying 5x 1% image parts required 30 minutes for manual scoring (N=1), or 10.2 seconds for the  
 7 algorithm (N=20), illustrated in Figure S1.

8 Surveying 5 image parts comprising 5% of the entire image was an imprecise method to  
 9 calculate 3D cell density distribution. Manual scoring provided inconsistent results, with standard  
 10 errors of 44% and 38% about a mean which was 750% and 25% different than when using the  
 11 proposed algorithm across the complete image (Table S1). These differences were likely due to both  
 12 a large variability between image parts, and the lower number of cells utilized. When manually  
 13 scoring, there existed between 2 and 28 cells per image (average of 13.4), and when applying the  
 14 algorithm to 20 replicates of this 5 image parts method, there existed between 0 and 24 cells per  
 15 image (average of 13.3 +/- 3.2), demonstrating the 5 parts only had 5.9% of the total 1116 cells in  
 16 the complete image. The lack of cells and inconsistency of regions surveyed increased standard error  
 17 significantly, from 2.9% to 29% and from 1.3% to 20.3% for the 15-50  $\mu\text{m}$  and 50-100  $\mu\text{m}$  regions  
 18 when limiting the algorithm to 5x 1% image parts.

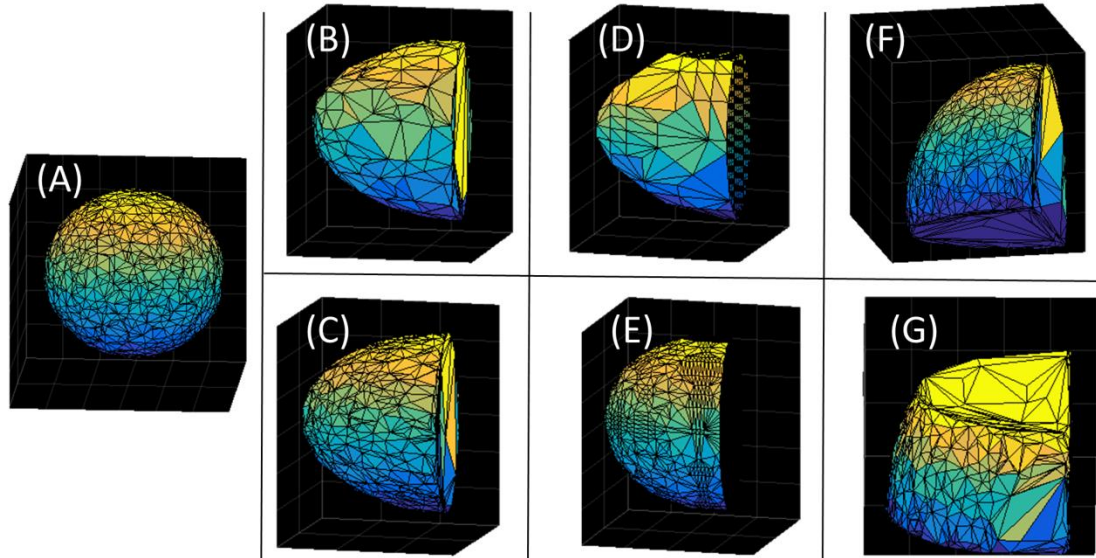
19 Analysing segmented image fractions reduces time while greatly reducing precision and also  
 20 limiting features of the presented algorithm. This algorithm is unique in its ability to determine cell  
 21 density at the furthest distance possible, and when Figure 1B is segmented into 100 parts of 388 x  
 22 177 x 350  $\mu\text{m}^3$ , the furthest distance between two points that the algorithm could analyze cell

1 density would be 550  $\mu\text{m}$ , instead of 4700  $\mu\text{m}$  when implementing the full image. Furthermore,  
2 implementing a manual scoring method to measure complex image partition volumes is tedious and  
3 difficult to approximate. Therefore, the proposed algorithm reduces calculation time while  
4 maintaining a higher precision and functionality in comparison to methods of random image scoring.

#### 5 **Discussion: Grid Sampling Comparison to Random Sampling**

6 Volume estimation by sampling random points from a uniform distribution within a known  
7 area converged much more quickly than dividing the image space or subset space into a grid of  
8 evenly-spaced points. Uniform random point generation required  $1.3 \pm 0.2$  milliseconds per cell to  
9 reach 1% estimated volume convergence ( $n = 1,000$  cells) while grid point generation required  $7.9 \pm$   
10  $10.8$  minutes per cell to reach the same convergence ( $n = 10$  cells). The large time and variability for  
11 grid point generation may be attributed to the  $(2k)^3$  additional points that must be generated for  
12 each subsequent iteration of  $k$  points so that an evenly-spaced grid would be generated at identical  
13 limits for unbiased point generation. A visual comparison of volume estimations by their convex hulls  
14 can be found in Figure S2.

---



1  
 2 **Figure S2:** Convex hulls illustrating the cell clustering  $50\ \mu\text{m}$  neighborhood estimation for (A) a full  
 3 sphere by 17 generations of 10,000 uniform random points, (B) a sphere's intersection with the  
 4 image limits with 10,000 uniform and (C) 100,000 uniform points or (D) 10,000 evenly-spaced points  
 5 and (E) 100,000 evenly-spaced points. Larger,  $600\ \mu\text{m}$  cell neighborhoods tend to intersect 2 or 3  
 6 planes of image limits, defined by (F) 17 and (G) 13 generations of 10,000 uniform points.